

# Shervin Azadi

Born February 22, 1993  
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## Σpecialisation Areas

Generative Spatial Design,  
Computational Configuration Design,  
Volumetric Computing,  
Gamification;

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## Education

- 2017 - 2019 MSc in Architecture, TU Delft;  
Master of Science Architecture, Urbanism and Building Sciences / Architecture Track
- 2011 - 2016 BSc in Architectural Engineering, University of Tehran;  
Bachelor of Science in Architectural Engineering
- 2007 - 2011 DIP in Mathematics and Physics, Allameh Helli High School.  
NODET: National Organization for Development of Exceptional Talents
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## Πrofessional Experiences

- 2019 - now *Researcher*, TU Delft;  
Chair of Design Informatics  
Research [GoDesign](#): graph theoretical formulation of the participatory architectural design process  
[ModuGraph](#): generative graph grammars for modular construction  
Education [Spatial Computing](#): BSc minor, volumetric generative design systems for residential complex  
[Earthy](#): MSc studio, computational configuration and structure design for low-tech earthy constructions
- 2018 - 2019 *Teaching Assistant*, TU Delft;  
Chair of Design Informatics, under supervision of Dr. Ir. Pirouz Nourian  
Research [PolyShell](#): construction design of adobe shell structures by topological polyhedralization  
Education [Spatial Computing](#), [Earthy](#)  
[Future Models](#): data-driven design utilizing agent-based models
- 2017 *Research Design Assistant*, Tehran Platform;  
Research & Workshop: IaaC GSS-17: Tehran, Inside Out: emotion-related data visualization of Tehran
- 2017 *Architect Assistant*, RMJM - Tehran;  
Design Iran Historical Car Museum  
Dafineh: Iran's National Jewelry Museum

- 2014 - 2015 *Architectural Design Assistant*, ABT Co;  
 Design Laleh International Hotels Renovation  
 Mosha Residential Complex  
 Cultural Heritage Organization Offices
- 2014 *Architectural Intern*, ABT Co.  
 Design Design: Laleh International Hotels Offices
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## Grants & Honours

- 2020 MIT Summer Research Project Grant;  
 Fundings for [SOSAges](#): Some Other Solution Ages  
 Co-authored the proposal with Ardalan SadeghiKivi
- 2019 Actieagenda Ruimtelijk Ontwerp 2017-20, Samenwerken aan Ontwerpkraft, Ontwerp en Overheid;  
 Fundings for [GoDesign](#) project  
 Co-authored the proposal with Dr. Ir. Pirouz Nourian
- 2019 Cumlaude in MSc, TU Delft;
- 2019 Honors Master Program, TU Delft;  
 Based on [PolyShell](#) research project  
 collaboration with Karim Daw; under supervision of Dr. Ir. Pirouz Nourian
- 2011 Ranked in best 0.1%, National University Entrance Exam.  
 Ranked 194 among 252,312 in Mathematics & Physics, National University Entrance Exam of Iran
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## Publications

- submitted Gamifying an Urban Redevelopment Process in Search for Consensus; Bai, Nan & Azadi, Shervin & Nourian, Pirouz & Pereira Roders, Ana
- submitted Quadratic assignment problem using spatial geodesic distance for renovating a hospital layout design; Cubukcuoglu, Cemre & Nourian, Pirouz & Tasgetiren, M. Fatih & Sariyildiz, I. Sevil & Azadi, Shervin
- 2019 Earthy Honeycombs: Construction Design of Adobe Shell Structures by Topological Polyhedralization; Daw, Karim & Azadi, Shervin & Nourian, Pirouz & Hoogenboom, Hans [doi:10.13140/rg.2.2.19015.75684](https://doi.org/10.13140/rg.2.2.19015.75684)
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## Experiences

### PROJECTS

- 2020 - now Developer and Maintainer of [VolPy](#): Volumetric Computation in Python  
 python package for scientific analyses of volumetric data  
 Collaboration with Dr. Ir. Pirouz Nourian
- 2019 - now Co-founder at [GSS-Lab](#): Generative Sciences and Systems Lab  
 Co-founded with Dr. Ir. Pirouz Nourian
- 2019 - now Co-founder at [Emergentium](#): Rule-based Urban Emergence  
 Co-founded with Nour Abuzaid  
 research project aiming to integrate the interface and the computational logic in a design platform
- 2019 - now Co-founder at [SOSAges](#): Some Other Solution Ages  
 Co-founded with Ardalan SadeghiKivi & Armin Rangani  
 art project that explores the human perception process in new media

### TEACHING

- 2018 - now Spatial Computing - [BK7083](#) - [git](#)  
 BSc Minor at TU Delft: Volumetric generative design systems for residential complex;

- 2018 - now Earthy - [AR3Bon](#) - [git](#)  
MSc Building Technology Design Studio at TU Delft: Computational configuration and structure design for low-tech earthy constructions;
- 2018 - 2019 Future Models - [AR1TWf030](#)  
MSc Architecture Seminar at TU Delft: Data-driven design utilizing agent-based models;
- 2017 IaaC global summer school - [Tehran Inside Out](#)  
Workshop of Computational Architecture at TehranPlatform: IaaC global summer school, Tehran node;
- 2014 - 2016 Freelance architectural software tutor: Rhino, Grasshopper, VRay;

## VOLUNTEERING

- 2018 - 2019 Event organizer at [Work/Out](#)  
event series pushing the discussion about the working culture & conditions of architects
- 2016 Volunteer at ICMPS: Iranian Child Maltreatment Prevention Society  
Event Conductor and Graphic Designer; in coordination with National Children's Rights Convention
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## Σkills

### METHODICAL SKILLS

Spatial Analyses	Advanced Proficient in the generation, manipulation and analysis of various spatial models such as surface-based, volumetric and graph-theoretical models.
Scientific Computing	Intermediate Capable of design and implementation of algorithms and simulations utilizing Numerical Analyses, Finite Differences, and recently Automatic Differentiation
Software Package Development	Intermediate Experienced with test-driven development and version control systems (mainly in python and for computational design)
Automation	Intermediate Experienced with workflow automation (mainly in computational design)

### TECHNICAL SKILLS

Python	Advanced Package Development, Scientific Computing, Agent-Based Models, Data Visualization, Geometry Visualization NumPy, SciPy, Pandas, NetworkX
Houdini/VEX	Advanced Generative Systems, Agent-Based Models, Volumetric and Geometric Computation, Physic-Based Simulations, Data Visualization, Geometry Visualization
JavaScript	Intermediate Data Vis, Geometry Vis, Interactive Interfacesm Three.js, D3, Vue, Firebase, Node JS
Java	Intermediate Processing, Arduino
C#	Basic Computational Geometry: Rhino, Grasshopper
Haskell	Enthusiastic Beginner Starting with Automatic Differentiation

## REPRESENTATION SKILLS

Documentation	Advanced LaTeX, Markdown, reStructuredText
3D Modeling	Advanced Houdini, Grasshopper, Rhino, Cinema 4D
Rendering	Advanced Mantra, V-Ray, Vector Rendering
Interaction	Intermediate Unity, Unreal, Vue, Three.js, D3

## LANGUAGES

Farsi	Native
English	Fluent

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Last updated: July 9, 2020 • [shervinazadi.com/p/cv](http://shervinazadi.com/p/cv)