4. Pre-mortem

• Definition:

 A list of everything that could go wrong, generated from a brainstorming session wherein every member of the group "assumes" that the project will be a failure and generates reasons for why it failed

• Deliverable:

- Wednesday, July 7. 9:30
- 2-3 minute presentation with slides

Zach Thoughts:

- Inaccurate data/difficulty obtaining specific inventory data
- Lack of communication with THRIVE representatives
- Trying to broaden scope of goals without realizing limited timeframe
- Cold calling instead of connecting with potential partners through THRIVE first
- Not compiling everything in one place (not updating project wiki/google drive)

Pravesh Thoughts:

Not being able to gather data on the variety of inventory

Limited Time is the biggest concern

- Problem making a user-friendly database
- Project solution doesn't contribute much to the problem
- No public facing tool

Feza's thoughts

- Lack of enough specific data to highlight the available household in counties
- Not knowing the number of utility poles
- Accurate description of existing distributors.
- Figuring out that the problem is not broadband access rather something else.
- Insufficient time to collect the necessary data...

Predict our challenges to be in 4 categories:

Data collection

 Inaccurate data/difficulty obtaining specific inventory data e.g utility poles,number of households etc.

Team organization

- Lack of communication with THRIVE representatives
- -Not compiling everything in one place (not updating project wiki/google drive)

Progress

- -Insufficient time to collect the necessary data, in terms of curating, cleaning and analyzing.
- -Side tracking

Outcome

- Problem making a user-friendly database
- Project solution doesn't contribute much to the problem