What's in Main

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Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see https://isabelle.in.tum.de/library/HOL/HOL.

HOL

```
The basic logic: x=y, True, False, \neg P, P \wedge Q, P \vee Q, P \longrightarrow Q, \forall x. P, \exists x. P, \exists!x. P, THE x. P. undefined :: 'a default :: 'a
```

Syntax

Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

```
(\leq) \qquad :: 'a \Rightarrow 'a \Rightarrow bool \qquad (\leq=)
(<) \qquad :: 'a \Rightarrow 'a \Rightarrow bool
Least \qquad :: ('a \Rightarrow bool) \Rightarrow 'a
Greatest :: ('a \Rightarrow bool) \Rightarrow 'a
min \qquad :: 'a \Rightarrow 'a \Rightarrow 'a
max \qquad :: 'a \Rightarrow 'a \Rightarrow 'a
top \qquad :: 'a
bot \qquad :: 'a
```

```
\begin{array}{lll} x \geq y & \equiv & y \leq x & (>=) \\ x > y & \equiv & y < x \\ \forall \, x \leq y. \, P & \equiv & \forall \, x. \, \, x \leq y \longrightarrow P \\ \exists \, x \leq y. \, P & \equiv & \exists \, x. \, \, x \leq y \land P \\ \text{Similarly for } <, \geq \text{and } > \\ \textit{LEAST } x. \, P & \equiv & \textit{Least } (\lambda x. \, P) \\ \textit{GREATEST } x. \, P & \equiv & \textit{Greatest } (\lambda x. \, P) \end{array}
```

Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory HOL.Set).

```
inf :: 'a \Rightarrow 'a \Rightarrow 'a

sup :: 'a \Rightarrow 'a \Rightarrow 'a

Inf :: 'a \ set \Rightarrow 'a

Sup :: 'a \ set \Rightarrow 'a
```

Syntax

Available via **unbundle** *lattice_syntax*.

```
\begin{array}{ccccc} x \sqsubseteq y & \equiv & x \leq y \\ x \sqsubset y & \equiv & x < y \\ x \sqcap y & \equiv & \inf x \ y \\ x \sqcup y & \equiv & \sup x \ y \\ \prod A & \equiv & \inf A \\ \bigsqcup A & \equiv & \sup A \\ \top & \equiv & top \\ \bot & \equiv & bot \end{array}
```

Set

```
{}
              :: 'a \ set
insert :: 'a \Rightarrow 'a \ set \Rightarrow 'a \ set
Collect :: ('a \Rightarrow bool) \Rightarrow 'a set
             :: 'a \Rightarrow 'a \ set \Rightarrow bool
                                                                         (:)
(\cup)
              :: 'a \ set \Rightarrow 'a \ set \Rightarrow 'a \ set
                                                                         (Un)
             :: 'a \ set \Rightarrow 'a \ set \Rightarrow 'a \ set
(\cap)
                                                                        (Int)
             :: 'a \ set \ set \Rightarrow 'a \ set
             :: 'a \ set \ set \Rightarrow 'a \ set
\cap
             :: 'a \ set \Rightarrow 'a \ set \ set
Pow
UNIV :: 'a set
(')
             :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b \ set
             :: 'a \ set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool
Ball
              :: 'a \ set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool
Bex
```

Syntax

```
\{a_1,\ldots,a_n\}
                                   insert \ a_1 \ (\dots \ (insert \ a_n \ \{\})\dots)
a \notin A
                                    \neg(x \in A)
A \subseteq B
                                    A \leq B
A \subset B
                                    A < B
A \supseteq B
                                    B \leq A
A\supset B
                                    B < A
\{x. P\}
                                    Collect (\lambda x. P)
\{t \mid x_1 \ldots x_n. P\}
                                    \{v. \ \exists x_1 \ldots x_n. \ v = t \land P\}
                               \equiv
\bigcup x \in I. A
                                   \bigcup ((\lambda x. A) 'I)
                                                                                         (UN)
                              \equiv \bigcup ((\lambda x. A) 'UNIV)
\bigcup x. A
\bigcap x \in I. A
                                    \bigcap ((\lambda x. A) 'I)
                               \equiv
                                                                                         (INT)
\bigcap x. A
                                   \bigcap ((\lambda x. A) 'UNIV)
\forall x \in A. P
                                    Ball A (\lambda x. P)
\exists x \in A. P
                              \equiv
                                     Bex A (\lambda x. P)
range f
                                    f 'UNIV
```

Fun

```
:: 'a \Rightarrow 'a
id
                                :: ('a \Rightarrow 'b) \Rightarrow ('c \Rightarrow 'a) \Rightarrow 'c \Rightarrow 'b
(\circ)
                                                                                                                                                                          (o)
                                :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow bool
inj on
                                :: ('a \Rightarrow 'b) \Rightarrow bool
inj
                                :: ('a \Rightarrow 'b) \Rightarrow bool
surj
bij
                                :: ('a \Rightarrow 'b) \Rightarrow bool
                                ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b \ set \Rightarrow bool
bij betw
                                :: 'a \ set \Rightarrow ('a \Rightarrow 'a \Rightarrow bool) \Rightarrow ('b \Rightarrow 'b \Rightarrow bool) \Rightarrow ('a \Rightarrow 'b) \Rightarrow bool
monotone on
                                :: ('a \Rightarrow 'a \Rightarrow bool) \Rightarrow ('b \Rightarrow 'b \Rightarrow bool) \Rightarrow ('a \Rightarrow 'b) \Rightarrow bool
monotone
mono\_on
                                :: 'a \ set \Rightarrow ('a \Rightarrow 'b) \Rightarrow bool
                                :: ('a \Rightarrow 'b) \Rightarrow bool
mono
strict\_mono\_on :: 'a \ set \Rightarrow ('a \Rightarrow 'b) \Rightarrow bool
                                :: ('a \Rightarrow 'b) \Rightarrow bool
strict\_mono
                                :: ('a \Rightarrow 'b) \Rightarrow bool
antimono
                                :: ('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'a \Rightarrow 'b
fun\_upd
```

Syntax

$$\begin{array}{lcl} f(x:=y) & \equiv & fun_upd \ f \ x \ y \\ f(x_1:=y_1,\ldots,x_n:=y_n) & \equiv & f(x_1:=y_1)\ldots(x_n:=y_n) \end{array}$$

Hilbert_Choice

Hilbert's selection (ε) operator: SOME x. P. $inv into :: 'a set <math>\Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a$

Syntax

 $inv \equiv inv_into UNIV$

Fixed Points

Theory: *HOL.Inductive*.

Least and greatest fixed points in a complete lattice 'a:

 $lfp :: ('a \Rightarrow 'a) \Rightarrow 'a$ $gfp :: ('a \Rightarrow 'a) \Rightarrow 'a$

Note that in particular sets (' $a \Rightarrow bool$) are complete lattices.

Sum_Type

```
Type constructor +.

Inl :: 'a \Rightarrow 'a + 'b

Inr :: 'a \Rightarrow 'b + 'a

(<+>) :: 'a \sec \Rightarrow 'b \sec \Rightarrow ('a + 'b) \sec t
```

Product_Type

```
Types unit and \times.

() :: unit

Pair :: 'a \Rightarrow 'b \Rightarrow 'a \times 'b

fst :: 'a \times 'b \Rightarrow 'a

snd :: 'a \times 'b \Rightarrow 'b

case_prod :: ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c

curry :: ('a \times 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c

Sigma :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow ('a \times 'b) \text{ set}
```

Syntax

```
\begin{array}{lll} (a, b) & \equiv & Pair \ a \ b \\ \lambda(x, y). \ t & \equiv & case\_prod \ (\lambda x \ y. \ t) \\ A \times B & \equiv & Sigma \ A \ (\lambda \_. \ B) \end{array}
```

Pairs may be nested. Nesting to the right is printed as a tuple, e.g. (a, b, c) is really (a, (b, c)). Pattern matching with pairs and tuples extends to all binders, e.g. $\forall (x, y) \in A$. P, $\{(x, y), P\}$, etc.

Relation

```
converse :: ('a \times 'b) set \Rightarrow ('b \times 'a) set

(O) :: ('a \times 'b) set \Rightarrow ('b \times 'c) set \Rightarrow ('a \times 'c) set

(``) :: ('a \times 'b) set \Rightarrow 'a set \Rightarrow 'b set

inv_image :: ('a \times 'a) set \Rightarrow ('b \Rightarrow 'a) \Rightarrow ('b \times 'b) set

Id_on :: ('a \times 'a) set

Id :: ('a \times 'a) set

Domain :: ('a \times 'b) set \Rightarrow 'a set

Range :: ('a \times 'b) set \Rightarrow 'b set
```

```
Field :: ('a \times 'a) set \Rightarrow 'a set refl\_on :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow bool refl :: ('a \times 'a) set \Rightarrow bool sym :: ('a \times 'a) set \Rightarrow bool antisym :: ('a \times 'a) set \Rightarrow bool trans :: ('a \times 'a) set \Rightarrow bool trefl :: ('a \times 'a) set \Rightarrow bool total\_on :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow bool total\_on :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow bool
```

```
r^{-1} \equiv converse \ r \ (^-1)
Type synonym 'a rel = ('a \times 'a) \ set
```

Equiv_Relations

```
equiv :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow bool

(//) :: 'a set \Rightarrow ('a \times 'a) set \Rightarrow 'a set set

congruent :: ('a \times 'a) set \Rightarrow ('a \Rightarrow 'b) \Rightarrow bool

congruent2 :: ('a \times 'a) set \Rightarrow ('b \times 'b) set \Rightarrow ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow bool
```

Syntax

```
f \ respects \ r \equiv congruent \ r \ f

f \ respects 2 \ r \equiv congruent 2 \ r \ r \ f
```

Transitive Closure

```
r^* \equiv rtrancl \ r \ (^*)

r^+ \equiv trancl \ r \ (^+)

r^- \equiv reflcl \ r \ (^=)
```

Algebra

Theories *HOL.Groups*, *HOL.Rings*, *HOL.Fields* and *HOL.Divides* define a large collection of classes describing common algebraic structures from semigroups up to fields. Everything is done in terms of overloaded operators:

```
0
             :: 'a
1
             :: 'a
(+)
             :: 'a \Rightarrow 'a \Rightarrow 'a
            :: 'a \Rightarrow 'a \Rightarrow 'a
uminus :: 'a \Rightarrow 'a
                                               (-)
            :: 'a \Rightarrow 'a \Rightarrow 'a
inverse :: 'a \Rightarrow 'a
(div)
            :: 'a \Rightarrow 'a \Rightarrow 'a
             :: 'a \Rightarrow 'a
abs
             :: 'a \Rightarrow 'a
sgn
            :: 'a \Rightarrow 'a \Rightarrow bool
(dvd)
             :: 'a \Rightarrow 'a \Rightarrow 'a
(div)
(mod) :: 'a \Rightarrow 'a \Rightarrow 'a
```

Syntax

$$|x| \equiv abs x$$

Nat

datatype $nat = 0 \mid Suc \ nat$

Int

Type int

```
(+) \quad (-) \quad uminus \quad (*) \quad (\widehat{}) \quad (div) \quad (mod) \quad (dvd)
(\leq) \quad (<) \quad min \quad max \quad Min \quad Max
abs \quad sgn
nat \quad :: \quad int \Rightarrow nat
of\_int :: \quad int \Rightarrow 'a
\mathbb{Z} \quad :: \quad 'a \ set \qquad (Ints)
```

Syntax

 $int \equiv of_nat$

Finite_Set

```
finite :: 'a set \Rightarrow bool card :: 'a set \Rightarrow nat Finite_Set.fold :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a set \Rightarrow 'b
```

Lattices_Big

```
\begin{array}{lll} \textit{Min} & :: 'a \; \textit{set} \; \Rightarrow \; 'a \\ \textit{Max} & :: \; 'a \; \textit{set} \; \Rightarrow \; 'a \\ \textit{arg\_min} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; \textit{bool}) \; \Rightarrow \; 'a \\ \textit{is\_arg\_min} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; \textit{bool}) \; \Rightarrow \; 'a \; \Rightarrow \; \textit{bool} \\ \textit{arg\_max} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; \textit{bool}) \; \Rightarrow \; 'a \\ \textit{is\_arg\_max} & :: \; ('a \; \Rightarrow \; 'b) \; \Rightarrow \; ('a \; \Rightarrow \; \textit{bool}) \; \Rightarrow \; 'a \; \Rightarrow \; \textit{bool} \end{array}
```

Syntax

$$ARG_MIN f x. P \equiv arg_min f (\lambda x. P)$$

 $ARG_MAX f x. P \equiv arg_max f (\lambda x. P)$

Groups_Big

$$sum :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b$$

 $prod :: ('a \Rightarrow 'b) \Rightarrow 'a \ set \Rightarrow 'b$

Wellfounded

```
 wf \qquad \qquad :: ('a \times 'a) \; set \Rightarrow bool \\ Wellfounded.acc :: ('a \times 'a) \; set \Rightarrow 'a \; set \\ measure \qquad :: ('a \Rightarrow nat) \Rightarrow ('a \times 'a) \; set \\ (<*lex*>) \qquad :: ('a \times 'a) \; set \Rightarrow ('b \times 'b) \; set \Rightarrow (('a \times 'b) \times 'a \times 'b) \; set \\ (<*mlex*>) \qquad :: ('a \Rightarrow nat) \Rightarrow ('a \times 'a) \; set \Rightarrow ('a \times 'a) \; set \\ less\_than \qquad :: (nat \times nat) \; set \\ pred\_nat \qquad :: (nat \times nat) \; set \\ \end{cases}
```

Set_Interval

```
\{..< y\}
                                \equiv lessThan y
\{..y\}
                                \equiv atMost y
{x<..}
                                \equiv greaterThan x
\{x..\}
                                \equiv atLeast x
                                \equiv greaterThanLessThan x y
\{x < ... < y\}
\{x..< y\}
                                \equiv atLeastLessThan x y
\{x < ... y\}
                                \equiv greaterThanAtMost x y
\{x..y\}
                                \equiv atLeastAtMost \ x \ y
\bigcup i \leq n. A
                                \equiv \bigcup i \in \{..n\}. A
\bigcup i < n. A
                                \equiv \bigcup i \in \{..< n\}. A
Similarly for \bigcap instead of \bigcup
\sum x = a..b. \ t
                                \equiv sum (\lambda x. t) \{a..b\}
\sum_{i=0}^{\infty} x = a.. < b. \ t \equiv sum (\lambda x. \ t) \{a.. b\}
\sum_{i=0}^{\infty} x \le b. \ t \equiv sum (\lambda x. \ t) \{a.. b\}
\sum_{i=0}^{\infty} x \le b. \ t \equiv sum (\lambda x. \ t) \{a.. b\}
\sum_{i=0}^{\infty} x \le b. \ t \equiv sum (\lambda x. \ t) \{a.. b\}
Similarly for \prod instead of \sum
```

Power

$$(\hat{\ }) :: 'a \Rightarrow nat \Rightarrow 'a$$

Option

```
datatype 'a option = None | Some 'a
```

```
the :: 'a option \Rightarrow 'a 
map_option :: ('a \Rightarrow 'b) \Rightarrow 'a option \Rightarrow 'b option 
set_option :: 'a option \Rightarrow 'a set 
Option.bind :: 'a option \Rightarrow ('a \Rightarrow 'b option) \Rightarrow 'b option
```

List

```
\mathbf{datatype} \ 'a \ list = [] \ | \ (\#) \ 'a \ ('a \ list)
```

```
butlast
                      :: 'a \ list \Rightarrow 'a \ list
                      :: 'a \ list \ list \Rightarrow 'a \ list
concat
distinct
                      :: 'a \ list \Rightarrow bool
                      :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
drop
drop While :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
                      :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
filter
find
                     :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ option
                      :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \Rightarrow 'b
fold
                      :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \Rightarrow 'b
foldr
                      (a \Rightarrow b \Rightarrow a) \Rightarrow a \Rightarrow b \text{ list } \Rightarrow a
foldl
hd
                      :: 'a \ list \Rightarrow 'a
                      :: 'a \ list \Rightarrow 'a
last
                      :: 'a \ list \Rightarrow nat
length
lenlex
                      :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
lex
                      :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
lexn
                      :: ('a \times 'a) \ set \Rightarrow nat \Rightarrow ('a \ list \times 'a \ list) \ set
lexord
                     :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
                      :: ('a \times 'b) \ set \Rightarrow ('a \ list \times 'b \ list) \ set
listrel
listrel1
                     :: ('a \times 'a) \ set \Rightarrow ('a \ list \times 'a \ list) \ set
                     :: 'a \ set \Rightarrow 'a \ list \ set
lists
listset
                      :: 'a \ set \ list \Rightarrow 'a \ list \ set
list\_all2
                     :: ('a \Rightarrow 'b \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'b \ list \Rightarrow bool
list\_update :: 'a \ list \Rightarrow nat \Rightarrow 'a \Rightarrow 'a \ list
                      :: ('a \Rightarrow 'b) \Rightarrow 'a \ list \Rightarrow 'b \ list
map
                     :: ('a \Rightarrow nat) \ list \Rightarrow ('a \times 'a) \ set
measures
                     :: 'a \ list \Rightarrow nat \Rightarrow 'a
(!)
                      :: 'a \ list \Rightarrow nat \ set \Rightarrow 'a \ list
nths
prod_list
                     :: 'a \ list \Rightarrow 'a
remdups
                     :: 'a \ list \Rightarrow 'a \ list
removeAll :: 'a \Rightarrow 'a \ list \Rightarrow 'a \ list
                     :: 'a \Rightarrow 'a \ list \Rightarrow 'a \ list
remove1
                      :: nat \Rightarrow 'a \Rightarrow 'a  list
replicate
                     :: 'a \ list \Rightarrow 'a \ list
rev
                      :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
rotate
                     :: 'a \ list \Rightarrow 'a \ list
rotate1
                      :: 'a \ list \Rightarrow 'a \ set
set
                     :: 'a \ list \Rightarrow 'a \ list \Rightarrow 'a \ list set
shuffles
                      :: 'a \ list \Rightarrow 'a \ list
sort
                     :: 'a \ list \Rightarrow bool
sorted
```

```
sorted\_wrt :: ('a \Rightarrow 'a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow bool
                    :: 'a \ list \Rightarrow 'a \ list \Rightarrow 'a \ list
splice
sum list
                  :: 'a \ list \Rightarrow 'a
                    :: nat \Rightarrow 'a \ list \Rightarrow 'a \ list
take
takeWhile :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow 'a \ list
                    :: 'a \ list \Rightarrow 'a \ list
tl
                    :: nat \Rightarrow nat \Rightarrow nat \ list
upt
upto
                    :: int \Rightarrow int \Rightarrow int \ list
                    :: 'a \ list \Rightarrow 'b \ list \Rightarrow ('a \times 'b) \ list
zip
```

```
 [x_1, \ldots, x_n] \equiv x_1 \# \ldots \# x_n \# [] 
 [m.. < n] \equiv upt \ m \ n 
 [i..j] \equiv upto \ i \ j 
 xs[n := x] \equiv list\_update \ xs \ n \ x 
 \sum x \leftarrow xs. \ e \equiv listsum \ (map \ (\lambda x. \ e) \ xs)
```

Filter input syntax $[pat \leftarrow e. b]$, where pat is a tuple pattern, which stands for filter $(\lambda pat. b)$ e.

List comprehension input syntax: $[e. q_1, ..., q_n]$ where each qualifier q_i is either a generator $pat \leftarrow e$ or a guard, i.e. boolean expression.

Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

```
Map.empty :: 'a \Rightarrow 'b \ option
                    :: ('a \Rightarrow 'b \ option) \Rightarrow ('a \Rightarrow 'b \ option) \Rightarrow 'a \Rightarrow 'b \ option
(++)
                    :: ('a \Rightarrow 'b \ option) \Rightarrow ('c \Rightarrow 'a \ option) \Rightarrow 'c \Rightarrow 'b \ option
(\circ_m)
                     :: ('a \Rightarrow 'b \ option) \Rightarrow 'a \ set \Rightarrow 'a \Rightarrow 'b \ option
(|\cdot)
                    :: ('a \Rightarrow 'b \ option) \Rightarrow 'a \ set
dom
                    :: ('a \Rightarrow 'b \ option) \Rightarrow 'b \ set
ran
                    :: ('a \Rightarrow 'b \ option) \Rightarrow ('a \Rightarrow 'b \ option) \Rightarrow bool
(\subseteq_m)
map of
                    :: ('a \times 'b) \ list \Rightarrow 'a \Rightarrow 'b \ option
map\_upds :: ('a \Rightarrow 'b \ option) \Rightarrow 'a \ list \Rightarrow 'b \ list \Rightarrow 'a \Rightarrow 'b \ option
```

```
\begin{array}{lll} \lambda x. \; \textit{None} & \equiv & \lambda\_. \; \textit{None} \\ m(x \mapsto y) & \equiv & m(x := Some \; y) \\ m(x_1 \mapsto y_1, \ldots, x_n \mapsto y_n) & \equiv & m(x_1 \mapsto y_1) \ldots (x_n \mapsto y_n) \\ [x_1 \mapsto y_1, \ldots, x_n \mapsto y_n] & \equiv & \textit{Map.empty}(x_1 \mapsto y_1, \ldots, x_n \mapsto y_n) \\ m(xs \; [\mapsto] \; ys) & \equiv & \textit{map\_upds} \; m \; xs \; ys \end{array}
```

Infix operators in Main

	Operator	precedence	associativity
Meta-logic	\Longrightarrow	1	right
	≡	2	
Logic	\wedge	35	right
	\vee	30	right
	\longrightarrow , \longleftrightarrow	25	right
	$=$, \neq	50	left
Orderings	$=, \neq$ $\leq, <, \geq, >$	50	
Sets	\subseteq , \subset , \supseteq , \supset	50	
	∈, ∉	50	
	\cap	70	left
	\cup	65	left
Functions and Relations	0	55	left
	6	90	right
	O	75	right
	"	90	right
	~~	80	right
Numbers	+, -	65	left
	*, /	70	left
	div, mod	70	left
	^	80	right
	dvd	50	
Lists	#, @	65	right
	!	100	left