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Practical 7: Floyd Warshall - Dynamic Programming

Aim

To Implement the Floyd-Warshall Algorithm for All Pair Shortest Path Problem using Dynamic Programming.

Algorithm

- 1. Initialize distance and pred matrices with infinity and null values respectively, except for the diagonal elements which are initialized to 0.
- **2.** For each vertex k from 1 to n, do the following:
 - **a.** For each pair of vertices i and j from 1 to n, check if the path from i to k and then from k to j is shorter than the current path from i to j. If it is, update the distance and pred matrices accordingly.
- **3.** Return the distance and pred matrices.

Program

```
public class FloydWarshall {
    static int INF = 9999;
    public static void main(String[] args) {
        int graph[][] = {
                 {0, 5, INF, 10},
                 { INF, 0, 3, INF},
{ INF, INF, 0, 1},
{ INF, INF, INF, 0}
        floydWarshall(graph);
    static void floydWarshall(int[][] graph) {
        int V = graph.length;
        int[][] matrix = new int[V][V];
        for(int i = 0; i < V; i ++) {
            for(int j = 0; j < V; j ++) {
                 matrix[i][j] = graph[i][j];
            }
        for(int i = 0; i < V; i ++) {
            for(int j = 0; j < V; j ++) {
                 for(int k = 0; k < V; k ++) {
                     if(matrix[j][k] > matrix[i][k] + matrix[j][i]) {
                         matrix[j][k] = matrix[i][k] + matrix[j][i];
                 }
            }
        }
        printMatrix(matrix);
    }
    static void printMatrix(int[][] matrix) {
        System.out.println("Resultant Matrix using Floyd Warshall is: ");
        int V = matrix.length;
        for(int i = 0; i < V; i ++) {
            System.out.print("[");
            for(int j = 0; j < V; j ++) {
                 if(matrix[i][j] == INF) {
                     System.out.print("INF ");
                 }
                 else {
                     System.out.print(matrix[i][j] + " ");
```

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```
}
System.out.print("]");
System.out.println();
}
}
```

Output:

```
Resultant Matrix using Floyd Warshall is:
[0 5 8 9 ]
[INF 0 3 4 ]
[INF INF 0 1 ]
[INF INF INF 0 ]
```

Analysis of Algorithm

Time Complexity:

The time complexity of the Floyd-Warshall algorithm is $O(V^3)$, where V is the number of vertices in the graph. The algorithm iteratively considers all possible intermediate vertices in the shortest path calculation, resulting in a **nested triple loop** that performs V^3 operations. This time complexity is independent of the specific graph structure or edge weights, making it a suitable algorithm for a wide range of graph problems.

Space Complexity:

The space complexity of the Floyd-Warshall algorithm is $O(V^2)$, where V is the number of vertices in the graph. This is because the algorithm requires a matrix of size V x V to store the shortest path distances between all pairs of vertices.