

# OpenH264 Encoder Conformance Test

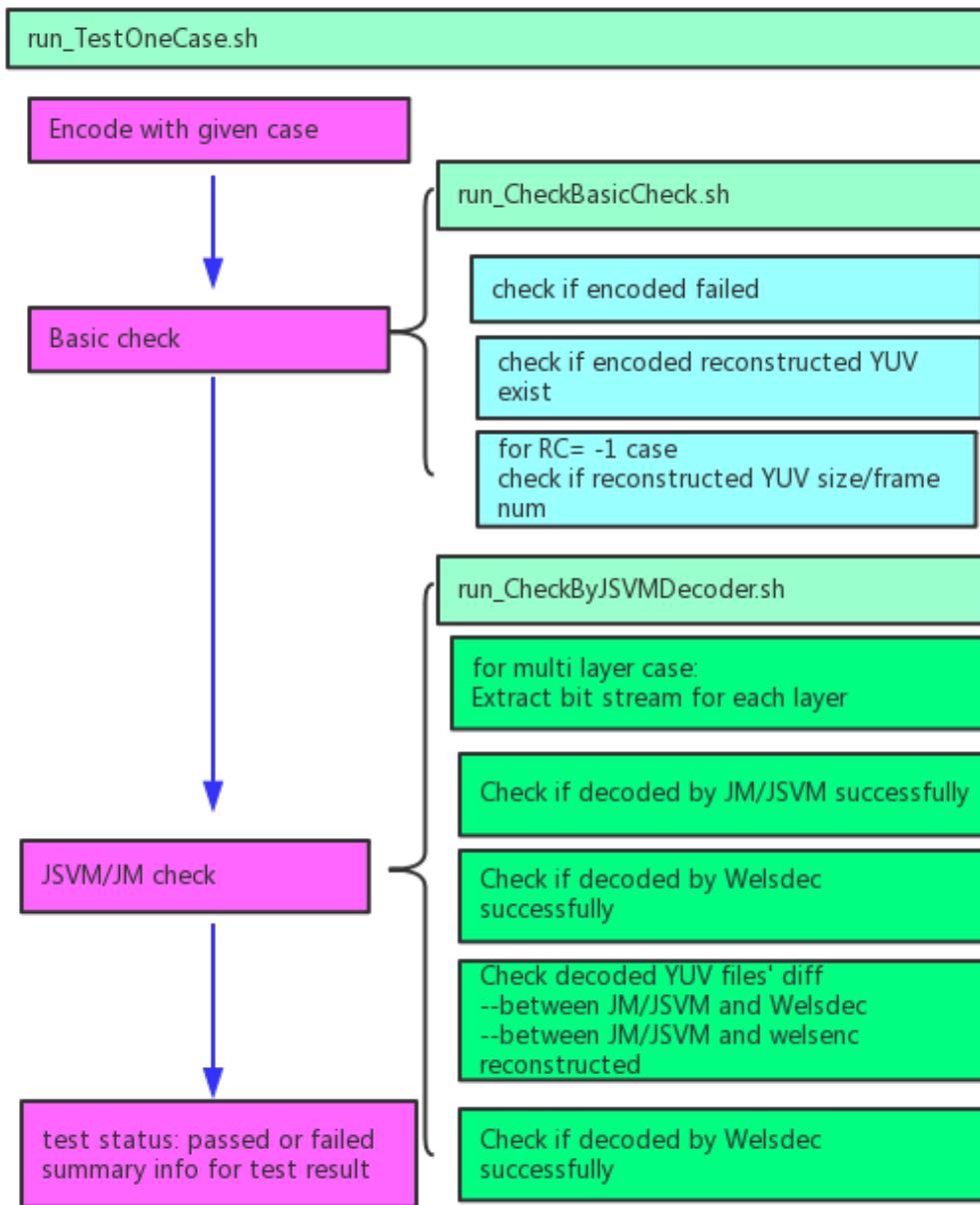
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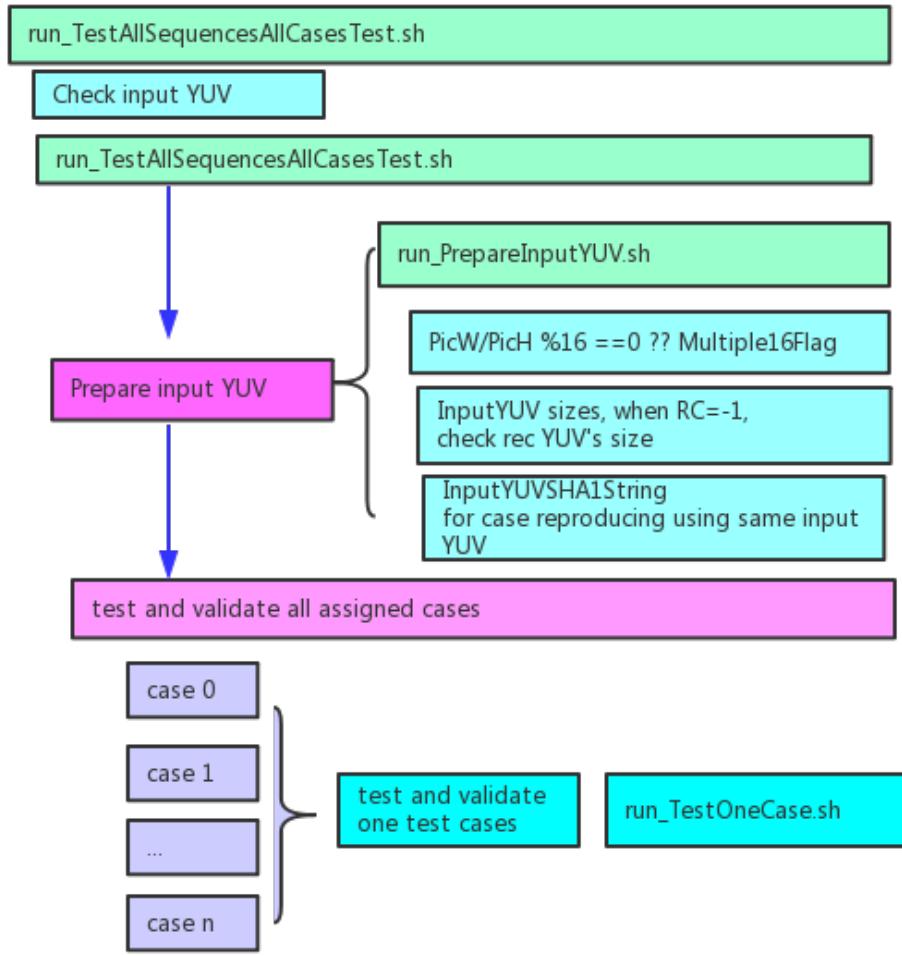
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# 1. Conformance Test brief introduction

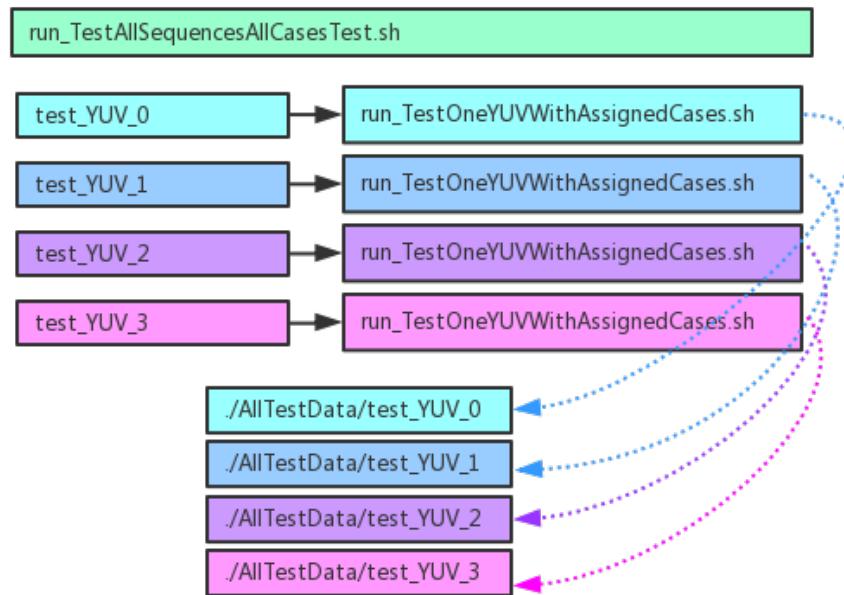
## 1.1 Conformance test for one case



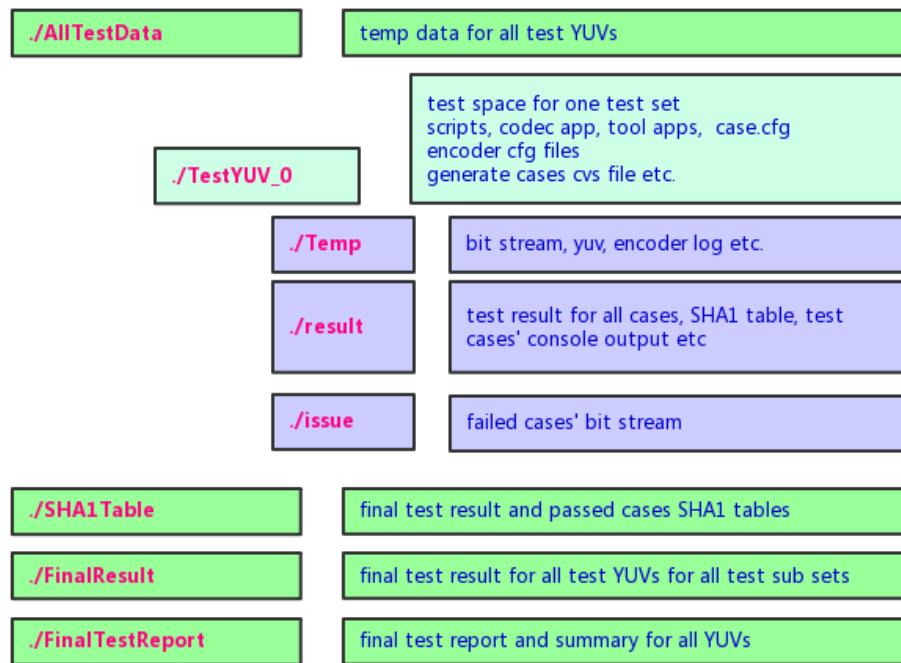
## 1.2 Conformance for one YUV



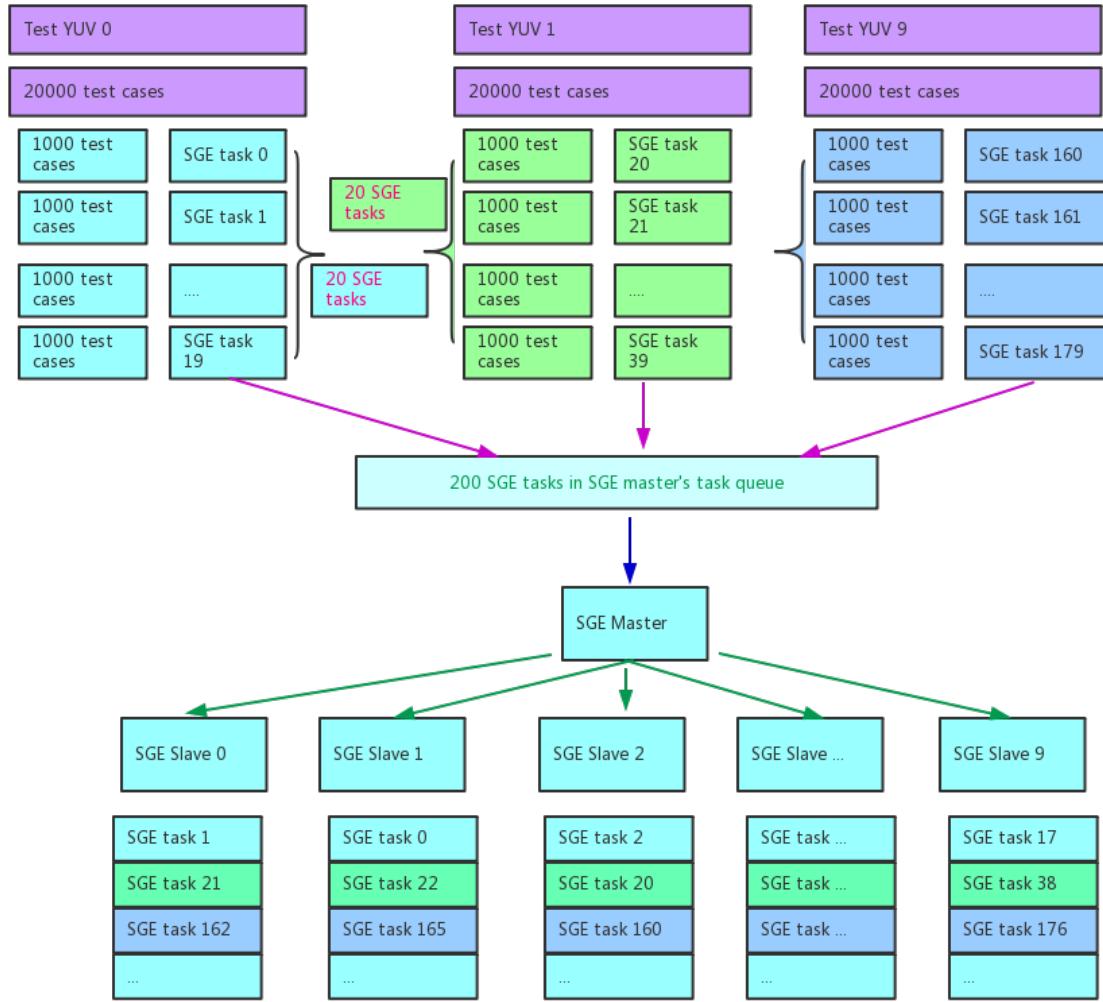
### 1.3 Conformance test for all YUVs



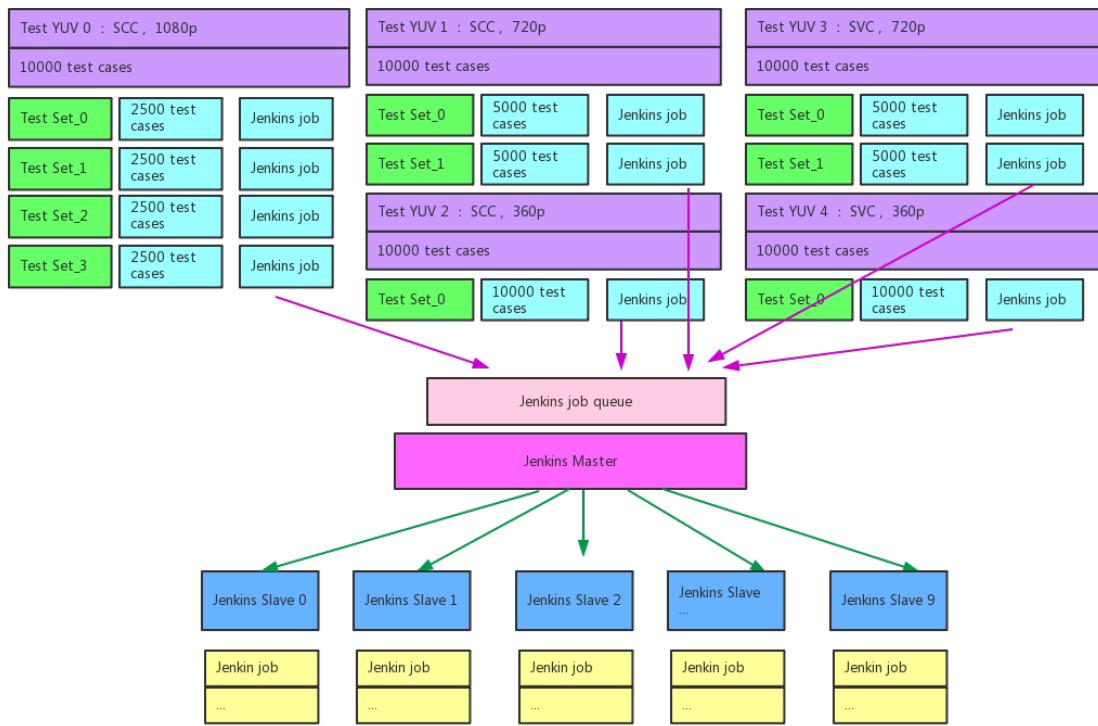
### 1.4 Test data structure



## 1.5 SGE test



## 1.6 Jenkins based test set test mode



## 1.7 How to add new host for Jenkins test

- ⊕ Step 1. New host is Linux test machine, Ubuntu, CentOS etc
- ⊕ Step 2. Add New host **ssh key** in github or interal github  
So that script can clone codec repos for github website

 Jenkins@GuanYu	Fingerprint: bc:95:07:88:96:e4:ce:84:be:16:b1:91:00:50:5e:5b	<button>Delete</button>
 Jenkins@ZhaoYun	Fingerprint: 99:41:7c:8d:14:0d:75:19:e1:9a:12:84:29:52:fa:b0	<button>Delete</button>
 Jenkins@MaChao	Fingerprint: 0b:ba:85:6b:3e:54:1d:7e:a7:78:e4:2c:60:81:3a:31	<button>Delete</button>

- ⊕ Step 3. Copy test YUVs to new host, default directory is `/home/Video/YUV`  
All test YUVs have been copied to `LiuBei/SuanQuan/CaoCao` etc. slaves  
You can copy these YUVs from exist slaves

```
ls -l /home/Video/YUV/ConformanceTest/  
  
total 230400000 Apr 30 14:48 candyHF2_640x480.yuv  
total 2603520 Apr 30 14:48 CiscoVT_2people_160x96_6.25fps.yuv  
total 432345600 Apr 30 14:46 desktop_dialog_1920x1080_i420.yuv  
total 1928551680 Apr 30 14:46 Doc_roll_with_figures_1440x912.yuv  
total 649265152 Apr 30 14:47 Jessie_James_talking_1280x720_30.yuv  
total 29491200 Apr 30 14:48 MSHD_320x192_12fps.yuv  
total 345600000 Apr 30 14:47 PPT_BJUT_1280x720.yuv  
total 284295168 Apr 30 14:47 Switch_sample_a_1024x768.yuv  
total 207360000 Apr 30 14:49 whale_show2_640x480_30fps.yuv
```

- ⊕ Step 4. Check **nasm version**, please make sure version is **2.11 or above**  
You can download from nasm official website  
<http://www.nasm.us/pub/nasm/releasebuilds/?C=M;O=D>

```
[[root@sge-qmaster ~]# nasm -v  
NASM version 2.11 compiled on Dec 31 2013  
[root@sge-qmaster ~]# ]
```

## 1.8 How to create and update Jenkins jobs

- For parent job, please refer to OpenH264-Encoder-Conformance-Test As template  
<http://10.140.198.27:8080/job/OpenH264-Encoder-Conformance-Test/>
  
- For sub job, please refer SCC\_TestSet0 as template  
[http://10.140.198.27:8080/job/OpenH264\\_ConformanceTest\\_SCC\\_TestSet0/](http://10.140.198.27:8080/job/OpenH264_ConformanceTest_SCC_TestSet0/)  
[OpenH264\\_ConformanceTest\\_SCC\\_TestSet0](#)

## 2. Conformance Test script basic info

### 2.1 Brief introduction

#### Repos info

- ⊕ GitHub URL : <https://github.com/shihuade/Conformance-Test-Openh264.git>
- ⊕ Branch: master
- ⊕ Basic introduction

#### Support test mode

- ⊕ Mac/Linux local test mode for both SCC and SVC
- ⊕ Linux Jenkins based test set mode for both SCC and SVC
- ⊕ Linux SGE test mode for both SVC and SCC
- ⊕ Mac/Linux SHA1 tables generation test mode for both SCC and SVC

#### Support platform

- ⊕ Linux:
- ⊕ Mac OS/Unix

For more detail, please refer related chapters in this document

## 2.2 How to use

### 2.2.1 Linux single machine local test

#### ⊕ Step 1:

Change **Testplatform** to **Linux**, in one cfg file under CaseConfigure/\*.cfg which you want to test

```
#===== Test platform =====
TestPlatform: Linux      #test platform, Mac or Linux
#===== Test platform =====
```

#### ⊕ Step 2:

For SVC, run below command like

```
./run_Main.sh LocalTest ./CaseConfigure/case_SVC.cfg
```

For SCC, run below command like

```
./run_Main.sh LocalTest ./CaseConfigure/case_SCC.cfg
```

#### ⊕ Step 3:

Wait final test result and test result will be under  
SHA1Table/\*  
FinalResult/\*  
FinalTestReport/\*

## 2.2.2 Linux Jenkins based test

Jenkins based test, will assign test cases to Jenkins slaves.

Jenkins job, please refer to:

<http://10.140.198.27:8080/view/ConformanceTest/job/OpenH264-Encoder-Conformance-Test/>

For example,

in CaseConfigure/, there are 20 cfg files for SVC and SCC test case

```
case_Jenkins_SCC_TestSet0.cfg  
case_Jenkins_SCC_TestSet1.cfg  
case_Jenkins_SCC_TestSet2.cfg  
case_Jenkins_SCC_TestSet3.cfg  
case_Jenkins_SCC_TestSet4.cfg  
case_Jenkins_SCC_TestSet5.cfg  
case_Jenkins_SCC_TestSet6.cfg  
case_Jenkins_SCC_TestSet7.cfg  
case_Jenkins_SCC_TestSet8.cfg  
case_Jenkins_SCC_TestSet9.cfg  
  
case_Jenkins_SVC_TestSet0.cfg  
case_Jenkins_SVC_TestSet1.cfg  
case_Jenkins_SVC_TestSet2.cfg  
case_Jenkins_SVC_TestSet3.cfg  
case_Jenkins_SVC_TestSet4.cfg  
case_Jenkins_SVC_TestSet5.cfg  
case_Jenkins_SVC_TestSet6.cfg  
case_Jenkins_SVC_TestSet7.cfg  
case_Jenkins_SVC_TestSet8.cfg  
case_Jenkins_SVC_TestSet9.cfg
```

For more detail about test set, please refer to:

[AboutJenkinsTestSet.txt](#)

For each Jenkins slaves, run below command, take SCC test set 0 for example:

`./run_Main.sh LocalTest case_Jenkins_SCC_TestSet0.cfg`

**note: please make sure that there in test YUV desktop\_dialog\_1920x1080\_i420.yuv under /home/Video/YUV on test slave or you can change the YUV location**

For Jenkins job run for one test set, take SCC test set 0 for example, you can refer to below Jenkins job URL for more detail.

[http://10.140.198.27:8080/job/OpenH264\\_ConformanceTest\\_SCC\\_TestSet0/configure](http://10.140.198.27:8080/job/OpenH264_ConformanceTest_SCC_TestSet0/configure)

To Optimize overall test runtime for all test cases,

- ⊕ Test set cfg file will need to optimize based on actual historical run time in future.
- ⊕ And the script level optimization is also need to decrease run time for one test cases

### 2.2.3 Linux SGE based test

SGE test is based on SGE distribution system and assign test tasks to SGE slaves.

For more detail about SGE test, please refer to

- ✚ Chapter SGE based conformance test
- ✚ Chapter SGE install and configuration

SGE based test will be transform to 2.2.2 test mode,  
and will be removed in future

For SGE test on SGE master:

Run below command:

- ✚ SCC: ./run\_Main.sh SGETest ./CaseConfigure/case\_SCC.cfg
- ✚ SVC: ./run\_Main.sh SGETest ./CaseConfigure/case\_SVC.cfg

For SGE test on SGE master based on Jenkins:

Please refer to Jenkins job(will be removed)

#### 1) Openh264-SGE-Job-Submit

<http://10.140.198.27:8080/view/SGE-Test/job/Openh264-SGE-Job-Submit/configure>

after running this job, SGE test tasks will be assigned to SGE slaves

job artifacts will give more detail about SGE jobs submit, as show below:

Build Artifacts		
	JobInfo.txt	401 B <a href="#">view</a>
	SCC_CodecReposInfo.log	1.02 KB <a href="#">view</a>
	SCC_SGEJobsSubmittedInfo.log	5.39 KB <a href="#">view</a>
	SCC_SGEJobStatus.txt	10.14 KB <a href="#">view</a>
	SCCJobSubmittedDate.txt	308 B <a href="#">view</a>
	SVC_CodecReposInfo.log	1.02 KB <a href="#">view</a>
	SVC_SGEJobsSubmittedInfo.log	7.97 KB <a href="#">view</a>
	SVC_SGEJobStatus.txt	15.63 KB <a href="#">view</a>
	SVCJobSubmittedDate.txt	352 B <a href="#">view</a>

And need to wait for final test result, sometimes may need 6~12 hours to complete all test cases on SGE which run in background

If you want to check the test status and result, please go to 2).

#### 2) penh264-SGE-Job-status-And-TestResult

<http://10.140.198.27:8080/view/SGE-Test/job/Openh264-SGE-Job-status-And-TestResult/configure>

if there are failed cases, this job status will be marked as failed, and the artifacts files will give more detail about which YUV in which case on which SGE slaves failed

for more detail about test status and result please refer to artifacts as show below:

The screenshot shows a Jenkins job status check log titled "Openh264-SGETest / Jenkins-Job-Status-Check-Log /". Below the title is a file list table with columns for file name, size, and "view" link.

File	Size	Action
case_SCC.cfg	7.45 KB	<a href="#">view</a>
case_SVC.cfg	7.45 KB	<a href="#">view</a>
SCC_FailedJobsDetailInfo.txt	29 B	<a href="#">view</a>
SCC_JobReport.txt	1 B	<a href="#">view</a>
SCC_SGEJobsSubmittedInfo.log	5.39 KB	<a href="#">view</a>
SCC_SGEJobStatus.txt	10.14 KB	<a href="#">view</a>
SCC_SucceedJobsDetailInfo.txt	29 B	<a href="#">view</a>
SCC_UnknownReasonJobsDetailInfo.txt	29 B	<a href="#">view</a>
SCC_UnRunCasesJobsDetailInfo.txt	29 B	<a href="#">view</a>
SCCJobSubmittedDate.txt	308 B	<a href="#">view</a>
ScriptReposInfo.txt	6.07 KB	<a href="#">view</a>
SGEPIInfo.txt	1.00 KB	<a href="#">view</a>
SVC_FailedJobsDetailInfo.txt	29 B	<a href="#">view</a>
SVC_JobReport.txt	178.45 KB	<a href="#">view</a>
SVC_SGEJobsSubmittedInfo.log	7.97 KB	<a href="#">view</a>
SVC_SGEJobStatus.txt	15.63 KB	<a href="#">view</a>
SVC_SucceedJobsDetailInfo.txt	12.33 KB	<a href="#">view</a>
SVC_UnknownReasonJobsDetailInfo.txt	29 B	<a href="#">view</a>
SVC_UnRunCasesJobsDetailInfo.txt	29 B	<a href="#">view</a>
SVCJobSubmittedDate.txt	352 B	<a href="#">view</a>

[\(all files in zip\)](#)

take SVC\_JobReport.txt for example:

below shows that test YUV **candyHF2\_640x480.yuv** with 1000 test cases which running on ZhangFei SGE Slaves

```

report file: /opt/sge62u2_1/SGE_room2/OpenH264ConformanceTest/NewSGE-SVC-Test/FinalResu
[34m ****
[34m Test report for YUV candyHF2_640x480.yuv [0m
[34m ****
[35m test host      is: ZhangFei          [0m
[35m test type     is: SGETest           [0m
[35m test directory is: /home/ZhangFei/SGEJobID_10522 [0m
[35m AssignedCasesFile is: /opt/sge62u2_1/SGE_room2/OpenH264ConformanceTest/NewSGE-S'
[32m test YUV full path is: /home/Video/YUV/candyHF2_640x480.yuv [0m
[34m ****
[36m Sub-Case Index is: 0          [0m
[36m Host name      is: ZhangFei          [0m
[36m SGE job ID    is: 10522            [0m
[36m SGE job name   is: ---candyHF2_640x480.yuv_SubCaseIndex_0--- [0m
[34m ****
[34m Test summary for candyHF2_640x480.yuv [0m
[34m ****
[33m TestStartTime   is: Wed Apr 19 00:08:30 CST 2017 [0m
[33m TestEndTime    is: Wed Apr 19 01:49:05 CST 2017 [0m
[34m ****
[32m total case Num is : 1000 [0m
[32m EncoderPassedNum is : 1000 [0m
[31m EncoderUnPassedNum is : 0 [0m
[32m DecoderPassedNum is : 1000 [0m
[31m DecoderUpPassedNum is : 0 [0m
[31m DecoderUnCheckNum is : 0 [0m
[34m ****
[32m --issue bitstream can be found in /home/ZhangFei/SGEJobID_10522/issue
[32m --detail result can be found in /home/ZhangFei/SGEJobID_10522/result [0m
[34m ****
[32m Succeed!          [0m
[32m All Cases passed the test! [0m

```

## 2.2.4 Mac/Unix single machine local test

### note:

```
*****  
For downsample and extractor app tools,  
which using for multiple layer cases,  
currently, there are no mac version,  
so, on mac, only support AVC cases.  
*****  
Below tools app only for Linux under  
Codec_Linux/Tools32Bits/  
Codec_Linux/Tools64Bits/  
  
+ DownConvertStatic  
+ JSVMDcoder  
+ extractor.app  
*****  
multi layer setting should set to 0  
===== Multiple Layer option=====  
MultiLayer: 0 # 0 single layer 1 multi layer  
# 2 mult layer and single layer  
Multiple16Flag: 1 # all sub layers' resolution is multiple of 16  
# 0:disable ; 1:enable  
===== Multiple Layer option=====  
*****
```

### Usage:

- + Step 1:  
Change **Testplatform** to **Mac**, in one cfg file under  
CaseConfigure/\*.cfg which you want to test

```
===== Test platform =====  
TestPlatform: Mac #test platform, Mac or Linux  
===== Test platform =====
```

- + Step 2:  
For SVC(AVC only), run below command like  
.run\_Main.sh LocalTest ./CaseConfigure/case\_SVC.cfg

For SCC, run below command like  
.run\_Main.sh LocalTest ./CaseConfigure/case\_SCC.cfg

- + Step 3:  
Wait final test result and test result will be under  
SHA1Table/\*  
FinalResult/\*  
FinalTestReport/\*

## 2.2.5 SHA1 table generation

SHA1 tables are used for encoder output bit stream validation.

For more detail, please refer to chapter:

- + SHA1 tables generation

### 1) Generate SHA1 tables on Mac/Linux local machine:

- + SCC
  - ./run\_Main.sh LocalTest case\_SHA1Table\_SCC.cfg
- + SVC:
  - ./run\_Main.sh LocalTest case\_SHA1Table\_SVC.cfg

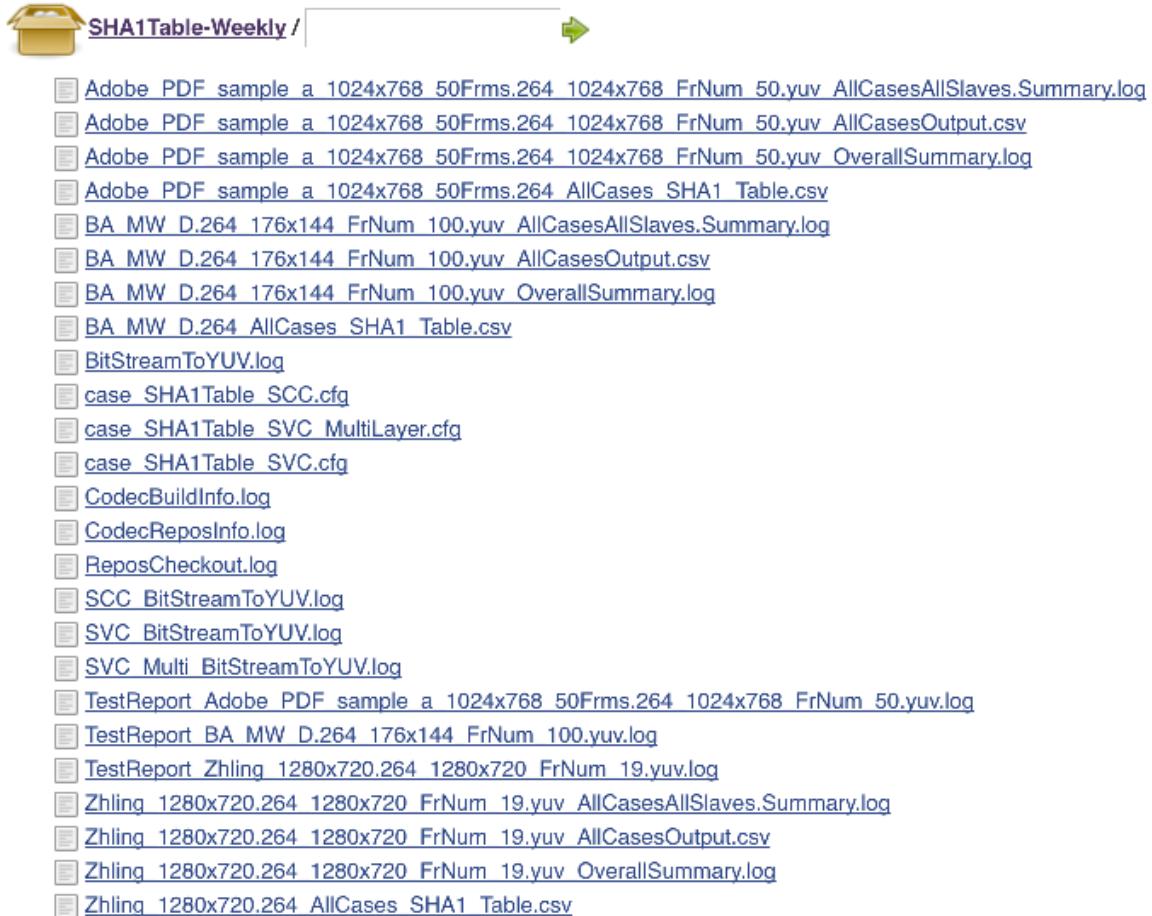
Final SHA1 tables for test YUV can be found under folder:

- + ./SHA1Table/

### 2) Jenkins Jobs:

[http://10.140.198.27:8080/job/Openh264\\_Travis\\_SHA1Table\\_Generation\\_weekly/configure](http://10.140.198.27:8080/job/Openh264_Travis_SHA1Table_Generation_weekly/configure)

Final SHA1 tables for 3 YUVs, you can download from artifacts files



## 2.3 Codec and test tools

### 2.3.1 Codec for test

#### 1) switch to your codec branch and run conformance test

if you **change algorithm** or **you refactor code**, you need to run conformance test for your code change. For example, you push your code change to your repos under branch **Algorithm\_V1.0**,

- + Branch="Algorithm\_V1.0"
- + Repos=" <https://github.com/shihuade/openh264.git>"

and run conformance test on Linux,

you can:

- 1) **modify** below parameters in case configuration file

```
#===== Git Repository setting =====
GitAddress https://github.com/shihuade/openh264.git
GitBranch Algorithm_V1.0
#=====
```

or

- 2) you can **overwrite** parameters by passing to **run\_Main.sh**  
`./run_Main.sh LocalTest ./CaseConfigure/case_SVC.cfg ${Branch} ${Repos}`

#### 2) Update codec by scripts

- + checkout openh264 repos and switch to test branch  
more detail, please refer to script files  
`./run_CheckoutRepos.sh`
- + build codec with enable YUV dump macro  
more detail, please refer to script file  
`./run_UpdateCodec.sh`
- + Update flow list as below:  
`./run_Main.sh`  
    →`run_PrepAllTestData.sh`  
    →`runUpdateCodec()`  
`./run_CheckoutRepos.sh`  
`./run_UpdateCodec.sh`

### 2.3.2 App tools for test

for more detail about test tools, please refer to below files:

- + Codec\_Linux/Tools32Bits/AboutTools.txt
- + Codec\_Linux/Tools64Bits/AboutTools.txt

For linux 32 bits test tools, list as below:

```
#*****  
Tools app build on centos 6.5 32 bits version  
i686  
#*****  
----JMDecoder/DownConvertStatic  
    git clone from: https://github.com/shihuade/J SVM.git  
    bin file from JSVM/bin/  
    with build from JSVM/JSVM/H264Extension/build/linux/  
    with default make setting  
#*****  
----JMDecoder  
    git clone from: https://github.com/shihuade/JM.git  
    JM19.0  
    bin file from JM/bin/  
    with build from JM/ with default make setting  
#*****  
----extractor.app  
    from train pangu project  
    bin file: under pangu/extractor/build/linux/bin/  
    build under pangu/extractor/build/linux/bld/  
#*****
```

### Tools introduction:

#### + DownConvertStatic

Downsample YUV for input test YUV  
In Scripts/run\_PreparesInputYUV.sh  
./DownConvertStatic \${OriginW} \${OriginH} \${OriginYUV}  
\${OutputW} \${OutputH} \${OutputYUVFile}"  
Truncate frame num  
In Scripts/run\_TruncateYUV.sh  
./DownConvertStatic \${PicW} \${PicH} \${InputYUV}  
\${PicW} \${PicH} \${OutputYUV}  
0 0 0 \${OutputFrmNum}

#### + JMDecoder

It is for validating encoded bit stream which encoded by test cases,  
and, check if pass below items:  
I. Bit stream decoder by JMDecoder successfully  
II. Decoded YUV is the same with reconstruction YUV by test encoder

For more detail, please refer to Scripts/run\_CheckByJSVMDecoder.sh

#### + JSVMDecoder

The same with JMDecoder, and support SVC multiple layer cases  
For more detail, please refer to Scripts/run\_CheckByJSVMDecoder.sh

#### + extractor.app

extract single layer bit stream from multiple layer cases' bit  
stream.

For more detail, please refer to  
Scripts/run\_ExtractLayerBitStream.sh

## 2.4 Test cases

### 2.4.1 Test case configuration files

**For Jenkins based test sets assignment configure:**

in CaseConfigure/, there are 20 cfg files for SVC and SCC test case

```
case_Jenkins_SCC_TestSet0.cfg  
case_Jenkins_SCC_TestSet1.cfg  
case_Jenkins_SCC_TestSet2.cfg  
case_Jenkins_SCC_TestSet3.cfg  
case_Jenkins_SCC_TestSet4.cfg  
case_Jenkins_SCC_TestSet5.cfg  
case_Jenkins_SCC_TestSet6.cfg  
case_Jenkins_SCC_TestSet7.cfg  
case_Jenkins_SCC_TestSet8.cfg  
case_Jenkins_SCC_TestSet9.cfg
```

```
case_Jenkins_SVC_TestSet0.cfg  
case_Jenkins_SVC_TestSet1.cfg  
case_Jenkins_SVC_TestSet2.cfg  
case_Jenkins_SVC_TestSet3.cfg  
case_Jenkins_SVC_TestSet4.cfg  
case_Jenkins_SVC_TestSet5.cfg  
case_Jenkins_SVC_TestSet6.cfg  
case_Jenkins_SVC_TestSet7.cfg  
case_Jenkins_SVC_TestSet8.cfg  
case_Jenkins_SVC_TestSet9.cfg
```

**For local /SGE test mode, configure files:**

```
SVC: case_SCC.cfg  
SCC: case_SCC.cfg
```

**For SHA1 table generation, configure files:**

```
SCC: case_SHA1Table_SCC.cfg  
SVC: case_SHA1Table_SVC.cfg
```

**For default encode parameters, encoder configure files:**

```
welsenc.cfg  
layer0.cfg  
layer1.cfg  
layer2.cfg  
layer3.cfg
```

which copied from \${OpenH264SrcDir}/testbin

```
you can refer to script in  
scripts/run_UpdateCodec.sh  
→runCopyFile
```

```
all those encode parameters in welenc.cfg and layerx.cfg  
will be overwritten by parameters in case_xxx.cfg
```

```
you can refer to script in  
Scripts/run_TestOneCase.sh  
→runEncodeOneCase()
```

## 2.4.2 Test case generation

[more detail, please refer to script file](#)

[./Scripts/run\\_GenerateCase.sh](#)

### Brief:

Combine all test cases in configure file like case\_xxx.cfg

And output csv file which contain all cases

[./run\\_GenerateCase.sh \\$Case.cfg \\$TestSequence \\$OutputCaseFile](#)

for example;

[./run\\_GenerateCase.sh case\\_SVC.cfg ABC\\_1920X1080.yuv AllCase.csv](#)

will output all test cases for ABC\_1920X1080.yuv based on case\_SVC.cfg

output cases csv file may look like:

UsageType	EncodedNur	NumSpaceLs	NumTemplLs	PicWidth	PicHeiht	PicWLayer0	PicHLayer0	PicWLayer1	PicHLayer1
0	32	1	1	320	192	320	192	0	0
0	32	1	1	320	192	320	192	0	0
0	32	1	1	320	192	320	192	0	0
0	32	1	1	320	192	320	192	0	0
0	32	1	4	320	192	320	192	0	0
0	32	1	4	320	192	320	192	0	0
0	32	1	4	320	192	320	192	0	0
0	--	--	--	--	--	--	--	--	--

RCMode	FrameSkip	BROverAll	BRLayer0	BRLayer1	BRLayer2	BRLayer3	MaxBRLayer	MaxBRLayer	MaxBRLayer
-1	1	240.00	240	0	0	0	240	0	0
-1	1	240.00	240	0	0	0	240	0	0
-1	1	72.00	72	0	0	0	72	0	0
-1	1	72.00	72	0	0	0	72	0	0
-1	1	240.00	240	0	0	0	240	0	0
-1	1	240.00	240	0	0	0	240	0	0
-1	1	72.00	72	0	0	0	72	0	0
-1	1	72.00	72	0	0	0	72	0	0

IntraPeriod	MultipleThre	LoadBalanci	EnableLongI	LoopFilterDi	DenoiseFlag	SceneChang	BackgroundI	AQFlag
0	1	0	1	0	1	1	0	1
0	1	0	1	0	1	1	1	1
0	1	0	1	0	1	1	0	1
0	1	0	1	0	1	1	1	1
0	1	0	1	0	1	1	0	1
0	1	0	1	0	1	1	1	1
0	1	0	1	0	1	1	0	1
0	1	0	1	0	1	1	1	1

## 2.4.3 how to add new encoder parameters for test cases set

### ⊕ Step 1. Add new encoder parameter in case configure file

#### 1) Please make sure new encoder parameter has command line support

Like `thread num`, in encoder command line, `-threadIdc`

You can refer to

`openh264/codec/console/enc/src/welsenc.cpp`  
`PrintHelp()`

#### 2) Add parameters in cfg file like `CaseConfigure/case_SVC.cfg`

```
#===== GENERAL =====
FramesToBeEncoded:      32          # Number of frames (at input
UsageType:              0           #0: camera video 1:screen con
TemporalLayerNum:       1 2 4      # temporal layer number(1--4)
IntraPeriod:            0 64        # Intra Period ( multiplier o
MultipleThreadIdc:      1 4         # 0: auto(dynamic imp. internal
UseLoadBalancing:       0
InitialQP:              26          # QP
#===== MultiSlice Slice Argument =====
SliceMode:              0 1 2 3    # 0: single slice mode; >0: multiple
```

### ⊕ Step 2. Update case parse scripts

Script file: `run_GenerateCase.sh`

Take `thread num` for example

#### 1) Add parse script for new parameter

```
runParseCaseConfigure()
{
    aUsageType=(`cat ${ConfigureFile}`)
    FramesToBeEncoded=(`cat ${ConfigureFile}` | grep ^UsageType | awk
    MultiLayerFlag=(`cat ${ConfigureFile}` | grep ^FramesToBeEnc | awk
    aNumTempLayer=(`cat ${ConfigureFile}` | grep ^MultiLayer | awk
    aMultipleThreadIdc=(`cat ${ConfigureFile}` | grep ^TemporalLayerNum | awk
    aUseLoadBalancing=(`cat ${ConfigureFile}` | grep ^MultipleThreadIdc | awk
    aUseLoadBalancing=(`cat ${ConfigureFile}` | grep ^UseLoadBalancing | awk
```

#### 2) Add new parameters in generation loop

```
for IntraPeriodIndex in ${aIntraPeriod[@]}
do
    for ThreadNum in ${ThreadNumber[@]}
    do
        for LoadBalancing in ${aUseLoadBalancing[@]}
        do
            if [ ${SlcMode} -eq 1 -a ${SlcNum} -eq 4 ]
            then
                echo "$FirstStageCase\
1,4,\
1,1,\
1,1,\
1,1,\
${TempNalSize},\
$IntraPeriodIndex,\
$ThreadNum,\
$LoadBalancing">>$casefile_02
            else
```

### 3) Update case csv file's headline parameters

```
runBeforeGenerate()
{
    headline="UsageType, \
        EncodedNum, \
        NumSpaceLayer, \
        NumTempLayer, \
        SliceNMULayers, \
        MaxNalSize, \
        IntraPeriod, \
        MultipleThreadIdx, \
        LoadBalancing, \
        EnableLongTermReference, \
        
```

#### Step 3. Update encoder command line setting

Script file: run\_TestOneCase.sh

##### 1) add new parameter's command line in aEncoderCommandSet

```
runEncoderCommandInitial()
{
    aEncoderCommandSet=( -utype -frms -numl -numtl \
        -sw -sh "-dw 0" "-dh 0" "-dw 1" "-dh 1" \
        "-frout 0" "-frout 1" "-frout 2" "-frout 3" \
        "-lqp 0" "-lqp 1" "-lqp 2" "-lqp 3" \
        "-rc -fs -tarb "-ltarb 0" "-ltarb 1" "-ltarb 2" \
        "-lmaxb 0" "-lmaxb 1" "-lmaxb 2" "-lmaxb 3" \
        "-slcmd 0" "-slcnum 0" "-slcmd 1" "-slcnu \
        "-slcmd 2" "-slcnum 2" "-slcmd 3" "-slcnu \
        -nalsize \
        -iper -thread "-loadbalancing" -ltr \
        -db -denois -scene -bgd -aq )
```

##### 2) add new parameter's name in aEncoderCommandName

```
aEncoderCommandName=(usagetype frms numl numtl \
    sw sh dw0 dh0 dw1 dh1 dw2 dh2 dw3 d \
    frout0 frout1 frout2 frout3 \
    lqp0 lqp1 lqp2 lqp3 \
    rc FrSkip tarb ltarb0 ltarb1 ltarb2 \
    lmaxb0 lmaxb1 lmaxb2 lmaxb3 \
    slcmd0 slcnum0 slcmd1 slcnum1 \
    slcmd2 slcnum2 slcmd3 slcnum3 \
    MaxNalSZ \
    iper thread loadbalancing ltr \
    db denois scene bgd aq )
```

- 3) please make sure that parameter index in  
**aEncoderCommandSet** and  
**aEncoderCommandName**

**for example**

**aEncoderCommandSet[6]**  
**aEncoderCommandName[6]**  
 are both for layer 0's picture width

```
runParseCaseInfo()
{
    local CaseData=$@
    aEncoderCommandValue=(`echo $CaseData | awk 'BEGIN {FS="[ ,\r\n]"}{print $1}'`)

    let "PicW0 = ${aEncoderCommandValue[6]}"
    let "PicW1 = ${aEncoderCommandValue[8]}"
    let "PicW2 = ${aEncoderCommandValue[10]}"
    let "PicW3 = ${aEncoderCommandValue[12]}"
    let "PicH0 = ${aEncoderCommandValue[7]}"
    let "PicH1 = ${aEncoderCommandValue[9]}"
    let "PicH2 = ${aEncoderCommandValue[11]}"
    let "PicH3 = ${aEncoderCommandValue[13]}"
    let "SpatailLayerNum = ${aEncoderCommandValue[2]}"
    let "RCMode      = ${aEncoderCommandValue[22]}"
    let "MultiThreadFlag = ${aEncoderCommandValue[38]}"
}
```

- Step 4.  
 Modify script: **run\_TestAssignedCases.sh**

Update headline info for new parameters

```
HeadLine1="TestTime, EncoderFlag, DecoderFlag, FPS, BitStreamSHA1, InputYUVSHA1,\n        -utype, -frms, -numl, -numtl, -sw, -sh,\n        -dw 0, -dh 0, -dw 1, -dh 1, -dw 2, -dh 2, -dw 3, -dh 3,\n        -frout 0, -frout 1, -frout 2, -frout 3,\n        -lqp 0, -lqp 1, -lqp 2, -lqp 3,\n        -rc, -fs, -tarb, -ltarb 0, -ltarb 1, -ltarb 2, -ltarb 3,\n        -lmaxb 0, -lmaxb 1, -lmaxb 2, -lmaxb 3,\n        -slcmd 0, -slcnum 0, -slcmd 1, -slcnum 1,\n        -slcmd 2, -slcnum 2, -slcmd 3, -slcnum 3,\n        -nalsize,\n        -iper, -thread, -loadbalancing, -ltr, -db, -denois,\n        -scene, -bgd , -aq, Command"

HeadLine2="BitStreamSHA1, InputYUVSHA1,\n        -utype, -frms, -numl, -numtl, -sw, -sh,\n        -dw 0, -dh 0, -dw 1,-dh 1,-dw 2, -dh 2, -dw 3, -dh 3,\n        -frout 0, -frout 1, -frout 2, -frout 3,\n        -lqp 0, -lqp 1, -lqp 2, -lqp 3,\n        -rc, -fs, -tarb, -ltarb 0, -ltarb 1, -ltarb 2, -ltarb 3,\n        -lmaxb 0, -lmaxb 1, -lmaxb 2, -lmaxb 3,\n        -slcmd 0, -slcnum 0, -slcmd 1, -slcnum 1,\n        -slcmd 2, -slcnum 2, -slcmd 3, -slcnum 3,\n        -nalsize,\n        -iper, -thread, -loadbalancing, -ltr, -db, -denois,\n        -scene , bgd , -aq "

echo ${HeadLine1}>${AssignedCasesPassStatusFile}
echo ${HeadLine1}>${UnPassedCasesFile}
echo ${HeadLine2}>${AssignedCasesSHATableFile}
```

## 2.5 Test data

### 2.5.1 Test data for one case during test

When start to run test for one test set, script will go to test space,

⊕ TestSpace=./AllTestData/\${TestYUV}

⊕ And all temp files will be output to:

    \${TestSpace}/\${TempDataPath},  
    which empDataPath=" TempData"

⊕ And all temp files list below

```
CheckLogFile="${TempDataPath}/CaseCheck.log";
EncoderLog="${TempDataPath}/encoder.log"
RecYUVFile0="${TempDataPath}/${TestYUVName}_rec_0.yuv";
RecYUVFile1="${TempDataPath}/${TestYUVName}_rec_1.yuv"
RecYUVFile2="${TempDataPath}/${TestYUVName}_rec_2.yuv";
RecYUVFile3="${TempDataPath}/${TestYUVName}_rec_3.yuv"
RecCropYUV0="${TempDataPath}/${TestYUVName}_rec_0_cropped.yuv";
RecCropYUV1="${TempDataPath}/${TestYUVName}_rec_1_cropped.yuv"
RecCropYUV2="${TempDataPath}/${TestYUVName}_rec_2_cropped.yuv";
RecCropYUV3="${TempDataPath}/${TestYUVName}_rec_3_cropped.yuv"
```

For more detail, please refer to script

*run\_TestAssignedCases.sh*

*run\_TestOneCase.sh*

## 2.5.2 Test data for one test cases set

### 1. One test cases set is sub-set of all test cases for one YUV.

For example, for desktop\_dialog\_1920x1080\_i420.yuv

- + In case\_SCC.cfg, overall test cases is num 10368

- + In case\_Jenkins\_SCC\_TestSet0.cfg, test case num is 2592

When run below command in local test machine:

./run\_Main.sh LocalTest case\_Jenkins\_SCC\_TestSet0.cfg

only sub-set of 2592 cases of all 10368 cases.

### 2. Test data files for one test set is under ResultPath and IssueDataPath,

- + TestSpace=./AllTestData/\${TestYUV}
- + ResultPath=\${TestSpace}/result
- + IssueDataPath=\${TestSpace}/issue

For more detail, please refer to script

*run\_TestAssignedCases.sh*

Below is part of script for test data path setting in *run\_TestAssignedCases.sh*

```
AssignedCasesPassStatusFile="${ResultPath}/${TestYUVName}_AllCasesOutput_SubCasesIndex_${SubCaseIndex}.csv"
UnPassedCasesFile="${ResultPath}/${TestYUVName}_UnpassedCasesOutput_SubCasesIndex_${SubCaseIndex}.csv"
AssignedCasesSHATableFile="${ResultPath}/${TestYUVName}_AllCases_SHA1_Table_SubCasesIndex_${SubCaseIndex}.csv"
CaseSummaryFile="${ResultPath}/${TestYUVName}_SubCasesIndex_${SubCaseIndex}.Summary.log"
AssignedCasesConsoleLogFile="${ResultPath}/${TestYUVName}_AssignedCases_SubCaseIndex_${SubCaseIndex}_0.TestLog"
```

Below is test result files for CiscoVT2people\_320x192\_12fps.yuv

```
ls -l AllTestData/CiscoVT2people_320x192_12fps.yuv/result/
- 29 13:47 CiscoVT2people_320x192_12fps.yuv.passFlag
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCasesOutput_SubCasesIndex_AllCases.csv
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table_SubCasesIndex_AllCases.csv
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AssignedCases_SubCaseIndex_AllCases_0.TestLog
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_SubCasesIndex_AllCases.Summary.log
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput_SubCasesIndex_AllCases.csv
[]

    For subcase index,
        + SGE test mode: index = 0, 1, 2, ...
        + Local test mode: index = AllCases
    For more detail, please refer to run_CasesPartition.sh
```

### 3. For all sub test cases console output, you can refer to

AssignedCasesConsoleLogFile

Below is test console output for CiscoVT2people\_320x192\_12fps.yuv

For each cases, there is detail console output log include:

- + Test cases detail parameters
- + Encoder log, include encoder command line, encoder output
- + Encoder reconstruction YUV's check
- + JSVM/JM check log
- + Wlsdecoder check log
- + Final check summary info

```

*****case index is 0*****
*****call bash file is ./run_TestOneCase.sh
*****input parameters are:
./run_TestOneCase.sh 0, 32, 1, 1, 320, 192, 320,192,0,0,0,0,0, 12, 12,12
, 0, 0, 0, 1, 0, 1, 1, 0, 1
*****Encoded command line is:
./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer
-dw 0 320 -dh 0 192 -dw 1 0 -dh 1 0 -dw 2 0 -dh 2 0 -dw 3 0 -dh 3 0 -frou
t 0 12 -1
-fs 1 -tarb 240.00 -ltarb 240.00 -ltarb 1 0 -ltarb 2 0 -ltarb 3 0 -lmaxb 0 2
un 1 0 -slcmd 2 0 -slcnum 2 0 -slcnum 3 0 -nalsize 0 -iper 0 -thread 1
coVT2people_320x192_12fps.yuv_SubCaseIndex_AllCases_CaseIndex_0_openh264.264 -org
192_12fps.yuv/CiscoVT2people_320x192_12fps.yuv -drec 0 TempData/CiscoVT2people_320
_1.yuv -drec 2 TempData/CiscoVT2people_320x192_12fps.yuv_rec_2.yuv -drec 3 TempData
Width: 320
Height: 192
Frames: 9
encode time: 0.060529 sec
FPS: 148.689058 fps

*****call bash file is ./run_CheckBasicCheck.sh
*****input parameters are:
./run_CheckBasicCheck.sh 0 1 -1
*****-----Basic Check-----
-----1. Basic Check--Encoded Failed Check
-----2. Basic Check--RecYUV Check
-----3. Basic Check--Crop RecYUV for JSVM comparison
*****call bash file is ./run_CropYUV.sh
*****input parameters are:
./run_CropYUV.sh TempData/CiscoVT2people_320x192_12fps.yuv_rec_0.yuv TempData
*****YUV resolution is multiple of 16, no need to crop
-----4. Basic Check--Encoded Number Check
RecYUV size: 829440
InputYUV size: 829440
basic check passed!
1.encoded failed check passed!
2.cropped YUV check passed!
3.encoded number check passed!

*****call bash file is ./run_CheckByJSVMD
*****input parameters are:
./run_CheckByJSVMD.sh TempData/CiscoVT2people_320x192_12fps.yuv_SubC
Sat Apr 29 13:47:04 CST 2017
*****-----JSVM Check-----
-----1. JSVM Check--extract bit stream
*****call bash file is ./run_ExtractLayerBitStream.sh
*****input parameters are:
./run_ExtractLayerBitStream.sh 1 TempData/CiscoVT2people_320x192_12fps.yuv
2_12fps.yuv_SubCaseIndex_AllCases_CaseIndex_0_openh264.264 TempData/BitStream_Laye
*****bit stream extraction succeed
-----2. JSVM Check--JSVM Decode Check
-----3. JSVM Check--WelsDecoder Decode Check
H264 source file name: TempData/CiscoVT2people_320x192_12fps.yuv_SubCaseIndex_AllC
Sequence output file name: TempData/Dec_WelsDec_0.yuv..
-----iWidth: 320
height: 192
Frames: 9
decode time: 0.003610 sec
FPS: 2493.074792 fps
-----4. Generate SHA1
-----5. JSVM Check--RecYUV-JSVMDecYUV-WelsDecYUV Comparison
-----6. JSVM Check--Check Result

WelsDecodedFailedFlag 0
FinalCheckFlag 0
RecJSVMFlag 0
WelsDecJSVMFlag 0
SpatialLayerNum 1

Passed!:RecYUV--JSVMDecYUV WelsDecYUV--JSVMDecYUV

Sat Apr 29 13:47:04 CST 2017
-----parse and Cat Check Log file-----
EncoderPassedNum: 1
EncoderUnPassedNum: 0
DecoderPassedNum: 1
DecoderUpPassedNum: 0
DecoderUnCheckNum: 0
EncoderCheckResult: 0-Encoder passed!
DecoderCheckResult: 0-Decoder passed!

```

### 2.5.3 How to reproduce failed case

#### 1. Reproduce based on console output log

As mentioned in #3, there are console output log for each case, you can find out the root cause for failed cases, and run that failed case step by step based on log

#### 2. Reproduce based on csv file

Below is test result files for CiscoVT2people\_320x192\_12fps.yuv

Scv file: CiscoVT2people\_320x192\_12fps.yuv\_AllCasesOutput\_SubCasesIndex\_AllCases.csv

Include all test cases status and encoder command line.

You can run that cases with:

- ✚ encoder command
- ✚ using JSVM/JM to decode bit stream
- ✚ check decoded YUV which decoded by JSVM/JM/Welsdecoder
- ✚ validate bit stream and YUVs

```
ls -l AllTestData/CiscoVT2people_320x192_12fps.yuv/result/
```

```
- 29 13:47 CiscoVT2people_320x192_12fps.yuv.passFlag
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCasesOutput_SubCasesIndex_AllCases.csv
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table_SubCasesIndex_AllCases.csv
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AssignedCases_SubCaseIndex_AllCases_0.TestLog
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_SubCasesIndex_AllCases.Summary.log
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput_SubCasesIndex_AllCases.csv
```

BB	BC	BD	BE	BF	BG	BH	BI	BJ	BK	BL	I
-denois	-scene	-bgd	-aq	Command							
1	1	0	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							
1	1	1	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							
1	1	0	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							
1	1	1	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							
1	1	0	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							
1	1	1	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							
1	1	0	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							
1	1	1	1	./h264enc welsenc.cfg -lconfig 0 layer0.cfg -lconfig 1 layer1.cfg -lconfig 2 layer2.cfg -lconfig 3 laye							

## 2.5.4 Test data for all YUVs

During running test cases and after completed all test cases for one YUVs, test result files are in ./FinalResult directory.

### 1. Below is example for only one YUV in test

- ✚ test YUV is CiscoVT2people\_320x192\_12fps.yuv
- ✚ test set num is 1

```
-- -- -- -- --  
ls -l FinalResult/  
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCasesOutput_SubCasesIndex_AllCases.csv  
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table_SubCasesIndex_AllCases.csv  
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput_SubCasesIndex_AllCases.csv  
- 29 13:47 TestReport_CiscoVT2people_320x192_12fps.yuv_SubCasesIndex_AllCases.report.log  
[]
```

if there are 4 set for CiscoVT2people\_320x192\_12fps.yuv,  
the result file may looks like:

```
CiscoVT2people_320x192_12fps.yuv_AllCasesOutput_SubCasesIndex_0.csv  
CiscoVT2people_320x192_12fps.yuv_AllCasesOutput_SubCasesIndex_1.csv  
CiscoVT2people_320x192_12fps.yuv_AllCasesOutput_SubCasesIndex_2.csv  
CiscoVT2people_320x192_12fps.yuv_AllCasesOutput_SubCasesIndex_3.csv  
  
CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table_SubCasesIndex_0.csv  
CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table_SubCasesIndex_1.csv  
CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table_SubCasesIndex_2.csv  
CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table_SubCasesIndex_3.csv  
  
CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput_SubCasesIndex_0.csv  
CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput_SubCasesIndex_1.csv  
CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput_SubCasesIndex_2.csv  
CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput_SubCasesIndex_3.csv  
  
TestReport_CiscoVT2people_320x192_12fps.yuv_SubCasesIndex_0.report.log  
TestReport_CiscoVT2people_320x192_12fps.yuv_SubCasesIndex_1.report.log  
TestReport_CiscoVT2people_320x192_12fps.yuv_SubCasesIndex_2.report.log  
TestReport_CiscoVT2people_320x192_12fps.yuv_SubCasesIndex_3.report.log
```

## 2. Below is the final test result setting in scripts

*run\_Main.sh*

→*runMain()*

```
runMain()
{
    runCheck

    #dir translation
    AllTestDataFolder="AllTestData"
    CodecFolder="Codec"
    ScriptFolder="Scripts"
    SHA1TableFolder="SHA1Table"
    ConfigureFolder="CaseConfigure"
    FinalResultDir="FinalResult"
    AllJobsCompletedFlagFile="AllSGEJobsCompleted.flag"
    AllTestResultPassFlag="AllCasesPass.flag"
```

*run\_Main.sh*

→*runMain()*

```
echo -e "\033[32m ****\n"
echo -e "\033[32m   testing all cases for all test sequences.....\n"
echo -e "\033[32m ****\n"
./run_TestAllSequencesAllCasesTest.sh ${TestType} ${AllTestDataFolder} ${FinalResultDir} \
AllTestFlag=$?
```

*run\_AllTestSequencesAllCasesTest.sh*

→*runLocalTest*

```
cd ${SubFolder}
CasesFile=${TestYUV}_AllCase.csv
echo ""
echo "test YUV is ${TestYUV}"
echo ""
./run_TestOneYUVWithAssignedCases.sh ${TestType} ${TestYUV} ${FinalResultDir} \
${ConfigureFile} AllCases ${CasesFile}

let "AllSequencesAllCassesPassedFlag = $?"
```

*run\_TestOneYUVWithAssignedCases.sh*

→*runGlobalVariableInitial*

```
runGlobalVariableInitial()
{
    HostName=`hostname`
    TestReport="${FinalResultDir}/TestReport_${TestYUVName}_SubCasesIndex_${SubCaseIndex}.report.log"
    TestSummaryFileName="${TestYUVName}_SubCasesIndex_${SubCaseIndex}.Summary.log"
    InputYUVCheck="InputYUVCheck.log"
    YUVDeleteLog="DeletedYUVList.log"
    ConfigureFile='echo ${ConfigureFile} | awk 'BEGIN {FS="/" } {print $NF}''
    LocalWorkingDir=""
    TestYUVFullPath=""
    CurrentDir=`pwd`
    TestResult=""
```

## 2.6 Test report

After all test cases for all YUVs have been completed, final test result and report for all YUVs will be generated and create under directory  
./FinalTestReport

### 1. Below is example for only one YUV in test,

test YUV is CiscoVT2people\_320x192\_12fps.yuv  
ls -l FinalTestReport/

```
- 29 13:47 AllTestResultCombineConsole.txt
- 29 13:47 AllTestYUVsAllSlavesDetailTestReport.txt
- 29 13:47 AllTestYUVsSummary.txt
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCasesAllSlaves.Summary.log
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCasesOutput.csv
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_AllCases_SHA1_Table.csv
- 29 13:47 CiscoVT2people_320x192_12fps.yuv_UnpassedCasesOutput.csv
- 29 13:47 TestReport_CiscoVT2people_320x192_12fps.yuv.log
```

output of TestReport\_CiscoVT2people\_320x192\_12fps.yuv.log

```
*****
*      Test report of all cases for YUV CiscoVT2people_320x192_12fps.yuv
*****
All Cases passed the test!
Succeed!
total case Num      is : 8
EncoderPassedNum    is : 8
EncoderUnPassedNum  is : 0
DecoderPassedNum    is : 8
DecoderUpPassedNum  is : 0
DecoderUnCheckNum   is : 0
*****
```

output of AllTestYUVsAllSlavesDetailTestReport.txt

```
[HUASHI-M-400W:ConformanceTest huashi$ cat FinalTestReport/AllTestYUVsAllSlavesDetailTestReport.txt
*****
Test report for YUV CiscoVT2people_320x192_12fps.yuv
*****
test host          is: HUASHI-M-400W
test type          is: LocalTest
test directory     is: /Users/huashi/project/Openh264/ConformanceTest/AllTestData/CiscoVT2people_320x192_12fps.yuv
AssignedCasesFile  is: CiscoVT2people_320x192_12fps.yuv_AllCase.csv
test YUV full path is: /Users/huashi/project/Openh264/YUV/CiscoVT2people_320x192_12fps.yuv
*****
Sub-Case Index is: AllCases
Host name         is: HUASHI-M-400W
SGE job ID        is:
SGE job name       is:
*****
@runCheckInputYUV,TestYUVFullPath is /Users/huashi/project/Openh264/YUV/CiscoVT2people_320x192_12fps.yuv
*****
Test summary for CiscoVT2people_320x192_12fps.yuv
*****
TestStartTime      is: Sat Apr 29 13:47:04 CST 2017
TestEndTime        is: Sat Apr 29 13:47:07 CST 2017
*****
total case Num      is : 8
EncoderPassedNum    is : 8
EncoderUnPassedNum  is : 0
DecoderPassedNum    is : 8
DecoderUpPassedNum  is : 0
DecoderUnCheckNum   is : 0
*****
--issue bitstream can be found in /Users/huashi/project/Openh264/ConformanceTest/AllTestData/CiscoVT2people_320x192_12fps.yuv/issue
--detail result can be found in /Users/huashi/project/Openh264/ConformanceTest/AllTestData/CiscoVT2people_320x192_12fps.yuv/result
*****
Succeed!
All Cases passed the test!
```

2. Below is the final test report directory setting in scripts

*run\_GetAllTestResult.sh*  
→*runMain()*

```
runMain()
{
    CurrentDir=`pwd`
    #get full path info
    FinalResultDir=${CurrentDir}/FinalResult
    SHA1TableDir=${CurrentDir}/SHA1Table
    FinalTestReportDir=${CurrentDir}/FinalTestReport
    #check input parameters
    runCheck

    #Summary report for all test sequences
    AllTestSummary="${FinalTestReportDir}/AllTestYUVsSummary.txt"
    AllTestResultCombineConsole="${FinalTestReportDir}/AllTestResultCombineConsole.txt"
    #Detail report file for all test sequences under all slaves test report
    AllYUVAllSlavesTestReport="${FinalTestReportDir}/AllTestYUVsAllSlavesDetailTestReport.txt"
    let "AllTestFlag=0"
    declare -a aTestYUVList
```

*run\_GetAllTestResult.sh*  
→*runGetAllYUVTestResult*

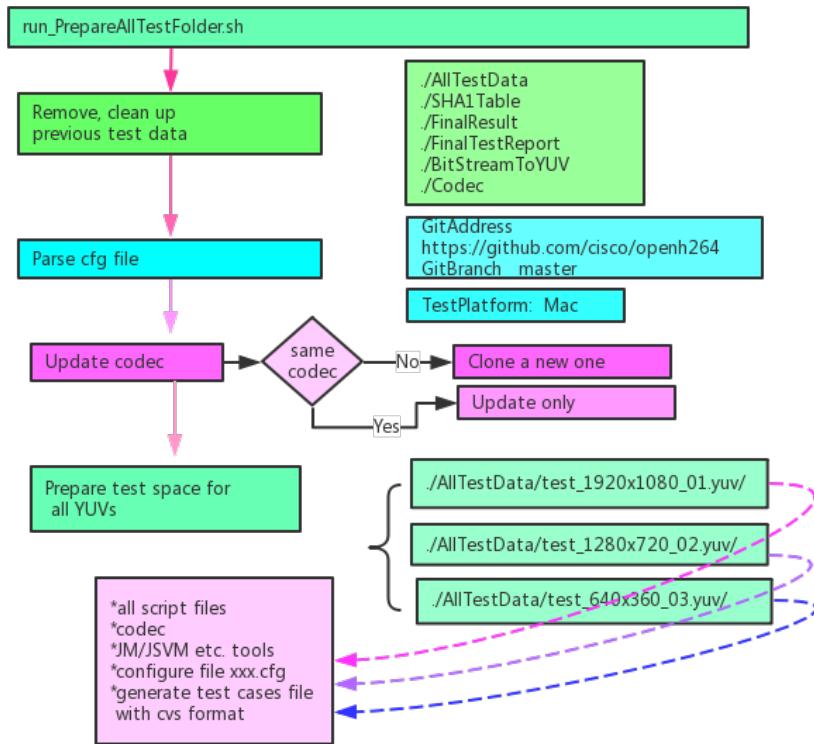
```
runGetAllYUVTestResult()
{
    echo "">${AllTestSummary}
    echo "">${AllYUVAllSlavesTestReport}
    echo "YUV list based cfg file ${ConfigureFile} is:"
    echo " ${aTestYUVList[@]}"
    for TestYUV in ${aTestYUVList[@]}
    do
        # combine sub-cases files into single all cases file
        echo ""
        echo "combining sub-set cases files into single all cases file..."
        echo ""
        DetailSummaryFile="${FinalTestReportDir}/${TestYUV}_AllCasesAllSlaves.Summary.log"
        SummaryFile="${FinalTestReportDir}/TestReport_${TestYUV}.log"
        SHA1TableFile="${FinalTestReportDir}/${TestYUV}_AllCases_SHA1_Table.csv"
        ./Scripts/run_SubCasesToAllCasesCombination.sh ${FinalResultDir} ${TestYUV} 0
        ./Scripts/run_SubCasesToAllCasesCombination.sh ${FinalResultDir} ${TestYUV} 1
        ./Scripts/run_SubCasesToAllCasesCombination.sh ${FinalResultDir} ${TestYUV} 2
        ./Scripts/run_SubCasesToAllCasesCombination.sh ${FinalResultDir} ${TestYUV} 3
        ./Scripts/run_SubCasesToAllCasesSummary.sh ${TestYUV} ${DetailSummaryFile} ${SummaryFile}

        if [ ! $? -eq 0 ]
        then
            let "AllTestFlag=1"
```

## 2.7 Basic flow chart for test preparation

### 2.7.1 basic flow chart

More detail, please refer to script file  
*run\_PrepAllTestFolder.sh*



### 2.7.2 Example

#### 1. Below is example after updating codec

all codec and test tools will be copied to  
./Codec folder

```
huashi$ ls -l Codec
936 May  3 13:39 AboutTools.txt
55805 May  3 13:39 DownConvertStatic
827539 May  3 13:39 JMDecoder
1026399 May  3 13:39 JSVMDecoder
106044 May  3 13:39 extractor.a
43199 May  3 13:39 extractor.app
66647 May  3 13:39 extractor.so
439676 May  3 13:42 h264dec
853448 May  3 13:42 h264enc
2185 May   3 13:42 layer0.cfg
2185 May   3 13:42 layer1.cfg
2185 May   3 13:42 layer2.cfg
2185 May   3 13:42 layer3.cfg
4444 May   3 13:42 welsenc.cfg
```

## 2. Below is example for removing previous test data and update codec

```
call bash file is ./run_PrepareAllTestData.sh
input parameters is:
./run_PrepareAllTestData.sh LocalTest CaseConfigure/case_SVC.cfg
*****
***** Removing previous test data *****
***** deleted folder is: AllTestData
***** deleted folder is: SHA1Table
***** deleted folder is: FinalResult
***** deleted folder is: FinalTestReport
***** deleted folder is: BitStreamToYUV
***** deleted folder is: Codec
***** deleted file is : /Users/huashi/project/Openh264/ConformanceTest/BitStreamToYUV.log
***** deleted file is : /Users/huashi/project/Openh264/ConformanceTest/CiscoVT2people_320x1
***** deleted file is : /Users/huashi/project/Openh264/ConformanceTest/CodecBuildInfo.log
***** deleted file is : /Users/huashi/project/Openh264/ConformanceTest/CodecReposInfo.log
***** deleted file is : /Users/huashi/project/Openh264/ConformanceTest/ReposCheckout.log
***** deleted file is : /Users/huashi/project/Openh264/ConformanceTest/AllCasesPass.flag
*****
***** Repository is https://github.com/cisco/openh264
***** Branch is master
***** SGEJobSubCasesNum is 1000
***** SGEJobSubCasesNum is 1000
*****
***** updating test codec *****
***** Test platform is Linux; copy JM/J SVM etc. tools to codec
***** uname: illegal option --
***** usage: uname [-amprsv]
*****
call bash file is ./run_CheckoutRepos.sh
input parameters is:
./run_CheckoutRepos.sh https://github.com/cisco/openh264 master Source fast
*****
Source folder Source does not exist!
now change ReposUpdateOption to clone, which will clone a new repos to Source
*****
ReposUpdateOption is: clone
repos addr is: https://github.com/cisco/openh264
branch is: master
update src dir is: Source
*****
clone a new repos
```

## 3. Below is example after preparing all test space for all YUVs

```
*****
Test space preparation succeed
All test data, please refer to: AllTestData
*****
HUASHI-M-400W:ConformanceTest huashi$ ls -l AllTestData/
total 0
drwxr-xr-x 63 huashi staff 2142 May  3 13:45 CiscoVT_2people_160x96_6.25fps.yuv
drwxr-xr-x 63 huashi staff 2142 May  3 14:06 Jiessie_James_talking_1280x720_30.yuv
drwxr-xr-x 63 huashi staff 2142 May  3 13:52 MSHD_320x192_12fps.yuv
drwxr-xr-x 63 huashi staff 2142 May  3 13:59 candyHF2_640x480.yuv
```

4. Below is example after preparing all test space for all YUVs

Take Jiessie\_James\_talking\_1280x720\_30.yuv for example,  
Test space is:

AllTestData/Jiessie\_James\_talking\_1280x720\_30.yuv/

And files before run all test cases include:

- + Encoder configure file welsenc.cfg etc.
- + Codec app, JM app etc
- + All test script files
- + Csv format test cases file

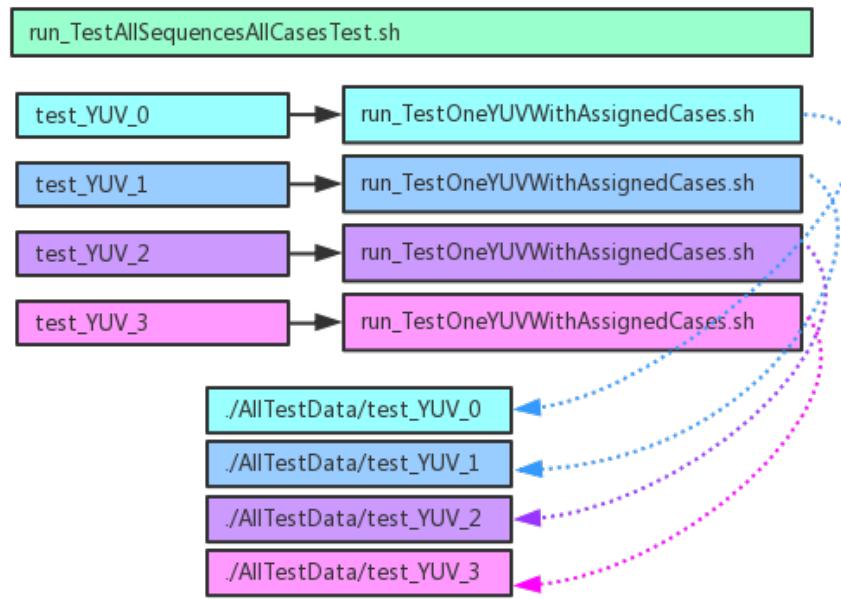
```
: huashi$ ls -l AllTestData/Jiessie_James_talking_1280x720_30.yuv/
936 May  3 13:59 AboutTools.txt
55805 May  3 13:59 DownConvertStatic
827539 May  3 13:59 JMDcoder
1026399 May  3 13:59 JSVMDecoder
15641361 May  3 14:06 Jiessie_James_talking_1280x720_30.yuv_AllCase.csv
1028 May  3 13:59 SGE.cfg
954 May  3 13:59 SGEMode.sge
7625 May  3 13:59 case_SVC.cfg
106044 May  3 13:59 extractor.a
43199 May  3 13:59 extractor.app
66647 May  3 13:59 extractor.so
439676 May  3 13:59 h264dec
853448 May  3 13:59 h264enc
2185 May  3 13:59 layer0.cfg
2185 May  3 13:59 layer1.cfg
2185 May  3 13:59 layer2.cfg
2185 May  3 13:59 layer3.cfg
3663 May  3 13:59 run_BitStreamToYUV.sh
3597 May  3 13:59 run_CasesPartition.sh
5654 May  3 13:59 run_CheckBasicCheck.sh
8015 May  3 13:59 run_CheckByJSVMDecoder.sh
5533 May  3 13:59 run_CopyFilesFromSGE.sh
3088 May  3 13:59 run_CropYUV.sh
1747 May  3 13:59 run_ExtractLayerBitStream.sh
19609 May  3 13:59 run_GenerateCase.sh
3760 May  3 13:59 run_GenerateSGEJobFile.sh
1398 May  3 13:59 run_GetListOfFileSize.sh
2739 May  3 13:59 run_GetSGEFilePathByJobID.sh
5476 May  3 13:59 run_GetSpatialLayerBitRateSet.sh
1173 May  3 13:59 run_GetSpatialLayerNum.sh
3478 May  3 13:59 run_GetSpatialLayerResolutionInfo.sh
4172 May  3 13:59 run_GetSpectralCasesLogFromLogFile.sh
4562 May  3 13:59 run_GetTargetBitRate.sh
6547 May  3 13:59 run_GetTestYUVSet.sh
858 May  3 13:59 run_GetYUVList.sh
1377 May  3 13:59 run_GetYUVPath.sh
2960 May  3 13:59 run_ParseRunningSGEJobIDsAndStatus.sh
2144 May  3 13:59 run_ParseSGEHostsIP.sh
1468 May  3 13:59 run_ParseSGEHostsName.sh
2409 May  3 13:59 run_ParseSGEHostsTestDataDir.sh
1758 May  3 13:59 run_ParseSGEJobIDs.sh
1966 May  3 13:59 run_ParseSGEJobNames.sh
11957 May  3 13:59 run_ParseSGEJobPassStatus.sh
4206 May  3 13:59 run_ParseSGESlaveInfoForOneYUV.sh
1921 May  3 13:59 run_ParseYUVInfo.sh
8009 May  3 13:59 run_PrepareInputYUV.sh
```

## 2.8 Basic flow chart for testing all cases

More detail, please refer to script file

*run\_TestAllSequencesAllCasesTest.sh*

### 2.8.1 Test all cases for all YUVs



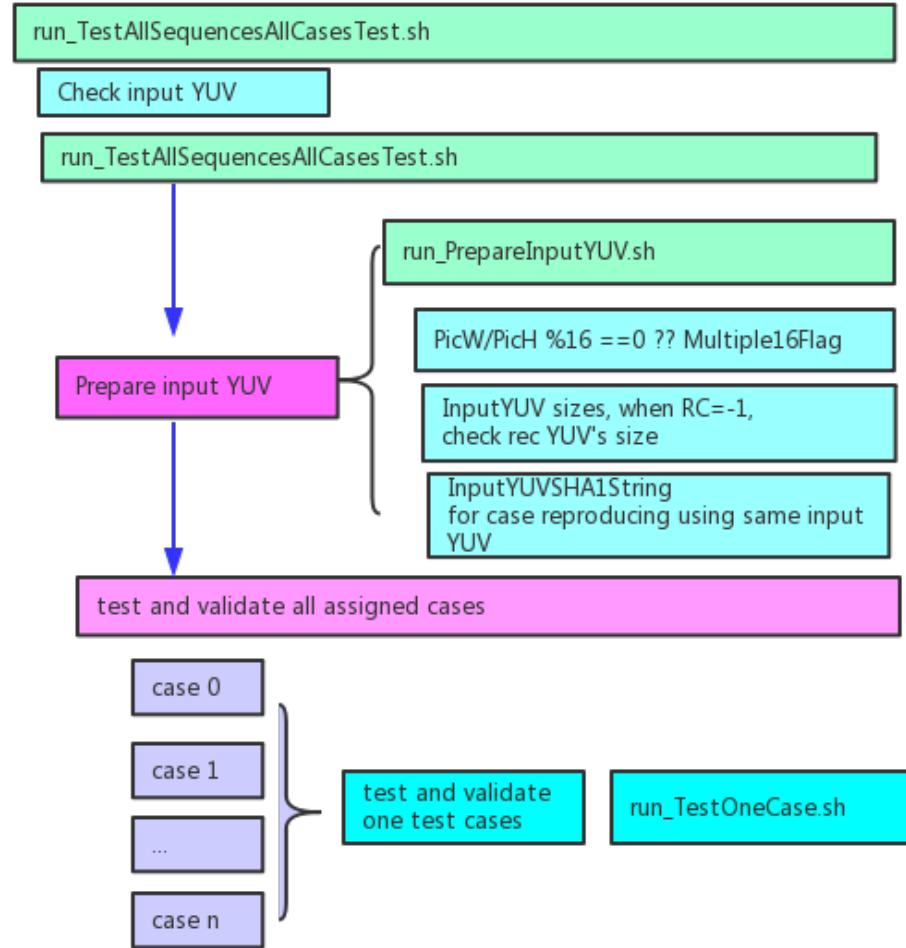
## 2.8.2 Test assigned cases within one test cases set for one YUV

More detail, please refer to script file

*run\_TestOneYUVWithAssignedCases.sh*

*run\_TestAssignedCases.sh*

*run\_PrepareInputYUV.sh*

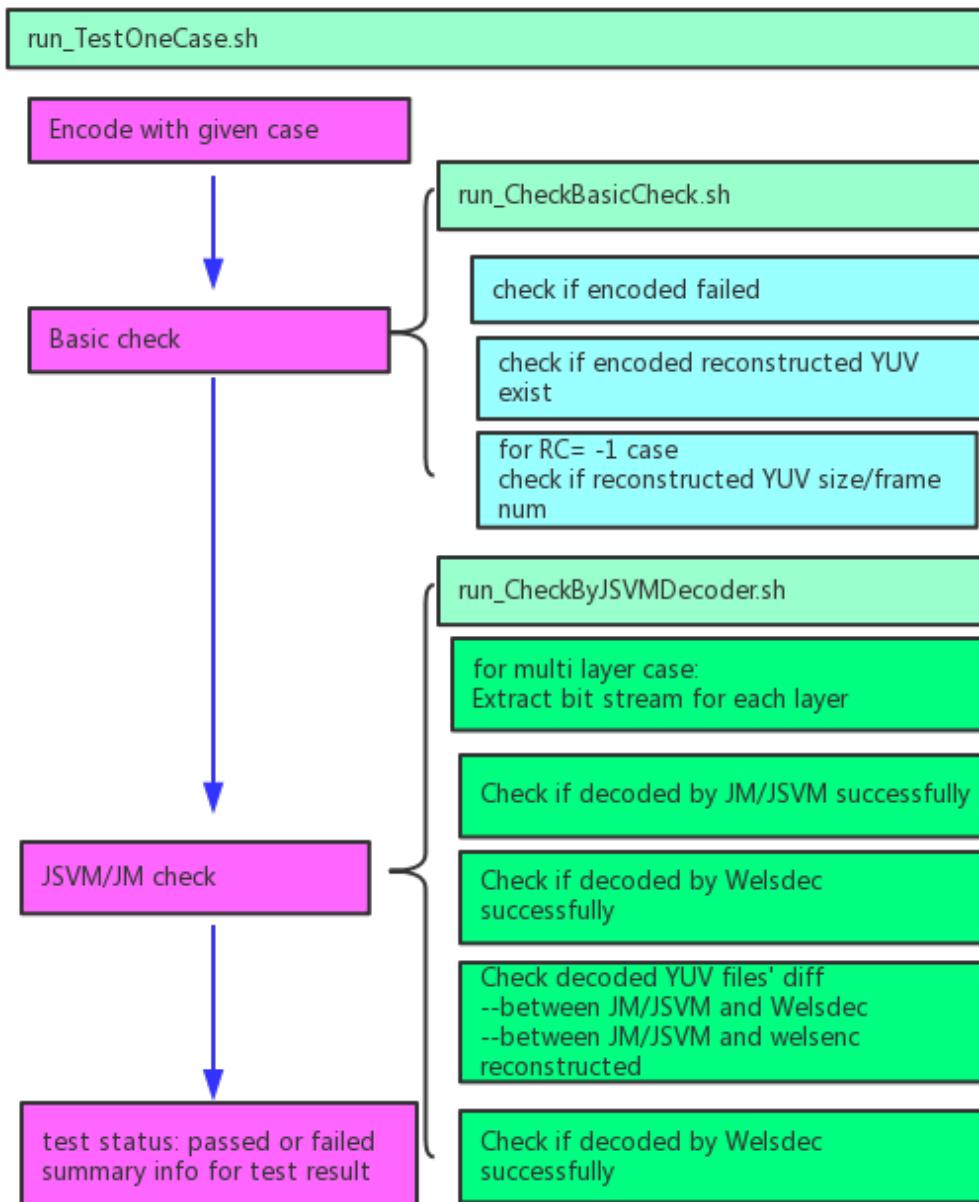


### 2.8.3 Test one case

More detail, please refer to script file

*run\_TestOneCase.sh*  
    *run\_CheckBasicCheck.sh*  
        → *run\_CropYUV.sh*

*run\_CheckByJSVMDcoder.sh*  
    → *run\_ExtractLayerBitStream.sh*

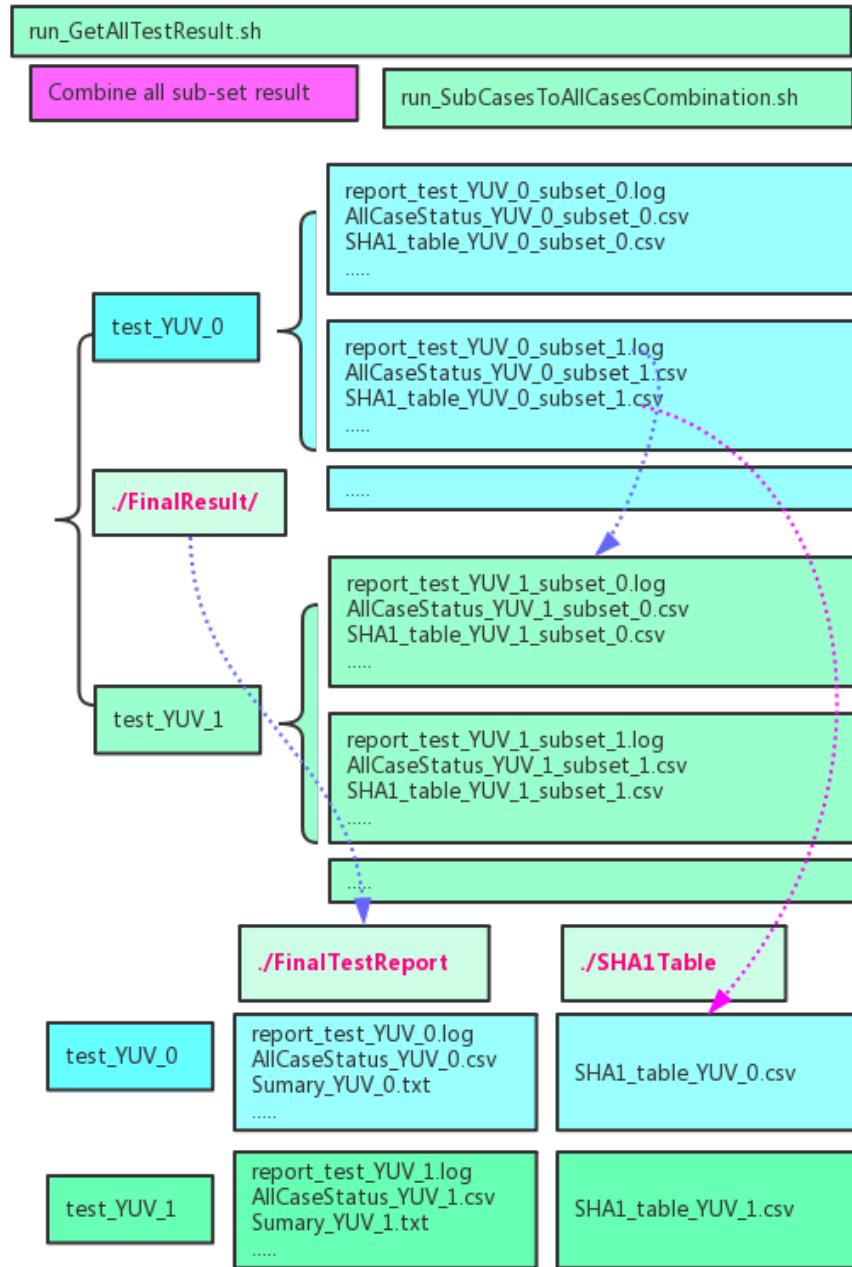


## 2.9 Basic flow chart for check final test result

More detail, please refer to script file

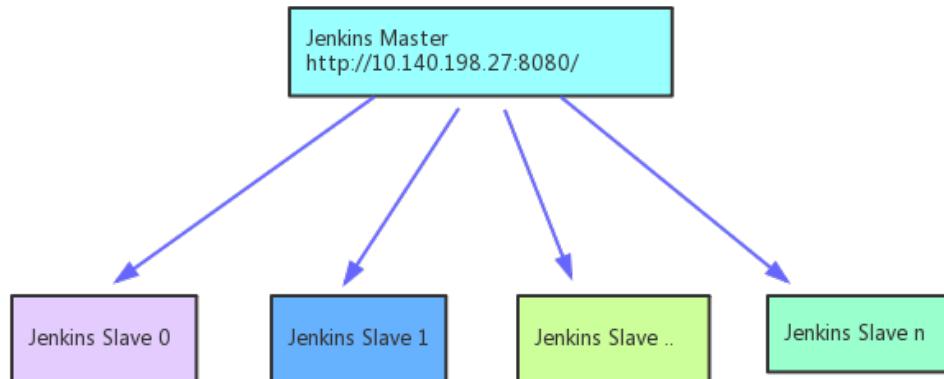
*run\_GetAllTestResult.sh*

*run\_SubCasesToAllCasesSummary.sh*



### 3 Jenkins based conformance test

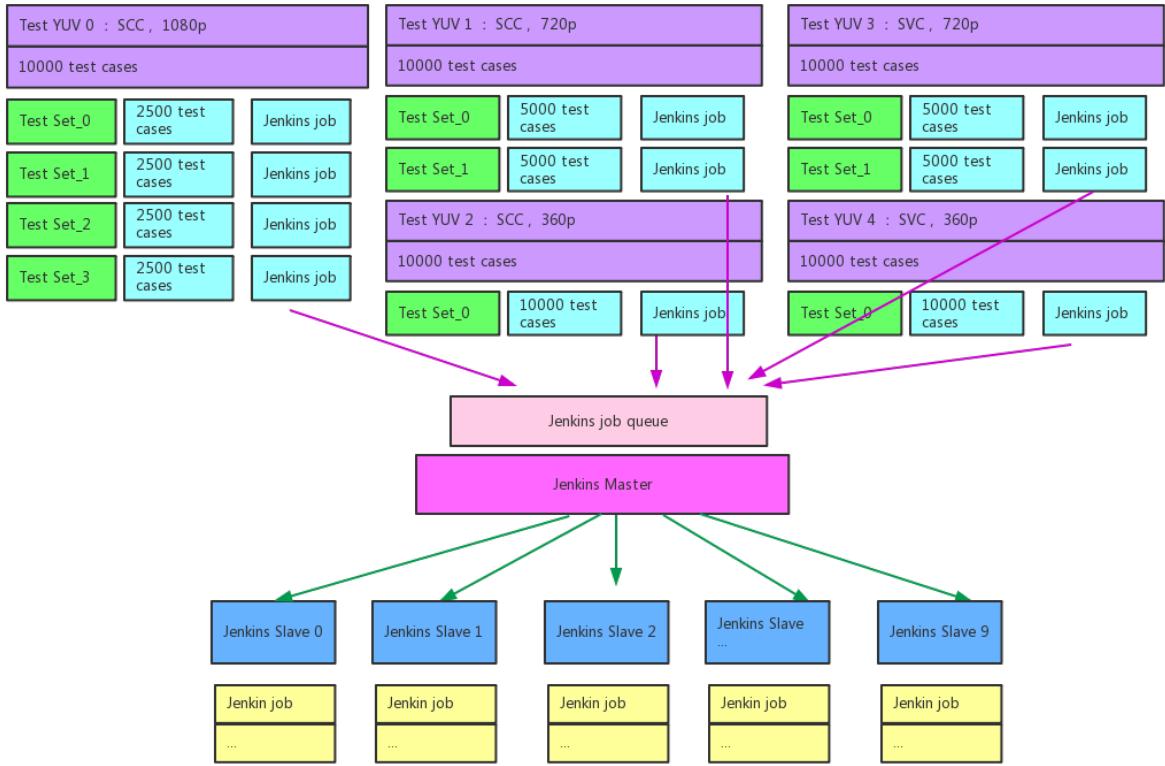
#### 3.1 Basic test architecture



#### Current Jenkins slaves for conformance test in HZ site



## 3.2 Test set and Jenkins slaves task assignment



### Test set for SCC/SVC:

in CaseConfigure/, there are 20 cfg files for SVC and SCC test case

```
case_Jenkins_SCC_TestSet0.cfg
case_Jenkins_SCC_TestSet1.cfg
case_Jenkins_SCC_TestSet2.cfg
case_Jenkins_SCC_TestSet3.cfg
case_Jenkins_SCC_TestSet4.cfg
case_Jenkins_SCC_TestSet5.cfg
case_Jenkins_SCC_TestSet6.cfg
case_Jenkins_SCC_TestSet7.cfg
case_Jenkins_SCC_TestSet8.cfg
case_Jenkins_SCC_TestSet9.cfg
```

```
case_Jenkins_SVC_TestSet0.cfg
case_Jenkins_SVC_TestSet1.cfg
case_Jenkins_SVC_TestSet2.cfg
case_Jenkins_SVC_TestSet3.cfg
case_Jenkins_SVC_TestSet4.cfg
case_Jenkins_SVC_TestSet5.cfg
case_Jenkins_SVC_TestSet6.cfg
case_Jenkins_SVC_TestSet7.cfg
case_Jenkins_SVC_TestSet8.cfg
case_Jenkins_SVC_TestSet9.cfg
```

For more detail about test set, please refer to:

[AboutJenkinsTestSet.txt](#)

### 3.3 Jenkins jobs

Jenkins job, please refer to:

<http://10.140.198.27:8080/view/ConformanceTest/job/OpenH264-Encoder-Conformance-Test/>

[http://10.140.198.27:8080/job/OpenH264\\_ConformanceTest\\_SCC\\_TestSet0/configure](http://10.140.198.27:8080/job/OpenH264_ConformanceTest_SCC_TestSet0/configure)

### 3.4 Test data and test report

For test result of each test set, you can refer to job artifact, which show as below:

#### Last Successful Artifacts

<a href="#"> AllTestResultCombineConsole.txt</a>	4.54 KB	<a href="#">view</a>
<a href="#"> AllTestYUVsAllSlavesDetailTestReport.txt</a>	2.83 KB	<a href="#">view</a>
<a href="#"> AllTestYUVsSummary.txt</a>	759 B	<a href="#">view</a>
<a href="#"> desktop_dialog_1920x1080_i420.yuv_AllCases_SHA1_Table.csv</a>	649.78 KB	<a href="#">view</a>
<a href="#"> desktop_dialog_1920x1080_i420.yuv_AllCasesAllSlaves.Summary.log</a>	2.83 KB	<a href="#">view</a>
<a href="#"> desktop_dialog_1920x1080_i420.yuv_AllCasesOutput.csv</a>	3.64 MB	<a href="#">view</a>
<a href="#"> desktop_dialog_1920x1080_i420.yuv_UnpassedCasesOutput.csv</a>	508 B	<a href="#">view</a>
<a href="#"> TestReport_desktop_dialog_1920x1080_i420.yuv.log</a>	758 B	<a href="#">view</a>

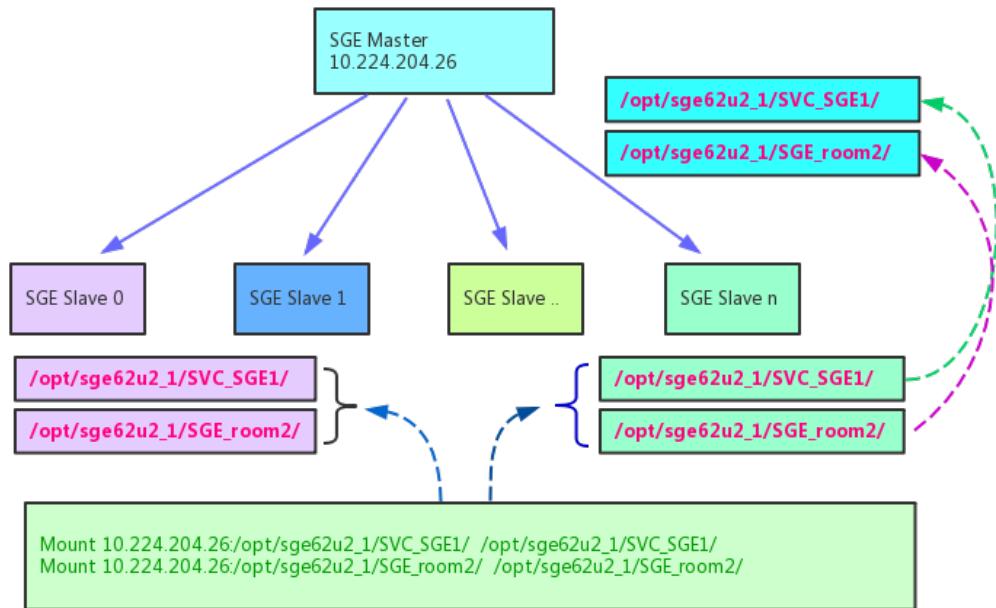
### 3.5 Failed cases reproduce and analysis

Please refer to 2.5.3 How to reproduce failed case

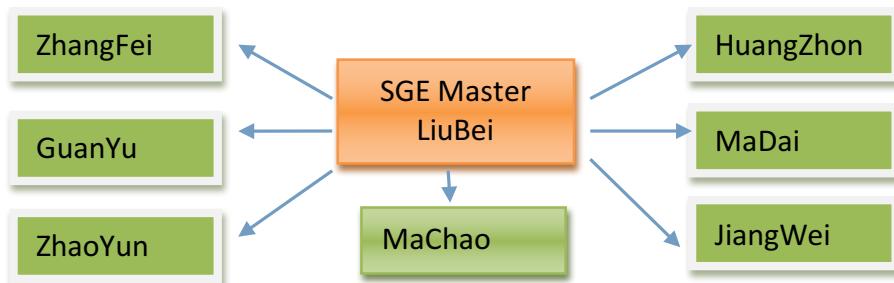
# 4 SGE based conformance test

## 4.1 Basic test architecture

For how to install and configure SGE system, please refer to  
Charpter SGE install and configuration

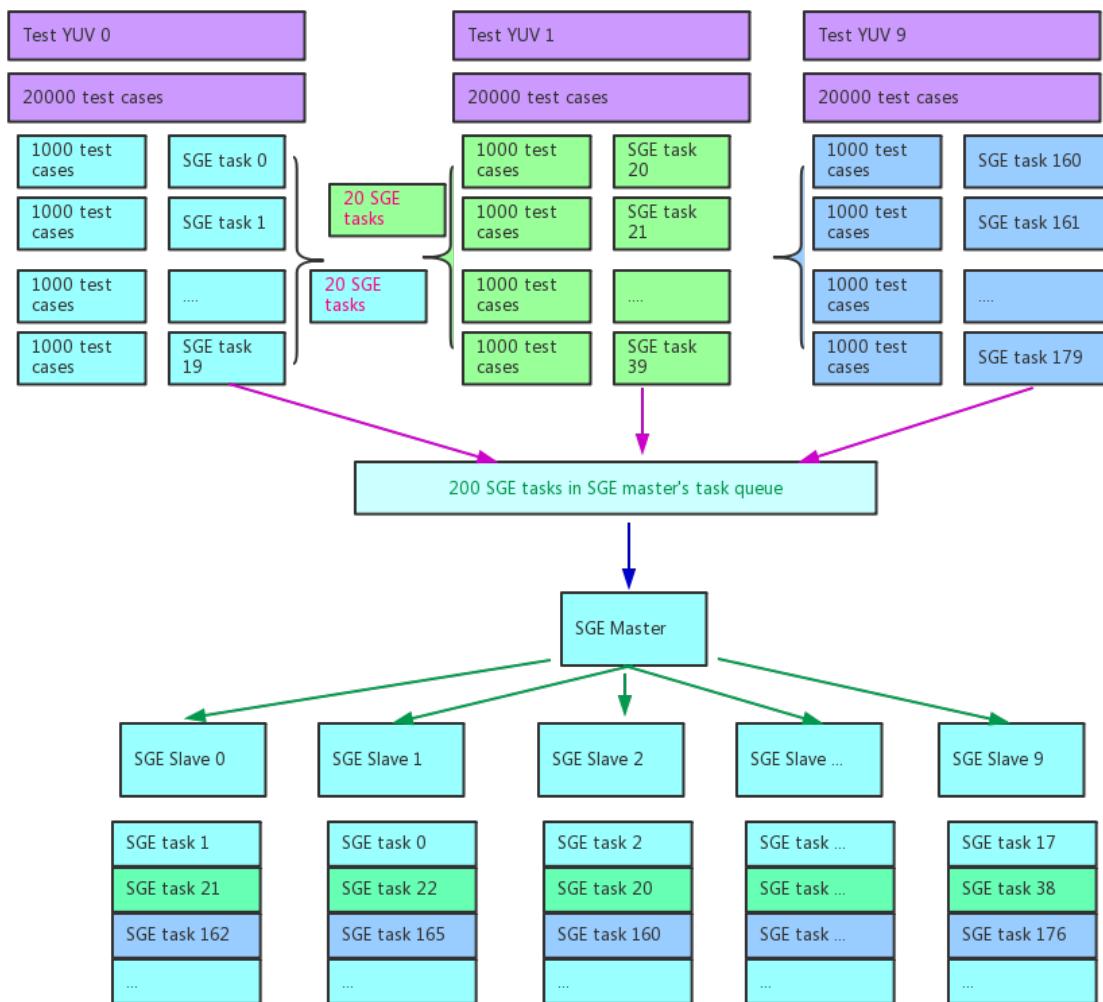
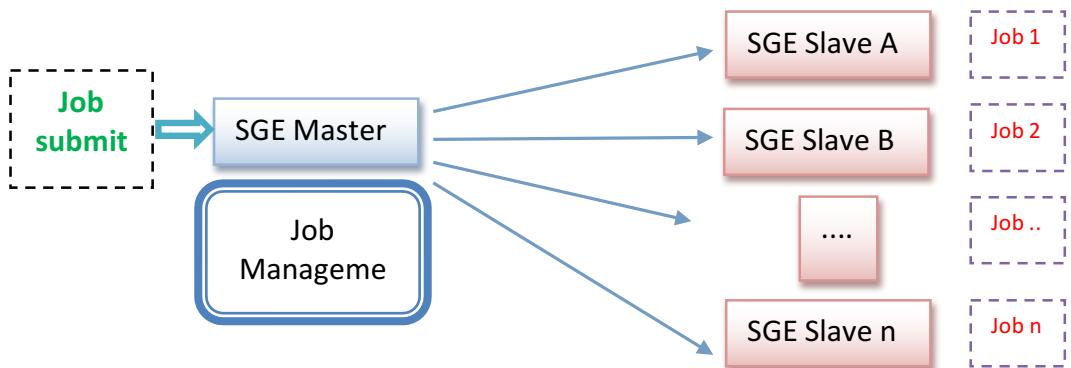


## Current SGE in HZ

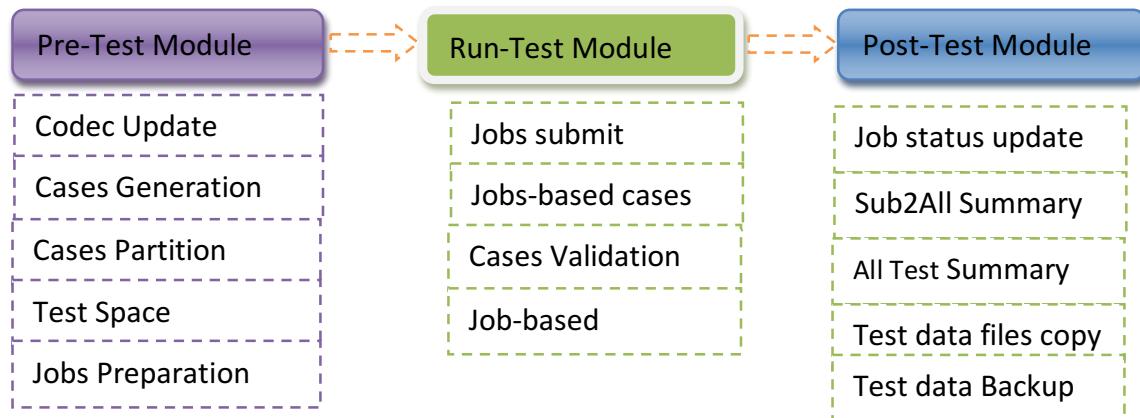


## 4.2 Test set and Jenkins slaves task assignment

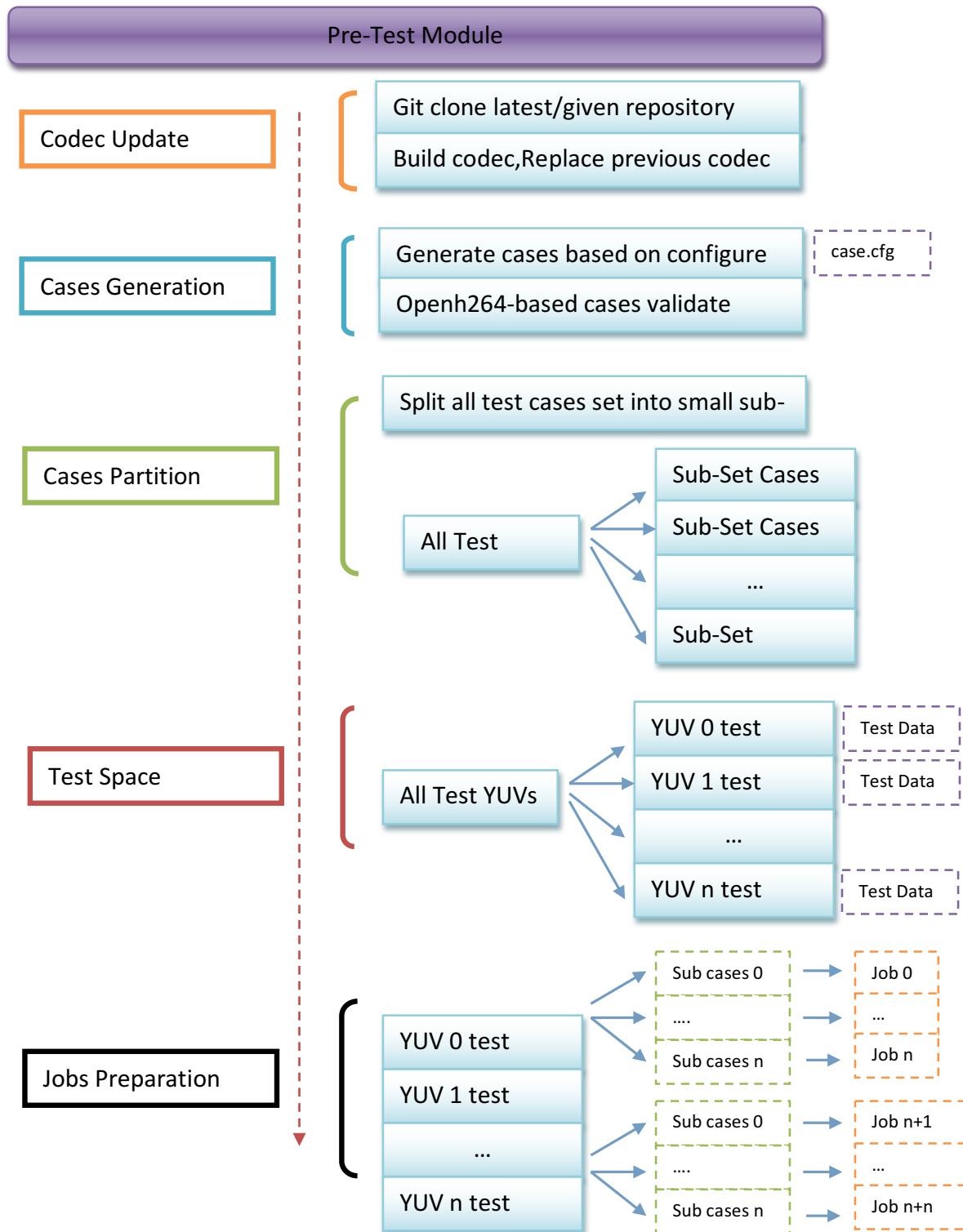
### 4.2.1 Basic module



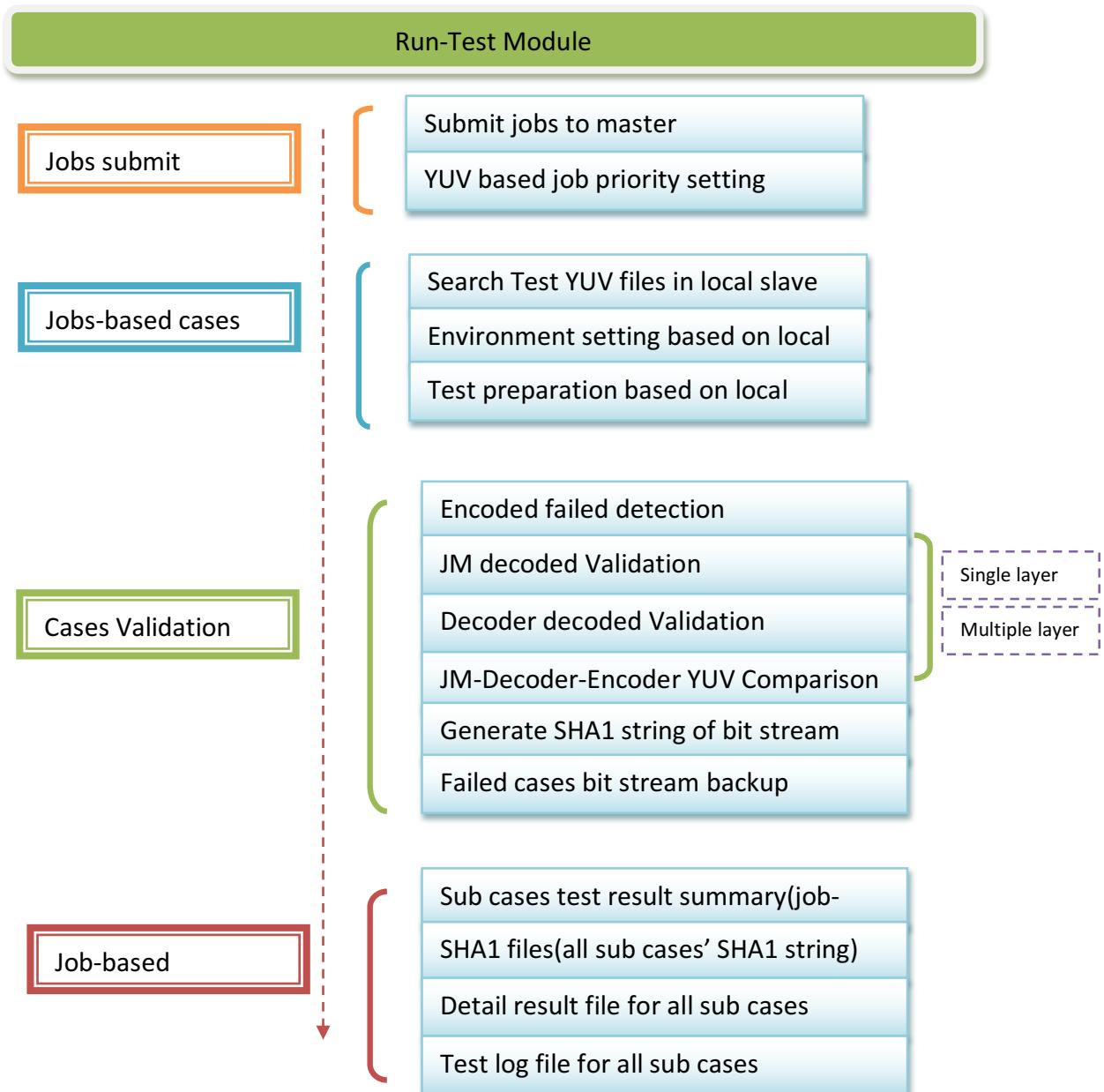
#### 4.2.2 Basic SGE Test flowchart



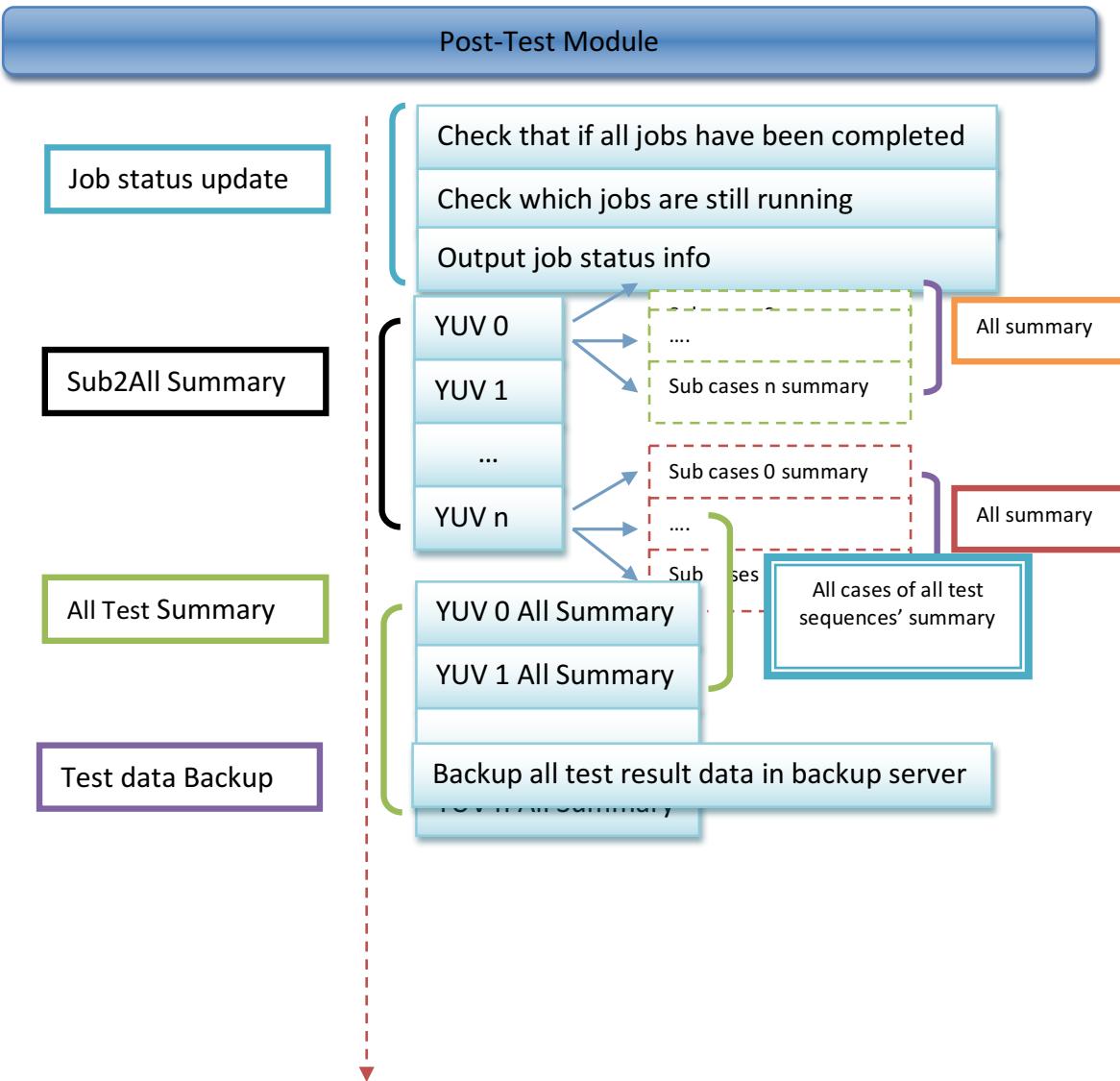
### 4.3 Pre-Module of SGE Test



## 4.4 Test Module of SGE Test



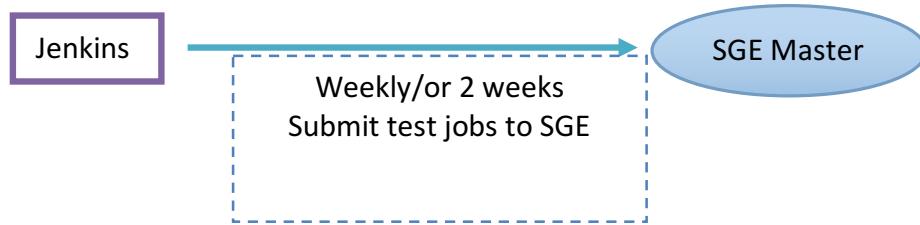
## 4.5 Post-Module of SGE Test



## 4.6 Jenkins jobs for SGE test

### 4.6.1 Period SGE submit

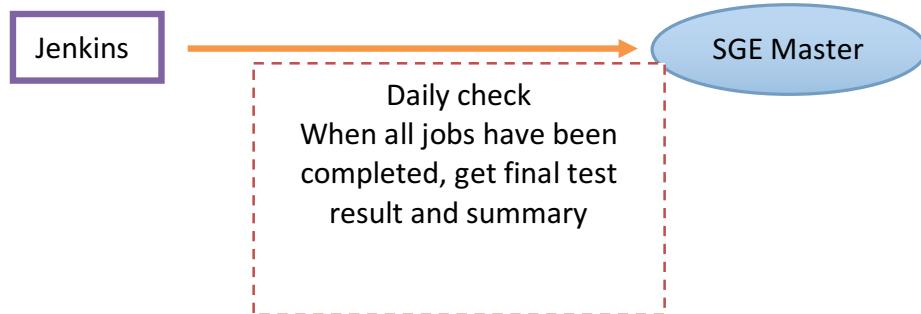
more detail, please refer to Jenkins job  
<http://10.140.198.27:8080/view/SGE-Test/job/Openh264-SGE-Job-Submit/configure>



### 4.6.2 SGE test status detection jobs

more detail, please refer to Jenkins job

<http://10.140.198.27:8080/view/SGE-Test/job/Openh264-SGE-Job-status-And-TestResult/configure>



## 4.3 Test data and test report

For test report of each SGE submit,  
you can refer to job artifact to get all test report and log files

<http://10.140.198.27:8080/view/SGE-Test/job/Openh264-SGE-Job-status-And-TestResult/lastSuccessfulBuild/artifact/Openh264-SGETest/Jenkins-Job-Status-Check-Log/>

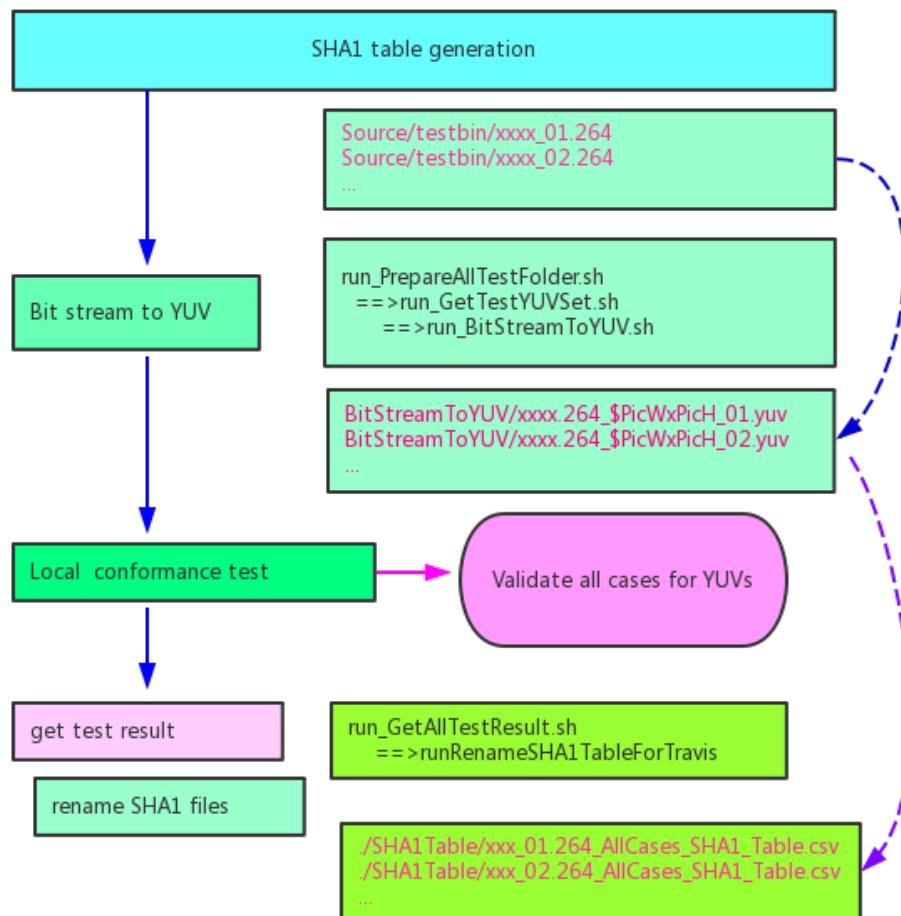
Openh264-SGETest / Jenkins-Job-Status-Check-Log /		
<a href="#">case SCC.cfg</a>	7.45 KB	<a href="#">view</a>
<a href="#">case SVC.cfg</a>	7.45 KB	<a href="#">view</a>
<a href="#">SCC FailedJobsDetailInfo.txt</a>	29 B	<a href="#">view</a>
<a href="#">SCC JobReport.txt</a>	1 B	<a href="#">view</a>
<a href="#">SCC SGEJobsSubmittedInfo.log</a>	5.39 KB	<a href="#">view</a>
<a href="#">SCC SGEJobStatus.txt</a>	10.14 KB	<a href="#">view</a>
<a href="#">SCC SucceedJobsDetailInfo.txt</a>	29 B	<a href="#">view</a>
<a href="#">SCC UnknownReasonJobsDetailInfo.txt</a>	29 B	<a href="#">view</a>
<a href="#">SCC UnRunCasesJobsDetailInfo.txt</a>	29 B	<a href="#">view</a>
<a href="#">SCCJobSubmittedDate.txt</a>	308 B	<a href="#">view</a>
<a href="#">ScriptReposInfo.txt</a>	6.07 KB	<a href="#">view</a>
<a href="#">SGEIPInfo.txt</a>	1.00 KB	<a href="#">view</a>
<a href="#">SVC FailedJobsDetailInfo.txt</a>	29 B	<a href="#">view</a>
<a href="#">SVC JobReport.txt</a>	178.45 KB	<a href="#">view</a>
<a href="#">SVC SGEJobsSubmittedInfo.log</a>	7.97 KB	<a href="#">view</a>
<a href="#">SVC SGEJobStatus.txt</a>	15.63 KB	<a href="#">view</a>
<a href="#">SVC SucceedJobsDetailInfo.txt</a>	12.33 KB	<a href="#">view</a>
<a href="#">SVC UnknownReasonJobsDetailInfo.txt</a>	29 B	<a href="#">view</a>
<a href="#">SVC UnRunCasesJobsDetailInfo.txt</a>	29 B	<a href="#">view</a>
<a href="#">SVCJobSubmittedDate.txt</a>	352 B	<a href="#">view</a>

## 4.4 Failed cases reproduce and analysis

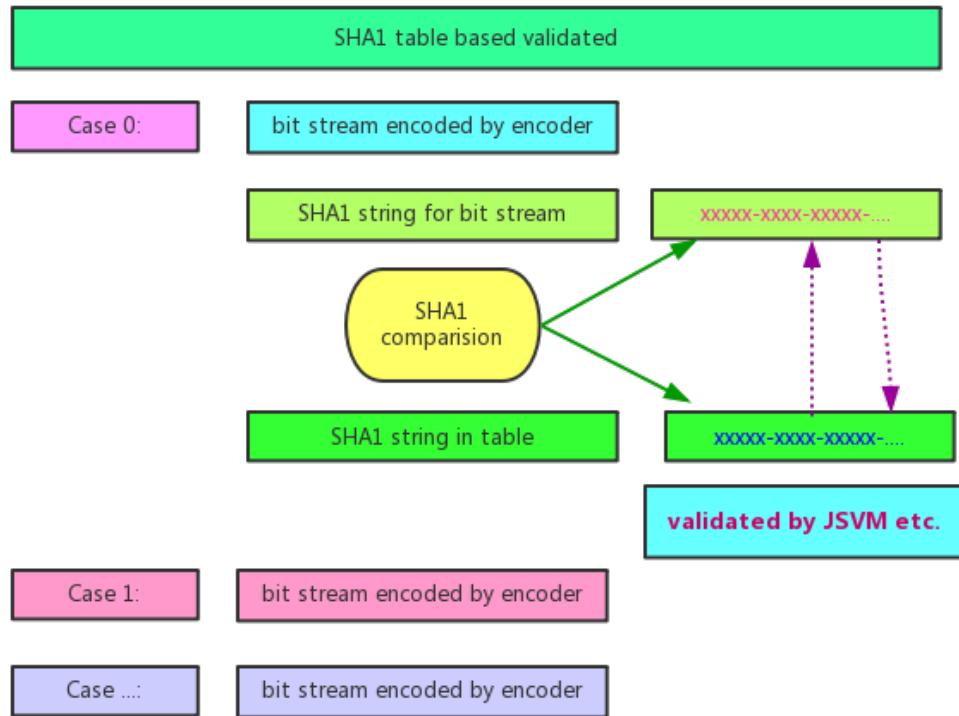
Please refer to [2.5.3 How to reproduce failed case](#)

# 5 SHA1 tables generation

## 5.1 basic arch



## basic validate logic



## 5.2 setting in case configure file

In CaseConfigureFile/\*.cfg, like:

- ⊕ ./CaseConfigure/case\_SHA1Table\_SCC.cfg
- ⊕ ./CaseConfigure/case\_SHA1Table\_SVC.cfg

channe InputFormat to 1, and bitstream directory is Source/res

```
#===== Test Input bit stream/TestSequence setting=====
TestBitStreamDir: Source/res    # derectory of input test bit stream files

InputFormat:      1    #Input file format, 0:YUV file; 1 bit stream file,
#=====
```

## 5.3 SHA1 tables for openh264 travis test

### 1) SHA1 tables for openh264

- ⊕ OpenH264/test/encoder\_binary\_comparision
- ⊕ [https://github.com/cisco/openh264/tree/master/test/encoder\\_binary\\_comparison/SHA1Table](https://github.com/cisco/openh264/tree/master/test/encoder_binary_comparison/SHA1Table)

### 2) Travis test

Travis test setting:

<https://github.com/cisco/openh264/blob/master/.travis.yml>

```
env:
  - TASK=UnitTest;      TestParameter=""
  - TASK=BinaryCompare; TestParameter=BA_MW_D.264
  - TASK=BinaryCompare; TestParameter=Zhling_1280x720.264
  - TASK=BinaryCompare; TestParameter=Adobe_PDF_sample_a_1024x768_50Frms.264
matrix:
  exclude:
    - compiler: clang
      env: TASK=BinaryCompare; TestParameter=BA_MW_D.264
    - compiler: clang
      env: TASK=BinaryCompare; TestParameter=Zhling_1280x720.264
    - compiler: clang
      env: TASK=BinaryCompare; TestParameter=Adobe_PDF_sample_a_1024x768_50Frms.264
script:
  - echo "currrent test is for ${TASK}"
  - echo "test parameter is ${TestParameter}"
  - ./run_Test.sh ${TASK} ${TestParameter}
```

Called by OpenH264/run\_Test.sh

```
if [ "${TestType}" = "BinaryCompare" ]
then
    set -e
    runPrepareAndBinaryTest ${TestBitStream} TravisTest
    return $?
fi
```

Travis test for one bit stream

```
local BinaryTestDir="test/encoder_binary_comparison"
local TestSpacePrepareLog="AllTestSpacePrepare.log"
cd ${BinaryTestDir}
./run_PrepAllTestData.sh 64 2>${TestSpacePrepareLog}
cd ${WorkingDir}
echo ""
echo " binary compare test, test bit stream is ${TestBitStream}"
echo ""
./test/encoder_binary_comparison/run_OneBitStream.sh ${TestBitStream} ${TestType}
return $?
```

Travis test script for SHA1 validation

```
ls -l Source/test/encoder_binary_comparison/
3 13:41 AboutTest
3 13:41 SHA1Table
3 13:41 Scripts
3 13:41 run_Main.sh
3 13:41 run_OneBitStream.sh
3 13:41 run_PrepAllTestData.sh
```

## 5.4 Jenkins job

1. Jenkins job will generate SHA1 table for given bit stream setting in `case_SHA1Table_SCC.cfg` file
2. for more detail, please refer to Jenkins job  
[http://10.140.198.27:8080/job/Openh264\\_Travis\\_SHA1Table\\_Generation\\_weekly/configure](http://10.140.198.27:8080/job/Openh264_Travis_SHA1Table_Generation_weekly/configure)
3. You can update your branch's SHA1 tables when you change code which may lead to bit steam change

### Project Openh264\_Travis\_SHA1Table\_Generation\_weekly

This build requires parameters:

ReposURL	<input type="text" value="https://github.com/cisco/openh264"/>
openh264 repos' github url	
Branch	<input type="text" value="master"/>
openh264's branch	
<b>Build</b>	

4. for SHA1 tables, you can download from job's artifact

### Artifacts of Openh264\_Travis\_SHA1Table\_Generation\_weekly #2

 <a href="#">SHA1Table-Weekly /</a>		
 <a href="#">Adobe PDF sample_a_1024x768_50Frms.264_1024x768_FrNum_50.yuv_AllCasesAllSlaves.Summary.log</a>	3.15 KB	 <a href="#">view</a>
 <a href="#">Adobe PDF sample_a_1024x768_50Frms.264_1024x768_FrNum_50.yuv_AllCasesOutput.csv</a>	1.79 MB	 <a href="#">view</a>
 <a href="#">Adobe PDF sample_a_1024x768_50Frms.264_1024x768_FrNum_50.yuv_OverallSummary.log</a>	4.46 KB	 <a href="#">view</a>
 <a href="#">Adobe PDF sample_a_1024x768_50Frms.264_AllCases_SHA1_Table.csv</a>	286.51 KB	 <a href="#">view</a>
 <a href="#">BA_MW_D.264_176x144_FrNum_100.yuv_AllCasesAllSlaves.Summary.log</a>	2.89 KB	 <a href="#">view</a>
 <a href="#">BA_MW_D.264_176x144_FrNum_100.yuv_AllCasesOutput.csv</a>	3.15 MB	 <a href="#">view</a>
 <a href="#">BA_MW_D.264_176x144_FrNum_100.yuv_OverallSummary.log</a>	4.14 KB	 <a href="#">view</a>
 <a href="#">BA_MW_D.264_AllCases_SHA1_Table.csv</a>	564.70 KB	 <a href="#">view</a>
 <a href="#">BitStreamToYUV.log</a>	1018 B	 <a href="#">view</a>
 <a href="#">case_SHA1Table_SCC.cfg</a>	6.75 KB	 <a href="#">view</a>
 <a href="#">case_SHA1Table_SVC_MultiLayer.cfg</a>	6.73 KB	 <a href="#">view</a>
 <a href="#">case_SHA1Table_SVC.cfg</a>	6.76 KB	 <a href="#">view</a>
 <a href="#">CodecBuildInfo.log</a>	68.71 KB	 <a href="#">view</a>
 <a href="#">CodecRepoInfo.log</a>	1002 B	 <a href="#">view</a>
 <a href="#">ReposCheckout.log</a>	356 B	 <a href="#">view</a>
 <a href="#">SCC_BitStreamToYUV.log</a>	1.11 KB	 <a href="#">view</a>
 <a href="#">SVC_BitStreamToYUV.log</a>	970 B	 <a href="#">view</a>
 <a href="#">SVC_Multi_BitStreamToYUV.log</a>	1018 B	 <a href="#">view</a>
 <a href="#">TestReport_Adobe_PDF_sample_a_1024x768_50Frms.264_1024x768_FrNum_50.yuv.log</a>	785 B	 <a href="#">view</a>
 <a href="#">TestReport_BA_MW_D.264_176x144_FrNum_100.yuv.log</a>	758 B	 <a href="#">view</a>
 <a href="#">TestReport_Zhling_1280x720.264_1280x720_FrNum_19.yuv.log</a>	766 B	 <a href="#">view</a>
 <a href="#">Zhling_1280x720.264_1280x720_FrNum_19.yuv_AllCasesAllSlaves.Summary.log</a>	2.96 KB	 <a href="#">view</a>
 <a href="#">Zhling_1280x720.264_1280x720_FrNum_19.yuv_AllCasesOutput.csv</a>	1.74 MB	 <a href="#">view</a>
 <a href="#">Zhling_1280x720.264_1280x720_FrNum_19.yuv_OverallSummary.log</a>	4.24 KB	 <a href="#">view</a>
 <a href="#">Zhling_1280x720.264_AllCases_SHA1_Table.csv</a>	334.32 KB	 <a href="#">view</a>

 [\(all files in zip\)](#)

# 6 SGE install and configuration

- *The following is an introduction of the installation SGE*
- *This chapter is copied from video team's SGE installation and configuration documents*

## 6.1 Install sge-qmaster

1. update these packages to make sure the consistency of system environment with other hosts.

- a) `yum install *gcc*`
  - b) `yum install *make*`
  - c) `yum install *gnuplot*`
  - d) `yum install *glibc*`
  - e) `uname -a -----to check the kernel version is same as other hosts, otherwise  
yum install *kernel*`
  - f) `Reboot system`

2. download the package:

`sge62u2_1_linux24-i586_targz.zip from sun website`

3. decompression this package in xp. Then download the two tar files to your centos machine.

4. `Mkdir /opt/sge62u2_1`

`then use`

`tar zxvf sge-6_2u2_1-bin-linux24-i586.tar.gz  
tar zxvf sge-6_2u2-common.tar.gz`

5. `Useradd -g root -u 501 sgeadmin`

6. `Vi /etc/hosts`

`# Do not remove the following line, or various programs  
# that require network functionality will fail.  
#127.0.0.1 localhost.localdomain localhost  
127.0.0.1 localhost0.localdomain localhost0  
10.224.204.26 sge-qmaster.webex.com sge-qmaster`

7. `vi /etc/sysconfig/network`

`NETWORKING=yes  
NETWORKING_IPV6=no  
HOSTNAME=sge-qmaster`

8. Remove the krb5-workstation package of rsh

```
rpm -qf `which rlogin` this command is to check rsh version.  
rpm -e krb5-workstation remove the krb5-workstation package.
```

9. Install a latest version of rsh:

- a) yum install rsh
- b) 运行 setup, 进入系统服务, 将 rsh/rlogin/rexec 选中, 退出
- c) 查看/etc/xinetd.d 目录下有没有 rsh、reexec、rlogin 文件, 若没有, 请添加, 内容请参考第一大步骤 3 小步骤
- d) 若/etc/xinetd.d 目录下有 rsh、reexec、rlogin 文件, vi /etc/xinetd.d/rs, 将 disable = yes 改为 disable = no (受控端设置)
- e) 若服务器设置了防火墙, 请打开 512\513\514 端口 (受控端设置)
- f) 修改配置文件 (受控端设置)
- g) #vi /etc/securetty 再里面添加 rsh reexec rlogin 。  
或者  
#echo "reexec" >>/etc/securetty  
#echo "rlogin" >>/etc/securetty  
#echo "rsh" >>/etc/securetty

10. Install a latest version of rsh:

```
vi /root/.bash_profile:
```

```
PATH=$PATH:$HOME/bin:/opt/sge62u2_1:/opt/sge62u2_1/bin/lx24-x86:/opt/SDK/bin:/opt/SDK  
SGE_ROOT=/opt/sge62u2_1;export SGE_ROOT  
SGE_CELL=SVC_SGE1;export SGE_CELL  
SGE_QMASTER_PORT="10536";export SGE_QMASTER_PORT  
SGE_EXECD_PORT="10537";export SGE_EXECD_PORT  
JAVA_HOME=/opt/SDK;export JAVA_HOME  
PATH=$PATH:$SGE_ROOT/bin  
export PATH  
unset USERNAME
```

note: you need to install Java and change the JAVA\_HOME to /opt/SDK

11. Restart .bash\_profile:

```
. .bash_profile
```

12. service network restart

13. service xinetd restart

14. cd /opt/sgeu62u2\_1/

15. ./install\_qmaster  
(follow the instruction and use default setting)

## 6.2 Install sge-host

1. update these packages to make sure the consistency of system environment with other hosts.
  - a) `yum install *gcc*`
  - b) `yum install *make*`
  - c) `yum install *gnuplot*`
  - d) `yum install *glibc*`
  - e) `uname -a -----to check the kernel version is same as other hosts, otherwise yum install *kernel*`
  - f) `Reboot system`
2. Change the computer name or host name like Carl, Jeny....
  - g) `Vi /etc/sysconfig/network        HOSTNAME=Yula`
3. Remove the krb5-workstation package of rsh
  - h) `rpm -qf `which rlogin` this command is to check rsh version.`
  - i) `rpm -e krb5-workstation remove the krb5-workstation package.`
4. Install a latest version of rsh:
  - j) `yum install rsh (sometime you need to yum install xinetd firstly)`
  - k) 命令行输入 setup,进入系统服务, 将 rsh/rlogin/rexec 选中, save,退出 ;
  - l) 查看/etc/xinetd.d 目录下有没有 rsh、reexec、rlogin 文件, 如果有, 表明 rsh 安装成功 ;
  - m) 若/etc/xinetd.d 目录下有 rsh、reexec、rlogin 文件, vi /etc/xinetd.d/rsh,将 disable = yes 改为 disable = no (受控端设置) ;
  - n) 若服务器设置了防火墙, 请打开 512\513\514 端口 (受控端设置) ;
  - o) 命令行输入 setup,进入防火墙配置, 关闭防火墙 ;
  - p) 修改配置文件/etc/securetty , 在文件最后添加 rsh, reexec ,rlogin  
`Echo "reexec">>>/etc/securetty`  
`Echo "rlogin">>>/etc/securetty`  
`Echo "rsh" >>/etc/securetty`
5. Add ports permission in        /etc/services
  - q) `Echo "###SGE service">> /etc/services`
  - r) `Echo "sge_qmaster 10536/tcp">> /etc/services`
  - s) `Echo "sge_execd 10537/tcp">>/etc/services`
6. SGE install package preparation
  - t) `Download the package: sge62u2_1_linux24-i586_targz.zip from sun website`
  - u) `Decompression this package in xp. Then download the two tar files to your centos machine.`
  - v) `Mkdir /opt/sge62u2_1 the use tar zxvf sge-6_2u2_1-bin-linux24-i586.tar.gz    tar xzvf sge-6_2u2-common.tar.gz`
  - w) `Useradd -g root -u 501 sgeadmin`

- x) Mkdir SVC\_SGE1 (sell name) all machines should have this directory.
- y) Chmod 777 SVC\_SGE1.
- z) Mkdir SGE\_room2 (sell name) all machines should have this directory.
- aa) Chmod 777 SGE\_room2.
- bb) Mount the directory.  
Mount 10.224.204.26:/opt/sge62u2\_1/SVC\_SGE1/ /opt/sge62u2\_1/SVC\_SGE1/  
Mount 10.224.204.26:/opt/sge62u2\_1/SGE\_room2/ /opt/sge62u2\_1/SGE\_room2/

Note: you need to start your NFS service.

--sge-master side: /etc/init.d/rpcbind restart  
--sge-host side: /etc/init.d/nfs restart

If above command does not work, try to change the NFS setting in **sge-master** side as below:

```
Vi /etc/exports and add host info
#for ZhangFei
/opt/sge62u2_1/SVC_SGE1/ 10.224.200.95(rw,no_root_squash)
/opt/sge62u2_1/SGE_room2/ 10.224.200.95(rw,no_root_squash)

#for ZhaoYun
/opt/sge62u2_1/SVC_SGE1/ 10.224.200.124(rw,no_root_squash)
/opt/sge62u2_1/SGE_room2/ 10.224.200.124(rw,no_root_squash)
```

## 7. Modify /root/.bash\_profile:

- cc) Add these lines at the end of /root/.bash\_profile
 

```
PATH=$PATH:$HOME/bin:/opt/sge62u2_1:/opt/sge62u2_1/bin/lx24-x86:/opt/SDK/bin:/opt/SDK
SGE_ROOT=/opt/sge62u2_1;export SGE_ROOT
SGE_CELL=SVC_SGE1;export SGE_CELL
SGE_QMASTER_PORT="10536";export SGE_QMASTER_PORT
SGE_EXECD_PORT="10537";export SGE_EXECD_PORT
JAVA_HOME=/opt/SDK;export JAVA_HOME
PATH=$PATH:$SGE_ROOT/bin
export PATH
unset USERNAME
```
- dd) Restart .bash\_profile:  
. .bash\_profile

## 8. update /etc/hosts related files:

- ee) 转到 **sge-qmaster(10.224.204.26)**, 在/etc/hosts 文件中加入新机器的 ip 地址与 host name 列表 :

```
127.0.0.1 localhost0.localdomain localhost0
10.224.204.26 sge-qmaster.webex.com sge-qmaster
10.224.174.14 Dena
10.224.174.18 High
10.224.174.19 Jeny
10.224.174.20 Yula
10.224.174.21 Gaea
10.224.174.22 Eros
10.224.174.23 Rhea
10.224.174.24 Hera
```

```
::1 localhost6.loca domain6 localhost6
ff) 在本机上，同样在/etc/hosts 文件中加入新机器的 ip 地址与 host name 列表
127.0.0.1 localhost.loca domain localhost
10.224.204.26 sge-qmaster.webex.com sge-qmaster
10.224.174.14 Dena
10.224.174.18 High
10.224.174.19 Jeny
10.224.174.20 Yula
10.224.174.21 Gaea
10.224.174.22 Eros
10.224.174.23 Rhea
10.224.174.24 Hera
::1 localhost6.loca domain6 localhost6
```

gg) 在本机上，在/etc/hosts.allow 文件中加入如下信息：

```
in.rshd:10.224.204.26 root pass789
in.rlogind:10.224.204.26 root pass789
portmap:10.224.204.26 root pass789
sshd:10.224.204.26 root pass789
```

9. 转到 **sge-qmaster(10.224.204.26)**， 使用 qconf -ah 命令， 添加新的 SGE host PC:  
hh) `qconf -ah Yula.`
10. `service network restart`  
`service xinetd restart`  
note: you need to remount the folder again:  
`Mount 10.224.204.26:/opt/sge62u2_1/SVC_SGE1/ /opt/sge62u2_1/SVC_SGE1/`  
`Mount 10.224.204.26:/opt/sge62u2_1/SGE_room2/ /opt/sge62u2_1/SGE_room2/`  
如果 mount 有问题，请参考 步骤 6  
如果 xinetd 没有安装，`yum install xinetd`
11. `cd /opt/sgeu62u2_1/`  
12. `./install_execd`
13. Make sure sgearmin in all machine should have same ID, same group. Check environment variable of sgearmin. Should be same with root. (this is very important. And this block us too much time to solve it.)

## 6.3 Sge 断电重启方法

### Sge-master:10.224.204.26:

1. cd /opt/sge62u2\_1/SVC\_SGE1/common
2. ./sgemaster start

### Sge-host: 10.224.174.1x

1. mount 10.224.204.26:/opt/sge62u2\_1/SVC\_SGE1/ /opt/sge62u2\_1/SVC\_SGE1/
2. mount 10.224.204.26:/opt/sge62u2\_1/ SGE\_room2/ /opt/sge62u2\_1/ SGE\_room2/
3. cd /opt/sge62u2\_1/SVC\_SGE1/common
4. ./sgeexecd start
5. 检查 sge 是否正在运行使用命令: ps -ef | grep sge

### 自动化重启脚本

当前在杭州的机器, /root/目录下已经有写好的自动重启 SGE 的脚本。

--run\_SGERestart\_For\_Host\_side.sh (放在各 host 的/root/目录下)  
--run\_SGERestart\_Master\_side.sh(放在 master 的/root 目录下)

1. 在 SGE-master, 可以按照提示, 可以在 master 端重启 master 和 host.  
(各 host 的 IP 在脚本 run\_SGERestart\_Master\_side.sh 里, 可以根据实际 IP 来增减;  
同时要确保脚本 run\_SGERestart\_For\_Host\_side.sh 放在各 host 的/root/目录下)
2. 在 host 的机器, 也可以单独运行脚本, 单个重启 host.
3. 如果在 mount 上遇到问题, 请参考 host 装的第 6 步的解决方法。

## 6.4 Sge 常用命令

### 1.submit host

- ⊕ Qconf –as hostname add new host to submit list
- ⊕ Qconf –ds hostname delete host from the submit list
- ⊕ As default, we used sge-master as submit host,  
If you submit a job by qsub Xxjob, there is error info 'unable to run job: host sge-master is no submit host' or something like that:  
Just use qconf –as sge-master to add sge-master to the submit host list. You can also add another host to the submit host list, and thus this host can also use command qsub XXXjob to submit job

### 2.queue management

- ⊕ Qconf –sql list all of the queue
- ⊕ Qconf –sq queuename list the detail info of queue
- ⊕ Qconf –aq queuename add new queue
- ⊕ Qconf –dq queuename delete queue
- ⊕ Qconf –mq queuename modify the queue parameters,e.g.priority etc.
- ⊕ Example of qconf –mq Openh264 for adding host in this test queue

```
qname      Openh264
hostlist   ZhangFei GuanYu ZhaoYun MaChao HuangZhong MaDai JiangWei
seq_no     0
load_thresholds np_load_avg=1.75
suspend_thresholds NONE
```

### 3.job management

- ⊕ Qstat –f list all available host and host status
- ⊕ Qstat list all job (running/queue/waiting)
- ⊕ Qdel JobId delete job
- ⊕ Qsub job job should be as a executable binary file or script file
- ⊕ Qsub –q qname job run job under designated queue
- ⊕ For more info about submit a job, you can refer to help info by qsub –help

### 4. Other command :

- ⊕ Qmod –s
- ⊕ ...

## 6.5 Test-bed —一致性测试说明

一致性测试 testbed 路径:

10.224.204.26: /opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test

测试序列:

为了避免在 SGE 运行中对于 sge-master 硬盘中视频序列数据的海量读取，在每一台 sge-host 的 /opt 路径下都存放了一份测试序列的拷贝，如 Hera 这台 sge-host 的序列路径为 /opt/Hera/Test\_sequence，所以如果要增加测试序列，需要在 sge-master 的测试序列路径 /opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Test\_sequence 以及每一台 sge-host 的测试序列路径下都存放一份拷贝。

1. Wels\_SVC\_decoder\_test: decoder 一致性测试(3D4Q)

操作说明:

- a) 将需要测试的 decoder 重新命名为 h264dec.exe 并拷贝到该路径下；  
b) 运行命令 sh run.sh

2. Wels\_SVC\_encoder\_compare: 在同样的编码条件下，在固定 QP 编码条件下，检查两个不同的 encoder 编码结果是否一致(3D2Q)

操作说明:

- a) 将需要测试的两个 encoder 拷贝到路径 /opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_compare/Wels\_SVC\_encoder\_test 下；

- b) 重新命名两个 encoder 文件，一个命名为 h264enc\_opt\_b.exe，另外一个命名为 h264enc\_per\_t.exe；

- c) 运行命令 sh run\_no\_mgs\_slice\_compare.sh

3. Wels\_SVC\_encoder\_compare\_rc\_on: 在同样的编码条件下，Rate control 打开的情况下，检查两个不同的 encoder 编码结果是否一致(3D2Q)

- a) 将需要测试的两个 encoder 拷贝到路径 /opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_compare\_rc\_on/Wels\_SVC\_encoder\_test 下；

- b) 重新命名两个 encoder 文件，一个命名为 h264enc\_opt\_b.exe，另外一个命名为 h264enc\_per\_t.exe；

- c) 运行命令 sh run\_no\_mgs\_slice\_compare.sh

4. Wels\_SVC\_encoder\_HD\_test: HD encoder 一致性测试(1D1Q)

- a) 将需要测试的 encoder 拷贝到路径 /opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_HD\_test/Wels\_SVC\_en\_AVC\_case 下

- b) 重新命名 encoder 文件，命名为 h264enc.exe

- c) 运行命令 sh Wels\_SVC\_en\_AVC\_case.sh(增加 svc 基本测试,已添加)

5. Wels\_SVC\_encoder\_MT\_test: 在 Multi-thread 的编码条件下，测试 encoder 的一致性(3D2Q)

- a) 将需要测试的两个 encoder 拷贝到路径 /opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_MT\_test 下，其中一个 encoder 的 multi-thread 编码选项关闭，命名为 h264enc\_noMT.exe，另外一个 encoder 的 multi-thread 编码选项打开，命名为 h264enc\_MT.exe

- b) 运行命令 sh run\_no\_mgs\_slice\_MT.sh

6. Wels\_SVC\_encoder\_test: encoder 一致性测试, 其中针对 mgs 的测试包含 1 个 base quality layer 和 3 个 enhancement quantity layers(fix qp)(3D4Q)
  - a) 将 需 要 测 试 的 encoder 拷 贝 到 路 径 /  
/opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_test 下
  - b) 重新命名 encoder 文件, 命名为 h264enc.exe
  - c) 运行命令 sh run\_no\_mgs\_slice.sh
7. Wels\_SVC\_encoder\_test\_cvs\_algo: 针对 cvs algo\_tune\_b branch 的 encoder 一致性测试, 其中针对 mgs 的测试包含 1 个 base quality layer 和 1 个 enhancement quantity layers(3D2Q)
  - a) 将 需 要 测 试 的 encoder 拷 贝 到 路 径 /  
/opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_test\_cvs\_algo 下
  - b) 重新命名 encoder 文件, 命名为 h264enc.exe
  - c) 运行命令 sh run\_no\_mgs\_slice.sh
8. Wels\_SVC\_encoder\_test\_svn\_opt\_tune: 针对 SVN opt\_tune\_b branch 的 encoder 一致性测试, 其中针对 mgs 的测试包含 1 个 base quality layer 和 1 个 enhancement quantity layers(3D2Q)
  - a) 将 需 要 测 试 的 encoder 拷 贝 到 路 径 /  
/opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_test\_svn\_opt\_tune 下
  - b) 重新命名 encoder 文件, 命名为 h264enc.exe
  - c) 运行命令 sh run\_no\_mgs\_slice.sh
  - d) 测试结果在相应的 result\_check 路径下查找。
9. Wels\_SVC\_encoder\_test\_rc\_on: 在 rate control 模块打开的情况下, 针对 encoder 一致性测试(3D2Q)
  - a) 将 需 要 测 试 的 encoder 拷 贝 到 路 径 /  
/opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_encoder\_test\_rc\_on 下
  - b) 重新命名 encoder 文件, 命名为 h264enc.exe
  - c) 运行命令 sh run\_rc\_on.sh

## 6.6. Test-bed performance 测试说明：

工作路径为：

/opt/sge62u2\_1/SGE\_room2/Wels\_Codec\_Test/Wels\_SVC\_opt\_encoder\_performance\_test  
/testbed

运行命令为：

sh testbed.sh \*.para

qp\_multi\_spatial\_vs\_singlelayer\_vs\_simlcast.para: RD performance comparison among SVC multi-spatial layer coding and single layer coding for the highest resolution picture and simulcast multi-spatial layer coding.

Wels\_vs\_VP8\_rc\_30HZ\_360p.para: RD performance comparison among Wels encoder and x264 encoder and VP8 encoder.

HD\_720p\_test.para RD: performance analyzing for HD encoder at the condition of fixed QP coding.

HD\_720p\_test\_rc.para: RD performance analyzing for HD encoder at the condition of rate control module turned on

qp\_diff\_qp\_cascading\_gop148\_rc\_24HZ\_360p.para: temporal scalable coding performance testing

### ffmpeg

de-mux 使用命令：

ffmpeg -i h264.mp4 -vcodec copy -vbsf h264\_mp4toannexb -an out.h264

\*.\*→yuv 使用的命令：

ffmpeg -i input.avi output.yuv

re-sample 使用命令：

ffmpeg -s 1920x1080 -i Absolute\_Power.yuv -s 1280x720 Absolute\_Power\_720p.yuv"

Should be noted out that for raw YUV format input, the file name must be ended by ".yuv" otherwise the ffmpeg down-scale tool can not recognize the input format.

update version

ffmpeg 更新或者下载某个版本的 code 使用命令：

svn update -r 3729 ffmpeg

或者 svn up svn://svn.ffmpeg.org/ffmpeg/trunk ffmpeg -r 3729

其中-r 3729 是规定了需要更新的版本号

Ffmpeg 编译方法：进入到 ffmpeg 文件路径下：

1. 使用命令./configure
2. 使用命令 make install

