Practical 4: City Databases using Linked List

Aim

Implement a **city database** using **unordered lists**. Each database record contains the name of the city (a string of arbitrary length) and the coordinates of the city expressed as integer x and y coordinates. Your program should allow following functionalities:

- a) Insert a record
- b) Delete a record by name or coordinate
- c) Search a record by name or coordinate
- d) Point all records within a given distance of a specified point.

Implement the database using an array-based list implementation, and then a linked list implementation

Program

a. Array based Implementation

```
public class CityDatabaseArray {
        private static final int INITIAL_CAPACITY = 10;
        private String[] cityNames;
        private int[] xCoords;
        private int[] yCoords;
        private int size;
        public CityDatabaseArray() {
                cityNames = new String[INITIAL_CAPACITY];
                xCoords = new int[INITIAL_CAPACITY];
                yCoords = new int[INITIAL_CAPACITY];
                size = 0;
         }
        // Inserts a record with the given name and coordinates
        public void insert(String name, int x, int y) {
                if (size >= cityNames.length) {
                        resize();
                 }
                cityNames[size] = name;
                xCoords[size] = x;
                yCoords[size] = y;
                size++;
         }
        // Deletes a record with the given name or coordinates
        public void delete(String nameOrCoord) {
                for (int i = 0; i < size; i++) {
                        if\ (cityNames[i].equals(nameOrCoord)\ \|\ (xCoords[i]+","+yCoords[i]).equals(nameOrCoord))\ \{instance (and instance (and insta
                                 cityNames[i] = cityNames[size - 1];
                                 xCoords[i] = xCoords[size - 1];
```

```
yCoords[i] = yCoords[size - 1];
       size--;
       return;
     }
  }
}
// Searches for a record with the given name or coordinates and returns its index, or -1 if not found
public int search(String nameOrCoord) {
  for (int i = 0; i < size; i++) {
     if (cityNames[i].equals(nameOrCoord) || (xCoords[i] + "," + yCoords[i]).equals(nameOrCoord)) {
       return i;
     }
  }
  System.out.println("City is:");
  return -1;
}
// Prints all records within the given distance of the specified point
public void printNearby(int x, int y, double distance) {
  for (int i = 0; i < size; i++) {
     double dx = xCoords[i] - x;
     double dy = yCoords[i] - y;
     double dist = Math.sqrt(dx*dx + dy*dy);
     if (dist <= distance) {
       System.out.println(cityNames[i] + " (" + xCoords[i] + "," + yCoords[i] + ")");
     }
  }
}
// Resizes the arrays to twice their current capacity
private void resize() {
  int newCapacity = 2 * cityNames.length;
  String[] newCityNames = new String[newCapacity];
  int[] newXCoords = new int[newCapacity];
  int[] newYCoords = new int[newCapacity];
  for (int i = 0; i < size; i++) {
     newCityNames[i] = cityNames[i];
     newXCoords[i] = xCoords[i];
     newYCoords[i] = yCoords[i];
  }
  cityNames = newCityNames;
  xCoords = newXCoords;
  yCoords = newYCoords;
}
```

```
public static void main(String[] args) {
    CityDatabaseArray db = new CityDatabaseArray();
    db.insert("Berlin",50,60);
    db.insert("Tokyo",40,70);
    db.insert("Berlin",50,90);
    db.insert("Delhi",20,70);
    db.search("Berlin");
    db.printNearby(50,40,20);
}
```

Output:

```
Berlin (50,60)
```

b. Linked List Implementation

```
public class CityDataBaseLinked {
  String name;
  int x;
  int y;
  CityDataBaseLinked next;
  public CityDataBaseLinked(String name, int x, int y) {
     this.name = name;
     this.x = x;
     this.y = y;
     next = null;
  }
  public String toString() {
     return name + " (" + x + "," + y + ")";
  }
class CityDatabase {
  private CityDataBaseLinked head;
  private int size;
  public CityDatabase() {
     head = null;
     size = 0;
  }
```

```
// Inserts a record with the given name and coordinates
  public void insert(String name, int x, int y) {
     CityDataBaseLinked newCity = new CityDataBaseLinked(name, x, y);
     newCity.next = head;
     head = newCity;
     size++;
   }
  // Deletes a record with the given name or coordinates
  public void delete(String nameOrCoord) {
     if (head == null) {
       return;
     if \ (head.name.equals (nameOrCoord) \ \| \ (head.x + ", " + head.y).equals (nameOrCoord)) \ \{ \\
       head = head.next;
       size--;
       return;
     CityDataBaseLinked curr = head;
     while (curr.next != null) {
       if (curr.next.name.equals(nameOrCoord) || (curr.next.x + "," +
curr.next.y).equals(nameOrCoord)) {
          curr.next = curr.next.next;
          size--;
          return;
       }
       curr = curr.next;
     }
   }
  // Searches for a record with the given name or coordinates and returns its index, or -1 if not found
  public CityDataBaseLinked search(String nameOrCoord) {
     CityDataBaseLinked curr = head;
     while (curr != null) {
       if (curr.name.equals(nameOrCoord) || (curr.x + "," + curr.y).equals(nameOrCoord)) {
          return curr;
       curr = curr.next;
     return null;
   }
  // Prints all records within the given distance of the specified point
  public void printNearby(int x, int y, double distance) {
     CityDataBaseLinked curr = head;
     while (curr != null) {
       double dx = curr.x - x;
       double dy = curr.y - y;
```

```
double dist = Math.sqrt(dx * dx + dy * dy);
     if (dist <= distance) {
       System.out.println(curr);
     curr = curr.next;
}
// Returns the size of the database
public int size() {
  return size;
}
public static void main(String[] args) {
  CityDatabase db = new CityDatabase();
  db.insert("New York", 0, 0);
  db.insert("Los Angeles", 100, 0);
  db.insert("Chicago", 50, 50);
  CityDataBaseLinked city = db.search("Chicago");
  if (city != null) {
     System.out.println("Found: " + city);
  db.delete("New York");
  db.printNearby(0, 0, 50);
}
```

Output:

Found: Chicago (50,50)

Analysis of Algorithms

a) Collect running time statistics for each operation in both implementations.

Insert Operation	Delete Operation	Search Operation	printNearby Operation
0(1)	0(N)	0(N)	0(N)

Overall, the worst-case time complexity of this implementation is O(n) for most operations, except for the insert operation which has an average-case time complexity of O(1) and a worst-case time complexity of O(n) if a resize is needed.

b) What are your conclusions about the relative advantages and disadvantages of the two implementations?

When it comes to searching and deleting elements, an implementation using an array is more efficient, whereas implementing a **linked list is more efficient** for inserting elements.

c) Would storing records on the list in alphabetical order by city name speed any of the operations?

If records are organized in the list according to the alphabetical order of the city name, it would **speed up the search** operation because the **binary search algorithm** could be used to access the elements.

d) Would keeping the list in alphabetical order slow any of the operations?

Inserting new elements into the list while maintaining alphabetical order would **slow down** the insertion operation as new elements would have to be added to the correct position to preserve the alphabetical order.