

# Fixing locale handling in chrono formatters D2372R1

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# The problem

- In C++20 "Extending `<chrono>` to Calendars and Time Zones" ([P0355]) and "Text Formatting" ([P0645]) proposals were integrated ([P1361]).
- Missed a design issue: `std::format` is locale-independent by default and provides control over locale via format specifiers but the new formatter specializations for chrono types are localized by default and don't provide such control.

# The problem

Example:

```
std::locale::global(std::locale("ru_RU"));

std::string s1 = std::format("{} ", 4.2);
// s1 == "4.2" (not localized)

std::string s2 = std::format("{:L} ", 4.2);
// s2 == "4,2" (localized)

using sec = std::chrono::duration<double>;
std::string s3 = std::format("{:%S} ", sec(4.2));
// s3 == "04,200" (localized)
```

In addition to being inconsistent with the design of `std::format`, there is no way to avoid locale other than doing formatting of date and time components manually.

# The problem

- Confusingly, some chrono format specifiers such as %S may give an impression that they are locale-independent by having a locale's alternative representation like %OS while in fact they are not.
- The implementation of [P1361] in [FMT] actually did the right thing and made most chrono specifiers locale-independent by default, for example:

```
using sec = std::chrono::duration<double>;  
std::string s = fmt::format("{:%S}", sec(4.2));  
// s == "04.200" (not localized)
```

- This implementation has been available and actively used in this form for 2+ years. The bug in the specification of chrono formatters in the standard and the mismatch with the actual implementation have only been discovered recently and reported in [LWG3547].

# The solution

- Make chrono formatters locale-independent by default.
- Provide the L specifier to opt into localized formatting in the same way as it is done for all other standard formatters.

Before	After
<pre>auto s = std::format("{:%S}", sec(4.2)); // s == "04,200"</pre>	<pre>auto s = std::format("{:%S}", sec(4.2)); // s == "04.200"</pre>
<pre>auto s = std::format("{:L%S}", sec(4.2)); // throws format_error</pre>	<pre>auto s = std::format("{:L%S}", sec(4.2)); // s == "04,200"</pre>

# Locale alternative forms

- Some specifiers (%d %H %I %m %M %S %u %w %y %z) produce digits which are not localized (0123456789) although %S is still using a localized decimal separator.
- They have an alternative form (%0d %0H %0I %0m %0M %0S %0u %0w %0y %0z) where the numerals can be localized, e.g. Japanese numerals 〇 一 二 三 四 五 ... can be used by a ja\_JP locale.
- We do not propose to modify the specifiers, for example, "{:L%p%I}" and "{:L%p%0I}" should be valid specifiers producing 午後1 and 午後一 respectively.

# The "C" locale

The "C" locale is used in the wording as a way to express locale-independent behavior. The C standard specifies the "C" locale behavior for `strftime` as follows.

In the "C" locale, the E and O modifiers are ignored and the replacement strings for the following specifiers are:

- %a the first three characters of %A.
- %A one of `Sunday`, `Monday`, ... , `Saturday`.
- %b the first three characters of %B.
- %B one of `January`, `February`, ... , `December`.
- %c equivalent to `%a %b %e %T %Y`.
- %p one of `AM` or `PM`.
- %r equivalent to `%I:%M:%S %p`.
- %x equivalent to `%y`.
- %X equivalent to %T.
- %Z implementation-defined.

This makes it possible, as long as the `L` option is not specified, to format dates in environment without locale support (embedded platforms, `constexpr` if someone proposes it, etc).

# SG16 polls

Poll: LWG3547 raises a valid design defect in [time.format] in C++20.

SF	F	N	A	SA
7	2	2	0	0

Consensus: Strong consensus that this is a design defect.

Poll: The proposed LWG3547 resolution as written should be applied to C++23.

SF	F	N	A	SA
0	4	2	4	1

Consensus: No consensus for the resolution

SA motivation: Migrating things embedded in a string literal is very difficult. There are options to deal with this in an additive way.

Needless break in backwards with compatibility.



# SG16 polls

SG16 recognized that this is a design defect but was concerned about this being a breaking change. However, the following facts were not known at the time of the discussion:

- The implementation of `[P1361]` in `[FMT]` is locale-independent. This was the only implementation available for 2+ years and was cited as the only source of implementation experience in the paper.
- Both `%S` and `%OS` depend on locale and there is no locale-independent equivalent.
- The chrono formatting in the Microsoft's implementation has only been merged into the main branch on 22 April and has bugs that will require breaking changes.
- Some chrono types are partially localized, e.g. `month_day_last{May}` may be formatted as `Mai/last` in a German locale with only month localized.

# LEWG polls

Poll: Revise D2372 to keep the ostream operators for chrono formatting dependent on the stream locale

SF	F	N	A	SA
10	8	2	0	0

Outcome: Strong Consensus in Favor

Poll: LEWG approves of the direction of this work and encourages further work as directed above with the intent that D2372 (Fixing locale handling in chrono formatters) will land in C++23 and be applied retroactively to C++20

SF	F	N	A	SA
14	8	0	0	0

Outcome: Unanimous approval

# Implementation experience

The `L` specifier has been implemented for durations in the `fmt` library ([FMT]). Additionally, some format specifiers like `S` have never used a locale by default so this was a novel behavior accidentally introduced in C++20:

```
std::locale::global(std::locale("ru_RU"));  
using sec = std::chrono::duration<double>;  
  
std::string s = fmt::format("{:%S}", sec(4.2));  
// s == "04.200" (not localized)
```

The proposed fix including LEWG suggestion and 2 drive-by locale bug fixes has been implemented and submitted to the Microsoft standard library.

# Impact on existing code

Changing the semantics of chrono formatters to be consistent with standard format specifiers ([format.string.std](#)) is a breaking change.

At the time of writing the Microsoft's implementation recently merged the chrono formatting into the main branch and is known to be not fully conformant.

For example:

```
using sec = std::chrono::duration<double>;  
std::string s = std::format("{:%S}", sec(4.2));  
// s == "04" (incorrect)
```

# Wording

All wording is relative to the C++ working draft [N4885].

Update the value of the feature-testing macro `__cpp_lib_format` to the date of adoption in [version.syn]:

Change in [time.format]:

*chrono-format-spec*:

*fill-and-align<sub>opt</sub> width<sub>opt</sub> precision<sub>opt</sub> L<sub>opt</sub> chrono-specs<sub>opt</sub>*

2 Each conversion specifier *conversion-spec* is replaced by appropriate characters as described in Table [tab:time.format.spec]; the formats specified in ISO 8601:2004 shall be used where so described. Some of the conversion specifiers depend on ~~the locale that is passed to the formatting function if the latter takes one, or the global locale otherwise.~~ a locale. If the *L* option is used, the locale is the locale passed to the formatting function, or otherwise the global locale. If the *L* option is not used, the "C" locale is used. If the formatted object does not contain the information the conversion specifier refers to, an exception of type `format_error` is thrown.

# Wording (drive-by)

6 If the *chrono-specs* is omitted, the chrono object is formatted as if by streaming it to `std::ostream os` with a locale imbued and copying `os.str()` through the output iterator of the context with additional padding and adjustments as specified by the format specifiers. If the *L* option is used, the locale is the locale passed to the formatting function, or otherwise the global locale. If the *L* option is not used, the "C" locale is used.

(Using the locale passed to the formatting function is a drive-by fix.)

# Wording (operator<<)

Change in [\[time.clock.system.nonmembers\]](#):

```
template<class charT, class traits, class Duration>
    basic_ostream<charT, traits>&
        operator<<(basic_ostream<charT, traits>& os,
                    const sys_time<Duration>& tp);
```

...

2 *Effects*: Equivalent to:

```
auto const dp = floor(tp);
return os << format(
    os.getloc(),
    STATICALLY-WIDEN("{:%F %T}" "{:L} {:L}"),
    year_month_day{dp}, hh_mm_ss{tp-dp});
```