iPhone 4S

The **iPhone 4S** (retroactively stylized with a lowercase 's' as **iPhone 4s** as of September 2013)^[9] is a <u>smartphone</u> that was designed and marketed by <u>Apple Inc.</u> It is the <u>fifth</u> generation of the <u>iPhone</u>, [10] succeeding the <u>iPhone 4</u> and preceding the <u>iPhone 5</u>. It was announced on October 4, 2011, at Apple's Cupertino campus, and was the final Apple product announced in the lifetime of former Apple <u>CEO</u> and co-founder <u>Steve Jobs</u>, who <u>died</u> the following day. [11]

Orders could be placed on October 7, 2011, and mainstream availability in retail stores began on October 14, 2011 in the United States, Australia, Canada, the United Kingdom, France, Germany, and Japan. Sales peaked over its predecessor with more than a million sales in the first twenty-four hours of order availability and more than four million sales in the first four days of retail availability. Further worldwide rollout, including 22 additional countries on October 28, came during the next several months. [12]

This iPhone was named "4S" where "S" stood for <u>Siri^[a]</u> an iPhone 4S-exclusive <u>intelligent personal assistant</u> that was later included in future generations of mobile Apple products. Retaining most of the external design of the iPhone 4, the 4S hosted major internal upgrades, including an upgrade to the <u>Apple A5</u> chipset, and an 8-megapixel camera with <u>1080p</u> video recording. It debuted with <u>iOS</u> <u>5</u>, the fifth major version of <u>iOS</u>, Apple's mobile operating system, that introduced features including <u>iCloud</u>, <u>iMessage</u>, <u>Notification</u> Center, Reminders, and Twitter integration.

Reception to the iPhone 4S was favorable. Reviewers noted Siri, the new camera, and processing speeds as significant advantages over the prior model. [15][16][17] It was succeeded by the iPhone 5 as Apple's flagship smartphone on September 12, 2012. The iPhone 4S remained on sale, albeit being sold with reduced storage (from 16/32/64 GB down to 8 GB).

The 4S was officially discontinued on September 9, 2014 following the announcement of the <u>iPhone 6</u>, although production did continue for developing markets until February 17, 2016. During the course of its lifetime, the iPhone 4S was one of the best-selling iPhones ever produced and it is the first iPhone to support five major versions of iOS: <u>iOS 5</u>, <u>iOS 6</u>, <u>iOS 7</u>, <u>iOS 8</u>, and <u>iOS 9</u> (the iPad 2 was supported from iOS 4 to iOS 9).

The 4S is the last iPhone to have the original 30 pin connector as the succeeding <u>iPhone 5</u> replaced it with the all digital <u>Lightning</u> Connector.

iPhone 4S



Contents

Origin

Software

iOS 9 controversy 2019 GPS rollover update

Hardware

Design

Reception

Critical reception

Issues

Commercial reception

Timeline of models

See also

Notes

References

External links

Origin



The "Let's Talk iPhone" event was held at the <u>Apple Campus</u>, instead of the <u>Yerba Buena Center for the Arts</u>, where most non-<u>WWDC</u> events are held.

As early as May 2011, some leaks had a fairly accurate description of the iPhone 4S including the name "iPhone 4S", the Apple A5 chip, HSDPA, [18] new camera, and Sprint carrying. [19]

The iPhone 4S was unveiled at Apple's "Let's Talk iPhone" event on October 4, 2011, on the Apple Campus in Cupertino, California. [20]

The keynote was the first which <u>Tim Cook</u> gave since the Verizon keynote earlier in the year. It was also Cook's first launch without Apple co-founder <u>Steve Jobs</u>, whose health was deteriorating, and he died the day after the announcement of the iPhone 4S. Tim Carmody of <u>Wired</u> praised Cook for focusing on company achievements, calling him a "global business thinker" and a "taskmaster". [21]

At the "Let's Talk iPhone" event held by Apple on October 4, 2011, <u>Mike Capps</u> demonstrated Epic Games' *Infinity Blade II*, the sequel to *Infinity Blade*, on an iPhone 4S. Capps boasted that the game uses Epic Games' <u>Unreal Engine 3</u> and features the same

Belgium

Czech Republic

Denmark

Estonia

Finland

Hungary

Ireland

Italy

Latvia

Liechtenstein

Lithuania

Luxembourg

Mexico

Netherlands

Norway

Singapore

Slovakia

Slovenia

Spain

Sweden

Saudi Arabia

Sudan & Eritrea

November 11, 2011

Albania

Armenia

Bulgaria

El Salvador

Greece

Guatemala

Hong Kong

South Korea

Malta

Montenegro

New Zealand

Panama

Poland

Portugal

Romania

United States (noncontract) graphic techniques used in the Xbox 360 game Gears of War 3. [22]

Speculation about Apple's next generation smartphone, including various specifications and a predicted name "iPhone 5", had been widespread in the time preceding its debut. [23] After the iPhone 4S was announced, it was considered by some media to be a disappointment, due to the expected release of an iPhone 5. [23][24]

There were no external differences between the iPhone 4 <u>CDMA</u> model and the iPhone 4S, with the exception of a <u>SIM card</u> slot on the iPhone 4S. [23] All changes were internal (slight external differences between the iPhone 4 <u>GSM</u> model and the iPhone 4S exist, as said differences existed between the CDMA and GSM models of the iPhone 4). [25][26]

On September 10, 2013, the iPhone 4S name was re-stylised as iPhone 4s, using a lower case 's' to reflect the names of the newly announced iPhone 5s and iPhone 5c. This was unusual for Apple as an upper case 'S' had been used since the introduction of the iPhone 3GS in 2009.

On September 9, 2014, the iPhone 4S was officially discontinued following the reveal of <u>iPhone 6</u> and iPhone 6 Plus. [28] However, 4S production did continue for developing markets until February 17, 2016.

On September 13, 2016, following the release of <u>iOS 10</u>, Apple dropped support for the iPhone 4S, making iOS 9 the last major iOS version available for the device. [29]

November 25, 2011

Colombia

Moldova

India

Croatia

December 16, 2011

Brazil

Chile

Malaysia

Philippines

Russia

Saudi Arabia

South Africa

Taiwan

Thailand

Turkey

United Arab Emirates

Vietnam

Kuwait

Bahrain

Israel

January 13, 2012

Anguilla

Antigua and Barbuda

Bolivia

Botswana

British Virgin Islands

Cameroon

Cayman Islands

Central African

Republic

China

Dominica

Dominican Republic

Ecuador

Grenada

Guam

Guinea Conakry

Indonesia

Ivory Coast

	Jamaica		
	Kenya		
	Madagascar		
	Mali		
	Mauritius		
	Niger		
	Senegal		
	St. Vincent and The		
	Grenadines		
	Trinidad and Tobago		
	Turks and Caicos		
	Uganda		
	Jordan		
	Venezuela		
	Lebanon		
	January 27, 2012		
	Costa Rica		
Discontinued	September 20, 2012		
	(32, 64GB)		
	September 10, 2013 (16GB)		
	September 9, 2014		
	(8GB)		
	February 17, 2016		
	(India) ^[2]		
Units sold	Four million in first		
	three days of initial sales (October 14–		
	17, 2011) 60+ million		
	total ^[3]		
Predecessor	iPhone 4		
Successor	iPhone 5		
Туре	smartphone		
Form factor	Slate		
Dimensions	115.2 mm (4.54 in) H		
	58.6 mm (2.31 in) W		
	9.3 mm (0.37 in) D		
Mass	140 g (4.9 oz)		
Operating	Original: iOS 5.0		
system	Last: <u>iOS 9.3.6</u> ,		
0.54	July 22, 2019		
System on	Dual-core Apple A5		

CPU	1.0 GHz (<u>Underclocked</u> to 800 MHz) <u>dual-core</u> 32-bi ARM Cortex-A9		
GPU	PowerVR SGX543MP2		
Memory	512 MB <u>DDR2 RAM^[4]</u>		
Storage	8, 16, 32, or 64 GB		
Battery	3.7 V, 5.3 Whr (~1430 mAh) <u>Lithium-ion battery^[5]</u>		
Data inputs	Multi-touch touchscreen display Dual microphone 3-axis gyroscope 3-axis accelerometer Digital compass Proximity sensor Ambient light sensor		
Display	3.5 in (89 mm) diagonal 4:3 aspect ratio widescreen LED backlit IPS TFT LCD 960×640 Resolution at 326 ppi 800:1 contrast ratio (typical) 500 cd/m² max. brightness (typical) Fingerprint-resistant oleophobic coating on front and back glass		
Rear <u>camera</u>	Sony Exmor R IMX145 ^[6] 8 MP backside illuminated sensor ^[7] HD video (1080p) at 30 frame/s IR filter Aperture f/2.4 5 element lens Image signal processor (built-in A5)		

	Face detection (stills only) image stabilization		
Front camera	0.3 MP VGA (480p)		
Sound	Single loudspeaker 3.5 mm TRRS, 20 Hz to 20 kHz frequency response (internal, headset) 3.5mm audio jack Microphone		
Connectivity	Wi-Fi (802.11 b/g/n) (2.4 GHz only) Bluetooth 4.0 Combined GSM/CDMA antenna: quad-band GSM/GPRS/EDGE (800 850 900 1,800 1,900 MHz) Quad-band UMTS/HSDPA/HSUPA (800 850 900 1,900 2,100 MHz) (800 MHz unannounced) Dual-band CDMA/EV-DO Rev. A (800 1,900 MHz) GLONASS, Global Positioning System (GPS)		
SAR	Head: 1.18 W/kg Body: 1.19 W/kg ^[8]		
Website	Apple - iPhone 4S - The most amazing iPhone yet. (https://w eb.archive.org/web/2 0111121122554/htt p://www.apple.com/ip hone/) at the Wayback Machine (archived November 21, 2011)		

Release dates						
October 14, 2011 ^[30]	October 28, 2011	November 11, 2011 ^[31]	November 25, 2011 ^[32]	December 16, 2011 ^[33]	January 13, 2012 ^[34]	
Australia Canada France Germany Japan United Kingdom United States	Austria Belgium Czech Republic Denmark Estonia Finland Hungary Ireland Italy Latvia Liechtenstein Lithuania Luxembourg Mexico Netherlands Norway Singapore Slovakia Slovenia Spain Sweden Switzerland	Albania Armenia Bulgaria El Salvador Greece Guatemala Hong Kong Malta Montenegro New Zealand Panama Poland Portugal Romania South Korea (non-contract)	Colombia Croatia India Moldova	Bahrain Brazil Chile Israel Kuwait Malaysia Philippines Russia Saudi Arabia South Africa Taiwan Thailand Turkey United Arab Emirates	Anguilla Antigua and Barbuda Bolivia Botswana British Virgin Islands Cameroon Cayman Islands Central African Republic China Dominican Republic Ecuador Grenada Guam Guinea Ivory Coast Jamaica Jordan Kenya Lebanon Madagascar Mali Mauritius Niger Senegal St. Vincent and The Grenadines Trinidad and Tobago Turks and Caicos Uganda Venezuela	

Software



The iPhone 4S setup screen - it is the first iPhone that does not need to connect to iTunes in order to be activated because iOS 5 introduces features such as iCloud.

The iPhone 4S, like other iPhones, runs <u>iOS</u>, Apple's <u>mobile</u> operating system. [35] The <u>user interface</u> of iOS is based on the concept of <u>direct manipulation</u>, using <u>multi-touch gestures</u>. Interface control elements consist of sliders, switches, and buttons. The response to user input is immediate and provides a fluid interface. [36] Interaction with the OS includes gestures such as *swipe*, *tap*, *pinch*, and *reverse pinch*, all of which have specific definitions within the context of the iOS operating system and its multi-touch interface.

Internal <u>accelerometers</u> are used by some applications to respond to shaking the device (one common result is the undo command) or rotating it in three dimensions (one common result is switching from portrait to landscape mode). [36]

The iPhone 4S was first shipped with iOS 5, which was released on October 12, 2011, two days before the release of the device. [37] The

4S uses iOS 5.1.1, which was released on May 7, 2012. [38][39] As of April 2021, the device can be updated to iOS 9. [40]

It can act as a <u>hotspot</u>, sharing its internet connection over WiFi, Bluetooth, or USB, [41] and also accesses the <u>App Store</u>, a digital <u>application distribution</u> platform for iOS developed and maintained by Apple. The service allows users to browse and download <u>applications</u> from the <u>iTunes Store</u> that were developed with <u>Xcode</u> and the iOS SDK and were published through Apple.

The iPhone 4S can play music, movies, television shows, ebooks, audiobooks, and <u>podcasts</u> and can sort its media library by songs, artists, albums, videos, <u>playlists</u>, <u>genres</u>, composers, podcasts, audiobooks, and <u>compilations</u>. Options are always presented alphabetically, except in playlists, which retain their order from iTunes. The iPhone 4S uses a large font that allows users plenty of room to touch their selection. Users can rotate their device horizontally to <u>landscape mode</u> to access <u>Cover Flow</u>. Like on iTunes, this feature shows the different album covers in a scroll-through its photograph library. Scrolling is achieved by swiping a finger across the screen. Alternatively, headset controls can be used to pause, play, skip, and repeat tracks. On the 4S, the volume can be changed with the included Apple Earphones, and the Voice Control feature can be used to identify a track, play songs in a playlist or by a specific artist, or create a Genius playlist. [42]

The iPhone 4S introduced a new automated voice control system called <u>Siri</u>,^[25] that allows the user to give the iPhone commands, which it can execute and respond to. For example, iPhone commands such as "What is the weather going to be like?" will generate a response such as "The weather is to be cloudy and rainy and drop to 54 degrees today." These commands can vary greatly and control almost every application of the smartphone. The commands given do not have to be specific and can be used with <u>natural language</u>. Siri can be accessed by holding down the home button for a short amount of time (compared to using the regular function). An impact of Siri, as shown by Apple video messages, is that it is much easier for people to use device functions while driving, exercising, or when they have their hands full.^[23] It also means people with trouble reading, seeing, or typing can access the smartphone more easily.^[23]

On the iPhone 4S, <u>texting</u> can be aided by the voice assistant, which allows speech-to-text. In addition to regular texting, messaging on the iPhone 4S is supported by <u>iMessage</u>, a specialized instant messaging program and service that allows unlimited texting to other Apple iOS 5 products. This supports the inclusion of media in text messages, integration with the device's voice-controlled software assistant, and read receipts for sent messages. Input to the computer comes from a keyboard displayed on the multi-touch screen or by voice-to-text by speaking into the microphone. Entered text is supported by predictive and suggestion software as well as a spell-checker, that includes many regional dialects such as Swiss spoken French. [43]

At the announcement, plans were in place for the iPhone 4S to support many languages. Different features have different language requirements, such as keyboards compared to the word predictor and spell-checker, which needs a large dictionary of words. Language support is related to the iOS 5 operating system that the device launched with, although not always. The Siri digital assistant supported French, English, and German at launch. Since it uses a software-based keyboard supported by the multi-touch display, it can support many different keyboard layouts without having to change physically. The iPhone 4S can display different languages and scripts at the same time. 4

On September 19, 2012, iOS 6 was released to the iPhone 4S among other compatible iOS devices as an over the air (OTA) upgrade package. According to Apple the update contained 200 new features and tweaks, which included a new maps app, dubbed Apple Maps, Facebook integration and Passbook, an application that allows users to store their coupons, boarding passes, and tickets digitally. On September 18, 2013, Apple released iOS 7 and the iPhone 4S is among other compatible iOS devices that also received the update without any lagging issues compared to the iPhone 4. Although the device improved performance over iOS 7, some newer features that were released to newer models such as AirDrop and CarPlay were not supported. The iPhone 4S can also run iOS 8, which was released on September 17, 2014. Given that the device was supported for more than three years, some newer features of the software such as Apple Pay were not supported. It is also unable to work with Apple Watch, due to the relatively aged hardware. In fact, some users often reported that performance on the 4S is very slow, similar to how iOS 7 ran on the iPhone 4, and

suggesting that they should not upgrade due to battery draining issues and hanging up on calls. Meanwhile, Apple released iOS 8.1.1, which brought slight improvements to the phone and the <u>iPad 2</u>, but it still did not run so fast as newer models.

iOS 9 controversy

On June 8, 2015, Apple announced at the <u>WWDC</u> that the iPhone 4S would support <u>iOS 9</u>. This makes it the first iPhone to support five major versions of iOS, and the second iOS device to support five major versions (iOS 9 will support the iPad 2 as well, bringing its total up to six major versions of iOS supported). On December 22, 2015, Apple faced a class action lawsuit for crippling the iPhone 4S with the iOS 9 update with slow and buggy software or to pay hundreds of dollars on a new iPhone.

On June 13, 2016, Apple announced that the iPhone 4S would not support <u>iOS 10</u> due to hardware limitations.

It was briefly possible to downgrade the iPhone 4S from iOS 9 to iOS 6.1.3 following a signing window, which opened in January $2018 \frac{[48]}{}$ and closed in November 2019. The option to downgrade to iOS 6.1.3 also allowed an over-the-air update to iOS 8.4.1 due to technical limitations preventing a direct update from iOS 6 to iOS 9.

2019 GPS rollover update

On July 22, 2019, Apple released iOS 9.3.6 for the iPhone 4S to fix issues caused by the <u>GPS week number rollover</u>. The issues would impact the accuracy of GPS location and set the device's date and time to an incorrect value, [49] preventing connection to <u>HTTPS</u> servers and, consequently, Apple's servers for activation, iCloud and the iTunes and App stores.

The release of iOS 9.3.6 for the iPhone 4S made it the longest supported iPhone to date, at nearly eight years of support.

Hardware



The iPhone 4S features a <u>Sony</u> 8-megapixel camera and 1080p video recording.

The iPhone 4S uses the Apple A5 system-on-chip (SoC), also found in the iPad Mini (1st generation), that incorporates an Imagination Technologies PowerVR SGX543 graphics processing unit (GPU). This GPU features pixel, vertex, and geometry shader hardware supporting OpenGL ES 2.0. The SGX543 is an improved version of the GPU used in the iPhone 4S predecessor, the iPhone 4. The iPhone 4S uses a dual-core model that is integrated with the Apple A5 SoC in the same way as the iPad 2. [50] Apple claims that the iPhone 4S has up to seven times faster graphics than the iPhone 4; this was corroborated by Epic Games president Mike Capps. [51]

The iPhone 4S has 512 MB of <u>DDR2 RAM</u>.^[4] Maximum available storage size increased to 64 GB while the 32 GB and 16 GB model

options were retained. In September 2013 Apple released an iPhone 4S for free with a two-year contract and but with only 8 GB of storage. The screen is the same as the prior generation iPhones; 3.5 inches (89 mm), 640×960 resolution (Apple's "retina" design). There was an improvement in interactive multimedia applications compared to its predecessor. [25]



Apple A5 chip used in the iPhone 4S

The iPhone 4S has an improved cellular (GSM) antenna design over the iPhone 4. The new antenna is divided up into two pieces within the stainless steel band that wraps around the sides of the smartphone. Therefore, if the iPhone 4S is gripped in such a way as to attenuate one piece of the cellular antenna, the radio will switch



The iPhone 4S uses the same proprietary 30-pin dock connector that is used on the iPhone 4.

to the other piece that isn't being gripped. [52] The iPhone 4S can support a maximum theoretical download speed of up to 14.4 Mbps with HSDPA+. As a result of an upgraded radio chip inside it, in addition to being a world phone, both GSM and CDMA customers can roam internationally on GSM networks. [44] It also supports

Bluetooth 4.0.[43]

The camera on the iPhone 4S, also known as an <u>iSight</u> camera, can take 8-<u>megapixel</u> photographs (3,264 by 2,448 pixels) and record 1080p videos at up to 30 <u>frames per second</u> with upgraded quality [53] (30% better clarity, 26% better white balance, color accuracy) due to an additional lens, <u>IR filter</u>, a wider f/2.4 aperture, and *Image signal processor* (built-in A5). [44][54]

The built-in <u>gyroscope</u> allows for some image stabilization for the camera while recording video, although it still has room for improvement, since state-of-the-art image stabilization algorithms do not need to use a gyroscope, but use image processing. Other features of the camera are macro (for close up pictures) and faster capture including being able to take its first image in 1.1 seconds and the next half a second later. [25][44]

The iPhone 4S features a 3.5 in (89 millimetres) 960 by 640 pixel multitouch Retina display. It has two volume buttons and a ring-silent switch on the left side. On the top left there is a 3.5 mm headphone jack and a microphone that is used for both noise cancellation during calls and when in speakerphone/FaceTime (video calling) mode. The lock-power button is situated on the top right edge of the device. The right side of the device has a Micro-SIM card slot. The bottom of the device features a speaker output on the right and a microphone input on the left with the Apple proprietary 30-pin dock connector in the center. The iPhone 4S supports video out via AirPlay and various Apple A/V cables. Supported video formats include H.264 (1080p 30 frames per second maximum), MPEG-4 video, and motion JPEG (M-JPEG).



There is a line on top of the earpiece of a white iPhone 4S that is the proximity sensor. This is included on the black model as well, but is less visible.

In addition to user inputs, the device also has several sensors that give the smartphone information about its orientation and external

conditions. These include a three-axis gyroscope, an accelerometer, a proximity sensor, and an ambient light sensor. The iPhone 4S claimed to have 200 hours standby time, 8 hours talk time on 3G, 14 hours talk time on 2G, 6 hours 3G browsing, and 9 hours Wi-Fi browsing. Additionally, it can sustain up to 10 hours of video playback or 40 hours of audio playback.

Design

The iPhone 4S has a <u>stainless steel</u>, dual cellular antenna design, identical to iPhone 4 <u>CDMA</u>. Apple redesigned the antenna in the iPhone 4 CDMA after some original iPhone 4 users reported cellular signal attenuation problems as a result of holding it in certain positions. The improved cellular radio in the smartphone can switch between two antennas, depending on which is sending/receiving the best signal. These two antennas are incorporated into the distinctive stainless steel band that wraps around the sides of the iPhone 4S. [52] The bands on the iPhone 4S are divided into two antennas: <u>cellular</u> and <u>Global Positioning System GPS</u>, with <u>Bluetooth</u> and <u>Wi-Fi</u> reliant on an internal antenna.

The iPhone 4 and 4S were designed by <u>Jonathan Ive</u>. The '4' generation iPhones differ from earlier Apple designs; the bulges of the back panel as well as the band between the front and back are gone and have been replaced with flattened surfaces. The redesign reflects the <u>utilitarianism</u> and uniformity of existing Apple products, such as the <u>iPad</u> and the <u>iMac</u>. The overall dimensions of the iPhone 4S are lower than that of the 3GS. [58]

It is 115 millimetres (4.5 in) high, 59 millimetres (2.3 in) wide, and 9.4 millimetres (0.37 in) deep, compared to the iPhone 3GS, which is 116

Comparison of the <u>iPhone 4</u> (GSM) antenna placement (top) with that of the iPhone 4S (bottom). Notice the repositioning of the antennas that forms the perimeter around the smartphone; the iPhone 4 antenna is on the top of it while on the iPhone 4S, the antennas are on the sides. This side antenna placement meant

a benefit of cellular signal attenuation

and was used in later models such

as the iPhone 5.

millimetres (4.6 in) high, 62 millimetres (2.4 in) wide, and 12 millimetres (0.47 in) deep; making the iPhone 4 and 4S 21.5% thinner than the 3GS. The internal components are situated between two panels of <u>aluminosilicate</u> glass, described by Apple as being "chemically strengthened to be 20 times stiffer and 30 times harder than plastic," theoretically allowing it to be more scratch-resistant and durable than the prior models. [59][60]

Reception

Critical reception

Reception to the iPhone 4S was favorable. Reviewers noted Siri, the new camera, and processing speeds as significant advantages over the prior model. [15][16][17] Tim Stevens of Engadget said that the "iPhone 4S does everything better than the iPhone 4, but it simply doesn't do anything substantially different." [17] Joshua Topolsky of The Verge stated that "if this were to be a car, it would be a Mercedes" and that Siri is "probably one of the most novel applications Apple has ever produced." [15] Most reviewers thought that Siri was the most important feature on the iPhone 4S. Brian Chen of *Wired* said that "the fifth-generation iPhone's superb camera and speedy dual-core processor are classy additions. But Siri is the reason people should buy this phone." [16]

Retrevo surveyed more than 1,300 U.S. consumers and reported that 71 percent of all smartphone owners were not disappointed by the new iPhone 4S, but 47 percent or almost a half of current iPhone 4 owners were; 12 percent were hoping for a bigger display, 21 percent wanted a refreshed design, and 29 percent desired $4G.^{[61]}$ Echoing technology pundits, Reuters suggested that the lack of a more radical departure from the iPhone 4 could open new market opportunities for rivals. Analyst C. K. Lu of Gartner believed that Apple no longer had the leading edge and that the 4S would only sell due to brand loyalty, as fans had been expecting an iPhone 5 with a thinner profile, edge-to-edge screen, and stronger features. These same fans had also wanted a cheaper, stripped-down iPhone $4.^{[25]}$

Gaming on the iPhone 4S has been likened to the <u>PlayStation Vita</u>, [63][64] that features the same SGX GPU only in a quad-core configuration, and the <u>Nintendo 3DS</u> <u>handheld game consoles</u>. Further, the iPhone 4S' ability to process 80 million <u>polygons</u> per second has been compared to the <u>PlayStation 3</u> and the Xbox 360 home <u>video game consoles</u> that can process 275 million and 500 million polygons per second respectively. [50]

Computer and Video Games's (CVG) deputy editor Andy Robinson told <u>TechRadar</u> that the "4S is certainly laying down some serious credibility for the iPhone as a core gaming device. Not only is it now pushing out games that simply eclipse the 3DS visually, but features like cloud saving and TV streaming support are really exciting for gamers."

[50] The senior gaming analyst at Jon Peddie Research, Ted Pollak, believes the biggest improvement to gaming on the iPhone 4S is the <u>voice control</u> features, noting that "one of the features that <u>Nintendogs</u> players loved was the ability to talk to it. There's no reason why a game like that couldn't be done on the iPhone 4S, and much more sophisticated given the voice control shown."

In 2012, the iPhone 4S won the T3 "Work Gadget of the Year" award, beating <u>RIM</u>'s <u>Blackberry Bold 9900</u>, rival Samsung's Galaxy Note amongst others. [67]

Issues

Since the introduction of the iPhone 4S, there have been several issues reported by users on internet forums that have been noted by media organizations such as <u>CNN</u>, <u>Boy Genius Report</u>, <u>The Guardian</u>, and PC World.

- No audio on outgoing calls [68][69]
- Sometimes there is no speaker audio for services such as web radio even though the speaker works fine when used as a telephone. This error may be due to a malfunctioning switch sensing the headphone plug and different handling of this information by different apps.
- Yellow-tinted screens (primarily affecting white-cased units)^[70] it turned out the previous models had a less accurately calibrated screen and thus, displayed images with a bluish tint.
- Battery problems [71][72] Apple released iOS 5.1.1 to diagnose and address the issue. [73] However, the update has failed to completely resolve the underperforming battery issue. As of February 2012, Apple was still investigating the battery drain issue.
- Not understanding the accent of users from various countries while speaking to Siri. [74]
- Bluetooth connectivity and range sometimes poor, deficient, and/or defective. The sound quality on the other end is muffled and/or undiscernible, with reports indicating the iPhone is likely the problem as opposed to the Bluetooth headsets.



An iPhone 4S with a cracked rear cover. The glass rear covers on the iPhone 4S (along with the iPhone 4) were notorious for cracking easily after an accidental fall. A similar design (glass body with stainless-steel frame) was later reused with the introduction of the iPhone X and iPhone 8, although this second iteration of the glass-back design was for wireless charging.

Wi-Fi overheating and toggle switch greyed out after updating the operating system to iOS 7.

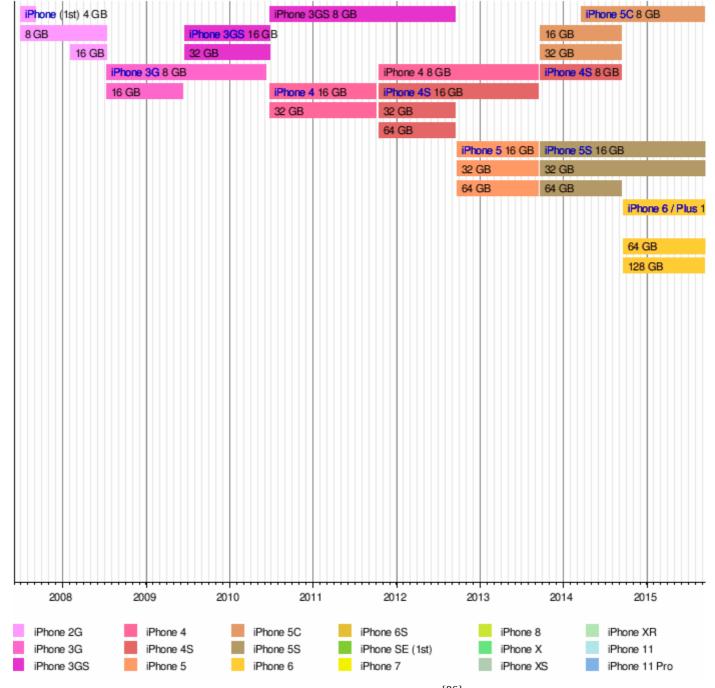
Commercial reception

Unlike prior iPhone models, the number of sales of the iPhone 4 had not yet climaxed before the introduction of the 4S. Previous iPhone models were released during or after declining sales figures. In addition, iPhone 4 users had high marks for being satisfied with their smartphones. Upon the announcement of the iPhone 4S, shares of <u>Samsung Electronics</u>, <u>HTC</u> and <u>Nokia</u> gained on Wednesday after the 4S was announced, while Apple stock fell. However, later in the day, Apple shares rebounded ending with a 1% gain.

With the launch of orders, AT&T said that the demand for the iPhone 4S was "extraordinary". [77][78] More than 200,000 orders were placed within 12 hours of release through AT&T. The German telephone company Deutsche Telekom said they were "satisfied" with consumer interest. In addition, AT&T, Verizon, and Sprint sold-out initial stock by October 8, 2011, and by October 9 there was a 1–2 week estimate on new orders to be filled. On October 20, 2011, AT&T surpassed one million iPhone 4S activations. [79] On October 10, Apple announced that more than one million orders for the iPhone 4S had been received within the first 24 hours of it being on sale, beating the 600,000 device record set by the iPhone 4. [80][81] The 16-month wait between the iPhone 4 and 4S may have contributed to overwhelming sales as well.

On October 17, 2011, Apple had announced that four million units of the iPhone 4S were sold in the first three days of release, and 25 million iOS users had upgraded to the then latest version of iOS, iOS 5, which was released upon the introduction of the iPhone 4S. Phil Schiller, Apple's senior vice president of Worldwide Product Marketing, stated that the "iPhone 4S is off to a great start with more than four million sold in its first weekend—the most ever for a phone and more than double the iPhone 4 launch during its first three days." The used smartphone market saw unprecedented rates of trade-ins in the weeks leading up to the 4S announcement, and after it, there was a drop in prices offered. Previous generation iPhones are recirculated through the markets via various methods and third-party buyers may purchase older generation iPhones. Apple also buys back previous generation iPhones under a special program. On April 24, 2012, AT&T announced that 7.6 million iPhone units were activated in Q4 2011, and 4.3 million in Q1 2012. In total, AT&T sold 5.5 million smartphones in the first quarter of 2012, out of which 78% were iPhones.

Timeline of models



Source: Apple Newsroom Archive [86]

See also

- Comparison of smartphones
- List of iOS devices

Notes

a. Apple CEO <u>Tim Cook</u> confirmed that the S stood for Siri during the Q&A session at the D10 conference in May 2012. [13][14]

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External links

■ <u>iPhone 4S (https://support.apple.com/kb/SP643)</u> – official site at <u>Apple</u>

Preceded by	iPhone 4S	Succeeded by
iPhone 4	5th generation	iPhone 5

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