

Viktor Krapivenskiy

Curriculum Vitae

ABOUT

Computer programmer. Interested in techniques of writing clean and maintainable code, software architecture, programming language theory, compilers, parallel programming, systems programming, Unix philosophy. Author of a number of side-projects. Participant of Google Summer of Code—2017.

SKILLS

Software design · Algorithms and data structures · C (99, 11) · C++ (03, 11, 14, 17) · Python (2 and 3) · Lua · JavaScript · LLVM · POSIX API, Linux API · Crystal · GNU Make, CMake · POSIX sh, bash.

EXPERIENCE

2017 · Summer of Code Intern (Google) · Implemented Lua scripting for the strace project (C, Lua).

2018 · Software architect (private company) · Implemented infrastructure, bots and various utilites for analysis of order flow and algorithmic trading on a number of cryptoexchanges (Python, MySQL, Redis); refactored existing code; have developed a web interface for accounting and monitoring the status of trading bots in the real time (Python, Flask, JavaScript); have developed a high-performance log analyzer (C++).

2019 · C++ developer ([Offscale](#)) · Developed [liboffkv](#), a uniform interface for distributed key-value storages, in a team of four; implemented C bindings; made a contribution to [ppconsul](#): transactions support (C++).

2019 · Software architect (contract with [Sikoba Research](#)) · Implemented support for LLVM in the verifiable computation framework [isekai](#) (Crystal). See the following articles for more information:

- [Isekai LLVM update #1](#);
- [Isekai LLVM update #2: conditionals and loops](#);
- [Isekai LLVM: final update](#).

2019 · Software developer at [Fantom foundation](#) · Developed tools for internal use.

AWARDS

- 2016 Prizewinner of the All-Russian Olympiad in Informatics, Finals
- 2016 Gold winner of the Individual Olympiad of School Students in Informatics and Programming, Finals
- 2017 4th place in “LAToken hackathon”: smart contract for tokenization of different kinds of assets
- 2018 1st place in “Global Changers” hackathon: client support bot system
- 2018 1st place in “IDACB & CryptoBazar hackathon”: chat based on proxy re-encryption protocol
- 2018 1st place in “Phystech.Genesis” hackathon: mobile application for traveling
- 2018 3rd place in “CryptoBazar Serial Hacking: October”: PoC software raytracer using Intel SGX
- 2018 1st place in “CryptoBazar Serial Hacking: November”: LLVM IR interpreter with register-based VM
- 2018 Mentorship of two teams at “CryptoBazar Serial Hacking: December” that took 2nd—3rd places
- 2019 1st place in “CryptoBazar Serial Hacking: Grand Finale”: network traffic record/replay tool

PROJECTS

- 2016—present [luastatus](#), a universal status bar content generator
- 2017 [support for Lua scripting in strace](#), Google Summer of Code—2017 project
- 2018—present [calx](#), a bc-like programming language
- 2018 [angou](#), connectors for a number of cryptoexchanges
- 2019 [spy-tool](#), a VK app to search for comments of a specified user

REFERENCES



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<https://github.com/shdown>



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