



32-bit Microcontrollers Four-wire Serial Peripheral Interface for HC 32 F 460 Series QSPI

Applicable objects

Product Model
HC32F460JEUA
HC32F460JETA
HC32F460KEUA
HC32F460KETA
HC32F460PETB



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1 Abstract

This application note introduces the HC32F460 family's four-wire serial peripheral interface (QSPI) module and briefly explains how to use it via the

How QSPI quad-wire input/output fast read mode communicates with external Flash.

2 QSPI Introduction

The HC32F460 series' four-wire serial peripheral interface (QSPI) is a memory control module mainly used to communicate with serial ROMs with SPI-compatible interfaces, which mainly include serial Flash, serial EEPROM, and serial FeRAM.

2.1 Main Features

- Supports a variety of protocols including extended SPI, 2-wire SPI and 4-wire SPI
- Address line width selectable 8-bit/16-bit/24-bit/32-bit
- Timing can be adjusted to support various serial flash memories
- Support multiple reading methods
 - Standard Read/Quick Read
 - 2-wire output fast readout / 2-wire input and output fast readout
 - Four-wire output fast readout / Four-wire input and output fast readout
- Adjustable number of virtual cycles
- 16-byte pre-read function
- Bus cycle extension function
- XIP control function
- Flexible and extensive support for a wide range of serial flash software control commands, including erase, write, ID read and power-down control

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2.2 Memory Mapping

The location of the serial flash and associated control registers in the AHB bus space is determined by the overall address range configuration. The QSPI space is distinguished into 2 segments, including 64MB of QSPI I/O register space and 64MB of external QSPI device space, refer to the following table for allocation relationships:

QSPI	0x98000000	0x9FFFFFF	128MB
QSPI I/O	0x9C000000	0x9FFFFFF	64MB
Registers			
External QSPI	0x98000000	0x9BFFFFF	64MB
Devices			

Whenever a read access is made to the ROM space of the QSPI, the QSPI bus automatically starts operating to transfer the data read from within the serial flash memory, and the QSPI can read the serial flash memory by automatically converting the MCU's external ROM read bus cycle to a QSPI bus cycle.

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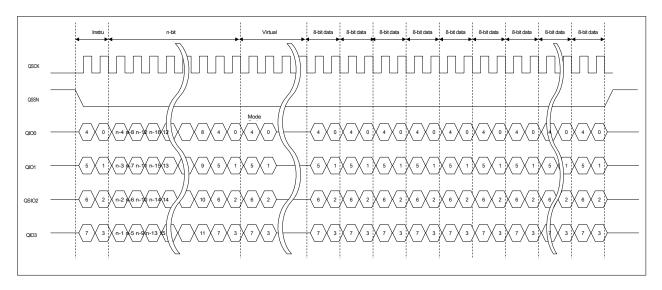
3 QSPI for HC32F460 Series

3.1 Frame format

The HC32F460 series four-wire serial peripheral interface (QSPI) supports three protocols: extended SPI, two-wire SPI and four-wire SPI. The initial default protocol is the extended SPI protocol, and the protocols for the command send phase, address send phase, and data receive phase can be configured by setting the IPRSL[1:0]/APRSL[1:0]/DPRSL[1:0] bits in the QSCR register, respectively.

The MDSEL in the QSCR register allows you to configure the QSPI read mode. Generally, the recommended mode can be configured for normal communication, but if configured as a custom mode, the IPRSL[1:0] / APRSL[1:0] / DPRSL[1:0] bits in the QSCR register must be configured for the same protocol to ensure proper QSPI operation. And the direct communication mode does not support multi-line actions.

Four-wire SPI protocol action schematic:



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3.1.1 Instruction

When a serial bus cycle starts, the serial flash select signal is set to active and the QSPI starts to output the instruction code, which is an 8-bits of data that can send any valid instruction value. The instruction code needs to be configured before the serial bus cycle starts, via the QSCCMD register.

The command phases are configured in the following table:

Regis	ster	ROM Access	Direct	Comman
Configuration		Mode	communicatio	d Format
			n mode	
QSCR [9:8]	Expanded SPI	IPRSL[1:0] = 00	IPRSL[1:0] =00	Risk
	Two-wire SPI	IPRSL[1:0] = 01	Not supported	QSCK QSSN QSIO0 6 4 2 0 0 2 2 2 2 4 2 0 2 2 2 2 2 2 2 2 2
	Four-wire SPI	IPRSL[1:0] = 10	Not supported	QSCK QSSN QIO0 4 0 0.4 n.8 n.12 n 6 12 8 4 0 QIO1 5 1 n.3 n.7 n.11 n.15 y 9 5 1 QSIO2 6 2 n.2 n.6 n.10 n.14 14 10 6 2 QIO3 7 3 n.7 n.5 n.9 n 3 15 11 7 3

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3.1.2 Address

At this stage, an address is sent to the flash memory. QSPI has a 32-bit address bus width to match the serial flash memory and can be selected to use 8-bit/16-bit/24-bit/32-bit as the address bus width by setting AWSL[1:0] in the QSFCR register. If the 8-bit/16-bit/24-bit address bus width is selected, only the lower space with the matching address can be accessed normally, and accessing the serial flash mirror space of the higher bits in the QSPI will repeatedly result in the contents of the lower space.

The address phase is configured in the following table:

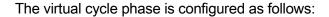
Register		ROM Access Mode	Direct
Configurati			communication
on			mode
QSFCR[1:0]	1 byte	AWSL[1:0] = 00	AWSL[1:0] = 00
	2 bytes	AWSL[1:0] = 01	AWSL[1:0] = 01
	3 bytes	AWSL[1:0] = 10	AWSL[1:0] = 10
	4 bytes	AWSL[1:0] = 11	AWSL[1:0] = 11
QSCR [11:10]	Expanded SPI	APRSL[1:0] = 00	APRSL[1:0] = 00
	Two-wire SPI	APRSL[1:0] = 01	Not supported
	Four-wire	APRSL[1:0] = 10	Not supported
	SPI		

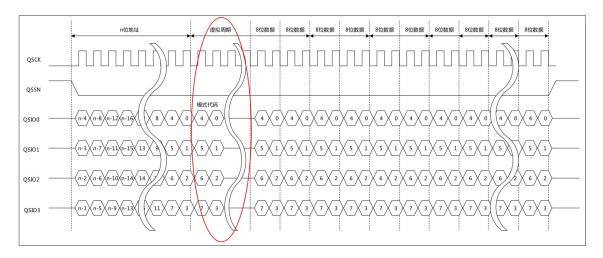
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3.1.3 Virtual Cycle

In the case of fast read instructions, a certain number of virtual cycles are added after the transmit address, as determined by DMCYCN[3:0] in the QSFCR register. The first two virtual cycles are used to determine whether XIP mode is selected.





3.1.4 Data

During this phase, data is sent to or received from the QSPI flash memory, and a complete QSPI bus cycle in direct communication mode begins with the first operation on DCOM[7:0] of register QSDCOM and ends with a write operation to the QSCR register. A write to DCOM[7:0] is converted to a single byte of data transfer on the QSPI bus, while a read to DCOM[7:0] is converted to a single byte of data reception on the QSPI bus.

The data phases are configured in the following table:

Register		ROM Access Mode	Direct
Configurati			communication
on			mode
Data	Read data	Direct access to	QSDCOM
		memory mapped	
		addresses	
	Write data	Not supported	QSDCOM
QSCR [13:12]	Expanded SPI	APRSL[1:0] = 00	APRSL[1:0] = 00
	Two-wire SPI	APRSL[1:0] = 01	Not supported
	Four-wire	APRSL[1:0] = 10	Not supported

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	CDI			
	1 SPI			
	0			
	l .			

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3.2 Communication protocols

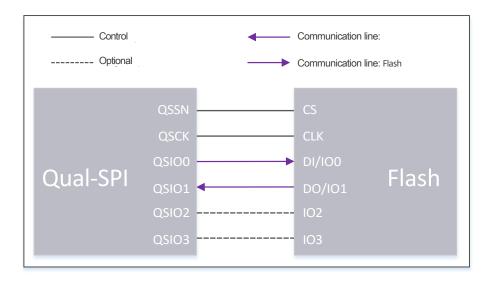
The HC32F460 family's four-wire serial peripheral interface (QSPI) supports flexible configuration of the target address and the number of virtual cycles, where the width of the target address is set by the AWSL[1:0] bits in the QSFCR register and the virtual cycle is set by the DMCYCN[3:0] bits in the QSFCR register.

3.2.1 Extended SPI Protocol

The extended SPI protocol uses only the single line of the QSIO0 pin for command output, and then the address and data are output using single line/ two line/ four line depending on the specific read mode command.

The QSIO2 pin can also be used for the WP function of the serial flash, and the QSIO3 pin can be used for the HOLD or RESET function of the serial flash.

The hardware connection schematic is as follows:



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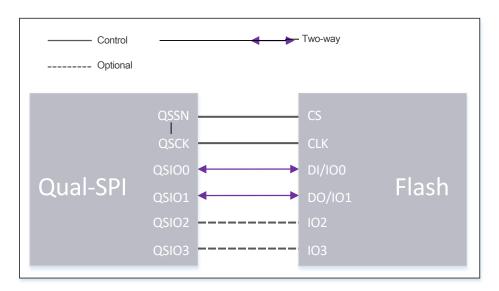


3.2.2 Two-wire SPI protocol

The two-wire SPI protocol uses the QSIO0 and QSIO1 pins to perform the appropriate operations, including issuing commands, addressing, and receiving data.

The QSIO2 pin can also be used as the WP function of the serial flash, and the QSIO3 pin can also be used as the HOLD or RESET function of the serial flash.

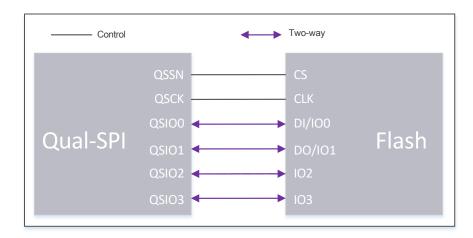
The hardware connection schematic is as follows:



3.2.3 Four-wire SPI Protocol

The four-wire SPI protocol uses four pins, QSIO0, QSIO1, QSIO2, and QSIO3, to perform all related operations such as issuing commands, addressing, and receiving data.

The hardware connection schematic is as follows:



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3.3 Bus mode

3.3.1 ROM Access Mode

The location of the serial flash and associated control registers in the AHB bus space is determined by the overall address range configuration, and QSPI can read the serial flash by automatically converting the MCU's external ROM read bus cycle to a QSPI bus cycle. The QSPI can be fetched. In this mode, with the relevant parameters configured, reading the flash memory is the same as reading the internal flash, no register manipulation is required, and the QSPI

Direct access to the mapped address of the connected flash memory is sufficient.

A single read instruction for a ROM is independently converted one-to-one from the chip's internal bus cycle to a QSPI bus cycle. When a ROM read bus cycle is detected, the QSSN signal is set to the active state, initiating a QSPI bus cycle. When the data from the serial flash is received, the QSSN signal becomes invalid and the QSPI bus cycle is declared complete.

3.3.2 Direct communication mode

Serial Flash has many different additional functions, such as ID reading, erasing, writing, and status reading. To address this, QSPI provides a direct communication mode that allows the user to control the serial flash directly through software, which can generate as many QSPI bus cycles as desired.

Setting the DCOME bit of the QSCR register to 1 enters the direct communication mode. Once in the direct communication mode, the usual flash read operations are not possible, and to perform regular flash reads, the DCOME bit needs to be cleared to exit the direct communication mode. A complete QSPI bus cycle in direct communication mode starts with the first operation on DCOM[7:0] of register QSDCOM and ends with a write operation on the QSCR register, during which the QSSN signal remains active low.

Writes to registers other than QSCR and QSDCOM are not possible in direct communication mode, and writes to other registers will exit direct communication mode.

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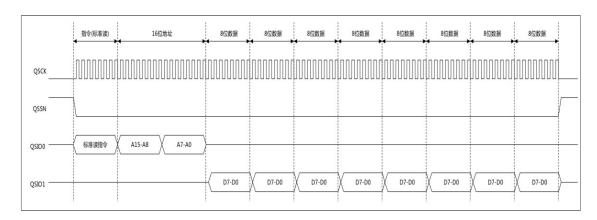
3.4 Special Features

3.4.1 Flash pre-read function

For transfers such as CPU instructions or data blocks, the system typically reads data in a sequential, incremental sequence of flash addresses, and serial flash has the ability to transfer data continuously without sending instruction codes and addresses again. When this function is active, data is continuously received and stored in the buffer without waiting for another flash read request. The pre-read buffer can store up to 16 bytes of data, in addition to the 2-byte data receive buffer that can also store the pre-read data.

In the Pre-Read Status Register QSSR, the PFAN bits show the current pre-reading operation status, the PFFUL bits indicate that the pre-reading data buffer is full, and PFNUM[4:0] shows the number of bytes of data that have been read into the buffer so far.

Schematic diagram of the data reading operation when the pre-read function is active:



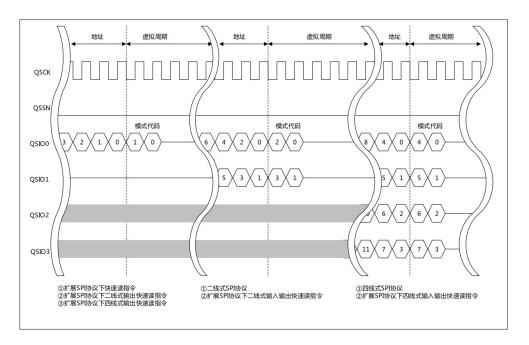
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3.4.2 XIP mode

Some serial flash devices can reduce latency time by omitting the receive read instruction, which can be done by sending the mode generation during the virtual cycle during the virtual cycle at fast speed instruction. The QSPI controls the XIP mode of the serial flash by sending the XIP mode code during the first two cycles, which can be targeted through the XIPMC[7:0] bits of register QSXCMD.

XIP mode control schematic:



To start the XIP mode of the serial flash, you need to set the corresponding mode code in QSXCMD[7:0]. The XIP mode of the control section only needs to set the XIPE position to 1, independent of the value of QSXCMD[7:0].

Exiting the XIP mode of the serial flash requires setting the appropriate exit mode code in QSXCMD[7:0], the XIP of the control section

mode only requires clearing the XIPE bits to zero, independent of the value of QSXCMD[7:0].

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3.5 Register Introduction

The registers of the Quad Serial Peripheral Interface (QSPI) module are shown in the following table, for more details, please refer to the user manual:

Register abbreviation	Register Function
QSCR	Control register
QSCSCR	Chip Select Control Register
QSFCR	Format Control Register
QSSR	Status Register
QSDCOM	Direct communication command register
QSCCMD	Instruction code register
QSXCMD	XIP mode code register
QSSR2	Flag clear register (write only)
QSEXAR	External address register

3.6 Cautions

3.6.1 Order of register settings

The QSPI control registers can be dynamically set or changed in use, but not paying attention to the order in which the registers are set may cause the QSPI bus cycle to start before the registers are fully set, so please configure the register setting order carefully to avoid such situations.

3.6.2 Setting of module stop signal

The QSPI is in the module stop state after a system reset, and the register can only be set if the QSPI module stop signal in the module stop control register is cleared to zero.

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4 Sample Code

4.1 Code Introduction

Users can write their own code according to the above workflow to learn and verify the module, or they can download the Device Driver Library (DDL) for HC32F460 series MCUs directly from the UW Semiconductors website to experience the advantages of QSPI communication with external Flash.

The following section is based on the DDL's QSPI module using four-wire input and output fast read instructions to read and write Flash samples

qspi_four_wire_io_fast_read code, which briefly describes the use of QSPI:

1) Enables QSPI clocking:

```
/* Configuration peripheral clock */
PWC_Fcg2PeriphClockCmd(TIMERA_UNIT1_CLOCK | TIMERA_UNIT2_CLOCK,
Enable).
```

2) Configure the IO used by the QSPI function:

```
/* Configuration QSPI pin */
PORT_SetFunc(QSPCK_PORT, QSPCK_PIN, Func_Qspi, Disable);
PORT_SetFunc(QSNSS_PORT, QSNSS_PIN, Func_Qspi, Disable);
PORT_SetFunc(QSIO0_PORT. QSIO0_PIN, Func_Qspi, Disable);
PORT_SetFunc(QSIO1_PORT, QSIO1_PIN, Func_Qspi, Disable);
PORT_SetFunc(QSIO2_PORT, QSIO2_PIN, Func_Qspi, Disable);
PORT_SetFunc(QSIO3_PORT, QSIO3_PIN, Func_Qspi, Disable).
```

3) Initializing QSPI:

```
/* Configuration QSPI structure */
stcQspilnit.enClkDiv = QspiHclkDiv3;
stcQspiInit.enSpiMode = QspiSpiMode3.
stcQspiInit.enBusCommMode = QspiBusModeRomAccess;
stcQspiInit.enPrefetchMode = QspiPrefetchStopComplete:
stcQspilnit.enPrefetchFuncEn = Disable;
stcQspiInit.enQssnValidExtendTime = QspiQssnValidExtendSck32;
stcQspilnit.enQssnIntervalTime = QspiQssnIntervalQsck8.
stcQspilnit.enQsckDutyCorr = QspiQsckDutyCorrHalfHclk;
stcQspiInit.enVirtualPeriod = QspiVi rtualPeriodQsck6;
stcQspiInit.enWpPinLeve I = QspiWpPinOutputHigh.
stcQspilnit.enQssnSetupDelayTime = QspiQssnSetupDelay1Dot5Qsck;
stcQspilnit.enQssnHoldDelayTime = QspiQssnHoldDelay1Dot5Qsck.
stcQspilnit.enFourByteAddrReadEn = Disable.
stcQspiInit.enAddrWidth = QspiAddressByteThree.
stcQspiInit.stcCommProtocol.enReadMode = QspiReadModeFourWiresIO;
stcQspilnit.stcCommProtocol.enTransInstrProtocol = QspiProtocolExtendSpi;
stcQspilnit.stcCommProtocol.enTransAddr Protocol = QspiProtocolExtendSpi.
```



stcQspilnit.stcCommProtocol.enReceProtocol = QspiProtocolExtendSpi; stcQspilnit.u8RomAccessInstr = QSPI_3BINSTR_FOUR_WIRES_IO_READ; QSPI_Init(&stcQspiInit).

4) Switching QSPI to standard read mode for erase and write operations:

```
/* Swtich to standard read mode */
stcQspiCommProtocol.enReadMode = QspiReadModeStandard;
QSPI_CommProtocolConfig(&stcQspiCommProtoc ol).
/* Erase sector */
QspiFlash_Erase4KbSector(flashAddr).
/* Write data to flash */
QspiFlash_WritePage(flashAddr, &txBuffer[0], bufferLen).
```

5) Switch QSPI to four-wire input/output fast read mode for data reading and comparison, if the written data and the read data are identical, LED1 will be lit, otherwise LED0 will be lit:

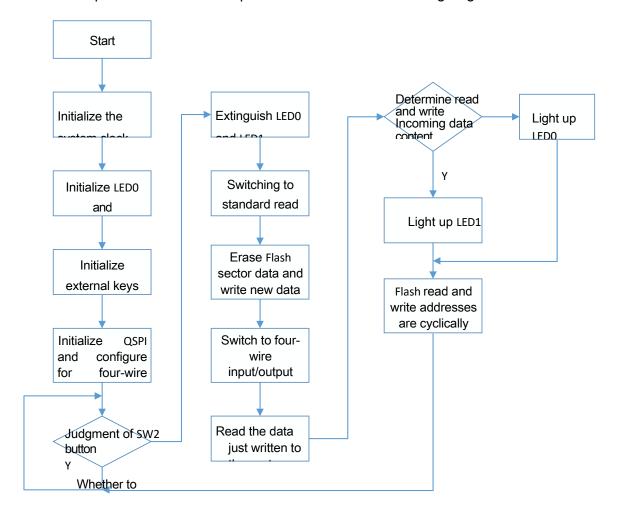
```
/* Switch to four wire i/o fast read mode */
stcQspiCommProtocol.enReadMode = QspiReadModeFourWiresIO;
QSPI_CommProtocolConfig(& stcQspiCommProtocol).
/* Pointer to flash address map */
pFlashReadAddr = (uint8_t *)( (uint32_t)QSPI_BUS_ADDRESS + flashAddr).
/* Compare txBuffer and flash */
if (memcmp(txBuffer, pFlashReadAddr, bufferLen) ! = 0)
{
LED0_ON().
}
else
{
LED1_ON().
}
```

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4.2 Workflow

The QSPI operation flow in the sample code is shown in the following diagram:



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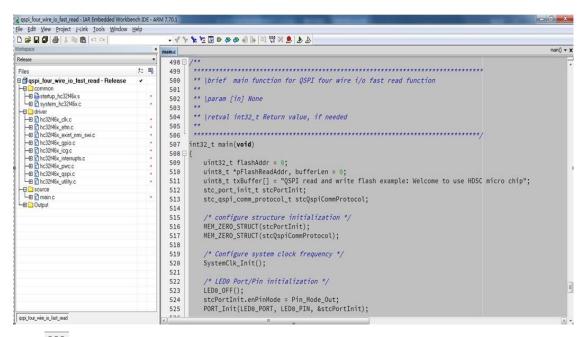


4.3 Code Run

Users can download sample DDL code (qspi_four_wire_io_fast_read qspi_two_wire_io_fast_read, qspi_standard_read, qspi_fast_read) with evaluation boards (e.g. 'EV-HC32F460-LQFP100-050-V1.1') to run the relevant code to learn to use the QSPI module.

The following section describes how to compile and run the qspi_four_wire_io_fast_read sample code on the 'EV-HC32F460-LQFP100-050-V1.1' evaluation board using IAR EWARM and observe the results:

- Verify that the correct IAR EWARM v7.7 tool is installed (please download the appropriate installation package from the official IAR website and refer to the user manual for installation).
- Get the 'EV-HC32F460-LQFP100-050-V1.1' evaluation board.
- Download the HC32F460 DDL code from the UW Semiconductors website.
- Download and run the project file in qspi\qspi_four_wire_io_fast_read\ at
- 1) Open the qspi_four_wire_io_fast_read \ project and open the 'main.c' view as follows:



- 2) Click Recompile the entire project;
- 3) Click Download the code to the evaluation board and run it at full speed;
- 4) Press SW2 to trigger the flash erase, write, read and compare functions;
- 5) Observe the test board and compare the results to LED1 if the results are the same and LED0 if they are different.

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5 Summary

The above section briefly introduces the QSPI registers, function modes, and notes of HC32F460 series. It demonstrates how to operate the

The QSPI read/write Flash sample code allows users to use the QSPI module as they see fit in their development.

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6 Version Information & Contact

Date	Versions	Modify records
2019/3/15	Rev1.0	Initial Release



If you have any comments or suggestions in the process of purchase and use, please feel free to contact us.

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