# Implementing Type Theory in Higher Order Constraint Logic Programming

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Paris (FR), 16/12/2016



## Plan of the Talk

#### **HOCLP**

HOCLP = CLP + HOLP

(Constraint Logic Programming + Higher Order Logic Programming)

- Introduction
  - HOLP
  - A modular kernel for type theory
- 2 HOCLP
  - The need for HOCLP
  - HOCLP: a proposal
- Conclusions
  - Conclusions and Future Work
  - Job Advertisement

## **Outline**

- Introduction
  - HOLP
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- POCLP
  - The need for HOCLP
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  - Conclusions and Future Work
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## Higher Order Logic Programming (HOLP)

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- Dale Miller and Gopalan Nadathur.
  Higher-order logic programming.
  In 3rd Int. Conf. Logic Programming, volume 225 of LNCS, pages 448 462. Springer-Verlan, 1986.
- Dale Miller, Gopalan Nadathur, Frank Pfenning, and Andre Scedrov.
  Uniform proofs as a foundation for logic programming.
  Annals of Pure and Applied Logic, 51, 1991.
- Dale Miller and Gopalan Nadathur.

  Programming with Higher-Order Logic.

  Cambridge University Press, 1st edition, 2012.

## Higher Order Logic Programming (HOLP)

## HOLP (1st characterization)

Maximal fragment of (polarized) intuitionistic natural deduction complete w.r.t. uniform proofs.

### HOLP (2nd characterization)

Minimal extension of FOLP (PROLOG) to reason inductively over syntax with binders.



Catherine Belleannée, Pascal Brisset, and Olivier Ridoux. A Pragmatic Reconstruction of Lambda-Prolog. In *Journal of Logic Programming*, 1998.

This talk: the above is true only when the terms are ground.

## Representation of Simply Typed $\lambda$ -calculus

```
type arr typ -> typ -> typ.

type app term -> term -> term.
type lam (term -> term) -> term.
```

#### Example: $\lambda x. \lambda y. yxx$

 $lam x \setminus lam y \setminus app (app y x) x$ 

#### Properties for free

- $\alpha$ -equivalence
- capture avoiding substitution
- displacing

## Requirements on the language

- higher order unification under a mixed prefix
- efficient representation of variables and scopes

## Type-Checking for Simply Typed $\lambda$ -calculus

$$\frac{\Gamma \vdash M : A \to B \quad \Gamma \vdash N : A}{\Gamma \vdash MN : B} \qquad \frac{\Gamma, x : A \vdash F \ x : B}{\Gamma \vdash \lambda x . F \ x : A \to B} \qquad \frac{(x : A) \in \Gamma}{\Gamma \vdash x : A}$$

## Type-Checking/Inference in $\lambda$ Prolog

```
type of term -> typ -> o.

of (app M N) B :- of M (arr A B), of N A.
of (lam F) (arr A B) :-
  pi x\ of x A => of (F x) B.
```

## Requirements on the language

- ∀ (pi) in queries generation of fresh names
- ⇒ in queries
   to avoid passing Γ around

#### Execution on ground term

```
{ ⊢ of (lam x \ lam y \ app y x) A }
A ← (arr B C)

→ { of x B ⊢ of (lam y \ app y x) C }
C ← (arr D E)

→ { of x A, of y D ⊢ of (app y x) E }

→ { of x A, of y D ⊢ of y (arr F E),

    of x A, of y D ⊢ of x F }

D ← (arr F E), F ← A,

→ ∅
```

## **Application Domains**

#### Ground terms with binders

- formulae
- programming language syntax
- dependent types

#### **HOLP**

- interpreters, compilers
- type and certificate/proof checkers
- animated operational semantics
- hypothetical reasoning

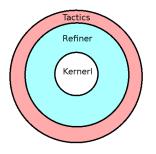
Is it fast enough?

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#### Anatomy of an Interactive Theorem Prover for Type Theory

### Coq, Agda, Matita, ...



#### The Kernel

- Works on ground terms/proofs
- Syntax directed judgements + heuristics to speed up
  - Γ ⊢ *t* : *T*
  - $\Gamma \vdash t_1 \equiv t_2$
  - $\Gamma \vdash t \rhd t'$
- Reduction/conversion via reduction machines
- Needs to be FAST

### A Modular Implementation of a Type Checker for Proof Theory

## Example: a reduction machine in $\lambda$ Prolog/ELPI

#### Observations

- " $\Rightarrow$ " is logically scoped: continuations "K" required (CPS style); "[ $\times$ ]" to read-back the machine state at the end
- Teyjus is too restrictive about CPS: use ELPI
- Call-by-need: \_NF will be instantiated on-demand with the normal form of N

## Evaluation

#### **Achievements**

A kernel that is almost equivalent to the one of Matita 0.9 but way more readable.

## Comparison with OCaml code

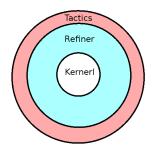
- + no logic-independent clutter (De Bruijn indexes, lifting, etc.)
- + simple code, very close to pen&paper judgements (a kernel for Martin-Löf TT by a student of math)
- + modular:
  - + add new rules later to extend the language
  - = accumulate alternative implementations
- slow: from 8x to 15x slower (ELPI vs interpreted OCaml)
   (Teyjus is even slower)

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### Anatomy of an Interactive Theorem Prover for Type Theory

#### Coq, Agda, Matita, ...



### The Elaborator (Refiner)

- Works on non-ground terms/proofs
- On ground terms: should (...) behave as the kernel
- Tons of heuristics, fragile, ever changing, obscure code
  - $\bullet \ \Sigma : \Gamma \vdash t : T \leadsto \Sigma' : t' : T'$
  - $\Sigma : \Gamma \vdash t_1 \approx t_2 \leadsto \Sigma'$
- Deterministic solutions to higher order unification problems
- Needs to be INTELLIGENT
- user-provided heuristics in LP style

## Open proofs/terms as non-ground terms

$$egin{array}{cccc} A, & A 
ightarrow B dash & A \ \hline & A 
ightarrow (A 
ightarrow B) 
ightarrow B \end{array}$$

## Open proofs/terms as non-ground terms

$$\frac{x:A,f:A\to B\vdash Pxf:A}{\vdash \lambda x:A.\lambda f:A\to B.Pxf:A\to (A\to B)\to B}$$

### Open proofs/terms as non-ground terms

$$\frac{\textit{x}:\textit{A},\textit{f}:\textit{A}\rightarrow\textit{B}\vdash\textit{P}\textit{x}\textit{f}:\textit{A}}{\vdash \lambda\textit{x}:\textit{A}.\lambda\textit{f}:\textit{A}\rightarrow\textit{B}.\textit{P}\textit{x}\textit{f}:\textit{A}\rightarrow(\textit{A}\rightarrow\textit{B})\rightarrow\textit{B}}$$

## Proof progress = metavariable instantiation

$$Pxf := f(Qx)$$

$$\frac{x: A, f: A \to B \vdash f: A \to B}{x: A, f: A \to B \vdash Qx: A}$$

$$\frac{x: A, f: A \to B \vdash f(Qx): A}{\vdash \lambda x: A. \lambda f: A \to B. f(Qx): A \to (A \to B) \to B}$$

## Type checking = partial correctness

The proof is correct so far



## Type-Checking/Inference in $\lambda$ Prolog

## Divergence on non-ground terms

```
{ ⊢ of (lam x \ app W x) A }
A ← (arr B C)

→ { of x B ⊢ of (app W x) C }

→ { of x B ⊢ of W (arr D C), of x B ⊢ of x D }

W ← (app W1 W2), ...

→ { of x B ⊢ of W1 (arr E (arr D C)),
    of x B ⊢ of W2 E, of x B ⊢ of x D }

W1 ← (app W11 W12), ...

...
```

## The Hello-World of HOCLP (ELPI)

#### Expected behaviour in HOCLP

A recursive predicate on a flexible term is turned into a constraint added to a constraint store.

## Example behaviour on non-ground terms

```
{ \vdash of (lam x \ app W x) A }, ∅

A ← (arr B C)

\mapsto { of x B \vdash of (app W x) C }, ∅

\mapsto { of x B \vdash of W (arr D C), of x B \vdash of x D }, ∅

\mapsto { of x B \vdash of x D }, { of x B \vdash of W (arr D C) }

D ← B

\mapsto ∅, { of x B \vdash of W (arr B C) }
```

## The Hello-World of HOCLP (ELPI)

## **Expected behaviour in HOCLP**

A recursive predicate on a flexible term is turned into a constraint added to a constraint store.

### Example behaviour on non-ground terms

```
{ \vdash of (lam x \ app W x) A }, ∅

A ← (arr B C)

\mapsto { of x B \vdash of (app W x) C }, ∅

\mapsto { of x B \vdash of W (arr D C), of x B \vdash of x D }, ∅

\mapsto { of x B \vdash of x D }, { of x B \vdash of W (arr D C) }

D ← B

\mapsto ∅, { of x B \vdash of W (arr B C) }
```

## Non-pattern-unification problems

Teyjus/ELPI: flex/flex case also delayed

E.g. 
$$X(fx) = Yx$$

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## High-Level Syntax and Semantics

## Syntax (example)

```
delay (of X T) on X.
of (app M N) B :- of M (arr A B), of N A.
of (lam F) (arr A B) :-
  pi x\ of x A => of (F x) B.
```

#### Semantics of delay

If X is flexible (e.g.  $Y t_1 \ldots t_n$ ), succeeds adding it to the constraint store.

Resume the constraint when a query Q instantiates X to a rigid term In case of failure, backtrack on Q.

## Open proofs/terms as non-ground terms

$$\frac{x:A,f:A\to B\vdash Pxf:A}{\vdash \lambda x:A.\lambda f:A\to B.Pxf:A\to (A\to B)\to B}$$

#### Open proofs/terms as non-ground terms

$$\frac{x:A,f:A\to B\vdash Pxf:A}{\vdash \lambda x:A.\lambda f:A\to B.Pxf:A\to (A\to B)\to B}$$

## Proof progress = metavariable instantiation

$$Pxf := f(Qx)$$

$$\overline{x: A, f: A \to B \vdash f: A \to B} \qquad x: A, f: A \to B \vdash Qx: A$$

$$x: A, f: A \to B \vdash f(Qx): A$$

## Accumulation of constraints

## One metavariable, two typing constraints

$$\frac{f: \mathbb{N} \to \mathbb{B} \to \mathbb{N} \vdash X: \mathbb{N} \qquad f: \mathbb{N} \to \mathbb{B} \to \mathbb{N} \vdash X: \mathbb{B}}{f: \mathbb{N} \to \mathbb{B} \to \mathbb{N} \vdash f X X: \mathbb{N}}$$

- When X becomes ground, the constraint is checked twice.
- The two constraints together are unsatisfiable

## **Constraint Programming**

- Declare constraints
- Propagate constraints
  - to detect early inconsistency
  - to do forward reasoning (beyond uniform proofs!)

## **CHR-style HOCLP**

## Constraint Handling Rules (CHR)-style propagation rules:

```
constraint list_of_constraint_heads {
  S1 \ S2 > A | G <=> S3.
}
```

## Example: unicity of typing

### Operational semantics

- match (via  $\sigma$ )  $S_1$ ,  $S_2$  against the sintactic representation of constraints in the store S (up to the alignment mode A)
- 2 execute the guard  $G\sigma$  in a meta-interpreter

## **CHR-style HOCLP**

## What propagation rules can do

Rules compute in a meta-intepreter on the syntax of the logic below

- Meta-context Gamma is a list of formulae
- Meta-meta-variables are unified as usual
- Meta-variables are frozen (can only be matched via ??,
   (?? as X), (?X L))
- ?? and ?? as X match flexible terms
- (?X L) also decomposes the flexible term into its head X and the list L of its arguments
- Instantiation of meta-variables can only be triggered when back in the interpreter

## Names and Alignments

## CHR-like syntax (example)

### Alignments

- The free variables of G1 ?- of X T1 are disjoint from those of G2 ?- of X T2 and need to be aligned using "equivariant matching"
- Example:

- Equivariant matching: NP-complete
- Solution:
  - manual matching in the guard
  - pre-defined alignments: X x ~ X y matches x with y

## **Towards Certified HOCLP**

## Constraint Handling Rules (CHR)-style propagation rules

A CHR-style rule is sound and complete w.r.t. the semantics on ground terms iff

$$S_1 \wedge G \Rightarrow (S_2 \Leftrightarrow S_3)$$

### CHR-style rule soundness

Every CHR-style rule should be proved sound and correct, i.e. we need to prove that a meta-theorem holds on small steps  $(...)\lambda$ Prolog executions.

## Abella: an Interactive Theorem Prover for $\lambda$ Prolog



Andrew Gacek, Dale Miller, Gopalan Nadathur A two-level logic approach to reasoning about computations.

In Journal of Automated Reasoning, 49:241–273, 2012.

## **Towards Certified HOCLP**

## Is Abella the right tool?

Constraint propagation rules = meta-level computation Abella = meta-level reasoning

- meta-meta-meta-... level computations are possible but Abella's reasoning logic ≠ Abella's object logic
- meta-level computations on intermediate execution states but those are invisible to Abella's big step semantics

Future work: a small-step Abella

## Immediate Syntax

#### Frequent case (especially for heuristics)

A query Q is delayed to be immediately propagated by unary rules of the form  $\emptyset \setminus Q \mid G \Leftrightarrow Q'$ 

Costly: delay, quote, match, start meta-runtime, execute G, unquote Q', stop meta-runtime

#### Immediate syntax

Immediate syntax to apply the rule before delaying the goal.

- Example: mode (of i o).
- Semantics: use matching (i) on the first argument of of
- Match and propagate flexible terms via ??, (?? as X),...
- Delay flexible terms explicitely if not propagated

Semantically, it can be translated to CHR-style rules.



## Immediate Syntax

## Immediate syntax example: narrowing

```
mode (comp i i i i i).
% Case (T1 a1 ...) \approx m2
% Solution: T1 :- \lambda x. F
\beta-step triggered before recursion
comp (?? as T1) [A|AS] M T2 L2 :-
of A TYA,
T1 = lam TYA F,
pi x val x TYA A _NF => comp (F x) AS M T2 L2.
% Heuristic: try PROJECTION first
% Case V1 \approx m2
% V1 := n-th argument X of the application
comp (?? as V1) [] M T2 S2 :-
val X _ _ _,
X = V1
comp V1 [] M T2 S2, !.
```

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## Higher Order Constraint Logic Programming (HOCLP)

### HOCLP (1st characterization)

HOCLP = HOLP + Constraint Handling Rules (CHR)

Or how to exploit forward reasoning to reduce the search space

## HOCLP (2nd characterization)

Minimal extension of HOLP to handle non-ground terms.

## Application Domains

#### Ground terms with binders

- formulae
- programming language syntax
- dependent types

## Non-ground terms with binders

- partial terms (user input)
- partial (dependent) types
- partial proofs

#### **HOLP**

- interpreters, compilers
- type and certificate/proof checkers
- animated operational semantics
- hypothetical reasoning

#### **HOCLP**

- type inference algorithm
- interactive theorem provers
- ???

## Higher Order Constraint Logic Programming (HOCLP)

#### **HOCLP** (3rd characterization)

The best high-level language to implement interactive theorem provers for dependently typed languages (Type Theory).

### Recipe for a certified modular elaborator (work in progress)

- declare delay/modes for recursive predicates
- accumulate the kernel (FULL REUSE, NO CODE DUPLICATION!)
- 3 add (immediate or not) propagation rules
- prove all propagation rules to be sound (and some complete too)
- let the user tamper the heuristics with his own additional rules
- o run some static analysis on the user augmented code

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## Advertisement

## Open Post-Doc Position in Bologna

Looking for a 1 year Post-Doc on one of the following topics

- implementation and optimization of HOCLP
- semantics of HOCLP
- static analysis of HOCLP code
- formal verification of HOCLP propagation rules
- implementation of type theory in HOCLP

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