

SHENAO ZHANG

shenao@gatech.edu | shenaozhang1999@gmail.com

EDUCATION

Georgia Institute of Technology

M.S. double major in ECE and CSE, GPA: 4.00/4.00

May 2020 - Present

South China University of Technology

B.Eng. in EE (information engineering innovation class)

August 2016 - May 2020

University of California, Berkeley

Visiting student at Department of EECS, GPA: 3.90/4.00

January 2019 - May 2019

RESEARCH INTERESTS

Reinforcement Learning: Policy Optimization, Bayesian RL, Multi-Agent RL.
Computer Vision, Optimal Control.

PUBLICATIONS

- [1] **Shenao Zhang**, Li Shen, Lei Han, Li Shen. Learning Meta Representation for Agents in Multi-Agent Reinforcement Learning. Under review at *International Conference of Machine Learning (ICML)*, 2021. [Full paper](#).
- [2] **Shenao Zhang**, Li Shen, Zhifeng Li, Wei Liu. Structure-Regularized Attention for Deformable Object Representation. Accepted at *Advances in Neural Information Processing Systems (NeurIPS) Workshop*, 2020. [Paper website](#) and [full paper](#).

RESEARCH EXPERIENCE

Tencent AI Lab

Research Intern. Advisors: Li Shen, Lei Han and Li Shen

August 2019 - August 2020

Shenzhen, China

Columbia University

Research Assistant. Advisor: Bo Wu

May 2019 - August 2019

New York, NY

South China University of Technology

Research Assistant. Advisors: Huabiao Qin and Mingkui Tan

September 2017 - January 2019

Guangzhou, China

SELECTED PROJECTS

Object Detection

[Project paper](#), advised by Bo Wu

May 2019 - October 2019

Columbia University, New York

Computer Graphics

Advisors: Ren Ng and Jonathan Ragan-Kelley

January 2019 - May 2019

University of California, Berkeley

- Final project: Cloth Simulation using OpenGL Shader, [project website](#)
- Projects of Rasterizer, MeshEdit, PathTracer, Physical Simulation, code and reports can be found [here](#)

Gaze Tracking in Natural Light

[Project paper](#), accepted at *International Conference on Control and Automation (ICCA)*, 2019

October 2017 - October 2018

RELEVANT COURSES

Undergraduate courses: Computer Graphics (CS 184 at UC Berkeley), Intro to AI (CS 188 at UC Berkeley), Algorithms (CS 170 at UC Berkeley), Machine Perception, Information Theory, Deep Learning.

Graduate courses at Georgia Tech: Linear Systems and Controls (ECE 6550), Nonlinear Systems and Control (ECE 6552), Optimal Control and Optimization (ECE 6553), Statistical Machine Learning (ECE 6254), Autonomous Control of Robotic Systems (ECE 6562),

PROFESSIONAL ACTIVITIES

Conference Review: NeurIPS, RSS.

Journal Review: Neurocomputing.

HONORS AND REWARDS

Second Prize in 2018 Undergraduate Electronics Design Contest	<i>2018</i>
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Third Prize in 2018 Intel Undergraduate Embedded System Contest	<i>2018</i>
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Outstanding Freshmen Scholarships (Awarded to 30 among 6,500 students)	<i>2016</i>
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