SEEMATH

math visualization website

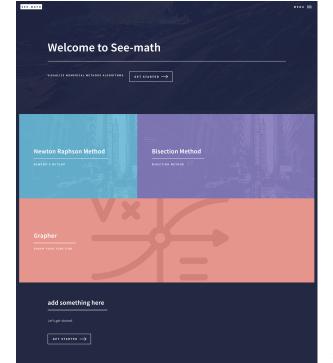
Group A

Department of Mathematics Kathmandu University

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IntroductionStatic Website

with Interactive Demos



Timeline

Below figure shows the plan we had and how the workflow was executed.

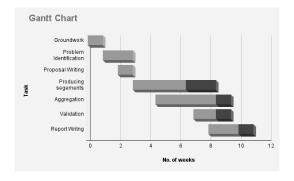


Figure: Gray: Estimated duration; Black: Actual Duration

Objectives

Primary Objectives

- To be able to have step by step visualization for numerical method algorithms.
- To have a user interactive platform for teaching and learning aid.

Secondary Objectives:

- Learn Web Development Frame work including back-end and front-end.
- Learning to build mathematical animations and interactive plots.

Demonstration

https://see-math.github.io/

Features

Till date, the following features have been integrated on our website:

- Grapher : Plots the given function.
- Bisection Method
- Newton-Raphson Method
- A message form for interaction.

Limitations

- Only Bisection method and newton raphson method upto now.
- Few edge cases need to be resolved.

Future Plans

- Adding various methods and enhancing the current model.
- To explore the latest web technologies to build a highly functional future proof website with longevity built-in.
- Making the website as user friendly and interactive as possible.

References and Acknowledgment

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