

Assignment#2 Q2 Screen Shot

Name: Wen Sheng
E-Mail: wen.sheng@yale.edu

Sorry if the screen shot is not clear enough, next time I will try to submit latex/word file!

B2 1. According to Exercise 1, the original square is cornered with
exercises $\{(1,0), (0,-1), (-1,0), (0,-1)\}$, and scale the square as $x'=2x, y'=2y$
 $z'=2z$

\therefore The affine transformation is A (Scaling)

$$A = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

\because the inverse transformation of scaling A is A^{-1}

\therefore the inverse transformation is

$$A^{-1} = \begin{bmatrix} \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

2.1) A non-affine transformation is not invertible

* Here is the counter example:

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \text{ is a non-affine transformation}$$

However it's invertible

$$A^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \text{ and } A \cdot A^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = A^{-1}A$$

2) Counter Example, vector $\vec{p} = [x, y, 1]^T$

$$\text{Translation } T(3,2) = \begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \quad R_{45^\circ} = \begin{bmatrix} \cos 45^\circ & -\sin 45^\circ & 0 \\ \sin 45^\circ & \cos 45^\circ & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$\therefore T(3,2)(R45^\circ) \vec{p}$

$$= T(3,2) \cdot \begin{bmatrix} \frac{\sqrt{2}}{2}x - \frac{\sqrt{2}}{2}y \\ \frac{\sqrt{2}}{2}x + \frac{\sqrt{2}}{2}y \end{bmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{2}}{2}x - \frac{\sqrt{2}}{2}y + 3 \\ \frac{\sqrt{2}}{2}x + \frac{\sqrt{2}}{2}y + 2 \end{bmatrix}$$

Then we compute $R_{45^\circ}(T(3,2)\vec{p})$ for $\vec{p} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$$= R_{45^\circ} \begin{bmatrix} x+3 \\ y+2 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{2}}{2}x - \frac{\sqrt{2}}{2}y + \frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2}x + \frac{\sqrt{2}}{2}y + \frac{5\sqrt{2}}{2} \\ 1 \end{bmatrix}$$

So $T(3,2)(R_{45^\circ}\vec{p})$ doesn't equal to $R_{45^\circ}(T(3,2)\vec{p})$ which proves the statement of commutative property is not correct

$$\begin{bmatrix} 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 3 \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 3 \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{bmatrix} \text{ following } \vec{p} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 & 1 \\ 0 & \frac{\sqrt{2}}{2} & 0 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & \frac{\sqrt{2}}{2} & 0 \\ 1 & 0 & 0 \end{bmatrix} \text{ following } \vec{p} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 3 \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 3 \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{bmatrix} \text{ following } \vec{p} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 3 \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 3 \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{bmatrix} \text{ following } \vec{p} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 3 \\ 0 & 1 & 2 \\ 1 & 0 & 0 \end{bmatrix} = R_{45^\circ}(\vec{p})$$

3. Define 2 parallel lines L_1, L_2 as

$$L_1 = P_1 + t_1 \vec{d}$$

$$L_2 = P_2 + t_2 \vec{d} \quad (P_1, P_2 \text{ are points, } \vec{d} \text{ is unitary vector})$$

Apply Affine transformation T to both lines

$$TL_1 = (TP_1) + t_1(T\vec{d})$$

$$TL_2 = (TP_2) + t_2(T\vec{d})$$

\because The multiplication of transformation and point remains to be points

the multiplication of transformation and vector remains to be vectors

~~(TP_1) as point P_1' , (TP_2) as point P_2'~~

$T\vec{d}$ as vector \vec{u}

$$\therefore TL_1 = P_1' + t_1(\vec{u})$$

$$TL_2 = P_2' + t_2(\vec{u})$$

$\therefore TL_1, TL_2$ are still parallel lines, $(TL_1) \parallel (TL_2)$

\therefore The statement is correct

$$4. \Leftarrow \text{Rotation } R_{45^\circ} = \begin{bmatrix} \cos 45^\circ & -\sin 45^\circ & 0 \\ \sin 45^\circ & \cos 45^\circ & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Leftarrow \text{Scaling } S(1, \frac{1}{2}) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \frac{1}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\Leftarrow \text{Rotation } R_{-30^\circ} = \begin{bmatrix} \cos(-30^\circ) & -\sin(-30^\circ) & 0 \\ \sin(-30^\circ) & \cos(-30^\circ) & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{3}}{2} & \frac{1}{2} & 0 \\ -\frac{1}{2} & \frac{\sqrt{3}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

\therefore The Shear Transformation

$$Sh = R_{-30^\circ} \cdot [S(1, \frac{1}{2})(R_{45^\circ})]$$

$$= R(-30^\circ) \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{4} & \frac{\sqrt{2}}{4} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{3}}{2} & \frac{1}{2} & 0 \\ -\frac{1}{2} & \frac{\sqrt{3}}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{4} & \frac{\sqrt{2}}{4} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{\sqrt{16}}{4} + \frac{\sqrt{2}}{8} & -\frac{\sqrt{16}}{4} + \frac{\sqrt{2}}{8} & 0 \\ -\frac{\sqrt{2}}{4} + \frac{\sqrt{16}}{8} & \frac{\sqrt{2}}{4} + \frac{\sqrt{16}}{8} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$