

Video Sensing Cards



Interact with a project using
video sensing.

Video Sensing Cards

Try these cards in any order:

- 1 Pet the Cat**
- 2 Change Color**
- 3 Animate**
- 4 Pop a Balloon**
- 5 Keep Away Game**
- 6 Move a Sprite**

Pet the Cat



Make the cat meow when you touch it.



Pet the Cat

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GET READY

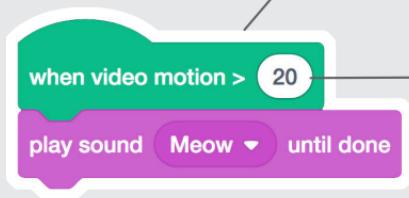
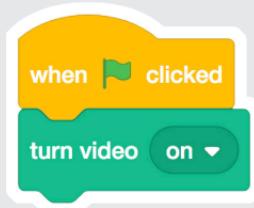


Click the **Add an Extension** button (on the bottom of the screen).



Choose **Video Sensing** to add the video blocks.

ADD THIS CODE



Senses motion on a sprite.

Type a larger number to make it less sensitive to movement.

TRY IT

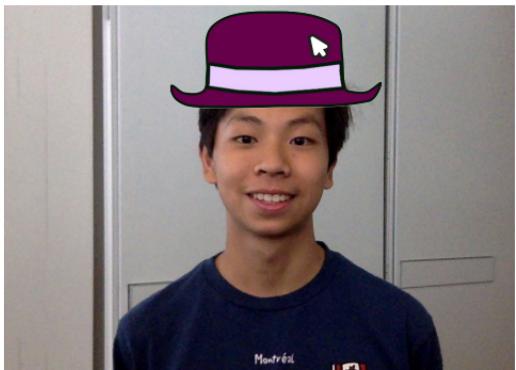
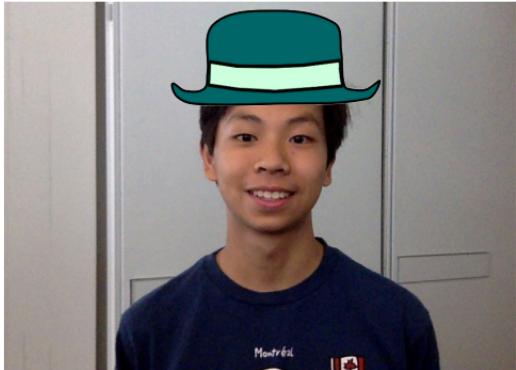
Click the green flag to start.



Move your hand to pet the cat.

Change Color

Click on a sprite to change the color of your fashion.



Change Color

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GET READY

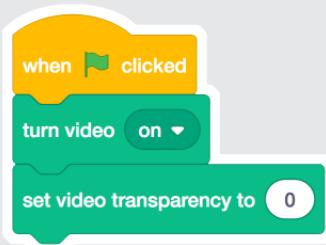


Click the **Add an Extension** button,
then choose **Video Sensing**.

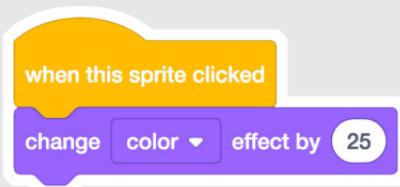


Choose a sprite, like Hat.

ADD THIS CODE



Type **0** to make the video
less transparent.



TRY IT

Click the green flag to start.



Click the hat to change its color.

Animate



Move around to bring a sprite to life.

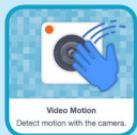


Animate

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GET READY

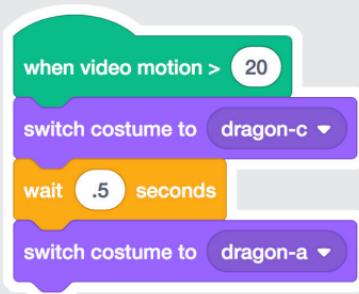


Click the **Add an Extension** button,
then choose **Video Sensing**.



Choose a sprite, like Dragon.

ADD THIS CODE



Choose one costume.

Choose another costume.

TRY IT

Click the green flag to start.

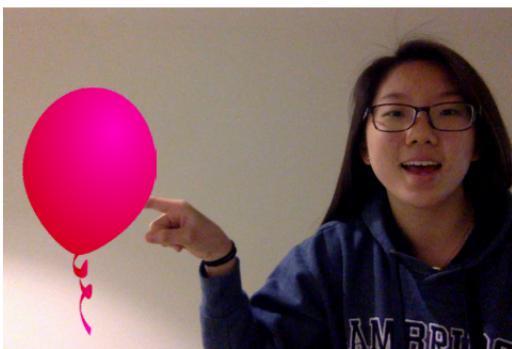


Move around to animate the dragon.

Pop a Balloon



Use your finger to pop a balloon.



Pop a Balloon

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GET READY

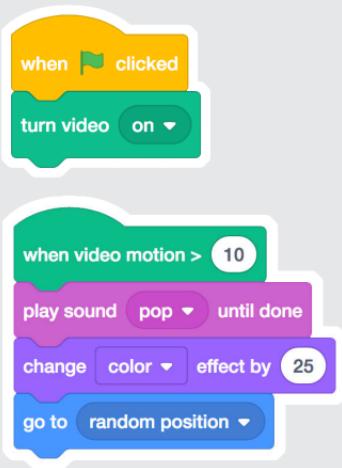


Click the **Add an Extension** button,
then choose **Video Sensing**.



Choose a sprite, like Balloon.

ADD THIS CODE



TRY IT

Click the green flag to start.

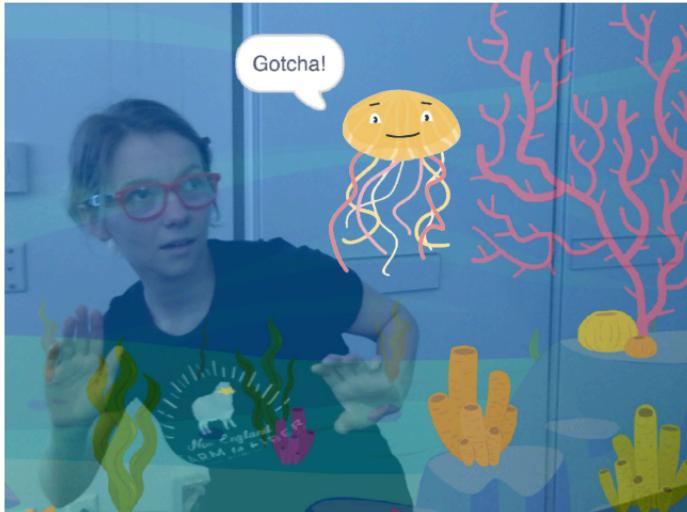


Use your finger to pop the balloon.

Keep Away Game



Move around to avoid a sprite.



Keep Away Game

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GET READY



Click the **Add an Extension** button, then choose **Video Sensing**.

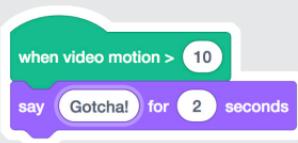
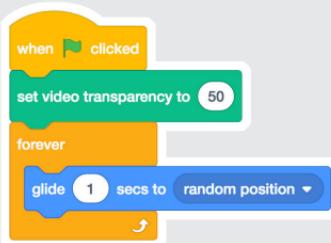


Choose a backdrop, like **Ocean**.



Choose a sprite, like **Jellyfish**.

ADD THIS CODE



TRY IT

Click the green flag to start.

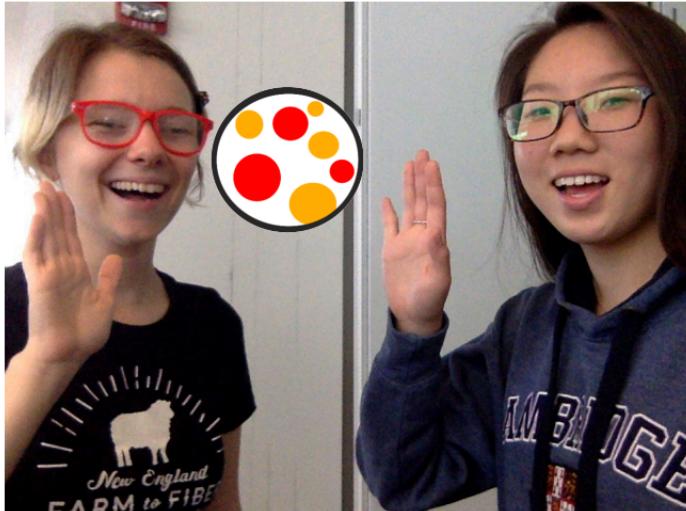


Move around to avoid the jellyfish.

Move a Sprite



Use your body to move a sprite across the screen.



Move a Sprite

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GET READY

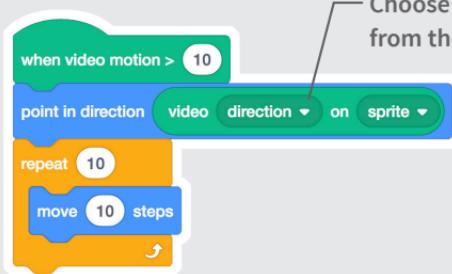
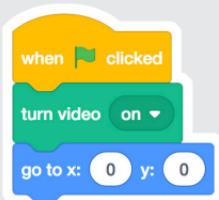


Click the **Add an Extension** button,
then choose **Video Sensing**.



Choose a sprite, like Beachball.

ADD THIS CODE



TRY IT

Click the green flag to start.



Use your hands to push the beach ball around the screen.
Try it with a friend!