Assignment#1 Q4 ReadMe

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Operating System: Mac OS 10.10.5

Browser: Firefox 40.0.3 / Chrome 45.0 / Safari 8.0.8

Q4 478/578 10 Random Triangles

I. Input:

None

II. Special Issues:

To make the vertices fall in four quadrants of the image, that is (-1, 1), I use the code: positions.push((Math.random() - 0.5) * 2) as Math.random() function will only generate value in (0, 1).

III. Screenshot





