And now for something different...

Characterizing the Dave Smith Instruments Prophet REV2 in 512 factory presets.

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A free book summarizing tons of work from world-class sound designers. This book is available under a Attribution-NonCommercial-ShareAlike 4.0 International license.

1 Welcome!

You are currently reading version 0.0.4 of the book, generated on April 12, 2018using a DSI Prophet REV2 running OS 1.1.0.3. You are free to copy and adapt this book under the terms of the creative commons Attribution-NonCommercial-ShareAlike 4.0 International license. Now is the time to double check if there's no newer version of the book available at https://github.com/shimpe/rev2/releases.

This book was made possible by combining huge amounts of effort from very many people. Trying to trace back everyone who contributed to this book directly or indirectly is impossible. Yet some people deserve special mentioning: DSI Forum user Razmo was so kind as to post his analysis of the sysex structure of the REV2. DSI Forum user Gerry Havinga published a template on https://gezz.eu/tutorials/ that can be used to concisely represent patch settings. Both their efforts form the fundaments on which this book is built.

To create this book also tons of free and open source technology was used: python (https://www.python.org) scripts to convert lists of nrpn numbers into code, supercollider (https://https://supercollider.github.io/) to interface with the DSI Prophet REV2 synth and to generate LaTeX code, which in turn generates .pdf.

Creating this book would have been impossible if Dave Smith Instruments (https://www.davesmithinstruments.com/) hadn't made it possible to interface with their synthesizers so thoroughly. My heartfelt thanks go out to the preset sound designers who poured years of experience (and the odd bit of good old serendipity) into these presets, some of which can truly be considered mind-blowing (and others... well... perhaps less so). Of course even the best of patches would not blow any mind if they weren't executed by a superb synthesizer, for which we can only thank Dave Smith and his colleagues.

DSI does not officially endorse this book (the truth being told: most likely they aren't even aware it exists!). Any errors in this book therefore are completely mine. **Use at your own risk - you get what you pay for - buyer beware - etc.**! If you happen to find errors or anomalies, please take the time to log an issue on github (https://github.com/shimpe/rev2/issues) or to suggest improvements. On https://github.com/shimpe/sc-prophet-rev2 you can find all the supercollider code you need to recreate this book yourself, or which you can use to automatically generate sheets from your own patches (and a lot more, too!). The system, however, currently is mostly aimed at advanced computer users. If you feel like improving on the system, I will of course gladly accept suggestions and/or patches to improve either the LaTeX template, or the overall system.

And now, enough blah-blah, time for boom-boom.

Layer A[1] Name *Los Vangelis2041* Bank *F1 (A)* Prg *P1* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *41* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *43* Osc mix *64* Sync ☐ Slop *10* Glide *41* Keybd ✓

Low pass filter

Cutoff *79* Resonance *0* Env amount *0* Velocity *61* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *68* Decay *117* Sustain *44* Release *99*

Amplifier

Pan spread *10* Env amount *57* Velocity *127* Delay *0*

Attack *31* Decay *77* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *0*

Clk sync ☐ Param 1 *85* Param 2 *48*

Clock and arp

BPM *33* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Pan*	Amount	*2*

Controls

Mod wheel destination	*FX Mix*	Amount	*43*
Pressure destination	*Mod 1 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*1*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *6* 3: *17* 4: *32* 5: *17* 6: *14* 7: *22* 8: *24* 9: *15* 10: *12* 11: *9* 12: *12* 13: *20* 14: *14* 15: *15* 16: *9*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *123* 4: *125* 5: *24* 6: *52* 7: *1* 8: *3* 9: *52* 10: *111* 11: *63* 12: *48* 13: *90* 14: *79* 15: *84* 16: *36*

Trk 3 destination *Filter Resonance*

1: *0* 2: *0* 3: *9* 4: *0* 5: *8* 6: *0* 7: *14* 8: *18* 9: *6* 10: *1* 11: *24* 12: *26* 13: *20* 14: *0* 15: *30* 16: *0*

Trk 4 destination *Slew*

1: *104* 2: *93* 3: *89* 4: *93* 5: *103* 6: *101* 7: *99* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

[1] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[2] Name *Los Vangelis2041* Bank *F1 (B)* Prg *P1* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *41* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *10* Glide *41* Keybd ✓

Low pass filter

Cutoff *79* Resonance *0* Env amount *0* Velocity *61* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *68* Decay *117* Sustain *44* Release *99*

Amplifier

Pan spread *31* Env amount *41* Velocity *127* Delay *0*

Attack *31* Decay *77* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *23*

Clk sync ☐ Param 1 *108* Param 2 *48*

Clock and arp

BPM *33* Divide *32nd* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*1*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*-1*
Pressure destination	*Mod 1 Amount*	Amount	*-1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*1*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *1* 2: *16* 3: *14* 4: *14* 5: *0* 6: *9* 7: *20* 8: *0* 9: *8* 10: *26* 11: *7* 12: *20* 13: *0* 14: *7* 15: *8* 16: *16*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

Trk 3 destination *Filter Resonance*

1: *0* 2: *29* 3: *0* 4: *3* 5: *39* 6: *8* 7: *12* 8: *0* 9: *8* 10: *33* 11: *20* 12: *10* 13: *0* 14: *34* 15: *26* 16: *18*

Trk 4 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

[2] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[3] Name *All That Glitter* Bank *F1 (A)* Prg *P2* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *0* Sub oct *0* Noise *0* Glide *76* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *6* Osc mix *45* Sync ☐ Slop *13* Glide *76* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *64* Velocity *32* Key amount *52* Audio mod *0*

4 pole ☐ Delay *0* Attack *33* Decay *70* Sustain *0* Release *124*

Amplifier

Pan spread *27* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *83* Sustain *84* Release *103*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *65* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *0* Amount *127* Destination *Off* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *Off* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *84*

Clk sync ☐ Param 1 *101* Param 2 *80*

Clock and arp

BPM *120* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[3] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[4] Name *All That Glitter B* Bank *F1 (B)* Prg *P2* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C7* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *40* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *74* Env amount *18* Velocity *40* Key amount *54* Audio mod *0*

4 pole ☐ Delay *0* Attack *81* Decay *77* Sustain *74* Release *99*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *127* Release *103*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *36* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *90*

Clk sync ☑ Param 1 *63* Param 2 *45*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-60* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *101* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1 *Velocity*	Destination *LPF Attack*	Amount *82*
Source 2 *Mod Wheel*	Destination *Filter Cutoff*	Amount *18*
Source 3 *Pressure*	Destination *LFO 2 Amount*	Amount *3*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[4] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[5] Name *Le Matignon* Bank *F1 (A)* Prg *P3* Unison ☐ Voices *1* Detune *8*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *1* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *25* Sync ☐ Slop *13* Glide *70* Keybd ✓

Low pass filter

Cutoff *80* Resonance *0* Env amount *44* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *84* Sustain *57* Release *101*

Amplifier

Pan spread *71* Env amount *44* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *69*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *41*

Clk sync ☐ Param 1 *97* Param 2 *33*

Clock and arp

BPM *6* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*31*
Source 2	*Mod Wheel*	Destination	*Env All Release*	Amount	*-16*
Source 3	*Mod Wheel*	Destination	*Noise Level*	Amount	*29*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[5] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[6] Name *Anoraak Lead B* Bank *F1 (B)* Prg *P3* Unison ✓ Voices *2* Detune *8*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *54* Sub oct *1* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Sync ☐ Slop *2* Glide *70* Keybd ✓

Low pass filter

Cutoff *57* Resonance *0* Env amount *71* Velocity *0* Key amount *0* Audio mod *30*

4 pole ☐ Delay *0* Attack *0* Decay *73* Sustain *104* Release *74*

Amplifier

Pan spread *127* Env amount *44* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *56* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *39*

Clk sync ✓ Param 1 *37* Param 2 *33*

Clock and arp

BPM *6* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 2	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*26*
Source 3	*Mod Wheel*	Destination	*Env All Release*	Amount	*-29*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 3 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[6] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[7] Name *Balalaika2017* Bank *F1 (A)* Prg *P4* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *18* Sync ☑ ☐ Glide *33* Keybd ☑

Low pass filter

Cutoff *45* Resonance *65* Env amount *0* Velocity *69* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *90* Sustain *32* Release *99*

Amplifier

Pan spread *0* Env amount *39* Velocity *127* Delay *0*

Attack *0* Decay *63* Sustain *127* Release *95*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *32*

Clk sync ☑ Param 1 *125* Param 2 *33*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Sub Osc Level* Env amount *53* Velocity *78* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *0* Release *35*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 1 Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Seq 1*	Destination	*Filter Resonance*	Amount	*-38*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*22*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env All Decay*	Amount	*-50*
Pressure destination	*LFO 1 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 2 Amount*	Amount	*4*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *36* 2: *0* 3: *50* 4: *9* 5: *59* 6: *0* 7: *65* 8: *11* 9: *72* 10: *0* 11: *81* 12: *0* 13: *87* 14: *10* 15: *91* 16: *26*

Trk 2 destination *Slew*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *79* 15: *0* 16: *125*

Trk 3 destination *Osc All Shape*

1: *70* 2: *23* 3: *85* 4: *123* 5: *47* 6: *74* 7: *107* 8: *2* 9: *17* 10: *16* 11: *38* 12: *30* 13: *39* 14: *43* 15: *46* 16: *55*

Trk 4 destination *Slew*

1: *29* 2: *20* 3: *24* 4: *25* 5: *31* 6: *26* 7: *44* 8: *81* 9: *23* 10: *21* 11: *41* 12: *26* 13: *46* 14: *51* 15: *59* 16: *97*

[7] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[8] Name *Balalaika2017* Bank *F1 (B)* Prg *P4* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *23* Sync ✓ ☐ Glide *33* Keybd ✓

Low pass filter

Cutoff *70* Resonance *25* Env amount *0* Velocity *69* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *90* Sustain *32* Release *99*

Amplifier

Pan spread *33* Env amount *60* Velocity *127* Delay *0*

Attack *0* Decay *63* Sustain *0* Release *91*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *32*

Clk sync ✓ Param 1 *125* Param 2 *33*

Clock and arp

BPM *95* Divide *16th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Sub Osc Level* Env amount *-77* Velocity *89* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *0* Release *35*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 1 Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Seq 1*	Destination	*Filter Resonance*	Amount	*-38*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*22*
Source 5	*Mod Wheel*	Destination	*Noise Level*	Amount	*-62*
Source 6	*Env 3*	Destination	*Osc Slop*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*6*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env All Decay*	Amount	*-62*
Pressure destination	*LFO 1 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*4*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *36* 2: *0* 3: *50* 4: *9* 5: *59* 6: *0* 7: *65* 8: *11* 9: *72* 10: *0* 11: *81* 12: *0* 13: *87* 14: *10* 15: *91* 16: *26*

Trk 2 destination *Noise Level*

1: *0* 2: *0* 3: *0* 4: *88* 5: *0* 6: *0* 7: *0* 8: *89* 9: *0* 10: *0* 11: *0* 12: *78* 13: *0* 14: *19* 15: *0* 16: *15*

Trk 3 destination *Osc All Shape*

1: *70* 2: *23* 3: *85* 4: *123* 5: *47* 6: *74* 7: *107* 8: *2* 9: *17* 10: *16* 11: *38* 12: *30* 13: *39* 14: *43* 15: *46* 16: *55*

Trk 4 destination *Env All Decay*

1: *0* 2: *24* 3: *26* 4: *15* 5: *14* 6: *14* 7: *18* 8: *13* 9: *16* 10: *4* 11: *26* 12: *11* 13: *34* 14: *0* 15: *20* 16: *0*

[8] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[9] Name *Discovery Pad* Bank *F1 (A)* Prg *P5* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *60* Sync ☐ Slop *9* Glide *70* Keybd ✓

Low pass filter

Cutoff *104* Resonance *26* Env amount *4* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *73* Decay *106* Sustain *0* Release *96*

Amplifier

Pan spread *25* Env amount *127* Velocity *86* Delay *0*

Attack *52* Decay *0* Sustain *127* Release *97*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *42* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *46*

Clk sync ☐ Param 1 *50* Param 2 *22*

Clock and arp

BPM *125* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *38* Sustain *0* Release *88*

Modulation matrix

Source 1	*Velocity*	Destination	*Env 3 Amount*	Amount	*-41*
Source 2	*Velocity*	Destination	*Mod 3 Amount*	Amount	*17*
Source 3	*Env 3*	Destination	*Osc 2 Freq*	Amount	*12*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *19*

Pressure destination *LFO 1 Amount* Amount *7*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[9] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[10] Name *Discovery Pad B* Bank *F1 (B)* Prg *P5* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+09* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *107* Noise *28* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *16* Glide *70* Keybd ✓

Low pass filter

Cutoff *147* Resonance *30* Env amount *-44* Velocity *0* Key amount *0* Audio mod *37*

4 pole ✓ Delay *0* Attack *0* Decay *118* Sustain *20* Release *94*

Amplifier

Pan spread *32* Env amount *0* Velocity *0* Delay *0*

Attack *69* Decay *83* Sustain *127* Release *61*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *97* Param 2 *78*

Clock and arp

BPM *125* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-123* Velocity *0* Delay *60* Repeat (misc par) ☐

Attack *92* Decay *90* Sustain *127* Release *95*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Amp Env Amount* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[10] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[11] Name *BoiteMusique* Bank *F1 (A)* Prg *P6* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C6* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *75* Slop *21* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *23* Resonance *96* Env amount *0* Velocity *15* Key amount *64* Audio mod *0*

4 pole ☑ Delay *13* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *0* Velocity *104* Delay *16*

Attack *0* Decay *101* Sustain *0* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *57* Param 2 *9*

Clock and arp

BPM *83* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Filter Resonance* Env amount *34* Velocity *127* Delay *14* Repeat (misc par) ☐

Attack *0* Decay *28* Sustain *0* Release *47*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*1*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*127*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*103*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*54*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*21*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *24* 4: *32* 5: *38* 6: *0* 7: *14* 8: *24* 9: *32* 10: *38* 11: *0* 12: *14* 13: *24* 14: *32* 15: *38* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *6* 3: *14* 4: *0* 5: *6* 6: *14* 7: *0* 8: *6* 9: *14* 10: *0* 11: *6* 12: *14* 13: *0* 14: *6* 15: *14* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[11] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[12] Name *BoiteMusique* Bank *F1 (B)* Prg *P6* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *D5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *75* Slop *17* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *15* Resonance *0* Env amount *0* Velocity *36* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *59* Sustain *0* Release *56*

Amplifier

Pan spread *0* Env amount *86* Velocity *127* Delay *0*

Attack *0* Decay *98* Sustain *0* Release *96*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *59*

Clk sync ☐ Param 1 *1* Param 2 *0*

Clock and arp

BPM *83* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-94* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *8* Sustain *0* Release *81*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-1*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*127*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*103*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*121*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*18*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *24* 4: *32* 5: *38* 6: *0* 7: *14* 8: *24* 9: *32* 10: *38* 11: *0* 12: *14* 13: *24* 14: *32* 15: *38* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *8* 3: *14* 4: *20* 5: *0* 6: *8* 7: *14* 8: *20* 9: *0* 10: *8* 11: *14* 12: *20* 13: *0* 14: *8* 15: *14* 16: *20*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[12] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[13] Name *Play Nice.* Bank *F1 (A)* Prg *P7* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *90* Sync ✓ Slop *18* Glide *70* Keybd ✓

Low pass filter

Cutoff *55* Resonance *0* Env amount *69* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *75* Sustain *65* Release *0*

Amplifier

Pan spread *22* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Pan* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *13*

Clk sync ✓ Param 1 *100* Param 2 *41*

Clock and arp

BPM *102* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*127*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*33*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[13] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[14] Name *Play Nicer.* Bank *F1 (B)* Prg *P7* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *90* Slop *18* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *55* Resonance *0* Env amount *69* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *75* Sustain *65* Release *0*

Amplifier

Pan spread *22* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Pan* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *77*

Clk sync ✓ Param 1 *19* Param 2 *41*

Clock and arp

BPM *102* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*VCA Release*	Amount	*-34*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*33*
Source 3	*Mod Wheel*	Destination	*LPF Release*	Amount	*-102*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[14] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[15] Name *BigUnisonSync* Bank *F1 (A)* Prg *P8* Unison ✓ Voices *8* Detune *1*

Oscillator 1

Freq *C#3* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *42* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *64* Slop *20* Sync ✓ ☐ Glide *42* Keybd ✓

Low pass filter

Cutoff *61* Resonance *15* Env amount *12* Velocity *75* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *105* Sustain *35* Release *98*

Amplifier

Pan spread *0* Env amount *64* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *64* Release *98*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *105* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *17*

Clk sync ☐ Param 1 *34* Param 2 *17*

Clock and arp

BPM *127* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *46* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *106* Sustain *0* Release *106*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Sub Osc Level*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *22* 2: *12* 3: *15* 4: *0* 5: *0* 6: *0* 7: *2* 8: *10* 9: *0* 10: *48* 11: *4* 12: *34* 13: *15* 14: *19* 15: *22* 16: *12*

Trk 2 destination *Osc 2 Freq*

1: *34* 2: *38* 3: *48* 4: *0* 5: *69* 6: *2* 7: *53* 8: *74* 9: *95* 10: *73* 11: *82* 12: *33* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc All Shape*

1: *3* 2: *24* 3: *93* 4: *3* 5: *49* 6: *109* 7: *57* 8: *15* 9: *33* 10: *57* 11: *45* 12: *75* 13: *120* 14: *95* 15: *62* 16: *100*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[15] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[16] Name *BigUnisonSyncB* Bank *F1 (B)* Prg *P8* Unison ✓ Voices *8* Detune *1*

Oscillator 1

Freq *C#3* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *42* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *64* Slop *20* Sync ✓ ☐ Glide *42* Keybd ✓

Low pass filter

Cutoff *61* Resonance *15* Env amount *12* Velocity *75* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *105* Sustain *35* Release *98*

Amplifier

Pan spread *0* Env amount *64* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *64* Release *98*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *105* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *17*

Clk sync ☐ Param 1 *58* Param 2 *17*

Clock and arp

BPM *127* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *46* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *106* Sustain *0* Release *106*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Sub Osc Level*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *42* 2: *108* 3: *66* 4: *8* 5: *16* 6: *23* 7: *85* 8: *71* 9: *86* 10: *54* 11: *32* 12: *23* 13: *20* 14: *34* 15: *16* 16: *70*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *14* 3: *20* 4: *24* 5: *32* 6: *38* 7: *0* 8: *14* 9: *20* 10: *24* 11: *32* 12: *38* 13: *0* 14: *14* 15: *20* 16: *24*

Trk 3 destination *Osc All Shape*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[17] Name *Jungleizer* Bank *F1 (A)* Prg *P9* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *127* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *7* Sync ☐ Slop *26* Glide *0* Keybd ☑

Low pass filter

Cutoff *28* Resonance *127* Env amount *24* Velocity *71* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *24* Sustain *35* Release *100*

Amplifier

Pan spread *38* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *82* Sustain *64* Release *76*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *120* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *21*

Clk sync ☐ Param 1 *42* Param 2 *17*

Clock and arp

BPM *126* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *22* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *55* Sustain *0* Release *75*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO All Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*Off*	Amount	*-2*
Source 3	*Velocity*	Destination	*Mod 1 Amount*	Amount	*41*
Source 4	*Env 3*	Destination	*Osc All Shape*	Amount	*9*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc All Shape*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[17] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[18] Name *JungleizerSnare* Bank *F1 (B)* Prg *P9* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *106* Noise *127* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *5* Glide *0* Keybd ☑

Low pass filter

Cutoff *54* Resonance *0* Env amount *24* Velocity *71* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *70* Sustain *40* Release *78*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *76* Sustain *0* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *120* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *88* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *0*

Clk sync ☐ Param 1 *56* Param 2 *127*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-112* Velocity *22* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *55* Sustain *0* Release *75*

Modulation matrix

Source 1 *Mod Wheel* Destination *LFO 2 Amount* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Velocity* Destination *Mod 1 Amount* Amount *41*

Source 4 *Env 3* Destination *Osc All Shape* Amount *9*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *0* 2: *0* 3: *0* 4: *0* 5: *56* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *52* 14: *0* 15: *47* 16: *0*

Trk 2 destination *FX Param 1*

1: *0* 2: *10* 3: *99* 4: *30* 5: *70* 6: *44* 7: *120* 8: *123* 9: *74* 10: *56* 11: *100* 12: *110* 13: *36* 14: *95* 15: *74* 16: *51*

Trk 3 destination *LPF Decay*

1: *38* 2: *14* 3: *46* 4: *48* 5: *42* 6: *28* 7: *8* 8: *2* 9: *42* 10: *24* 11: *59* 12: *36* 13: *22* 14: *41* 15: *46* 16: *24*

Trk 4 destination *FX Mix*

1: *0* 2: *0* 3: *125* 4: *16* 5: *125* 6: *16* 7: *0* 8: *0* 9: *18* 10: *10* 11: *14* 12: *56* 13: *10* 14: *11* 15: *125* 16: *11*

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Layer A[19] Name *Vibranova* Bank *F1 (A)* Prg *P10* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *50* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+10* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *31* Sync ☐ Slop *0* Glide *50* Keybd ✓

Low pass filter

Cutoff *21* Resonance *0* Env amount *0* Velocity *43* Key amount *65* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *88*

Amplifier

Pan spread *0* Env amount *34* Velocity *88* Delay *0*

Attack *29* Decay *116* Sustain *0* Release *100*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *94* Amount *26* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *27*

Clk sync ☐ Param 1 *127* Param 2 *13*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *127* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*57*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 4 Freq* Amount *127*

Pressure destination *LFO 4 Amount* Amount *127*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[19] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[20] Name *Vibranova [B]* Bank *F1 (B)* Prg *P10* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *50* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+10* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *31* Sync ☐ Slop *0* Glide *50* Keybd ✓

Low pass filter

Cutoff *21* Resonance *0* Env amount *0* Velocity *43* Key amount *65* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *88*

Amplifier

Pan spread *0* Env amount *42* Velocity *65* Delay *0*

Attack *29* Decay *116* Sustain *0* Release *100*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *94* Amount *74* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *27*

Clk sync ☐ Param 1 *127* Param 2 *13*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *-1* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*57*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 4 Freq* Amount *127*

Pressure destination *LFO 4 Amount* Amount *127*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[21] Name *Tweezurrr* Bank *F1 (A)* Prg *P11* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *3* Sub oct *31* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Osc mix *41* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *39* Resonance *56* Env amount *0* Velocity *0* Key amount *63* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *88*

Amplifier

Pan spread *0* Env amount *59* Velocity *127* Delay *0*

Attack *24* Decay *86* Sustain *116* Release *83*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *1* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *38*

Clk sync ☐ Param 1 *16* Param 2 *76*

Clock and arp

BPM *105* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *37* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *56* Decay *118* Sustain *0* Release *86*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*87*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*4*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-127*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*16*
Source 5	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-65*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 2 Freq*

1: *0* 2: *14* 3: *24* 4: *30* 5: *38* 6: *0* 7: *14* 8: *24* 9: *30* 10: *38* 11: *0* 12: *14* 13: *24* 14: *30* 15: *38* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *6* 3: *14* 4: *0* 5: *6* 6: *14* 7: *0* 8: *6* 9: *14* 10: *0* 11: *6* 12: *14* 13: *0* 14: *6* 15: *14* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[21] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[22] Name *Tweezurrr* Bank *F1 (B)* Prg *P11* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *3* Sub oct *31* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Osc mix *41* Sync ☐ Slop *21* Glide *70* Keybd ☑

Low pass filter

Cutoff *39* Resonance *56* Env amount *0* Velocity *0* Key amount *63* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *88*

Amplifier

Pan spread *0* Env amount *59* Velocity *127* Delay *0*

Attack *24* Decay *86* Sustain *116* Release *83*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *1* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *38*

Clk sync ☐ Param 1 *16* Param 2 *76*

Clock and arp

BPM *105* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *-91* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *56* Decay *118* Sustain *0* Release *86*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*87*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-4*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-127*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*16*
Source 5	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-65*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *24* 4: *30* 5: *38* 6: *0* 7: *14* 8: *24* 9: *30* 10: *38* 11: *0* 12: *14* 13: *24* 14: *30* 15: *38* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *6* 3: *14* 4: *0* 5: *6* 6: *14* 7: *0* 8: *6* 9: *14* 10: *0* 11: *6* 12: *14* 13: *0* 14: *6* 15: *14* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[22] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[23] Name *Sons Pad* Bank *F1 (A)* Prg *P12* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *80* Resonance *30* Env amount *25* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *66* Sustain *77* Release *104*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *100* Decay *0* Sustain *127* Release *106*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *67*

Clk sync ☐ Param 1 *100* Param 2 *34*

Clock and arp

BPM *114* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*1*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*6*
Pressure destination	*LFO 1 Amount*	Amount	*2*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[23] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[24] Name *TTA Sons Pluck* Bank *F1 (B)* Prg *P12* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *54* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *74* Sync ☐ Slop *31* Glide *70* Keybd ✓

Low pass filter

Cutoff *50* Resonance *0* Env amount *84* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *76* Sustain *1* Release *88*

Amplifier

Pan spread *64* Env amount *53* Velocity *127* Delay *0*

Attack *0* Decay *77* Sustain *64* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *66*

Clk sync ☐ Param 1 *127* Param 2 *42*

Clock and arp

BPM *114* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *1*

Pressure destination *FX Param 2* Amount *20*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[24] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[25] Name *CloudyBass* Bank *F1 (A)* Prg *P13* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *73* Slop *17* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *33* Resonance *55* Env amount *0* Velocity *68* Key amount *26* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *97* Sustain *21* Release *77*

Amplifier

Pan spread *31* Env amount *106* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *45*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *37*

Clk sync ☐ Param 1 *21* Param 2 *47*

Clock and arp

BPM *24* Divide *8th swing* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*4*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *0* 5: *0* 6: *24* 7: *0* 8: *0* 9: *0* 10: *0* 11: *24* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LP Filter Env Amount*

1: *15* 2: *0* 3: *10* 4: *23* 5: *0* 6: *10* 7: *0* 8: *1* 9: *8* 10: *14* 11: *6* 12: *9* 13: *3* 14: *9* 15: *13* 16: *8*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[25] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[26] Name *CloudyBass* Bank *F1 (B)* Prg *P13* Unison ✓ Voices *6* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *73* Slop *71* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *11* Resonance *68* Env amount *-9* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *11* Sustain *0* Release *77*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *101* Sustain *21* Release *45*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *59*

Clk sync ☐ Param 1 *76* Param 2 *28*

Clock and arp

BPM *24* Divide *8th Triplet* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Note Number*	Destination	*Osc Slop*	Amount	*-57*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Mix*

1: *102* 2: *42* 3: *25* 4: *104* 5: *123* 6: *60* 7: *28* 8: *12* 9: *67* 10: *33* 11: *54* 12: *89* 13: *39* 14: *105* 15: *70* 16: *94*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *40* 3: *33* 4: *0* 5: *8* 6: *30* 7: *39* 8: *49* 9: *7* 10: *42* 11: *66* 12: *61* 13: *3* 14: *30* 15: *28* 16: *38*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[27] Name *Mod Me* Bank *F1 (A)* Prg *P14* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *43* Osc mix *127* Slop *7* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *36* Resonance *48* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *75* Sustain *94* Release *9*

Amplifier

Pan spread *10* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *58* Sustain *0* Release *93*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *0*

Clk sync ✓ Param 1 *100* Param 2 *0*

Clock and arp

BPM *88* Divide *16th* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *10* Sustain *100* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-99*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*109*
Source 3	*Pressure*	Destination	*Off*	Amount	*15*
Source 4	*Mod Wheel*	Destination	*FX Mix*	Amount	*60*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[27] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[28] Name *Mod Me B* Bank *F1 (B)* Prg *P14* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *43* Osc mix *127* Slop *7* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *71* Resonance *55* Env amount *0* Velocity *0* Key amount *34* Audio mod *97*

4 pole ✓ Delay *0* Attack *0* Decay *75* Sustain *94* Release *9*

Amplifier

Pan spread *10* Env amount *66* Velocity *127* Delay *0*

Attack *0* Decay *58* Sustain *0* Release *75*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *0*

Clk sync ✓ Param 1 *100* Param 2 *0*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *10* Sustain *100* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*16*
Source 2	*Velocity*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Pressure*	Destination	*LFO 2 Amount*	Amount	*53*
Source 4	*Mod Wheel*	Destination	*FX Mix*	Amount	*60*
Source 5	*Env LPF*	Destination	*Filter Resonance*	Amount	*16*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[29] Name *Rutger Lead* Bank *F1 (A)* Prg *P15* Unison ☑ Voices *6* Detune *2*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *43* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *71* Osc mix *51* Slop *4* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *76* Resonance *7* Env amount *2* Velocity *49* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *50* Decay *127* Sustain *67* Release *98*

Amplifier

Pan spread *9* Env amount *56* Velocity *127* Delay *0*

Attack *69* Decay *127* Sustain *87* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *30* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *26* Destination *FX Param 1* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *80*

Clk sync ☐ Param 1 *44* Param 2 *64*

Clock and arp

BPM *80* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *60* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *121* Sustain *109* Release *68*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 4 Amount*	Amount *7*
Pressure destination *LFO 1 Amount*	Amount *8*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[29] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[30] Name *Rutger Lead B* Bank *F1 (B)* Prg *P15* Unison ☑ Voices *6* Detune *2*

Oscillator 1

Freq *C3* Fine tune *+12* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *43* Sub oct *29* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-12* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *71* Osc mix *51* Slop *4* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *74* Resonance *7* Env amount *2* Velocity *49* Key amount *0* Audio mod *38*

4 pole ☑ Delay *0* Attack *76* Decay *127* Sustain *67* Release *98*

Amplifier

Pan spread *87* Env amount *56* Velocity *51* Delay *0*

Attack *69* Decay *127* Sustain *87* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *30* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *94* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Reverb* Mix *48*

Clk sync ☐ Param 1 *64* Param 2 *43*

Clock and arp

BPM *80* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-68* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *121* Sustain *109* Release *68*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*19*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*7*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[30] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[31] Name *Ultra Split* Bank *F1 (A)* Prg *P16* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C#5* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *94* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *43* Osc mix *127* Slop *0* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *55* Resonance *48* Env amount *62* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *127* Decay *67* Sustain *26* Release *74*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *51*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *14*

Clk sync ☑ Param 1 *100* Param 2 *54*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *15* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-32*
Source 2	*Mod Wheel*	Destination	*Env 3 Decay*	Amount	*-72*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[31] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[32] Name *Ultra Split B* Bank *F1 (B)* Prg *P16* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *113* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *113* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *33* Decay *84* Sustain *85* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *46*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *100* Divide *16th dot* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-120* Velocity *0* Delay *74* Repeat (misc par) ☐

Attack *89* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*8*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[32] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[33] Name *Pizz I Cato* Bank *F1 (A)* Prg *P17* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *80* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *47* Osc mix *60* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *110* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *39* Sustain *58* Release *82*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *64* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *16* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *20*

Clk sync ☑ Param 1 *100* Param 2 *100*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*-16*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*-43*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[33] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[34] Name *Pizzi C Ato* Bank *F1 (B)* Prg *P17* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *80* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *47* Osc mix *60* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *51* Sustain *52* Release *82*

Amplifier

Pan spread *101* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *99* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *5* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *13*

Clk sync ☑ Param 1 *100* Param 2 *25*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*-40*
Pressure destination	*Filter Cutoff*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[35] Name *FM Bass* Bank *F1 (A)* Prg *P18* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *F3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *92* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *75* Slop *27* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *49* Resonance *0* Env amount *51* Velocity *1* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *103* Sustain *0* Release *90*

Amplifier

Pan spread *127* Env amount *38* Velocity *127* Delay *0*

Attack *5* Decay *50* Sustain *49* Release *16*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *66*

Clk sync ☐ Param 1 *24* Param 2 *74*

Clock and arp

BPM *92* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *119* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount *14*
Source 2	*Pressure*	Destination	*Osc All Freq*	Amount *4*
Source 3	*Off*	Destination	*Off*	Amount *0*
Source 4	*Off*	Destination	*Off*	Amount *0*
Source 5	*Off*	Destination	*Off*	Amount *0*
Source 6	*Off*	Destination	*Off*	Amount *0*
Source 7	*Off*	Destination	*Off*	Amount *0*
Source 8	*Off*	Destination	*Off*	Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[35] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[36] Name *AM Bass* Bank *F1 (B)* Prg *P18* Unison ☑ Voices *10* Detune *0*

Oscillator 1

Freq *F3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *92* Sub oct *0* Noise *0* Glide *125* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *75* Slop *27* Sync ☑ ☐ Glide *125* Keybd ☑

Low pass filter

Cutoff *49* Resonance *57* Env amount *0* Velocity *35* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *43* Decay *103* Sustain *0* Release *90*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *5* Decay *50* Sustain *49* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *51* Amount *22* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *66*

Clk sync ☐ Param 1 *24* Param 2 *74*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*34*
Source 2	*Pressure*	Destination	*LFO 3 Amount*	Amount	*16*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[36] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[37] Name *Horn Busker* Bank *F1 (A)* Prg *P19* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *3* Glide *67* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Osc mix *63* Sync ☐ Slop *5* Glide *63* Keybd ☑

Low pass filter

Cutoff *9* Resonance *0* Env amount *66* Velocity *12* Key amount *24* Audio mod *0*

4 pole ☑ Delay *0* Attack *44* Decay *98* Sustain *30* Release *79*

Amplifier

Pan spread *1* Env amount *127* Velocity *127* Delay *0*

Attack *46* Decay *127* Sustain *127* Release *61*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *57* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *14* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Reverb* Mix *23*

Clk sync ☐ Param 1 *83* Param 2 *25*

Clock and arp

BPM *94* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *105* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *73* Sustain *0* Release *59*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Amount*	Amount	*17*
Source 2	*Velocity*	Destination	*Osc 1 Shape*	Amount	*39*
Source 3	*Note Number*	Destination	*Filter Cutoff*	Amount	*11*
Source 4	*LFO 2*	Destination	*Osc All Shape*	Amount	*45*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 2 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *12* 10: *46* 11: *0* 12: *100* 13: *12* 14: *54* 15: *2* 16: *100*

Trk 2 destination *Off*

1: *0* 2: *48* 3: *0* 4: *0* 5: *24* 6: *52* 7: *15* 8: *0* 9: *46* 10: *0* 11: *0* 12: *50* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *100* 3: *0* 4: *110* 5: *11* 6: *49* 7: *2* 8: *100* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *90* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *75* 2: *0* 3: *102* 4: *5* 5: *0* 6: *1* 7: *0* 8: *64* 9: *0* 10: *5* 11: *0* 12: *3* 13: *0* 14: *77* 15: *0* 16: *1*

[37] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[38] Name *League Brass* Bank *F1 (B)* Prg *P19* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Sub oct *29* Noise *5* Glide *64* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-08* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *40* Slop *22* Sync ☐ Glide *66* Keybd ☑

Low pass filter

Cutoff *23* Resonance *37* Env amount *79* Velocity *0* Key amount *4* Audio mod *0*

4 pole ☐ Delay *0* Attack *37* Decay *73* Sustain *59* Release *31*

Amplifier

Pan spread *2* Env amount *127* Velocity *127* Delay *12*

Attack *17* Decay *127* Sustain *127* Release *22*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *43* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *20* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *26* Destination *Off* Clk sync ☐ Key sync ☑

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *94* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LPF Decay* Env amount *-29* Velocity *32* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *0* Release *102*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc 1 Shape*	Amount	*52*
Source 2	*Note Number*	Destination	*LFO 1 Freq*	Amount	*25*
Source 3	*Off*	Destination	*Filter Resonance*	Amount	*-82*
Source 4	*Mod Wheel*	Destination	*Osc All Freq*	Amount	*99*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA*	Amount	*-127*
Pressure destination	*LFO 2 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[38] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[39] Name *Robert Rock* Bank *F1 (A)* Prg *P20* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ✓ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *73* Osc mix *0* Slop *11* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *41* Resonance *0* Env amount *90* Velocity *0* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *25* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *29*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *74* Amount *127* Destination *Noise Level* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *20* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *61*

Clk sync ☐ Param 1 *0* Param 2 *22*

Clock and arp

BPM *116* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *7* Velocity *0* Delay *63* Repeat (misc par) ☐

Attack *105* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *63*
Source 2 *Note Number*	Destination *FX Param 1*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *Rest* 4: *Rest* 5: *89* 6: *Rest* 7: *0* 8: *Rest* 9: *Rest* 10: *Rest* 11: *0* 12: *Rest* 13: *62* 14: *0* 15: *Rest* 16: *Rest*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *68* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *100* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Resonance*

1: *125* 2: *125* 3: *125* 4: *125* 5: *0* 6: *0* 7: *125* 8: *125* 9: *0* 10: *125* 11: *125* 12: *0* 13: *56* 14: *125* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[39] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[40] Name *Robert Rock B* Bank *F1 (B)* Prg *P20* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C#6* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *12* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *A#4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *68* Osc mix *85* Slop *22* Sync ✓ ☐ Glide *70* Keybd ☐

Low pass filter

Cutoff *164* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *16* Decay *97* Sustain *0* Release *22*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *66* Sustain *0* Release *31*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *39*

Clk sync ✓ Param 1 *100* Param 2 *77*

Clock and arp

BPM *116* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*VCA Decay*	Amount	*45*
Source 2	*Note Number*	Destination	*Noise Level*	Amount	*100*
Source 3	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*-69*
Source 4	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-127*
Source 5	*Pressure*	Destination	*LFO 1 Amount*	Amount	*127*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 2 Freq*

1: *0* 2: *2* 3: *4* 4: *6* 5: *8* 6: *10* 7: *12* 8: *14* 9: *16* 10: *18* 11: *20* 12: *22* 13: *24* 14: *26* 15: *28* 16: *30*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[40] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[41] Name *Escape 2 New York* Bank *F1 (A)* Prg *P21* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *65* Sub oct *56* Noise *0* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *3* Osc mix *73* Sync ☐ Slop *0* Glide *23* Keybd ☑

Low pass filter

Cutoff *47* Resonance *0* Env amount *10* Velocity *59* Key amount *40* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *10* Sustain *96* Release *82*

Amplifier

Pan spread *6* Env amount *81* Velocity *0* Delay *0*

Attack *0* Decay *103* Sustain *127* Release *91*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *2* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *42* Destination *Noise Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *112* Amount *20* Destination *LFO All Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *40*

Clk sync ☑ Param 1 *94* Param 2 *21*

Clock and arp

BPM *94* Divide *8th* Arp on ☑ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *98* Velocity *89* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *87* Sustain *95* Release *93*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc Mix*	Amount	*97*
Source 2	*Velocity*	Destination	*Sub Osc Level*	Amount	*110*
Source 3	*Mod Wheel*	Destination	*Noise Level*	Amount	*127*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-21*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[41] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[42] Name *Plisken's Piano* Bank *F1 (B)* Prg *P21* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *37* Sub oct *56* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *74* Osc mix *46* Slop *0* Sync ☐ ☑ Glide *70* Keybd ☑

Low pass filter

Cutoff *33* Resonance *53* Env amount *15* Velocity *51* Key amount *94* Audio mod *0*

4 pole ☑ Delay *0* Attack *7* Decay *102* Sustain *83* Release *82*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *103* Sustain *39* Release *102*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *51* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *16* Amount *6* Destination *LFO 1 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *52*

Clk sync ☑ Param 1 *100* Param 2 *47*

Clock and arp

BPM *94* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-49* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *81* Sustain *95* Release *93*

Modulation matrix

Source 1 *Velocity* Destination *LP Filter Env Amount* Amount *5*

Source 2 *Env 3* Destination *Osc 2 Shape* Amount *103*

Source 3 *Note Number* Destination *Sub Osc Level* Amount *124*

Source 4 *Expression Pedal* Destination *Osc 2 Shape* Amount *62*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[42] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[43] Name *Prrg Nexus* Bank *F1 (A)* Prg *P22* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *78* Sub oct *54* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *51* Osc mix *78* Slop *13* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *83* Resonance *0* Env amount *0* Velocity *27* Key amount *42* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *101* Sustain *0* Release *88*

Amplifier

Pan spread *91* Env amount *34* Velocity *127* Delay *0*

Attack *30* Decay *0* Sustain *61* Release *74*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *3* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *116* Amount *0* Destination *Osc 1 Freq* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *50* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *48*

Clk sync ✓ Param 1 *27* Param 2 *69*

Clock and arp

BPM *10* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-70*
Source 8	*Velocity*	Destination	*VCA Decay*	Amount	*-119*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Osc All Shape*	Amount	*-98*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[43] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[44] Name *Prrg Nexus [B]* Bank *F1 (B)* Prg *P22* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *78* Sub oct *54* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *78* Slop *13* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *0* Env amount *11* Velocity *27* Key amount *42* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *101* Sustain *0* Release *88*

Amplifier

Pan spread *91* Env amount *34* Velocity *101* Delay *0*

Attack *30* Decay *0* Sustain *61* Release *74*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *3* Destination *Osc Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *116* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *50* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *48*

Clk sync ☑ Param 1 *27* Param 2 *69*

Clock and arp

BPM *10* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-70*
Source 8	*Velocity*	Destination	*VCA Decay*	Amount	*-119*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Osc All Shape*	Amount	*-98*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[44] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[45] Name *Windy Space Pad* Bank *F1 (A)* Prg *P23* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ✓

Low pass filter

Cutoff *106* Resonance *0* Env amount *0* Velocity *0* Key amount *20* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *29* Env amount *63* Velocity *127* Delay *0*

Attack *107* Decay *0* Sustain *127* Release *91*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *60*

Clk sync ☐ Param 1 *48* Param 2 *36*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[45] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[46] Name *Windy Space Pad B* Bank *F1 (B)* Prg *P23* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *48* Sub oct *0* Noise *127* Glide *60* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ☑

Low pass filter

Cutoff *79* Resonance *56* Env amount *0* Velocity *0* Key amount *18* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *127* Release *102*

Amplifier

Pan spread *125* Env amount *127* Velocity *127* Delay *0*

Attack *50* Decay *0* Sustain *127* Release *100*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *24* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *33*

Clk sync ☐ Param 1 *73* Param 2 *65*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[46] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[47] Name *Intellect Lead* Bank *F1 (A)* Prg *P24* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ ✓ Glide *70* Keybd ✓

Low pass filter

Cutoff *95* Resonance *0* Env amount *24* Velocity *21* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *35* Decay *75* Sustain *0* Release *103*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *117* Sustain *0* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *0*

Clk sync ☐ Param 1 *70* Param 2 *38*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *67* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *86* Decay *92* Sustain *127* Release *45*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*46*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[47] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[48] Name *Intellect Ring* Bank *F1 (B)* Prg *P24* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *124* Resonance *0* Env amount *24* Velocity *21* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *35* Decay *75* Sustain *0* Release *93*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *18* Decay *117* Sustain *0* Release *42*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *58*

Clk sync ☐ Param 1 *2* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-61* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *109* Decay *92* Sustain *127* Release *41*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*65*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[48] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[49] Name *Plush Pluck* Bank *F1 (A)* Prg *P25* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *54* Sub oct *0* Noise *0* Glide *79* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *34* Sync ☐ Slop *6* Glide *79* Keybd ☑

Low pass filter

Cutoff *1* Resonance *0* Env amount *55* Velocity *58* Key amount *6* Audio mod *22*

4 pole ☑ Delay *0* Attack *0* Decay *76* Sustain *48* Release *94*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *60*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *10*

Clk sync ☐ Param 1 *85* Param 2 *58*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *127* Release *32*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-41*
Source 2	*Mod Wheel*	Destination	*LPF Release*	Amount	*-50*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*125*
Source 4	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*71*
Source 5	*Mod Wheel*	Destination	*Env All Release*	Amount	*-13*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*-5*
Pressure destination	*LFO 3 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[49] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[50] Name *Plush Pluck B* Bank *F1 (B)* Prg *P25* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *87* Noise *0* Glide *79* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *70* Sync ☐ Slop *6* Glide *79* Keybd ✓

Low pass filter

Cutoff *1* Resonance *0* Env amount *55* Velocity *58* Key amount *6* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *76* Sustain *48* Release *94*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *60*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *10*

Clk sync ☐ Param 1 *85* Param 2 *58*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *127* Release *32*

Modulation matrix

Source 1 *Mod Wheel* Destination *LPF Decay* Amount *-41*

Source 2 *Mod Wheel* Destination *LPF Release* Amount *-50*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *125*

Source 4 *Mod Wheel* Destination *Env 3 Amount* Amount *71*

Source 5 *Mod Wheel* Destination *Env All Release* Amount *-13*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *-5*

Pressure destination *LFO 3 Amount* Amount *14*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[51] Name *PolyTine* Bank *F1 (A)* Prg *P26* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G6* Fine tune *+31* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *46* Sub oct *0* Noise *13* Glide *96* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *113* Slop *0* Sync ✓ ☐ Glide *96* Keybd ✓

Low pass filter

Cutoff *55* Resonance *1* Env amount *0* Velocity *57* Key amount *52* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *33* Sustain *29* Release *120*

Amplifier

Pan spread *0* Env amount *53* Velocity *59* Delay *0*

Attack *18* Decay *96* Sustain *49* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *91* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *69* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *54*

Clk sync ☐ Param 1 *35* Param 2 *86*

Clock and arp

BPM *99* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *12* Delay *0* Repeat (misc par) ☐

Attack *4* Decay *5* Sustain *0* Release *8*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Freq*	Amount	*86*
Source 2	*Audio Out*	Destination	*Osc 1 Freq*	Amount	*0*
Source 3	*Note Number*	Destination	*Pan*	Amount	*-15*
Source 4	*DC*	Destination	*Pan*	Amount	*8*
Source 5	*Env LPF*	Destination	*Osc Mix*	Amount	*0*
Source 6	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 7	*Velocity*	Destination	*Mod 5 Amount*	Amount	*-6*
Source 8	*Mod Wheel*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Freq*	Amount	*66*
Pressure destination	*Amp Env Amount*	Amount	*35*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*VCA Attack*	Amount	*29*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[51] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[52] Name *PolyTine Arp* Bank *F1 (B)* Prg *P26* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D4* Fine tune *+31* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *46* Sub oct *0* Noise *13* Glide *96* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *113* Slop *25* Sync ✓ ☐ Glide *96* Keybd ✓

Low pass filter

Cutoff *55* Resonance *1* Env amount *0* Velocity *57* Key amount *52* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *33* Sustain *29* Release *120*

Amplifier

Pan spread *0* Env amount *53* Velocity *59* Delay *0*

Attack *18* Decay *96* Sustain *49* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *91* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *69* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *54*

Clk sync ☐ Param 1 *35* Param 2 *86*

Clock and arp

BPM *99* Divide *16th* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *12* Delay *0* Repeat (misc par) ☐

Attack *4* Decay *5* Sustain *0* Release *8*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Freq*	Amount	*86*
Source 2	*Audio Out*	Destination	*Osc 1 Freq*	Amount	*0*
Source 3	*Note Number*	Destination	*Pan*	Amount	*-15*
Source 4	*DC*	Destination	*Pan*	Amount	*8*
Source 5	*Env LPF*	Destination	*Osc Mix*	Amount	*0*
Source 6	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 7	*Velocity*	Destination	*Mod 5 Amount*	Amount	*-6*
Source 8	*Mod Wheel*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Freq*	Amount	*66*
Pressure destination	*Amp Env Amount*	Amount	*35*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*VCA Attack*	Amount	*29*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[53] Name *Chariots* Bank *F1 (A)* Prg *P27* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *18* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *14* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *49* Resonance *13* Env amount *70* Velocity *0* Key amount *31* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *57* Sustain *0* Release *100*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *67* Sustain *112* Release *49*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *54*

Clk sync ✓ Param 1 *53* Param 2 *35*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Noise Level*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[53] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[54] Name *Chariots* Bank *F1 (B)* Prg *P27* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *47* Osc mix *64* Sync ☐ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *61* Resonance *13* Env amount *56* Velocity *0* Key amount *20* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *95* Sustain *70* Release *117*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *79* Sustain *127* Release *93*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *25* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *66*

Clk sync ☑ Param 1 *43* Param 2 *34*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[55] Name *Tangerillo Arp* Bank *F1 (A)* Prg *P28* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *100* Sync ☐ Slop *2* Glide *0* Keybd ✓

Low pass filter

Cutoff *67* Resonance *53* Env amount *20* Velocity *59* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *44* Sustain *37* Release *98*

Amplifier

Pan spread *30* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *30* Sustain *80* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *25* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *33*

Clk sync ☐ Param 1 *122* Param 2 *43*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ✓ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *127* Velocity *0* Delay *38* Repeat (misc par) ☐

Attack *118* Decay *118* Sustain *15* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Filter Resonance*	Amount	*-55*
Source 2	*Pressure*	Destination	*LPF Attack*	Amount	*-60*
Source 3	*PitchBend*	Destination	*Filter Cutoff*	Amount	*55*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA Attack*	Amount	*-59*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*-3*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *0* 6: *Rest* 7: *0* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *20* 5: *0* 6: *0* 7: *20* 8: *38* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[55] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[56] Name *Monarch Arp* Bank *F1 (B)* Prg *P28* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Osc mix *96* Slop *2* Sync ☐ ☑ Glide *0* Keybd ☑

Low pass filter

Cutoff *21* Resonance *20* Env amount *0* Velocity *120* Key amount *0* Audio mod *52*

4 pole ☑ Delay *0* Attack *21* Decay *114* Sustain *103* Release *91*

Amplifier

Pan spread *0* Env amount *100* Velocity *30* Delay *0*

Attack *34* Decay *62* Sustain *90* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *88* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *43* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *81* Destination *Noise Level* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *86*

Clk sync ☐ Param 1 *82* Param 2 *39*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-30* Velocity *12* Delay *0* Repeat (misc par) ☐

Attack *63* Decay *18* Sustain *127* Release *108*

Modulation matrix

Source 1	*Noise*	Destination	*Osc 1 Freq*	Amount	*-24*
Source 2	*PitchBend*	Destination	*LP Filter Env Amount*	Amount	*-58*
Source 3	*Mod Wheel*	Destination	*Osc All Freq*	Amount	*0*
Source 4	*Note Number*	Destination	*Amp Env Amount*	Amount	*-83*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*12*
Pressure destination	*Osc 1 Freq*	Amount	*49*
Breath control destination	*Off*	Amount	*127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[57] Name *DeepSyncBass* Bank *F1 (A)* Prg *P29* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *20* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *64* Slop *10* Sync ✓ ☐ Glide *20* Keybd ✓

Low pass filter

Cutoff *26* Resonance *25* Env amount *0* Velocity *78* Key amount *30* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *64* Sustain *56* Release *98*

Amplifier

Pan spread *0* Env amount *117* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *58*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *105* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *41*

Clk sync ☐ Param 1 *44* Param 2 *89*

Clock and arp

BPM *127* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *46* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *115* Sustain *0* Release *106*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Velocity*	Destination	*Env All Decay*	Amount	*-25*
Source 3	*Velocity*	Destination	*Sub Osc Level*	Amount	*45*
Source 4	*Velocity*	Destination	*Osc Slop*	Amount	*10*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 3 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*23*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *1* 3: *2* 4: *3* 5: *4* 6: *5* 7: *6* 8: *7* 9: *8* 10: *9* 11: *10* 12: *11* 13: *12* 14: *13* 15: *14* 16: *15*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *1* 3: *2* 4: *3* 5: *4* 6: *5* 7: *6* 8: *7* 9: *8* 10: *9* 11: *10* 12: *11* 13: *12* 14: *13* 15: *14* 16: *15*

Trk 3 destination *Osc All Shape*

1: *12* 2: *13* 3: *14* 4: *15* 5: *16* 6: *17* 7: *18* 8: *19* 9: *20* 10: *21* 11: *22* 12: *23* 13: *24* 14: *25* 15: *26* 16: *27*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[57] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[58] Name *DeepSyncBass B* Bank *F1 (B)* Prg *P29* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *110* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *64* Slop *13* Sync ✓ ☐ Glide *110* Keybd ✓

Low pass filter

Cutoff *26* Resonance *24* Env amount *0* Velocity *78* Key amount *30* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *64* Sustain *40* Release *98*

Amplifier

Pan spread *0* Env amount *117* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *58*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *105* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *41*

Clk sync ☐ Param 1 *44* Param 2 *89*

Clock and arp

BPM *127* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *46* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *117* Sustain *0* Release *106*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Velocity*	Destination	*Env All Decay*	Amount	*-25*
Source 3	*Velocity*	Destination	*Sub Osc Level*	Amount	*45*
Source 4	*Velocity*	Destination	*Osc Slop*	Amount	*10*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 3 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*22*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *4* 3: *5* 4: *9* 5: *9* 6: *10* 7: *9* 8: *9* 9: *12* 10: *10* 11: *14* 12: *14* 13: *14* 14: *11* 15: *20* 16: *17*

Trk 2 destination *Filter Cutoff*

1: *4* 2: *0* 3: *0* 4: *3* 5: *4* 6: *0* 7: *4* 8: *4* 9: *1* 10: *3* 11: *3* 12: *8* 13: *6* 14: *5* 15: *0* 16: *6*

Trk 3 destination *Osc All Shape*

1: *110* 2: *80* 3: *34* 4: *74* 5: *69* 6: *44* 7: *0* 8: *42* 9: *39* 10: *54* 11: *3* 12: *56* 13: *31* 14: *55* 15: *92* 16: *120*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[59] Name *Marshmallow Pie* Bank *F1 (A)* Prg *P30* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-11* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C#4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *23* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *5* Resonance *0* Env amount *0* Velocity *42* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *93* Sustain *113* Release *66*

Amplifier

Pan spread *26* Env amount *18* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *19* Destination *Osc 2 Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *61* Amount *28* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *118* Destination *LFO 3 Amount* Clk sync ✓ Key sync ✓

Effect

On ☐ Effect *Delay Mono* Mix *7*

Clk sync ✓ Param 1 *49* Param 2 *17*

Clock and arp

BPM *108* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-29* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *0* Release *80*

Modulation matrix

Source 1	*Pressure*	Destination	*Env 3 Amount*	Amount	*60*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*3*
Source 3	*Mod Wheel*	Destination	*Pan*	Amount	*40*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*26*
Source 5	*Mod Wheel*	Destination	*Osc Mix*	Amount	*5*
Source 6	*Pressure*	Destination	*Osc Mix*	Amount	*21*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*PitchBend*	Destination	*Filter Cutoff*	Amount	*22*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[59] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[60] Name *Mallow's Beat B* Bank *F1 (B)* Prg *P30* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *27* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *57* Sync ☐ Slop *21* Glide *70* Keybd ☑

Low pass filter

Cutoff *37* Resonance *0* Env amount *80* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *96* Sustain *0* Release *71*

Amplifier

Pan spread *26* Env amount *26* Velocity *73* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *4* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *LFO 3 Amount* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Delay Mono* Mix *39*

Clk sync ☑ Param 1 *9* Param 2 *25*

Clock and arp

BPM *108* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-121* Velocity *0* Delay *60* Repeat (misc par) ☐

Attack *118* Decay *102* Sustain *127* Release *35*

Modulation matrix

Source 1 *Pressure* Destination *Env 3 Amount* Amount *13*

Source 2 *Mod Wheel* Destination *Noise Level* Amount *44*

Source 3 *Mod Wheel* Destination *Sub Osc Level* Amount *84*

Source 4 *Mod Wheel* Destination *Pan* Amount *5*

Source 5 *Mod Wheel* Destination *LPF Decay* Amount *-125*

Source 6 *PitchBend* Destination *Filter Cutoff* Amount *60*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LP Filter Env Amount* Amount *30*

Pressure destination *Filter Cutoff* Amount *41*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[61] Name *Whist Pad* Bank *F1 (A)* Prg *P31* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *15* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *16* Osc mix *0* Slop *17* Sync ☐ Glide *15* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *45* Velocity *70* Key amount *0* Audio mod *44*

4 pole ☑ Delay *0* Attack *0* Decay *49* Sustain *127* Release *117*

Amplifier

Pan spread *30* Env amount *127* Velocity *0* Delay *0*

Attack *100* Decay *80* Sustain *127* Release *67*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *19* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *16* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *45*

Clk sync ☑ Param 1 *100* Param 2 *42*

Clock and arp

BPM *90* Divide *quarter* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *46* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *109* Decay *0* Sustain *127* Release *87*

Modulation matrix

Source 1 *Velocity*	Destination *Osc Slop*	Amount *3*
Source 2 *Mod Wheel*	Destination *Osc 1 Shape*	Amount *41*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *12*

Pressure destination *LFO 1 Amount* Amount *7*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[61] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[62] Name *Whist Pad B* Bank *F1 (B)* Prg *P31* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *29* Sub oct *0* Noise *22* Glide *23* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *21* Osc mix *0* Sync ☐ Slop *32* Glide *23* Keybd ☑

Low pass filter

Cutoff *0* Resonance *61* Env amount *45* Velocity *60* Key amount *0* Audio mod *44*

4 pole ☑ Delay *0* Attack *0* Decay *49* Sustain *127* Release *117*

Amplifier

Pan spread *30* Env amount *127* Velocity *0* Delay *0*

Attack *100* Decay *80* Sustain *127* Release *67*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *19* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *51*

Clk sync ☑ Param 1 *109* Param 2 *71*

Clock and arp

BPM *90* Divide *quarter* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *-82* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *109* Decay *0* Sustain *127* Release *87*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc Slop*	Amount	*5*
Source 2	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*60*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-5*
Pressure destination	*LFO 1 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[63] Name *Eventide* Bank *F1 (A)* Prg *P32* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Sub oct *0* Noise *36* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-15* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *11* Osc mix *62* Slop *0* Sync ☐ ✓ Glide *70* Keybd ✓

Low pass filter

Cutoff *30* Resonance *2* Env amount *0* Velocity *86* Key amount *35* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *83* Sustain *53* Release *102*

Amplifier

Pan spread *69* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *111* Sustain *31* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *53* Destination *FX Param 1* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *38*

Clk sync ☐ Param 1 *0* Param 2 *111*

Clock and arp

BPM *120* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *2* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *67* Release *83*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[63] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[64] Name *Eventide* Bank *F1 (B)* Prg *P32* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-15* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *11* Osc mix *62* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *145* Resonance *80* Env amount *0* Velocity *86* Key amount *35* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *83* Sustain *53* Release *102*

Amplifier

Pan spread *69* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *111* Sustain *31* Release *68*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *53* Destination *FX Param 1* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *38*

Clk sync ☐ Param 1 *0* Param 2 *114*

Clock and arp

BPM *120* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *2* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *67* Release *83*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[65] Name *Dirty Watergates* Bank *F1 (A)* Prg *P33* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *73* Sync ☐ Slop *8* Glide *70* Keybd ✓

Low pass filter

Cutoff *69* Resonance *24* Env amount *0* Velocity *73* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *50* Decay *126* Sustain *28* Release *111*

Amplifier

Pan spread *13* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *127* Sustain *97* Release *97*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *82* Amount *10* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *3* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *38*

Clk sync ☐ Param 1 *0* Param 2 *44*

Clock and arp

BPM *55* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*FX Param 1*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *0* 3: *0* 4: *10* 5: *0* 6: *0* 7: *24* 8: *0* 9: *0* 10: *14* 11: *0* 12: *24* 13: *0* 14: *0* 15: *24* 16: *0*

Trk 2 destination *Slew*

1: *26* 2: *93* 3: *79* 4: *50* 5: *76* 6: *4* 7: *37* 8: *62* 9: *105* 10: *58* 11: *49* 12: *9* 13: *102* 14: *4* 15: *2* 16: *106*

Trk 3 destination *Env All Decay*

1: *0* 2: *46* 3: *91* 4: *37* 5: *4* 6: *102* 7: *44* 8: *50* 9: *28* 10: *22* 11: *4* 12: *37* 13: *106* 14: *87* 15: *53* 16: *0*

Trk 4 destination *Env All Release*

1: *0* 2: *12* 3: *45* 4: *31* 5: *46* 6: *46* 7: *49* 8: *37* 9: *78* 10: *110* 11: *108* 12: *90* 13: *115* 14: *19* 15: *60* 16: *0*

[65] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[66] Name *Wet Pad* Bank *F1 (B)* Prg *P33* Unison ☑ Voices *2* Detune *2*

Oscillator 1

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Sub oct *0* Noise *0* Glide *91* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *37* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *0* Velocity *114* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *62*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *13* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *32*

Clk sync ☐ Param 1 *61* Param 2 *47*

Clock and arp

BPM *55* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*LFO 2*	Destination	*FX Param 1*	Amount	*2*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *0* 5: *20* 6: *0* 7: *0* 8: *24* 9: *0* 10: *0* 11: *0* 12: *34* 13: *0* 14: *42* 15: *24* 16: *0*

Trk 2 destination *Slew*

1: *62* 2: *107* 3: *0* 4: *78* 5: *10* 6: *24* 7: *21* 8: *12* 9: *52* 10: *92* 11: *83* 12: *39* 13: *11* 14: *56* 15: *28* 16: *23*

Trk 3 destination *Env All Decay*

1: *64* 2: *1* 3: *85* 4: *98* 5: *119* 6: *91* 7: *86* 8: *113* 9: *74* 10: *33* 11: *38* 12: *110* 13: *65* 14: *19* 15: *28* 16: *122*

Trk 4 destination *Env All Release*

1: *3* 2: *74* 3: *22* 4: *115* 5: *27* 6: *34* 7: *99* 8: *65* 9: *9* 10: *84* 11: *55* 12: *1* 13: *50* 14: *121* 15: *23* 16: *38*

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Layer A[67] Name *Pixels* Bank *F1 (A)* Prg *P34* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *42* Osc mix *81* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *56*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *61* Amount *127* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *36* Amount *127* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *95* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *52*

Clk sync ☑ Param 1 *102* Param 2 *21*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*49*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[67] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[68] Name *Pixels B* Bank *F1 (B)* Prg *P34* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *16* Decay *116* Sustain *0* Release *62*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *81* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Mono* Mix *28*

Clk sync ✓ Param 1 *100* Param 2 *31*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Osc All Shape*	Amount	*-62*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[69] Name *ClassicBrass 24dB* Bank *F1 (A)* Prg *P35* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *24* Glide *127* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *12* Glide *127* Keybd ✓

Low pass filter

Cutoff *39* Resonance *23* Env amount *21* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *64* Decay *108* Sustain *29* Release *34*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *26* Decay *0* Sustain *127* Release *49*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *58* Param 2 *47*

Clock and arp

BPM *62* Divide *8th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *12* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *38* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-12*
Pressure destination	*LFO 1 Amount*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[69] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[70] Name *Classic Brass 12dB* Bank *F1 (B)* Prg *P35* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *24* Glide *127* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *12* Glide *127* Keybd ✓

Low pass filter

Cutoff *39* Resonance *23* Env amount *21* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☐ Delay *0* Attack *64* Decay *108* Sustain *29* Release *34*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *26* Decay *0* Sustain *127* Release *49*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *58* Param 2 *47*

Clock and arp

BPM *124* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-116* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *38* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *-12*

Pressure destination *LFO 1 Amount* Amount *24*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[71] Name *TribalTomArpWhl* Bank *F1 (A)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *21* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *7* Sync ☐ Slop *18* Glide *0* Keybd ☑

Low pass filter

Cutoff *28* Resonance *0* Env amount *24* Velocity *75* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *98* Sustain *35* Release *100*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *88* Sustain *64* Release *91*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *26*

Clk sync ☐ Param 1 *69* Param 2 *12*

Clock and arp

BPM *110* Divide *8th* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *22* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *71* Sustain *0* Release *75*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*Off*	Amount	*-2*
Source 3	*Velocity*	Destination	*Mod 1 Amount*	Amount	*41*
Source 4	*Env 3*	Destination	*Osc All Shape*	Amount	*9*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Noise Level*	Amount	*86*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Decay*

1: *0* 2: *12* 3: *0* 4: *35* 5: *0* 6: *9* 7: *0* 8: *7* 9: *12* 10: *0* 11: *9* 12: *0* 13: *9* 14: *5* 15: *9* 16: *2*

Trk 2 destination *LP Filter Env Amount*

1: *16* 2: *0* 3: *29* 4: *10* 5: *0* 6: *19* 7: *0* 8: *24* 9: *0* 10: *6* 11: *0* 12: *16* 13: *0* 14: *0* 15: *14* 16: *10*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[71] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[72] Name *TribalToms* Bank *F1 (B)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *21* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *7* Sync ☐ Slop *18* Glide *0* Keybd ✓

Low pass filter

Cutoff *24* Resonance *0* Env amount *24* Velocity *75* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *98* Sustain *35* Release *100*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *113* Sustain *64* Release *91*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *0*

Clk sync ☐ Param 1 *32* Param 2 *45*

Clock and arp

BPM *110* Divide *16th* Arp on ✓ Arp mode *Assign*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *22* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *71* Sustain *0* Release *75*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*127*
Source 3	*Velocity*	Destination	*FX Param 1*	Amount	*127*
Source 4	*Env 3*	Destination	*Osc All Shape*	Amount	*9*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Noise Level*	Amount	*86*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Decay*

1: *0* 2: *9* 3: *46* 4: *62* 5: *16* 6: *0* 7: *60* 8: *19* 9: *0* 10: *11* 11: *0* 12: *46* 13: *5* 14: *46* 15: *15* 16: *54*

Trk 2 destination *LP Filter Env Amount*

1: *10* 2: *0* 3: *4* 4: *0* 5: *0* 6: *10* 7: *0* 8: *11* 9: *0* 10: *0* 11: *0* 12: *3* 13: *0* 14: *0* 15: *0* 16: *14*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[73] Name *Organized* Bank *F1 (A)* Prg *P37* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *90* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Slop *26* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *11* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *31* Sustain *127* Release *0*

Amplifier

Pan spread *20* Env amount *127* Velocity *51* Delay *0*

Attack *0* Decay *88* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *42*

Clk sync ☐ Param 1 *0* Param 2 *46*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*VCA Release*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*51*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 2 Amount* Amount *127*

Pressure destination *LFO All Amount* Amount *15*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[73] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[74] Name *Transistorized* Bank *F1 (B)* Prg *P37* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *F#3* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *32* Osc mix *71* Slop *4* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *144* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *31* Sustain *0* Release *0*

Amplifier

Pan spread *11* Env amount *127* Velocity *51* Delay *0*

Attack *0* Decay *88* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *39*

Clk sync ✓ Param 1 *42* Param 2 *97*

Clock and arp

BPM *8* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination *Amp Env Amount*	Amount *-127*
Source 2	*Mod Wheel*	Destination *VCA Release*	Amount *-39*
Source 3	*Off*	Destination *Pan*	Amount *126*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*87*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[75] Name *Sitcom Piano* Bank *F1 (A)* Prg *P38* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *24* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *-07* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *46* Sync ☐ Slop *23* Glide *70* Keybd ✓

Low pass filter

Cutoff *19* Resonance *45* Env amount *0* Velocity *3* Key amount *61* Audio mod *61*

4 pole ✓ Delay *0* Attack *41* Decay *58* Sustain *0* Release *116*

Amplifier

Pan spread *31* Env amount *95* Velocity *88* Delay *0*

Attack *0* Decay *86* Sustain *49* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *1* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *24*

Clk sync ☐ Param 1 *127* Param 2 *57*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Audio Out*	Destination	*Osc 2 Freq*	Amount	*107*
Source 2	*Env VCA*	Destination	*VCA Attack*	Amount	*-7*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Pressure*	Destination	*LFO 1 Freq*	Amount	*-58*
Source 7	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*71*
Source 8	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-29*

Controls

Mod wheel destination *Filter Cutoff* Amount *5*

Pressure destination *Osc 1 Freq* Amount *3*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[75] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[76] Name *Sitcom Pad* Bank *F1 (B)* Prg *P38* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G3* Fine tune *-12* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *30* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *15* Glide *23* Keybd ☑

Low pass filter

Cutoff *26* Resonance *90* Env amount *42* Velocity *12* Key amount *0* Audio mod *70*

4 pole ☐ Delay *27* Attack *102* Decay *86* Sustain *123* Release *125*

Amplifier

Pan spread *127* Env amount *34* Velocity *113* Delay *25*

Attack *51* Decay *99* Sustain *78* Release *123*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *16* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *11* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *39*

Clk sync ☐ Param 1 *11* Param 2 *97*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Osc 2 Shape*	Amount *24*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[77] Name *Ice Bowl* Bank *F1 (A)* Prg *P39* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *0* Sub oct *0* Noise *55* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *4* Glide *70* Keybd ☑

Low pass filter

Cutoff *12* Resonance *127* Env amount *3* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *56* Velocity *89* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *72*

Clk sync ☑ Param 1 *33* Param 2 *43*

Clock and arp

BPM *120* Divide *quarter* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Note Number* Destination *Noise Level* Amount *-54*

Source 2 *Note Number* Destination *Amp Env Amount* Amount *-50*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[77] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[78] Name *Frosty Filter* Bank *F1 (B)* Prg *P39* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C6* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *62* Sub oct *0* Noise *41* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *36* Velocity *127* Delay *0*

Attack *12* Decay *103* Sustain *18* Release *112*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *4* Amount *96* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *15* Amount *26* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *34* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *87*

Clk sync ✓ Param 1 *127* Param 2 *117*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*17*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[79] Name *Skip Feet* Bank *F1 (A)* Prg *P40* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *74* Osc mix *0* Slop *4* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *70* Resonance *57* Env amount *-109* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *75* Sustain *0* Release *63*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *76*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *93* Amount *4* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *46* Amount *4* Destination *Osc Slop* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *82* Destination *FX Mix* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *54* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Phaser High* Mix *0*

Clk sync ☐ Param 1 *7* Param 2 *70*

Clock and arp

BPM *120* Divide *8th dot* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *48* Decay *35* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*Filter Resonance*	Amount	*20*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*45*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *Rest* 7: *0* 8: *0* 9: *0* 10: *Reset* 11: *Reset* 12: *Rest* 13: *Reset* 14: *Reset* 15: *Reset* 16: *Reset*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *Reset* 11: *Reset* 12: *Reset* 13: *Reset* 14: *Reset* 15: *Reset* 16: *Reset*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[79] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[80] Name *Skip Feet B* Bank *F1 (B)* Prg *P40* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *52* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *31* Osc mix *95* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *151* Resonance *36* Env amount *0* Velocity *0* Key amount *0* Audio mod *98*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *36* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *0* Release *98*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser Low* Mix *68*

Clk sync ☐ Param 1 *126* Param 2 *34*

Clock and arp

BPM *120* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-7*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *Rest* 7: *0* 8: *0* 9: *0* 10: *Reset* 11: *Reset* 12: *Rest* 13: *Reset* 14: *Reset* 15: *Reset* 16: *Reset*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *Reset* 11: *Reset* 12: *Reset* 13: *Reset* 14: *Reset* 15: *Reset* 16: *Reset*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[80] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[81] Name *Jupiter Poor* Bank *F1 (A)* Prg *P41* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *G4* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *121* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *104* Decay *34* Sustain *82* Release *74*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *36* Amount *60* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Filter Resonance* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *12*

Clk sync ✓ Param 1 *52* Param 2 *102*

Clock and arp

BPM *115* Divide *16th triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Mix*	Amount	*60*
Source 2	*PitchBend*	Destination	*Filter Cutoff*	Amount	*-35*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*50*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Resonance*

1: *73* 2: *83* 3: *80* 4: *47* 5: *33* 6: *18* 7: *52* 8: *31* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Pan*

1: *124* 2: *106* 3: *21* 4: *36* 5: *65* 6: *72* 7: *91* 8: *113* 9: *79* 10: *49* 11: *21* 12: *5* 13: *25* 14: *0* 15: *43* 16: *108*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[81] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[82] Name *Jupiter Poor 2* Bank *F1 (B)* Prg *P41* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+26* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *0* Keybd ✓

Low pass filter

Cutoff *121* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *23* Decay *34* Sustain *102* Release *72*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *36* Amount *60* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *119* Amount *0* Destination *Noise Level* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *115* Divide *16th triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*65*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*70*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Resonance*

1: *0* 2: *83* 3: *80* 4: *47* 5: *33* 6: *18* 7: *52* 8: *31* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Pan*

1: *124* 2: *106* 3: *21* 4: *36* 5: *65* 6: *72* 7: *91* 8: *113* 9: *79* 10: *49* 11: *21* 12: *5* 13: *25* 14: *0* 15: *43* 16: *108*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[83] Name *Dreamlines* Bank *F1 (A)* Prg *P42* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *84* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *26* Osc mix *69* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *16* Resonance *51* Env amount *0* Velocity *62* Key amount *31* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *127* Sustain *0* Release *116*

Amplifier

Pan spread *41* Env amount *24* Velocity *77* Delay *0*

Attack *30* Decay *123* Sustain *0* Release *109*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *112* Amount *0* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *104* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *43*

Clk sync ☑ Param 1 *121* Param 2 *51*

Clock and arp

BPM *8* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *17* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *38* Sustain *0* Release *123*

Modulation matrix

Source 1 *Note Number* Destination *LFO 1 Freq* Amount *127*

Source 2 *Velocity* Destination *VCA Attack* Amount *42*

Source 3 *Mod Wheel* Destination *LFO 2 Amount* Amount *108*

Source 4 *PitchBend* Destination *LFO 4 Amount* Amount *113*

Source 5 *PitchBend* Destination *Filter Audio Mod* Amount *74*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Filter Resonance* Amount *111*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[83] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[84] Name *Dreamlines [B]* Bank *F1 (B)* Prg *P42* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *F4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *84* Sub oct *90* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *26* Osc mix *69* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *32* Resonance *26* Env amount *0* Velocity *62* Key amount *31* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *116*

Amplifier

Pan spread *41* Env amount *24* Velocity *77* Delay *0*

Attack *30* Decay *123* Sustain *0* Release *109*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *112* Amount *0* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *104* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *43*

Clk sync ☑ Param 1 *121* Param 2 *51*

Clock and arp

BPM *8* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-111* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *38* Sustain *0* Release *123*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Freq*	Amount	*127*
Source 2	*Velocity*	Destination	*VCA Attack*	Amount	*42*
Source 3	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*108*
Source 4	*PitchBend*	Destination	*LFO 4 Amount*	Amount	*113*
Source 5	*PitchBend*	Destination	*Filter Audio Mod*	Amount	*74*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Resonance*	Amount	*111*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[85] Name *Big Chords* Bank *F1 (A)* Prg *P43* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *67* Resonance *6* Env amount *28* Velocity *18* Key amount *19* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *96* Sustain *0* Release *64*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Off* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *32*

Clk sync ✓ Param 1 *0* Param 2 *74*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *69* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *11* Decay *127* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc Mix*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-30*
Source 3	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*5*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Pan*	Amount	*29*
Pressure destination	*Filter Cutoff*	Amount	*28*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *2* 3: *4* 4: *6* 5: *8* 6: *10* 7: *12* 8: *14* 9: *16* 10: *18* 11: *20* 12: *22* 13: *Reset* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[85] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[86] Name *Big Chords B* Bank *F1 (B)* Prg *P43* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *14* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *73* Sync ☐ Slop *12* Glide *0* Keybd ☑

Low pass filter

Cutoff *30* Resonance *72* Env amount *28* Velocity *46* Key amount *19* Audio mod *75*

4 pole ☐ Delay *0* Attack *0* Decay *96* Sustain *0* Release *64*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *77*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Off* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *127*

Clk sync ☐ Param 1 *50* Param 2 *35*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-59* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *11* Decay *127* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc Mix*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-30*
Source 3	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*5*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Pan*	Amount	*29*
Pressure destination	*Filter Cutoff*	Amount	*28*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *2* 3: *4* 4: *6* 5: *8* 6: *10* 7: *12* 8: *14* 9: *16* 10: *18* 11: *20* 12: *22* 13: *Reset* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[87] Name *VeloPluckster* Bank *F1 (A)* Prg *P44* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G#2* Fine tune *+22* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *22* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *0* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *66* Resonance *42* Env amount *0* Velocity *38* Key amount *12* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *71* Sustain *0* Release *65*

Amplifier

Pan spread *0* Env amount *100* Velocity *116* Delay *0*

Attack *0* Decay *121* Sustain *0* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *12*

Clk sync ✓ Param 1 *34* Param 2 *11*

Clock and arp

BPM *75* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *19* Velocity *71* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*102*
Source 2	*Velocity*	Destination	*Osc 1 Freq*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*LFO 4*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *5* 3: *15* 4: *17* 5: *41* 6: *42* 7: *47* 8: *12* 9: *12* 10: *21* 11: *25* 12: *20* 13: *20* 14: *0* 15: *11* 16: *10*

Trk 2 destination *LP Filter Env Amount*

1: *9* 2: *0* 3: *8* 4: *0* 5: *13* 6: *0* 7: *0* 8: *18* 9: *0* 10: *8* 11: *0* 12: *3* 13: *0* 14: *8* 15: *0* 16: *4*

Trk 3 destination *Osc All Shape*

1: *38* 2: *22* 3: *83* 4: *26* 5: *123* 6: *105* 7: *93* 8: *94* 9: *66* 10: *23* 11: *48* 12: *104* 13: *31* 14: *94* 15: *97* 16: *64*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[87] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[88] Name *VeloPluckster* Bank *F1 (B)* Prg *P44* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G#2* Fine tune *+22* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Sub oct *127* Noise *22* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *45* Osc mix *64* Slop *0* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *66* Resonance *0* Env amount *0* Velocity *38* Key amount *12* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *95* Sustain *0* Release *69*

Amplifier

Pan spread *0* Env amount *100* Velocity *116* Delay *0*

Attack *0* Decay *121* Sustain *0* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *12*

Clk sync ✓ Param 1 *34* Param 2 *11*

Clock and arp

BPM *75* Divide *quarter* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *25* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *38* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*102*
Source 2	*Velocity*	Destination	*Osc 1 Freq*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*LFO 4*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LP Filter Env Amount*

1: *0* 2: *23* 3: *15* 4: *9* 5: *10* 6: *0* 7: *14* 8: *0* 9: *0* 10: *0* 11: *9* 12: *0* 13: *28* 14: *0* 15: *18* 16: *13*

Trk 3 destination *Osc All Shape*

1: *65* 2: *32* 3: *83* 4: *96* 5: *76* 6: *42* 7: *107* 8: *13* 9: *39* 10: *58* 11: *102* 12: *59* 13: *41* 14: *65* 15: *41* 16: *3*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[89] Name *REVerent* Bank *F1 (A)* Prg *P45* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *18* Sub oct *0* Noise *15* Glide *90* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *22* Sync ☐ Slop *4* Glide *90* Keybd ☑

Low pass filter

Cutoff *32* Resonance *46* Env amount *0* Velocity *0* Key amount *65* Audio mod *0*

4 pole ☑ Delay *0* Attack *89* Decay *117* Sustain *76* Release *100*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *51* Decay *105* Sustain *125* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *8* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *25* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *36* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *6* Param 2 *18*

Clock and arp

BPM *79* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *29* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *35* Decay *114* Sustain *31* Release *124*

Modulation matrix

Source 1 *Env VCA* Destination *Osc 2 Shape* Amount *51*

Source 2 *Note Number* Destination *LFO 2 Freq* Amount *60*

Source 3 *LFO 2* Destination *Osc 1 Shape* Amount *53*

Source 4 *Env 3* Destination *Mod 3 Amount* Amount *17*

Source 5 *Velocity* Destination *Env All Attack* Amount *26*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *21*

Pressure destination *Filter Resonance* Amount *-29*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[89] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[90] Name *REVerent [B]* Bank *F1 (B)* Prg *P45* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *18* Sub oct *0* Noise *15* Glide *90* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *22* Sync ☐ Slop *4* Glide *90* Keybd ☑

Low pass filter

Cutoff *32* Resonance *37* Env amount *0* Velocity *13* Key amount *65* Audio mod *0*

4 pole ☑ Delay *0* Attack *81* Decay *86* Sustain *0* Release *100*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *51* Decay *121* Sustain *0* Release *100*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *8* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *25* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *36* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *6* Param 2 *18*

Clock and arp

BPM *79* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *-99* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *35* Decay *114* Sustain *31* Release *124*

Modulation matrix

Source 1	*Env VCA*	Destination	*Osc 2 Shape*	Amount	*51*
Source 2	*Note Number*	Destination	*LFO 2 Freq*	Amount	*60*
Source 3	*LFO 2*	Destination	*Osc 1 Shape*	Amount	*53*
Source 4	*Env 3*	Destination	*Mod 3 Amount*	Amount	*17*
Source 5	*Velocity*	Destination	*Env All Attack*	Amount	*26*
Source 6	*Note Number*	Destination	*LFO 3 Freq*	Amount	*61*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*21*
Pressure destination	*Filter Resonance*	Amount	*-29*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[91] Name *Sync Bass* Bank *F1 (A)* Prg *P46* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *E3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *66* Sub oct *16* Noise *10* Glide *25* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☑ ☐ Slop *10* Glide *15* Keybd ☑

Low pass filter

Cutoff *37* Resonance *17* Env amount *35* Velocity *48* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *98* Sustain *54* Release *76*

Amplifier

Pan spread *0* Env amount *90* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *70* Release *38*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *63* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *18* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *44*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *116* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *40* Decay *42* Sustain *0* Release *13*

Modulation matrix

Source 1	*Off*	Destination	*LFO 1 Freq*	Amount	*32*
Source 2	*Off*	Destination	*Off*	Amount	*1*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*58*
Pressure destination	*LFO 2 Amount*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *0* 2: *19* 3: *28* 4: *42* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc Mix*

1: *0* 2: *43* 3: *93* 4: *0* 5: *79* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Resonance*

1: *15* 2: *34* 3: *39* 4: *20* 5: *13* 6: *0* 7: *0* 8: *Reset* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[91] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[92] Name *Sync Bass B* Bank *F1 (B)* Prg *P46* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *E3* Fine tune *+07* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *64* Sub oct *0* Noise *39* Glide *25* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *50* Osc mix *0* Slop *19* Sync ☑ ☐ Glide *15* Keybd ☑

Low pass filter

Cutoff *33* Resonance *52* Env amount *35* Velocity *48* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *98* Sustain *54* Release *76*

Amplifier

Pan spread *0* Env amount *90* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *70* Release *38*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *63* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *18* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *65*

Clk sync ☐ Param 1 *21* Param 2 *97*

Clock and arp

BPM *116* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *40* Decay *42* Sustain *0* Release *13*

Modulation matrix

Source 1	*Off*	Destination	*LFO 1 Freq*	Amount	*32*
Source 2	*Off*	Destination	*Off*	Amount	*1*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*58*
Pressure destination	*LFO 2 Amount*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *0* 2: *19* 3: *28* 4: *42* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc Mix*

1: *0* 2: *43* 3: *93* 4: *0* 5: *79* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Resonance*

1: *15* 2: *34* 3: *39* 4: *20* 5: *13* 6: *0* 7: *0* 8: *Reset* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[93] Name *Kalimba Dance* Bank *F1 (A)* Prg *P47* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C6* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *25* Sync ☐ Slop *2* Glide *0* Keybd ✓

Low pass filter

Cutoff *81* Resonance *53* Env amount *20* Velocity *56* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *44* Sustain *37* Release *62*

Amplifier

Pan spread *30* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *30* Sustain *80* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *25* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *21* Destination *Osc Mix* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *2* Destination *LFO 1 Amount* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Delay Mono* Mix *25*

Clk sync ✓ Param 1 *27* Param 2 *14*

Clock and arp

BPM *107* Divide *16th* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *127* Velocity *0* Delay *38* Repeat (misc par) ☐

Attack *118* Decay *118* Sustain *15* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Filter Resonance*	Amount	*-48*
Source 2	*Pressure*	Destination	*LPF Decay*	Amount	*-60*
Source 3	*PitchBend*	Destination	*Osc All Shape*	Amount	*55*
Source 4	*Mod Wheel*	Destination	*LFO All Amount*	Amount	*2*
Source 5	*Pressure*	Destination	*LFO 3 Amount*	Amount	*84*
Source 6	*Velocity*	Destination	*Sub Osc Level*	Amount	*72*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA Attack*	Amount	*-59*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*-3*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *0* 6: *Rest* 7: *0* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *20* 5: *0* 6: *0* 7: *20* 8: *38* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[93] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[94] Name *English Ivey B* Bank *F1 (B)* Prg *P47* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *61* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Osc mix *117* Slop *20* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *19* Resonance *79* Env amount *0* Velocity *48* Key amount *75* Audio mod *0*

4 pole ✓ Delay *0* Attack *127* Decay *25* Sustain *121* Release *110*

Amplifier

Pan spread *0* Env amount *100* Velocity *30* Delay *0*

Attack *0* Decay *62* Sustain *90* Release *105*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *53* Destination *Osc 2 Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *16* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *18* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *70*

Clk sync ✓ Param 1 *60* Param 2 *37*

Clock and arp

BPM *107* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-7* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *108* Decay *0* Sustain *0* Release *54*

Modulation matrix

Source 1	*Noise*	Destination	*Osc 1 Freq*	Amount	*-24*
Source 2	*PitchBend*	Destination	*LP Filter Env Amount*	Amount	*-58*
Source 3	*Mod Wheel*	Destination	*Osc All Freq*	Amount	*0*
Source 4	*Note Number*	Destination	*Amp Env Amount*	Amount	*-83*
Source 5	*Velocity*	Destination	*LFO 2 Amount*	Amount	*-4*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*12*
Pressure destination	*Osc 1 Freq*	Amount	*49*
Breath control destination	*Off*	Amount	*127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[95] Name *Futura Pad* Bank *F1 (A)* Prg *P48* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *32* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *37* Osc mix *65* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *19* Env amount *0* Velocity *0* Key amount *51* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *33* Decay *69* Sustain *127* Release *91*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *29* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *47* Param 2 *100*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *13* Decay *75* Sustain *0* Release *67*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[95] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[96] Name *TambNoise* Bank *F1 (B)* Prg *P48* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *43* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *49* Resonance *38* Env amount *11* Velocity *0* Key amount *64* Audio mod *10*

4 pole ✓ Delay *0* Attack *12* Decay *15* Sustain *0* Release *0*

Amplifier

Pan spread *23* Env amount *101* Velocity *112* Delay *0*

Attack *17* Decay *74* Sustain *20* Release *88*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *127*

Clk sync ☐ Param 1 *72* Param 2 *127*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[97] Name *Kick 2 U* Bank *F1 (A)* Prg *P49* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C#4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *54* Sub oct *127* Noise *0* Glide *70* Keybd ☐

Oscillator 2

Freq *B0* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *127* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *95* Resonance *0* Env amount *62* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *10* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *0* Release *66*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *0*

Clk sync ☐ Param 1 *14* Param 2 *96*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *38* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *FX Mix*	Amount *127*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *0* 2: *125* 3: *0* 4: *125* 5: *0* 6: *125* 7: *0* 8: *125* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *61* 3: *0* 4: *61* 5: *0* 6: *61* 7: *0* 8: *61* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Noise Level*

1: *0* 2: *0* 3: *125* 4: *0* 5: *0* 6: *0* 7: *125* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Filter Cutoff*

1: *0* 2: *0* 3: *34* 4: *0* 5: *0* 6: *0* 7: *29* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[97] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[98] Name *TTA Snare 1* Bank *F1 (B)* Prg *P49* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *C10* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ✓ Shape mod *18* Sub oct *105* Noise *127* Glide *0* Keybd ☐

Oscillator 2

Freq *C0* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *63* Glide *0* Keybd ✓

Low pass filter

Cutoff *64* Resonance *0* Env amount *80* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *88* Sustain *0* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *66* Delay *0*

Attack *0* Decay *66* Sustain *0* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *86* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *50*

Clk sync ☐ Param 1 *77* Param 2 *41*

Clock and arp

BPM *126* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-5* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *5* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *-127*

Source 2 *Off* Destination *Off* Amount *-127*

Source 3 *Off* Destination *Off* Amount *-127*

Source 4 *Off* Destination *Off* Amount *-127*

Source 5 *Off* Destination *Off* Amount *-127*

Source 6 *Off* Destination *Off* Amount *-127*

Source 7 *Off* Destination *Off* Amount *-127*

Source 8 *Off* Destination *Off* Amount *-127*

Controls

Mod wheel destination *Off* Amount *-127*

Pressure destination *Off* Amount *-127*

Breath control destination *Off* Amount *-127*

Velocity destination *Off* Amount *-127*

Foot pedal destination *Off* Amount *-127*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *125* 2: *119* 3: *105* 4: *89* 5: *123* 6: *122* 7: *85* 8: *125* 9: *122* 10: *101* 11: *124* 12: *114* 13: *Reset* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[99] Name *Director's Cut* Bank *F1 (A)* Prg *P50* Unison ☐ Voices *2* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *0* Glide *16* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *61* Osc mix *76* Sync ☐ Slop *0* Glide *16* Keybd ☑

Low pass filter

Cutoff *37* Resonance *28* Env amount *50* Velocity *31* Key amount *7* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *94* Sustain *109* Release *96*

Amplifier

Pan spread *80* Env amount *127* Velocity *0* Delay *0*

Attack *22* Decay *127* Sustain *120* Release *94*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *88*

Clk sync ☐ Param 1 *127* Param 2 *60*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *6* Velocity *0* Delay *86* Repeat (misc par) ☐

Attack *74* Decay *86* Sustain *127* Release *90*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*70*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*0*
Source 3	*Env LPF*	Destination	*Filter Resonance*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Off*	Amount	*-48*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*27*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[99] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[100] Name *Director's Cut B* Bank *F1 (B)* Prg *P50* Unison ✓ Voices *2* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *0* Glide *16* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *61* Osc mix *76* Sync ☐ Slop *0* Glide *16* Keybd ✓

Low pass filter

Cutoff *37* Resonance *28* Env amount *50* Velocity *31* Key amount *7* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *109* Release *96*

Amplifier

Pan spread *80* Env amount *127* Velocity *0* Delay *0*

Attack *22* Decay *127* Sustain *120* Release *94*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *88*

Clk sync ☐ Param 1 *127* Param 2 *60*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *-122* Velocity *0* Delay *86* Repeat (misc par) ☐

Attack *74* Decay *86* Sustain *127* Release *90*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*70*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*0*
Source 3	*Env LPF*	Destination	*Filter Resonance*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Osc 2 Freq*	Amount	*-48*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*27*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[101] Name *AT Agro Bass* Bank *F1 (A)* Prg *P51* Unison ☑ Voices *7* Detune *3*

Oscillator 1

Freq *G#3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *29* Sub oct *54* Noise *0* Glide *89* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *62* Slop *26* Sync ☑ ☐ Glide *89* Keybd ☑

Low pass filter

Cutoff *34* Resonance *46* Env amount *19* Velocity *37* Key amount *38* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *77* Sustain *0* Release *83*

Amplifier

Pan spread *64* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *0*

Clk sync ☐ Param 1 *87* Param 2 *111*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *4* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *63* Sustain *0* Release *100*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 1 Shape*	Amount	*49*
Source 2	*Env LPF*	Destination	*Osc 2 Shape*	Amount	*47*
Source 3	*Pressure*	Destination	*VCA*	Amount	*-18*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*-30*
Source 5	*Seq 2*	Destination	*Osc 1 Freq*	Amount	*36*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*FX Mix*	Amount	*67*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *60* 2: *40* 3: *18* 4: *0* 5: *52* 6: *61* 7: *0* 8: *53* 9: *0* 10: *36* 11: *0* 12: *0* 13: *0* 14: *86* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *39* 4: *9* 5: *0* 6: *36* 7: *0* 8: *27* 9: *0* 10: *26* 11: *0* 12: *0* 13: *0* 14: *80* 15: *56* 16: *41*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[101] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[102] Name *PseudoKarpus* Bank *F1 (B)* Prg *P51* Unison ✓ Voices *1* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *27* Sync ☐ Slop *26* Glide *70* Keybd ✓

Low pass filter

Cutoff *79* Resonance *0* Env amount *24* Velocity *44* Key amount *41* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *49* Sustain *0* Release *83*

Amplifier

Pan spread *83* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *5* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *127*

Clk sync ☐ Param 1 *4* Param 2 *112*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *46* Sustain *0* Release *62*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Param 1*	Amount	*-5*
Source 2	*Seq 1*	Destination	*FX Mix*	Amount	*-127*
Source 3	*Seq 2*	Destination	*Noise Level*	Amount	*-59*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*10*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *125* 2: *0* 3: *0* 4: *114* 5: *0* 6: *119* 7: *0* 8: *0* 9: *0* 10: *123* 11: *0* 12: *0* 13: *0* 14: *125* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *116* 3: *120* 4: *0* 5: *107* 6: *0* 7: *101* 8: *92* 9: *120* 10: *0* 11: *123* 12: *121* 13: *101* 14: *0* 15: *104* 16: *125*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[103] Name *Bright Keys* Bank *F1 (A)* Prg *P52* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Sub oct *0* Noise *9* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *99* Osc mix *64* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *16* Resonance *0* Env amount *-40* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *87* Decay *82* Sustain *59* Release *74*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *64* Release *64*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *109* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *36* Amount *90* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *36* Amount *0* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *25*

Clk sync ☐ Param 1 *47* Param 2 *56*

Clock and arp

BPM *10* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *LFO 4* Destination *Osc 2 Shape* Amount *-10*

Source 2 *LFO 2* Destination *Pan* Amount *-127*

Source 3 *Mod Wheel* Destination *LP Filter Env Amount* Amount *37*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 4 Amount* Amount *20*

Pressure destination *LFO 1 Amount* Amount *9*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[103] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[104] Name *Bright Keys B* Bank *F1 (B)* Prg *P52* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *99* Osc mix *64* Sync ☐ Slop *0* Glide *0* Keybd ✓

Low pass filter

Cutoff *144* Resonance *0* Env amount *-40* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *87* Decay *82* Sustain *59* Release *74*

Amplifier

Pan spread *35* Env amount *103* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *64* Release *64*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *109* Destination *Filter Audio Mod* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *36* Amount *90* Destination *Osc All Shape* Clk sync ✓ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *21* Amount *3* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *88*

Clk sync ☐ Param 1 *31* Param 2 *52*

Clock and arp

BPM *10* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*Osc 2 Shape*	Amount	*-10*
Source 2	*LFO 2*	Destination	*Pan*	Amount	*-127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*20*
Pressure destination	*LFO 1 Amount*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[104] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[105] Name *Bass Reso Classic* Bank *F1 (A)* Prg *P53* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *127* Noise *50* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *29* Osc mix *60* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *12* Resonance *54* Env amount *66* Velocity *37* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *73* Sustain *77* Release *82*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *127* Destination *Osc 1 Shape* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *78* Destination *Osc 2 Shape* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *15*

Clk sync ✓ Param 1 *0* Param 2 *0*

Clock and arp

BPM *125* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-18*
Source 2	*LFO 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Pressure*	Destination	*Mod 2 Amount*	Amount	*62*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA Release*	Amount	*32*
Pressure destination	*LFO 1 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[105] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[106] Name *Icy Heart Pluck* Bank *F1 (B)* Prg *P53* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *8* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *76* Sync ☐ Slop *4* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *19* Env amount *45* Velocity *22* Key amount *51* Audio mod *23*

4 pole ✓ Delay *0* Attack *0* Decay *96* Sustain *53* Release *113*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *91* Release *105*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *127* Destination *LFO 4 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 2 (no feedback)* Mix *45*

Clk sync ☐ Param 1 *0* Param 2 *101*

Clock and arp

BPM *125* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Mod 1 Amount* Env amount *0* Velocity *16* Delay *10* Repeat (misc par) ☐

Attack *23* Decay *69* Sustain *0* Release *98*

Modulation matrix

Source 1 *Noise*	Destination *Osc All Freq*	Amount *0*
Source 2 *Env 3*	Destination *Filter Cutoff*	Amount *-13*
Source 3 *Velocity*	Destination *Mod 2 Amount*	Amount *16*
Source 4 *Env 3*	Destination *Mod 1 Amount*	Amount *0*
Source 5 *Velocity*	Destination *Osc 2 Shape*	Amount *127*
Source 6 *Mod Wheel*	Destination *Filter Cutoff*	Amount *7*
Source 7 *Mod Wheel*	Destination *VCA Release*	Amount *57*
Source 8 *Env 3*	Destination *LFO 4 Amount*	Amount *10*

Controls

Mod wheel destination *LFO 1 Amount* Amount *6*

Pressure destination *Filter Cutoff* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[107] Name *HoJo's Plucks* Bank *F1 (A)* Prg *P54* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *87* Noise *0* Glide *79* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *70* Sync ☐ Slop *6* Glide *79* Keybd ✓

Low pass filter

Cutoff *33* Resonance *0* Env amount *55* Velocity *58* Key amount *6* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *76* Sustain *48* Release *94*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *60*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *10*

Clk sync ☐ Param 1 *85* Param 2 *58*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *127* Release *32*

Modulation matrix

Source 1 *Velocity* Destination *LPF Decay* Amount *-7*

Source 2 *Note Number* Destination *LP Filter Env Amount* Amount *24*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *-57*

Source 4 *Mod Wheel* Destination *Env 3 Amount* Amount *1*

Source 5 *Mod Wheel* Destination *Env All Release* Amount *-27*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *-5*

Pressure destination *LFO 3 Amount* Amount *14*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[107] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[108] Name *Melvin's Harp* Bank *F1 (B)* Prg *P54* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *54* Sub oct *0* Noise *0* Glide *79* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *34* Sync ☐ Slop *6* Glide *79* Keybd ☑

Low pass filter

Cutoff *19* Resonance *0* Env amount *55* Velocity *58* Key amount *6* Audio mod *22*

4 pole ☑ Delay *0* Attack *0* Decay *76* Sustain *48* Release *94*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *60*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *23* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *23* Amount *18* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *10*

Clk sync ☐ Param 1 *85* Param 2 *58*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *127* Release *32*

Modulation matrix

Source 1 *Mod Wheel* Destination *LPF Decay* Amount *-40*

Source 2 *Velocity* Destination *LP Filter Env Amount* Amount *14*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *59*

Source 4 *Mod Wheel* Destination *Env 3 Amount* Amount *71*

Source 5 *Velocity* Destination *Env All Release* Amount *3*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 4 Amount* Amount *-5*

Pressure destination *LFO 3 Amount* Amount *14*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[109] Name *Dull Vox Stereo* Bank *F1 (A)* Prg *P55* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *62* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *77* Osc mix *64* Sync ☐ Slop *13* Glide *0* Keybd ☑

Low pass filter

Cutoff *85* Resonance *44* Env amount *3* Velocity *1* Key amount *16* Audio mod *0*

4 pole ☑ Delay *0* Attack *76* Decay *98* Sustain *35* Release *61*

Amplifier

Pan spread *0* Env amount *44* Velocity *127* Delay *0*

Attack *108* Decay *102* Sustain *64* Release *95*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *36* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *35* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *5* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *21*

Clk sync ☐ Param 1 *96* Param 2 *40*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*FX Param 1*	Amount	*1*
Source 2	*Noise*	Destination	*Osc 2 Freq*	Amount	*-8*
Source 3	*Noise*	Destination	*Osc 2 Shape*	Amount	*5*
Source 4	*LFO 2*	Destination	*FX Param 1*	Amount	*-5*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*VCA Attack*	Amount	*29*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *8* 3: *14* 4: *0* 5: *8* 6: *14* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *14* 3: *24* 4: *32* 5: *38* 6: *0* 7: *14* 8: *24* 9: *32* 10: *38* 11: *0* 12: *14* 13: *24* 14: *32* 15: *38* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[109] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[110] Name *Dull Vox B* Bank *F1 (B)* Prg *P55* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *62* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *77* Osc mix *64* Sync ☐ Slop *13* Glide *0* Keybd ☑

Low pass filter

Cutoff *84* Resonance *44* Env amount *3* Velocity *1* Key amount *16* Audio mod *0*

4 pole ☑ Delay *0* Attack *76* Decay *98* Sustain *35* Release *61*

Amplifier

Pan spread *0* Env amount *44* Velocity *127* Delay *0*

Attack *108* Decay *102* Sustain *64* Release *95*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *36* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *35* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *5* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *21*

Clk sync ☐ Param 1 *96* Param 2 *40*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*FX Param 1*	Amount	*-1*
Source 2	*Noise*	Destination	*Osc 2 Freq*	Amount	*8*
Source 3	*Noise*	Destination	*Osc 2 Shape*	Amount	*5*
Source 4	*LFO 2*	Destination	*FX Param 1*	Amount	*5*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*VCA Attack*	Amount	*29*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *8* 3: *14* 4: *0* 5: *8* 6: *14* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *14* 3: *24* 4: *32* 5: *38* 6: *0* 7: *14* 8: *24* 9: *32* 10: *38* 11: *0* 12: *14* 13: *24* 14: *32* 15: *38* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[110] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[111] Name *Harpseechord* Bank *F1 (A)* Prg *P56* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *94* Sub oct *0* Noise *28* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *32* Resonance *0* Env amount *75* Velocity *47* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *110*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *106*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *0* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *6* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *28*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*40*
Source 3	*Velocity*	Destination	*LFO 3 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Velocity*	Destination	*LFO 3 Amount*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 3 Amount*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[111] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[112] Name *Harpseechord Alt* Bank *F1 (B)* Prg *P56* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *94* Sub oct *0* Noise *28* Glide *74* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ☑

Low pass filter

Cutoff *32* Resonance *0* Env amount *75* Velocity *47* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *108* Sustain *0* Release *110*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *0* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *6* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *28*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*40*
Source 3	*Velocity*	Destination	*LFO 3 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Velocity*	Destination	*LFO 3 Amount*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *LFO 3 Amount* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[113] Name *Strangers* Bank *F1 (A)* Prg *P57* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *39* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *45* Osc mix *74* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *67* Resonance *0* Env amount *66* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *54* Sustain *0* Release *46*

Amplifier

Pan spread *62* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *73* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *41* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *60* Destination *FX Mix* Clk sync ☑ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *31*

Clk sync ☑ Param 1 *19* Param 2 *83*

Clock and arp

BPM *105* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-61*
Source 2	*Mod Wheel*	Destination	*VCA*	Amount	*127*
Source 3	*Pressure*	Destination	*Osc Mix*	Amount	*73*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *33*

Pressure destination *Sub Osc Level* Amount *85*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[113] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[114] Name *Strange Poly* Bank *F1 (B)* Prg *P57* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *42* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *18* Resonance *30* Env amount *19* Velocity *63* Key amount *27* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *54* Sustain *106* Release *69*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *42*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *40* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *13* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *23* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *122* Amount *127* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *64*

Clk sync ✓ Param 1 *19* Param 2 *83*

Clock and arp

BPM *105* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[115] Name *Lush House* Bank *F1 (A)* Prg *P58* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *104* Noise *0* Glide *87* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *46* Osc mix *87* Sync ☐ Slop *0* Glide *87* Keybd ✓

Low pass filter

Cutoff *91* Resonance *22* Env amount *27* Velocity *2* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *90* Sustain *27* Release *68*

Amplifier

Pan spread *42* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *61*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *60* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *24* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *29*

Clk sync ✓ Param 1 *27* Param 2 *61*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc Mix*	Amount *74*
Pressure destination *Filter Resonance*	Amount *49*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[115] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[116] Name *The Vibe* Bank *F1 (B)* Prg *P58* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *66* Sync ☐ Slop *14* Glide *70* Keybd ✓

Low pass filter

Cutoff *70* Resonance *28* Env amount *27* Velocity *9* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *90* Sustain *47* Release *86*

Amplifier

Pan spread *49* Env amount *71* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *92*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *9* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *12* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *47*

Clk sync ☐ Param 1 *121* Param 2 *57*

Clock and arp

BPM *83* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *-123* Velocity *0* Delay *108* Repeat (misc par) ☐

Attack *74* Decay *114* Sustain *127* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*62*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[116] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[117] Name *Prophet Pad* Bank *F1 (A)* Prg *P59* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *18* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+19* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *3* Glide *70* Keybd ☑

Low pass filter

Cutoff *46* Resonance *4* Env amount *10* Velocity *0* Key amount *48* Audio mod *0*

4 pole ☐ Delay *54* Attack *107* Decay *99* Sustain *82* Release *115*

Amplifier

Pan spread *127* Env amount *111* Velocity *0* Delay *0*

Attack *55* Decay *109* Sustain *81* Release *113*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *4* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *0* Destination *VCA* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *69*

Clk sync ☐ Param 1 *0* Param 2 *0*

Clock and arp

BPM *113* Divide *quarter* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Sub Osc Level* Env amount *64* Velocity *0* Delay *99* Repeat (misc par) ☑

Attack *111* Decay *17* Sustain *0* Release *94*

Modulation matrix

Source 1	*Note Number*	Destination	*VCA*	Amount	*-54*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[117] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[118] Name *Prophet Pad [B]* Bank *F1 (B)* Prg *P59* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *21* Noise *18* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+19* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *3* Glide *70* Keybd ✓

Low pass filter

Cutoff *71* Resonance *19* Env amount *10* Velocity *0* Key amount *48* Audio mod *0*

4 pole ☐ Delay *54* Attack *107* Decay *99* Sustain *82* Release *115*

Amplifier

Pan spread *127* Env amount *98* Velocity *79* Delay *0*

Attack *55* Decay *109* Sustain *81* Release *109*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *4* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *0* Destination *VCA* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *69*

Clk sync ☐ Param 1 *0* Param 2 *0*

Clock and arp

BPM *113* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Sub Osc Level* Env amount *-64* Velocity *0* Delay *99* Repeat (misc par) ✓

Attack *111* Decay *17* Sustain *0* Release *94*

Modulation matrix

Source 1	*Note Number*	Destination	*VCA*	Amount	*-54*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[118] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[119] Name *WaveFlavors* Bank *F1 (A)* Prg *P60* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *16* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *110* Sync ☐ Slop *20* Glide *16* Keybd ☑

Low pass filter

Cutoff *61* Resonance *55* Env amount *0* Velocity *44* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *110* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *77* Amount *127* Destination *Osc All Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *73*

Clk sync ☑ Param 1 *127* Param 2 *29*

Clock and arp

BPM *125* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *97* Sustain *0* Release *68*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*104*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*45*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*1*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Attack*	Amount	*78*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *1* 2: *12* 3: *51* 4: *0* 5: *73* 6: *0* 7: *103* 8: *0* 9: *76* 10: *0* 11: *24* 12: *5* 13: *92* 14: *58* 15: *47* 16: *85*

Trk 2 destination *Osc All Shape*

1: *0* 2: *15* 3: *18* 4: *0* 5: *83* 6: *23* 7: *37* 8: *53* 9: *36* 10: *31* 11: *87* 12: *22* 13: *34* 14: *50* 15: *0* 16: *89*

Trk 3 destination *Env All Amount*

1: *0* 2: *10* 3: *0* 4: *15* 5: *4* 6: *0* 7: *11* 8: *0* 9: *14* 10: *0* 11: *11* 12: *0* 13: *5* 14: *0* 15: *9* 16: *31*

Trk 4 destination *Env All Decay*

1: *0* 2: *24* 3: *0* 4: *0* 5: *24* 6: *21* 7: *0* 8: *33* 9: *30* 10: *0* 11: *39* 12: *44* 13: *44* 14: *0* 15: *66* 16: *68*

[119] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[120] Name *WaveFlavors* Bank *F1 (B)* Prg *P60* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *16* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *110* Sync ☐ Slop *20* Glide *16* Keybd ☑

Low pass filter

Cutoff *61* Resonance *55* Env amount *0* Velocity *44* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *110* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *77* Amount *127* Destination *Osc All Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *21*

Clk sync ☐ Param 1 *66* Param 2 *29*

Clock and arp

BPM *125* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *-125* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *104* Decay *120* Sustain *0* Release *68*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*104*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*45*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*1*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Attack*	Amount	*78*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *0* 2: *62* 3: *30* 4: *67* 5: *97* 6: *62* 7: *20* 8: *38* 9: *34* 10: *58* 11: *82* 12: *59* 13: *34* 14: *87* 15: *14* 16: *98*

Trk 2 destination *Osc All Shape*

1: *37* 2: *35* 3: *63* 4: *105* 5: *123* 6: *25* 7: *101* 8: *20* 9: *16* 10: *16* 11: *113* 12: *99* 13: *109* 14: *92* 15: *74* 16: *84*

Trk 3 destination *Env All Amount*

1: *0* 2: *0* 3: *13* 4: *0* 5: *9* 6: *0* 7: *21* 8: *0* 9: *8* 10: *7* 11: *0* 12: *0* 13: *5* 14: *9* 15: *0* 16: *5*

Trk 4 destination *Env All Decay*

1: *38* 2: *25* 3: *20* 4: *53* 5: *19* 6: *20* 7: *65* 8: *35* 9: *31* 10: *33* 11: *0* 12: *39* 13: *38* 14: *0* 15: *33* 16: *34*

[120] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[121] Name *GroovyGate* Bank *F1 (A)* Prg *P61* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *27* Sub oct *41* Noise *1* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *26* Osc mix *52* Sync ☐ Slop *21* Glide *70* Keybd ✓

Low pass filter

Cutoff *43* Resonance *35* Env amount *0* Velocity *127* Key amount *39* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *24* Sustain *15* Release *84*

Amplifier

Pan spread *0* Env amount *47* Velocity *127* Delay *0*

Attack *0* Decay *69* Sustain *127* Release *74*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *127* Destination *Sub Osc Level* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *10* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *127* Destination *Osc Mix* Clk sync ✓ Key sync ✓

Effect

On ☐ Effect *Phaser High* Mix *16*

Clk sync ☐ Param 1 *7* Param 2 *64*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*6*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*DC*	Destination	*Pan*	Amount	*-11*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *15* 2: *6* 3: *0* 4: *6* 5: *0* 6: *0* 7: *7* 8: *0* 9: *11* 10: *11* 11: *6* 12: *21* 13: *0* 14: *11* 15: *11* 16: *24*

Trk 2 destination *Slew*

1: *108* 2: *46* 3: *36* 4: *35* 5: *40* 6: *29* 7: *28* 8: *30* 9: *36* 10: *29* 11: *35* 12: *36* 13: *33* 14: *30* 15: *30* 16: *125*

Trk 3 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *10* 13: *0* 14: *0* 15: *8* 16: *0*

Trk 4 destination *Pan*

1: *6* 2: *0* 3: *13* 4: *6* 5: *20* 6: *27* 7: *40* 8: *125* 9: *10* 10: *81* 11: *0* 12: *6* 13: *58* 14: *1* 15: *43* 16: *0*

[121] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[122] Name *GroovyGate* Bank *F1 (B)* Prg *P61* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *41* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *60* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *57* Resonance *0* Env amount *0* Velocity *26* Key amount *39* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *50* Sustain *14* Release *72*

Amplifier

Pan spread *0* Env amount *45* Velocity *127* Delay *0*

Attack *0* Decay *77* Sustain *127* Release *95*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *127* Destination *Sub Osc Level* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *10* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *127* Destination *Osc Mix* Clk sync ✓ Key sync ✓

Effect

On ☐ Effect *Flanger 1 (high feedback)* Mix *36*

Clk sync ☐ Param 1 *8* Param 2 *127*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*6*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Seq 1*	Destination	*Noise Level*	Amount	*36*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *42* 2: *0* 3: *39* 4: *0* 5: *56* 6: *5* 7: *42* 8: *23* 9: *39* 10: *114* 11: *17* 12: *23* 13: *67* 14: *124* 15: *105* 16: *125*

Trk 2 destination *Filter Resonance*

1: *0* 2: *0* 3: *0* 4: *14* 5: *26* 6: *0* 7: *0* 8: *0* 9: *0* 10: *21* 11: *0* 12: *0* 13: *0* 14: *15* 15: *25* 16: *43*

Trk 3 destination *Osc Slop*

1: *0* 2: *0* 3: *8* 4: *1* 5: *6* 6: *8* 7: *5* 8: *4* 9: *5* 10: *1* 11: *0* 12: *5* 13: *8* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *1* 2: *0* 3: *15* 4: *29* 5: *1* 6: *24* 7: *21* 8: *11* 9: *7* 10: *9* 11: *55* 12: *15* 13: *13* 14: *11* 15: *55* 16: *0*

[122] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[123] Name *Finger Bass* Bank *F1 (A)* Prg *P62* Unison ☑ Voices *16* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *69* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *52* Velocity *48* Key amount *0* Audio mod *45*

4 pole ☑ Delay *0* Attack *0* Decay *94* Sustain *49* Release *100*

Amplifier

Pan spread *0* Env amount *120* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *101*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*12*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*9*
Pressure destination	*LFO 1 Amount*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[123] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[124] Name *Finger Bass B* Bank *F1 (B)* Prg *P62* Unison ✓ Voices *16* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *69* Sync ☐ Slop *0* Glide *0* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *52* Velocity *48* Key amount *0* Audio mod *45*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *49* Release *100*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Resonance* Amount *40*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[124] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[125] Name *Choir* Bank *F1 (A)* Prg *P63* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *80* Sub oct *0* Noise *12* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *80* Osc mix *64* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *58* Resonance *48* Env amount *0* Velocity *0* Key amount *47* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *8* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *94* Sustain *127* Release *79*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *61*

Clk sync ☐ Param 1 *26* Param 2 *68*

Clock and arp

BPM *98* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*8*
Pressure destination	*LFO 2 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[125] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[126] Name *Pastoral* Bank *F1 (B)* Prg *P63* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *80* Sub oct *0* Noise *14* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *80* Osc mix *64* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *58* Resonance *48* Env amount *7* Velocity *0* Key amount *47* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *72* Sustain *0* Release *0*

Amplifier

Pan spread *8* Env amount *127* Velocity *0* Delay *0*

Attack *26* Decay *94* Sustain *127* Release *79*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *16* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *61*

Clk sync ☐ Param 1 *26* Param 2 *68*

Clock and arp

BPM *44* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount *8*
Pressure destination	*LFO 2 Amount*	Amount *8*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[127] Name *XfadePluck* Bank *F1 (A)* Prg *P64* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *127* Sync ☐ Slop *8* Glide *70* Keybd ✓

Low pass filter

Cutoff *55* Resonance *24* Env amount *0* Velocity *63* Key amount *53* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *19* Sustain *0* Release *52*

Amplifier

Pan spread *0* Env amount *81* Velocity *127* Delay *0*

Attack *0* Decay *103* Sustain *105* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *39* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser Low* Mix *52*

Clk sync ☐ Param 1 *28* Param 2 *18*

Clock and arp

BPM *38* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc Mix* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *69* Sustain *0* Release *34*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*26*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*LFO 2*	Destination	*LFO 1 Amount*	Amount	*15*
Source 4	*Env 3*	Destination	*Osc Mix*	Amount	*-127*
Source 5	*Mod Wheel*	Destination	*LFO 3 Freq*	Amount	*-13*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Note Number*	Destination	*LFO 4 Freq*	Amount	*85*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*24*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *8* 3: *14* 4: *0* 5: *8* 6: *14* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 2 destination *Filter Resonance*

1: *22* 2: *60* 3: *25* 4: *56* 5: *41* 6: *20* 7: *53* 8: *0* 9: *68* 10: *51* 11: *38* 12: *40* 13: *15* 14: *16* 15: *10* 16: *44*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[127] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[128] Name *Evolving* Bank *F1 (B)* Prg *P64* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *E5* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *127* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *55* Resonance *24* Env amount *0* Velocity *63* Key amount *53* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *19* Sustain *0* Release *52*

Amplifier

Pan spread *0* Env amount *81* Velocity *127* Delay *0*

Attack *24* Decay *103* Sustain *105* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *39* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☐ Param 1 *4* Param 2 *27*

Clock and arp

BPM *38* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc Mix* Env amount *0* Velocity *110* Delay *0* Repeat (misc par) ☑

Attack *96* Decay *88* Sustain *0* Release *59*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*26*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*LFO 2*	Destination	*LFO 1 Amount*	Amount	*15*
Source 4	*Env 3*	Destination	*Osc Mix*	Amount	*-127*
Source 5	*Mod Wheel*	Destination	*LFO 3 Freq*	Amount	*-13*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Note Number*	Destination	*LFO 4 Freq*	Amount	*85*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*24*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *14* 3: *8* 4: *0* 5: *14* 6: *8* 7: *0* 8: *14* 9: *8* 10: *0* 11: *14* 12: *8* 13: *0* 14: *14* 15: *8* 16: *0*

Trk 2 destination *Filter Resonance*

1: *20* 2: *14* 3: *6* 4: *0* 5: *20* 6: *14* 7: *6* 8: *0* 9: *20* 10: *14* 11: *6* 12: *0* 13: *20* 14: *14* 15: *6* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[129] Name *Kick 1 Time* Bank *F1 (A)* Prg *P65* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *A#2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *54* Sub oct *127* Noise *0* Glide *70* Keybd ☐

Oscillator 2

Freq *C#1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *0* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *3* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *3* Attack *0* Decay *8* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *61* Release *34*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *24* Amount *0* Destination *Filter Resonance* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *13*

Clk sync ☐ Param 1 *14* Param 2 *96*

Clock and arp

BPM *117* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *22* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *0* 2: *125* 3: *0* 4: *125* 5: *0* 6: *125* 7: *0* 8: *125* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *61* 3: *0* 4: *61* 5: *0* 6: *61* 7: *0* 8: *61* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Noise Level*

1: *0* 2: *0* 3: *125* 4: *0* 5: *0* 6: *0* 7: *125* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Filter Cutoff*

1: *0* 2: *0* 3: *34* 4: *0* 5: *0* 6: *0* 7: *29* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[129] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[130] Name TTA Hat 1 Bank F1 (B) Prg P65 Unison ✓ Voices 4 Detune 0

Oscillator 1

Freq C10 Fine tune -50 Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ✓ Shape mod 18 Sub oct 105 Noise 127 Glide 0 Keybd ☐

Oscillator 2

Freq C0 Fine tune -50 Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod 0 Osc mix 127 Sync ☐ Slop 63 Glide 0 Keybd ✓

Low pass filter

Cutoff 1 Resonance 36 Env amount 0 Velocity 0 Key amount 0 Audio mod 0

4 pole ✓ Delay 0 Attack 0 Decay 90 Sustain 0 Release 108

Amplifier

Pan spread 0 Env amount 127 Velocity 66 Delay 0

Attack 0 Decay 29 Sustain 0 Release 6

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 50 Amount 86 Destination Pan Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 0 Amount 0 Destination Off Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 0 Amount 0 Destination Off Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 0 Amount 0 Destination Off Clk sync ☐ Key sync ☐

Effect

On ✓ Effect High Pass Filter Mix 127

Clk sync ☐ Param 1 57 Param 2 114

Clock and arp

BPM 117 Divide 16th Arp on ☐ Arp mode Up

Sequencer

Type Gated ✓ Poly ☐ Mode Normal

Auxiliary envelope

Destination Osc 1 Freq Env amount -5 Velocity 0 Delay 0 Repeat (misc par) ☐

Attack 5 Decay 0 Sustain 0 Release 0

Modulation matrix

Source 1 Off Destination Off Amount -127

Source 2 Off Destination Off Amount -127

Source 3 Off Destination Off Amount -127

Source 4 Off Destination Off Amount -127

Source 5 Off Destination Off Amount -127

Source 6 Off Destination Off Amount -127

Source 7 Off Destination Off Amount -127

Source 8 Off Destination Off Amount -127

Controls

Mod wheel destination Off Amount -127

Pressure destination Off Amount -127

Breath control destination Off Amount -127

Velocity destination Off Amount -127

Foot pedal destination Off Amount -127

Gated step sequencer

Trk 1 destination Filter Cutoff

1: 125 2: 119 3: 105 4: 89 5: 123 6: 122 7: 85 8: 125 9: 122 10: 101 11: 124 12: 114 13: Reset 14: 0 15: 0 16: 0

Trk 2 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 3 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 4 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

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Layer A[131] Name *Delay lay lay lay* Bank *F1 (A)* Prg *P66* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *80* Sync ☐ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *73* Resonance *32* Env amount *83* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *9* Decay *90* Sustain *92* Release *96*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *58* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *85*

Clk sync ☐ Param 1 *68* Param 2 *102*

Clock and arp

BPM *94* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *39* Decay *72* Sustain *0* Release *0*

Modulation matrix

Source 1	*DC*	Destination	*Pan*	Amount	*-9*
Source 2	*Env 3*	Destination	*FX Param 1*	Amount	*46*
Source 3	*Pressure*	Destination	*FX Param 2*	Amount	*-127*
Source 4	*Pressure*	Destination	*FX Param 1*	Amount	*-17*
Source 5	*Mod Wheel*	Destination	*FX Mix*	Amount	*-127*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[131] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[132] Name *Delay lay lay lay B* Bank *F1 (B)* Prg *P66* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *66* Sub oct *0* Noise *15* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *127* Sync ☐ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *41* Resonance *36* Env amount *0* Velocity *0* Key amount *55* Audio mod *0*

4 pole ☑ Delay *0* Attack *22* Decay *90* Sustain *92* Release *127*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *58* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *27*

Clk sync ☐ Param 1 *68* Param 2 *97*

Clock and arp

BPM *73* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *32* Decay *68* Sustain *0* Release *0*

Modulation matrix

Source 1	*DC*	Destination	*Pan*	Amount	*-9*
Source 2	*Env 3*	Destination	*FX Param 1*	Amount	*2*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*14*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[133] Name *Can't Kill Me* Bank *F1 (A)* Prg *P67* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *127* Noise *0* Glide *94* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *62* Slop *2* Sync ☐ Glide *94* Keybd ☑

Low pass filter

Cutoff *17* Resonance *30* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *78* Release *93*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *45*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *18* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *89* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *70* Sustain *15* Release *0*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*1*
Source 2	*PitchBend*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 3	*PitchBend*	Destination	*Filter Cutoff*	Amount	*21*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*2*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*38*
Pressure destination	*LFO 1 Freq*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[133] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[134] Name *Can't Kill Me B* Bank *F1 (B)* Prg *P67* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *8* Glide *94* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Osc mix *0* Sync ☐ Slop *5* Glide *94* Keybd ☑

Low pass filter

Cutoff *17* Resonance *23* Env amount *0* Velocity *72* Key amount *13* Audio mod *0*

4 pole ☑ Delay *0* Attack *31* Decay *99* Sustain *86* Release *93*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *45*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *18* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *89* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *84* Sustain *15* Release *0*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*1*
Source 2	*PitchBend*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 3	*Pressure*	Destination	*Osc Mix*	Amount	*87*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*2*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*38*
Pressure destination	*LFO 1 Freq*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[135] Name *GatedCommunity* Bank *F1 (A)* Prg *P68* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *28* Noise *0* Glide *21* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *22* Glide *21* Keybd ✓

Low pass filter

Cutoff *92* Resonance *0* Env amount *4* Velocity *36* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *29* Sustain *36* Release *71*

Amplifier

Pan spread *1* Env amount *96* Velocity *127* Delay *0*

Attack *0* Decay *103* Sustain *127* Release *79*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *32*

Clk sync ✓ Param 1 *63* Param 2 *33*

Clock and arp

BPM *108* Divide *16th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Resonance* Env amount *26* Velocity *98* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *4* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-2*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*18*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc All Shape*	Amount	*71*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *11* 2: *0* 3: *0* 4: *0* 5: *4* 6: *0* 7: *6* 8: *0* 9: *0* 10: *0* 11: *0* 12: *9* 13: *0* 14: *0* 15: *6* 16: *0*

Trk 2 destination *LP Filter Env Amount*

1: *15* 2: *0* 3: *0* 4: *43* 5: *0* 6: *36* 7: *0* 8: *0* 9: *0* 10: *48* 11: *0* 12: *0* 13: *6* 14: *41* 15: *43* 16: *6*

Trk 3 destination *VCA Release*

1: *41* 2: *86* 3: *60* 4: *49* 5: *73* 6: *86* 7: *41* 8: *91* 9: *56* 10: *78* 11: *69* 12: *53* 13: *40* 14: *80* 15: *88* 16: *85*

Trk 4 destination *Sub Osc Level*

1: *49* 2: *16* 3: *9* 4: *15* 5: *35* 6: *35* 7: *34* 8: *16* 9: *38* 10: *51* 11: *4* 12: *6* 13: *38* 14: *19* 15: *35* 16: *11*

[135] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[136] Name *GatedCommunity* Bank *F1 (B)* Prg *P68* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *25* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *21* Osc mix *73* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *72* Resonance *29* Env amount *0* Velocity *95* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *41* Sustain *0* Release *78*

Amplifier

Pan spread *0* Env amount *105* Velocity *127* Delay *0*

Attack *0* Decay *39* Sustain *127* Release *74*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *62*

Clk sync ☐ Param 1 *0* Param 2 *78*

Clock and arp

BPM *108* Divide *16th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *1* Release *7*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*1*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-62*
Source 4	*Mod Wheel*	Destination	*Env All Release*	Amount	*-33*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*6*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc All Shape*	Amount	*50*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *29* 3: *0* 4: *10* 5: *0* 6: *1* 7: *14* 8: *0* 9: *4* 10: *0* 11: *0* 12: *14* 13: *6* 14: *9* 15: *0* 16: *4*

Trk 2 destination *Env 3 Amount*

1: *5* 2: *5* 3: *5* 4: *0* 5: *9* 6: *11* 7: *0* 8: *1* 9: *3* 10: *6* 11: *5* 12: *0* 13: *0* 14: *3* 15: *6* 16: *5*

Trk 3 destination *Env All Decay*

1: *0* 2: *9* 3: *0* 4: *19* 5: *39* 6: *0* 7: *20* 8: *61* 9: *97* 10: *51* 11: *24* 12: *84* 13: *56* 14: *28* 15: *1* 16: *30*

Trk 4 destination *Noise Level*

1: *0* 2: *9* 3: *28* 4: *0* 5: *0* 6: *0* 7: *30* 8: *0* 9: *0* 10: *24* 11: *0* 12: *0* 13: *28* 14: *0* 15: *0* 16: *38*

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Layer A[137] Name *Flyte Solo* Bank *F1 (A)* Prg *P69* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *72* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *7* Sync ☐ Glide *72* Keybd ☑

Low pass filter

Cutoff *20* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *83* Decay *0* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *83* Velocity *0* Delay *0*

Attack *31* Decay *64* Sustain *127* Release *18*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *98* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *17* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *0* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *9* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *24*

Clk sync ☐ Param 1 *62* Param 2 *36*

Clock and arp

BPM *17* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc Slop*	Amount	*5*
Source 2	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-3*
Source 3	*Env VCA*	Destination	*Osc 2 Shape*	Amount	*27*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*13*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[137] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[138] Name *Saz Mahal* Bank *F1 (B)* Prg *P69* Unison ✓ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+07* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *72* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *8* Sync ☐ Glide *72* Keybd ✓

Low pass filter

Cutoff *124* Resonance *44* Env amount *0* Velocity *0* Key amount *0* Audio mod *30*

4 pole ✓ Delay *0* Attack *17* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *20* Env amount *47* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *14*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *98* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *17* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *9* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *99*

Clk sync ☐ Param 1 *9* Param 2 *69*

Clock and arp

BPM *17* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc Slop*	Amount	*5*
Source 2	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-4*
Source 3	*Velocity*	Destination	*Osc Mix*	Amount	*30*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*13*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[139] Name *Cloud Save* Bank *F1 (A)* Prg *P70* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *36* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *75* Resonance *0* Env amount *60* Velocity *97* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *28* Decay *117* Sustain *0* Release *110*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *77* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *56* Amount *57* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *69*

Clk sync ✓ Param 1 *91* Param 2 *35*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *73* Velocity *0* Delay *79* Repeat (misc par) ☐

Attack *127* Decay *0* Sustain *127* Release *67*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-59*
Source 3	*Env 3*	Destination	*LFO 1 Freq*	Amount	*127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[139] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[140] Name *Cloud Save B* Bank *F1 (B)* Prg *P70* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *124* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *38* Decay *117* Sustain *0* Release *104*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *127* Decay *65* Sustain *127* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *84*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Audio Mod*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*66*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[140] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[141] Name *Dark Angels* Bank *F1 (A)* Prg *P71* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C4* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *41* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-10* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *115* Resonance *0* Env amount *-7* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *72* Sustain *0* Release *63*

Amplifier

Pan spread *86* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *62* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *76* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *16* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *36*

Clk sync ☐ Param 1 *86* Param 2 *37*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *LFO 2 Freq* Env amount *0* Velocity *0* Delay *38* Repeat (misc par) ☐

Attack *121* Decay *91* Sustain *50* Release *93*

Modulation matrix

Source 1	*Seq 1*	Destination	*LFO 1 Amount*	Amount	*83*
Source 2	*Env 3*	Destination	*Mod 1 Amount*	Amount	*-127*
Source 3	*Env 3*	Destination	*LFO 2 Amount*	Amount	*-80*
Source 4	*PitchBend*	Destination	*Filter Resonance*	Amount	*78*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*12*
Source 6	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*FX Mix*	Amount	*127*
Source 8	*Pressure*	Destination	*FX Param 1*	Amount	*127*

Controls

Mod wheel destination	*Env 3 Amount*	Amount	*76*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *37* 2: *18* 3: *11* 4: *9* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[141] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[142] Name *Pulse Ray* Bank *F1 (B)* Prg *P71* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C4* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *41* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-10* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *115* Resonance *0* Env amount *-7* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *72* Sustain *0* Release *63*

Amplifier

Pan spread *86* Env amount *99* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *91* Amount *127* Destination *Filter Audio Mod* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *127* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *127* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *29* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *41*

Clk sync ✓ Param 1 *106* Param 2 *44*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *LFO 2 Freq* Env amount *0* Velocity *0* Delay *38* Repeat (misc par) ☐

Attack *121* Decay *91* Sustain *50* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*Mod 1 Amount*	Amount	*-127*
Source 3	*Env 3*	Destination	*LFO 2 Amount*	Amount	*-80*
Source 4	*PitchBend*	Destination	*Filter Resonance*	Amount	*78*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*17*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*87*
Pressure destination	*Osc Mix*	Amount	*-127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *37* 2: *18* 3: *11* 4: *9* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[143] Name *Massmorph Wheel* Bank *F1 (A)* Prg *P72* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+22* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *26* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *16* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *57* Resonance *38* Env amount *-21* Velocity *38* Key amount *31* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *79*

Amplifier

Pan spread *12* Env amount *100* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *8*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *0*

Clk sync ☐ Param 1 *2* Param 2 *108*

Clock and arp

BPM *118* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *2* Velocity *44* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-80*
Source 2	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-70*
Source 3	*Mod Wheel*	Destination	*Env All Release*	Amount	*-100*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*5*
Source 5	*Mod Wheel*	Destination	*LFO 4 Freq*	Amount	*20*
Source 6	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*61*
Source 7	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*17*
Source 8	*LFO 4*	Destination	*Pan*	Amount	*45*

Controls

Mod wheel destination	*FX Mix*	Amount	*36*
Pressure destination	*Filter Resonance*	Amount	*49*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc All Shape*	Amount	*72*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *111* 2: *70* 3: *34* 4: *26* 5: *90* 6: *82* 7: *97* 8: *77* 9: *87* 10: *2* 11: *74* 12: *105* 13: *100* 14: *112* 15: *77* 16: *119*

Trk 2 destination *Filter Resonance*

1: *0* 2: *36* 3: *35* 4: *4* 5: *28* 6: *16* 7: *40* 8: *39* 9: *35* 10: *25* 11: *17* 12: *24* 13: *10* 14: *33* 15: *94* 16: *12*

Trk 3 destination *Filter Audio Mod*

1: *21* 2: *125* 3: *36* 4: *57* 5: *24* 6: *38* 7: *12* 8: *23* 9: *20* 10: *42* 11: *23* 12: *40* 13: *0* 14: *34* 15: *40* 16: *46*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[143] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[144] Name *Massmorph Wheel* Bank *F1 (B)* Prg *P72* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *F#4* Fine tune *+22* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *127* Noise *36* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Slop *17* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *84* Resonance *34* Env amount *-21* Velocity *38* Key amount *12* Audio mod *22*

4 pole ☑ Delay *0* Attack *0* Decay *104* Sustain *0* Release *79*

Amplifier

Pan spread *12* Env amount *100* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *8*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *0*

Clk sync ☐ Param 1 *2* Param 2 *108*

Clock and arp

BPM *118* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-126* Velocity *44* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *90*

Modulation matrix

Source 1 *Mod Wheel* Destination *Env All Attack* Amount *-80*

Source 2 *Mod Wheel* Destination *Env All Decay* Amount *-70*

Source 3 *Mod Wheel* Destination *Env All Release* Amount *-98*

Source 4 *Mod Wheel* Destination *Filter Resonance* Amount *10*

Source 5 *Mod Wheel* Destination *LFO 4 Freq* Amount *20*

Source 6 *Mod Wheel* Destination *Osc 1 Freq* Amount *35*

Source 7 *Mod Wheel* Destination *Filter Cutoff* Amount *17*

Source 8 *LFO 4* Destination *Pan* Amount *45*

Controls

Mod wheel destination *FX Mix* Amount *38*

Pressure destination *LFO 1 Amount* Amount *7*

Breath control destination *Off* Amount *0*

Velocity destination *Filter Cutoff* Amount *11*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *0* 2: *12* 3: *0* 4: *1* 5: *0* 6: *0* 7: *10* 8: *5* 9: *0* 10: *2* 11: *9* 12: *7* 13: *19* 14: *20* 15: *0* 16: *5*

Trk 2 destination *Filter Resonance*

1: *0* 2: *36* 3: *35* 4: *4* 5: *28* 6: *16* 7: *40* 8: *39* 9: *35* 10: *25* 11: *17* 12: *24* 13: *10* 14: *33* 15: *94* 16: *12*

Trk 3 destination *Filter Audio Mod*

1: *21* 2: *125* 3: *36* 4: *57* 5: *24* 6: *38* 7: *12* 8: *23* 9: *20* 10: *42* 11: *23* 12: *40* 13: *0* 14: *34* 15: *125* 16: *46*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[145] Name *E Harp* Bank *F1 (A)* Prg *P73* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *1* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *45* Resonance *19* Env amount *11* Velocity *42* Key amount *21* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *113* Sustain *0* Release *97*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *106* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *25* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *5* Sustain *0* Release *5*

Modulation matrix

Source 1	*Pressure*	Destination	*VCA*	Amount	*-44*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[145] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[146] Name *E Harp Oct* Bank *F1 (B)* Prg *P73* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *127* Noise *1* Glide *74* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *45* Resonance *19* Env amount *11* Velocity *42* Key amount *21* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *113* Sustain *0* Release *97*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *106* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *25* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *5* Sustain *0* Release *5*

Modulation matrix

Source 1 *Pressure* Destination *VCA* Amount *-44*

Source 2 *Env LPF* Destination *LPF Decay* Amount *66*

Source 3 *Velocity* Destination *LPF Decay* Amount *-40*

Source 4 *Mod Wheel* Destination *LFO 4 Amount* Amount *8*

Source 5 *Pressure* Destination *LFO 4 Freq* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Note Number* Destination *VCA* Amount *-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[147] Name *Rez Bass* Bank *F1 (A)* Prg *P74* Unison ✓ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *117* Noise *0* Glide *113* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *50* Osc mix *62* Slop *4* Sync ☐ Glide *113* Keybd ✓

Low pass filter

Cutoff *39* Resonance *68* Env amount *3* Velocity *28* Key amount *41* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *89* Sustain *0* Release *83*

Amplifier

Pan spread *57* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *66*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *43* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *87* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *107* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *62*

Clk sync ✓ Param 1 *23* Param 2 *106*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *18* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *94* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-7*
Source 3	*Mod Wheel*	Destination	*VCA*	Amount	*-10*
Source 4	*Mod Wheel*	Destination	*Pan*	Amount	*21*
Source 5	*Pressure*	Destination	*Filter Resonance*	Amount	*-14*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*65*
Pressure destination	*LFO 1 Amount*	Amount	*34*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *4* 2: *31* 3: *21* 4: *0* 5: *5* 6: *45* 7: *70* 8: *17* 9: *38* 10: *16* 11: *22* 12: *0* 13: *12* 14: *46* 15: *0* 16: *36*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[147] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[148] Name *Slow Sweep Pad* Bank *F1 (B)* Prg *P74* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *44* Sub oct *0* Noise *0* Glide *107* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Osc mix *50* Sync ☐ Slop *15* Glide *107* Keybd ✓

Low pass filter

Cutoff *3* Resonance *127* Env amount *56* Velocity *4* Key amount *48* Audio mod *0*

4 pole ☐ Delay *0* Attack *106* Decay *94* Sustain *28* Release *98*

Amplifier

Pan spread *57* Env amount *127* Velocity *0* Delay *0*

Attack *92* Decay *0* Sustain *127* Release *102*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *77* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *86* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser High* Mix *50*

Clk sync ☐ Param 1 *2* Param 2 *22*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Shape*	Amount	*43*
Source 2	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Seq 2*	Destination	*Pan*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*70*

Controls

Mod wheel destination	*Mod 2 Amount*	Amount	*110*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *83* 2: *21* 3: *0* 4: *53* 5: *0* 6: *86* 7: *26* 8: *0* 9: *0* 10: *74* 11: *50* 12: *0* 13: *46* 14: *37* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *50* 2: *0* 3: *0* 4: *50* 5: *0* 6: *50* 7: *0* 8: *0* 9: *0* 10: *50* 11: *0* 12: *0* 13: *0* 14: *50* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[149] Name *ActionOnWheels* Bank *F1 (A)* Prg *P75* Unison ☐ Voices *4* Detune *2*

Oscillator 1

Freq *B1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *19* Glide *5* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *25* Sync ✓ ☐ Glide *5* Keybd ✓

Low pass filter

Cutoff *46* Resonance *0* Env amount *0* Velocity *61* Key amount *40* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *55* Sustain *33* Release *58*

Amplifier

Pan spread *34* Env amount *121* Velocity *127* Delay *0*

Attack *0* Decay *126* Sustain *127* Release *84*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *93* Amount *11* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *72* Amount *127* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *127* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Delay Stereo* Mix *25*

Clk sync ✓ Param 1 *103* Param 2 *20*

Clock and arp

BPM *34* Divide *8th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *23* Release *93*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Slop*	Amount	*-4*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*9*
Source 3	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-9*
Source 4	*Mod Wheel*	Destination	*Env All Release*	Amount	*-37*
Source 5	*LFO 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Mod 5 Amount*	Amount	*27*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Resonance*	Amount	*26*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *11* 2: *0* 3: *11* 4: *0* 5: *4* 6: *0* 7: *0* 8: *9* 9: *0* 10: *11* 11: *0* 12: *6* 13: *5* 14: *0* 15: *14* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[149] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[150] Name *ActionOnWheels* Bank *F1 (B)* Prg *P75* Unison ✓ Voices *4* Detune *2*

Oscillator 1

Freq *B1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *9* Glide *5* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *24* Sync ☐ ✓ Glide *5* Keybd ✓

Low pass filter

Cutoff *46* Resonance *15* Env amount *0* Velocity *61* Key amount *40* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *55* Sustain *33* Release *63*

Amplifier

Pan spread *127* Env amount *121* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *84*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *93* Amount *10* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *72* Amount *127* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *127* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Delay Stereo* Mix *24*

Clk sync ✓ Param 1 *16* Param 2 *20*

Clock and arp

BPM *34* Divide *quarter* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *23* Release *93*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Slop*	Amount	*-4*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-9*
Source 4	*Mod Wheel*	Destination	*Env All Release*	Amount	*-27*
Source 5	*LFO 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Mod 5 Amount*	Amount	*24*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Resonance*	Amount	*26*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *10* 2: *0* 3: *5* 4: *0* 5: *12* 6: *0* 7: *0* 8: *7* 9: *0* 10: *11* 11: *0* 12: *11* 13: *6* 14: *0* 15: *7* 16: *12*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[151] Name *Twilight Ritual* Bank *F1 (A)* Prg *P76* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *65* Sync ☐ Slop *13* Glide *70* Keybd ✓

Low pass filter

Cutoff *48* Resonance *35* Env amount *0* Velocity *0* Key amount *66* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *103*

Amplifier

Pan spread *64* Env amount *127* Velocity *0* Delay *0*

Attack *84* Decay *104* Sustain *127* Release *99*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *63* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *54*

Clk sync ✓ Param 1 *93* Param 2 *94*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[151] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[152] Name *Twilight Ritual* Bank *F1 (B)* Prg *P76* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *66* Noise *31* Glide *70* Keybd ☑

Oscillator 2

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *50* Osc mix *63* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *10* Resonance *0* Env amount *0* Velocity *0* Key amount *66* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *48* Env amount *0* Velocity *0* Delay *0*

Attack *113* Decay *89* Sustain *119* Release *107*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *65* Amount *0* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *VCA* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *80*

Clk sync ☑ Param 1 *107* Param 2 *105*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *100* Decay *73* Sustain *74* Release *114*

Modulation matrix

Source 1	*Env 3*	Destination	*LFO 3 Amount*	Amount	*80*
Source 2	*Note Number*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[153] Name *Morgoth's Boot* Bank *F1 (A)* Prg *P77* Unison ☑ Voices *4* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *62* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *54* Sync ☐ Slop *34* Glide *62* Keybd ☑

Low pass filter

Cutoff *65* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *52* Sustain *5* Release *21*

Amplifier

Pan spread *101* Env amount *83* Velocity *24* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *48*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *58* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *0* Destination *Noise Level* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *56*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *100* Divide *16th swing* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *56* Sustain *0* Release *23*

Modulation matrix

Source 1	*Off*	Destination	*FX Mix*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*30*
Source 3	*Mod Wheel*	Destination	*Osc 2 Freq*	Amount	*24*
Source 4	*PitchBend*	Destination	*Osc 2 Shape*	Amount	*-47*
Source 5	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*5*
Source 6	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*54*
Source 7	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-74*
Source 8	*LFO 3*	Destination	*Amp Env Amount*	Amount	*127*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*81*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[153] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[154] Name *Morgoth's Boot* Bank *F1 (B)* Prg *P77* Unison ✓ Voices *4* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *62* Keybd ✓

Oscillator 2

Freq *E3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *36* Slop *34* Sync ☐ Glide *62* Keybd ✓

Low pass filter

Cutoff *127* Resonance *32* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *55* Sustain *5* Release *21*

Amplifier

Pan spread *101* Env amount *83* Velocity *24* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *48*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *5* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *58* Amount *0* Destination *Osc Mix* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *100* Divide *16th swing* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-127* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *56* Sustain *0* Release *23*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Mod Wheel*	Destination *Osc 2 Freq*	Amount *-8*
Source 4 *PitchBend*	Destination *Osc 2 Shape*	Amount *-47*
Source 5 *Mod Wheel*	Destination *LFO 1 Amount*	Amount *-5*
Source 6 *Mod Wheel*	Destination *Osc All Shape*	Amount *51*
Source 7 *Mod Wheel*	Destination *Amp Env Amount*	Amount *74*
Source 8 *LFO 3*	Destination *Amp Env Amount*	Amount *127*

Controls

Mod wheel destination *Filter Cutoff*	Amount *-81*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[155] Name *Wobbly Stab* Bank *F1 (A)* Prg *P78* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *G3* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *38* Sub oct *44* Noise *0* Glide *60* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *64* Osc mix *83* Sync ☐ Slop *4* Glide *60* Keybd ☑

Low pass filter

Cutoff *16* Resonance *22* Env amount *113* Velocity *0* Key amount *0* Audio mod *78*

4 pole ☑ Delay *0* Attack *0* Decay *97* Sustain *83* Release *95*

Amplifier

Pan spread *32* Env amount *127* Velocity *0* Delay *0*

Attack *4* Decay *88* Sustain *61* Release *82*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *48* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *72* Amount *66* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *11* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *6* Destination *Osc Slop* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☐ Param 1 *96* Param 2 *32*

Clock and arp

BPM *108* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *36* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *46* Decay *101* Sustain *0* Release *86*

Modulation matrix

Source 1	*Env 3*	Destination	*LFO 2 Freq*	Amount	*36*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*40*
Source 3	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*-80*
Source 4	*LFO 1*	Destination	*Osc Mix*	Amount	*-127*
Source 5	*LFO 2*	Destination	*Osc Mix*	Amount	*-127*
Source 6	*Mod Wheel*	Destination	*LFO All Freq*	Amount	*28*
Source 7	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*-13*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-12*
Pressure destination	*Filter Cutoff*	Amount	*37*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[155] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[156] Name *Wobbly Stab B* Bank *F1 (B)* Prg *P78* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *G3* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *44* Noise *0* Glide *60* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *64* Osc mix *83* Sync ☐ Slop *4* Glide *60* Keybd ☑

Low pass filter

Cutoff *16* Resonance *127* Env amount *113* Velocity *0* Key amount *0* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *97* Sustain *83* Release *87*

Amplifier

Pan spread *32* Env amount *127* Velocity *0* Delay *0*

Attack *4* Decay *88* Sustain *61* Release *82*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *48* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *72* Amount *66* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *11* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *6* Destination *Osc Slop* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☐ Param 1 *96* Param 2 *32*

Clock and arp

BPM *108* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-92* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *46* Decay *101* Sustain *0* Release *88*

Modulation matrix

Source 1	*Env 3*	Destination	*LFO 2 Freq*	Amount	*36*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*40*
Source 3	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*-80*
Source 4	*LFO 1*	Destination	*Osc Mix*	Amount	*-127*
Source 5	*LFO 2*	Destination	*Osc Mix*	Amount	*-127*
Source 6	*Mod Wheel*	Destination	*LFO All Freq*	Amount	*18*
Source 7	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*-29*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-12*
Pressure destination	*Filter Cutoff*	Amount	*37*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[157] Name *Stalactites* Bank *F1 (A)* Prg *P79* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Sub oct *0* Noise *0* Glide *54* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *86* Osc mix *0* Slop *2* Sync ✓ ☐ Glide *54* Keybd ✓

Low pass filter

Cutoff *23* Resonance *10* Env amount *65* Velocity *0* Key amount *28* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *54* Sustain *0* Release *45*

Amplifier

Pan spread *96* Env amount *64* Velocity *81* Delay *0*

Attack *93* Decay *0* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *44*

Clk sync ✓ Param 1 *127* Param 2 *14*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *17* Decay *40* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Env LPF*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LPF Decay*	Amount	*-63*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *24* 4: *10* 5: *14* 6: *24* 7: *10* 8: *14* 9: *24* 10: *10* 11: *24* 12: *34* 13: *38* 14: *10* 15: *14* 16: *24*

Trk 2 destination *Osc Mix*

1: *0* 2: *13* 3: *45* 4: *16* 5: *0* 6: *21* 7: *0* 8: *0* 9: *7* 10: *0* 11: *8* 12: *45* 13: *8* 14: *0* 15: *6* 16: *14*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[157] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[158] Name *Stalactites* Bank *F1 (B)* Prg *P79* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Sub oct *0* Noise *0* Glide *54* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *86* Osc mix *0* Slop *2* Sync ✓ ☐ Glide *54* Keybd ✓

Low pass filter

Cutoff *23* Resonance *10* Env amount *65* Velocity *0* Key amount *28* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *54* Sustain *0* Release *45*

Amplifier

Pan spread *96* Env amount *64* Velocity *81* Delay *0*

Attack *93* Decay *0* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *25*

Clk sync ✓ Param 1 *84* Param 2 *42*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *17* Decay *40* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Env LPF*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LPF Decay*	Amount	*-63*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *24* 4: *10* 5: *14* 6: *24* 7: *10* 8: *14* 9: *24* 10: *10* 11: *24* 12: *34* 13: *38* 14: *10* 15: *14* 16: *24*

Trk 2 destination *Osc Mix*

1: *0* 2: *13* 3: *45* 4: *16* 5: *0* 6: *21* 7: *0* 8: *0* 9: *7* 10: *0* 11: *8* 12: *45* 13: *8* 14: *0* 15: *6* 16: *14*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[159] Name *Quirky Air* Bank *F1 (A)* Prg *P80* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *45* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *76* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *127* Env amount *12* Velocity *0* Key amount *64* Audio mod *5*

4 pole ☑ Delay *0* Attack *0* Decay *4* Sustain *0* Release *78*

Amplifier

Pan spread *64* Env amount *33* Velocity *127* Delay *0*

Attack *0* Decay *89* Sustain *0* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *24* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *53*

Clk sync ☐ Param 1 *108* Param 2 *0*

Clock and arp

BPM *105* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *70* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *FX Mix* Amount *74*

Source 2 *Mod Wheel* Destination *Mod 3 Amount* Amount *-127*

Source 3 *Pressure* Destination *FX Param 2* Amount *127*

Source 4 *Mod Wheel* Destination *Mod 3 Amount* Amount *-127*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *FX Param 2* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[159] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[160] Name *Quirky Air* Bank *F1 (B)* Prg *P80* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *67* Osc mix *71* Sync ☐ Slop *6* Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *127* Env amount *12* Velocity *0* Key amount *64* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *4* Sustain *0* Release *78*

Amplifier

Pan spread *4* Env amount *33* Velocity *127* Delay *0*

Attack *0* Decay *89* Sustain *18* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *48* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *53*

Clk sync ☐ Param 1 *108* Param 2 *0*

Clock and arp

BPM *105* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *70* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *FX Mix* Amount *74*

Source 2 *Mod Wheel* Destination *Mod 3 Amount* Amount *-127*

Source 3 *Pressure* Destination *FX Param 2* Amount *127*

Source 4 *Mod Wheel* Destination *Mod 3 Amount* Amount *-127*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *FX Param 2* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[161] Name *NaturalLeader* Bank *F1 (A)* Prg *P81* Unison ✓ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *43* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *64* Slop *5* Sync ✓ ☐ Glide *43* Keybd ✓

Low pass filter

Cutoff *0* Resonance *13* Env amount *42* Velocity *53* Key amount *24* Audio mod *16*

4 pole ✓ Delay *0* Attack *9* Decay *47* Sustain *103* Release *0*

Amplifier

Pan spread *96* Env amount *77* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *12*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *6*

Clk sync ☐ Param 1 *36* Param 2 *34*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *1* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *35* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Velocity*	Destination	*Osc 1 Shape*	Amount	*74*
Source 6	*Env 3*	Destination	*Filter Resonance*	Amount	*0*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*50*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Osc 1 Freq*	Amount	*-48*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[161] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[162] Name *NaturalLeader* Bank *F1 (B)* Prg *P81* Unison ✓ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *43* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *64* Slop *20* Sync ✓ ☐ Glide *43* Keybd ✓

Low pass filter

Cutoff *0* Resonance *13* Env amount *42* Velocity *53* Key amount *24* Audio mod *16*

4 pole ✓ Delay *0* Attack *9* Decay *47* Sustain *103* Release *0*

Amplifier

Pan spread *96* Env amount *77* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *12*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *29*

Clk sync ✓ Param 1 *36* Param 2 *22*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *1* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *35* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Velocity*	Destination	*Osc 1 Shape*	Amount	*74*
Source 6	*Env 3*	Destination	*Filter Resonance*	Amount	*0*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*50*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Osc 1 Freq*	Amount	*-48*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[163] Name *Utility Pad A* Bank *F1 (A)* Prg *P82* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *45* Osc mix *41* Slop *2* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *50* Resonance *20* Env amount *15* Velocity *44* Key amount *44* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *89* Sustain *0* Release *99*

Amplifier

Pan spread *51* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *13* Amount *63* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *115* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *53*

Clk sync ✓ Param 1 *25* Param 2 *55*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-71* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *61* Sustain *81* Release *79*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*LFO 2*	Destination	*Pan*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*106*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*16*
Pressure destination	*LFO 1 Amount*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *61* 2: *0* 3: *0* 4: *58* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Shape*

1: *0* 2: *67* 3: *0* 4: *58* 5: *0* 6: *0* 7: *51* 8: *0* 9: *0* 10: *55* 11: *0* 12: *0* 13: *0* 14: *70* 15: *0* 16: *0*

Trk 3 destination *Osc 1 Freq*

1: *13* 2: *19* 3: *0* 4: *10* 5: *32* 6: *0* 7: *0* 8: *0* 9: *0* 10: *36* 11: *0* 12: *51* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[163] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[164] Name *Utility Pad B* Bank *F1 (B)* Prg *P82* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *E4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *33* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *33* Osc mix *66* Slop *26* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *27* Resonance *8* Env amount *28* Velocity *19* Key amount *59* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *58* Sustain *0* Release *83*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *71* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *46*

Clk sync ☐ Param 1 *88* Param 2 *55*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*-46*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*15*
Pressure destination	*LFO 1 Amount*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *6* 2: *6* 3: *0* 4: *3* 5: *5* 6: *0* 7: *8* 8: *8* 9: *0* 10: *8* 11: *0* 12: *7* 13: *0* 14: *0* 15: *9* 16: *0*

Trk 2 destination *Osc 1 Shape*

1: *10* 2: *0* 3: *20* 4: *0* 5: *30* 6: *0* 7: *40* 8: *0* 9: *30* 10: *0* 11: *20* 12: *0* 13: *10* 14: *0* 15: *61* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *80* 2: *0* 3: *70* 4: *0* 5: *60* 6: *0* 7: *50* 8: *0* 9: *40* 10: *0* 11: *30* 12: *0* 13: *20* 14: *0* 15: *10* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[165] Name *PW@yerFingertips* Bank *F1 (A)* Prg *P83* Unison ☐ Voices *1* Detune *2*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *2* Sub oct *0* Noise *0* Glide *65* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *3* Osc mix *64* Sync ☐ Slop *0* Glide *65* Keybd ☑

Low pass filter

Cutoff *90* Resonance *45* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *14* Decay *0* Sustain *127* Release *70*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *61* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *70* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *12* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *42*

Clk sync ☑ Param 1 *99* Param 2 *101*

Clock and arp

BPM *4* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *91* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *76* Decay *29* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-35*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*24*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*10*
Source 4	*Mod Wheel*	Destination	*Noise Level*	Amount	*53*
Source 5	*Velocity*	Destination	*LFO 2 Amount*	Amount	*15*
Source 6	*Mod Wheel*	Destination	*VCA*	Amount	*-24*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Sub Osc Level*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 1 Amount*	Amount	*26*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[165] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[166] Name *Minor+Major* Bank *F1 (B)* Prg *P83* Unison ✓ Voices *2* Detune *2*

Oscillator 1

Freq *D#2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *8* Glide *70* Keybd ✓

Low pass filter

Cutoff *12* Resonance *35* Env amount *47* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *82* Sustain *0* Release *38*

Amplifier

Pan spread *40* Env amount *127* Velocity *0* Delay *0*

Attack *14* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *20* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *21* Amount *18* Destination *LP Filter Env Amount* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *28* Amount *45* Destination *LPF Decay* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *35*

Clk sync ✓ Param 1 *50* Param 2 *35*

Clock and arp

BPM *98* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-37* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *76* Decay *29* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc 1 Freq*	Amount *2*
Pressure destination *Osc Mix*	Amount *64*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[167] Name *Left Hand Pad* Bank *F1 (A)* Prg *P84* Unison ☐ Voices *Chord* Detune *3*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *0* Glide *100* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *-05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *72* Osc mix *63* Sync ☐ Slop *17* Glide *100* Keybd ✓

Low pass filter

Cutoff *16* Resonance *12* Env amount *30* Velocity *47* Key amount *55* Audio mod *0*

4 pole ✓ Delay *0* Attack *19* Decay *77* Sustain *79* Release *86*

Amplifier

Pan spread *30* Env amount *127* Velocity *80* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *70*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *82* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *78* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *79*

Clk sync ✓ Param 1 *106* Param 2 *28*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Pan*	Amount	*8*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*6*
Source 3	*Seq 1*	Destination	*Osc All Shape*	Amount	*0*
Source 4	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 5	*Pressure*	Destination	*Mod 3 Amount*	Amount	*127*
Source 6	*Pressure*	Destination	*Mod 4 Amount*	Amount	*-50*
Source 7	*Seq 2*	Destination	*Filter Resonance*	Amount	*0*
Source 8	*Pressure*	Destination	*Mod 7 Amount*	Amount	*85*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *81* 2: *63* 3: *19* 4: *117* 5: *0* 6: *107* 7: *0* 8: *94* 9: *0* 10: *112* 11: *0* 12: *0* 13: *0* 14: *85* 15: *50* 16: *12*

Trk 2 destination *Off*

1: *16* 2: *4* 3: *6* 4: *25* 5: *0* 6: *22* 7: *0* 8: *13* 9: *0* 10: *20* 11: *4* 12: *15* 13: *0* 14: *30* 15: *0* 16: *24*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[167] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[168] Name *Right Hand Lead* Bank *F1 (B)* Prg *P84* Unison ✓ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *18* Sub oct *0* Noise *0* Glide *100* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *72* Osc mix *62* Slop *0* Sync ☐ Glide *100* Keybd ✓

Low pass filter

Cutoff *25* Resonance *53* Env amount *0* Velocity *29* Key amount *55* Audio mod *0*

4 pole ✓ Delay *0* Attack *19* Decay *82* Sustain *67* Release *100*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *29* Decay *0* Sustain *127* Release *76*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *25*

Clk sync ✓ Param 1 *36* Param 2 *19*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination *Pan*	Amount *8*
Source 2	*Pressure*	Destination *LFO 2 Amount*	Amount *5*
Source 3	*Seq 1*	Destination *Filter Cutoff*	Amount *0*
Source 4	*Seq 1*	Destination *Filter Resonance*	Amount *0*
Source 5	*Seq 2*	Destination *Osc All Shape*	Amount *0*
Source 6	*Pressure*	Destination *Mod 3 Amount*	Amount *-60*
Source 7	*Pressure*	Destination *Mod 4 Amount*	Amount *64*
Source 8	*Pressure*	Destination *Mod 5 Amount*	Amount *85*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*16*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *23* 2: *0* 3: *35* 4: *62* 5: *14* 6: *28* 7: *0* 8: *12* 9: *48* 10: *6* 11: *113* 12: *41* 13: *35* 14: *0* 15: *55* 16: *0*

Trk 2 destination *Off*

1: *28* 2: *0* 3: *0* 4: *50* 5: *0* 6: *49* 7: *0* 8: *0* 9: *0* 10: *51* 11: *0* 12: *0* 13: *0* 14: *75* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[169] Name *Moon Sword* Bank *F1 (A)* Prg *P85* Unison ☑ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *42* Osc mix *54* Slop *8* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *16* Resonance *21* Env amount *-127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *86* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *42* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *74*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *25*

Clk sync ☑ Param 1 *65* Param 2 *72*

Clock and arp

BPM *18* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Attack*	Amount	*-47*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*115*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[169] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[170] Name *Moon Dagger* Bank *F1 (B)* Prg *P85* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *42* Osc mix *54* Sync ☐ Slop *8* Glide *70* Keybd ✓

Low pass filter

Cutoff *144* Resonance *13* Env amount *-127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *86* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *42* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *74*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *61*

Clk sync ✓ Param 1 *56* Param 2 *51*

Clock and arp

BPM *18* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Attack*	Amount	*-47*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*115*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[171] Name *RandoSync* Bank *F1 (A)* Prg *P86* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *74* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *0* Slop *15* Sync ☑ ☐ Glide *74* Keybd ☑

Low pass filter

Cutoff *74* Resonance *30* Env amount *0* Velocity *30* Key amount *38* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *106* Sustain *26* Release *100*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *75* Amount *127* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *27* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *32* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *73* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Mono* Mix *14*

Clk sync ☑ Param 1 *19* Param 2 *81*

Clock and arp

BPM *7* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Osc 1 Freq*	Amount	*22*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*127*
Source 5	*LFO 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[171] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[172] Name *Background Strings* Bank *F1 (B)* Prg *P86* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-11* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *57* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *84* Resonance *0* Env amount *0* Velocity *42* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *71* Decay *118* Sustain *37* Release *124*

Amplifier

Pan spread *0* Env amount *59* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *75* Amount *0* Destination *Osc All Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *52*

Clk sync ☐ Param 1 *94* Param 2 *64*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 4 Amount* Amount *16*

Pressure destination *Filter Cutoff* Amount *-45*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[173] Name *MeeDevil* Bank *F1 (A)* Prg *P87* Unison ✓ Voices *Chord* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *27* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *73* Sync ☐ Slop *19* Glide *34* Keybd ✓

Low pass filter

Cutoff *68* Resonance *43* Env amount *59* Velocity *6* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *69* Decay *127* Sustain *0* Release *108*

Amplifier

Pan spread *29* Env amount *47* Velocity *127* Delay *0*

Attack *42* Decay *0* Sustain *127* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *FX Param 1* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *27*

Clk sync ☐ Param 1 *7* Param 2 *127*

Clock and arp

BPM *94* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc All Shape* Env amount *21* Velocity *78* Delay *0* Repeat (misc par) ☐

Attack *106* Decay *91* Sustain *0* Release *94*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *14* 3: *0* 4: *4* 5: *0* 6: *0* 7: *0* 8: *14* 9: *0* 10: *0* 11: *0* 12: *0* 13: *14* 14: *0* 15: *4* 16: *0*

Trk 2 destination *Osc All Shape*

1: *11* 2: *89* 3: *63* 4: *11* 5: *112* 6: *56* 7: *0* 8: *48* 9: *120* 10: *51* 11: *49* 12: *82* 13: *11* 14: *85* 15: *12* 16: *54*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[173] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[174] Name *MeeDevil Pad* Bank *F1 (B)* Prg *P87* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *54* Sub oct *0* Noise *0* Glide *2* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Osc mix *73* Sync ☐ Slop *7* Glide *2* Keybd ☑

Low pass filter

Cutoff *48* Resonance *0* Env amount *11* Velocity *0* Key amount *51* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *127* Sustain *0* Release *111*

Amplifier

Pan spread *8* Env amount *94* Velocity *127* Delay *0*

Attack *30* Decay *127* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *52* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *4* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *43*

Clk sync ☐ Param 1 *109* Param 2 *65*

Clock and arp

BPM *94* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *-107* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *106* Decay *101* Sustain *0* Release *98*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *6* 3: *0* 4: *4* 5: *0* 6: *0* 7: *0* 8: *14* 9: *0* 10: *24* 11: *0* 12: *0* 13: *4* 14: *0* 15: *6* 16: *0*

Trk 2 destination *Slew*

1: *63* 2: *58* 3: *124* 4: *52* 5: *95* 6: *109* 7: *6* 8: *37* 9: *31* 10: *84* 11: *116* 12: *25* 13: *55* 14: *82* 15: *45* 16: *115*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[175] Name *Trem Pad* Bank *F1 (A)* Prg *P88* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Osc mix *0* Slop *10* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *72* Resonance *0* Env amount *26* Velocity *0* Key amount *0* Audio mod *88*

4 pole ✓ Delay *0* Attack *0* Decay *109* Sustain *127* Release *124*

Amplifier

Pan spread *36* Env amount *84* Velocity *0* Delay *0*

Attack *97* Decay *69* Sustain *127* Release *94*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Pan* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *24* Velocity *0* Delay *74* Repeat (misc par) ☐

Attack *127* Decay *119* Sustain *0* Release *76*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*Osc 1 Freq*	Amount	*68*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*127*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*11*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[175] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[176] Name *Trem Pad B* Bank *F1 (B)* Prg *P88* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *21* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C0* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *10* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *66* Resonance *81* Env amount *26* Velocity *0* Key amount *0* Audio mod *88*

4 pole ☑ Delay *0* Attack *0* Decay *109* Sustain *127* Release *124*

Amplifier

Pan spread *86* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *108* Sustain *73* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *31* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *48*

Clk sync ☐ Param 1 *127* Param 2 *28*

Clock and arp

BPM *98* Divide *8th dot* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*48*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[176] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[177] Name *Arpbass* Bank *F1 (A)* Prg *P89* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *51* Sub oct *127* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Osc mix *64* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *13* Resonance *36* Env amount *26* Velocity *19* Key amount *62* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *38* Sustain *39* Release *47*

Amplifier

Pan spread *125* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *52* Sustain *98* Release *14*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *72* Amount *44* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

Effect

On ☐ Effect *Reverb* Mix *35*

Clk sync ☑ Param 1 *16* Param 2 *33*

Clock and arp

BPM *6* Divide *8th Triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *16* Sustain *0* Release *33*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*13*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*26*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[177] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[178] Name *TTA Arphat 1* Bank *F1 (B)* Prg *P89* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *F4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *86* Glide *0* Keybd ☑

Oscillator 2

Freq *D#5* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *65* Sync ☐ Slop *5* Glide *0* Keybd ☑

Low pass filter

Cutoff *74* Resonance *50* Env amount *4* Velocity *0* Key amount *66* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *4* Sustain *0* Release *9*

Amplifier

Pan spread *127* Env amount *112* Velocity *127* Delay *0*

Attack *0* Decay *28* Sustain *0* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *22* Destination *LPF Decay* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *78* Amount *82* Destination *LPF Decay* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser MST* Mix *127*

Clk sync ☑ Param 1 *14* Param 2 *127*

Clock and arp

BPM *6* Divide *8th Triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *32* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *16* Sustain *0* Release *33*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount *13*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount *10*
Source 3	*Velocity*	Destination	*Off*	Amount *26*
Source 4	*Off*	Destination	*Off*	Amount *0*
Source 5	*Off*	Destination	*Off*	Amount *0*
Source 6	*Off*	Destination	*Off*	Amount *0*
Source 7	*Off*	Destination	*Off*	Amount *0*
Source 8	*Off*	Destination	*Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[179] Name *Melancholic Wobble* Bank *F1 (A)* Prg *P90* Unison ☐ Voices *Chord* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *34* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *54* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *46* Resonance *101* Env amount *48* Velocity *0* Key amount *64* Audio mod *100*

4 pole ☐ Delay *0* Attack *31* Decay *81* Sustain *0* Release *72*

Amplifier

Pan spread *12* Env amount *30* Velocity *127* Delay *0*

Attack *0* Decay *96* Sustain *50* Release *64*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *40* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *62* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☑ Param 1 *100* Param 2 *81*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Freq* Env amount *-127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *77* Decay *127* Sustain *127* Release *127*

Modulation matrix

Source 1	*Env LPF*	Destination	*LPF Attack*	Amount	*82*
Source 2	*Note Number*	Destination	*LFO 3 Freq*	Amount	*64*
Source 3	*Env 3*	Destination	*Env 3 Attack*	Amount	*-32*
Source 4	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*4*
Source 5	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*90*
Source 6	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*72*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*24*
Pressure destination	*LFO 2 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[179] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[180] Name *Melancholic Wobble B* Bank *F1 (B)* Prg *P90* Unison ☐ Voices *Chord* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *44* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *54* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *46* Resonance *76* Env amount *48* Velocity *0* Key amount *64* Audio mod *22*

4 pole ☑ Delay *0* Attack *31* Decay *81* Sustain *0* Release *72*

Amplifier

Pan spread *12* Env amount *30* Velocity *127* Delay *0*

Attack *0* Decay *96* Sustain *50* Release *64*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *40* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☑ Param 1 *100* Param 2 *81*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Freq* Env amount *-127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *77* Decay *127* Sustain *127* Release *127*

Modulation matrix

Source 1	*Env LPF*	Destination	*LPF Attack*	Amount	*82*
Source 2	*Note Number*	Destination	*LFO 3 Freq*	Amount	*64*
Source 3	*Env 3*	Destination	*Env 3 Attack*	Amount	*-32*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *24*

Pressure destination *LFO 2 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[181] Name *GatedPolyPluk* Bank *F1 (A)* Prg *P91* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G6* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *47* Sub oct *0* Noise *20* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ✓

Low pass filter

Cutoff *38* Resonance *40* Env amount *2* Velocity *32* Key amount *35* Audio mod *25*

4 pole ✓ Delay *0* Attack *0* Decay *63* Sustain *35* Release *75*

Amplifier

Pan spread *30* Env amount *85* Velocity *127* Delay *0*

Attack *0* Decay *64* Sustain *64* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *108* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *22*

Clk sync ☐ Param 1 *10* Param 2 *27*

Clock and arp

BPM *122* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *32* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *16* Sustain *0* Release *33*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-14*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*9*
Source 4	*Off*	Destination	*Off*	Amount	*-1*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Env 3*	Destination	*Sub Osc Level*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*FX Mix*	Amount	*32*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *64* 2: *0* 3: *75* 4: *0* 5: *95* 6: *0* 7: *46* 8: *0* 9: *106* 10: *0* 11: *46* 12: *0* 13: *11* 14: *0* 15: *60* 16: *42*

Trk 2 destination *Mod 8 Amount*

1: *55* 2: *49* 3: *0* 4: *71* 5: *109* 6: *20* 7: *0* 8: *51* 9: *45* 10: *0* 11: *19* 12: *0* 13: *88* 14: *35* 15: *0* 16: *60*

Trk 3 destination *Filter Cutoff*

1: *10* 2: *0* 3: *0* 4: *0* 5: *11* 6: *0* 7: *0* 8: *0* 9: *11* 10: *0* 11: *0* 12: *6* 13: *0* 14: *0* 15: *15* 16: *0*

Trk 4 destination *Env All Decay*

1: *0* 2: *34* 3: *0* 4: *49* 5: *106* 6: *0* 7: *40* 8: *0* 9: *0* 10: *100* 11: *0* 12: *16* 13: *0* 14: *23* 15: *18* 16: *31*

[181] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[182] Name *SparkleGateLyr* Bank *F1 (B)* Prg *P91* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *43* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ✓

Low pass filter

Cutoff *38* Resonance *0* Env amount *2* Velocity *32* Key amount *35* Audio mod *122*

4 pole ✓ Delay *0* Attack *0* Decay *78* Sustain *35* Release *75*

Amplifier

Pan spread *10* Env amount *85* Velocity *127* Delay *0*

Attack *0* Decay *95* Sustain *0* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *46*

Clk sync ✓ Param 1 *100* Param 2 *9*

Clock and arp

BPM *122* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *32* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *16* Sustain *0* Release *33*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-19*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*16*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*FX Mix*	Amount	*31*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *29* 2: *61* 3: *76* 4: *57* 5: *50* 6: *29* 7: *0* 8: *26* 9: *52* 10: *0* 11: *51* 12: *0* 13: *15* 14: *61* 15: *0* 16: *50*

Trk 2 destination *Osc 1 Freq*

1: *94* 2: *0* 3: *115* 4: *0* 5: *0* 6: *95* 7: *0* 8: *50* 9: *0* 10: *108* 11: *0* 12: *0* 13: *108* 14: *0* 15: *96* 16: *96*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *14* 5: *0* 6: *0* 7: *8* 8: *0* 9: *0* 10: *0* 11: *0* 12: *9* 13: *0* 14: *0* 15: *0* 16: *16*

Trk 4 destination *Env All Decay*

1: *58* 2: *84* 3: *0* 4: *49* 5: *0* 6: *30* 7: *0* 8: *0* 9: *36* 10: *18* 11: *0* 12: *0* 13: *28* 14: *26* 15: *0* 16: *28*

[182] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[183] Name *Sita* Bank *F1 (A)* Prg *P92* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+13* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *80* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *77* Resonance *41* Env amount *7* Velocity *27* Key amount *26* Audio mod *50*

4 pole ☑ Delay *0* Attack *0* Decay *38* Sustain *34* Release *71*

Amplifier

Pan spread *0* Env amount *119* Velocity *28* Delay *0*

Attack *0* Decay *36* Sustain *55* Release *82*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *75* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *0* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *85*

Clk sync ☐ Param 1 *17* Param 2 *30*

Clock and arp

BPM *35* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *2* Delay *0* Repeat (misc par) ☐

Attack *18* Decay *40* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*5*
Pressure destination	*Osc All Freq*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*1*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[183] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[184] Name *String* Bank *F1 (B)* Prg *P92* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *78* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *73* Osc mix *68* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *5* Resonance *127* Env amount *0* Velocity *0* Key amount *67* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *16* Env amount *0* Velocity *28* Delay *0*

Attack *0* Decay *103* Sustain *0* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *52*

Clk sync ☐ Param 1 *46* Param 2 *22*

Clock and arp

BPM *35* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Osc All Freq*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[184] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[185] Name *Metal Danse* Bank *F1 (A)* Prg *P93* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C7* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *19* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *0* Key amount *91* Audio mod *63*

4 pole ✓ Delay *0* Attack *0* Decay *14* Sustain *0* Release *13*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *18* Decay *45* Sustain *0* Release *58*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *64*

Clk sync ✓ Param 1 *100* Param 2 *65*

Clock and arp

BPM *100* Divide *16th dot* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[185] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[186] Name *Metal Danse* Bank *F1 (B)* Prg *P93* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *100* Resonance *57* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *26* Decay *84* Sustain *127* Release *96*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *62*

Clk sync ☐ Param 1 *26* Param 2 *56*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[187] Name *DoipSalad* Bank *F1 (A)* Prg *P94* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *81* Sync ☐ Slop *10* Glide *33* Keybd ☑

Low pass filter

Cutoff *56* Resonance *56* Env amount *26* Velocity *82* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *21* Sustain *44* Release *99*

Amplifier

Pan spread *0* Env amount *39* Velocity *120* Delay *0*

Attack *0* Decay *77* Sustain *127* Release *90*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *31* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *20* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *82* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *82* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *33*

Clk sync ☐ Param 1 *120* Param 2 *44*

Clock and arp

BPM *41* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*44*
Source 4	*LFO 2*	Destination	*FX Param 1*	Amount	*-1*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*38*
Pressure destination	*Mod 2 Amount*	Amount	*85*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 1 Freq*	Amount	*24*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *0* 2: *12* 3: *49* 4: *7* 5: *20* 6: *19* 7: *32* 8: *0* 9: *10* 10: *9* 11: *15* 12: *26* 13: *4* 14: *10* 15: *0* 16: *5*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[187] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[188] Name *DoipSalad* Bank *F1 (B)* Prg *P94* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *81* Sync ☐ Slop *10* Glide *33* Keybd ☑

Low pass filter

Cutoff *56* Resonance *56* Env amount *26* Velocity *82* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *21* Sustain *44* Release *99*

Amplifier

Pan spread *0* Env amount *39* Velocity *120* Delay *0*

Attack *0* Decay *77* Sustain *127* Release *90*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *31* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *20* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *82* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *82* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *33*

Clk sync ☐ Param 1 *73* Param 2 *44*

Clock and arp

BPM *41* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*42*
Source 4	*LFO 2*	Destination	*FX Param 1*	Amount	*1*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*28*
Pressure destination	*Mod 2 Amount*	Amount	*115*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 1 Freq*	Amount	*23*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *10* 2: *0* 3: *10* 4: *27* 5: *0* 6: *0* 7: *21* 8: *0* 9: *0* 10: *12* 11: *0* 12: *0* 13: *20* 14: *0* 15: *19* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[188] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[189] Name *Racer* Bank *F1 (A)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *10* Sub oct *8* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *40* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *31* Resonance *0* Env amount *62* Velocity *24* Key amount *23* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *72* Sustain *54* Release *60*

Amplifier

Pan spread *13* Env amount *102* Velocity *31* Delay *0*

Attack *0* Decay *75* Sustain *109* Release *39*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *5* Destination *FX Param 1* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *13*

Clk sync ☐ Param 1 *48* Param 2 *23*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*30*
Source 2	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*24*
Source 3	*Mod Wheel*	Destination	*FX Mix*	Amount	*-20*
Source 4	*Mod Wheel*	Destination	*LPF Decay*	Amount	*21*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-19*
Pressure destination	*Filter Cutoff*	Amount	*29*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[189] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[190] Name *Noise Shot* Bank *F1 (B)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *27* Sub oct *0* Noise *127* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *3* Resonance *83* Env amount *0* Velocity *0* Key amount *99* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *52* Sustain *127* Release *97*

Amplifier

Pan spread *22* Env amount *119* Velocity *0* Delay *0*

Attack *0* Decay *63* Sustain *0* Release *49*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *54* Destination *FX Param 1* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *80*

Clk sync ☐ Param 1 *4* Param 2 *23*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Velocity* Destination *Filter Cutoff* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *-12*

Pressure destination *Filter Cutoff* Amount *13*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[191] Name *FierceFlangePad* Bank *F1 (A)* Prg *P96* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *127* Noise *46* Glide *24* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *67* Slop *12* Sync ☑ ☐ Glide *24* Keybd ☑

Low pass filter

Cutoff *91* Resonance *25* Env amount *0* Velocity *0* Key amount *10* Audio mod *3*

4 pole ☐ Delay *0* Attack *0* Decay *68* Sustain *17* Release *73*

Amplifier

Pan spread *0* Env amount *26* Velocity *88* Delay *0*

Attack *70* Decay *96* Sustain *127* Release *95*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *92* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *94* Amount *9* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *0*

Clk sync ☐ Param 1 *3* Param 2 *68*

Clock and arp

BPM *75* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *21* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *68* Decay *113* Sustain *0* Release *90*

Modulation matrix

Source 1	*Noise*	Destination	*Osc Slop*	Amount	*41*
Source 2	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*32*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*FX Param 1*	Amount	*127*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*FX Mix*	Amount	*98*
Pressure destination	*Osc 1 Freq*	Amount	*17*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *20* 4: *24* 5: *30* 6: *38* 7: *27* 8: *14* 9: *20* 10: *24* 11: *30* 12: *38* 13: *22* 14: *14* 15: *20* 16: *0*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *123* 4: *125* 5: *125* 6: *111* 7: *105* 8: *101* 9: *95* 10: *87* 11: *98* 12: *111* 13: *105* 14: *101* 15: *95* 16: *87*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[191] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[192] Name *FierceFlangePad* Bank *F1 (B)* Prg *P96* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *127* Noise *46* Glide *24* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *67* Slop *12* Sync ☑ ☐ Glide *24* Keybd ☑

Low pass filter

Cutoff *91* Resonance *25* Env amount *0* Velocity *0* Key amount *10* Audio mod *3*

4 pole ☐ Delay *0* Attack *0* Decay *68* Sustain *17* Release *73*

Amplifier

Pan spread *0* Env amount *26* Velocity *88* Delay *0*

Attack *70* Decay *96* Sustain *127* Release *95*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *92* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *94* Amount *9* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *0*

Clk sync ☐ Param 1 *3* Param 2 *68*

Clock and arp

BPM *75* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *-107* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *68* Decay *113* Sustain *0* Release *90*

Modulation matrix

Source 1	*Noise*	Destination	*Osc Slop*	Amount	*41*
Source 2	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*32*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*FX Param 1*	Amount	*127*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*FX Mix*	Amount	*98*
Pressure destination	*Osc 1 Freq*	Amount	*17*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *15* 4: *17* 5: *0* 6: *15* 7: *14* 8: *0* 9: *20* 10: *0* 11: *24* 12: *24* 13: *19* 14: *0* 15: *17* 16: *14*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[193] Name *Amato's Elektro* Bank *F1 (A)* Prg *P97* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *F0* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *56* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Slop *25* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *29* Resonance *78* Env amount *0* Velocity *0* Key amount *63* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *20* Sustain *0* Release *6*

Amplifier

Pan spread *60* Env amount *127* Velocity *0* Delay *0*

Attack *12* Decay *47* Sustain *14* Release *37*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *23* Amount *108* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *17* Amount *6* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *35*

Clk sync ☑ Param 1 *100* Param 2 *72*

Clock and arp

BPM *125* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*64*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *5* 2: *0* 3: *10* 4: *Rest* 5: *31* 6: *0* 7: *0* 8: *Rest* 9: *0* 10: *6* 11: *0* 12: *Rest* 13: *42* 14: *Rest* 15: *25* 16: *10*

Trk 2 destination *Osc 1 Freq*

1: *10* 2: *0* 3: *0* 4: *10* 5: *88* 6: *0* 7: *0* 8: *0* 9: *7* 10: *21* 11: *29* 12: *12* 13: *108* 14: *31* 15: *33* 16: *60*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[193] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[194] Name *Amato's Elektro* Bank *F1 (B)* Prg *P97* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *78* Sub oct *0* Noise *32* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *26* Osc mix *65* Slop *33* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *42* Resonance *54* Env amount *0* Velocity *0* Key amount *70* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *24* Sustain *0* Release *0*

Amplifier

Pan spread *101* Env amount *111* Velocity *0* Delay *0*

Attack *22* Decay *35* Sustain *0* Release *46*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *73* Destination *Osc All Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *50* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *64*

Clk sync ☑ Param 1 *100* Param 2 *82*

Clock and arp

BPM *125* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Filter Cutoff*	Amount *-42*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[195] Name *Freestyle Bee* Bank *F1 (A)* Prg *P98* Unison ✓ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C7* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *40* Osc mix *20* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *52* Env amount *52* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *6* Decay *78* Sustain *60* Release *27*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *89* Release *13*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *0*

Clk sync ✓ Param 1 *127* Param 2 *80*

Clock and arp

BPM *6* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *68* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *101* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Mix*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*LPF Attack*	Amount	*-47*
Source 3	*Pressure*	Destination	*LFO 2 Amount*	Amount	*6*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[195] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[196] Name *Freestyle Bee B* Bank *F1 (B)* Prg *P98* Unison ✓ Voices *3* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C7* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *40* Osc mix *20* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *55* Env amount *40* Velocity *0* Key amount *43* Audio mod *0*

4 pole ✓ Delay *0* Attack *8* Decay *50* Sustain *0* Release *27*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *89* Release *13*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *56* Param 2 *70*

Clock and arp

BPM *6* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-60* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *101* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1 *Note Number*	Destination *FX Mix*	Amount *127*
Source 2 *Mod Wheel*	Destination *LPF Decay*	Amount *47*
Source 3 *Pressure*	Destination *LFO 2 Amount*	Amount *6*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[197] Name *She Sheila* Bank *F1 (A)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-06* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *90* Osc mix *61* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *39* Velocity *0* Key amount *88* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *58* Sustain *60* Release *71*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *14*

Clk sync ☑ Param 1 *78* Param 2 *37*

Clock and arp

BPM *106* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-2* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *18* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *12*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[197] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[198] Name *She Sheila B* Bank *F1 (B)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+03* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *90* Osc mix *61* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *39* Velocity *0* Key amount *88* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *58* Sustain *60* Release *71*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *14*

Clk sync ☑ Param 1 *78* Param 2 *37*

Clock and arp

BPM *106* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-2* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *18* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *12*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[199] Name *Quiver* Bank *F1 (A)* Prg *P100* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C4* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *41* Sub oct *30* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-10* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *115* Resonance *0* Env amount *-7* Velocity *25* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *72* Sustain *0* Release *63*

Amplifier

Pan spread *86* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *91* Amount *92* Destination *Osc Mix* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *VCA* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *32* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *12* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *LFO 2 Freq* Env amount *0* Velocity *0* Delay *38* Repeat (misc par) ☐

Attack *121* Decay *91* Sustain *50* Release *93*

Modulation matrix

Source 1	*Seq 1*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*Mod 1 Amount*	Amount	*-127*
Source 3	*Env 3*	Destination	*LFO 2 Amount*	Amount	*-80*
Source 4	*PitchBend*	Destination	*Filter Resonance*	Amount	*78*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*12*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env 3 Amount*	Amount	*76*
Pressure destination	*Osc All Shape*	Amount	*93*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *37* 2: *18* 3: *11* 4: *9* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[199] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[200] Name *Broken Mallet* Bank *F1 (B)* Prg *P100* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C7* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *64* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C0* Fine tune *+50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *41* Osc mix *0* Slop *4* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *75* Resonance *127* Env amount *0* Velocity *0* Key amount *31* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *55* Sustain *0* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *51* Sustain *0* Release *51*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *63* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *1* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *15*

Clk sync ☑ Param 1 *28* Param 2 *100*

Clock and arp

BPM *12* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *127* Release *89*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*126*
Source 2	*Off*	Destination	*Off*	Amount	*-127*
Source 3	*Off*	Destination	*Osc All Shape*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc Mix*	Amount	*127*
Pressure destination	*FX Param 1*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *Reset* 3: *38* 4: *48* 5: *22* 6: *30* 7: *38* 8: *46* 9: *20* 10: *30* 11: *38* 12: *44* 13: *18* 14: *24* 15: *34* 16: *90*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[201] Name *Squishy Bass* Bank *F1 (A)* Prg *P101* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *65* Sub oct *126* Noise *0* Glide *113* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *50* Osc mix *48* Slop *0* Sync ☐ Glide *113* Keybd ☑

Low pass filter

Cutoff *3* Resonance *24* Env amount *94* Velocity *4* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *43* Decay *65* Sustain *80* Release *91*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *100* Sustain *127* Release *35*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *25* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *90* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *14* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *24*

Clk sync ☐ Param 1 *16* Param 2 *62*

Clock and arp

BPM *2* Divide *8th swing* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-24* Velocity *34* Delay *0* Repeat (misc par) ☐

Attack *25* Decay *95* Sustain *35* Release *42*

Modulation matrix

Source 1	*Env VCA*	Destination	*LP Filter Env Amount*	Amount	*23*
Source 2	*Env LPF*	Destination	*Sub Osc Level*	Amount	*101*
Source 3	*Velocity*	Destination	*Osc 1 Shape*	Amount	*79*
Source 4	*Note Number*	Destination	*Noise Level*	Amount	*73*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Env All Release*	Amount	*-37*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*28*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[201] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[202] Name *Dub Chord* Bank *F1 (B)* Prg *P101* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-11* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *27* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Osc mix *36* Sync ☐ Slop *11* Glide *70* Keybd ✓

Low pass filter

Cutoff *4* Resonance *0* Env amount *0* Velocity *102* Key amount *0* Audio mod *62*

4 pole ✓ Delay *0* Attack *14* Decay *94* Sustain *64* Release *82*

Amplifier

Pan spread *74* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *115*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *53* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *14* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *107* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *40*

Clk sync ☐ Param 1 *83* Param 2 *27*

Clock and arp

BPM *2* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-125* Velocity *96* Delay *19* Repeat (misc par) ☐

Attack *95* Decay *58* Sustain *127* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Sub Osc Level*	Amount	*58*
Source 2	*Velocity*	Destination	*Filter Resonance*	Amount	*11*
Source 3	*Mod Wheel*	Destination	*FX Param 2*	Amount	*40*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*18*

Controls

Mod wheel destination	*Env All Release*	Amount	*-53*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[203] Name *Piano* Bank *F1 (A)* Prg *P102* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *37* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *57* Osc mix *0* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *45* Resonance *36* Env amount *0* Velocity *7* Key amount *54* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *77* Sustain *7* Release *66*

Amplifier

Pan spread *0* Env amount *54* Velocity *127* Delay *0*

Attack *0* Decay *88* Sustain *75* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *43* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *4* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *5* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser MST* Mix *59*

Clk sync ☐ Param 1 *20* Param 2 *127*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 4 Amount*	Amount	*17*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[203] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[204] Name *Piano* Bank *F1 (B)* Prg *P102* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *37* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *57* Osc mix *0* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *66* Resonance *36* Env amount *0* Velocity *7* Key amount *54* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *77* Sustain *7* Release *66*

Amplifier

Pan spread *0* Env amount *54* Velocity *127* Delay *0*

Attack *0* Decay *88* Sustain *75* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *43* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *4* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *5* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser MST* Mix *59*

Clk sync ☐ Param 1 *20* Param 2 *127*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 4 Amount*	Amount	*17*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[205] Name *Surgical* Bank *F1 (A)* Prg *P103* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ✓ ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *24* Resonance *69* Env amount *96* Velocity *48* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *111* Sustain *0* Release *108*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *60* Divide *32nd* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *127* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*53*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*30*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *24* 3: *38* 4: *Reset* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[205] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[206] Name *Surgical B* Bank *F1 (B)* Prg *P103* Unison ☑ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *74* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☑ ☐ Glide *74* Keybd ☑

Low pass filter

Cutoff *24* Resonance *69* Env amount *96* Velocity *48* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *111* Sustain *0* Release *108*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *127* Release *104*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *60* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *127* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*53*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*30*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *24* 3: *38* 4: *Reset* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[207] Name *Sizzling* Bank *F1 (A)* Prg *P104* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *24* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *26* Resonance *29* Env amount *127* Velocity *0* Key amount *64* Audio mod *80*

4 pole ☑ Delay *0* Attack *0* Decay *51* Sustain *36* Release *70*

Amplifier

Pan spread *14* Env amount *47* Velocity *127* Delay *0*

Attack *15* Decay *81* Sustain *84* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *4* Destination *LFO 2 Amount* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *52*

Clk sync ☐ Param 1 *120* Param 2 *42*

Clock and arp

BPM *72* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *4* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *118* Decay *118* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*5*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*5*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*22*
Source 4	*LFO 4*	Destination	*LFO 3 Amount*	Amount	*4*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *26*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[207] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[208] Name *Sizzling B* Bank *F1 (B)* Prg *P104* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *24* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *26* Resonance *127* Env amount *127* Velocity *0* Key amount *64* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *51* Sustain *36* Release *70*

Amplifier

Pan spread *14* Env amount *47* Velocity *127* Delay *0*

Attack *15* Decay *81* Sustain *84* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *22* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *90*

Clk sync ☐ Param 1 *35* Param 2 *46*

Clock and arp

BPM *76* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Freq* Env amount *-22* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *118* Decay *118* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*5*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*5*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*22*
Source 4	*LFO 4*	Destination	*LFO 3 Amount*	Amount	*4*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *26*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[209] Name *Brutality Bass* Bank *F1 (A)* Prg *P105* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-13* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *101* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-30* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *62* Slop *26* Sync ☐ Glide *101* Keybd ☑

Low pass filter

Cutoff *93* Resonance *66* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *40*

Clk sync ☐ Param 1 *75* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*FX Param 1*	Amount	*5*
Source 2	*Pressure*	Destination	*Osc 1 Freq*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*26*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[209] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[210] Name *Brutality Lead* Bank *F1 (B)* Prg *P105* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C0* Fine tune *-19* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *5* Sub oct *0* Noise *0* Glide *101* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+19* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *5* Osc mix *64* Slop *26* Sync ☐ Glide *101* Keybd ✓

Low pass filter

Cutoff *123* Resonance *66* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *40*

Clk sync ☐ Param 1 *75* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*FX Param 1*	Amount	*5*
Source 2	*Pressure*	Destination	*Osc 1 Freq*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*26*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[211] Name *RippynFlangeLead* Bank *F1 (A)* Prg *P106* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Sub oct *127* Noise *0* Glide *59* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Slop *28* Sync ✓ ☐ Glide *59* Keybd ✓

Low pass filter

Cutoff *91* Resonance *50* Env amount *0* Velocity *0* Key amount *12* Audio mod *27*

4 pole ☐ Delay *0* Attack *0* Decay *68* Sustain *17* Release *73*

Amplifier

Pan spread *127* Env amount *38* Velocity *52* Delay *0*

Attack *102* Decay *96* Sustain *127* Release *95*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *92* Amount *127* Destination *Osc Mix* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *94* Amount *9* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *41*

Clk sync ☐ Param 1 *3* Param 2 *68*

Clock and arp

BPM *37* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *21* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *68* Decay *113* Sustain *0* Release *90*

Modulation matrix

Source 1 *Noise*	Destination *Osc Slop*	Amount *41*
Source 2 *Mod Wheel*	Destination *Osc 1 Freq*	Amount *32*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *9* 3: *5* 4: *5* 5: *0* 6: *0* 7: *1* 8: *6* 9: *9* 10: *0* 11: *9* 12: *5* 13: *9* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Slew*

1: *50* 2: *42* 3: *72* 4: *44* 5: *96* 6: *16* 7: *8* 8: *18* 9: *58* 10: *96* 11: *26* 12: *34* 13: *94* 14: *64* 15: *4* 16: *82*

Trk 3 destination *Filter Cutoff*

1: *1* 2: *13* 3: *0* 4: *4* 5: *0* 6: *4* 7: *0* 8: *0* 9: *4* 10: *11* 11: *0* 12: *4* 13: *0* 14: *10* 15: *0* 16: *10*

Trk 4 destination *Slew*

1: *62* 2: *121* 3: *74* 4: *29* 5: *79* 6: *69* 7: *27* 8: *77* 9: *54* 10: *31* 11: *124* 12: *64* 13: *123* 14: *11* 15: *102* 16: *51*

[211] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[212] Name *RippynFlangeLead* Bank *F1 (B)* Prg *P106* Unison ☑ Voices *8* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *127* Noise *0* Glide *59* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Slop *28* Sync ☑ ☐ Glide *59* Keybd ☑

Low pass filter

Cutoff *91* Resonance *50* Env amount *0* Velocity *0* Key amount *12* Audio mod *27*

4 pole ☐ Delay *0* Attack *0* Decay *68* Sustain *17* Release *73*

Amplifier

Pan spread *127* Env amount *38* Velocity *52* Delay *0*

Attack *102* Decay *96* Sustain *127* Release *95*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *92* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *94* Amount *9* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *41*

Clk sync ☐ Param 1 *3* Param 2 *68*

Clock and arp

BPM *37* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *-107* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *68* Decay *113* Sustain *0* Release *90*

Modulation matrix

Source 1 *Noise*	Destination *Osc Slop*	Amount *41*
Source 2 *Mod Wheel*	Destination *Osc 1 Freq*	Amount *32*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *1* 4: *5* 5: *2* 6: *7* 7: *0* 8: *0* 9: *0* 10: *1* 11: *10* 12: *10* 13: *5* 14: *6* 15: *0* 16: *1*

Trk 2 destination *Slew*

1: *56* 2: *66* 3: *98* 4: *25* 5: *28* 6: *23* 7: *78* 8: *92* 9: *73* 10: *62* 11: *119* 12: *72* 13: *71* 14: *64* 15: *9* 16: *22*

Trk 3 destination *Filter Resonance*

1: *96* 2: *96* 3: *47* 4: *81* 5: *46* 6: *77* 7: *92* 8: *43* 9: *59* 10: *70* 11: *7* 12: *92* 13: *27* 14: *41* 15: *1* 16: *104*

Trk 4 destination *Slew*

1: *100* 2: *64* 3: *52* 4: *76* 5: *84* 6: *46* 7: *40* 8: *18* 9: *38* 10: *96* 11: *98* 12: *68* 13: *90* 14: *92* 15: *30* 16: *20*

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Layer A[213] Name *Termina* Bank *F1 (A)* Prg *P107* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *1* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *9* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *75* Resonance *0* Env amount *60* Velocity *97* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *117* Sustain *0* Release *110*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *56* Amount *57* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *69*

Clk sync ✓ Param 1 *91* Param 2 *35*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *73* Velocity *0* Delay *79* Repeat (misc par) ☐

Attack *127* Decay *0* Sustain *127* Release *67*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*-1*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*27*
Source 3	*Env 3*	Destination	*LFO 1 Freq*	Amount	*127*
Source 4	*Pressure*	Destination	*LFO 2 Amount*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[213] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[214] Name *Termina B* Bank *F1 (B)* Prg *P107* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *124* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *38* Decay *117* Sustain *0* Release *42*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *127* Decay *65* Sustain *127* Release *99*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *84*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[215] Name *Solid Pad* Bank *F1 (A)* Prg *P108* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *25* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *84* Osc mix *52* Slop *17* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *49* Resonance *18* Env amount *2* Velocity *44* Key amount *41* Audio mod *27*

4 pole ☑ Delay *0* Attack *38* Decay *82* Sustain *19* Release *97*

Amplifier

Pan spread *50* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *83*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *60* Amount *0* Destination *VCA* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *42*

Clk sync ☑ Param 1 *100* Param 2 *33*

Clock and arp

BPM *2* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *-93* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *127* Release *77*

Modulation matrix

Source 1	*Pressure*	Destination	*Pan*	Amount	*14*
Source 2	*Pressure*	Destination	*Mod 4 Amount*	Amount	*-100*
Source 3	*Seq 1*	Destination	*Osc All Shape*	Amount	*0*
Source 4	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 5	*Pressure*	Destination	*Mod 3 Amount*	Amount	*115*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*27*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *86* 2: *0* 3: *45* 4: *0* 5: *79* 6: *0* 7: *0* 8: *0* 9: *121* 10: *0* 11: *97* 12: *0* 13: *76* 14: *0* 15: *67* 16: *0*

Trk 2 destination *Off*

1: *25* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *25* 10: *0* 11: *0* 12: *0* 13: *0* 14: *70* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[215] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[216] Name *Wobbly Pad* Bank *F1 (B)* Prg *P108* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *60* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Osc mix *66* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *89* Resonance *0* Env amount *0* Velocity *0* Key amount *37* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *89* Sustain *0* Release *100*

Amplifier

Pan spread *46* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *86* Sustain *36* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *9* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *83* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *71*

Clk sync ☐ Param 1 *23* Param 2 *15*

Clock and arp

BPM *2* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Pan*	Amount	*18*
Source 2	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Seq 1*	Destination	*Filter Resonance*	Amount	*0*
Source 4	*Pressure*	Destination	*Mod 2 Amount*	Amount	*-45*
Source 5	*Pressure*	Destination	*Mod 3 Amount*	Amount	*100*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*10*
Pressure destination	*Filter Cutoff*	Amount	*20*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *76* 2: *0* 3: *0* 4: *76* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *119* 11: *0* 12: *0* 13: *0* 14: *94* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[217] Name *Vox Numana* Bank *F1 (A)* Prg *P109* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *29* Osc mix *65* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *113* Resonance *11* Env amount *0* Velocity *0* Key amount *27* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *18* Decay *0* Sustain *127* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *7* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *42* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *9* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *103*

Clk sync ☐ Param 1 *51* Param 2 *23*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 2*	Amount	*45*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*70*
Source 3	*Mod Wheel*	Destination	*VCA Release*	Amount	*-13*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 1*	Amount	*40*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[217] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[218] Name *Vox Numana Phase* Bank *F1 (B)* Prg *P109* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *29* Osc mix *65* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *113* Resonance *11* Env amount *0* Velocity *0* Key amount *27* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *12* Decay *0* Sustain *127* Release *74*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *7* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *42* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *9* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *30*

Clk sync ☐ Param 1 *6* Param 2 *67*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 2*	Amount	*45*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*70*
Source 3	*Mod Wheel*	Destination	*VCA Release*	Amount	*-13*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 1*	Amount	*-29*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[219] Name *Curtis Drum* Bank *F1 (A)* Prg *P110* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *E4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *0* Sub oct *0* Noise *0* Glide *47* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *47* Keybd ☑

Low pass filter

Cutoff *41* Resonance *127* Env amount *25* Velocity *0* Key amount *30* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *38* Sustain *0* Release *127*

Amplifier

Pan spread *0* Env amount *41* Velocity *61* Delay *0*

Attack *0* Decay *127* Sustain *82* Release *66*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *35*

Clk sync ☑ Param 1 *67* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *8* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *8* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination *LFO 1 Amount*	Amount *18*
Source 2	*PitchBend*	Destination *Pan*	Amount *117*
Source 3	*PitchBend*	Destination *Filter Cutoff*	Amount *4*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*VCA Release*	Amount *-38*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[219] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[220] Name REV2 Snare Drum Bank F1 (B) Prg P110 Unison ☐ Voices 2 Detune 16

Oscillator 1

Freq D#6 Fine tune +00 Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod 0 Sub oct 0 Noise 112 Glide 70 Keybd ☐

Oscillator 2

Freq C2 Fine tune +00 Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod 0 Osc mix 0 Slop 0 Sync ☐ Glide 70 Keybd ☑

Low pass filter

Cutoff 113 Resonance 0 Env amount 46 Velocity 20 Key amount 0 Audio mod 0

4 pole ☑ Delay 0 Attack 0 Decay 73 Sustain 15 Release 54

Amplifier

Pan spread 0 Env amount 11 Velocity 127 Delay 0

Attack 0 Decay 34 Sustain 0 Release 34

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 6 Amount 0 Destination Off Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 6 Amount 0 Destination Off Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 6 Amount 0 Destination Off Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 6 Amount 0 Destination Off Clk sync ☐ Key sync ☐

Effect

On ☑ Effect Reverb Mix 21

Clk sync ☐ Param 1 39 Param 2 56

Clock and arp

BPM 120 Divide 16th Arp on ☐ Arp mode Up+Down

Sequencer

Type Gated ☐ Poly ☑ Mode Normal

Auxiliary envelope

Destination Osc 1 Freq Env amount -109 Velocity 0 Delay 0 Repeat (misc par) ☐

Attack 0 Decay 7 Sustain 0 Release 0

Modulation matrix

Source 1	Note Number	Destination	Osc 1 Freq	Amount	13
Source 2	Velocity	Destination	VCA Decay	Amount	-7
Source 3	Env LPF	Destination	Osc 1 Freq	Amount	3
Source 4	Note Number	Destination	VCA Decay	Amount	10
Source 5	PitchBend	Destination	Sub Osc Level	Amount	84
Source 6	Off	Destination	Off	Amount	0
Source 7	Off	Destination	Off	Amount	0
Source 8	Off	Destination	Off	Amount	0

Controls

Mod wheel destination	FX Param 1	Amount	127
Pressure destination	Off	Amount	0
Breath control destination	Off	Amount	0
Velocity destination	Off	Amount	0
Foot pedal destination	Off	Amount	0

Gated step sequencer

Trk 1 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 2 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 3 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 4 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

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Layer A[221] Name *Hanna-Barbashop* Bank *F1 (A)* Prg *P111* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *66* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *2* Env amount *83* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *13* Decay *61* Sustain *50* Release *76*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *58* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *24*

Clk sync ☑ Param 1 *100* Param 2 *0*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *0* Delay *74* Repeat (misc par) ☐

Attack *50* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1 *DC*	Destination *Pan*	Amount *-9*
Source 2 *Velocity*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[221] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[222] Name *Basic Program A* Bank *F1 (B)* Prg *P111* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *E2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Slop *14* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *64* Resonance *68* Env amount *83* Velocity *0* Key amount *0* Audio mod *127*

4 pole ☑ Delay *0* Attack *13* Decay *61* Sustain *40* Release *76*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *62*

Attack *32* Decay *36* Sustain *58* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *24*

Clk sync ☑ Param 1 *14* Param 2 *66*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *-80* Velocity *0* Delay *74* Repeat (misc par) ☐

Attack *59* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*DC*	Destination	*Pan*	Amount	*-9*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-9*
Source 3	*Pressure*	Destination	*LFO 2 Amount*	Amount	*15*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[223] Name *Industrial Noise* Bank *F1 (A)* Prg *P112* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+22* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *22* Osc mix *66* Sync ☐ Slop *6* Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *67* Env amount *127* Velocity *62* Key amount *0* Audio mod *127*

4 pole ☑ Delay *0* Attack *31* Decay *94* Sustain *35* Release *80*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *8* Decay *37* Sustain *49* Release *91*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *66* Amount *33* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *38* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *65* Param 2 *127*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Filter Resonance* Env amount *33* Velocity *0* Delay *82* Repeat (misc par) ☐

Attack *43* Decay *79* Sustain *41* Release *34*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*40*
Source 2	*Pressure*	Destination	*Filter Audio Mod*	Amount	*-127*
Source 3	*Mod Wheel*	Destination	*LFO 3 Freq*	Amount	*32*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Noise Level*

1: *16* 2: *0* 3: *0* 4: *22* 5: *64* 6: *0* 7: *0* 8: *0* 9: *9* 10: *0* 11: *0* 12: *41* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Sub Osc Level*

1: *0* 2: *0* 3: *0* 4: *125* 5: *0* 6: *125* 7: *0* 8: *0* 9: *0* 10: *0* 11: *125* 12: *0* 13: *0* 14: *0* 15: *125* 16: *0*

Trk 3 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *0* 5: *48* 6: *0* 7: *0* 8: *24* 9: *0* 10: *24* 11: *0* 12: *0* 13: *0* 14: *0* 15: *48* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[223] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[224] Name *Noise Polution* Bank *F1 (B)* Prg *P112* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G#3* Fine tune *+50* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *51*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *127* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *10* Amount *99* Destination *Noise Level* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *64*

Clk sync ☐ Param 1 *127* Param 2 *100*

Clock and arp

BPM *100* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*-60*
Source 2	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *121* 5: *42* 6: *0* 7: *0* 8: *0* 9: *0* 10: *13* 11: *62* 12: *0* 13: *0* 14: *0* 15: *0* 16: *120*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[225] Name *Nova Pad* Bank *F1 (A)* Prg *P113* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Sub oct *11* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *45* Sync ☐ Slop *4* Glide *0* Keybd ☑

Low pass filter

Cutoff *115* Resonance *23* Env amount *21* Velocity *0* Key amount *7* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *1* Sustain *25* Release *0*

Amplifier

Pan spread *17* Env amount *127* Velocity *0* Delay *0*

Attack *104* Decay *64* Sustain *127* Release *90*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *6* Destination *Pan* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *High Pass Filter* Mix *89*

Clk sync ☐ Param 1 *87* Param 2 *31*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*54*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*53*
Pressure destination	*Osc All Shape*	Amount	*51*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[225] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[226] Name *Sad Pad* Bank *F1 (B)* Prg *P113* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *-03* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *45* Sync ☐ Slop *35* Glide *0* Keybd ☑

Low pass filter

Cutoff *137* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *26* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *52* Env amount *127* Velocity *0* Delay *0*

Attack *91* Decay *64* Sustain *127* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *35* Destination *Pan* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *31* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *High Pass Filter* Mix *95*

Clk sync ☐ Param 1 *96* Param 2 *32*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*54*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*53*
Pressure destination	*Osc Mix*	Amount	*84*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[227] Name *Muted Pluck* Bank *F1 (A)* Prg *P114* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *18* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *16* Osc mix *61* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *53* Resonance *0* Env amount *9* Velocity *21* Key amount *63* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *42* Sustain *0* Release *86*

Amplifier

Pan spread *35* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *0* Release *45*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *27*

Clk sync ☑ Param 1 *53* Param 2 *64*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc All Shape* Env amount *53* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *78* Sustain *0* Release *79*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Pan*	Amount	*15*
Source 2	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-85*
Source 3	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*-47*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*20*
Source 5	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-70*
Source 6	*Seq 2*	Destination	*Osc Mix*	Amount	*127*
Source 7	*Seq 2*	Destination	*Filter Resonance*	Amount	*28*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-22*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *97* 2: *0* 3: *0* 4: *102* 5: *0* 6: *66* 7: *0* 8: *0* 9: *0* 10: *119* 11: *0* 12: *0* 13: *0* 14: *30* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *125* 2: *0* 3: *0* 4: *125* 5: *0* 6: *0* 7: *0* 8: *125* 9: *0* 10: *125* 11: *0* 12: *0* 13: *0* 14: *125* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[227] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[228] Name *Light Pluck* Bank *F1 (B)* Prg *P114* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *21* Sub oct *102* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *31* Osc mix *85* Sync ☐ Slop *4* Glide *70* Keybd ☑

Low pass filter

Cutoff *40* Resonance *10* Env amount *29* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *55* Sustain *0* Release *74*

Amplifier

Pan spread *33* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *97* Sustain *0* Release *45*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *80* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *39*

Clk sync ☐ Param 1 *91* Param 2 *33*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc All Shape* Env amount *-87* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *94* Sustain *42* Release *90*

Modulation matrix

Source 1 *Seq 1* Destination *Filter Cutoff* Amount *0*

Source 2 *Mod Wheel* Destination *Mod 1 Amount* Amount *-100*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Mod Wheel* Destination *Env All Attack* Amount *-94*

Source 6 *Mod Wheel* Destination *Osc All Shape* Amount *63*

Source 7 *Mod Wheel* Destination *Filter Resonance* Amount *2*

Source 8 *Mod Wheel* Destination *Env All Decay* Amount *-119*

Controls

Mod wheel destination *Filter Cutoff* Amount *-13*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *89* 2: *0* 3: *64* 4: *0* 5: *0* 6: *0* 7: *87* 8: *0* 9: *0* 10: *82* 11: *0* 12: *0* 13: *72* 14: *50* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[229] Name *MysteriousSpaces* Bank *F1 (A)* Prg *P115* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *29* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *0* Sync ☐ ☑ Glide *70* Keybd ☑

Low pass filter

Cutoff *14* Resonance *114* Env amount *29* Velocity *0* Key amount *64* Audio mod *50*

4 pole ☑ Delay *0* Attack *0* Decay *14* Sustain *0* Release *57*

Amplifier

Pan spread *0* Env amount *38* Velocity *93* Delay *0*

Attack *0* Decay *105* Sustain *0* Release *80*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *20* Param 2 *100*

Clock and arp

BPM *112* Divide *half* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *69* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *26* Sustain *0* Release *6*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*6*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *34* 3: *0* 4: *21* 5: *16* 6: *25* 7: *30* 8: *0* 9: *25* 10: *31* 11: *21* 12: *27* 13: *0* 14: *4* 15: *17* 16: *15*

Trk 2 destination *FX Param 1*

1: *0* 2: *35* 3: *40* 4: *65* 5: *0* 6: *18* 7: *29* 8: *48* 9: *0* 10: *39* 11: *16* 12: *39* 13: *67* 14: *30* 15: *51* 16: *4*

Trk 3 destination *FX Param 2*

1: *0* 2: *1* 3: *14* 4: *35* 5: *29* 6: *39* 7: *15* 8: *2* 9: *3* 10: *18* 11: *47* 12: *13* 13: *36* 14: *4* 15: *26* 16: *21*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[229] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[230] Name *MysteriousSpaces* Bank *F1 (B)* Prg *P115* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *B3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *29* Glide *20* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *80* Slop *8* Sync ✓ ☐ Glide *20* Keybd ✓

Low pass filter

Cutoff *27* Resonance *32* Env amount *19* Velocity *127* Key amount *53* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *8* Sustain *0* Release *47*

Amplifier

Pan spread *0* Env amount *81* Velocity *127* Delay *0*

Attack *0* Decay *86* Sustain *0* Release *67*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *127* Destination *FX Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *127* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *127* Destination *FX Param 2* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *26* Param 2 *49*

Clock and arp

BPM *112* Divide *8th Triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *VCA* Env amount *-102* Velocity *127* Delay *0* Repeat (misc par) ✓

Attack *0* Decay *72* Sustain *19* Release *40*

Modulation matrix

Source 1	*Mod Wheel*	Destination *LFO 1 Amount*	Amount *96*
Source 2	*Pressure*	Destination *LFO 1 Freq*	Amount *17*
Source 3	*Env 3*	Destination *Filter Cutoff*	Amount *39*
Source 4	*Velocity*	Destination *Env 3 Decay*	Amount *35*
Source 5	*Env LPF*	Destination *Osc 1 Freq*	Amount *0*
Source 6	*Pressure*	Destination *Env 3 Decay*	Amount *25*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Env All Decay*	Amount *-85*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Mod 5 Amount*	Amount *32*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *16* 2: *8* 3: *52* 4: *0* 5: *64* 6: *41* 7: *112* 8: *57* 9: *31* 10: *26* 11: *30* 12: *64* 13: *118* 14: *9* 15: *81* 16: *6*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[231] Name *8-Bit* Bank *F1 (A)* Prg *P116* Unison ☑ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *74* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ☑

Low pass filter

Cutoff *56* Resonance *0* Env amount *87* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *104*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *24* Sustain *127* Release *105*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *91* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *8*

Clk sync ☐ Param 1 *6* Param 2 *115*

Clock and arp

BPM *14* Divide *64th triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*127*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*127*
Source 5	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*127*
Source 7	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-79*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 4 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *28* 3: *30* 4: *34* 5: *38* 6: *40* 7: *44* 8: *48* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *20* 3: *40* 4: *90* 5: *70* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[231] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[232] Name *8Bit Arp* Bank *F1 (B)* Prg *P116* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *56* Resonance *0* Env amount *87* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *104*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *24* Sustain *127* Release *105*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *91* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *8*

Clk sync ☐ Param 1 *6* Param 2 *115*

Clock and arp

BPM *14* Divide *64th triplet* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*127*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*127*
Source 5	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*127*
Source 7	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-79*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 4 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *28* 3: *30* 4: *34* 5: *38* 6: *40* 7: *44* 8: *48* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *20* 3: *40* 4: *90* 5: *70* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[233] Name *Swarmatron* Bank *F1 (A)* Prg *P117* Unison ✓ Voices *16* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *127* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *127* Sync ☐ Glide *127* Keybd ✓

Low pass filter

Cutoff *24* Resonance *8* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *33* Env amount *127* Velocity *0* Delay *0*

Attack *44* Decay *92* Sustain *127* Release *127*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *81* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *45* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *89* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *127* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *54* Param 2 *81*

Clock and arp

BPM *30* Divide *half* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*64*
Source 2	*Pressure*	Destination	*Osc 2 Freq*	Amount	*-24*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*127*
Source 4	*Mod Wheel*	Destination	*LFO 4 Freq*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Freq*	Amount	*127*
Pressure destination	*Osc 1 Freq*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[233] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[234] Name *Interstellar Dance* Bank *F1 (B)* Prg *P117* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *0* Sub oct *0* Noise *127* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *24* Resonance *127* Env amount *24* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *4* Sustain *0* Release *0*

Amplifier

Pan spread *38* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *78* Sustain *23* Release *0*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *32* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *127* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *31* Amount *35* Destination *VCA* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *74* Amount *64* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *45*

Clk sync ☑ Param 1 *36* Param 2 *42*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Amount*	Amount	*54*
Source 2	*Mod Wheel*	Destination	*Env All Decay*	Amount	*38*
Source 3	*Mod Wheel*	Destination	*Noise Level*	Amount	*-127*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*127*
Source 5	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*48*
Pressure destination	*VCA*	Amount	*-35*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[235] Name *Melt-Fi* Bank *F1 (A)* Prg *P118* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *4* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *31* Resonance *0* Env amount *82* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *66* Decay *97* Sustain *127* Release *99*

Amplifier

Pan spread *127* Env amount *10* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *29*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *127* Destination *Amp Env Amount* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Reverb* Mix *7*

Clk sync ☐ Param 1 *71* Param 2 *65*

Clock and arp

BPM *105* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*LFO 3 Amount*	Amount	*17*
Source 2	*LFO 2*	Destination	*FX Mix*	Amount	*69*
Source 3	*LFO 4*	Destination	*Filter Audio Mod*	Amount	*71*
Source 4	*LFO 4*	Destination	*LFO 3 Freq*	Amount	*127*
Source 5	*LFO 4*	Destination	*Osc Mix*	Amount	*127*
Source 6	*LFO 4*	Destination	*Sub Osc Level*	Amount	*127*
Source 7	*LFO 4*	Destination	*Noise Level*	Amount	*80*
Source 8	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*42*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*6*
Pressure destination	*Filter Resonance*	Amount	*56*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[235] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[236] Name *Fuzzy-Fi B* Bank *F1 (B)* Prg *P118* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *13* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *19* Glide *70* Keybd ☑

Low pass filter

Cutoff *138* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *66* Decay *97* Sustain *127* Release *99*

Amplifier

Pan spread *106* Env amount *10* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *29*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *8* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *127* Destination *Amp Env Amount* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Pan* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Reverb* Mix *7*

Clk sync ☐ Param 1 *71* Param 2 *65*

Clock and arp

BPM *105* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope (misc par)

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Filter Cutoff*	Amount	*17*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*LFO 4*	Destination	*Filter Audio Mod*	Amount	*71*
Source 4	*LFO 4*	Destination	*LFO 3 Freq*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*127*
Source 6	*Off*	Destination	*Off*	Amount	*127*
Source 7	*LFO 4*	Destination	*Noise Level*	Amount	*80*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-9*
Pressure destination	*LFO 1 Amount*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[237] Name *Flange Strings* Bank *F1 (A)* Prg *P119* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ☑

Low pass filter

Cutoff *112* Resonance *0* Env amount *0* Velocity *0* Key amount *18* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *0* Env amount *63* Velocity *127* Delay *0*

Attack *50* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *50* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *50*

Clk sync ☐ Param 1 *7* Param 2 *55*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount*	Amount *4*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[237] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[238] Name *Flange Strings B* Bank *F1 (B)* Prg *P119* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ✓

Low pass filter

Cutoff *112* Resonance *0* Env amount *0* Velocity *0* Key amount *18* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *0* Env amount *63* Velocity *127* Delay *0*

Attack *50* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *50* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *50*

Clk sync ☐ Param 1 *50* Param 2 *38*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount *3*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[239] Name *Taking the Hi-Pass* Bank *F1 (A)* Prg *P120* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *4* Glide *70* Keybd ☑

Low pass filter

Cutoff *24* Resonance *45* Env amount *74* Velocity *0* Key amount *64* Audio mod *16*

4 pole ☑ Delay *0* Attack *33* Decay *104* Sustain *49* Release *90*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *24* Decay *0* Sustain *127* Release *95*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *41* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *35* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *24* Destination *FX Param 1* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *High Pass Filter* Mix *127*

Clk sync ☐ Param 1 *0* Param 2 *42*

Clock and arp

BPM *76* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *73* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *33* Decay *104* Sustain *0* Release *100*

Modulation matrix

Source 1 *Env LPF*	Destination *LPF Attack*	Amount *-77*
Source 2 *Velocity*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*FX Param 1*	Amount *32*
Pressure destination	*Osc 2 Freq*	Amount *24*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Filter Cutoff*	Amount *44*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[239] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[240] Name *Taking the Hi-Pass B* Bank *F1 (B)* Prg *P120* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G2* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *8* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *45* Env amount *86* Velocity *0* Key amount *64* Audio mod *16*

4 pole ☐ Delay *0* Attack *33* Decay *104* Sustain *49* Release *90*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *24* Decay *0* Sustain *127* Release *95*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *41* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *35* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *24* Destination *FX Param 1* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *127*

Clk sync ☐ Param 1 *0* Param 2 *42*

Clock and arp

BPM *76* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *-55* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *33* Decay *104* Sustain *0* Release *100*

Modulation matrix

Source 1	*Env LPF*	Destination	*LPF Attack*	Amount	*-77*
Source 2	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-32*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-42*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO All Amount*	Amount	*6*
Pressure destination	*Osc 2 Freq*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*44*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[241] Name *Ars Synthetica* Bank *F1 (A)* Prg *P121* Unison ✓ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *112* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *1* Osc mix *0* Slop *127* Sync ☐ Glide *112* Keybd ✓

Low pass filter

Cutoff *41* Resonance *72* Env amount *83* Velocity *0* Key amount *65* Audio mod *0*

4 pole ✓ Delay *79* Attack *124* Decay *106* Sustain *89* Release *111*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *111* Decay *0* Sustain *127* Release *117*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *0* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *53* Destination *LFO 1 Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *101* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *48* Amount *18* Destination *Noise Level* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 2 (no feedback)* Mix *79*

Clk sync ☐ Param 1 *0* Param 2 *125*

Clock and arp

BPM *107* Divide *quarter* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *94* Decay *98* Sustain *106* Release *113*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc Mix*	Amount	*84*
Source 2	*Audio Out*	Destination	*Filter Cutoff*	Amount	*-8*
Source 3	*Env LPF*	Destination	*LFO 4 Freq*	Amount	*58*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*127*
Pressure destination	*LFO 4 Amount*	Amount	*21*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[241] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[242] Name *Ars Synthetica [B]* Bank *F1 (B)* Prg *P121* Unison ✓ Voices *16* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *5* Noise *0* Glide *112* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *1* Osc mix *0* Slop *127* Sync ☐ Glide *112* Keybd ✓

Low pass filter

Cutoff *41* Resonance *72* Env amount *83* Velocity *0* Key amount *65* Audio mod *0*

4 pole ✓ Delay *79* Attack *124* Decay *106* Sustain *89* Release *111*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *111* Decay *0* Sustain *127* Release *117*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *0* Amount *15* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *53* Destination *LFO 1 Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *101* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *48* Amount *0* Destination *Noise Level* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 2 (no feedback)* Mix *79*

Clk sync ☐ Param 1 *0* Param 2 *125*

Clock and arp

BPM *107* Divide *quarter* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *94* Decay *98* Sustain *106* Release *113*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc Mix*	Amount	*84*
Source 2	*Audio Out*	Destination	*Filter Cutoff*	Amount	*-8*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*127*
Pressure destination	*LFO 4 Amount*	Amount	*21*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[243] Name *Shift Strings* Bank *F1 (A)* Prg *P122* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *27* Glide *70* Keybd ✓

Low pass filter

Cutoff *100* Resonance *36* Env amount *7* Velocity *0* Key amount *22* Audio mod *24*

4 pole ✓ Delay *0* Attack *65* Decay *87* Sustain *31* Release *92*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *62* Decay *101* Sustain *108* Release *105*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *38* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *78*

Clk sync ☐ Param 1 *0* Param 2 *58*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 3 Amount*	Amount	*43*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[243] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[244] Name *Shift Strings* Bank *F1 (B)* Prg *P122* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-07* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *89* Resonance *36* Env amount *0* Velocity *0* Key amount *22* Audio mod *24*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *62* Decay *101* Sustain *94* Release *97*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *38* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *78*

Clk sync ☐ Param 1 *0* Param 2 *58*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-2*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[244] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[245] Name *StabbySaw* Bank *F1 (A)* Prg *P123* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *15* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *73* Sync ☐ Slop *8* Glide *15* Keybd ☑

Low pass filter

Cutoff *50* Resonance *0* Env amount *0* Velocity *55* Key amount *31* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *29*

Amplifier

Pan spread *1* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *109* Release *0*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *6*

Clk sync ☑ Param 1 *77* Param 2 *47*

Clock and arp

BPM *5* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *2* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *0* Release *62*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Env 3*	Destination	*Filter Cutoff*	Amount	*10*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *4* 3: *0* 4: *4* 5: *24* 6: *0* 7: *4* 8: *0* 9: *4* 10: *0* 11: *0* 12: *12* 13: *0* 14: *4* 15: *0* 16: *24*

Trk 2 destination *Slew*

1: *15* 2: *30* 3: *20* 4: *26* 5: *31* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *31* 12: *98* 13: *31* 14: *39* 15: *88* 16: *49*

Trk 3 destination *Osc Slop*

1: *0* 2: *8* 3: *14* 4: *0* 5: *8* 6: *14* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 4 destination *Slew*

1: *37* 2: *17* 3: *1* 4: *88* 5: *110* 6: *32* 7: *97* 8: *60* 9: *74* 10: *63* 11: *111* 12: *103* 13: *25* 14: *86* 15: *60* 16: *7*

[245] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[246] Name *StabbySaw* Bank *F1 (B)* Prg *P123* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *15* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *73* Sync ☐ Slop *8* Glide *15* Keybd ☑

Low pass filter

Cutoff *50* Resonance *0* Env amount *0* Velocity *55* Key amount *31* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *29*

Amplifier

Pan spread *1* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *109* Release *0*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *6*

Clk sync ☑ Param 1 *77* Param 2 *47*

Clock and arp

BPM *5* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *2* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *0* Release *62*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Env 3*	Destination	*Filter Cutoff*	Amount	*10*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *4* 3: *0* 4: *12* 5: *0* 6: *12* 7: *0* 8: *24* 9: *0* 10: *4* 11: *0* 12: *4* 13: *0* 14: *4* 15: *0* 16: *20*

Trk 2 destination *Slew*

1: *4* 2: *15* 3: *21* 4: *13* 5: *10* 6: *19* 7: *40* 8: *99* 9: *27* 10: *36* 11: *120* 12: *54* 13: *24* 14: *38* 15: *62* 16: *62*

Trk 3 destination *Osc Slop*

1: *0* 2: *1* 3: *2* 4: *3* 5: *4* 6: *5* 7: *6* 8: *7* 9: *8* 10: *9* 11: *10* 12: *11* 13: *12* 14: *13* 15: *14* 16: *15*

Trk 4 destination *Slew*

1: *9* 2: *83* 3: *100* 4: *38* 5: *1* 6: *63* 7: *64* 8: *11* 9: *92* 10: *106* 11: *83* 12: *56* 13: *19* 14: *7* 15: *109* 16: *85*

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Layer A[247] Name *Wave* Bank *F1 (A)* Prg *P124* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *24* Sub oct *85* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+12* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *68* Osc mix *63* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *52* Resonance *34* Env amount *57* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *97* Decay *106* Sustain *31* Release *82*

Amplifier

Pan spread *87* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *76* Sustain *127* Release *98*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *41* Amount *51* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *54* Amount *45* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *58*

Clk sync ☐ Param 1 *86* Param 2 *79*

Clock and arp

BPM *50* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *114* Velocity *0* Delay *127* Repeat (misc par) ☑

Attack *111* Decay *101* Sustain *6* Release *86*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*7*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*3*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[247] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[248] Name *After Wave* Bank *F1 (B)* Prg *P124* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *88* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+14* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *22* Osc mix *84* Sync ☐ Slop *22* Glide *70* Keybd ☑

Low pass filter

Cutoff *21* Resonance *49* Env amount *82* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *105* Attack *104* Decay *112* Sustain *4* Release *87*

Amplifier

Pan spread *117* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *94*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *22* Amount *34* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *46* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *11* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *58*

Clk sync ☐ Param 1 *116* Param 2 *66*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-52* Velocity *0* Delay *127* Repeat (misc par) ☑

Attack *118* Decay *116* Sustain *6* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Off*	Amount *0*
Source 2 *Mod Wheel*	Destination *Filter Cutoff*	Amount *61*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Freq* Amount *4*

Pressure destination *Filter Cutoff* Amount *43*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[249] Name *Auf nach Oberheim* Bank *F1 (A)* Prg *P125* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *86* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *17* Osc mix *64* Sync ☐ Slop *27* Glide *70* Keybd ✓

Low pass filter

Cutoff *54* Resonance *0* Env amount *0* Velocity *0* Key amount *52* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *0* Release *81*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *75* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *69*

Clk sync ☐ Param 1 *35* Param 2 *17*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[249] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[250] Name *Los jetzt!* Bank *F1 (B)* Prg *P125* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *33* Sub oct *14* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *66* Osc mix *67* Sync ☐ Slop *24* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *42* Env amount *74* Velocity *14* Key amount *39* Audio mod *68*

4 pole ☑ Delay *0* Attack *0* Decay *105* Sustain *41* Release *106*

Amplifier

Pan spread *18* Env amount *0* Velocity *0* Delay *0*

Attack *0* Decay *68* Sustain *0* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *102* Destination *FX Mix* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *30* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *22* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *104*

Clk sync ☐ Param 1 *110* Param 2 *66*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 2* Env amount *-54* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *65* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*FX Mix*	Amount	*70*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Amp Env Amount*	Amount	*127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[250] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[251] Name *Delicious Saw* Bank *F1 (A)* Prg *P126* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *1* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *74* Keybd ✓

Low pass filter

Cutoff *14* Resonance *19* Env amount *24* Velocity *61* Key amount *25* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *113* Sustain *0* Release *97*

Amplifier

Pan spread *0* Env amount *127* Velocity *50* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[251] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[252] Name *Delicious Saw B* Bank *F1 (B)* Prg *P126* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *1* Glide *74* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *74* Keybd ✓

Low pass filter

Cutoff *14* Resonance *19* Env amount *20* Velocity *61* Key amount *25* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *113* Sustain *0* Release *97*

Amplifier

Pan spread *0* Env amount *127* Velocity *50* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Osc Slop*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[253] Name *Thx4TheMemory* Bank *F1 (A)* Prg *P127* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *43* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *45* Osc mix *61* Sync ☐ Slop *15* Glide *0* Keybd ☑

Low pass filter

Cutoff *33* Resonance *10* Env amount *127* Velocity *0* Key amount *17* Audio mod *0*

4 pole ☑ Delay *0* Attack *97* Decay *105* Sustain *127* Release *94*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *0* Sustain *127* Release *69*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *24* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *24* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *48*

Clk sync ☐ Param 1 *13* Param 2 *19*

Clock and arp

BPM *40* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *48* Velocity *0* Delay *58* Repeat (misc par) ☐

Attack *112* Decay *47* Sustain *127* Release *104*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*-49*
Source 2	*LFO 3*	Destination	*FX Param 1*	Amount	*3*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*69*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[253] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[254] Name *Thx4TheMemory B* Bank *F1 (B)* Prg *P127* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *-14* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *32* Osc mix *63* Sync ☐ Slop *19* Glide *70* Keybd ☑

Low pass filter

Cutoff *33* Resonance *8* Env amount *127* Velocity *0* Key amount *17* Audio mod *0*

4 pole ☑ Delay *0* Attack *97* Decay *105* Sustain *127* Release *94*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *22*

Attack *36* Decay *0* Sustain *127* Release *69*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *42* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *58*

Clk sync ☐ Param 1 *79* Param 2 *61*

Clock and arp

BPM *40* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-49* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *112* Decay *74* Sustain *127* Release *104*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*48*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*69*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[255] Name *Engine Room* Bank *F1 (A)* Prg *P128* Unison ☑ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *34* Sub oct *127* Noise *127* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *63* Osc mix *65* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *29* Env amount *40* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *79* Sustain *0* Release *0*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *91*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *69* Amount *90* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *38* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *50*

Clk sync ☐ Param 1 *2* Param 2 *118*

Clock and arp

BPM *65* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *28* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *82* Decay *83* Sustain *0* Release *90*

Modulation matrix

Source 1	*Env 3*	Destination	*Env 3 Attack*	Amount	*-32*
Source 2	*Env 3*	Destination	*Env 3 Decay*	Amount	*-32*
Source 3	*LFO 1*	Destination	*VCA*	Amount	*-127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA*	Amount	*85*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[255] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[256] Name *Engine Room B* Bank *F1 (B)* Prg *P128* Unison ☑ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *51* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *79* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *89*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *69* Amount *107* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *65* Destination *FX Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *127* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *64*

Clk sync ☐ Param 1 *1* Param 2 *100*

Clock and arp

BPM *65* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-98* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *65* Decay *39* Sustain *0* Release *90*

Modulation matrix

Source 1	*Env 3*	Destination	*Env 3 Attack*	Amount	*-32*
Source 2	*Env 3*	Destination	*Env 3 Decay*	Amount	*-32*
Source 3	*LFO 1*	Destination	*VCA*	Amount	*127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env 3 Amount*	Amount	*24*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[257] Name *VeloStrings* Bank *F2 (A)* Prg *P1* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *20* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *8* Glide *20* Keybd ☑

Low pass filter

Cutoff *48* Resonance *0* Env amount *0* Velocity *28* Key amount *52* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *114* Sustain *49* Release *105*

Amplifier

Pan spread *0* Env amount *81* Velocity *127* Delay *0*

Attack *89* Decay *0* Sustain *127* Release *97*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *125* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *127* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *50*

Clk sync ☐ Param 1 *19* Param 2 *69*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*2*
Source 3	*Velocity*	Destination	*Env All Attack*	Amount	*21*
Source 4	*Velocity*	Destination	*Env All Release*	Amount	*25*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Note Number*	Destination	*LFO 3 Freq*	Amount	*17*
Source 7	*Note Number*	Destination	*LFO 4 Freq*	Amount	*20*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*FX Param 1*	Amount	*24*
Pressure destination	*Filter Cutoff*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *7* 2: *5* 3: *0* 4: *8* 5: *0* 6: *8* 7: *0* 8: *8* 9: *0* 10: *8* 11: *0* 12: *8* 13: *0* 14: *8* 15: *0* 16: *8*

Trk 2 destination *Env All Attack*

1: *0* 2: *10* 3: *49* 4: *46* 5: *50* 6: *17* 7: *34* 8: *46* 9: *5* 10: *45* 11: *25* 12: *78* 13: *14* 14: *44* 15: *24* 16: *22*

Trk 3 destination *Env All Release*

1: *0* 2: *21* 3: *38* 4: *36* 5: *34* 6: *20* 7: *23* 8: *21* 9: *20* 10: *26* 11: *28* 12: *23* 13: *26* 14: *25* 15: *24* 16: *24*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[257] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[258] Name *VeloStrings* Bank *F2 (B)* Prg *P1* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *20* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *8* Glide *20* Keybd ☑

Low pass filter

Cutoff *48* Resonance *0* Env amount *0* Velocity *28* Key amount *52* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *114* Sustain *49* Release *105*

Amplifier

Pan spread *0* Env amount *81* Velocity *127* Delay *0*

Attack *89* Decay *0* Sustain *127* Release *97*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *125* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *127* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *50*

Clk sync ☐ Param 1 *11* Param 2 *69*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-3*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-2*
Source 3	*Velocity*	Destination	*Env All Attack*	Amount	*21*
Source 4	*Velocity*	Destination	*Env All Release*	Amount	*26*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Note Number*	Destination	*LFO 3 Freq*	Amount	*17*
Source 7	*Note Number*	Destination	*LFO 4 Freq*	Amount	*20*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*FX Param 1*	Amount	*22*
Pressure destination	*Filter Cutoff*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *15* 2: *0* 3: *16* 4: *4* 5: *14* 6: *0* 7: *7* 8: *0* 9: *2* 10: *0* 11: *2* 12: *10* 13: *0* 14: *11* 15: *0* 16: *7*

Trk 2 destination *Env All Attack*

1: *0* 2: *18* 3: *2* 4: *28* 5: *37* 6: *31* 7: *34* 8: *15* 9: *35* 10: *24* 11: *35* 12: *15* 13: *43* 14: *33* 15: *31* 16: *65*

Trk 3 destination *Env All Release*

1: *26* 2: *34* 3: *47* 4: *25* 5: *46* 6: *28* 7: *40* 8: *40* 9: *3* 10: *48* 11: *2* 12: *11* 13: *40* 14: *38* 15: *3* 16: *51*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[259] Name *StereoBrass* Bank *F2 (A)* Prg *P2* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *15* Glide *70* Keybd ✓

Low pass filter

Cutoff *43* Resonance *0* Env amount *0* Velocity *84* Key amount *31* Audio mod *0*

4 pole ✓ Delay *0* Attack *90* Decay *113* Sustain *0* Release *68*

Amplifier

Pan spread *0* Env amount *84* Velocity *127* Delay *0*

Attack *10* Decay *0* Sustain *127* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *20*

Clk sync ✓ Param 1 *97* Param 2 *38*

Clock and arp

BPM *34* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-2*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Velocity*	Destination	*Env All Attack*	Amount	*6*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LPF Attack*	Amount	*33*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *0* 2: *124* 3: *0* 4: *97* 5: *0* 6: *118* 7: *0* 8: *105* 9: *0* 10: *0* 11: *0* 12: *124* 13: *55* 14: *0* 15: *0* 16: *55*

Trk 2 destination *Filter Resonance*

1: *0* 2: *62* 3: *0* 4: *33* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *31* 14: *0* 15: *0* 16: *45*

Trk 3 destination *Osc Slop*

1: *0* 2: *5* 3: *0* 4: *3* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *6* 15: *0* 16: *7*

Trk 4 destination *Env All Release*

1: *0* 2: *74* 3: *0* 4: *0* 5: *35* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *29* 12: *0* 13: *0* 14: *55* 15: *0* 16: *0*

[259] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[260] Name *StereoBrass B* Bank *F2 (B)* Prg *P2* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *15* Glide *70* Keybd ✓

Low pass filter

Cutoff *43* Resonance *0* Env amount *0* Velocity *84* Key amount *31* Audio mod *0*

4 pole ✓ Delay *0* Attack *90* Decay *113* Sustain *0* Release *68*

Amplifier

Pan spread *0* Env amount *84* Velocity *127* Delay *0*

Attack *10* Decay *0* Sustain *127* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *20*

Clk sync ✓ Param 1 *74* Param 2 *38*

Clock and arp

BPM *34* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Velocity*	Destination	*Env All Attack*	Amount	*6*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LPF Attack*	Amount	*33*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *0* 2: *124* 3: *0* 4: *97* 5: *0* 6: *118* 7: *0* 8: *105* 9: *0* 10: *0* 11: *0* 12: *124* 13: *55* 14: *0* 15: *0* 16: *55*

Trk 2 destination *Filter Resonance*

1: *0* 2: *62* 3: *0* 4: *33* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *31* 14: *0* 15: *0* 16: *45*

Trk 3 destination *Osc Slop*

1: *0* 2: *5* 3: *0* 4: *3* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *6* 15: *0* 16: *7*

Trk 4 destination *Env All Release*

1: *0* 2: *74* 3: *0* 4: *0* 5: *35* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *29* 12: *0* 13: *0* 14: *55* 15: *0* 16: *0*

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Layer A[261] Name *Psyncopath* Bank *F2 (A)* Prg *P3* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *39* Osc mix *54* Slop *5* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *52* Resonance *17* Env amount *18* Velocity *53* Key amount *43* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *110* Sustain *0* Release *101*

Amplifier

Pan spread *93* Env amount *64* Velocity *65* Delay *0*

Attack *0* Decay *112* Sustain *101* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 2 (no feedback)* Mix *58*

Clk sync ✓ Param 1 *24* Param 2 *107*

Clock and arp

BPM *6* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *40* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *113* Sustain *0* Release *96*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Velocity*	Destination	*Osc 1 Freq*	Amount	*47*
Source 6	*LFO 3*	Destination	*Osc 1 Freq*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc 1 Freq*	Amount	*27*
Source 8	*Note Number*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[261] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[262] Name *Psyncopath* Bank *F2 (B)* Prg *P3* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *39* Osc mix *54* Slop *5* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *52* Resonance *17* Env amount *18* Velocity *53* Key amount *43* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *110* Sustain *0* Release *101*

Amplifier

Pan spread *93* Env amount *64* Velocity *65* Delay *0*

Attack *0* Decay *112* Sustain *101* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *43*

Clk sync ✓ Param 1 *8* Param 2 *107*

Clock and arp

BPM *6* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *40* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *113* Sustain *0* Release *96*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Velocity*	Destination	*Osc 1 Freq*	Amount	*47*
Source 6	*LFO 3*	Destination	*Osc 1 Freq*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc 1 Freq*	Amount	*27*
Source 8	*Note Number*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[263] Name *Blomp In the Night* Bank *F2 (A)* Prg *P4* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *81* Noise *19* Glide *35* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Osc mix *93* Sync ☐ Slop *8* Glide *35* Keybd ☑

Low pass filter

Cutoff *34* Resonance *0* Env amount *21* Velocity *80* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *55* Sustain *41* Release *100*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *72*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *40* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Distortion* Mix *0*

Clk sync ☐ Param 1 *62* Param 2 *108*

Clock and arp

BPM *83* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *7* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *51* Decay *0* Sustain *99* Release *25*

Modulation matrix

Source 1 *Mod Wheel* Destination *LP Filter Env Amount* Amount *56*

Source 2 *Mod Wheel* Destination *Filter Resonance* Amount *8*

Source 3 *Mod Wheel* Destination *LPF Decay* Amount *-17*

Source 4 *PitchBend* Destination *Filter Cutoff* Amount *24*

Source 5 *PitchBend* Destination *Noise Level* Amount *40*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *3*

Pressure destination *Filter Cutoff* Amount *19*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[263] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[264] Name *Stranger DCOs* Bank *F2 (B)* Prg *P4* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *39* Osc mix *106* Sync ☐ Slop *7* Glide *70* Keybd ✓

Low pass filter

Cutoff *133* Resonance *0* Env amount *0* Velocity *20* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *10* Decay *55* Sustain *10* Release *85*

Amplifier

Pan spread *51* Env amount *0* Velocity *127* Delay *0*

Attack *7* Decay *78* Sustain *41* Release *98*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *20* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *49*

Clk sync ☐ Param 1 *26* Param 2 *35*

Clock and arp

BPM *83* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *-121* Velocity *0* Delay *44* Repeat (misc par) ☐

Attack *109* Decay *0* Sustain *68* Release *43*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*56*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*13*
Source 3	*PitchBend*	Destination	*Filter Cutoff*	Amount	*39*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 4 Amount*	Amount	*4*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*6*
Pressure destination	*Osc Mix*	Amount	*-93*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[265] Name *StruckHarpeggio* Bank *F2 (A)* Prg *P5* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ☑

Low pass filter

Cutoff *50* Resonance *0* Env amount *2* Velocity *29* Key amount *24* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *66* Sustain *35* Release *55*

Amplifier

Pan spread *0* Env amount *85* Velocity *127* Delay *0*

Attack *0* Decay *91* Sustain *0* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *17*

Clk sync ☑ Param 1 *117* Param 2 *34*

Clock and arp

BPM *116* Divide *8th* Arp on ☑ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Resonance* Env amount *4* Velocity *72* Delay *3* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-1*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*9*
Source 3	*Env VCA*	Destination	*Osc All Shape*	Amount	*29*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*7*
Source 5	*Env 3*	Destination	*Osc 1 Freq*	Amount	*9*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env All Decay*	Amount	*-22*
Pressure destination	*Filter Cutoff*	Amount	*17*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *21* 2: *0* 3: *0* 4: *0* 5: *9* 6: *0* 7: *0* 8: *7* 9: *0* 10: *0* 11: *0* 12: *14* 13: *0* 14: *0* 15: *4* 16: *0*

Trk 2 destination *Env All Decay*

1: *63* 2: *21* 3: *0* 4: *28* 5: *63* 6: *36* 7: *0* 8: *66* 9: *0* 10: *28* 11: *0* 12: *69* 13: *14* 14: *34* 15: *73* 16: *29*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[265] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[266] Name *StruckHarpeggio* Bank *F2 (B)* Prg *P5* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G3* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ✓

Low pass filter

Cutoff *71* Resonance *0* Env amount *2* Velocity *31* Key amount *17* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *57* Sustain *35* Release *55*

Amplifier

Pan spread *36* Env amount *85* Velocity *127* Delay *0*

Attack *0* Decay *94* Sustain *0* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *21*

Clk sync ✓ Param 1 *117* Param 2 *34*

Clock and arp

BPM *116* Divide *16th* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-124* Velocity *86* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *4*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*1*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*6*
Source 3	*Env VCA*	Destination	*Osc All Shape*	Amount	*29*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*11*
Source 5	*Env 3*	Destination	*Osc All Freq*	Amount	*2*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env All Decay*	Amount	*-10*
Pressure destination	*Filter Cutoff*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *14* 2: *0* 3: *9* 4: *0* 5: *9* 6: *0* 7: *0* 8: *0* 9: *7* 10: *0* 11: *11* 12: *0* 13: *0* 14: *2* 15: *0* 16: *0*

Trk 2 destination *Env All Decay*

1: *35* 2: *0* 3: *30* 4: *0* 5: *34* 6: *0* 7: *26* 8: *34* 9: *35* 10: *36* 11: *0* 12: *0* 13: *25* 14: *0* 15: *23* 16: *18*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[267] Name *MIDIstack* Bank *F2 (A)* Prg *P6* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *35* Sub oct *127* Noise *1* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *34* Osc mix *64* Sync ☐ Slop *21* Glide *0* Keybd ☑

Low pass filter

Cutoff *48* Resonance *0* Env amount *0* Velocity *72* Key amount *12* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *118* Sustain *17* Release *103*

Amplifier

Pan spread *0* Env amount *50* Velocity *127* Delay *0*

Attack *0* Decay *72* Sustain *127* Release *106*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *52*

Clk sync ☐ Param 1 *14* Param 2 *77*

Clock and arp

BPM *35* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *21* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *68* Decay *113* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*72*
Source 4	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*FX Mix*	Amount	*47*
Source 6	*Mod Wheel*	Destination	*FX Param 1*	Amount	*11*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 1 Freq*	Amount	*10*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *8* 3: *14* 4: *0* 5: *8* 6: *14* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *8* 3: *14* 4: *20* 5: *0* 6: *8* 7: *14* 8: *20* 9: *0* 10: *8* 11: *14* 12: *20* 13: *0* 14: *8* 15: *14* 16: *20*

Trk 3 destination *Osc All Shape*

1: *78* 2: *47* 3: *112* 4: *18* 5: *110* 6: *100* 7: *100* 8: *59* 9: *45* 10: *69* 11: *99* 12: *40* 13: *89* 14: *52* 15: *96* 16: *119*

Trk 4 destination *Env All Amount*

1: *13* 2: *0* 3: *16* 4: *0* 5: *10* 6: *0* 7: *24* 8: *0* 9: *0* 10: *28* 11: *0* 12: *26* 13: *0* 14: *0* 15: *16* 16: *0*

[267] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[268] Name *Celester* Bank *F2 (B)* Prg *P6* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *1* Glide *0* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *0* Keybd ✓

Low pass filter

Cutoff *51* Resonance *35* Env amount *6* Velocity *56* Key amount *47* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *71* Sustain *44* Release *112*

Amplifier

Pan spread *0* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *106* Sustain *0* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *100* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *11*

Clk sync ☐ Param 1 *55* Param 2 *42*

Clock and arp

BPM *35* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *-107* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *90*

Modulation matrix

Source 1	*LFO 3*	Destination	*Pan*	Amount	*0*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*14*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *8* 3: *14* 4: *0* 5: *8* 6: *14* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *8* 3: *14* 4: *20* 5: *0* 6: *8* 7: *14* 8: *20* 9: *0* 10: *8* 11: *14* 12: *20* 13: *0* 14: *8* 15: *14* 16: *20*

Trk 3 destination *Osc All Shape*

1: *78* 2: *47* 3: *112* 4: *18* 5: *110* 6: *100* 7: *100* 8: *59* 9: *45* 10: *69* 11: *99* 12: *40* 13: *89* 14: *52* 15: *96* 16: *119*

Trk 4 destination *Env All Amount*

1: *0* 2: *15* 3: *0* 4: *13* 5: *0* 6: *5* 7: *0* 8: *8* 9: *11* 10: *0* 11: *0* 12: *0* 13: *9* 14: *0* 15: *0* 16: *14*

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Layer A[269] Name *Boombox Bap* Bank *F2 (A)* Prg *P7* Unison ☑ Voices *4* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Sub oct *127* Noise *0* Glide *44* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *45* Osc mix *92* Slop *24* Sync ☐ Glide *44* Keybd ☑

Low pass filter

Cutoff *36* Resonance *4* Env amount *34* Velocity *51* Key amount *11* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *60* Sustain *49* Release *24*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *38* Sustain *127* Release *23*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *40* Destination *Osc All Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *21*

Clk sync ☐ Param 1 *50* Param 2 *24*

Clock and arp

BPM *82* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *62* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *15* Sustain *0* Release *30*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*14*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*0*
Pressure destination	*LFO 2 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *43* 2: *17* 3: *28* 4: *17* 5: *8* 6: *57* 7: *27* 8: *15* 9: *10* 10: *7* 11: *16* 12: *20* 13: *13* 14: *21* 15: *72* 16: *43*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[269] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[270] Name *Boombox Fwap B* Bank *F2 (B)* Prg *P7* Unison ✓ Voices *4* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *44* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Slop *14* Sync ☐ Glide *44* Keybd ✓

Low pass filter

Cutoff *7* Resonance *4* Env amount *62* Velocity *51* Key amount *11* Audio mod *0*

4 pole ✓ Delay *0* Attack *11* Decay *60* Sustain *49* Release *24*

Amplifier

Pan spread *91* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *38* Sustain *127* Release *23*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *40* Destination *Off* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *34*

Clk sync ✓ Param 1 *70* Param 2 *24*

Clock and arp

BPM *82* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *-66* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *15* Sustain *0* Release *30*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*22*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 2 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *43* 2: *17* 3: *28* 4: *17* 5: *8* 6: *57* 7: *27* 8: *15* 9: *10* 10: *7* 11: *16* 12: *20* 13: *13* 14: *21* 15: *72* 16: *43*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[271] Name *Drizzle* Bank *F2 (A)* Prg *P8* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-11* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Sub oct *0* Noise *2* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+11* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *65* Sync ☐ Slop *5* Glide *33* Keybd ✓

Low pass filter

Cutoff *71* Resonance *46* Env amount *9* Velocity *31* Key amount *8* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *110* Sustain *50* Release *107*

Amplifier

Pan spread *0* Env amount *70* Velocity *127* Delay *0*

Attack *3* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *71* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *70* Amount *11* Destination *Osc All Shape* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *25*

Clk sync ✓ Param 1 *48* Param 2 *20*

Clock and arp

BPM *101* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *0* Velocity *52* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *68* Sustain *28* Release *75*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*57*
Source 2	*LFO 3*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*8*
Pressure destination	*LFO 1 Amount*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *1* 2: *15* 3: *25* 4: *31* 5: *39* 6: *1* 7: *15* 8: *25* 9: *31* 10: *39* 11: *1* 12: *15* 13: *25* 14: *31* 15: *39* 16: *1*

Trk 2 destination *Slew*

1: *68* 2: *68* 3: *74* 4: *74* 5: *48* 6: *64* 7: *66* 8: *66* 9: *63* 10: *61* 11: *66* 12: *71* 13: *58* 14: *63* 15: *66* 16: *63*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[271] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[272] Name *Drizzle* Bank *F2 (B)* Prg *P8* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-11* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *47* Sub oct *0* Noise *2* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+11* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *65* Sync ☐ Slop *5* Glide *33* Keybd ☑

Low pass filter

Cutoff *71* Resonance *46* Env amount *9* Velocity *31* Key amount *8* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *110* Sustain *50* Release *107*

Amplifier

Pan spread *0* Env amount *70* Velocity *127* Delay *0*

Attack *3* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *71* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *70* Amount *11* Destination *Osc All Shape* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *25*

Clk sync ☑ Param 1 *48* Param 2 *20*

Clock and arp

BPM *101* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *0* Velocity *52* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *68* Sustain *28* Release *75*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*57*
Source 2	*LFO 3*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*8*
Pressure destination	*LFO 1 Amount*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *46* 2: *77* 3: *28* 4: *18* 5: *37* 6: *19* 7: *14* 8: *2* 9: *70* 10: *46* 11: *22* 12: *58* 13: *42* 14: *19* 15: *36* 16: *18*

Trk 2 destination *Slew*

1: *60* 2: *64* 3: *60* 4: *59* 5: *49* 6: *46* 7: *68* 8: *61* 9: *65* 10: *50* 11: *56* 12: *55* 13: *49* 14: *50* 15: *50* 16: *54*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[273] Name *Housings* Bank *F2 (A)* Prg *P9* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Slop *14* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *93* Resonance *0* Env amount *0* Velocity *38* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *6* Decay *51* Sustain *0* Release *0*

Amplifier

Pan spread *78* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *73*

Clk sync ✓ Param 1 *100* Param 2 *9*

Clock and arp

BPM *124* Divide *16th dot* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-84*
Source 2	*Pressure*	Destination	*FX Param 2*	Amount	*127*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*1*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[273] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[274] Name *Housings B* Bank *F2 (B)* Prg *P9* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *11* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Osc mix *38* Slop *16* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *89* Resonance *46* Env amount *0* Velocity *56* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *51* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *14* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *58*

Clk sync ✓ Param 1 *100* Param 2 *9*

Clock and arp

BPM *124* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-48*
Source 2	*Pressure*	Destination	*FX Param 2*	Amount	*127*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*1*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[275] Name *Bronto Bass* Bank *F2 (A)* Prg *P10* Unison ☑ Voices *7* Detune *4*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Osc mix *79* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *27* Resonance *19* Env amount *37* Velocity *0* Key amount *61* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *54* Sustain *17* Release *42*

Amplifier

Pan spread *44* Env amount *127* Velocity *33* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *54*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *69* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *13*

Clk sync ☑ Param 1 *100* Param 2 *4*

Clock and arp

BPM *116* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*16*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *0* 2: *24* 3: *Reset* 4: *Reset* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[275] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[276] Name *Wide Open Pad* Bank *F2 (B)* Prg *P10* Unison ☐ Voices *3* Detune *4*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *71* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *39* Osc mix *89* Sync ☐ Slop *6* Glide *70* Keybd ✓

Low pass filter

Cutoff *27* Resonance *26* Env amount *14* Velocity *61* Key amount *67* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *78* Sustain *17* Release *49*

Amplifier

Pan spread *50* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *52*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *61*

Clk sync ☐ Param 1 *40* Param 2 *79*

Clock and arp

BPM *116* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Pressure* Destination *LFO 3 Amount* Amount *3*

Source 2 *Pressure* Destination *LFO 4 Amount* Amount *3*

Source 3 *Pressure* Destination *Osc Mix* Amount *-65*

Source 4 *Pressure* Destination *Osc 1 Shape* Amount *-47*

Source 5 *Seq 1* Destination *Filter Cutoff* Amount *-50*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *32*

Pressure destination *Filter Cutoff* Amount *10*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *90* 2: *0* 3: *10* 4: *50* 5: *0* 6: *90* 7: *0* 8: *30* 9: *50* 10: *90* 11: *0* 12: *0* 13: *30* 14: *90* 15: *20* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[277] Name *Stretch* Bank *F2 (A)* Prg *P11* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *58* Sub oct *0* Noise *36* Glide *107* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *45* Sync ☐ Slop *4* Glide *0* Keybd ☑

Low pass filter

Cutoff *34* Resonance *22* Env amount *0* Velocity *0* Key amount *12* Audio mod *0*

4 pole ☑ Delay *0* Attack *108* Decay *68* Sustain *0* Release *74*

Amplifier

Pan spread *66* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *51*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *28* Amount *76* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *32* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *120* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *20*

Clk sync ☐ Param 1 *20* Param 2 *32*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *75* Velocity *0* Delay *14* Repeat (misc par) ☐

Attack *0* Decay *127* Sustain *13* Release *109*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*8*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 4	*Pressure*	Destination	*Filter Resonance*	Amount	*25*
Source 5	*Env 3*	Destination	*Osc Mix*	Amount	*63*
Source 6	*Mod Wheel*	Destination	*Noise Level*	Amount	*30*
Source 7	*PitchBend*	Destination	*LFO 1 Freq*	Amount	*61*
Source 8	*Pressure*	Destination	*Filter Audio Mod*	Amount	*127*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*-127*
Pressure destination	*Noise Level*	Amount	*18*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *2* 10: *2* 11: *2* 12: *2* 13: *10* 14: *10* 15: *14* 16: *14*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[277] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[278] Name *Squared* Bank *F2 (B)* Prg *P11* Unison ☐ Voices *8* Detune *1*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Sub oct *38* Noise *0* Glide *107* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *44* Osc mix *43* Sync ☐ Slop *4* Glide *0* Keybd ☑

Low pass filter

Cutoff *24* Resonance *0* Env amount *102* Velocity *0* Key amount *12* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *49* Sustain *56* Release *68*

Amplifier

Pan spread *57* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *100*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *81* Amount *34* Destination *Off* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *45*

Clk sync ☐ Param 1 *81* Param 2 *64*

Clock and arp

BPM *100* Divide *16th* Arp on ☑ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Resonance* Amount *8*

Source 2 *Mod Wheel* Destination *Osc All Shape* Amount *127*

Source 3 *Mod Wheel* Destination *Filter Audio Mod* Amount *127*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Audio Mod* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *2* 10: *2* 11: *2* 12: *2* 13: *10* 14: *10* 15: *14* 16: *14*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[279] Name *PunchBox* Bank *F2 (A)* Prg *P12* Unison ☑ Voices *2* Detune *1*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *120* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+07* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Osc mix *44* Slop *0* Sync ☐ Glide *120* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *16* Velocity *30* Key amount *23* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *100* Sustain *85* Release *101*

Amplifier

Pan spread *127* Env amount *40* Velocity *127* Delay *0*

Attack *0* Decay *83* Sustain *106* Release *82*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *127* Destination *Off* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *49*

Clock and arp

BPM *19* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *34* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *39* Sustain *0* Release *46*

Modulation matrix

Source 1	*LFO 2*	Destination	*Off*	Amount	*17*
Source 2	*LFO 2*	Destination	*Off*	Amount	*69*
Source 3	*LFO 4*	Destination	*Off*	Amount	*71*
Source 4	*LFO 4*	Destination	*Off*	Amount	*127*
Source 5	*LFO 4*	Destination	*Off*	Amount	*127*
Source 6	*LFO 4*	Destination	*Off*	Amount	*127*
Source 7	*LFO 4*	Destination	*Off*	Amount	*80*
Source 8	*DC*	Destination	*Filter Cutoff*	Amount	*-13*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*70*
Pressure destination	*Filter Resonance*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[279] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[280] Name *PunchBox* Bank *F2 (B)* Prg *P12* Unison ✓ Voices *2* Detune *1*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *32* Glide *120* Keybd ✓

Oscillator 2

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *127* Sync ☐ Slop *0* Glide *120* Keybd ✓

Low pass filter

Cutoff *66* Resonance *0* Env amount *51* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *29* Sustain *85* Release *83*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *83* Sustain *106* Release *88*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *127* Destination *Off* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Distortion* Mix *120*

Clk sync ☐ Param 1 *45* Param 2 *14*

Clock and arp

BPM *85* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *24* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *0* Release *81*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Noise Level*	Amount	*101*
Source 8	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-51*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-4*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[281] Name *TighterBrassee* Bank *F2 (A)* Prg *P13* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *15* Glide *70* Keybd ✓

Low pass filter

Cutoff *57* Resonance *0* Env amount *0* Velocity *84* Key amount *20* Audio mod *0*

4 pole ✓ Delay *0* Attack *47* Decay *113* Sustain *0* Release *68*

Amplifier

Pan spread *0* Env amount *68* Velocity *127* Delay *0*

Attack *10* Decay *0* Sustain *127* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *11*

Clk sync ☐ Param 1 *1* Param 2 *56*

Clock and arp

BPM *120* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Seq 1*	Destination	*FX Param 1*	Amount	*57*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *14* 3: *0* 4: *4* 5: *0* 6: *4* 7: *0* 8: *4* 9: *0* 10: *14* 11: *0* 12: *14* 13: *0* 14: *24* 15: *0* 16: *4*

Trk 2 destination *Slew*

1: *53* 2: *54* 3: *54* 4: *48* 5: *38* 6: *34* 7: *31* 8: *40* 9: *31* 10: *16* 11: *29* 12: *29* 13: *36* 14: *34* 15: *35* 16: *38*

Trk 3 destination *Env All Attack*

1: *25* 2: *55* 3: *4* 4: *55* 5: *109* 6: *76* 7: *37* 8: *61* 9: *124* 10: *96* 11: *58* 12: *88* 13: *11* 14: *63* 15: *90* 16: *80*

Trk 4 destination *Osc Slop*

1: *0* 2: *5* 3: *0* 4: *11* 5: *0* 6: *13* 7: *0* 8: *14* 9: *0* 10: *14* 11: *11* 12: *0* 13: *11* 14: *10* 15: *8* 16: *3*

[281] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[282] Name *TighterBrassee* Bank *F2 (B)* Prg *P13* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *15* Glide *70* Keybd ✓

Low pass filter

Cutoff *57* Resonance *0* Env amount *0* Velocity *84* Key amount *20* Audio mod *0*

4 pole ✓ Delay *0* Attack *47* Decay *113* Sustain *0* Release *68*

Amplifier

Pan spread *0* Env amount *68* Velocity *127* Delay *0*

Attack *10* Decay *0* Sustain *127* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *11*

Clk sync ☐ Param 1 *1* Param 2 *49*

Clock and arp

BPM *120* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*-7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *4* 3: *0* 4: *4* 5: *0* 6: *4* 7: *0* 8: *4* 9: *0* 10: *4* 11: *0* 12: *4* 13: *0* 14: *4* 15: *0* 16: *4*

Trk 2 destination *Osc All Shape*

1: *0* 2: *2* 3: *4* 4: *6* 5: *8* 6: *10* 7: *12* 8: *14* 9: *16* 10: *18* 11: *20* 12: *22* 13: *24* 14: *26* 15: *28* 16: *30*

Trk 3 destination *Env All Attack*

1: *103* 2: *118* 3: *27* 4: *35* 5: *56* 6: *84* 7: *3* 8: *69* 9: *16* 10: *119* 11: *95* 12: *61* 13: *24* 14: *23* 15: *11* 16: *33*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[283] Name *Bonzai Arp* Bank *F2 (A)* Prg *P14* Unison ✓ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *85* Resonance *0* Env amount *57* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *48* Sustain *0* Release *0*

Amplifier

Pan spread *74* Env amount *118* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *0* Amount *0* Destination *Filter Resonance* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *46*

Clk sync ✓ Param 1 *53* Param 2 *20*

Clock and arp

BPM *106* Divide *16th* Arp on ✓ Arp mode *Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Resonance* Amount *68*

Pressure destination *Filter Cutoff* Amount *23*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *24* 3: *48* 4: *24* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *24* 2: *24* 3: *24* 4: *48* 5: *24* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[283] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[284] Name *Bonzai Pad* Bank *F2 (B)* Prg *P14* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-20* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *24* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+19* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *12* Osc mix *57* Sync ☐ Slop *6* Glide *70* Keybd ✓

Low pass filter

Cutoff *106* Resonance *127* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *98* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *21* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *62* Param 2 *0*

Clock and arp

BPM *106* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *-14*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[285] Name *Dominator* Bank *F2 (A)* Prg *P15* Unison ✓ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *0* Noise *20* Glide *29* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *68* Osc mix *38* Sync ☐ Slop *15* Glide *29* Keybd ✓

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *63* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *16* Sustain *0* Release *15*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *44* Sustain *127* Release *33*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *24* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *41*

Clk sync ✓ Param 1 *26* Param 2 *40*

Clock and arp

BPM *123* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*63*
Source 2	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*83*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[285] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[286] Name *Dominator* Bank *F2 (B)* Prg *P15* Unison ✓ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *0* Noise *20* Glide *29* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *68* Osc mix *38* Sync ☐ Slop *15* Glide *29* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *63* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *16* Sustain *0* Release *15*

Amplifier

Pan spread *0* Env amount *76* Velocity *0* Delay *0*

Attack *0* Decay *44* Sustain *127* Release *33*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *24* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *41*

Clk sync ✓ Param 1 *26* Param 2 *40*

Clock and arp

BPM *123* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[287] Name *Agitater Fader* Bank *F2 (A)* Prg *P16* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *B2* Fine tune *+28* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *93* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *31* Osc mix *109* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *42* Resonance *22* Env amount *14* Velocity *0* Key amount *0* Audio mod *37*

4 pole ☑ Delay *0* Attack *23* Decay *114* Sustain *127* Release *8*

Amplifier

Pan spread *41* Env amount *125* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *26*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *98* Amount *9* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *27* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *58* Amount *80* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *8*

Clk sync ☐ Param 1 *36* Param 2 *24*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-55* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *40* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env 3 Decay*	Amount	*-52*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*22*
Source 3	*Env LPF*	Destination	*Osc Mix*	Amount	*-44*
Source 4	*DC*	Destination	*Pan*	Amount	*-127*
Source 5	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-57*
Source 6	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*47*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env 3 Amount*	Amount	*-39*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[287] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[288] Name *Agitater Pad B* Bank *F2 (B)* Prg *P16* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *B2* Fine tune *+28* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *31* Osc mix *108* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *28* Resonance *0* Env amount *99* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *86* Decay *92* Sustain *127* Release *8*

Amplifier

Pan spread *0* Env amount *21* Velocity *127* Delay *0*

Attack *70* Decay *0* Sustain *127* Release *26*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *98* Amount *9* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *12* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *16*

Clk sync ☐ Param 1 *61* Param 2 *30*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-55* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *34* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env 3 Decay*	Amount	*-52*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*22*
Source 3	*Env LPF*	Destination	*Osc Mix*	Amount	*-44*
Source 4	*DC*	Destination	*Pan*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env 3 Amount*	Amount	*-39*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[289] Name *Chord Shadowland* Bank *F2 (A)* Prg *P17* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *81* Noise *4* Glide *35* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Osc mix *93* Sync ☐ Slop *8* Glide *35* Keybd ☑

Low pass filter

Cutoff *34* Resonance *24* Env amount *21* Velocity *80* Key amount *8* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *42* Sustain *63* Release *100*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *25*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *40* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *34*

Clk sync ☑ Param 1 *16* Param 2 *27*

Clock and arp

BPM *12* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LP Filter Env Amount* Env amount *87* Velocity *78* Delay *14* Repeat (misc par) ☐

Attack *87* Decay *96* Sustain *99* Release *25*

Modulation matrix

Source 1	*Mod Wheel*	Destination *Osc All Shape*	Amount *56*
Source 2	*Mod Wheel*	Destination *LFO 2 Freq*	Amount *67*
Source 3	*Mod Wheel*	Destination *Filter Cutoff*	Amount *15*
Source 4	*PitchBend*	Destination *Filter Resonance*	Amount *-54*
Source 5	*PitchBend*	Destination *Filter Cutoff*	Amount *40*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 4 Freq*	Amount	*3*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[289] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[290] Name *Phaser Swell Chord* Bank *F2 (B)* Prg *P17* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *81* Noise *19* Glide *35* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *39* Osc mix *93* Sync ☐ Slop *14* Glide *35* Keybd ✓

Low pass filter

Cutoff *71* Resonance *13* Env amount *0* Velocity *76* Key amount *14* Audio mod *0*

4 pole ✓ Delay *0* Attack *89* Decay *55* Sustain *41* Release *28*

Amplifier

Pan spread *125* Env amount *107* Velocity *90* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *16*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *72* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *127* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *41*

Clk sync ✓ Param 1 *27* Param 2 *127*

Clock and arp

BPM *12* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-78* Velocity *97* Delay *49* Repeat (misc par) ☐

Attack *0* Decay *73* Sustain *77* Release *73*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*97*
Source 2	*Mod Wheel*	Destination	*LFO All Freq*	Amount	*65*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-17*
Source 4	*PitchBend*	Destination	*Filter Cutoff*	Amount	*24*
Source 5	*PitchBend*	Destination	*Noise Level*	Amount	*40*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*3*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[291] Name *YammyTribute* Bank *F2 (A)* Prg *P18* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *32* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *27* Osc mix *64* Slop *10* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *-1* Velocity *21* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *12* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *44*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *8*

Clk sync ☐ Param 1 *34* Param 2 *50*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *37* Velocity *126* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *104* Sustain *0* Release *58*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*0*
Source 2	*Pressure*	Destination	*Osc Mix*	Amount	*68*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*69*
Pressure destination	*FX Param 1*	Amount	*-30*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *7* 4: *0* 5: *9* 6: *0* 7: *10* 8: *0* 9: *11* 10: *0* 11: *11* 12: *0* 13: *16* 14: *0* 15: *14* 16: *16*

Trk 2 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *24* 4: *30* 5: *38* 6: *0* 7: *14* 8: *24* 9: *30* 10: *38* 11: *0* 12: *14* 13: *24* 14: *30* 15: *38* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[291] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[292] Name *YammyTribute* Bank *F2 (B)* Prg *P18* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *B5* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *13* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *33* Resonance *0* Env amount *-1* Velocity *42* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *113* Sustain *0* Release *73*

Amplifier

Pan spread *0* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *104* Sustain *0* Release *44*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *71*

Clk sync ☐ Param 1 *42* Param 2 *41*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Sub Osc Level* Env amount *-91* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *109* Sustain *0* Release *34*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*0*
Source 2	*Pressure*	Destination	*Osc Mix*	Amount	*-29*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*92*
Pressure destination	*FX Param 1*	Amount	*-31*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *11* 3: *0* 4: *10* 5: *0* 6: *12* 7: *0* 8: *21* 9: *0* 10: *24* 11: *0* 12: *27* 13: *0* 14: *5* 15: *0* 16: *4*

Trk 2 destination *Osc 1 Freq*

1: *5* 2: *0* 3: *3* 4: *0* 5: *0* 6: *0* 7: *10* 8: *0* 9: *10* 10: *0* 11: *28* 12: *0* 13: *20* 14: *0* 15: *36* 16: *36*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[293] Name *P5 Bass* Bank *F2 (A)* Prg *P19* Unison ✓ Voices *5* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *73* Osc mix *61* Sync ☐ Slop *11* Glide *70* Keybd ✓

Low pass filter

Cutoff *12* Resonance *9* Env amount *57* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *10* Decay *70* Sustain *23* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *8*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *21*

Clk sync ☐ Param 1 *88* Param 2 *66*

Clock and arp

BPM *96* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *LFO 1 Amount* Amount *63*

Source 2 *Pressure* Destination *LFO 1 Amount* Amount *21*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[293] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[294] Name *P5 Chords* Bank *F2 (B)* Prg *P19* Unison ☐ Voices *5* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *73* Osc mix *61* Sync ☐ Slop *11* Glide *70* Keybd ☑

Low pass filter

Cutoff *34* Resonance *9* Env amount *0* Velocity *79* Key amount *63* Audio mod *0*

4 pole ☑ Delay *0* Attack *25* Decay *70* Sustain *0* Release *18*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *54*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Mono* Mix *10*

Clk sync ☑ Param 1 *100* Param 2 *15*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*63*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*21*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[295] Name *RillyTrilly* Bank *F2 (A)* Prg *P20* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *19* Keybd ☑

Oscillator 2

Freq *D#4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *71* Sync ☐ Slop *20* Glide *19* Keybd ☑

Low pass filter

Cutoff *66* Resonance *0* Env amount *0* Velocity *48* Key amount *22* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *127* Sustain *0* Release *99*

Amplifier

Pan spread *40* Env amount *39* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *106* Release *90*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *77* Amount *16* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *68* Amount *16* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *33* Amount *16* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *55* Amount *16* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Mono* Mix *61*

Clk sync ☑ Param 1 *120* Param 2 *60*

Clock and arp

BPM *30* Divide *quarter* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *55* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *4* Sustain *0* Release *19*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *LFO 3*	Destination *Pan*	Amount *48*

Controls

Mod wheel destination *Env All Decay*	Amount *127*
Pressure destination *Filter Cutoff*	Amount *-17*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *12* 2: *0* 3: *7* 4: *0* 5: *0* 6: *5* 7: *0* 8: *12* 9: *0* 10: *14* 11: *0* 12: *0* 13: *0* 14: *9* 15: *0* 16: *6*

Trk 2 destination *Filter Resonance*

1: *0* 2: *25* 3: *0* 4: *21* 5: *0* 6: *31* 7: *0* 8: *33* 9: *0* 10: *34* 11: *0* 12: *0* 13: *38* 14: *38* 15: *0* 16: *33*

Trk 3 destination *Osc All Shape*

1: *0* 2: *5* 3: *9* 4: *0* 5: *23* 6: *0* 7: *28* 8: *0* 9: *10* 10: *0* 11: *0* 12: *5* 13: *6* 14: *0* 15: *25* 16: *3*

Trk 4 destination *Slew*

1: *87* 2: *87* 3: *125* 4: *92* 5: *125* 6: *101* 7: *102* 8: *101* 9: *102* 10: *125* 11: *97* 12: *125* 13: *125* 14: *90* 15: *125* 16: *87*

[295] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[296] Name *RillyTrilly* Bank *F2 (B)* Prg *P20* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *81* Sync ☐ Slop *10* Glide *33* Keybd ☑

Low pass filter

Cutoff *56* Resonance *56* Env amount *26* Velocity *82* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *21* Sustain *44* Release *99*

Amplifier

Pan spread *0* Env amount *39* Velocity *120* Delay *0*

Attack *0* Decay *77* Sustain *127* Release *90*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *75* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *20* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *82* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *82* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *54*

Clk sync ☑ Param 1 *120* Param 2 *67*

Clock and arp

BPM *30* Divide *8th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *Sub Osc Level* Env amount *-106* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *26* Sustain *0* Release *18*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*-31*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*1*

Controls

Mod wheel destination	*Env All Decay*	Amount	*-26*
Pressure destination	*Filter Cutoff*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*4*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *29* 2: *0* 3: *26* 4: *0* 5: *6* 6: *0* 7: *17* 8: *19* 9: *0* 10: *15* 11: *0* 12: *12* 13: *12* 14: *14* 15: *10* 16: *10*

Trk 2 destination *Osc All Shape*

1: *97* 2: *31* 3: *49* 4: *74* 5: *31* 6: *5* 7: *44* 8: *15* 9: *36* 10: *13* 11: *71* 12: *80* 13: *83* 14: *26* 15: *16* 16: *114*

Trk 3 destination *Filter Resonance*

1: *0* 2: *8* 3: *8* 4: *0* 5: *0* 6: *6* 7: *0* 8: *0* 9: *8* 10: *0* 11: *16* 12: *0* 13: *19* 14: *0* 15: *13* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[297] Name *Gentle Phase* Bank *F2 (A)* Prg *P21* Unison ☐ Voices *4* Detune *14*

Oscillator 1

Freq *F3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *81* Sub oct *12* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Osc mix *0* Slop *13* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *122* Resonance *27* Env amount *-56* Velocity *16* Key amount *20* Audio mod *0*

4 pole ✓ Delay *0* Attack *57* Decay *98* Sustain *60* Release *81*

Amplifier

Pan spread *78* Env amount *127* Velocity *65* Delay *0*

Attack *76* Decay *0* Sustain *127* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *87* Destination *Osc 1 Freq* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *127* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *High Pass Filter* Mix *0*

Clk sync ✓ Param 1 *33* Param 2 *68*

Clock and arp

BPM *98* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 3*	Destination	*Osc 2 Shape*	Amount	*100*
Source 2	*Note Number*	Destination	*FX Param 1*	Amount	*-53*
Source 3	*Seq 1*	Destination	*Osc 1 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*50*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*104*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *22* 2: *24* 3: *0* 4: *35* 5: *0* 6: *19* 7: *0* 8: *14* 9: *0* 10: *0* 11: *0* 12: *16* 13: *0* 14: *18* 15: *0* 16: *0*

Trk 2 destination *Slew*

1: *90* 2: *90* 3: *48* 4: *90* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[297] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[298] Name *Polite Pad* Bank *F2 (B)* Prg *P21* Unison ☐ Voices *4* Detune *14*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *68* Slop *17* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *37* Resonance *16* Env amount *-5* Velocity *50* Key amount *52* Audio mod *0*

4 pole ☐ Delay *0* Attack *82* Decay *106* Sustain *17* Release *69*

Amplifier

Pan spread *90* Env amount *127* Velocity *68* Delay *0*

Attack *89* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *88* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *85* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser Low* Mix *42*

Clk sync ☑ Param 1 *41* Param 2 *22*

Clock and arp

BPM *98* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *-20* Velocity *77* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *56* Sustain *0* Release *27*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc All Shape*	Amount	*48*
Source 2	*Mod Wheel*	Destination	*Mod 4 Amount*	Amount	*108*
Source 3	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*127*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 5	*Seq 1*	Destination	*Osc All Shape*	Amount	*58*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-11*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *30* 2: *0* 3: *0* 4: *25* 5: *0* 6: *19* 7: *0* 8: *25* 9: *0* 10: *0* 11: *0* 12: *35* 13: *0* 14: *22* 15: *0* 16: *11*

Trk 2 destination *Off*

1: *27* 2: *0* 3: *0* 4: *55* 5: *0* 6: *31* 7: *0* 8: *80* 9: *92* 10: *0* 11: *46* 12: *62* 13: *0* 14: *0* 15: *0* 16: *23*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[299] Name *DoubleWideBass* Bank *F2 (A)* Prg *P22* Unison ✓ Voices *7* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *31* Sub oct *113* Noise *0* Glide *115* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *45* Osc mix *65* Slop *17* Sync ☐ Glide *115* Keybd ✓

Low pass filter

Cutoff *56* Resonance *33* Env amount *15* Velocity *10* Key amount *49* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *57* Sustain *73* Release *78*

Amplifier

Pan spread *92* Env amount *127* Velocity *56* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *69*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *65*

Clk sync ☐ Param 1 *2* Param 2 *110*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*VCA*	Amount	*-66*
Source 3	*Mod Wheel*	Destination	*FX Mix*	Amount	*20*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *52*

Pressure destination *LFO 1 Amount* Amount *15*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[299] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[300] Name *DoubleWideBassB* Bank *F2 (B)* Prg *P22* Unison ☑ Voices *9* Detune *4*

Oscillator 1

Freq *F#0* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *0* Glide *115* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *65* Osc mix *55* Sync ☑ ☐ Slop *13* Glide *115* Keybd ☑

Low pass filter

Cutoff *49* Resonance *41* Env amount *12* Velocity *40* Key amount *48* Audio mod *0*

4 pole ☐ Delay *0* Attack *24* Decay *99* Sustain *35* Release *85*

Amplifier

Pan spread *70* Env amount *127* Velocity *0* Delay *0*

Attack *45* Decay *0* Sustain *127* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *High Pass Filter* Mix *0*

Clk sync ☐ Param 1 *2* Param 2 *110*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *48* Delay *0* Repeat (misc par) ☐

Attack *106* Decay *0* Sustain *114* Release *95*

Modulation matrix

Source 1	*Seq 1*	Destination	*Osc 1 Shape*	Amount	*0*
Source 2	*Seq 2*	Destination	*Osc 1 Freq*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*127*
Source 6	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*127*
Source 7	*Mod Wheel*	Destination	*FX Mix*	Amount	*127*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *44* 2: *29* 3: *41* 4: *26* 5: *56* 6: *49* 7: *43* 8: *43* 9: *37* 10: *0* 11: *19* 12: *37* 13: *0* 14: *34* 15: *7* 16: *0*

Trk 2 destination *Off*

1: *12* 2: *59* 3: *104* 4: *106* 5: *83* 6: *101* 7: *121* 8: *64* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[301] Name *Big N Bouncy* Bank *F2 (A)* Prg *P23* Unison ✓ Voices *8* Detune *2*

Oscillator 1

Freq *G3* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *58* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *82* Slop *12* Sync ✓ ☐ Glide *58* Keybd ✓

Low pass filter

Cutoff *80* Resonance *0* Env amount *0* Velocity *65* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *47* Sustain *0* Release *83*

Amplifier

Pan spread *127* Env amount *11* Velocity *127* Delay *0*

Attack *0* Decay *109* Sustain *127* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *32*

Clk sync ✓ Param 1 *63* Param 2 *33*

Clock and arp

BPM *5* Divide *16th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*1*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*1*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *19* 2: *0* 3: *0* 4: *0* 5: *6* 6: *0* 7: *0* 8: *0* 9: *0* 10: *11* 11: *0* 12: *0* 13: *7* 14: *0* 15: *0* 16: *4*

Trk 2 destination *LP Filter Env Amount*

1: *15* 2: *0* 3: *0* 4: *43* 5: *0* 6: *36* 7: *0* 8: *0* 9: *0* 10: *48* 11: *0* 12: *0* 13: *6* 14: *41* 15: *43* 16: *6*

Trk 3 destination *VCA Release*

1: *41* 2: *86* 3: *60* 4: *49* 5: *73* 6: *86* 7: *41* 8: *91* 9: *56* 10: *78* 11: *69* 12: *53* 13: *40* 14: *80* 15: *88* 16: *85*

Trk 4 destination *Osc 1 Freq*

1: *49* 2: *16* 3: *9* 4: *15* 5: *35* 6: *35* 7: *34* 8: *16* 9: *38* 10: *51* 11: *4* 12: *6* 13: *38* 14: *19* 15: *35* 16: *11*

[301] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[302] Name *Big N Bouncy Perc* Bank *F2 (B)* Prg *P23* Unison ☐ Voices *Chord* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *127* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *73* Slop *27* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *16* Resonance *0* Env amount *16* Velocity *57* Key amount *62* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *18* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *7* Velocity *127* Delay *0*

Attack *0* Decay *66* Sustain *0* Release *51*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *92* Amount *43* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Ring Mod* Mix *49*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *5* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-1*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-1*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *124* 4: *0* 5: *0* 6: *0* 7: *124* 8: *0* 9: *0* 10: *Rest* 11: *124* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Filter Resonance*

1: *125* 2: *77* 3: *6* 4: *123* 5: *125* 6: *2* 7: *16* 8: *121* 9: *125* 10: *2* 11: *21* 12: *0* 13: *100* 14: *63* 15: *0* 16: *125*

Trk 3 destination *FX Param 1*

1: *0* 2: *0* 3: *15* 4: *124* 5: *62* 6: *0* 7: *0* 8: *125* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *89* 15: *0* 16: *60*

Trk 4 destination *FX Mix*

1: *0* 2: *111* 3: *0* 4: *44* 5: *0* 6: *92* 7: *23* 8: *0* 9: *39* 10: *70* 11: *60* 12: *0* 13: *38* 14: *0* 15: *106* 16: *125*

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Layer A[303] Name *Simple Brass* Bank *F2 (A)* Prg *P24* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *61* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *58* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *43* Decay *60* Sustain *110* Release *74*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *27* Decay *56* Sustain *115* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *36* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *47* Param 2 *62*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-77* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *18* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *LFO 3 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[303] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[304] Name *Simple Brass B* Bank *F2 (B)* Prg *P24* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *61* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *58* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *43* Decay *60* Sustain *110* Release *74*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *27* Decay *56* Sustain *115* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *36* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *47* Param 2 *62*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-77* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *18* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *LFO 3 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[305] Name *Moving* Bank *F2 (A)* Prg *P25* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *+03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *12* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *10* Glide *12* Keybd ☑

Low pass filter

Cutoff *44* Resonance *29* Env amount *58* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *101* Decay *109* Sustain *69* Release *118*

Amplifier

Pan spread *20* Env amount *97* Velocity *0* Delay *0*

Attack *33* Decay *127* Sustain *127* Release *100*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *15* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *73*

Clk sync ☐ Param 1 *26* Param 2 *55*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *11* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *98* Decay *95* Sustain *0* Release *97*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *46*
Pressure destination *Filter Cutoff*	Amount *16*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *12* 10: *46* 11: *0* 12: *100* 13: *12* 14: *54* 15: *2* 16: *100*

Trk 2 destination *Off*

1: *0* 2: *48* 3: *0* 4: *0* 5: *24* 6: *52* 7: *15* 8: *0* 9: *46* 10: *0* 11: *0* 12: *50* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *100* 3: *0* 4: *110* 5: *11* 6: *49* 7: *2* 8: *100* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *90* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *75* 2: *0* 3: *102* 4: *5* 5: *0* 6: *1* 7: *0* 8: *64* 9: *0* 10: *5* 11: *0* 12: *3* 13: *0* 14: *77* 15: *0* 16: *1*

[305] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[306] Name *Soft LFO* Bank *F2 (B)* Prg *P25* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *36* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-14* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *74* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *78* Resonance *19* Env amount *39* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *86* Decay *102* Sustain *99* Release *105*

Amplifier

Pan spread *23* Env amount *54* Velocity *0* Delay *0*

Attack *40* Decay *127* Sustain *127* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *77* Amount *127* Destination *Amp Env Amount* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *62* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *38*

Clk sync ☐ Param 1 *54* Param 2 *34*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *30* Repeat (misc par) ☑

Attack *0* Decay *26* Sustain *0* Release *127*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*DC*	Destination	*Mod 1 Amount*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Amp Env Amount*	Amount	*127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *12* 10: *46* 11: *0* 12: *100* 13: *12* 14: *54* 15: *2* 16: *100*

Trk 2 destination *Off*

1: *0* 2: *48* 3: *0* 4: *0* 5: *24* 6: *52* 7: *15* 8: *0* 9: *46* 10: *0* 11: *0* 12: *50* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *100* 3: *0* 4: *110* 5: *11* 6: *49* 7: *2* 8: *100* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *90* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *75* 2: *0* 3: *102* 4: *5* 5: *0* 6: *1* 7: *0* 8: *64* 9: *0* 10: *5* 11: *0* 12: *3* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[307] Name *Drank* Bank *F2 (A)* Prg *P26* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *72* Osc mix *63* Slop *9* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *56* Resonance *40* Env amount *23* Velocity *0* Key amount *73* Audio mod *0*

4 pole ☑ Delay *0* Attack *98* Decay *81* Sustain *49* Release *113*

Amplifier

Pan spread *49* Env amount *79* Velocity *127* Delay *0*

Attack *0* Decay *49* Sustain *0* Release *61*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *70*

Clk sync ☐ Param 1 *52* Param 2 *115*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Shape* Env amount *81* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *59* Decay *90* Sustain *92* Release *117*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*36*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[307] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[308] Name *Drank* Bank *F2 (B)* Prg *P26* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *72* Osc mix *63* Slop *9* Sync ☐ ☑ Glide *70* Keybd ☑

Low pass filter

Cutoff *56* Resonance *88* Env amount *23* Velocity *0* Key amount *73* Audio mod *0*

4 pole ☑ Delay *0* Attack *98* Decay *81* Sustain *49* Release *113*

Amplifier

Pan spread *49* Env amount *79* Velocity *127* Delay *0*

Attack *0* Decay *49* Sustain *0* Release *61*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *70*

Clk sync ☐ Param 1 *52* Param 2 *115*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Shape* Env amount *-47* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *59* Decay *90* Sustain *92* Release *117*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*36*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[308] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[309] Name *Chastain Halls* Bank *F2 (A)* Prg *P27* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+12* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *59* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *87* Resonance *0* Env amount *0* Velocity *0* Key amount *27* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *61* Decay *38* Sustain *127* Release *66*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *27* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *50*

Clk sync ☐ Param 1 *39* Param 2 *42*

Clock and arp

BPM *96* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Filter Cutoff*	Amount	*63*
Source 2	*Note Number*	Destination	*Filter Cutoff*	Amount	*8*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*19*
Source 4	*LFO 2*	Destination	*Pan*	Amount	*113*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[309] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[310] Name *Rev 2.Love* Bank *F2 (B)* Prg *P27* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *71* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+12* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *63* Osc mix *63* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *88* Resonance *25* Env amount *43* Velocity *0* Key amount *29* Audio mod *93*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *20* Release *99*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *90* Sustain *0* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *54* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *7* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *42* Destination *LFO 2 Amount* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *96* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 1 Shape*	Amount	*30*
Source 2	*Velocity*	Destination	*Osc 1 Shape*	Amount	*76*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[311] Name *1 Finger Rave* Bank *F2 (A)* Prg *P28* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *56* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *37* Resonance *11* Env amount *39* Velocity *0* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *127* Release *98*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *121* Sustain *84* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *31* Amount *15* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *18* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *42*

Clk sync ☑ Param 1 *61* Param 2 *85*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *-65*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *24* 3: *14* 4: *Reset* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *24* 2: *0* 3: *24* 4: *14* 5: *14* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *3* 2: *22* 3: *47* 4: *21* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[311] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[312] Name *1 Finger Rave B* Bank *F2 (B)* Prg *P28* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *96* Resonance *43* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *30* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *11* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *51*

Clk sync ☐ Param 1 *62* Param 2 *96*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Filter Cutoff*	Amount *21*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[313] Name *Stack Split Lo* Bank *F2 (A)* Prg *P29* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *81* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *82* Resonance *0* Env amount *64* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *54* Sustain *34* Release *95*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *89* Sustain *51* Release *53*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *24* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 2 (no feedback)* Mix *51*

Clk sync ☐ Param 1 *7* Param 2 *54*

Clock and arp

BPM *14* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *51* Velocity *0* Delay *74* Repeat (misc par) ☐

Attack *96* Decay *85* Sustain *37* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc 2 Shape*	Amount	*-17*
Source 2	*Note Number*	Destination	*Amp Env Amount*	Amount	*-90*
Source 3	*DC*	Destination	*Mod 2 Amount*	Amount	*-7*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 1 Amount*	Amount	*9*

Controls

Mod wheel destination *Filter Audio Mod* Amount *79*

Pressure destination *Filter Cutoff* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Shape*

1: *125* 2: *123* 3: *121* 4: *119* 5: *117* 6: *115* 7: *113* 8: *111* 9: *12* 10: *10* 11: *8* 12: *6* 13: *4* 14: *2* 15: *1* 16: *0*

Trk 2 destination *Osc 2 Shape*

1: *0* 2: *2* 3: *4* 4: *6* 5: *8* 6: *10* 7: *12* 8: *14* 9: *12* 10: *10* 11: *8* 12: *6* 13: *4* 14: *2* 15: *1* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[313] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[314] Name *Stack Split Hi* Bank *F2 (B)* Prg *P29* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *35* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *1* Osc mix *63* Sync ☐ Slop *5* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *23* Env amount *55* Velocity *0* Key amount *88* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *73* Sustain *4* Release *72*

Amplifier

Pan spread *9* Env amount *31* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *9*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *71* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *23* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser Low* Mix *31*

Clk sync ☐ Param 1 *1* Param 2 *127*

Clock and arp

BPM *14* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*Amp Env Amount*	Amount	*127*
Source 2	*Note Number*	Destination	*VCA Release*	Amount	*-98*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 1 Amount*	Amount	*9*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*79*
Pressure destination	*Filter Cutoff*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[315] Name *Pink Synthi* Bank *F2 (A)* Prg *P30* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *25* Glide *0* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *0* Slop *0* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *43* Resonance *55* Env amount *63* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *14* Decay *47* Sustain *74* Release *71*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *56*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *75* Destination *LPF Release* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *49* Destination *LPF Attack* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *27*

Clk sync ☐ Param 1 *3* Param 2 *32*

Clock and arp

BPM *37* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*34*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*28*
Pressure destination	*Filter Resonance*	Amount	*56*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[315] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[316] Name *Squarebubble* Bank *F2 (B)* Prg *P30* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *84* Noise *36* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *82* Sync ☐ Slop *36* Glide *70* Keybd ☑

Low pass filter

Cutoff *103* Resonance *61* Env amount *55* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *73* Attack *123* Decay *115* Sustain *71* Release *121*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *116*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *97* Amount *57* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *75* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *75* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *39*

Clk sync ☐ Param 1 *16* Param 2 *62*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-32* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *119* Sustain *0* Release *107*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-14*
Source 2	*Noise*	Destination	*Filter Cutoff*	Amount	*4*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Freq*	Amount	*-22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[317] Name *VeloPulses* Bank *F2 (A)* Prg *P31* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *31* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *33* Osc mix *64* Sync ☐ Slop *13* Glide *70* Keybd ✓

Low pass filter

Cutoff *65* Resonance *24* Env amount *0* Velocity *80* Key amount *26* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *111* Sustain *0* Release *84*

Amplifier

Pan spread *0* Env amount *98* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *79*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *19*

Clk sync ☐ Param 1 *1* Param 2 *100*

Clock and arp

BPM *31* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc All Shape* Env amount *0* Velocity *79* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *117* Sustain *0* Release *96*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-3*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*24*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Resonance*	Amount	*-51*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *0* 2: *15* 3: *0* 4: *57* 5: *27* 6: *22* 7: *14* 8: *22* 9: *25* 10: *15* 11: *33* 12: *0* 13: *11* 14: *23* 15: *4* 16: *10*

Trk 2 destination *Filter Resonance*

1: *0* 2: *25* 3: *28* 4: *0* 5: *31* 6: *0* 7: *58* 8: *28* 9: *38* 10: *2* 11: *75* 12: *4* 13: *43* 14: *0* 15: *44* 16: *0*

Trk 3 destination *FX Mix*

1: *0* 2: *0* 3: *1* 4: *19* 5: *67* 6: *35* 7: *37* 8: *104* 9: *15* 10: *14* 11: *50* 12: *23* 13: *11* 14: *85* 15: *62* 16: *69*

Trk 4 destination *Slew*

1: *45* 2: *45* 3: *44* 4: *60* 5: *48* 6: *46* 7: *46* 8: *46* 9: *45* 10: *46* 11: *48* 12: *49* 13: *53* 14: *56* 15: *56* 16: *56*

[317] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[318] Name *VeloPulses* Bank *F2 (B)* Prg *P31* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *26* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *27* Osc mix *64* Sync ☐ Slop *13* Glide *70* Keybd ☑

Low pass filter

Cutoff *51* Resonance *23* Env amount *0* Velocity *94* Key amount *26* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *111* Sustain *0* Release *84*

Amplifier

Pan spread *2* Env amount *61* Velocity *127* Delay *0*

Attack *3* Decay *0* Sustain *127* Release *79*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser Low* Mix *69*

Clk sync ☐ Param 1 *0* Param 2 *63*

Clock and arp

BPM *31* Divide *8th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *KeyStep*

Auxiliary envelope

Destination *Osc All Shape* Env amount *0* Velocity *81* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *117* Sustain *0* Release *91*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-2*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*FX Param 2*	Amount	*-60*

Controls

Mod wheel destination	*FX Param 1*	Amount	*65*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *24* 3: *0* 4: *24* 5: *0* 6: *24* 7: *0* 8: *24* 9: *0* 10: *24* 11: *0* 12: *24* 13: *0* 14: *24* 15: *0* 16: *24*

Trk 2 destination *Filter Resonance*

1: *0* 2: *13* 3: *18* 4: *0* 5: *13* 6: *0* 7: *14* 8: *10* 9: *15* 10: *2* 11: *20* 12: *4* 13: *19* 14: *0* 15: *16* 16: *0*

Trk 3 destination *FX Param 1*

1: *0* 2: *31* 3: *1* 4: *14* 5: *38* 6: *18* 7: *37* 8: *44* 9: *15* 10: *14* 11: *21* 12: *23* 13: *11* 14: *30* 15: *62* 16: *30*

Trk 4 destination *Slew*

1: *30* 2: *28* 3: *38* 4: *60* 5: *48* 6: *20* 7: *18* 8: *16* 9: *14* 10: *21* 11: *30* 12: *23* 13: *29* 14: *35* 15: *34* 16: *41*

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Layer A[319] Name *Over Lead* Bank *F2 (A)* Prg *P32* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *84* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+06* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *84* Keybd ☑

Low pass filter

Cutoff *61* Resonance *45* Env amount *69* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *35* Decay *92* Sustain *89* Release *47*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *68*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *5* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *108* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *127* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *28*

Clk sync ☐ Param 1 *50* Param 2 *16*

Clock and arp

BPM *120* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*19*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*20*
Pressure destination	*LFO 2 Amount*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[319] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[320] Name *Under Lead* Bank *F2 (B)* Prg *P32* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *82* Sub oct *0* Noise *0* Glide *54* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *15* Osc mix *0* Sync ☐ Slop *33* Glide *54* Keybd ✓

Low pass filter

Cutoff *118* Resonance *37* Env amount *17* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *100* Sustain *127* Release *65*

Amplifier

Pan spread *69* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *67*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *127* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *54* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *24*

Clk sync ☐ Param 1 *38* Param 2 *27*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*LFO 2 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[321] Name *C.S.A.T.* Bank *F2 (A)* Prg *P33* Unison ☐ Voices *2* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *0* Glide *16* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *61* Osc mix *76* Sync ☐ Slop *0* Glide *16* Keybd ✓

Low pass filter

Cutoff *37* Resonance *28* Env amount *50* Velocity *31* Key amount *7* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *109* Release *96*

Amplifier

Pan spread *80* Env amount *127* Velocity *0* Delay *0*

Attack *22* Decay *127* Sustain *120* Release *94*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *88*

Clk sync ☐ Param 1 *127* Param 2 *60*

Clock and arp

BPM *55* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *6* Velocity *0* Delay *86* Repeat (misc par) ☐

Attack *74* Decay *86* Sustain *127* Release *90*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*70*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*0*
Source 3	*Env LPF*	Destination	*Filter Resonance*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Osc 2 Freq*	Amount	*-48*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*27*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[321] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[322] Name C.S.A.T. B Bank F2 (B) Prg P33 Unison ☐ Voices 2 Detune 3

Oscillator 1

Freq C2 Fine tune +00 Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod 34 Sub oct 0 Noise 0 Glide 127 Keybd ✓

Oscillator 2

Freq C2 Fine tune +05 Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod 61 Osc mix 76 Slop 0 Sync ☐ Glide 127 Keybd ✓

Low pass filter

Cutoff 88 Resonance 28 Env amount 50 Velocity 31 Key amount 7 Audio mod 127

4 pole ✓ Delay 0 Attack 0 Decay 94 Sustain 109 Release 96

Amplifier

Pan spread 80 Env amount 127 Velocity 0 Delay 0

Attack 22 Decay 127 Sustain 120 Release 94

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency 68 Amount 0 Destination Osc 1 Shape Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 82 Amount 0 Destination Osc All Freq Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 55 Amount 4 Destination Osc All Freq Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 6 Amount 0 Destination Off Clk sync ☐ Key sync ☐

Effect

On ✓ Effect Reverb Mix 88

Clk sync ☐ Param 1 127 Param 2 60

Clock and arp

BPM 44 Divide 16th Arp on ☐ Arp mode Up+Down

Sequencer

Type Gated ☐ Poly ✓ Mode Normal

Auxiliary envelope

Destination VCA Env amount -122 Velocity 0 Delay 86 Repeat (misc par) ☐

Attack 74 Decay 86 Sustain 127 Release 90

Modulation matrix

Source 1	Pressure	Destination	LFO 1 Amount	Amount	70
Source 2	Pressure	Destination	LFO 2 Amount	Amount	0
Source 3	Env LPF	Destination	Filter Resonance	Amount	0
Source 4	Mod Wheel	Destination	Osc 2 Freq	Amount	-48
Source 5	Pressure	Destination	Filter Cutoff	Amount	27
Source 6	Off	Destination	Off	Amount	0
Source 7	Off	Destination	Off	Amount	0
Source 8	Off	Destination	Off	Amount	0

Controls

Mod wheel destination	Off	Amount	0
Pressure destination	Off	Amount	0
Breath control destination	Off	Amount	0
Velocity destination	Off	Amount	0
Foot pedal destination	Off	Amount	0

Gated step sequencer

Trk 1 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 2 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 3 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 4 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

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Layer A[323] Name *ARP Splitter* Bank *F2 (A)* Prg *P34* Unison ☑ Voices *8* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *65* Osc mix *62* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *38* Env amount *28* Velocity *11* Key amount *61* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *27* Sustain *55* Release *127*

Amplifier

Pan spread *31* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *34* Release *62*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *45* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc Mix* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *11* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *59* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *46*

Clk sync ☐ Param 1 *10* Param 2 *42*

Clock and arp

BPM *110* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 2 Shape*	Amount	*-60*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*21*
Pressure destination	*Noise Level*	Amount	*67*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Resonance*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *59* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *89* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *24* 3: *0* 4: *0* 5: *0* 6: *23* 7: *28* 8: *0* 9: *0* 10: *106* 11: *0* 12: *0* 13: *59* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *54* 3: *0* 4: *61* 5: *0* 6: *0* 7: *71* 8: *0* 9: *0* 10: *0* 11: *119* 12: *0* 13: *0* 14: *88* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[323] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[324] Name *Lite ARP* Bank *F2 (B)* Prg *P34* Unison ✓ Voices *2* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Osc mix *65* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *129* Resonance *77* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *32* Sustain *0* Release *0*

Amplifier

Pan spread *52* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *50* Sustain *0* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *20* Amount *12* Destination *Osc Slop* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *33*

Clk sync ✓ Param 1 *100* Param 2 *51*

Clock and arp

BPM *110* Divide *16th* Arp on ✓ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-21*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 1 Freq*	Amount	*14*
Pressure destination	*Osc 2 Freq*	Amount	*-1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[325] Name *The Beat* Bank *F2 (A)* Prg *P35* Unison ☐ Voices *1* Detune *6*

Oscillator 1

Freq *C2* Fine tune *+14* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *94* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-14* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *92* Osc mix *65* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *103* Resonance *87* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *56* Sustain *0* Release *19*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *46*

Clk sync ☐ Param 1 *63* Param 2 *41*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-73*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*37*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA Decay*	Amount	*28*
Pressure destination	*Filter Cutoff*	Amount	*56*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[325] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[326] Name *Basic Program B* Bank *F2 (B)* Prg *P35* Unison ☐ Voices *2* Detune *6*

Oscillator 1

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *64* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-10* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *35* Osc mix *0* Sync ☐ Slop *20* Glide *70* Keybd ✓

Low pass filter

Cutoff *112* Resonance *0* Env amount *40* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *34* Sustain *26* Release *0*

Amplifier

Pan spread *0* Env amount *53* Velocity *0* Delay *0*

Attack *0* Decay *92* Sustain *87* Release *25*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *63*

Clk sync ☐ Param 1 *71* Param 2 *35*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc 2 Shape*	Amount	*-31*
Source 2	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-56*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-25*
Pressure destination	*Filter Cutoff*	Amount	*56*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[327] Name *Squareklavier* Bank *F2 (A)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *10* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *13* Osc mix *27* Sync ☐ Slop *1* Glide *70* Keybd ☑

Low pass filter

Cutoff *21* Resonance *12* Env amount *0* Velocity *80* Key amount *39* Audio mod *1*

4 pole ☐ Delay *0* Attack *0* Decay *31* Sustain *76* Release *122*

Amplifier

Pan spread *97* Env amount *34* Velocity *90* Delay *0*

Attack *0* Decay *100* Sustain *0* Release *103*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *82* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *101* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *21* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *41*

Clk sync ☑ Param 1 *71* Param 2 *33*

Clock and arp

BPM *124* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *57* Velocity *78* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *7* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc All Shape*	Amount	*106*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[327] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[328] Name *Squareklavier [B]* Bank *F2 (B)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *10* Sub oct *48* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *13* Osc mix *27* Sync ☐ Slop *10* Glide *70* Keybd ✓

Low pass filter

Cutoff *37* Resonance *0* Env amount *0* Velocity *80* Key amount *39* Audio mod *52*

4 pole ✓ Delay *0* Attack *0* Decay *31* Sustain *76* Release *122*

Amplifier

Pan spread *97* Env amount *34* Velocity *90* Delay *0*

Attack *0* Decay *56* Sustain *0* Release *91*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *82* Amount *31* Destination *Amp Env Amount* Clk sync ☐ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *101* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *21* Destination *Osc 2 Shape* Clk sync ☐ Key sync ✓

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *41*

Clk sync ✓ Param 1 *71* Param 2 *33*

Clock and arp

BPM *124* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-71* Velocity *78* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *7* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc All Shape*	Amount	*106*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[329] Name *Phoenix Rising* Bank *F2 (A)* Prg *P37* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-07* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *80* Osc mix *64* Sync ☐ Slop *21* Glide *70* Keybd ☑

Low pass filter

Cutoff *122* Resonance *55* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *66* Decay *93* Sustain *60* Release *68*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *80* Decay *119* Sustain *127* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *73* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *26* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *80* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *127* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *75*

Clk sync ☐ Param 1 *61* Param 2 *63*

Clock and arp

BPM *30* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-63* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *55* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *LFO 4 Freq*	Amount *44*
Source 2 *Mod Wheel*	Destination *Osc Mix*	Amount *127*
Source 3 *Pressure*	Destination *Filter Cutoff*	Amount *-29*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[329] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[330] Name *Basic Program A* Bank *F2 (B)* Prg *P37* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-07* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *80* Osc mix *127* Sync ☐ Slop *21* Glide *70* Keybd ☑

Low pass filter

Cutoff *154* Resonance *104* Env amount *0* Velocity *0* Key amount *0* Audio mod *58*

4 pole ☑ Delay *0* Attack *66* Decay *93* Sustain *60* Release *68*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *80* Decay *119* Sustain *127* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *73* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *24* Amount *33* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *80* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *75*

Clk sync ☐ Param 1 *61* Param 2 *63*

Clock and arp

BPM *30* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*66*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Pressure*	Destination	*Filter Cutoff*	Amount	*-37*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[331] Name *Atonal Bells* Bank *F2 (A)* Prg *P38* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C#6* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *127* Env amount *95* Velocity *59* Key amount *77* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *43*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *82* Sustain *0* Release *70*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *34*

Clk sync ☐ Param 1 *90* Param 2 *51*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*33*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Osc All Freq*	Amount	*24*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[331] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[332] Name *Bells B* Bank *F2 (B)* Prg *P38* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A#4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Sub oct *127* Noise *50* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *5* Resonance *127* Env amount *95* Velocity *59* Key amount *73* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *43*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *106* Sustain *0* Release *70*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☐ Param 1 *110* Param 2 *30*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*24*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*30*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[333] Name *Rev2 Horns* Bank *F2 (A)* Prg *P39* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *4* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Slop *18* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *3* Velocity *85* Key amount *61* Audio mod *0*

4 pole ☑ Delay *0* Attack *19* Decay *68* Sustain *63* Release *46*

Amplifier

Pan spread *24* Env amount *127* Velocity *54* Delay *0*

Attack *9* Decay *84* Sustain *98* Release *12*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *31*

Clk sync ☐ Param 1 *70* Param 2 *117*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *16* Decay *34* Sustain *9* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 1 Freq*	Amount	*4*
Source 2	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*11*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*31*
Source 4	*Pressure*	Destination	*Filter Cutoff*	Amount	*52*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *14* 3: *24* 4: *39* 5: *72* 6: *62* 7: *96* 8: *110* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *0* 2: *24* 3: *72* 4: *48* 5: *38* 6: *72* 7: *38* 8: *24* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *69* 2: *69* 3: *55* 4: *118* 5: *47* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[333] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[334] Name *Rev2 Horns 2* Bank *F2 (B)* Prg *P39* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *3* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Sync ☐ Slop *17* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *125* Key amount *8* Audio mod *0*

4 pole ✓ Delay *0* Attack *14* Decay *67* Sustain *96* Release *39*

Amplifier

Pan spread *25* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *118* Sustain *115* Release *53*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *27*

Clk sync ☐ Param 1 *5* Param 2 *100*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *55* Sustain *0* Release *0*

Modulation matrix

Source 1 *Env 3* Destination *Osc 1 Freq* Amount *-3*

Source 2 *Mod Wheel* Destination *LFO 4 Amount* Amount *9*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *21*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Pressure* Destination *Filter Cutoff* Amount *30*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *35* 2: *0* 3: *13* 4: *0* 5: *53* 6: *0* 7: *123* 8: *0* 9: *24* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *21* 16: *0*

Trk 2 destination *Filter Resonance*

1: *11* 2: *0* 3: *20* 4: *92* 5: *40* 6: *75* 7: *0* 8: *0* 9: *0* 10: *50* 11: *49* 12: *0* 13: *95* 14: *39* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[335] Name *Arpogenic* Bank *F2 (A)* Prg *P40* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *22* Osc mix *0* Slop *17* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *21* Resonance *0* Env amount *-86* Velocity *57* Key amount *127* Audio mod *0*

4 pole ☐ Delay *0* Attack *65* Decay *127* Sustain *0* Release *0*

Amplifier

Pan spread *33* Env amount *127* Velocity *81* Delay *0*

Attack *0* Decay *106* Sustain *0* Release *17*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *34* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *54*

Clk sync ☑ Param 1 *97* Param 2 *54*

Clock and arp

BPM *74* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*78*
Source 2	*Mod Wheel*	Destination	*Env All Decay*	Amount	*59*
Source 3	*Pressure*	Destination	*Sub Osc Level*	Amount	*122*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[335] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[336] Name *Rezo Arp* Bank *F2 (B)* Prg *P40* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *22* Osc mix *0* Slop *17* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *21* Resonance *87* Env amount *49* Velocity *0* Key amount *61* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *15* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *81* Delay *0*

Attack *0* Decay *106* Sustain *0* Release *17*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *34* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *107* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *54*

Clk sync ☑ Param 1 *97* Param 2 *54*

Clock and arp

BPM *74* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Env All Decay*	Amount	*35*
Source 3	*Pressure*	Destination	*Sub Osc Level*	Amount	*124*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[337] Name *BalineseOrgan* Bank *F2 (A)* Prg *P41* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *G5* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *73* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *28* Sustain *0* Release *36*

Amplifier

Pan spread *1* Env amount *88* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *127* Destination *FX Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *127* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *127* Destination *FX Param 2* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *30*

Clk sync ☐ Param 1 *0* Param 2 *26*

Clock and arp

BPM *102* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *70* Velocity *127* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *26* Sustain *0* Release *41*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-50*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *7* 2: *0* 3: *1* 4: *0* 5: *5* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *5* 12: *0* 13: *0* 14: *1* 15: *0* 16: *2*

Trk 2 destination *Env All Decay*

1: *50* 2: *39* 3: *0* 4: *21* 5: *40* 6: *21* 7: *0* 8: *46* 9: *0* 10: *23* 11: *68* 12: *0* 13: *65* 14: *18* 15: *55* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *3* 3: *5* 4: *0* 5: *0* 6: *6* 7: *0* 8: *3* 9: *0* 10: *0* 11: *1* 12: *0* 13: *1* 14: *0* 15: *3* 16: *5*

Trk 4 destination *Osc All Freq*

1: *0* 2: *13* 3: *0* 4: *28* 5: *0* 6: *13* 7: *0* 8: *0* 9: *0* 10: *20* 11: *0* 12: *0* 13: *0* 14: *24* 15: *25* 16: *0*

[337] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[338] Name *BalineseOrganB* Bank *F2 (B)* Prg *P41* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *G5* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *73* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *28* Sustain *0* Release *36*

Amplifier

Pan spread *1* Env amount *88* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *83* Amount *127* Destination *FX Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *38* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *45* Destination *Osc Slop* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *12*

Clk sync ☐ Param 1 *12* Param 2 *127*

Clock and arp

BPM *102* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-58* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *26* Sustain *0* Release *41*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*50*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *0* 2: *2* 3: *0* 4: *0* 5: *2* 6: *0* 7: *0* 8: *2* 9: *0* 10: *5* 11: *0* 12: *0* 13: *2* 14: *0* 15: *1* 16: *0*

Trk 2 destination *Env All Decay*

1: *51* 2: *60* 3: *61* 4: *96* 5: *68* 6: *40* 7: *58* 8: *68* 9: *17* 10: *48* 11: *71* 12: *50* 13: *103* 14: *64* 15: *24* 16: *53*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *3* 3: *0* 4: *0* 5: *0* 6: *0* 7: *1* 8: *0* 9: *1* 10: *0* 11: *3* 12: *0* 13: *0* 14: *1* 15: *0* 16: *6*

Trk 4 destination *Osc All Freq*

1: *16* 2: *0* 3: *0* 4: *28* 5: *28* 6: *0* 7: *0* 8: *36* 9: *0* 10: *30* 11: *0* 12: *0* 13: *25* 14: *0* 15: *66* 16: *40*

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Layer A[339] Name *Bip Bass* Bank *F2 (A)* Prg *P42* Unison ✓ Voices *4* Detune *6*

Oscillator 1

Freq *C2* Fine tune *+08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *78* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *66* Slop *14* Sync ☐ Glide *78* Keybd ✓

Low pass filter

Cutoff *0* Resonance *14* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *7* Decay *52* Sustain *58* Release *88*

Amplifier

Pan spread *86* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *74* Sustain *127* Release *37*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *29*

Clk sync ☐ Param 1 *104* Param 2 *70*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *11* Velocity *0* Delay *76* Repeat (misc par) ☐

Attack *116* Decay *0* Sustain *127* Release *43*

Modulation matrix

Source 1	*PitchBend*	Destination	*Env 3 Amount*	Amount	*-11*
Source 2	*Env LPF*	Destination	*Osc All Freq*	Amount	*0*
Source 3	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*1*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-83*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 4 Freq*	Amount	*24*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*127*
Pressure destination	*Osc Slop*	Amount	*13*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[339] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[340] Name *Bip Rider B* Bank *F2 (B)* Prg *P42* Unison ✓ Voices *4* Detune *6*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *13* Noise *0* Glide *78* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *66* Slop *32* Sync ☐ Glide *78* Keybd ✓

Low pass filter

Cutoff *0* Resonance *54* Env amount *68* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *7* Decay *52* Sustain *127* Release *89*

Amplifier

Pan spread *40* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *74* Sustain *115* Release *81*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *6* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *68*

Clk sync ☐ Param 1 *110* Param 2 *79*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *-117* Velocity *0* Delay *76* Repeat (misc par) ☐

Attack *116* Decay *0* Sustain *127* Release *43*

Modulation matrix

Source 1 *Mod Wheel* Destination *LP Filter Env Amount* Amount *73*

Source 2 *Mod Wheel* Destination *LPF Decay* Amount *73*

Source 3 *PitchBend* Destination *Mod 2 Amount* Amount *96*

Source 4 *Mod Wheel* Destination *FX Mix* Amount *-104*

Source 5 *Mod Wheel* Destination *LP Filter Env Amount* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Pressure* Destination *LFO 4 Freq* Amount *24*

Controls

Mod wheel destination *Filter Resonance* Amount *-59*

Pressure destination *Osc Slop* Amount *13*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[341] Name *Ensembull* Bank *F2 (A)* Prg *P43* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *10* Glide *33* Keybd ✓

Low pass filter

Cutoff *79* Resonance *0* Env amount *0* Velocity *61* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *68* Decay *117* Sustain *44* Release *99*

Amplifier

Pan spread *0* Env amount *39* Velocity *127* Delay *0*

Attack *40* Decay *77* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *11*

Clk sync ✓ Param 1 *120* Param 2 *44*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*-1*
Pressure destination	*Mod 1 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*1*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *62* 2: *40* 3: *62* 4: *117* 5: *104* 6: *58* 7: *2* 8: *110* 9: *72* 10: *84* 11: *28* 12: *27* 13: *37* 14: *47* 15: *69* 16: *11*

Trk 2 destination *Env All Decay*

1: *87* 2: *8* 3: *47* 4: *4* 5: *40* 6: *65* 7: *6* 8: *120* 9: *103* 10: *116* 11: *121* 12: *82* 13: *105* 14: *54* 15: *22* 16: *79*

Trk 3 destination *Env All Release*

1: *76* 2: *39* 3: *49* 4: *46* 5: *64* 6: *26* 7: *83* 8: *105* 9: *16* 10: *61* 11: *9* 12: *25* 13: *30* 14: *78* 15: *68* 16: *100*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[341] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[342] Name *Ensembull* Bank *F2 (B)* Prg *P43* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *10* Glide *33* Keybd ✓

Low pass filter

Cutoff *79* Resonance *0* Env amount *0* Velocity *61* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *68* Decay *117* Sustain *44* Release *99*

Amplifier

Pan spread *0* Env amount *39* Velocity *127* Delay *0*

Attack *40* Decay *77* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *11*

Clk sync ✓ Param 1 *120* Param 2 *44*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*1*
Pressure destination	*Mod 1 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*1*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *125* 2: *99* 3: *78* 4: *81* 5: *87* 6: *15* 7: *7* 8: *120* 9: *32* 10: *18* 11: *62* 12: *7* 13: *112* 14: *16* 15: *7* 16: *10*

Trk 2 destination *Env All Decay*

1: *21* 2: *122* 3: *32* 4: *32* 5: *39* 6: *56* 7: *124* 8: *99* 9: *112* 10: *81* 11: *112* 12: *98* 13: *109* 14: *89* 15: *0* 16: *26*

Trk 3 destination *Env All Release*

1: *117* 2: *49* 3: *19* 4: *3* 5: *96* 6: *81* 7: *90* 8: *82* 9: *115* 10: *89* 11: *60* 12: *0* 13: *46* 14: *59* 15: *124* 16: *72*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[343] Name *Plastipoke* Bank *F2 (A)* Prg *P44* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *19* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *32* Sync ☐ Slop *17* Glide *19* Keybd ✓

Low pass filter

Cutoff *22* Resonance *0* Env amount *59* Velocity *0* Key amount *54* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *29* Sustain *30* Release *0*

Amplifier

Pan spread *75* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *49* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *36*

Clk sync ☐ Param 1 *34* Param 2 *3*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *106* Sustain *108* Release *63*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*4*
Source 2	*Mod Wheel*	Destination	*Env All Release*	Amount	*-31*
Source 3	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*-11*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*49*
Pressure destination	*LFO 4 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[343] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[344] Name *Hollow B* Bank *F2 (B)* Prg *P44* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *19* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *20* Slop *17* Sync ☐ Glide *19* Keybd ✓

Low pass filter

Cutoff *15* Resonance *0* Env amount *59* Velocity *0* Key amount *54* Audio mod *0*

4 pole ✓ Delay *0* Attack *11* Decay *39* Sustain *64* Release *62*

Amplifier

Pan spread *23* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *57*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *20*

Clk sync ✓ Param 1 *72* Param 2 *16*

Clock and arp

BPM *127* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *106* Sustain *108* Release *63*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Off*	Amount	*4*
Source 2	*Mod Wheel*	Destination	*Env All Release*	Amount	*-4*
Source 3	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*-11*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*49*
Pressure destination	*LFO 4 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[345] Name *UnderMySkin* Bank *F2 (A)* Prg *P45* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *35* Resonance *0* Env amount *82* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *25* Decay *93* Sustain *113* Release *66*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *0*

Clk sync ☐ Param 1 *81* Param 2 *48*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *-7* Velocity *0* Delay *60* Repeat (misc par) ☐

Attack *118* Decay *102* Sustain *127* Release *35*

Modulation matrix

Source 1	*Pressure*	Destination	*Env 3 Amount*	Amount	*17*
Source 2	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*6*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*13*
Source 4	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-19*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*44*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[345] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[346] Name *Just Below* Bank *F2 (B)* Prg *P45* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Osc mix *34* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *35* Resonance *0* Env amount *81* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *60* Decay *93* Sustain *113* Release *73*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *66*

Attack *104* Decay *0* Sustain *127* Release *32*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *0*

Clk sync ☐ Param 1 *71* Param 2 *61*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *-8* Velocity *0* Delay *40* Repeat (misc par) ☐

Attack *118* Decay *102* Sustain *127* Release *35*

Modulation matrix

Source 1 *Pressure* Destination *Env 3 Amount* Amount *15*

Source 2 *Mod Wheel* Destination *LP Filter Env Amount* Amount *17*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *FX Mix* Amount *126*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[347] Name *Delicate Arp* Bank *F2 (A)* Prg *P46* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *17* Sub oct *0* Noise *20* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *34* Env amount *33* Velocity *0* Key amount *64* Audio mod *53*

4 pole ☑ Delay *0* Attack *0* Decay *41* Sustain *0* Release *48*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *106* Sustain *20* Release *76*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *54* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☑ Param 1 *77* Param 2 *52*

Clock and arp

BPM *114* Divide *8th* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-12*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*-53*
Source 3	*Pressure*	Destination	*LP Filter Env Amount*	Amount	*-33*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-40*
Pressure destination	*Filter Resonance*	Amount	*48*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*24*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[347] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[348] Name *Delicate Arp B* Bank *F2 (B)* Prg *P46* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G3* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *17* Sub oct *58* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *60* Osc mix *64* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *34* Env amount *33* Velocity *0* Key amount *44* Audio mod *36*

4 pole ☐ Delay *0* Attack *0* Decay *41* Sustain *0* Release *48*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *106* Sustain *20* Release *76*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *54* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *2* Destination *FX Param 1* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *44*

Clk sync ☑ Param 1 *77* Param 2 *52*

Clock and arp

BPM *114* Divide *8th* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Resonance* Amount *0*

Source 2 *Pressure* Destination *Filter Cutoff* Amount *24*

Source 3 *Pressure* Destination *Filter Audio Mod* Amount *80*

Source 4 *Pressure* Destination *Filter Resonance* Amount *93*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *-40*

Pressure destination *Filter Resonance* Amount *48*

Breath control destination *Off* Amount *0*

Velocity destination *Filter Cutoff* Amount *24*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[349] Name *Circular Fifths* Bank *F2 (A)* Prg *P47* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *22* Sub oct *0* Noise *0* Glide *91* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *47* Sync ☐ Slop *0* Glide *91* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *47* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *17* Amount *56* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *39* Amount *56* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *55* Amount *97* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *56*

Clk sync ☐ Param 1 *36* Param 2 *24*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*Osc 1 Shape*	Amount	*58*
Source 2	*LFO 3*	Destination	*Filter Cutoff*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-46*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Resonance*	Amount	*63*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[349] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[350] Name *Fifth Twinkle* Bank *F2 (B)* Prg *P47* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *22* Sub oct *65* Noise *0* Glide *91* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *47* Sync ☐ Slop *0* Glide *91* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *77* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *38* Amount *56* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *24* Amount *56* Destination *Osc 2 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *15* Amount *97* Destination *Osc 2 Shape* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *56*

Clk sync ✓ Param 1 *59* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*Osc 1 Shape*	Amount	*58*
Source 2	*LFO 3*	Destination	*Filter Cutoff*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-46*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Resonance*	Amount	*63*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[351] Name *HorribleLead* Bank *F2 (A)* Prg *P48* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *F1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *34* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *18* Glide *34* Keybd ✓

Low pass filter

Cutoff *15* Resonance *0* Env amount *0* Velocity *51* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *6* Sustain *0* Release *88*

Amplifier

Pan spread *127* Env amount *42* Velocity *127* Delay *0*

Attack *0* Decay *116* Sustain *127* Release *74*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *FX Param 2* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *96* Param 2 *24*

Clock and arp

BPM *54* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *71* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *66* Sustain *48* Release *31*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*22*
Source 2	*Pressure*	Destination	*LFO 3 Freq*	Amount	*19*
Source 3	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*127*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*67*
Source 5	*Env 3*	Destination	*FX Param 1*	Amount	*127*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Osc Mix* Amount *-127*

Pressure destination *Filter Cutoff* Amount *5*

Breath control destination *Off* Amount *0*

Velocity destination *Osc 1 Freq* Amount *50*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *107* 2: *30* 3: *25* 4: *100* 5: *1* 6: *118* 7: *107* 8: *5* 9: *71* 10: *105* 11: *30* 12: *19* 13: *66* 14: *37* 15: *110* 16: *113*

Trk 2 destination *Sub Osc Level*

1: *104* 2: *0* 3: *0* 4: *58* 5: *0* 6: *93* 7: *0* 8: *66* 9: *0* 10: *0* 11: *0* 12: *66* 13: *0* 14: *0* 15: *0* 16: *60*

Trk 3 destination *FX Param 2*

1: *78* 2: *0* 3: *0* 4: *0* 5: *55* 6: *0* 7: *0* 8: *50* 9: *0* 10: *0* 11: *45* 12: *0* 13: *0* 14: *0* 15: *44* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[351] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[352] Name *HorribleLead* Bank *F2 (B)* Prg *P48* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *F1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *34* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *18* Glide *34* Keybd ✓

Low pass filter

Cutoff *15* Resonance *0* Env amount *0* Velocity *51* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *95* Sustain *31* Release *88*

Amplifier

Pan spread *127* Env amount *42* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *74*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *94* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *14* Destination *FX Param 1* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *62*

Clk sync ☐ Param 1 *104* Param 2 *24*

Clock and arp

BPM *54* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-109* Velocity *62* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *66* Sustain *48* Release *31*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*22*
Source 2	*Pressure*	Destination	*LFO 3 Freq*	Amount	*19*
Source 3	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*62*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*9*
Source 5	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc Mix*	Amount	*-127*
Pressure destination	*Filter Cutoff*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*50*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *60* 2: *69* 3: *41* 4: *107* 5: *66* 6: *21* 7: *65* 8: *45* 9: *80* 10: *10* 11: *110* 12: *69* 13: *106* 14: *96* 15: *103* 16: *124*

Trk 2 destination *Sub Osc Level*

1: *121* 2: *0* 3: *66* 4: *0* 5: *0* 6: *0* 7: *0* 8: *70* 9: *0* 10: *0* 11: *0* 12: *0* 13: *59* 14: *59* 15: *51* 16: *0*

Trk 3 destination *FX Param 2*

1: *0* 2: *22* 3: *30* 4: *0* 5: *78* 6: *0* 7: *61* 8: *0* 9: *70* 10: *0* 11: *23* 12: *1* 13: *70* 14: *0* 15: *86* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[353] Name *Bubble Pad* Bank *F2 (A)* Prg *P49* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *17* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-15* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *66* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *49* Resonance *49* Env amount *4* Velocity *0* Key amount *37* Audio mod *0*

4 pole ✓ Delay *0* Attack *88* Decay *99* Sustain *21* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *99* Decay *102* Sustain *0* Release *70*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *35* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *69* Destination *Off* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *25*

Clk sync ☐ Param 1 *52* Param 2 *60*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *VCA* Env amount *0* Velocity *0* Delay *127* Repeat (misc par) ☐

Attack *127* Decay *10* Sustain *31* Release *127*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *-4*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Resonance*	Amount *33*
Pressure destination *Pan*	Amount *127*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *127*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *24* 2: *42* 3: *17* 4: *24* 5: *15* 6: *21* 7: *16* 8: *32* 9: *15* 10: *14* 11: *19* 12: *31* 13: *17* 14: *16* 15: *19* 16: *20*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Resonance*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[353] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[354] Name *SoftPad* Bank *F2 (B)* Prg *P49* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *78* Sub oct *0* Noise *0* Glide *15* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-21* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Osc mix *64* Sync ☐ Slop *0* Glide *49* Keybd ☑

Low pass filter

Cutoff *69* Resonance *13* Env amount *4* Velocity *0* Key amount *36* Audio mod *0*

4 pole ☑ Delay *0* Attack *23* Decay *127* Sustain *89* Release *127*

Amplifier

Pan spread *127* Env amount *123* Velocity *0* Delay *0*

Attack *92* Decay *127* Sustain *127* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *89* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *22* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *108* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Reverb* Mix *96*

Clk sync ☐ Param 1 *2* Param 2 *20*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *8* Decay *120* Sustain *69* Release *44*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*-127*
Source 2	*Off*	Destination	*Off*	Amount	*-127*
Source 3	*Off*	Destination	*Off*	Amount	*-127*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*37*
Pressure destination	*Off*	Amount	*-118*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[355] Name *Clear The Room* Bank *F2 (A)* Prg *P50* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *E3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *0* Glide *87* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *60* Osc mix *75* Sync ☐ Slop *0* Glide *87* Keybd ☑

Low pass filter

Cutoff *34* Resonance *4* Env amount *16* Velocity *127* Key amount *4* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *64* Sustain *45* Release *79*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *77*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *104* Amount *0* Destination *LP Filter Env Amount* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *98* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Reverb* Mix *79*

Clk sync ☐ Param 1 *88* Param 2 *77*

Clock and arp

BPM *8* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *35* Sustain *46* Release *41*

Modulation matrix

Source 1	*Env VCA*	Destination	*FX Mix*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-54*
Source 3	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*97*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*10*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*17*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*5*
Pressure destination	*Osc 2 Shape*	Amount	*21*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[355] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[356] Name *Run It* Bank *F2 (B)* Prg *P50* Unison ✓ Voices *2* Detune *0*

Oscillator 1

Freq *G3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *0* Glide *87* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Osc mix *91* Sync ☐ Slop *0* Glide *87* Keybd ✓

Low pass filter

Cutoff *34* Resonance *4* Env amount *16* Velocity *127* Key amount *4* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *64* Sustain *45* Release *79*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *85*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *104* Amount *75* Destination *LP Filter Env Amount* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *108* Amount *0* Destination *Noise Level* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *98* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Reverb* Mix *79*

Clk sync ☐ Param 1 *80* Param 2 *71*

Clock and arp

BPM *101* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *35* Sustain *27* Release *81*

Modulation matrix

Source 1	*Env VCA*	Destination	*FX Mix*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-54*
Source 3	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*97*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*10*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*17*
Source 6	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*67*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*5*
Pressure destination	*Osc 2 Shape*	Amount	*21*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[357] Name *Anaconga* Bank *F2 (A)* Prg *P51* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *23* Noise *24* Glide *70* Keybd ✓

Oscillator 2

Freq *A2* Fine tune *+48* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *22* Glide *70* Keybd ✓

Low pass filter

Cutoff *3* Resonance *0* Env amount *14* Velocity *99* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *95*

Amplifier

Pan spread *0* Env amount *127* Velocity *126* Delay *0*

Attack *0* Decay *86* Sustain *0* Release *84*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *48*

Clk sync ☐ Param 1 *12* Param 2 *63*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *14* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*Filter Cutoff*	Amount	*-17*
Source 2	*Audio Out*	Destination	*Filter Cutoff*	Amount	*127*
Source 3	*Velocity*	Destination	*Osc Mix*	Amount	*25*
Source 4	*Velocity*	Destination	*FX Param 2*	Amount	*55*
Source 5	*Velocity*	Destination	*FX Param 1*	Amount	*14*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[357] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[358] Name *Conga Skin* Bank *F2 (B)* Prg *P51* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *28* Noise *42* Glide *70* Keybd ✓

Oscillator 2

Freq *A2* Fine tune *+48* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *24* Sync ☐ Slop *22* Glide *70* Keybd ✓

Low pass filter

Cutoff *3* Resonance *0* Env amount *84* Velocity *40* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *89* Sustain *0* Release *95*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *21* Sustain *0* Release *84*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *29*

Clk sync ☐ Param 1 *16* Param 2 *53*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *-1* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*Filter Cutoff*	Amount	*-17*
Source 2	*Audio Out*	Destination	*Filter Cutoff*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[359] Name *Industries Bass* Bank *F2 (A)* Prg *P52* Unison ☑ Voices *2* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *11* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *1* Osc mix *127* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *82* Resonance *0* Env amount *60* Velocity *16* Key amount *5* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *53* Sustain *0* Release *32*

Amplifier

Pan spread *88* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *0* Release *85*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *21* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *123* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *24* 5: *0* 6: *0* 7: *24* 8: *24* 9: *0* 10: *24* 11: *38* 12: *24* 13: *24* 14: *24* 15: *20* 16: *22*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[359] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[360] Name *Controlled Chaos* Bank *F2 (B)* Prg *P52* Unison ✓ Voices *2* Detune *2*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *62* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *42* Slop *8* Sync ✓ ☐ Glide *62* Keybd ✓

Low pass filter

Cutoff *37* Resonance *0* Env amount *85* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *85* Sustain *35* Release *81*

Amplifier

Pan spread *127* Env amount *127* Velocity *38* Delay *0*

Attack *0* Decay *21* Sustain *124* Release *127*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *121* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *126* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *12* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *39*

Clk sync ✓ Param 1 *100* Param 2 *26*

Clock and arp

BPM *123* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *-81* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *21* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination *LFO 3 Amount*	Amount *0*
Source 2	*Mod Wheel*	Destination *Off*	Amount *0*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*112*
Pressure destination	*Filter Cutoff*	Amount	*47*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LP Filter Env Amount*

1: *123* 2: *101* 3: *90* 4: *102* 5: *62* 6: *0* 7: *116* 8: *108* 9: *13* 10: *123* 11: *41* 12: *38* 13: *119* 14: *114* 15: *93* 16: *40*

Trk 3 destination *LFO 1 Amount*

1: *66* 2: *0* 3: *0* 4: *0* 5: *58* 6: *0* 7: *0* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *44* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Mod 1 Amount*

1: *0* 2: *0* 3: *94* 4: *0* 5: *0* 6: *Reset* 7: *84* 8: *0* 9: *0* 10: *0* 11: *74* 12: *0* 13: *0* 14: *0* 15: *Reset* 16: *0*

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Layer A[361] Name *Warm & Fuzzy* Bank *F2 (A)* Prg *P53* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+31* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *26* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *106* Resonance *0* Env amount *13* Velocity *27* Key amount *0* Audio mod *40*

4 pole ☑ Delay *0* Attack *0* Decay *55* Sustain *0* Release *91*

Amplifier

Pan spread *0* Env amount *61* Velocity *127* Delay *0*

Attack *0* Decay *56* Sustain *59* Release *89*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *26* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *40*

Clk sync ☐ Param 1 *11* Param 2 *31*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Velocity* Destination *LPF Attack* Amount *1*

Source 2 *Mod Wheel* Destination *Filter Cutoff* Amount *109*

Source 3 *Pressure* Destination *LFO 2 Amount* Amount *11*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[361] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[362] Name *Warm & Dizzy* Bank *F2 (B)* Prg *P53* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+31* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *26* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *106* Resonance *0* Env amount *13* Velocity *27* Key amount *0* Audio mod *40*

4 pole ☑ Delay *0* Attack *0* Decay *55* Sustain *0* Release *91*

Amplifier

Pan spread *0* Env amount *61* Velocity *127* Delay *0*

Attack *0* Decay *56* Sustain *59* Release *89*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *26* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *40*

Clk sync ☑ Param 1 *11* Param 2 *104*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Velocity* Destination *LPF Attack* Amount *1*

Source 2 *Mod Wheel* Destination *Filter Cutoff* Amount *109*

Source 3 *Pressure* Destination *LFO 2 Amount* Amount *11*

Source 4 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-100*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[363] Name *Pitter Pattern* Bank *F2 (A)* Prg *P54* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *28* Resonance *0* Env amount *85* Velocity *8* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *94* Sustain *0* Release *122*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *73* Sustain *0* Release *37*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *0* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *127* Destination *Noise Level* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *25*

Clk sync ☑ Param 1 *100* Param 2 *19*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Pressure*	Destination *LPF Decay*	Amount *14*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *112*

Pressure destination *LP Filter Env Amount* Amount *34*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *125* 6: *0* 7: *70* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Sub Osc Level*

1: *125* 2: *0* 3: *0* 4: *125* 5: *124* 6: *125* 7: *0* 8: *125* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Resonance*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *50* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *40*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[363] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[364] Name *Pitter Pattern alt* Bank *F2 (B)* Prg *P54* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *28* Resonance *0* Env amount *85* Velocity *8* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *0* Release *122*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *73* Sustain *0* Release *37*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *0* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *127* Destination *Noise Level* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *25*

Clk sync ✓ Param 1 *100* Param 2 *19*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LPF Decay*	Amount	*14*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*112*
Pressure destination	*LP Filter Env Amount*	Amount	*34*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *125* 6: *0* 7: *70* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Sub Osc Level*

1: *125* 2: *0* 3: *0* 4: *125* 5: *124* 6: *125* 7: *0* 8: *125* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Resonance*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *50* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *40*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[365] Name *Trancetta* Bank *F2 (A)* Prg *P55* Unison ✓ Voices *16* Detune *6*

Oscillator 1

Freq *A3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *43* Osc mix *78* Slop *20* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *107* Resonance *18* Env amount *0* Velocity *75* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *40* Decay *89* Sustain *58* Release *100*

Amplifier

Pan spread *127* Env amount *59* Velocity *126* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *41*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *22* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *119* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *127* Param 2 *68*

Clock and arp

BPM *7* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *14* Decay *11* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Noise Level*	Amount	*35*
Source 2	*Velocity*	Destination	*LFO 2 Amount*	Amount	*2*
Source 3	*Velocity*	Destination	*LPF Attack*	Amount	*12*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*-29*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[365] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[366] Name *Trancetta Gated* Bank *F2 (B)* Prg *P55* Unison ✓ Voices *16* Detune *6*

Oscillator 1

Freq *A3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *43* Osc mix *78* Slop *20* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *40* Decay *89* Sustain *58* Release *100*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *41*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *22* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *119* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *78* Amount *0* Destination *LP Filter Env Amount* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Delay Mono* Mix *60*

Clk sync ✓ Param 1 *127* Param 2 *68*

Clock and arp

BPM *5* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *14* Decay *11* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*Filter Cutoff*	Amount	*-127*
Source 2	*Velocity*	Destination	*LFO 2 Amount*	Amount	*2*
Source 3	*Velocity*	Destination	*LPF Attack*	Amount	*12*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 5	*LFO 4*	Destination	*Filter Cutoff*	Amount	*-127*
Source 6	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-68*
Source 7	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*44*
Source 8	*LFO 4*	Destination	*Filter Cutoff*	Amount	*-127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*FX Param 1*	Amount	*3*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[367] Name *New Wave Finger* Bank *F2 (A)* Prg *P56* Unison ☑ Voices *4* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *5* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *37* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *120* Resonance *8* Env amount *0* Velocity *0* Key amount *20* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *50*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *33*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *74* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *54* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *2* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *19*

Clk sync ☐ Param 1 *0* Param 2 *127*

Clock and arp

BPM *7* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 2*	Destination	*Filter Resonance*	Amount	*53*
Source 2	*Seq 3*	Destination	*Osc Slop*	Amount	*4*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Filter Resonance*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env All Release*	Amount	*42*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *24* 4: *24* 5: *0* 6: *0* 7: *20* 8: *24* 9: *0* 10: *0* 11: *24* 12: *24* 13: *0* 14: *0* 15: *30* 16: *14*

Trk 2 destination *Sub Osc Level*

1: *125* 2: *125* 3: *0* 4: *0* 5: *125* 6: *125* 7: *0* 8: *0* 9: *125* 10: *125* 11: *0* 12: *0* 13: *125* 14: *125* 15: *75* 16: *72*

Trk 3 destination *Osc 2 Freq*

1: *24* 2: *96* 3: *92* 4: *96* 5: *1* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *30* 16: *62*

Trk 4 destination *Noise Level*

1: *0* 2: *0* 3: *55* 4: *0* 5: *0* 6: *0* 7: *52* 8: *0* 9: *0* 10: *0* 11: *57* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[367] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[368] Name *80s RipSync Lead* Bank *F2 (B)* Prg *P56* Unison ☑ Voices *4* Detune *2*

Oscillator 1

Freq *C1* Fine tune *-04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *51* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *64* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *71* Resonance *24* Env amount *127* Velocity *0* Key amount *15* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *32* Sustain *15* Release *127*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *79* Sustain *76* Release *28*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *89* Destination *Noise Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *79* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *73* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *27*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *7* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGateReset*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Osc 2 Shape*	Amount	*-127*
Source 2	*Seq 1*	Destination	*Osc 1 Freq*	Amount	*107*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*97*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*35*
Pressure destination	*LFO 1 Amount*	Amount	*26*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Shape*

1: *1* 2: *4* 3: *8* 4: *11* 5: *15* 6: *20* 7: *25* 8: *30* 9: *75* 10: *71* 11: *65* 12: *60* 13: *55* 14: *50* 15: *45* 16: *40*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[369] Name *PerkyVeloOrgan* Bank *F2 (A)* Prg *P57* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *32* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *27* Osc mix *64* Slop *10* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *-1* Velocity *21* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *12* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *12*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser Low* Mix *53*

Clk sync ☐ Param 1 *41* Param 2 *5*

Clock and arp

BPM *97* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *37* Velocity *126* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *104* Sustain *18* Release *58*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 1*	Amount	*73*
Source 2	*Pressure*	Destination	*FX Param 1*	Amount	*-44*
Source 3	*Mod Wheel*	Destination	*LFO 4 Freq*	Amount	*17*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*11*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*14*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *4* 3: *8* 4: *0* 5: *0* 6: *24* 7: *0* 8: *0* 9: *18* 10: *0* 11: *0* 12: *8* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *10* 2: *0* 3: *6* 4: *0* 5: *0* 6: *6* 7: *0* 8: *0* 9: *0* 10: *0* 11: *11* 12: *0* 13: *0* 14: *13* 15: *0* 16: *10*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[369] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[370] Name *PerkyVeloOrgan* Bank *F2 (B)* Prg *P57* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *10* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *43* Resonance *100* Env amount *-1* Velocity *21* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *75* Sustain *0* Release *8*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *80*

Clk sync ☐ Param 1 *18* Param 2 *89*

Clock and arp

BPM *97* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-95* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *40* Sustain *0* Release *22*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*6*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Note Number*	Destination	*VCA Decay*	Amount	*66*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *38* 3: *44* 4: *48* 5: *54* 6: *62* 7: *24* 8: *38* 9: *44* 10: *48* 11: *54* 12: *62* 13: *24* 14: *38* 15: *44* 16: *48*

Trk 2 destination *FX Param 1*

1: *19* 2: *0* 3: *0* 4: *21* 5: *0* 6: *0* 7: *0* 8: *20* 9: *0* 10: *0* 11: *0* 12: *35* 13: *0* 14: *28* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[371] Name *Analog Wave Seque* Bank *F2 (A)* Prg *P58* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *24* Resonance *36* Env amount *46* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *103* Sustain *38* Release *77*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *28* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *127* Destination *Osc Mix* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *77*

Clk sync ☐ Param 1 *101* Param 2 *64*

Clock and arp

BPM *88* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGateReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*-10*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*55*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*36*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *26* 2: *125* 3: *70* 4: *10* 5: *103* 6: *42* 7: *89* 8: *19* 9: *0* 10: *69* 11: *53* 12: *115* 13: *18* 14: *111* 15: *57* 16: *56*

Trk 2 destination *Slew*

1: *0* 2: *0* 3: *0* 4: *90* 5: *0* 6: *125* 7: *Reset* 8: *112* 9: *0* 10: *54* 11: *89* 12: *98* 13: *Reset* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[371] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[372] Name *Analog Wave Sequence* Bank *F2 (B)* Prg *P58* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *4* Glide *70* Keybd ☑

Low pass filter

Cutoff *24* Resonance *36* Env amount *46* Velocity *0* Key amount *64* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *103* Sustain *38* Release *77*

Amplifier

Pan spread *32* Env amount *127* Velocity *0* Delay *0*

Attack *28* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *64* Destination *Osc Mix* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *18* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *79* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *77*

Clk sync ☐ Param 1 *101* Param 2 *64*

Clock and arp

BPM *88* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGateReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*-10*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*96*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *26* 2: *125* 3: *70* 4: *10* 5: *103* 6: *42* 7: *89* 8: *19* 9: *0* 10: *69* 11: *53* 12: *115* 13: *18* 14: *111* 15: *57* 16: *56*

Trk 2 destination *Slew*

1: *0* 2: *0* 3: *0* 4: *90* 5: *0* 6: *125* 7: *Reset* 8: *112* 9: *0* 10: *54* 11: *89* 12: *98* 13: *Reset* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[373] Name *Funky* Bank *F2 (A)* Prg *P59* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Sub oct *65* Noise *20* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+18* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Osc mix *62* Sync ☐ Slop *28* Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *0* Env amount *101* Velocity *2* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *105* Sustain *0* Release *0*

Amplifier

Pan spread *19* Env amount *47* Velocity *56* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *86*

Clk sync ☐ Param 1 *6* Param 2 *38*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Shape* Env amount *59* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *117* Sustain *0* Release *78*

Modulation matrix

Source 1 *Env 3*	Destination *Osc Mix*	Amount *-49*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *19*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[373] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[374] Name *The other Funky* Bank *F2 (B)* Prg *P59* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *96* Sub oct *89* Noise *25* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *97* Osc mix *67* Sync ☐ Slop *21* Glide *70* Keybd ✓

Low pass filter

Cutoff *7* Resonance *28* Env amount *120* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *15* Decay *127* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *97* Velocity *36* Delay *0*

Attack *0* Decay *0* Sustain *119* Release *98*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser High* Mix *96*

Clk sync ☐ Param 1 *22* Param 2 *46*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[375] Name *Livid Saws* Bank *F2 (A)* Prg *P60* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *91* Resonance *0* Env amount *60* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *65* Sustain *94* Release *106*

Amplifier

Pan spread *46* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *70* Sustain *39* Release *84*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *6* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *127* Destination *Off* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Off* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *55* Param 2 *17*

Clock and arp

BPM *115* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Osc 2 Freq*	Amount	*2*
Source 2	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-55*
Source 3	*Mod Wheel*	Destination	*Off*	Amount	*-2*
Source 4	*Mod Wheel*	Destination	*Off*	Amount	*-120*
Source 5	*Mod Wheel*	Destination	*Off*	Amount	*-127*
Source 6	*Off*	Destination	*Off*	Amount	*127*
Source 7	*Off*	Destination	*Noise Level*	Amount	*80*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[375] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[376] Name *Livid Saws LayerB* Bank *F2 (B)* Prg *P60* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-18* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+26* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *91* Resonance *0* Env amount *60* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *65* Sustain *94* Release *106*

Amplifier

Pan spread *46* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *70* Sustain *39* Release *84*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *83* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *127* Destination *Off* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Off* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Chorus* Mix *46*

Clk sync ☐ Param 1 *91* Param 2 *17*

Clock and arp

BPM *115* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-55*
Source 3	*Off*	Destination	*Filter Audio Mod*	Amount	*89*
Source 4	*Off*	Destination	*LFO 3 Freq*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*127*
Source 6	*Off*	Destination	*Off*	Amount	*127*
Source 7	*Off*	Destination	*Noise Level*	Amount	*80*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[377] Name *Gamelan EnsembIe* Bank *F2 (A)* Prg *P61* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *F#4* Fine tune *-11* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *100* Env amount *5* Velocity *0* Key amount *64* Audio mod *42*

4 pole ✓ Delay *0* Attack *0* Decay *7* Sustain *0* Release *0*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *74* Sustain *0* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *28*

Clk sync ✓ Param 1 *57* Param 2 *6*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*Filter Cutoff*	Amount	*64*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-32*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 1 Freq*	Amount	*36*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[377] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[378] Name *Spooky Glockenspiel* Bank *F2 (B)* Prg *P61* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+11* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *72* Env amount *4* Velocity *0* Key amount *64* Audio mod *50*

4 pole ☑ Delay *0* Attack *0* Decay *7* Sustain *0* Release *0*

Amplifier

Pan spread *28* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *7* Release *92*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *55* Amount *24* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *48* Amount *96* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *0* Destination *Noise Level* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *28*

Clk sync ☑ Param 1 *127* Param 2 *56*

Clock and arp

BPM *100* Divide *8th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*Filter Cutoff*	Amount	*64*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*64*
Source 3	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*64*
Source 4	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*-32*
Source 5	*Mod Wheel*	Destination	*Off*	Amount	*14*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 1 Freq*	Amount	*36*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[379] Name *Lost In Octavia* Bank *F2 (A)* Prg *P62* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *85*

Clk sync ☐ Param 1 *16* Param 2 *88*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-48* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *55* Decay *22* Sustain *64* Release *13*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*39*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*70*
Source 3	*Mod Wheel*	Destination	*FX Param 1*	Amount	*26*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[379] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[380] Name *Lost In Octavia B* Bank *F2 (B)* Prg *P62* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *85*

Clk sync ☐ Param 1 *16* Param 2 *88*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-80* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *55* Decay *22* Sustain *64* Release *13*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*39*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*70*
Source 3	*Mod Wheel*	Destination	*FX Param 1*	Amount	*26*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[381] Name *Hollo Program* Bank *F2 (A)* Prg *P63* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *10* Glide *33* Keybd ☑

Low pass filter

Cutoff *63* Resonance *0* Env amount *0* Velocity *87* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *63* Sustain *44* Release *78*

Amplifier

Pan spread *0* Env amount *13* Velocity *127* Delay *0*

Attack *0* Decay *70* Sustain *127* Release *71*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *79* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *9*

Clk sync ☑ Param 1 *100* Param 2 *12*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*2*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *0* 2: *46* 3: *34* 4: *20* 5: *24* 6: *3* 7: *27* 8: *10* 9: *22* 10: *24* 11: *32* 12: *13* 13: *24* 14: *30* 15: *15* 16: *12*

Trk 2 destination *Slew*

1: *39* 2: *46* 3: *44* 4: *40* 5: *40* 6: *29* 7: *51* 8: *33* 9: *40* 10: *48* 11: *45* 12: *44* 13: *36* 14: *29* 15: *31* 16: *35*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *4* 3: *0* 4: *0* 5: *3* 6: *0* 7: *0* 8: *6* 9: *0* 10: *11* 11: *0* 12: *5* 13: *0* 14: *0* 15: *11* 16: *0*

Trk 4 destination *Filter Resonance*

1: *0* 2: *21* 3: *0* 4: *29* 5: *0* 6: *49* 7: *0* 8: *55* 9: *0* 10: *31* 11: *0* 12: *35* 13: *68* 14: *0* 15: *0* 16: *36*

[381] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[382] Name *Hollo Program* Bank *F2 (B)* Prg *P63* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *10* Glide *33* Keybd ☑

Low pass filter

Cutoff *63* Resonance *0* Env amount *0* Velocity *87* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *63* Sustain *44* Release *78*

Amplifier

Pan spread *0* Env amount *13* Velocity *127* Delay *0*

Attack *0* Decay *70* Sustain *127* Release *71*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *79* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *9*

Clk sync ☑ Param 1 *100* Param 2 *12*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*2*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *0* 2: *17* 3: *2* 4: *27* 5: *16* 6: *0* 7: *0* 8: *16* 9: *20* 10: *0* 11: *22* 12: *25* 13: *25* 14: *0* 15: *31* 16: *29*

Trk 2 destination *Slew*

1: *51* 2: *75* 3: *59* 4: *75* 5: *51* 6: *56* 7: *56* 8: *58* 9: *49* 10: *45* 11: *44* 12: *49* 13: *41* 14: *53* 15: *53* 16: *43*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *11* 3: *0* 4: *0* 5: *0* 6: *11* 7: *0* 8: *6* 9: *0* 10: *5* 11: *0* 12: *0* 13: *0* 14: *14* 15: *0* 16: *11*

Trk 4 destination *Filter Resonance*

1: *0* 2: *33* 3: *0* 4: *34* 5: *0* 6: *0* 7: *25* 8: *0* 9: *30* 10: *0* 11: *39* 12: *0* 13: *51* 14: *43* 15: *0* 16: *19*

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Layer A[383] Name *Duck Sauce* Bank *F2 (A)* Prg *P64* Unison ☐ Voices *1* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *2* Glide *17* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *0* Slop *14* Sync ☐ Glide *17* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *70* Sustain *0* Release *56*

Amplifier

Pan spread *48* Env amount *127* Velocity *0* Delay *0*

Attack *8* Decay *0* Sustain *127* Release *20*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *127* Destination *Off* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *98* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *27*

Clk sync ☐ Param 1 *41* Param 2 *73*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *52* Sustain *0* Release *90*

Modulation matrix

Source 1 *Mod Wheel*	Destination *LFO 3 Amount*	Amount *4*
Source 2 *Mod Wheel*	Destination *VCA Attack*	Amount *115*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Env 3*	Destination *FX Mix*	Amount *-107*
Source 8 *Mod Wheel*	Destination *Env 3 Amount*	Amount *-127*

Controls

Mod wheel destination *LFO 4 Amount*	Amount *-3*
Pressure destination *LFO 4 Amount*	Amount *3*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[383] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[384] Name *PitchSauce B* Bank *F2 (B)* Prg *P64* Unison ☐ Voices *1* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *2* Glide *17* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *17* Keybd ☑

Low pass filter

Cutoff *144* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *70* Sustain *0* Release *56*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *8* Decay *0* Sustain *127* Release *20*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *38* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *103* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *11*

Clk sync ☑ Param 1 *127* Param 2 *72*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-23* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *22* Sustain *0* Release *30*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*23*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*2*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[385] Name *Mod Sync Lead* Bank *F2 (A)* Prg *P65* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *18* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *61* Slop *11* Sync ☑ ☐ Glide *18* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *59* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *11*

Clk sync ☐ Param 1 *114* Param 2 *21*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *104* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *90* Sustain *60* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc 1 Freq* Amount *39*

Pressure destination *LFO 2 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[385] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[386] Name *Mod Sync Lead B* Bank *F2 (B)* Prg *P65* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *18* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *61* Slop *11* Sync ☑ ☐ Glide *18* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *59* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *11*

Clk sync ☐ Param 1 *114* Param 2 *21*

Clock and arp

BPM *112* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-24* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *90* Sustain *60* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Osc 1 Freq* Amount *39*

Pressure destination *LFO 2 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[387] Name *LoTech Jam* Bank *F2 (A)* Prg *P66* Unison ☑ Voices *2* Detune *2*

Oscillator 1

Freq *C6* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *58* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *3* Resonance *40* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *79* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *44* Sustain *0* Release *41*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *90* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *38*

Clk sync ☐ Param 1 *103* Param 2 *74*

Clock and arp

BPM *87* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *14* 2: *0* 3: *0* 4: *16* 5: *0* 6: *0* 7: *20* 8: *0* 9: *0* 10: *6* 11: *0* 12: *0* 13: *10* 14: *0* 15: *0* 16: *14*

Trk 2 destination *Noise Level*

1: *45* 2: *49* 3: *55* 4: *38* 5: *89* 6: *33* 7: *31* 8: *40* 9: *29* 10: *38* 11: *24* 12: *40* 13: *91* 14: *30* 15: *41* 16: *39*

Trk 3 destination *Filter Cutoff*

1: *28* 2: *24* 3: *18* 4: *24* 5: *0* 6: *10* 7: *25* 8: *16* 9: *14* 10: *26* 11: *26* 12: *29* 13: *0* 14: *29* 15: *29* 16: *31*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[387] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[388] Name *Old Lead* Bank *F2 (B)* Prg *P66* Unison ✓ Voices *2* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *85* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Osc mix *57* Sync ☐ Slop *4* Glide *85* Keybd ✓

Low pass filter

Cutoff *107* Resonance *28* Env amount *21* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *64* Decay *81* Sustain *102* Release *51*

Amplifier

Pan spread *55* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *58*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *94* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *28*

Clk sync ✓ Param 1 *101* Param 2 *78*

Clock and arp

BPM *87* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *10*

Pressure destination *LFO 2 Amount* Amount *14*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[389] Name *Sync Pulsar* Bank *F2 (A)* Prg *P67* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *F1* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *4* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *80* Velocity *27* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *118*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *76*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *24* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *68* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *32*

Clk sync ✓ Param 1 *100* Param 2 *53*

Clock and arp

BPM *106* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *52*
Pressure destination *LFO 1 Amount*	Amount *70*
Breath control destination *Off*	Amount *0*
Velocity destination *Noise Level*	Amount *5*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[389] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[390] Name *Sync Pulsar B* Bank *F2 (B)* Prg *P67* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *F1* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *4* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *0* Resonance *44* Env amount *0* Velocity *105* Key amount *6* Audio mod *27*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *118*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *76*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *10* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *30* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *52* Destination *Noise Level* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *15* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *74*

Clk sync ☐ Param 1 *82* Param 2 *79*

Clock and arp

BPM *106* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*52*
Pressure destination	*LFO 1 Amount*	Amount	*70*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Noise Level*	Amount	*5*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[391] Name *Pulse Train* Bank *F2 (A)* Prg *P68* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *94* Sub oct *0* Noise *1* Glide *74* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ☑

Low pass filter

Cutoff *35* Resonance *0* Env amount *75* Velocity *22* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *98* Sustain *0* Release *101*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *0* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *78* Amount *12* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*40*
Source 3	*Velocity*	Destination	*LFO 3 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Velocity*	Destination	*LFO 3 Amount*	Amount	*70*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *LFO 3 Amount* Amount *22*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[391] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[392] Name *Pulse Train Alt* Bank *F2 (B)* Prg *P68* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *94* Sub oct *0* Noise *1* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *19* Resonance *30* Env amount *75* Velocity *22* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *98* Sustain *0* Release *101*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *0* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *70* Amount *12* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*40*
Source 3	*Velocity*	Destination	*LFO 3 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Velocity*	Destination	*LFO 3 Amount*	Amount	*70*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 3 Amount*	Amount	*22*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[393] Name *Approaching* Bank *F2 (A)* Prg *P69* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *72* Sub oct *18* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *64* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *53* Resonance *22* Env amount *23* Velocity *0* Key amount *29* Audio mod *0*

4 pole ☑ Delay *0* Attack *87* Decay *105* Sustain *82* Release *73*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *65* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *58* Amount *2* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *11* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *45*

Clk sync ☐ Param 1 *30* Param 2 *80*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc 1 Shape*	Amount	*62*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*9*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*14*
Source 5	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-31*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[393] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[394] Name *Chorus Pad* Bank *F2 (B)* Prg *P69* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *52* Sub oct *39* Noise *0* Glide *67* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *64* Osc mix *66* Sync ☐ Slop *13* Glide *67* Keybd ✓

Low pass filter

Cutoff *34* Resonance *13* Env amount *23* Velocity *0* Key amount *70* Audio mod *0*

4 pole ✓ Delay *0* Attack *87* Decay *105* Sustain *82* Release *73*

Amplifier

Pan spread *43* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *84*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *65* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *58* Amount *2* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *11* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *25*

Clk sync ☐ Param 1 *35* Param 2 *76*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*62*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*122*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*9*
Source 4	*Off*	Destination	*Off*	Amount	*14*
Source 5	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-31*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Osc Mix*	Amount	*54*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[395] Name *Broadways* Bank *F2 (A)* Prg *P70* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *104* Noise *2* Glide *52* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+16* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Osc mix *67* Sync ☐ Slop *7* Glide *52* Keybd ☑

Low pass filter

Cutoff *45* Resonance *23* Env amount *67* Velocity *0* Key amount *35* Audio mod *0*

4 pole ☑ Delay *0* Attack *10* Decay *47* Sustain *72* Release *71*

Amplifier

Pan spread *77* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *20* Sustain *81* Release *61*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *44* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *94* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *36*

Clk sync ☐ Param 1 *28* Param 2 *21*

Clock and arp

BPM *4* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *3* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *28* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 2 Shape*	Amount	*-50*
Source 2	*Note Number*	Destination	*VCA Release*	Amount	*-56*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-33*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*127*
Pressure destination	*Filter Resonance*	Amount	*46*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[395] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[396] Name *Broadways [B]* Bank *F2 (B)* Prg *P70* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *55* Sub oct *104* Noise *2* Glide *52* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+16* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Osc mix *80* Sync ☐ Slop *7* Glide *52* Keybd ✓

Low pass filter

Cutoff *30* Resonance *11* Env amount *70* Velocity *0* Key amount *35* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *47* Sustain *72* Release *71*

Amplifier

Pan spread *77* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *20* Sustain *81* Release *79*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *44* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *36*

Clk sync ☐ Param 1 *28* Param 2 *21*

Clock and arp

BPM *4* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *-125* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *28* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 2 Shape*	Amount	*-50*
Source 2	*Note Number*	Destination	*VCA Release*	Amount	*-56*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-33*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*127*
Pressure destination	*Filter Resonance*	Amount	*46*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[397] Name *For Bernie W* Bank *F2 (A)* Prg *P71* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *57* Sub oct *77* Noise *18* Glide *0* Keybd ☐

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *63* Osc mix *53* Slop *11* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *57* Resonance *33* Env amount *-42* Velocity *109* Key amount *54* Audio mod *113*

4 pole ☑ Delay *0* Attack *11* Decay *102* Sustain *43* Release *30*

Amplifier

Pan spread *0* Env amount *120* Velocity *127* Delay *0*

Attack *0* Decay *66* Sustain *104* Release *10*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *38* Destination *LP Filter Env Amount* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *36* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *53*

Clk sync ☐ Param 1 *8* Param 2 *35*

Clock and arp

BPM *74* Divide *16th swing* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Pan* Env amount *68* Velocity *53* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *64* Sustain *41* Release *44*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 1*	Amount	*49*
Source 2	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*43*
Source 3	*LFO 3*	Destination	*LFO 2 Amount*	Amount	*76*
Source 4	*Velocity*	Destination	*Sub Osc Level*	Amount	*55*
Source 5	*Velocity*	Destination	*LFO 3 Freq*	Amount	*14*
Source 6	*PitchBend*	Destination	*LFO 3 Amount*	Amount	*41*
Source 7	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*127*
Source 8	*DC*	Destination	*Pan*	Amount	*-48*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *125* 2: *119* 3: *105* 4: *89* 5: *123* 6: *122* 7: *85* 8: *125* 9: *122* 10: *101* 11: *124* 12: *114* 13: *Reset* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[397] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[398] Name *Bark Up A Solo* Bank *F2 (B)* Prg *P71* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *57* Sub oct *44* Noise *18* Glide *0* Keybd ☐

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *63* Osc mix *50* Slop *11* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *9* Resonance *33* Env amount *-42* Velocity *109* Key amount *54* Audio mod *113*

4 pole ✓ Delay *0* Attack *17* Decay *102* Sustain *14* Release *30*

Amplifier

Pan spread *0* Env amount *123* Velocity *125* Delay *0*

Attack *0* Decay *66* Sustain *98* Release *10*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *101* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *6* Destination *Env All Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *29* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *35*

Clk sync ☐ Param 1 *45* Param 2 *14*

Clock and arp

BPM *74* Divide *16th triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Pan* Env amount *-71* Velocity *101* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *64* Sustain *41* Release *44*

Modulation matrix

Source 1	*Env VCA*	Destination	*LFO 2 Freq*	Amount	*111*
Source 2	*Off*	Destination	*Off*	Amount	*-127*
Source 3	*Velocity*	Destination	*Osc 1 Shape*	Amount	*111*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*76*
Source 5	*Off*	Destination	*Off*	Amount	*-127*
Source 6	*Off*	Destination	*Off*	Amount	*-127*
Source 7	*Off*	Destination	*Off*	Amount	*-127*
Source 8	*DC*	Destination	*Pan*	Amount	*-26*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Filter Cutoff* Amount *11*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *125* 2: *119* 3: *105* 4: *89* 5: *123* 6: *122* 7: *85* 8: *125* 9: *122* 10: *101* 11: *124* 12: *114* 13: *Reset* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[399] Name *Double Impact* Bank *F2 (A)* Prg *P72* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *62* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *63* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *49* Resonance *69* Env amount *3* Velocity *0* Key amount *66* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *25* Sustain *0* Release *47*

Amplifier

Pan spread *62* Env amount *127* Velocity *0* Delay *0*

Attack *2* Decay *48* Sustain *27* Release *50*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *63* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *75*

Clk sync ☑ Param 1 *95* Param 2 *61*

Clock and arp

BPM *120* Divide *16th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*4*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[399] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[400] Name *Double Impact* Bank *F2 (B)* Prg *P72* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *66* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *63* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *37* Resonance *69* Env amount *3* Velocity *0* Key amount *66* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *25* Sustain *0* Release *47*

Amplifier

Pan spread *75* Env amount *127* Velocity *0* Delay *0*

Attack *2* Decay *48* Sustain *27* Release *50*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *63* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *33* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *80*

Clk sync ☑ Param 1 *48* Param 2 *74*

Clock and arp

BPM *120* Divide *16th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[401] Name *ShiftingSands* Bank *F2 (A)* Prg *P73* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Sub oct *50* Noise *37* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Osc mix *68* Slop *13* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *61* Resonance *105* Env amount *3* Velocity *1* Key amount *16* Audio mod *0*

4 pole ☐ Delay *0* Attack *76* Decay *98* Sustain *35* Release *61*

Amplifier

Pan spread *0* Env amount *30* Velocity *127* Delay *0*

Attack *91* Decay *121* Sustain *64* Release *113*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *36* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *91* Amount *21* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *53*

Clk sync ☐ Param 1 *121* Param 2 *65*

Clock and arp

BPM *76* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Osc 1 Freq*	Amount	*-8*
Source 2	*Noise*	Destination	*Osc 2 Freq*	Amount	*-8*
Source 3	*Noise*	Destination	*Osc 2 Shape*	Amount	*5*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*4*
Source 5	*LFO 2*	Destination	*FX Param 1*	Amount	*6*
Source 6	*LFO 3*	Destination	*Filter Resonance*	Amount	*-127*
Source 7	*LFO 3*	Destination	*Osc All Shape*	Amount	*125*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Filter Cutoff*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*4*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *6* 3: *6* 4: *0* 5: *2* 6: *0* 7: *7* 8: *0* 9: *10* 10: *0* 11: *0* 12: *6* 13: *0* 14: *9* 15: *0* 16: *6*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *124* 4: *125* 5: *125* 6: *119* 7: *119* 8: *125* 9: *123* 10: *125* 11: *113* 12: *125* 13: *111* 14: *125* 15: *125* 16: *108*

Trk 3 destination *Noise Level*

1: *0* 2: *5* 3: *0* 4: *9* 5: *0* 6: *6* 7: *28* 8: *23* 9: *18* 10: *5* 11: *34* 12: *5* 13: *6* 14: *0* 15: *13* 16: *11*

Trk 4 destination *Slew*

1: *88* 2: *98* 3: *98* 4: *95* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

[401] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[402] Name *ShiftingSands* Bank *F2 (B)* Prg *P73* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Sub oct *50* Noise *37* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Osc mix *68* Slop *13* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *62* Resonance *105* Env amount *3* Velocity *1* Key amount *16* Audio mod *0*

4 pole ☐ Delay *0* Attack *76* Decay *98* Sustain *35* Release *61*

Amplifier

Pan spread *0* Env amount *30* Velocity *127* Delay *0*

Attack *91* Decay *121* Sustain *64* Release *113*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *36* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *91* Amount *21* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *53*

Clk sync ☐ Param 1 *121* Param 2 *65*

Clock and arp

BPM *76* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Osc 1 Freq*	Amount	*8*
Source 2	*Noise*	Destination	*Osc 2 Freq*	Amount	*8*
Source 3	*Noise*	Destination	*Osc 2 Shape*	Amount	*5*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*4*
Source 5	*LFO 2*	Destination	*FX Param 1*	Amount	*6*
Source 6	*LFO 3*	Destination	*Filter Resonance*	Amount	*-127*
Source 7	*LFO 3*	Destination	*Osc All Shape*	Amount	*125*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Filter Cutoff*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*4*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *5* 3: *0* 4: *7* 5: *0* 6: *0* 7: *2* 8: *0* 9: *0* 10: *5* 11: *0* 12: *5* 13: *0* 14: *5* 15: *2* 16: *0*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

Trk 3 destination *Noise Level*

1: *0* 2: *3* 3: *0* 4: *0* 5: *11* 6: *0* 7: *0* 8: *0* 9: *14* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *9* 16: *0*

Trk 4 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

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Layer A[403] Name *Canada Sync* Bank *F2 (A)* Prg *P74* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *21* Sub oct *0* Noise *5* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *17* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *71* Resonance *25* Env amount *31* Velocity *0* Key amount *0* Audio mod *3*

4 pole ✓ Delay *0* Attack *79* Decay *109* Sustain *127* Release *114*

Amplifier

Pan spread *75* Env amount *6* Velocity *86* Delay *0*

Attack *81* Decay *99* Sustain *85* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *17* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *5* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *33*

Clk sync ✓ Param 1 *45* Param 2 *44*

Clock and arp

BPM *95* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *10* Velocity *46* Delay *0* Repeat (misc par) ☐

Attack *105* Decay *127* Sustain *0* Release *92*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*Filter Audio Mod*	Amount	*123*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*29*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*45*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[403] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[404] Name *Canada Sync B* Bank *F2 (B)* Prg *P74* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *21* Sub oct *0* Noise *5* Glide *0* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *17* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *71* Resonance *25* Env amount *31* Velocity *0* Key amount *0* Audio mod *3*

4 pole ☑ Delay *0* Attack *79* Decay *109* Sustain *127* Release *114*

Amplifier

Pan spread *75* Env amount *6* Velocity *102* Delay *0*

Attack *81* Decay *99* Sustain *85* Release *89*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *17* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *5* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *56*

Clk sync ☐ Param 1 *97* Param 2 *53*

Clock and arp

BPM *95* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-118* Velocity *46* Delay *0* Repeat (misc par) ☐

Attack *105* Decay *127* Sustain *0* Release *92*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*Filter Audio Mod*	Amount	*123*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[405] Name *Skinny Synth* Bank *F2 (A)* Prg *P75* Unison ☐ Voices *Chord* Detune *5*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *126* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Osc mix *99* Sync ☐ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *11* Resonance *127* Env amount *8* Velocity *42* Key amount *53* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *94* Sustain *0* Release *61*

Amplifier

Pan spread *12* Env amount *127* Velocity *31* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *68*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *68* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *31* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *55*

Clk sync ☐ Param 1 *11* Param 2 *105*

Clock and arp

BPM *114* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc Mix* Env amount *-110* Velocity *10* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *93* Sustain *0* Release *88*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*11*
Source 2	*Mod Wheel*	Destination	*Pan*	Amount	*6*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*10*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*70*
Source 5	*Seq 1*	Destination	*Pan*	Amount	*12*
Source 6	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-32*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*18*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *25* 2: *0* 3: *11* 4: *0* 5: *38* 6: *22* 7: *0* 8: *0* 9: *22* 10: *34* 11: *0* 12: *11* 13: *28* 14: *37* 15: *0* 16: *0*

Trk 2 destination *Slew*

1: *53* 2: *84* 3: *Reset* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[405] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[406] Name *Rez Pop Synth* Bank *F2 (B)* Prg *P75* Unison ☐ Voices *6* Detune *5*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *56* Env amount *51* Velocity *19* Key amount *14* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *102* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *74*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *30*

Clk sync ☑ Param 1 *100* Param 2 *25*

Clock and arp

BPM *114* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-76*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*19*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *80* 2: *0* 3: *49* 4: *80* 5: *0* 6: *0* 7: *41* 8: *0* 9: *0* 10: *80* 11: *0* 12: *20* 13: *41* 14: *80* 15: *31* 16: *45*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[407] Name *Bass* Bank *F2 (A)* Prg *P76* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *73* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *127* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *11* Attack *70* Decay *54* Sustain *35* Release *77*

Amplifier

Pan spread *15* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *79* Sustain *0* Release *81*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *8* Destination *LPF Attack* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *35* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *19* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Distortion* Mix *4*

Clk sync ☐ Param 1 *127* Param 2 *79*

Clock and arp

BPM *110* Divide *16th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *38* Sustain *0* Release *83*

Modulation matrix

Source 1 *Env 3*	Destination *Noise Level*	Amount *37*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *-31*
Pressure destination *Filter Resonance*	Amount *31*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[407] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[408] Name *RigiModi* Bank *F2 (B)* Prg *P76* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *22* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C#1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *70* Osc mix *74* Slop *2* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *45* Resonance *12* Env amount *127* Velocity *0* Key amount *0* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *90* Sustain *73* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *32* Amount *43* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *4* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *127*

Clk sync ☑ Param 1 *3* Param 2 *34*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *LFO 4*	Destination *FX Param 1*	Amount *127*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *24*
Pressure destination	*Filter Resonance*	Amount *51*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[409] Name *Calypso Rise* Bank *F2 (A)* Prg *P77* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *81* Noise *19* Glide *35* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *39* Osc mix *83* Sync ☐ Slop *8* Glide *35* Keybd ☑

Low pass filter

Cutoff *38* Resonance *10* Env amount *21* Velocity *13* Key amount *39* Audio mod *0*

4 pole ☑ Delay *0* Attack *16* Decay *55* Sustain *41* Release *85*

Amplifier

Pan spread *127* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *56*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *40* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *16*

Clk sync ☑ Param 1 *62* Param 2 *6*

Clock and arp

BPM *80* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Osc All Shape* Env amount *27* Velocity *105* Delay *0* Repeat (misc par) ☐

Attack *87* Decay *39* Sustain *77* Release *59*

Modulation matrix

Source 1 *Mod Wheel*	Destination *LP Filter Env Amount*	Amount *56*
Source 2 *Velocity*	Destination *LP Filter Env Amount*	Amount *49*
Source 3 *Mod Wheel*	Destination *LPF Decay*	Amount *-17*
Source 4 *PitchBend*	Destination *Filter Cutoff*	Amount *24*
Source 5 *PitchBend*	Destination *Noise Level*	Amount *19*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount *3*
Pressure destination	*Filter Cutoff*	Amount *19*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *2* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *10* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc 2 Freq*

1: *14* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[409] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[410] Name *Tweak Taps* Bank *F2 (B)* Prg *P77* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *40* Sub oct *106* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *61* Osc mix *63* Sync ☐ Slop *17* Glide *70* Keybd ☑

Low pass filter

Cutoff *57* Resonance *9* Env amount *0* Velocity *27* Key amount *35* Audio mod *0*

4 pole ☑ Delay *0* Attack *10* Decay *62* Sustain *30* Release *109*

Amplifier

Pan spread *60* Env amount *127* Velocity *127* Delay *0*

Attack *7* Decay *107* Sustain *127* Release *67*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *0* Destination *LPF Decay* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *0* Destination *LFO 4 Amount* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Amp Env Amount* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *9*

Clk sync ☑ Param 1 *1* Param 2 *11*

Clock and arp

BPM *80* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LP Filter Env Amount* Env amount *-94* Velocity *15* Delay *0* Repeat (misc par) ☐

Attack *13* Decay *48* Sustain *113* Release *118*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*56*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*13*
Source 3	*PitchBend*	Destination	*Filter Cutoff*	Amount	*39*
Source 4	*Velocity*	Destination	*Osc Mix*	Amount	*20*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 4 Amount*	Amount	*4*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*6*
Pressure destination	*Osc Mix*	Amount	*-93*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *14* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[411] Name *Let's Go Slow* Bank *F2 (A)* Prg *P78* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *7* Sub oct *0* Noise *27* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *9* Resonance *0* Env amount *66* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *113* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *55* Velocity *107* Delay *0*

Attack *0* Decay *78* Sustain *98* Release *32*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *49*

Clk sync ✓ Param 1 *110* Param 2 *34*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *47* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *127* Sustain *0* Release *127*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *106*
Pressure destination *Osc 1 Freq*	Amount *38*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[411] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[412] Name *Let's Go Fast* Bank *F2 (B)* Prg *P78* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *7* Sub oct *0* Noise *27* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ ✓ Glide *70* Keybd ✓

Low pass filter

Cutoff *111* Resonance *0* Env amount *66* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *29* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *55* Velocity *107* Delay *0*

Attack *0* Decay *78* Sustain *61* Release *32*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *49*

Clk sync ✓ Param 1 *110* Param 2 *34*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-81* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *39* Sustain *0* Release *127*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *106*
Pressure destination *Osc 1 Freq*	Amount *38*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[413] Name *Chamberlinginio* Bank *F2 (A)* Prg *P79* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *70* Sub oct *18* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *34* Osc mix *63* Sync ☐ Slop *29* Glide *70* Keybd ✓

Low pass filter

Cutoff *63* Resonance *0* Env amount *17* Velocity *0* Key amount *30* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *87* Sustain *26* Release *88*

Amplifier

Pan spread *28* Env amount *76* Velocity *127* Delay *0*

Attack *47* Decay *89* Sustain *75* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *21* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *63*

Clk sync ☐ Param 1 *6* Param 2 *68*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[413] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[414] Name *Basic Program B* Bank *F2 (B)* Prg *P79* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A#2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ ✓ Glide *70* Keybd ✓

Low pass filter

Cutoff *95* Resonance *36* Env amount *0* Velocity *0* Key amount *32* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *34* Release *0*

Amplifier

Pan spread *0* Env amount *50* Velocity *0* Delay *0*

Attack *0* Decay *72* Sustain *0* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *125* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *14* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *106*

Clk sync ☐ Param 1 *86* Param 2 *89*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-90* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *45* Release *58*

Modulation matrix

Source 1 *Env 3* Destination *FX Param 2* Amount *127*

Source 2 *Note Number* Destination *Amp Env Amount* Amount *54*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[415] Name *Nu Smooth* Bank *F2 (A)* Prg *P80* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *13* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *75* Resonance *0* Env amount *36* Velocity *17* Key amount *0* Audio mod *33*

4 pole ✓ Delay *0* Attack *33* Decay *54* Sustain *45* Release *36*

Amplifier

Pan spread *19* Env amount *127* Velocity *0* Delay *0*

Attack *13* Decay *0* Sustain *127* Release *50*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *4* Destination *Off* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *104* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *3* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *5* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Chorus* Mix *65*

Clk sync ☐ Param 1 *34* Param 2 *41*

Clock and arp

BPM *30* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-7* Velocity *8* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *58* Sustain *0* Release *29*

Modulation matrix

Source 1	*Pressure*	Destination *Filter Resonance*	Amount *22*
Source 2	*Pressure*	Destination *LFO 3 Amount*	Amount *22*
Source 3	*Mod Wheel*	Destination *Noise Level*	Amount *16*
Source 4	*Mod Wheel*	Destination *Filter Resonance*	Amount *26*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[415] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[416] Name *Nu Smooth B* Bank *F2 (B)* Prg *P80* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *13* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *75* Resonance *9* Env amount *36* Velocity *17* Key amount *0* Audio mod *33*

4 pole ✓ Delay *0* Attack *33* Decay *54* Sustain *45* Release *36*

Amplifier

Pan spread *19* Env amount *127* Velocity *0* Delay *0*

Attack *13* Decay *0* Sustain *127* Release *50*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *4* Destination *Off* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *104* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *3* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *5* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Reverb* Mix *83*

Clk sync ☐ Param 1 *22* Param 2 *26*

Clock and arp

BPM *30* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-7* Velocity *8* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *58* Sustain *0* Release *29*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*22*
Source 2	*Pressure*	Destination	*LFO 3 Amount*	Amount	*22*
Source 3	*Mod Wheel*	Destination	*FX Param 1*	Amount	*87*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[417] Name *Cats In Space...* Bank *F2 (A)* Prg *P81* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *F#4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *16* Sub oct *0* Noise *127* Glide *70* Keybd ☐

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *127* Glide *70* Keybd ✓

Low pass filter

Cutoff *98* Resonance *5* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *93* Decay *0* Sustain *125* Release *117*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *104* Amount *95* Destination *Env 3 Attack* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *63* Amount *82* Destination *Env 3 Decay* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *0* Amount *88* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *58* Destination *Osc Mix* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *102*

Clk sync ☐ Param 1 *38* Param 2 *63*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *0* Delay *55* Repeat (misc par) ✓

Attack *104* Decay *108* Sustain *61* Release *79*

Modulation matrix

Source 1	*Env 3*	Destination	*Noise Level*	Amount	*-24*
Source 2	*Note Number*	Destination	*Osc 1 Freq*	Amount	*13*
Source 3	*LFO 1*	Destination	*Env 3 Release*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Freq*	Amount	*127*
Pressure destination	*Filter Resonance*	Amount	*27*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[417] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[418] Name *Cats Synthesizer* Bank *F2 (B)* Prg *P81* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *47* Sub oct *0* Noise *22* Glide *93* Keybd ☑

Oscillator 2

Freq *B2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *23* Osc mix *95* Slop *0* Sync ☑ ☐ Glide *93* Keybd ☑

Low pass filter

Cutoff *61* Resonance *53* Env amount *74* Velocity *0* Key amount *0* Audio mod *18*

4 pole ☑ Delay *5* Attack *16* Decay *105* Sustain *45* Release *92*

Amplifier

Pan spread *0* Env amount *66* Velocity *0* Delay *0*

Attack *69* Decay *116* Sustain *49* Release *100*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *109* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *85* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *35*

Clk sync ☐ Param 1 *39* Param 2 *56*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *-116* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *40* Decay *85* Sustain *0* Release *106*

Modulation matrix

Source 1	*Velocity*	Destination	*Env 3 Attack*	Amount	*-18*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*-1*
Source 3	*Noise*	Destination	*Amp Env Amount*	Amount	*1*
Source 4	*LFO 4*	Destination	*Pan*	Amount	*127*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*13*
Source 6	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*40*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Freq*	Amount	*127*
Pressure destination	*Osc 2 Freq*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[419] Name *Canadian* Bank *F2 (A)* Prg *P82* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *1* Glide *48* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *48* Keybd ✓

Low pass filter

Cutoff *38* Resonance *19* Env amount *24* Velocity *0* Key amount *48* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *113* Sustain *127* Release *97*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *111* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*75*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*0*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Velocity*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*17*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[419] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[420] Name *Canadian B* Bank *F2 (B)* Prg *P82* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *1* Glide *48* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *48* Keybd ✓

Low pass filter

Cutoff *38* Resonance *19* Env amount *24* Velocity *0* Key amount *48* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *113* Sustain *127* Release *97*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *111* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *127* Param 2 *67*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*75*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*0*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Velocity*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Filter Cutoff* Amount *17*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[421] Name *Quaver Bass* Bank *F2 (A)* Prg *P83* Unison ☑ Voices *8* Detune *3*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *62* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Osc mix *86* Slop *8* Sync ☐ Glide *62* Keybd ☑

Low pass filter

Cutoff *28* Resonance *1* Env amount *98* Velocity *26* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *19* Decay *78* Sustain *48* Release *73*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *83* Sustain *127* Release *61*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *40* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *20*

Clk sync ☑ Param 1 *13* Param 2 *44*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-49* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *0* Decay *104* Sustain *42* Release *96*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Attack*	Amount	*94*
Source 2	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*25*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-17*
Source 4	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-34*
Source 5	*Mod Wheel*	Destination	*Env All Release*	Amount	*-55*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*8*
Pressure destination	*LFO 2 Amount*	Amount	*3*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[421] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[422] Name *Waver Bass B* Bank *F2 (B)* Prg *P83* Unison ✓ Voices *8* Detune *3*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *62* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *21* Sync ☐ Slop *8* Glide *62* Keybd ✓

Low pass filter

Cutoff *28* Resonance *1* Env amount *98* Velocity *26* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *19* Decay *42* Sustain *58* Release *74*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *83* Sustain *127* Release *61*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *13*

Clk sync ✓ Param 1 *49* Param 2 *21*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-49* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *0* Decay *104* Sustain *42* Release *96*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Attack*	Amount	*94*
Source 2	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*25*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-17*
Source 4	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-34*
Source 5	*Mod Wheel*	Destination	*Env All Release*	Amount	*-55*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*8*
Pressure destination	*LFO 2 Amount*	Amount	*3*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[423] Name *S.Genviv* Bank *F2 (A)* Prg *P84* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Sub oct *0* Noise *16* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *81* Resonance *0* Env amount *0* Velocity *0* Key amount *46* Audio mod *0*

4 pole ✓ Delay *0* Attack *118* Decay *0* Sustain *127* Release *127*

Amplifier

Pan spread *0* Env amount *102* Velocity *121* Delay *0*

Attack *49* Decay *0* Sustain *127* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Pan* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *67*

Clk sync ☐ Param 1 *41* Param 2 *49*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-31* Velocity *37* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *44* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*LFO 1 Amount*	Amount	*13*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*40*
Pressure destination	*Filter Cutoff*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[423] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[424] Name *S.Genviv octs* Bank *F2 (B)* Prg *P84* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Sub oct *0* Noise *16* Glide *70* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *81* Resonance *0* Env amount *0* Velocity *0* Key amount *46* Audio mod *0*

4 pole ✓ Delay *0* Attack *118* Decay *0* Sustain *127* Release *127*

Amplifier

Pan spread *0* Env amount *102* Velocity *121* Delay *0*

Attack *49* Decay *0* Sustain *127* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Pan* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *67*

Clk sync ☐ Param 1 *41* Param 2 *49*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-31* Velocity *37* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *44* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*LFO 1 Amount*	Amount	*13*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*40*
Pressure destination	*Filter Cutoff*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[425] Name *Wirey Thing* Bank *F2 (A)* Prg *P85* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *D4* Fine tune *+46* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *42* Sub oct *61* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Osc mix *51* Slop *14* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *20* Resonance *127* Env amount *30* Velocity *0* Key amount *69* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *71* Sustain *36* Release *96*

Amplifier

Pan spread *19* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *89* Sustain *82* Release *61*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *84* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *30*

Clk sync ✓ Param 1 *63* Param 2 *44*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*40*
Source 3	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*-14*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 4 Amount*	Amount	*64*
Source 6	*Seq 2*	Destination	*Osc 1 Freq*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*65*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-16*
Pressure destination	*LFO 1 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *23* 2: *0* 3: *54* 4: *22* 5: *0* 6: *38* 7: *0* 8: *4* 9: *42* 10: *27* 11: *113* 12: *0* 13: *0* 14: *51* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *65* 2: *0* 3: *0* 4: *22* 5: *0* 6: *0* 7: *24* 8: *0* 9: *31* 10: *46* 11: *0* 12: *12* 13: *0* 14: *44* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[425] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[426] Name *Metai Thing* Bank *F2 (B)* Prg *P85* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *A5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *90* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *81* Slop *18* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *72* Resonance *97* Env amount *55* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *79* Sustain *0* Release *98*

Amplifier

Pan spread *11* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *69* Sustain *74* Release *69*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *64*

Clk sync ✓ Param 1 *61* Param 2 *54*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *5* Delay *0* Repeat (misc par) ☐

Attack *66* Decay *86* Sustain *6* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*26*
Source 2	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-26*
Source 3	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*-6*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*90*
Source 5	*Seq 1*	Destination	*Osc 1 Freq*	Amount	*0*
Source 6	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*-26*
Source 8	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*-90*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*44*
Pressure destination	*LFO 1 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *30* 2: *10* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *30* 10: *10* 11: *0* 12: *0* 13: *0* 14: *30* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *30* 3: *75* 4: *0* 5: *30* 6: *70* 7: *0* 8: *35* 9: *70* 10: *0* 11: *33* 12: *72* 13: *0* 14: *30* 15: *51* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[427] Name *Cheap Wurly* Bank *F2 (A)* Prg *P86* Unison ☐ Voices *Chord* Detune *7*

Oscillator 1

Freq *E3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *36* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *20* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *93* Resonance *32* Env amount *16* Velocity *9* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *99* Sustain *0* Release *75*

Amplifier

Pan spread *81* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *68* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *83* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *90* Amount *0* Destination *VCA* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *24*

Clk sync ☑ Param 1 *10* Param 2 *29*

Clock and arp

BPM *85* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *74* Velocity *66* Delay *0* Repeat (misc par) ☐

Attack *110* Decay *107* Sustain *48* Release *88*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Seq 2*	Destination	*LPF Attack*	Amount	*-16*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*-127*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *8* 2: *14* 3: *8* 4: *14* 5: *18* 6: *24* 7: *14* 8: *8* 9: *18* 10: *10* 11: *14* 12: *18* 13: *10* 14: *8* 15: *14* 16: *8*

Trk 2 destination *Off*

1: *122* 2: *0* 3: *0* 4: *122* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *122* 11: *0* 12: *0* 13: *0* 14: *122* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[427] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[428] Name *Warm Slow Swell* Bank *F2 (B)* Prg *P86* Unison ☐ Voices *6* Detune *7*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *39* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *47* Osc mix *81* Sync ☐ Slop *23* Glide *70* Keybd ☑

Low pass filter

Cutoff *57* Resonance *22* Env amount *5* Velocity *24* Key amount *42* Audio mod *0*

4 pole ☐ Delay *0* Attack *100* Decay *101* Sustain *41* Release *95*

Amplifier

Pan spread *65* Env amount *127* Velocity *0* Delay *0*

Attack *93* Decay *71* Sustain *78* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *93* Amount *0* Destination *VCA* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Phaser High* Mix *61*

Clk sync ☑ Param 1 *0* Param 2 *40*

Clock and arp

BPM *85* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *5* Delay *0* Repeat (misc par) ☐

Attack *66* Decay *86* Sustain *6* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc All Shape*	Amount	*48*
Source 2	*LFO 2*	Destination	*Pan*	Amount	*92*
Source 3	*Seq 1*	Destination	*Env All Attack*	Amount	*127*
Source 4	*Seq 1*	Destination	*Env All Release*	Amount	*-127*
Source 5	*Seq 2*	Destination	*Filter Cutoff*	Amount	*-36*
Source 6	*Seq 2*	Destination	*Env All Decay*	Amount	*-98*
Source 7	*Seq 2*	Destination	*Env All Release*	Amount	*107*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*-127*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *120* 2: *0* 3: *0* 4: *120* 5: *0* 6: *120* 7: *0* 8: *0* 9: *0* 10: *120* 11: *0* 12: *0* 13: *0* 14: *120* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *55* 2: *31* 3: *21* 4: *53* 5: *34* 6: *56* 7: *19* 8: *49* 9: *38* 10: *10* 11: *41* 12: *18* 13: *25* 14: *8* 15: *45* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[429] Name *Bent With Press* Bank *F2 (A)* Prg *P87* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *70* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *26* Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *30* Env amount *7* Velocity *0* Key amount *59* Audio mod *0*

4 pole ☑ Delay *0* Attack *90* Decay *102* Sustain *17* Release *77*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *48* Decay *84* Sustain *108* Release *103*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *87* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *65*

Clk sync ☐ Param 1 *33* Param 2 *65*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LPF Attack*	Amount	*-51*
Source 2	*Pressure*	Destination	*Osc All Freq*	Amount	*5*
Source 3	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*10*
Source 4	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*15*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*11*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[429] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[430] Name *Bent With Press* Bank *F2 (B)* Prg *P87* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+17* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *46* Osc mix *64* Sync ☐ Slop *26* Glide *70* Keybd ✓

Low pass filter

Cutoff *75* Resonance *36* Env amount *7* Velocity *0* Key amount *59* Audio mod *0*

4 pole ✓ Delay *0* Attack *90* Decay *102* Sustain *17* Release *77*

Amplifier

Pan spread *69* Env amount *60* Velocity *0* Delay *0*

Attack *48* Decay *84* Sustain *108* Release *103*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *87* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *22* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *65*

Clk sync ☐ Param 1 *33* Param 2 *65*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LPF Attack*	Amount	*-51*
Source 2	*Pressure*	Destination	*Osc All Freq*	Amount	*5*
Source 3	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*10*
Source 4	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*15*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*11*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[430] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[431] Name *Hammer Bell* Bank *F2 (A)* Prg *P88* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *E5* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *31* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *64* Osc mix *64* Slop *24* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *36* Resonance *1* Env amount *28* Velocity *69* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *22* Release *80*

Amplifier

Pan spread *0* Env amount *127* Velocity *85* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *100*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *18* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *22*

Clk sync ☐ Param 1 *127* Param 2 *25*

Clock and arp

BPM *96* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-28*
Source 2	*Note Number*	Destination	*Env All Amount*	Amount	*2*
Source 3	*Pressure*	Destination	*Amp Env Amount*	Amount	*54*
Source 4	*Velocity*	Destination	*LFO 1 Amount*	Amount	*4*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*10*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *90* 2: *82* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[431] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[432] Name *Half Pipe Wave* Bank *F2 (B)* Prg *P88* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *49* Sub oct *100* Noise *17* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *71* Osc mix *47* Slop *13* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *30* Resonance *48* Env amount *0* Velocity *48* Key amount *37* Audio mod *0*

4 pole ✓ Delay *0* Attack *10* Decay *120* Sustain *57* Release *61*

Amplifier

Pan spread *0* Env amount *127* Velocity *123* Delay *0*

Attack *0* Decay *94* Sustain *125* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *16* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *40*

Clk sync ☐ Param 1 *45* Param 2 *21*

Clock and arp

BPM *48* Divide *16th triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *3* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *68* Release *22*

Modulation matrix

Source 1	*LFO 1*	Destination	*Filter Cutoff*	Amount	*120*
Source 2	*Pressure*	Destination	*Env 3 Amount*	Amount	*96*
Source 3	*Pressure*	Destination	*Amp Env Amount*	Amount	*54*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*10*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *90* 2: *82* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[432] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[433] Name *Warehouse Bass* Bank *F2 (A)* Prg *P89* Unison ☑ Voices *2* Detune *5*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Sub oct *29* Noise *10* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *31* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *23* Resonance *14* Env amount *55* Velocity *0* Key amount *26* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *75* Sustain *24* Release *67*

Amplifier

Pan spread *0* Env amount *127* Velocity *126* Delay *0*

Attack *0* Decay *81* Sustain *95* Release *46*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *25*

Clk sync ☐ Param 1 *55* Param 2 *100*

Clock and arp

BPM *0* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Note Number*	Destination *Amp Env Amount*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*		Amount *0*
Pressure destination *Filter Resonance*		Amount *58*
Breath control destination *Off*		Amount *0*
Velocity destination *Off*		Amount *0*
Foot pedal destination *Off*		Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *24* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[433] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[434] Name *Late Night Stabz* Bank *F2 (B)* Prg *P89* Unison ☐ Voices *1* Detune *5*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *26* Glide *39* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *34* Sync ☐ Slop *5* Glide *39* Keybd ✓

Low pass filter

Cutoff *0* Resonance *37* Env amount *48* Velocity *16* Key amount *54* Audio mod *0*

4 pole ✓ Delay *0* Attack *6* Decay *58* Sustain *80* Release *62*

Amplifier

Pan spread *17* Env amount *127* Velocity *62* Delay *0*

Attack *0* Decay *24* Sustain *127* Release *16*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *57* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *76* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *54* Destination *LPF Attack* Clk sync ✓ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *12*

Clk sync ✓ Param 1 *14* Param 2 *64*

Clock and arp

BPM *0* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoReset*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-102* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *18* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*51*
Source 3	*LFO 4*	Destination	*LPF Decay*	Amount	*-28*
Source 4	*LFO 2*	Destination	*FX Mix*	Amount	*0*
Source 5	*Velocity*	Destination	*Amp Env Amount*	Amount	*-56*
Source 6	*Pressure*	Destination	*Filter Cutoff*	Amount	*-23*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*109*
Pressure destination	*Mod 1 Amount*	Amount	*37*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 3 Amount*	Amount	*3*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *64* 2: *35* 3: *Reset* 4: *69* 5: *0* 6: *0* 7: *105* 8: *82* 9: *0* 10: *0* 11: *123* 12: *26* 13: *45* 14: *0* 15: *100* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[435] Name *Flute* Bank *F2 (A)* Prg *P90* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *18* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *0* Sync ☐ Slop *20* Glide *70* Keybd ✓

Low pass filter

Cutoff *52* Resonance *0* Env amount *22* Velocity *0* Key amount *44* Audio mod *0*

4 pole ✓ Delay *0* Attack *11* Decay *0* Sustain *50* Release *88*

Amplifier

Pan spread *28* Env amount *116* Velocity *39* Delay *0*

Attack *26* Decay *50* Sustain *97* Release *26*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *80*

Clk sync ☐ Param 1 *81* Param 2 *88*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*5*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*-8*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*7*
Pressure destination	*Noise Level*	Amount	*27*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[435] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[436] Name *Flute Chiff* Bank *F2 (B)* Prg *P90* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ✓ Shape mod *0* Sub oct *0* Noise *127* Glide *70* Keybd ✓

Oscillator 2

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *87* Resonance *0* Env amount *19* Velocity *0* Key amount *6* Audio mod *127*

4 pole ✓ Delay *0* Attack *13* Decay *14* Sustain *34* Release *0*

Amplifier

Pan spread *0* Env amount *13* Velocity *16* Delay *0*

Attack *14* Decay *66* Sustain *8* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *125* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *14* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *27*

Clk sync ☐ Param 1 *56* Param 2 *23*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-90* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *45* Release *58*

Modulation matrix

Source 1	*Env 3*	Destination	*FX Param 2*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[437] Name *Mod Pad* Bank *F2 (A)* Prg *P91* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *30* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *58* Osc mix *60* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *117* Resonance *13* Env amount *10* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *102*

Amplifier

Pan spread *46* Env amount *127* Velocity *0* Delay *0*

Attack *75* Decay *64* Sustain *127* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *21* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *62*

Clk sync ☐ Param 1 *6* Param 2 *51*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *80* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *42* Decay *29* Sustain *0* Release *43*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*-10*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*VCA Attack*	Amount	*127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*38*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[437] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[438] Name *Mod Pad2* Bank *F2 (B)* Prg *P91* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-10* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Slop *4* Sync ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *111* Resonance *9* Env amount *35* Velocity *0* Key amount *11* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *48* Env amount *127* Velocity *0* Delay *0*

Attack *29* Decay *64* Sustain *127* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *19*

Clk sync ☐ Param 1 *15* Param 2 *87*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Osc 1 Shape*	Amount	*127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[439] Name *Shibuya Station* Bank *F2 (A)* Prg *P92* Unison ☐ Voices *2* Detune *5*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Sub oct *71* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *0* Sync ☐ Slop *13* Glide *70* Keybd ☑

Low pass filter

Cutoff *46* Resonance *3* Env amount *54* Velocity *13* Key amount *9* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *54* Sustain *24* Release *113*

Amplifier

Pan spread *33* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *79*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *25* Amount *11* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *48*

Clk sync ☑ Param 1 *39* Param 2 *0*

Clock and arp

BPM *1* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *127* Velocity *0* Delay *21* Repeat (misc par) ☐

Attack *76* Decay *75* Sustain *0* Release *21*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Osc 2 Shape*	Amount *-94*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc All Shape*	Amount *74*
Pressure destination *Osc Mix*	Amount *127*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *38* 3: *0* 4: *24* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[439] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[440] Name *SubFiil* Bank *F2 (B)* Prg *P92* Unison ☐ Voices *4* Detune *5*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Sub oct *0* Noise *32* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *42* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *73* Resonance *0* Env amount *0* Velocity *0* Key amount *16* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *57* Sustain *59* Release *0*

Amplifier

Pan spread *58* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *0* Destination *LP Filter Env Amount* Clk sync ☑ Key sync ☑

Effect

On ☐ Effect *Chorus* Mix *2*

Clk sync ☐ Param 1 *14* Param 2 *27*

Clock and arp

BPM *1* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *27* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 4 Amount* Amount *87*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *38* 3: *0* 4: *24* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[441] Name *Sync II REV2* Bank *F2 (A)* Prg *P93* Unison ✓ Voices *2* Detune *0*

Oscillator 1

Freq *A#3* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *44* Slop *21* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *68* Resonance *43* Env amount *58* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *17* Decay *88* Sustain *0* Release *52*

Amplifier

Pan spread *4* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *60*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *47* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *50* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *54*

Clk sync ✓ Param 1 *78* Param 2 *52*

Clock and arp

BPM *112* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *23* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *17* Decay *106* Sustain *0* Release *67*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Osc 1 Freq*	Amount *-48*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *LFO 2 Amount*	Amount *34*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[441] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[442] Name *Gentle Lead* Bank *F2 (B)* Prg *P93* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Sync ☐ Slop *6* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *43* Env amount *45* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *20* Decay *93* Sustain *83* Release *52*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *11* Decay *0* Sustain *127* Release *60*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *2* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *24* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *56*

Clk sync ☐ Param 1 *49* Param 2 *23*

Clock and arp

BPM *19* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-105* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *17* Decay *106* Sustain *0* Release *67*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*24*
Source 2	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*28*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc All Shape*	Amount	*127*
Pressure destination	*LFO 1 Amount*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[443] Name *Padded Cell* Bank *F2 (A)* Prg *P94* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *10* Glide *0* Keybd ☑

Low pass filter

Cutoff *93* Resonance *28* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *61* Sustain *65* Release *55*

Amplifier

Pan spread *64* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *49* Sustain *127* Release *73*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *17* Destination *Pan* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *6* Destination *FX Param 1* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *44*

Clk sync ☐ Param 1 *16* Param 2 *88*

Clock and arp

BPM *115* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *28* Sustain *127* Release *81*

Modulation matrix

Source 1	*Seq 1*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 3	*Env 3*	Destination	*Off*	Amount	*-80*
Source 4	*PitchBend*	Destination	*Filter Resonance*	Amount	*78*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*77*
Pressure destination	*FX Param 1*	Amount	*-114*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *37* 2: *18* 3: *11* 4: *9* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[443] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[444] Name *Angel Pad* Bank *F2 (B)* Prg *P94* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *G4* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *G3* Fine tune *-04* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *83* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *95* Resonance *58* Env amount *0* Velocity *40* Key amount *0* Audio mod *0*

4 pole ☐ Delay *77* Attack *83* Decay *55* Sustain *34* Release *38*

Amplifier

Pan spread *62* Env amount *58* Velocity *70* Delay *0*

Attack *0* Decay *29* Sustain *120* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *32*

Clk sync ☐ Param 1 *30* Param 2 *100*

Clock and arp

BPM *115* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *127* Release *89*

Modulation matrix

Source 1 *Seq 1*	Destination *Off*	Amount *16*
Source 2 *Env 3*	Destination *Off*	Amount *-127*
Source 3 *Off*	Destination *Off*	Amount *-127*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Env All Release*	Amount *61*
Pressure destination	*LFO 3 Amount*	Amount *10*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *24* 2: *30* 3: *38* 4: *48* 5: *22* 6: *30* 7: *38* 8: *46* 9: *31* 10: *56* 11: *38* 12: *44* 13: *18* 14: *24* 15: *34* 16: *42*

Trk 2 destination *Filter Cutoff*

1: *1* 2: *0* 3: *0* 4: *0* 5: *0* 6: *8* 7: *0* 8: *0* 9: *3* 10: *0* 11: *0* 12: *13* 13: *0* 14: *0* 15: *8* 16: *16*

Trk 3 destination *Filter Audio Mod*

1: *0* 2: *89* 3: *0* 4: *0* 5: *0* 6: *43* 7: *0* 8: *0* 9: *74* 10: *0* 11: *0* 12: *44* 13: *0* 14: *0* 15: *113* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[445] Name *Eternal* Bank *F2 (A)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+13* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *78* Resonance *16* Env amount *4* Velocity *0* Key amount *37* Audio mod *0*

4 pole ☑ Delay *0* Attack *110* Decay *112* Sustain *9* Release *76*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *102* Decay *116* Sustain *127* Release *101*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*5*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[445] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[446] Name *Eternal* Bank *F2 (B)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+13* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *99* Resonance *49* Env amount *4* Velocity *0* Key amount *37* Audio mod *0*

4 pole ☑ Delay *0* Attack *110* Decay *112* Sustain *9* Release *76*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *102* Decay *116* Sustain *127* Release *101*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*5*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[447] Name *SynBass-P5Lead* Bank *F2 (A)* Prg *P96* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *32* Sub oct *0* Noise *0* Glide *127* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *61* Slop *12* Sync ☐ Glide *127* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *58* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *43* Decay *60* Sustain *110* Release *74*

Amplifier

Pan spread *0* Env amount *69* Velocity *0* Delay *0*

Attack *27* Decay *56* Sustain *115* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *36* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *47*

Clk sync ☐ Param 1 *0* Param 2 *15*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-78* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *12* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *LFO 3 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[447] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[448] Name *P5Lead* Bank *F2 (B)* Prg *P96* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Sub oct *0* Noise *0* Glide *107* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *61* Slop *12* Sync ☐ Glide *107* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *58* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *43* Decay *60* Sustain *110* Release *74*

Amplifier

Pan spread *62* Env amount *127* Velocity *0* Delay *0*

Attack *27* Decay *56* Sustain *115* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *36* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *14*

Clk sync ✓ Param 1 *21* Param 2 *30*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-78* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *12* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *LFO 3 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[449] Name *Leads United* Bank *F2 (A)* Prg *P97* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *D#2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *20* Sync ☑ ☐ Glide *33* Keybd ☑

Low pass filter

Cutoff *109* Resonance *48* Env amount *65* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *122* Decay *0* Sustain *0* Release *84*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *64*

Clk sync ☐ Param 1 *81* Param 2 *29*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[449] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[450] Name *Leads United B* Bank *F2 (B)* Prg *P97* Unison ✓ Voices *2* Detune *0*

Oscillator 1

Freq *D#2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *20* Sync ✓ ☐ Glide *33* Keybd ✓

Low pass filter

Cutoff *109* Resonance *48* Env amount *65* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *122* Decay *0* Sustain *0* Release *84*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *64*

Clk sync ✓ Param 1 *81* Param 2 *95*

Clock and arp

BPM *98* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination *LFO 1 Amount*	Amount *10*
Source 2	*Pressure*	Destination *Osc 2 Freq*	Amount *4*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[450] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[451] Name *Sidechain Bass* Bank *F2 (A)* Prg *P98* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *40* Osc mix *36* Sync ☐ Slop *20* Glide *0* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *48* Velocity *0* Key amount *87* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *64* Sustain *0* Release *27*

Amplifier

Pan spread *5* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *89* Release *13*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *0*

Clk sync ✓ Param 1 *127* Param 2 *58*

Clock and arp

BPM *100* Divide *16th dot* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *68* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *101* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Mix*	Amount	*127*
Source 2	*Env LPF*	Destination	*FX Mix*	Amount	*-127*
Source 3	*Pressure*	Destination	*LFO 2 Amount*	Amount	*16*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*37*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[451] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[452] Name *Sidechain Bass B* Bank *F2 (B)* Prg *P98* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *40* Osc mix *36* Sync ☐ Slop *20* Glide *0* Keybd ✓

Low pass filter

Cutoff *0* Resonance *60* Env amount *48* Velocity *0* Key amount *87* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *64* Sustain *0* Release *27*

Amplifier

Pan spread *5* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *89* Release *13*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *0*

Clk sync ✓ Param 1 *127* Param 2 *58*

Clock and arp

BPM *100* Divide *16th dot* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-60* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *101* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Mix*	Amount	*127*
Source 2	*Env LPF*	Destination	*FX Mix*	Amount	*-127*
Source 3	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*16*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[453] Name *4ainA* Bank *F2 (A)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-14* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *17* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+50* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *59* Sync ☐ Slop *2* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *0* Env amount *40* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *108* Decay *31* Sustain *127* Release *114*

Amplifier

Pan spread *47* Env amount *74* Velocity *73* Delay *0*

Attack *100* Decay *0* Sustain *127* Release *103*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *89* Param 2 *31*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *16* Decay *40* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Note Number*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 6	*Velocity*	Destination	*VCA Attack*	Amount	*69*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[453] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[454] Name *4ainA* Bank *F2 (B)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-14* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *17* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *59* Sync ☐ Slop *2* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *0* Env amount *40* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *108* Decay *31* Sustain *127* Release *114*

Amplifier

Pan spread *47* Env amount *74* Velocity *73* Delay *0*

Attack *103* Decay *16* Sustain *127* Release *103*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *28*

Clk sync ☐ Param 1 *42* Param 2 *58*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *17* Decay *40* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Note Number*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 6	*Velocity*	Destination	*VCA Attack*	Amount	*69*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[455] Name *Doc Arp* Bank *F2 (A)* Prg *P100* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *22* Osc mix *64* Sync ☐ Slop *17* Glide *70* Keybd ☑

Low pass filter

Cutoff *75* Resonance *70* Env amount *18* Velocity *7* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *80* Sustain *50* Release *84*

Amplifier

Pan spread *0* Env amount *127* Velocity *81* Delay *0*

Attack *0* Decay *70* Sustain *0* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *34* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *80*

Clk sync ☑ Param 1 *97* Param 2 *30*

Clock and arp

BPM *110* Divide *8th Triplet* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*43*
Pressure destination	*Filter Cutoff*	Amount	*20*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[455] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[456] Name *TTA Doc Arp 2* Bank *F2 (B)* Prg *P100* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *58* Sub oct *127* Noise *27* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *63* Osc mix *63* Sync ☐ Slop *17* Glide *70* Keybd ☑

Low pass filter

Cutoff *59* Resonance *41* Env amount *38* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *86* Sustain *56* Release *88*

Amplifier

Pan spread *127* Env amount *127* Velocity *81* Delay *0*

Attack *0* Decay *82* Sustain *0* Release *77*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *24* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *23* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *107* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *77*

Clk sync ☑ Param 1 *97* Param 2 *24*

Clock and arp

BPM *110* Divide *8th Triplet* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *52*
Pressure destination *Filter Cutoff*	Amount *20*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[457] Name *Da Classic Mode* Bank *F2 (A)* Prg *P101* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *51* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *43* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *61* Velocity *12* Key amount *39* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *47* Release *99*

Amplifier

Pan spread *49* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *97* Sustain *23* Release *50*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *16* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *75* Amount *47* Destination *Noise Level* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Delay Mono* Mix *0*

Clk sync ✓ Param 1 *12* Param 2 *104*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *21* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *50* Sustain *0* Release *87*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Mix*	Amount	*35*
Source 2	*Note Number*	Destination	*FX Param 2*	Amount	*87*
Source 3	*Note Number*	Destination	*Env 3 Decay*	Amount	*-65*
Source 4	*Note Number*	Destination	*Env 3 Decay*	Amount	*127*
Source 5	*Note Number*	Destination	*LPF Decay*	Amount	*63*
Source 6	*Note Number*	Destination	*LFO 2 Amount*	Amount	*10*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*20*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[457] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[458] Name *Reso Werk Beat* Bank *F2 (B)* Prg *P101* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *0* Noise *22* Glide *70* Keybd ✓

Oscillator 2

Freq *C0* Fine tune *-06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *6* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *127* Env amount *44* Velocity *0* Key amount *73* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *35*

Amplifier

Pan spread *45* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *80* Sustain *0* Release *10*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *54* Amount *127* Destination *FX Param 2* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *56* Amount *0* Destination *Mod 5 Amount* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Reverb* Mix *37*

Clk sync ☐ Param 1 *115* Param 2 *69*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *68*

Modulation matrix

Source 1	*Note Number*	Destination	*VCA*	Amount	*-54*
Source 2	*Note Number*	Destination	*VCA Decay*	Amount	*38*
Source 3	*Note Number*	Destination	*Filter Cutoff*	Amount	*4*
Source 4	*Note Number*	Destination	*LPF Decay*	Amount	*-19*
Source 5	*Noise*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*Noise*	Destination	*Filter Resonance*	Amount	*0*
Source 7	*Note Number*	Destination	*Mod 6 Amount*	Amount	*127*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Shape*

1: *0* 2: *4* 3: *8* 4: *10* 5: *12* 6: *14* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *FX Param 1*

1: *10* 2: *0* 3: *75* 4: *118* 5: *5* 6: *0* 7: *58* 8: *0* 9: *0* 10: *111* 11: *0* 12: *38* 13: *0* 14: *0* 15: *0* 16: *125*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[459] Name *Ekoplexer Bass* Bank *F2 (A)* Prg *P102* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *81* Noise *19* Glide *35* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Osc mix *93* Slop *8* Sync ☐ Glide *35* Keybd ☑

Low pass filter

Cutoff *34* Resonance *0* Env amount *21* Velocity *80* Key amount *8* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *55* Sustain *41* Release *100*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *34*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *40* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *17*

Clk sync ☑ Param 1 *66* Param 2 *6*

Clock and arp

BPM *92* Divide *8th Triplet* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *7* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *51* Decay *0* Sustain *99* Release *25*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*56*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*8*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-17*
Source 4	*PitchBend*	Destination	*Filter Cutoff*	Amount	*24*
Source 5	*PitchBend*	Destination	*Noise Level*	Amount	*40*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *3*

Pressure destination *Filter Cutoff* Amount *19*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[459] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[460] Name *Zawistic Solo* Bank *F2 (B)* Prg *P102* Unison ✓ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *78* Sub oct *104* Noise *19* Glide *35* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *62* Osc mix *93* Slop *11* Sync ☐ Glide *35* Keybd ✓

Low pass filter

Cutoff *99* Resonance *33* Env amount *-118* Velocity *110* Key amount *39* Audio mod *17*

4 pole ✓ Delay *0* Attack *99* Decay *110* Sustain *127* Release *89*

Amplifier

Pan spread *125* Env amount *119* Velocity *90* Delay *0*

Attack *0* Decay *113* Sustain *127* Release *23*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *67* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *16* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *10*

Clk sync ✓ Param 1 *6* Param 2 *32*

Clock and arp

BPM *92* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Shape* Env amount *-85* Velocity *34* Delay *0* Repeat (misc par) ☐

Attack *20* Decay *104* Sustain *112* Release *73*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*56*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*8*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-17*
Source 4	*PitchBend*	Destination	*Filter Cutoff*	Amount	*8*
Source 5	*Velocity*	Destination	*Sub Osc Level*	Amount	*11*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*3*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[461] Name *Talk Nerdy 2 Me* Bank *F2 (A)* Prg *P103* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *26* Sync ☐ Slop *19* Glide *70* Keybd ✓

Low pass filter

Cutoff *3* Resonance *0* Env amount *18* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *112* Decay *127* Sustain *0* Release *0*

Amplifier

Pan spread *15* Env amount *0* Velocity *127* Delay *0*

Attack *3* Decay *85* Sustain *0* Release *8*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *55* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *64*

Clk sync ☐ Param 1 *25* Param 2 *28*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 2*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-32*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[461] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[462] Name *Talk Nerdy* Bank *F2 (B)* Prg *P103* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *26* Slop *19* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *95* Resonance *35* Env amount *83* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *114* Decay *127* Sustain *0* Release *0*

Amplifier

Pan spread *15* Env amount *0* Velocity *127* Delay *0*

Attack *10* Decay *85* Sustain *0* Release *7*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *55* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *81*

Clk sync ☐ Param 1 *57* Param 2 *31*

Clock and arp

BPM *100* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[463] Name *The Score* Bank *F2 (A)* Prg *P104* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *13* Sub oct *0* Noise *0* Glide *9* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-10* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *59* Sync ☐ Slop *6* Glide *9* Keybd ✓

Low pass filter

Cutoff *103* Resonance *0* Env amount *28* Velocity *0* Key amount *26* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *28* Sustain *50* Release *60*

Amplifier

Pan spread *37* Env amount *96* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *78*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *54* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *24* Destination *Off* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *61*

Clk sync ✓ Param 1 *100* Param 2 *0*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *73* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*18*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*18*
Source 3	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*45*
Source 4	*Mod Wheel*	Destination	*FX Param 2*	Amount	*-119*
Source 5	*Mod Wheel*	Destination	*Noise Level*	Amount	*44*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*VCA Decay*	Amount	*66*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LP Filter Env Amount* Amount *21*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *17* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[463] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[464] Name *Poly Brash* Bank *F2 (B)* Prg *P104* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C#3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *70* Sub oct *13* Noise *0* Glide *17* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *58* Osc mix *50* Slop *0* Sync ✓ ☐ Glide *17* Keybd ✓

Low pass filter

Cutoff *84* Resonance *49* Env amount *0* Velocity *0* Key amount *36* Audio mod *0*

4 pole ✓ Delay *0* Attack *26* Decay *92* Sustain *67* Release *69*

Amplifier

Pan spread *8* Env amount *127* Velocity *0* Delay *0*

Attack *10* Decay *127* Sustain *106* Release *99*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *36* Destination *Osc 2 Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc Mix* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *27* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *26*

Clk sync ✓ Param 1 *36* Param 2 *49*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-125* Velocity *0* Delay *67* Repeat (misc par) ☐

Attack *112* Decay *63* Sustain *20* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*71*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*18*
Source 3	*Audio Out*	Destination	*Osc 1 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*16*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*18*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*58*
Pressure destination	*LFO 1 Amount*	Amount	*-11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *17* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[465] Name *Dark Organ* Bank *F2 (A)* Prg *P105* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *12* Glide *74* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *10* Sync ☐ Slop *9* Glide *74* Keybd ☑

Low pass filter

Cutoff *108* Resonance *47* Env amount *0* Velocity *0* Key amount *0* Audio mod *32*

4 pole ☐ Delay *0* Attack *0* Decay *101* Sustain *0* Release *88*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *123* Sustain *127* Release *36*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *3* Destination *Osc Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *69*

Clk sync ☐ Param 1 *52* Param 2 *34*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*123*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Note Number*	Destination	*Off*	Amount	*-34*
Source 8	*DC*	Destination	*Off*	Amount	*19*

Controls

Mod wheel destination	*FX Param 1*	Amount	*65*
Pressure destination	*Filter Cutoff*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[465] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[466] Name *Dark Organ [B]* Bank *F2 (B)* Prg *P105* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *20* Glide *74* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *10* Sync ☐ Slop *9* Glide *74* Keybd ✓

Low pass filter

Cutoff *37* Resonance *46* Env amount *0* Velocity *0* Key amount *64* Audio mod *32*

4 pole ✓ Delay *0* Attack *0* Decay *101* Sustain *0* Release *88*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *123* Sustain *127* Release *12*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *3* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *69*

Clk sync ☐ Param 1 *83* Param 2 *38*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*123*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Note Number*	Destination	*Pan*	Amount	*-34*
Source 8	*DC*	Destination	*Pan*	Amount	*19*

Controls

Mod wheel destination	*FX Param 1*	Amount	*65*
Pressure destination	*Filter Cutoff*	Amount	*50*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[467] Name *CR Box* Bank *F2 (A)* Prg *P106* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *21* Glide *0* Keybd ☐

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *0* Keybd ☐

Low pass filter

Cutoff *48* Resonance *98* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *35* Sustain *0* Release *19*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *113* Amount *0* Destination *FX Param 1* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *127*

Clk sync ☐ Param 1 *73* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *51* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *61* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Osc Mix*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 2 Amount*	Amount *127*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *25* 2: *32* 3: *32* 4: *21* 5: *32* 6: *32* 7: *25* 8: *25* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc Mix*

1: *0* 2: *124* 3: *0* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *Reset* 10: *125* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[467] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[468] Name CR Box2 Bank F2 (B) Prg P106 Unison ✓ Voices 4 Detune 0

Oscillator 1

Freq C10 Fine tune -01 Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod 75 Sub oct 0 Noise 0 Glide 0 Keybd ☐

Oscillator 2

Freq E8 Fine tune -17 Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod 0 Osc mix 0 Slop 4 Sync ☐ Glide 0 Keybd ☐

Low pass filter

Cutoff 160 Resonance 127 Env amount 0 Velocity 0 Key amount 0 Audio mod 0

4 pole ✓ Delay 0 Attack 0 Decay 38 Sustain 0 Release 0

Amplifier

Pan spread 48 Env amount 127 Velocity 0 Delay 0

Attack 0 Decay 23 Sustain 0 Release 18

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 80 Amount 0 Destination Off Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 80 Amount 0 Destination Off Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 80 Amount 0 Destination Off Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 80 Amount 0 Destination Off Clk sync ☐ Key sync ☐

Effect

On ✓ Effect Delay Mono Mix 0

Clk sync ✓ Param 1 100 Param 2 46

Clock and arp

BPM 120 Divide 16th Arp on ☐ Arp mode Up

Sequencer

Type Gated ✓ Poly ☐ Mode Normal

Auxiliary envelope

Destination Off Env amount 0 Velocity 0 Delay 0 Repeat (misc par) ☐

Attack 0 Decay 0 Sustain 0 Release 0

Modulation matrix

Source 1 Off	Destination Off	Amount 0
Source 2 Off	Destination Off	Amount 0
Source 3 Off	Destination Off	Amount 0
Source 4 Off	Destination Off	Amount 0
Source 5 Off	Destination Off	Amount 0
Source 6 Off	Destination Off	Amount 0
Source 7 Off	Destination Off	Amount 0
Source 8 Off	Destination Off	Amount 0

Controls

Mod wheel destination FX Mix	Amount 70
Pressure destination Off	Amount 0
Breath control destination Off	Amount 0
Velocity destination Off	Amount 0
Foot pedal destination Off	Amount 0

Gated step sequencer

Trk 1 destination Noise Level

1: 60 2: 15 3: 60 4: 0 5: 60 6: 0 7: 60 8: 0 9: 60 10: 0 11: 60 12: 0 13: 60 14: 0 15: 60 16: 0

Trk 2 destination Osc Mix

1: 0 2: 80 3: 0 4: 0 5: 80 6: 0 7: 0 8: 80 9: 0 10: 0 11: 80 12: 0 13: 0 14: 80 15: 0 16: 0

Trk 3 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 4 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

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Layer A[469] Name *DigLeads* Bank *F2 (A)* Prg *P107* Unison ☑ Voices *2* Detune *10*

Oscillator 1

Freq *F2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *88* Sub oct *42* Noise *0* Glide *101* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *0* Slop *0* Sync ☑ ☐ Glide *101* Keybd ☑

Low pass filter

Cutoff *64* Resonance *0* Env amount *47* Velocity *12* Key amount *52* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *113* Sustain *127* Release *0*

Amplifier

Pan spread *53* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *19* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *20* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *0* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *High Pass Filter* Mix *58*

Clk sync ☐ Param 1 *0* Param 2 *116*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *59* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *47* Release *0*

Modulation matrix

Source 1	*Off*	Destination *VCA Release*	Amount *-127*
Source 2	*Off*	Destination *Env All Attack*	Amount *-127*
Source 3	*Off*	Destination *Filter Resonance*	Amount *-82*
Source 4	*Off*	Destination *LPF Decay*	Amount *-95*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*116*
Pressure destination	*LFO All Freq*	Amount	*65*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[469] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[470] Name *DigLead2* Bank *F2 (B)* Prg *P107* Unison ✓ Voices *2* Detune *10*

Oscillator 1

Freq *F2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *88* Sub oct *42* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *0* Slop *0* Sync ✓ ☐ Glide *1* Keybd ✓

Low pass filter

Cutoff *64* Resonance *0* Env amount *47* Velocity *12* Key amount *52* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *113* Sustain *127* Release *0*

Amplifier

Pan spread *53* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *98* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *19* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *20* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *0* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *86*

Clk sync ☐ Param 1 *0* Param 2 *116*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *-69* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *8* Decay *48* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*VCA Release*	Amount	*-127*
Source 2	*Off*	Destination	*Env All Attack*	Amount	*-127*
Source 3	*Off*	Destination	*Filter Resonance*	Amount	*-82*
Source 4	*Off*	Destination	*LPF Decay*	Amount	*-95*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*56*
Pressure destination	*LFO All Freq*	Amount	*23*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[471] Name *Toy Mallet* Bank *F2 (A)* Prg *P108* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *30* Resonance *0* Env amount *18* Velocity *100* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *93* Sustain *0* Release *105*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *100* Sustain *127* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *0*

Clk sync ✓ Param 1 *30* Param 2 *59*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *90* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Velocity*	Destination *Osc Mix*	Amount *14*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *FX Mix*	Amount *61*
Pressure destination *Filter Cutoff*	Amount *25*
Breath control destination *Off*	Amount *0*
Velocity destination *Osc 2 Shape*	Amount *2*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[471] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[472] Name *Toy Detune* Bank *F2 (B)* Prg *P108* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *A4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *30* Resonance *0* Env amount *18* Velocity *100* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *93* Sustain *0* Release *105*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *100* Sustain *127* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *8*

Clk sync ✓ Param 1 *46* Param 2 *49*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-38* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Velocity*	Destination *Osc Mix*	Amount *14*
Source 2 *Mod Wheel*	Destination *FX Param 1*	Amount *45*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*FX Mix*	Amount *61*
Pressure destination	*Filter Cutoff*	Amount *25*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Osc 2 Shape*	Amount *2*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[473] Name *Vocal Lead* Bank *F2 (A)* Prg *P109* Unison ✓ Voices *16* Detune *4*

Oscillator 1

Freq *C5* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *45* Osc mix *64* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *47* Resonance *75* Env amount *44* Velocity *0* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *89* Decay *127* Sustain *127* Release *104*

Amplifier

Pan spread *0* Env amount *58* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *91*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *22*

Clk sync ✓ Param 1 *0* Param 2 *30*

Clock and arp

BPM *2* Divide *8th Triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*LPF Attack*	Amount	*41*
Source 2	*Note Number*	Destination	*LFO 4 Freq*	Amount	*-15*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*23*
Pressure destination	*LFO 1 Amount*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[473] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[474] Name *Vocal Lead B* Bank *F2 (B)* Prg *P109* Unison ✓ Voices *16* Detune *4*

Oscillator 1

Freq *G2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *89* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *89* Osc mix *64* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *43* Resonance *51* Env amount *42* Velocity *0* Key amount *0* Audio mod *82*

4 pole ✓ Delay *0* Attack *89* Decay *119* Sustain *85* Release *118*

Amplifier

Pan spread *122* Env amount *64* Velocity *0* Delay *0*

Attack *0* Decay *78* Sustain *76* Release *93*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *14*

Clk sync ☐ Param 1 *116* Param 2 *84*

Clock and arp

BPM *2* Divide *8th Triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*LPF Attack*	Amount	*41*
Source 2	*Note Number*	Destination	*LFO 4 Freq*	Amount	*-15*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*23*
Pressure destination	*LFO 1 Amount*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[475] Name *Funk Saw Brother* Bank *F2 (A)* Prg *P110* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *46* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Osc mix *127* Sync ☐ Slop *0* Glide *46* Keybd ✓

Low pass filter

Cutoff *22* Resonance *34* Env amount *20* Velocity *37* Key amount *54* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *98* Sustain *40* Release *32*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *16*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *9* Destination *Osc All Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Ring Mod* Mix *61*

Clk sync ☐ Param 1 *64* Param 2 *127*

Clock and arp

BPM *15* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Pressure*	Destination *Off*	Amount *37*
Source 2 *Env LPF*	Destination *LPF Decay*	Amount *66*
Source 3 *Velocity*	Destination *LPF Decay*	Amount *-40*
Source 4 *Mod Wheel*	Destination *LFO 4 Amount*	Amount *30*
Source 5 *Pressure*	Destination *LP Filter Env Amount*	Amount *88*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Note Number*	Destination *VCA*	Amount *-67*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[475] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[476] Name *Funktastic Lead* Bank *F2 (B)* Prg *P110* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *46* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *0* Slop *0* Sync ☐ Glide *46* Keybd ✓

Low pass filter

Cutoff *64* Resonance *34* Env amount *0* Velocity *37* Key amount *54* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *98* Sustain *40* Release *32*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *16*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *22*

Clk sync ✓ Param 1 *127* Param 2 *64*

Clock and arp

BPM *15* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination *Osc 1 Freq*	Amount *37*
Source 2	*Env LPF*	Destination *LPF Decay*	Amount *66*
Source 3	*Velocity*	Destination *LPF Decay*	Amount *-40*
Source 4	*Mod Wheel*	Destination *LFO 4 Amount*	Amount *15*
Source 5	*Pressure*	Destination *LP Filter Env Amount*	Amount *47*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Note Number*	Destination *VCA*	Amount *-67*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[477] Name *Hallow Bass Arp* Bank *F2 (A)* Prg *P111* Unison ✓ Voices *16* Detune *6*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *82* Sub oct *116* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *40* Osc mix *46* Slop *23* Sync ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *48* Resonance *2* Env amount *-55* Velocity *22* Key amount *37* Audio mod *40*

4 pole ✓ Delay *71* Attack *0* Decay *97* Sustain *71* Release *6*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *117* Sustain *127* Release *16*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *78* Amount *81* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *27*

Clk sync ✓ Param 1 *100* Param 2 *41*

Clock and arp

BPM *92* Divide *quarter* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-127* Velocity *124* Delay *0* Repeat (misc par) ☐

Attack *10* Decay *55* Sustain *65* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination *Filter Resonance*	Amount *17*
Source 2	*Mod Wheel*	Destination *Env 3 Amount*	Amount *53*
Source 3	*Velocity*	Destination *LP Filter Env Amount*	Amount *24*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 2 Amount* Amount *32*

Pressure destination *LFO 1 Amount* Amount *8*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[477] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[478] Name *Noodle Solo* Bank *F2 (B)* Prg *P111* Unison ✓ Voices *6* Detune *6*

Oscillator 1

Freq *C3* Fine tune *-06* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *127* Noise *0* Glide *24* Keybd ✓

Oscillator 2

Freq *G3* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *43* Sync ☐ Slop *4* Glide *54* Keybd ✓

Low pass filter

Cutoff *39* Resonance *11* Env amount *-75* Velocity *22* Key amount *77* Audio mod *0*

4 pole ☐ Delay *62* Attack *71* Decay *97* Sustain *71* Release *11*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *117* Sustain *127* Release *16*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *112* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *27*

Clk sync ✓ Param 1 *100* Param 2 *41*

Clock and arp

BPM *92* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *-37* Velocity *124* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *36* Sustain *54* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*17*
Source 2	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Velocity*	Destination	*Osc 1 Shape*	Amount	*-20*
Source 4	*Velocity*	Destination	*Pan*	Amount	*31*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*32*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[479] Name *Syncastic* Bank *F2 (A)* Prg *P112* Unison ☐ Voices *3* Detune *5*

Oscillator 1

Freq *C2* Fine tune *-10* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *13* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+11* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *31* Osc mix *63* Slop *10* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *92* Resonance *0* Env amount *0* Velocity *22* Key amount *44* Audio mod *7*

4 pole ✓ Delay *0* Attack *0* Decay *92* Sustain *29* Release *93*

Amplifier

Pan spread *17* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *87* Sustain *52* Release *84*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *7* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *30* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *26*

Clk sync ☐ Param 1 *71* Param 2 *56*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *64* Velocity *8* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *60* Sustain *0* Release *18*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-52*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*20*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[479] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[480] Name *Arp Sync Solo* Bank *F2 (B)* Prg *P112* Unison ☑ Voices *2* Detune *5*

Oscillator 1

Freq *C2* Fine tune *-10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *13* Glide *54* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+11* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *31* Osc mix *20* Slop *10* Sync ☑ ☐ Glide *54* Keybd ☑

Low pass filter

Cutoff *58* Resonance *0* Env amount *43* Velocity *5* Key amount *48* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *92* Sustain *22* Release *93*

Amplifier

Pan spread *17* Env amount *64* Velocity *0* Delay *0*

Attack *0* Decay *87* Sustain *127* Release *64*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *30* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser Low* Mix *79*

Clk sync ☐ Param 1 *57* Param 2 *30*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *8* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *85* Sustain *127* Release *18*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*39*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*90*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[481] Name *Make Noise Perc* Bank *F2 (A)* Prg *P113* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *99* Sub oct *127* Noise *62* Glide *70* Keybd ☑

Oscillator 2

Freq *D#3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *61* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *36* Env amount *84* Velocity *68* Key amount *0* Audio mod *114*

4 pole ☐ Delay *0* Attack *0* Decay *59* Sustain *10* Release *84*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *94* Sustain *0* Release *93*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *20* Amount *127* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *12* Amount *40* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *25* Amount *23* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser High* Mix *53*

Clk sync ☐ Param 1 *0* Param 2 *30*

Clock and arp

BPM *91* Divide *16th* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*LPF Decay*	Amount	*-47*
Source 2	*LFO 3*	Destination	*Pan*	Amount	*16*
Source 3	*LFO 3*	Destination	*VCA Decay*	Amount	*-71*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*127*
Pressure destination	*LFO 1 Freq*	Amount	*-13*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[481] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[482] Name *Make Noise Perc* Bank *F2 (B)* Prg *P113* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *99* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *61* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *36* Env amount *84* Velocity *68* Key amount *0* Audio mod *114*

4 pole ☐ Delay *0* Attack *0* Decay *59* Sustain *10* Release *84*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *94* Sustain *0* Release *93*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *20* Amount *127* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *12* Amount *40* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *25* Amount *23* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *53*

Clk sync ☑ Param 1 *0* Param 2 *30*

Clock and arp

BPM *91* Divide *quarter* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*LPF Decay*	Amount	*-47*
Source 2	*LFO 3*	Destination	*Pan*	Amount	*16*
Source 3	*LFO 3*	Destination	*VCA Decay*	Amount	*-71*
Source 4	*LFO 4*	Destination	*Noise Level*	Amount	*127*
Source 5	*LFO 3*	Destination	*Noise Level*	Amount	*100*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*127*
Pressure destination	*LFO 1 Freq*	Amount	*-13*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[483] Name *It's Back* Bank *F2 (A)* Prg *P114* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *59* Sub oct *61* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *67* Osc mix *66* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *35* Resonance *11* Env amount *68* Velocity *22* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *79* Sustain *81* Release *112*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *48* Sustain *127* Release *55*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *24* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *20*

Clk sync ☐ Param 1 *35* Param 2 *35*

Clock and arp

BPM *73* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*18*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 1 Shape*	Amount	*56*
Pressure destination	*Filter Cutoff*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[483] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[484] Name *Carpenter ARP* Bank *F2 (B)* Prg *P114* Unison ✓ Voices *16* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *59* Sub oct *61* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *67* Osc mix *66* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *108* Resonance *77* Env amount *55* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *76* Attack *0* Decay *58* Sustain *55* Release *112*

Amplifier

Pan spread *71* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *60* Sustain *0* Release *35*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *0* Destination *Osc Slop* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *30*

Clk sync ☐ Param 1 *60* Param 2 *55*

Clock and arp

BPM *73* Divide *16th* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*6*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*22*

Controls

Mod wheel destination	*Noise Level*	Amount	*30*
Pressure destination	*Osc 2 Shape*	Amount	*89*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *14* 3: *6* 4: *10* 5: *4* 6: *6* 7: *4* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[485] Name *Warptik* Bank *F2 (A)* Prg *P115* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *85* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *67* Osc mix *81* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *33* Resonance *36* Env amount *0* Velocity *35* Key amount *65* Audio mod *0*

4 pole ✓ Delay *103* Attack *87* Decay *97* Sustain *77* Release *115*

Amplifier

Pan spread *99* Env amount *62* Velocity *53* Delay *0*

Attack *78* Decay *0* Sustain *124* Release *110*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *15* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *11* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Pan* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *54*

Clk sync ☐ Param 1 *46* Param 2 *104*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *0* Velocity *0* Delay *70* Repeat (misc par) ✓

Attack *119* Decay *40* Sustain *0* Release *0*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc Slop*	Amount	*127*
Source 2	*PitchBend*	Destination	*FX Param 1*	Amount	*-25*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*56*
Pressure destination	*Env 3 Amount*	Amount	*37*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*VCA Attack*	Amount	*10*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[485] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[486] Name *Warptique* Bank *F2 (B)* Prg *P115* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *85* Sub oct *0* Noise *0* Glide *109* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *67* Osc mix *81* Slop *0* Sync ☐ Glide *109* Keybd ✓

Low pass filter

Cutoff *34* Resonance *43* Env amount *0* Velocity *35* Key amount *65* Audio mod *0*

4 pole ✓ Delay *103* Attack *87* Decay *97* Sustain *77* Release *115*

Amplifier

Pan spread *99* Env amount *62* Velocity *53* Delay *0*

Attack *78* Decay *0* Sustain *124* Release *110*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *15* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *11* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Pan* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *54*

Clk sync ☐ Param 1 *46* Param 2 *104*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *0* Velocity *0* Delay *70* Repeat (misc par) ✓

Attack *119* Decay *40* Sustain *0* Release *0*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc Slop*	Amount	*127*
Source 2	*PitchBend*	Destination	*FX Param 1*	Amount	*-25*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*56*
Pressure destination	*Env 3 Amount*	Amount	*37*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*VCA Attack*	Amount	*10*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[487] Name *Swelling Pad* Bank *F2 (A)* Prg *P116* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *32* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *24* Env amount *127* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *127* Decay *118* Sustain *35* Release *82*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *12* Decay *0* Sustain *127* Release *84*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *13* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *55*

Clk sync ☐ Param 1 *100* Param 2 *90*

Clock and arp

BPM *106* Divide *half* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-12* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *118* Sustain *0* Release *81*

Modulation matrix

Source 1 *Env LPF* Destination *LPF Attack* Amount *38*

Source 2 *Env 3* Destination *Env 3 Decay* Amount *38*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *-12*

Source 4 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-14*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Audio Mod* Amount *64*

Pressure destination *Osc All Freq* Amount *14*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[487] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[488] Name *Swelling Pad B* Bank *F2 (B)* Prg *P116* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Sub oct *55* Noise *32* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *50* Env amount *101* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☐ Delay *0* Attack *127* Decay *118* Sustain *35* Release *82*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *24* Decay *0* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *13* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *52* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *55*

Clk sync ☐ Param 1 *100* Param 2 *90*

Clock and arp

BPM *106* Divide *half* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-12* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *118* Sustain *0* Release *81*

Modulation matrix

Source 1 *Env LPF* Destination *LPF Attack* Amount *38*

Source 2 *Env 3* Destination *Env 3 Decay* Amount *38*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *-12*

Source 4 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-14*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Audio Mod* Amount *64*

Pressure destination *VCA* Amount *100*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[489] Name *Percutron X* Bank *F2 (A)* Prg *P117* Unison ✓ Voices *4* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C8* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *127* Glide *70* Keybd ✓

Low pass filter

Cutoff *44* Resonance *127* Env amount *56* Velocity *0* Key amount *12* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *17* Sustain *0* Release *44*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *81* Sustain *0* Release *32*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *127* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *32* Amount *127* Destination *Osc 2 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *127* Destination *LFO 2 Freq* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Ring Mod* Mix *49*

Clk sync ☐ Param 1 *90* Param 2 *127*

Clock and arp

BPM *113* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Noise*	Destination *Filter Cutoff*	Amount *0*
Source 2 *Mod Wheel*	Destination *Osc 2 Freq*	Amount *-127*
Source 3 *LFO 4*	Destination *FX Param 1*	Amount *114*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *127*
Pressure destination *Filter Cutoff*	Amount *-66*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *96* 6: *96* 7: *0* 8: *Rest* 9: *0* 10: *0* 11: *0* 12: *0* 13: *96* 14: *96* 15: *0* 16: *Rest*

Trk 2 destination *Filter Cutoff*

1: *7* 2: *0* 3: *40* 4: *0* 5: *91* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *40* 12: *0* 13: *0* 14: *10* 15: *0* 16: *0*

Trk 3 destination *Mod 1 Amount*

1: *32* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *125* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *21* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[489] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[490] Name *UniBeast 5ths* Bank *F2 (B)* Prg *P117* Unison ✓ Voices *Chord* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *55* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G0* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *93* Osc mix *63* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *134* Resonance *0* Env amount *106* Velocity *95* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *82* Sustain *1* Release *39*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *28*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *11* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *30*

Clk sync ☐ Param 1 *5* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*LFO 2*	Destination	*Osc 2 Shape*	Amount	*-5*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-48*
Pressure destination	*LFO 1 Amount*	Amount	*14*
Breath control destination	*LFO 1 Amount*	Amount	*47*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[491] Name *Wobble Choir* Bank *F2 (A)* Prg *P118* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *18* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-12* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *27* Osc mix *63* Sync ☐ Slop *16* Glide *70* Keybd ☑

Low pass filter

Cutoff *43* Resonance *124* Env amount *0* Velocity *24* Key amount *36* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *108* Velocity *0* Delay *0*

Attack *55* Decay *0* Sustain *127* Release *100*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *87* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser Low* Mix *82*

Clk sync ☐ Param 1 *61* Param 2 *6*

Clock and arp

BPM *96* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *FX Param 2*	Amount *12*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount *11*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[491] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[492] Name *Dooohh!!* Bank *F2 (B)* Prg *P118* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *88* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *57* Osc mix *127* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *3* Resonance *0* Env amount *23* Velocity *39* Key amount *67* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *46* Sustain *28* Release *86*

Amplifier

Pan spread *0* Env amount *99* Velocity *0* Delay *0*

Attack *0* Decay *90* Sustain *0* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *71*

Clk sync ☐ Param 1 *66* Param 2 *41*

Clock and arp

BPM *96* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-124* Velocity *31* Delay *24* Repeat (misc par) ☐

Attack *92* Decay *0* Sustain *82* Release *27*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Osc Mix*	Amount *-53*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[493] Name *Wet Synth Brass* Bank *F2 (A)* Prg *P119* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *44* Sub oct *106* Noise *0* Glide *104* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *47* Osc mix *73* Slop *3* Sync ☐ Glide *104* Keybd ✓

Low pass filter

Cutoff *73* Resonance *25* Env amount *12* Velocity *64* Key amount *16* Audio mod *0*

4 pole ✓ Delay *0* Attack *32* Decay *81* Sustain *40* Release *60*

Amplifier

Pan spread *24* Env amount *127* Velocity *58* Delay *0*

Attack *47* Decay *0* Sustain *127* Release *53*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *117* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *75*

Clk sync ☐ Param 1 *62* Param 2 *44*

Clock and arp

BPM *86* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *60* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *82* Decay *100* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*-24*
Source 3	*Mod Wheel*	Destination	*FX Mix*	Amount	*-98*
Source 4	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*127*
Source 5	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*LFO 2*	Destination	*Mod 5 Amount*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*30*
Source 8	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-7*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*40*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *65* 2: *0* 3: *0* 4: *65* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *65* 11: *0* 12: *0* 13: *0* 14: *65* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *125* 2: *100* 3: *75* 4: *25* 5: *0* 6: *0* 7: *0* 8: *0* 9: *125* 10: *100* 11: *75* 12: *25* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[493] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[494] Name *Dry Synth Brass* Bank *F2 (B)* Prg *P119* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *56* Sync ☐ Slop *6* Glide *70* Keybd ✓

Low pass filter

Cutoff *99* Resonance *24* Env amount *25* Velocity *14* Key amount *13* Audio mod *0*

4 pole ✓ Delay *0* Attack *37* Decay *92* Sustain *0* Release *0*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *17* Decay *0* Sustain *127* Release *53*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *102* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *85* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser High* Mix *0*

Clk sync ✓ Param 1 *110* Param 2 *0*

Clock and arp

BPM *86* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Mix*	Amount	*29*
Source 2	*Mod Wheel*	Destination	*FX Param 2*	Amount	*2*
Source 3	*Mod Wheel*	Destination	*FX Param 1*	Amount	*17*
Source 4	*Seq 1*	Destination	*Osc All Shape*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 4 Amount*	Amount	*127*
Source 6	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*11*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-8*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *92* 2: *0* 3: *0* 4: *119* 5: *0* 6: *104* 7: *0* 8: *0* 9: *0* 10: *97* 11: *0* 12: *0* 13: *0* 14: *111* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *31* 2: *65* 3: *13* 4: *63* 5: *33* 6: *98* 7: *0* 8: *58* 9: *0* 10: *70* 11: *0* 12: *28* 13: *43* 14: *69* 15: *63* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[495] Name *Soundtreck* Bank *F2 (A)* Prg *P120* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *18* Sub oct *0* Noise *5* Glide *70* Keybd ✓

Oscillator 2

Freq *G2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *43* Osc mix *108* Sync ☐ Slop *22* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *57* Velocity *0* Key amount *62* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *117* Sustain *19* Release *96*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *91* Decay *112* Sustain *97* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *15* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *20* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *97*

Clk sync ☐ Param 1 *95* Param 2 *43*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *5* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *26* Sustain *0* Release *51*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc Mix*	Amount	*-72*
Source 2	*Env LPF*	Destination	*FX Param 2*	Amount	*-72*
Source 3	*Mod Wheel*	Destination	*Osc Mix*	Amount	*14*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*6*
Pressure destination	*Filter Cutoff*	Amount	*25*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[495] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[496] Name *5ths Element* Bank *F2 (B)* Prg *P120* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *127* Sync ☐ Slop *17* Glide *70* Keybd ✓

Low pass filter

Cutoff *38* Resonance *0* Env amount *30* Velocity *0* Key amount *33* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *37* Release *96*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *99* Decay *0* Sustain *94* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *15* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *34* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *45*

Clk sync ☐ Param 1 *127* Param 2 *123*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-41* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *98* Sustain *58* Release *51*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc Mix*	Amount	*-72*
Source 2	*Env LPF*	Destination	*FX Param 2*	Amount	*-72*
Source 3	*Mod Wheel*	Destination	*Osc Mix*	Amount	*14*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *6*

Pressure destination *Filter Cutoff* Amount *17*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[497] Name *AnabeIle* Bank *F2 (A)* Prg *P121* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *37* Resonance *127* Env amount *13* Velocity *0* Key amount *64* Audio mod *50*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *27* Env amount *88* Velocity *127* Delay *0*

Attack *0* Decay *85* Sustain *0* Release *92*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *72*

Clk sync ☐ Param 1 *34* Param 2 *100*

Clock and arp

BPM *95* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*20*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[497] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[498] Name *Ambibell* Bank *F2 (B)* Prg *P121* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *F#4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *33* Resonance *127* Env amount *0* Velocity *127* Key amount *65* Audio mod *54*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *88* Sustain *0* Release *88*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *127* Param 2 *38*

Clock and arp

BPM *95* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[499] Name *Elektrobass* Bank *F2 (A)* Prg *P122* Unison ☑ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *21* Sub oct *0* Noise *31* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *127* Sync ☐ Slop *0* Glide *33* Keybd ☑

Low pass filter

Cutoff *51* Resonance *37* Env amount *37* Velocity *18* Key amount *9* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *59* Sustain *45* Release *27*

Amplifier

Pan spread *127* Env amount *13* Velocity *127* Delay *0*

Attack *0* Decay *104* Sustain *91* Release *19*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *0*

Clk sync ☑ Param 1 *100* Param 2 *12*

Clock and arp

BPM *126* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *18*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*127*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[499] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[500] Name *Hollo Program* Bank *F2 (B)* Prg *P122* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *70* Noise *34* Glide *33* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *71* Osc mix *38* Slop *0* Sync ☐ Glide *33* Keybd ✓

Low pass filter

Cutoff *80* Resonance *0* Env amount *29* Velocity *87* Key amount *9* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *40* Sustain *78* Release *0*

Amplifier

Pan spread *0* Env amount *13* Velocity *127* Delay *0*

Attack *0* Decay *32* Sustain *69* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *0*

Clk sync ✓ Param 1 *100* Param 2 *54*

Clock and arp

BPM *103* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *LFO 1* Destination *Osc All Freq* Amount *0*

Source 2 *LFO 2* Destination *Osc All Shape* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *DC* Destination *Pan* Amount *2*

Controls

Mod wheel destination *Mod 1 Amount* Amount *127*

Pressure destination *Mod 2 Amount* Amount *127*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[501] Name *Sweep REVerse* Bank *F2 (A)* Prg *P123* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *22* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *61* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *127* Env amount *-82* Velocity *0* Key amount *127* Audio mod *0*

4 pole ☐ Delay *0* Attack *113* Decay *86* Sustain *110* Release *97*

Amplifier

Pan spread *45* Env amount *127* Velocity *0* Delay *0*

Attack *4* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *112* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *58*

Clk sync ☐ Param 1 *36* Param 2 *8*

Clock and arp

BPM *37* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *44*

Pressure destination *Amp Env Amount* Amount *-37*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[501] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[502] Name *Sweep REVerse [B]* Bank *F2 (B)* Prg *P123* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *22* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *61* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *150* Resonance *75* Env amount *-107* Velocity *21* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *80* Decay *0* Sustain *127* Release *119*

Amplifier

Pan spread *45* Env amount *127* Velocity *0* Delay *0*

Attack *4* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *112* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *58*

Clk sync ☐ Param 1 *36* Param 2 *8*

Clock and arp

BPM *37* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *44*

Pressure destination *Amp Env Amount* Amount *-22*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[503] Name *Rezo Concertina* Bank *F2 (A)* Prg *P124* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *88* Sub oct *35* Noise *0* Glide *12* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *39* Osc mix *66* Slop *23* Sync ☐ Glide *127* Keybd ✓

Low pass filter

Cutoff *90* Resonance *19* Env amount *30* Velocity *15* Key amount *0* Audio mod *45*

4 pole ☐ Delay *0* Attack *75* Decay *101* Sustain *127* Release *88*

Amplifier

Pan spread *16* Env amount *127* Velocity *127* Delay *0*

Attack *18* Decay *64* Sustain *127* Release *8*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *90* Destination *FX Param 2* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *65*

Clk sync ☐ Param 1 *35* Param 2 *16*

Clock and arp

BPM *110* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *36* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *92* Sustain *0* Release *24*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*25*
Source 2	*Env 3*	Destination	*LFO 3 Freq*	Amount	*42*
Source 3	*Note Number*	Destination	*Sub Osc Level*	Amount	*74*
Source 4	*Velocity*	Destination	*Osc Mix*	Amount	*116*
Source 5	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*58*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*12*
Pressure destination	*LFO 2 Amount*	Amount	*18*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[503] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[504] Name *Pincher Solo* Bank *F2 (B)* Prg *P124* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *46* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *10* Glide *5* Keybd ✓

Low pass filter

Cutoff *0* Resonance *74* Env amount *47* Velocity *47* Key amount *17* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *101* Sustain *90* Release *7*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *10*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *24*

Clk sync ✓ Param 1 *36* Param 2 *37*

Clock and arp

BPM *110* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *-102* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *92* Sustain *0* Release *24*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*13*
Source 2	*Env 3*	Destination	*LFO 3 Freq*	Amount	*42*
Source 3	*Velocity*	Destination	*Sub Osc Level*	Amount	*71*
Source 4	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*105*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*12*
Pressure destination	*LFO 2 Amount*	Amount	*18*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[505] Name *Tinny80's* Bank *F2 (A)* Prg *P125* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *10* Glide *33* Keybd ✓

Low pass filter

Cutoff *79* Resonance *24* Env amount *0* Velocity *61* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *18* Decay *101* Sustain *37* Release *99*

Amplifier

Pan spread *0* Env amount *39* Velocity *127* Delay *0*

Attack *26* Decay *95* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *8*

Clk sync ✓ Param 1 *120* Param 2 *20*

Clock and arp

BPM *13* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*LFO 1 Amount*	Amount	*4*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*2*
Pressure destination	*LFO 1 Freq*	Amount	*20*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*1*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *27* 2: *10* 3: *22* 4: *0* 5: *22* 6: *0* 7: *0* 8: *42* 9: *0* 10: *0* 11: *36* 12: *0* 13: *16* 14: *0* 15: *0* 16: *24*

Trk 2 destination *Env All Decay*

1: *0* 2: *18* 3: *0* 4: *21* 5: *0* 6: *19* 7: *0* 8: *19* 9: *0* 10: *18* 11: *0* 12: *20* 13: *0* 14: *19* 15: *0* 16: *18*

Trk 3 destination *Env All Release*

1: *0* 2: *21* 3: *0* 4: *26* 5: *33* 6: *0* 7: *0* 8: *21* 9: *0* 10: *34* 11: *0* 12: *30* 13: *30* 14: *31* 15: *0* 16: *36*

Trk 4 destination *Env All Amount*

1: *26* 2: *0* 3: *15* 4: *1* 5: *8* 6: *0* 7: *10* 8: *4* 9: *3* 10: *1* 11: *3* 12: *3* 13: *3* 14: *4* 15: *14* 16: *5*

[505] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[506] Name *Tinny80's* Bank *F2 (B)* Prg *P125* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *10* Glide *33* Keybd ✓

Low pass filter

Cutoff *79* Resonance *8* Env amount *0* Velocity *61* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *18* Decay *101* Sustain *37* Release *99*

Amplifier

Pan spread *12* Env amount *39* Velocity *127* Delay *0*

Attack *26* Decay *95* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *8*

Clk sync ✓ Param 1 *120* Param 2 *20*

Clock and arp

BPM *13* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*1*
Pressure destination	*LFO 1 Freq*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*1*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *26* 2: *27* 3: *17* 4: *19* 5: *35* 6: *40* 7: *9* 8: *31* 9: *61* 10: *87* 11: *102* 12: *55* 13: *55* 14: *54* 15: *64* 16: *57*

Trk 2 destination *Env All Decay*

1: *73* 2: *110* 3: *0* 4: *23* 5: *26* 6: *0* 7: *120* 8: *0* 9: *25* 10: *28* 11: *0* 12: *34* 13: *5* 14: *49* 15: *22* 16: *8*

Trk 3 destination *Env All Release*

1: *41* 2: *55* 3: *73* 4: *103* 5: *96* 6: *22* 7: *116* 8: *112* 9: *27* 10: *114* 11: *62* 12: *19* 13: *79* 14: *124* 15: *76* 16: *13*

Trk 4 destination *Env All Amount*

1: *54* 2: *5* 3: *11* 4: *4* 5: *10* 6: *6* 7: *20* 8: *0* 9: *0* 10: *5* 11: *11* 12: *0* 13: *18* 14: *0* 15: *10* 16: *8*

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Layer A[507] Name *Rip It Down* Bank *F2 (A)* Prg *P126* Unison ✓ Voices *8* Detune *2*

Oscillator 1

Freq *F#3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *2* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Osc mix *51* Slop *0* Sync ☐ ✓ Glide *70* Keybd ✓

Low pass filter

Cutoff *63* Resonance *75* Env amount *127* Velocity *0* Key amount *49* Audio mod *20*

4 pole ✓ Delay *0* Attack *0* Decay *88* Sustain *17* Release *86*

Amplifier

Pan spread *81* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *22* Sustain *94* Release *57*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *12* Amount *55* Destination *Osc All Freq* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *15* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *76* Amount *0* Destination *Noise Level* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Flanger 2 (no feedback)* Mix *32*

Clk sync ☐ Param 1 *13* Param 2 *127*

Clock and arp

BPM *113* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc Slop* Env amount *36* Velocity *0* Delay *0* Repeat (misc par) ✓

Attack *0* Decay *106* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env VCA*	Destination	*Filter Cutoff*	Amount	*9*
Source 2	*LFO 2*	Destination	*Sub Osc Level*	Amount	*80*
Source 3	*LFO 2*	Destination	*Osc 1 Shape*	Amount	*-7*
Source 4	*LFO 2*	Destination	*Osc 2 Shape*	Amount	*7*
Source 5	*LFO 3*	Destination	*Filter Audio Mod*	Amount	*127*
Source 6	*LFO 3*	Destination	*FX Param 1*	Amount	*-127*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-20*
Pressure destination	*LFO 4 Amount*	Amount	*53*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[507] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[508] Name *Sleazy Slider* Bank *F2 (B)* Prg *P126* Unison ✓ Voices *2* Detune *2*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *83* Sub oct *31* Noise *9* Glide *90* Keybd ✓

Oscillator 2

Freq *C0* Fine tune *-20* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *79* Sync ☐ Slop *12* Glide *78* Keybd ✓

Low pass filter

Cutoff *23* Resonance *28* Env amount *50* Velocity *17* Key amount *32* Audio mod *0*

4 pole ✓ Delay *0* Attack *46* Decay *109* Sustain *44* Release *98*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *91*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *52* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *35* Param 2 *53*

Clock and arp

BPM *113* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc 1 Shape*	Amount	*-11*
Source 2	*LFO 2*	Destination	*FX Param 1*	Amount	*-8*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*14*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 1*	Amount	*85*
Pressure destination	*Filter Cutoff*	Amount	*26*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[509] Name *Sync Drone* Bank *F2 (A)* Prg *P127* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *G#3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *127* Keybd ☑

Oscillator 2

Freq *C6* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *44* Slop *6* Sync ☑ ☐ Glide *127* Keybd ☐

Low pass filter

Cutoff *17* Resonance *10* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *83* Sustain *0* Release *0*

Amplifier

Pan spread *32* Env amount *127* Velocity *0* Delay *0*

Attack *23* Decay *0* Sustain *127* Release *101*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *87* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *84* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *49* Destination *LFO 2 Freq* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *18* Param 2 *44*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *127* Decay *88* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*-81*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*27*
Source 4	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*99*
Source 5	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-64*
Source 6	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*24*
Source 7	*Mod Wheel*	Destination	*VCA Attack*	Amount	*23*
Source 8	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*-78*

Controls

Mod wheel destination	*Pan*	Amount	*127*
Pressure destination	*Filter Cutoff*	Amount	*-24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[509] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[510] Name *Chill out!* Bank *F2 (B)* Prg *P127* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *127* Velocity *0* Key amount *0* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *104* Sustain *24* Release *80*

Amplifier

Pan spread *37* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *87* Sustain *37* Release *90*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *44* Amount *86* Destination *FX Param 2* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *55*

Clk sync ☑ Param 1 *100* Param 2 *40*

Clock and arp

BPM *108* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *0* Delay *30* Repeat (misc par) ☑

Attack *0* Decay *92* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*64*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-64*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-18*
Source 4	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*-44*
Pressure destination	*Filter Cutoff*	Amount	*44*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Param 2*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *125* 8: *125* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[511] Name *Mosquito* Bank *F2 (A)* Prg *P128* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *81* Env amount *0* Velocity *0* Key amount *74* Audio mod *19*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *5* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *60* Amount *95* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *74*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 2*	Amount	*-113*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-78*
Source 3	*LFO 1*	Destination	*Pan*	Amount	*0*
Source 4	*Pressure*	Destination	*Mod 3 Amount*	Amount	*43*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 1*	Amount	*-127*
Pressure destination	*LFO 1 Amount*	Amount	*26*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[511] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[512] Name *Mosquito Swarm* Bank *F2 (B)* Prg *P128* Unison ✓ Voices *16* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *127* Env amount *0* Velocity *0* Key amount *74* Audio mod *19*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *5* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *60* Amount *95* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *74*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 2*	Amount	*-113*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-78*
Source 3	*LFO 1*	Destination	*Pan*	Amount	*0*
Source 4	*Pressure*	Destination	*Mod 3 Amount*	Amount	*43*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 1*	Amount	*-127*
Pressure destination	*LFO 1 Amount*	Amount	*26*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[513] Name *Ceremony* Bank *F3 (A)* Prg *P1* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *75* Sub oct *54* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *70* Osc mix *78* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *101* Resonance *10* Env amount *0* Velocity *27* Key amount *16* Audio mod *32*

4 pole ☑ Delay *0* Attack *0* Decay *101* Sustain *0* Release *88*

Amplifier

Pan spread *56* Env amount *34* Velocity *101* Delay *0*

Attack *29* Decay *123* Sustain *0* Release *101*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *20* Destination *Osc Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser MST* Mix *62*

Clk sync ☐ Param 1 *27* Param 2 *68*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*34*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-41*
Pressure destination	*LFO 4 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[513] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[514] Name *Ceremony [B]* Bank *F3 (B)* Prg *P1* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *75* Sub oct *54* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *70* Osc mix *78* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *101* Resonance *10* Env amount *0* Velocity *27* Key amount *16* Audio mod *32*

4 pole ✓ Delay *0* Attack *0* Decay *101* Sustain *0* Release *88*

Amplifier

Pan spread *56* Env amount *34* Velocity *101* Delay *0*

Attack *29* Decay *123* Sustain *0* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *3* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *62*

Clk sync ☐ Param 1 *20* Param 2 *97*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 4 Amount*	Amount	*2*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[515] Name *JustHoldOctaves* Bank *F3 (A)* Prg *P2* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *18* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *30* Osc mix *37* Sync ☐ Slop *0* Glide *18* Keybd ☑

Low pass filter

Cutoff *63* Resonance *58* Env amount *0* Velocity *42* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *110* Sustain *78* Release *95*

Amplifier

Pan spread *5* Env amount *39* Velocity *120* Delay *0*

Attack *13* Decay *50* Sustain *55* Release *100*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *38*

Clk sync ☑ Param 1 *120* Param 2 *32*

Clock and arp

BPM *75* Divide *16th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *67* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*LFO All Freq*	Amount	*27*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*68*
Pressure destination	*Filter Resonance*	Amount	*-47*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*9*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *14* 4: *0* 5: *0* 6: *7* 7: *0* 8: *0* 9: *24* 10: *0* 11: *22* 12: *0* 13: *18* 14: *8* 15: *10* 16: *14*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *0* 3: *3* 4: *3* 5: *0* 6: *4* 7: *1* 8: *3* 9: *8* 10: *4* 11: *10* 12: *9* 13: *4* 14: *1* 15: *14* 16: *24*

Trk 3 destination *Osc 2 Freq*

1: *0* 2: *0* 3: *4* 4: *0* 5: *14* 6: *28* 7: *18* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *14* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *8* 5: *15* 6: *40* 7: *35* 8: *16* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[515] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[516] Name *OneFingerSong* Bank *F3 (B)* Prg *P2* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Sub oct *127* Noise *0* Glide *5* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *30* Osc mix *57* Sync ☐ Slop *0* Glide *5* Keybd ✓

Low pass filter

Cutoff *27* Resonance *35* Env amount *26* Velocity *79* Key amount *22* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *121* Sustain *44* Release *99*

Amplifier

Pan spread *29* Env amount *39* Velocity *120* Delay *0*

Attack *40* Decay *72* Sustain *127* Release *75*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *127* Destination *Osc Mix* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *38*

Clk sync ✓ Param 1 *120* Param 2 *32*

Clock and arp

BPM *75* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *67* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO All Freq*	Amount	*19*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 2*	Amount	*70*
Pressure destination	*LFO All Freq*	Amount	*32*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*9*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *4* 7: *0* 8: *0* 9: *24* 10: *0* 11: *22* 12: *0* 13: *18* 14: *8* 15: *10* 16: *14*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *13* 10: *0* 11: *45* 12: *0* 13: *20* 14: *0* 15: *40* 16: *64*

Trk 3 destination *Osc 2 Freq*

1: *0* 2: *14* 3: *0* 4: *32* 5: *0* 6: *8* 7: *0* 8: *0* 9: *0* 10: *0* 11: *24* 12: *32* 13: *0* 14: *42* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *75* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *51* 13: *0* 14: *59* 15: *0* 16: *0*

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Layer A[517] Name *Big Synth Brass* Bank *F3 (A)* Prg *P3* Unison ☐ Voices *7* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *58* Sync ☐ Slop *9* Glide *70* Keybd ✓

Low pass filter

Cutoff *88* Resonance *18* Env amount *58* Velocity *17* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *101* Decay *110* Sustain *24* Release *56*

Amplifier

Pan spread *19* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *81*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *73* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *78* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *56*

Clk sync ☐ Param 1 *9* Param 2 *103*

Clock and arp

BPM *32* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Pan*	Amount	*10*
Source 2	*Pressure*	Destination	*FX Mix*	Amount	*70*
Source 3	*Mod Wheel*	Destination	*Env All Attack*	Amount	*127*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 4 Amount*	Amount	*100*
Source 6	*Seq 2*	Destination	*Osc All Shape*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*127*
Source 8	*Mod Wheel*	Destination	*Env All Decay*	Amount	*127*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-24*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *90* 2: *11* 3: *24* 4: *55* 5: *0* 6: *65* 7: *20* 8: *28* 9: *7* 10: *52* 11: *3* 12: *9* 13: *21* 14: *32* 15: *3* 16: *15*

Trk 2 destination *Off*

1: *0* 2: *56* 3: *56* 4: *0* 5: *102* 6: *0* 7: *98* 8: *67* 9: *63* 10: *0* 11: *79* 12: *43* 13: *37* 14: *0* 15: *124* 16: *61*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[517] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[518] Name *Flange Brass Pad* Bank *F3 (B)* Prg *P3* Unison ☐ Voices *7* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Osc mix *62* Slop *7* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *78* Resonance *127* Env amount *47* Velocity *4* Key amount *18* Audio mod *0*

4 pole ☐ Delay *0* Attack *40* Decay *104* Sustain *45* Release *90*

Amplifier

Pan spread *10* Env amount *127* Velocity *28* Delay *0*

Attack *71* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *57* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *80* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *55*

Clk sync ☐ Param 1 *3* Param 2 *38*

Clock and arp

BPM *32* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Pan*	Amount	*30*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-15*
Source 3	*Mod Wheel*	Destination	*Env All Attack*	Amount	*99*
Source 4	*Mod Wheel*	Destination	*Env All Decay*	Amount	*55*
Source 5	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*127*
Source 6	*Seq 1*	Destination	*Filter Cutoff*	Amount	*20*
Source 7	*Seq 2*	Destination	*Osc All Shape*	Amount	*25*
Source 8	*Mod Wheel*	Destination	*FX Mix*	Amount	*63*

Controls

Mod wheel destination *FX Param 2* Amount *127*

Pressure destination *LFO 1 Amount* Amount *8*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *20* 2: *100* 3: *20* 4: *100* 5: *0* 6: *100* 7: *0* 8: *100* 9: *0* 10: *100* 11: *0* 12: *100* 13: *0* 14: *100* 15: *0* 16: *100*

Trk 2 destination *Off*

1: *11* 2: *62* 3: *20* 4: *57* 5: *18* 6: *76* 7: *20* 8: *69* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[519] Name *Clicky & Mellow* Bank *F3 (A)* Prg *P4* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *E3* Fine tune *+20* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *122* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *18* Osc mix *69* Slop *6* Sync ☑ ☐ Glide *122* Keybd ☑

Low pass filter

Cutoff *48* Resonance *70* Env amount *31* Velocity *26* Key amount *42* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *4* Sustain *0* Release *85*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *123* Sustain *45* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *13* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *71*

Clk sync ☐ Param 1 *8* Param 2 *121*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *53* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *95* Decay *127* Sustain *41* Release *89*

Modulation matrix

Source 1	*LFO 3*	Destination	*Osc 2 Shape*	Amount	*1*
Source 2	*LFO 4*	Destination	*Osc 1 Shape*	Amount	*7*
Source 3	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*-6*
Source 4	*Mod Wheel*	Destination	*VCA*	Amount	*-22*
Source 5	*Mod Wheel*	Destination	*FX Mix*	Amount	*-19*
Source 6	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-16*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*12*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *21* 2: *10* 3: *0* 4: *25* 5: *10* 6: *17* 7: *11* 8: *0* 9: *0* 10: *10* 11: *20* 12: *18* 13: *10* 14: *17* 15: *10* 16: *8*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[519] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[520] Name *The Other Side* Bank *F3 (B)* Prg *P4* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *57* Sub oct *46* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *39* Osc mix *62* Sync ☐ Slop *6* Glide *70* Keybd ☑

Low pass filter

Cutoff *59* Resonance *19* Env amount *23* Velocity *31* Key amount *38* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *42* Sustain *28* Release *98*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *71* Sustain *95* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *114* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *39* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *48*

Clk sync ☐ Param 1 *14* Param 2 *104*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*40*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-25*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *98* 2: *0* 3: *53* 4: *0* 5: *0* 6: *25* 7: *0* 8: *0* 9: *51* 10: *0* 11: *34* 12: *0* 13: *0* 14: *26* 15: *0* 16: *39*

Trk 2 destination *Osc 2 Shape*

1: *0* 2: *2* 3: *23* 4: *12* 5: *37* 6: *44* 7: *8* 8: *60* 9: *38* 10: *40* 11: *12* 12: *65* 13: *18* 14: *19* 15: *6* 16: *24*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[521] Name *Sync Wavetables* Bank *F3 (A)* Prg *P5* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *F3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *87* Noise *0* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *110* Slop *20* Sync ☑ ☐ Glide *23* Keybd ☑

Low pass filter

Cutoff *70* Resonance *51* Env amount *0* Velocity *44* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *110* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *73* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *77* Amount *127* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *17*

Clk sync ☑ Param 1 *127* Param 2 *29*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *97* Sustain *0* Release *68*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*104*
Source 3	*LFO 3*	Destination	*Osc 1 Freq*	Amount	*20*
Source 4	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*72*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*45*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*0*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Attack*	Amount	*78*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *0* 2: *0* 3: *9* 4: *0* 5: *0* 6: *2* 7: *0* 8: *7* 9: *0* 10: *0* 11: *0* 12: *4* 13: *0* 14: *1* 15: *7* 16: *6*

Trk 2 destination *FX Mix*

1: *0* 2: *8* 3: *28* 4: *0* 5: *8* 6: *14* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 3 destination *Env All Decay*

1: *0* 2: *25* 3: *0* 4: *31* 5: *26* 6: *0* 7: *0* 8: *26* 9: *0* 10: *0* 11: *36* 12: *0* 13: *26* 14: *0* 15: *29* 16: *0*

Trk 4 destination *Env All Release*

1: *0* 2: *0* 3: *18* 4: *0* 5: *0* 6: *18* 7: *0* 8: *0* 9: *23* 10: *0* 11: *0* 12: *33* 13: *31* 14: *25* 15: *0* 16: *28*

[521] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[522] Name *Sync Wavetables* Bank *F3 (B)* Prg *P5* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *F3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *87* Noise *0* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *110* Slop *20* Sync ☑ ☐ Glide *23* Keybd ☑

Low pass filter

Cutoff *70* Resonance *51* Env amount *0* Velocity *44* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *110* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *73* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *77* Amount *127* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *17*

Clk sync ☑ Param 1 *127* Param 2 *29*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *97* Sustain *0* Release *68*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*104*
Source 3	*LFO 3*	Destination	*Osc 1 Freq*	Amount	*20*
Source 4	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*72*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*45*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*0*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Attack*	Amount	*78*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *46* 2: *0* 3: *0* 4: *37* 5: *0* 6: *0* 7: *36* 8: *0* 9: *34* 10: *0* 11: *35* 12: *0* 13: *24* 14: *0* 15: *20* 16: *0*

Trk 2 destination *Env All Decay*

1: *0* 2: *21* 3: *0* 4: *26* 5: *25* 6: *0* 7: *26* 8: *24* 9: *26* 10: *33* 11: *0* 12: *31* 13: *40* 14: *0* 15: *34* 16: *29*

Trk 3 destination *Env All Release*

1: *0* 2: *50* 3: *0* 4: *69* 5: *70* 6: *0* 7: *0* 8: *64* 9: *0* 10: *60* 11: *0* 12: *54* 13: *0* 14: *30* 15: *28* 16: *64*

Trk 4 destination *FX Mix*

1: *4* 2: *124* 3: *41* 4: *54* 5: *122* 6: *65* 7: *73* 8: *46* 9: *36* 10: *16* 11: *70* 12: *120* 13: *106* 14: *26* 15: *115* 16: *123*

[522] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[523] Name *Funky Bends* Bank *F3 (A)* Prg *P6* Unison ☑ Voices *3* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *83* Sub oct *0* Noise *0* Glide *75* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *29* Osc mix *0* Slop *0* Sync ☐ Glide *75* Keybd ☑

Low pass filter

Cutoff *44* Resonance *0* Env amount *66* Velocity *0* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *32* Sustain *122* Release *0*

Amplifier

Pan spread *43* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *High Pass Filter* Mix *78*

Clk sync ☐ Param 1 *34* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *127* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *22* Decay *31* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*7*
Pressure destination	*Osc All Freq*	Amount	*-6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[523] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[524] Name *Hoarse* Bank *F3 (B)* Prg *P6* Unison ✓ Voices *4* Detune *1*

Oscillator 1

Freq *E3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *30* Sub oct *0* Noise *0* Glide *13* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *41* Osc mix *0* Slop *4* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *26* Resonance *117* Env amount *31* Velocity *0* Key amount *48* Audio mod *44*

4 pole ✓ Delay *0* Attack *0* Decay *53* Sustain *127* Release *0*

Amplifier

Pan spread *18* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *10*

Clk sync ☐ Param 1 *9* Param 2 *57*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*4*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*7*
Pressure destination	*Osc All Freq*	Amount	*-6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[525] Name *4M Hiero* Bank *F3 (A)* Prg *P7* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *75* Sub oct *54* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *70* Osc mix *78* Sync ☐ Slop *13* Glide *70* Keybd ☑

Low pass filter

Cutoff *55* Resonance *15* Env amount *10* Velocity *39* Key amount *22* Audio mod *32*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *86* Release *118*

Amplifier

Pan spread *127* Env amount *41* Velocity *90* Delay *0*

Attack *0* Decay *127* Sustain *23* Release *102*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *9* Destination *Osc Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *51*

Clk sync ☐ Param 1 *105* Param 2 *25*

Clock and arp

BPM *108* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *11* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Velocity*	Destination	*LPF Decay*	Amount	*-57*
Source 3	*Velocity*	Destination	*Mod 4 Amount*	Amount	*94*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*2*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*69*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*81*
Source 7	*Env LPF*	Destination	*LP Filter Env Amount*	Amount	*0*
Source 8	*Env 3*	Destination	*Filter Resonance*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*113*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 8 Amount*	Amount	*25*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[525] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[526] Name *4M Hiero [B]* Bank *F3 (B)* Prg *P7* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *75* Sub oct *54* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *70* Osc mix *78* Sync ☐ Slop *13* Glide *70* Keybd ☑

Low pass filter

Cutoff *47* Resonance *15* Env amount *10* Velocity *39* Key amount *22* Audio mod *32*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *86* Release *118*

Amplifier

Pan spread *127* Env amount *41* Velocity *90* Delay *0*

Attack *0* Decay *127* Sustain *23* Release *69*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *9* Destination *Osc Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *60*

Clk sync ☐ Param 1 *0* Param 2 *0*

Clock and arp

BPM *108* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *11* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Velocity*	Destination	*LPF Decay*	Amount	*-57*
Source 3	*Velocity*	Destination	*Mod 4 Amount*	Amount	*94*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*2*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*69*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*81*
Source 7	*Env LPF*	Destination	*LP Filter Env Amount*	Amount	*0*
Source 8	*Env 3*	Destination	*Filter Resonance*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*113*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 8 Amount*	Amount	*25*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[527] Name *Simple Bell* Bank *F3 (A)* Prg *P8* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *81* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *49* Slop *7* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *40* Resonance *0* Env amount *24* Velocity *44* Key amount *41* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *110* Sustain *0* Release *106*

Amplifier

Pan spread *12* Env amount *67* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *92*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 2 Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *VCA* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *65*

Clk sync ✓ Param 1 *50* Param 2 *38*

Clock and arp

BPM *92* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *112* Decay *103* Sustain *41* Release *82*

Modulation matrix

Source 1	*Env VCA*	Destination	*LFO 2 Amount*	Amount	*93*
Source 2	*LFO 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Env 3*	Destination	*Mod 2 Amount*	Amount	*104*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 4 Amount*	Amount	*127*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*40*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *42* 2: *0* 3: *0* 4: *26* 5: *0* 6: *0* 7: *0* 8: *0* 9: *17* 10: *54* 11: *0* 12: *0* 13: *41* 14: *0* 15: *22* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[527] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[528] Name *Simple Bell B* Bank *F3 (B)* Prg *P8* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *G#4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *44* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *54* Osc mix *40* Slop *11* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *49* Resonance *0* Env amount *46* Velocity *31* Key amount *45* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *63* Sustain *0* Release *86*

Amplifier

Pan spread *20* Env amount *119* Velocity *29* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *93*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *68* Destination *Osc 2 Shape* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Delay Stereo* Mix *26*

Clk sync ✓ Param 1 *100* Param 2 *45*

Clock and arp

BPM *92* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *42* Repeat (misc par) ☐

Attack *86* Decay *127* Sustain *127* Release *67*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Seq 1*	Destination *Osc 1 Freq*	Amount *0*
Source 5 *Mod Wheel*	Destination *Mod 4 Amount*	Amount *46*
Source 6 *Mod Wheel*	Destination *Osc Mix*	Amount *17*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *LFO 1 Amount*	Amount *14*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *52* 2: *16* 3: *27* 4: *37* 5: *69* 6: *27* 7: *55* 8: *95* 9: *40* 10: *70* 11: *41* 12: *0* 13: *35* 14: *54* 15: *0* 16: *42*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[529] Name *SmalltownSplit* Bank *F3 (A)* Prg *P9* Unison ☑ Voices *3* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *17* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *86* Slop *12* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *20* Resonance *0* Env amount *66* Velocity *13* Key amount *16* Audio mod *0*

4 pole ☑ Delay *0* Attack *2* Decay *77* Sustain *0* Release *0*

Amplifier

Pan spread *13* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *81* Sustain *0* Release *68*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *5*

Clk sync ☐ Param 1 *5* Param 2 *87*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *37*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[529] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[530] Name *Smaltown Bass* Bank *F3 (B)* Prg *P9* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-14* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *11* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+12* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *42* Sync ☐ Slop *17* Glide *0* Keybd ✓

Low pass filter

Cutoff *43* Resonance *0* Env amount *54* Velocity *0* Key amount *29* Audio mod *0*

4 pole ✓ Delay *0* Attack *22* Decay *78* Sustain *36* Release *100*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *95* Sustain *99* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *125* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *21*

Clk sync ☐ Param 1 *98* Param 2 *54*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-118* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *26* Decay *45* Sustain *0* Release *5*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*19*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[531] Name *Organic* Bank *F3 (A)* Prg *P10* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *72* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G3* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *67* Sync ☐ Slop *10* Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *19* Env amount *16* Velocity *0* Key amount *51* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *53* Sustain *39* Release *63*

Amplifier

Pan spread *48* Env amount *127* Velocity *0* Delay *0*

Attack *14* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *50* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *111* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *52*

Clk sync ☐ Param 1 *35* Param 2 *45*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *37* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *40* Sustain *0* Release *30*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*18*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*18*
Source 4	*Note Number*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[531] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[532] Name *Organic* Bank *F3 (B)* Prg *P10* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *66* Sync ☐ Slop *10* Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *19* Env amount *16* Velocity *0* Key amount *51* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *53* Sustain *39* Release *63*

Amplifier

Pan spread *39* Env amount *127* Velocity *0* Delay *0*

Attack *12* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *50* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *52*

Clk sync ☐ Param 1 *40* Param 2 *45*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *-91* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *40* Sustain *0* Release *30*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*18*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*18*
Source 4	*Note Number*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[532] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[533] Name *Pluck LFO* Bank *F3 (A)* Prg *P11* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *37* Sub oct *0* Noise *36* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *45* Sync ☐ Slop *10* Glide *70* Keybd ✓

Low pass filter

Cutoff *101* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *43* Decay *0* Sustain *127* Release *93*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *87* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *82* Amount *22* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *36* Destination *LFO 2 Freq* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *13* Destination *LFO 2 Amount* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *66*

Clk sync ☐ Param 1 *4* Param 2 *127*

Clock and arp

BPM *40* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[533] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[534] Name *Basic Program B* Bank *F3 (B)* Prg *P11* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[535] Name *String Machine* Bank *F3 (A)* Prg *P12* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ✓

Low pass filter

Cutoff *112* Resonance *0* Env amount *0* Velocity *0* Key amount *18* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *29* Env amount *63* Velocity *127* Delay *0*

Attack *50* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *60*

Clk sync ☐ Param 1 *48* Param 2 *36*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount *12*
Pressure destination	*LFO 3 Amount*	Amount *12*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[535] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[536] Name *String Machine B* Bank *F3 (B)* Prg *P12* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ✓

Low pass filter

Cutoff *112* Resonance *0* Env amount *0* Velocity *0* Key amount *18* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *29* Env amount *63* Velocity *127* Delay *0*

Attack *50* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *60*

Clk sync ☐ Param 1 *48* Param 2 *36*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[537] Name *FrenchSkaters* Bank *F3 (A)* Prg *P13* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *15* Glide *27* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *22* Glide *27* Keybd ☑

Low pass filter

Cutoff *74* Resonance *0* Env amount *0* Velocity *89* Key amount *22* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *95* Sustain *44* Release *91*

Amplifier

Pan spread *0* Env amount *30* Velocity *87* Delay *0*

Attack *59* Decay *101* Sustain *127* Release *96*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *55* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *22*

Clk sync ☐ Param 1 *1* Param 2 *27*

Clock and arp

BPM *96* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*FX Param 1*	Amount	*74*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*1*
Pressure destination	*Mod 2 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Param 1*

1: *1* 2: *113* 3: *94* 4: *93* 5: *19* 6: *102* 7: *43* 8: *103* 9: *87* 10: *113* 11: *120* 12: *44* 13: *17* 14: *92* 15: *11* 16: *25*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *123* 4: *125* 5: *124* 6: *101* 7: *104* 8: *104* 9: *103* 10: *100* 11: *95* 12: *105* 13: *105* 14: *103* 15: *105* 16: *105*

Trk 3 destination *Filter Cutoff*

1: *1* 2: *6* 3: *8* 4: *4* 5: *3* 6: *6* 7: *0* 8: *6* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *3* 15: *4* 16: *1*

Trk 4 destination *Slew*

1: *89* 2: *98* 3: *95* 4: *94* 5: *90* 6: *100* 7: *91* 8: *108* 9: *100* 10: *94* 11: *108* 12: *100* 13: *94* 14: *108* 15: *100* 16: *94*

[537] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[538] Name *FrenchSkatersB* Bank *F3 (B)* Prg *P13* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *15* Glide *27* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *22* Glide *27* Keybd ☑

Low pass filter

Cutoff *74* Resonance *30* Env amount *0* Velocity *89* Key amount *22* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *95* Sustain *44* Release *91*

Amplifier

Pan spread *0* Env amount *30* Velocity *87* Delay *0*

Attack *32* Decay *101* Sustain *127* Release *96*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *55* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *33*

Clk sync ☐ Param 1 *1* Param 2 *101*

Clock and arp

BPM *96* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*FX Param 1*	Amount	*67*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*-1*
Pressure destination	*Mod 2 Amount*	Amount	*-7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Param 1*

1: *1* 2: *113* 3: *94* 4: *93* 5: *19* 6: *102* 7: *43* 8: *103* 9: *87* 10: *113* 11: *120* 12: *44* 13: *17* 14: *92* 15: *11* 16: *25*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *123* 4: *125* 5: *124* 6: *101* 7: *104* 8: *104* 9: *103* 10: *100* 11: *95* 12: *105* 13: *105* 14: *103* 15: *105* 16: *105*

Trk 3 destination *Filter Cutoff*

1: *1* 2: *6* 3: *8* 4: *4* 5: *3* 6: *6* 7: *0* 8: *6* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *3* 15: *4* 16: *1*

Trk 4 destination *Slew*

1: *89* 2: *98* 3: *95* 4: *94* 5: *90* 6: *100* 7: *91* 8: *108* 9: *100* 10: *94* 11: *108* 12: *100* 13: *94* 14: *108* 15: *100* 16: *94*

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Layer A[539] Name *Reeds & Tines* Bank *F3 (A)* Prg *P14* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *62* Velocity *34* Key amount *6* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *120*

Amplifier

Pan spread *1* Env amount *91* Velocity *47* Delay *0*

Attack *0* Decay *119* Sustain *0* Release *41*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser Low* Mix *68*

Clk sync ☐ Param 1 *43* Param 2 *16*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *63* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *0*

Modulation matrix

Source 1 *Pressure*	Destination *FX Mix*	Amount *83*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *34*
Pressure destination	*FX Param 2*	Amount *77*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[539] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[540] Name *Tiney* Bank *F3 (B)* Prg *P14* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *F6* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *43* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *12* Resonance *0* Env amount *24* Velocity *55* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *120*

Amplifier

Pan spread *1* Env amount *91* Velocity *127* Delay *0*

Attack *0* Decay *119* Sustain *0* Release *75*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *36* Param 2 *21*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *-65* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *103*
Pressure destination	*FX Param 2*	Amount *36*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Osc Mix*	Amount *57*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[541] Name *Knock Knock* Bank *F3 (A)* Prg *P15* Unison ☑ Voices *4* Detune *4*

Oscillator 1

Freq *C3* Fine tune *-10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Sub oct *127* Noise *15* Glide *22* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+08* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *125* Slop *0* Sync ☐ Glide *21* Keybd ☑

Low pass filter

Cutoff *61* Resonance *0* Env amount *83* Velocity *0* Key amount *0* Audio mod *78*

4 pole ☑ Delay *0* Attack *0* Decay *45* Sustain *19* Release *96*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *79* Release *92*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *28* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *39* Amount *0* Destination *Amp Env Amount* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *35*

Clk sync ☐ Param 1 *49* Param 2 *41*

Clock and arp

BPM *5* Divide *16th dot* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *71* Decay *31* Sustain *127* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*34*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*-89*
Source 3	*Mod Wheel*	Destination	*Noise Level*	Amount	*11*
Source 4	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-86*
Source 5	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*48*
Source 6	*LFO 3*	Destination	*LFO 4 Amount*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Env All Release*	Amount	*-21*

Controls

Mod wheel destination *Filter Cutoff* Amount *55*

Pressure destination *Osc All Shape* Amount *33*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[541] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[542] Name *SimpleKnock B* Bank *F3 (B)* Prg *P15* Unison ☑ Voices *4* Detune *4*

Oscillator 1

Freq *C3* Fine tune *-10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Sub oct *127* Noise *15* Glide *22* Keybd ☑

Oscillator 2

Freq *G4* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *56* Osc mix *22* Slop *0* Sync ☐ Glide *22* Keybd ☑

Low pass filter

Cutoff *0* Resonance *16* Env amount *126* Velocity *0* Key amount *8* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *48* Sustain *52* Release *93*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *89* Sustain *87* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *28* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *39* Amount *0* Destination *Amp Env Amount* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *35*

Clk sync ☐ Param 1 *49* Param 2 *41*

Clock and arp

BPM *5* Divide *16th dot* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *71* Decay *31* Sustain *127* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*34*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*-89*
Source 3	*Mod Wheel*	Destination	*Noise Level*	Amount	*11*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 6 Amount*	Amount	*48*
Source 6	*LFO 3*	Destination	*LFO 4 Amount*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Env All Release*	Amount	*-48*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*55*
Pressure destination	*Osc All Shape*	Amount	*33*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[543] Name *Red n Blue Swede* Bank *F3 (A)* Prg *P16* Unison ☑ Voices *16* Detune *2*

Oscillator 1

Freq *D#2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+13* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *20* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *97* Resonance *0* Env amount *44* Velocity *0* Key amount *39* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *45* Sustain *32* Release *48*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *79* Sustain *127* Release *45*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *5*

Clk sync ☐ Param 1 *35* Param 2 *83*

Clock and arp

BPM *99* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *35* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *41* Decay *89* Sustain *37* Release *69*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*12*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[543] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[544] Name *Red n Blue Swede* Bank *F3 (B)* Prg *P16* Unison ✓ Voices *16* Detune *2*

Oscillator 1

Freq *D#2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+13* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *12* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *36* Resonance *0* Env amount *96* Velocity *0* Key amount *39* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *75* Sustain *17* Release *48*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *79* Sustain *120* Release *46*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *5*

Clk sync ☐ Param 1 *35* Param 2 *83*

Clock and arp

BPM *99* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-113* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *41* Decay *89* Sustain *37* Release *69*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*12*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[545] Name *Noisy Pluck* Bank *F3 (A)* Prg *P17* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Sub oct *0* Noise *15* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *45* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *22* Resonance *0* Env amount *0* Velocity *125* Key amount *1* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *126* Sustain *0* Release *99*

Amplifier

Pan spread *5* Env amount *34* Velocity *127* Delay *0*

Attack *0* Decay *93* Sustain *0* Release *91*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *112* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *42* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *65* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *43*

Clk sync ☐ Param 1 *79* Param 2 *55*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *9* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Filter Resonance*	Amount	*49*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*92*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[545] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[546] Name *Noisy Pluck B* Bank *F3 (B)* Prg *P17* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Sub oct *0* Noise *15* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *45* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *125* Key amount *1* Audio mod *93*

4 pole ☐ Delay *0* Attack *0* Decay *101* Sustain *0* Release *127*

Amplifier

Pan spread *94* Env amount *34* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *97*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *80* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *65* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 2 (no feedback)* Mix *106*

Clk sync ☐ Param 1 *7* Param 2 *96*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*92*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[547] Name *KaliPluckArp* Bank *F3 (A)* Prg *P18* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G5* Fine tune *+22* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *26* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *0* Sync ☐ ✓ Glide *0* Keybd ✓

Low pass filter

Cutoff *21* Resonance *0* Env amount *0* Velocity *2* Key amount *64* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *72* Sustain *0* Release *79*

Amplifier

Pan spread *0* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *93* Sustain *0* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *30*

Clk sync ✓ Param 1 *41* Param 2 *12*

Clock and arp

BPM *100* Divide *8th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *4* Velocity *32* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*24*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Pressure*	Destination	*Osc 1 Freq*	Amount	*27*
Source 4	*Pressure*	Destination	*Osc Slop*	Amount	*22*
Source 5	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*46*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*LFO 4*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *LP Filter Env Amount*

1: *0* 2: *0* 3: *15* 4: *0* 5: *20* 6: *0* 7: *15* 8: *0* 9: *19* 10: *0* 11: *20* 12: *4* 13: *0* 14: *19* 15: *0* 16: *11*

Trk 2 destination *Osc 1 Freq*

1: *1* 2: *0* 3: *0* 4: *1* 5: *7* 6: *6* 7: *1* 8: *7* 9: *3* 10: *1* 11: *7* 12: *0* 13: *1* 14: *7* 15: *4* 16: *1*

Trk 3 destination *Osc All Shape*

1: *31* 2: *8* 3: *24* 4: *43* 5: *9* 6: *31* 7: *21* 8: *1* 9: *8* 10: *21* 11: *5* 12: *3* 13: *8* 14: *8* 15: *13* 16: *6*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[547] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[548] Name *KaliPluckArp* Bank *F3 (B)* Prg *P18* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#3* Fine tune *+22* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *82* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *23* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *23* Resonance *110* Env amount *0* Velocity *2* Key amount *64* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *82* Sustain *0* Release *79*

Amplifier

Pan spread *0* Env amount *32* Velocity *65* Delay *0*

Attack *0* Decay *97* Sustain *0* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *31*

Clk sync ✓ Param 1 *39* Param 2 *27*

Clock and arp

BPM *100* Divide *16th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-124* Velocity *51* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*24*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Pressure*	Destination	*Osc 1 Freq*	Amount	*27*
Source 4	*Pressure*	Destination	*Osc Slop*	Amount	*22*
Source 5	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*46*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*LFO 4*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Audio Mod*

1: *0* 2: *10* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *17* 9: *7* 10: *0* 11: *11* 12: *16* 13: *12* 14: *0* 15: *21* 16: *0*

Trk 2 destination *Osc 1 Freq*

1: *0* 2: *11* 3: *0* 4: *15* 5: *31* 6: *0* 7: *0* 8: *15* 9: *0* 10: *14* 11: *0* 12: *0* 13: *26* 14: *0* 15: *0* 16: *15*

Trk 3 destination *Osc All Shape*

1: *0* 2: *0* 3: *11* 4: *0* 5: *0* 6: *4* 7: *14* 8: *0* 9: *0* 10: *18* 11: *14* 12: *0* 13: *8* 14: *0* 15: *6* 16: *24*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[549] Name *Bwem Bass* Bank *F3 (A)* Prg *P19* Unison ✓ Voices *7* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *62* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *54* Slop *10* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *86* Resonance *0* Env amount *17* Velocity *11* Key amount *41* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *82* Sustain *0* Release *83*

Amplifier

Pan spread *58* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *0*

Clk sync ☐ Param 1 *112* Param 2 *61*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *25* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *57* Decay *76* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Mod 2 Amount*	Amount	*127*
Source 2	*Env 3*	Destination	*FX Mix*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*FX Mix*	Amount	*64*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*25*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[549] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[550] Name *Damaged Brass* Bank *F3 (B)* Prg *P19* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+17* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *54* Osc mix *58* Sync ☐ Slop *25* Glide *70* Keybd ☑

Low pass filter

Cutoff *12* Resonance *0* Env amount *19* Velocity *43* Key amount *64* Audio mod *73*

4 pole ☑ Delay *0* Attack *7* Decay *85* Sustain *28* Release *0*

Amplifier

Pan spread *44* Env amount *127* Velocity *59* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *29* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *74* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *66*

Clk sync ☐ Param 1 *14* Param 2 *88*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*LP Filter Env Amount*	Amount *54*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount *-35*
Source 3	*Pressure*	Destination	*LFO 4 Amount*	Amount *25*
Source 4	*Pressure*	Destination	*Filter Resonance*	Amount *63*
Source 5	*Off*	Destination	*Off*	Amount *0*
Source 6	*Off*	Destination	*Off*	Amount *0*
Source 7	*Off*	Destination	*Off*	Amount *0*
Source 8	*Off*	Destination	*Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*LFO 2 Amount*	Amount	*-10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LPF Decay*	Amount	*-36*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[551] Name *Glow of the Alps* Bank *F3 (A)* Prg *P20* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *69* Sub oct *56* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *36* Osc mix *66* Sync ☐ Slop *34* Glide *70* Keybd ☑

Low pass filter

Cutoff *1* Resonance *0* Env amount *48* Velocity *0* Key amount *42* Audio mod *127*

4 pole ☐ Delay *0* Attack *103* Decay *110* Sustain *93* Release *113*

Amplifier

Pan spread *33* Env amount *127* Velocity *0* Delay *0*

Attack *112* Decay *0* Sustain *127* Release *110*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *0* Destination *FX Param 1* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *28* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Amp Env Amount* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *108*

Clk sync ☐ Param 1 *102* Param 2 *100*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 2* Env amount *-43* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *93* Decay *92* Sustain *127* Release *107*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[551] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[552] Name *After Glow* Bank *F3 (B)* Prg *P20* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *76* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *72* Osc mix *63* Sync ☐ Slop *23* Glide *70* Keybd ☑

Low pass filter

Cutoff *23* Resonance *0* Env amount *31* Velocity *0* Key amount *48* Audio mod *0*

4 pole ☑ Delay *0* Attack *96* Decay *123* Sustain *21* Release *97*

Amplifier

Pan spread *0* Env amount *118* Velocity *0* Delay *0*

Attack *100* Decay *127* Sustain *127* Release *108*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *34* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *27* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *42*

Clk sync ☐ Param 1 *46* Param 2 *24*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*6*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[553] Name *Triton's Epoch* Bank *F3 (A)* Prg *P21* Unison ☐ Voices *2* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *105* Noise *0* Glide *110* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Slop *0* Sync ☐ Glide *110* Keybd ☑

Low pass filter

Cutoff *53* Resonance *8* Env amount *84* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *104* Sustain *78* Release *86*

Amplifier

Pan spread *60* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *25*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *45* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *44*

Clk sync ☐ Param 1 *96* Param 2 *100*

Clock and arp

BPM *99* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *37* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *24* Sustain *0* Release *24*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*7*
Source 2	*Env 3*	Destination	*Osc 1 Freq*	Amount	*-25*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env 3 Amount*	Amount	*-37*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[553] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[554] Name *Triton's Epoch B* Bank *F3 (B)* Prg *P21* Unison ☐ Voices *2* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+13* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *105* Noise *0* Glide *110* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-14* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Slop *0* Sync ☐ Glide *110* Keybd ☑

Low pass filter

Cutoff *53* Resonance *8* Env amount *84* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *104* Sustain *78* Release *86*

Amplifier

Pan spread *60* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *25*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *98* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *83* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *41*

Clk sync ☐ Param 1 *56* Param 2 *36*

Clock and arp

BPM *99* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-91* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *24* Sustain *0* Release *24*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*12*
Source 2	*Off*	Destination	*Osc 1 Freq*	Amount	*-25*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env 3 Amount*	Amount	*-37*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[555] Name *Angry Wheel* Bank *F3 (A)* Prg *P22* Unison ☑ Voices *16* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-06* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *113* Sync ☐ Slop *29* Glide *70* Keybd ☑

Low pass filter

Cutoff *36* Resonance *14* Env amount *-24* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *91* Decay *0* Sustain *127* Release *83*

Amplifier

Pan spread *127* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *25*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *127* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *19*

Clk sync ☑ Param 1 *42* Param 2 *47*

Clock and arp

BPM *32* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Audio Out*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-127*
Source 4	*Pressure*	Destination	*LFO 2 Amount*	Amount	*27*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*15*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[555] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[556] Name *Angry Wheel* Bank *F3 (B)* Prg *P22* Unison ☑ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *66* Slop *44* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *42* Env amount *-24* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *91* Decay *0* Sustain *127* Release *85*

Amplifier

Pan spread *127* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *18*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *127* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *89*

Clk sync ☐ Param 1 *60* Param 2 *18*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Audio Out*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-127*
Source 4	*Pressure*	Destination	*LFO 2 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*8*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[557] Name *Bock Box!* Bank *F3 (A)* Prg *P23* Unison ☑ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *120* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Osc mix *0* Slop *7* Sync ☐ Glide *120* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *54* Velocity *34* Key amount *3* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *90* Sustain *127* Release *70*

Amplifier

Pan spread *69* Env amount *40* Velocity *127* Delay *0*

Attack *0* Decay *83* Sustain *117* Release *10*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Filter Resonance* Clk sync ☑ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *2* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *52* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *82*

Clk sync ☐ Param 1 *64* Param 2 *127*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *79* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *18* Decay *108* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Osc Mix*	Amount *61*
Source 2 *Off*	Destination *Off*	Amount *69*
Source 3 *Off*	Destination *Off*	Amount *71*
Source 4 *Off*	Destination *Off*	Amount *127*
Source 5 *Off*	Destination *Off*	Amount *127*
Source 6 *Off*	Destination *Off*	Amount *127*
Source 7 *Mod Wheel*	Destination *Osc 1 Freq*	Amount *0*
Source 8 *Mod Wheel*	Destination *LP Filter Env Amount*	Amount *35*

Controls

Mod wheel destination *Filter Resonance*	Amount *-63*
Pressure destination *Osc Mix*	Amount *88*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[557] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[558] Name *Jean-Jaques!* Bank *F3 (B)* Prg *P23* Unison ☐ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *120* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *0* Slop *7* Sync ☐ Glide *120* Keybd ☑

Low pass filter

Cutoff *18* Resonance *0* Env amount *54* Velocity *34* Key amount *3* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *90* Sustain *127* Release *70*

Amplifier

Pan spread *69* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *83* Sustain *117* Release *10*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Filter Resonance* Clk sync ☑ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *2* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *52* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Distortion* Mix *82*

Clk sync ☐ Param 1 *64* Param 2 *127*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-49* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *18* Decay *108* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*28*

Controls

Mod wheel destination	*Env All Release*	Amount	*-41*
Pressure destination	*Osc Mix*	Amount	*88*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[559] Name *Ultra Leader* Bank *F3 (A)* Prg *P24* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *21* Glide *31* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *45* Sync ☐ Slop *0* Glide *31* Keybd ☑

Low pass filter

Cutoff *100* Resonance *12* Env amount *91* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *103* Sustain *29* Release *19*

Amplifier

Pan spread *127* Env amount *125* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *0* Destination *Amp Env Amount* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *104* Amount *11* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *71*

Clk sync ☐ Param 1 *28* Param 2 *45*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-98* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *127* Sustain *127* Release *14*

Modulation matrix

Source 1	*Mod Wheel*	Destination *LFO 3 Amount*	Amount *-15*
Source 2	*Mod Wheel*	Destination *LP Filter Env Amount*	Amount *-32*
Source 3	*Mod Wheel*	Destination *Filter Cutoff*	Amount *-47*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[559] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[560] Name *Ultra Sparkle B* Bank *F3 (B)* Prg *P24* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *39* Glide *68* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Osc mix *52* Sync ☐ Slop *18* Glide *68* Keybd ☑

Low pass filter

Cutoff *66* Resonance *0* Env amount *92* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *11* Decay *96* Sustain *43* Release *78*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *48*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *89* Amount *9* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *103* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *61* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *46*

Clk sync ☐ Param 1 *44* Param 2 *78*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-87* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *98* Sustain *60* Release *11*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Param 1*	Amount	*-46*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-37*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*36*
Source 5	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*-15*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[561] Name *Squelchy Bass* Bank *F3 (A)* Prg *P25* Unison ☑ Voices *3* Detune *2*

Oscillator 1

Freq *C1* Fine tune *-04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *59* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *18* Glide *59* Keybd ☑

Low pass filter

Cutoff *0* Resonance *58* Env amount *78* Velocity *0* Key amount *58* Audio mod *0*

4 pole ☑ Delay *0* Attack *42* Decay *90* Sustain *36* Release *54*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *29* Decay *93* Sustain *53* Release *49*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *64*

Clk sync ☐ Param 1 *14* Param 2 *47*

Clock and arp

BPM *105* Divide *16th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination *Env All Attack*	Amount *127*
Source 2	*Off*	Destination *Off*	Amount *0*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*LFO 1 Amount*	Amount *44*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[561] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[562] Name *80s Cheese* Bank *F3 (B)* Prg *P25* Unison ☐ Voices *3* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *59* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *18* Glide *59* Keybd ✓

Low pass filter

Cutoff *25* Resonance *44* Env amount *55* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *87* Decay *92* Sustain *36* Release *85*

Amplifier

Pan spread *100* Env amount *127* Velocity *0* Delay *0*

Attack *11* Decay *93* Sustain *53* Release *55*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *28*

Clk sync ✓ Param 1 *59* Param 2 *28*

Clock and arp

BPM *105* Divide *16th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-92* Velocity *0* Delay *52* Repeat (misc par) ☐

Attack *90* Decay *80* Sustain *127* Release *55*

Modulation matrix

Source 1 *Env LPF*	Destination *LPF Attack*	Amount *127*
Source 2 *Velocity*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *LFO 1 Amount*	Amount *44*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[563] Name *Sound Of Evolution* Bank *F3 (A)* Prg *P26* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *1* Osc mix *82* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *108* Resonance *29* Env amount *59* Velocity *90* Key amount *0* Audio mod *0*

4 pole ☑ Delay *88* Attack *0* Decay *76* Sustain *0* Release *100*

Amplifier

Pan spread *68* Env amount *32* Velocity *96* Delay *70*

Attack *60* Decay *79* Sustain *27* Release *100*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *54* Amount *2* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *73* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *0* Amount *127* Destination *Sub Osc Level* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *3* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *31*

Clk sync ☐ Param 1 *60* Param 2 *100*

Clock and arp

BPM *83* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *48* Velocity *0* Delay *11* Repeat (misc par) ☑

Attack *67* Decay *108* Sustain *28* Release *107*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*21*
Source 2	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 3	*DC*	Destination	*LFO 3 Amount*	Amount	*127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc All Freq*	Amount	*-127*
Pressure destination	*Noise Level*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[563] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[564] Name *Passing Time* Bank *F3 (B)* Prg *P26* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *78* Sub oct *0* Noise *31* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *2* Osc mix *7* Sync ☐ Slop *5* Glide *70* Keybd ☑

Low pass filter

Cutoff *13* Resonance *35* Env amount *59* Velocity *102* Key amount *36* Audio mod *22*

4 pole ☑ Delay *0* Attack *11* Decay *108* Sustain *9* Release *98*

Amplifier

Pan spread *77* Env amount *63* Velocity *0* Delay *0*

Attack *22* Decay *74* Sustain *42* Release *103*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *13* Amount *127* Destination *Sub Osc Level* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *25*

Clk sync ☐ Param 1 *54* Param 2 *98*

Clock and arp

BPM *83* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-79* Velocity *0* Delay *104* Repeat (misc par) ☑

Attack *106* Decay *111* Sustain *80* Release *118*

Modulation matrix

Source 1	*Env VCA*	Destination	*Filter Audio Mod*	Amount	*48*
Source 2	*Velocity*	Destination	*Mod 3 Amount*	Amount	*18*
Source 3	*Noise*	Destination	*Osc 2 Freq*	Amount	*0*
Source 4	*Env 3*	Destination	*Osc Mix*	Amount	*93*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*8*
Source 6	*DC*	Destination	*LFO 3 Amount*	Amount	*127*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc All Freq*	Amount	*-127*
Pressure destination	*LFO 2 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[565] Name *EZ Drive Bass* Bank *F3 (A)* Prg *P27* Unison ☑ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *98* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *62* Slop *26* Sync ☐ Glide *98* Keybd ☑

Low pass filter

Cutoff *72* Resonance *5* Env amount *33* Velocity *6* Key amount *41* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *82* Sustain *0* Release *83*

Amplifier

Pan spread *80* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *32*

Clk sync ☐ Param 1 *41* Param 2 *55*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *10*

Pressure destination *FX Param 1* Amount *73*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[565] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[566] Name *Short&Soft Arp* Bank *F3 (B)* Prg *P27* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *38* Sub oct *127* Noise *0* Glide *124* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *8* Osc mix *34* Sync ☐ Slop *10* Glide *124* Keybd ☑

Low pass filter

Cutoff *14* Resonance *10* Env amount *30* Velocity *31* Key amount *44* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *49* Sustain *0* Release *68*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *74*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *88* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *104* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *41*

Clk sync ☑ Param 1 *100* Param 2 *51*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc All Shape* Env amount *-65* Velocity *36* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *66* Sustain *0* Release *71*

Modulation matrix

Source 1	*Seq 2*	Destination	*LPF Decay*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*17*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*10*
Pressure destination	*Filter Cutoff*	Amount	*30*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *5* 2: *0* 3: *0* 4: *0* 5: *5* 6: *0* 7: *0* 8: *0* 9: *5* 10: *0* 11: *0* 12: *0* 13: *5* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *111* 2: *0* 3: *0* 4: *0* 5: *114* 6: *0* 7: *0* 8: *0* 9: *106* 10: *0* 11: *0* 12: *0* 13: *118* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[567] Name *InstantHorrors* Bank *F3 (A)* Prg *P28* Unison ☐ Voices *2* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *63* Glide *52* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-07* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *70* Sync ☐ Slop *17* Glide *52* Keybd ☑

Low pass filter

Cutoff *38* Resonance *122* Env amount *0* Velocity *0* Key amount *62* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *102* Sustain *0* Release *78*

Amplifier

Pan spread *73* Env amount *29* Velocity *39* Delay *0*

Attack *115* Decay *127* Sustain *127* Release *115*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *80* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *4* Destination *FX Param 1* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *58*

Clk sync ☐ Param 1 *11* Param 2 *120*

Clock and arp

BPM *84* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *94* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *127* Sustain *0* Release *100*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*7*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Env 3*	Destination	*Filter Audio Mod*	Amount	*59*
Source 7	*DC*	Destination	*FX Param 1*	Amount	*6*
Source 8	*Note Number*	Destination	*FX Param 1*	Amount	*-15*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Freq*	Amount	*-24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *6* 3: *1* 4: *0* 5: *5* 6: *9* 7: *0* 8: *6* 9: *4* 10: *0* 11: *6* 12: *0* 13: *0* 14: *6* 15: *6* 16: *0*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *123* 4: *125* 5: *125* 6: *119* 7: *124* 8: *125* 9: *120* 10: *116* 11: *125* 12: *119* 13: *121* 14: *125* 15: *119* 16: *125*

Trk 3 destination *Osc Slop*

1: *0* 2: *6* 3: *14* 4: *0* 5: *6* 6: *14* 7: *0* 8: *6* 9: *14* 10: *0* 11: *6* 12: *14* 13: *0* 14: *6* 15: *14* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[567] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[568] Name *InstantHorrorsB* Bank *F3 (B)* Prg *P28* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *65* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *67* Sync ☐ Slop *18* Glide *70* Keybd ✓

Low pass filter

Cutoff *51* Resonance *0* Env amount *0* Velocity *0* Key amount *58* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *78*

Amplifier

Pan spread *0* Env amount *110* Velocity *80* Delay *0*

Attack *127* Decay *0* Sustain *127* Release *102*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *45* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *33*

Clk sync ☐ Param 1 *9* Param 2 *121*

Clock and arp

BPM *84* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-8*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-7*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Freq*	Amount	*-27*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *4* 3: *1* 4: *0* 5: *6* 6: *1* 7: *0* 8: *0* 9: *7* 10: *0* 11: *1* 12: *4* 13: *0* 14: *0* 15: *1* 16: *0*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

Trk 3 destination *FX Param 1*

1: *0* 2: *10* 3: *0* 4: *16* 5: *0* 6: *6* 7: *0* 8: *0* 9: *0* 10: *5* 11: *0* 12: *0* 13: *6* 14: *3* 15: *0* 16: *6*

Trk 4 destination *Osc Slop*

1: *92* 2: *50* 3: *72* 4: *58* 5: *40* 6: *48* 7: *26* 8: *6* 9: *14* 10: *90* 11: *66* 12: *88* 13: *60* 14: *66* 15: *36* 16: *10*

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Layer A[569] Name *Blood Vain* Bank *F3 (A)* Prg *P29* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C0* Fine tune *+06* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *0* Noise *0* Glide *22* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *48* Slop *27* Sync ☐ ✓ Glide *22* Keybd ✓

Low pass filter

Cutoff *27* Resonance *6* Env amount *83* Velocity *0* Key amount *0* Audio mod *15*

4 pole ✓ Delay *0* Attack *35* Decay *113* Sustain *3* Release *105*

Amplifier

Pan spread *116* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *30*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *15* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *65* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *7* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *24* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *127* Release *40*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*15*
Source 2	*PitchBend*	Destination	*Filter Cutoff*	Amount	*38*
Source 3	*Env LPF*	Destination	*Osc 1 Freq*	Amount	*75*
Source 4	*DC*	Destination	*Osc All Freq*	Amount	*-24*
Source 5	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*12*
Source 6	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-9*
Source 7	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*11*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env 3 Release*	Amount	*-127*
Pressure destination	*Osc 2 Freq*	Amount	*1*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*34*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[569] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[570] Name *Blood Body B* Bank *F3 (B)* Prg *P29* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *53* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *94* Sync ☐ Slop *24* Glide *53* Keybd ✓

Low pass filter

Cutoff *79* Resonance *34* Env amount *87* Velocity *0* Key amount *0* Audio mod *48*

4 pole ☐ Delay *0* Attack *12* Decay *79* Sustain *0* Release *49*

Amplifier

Pan spread *94* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *30*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *81* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *7* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-104* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *127* Release *40*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 2	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*1*
Source 3	*Mod Wheel*	Destination	*Env 3 Release*	Amount	*-127*
Source 4	*Mod Wheel*	Destination	*Osc All Freq*	Amount	*24*
Source 5	*PitchBend*	Destination	*Filter Cutoff*	Amount	*27*
Source 6	*DC*	Destination	*Osc All Freq*	Amount	*-24*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 2 Amount*	Amount	*8*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[571] Name *Hard Tech* Bank *F3 (A)* Prg *P30* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Sub oct *48* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-12* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *76* Osc mix *46* Slop *14* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *21* Resonance *17* Env amount *-2* Velocity *0* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *23* Sustain *0* Release *0*

Amplifier

Pan spread *22* Env amount *127* Velocity *0* Delay *0*

Attack *3* Decay *30* Sustain *0* Release *52*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *68* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Env All Decay* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Env All Amount* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Env All Amount* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *36*

Clk sync ☑ Param 1 *100* Param 2 *88*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Mod Wheel* Destination *LFO 2 Amount* Amount *11*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Audio Mod* Amount *127*

Pressure destination *Filter Resonance* Amount *57*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *46* 4: *24* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *32* 2: *0* 3: *48* 4: *0* 5: *36* 6: *0* 7: *14* 8: *14* 9: *14* 10: *0* 11: *36* 12: *0* 13: *0* 14: *48* 15: *0* 16: *35*

Trk 3 destination *Noise Level*

1: *15* 2: *15* 3: *40* 4: *15* 5: *15* 6: *14* 7: *40* 8: *15* 9: *15* 10: *15* 11: *40* 12: *15* 13: *15* 14: *15* 15: *40* 16: *15*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[571] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[572] Name *Hard Tech2* Bank *F3 (B)* Prg *P30* Unison ✓ Voices *8* Detune *1*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *12* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *56* Osc mix *0* Slop *4* Sync ☐ Glide *0* Keybd ☐

Low pass filter

Cutoff *117* Resonance *37* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *51* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *39* Sustain *42* Release *39*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *46* Destination *FX Mix* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *13* Amount *82* Destination *FX Param 2* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *24* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *0*

Clk sync ✓ Param 1 *100* Param 2 *0*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *-81* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *45* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*12*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*127*
Pressure destination	*Filter Resonance*	Amount	*32*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *2* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *81* 2: *0* 3: *0* 4: *0* 5: *81* 6: *0* 7: *0* 8: *0* 9: *81* 10: *71* 11: *0* 12: *81* 13: *80* 14: *0* 15: *68* 16: *0*

Trk 3 destination *Osc Mix*

1: *123* 2: *124* 3: *61* 4: *0* 5: *124* 6: *0* 7: *0* 8: *53* 9: *124* 10: *54* 11: *0* 12: *61* 13: *124* 14: *0* 15: *51* 16: *73*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[573] Name *TinnysizerLead* Bank *F3 (A)* Prg *P31* Unison ✓ Voices *2* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *73* Slop *10* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *26* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *55* Decay *124* Sustain *0* Release *92*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *92*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *79* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *27*

Clk sync ☐ Param 1 *14* Param 2 *27*

Clock and arp

BPM *12* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*23*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *16* 2: *1* 3: *5* 4: *0* 5: *0* 6: *0* 7: *11* 8: *4* 9: *0* 10: *0* 11: *5* 12: *0* 13: *12* 14: *7* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *0* 2: *6* 3: *14* 4: *20* 5: *0* 6: *6* 7: *14* 8: *20* 9: *0* 10: *6* 11: *14* 12: *20* 13: *0* 14: *6* 15: *14* 16: *20*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[573] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[574] Name *TinnysizerHPpad* Bank *F3 (B)* Prg *P31* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *91* Sync ☐ Slop *10* Glide *70* Keybd ✓

Low pass filter

Cutoff *93* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *78*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *74*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *53* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *38* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *30* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *89*

Clk sync ☐ Param 1 *3* Param 2 *48*

Clock and arp

BPM *12* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *-112* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *56* Sustain *15* Release *48*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*4*
Source 3	*Pressure*	Destination	*LFO 3 Freq*	Amount	*30*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*FX Param 1*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *12* 2: *0* 3: *6* 4: *0* 5: *0* 6: *6* 7: *0* 8: *12* 9: *0* 10: *0* 11: *0* 12: *5* 13: *0* 14: *6* 15: *6* 16: *6*

Trk 2 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *0* 5: *0* 6: *24* 7: *0* 8: *0* 9: *0* 10: *0* 11: *24* 12: *0* 13: *0* 14: *0* 15: *24* 16: *6*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[575] Name *JMJ Style* Bank *F3 (A)* Prg *P32* Unison ☑ Voices *4* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Sub oct *63* Noise *25* Glide *58* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *87* Osc mix *64* Sync ☐ Slop *29* Glide *58* Keybd ☑

Low pass filter

Cutoff *71* Resonance *12* Env amount *75* Velocity *0* Key amount *0* Audio mod *12*

4 pole ☑ Delay *0* Attack *0* Decay *32* Sustain *53* Release *64*

Amplifier

Pan spread *20* Env amount *127* Velocity *0* Delay *0*

Attack *10* Decay *65* Sustain *127* Release *52*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *42* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *26*

Clk sync ☑ Param 1 *46* Param 2 *0*

Clock and arp

BPM *0* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination *Osc 2 Shape*	Amount *31*
Source 2	*Seq 1*	Destination *Filter Cutoff*	Amount *0*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Mod 3 Amount*	Amount *0*
Pressure destination	*Mod 2 Amount*	Amount *127*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *24* 3: *24* 4: *24* 5: *24* 6: *0* 7: *0* 8: *20* 9: *24* 10: *24* 11: *20* 12: *24* 13: *14* 14: *0* 15: *24* 16: *20*

Trk 2 destination *Filter Cutoff*

1: *9* 2: *0* 3: *0* 4: *0* 5: *7* 6: *0* 7: *0* 8: *0* 9: *9* 10: *0* 11: *0* 12: *0* 13: *8* 14: *0* 15: *4* 16: *13*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[575] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[576] Name *Fairish Lead* Bank *F3 (B)* Prg *P32* Unison ✓ Voices *8* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Sub oct *0* Noise *0* Glide *58* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *61* Osc mix *67* Slop *40* Sync ☐ Glide *58* Keybd ✓

Low pass filter

Cutoff *92* Resonance *21* Env amount *63* Velocity *0* Key amount *35* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *26* Sustain *38* Release *0*

Amplifier

Pan spread *85* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *65* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *21*

Clk sync ✓ Param 1 *100* Param 2 *100*

Clock and arp

BPM *0* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGateReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Note Number*	Destination *Osc 2 Shape*	Amount *31*
Source 2 *PitchBend*	Destination *Osc 2 Freq*	Amount *14*
Source 3 *Seq 1*	Destination *Filter Cutoff*	Amount *0*
Source 4 *Mod Wheel*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Mod 3 Amount*	Amount	*-127*
Pressure destination	*Filter Resonance*	Amount	*-5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *112* 3: *0* 4: *90* 5: *0* 6: *69* 7: *0* 8: *76* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *125*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[577] Name *Leeder* Bank *F3 (A)* Prg *P33* Unison ☑ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *14* Noise *0* Glide *15* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *68* Osc mix *38* Slop *0* Sync ☐ Glide *15* Keybd ☑

Low pass filter

Cutoff *18* Resonance *69* Env amount *120* Velocity *0* Key amount *63* Audio mod *56*

4 pole ☑ Delay *0* Attack *0* Decay *112* Sustain *0* Release *95*

Amplifier

Pan spread *127* Env amount *109* Velocity *20* Delay *0*

Attack *0* Decay *48* Sustain *117* Release *104*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *26* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *117* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[577] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[578] Name *Leeder* Bank *F3 (B)* Prg *P33* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *54* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *68* Osc mix *38* Sync ☐ Slop *16* Glide *70* Keybd ✓

Low pass filter

Cutoff *103* Resonance *22* Env amount *92* Velocity *0* Key amount *17* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *18* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *96* Velocity *30* Delay *0*

Attack *0* Decay *48* Sustain *0* Release *47*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *117* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[579] Name *Goldsmith Split* Bank *F3 (A)* Prg *P34* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *93* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *11* Osc mix *73* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *52* Sustain *80* Release *81*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *124* Amount *127* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser High* Mix *63*

Clk sync ☐ Param 1 *0* Param 2 *127*

Clock and arp

BPM *5* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Freq*	Amount	*11*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*31*
Pressure destination	*Filter Cutoff*	Amount	*43*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Param 1*

1: *0* 2: *0* 3: *0* 4: *71* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *65* 11: *20* 12: *0* 13: *53* 14: *0* 15: *97* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[579] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[580] Name *Companion Synth* Bank *F3 (B)* Prg *P34* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *103* Resonance *20* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *30* Decay *30* Sustain *52* Release *79*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *5* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *63*

Clk sync ☐ Param 1 *53* Param 2 *85*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*16*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*18*
Source 3	*Pressure*	Destination	*Osc 2 Shape*	Amount	*30*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[581] Name *Fugue Maker* Bank *F3 (A)* Prg *P35* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Osc mix *0* Slop *5* Sync ☐ Glide *33* Keybd ☑

Low pass filter

Cutoff *0* Resonance *16* Env amount *75* Velocity *0* Key amount *45* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *62* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *80* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *95* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *109*

Clk sync ☑ Param 1 *102* Param 2 *62*

Clock and arp

BPM *102* Divide *8th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*55*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Noise Level*	Amount	*127*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[581] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[582] Name *Riley 1* Bank *F3 (B)* Prg *P35* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *44* Sub oct *0* Noise *0* Glide *32* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *127* Sync ☐ Slop *6* Glide *32* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *93* Velocity *0* Key amount *54* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *77* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *91* Sustain *0* Release *67*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *88* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *67*

Clk sync ☑ Param 1 *64* Param 2 *40*

Clock and arp

BPM *102* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*-66*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-67*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[583] Name *Piercer* Bank *F3 (A)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *33* Sub oct *55* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *28* Osc mix *65* Sync ☐ Slop *29* Glide *70* Keybd ✓

Low pass filter

Cutoff *25* Resonance *0* Env amount *127* Velocity *14* Key amount *67* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *86* Sustain *52* Release *88*

Amplifier

Pan spread *0* Env amount *106* Velocity *66* Delay *0*

Attack *0* Decay *87* Sustain *0* Release *75*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *26* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *24* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *127* Destination *FX Param 2* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *54*

Clk sync ☐ Param 1 *62* Param 2 *36*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *15*

Pressure destination *LFO 1 Amount* Amount *20*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[583] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[584] Name *Side Chained* Bank *F3 (B)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Sub oct *0* Noise *27* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+09* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *11* Resonance *30* Env amount *95* Velocity *21* Key amount *65* Audio mod *110*

4 pole ✓ Delay *0* Attack *0* Decay *91* Sustain *0* Release *64*

Amplifier

Pan spread *0* Env amount *94* Velocity *60* Delay *0*

Attack *0* Decay *68* Sustain *0* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *77* Amount *56* Destination *FX Param 2* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *82*

Clk sync ☐ Param 1 *38* Param 2 *44*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *LFO 1 Amount* Amount *28*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[585] Name *Funkz Bass* Bank *F3 (A)* Prg *P37* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *72* Sub oct *0* Noise *12* Glide *53* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+16* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *18* Slop *0* Sync ☐ Glide *53* Keybd ☑

Low pass filter

Cutoff *26* Resonance *0* Env amount *46* Velocity *0* Key amount *61* Audio mod *0*

4 pole ☐ Delay *0* Attack *13* Decay *35* Sustain *0* Release *10*

Amplifier

Pan spread *0* Env amount *42* Velocity *127* Delay *0*

Attack *0* Decay *99* Sustain *112* Release *33*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *45* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *69* Destination *LP Filter Env Amount* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *75* Destination *FX Param 2* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *26*

Clk sync ☑ Param 1 *0* Param 2 *48*

Clock and arp

BPM *117* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *65* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *15* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Mod Wheel*	Destination *Filter Resonance*	Amount *18*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *14*

Pressure destination *Filter Cutoff* Amount *18*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *8* 2: *125* 3: *40* 4: *10* 5: *Reset* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *97* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *Reset* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[585] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[586] Name *Funkz Stabz* Bank *F3 (B)* Prg *P37* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *20* Sub oct *36* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *12* Osc mix *64* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *42* Resonance *29* Env amount *0* Velocity *93* Key amount *39* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *63* Sustain *79* Release *28*

Amplifier

Pan spread *64* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *122* Release *37*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *6*

Clk sync ☐ Param 1 *34* Param 2 *6*

Clock and arp

BPM *117* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-111* Velocity *0* Delay *39* Repeat (misc par) ☐

Attack *99* Decay *54* Sustain *42* Release *27*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*39*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Pressure*	Destination	*Filter Cutoff*	Amount	*12*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*3*
Pressure destination	*LFO 1 Amount*	Amount	*2*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[587] Name *JUMP!* Bank *F3 (A)* Prg *P38* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *16* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *127* Release *69*

Amplifier

Pan spread *37* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *16*

Clk sync ☐ Param 1 *12* Param 2 *0*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-2* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *22* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*32*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*8*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[587] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[588] Name *JUMP! Stack* Bank *F3 (B)* Prg *P38* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *16* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *127* Release *69*

Amplifier

Pan spread *39* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *16*

Clk sync ☐ Param 1 *12* Param 2 *0*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-2* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *22* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*32*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*8*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[589] Name *How To Fake Delay* Bank *F3 (A)* Prg *P39* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *74* Keybd ☑

Oscillator 2

Freq *C6* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *25* Glide *74* Keybd ☑

Low pass filter

Cutoff *59* Resonance *0* Env amount *59* Velocity *31* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *107* Sustain *127* Release *104*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *116*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *127* Destination *Osc Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Mod 2 Amount* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *127* Param 2 *65*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *74* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *15* Sustain *0* Release *24*

Modulation matrix

Source 1	*Pressure*	Destination	*Mod 3 Amount*	Amount	*37*
Source 2	*LFO 3*	Destination	*Pan*	Amount	*96*
Source 3	*Note Number*	Destination	*LFO 2 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *LFO 2 Freq* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[589] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[590] Name *How To Fake Delay B* Bank *F3 (B)* Prg *P39* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *74* Keybd ✓

Oscillator 2

Freq *C6* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *25* Glide *74* Keybd ✓

Low pass filter

Cutoff *148* Resonance *0* Env amount *-57* Velocity *31* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *107* Sustain *127* Release *104*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *116*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *127* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Mod 2 Amount* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *127* Param 2 *65*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *74* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *15* Sustain *0* Release *24*

Modulation matrix

Source 1	*Pressure*	Destination	*Mod 3 Amount*	Amount	*37*
Source 2	*LFO 3*	Destination	*Pan*	Amount	*96*
Source 3	*Note Number*	Destination	*LFO 2 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *LFO 2 Freq* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[591] Name *Runnerz Arp* Bank *F3 (A)* Prg *P40* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *54* Sub oct *0* Noise *38* Glide *79* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *34* Sync ☐ Slop *6* Glide *79* Keybd ☑

Low pass filter

Cutoff *19* Resonance *15* Env amount *55* Velocity *100* Key amount *6* Audio mod *22*

4 pole ☑ Delay *0* Attack *0* Decay *25* Sustain *44* Release *42*

Amplifier

Pan spread *15* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *93* Sustain *127* Release *43*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *45* Amount *77* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *31*

Clk sync ☑ Param 1 *85* Param 2 *12*

Clock and arp

BPM *32* Divide *8th swing* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *21* Velocity *14* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *87* Sustain *114* Release *32*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Noise Level*	Amount	*41*
Source 2	*Mod Wheel*	Destination	*LPF Release*	Amount	*11*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-49*
Source 4	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*50*
Source 5	*Mod Wheel*	Destination	*Env All Release*	Amount	*-20*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*-5*
Pressure destination	*LFO 3 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[591] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[592] Name *Proud 80s* Bank *F3 (B)* Prg *P40* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *87* Noise *0* Glide *79* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *70* Sync ☐ Slop *6* Glide *79* Keybd ✓

Low pass filter

Cutoff *1* Resonance *0* Env amount *55* Velocity *58* Key amount *6* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *76* Sustain *48* Release *110*

Amplifier

Pan spread *44* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *60*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *10*

Clk sync ☐ Param 1 *85* Param 2 *58*

Clock and arp

BPM *32* Divide *8th swing* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *127* Release *32*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-58*
Source 2	*Mod Wheel*	Destination	*LPF Release*	Amount	*107*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*11*
Source 4	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*79*
Source 5	*Note Number*	Destination	*Filter Cutoff*	Amount	*26*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*-5*
Pressure destination	*LFO 3 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[593] Name *Sparkeys* Bank *F3 (A)* Prg *P41* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *102* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *81* Env amount *23* Velocity *90* Key amount *10* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *103* Sustain *48* Release *107*

Amplifier

Pan spread *45* Env amount *13* Velocity *127* Delay *0*

Attack *40* Decay *125* Sustain *14* Release *123*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *45* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *111* Amount *10* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *41*

Clk sync ☐ Param 1 *127* Param 2 *48*

Clock and arp

BPM *75* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *5* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*107*
Source 2	*Audio Out*	Destination	*Osc 1 Freq*	Amount	*0*
Source 3	*Env 3*	Destination	*Mod 2 Amount*	Amount	*122*
Source 4	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*33*
Source 5	*Velocity*	Destination	*VCA Attack*	Amount	*32*
Source 6	*Note Number*	Destination	*LFO 3 Freq*	Amount	*84*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[593] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[594] Name *Sparklings* Bank *F3 (B)* Prg *P41* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G5* Fine tune *+03* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Osc mix *33* Sync ☐ Slop *21* Glide *70* Keybd ☑

Low pass filter

Cutoff *127* Resonance *42* Env amount *52* Velocity *36* Key amount *44* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *46* Release *74*

Amplifier

Pan spread *0* Env amount *34* Velocity *105* Delay *0*

Attack *0* Decay *20* Sustain *19* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *103* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *124* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *57*

Clk sync ☐ Param 1 *26* Param 2 *43*

Clock and arp

BPM *4* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Pan*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[595] Name *Moove Along Sir* Bank *F3 (A)* Prg *P42* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *94* Noise *9* Glide *34* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+05* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *76* Sync ☐ Slop *28* Glide *34* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *65* Sustain *127* Release *45*

Amplifier

Pan spread *127* Env amount *30* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *48*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *72* Amount *127* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *127* Destination *Amp Env Amount* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

Effect

On ☐ Effect *Reverb* Mix *29*

Clk sync ☐ Param 1 *127* Param 2 *99*

Clock and arp

BPM *99* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *-50* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *79* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 3*	Destination	*LFO 4 Amount*	Amount	*31*
Source 2	*LFO 4*	Destination	*Noise Level*	Amount	*95*
Source 3	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*97*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[595] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[596] Name *Move It Squares* Bank *F3 (B)* Prg *P42* Unison ✓ Voices *2* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Sub oct *127* Noise *9* Glide *34* Keybd ✓

Oscillator 2

Freq *G1* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Osc mix *33* Sync ☐ Slop *28* Glide *34* Keybd ✓

Low pass filter

Cutoff *35* Resonance *12* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *20* Sustain *127* Release *0*

Amplifier

Pan spread *127* Env amount *30* Velocity *0* Delay *0*

Attack *0* Decay *73* Sustain *127* Release *11*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *72* Amount *127* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *127* Destination *Amp Env Amount* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

Effect

On ☐ Effect *Reverb* Mix *29*

Clk sync ☐ Param 1 *127* Param 2 *99*

Clock and arp

BPM *99* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *-50* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *79* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 3*	Destination	*LFO 4 Amount*	Amount	*0*
Source 2	*LFO 4*	Destination	*Noise Level*	Amount	*95*
Source 3	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*65*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[597] Name *Poly Bliss* Bank *F3 (A)* Prg *P43* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *25* Osc mix *61* Slop *21* Sync ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *25* Resonance *0* Env amount *78* Velocity *5* Key amount *12* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *126* Sustain *0* Release *111*

Amplifier

Pan spread *73* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *83* Sustain *83* Release *94*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *111* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *1* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *18*

Clk sync ☐ Param 1 *16* Param 2 *100*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *12* Sustain *0* Release *12*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*48*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO All Freq*	Amount	*12*
Pressure destination	*Osc All Shape*	Amount	*-51*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *10* 3: *20* 4: *10* 5: *30* 6: *20* 7: *10* 8: *22* 9: *12* 10: *2* 11: *Reset* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *17* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[597] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[598] Name *In Motion* Bank *F3 (B)* Prg *P43* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *63* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *44* Osc mix *61* Sync ☐ Slop *10* Glide *0* Keybd ☑

Low pass filter

Cutoff *47* Resonance *0* Env amount *66* Velocity *5* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *23* Sustain *107* Release *124*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *67* Decay *83* Sustain *83* Release *95*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *46* Amount *71* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *76* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *23*

Clk sync ☐ Param 1 *77* Param 2 *39*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *-57* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *12* Sustain *0* Release *12*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Amount*	Amount	*40*
Source 2	*Pressure*	Destination	*FX Mix*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO All Freq*	Amount	*31*
Pressure destination	*Filter Audio Mod*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *10* 3: *20* 4: *10* 5: *30* 6: *20* 7: *10* 8: *22* 9: *12* 10: *2* 11: *Reset* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *17* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[599] Name *Blip N Time* Bank *F3 (A)* Prg *P44* Unison ☐ Voices *1* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *47* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *34* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *37* Velocity *29* Key amount *52* Audio mod *127*

4 pole ☐ Delay *0* Attack *102* Decay *82* Sustain *25* Release *77*

Amplifier

Pan spread *81* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *80*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *44* Amount *23* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *70* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *28* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *5* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *37*

Clk sync ☑ Param 1 *100* Param 2 *111*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *57*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc 2 Shape*	Amount	*-65*
Source 2	*Seq 1*	Destination	*Osc Mix*	Amount	*48*
Source 3	*LFO 4*	Destination	*LFO 2 Amount*	Amount	*24*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *12* 2: *4* 3: *107* 4: *13* 5: *9* 6: *2* 7: *4* 8: *0* 9: *8* 10: *103* 11: *10* 12: *8* 13: *8* 14: *8* 15: *11* 16: *6*

Trk 2 destination *Noise Level*

1: *0* 2: *0* 3: *51* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[599] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[600] Name *ArpegiVerse* Bank *F3 (B)* Prg *P44* Unison ☐ Voices *2* Detune *4*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *63* Osc mix *0* Slop *5* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *2* Resonance *27* Env amount *80* Velocity *0* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *89* Sustain *52* Release *100*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *93*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *108* Destination *Osc 2 Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *37* Amount *127* Destination *Osc Mix* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *127* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *54*

Clk sync ✓ Param 1 *46* Param 2 *92*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-109* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *29* Sustain *0* Release *74*

Modulation matrix

Source 1	*LFO 2*	Destination	*Filter Cutoff*	Amount	*127*
Source 2	*LFO 3*	Destination	*Env 3 Decay*	Amount	*40*
Source 3	*Env 3*	Destination	*Osc Mix*	Amount	*45*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*9*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *8* 4: *Rest* 5: *0* 6: *0* 7: *Rest* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *Rest* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[601] Name *Soft Metals* Bank *F3 (A)* Prg *P45* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *26* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *43* Osc mix *63* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *54* Resonance *27* Env amount *0* Velocity *57* Key amount *5* Audio mod *0*

4 pole ✓ Delay *0* Attack *44* Decay *68* Sustain *38* Release *104*

Amplifier

Pan spread *44* Env amount *21* Velocity *127* Delay *0*

Attack *0* Decay *87* Sustain *127* Release *54*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *61*

Clk sync ☐ Param 1 *94* Param 2 *50*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-127* Velocity *0* Delay *73* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *119* Release *23*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Cutoff* Amount *-2*

Source 2 *Mod Wheel* Destination *Filter Resonance* Amount *-61*

Source 3 *Mod Wheel* Destination *Env All Attack* Amount *54*

Source 4 *Mod Wheel* Destination *VCA Release* Amount *35*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *6*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[601] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[602] Name *Soft Edge B* Bank *F3 (B)* Prg *P45* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-23* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *20* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+16* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *114* Sync ☐ Slop *29* Glide *70* Keybd ✓

Low pass filter

Cutoff *48* Resonance *0* Env amount *74* Velocity *0* Key amount *5* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *50* Sustain *0* Release *86*

Amplifier

Pan spread *44* Env amount *60* Velocity *111* Delay *0*

Attack *18* Decay *87* Sustain *127* Release *37*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *45*

Clk sync ☐ Param 1 *37* Param 2 *11*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-127* Velocity *0* Delay *73* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *119* Release *23*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Cutoff* Amount *-16*

Source 2 *Mod Wheel* Destination *Filter Resonance* Amount *25*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *6*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[603] Name *Bass Panther* Bank *F3 (A)* Prg *P46* Unison ☐ Voices *8* Detune *1*

Oscillator 1

Freq *A#0* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *60* Sub oct *109* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *25* Slop *26* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *39* Resonance *17* Env amount *-43* Velocity *108* Key amount *35* Audio mod *0*

4 pole ✓ Delay *74* Attack *22* Decay *127* Sustain *60* Release *91*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *2* Decay *70* Sustain *127* Release *55*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *39* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *20* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *29* Destination *LFO 1 Amount* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *77* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *28*

Clk sync ✓ Param 1 *77* Param 2 *11*

Clock and arp

BPM *95* Divide *8th Triplet* Arp on ✓ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *27* Velocity *27* Delay *0* Repeat (misc par) ☐

Attack *4* Decay *112* Sustain *21* Release *107*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Shape*	Amount	*97*
Source 2	*Pressure*	Destination	*Osc 1 Shape*	Amount	*-31*
Source 3	*Pressure*	Destination	*LFO 2 Amount*	Amount	*48*
Source 4	*Velocity*	Destination	*Osc 1 Shape*	Amount	*67*
Source 5	*Velocity*	Destination	*LFO 4 Amount*	Amount	*4*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[603] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[604] Name *Haddie Bells* Bank *F3 (B)* Prg *P46* Unison ☐ Voices *8* Detune *1*

Oscillator 1

Freq *A#0* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *66* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *25* Osc mix *104* Slop *6* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *41* Resonance *57* Env amount *-43* Velocity *73* Key amount *35* Audio mod *0*

4 pole ✓ Delay *74* Attack *22* Decay *127* Sustain *74* Release *92*

Amplifier

Pan spread *0* Env amount *127* Velocity *7* Delay *0*

Attack *2* Decay *70* Sustain *76* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *2* Destination *Osc All Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *17* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *77* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *65*

Clk sync ✓ Param 1 *77* Param 2 *19*

Clock and arp

BPM *94* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-111* Velocity *13* Delay *0* Repeat (misc par) ☐

Attack *4* Decay *112* Sustain *21* Release *107*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Shape*	Amount	*98*
Source 2	*Pressure*	Destination	*Osc 1 Shape*	Amount	*-30*
Source 3	*Velocity*	Destination	*Pan*	Amount	*28*
Source 4	*Velocity*	Destination	*LFO 3 Amount*	Amount	*2*
Source 5	*Pressure*	Destination	*LFO 4 Amount*	Amount	*8*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[605] Name *Body Flow* Bank *F3 (A)* Prg *P47* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *65* Slop *14* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *58* Resonance *0* Env amount *38* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *127* Decay *0* Sustain *100* Release *119*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *59* Decay *0* Sustain *127* Release *105*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *120* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *127* Destination *Sub Osc Level* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *102* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *60* Destination *Osc Mix* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *62*

Clk sync ☑ Param 1 *40* Param 2 *38*

Clock and arp

BPM *115* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination *Filter Resonance*	Amount *90*
Source 2	*Mod Wheel*	Destination *Filter Cutoff*	Amount *-30*
Source 3	*Audio Out*	Destination *Osc 1 Freq*	Amount *0*
Source 4	*Pressure*	Destination *Filter Cutoff*	Amount *15*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*FX Mix*	Amount	*34*
Pressure destination	*Mod 3 Amount*	Amount	*40*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[605] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[606] Name *Body Flow soft* Bank *F3 (B)* Prg *P47* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *65* Slop *14* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *4* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *127* Decay *0* Sustain *100* Release *102*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *59* Decay *0* Sustain *127* Release *95*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *120* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *127* Destination *Sub Osc Level* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *102* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *60* Destination *Osc Mix* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *62*

Clk sync ☑ Param 1 *40* Param 2 *38*

Clock and arp

BPM *115* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*90*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-30*
Source 3	*Audio Out*	Destination	*Osc 1 Freq*	Amount	*0*
Source 4	*Pressure*	Destination	*Filter Cutoff*	Amount	*15*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*34*
Pressure destination	*Mod 3 Amount*	Amount	*40*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[607] Name *FakeCS80* Bank *F3 (A)* Prg *P48* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *35* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *38* Osc mix *64* Sync ☐ Slop *18* Glide *33* Keybd ☑

Low pass filter

Cutoff *46* Resonance *52* Env amount *0* Velocity *75* Key amount *43* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *100* Sustain *0* Release *94*

Amplifier

Pan spread *0* Env amount *25* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *90*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *75* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *High Pass Filter* Mix *103*

Clk sync ☐ Param 1 *34* Param 2 *105*

Clock and arp

BPM *127* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *0* Velocity *71* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *36* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*2*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Pressure*	Destination	*FX Param 1*	Amount	*41*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*13*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Param 1*

1: *0* 2: *51* 3: *4* 4: *17* 5: *0* 6: *3* 7: *11* 8: *49* 9: *10* 10: *25* 11: *31* 12: *0* 13: *10* 14: *12* 15: *72* 16: *26*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[607] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[608] Name *FakeCS80* Bank *F3 (B)* Prg *P48* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *35* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Osc mix *64* Sync ☐ Slop *27* Glide *33* Keybd ✓

Low pass filter

Cutoff *51* Resonance *25* Env amount *0* Velocity *31* Key amount *43* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *112* Sustain *0* Release *94*

Amplifier

Pan spread *0* Env amount *25* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *90*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *75* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *79*

Clk sync ☐ Param 1 *1* Param 2 *0*

Clock and arp

BPM *127* Divide *half* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *0* Velocity *27* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *44* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-2*
Source 2	*Pressure*	Destination	*FX Param 1*	Amount	*-12*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Mix*

1: *0* 2: *83* 3: *10* 4: *57* 5: *101* 6: *111* 7: *62* 8: *121* 9: *32* 10: *31* 11: *89* 12: *64* 13: *43* 14: *57* 15: *115* 16: *27*

Trk 2 destination *FX Param 1*

1: *0* 2: *110* 3: *0* 4: *4* 5: *1* 6: *3* 7: *0* 8: *1* 9: *0* 10: *3* 11: *0* 12: *1* 13: *0* 14: *3* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[609] Name *ChiptuneMemories* Bank *F3 (A)* Prg *P49* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C4* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *70* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *111* Resonance *0* Env amount *0* Velocity *0* Key amount *59* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *127* Release *31*

Amplifier

Pan spread *1* Env amount *50* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *2*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *89* Amount *127* Destination *Sub Osc Level* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *96* Amount *85* Destination *Osc Mix* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Delay Stereo* Mix *5*

Clk sync ✓ Param 1 *63* Param 2 *20*

Clock and arp

BPM *118* Divide *quarter* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*16*
Source 2	*Pressure*	Destination	*Pan*	Amount	*-30*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*38*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *8* 3: *14* 4: *20* 5: *0* 6: *8* 7: *14* 8: *20* 9: *0* 10: *8* 11: *14* 12: *20* 13: *0* 14: *8* 15: *14* 16: *20*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *8* 3: *0* 4: *8* 5: *0* 6: *8* 7: *0* 8: *8* 9: *0* 10: *8* 11: *0* 12: *8* 13: *0* 14: *8* 15: *0* 16: *8*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[609] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[610] Name *ChiptuneMemories* Bank *F3 (B)* Prg *P49* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C4* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *70* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *111* Resonance *0* Env amount *0* Velocity *0* Key amount *59* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *127* Release *31*

Amplifier

Pan spread *31* Env amount *50* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *35*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *89* Amount *127* Destination *Sub Osc Level* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *96* Amount *85* Destination *Osc Mix* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Delay Stereo* Mix *5*

Clk sync ✓ Param 1 *63* Param 2 *20*

Clock and arp

BPM *118* Divide *16th swing* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*16*
Source 2	*Pressure*	Destination	*Pan*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*118*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *8* 3: *14* 4: *20* 5: *0* 6: *8* 7: *14* 8: *20* 9: *0* 10: *8* 11: *14* 12: *20* 13: *0* 14: *8* 15: *14* 16: *20*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *8* 3: *0* 4: *8* 5: *0* 6: *8* 7: *0* 8: *8* 9: *0* 10: *8* 11: *0* 12: *8* 13: *0* 14: *8* 15: *0* 16: *8*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[611] Name *Flooty* Bank *F3 (A)* Prg *P50* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *29* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *43* Resonance *0* Env amount *0* Velocity *3* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *18* Decay *111* Sustain *77* Release *35*

Amplifier

Pan spread *0* Env amount *50* Velocity *127* Delay *0*

Attack *28* Decay *0* Sustain *127* Release *38*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *10* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *29* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *19* Destination *Sub Osc Level* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *16*

Clk sync ☐ Param 1 *57* Param 2 *26*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *48* Decay *56* Sustain *49* Release *48*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Env LPF*	Destination	*Osc 2 Shape*	Amount	*31*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Noise*	Destination	*Osc All Freq*	Amount	*0*
Source 6	*Env LPF*	Destination	*Mod 5 Amount*	Amount	*3*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*9*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc Mix*

1: *88* 2: *117* 3: *52* 4: *105* 5: *96* 6: *89* 7: *3* 8: *99* 9: *64* 10: *51* 11: *25* 12: *89* 13: *64* 14: *117* 15: *11* 16: *21*

Trk 2 destination *Slew*

1: *49* 2: *55* 3: *78* 4: *66* 5: *38* 6: *36* 7: *79* 8: *84* 9: *40* 10: *39* 11: *51* 12: *107* 13: *110* 14: *60* 15: *53* 16: *75*

Trk 3 destination *Filter Audio Mod*

1: *0* 2: *79* 3: *0* 4: *74* 5: *0* 6: *70* 7: *0* 8: *59* 9: *0* 10: *68* 11: *0* 12: *66* 13: *0* 14: *75* 15: *0* 16: *0*

Trk 4 destination *Slew*

1: *100* 2: *99* 3: *104* 4: *100* 5: *101* 6: *96* 7: *96* 8: *96* 9: *98* 10: *102* 11: *110* 12: *96* 13: *95* 14: *94* 15: *88* 16: *100*

[611] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[612] Name *Flooty* Bank *F3 (B)* Prg *P50* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *46* Sub oct *0* Noise *0* Glide *17* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *20* Slop *0* Sync ✓ ☐ Glide *17* Keybd ✓

Low pass filter

Cutoff *73* Resonance *0* Env amount *0* Velocity *18* Key amount *35* Audio mod *0*

4 pole ✓ Delay *0* Attack *24* Decay *62* Sustain *11* Release *35*

Amplifier

Pan spread *0* Env amount *50* Velocity *127* Delay *0*

Attack *22* Decay *48* Sustain *68* Release *37*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *29* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *19* Destination *Sub Osc Level* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Delay Stereo* Mix *36*

Clk sync ☐ Param 1 *5* Param 2 *15*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *19* Decay *31* Sustain *0* Release *13*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*3*
Source 3	*Env LPF*	Destination	*Osc 2 Shape*	Amount	*31*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 6	*Env LPF*	Destination	*Mod 5 Amount*	Amount	*2*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *117* 2: *103* 3: *49* 4: *43* 5: *80* 6: *91* 7: *48* 8: *31* 9: *68* 10: *6* 11: *13* 12: *120* 13: *97* 14: *6* 15: *73* 16: *125*

Trk 2 destination *Env All Decay*

1: *59* 2: *33* 3: *35* 4: *30* 5: *2* 6: *2* 7: *55* 8: *59* 9: *15* 10: *66* 11: *55* 12: *46* 13: *25* 14: *93* 15: *64* 16: *39*

Trk 3 destination *FX Param 2*

1: *75* 2: *17* 3: *122* 4: *114* 5: *87* 6: *48* 7: *30* 8: *89* 9: *108* 10: *28* 11: *53* 12: *54* 13: *122* 14: *95* 15: *87* 16: *83*

Trk 4 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *0* 5: *8* 6: *0* 7: *0* 8: *14* 9: *0* 10: *0* 11: *20* 12: *0* 13: *0* 14: *18* 15: *0* 16: *0*

[612] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[613] Name *Stack Overflow* Bank *F3 (A)* Prg *P51* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *5* Osc mix *61* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *36* Resonance *13* Env amount *-63* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *66* Attack *111* Decay *0* Sustain *127* Release *114*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *47* Sustain *75* Release *91*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *57* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *90* Amount *10* Destination *Env All Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *59* Amount *11* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *37*

Clk sync ☑ Param 1 *100* Param 2 *0*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *76* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *20* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*19*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 2 Shape*	Amount	*105*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[613] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[614] Name *Slow Overflow* Bank *F3 (B)* Prg *P51* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *5* Osc mix *85* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *66* Resonance *50* Env amount *68* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *119* Decay *0* Sustain *127* Release *127*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *47* Sustain *75* Release *96*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *57* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *90* Amount *10* Destination *Env All Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *59* Amount *11* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *37*

Clk sync ☑ Param 1 *100* Param 2 *0*

Clock and arp

BPM *95* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-52* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *20* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination *LFO 2 Amount*	Amount *-31*
Source 2	*Off*	Destination *Off*	Amount *0*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc 2 Shape* Amount *105*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[614] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[615] Name *Gravity Chips* Bank *F3 (A)* Prg *P54* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *67* Sub oct *13* Noise *0* Glide *79* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *68* Osc mix *34* Sync ☐ Slop *6* Glide *79* Keybd ✓

Low pass filter

Cutoff *41* Resonance *0* Env amount *10* Velocity *76* Key amount *0* Audio mod *22*

4 pole ☐ Delay *0* Attack *11* Decay *76* Sustain *48* Release *94*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *60*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *107* Destination *Osc 2 Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *38* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *10*

Clk sync ☐ Param 1 *85* Param 2 *58*

Clock and arp

BPM *0* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *127* Release *32*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-41*
Source 2	*Mod Wheel*	Destination	*LPF Release*	Amount	*-42*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*58*
Source 4	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*71*
Source 5	*Mod Wheel*	Destination	*Env All Release*	Amount	*-13*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*-5*
Pressure destination	*LFO 3 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[615] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[616] Name *Prophet Banjo* Bank *F3 (B)* Prg *P54* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *87* Noise *0* Glide *79* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *85* Osc mix *42* Sync ☐ Slop *17* Glide *79* Keybd ✓

Low pass filter

Cutoff *16* Resonance *0* Env amount *55* Velocity *60* Key amount *6* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *76* Sustain *48* Release *94*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *127* Release *94*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *27* Amount *20* Destination *Filter Resonance* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *58* Destination *LFO 1 Amount* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *43*

Clk sync ☐ Param 1 *86* Param 2 *17*

Clock and arp

BPM *0* Divide *8th* Arp on ✓ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-126* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *21* Decay *42* Sustain *127* Release *26*

Modulation matrix

Source 1	*Velocity*	Destination	*Filter Cutoff*	Amount	*8*
Source 2	*Mod Wheel*	Destination	*LPF Release*	Amount	*-13*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-38*
Source 4	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-15*
Source 5	*Mod Wheel*	Destination	*Env All Release*	Amount	*-27*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*-5*
Pressure destination	*LFO 3 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[617] Name *Whopping Bass* Bank *F3 (A)* Prg *P55* Unison ☑ Voices *12* Detune *2*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *64* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *86* Resonance *17* Env amount *49* Velocity *40* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *58* Sustain *31* Release *57*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *73*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *34*

Clk sync ☐ Param 1 *18* Param 2 *100*

Clock and arp

BPM *14* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *55* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *26* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Audio Mod* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[617] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[618] Name *DW-ISH* Bank *F3 (B)* Prg *P55* Unison ✓ Voices *12* Detune *2*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *74* Noise *8* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *64* Sync ☐ Slop *0* Glide *0* Keybd ✓

Low pass filter

Cutoff *84* Resonance *4* Env amount *12* Velocity *40* Key amount *19* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *79* Sustain *20* Release *57*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser High* Mix *30*

Clk sync ☐ Param 1 *0* Param 2 *100*

Clock and arp

BPM *14* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-124* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *26* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Audio Mod* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[619] Name *Under Water* Bank *F3 (A)* Prg *P56* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *48* Sync ☐ Slop *4* Glide *70* Keybd ☑

Low pass filter

Cutoff *16* Resonance *56* Env amount *-4* Velocity *0* Key amount *64* Audio mod *24*

4 pole ☑ Delay *0* Attack *0* Decay *41* Sustain *0* Release *80*

Amplifier

Pan spread *48* Env amount *32* Velocity *127* Delay *0*

Attack *0* Decay *107* Sustain *32* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *9* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *107* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *40*

Clk sync ☑ Param 1 *61* Param 2 *70*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Freq*	Amount	*64*
Source 2	*Note Number*	Destination	*LFO 3 Freq*	Amount	*64*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*96*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LP Filter Env Amount*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[619] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[620] Name *Under Ether* Bank *F3 (B)* Prg *P56* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *19* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *72* Osc mix *48* Sync ☐ Slop *4* Glide *70* Keybd ☑

Low pass filter

Cutoff *16* Resonance *127* Env amount *8* Velocity *0* Key amount *64* Audio mod *127*

4 pole ☐ Delay *0* Attack *0* Decay *41* Sustain *0* Release *80*

Amplifier

Pan spread *24* Env amount *32* Velocity *127* Delay *0*

Attack *0* Decay *107* Sustain *32* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *9* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *107* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *21* Amount *0* Destination *VCA* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *94* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *90*

Clk sync ☑ Param 1 *127* Param 2 *70*

Clock and arp

BPM *60* Divide *quarter* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Freq*	Amount	*64*
Source 2	*Note Number*	Destination	*LFO 3 Freq*	Amount	*64*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*28*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LP Filter Env Amount*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[621] Name *Bloom + Scrape* Bank *F3 (A)* Prg *P57* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Sub oct *124* Noise *0* Glide *25* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *75* Osc mix *65* Slop *29* Sync ☑ ☐ Glide *25* Keybd ☑

Low pass filter

Cutoff *39* Resonance *8* Env amount *61* Velocity *0* Key amount *26* Audio mod *71*

4 pole ☑ Delay *0* Attack *0* Decay *60* Sustain *19* Release *81*

Amplifier

Pan spread *6* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *57* Sustain *37* Release *26*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *103* Amount *74* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *90* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *20* Destination *Filter Resonance* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *65* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *27*

Clk sync ☑ Param 1 *0* Param 2 *87*

Clock and arp

BPM *120* Divide *16th* Arp on ☑ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *3* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *30* Sustain *0* Release *49*

Modulation matrix

Source 1	*Note Number*	Destination	*Osc 1 Freq*	Amount	*36*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*33*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 1 Freq*	Amount	*0*
Pressure destination	*Osc 1 Freq*	Amount	*120*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[621] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[622] Name *Sync ARP VCA* Bank *F3 (B)* Prg *P57* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G#4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *22* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *32* Osc mix *0* Slop *20* Sync ☐ ☑ Glide *70* Keybd ☑

Low pass filter

Cutoff *80* Resonance *31* Env amount *26* Velocity *0* Key amount *7* Audio mod *67*

4 pole ☐ Delay *0* Attack *0* Decay *36* Sustain *16* Release *72*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *32* Sustain *93* Release *29*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *84* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *75* Amount *97* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *81* Amount *46* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *24*

Clk sync ☑ Param 1 *9* Param 2 *95*

Clock and arp

BPM *120* Divide *16th* Arp on ☑ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *1* Decay *85* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA*	Amount	*127*
Pressure destination	*Osc 1 Freq*	Amount	*-40*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[623] Name *Speed Demon* Bank *F3 (A)* Prg *P58* Unison ☑ Voices *5* Detune *0*

Oscillator 1

Freq *G4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *54* Osc mix *54* Slop *16* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *75* Resonance *0* Env amount *88* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *27* Decay *68* Sustain *88* Release *71*

Amplifier

Pan spread *90* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser MST* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *110* Divide *32nd* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*12*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*-27*
Source 8	*Pressure*	Destination	*LFO 1 Amount*	Amount	*24*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

Trk 2 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

Trk 3 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

Trk 4 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

[623] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[624] Name *Chroma Demon* Bank *F3 (B)* Prg *P58* Unison ✓ Voices *5* Detune *0*

Oscillator 1

Freq *G4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *39* Sub oct *63* Noise *0* Glide *75* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *54* Osc mix *54* Slop *16* Sync ✓ ☐ Glide *75* Keybd ✓

Low pass filter

Cutoff *9* Resonance *39* Env amount *38* Velocity *26* Key amount *38* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *68* Sustain *88* Release *71*

Amplifier

Pan spread *90* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *110* Divide *32nd* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*12*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*-27*
Source 8	*Pressure*	Destination	*LFO 1 Amount*	Amount	*24*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[625] Name *Ja! Was denn nun ?* Bank *F3 (A)* Prg *P59* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *81* Sub oct *42* Noise *0* Glide *70* Keybd ☐

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *85* Slop *26* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *61* Resonance *43* Env amount *0* Velocity *0* Key amount *67* Audio mod *35*

4 pole ☑ Delay *0* Attack *39* Decay *26* Sustain *0* Release *0*

Amplifier

Pan spread *9* Env amount *116* Velocity *25* Delay *0*

Attack *0* Decay *80* Sustain *0* Release *27*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *114* Destination *FX Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *20*

Clk sync ☐ Param 1 *127* Param 2 *127*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 2* Env amount *-94* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *39* Decay *77* Sustain *35* Release *88*

Modulation matrix

Source 1	*Env 3*	Destination	*FX Mix*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*-27*
Pressure destination	*Filter Cutoff*	Amount	*43*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[625] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[626] Name *Structure 2* Bank *F3 (B)* Prg *P59* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *71* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *72* Osc mix *66* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *39* Resonance *0* Env amount *10* Velocity *0* Key amount *47* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *113* Sustain *0* Release *65*

Amplifier

Pan spread *5* Env amount *117* Velocity *6* Delay *0*

Attack *49* Decay *0* Sustain *127* Release *92*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *61* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *88*

Clk sync ☐ Param 1 *45* Param 2 *21*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-125* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *73* Decay *36* Sustain *127* Release *108*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *0*

Pressure destination *Filter Cutoff* Amount *22*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[627] Name *Sum Rad Fade In* Bank *F3 (A)* Prg *P60* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *14* Resonance *0* Env amount *0* Velocity *0* Key amount *12* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *12* Env amount *0* Velocity *127* Delay *0*

Attack *115* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *120* Amount *7* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Reverb* Mix *39*

Clk sync ☐ Param 1 *70* Param 2 *32*

Clock and arp

BPM *101* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-7* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *68* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 2 Amount*	Amount	*19*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*12*
Source 3	*Mod Wheel*	Destination	*Osc Slop*	Amount	*6*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[627] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[628] Name *Sum Rad Fade In B* Bank *F3 (B)* Prg *P60* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *142* Resonance *0* Env amount *0* Velocity *0* Key amount *12* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *12* Env amount *0* Velocity *127* Delay *0*

Attack *99* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *24* Destination *Off* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *18*

Clk sync ☐ Param 1 *36* Param 2 *62*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-7* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *57* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 2 Amount*	Amount	*19*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*12*
Source 3	*Mod Wheel*	Destination	*Osc Slop*	Amount	*6*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[629] Name *MaxxFatt* Bank *F3 (A)* Prg *P61* Unison ☑ Voices *4* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Sub oct *127* Noise *23* Glide *84* Keybd ☑

Oscillator 2

Freq *D2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *35* Osc mix *0* Sync ☐ Slop *40* Glide *89* Keybd ☑

Low pass filter

Cutoff *10* Resonance *29* Env amount *57* Velocity *0* Key amount *51* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *122* Sustain *0* Release *118*

Amplifier

Pan spread *127* Env amount *62* Velocity *127* Delay *0*

Attack *0* Decay *107* Sustain *127* Release *111*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *32* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *36* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *2*

Clk sync ☑ Param 1 *8* Param 2 *71*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *9* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *30* Sustain *44* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 1 Shape*	Amount	*54*
Source 2	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*13*
Source 6	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*18*
Source 7	*Env LPF*	Destination	*Filter Resonance*	Amount	*33*
Source 8	*Velocity*	Destination	*Filter Cutoff*	Amount	*22*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[629] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[630] Name *MaxxFatt B* Bank *F3 (B)* Prg *P61* Unison ✓ Voices *4* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *55* Sub oct *127* Noise *23* Glide *84* Keybd ✓

Oscillator 2

Freq *D2* Fine tune *+10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *35* Osc mix *0* Slop *40* Sync ☐ Glide *89* Keybd ✓

Low pass filter

Cutoff *10* Resonance *29* Env amount *57* Velocity *0* Key amount *51* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *122* Sustain *0* Release *118*

Amplifier

Pan spread *127* Env amount *62* Velocity *127* Delay *0*

Attack *0* Decay *107* Sustain *127* Release *111*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *32* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *36* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 2 (no feedback)* Mix *2*

Clk sync ✓ Param 1 *8* Param 2 *71*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-119* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *30* Sustain *44* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 1 Shape*	Amount	*54*
Source 2	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*13*
Source 6	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*18*
Source 7	*Env LPF*	Destination	*Filter Resonance*	Amount	*33*
Source 8	*Velocity*	Destination	*Filter Cutoff*	Amount	*22*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[631] Name *Tap Central* Bank *F3 (A)* Prg *P62* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Sub oct *0* Noise *15* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *112* Sync ☐ Slop *20* Glide *0* Keybd ☑

Low pass filter

Cutoff *65* Resonance *0* Env amount *0* Velocity *36* Key amount *20* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *126* Sustain *0* Release *74*

Amplifier

Pan spread *7* Env amount *34* Velocity *127* Delay *0*

Attack *0* Decay *93* Sustain *0* Release *97*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *112* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *42* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *65* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *43*

Clk sync ☐ Param 1 *79* Param 2 *34*

Clock and arp

BPM *100* Divide *16th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *9* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Filter Resonance*	Amount *49*
Source 2	*Note Number*	Destination	*Sub Osc Level*	Amount *62*
Source 3	*Mod Wheel*	Destination	*Noise Level*	Amount *14*
Source 4	*LFO 2*	Destination	*Filter Cutoff*	Amount *106*
Source 5	*Off*	Destination	*Off*	Amount *0*
Source 6	*Off*	Destination	*Off*	Amount *0*
Source 7	*Off*	Destination	*Off*	Amount *0*
Source 8	*Off*	Destination	*Off*	Amount *0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*92*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[631] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[632] Name *Empty Planet* Bank *F3 (B)* Prg *P62* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Sub oct *0* Noise *15* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *112* Sync ☐ Slop *4* Glide *0* Keybd ☑

Low pass filter

Cutoff *72* Resonance *0* Env amount *0* Velocity *36* Key amount *20* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *126* Sustain *0* Release *93*

Amplifier

Pan spread *5* Env amount *34* Velocity *127* Delay *0*

Attack *0* Decay *93* Sustain *0* Release *100*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *112* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *42* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *65* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *43*

Clk sync ☐ Param 1 *79* Param 2 *21*

Clock and arp

BPM *100* Divide *8th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-119* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *85*

Modulation matrix

Source 1	*Velocity*	Destination	*Filter Resonance*	Amount	*49*
Source 2	*LFO 1*	Destination	*Filter Resonance*	Amount	*43*
Source 3	*Velocity*	Destination	*LP Filter Env Amount*	Amount	*5*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*30*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*92*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[633] Name *Jello PAD* Bank *F3 (A)* Prg *P63* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Sync ☐ Slop *0* Glide *0* Keybd ✓

Low pass filter

Cutoff *26* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *77* Sustain *110* Release *102*

Amplifier

Pan spread *23* Env amount *127* Velocity *0* Delay *0*

Attack *110* Decay *61* Sustain *99* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *72*

Clk sync ☐ Param 1 *66* Param 2 *9*

Clock and arp

BPM *80* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoReset*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *42* Sustain *0* Release *36*

Modulation matrix

Source 1	*Note Number*	Destination	*VCA Attack*	Amount	*46*
Source 2	*Velocity*	Destination	*Filter Cutoff*	Amount	*24*
Source 3	*Velocity*	Destination	*Env 3 Amount*	Amount	*2*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*9*
Pressure destination	*Filter Cutoff*	Amount	*0*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Filter Cutoff*	Amount	*48*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[633] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[634] Name *Chordal Pad* Bank *F3 (B)* Prg *P63* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-07* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *G2* Fine tune *+08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Sync ☐ Slop *20* Glide *0* Keybd ✓

Low pass filter

Cutoff *33* Resonance *0* Env amount *24* Velocity *9* Key amount *41* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *77* Sustain *110* Release *102*

Amplifier

Pan spread *10* Env amount *127* Velocity *0* Delay *0*

Attack *110* Decay *61* Sustain *99* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *93*

Clk sync ☐ Param 1 *45* Param 2 *49*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *-123* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*46*
Source 2	*Velocity*	Destination	*Osc Mix*	Amount	*57*
Source 3	*Velocity*	Destination	*Env 3 Amount*	Amount	*11*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*14*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*9*
Pressure destination	*LFO 3 Amount*	Amount	*1*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0*	2: *0*	3: *0*	4: *0*	5: *0*	6: *0*	7: *0*	8: *0*	9: *0*	10: *0*	11: *0*	12: *0*	13: *0*	14: *0*	15: *0*	16: *0*

Trk 2 destination *Off*

1: *0*	2: *0*	3: *0*	4: *0*	5: *0*	6: *0*	7: *0*	8: *0*	9: *0*	10: *0*	11: *0*	12: *0*	13: *0*	14: *0*	15: *0*	16: *0*

Trk 3 destination *Off*

1: *0*	2: *0*	3: *0*	4: *0*	5: *0*	6: *0*	7: *0*	8: *0*	9: *0*	10: *0*	11: *0*	12: *0*	13: *0*	14: *0*	15: *0*	16: *0*

Trk 4 destination *Off*

1: *0*	2: *0*	3: *0*	4: *0*	5: *0*	6: *0*	7: *0*	8: *0*	9: *0*	10: *0*	11: *0*	12: *0*	13: *0*	14: *0*	15: *0*	16: *0*

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Layer A[635] Name *Pop Chords* Bank *F3 (A)* Prg *P64* Unison ☐ Voices *1* Detune *6*

Oscillator 1

Freq *C4* Fine tune *-08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *4* Glide *70* Keybd ✓

Low pass filter

Cutoff *38* Resonance *35* Env amount *59* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *91* Sustain *21* Release *75*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *14* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *58* Param 2 *48*

Clock and arp

BPM *11* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-12*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*64*
Pressure destination	*Filter Cutoff*	Amount	*-24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[635] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[636] Name *Reverse Lead* Bank *F3 (B)* Prg *P64* Unison ✓ Voices *8* Detune *6*

Oscillator 1

Freq *C2* Fine tune *-08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *14* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *153* Resonance *32* Env amount *127* Velocity *0* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *45* Decay *0* Sustain *0* Release *45*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *114* Decay *36* Sustain *0* Release *35*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *67* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *64*

Clk sync ✓ Param 1 *18* Param 2 *0*

Clock and arp

BPM *11* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-21* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *29* Decay *23* Sustain *127* Release *51*

Modulation matrix

Source 1 *Env VCA* Destination *VCA Attack* Amount *104*

Source 2 *Env VCA* Destination *Osc All Shape* Amount *127*

Source 3 *Mod Wheel* Destination *Osc Mix* Amount *46*

Source 4 *Mod Wheel* Destination *VCA Decay* Amount *-41*

Source 5 *Mod Wheel* Destination *Filter Audio Mod* Amount *-32*

Source 6 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-59*

Source 7 *Velocity* Destination *VCA Decay* Amount *-48*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 2 Amount* Amount *22*

Pressure destination *VCA Release* Amount *-12*

Breath control destination *Off* Amount *0*

Velocity destination *VCA Attack* Amount *48*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[637] Name *Level Up!* Bank *F3 (A)* Prg *P65* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Osc mix *63* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *27* Env amount *91* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *127* Release *99*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *21*

Clk sync ✓ Param 1 *127* Param 2 *61*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Seq 2*	Destination	*Osc 2 Shape*	Amount	*0*
Source 7	*Seq 1*	Destination	*Filter Cutoff*	Amount	*127*
Source 8	*Seq 1*	Destination	*Osc 1 Shape*	Amount	*0*

Controls

Mod wheel destination	*Osc All Shape*	Amount	*32*
Pressure destination	*Filter Cutoff*	Amount	*-36*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *24* 2: *0* 3: *24* 4: *48* 5: *86* 6: *24* 7: *48* 8: *72* 9: *62* 10: *24* 11: *72* 12: *Reset* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Slew*

1: *0* 2: *124* 3: *0* 4: *0* 5: *123* 6: *80* 7: *Reset* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc 2 Freq*

1: *0* 2: *24* 3: *48* 4: *24* 5: *28* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[637] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[638] Name *Level Up! B* Bank *F3 (B)* Prg *P65* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Osc mix *63* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *27* Env amount *91* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *127* Release *99*

Amplifier

Pan spread *0* Env amount *95* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *21*

Clk sync ✓ Param 1 *127* Param 2 *61*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Seq 2*	Destination	*Osc 2 Shape*	Amount	*0*
Source 7	*Seq 1*	Destination	*Filter Cutoff*	Amount	*127*
Source 8	*Seq 1*	Destination	*Osc 1 Shape*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-28*
Pressure destination	*Filter Cutoff*	Amount	*20*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *24* 2: *0* 3: *24* 4: *48* 5: *86* 6: *24* 7: *48* 8: *72* 9: *62* 10: *24* 11: *72* 12: *Reset* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Slew*

1: *0* 2: *124* 3: *0* 4: *0* 5: *123* 6: *80* 7: *Reset* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc 2 Freq*

1: *0* 2: *24* 3: *48* 4: *24* 5: *28* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[639] Name *StruckPlumbing* Bank *F3 (A)* Prg *P66* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G5* Fine tune *-09* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *26* Glide *53* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *0* Sync ☑ ☐ Glide *53* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *2* Key amount *64* Audio mod *28*

4 pole ☑ Delay *0* Attack *0* Decay *91* Sustain *0* Release *79*

Amplifier

Pan spread *22* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *104* Sustain *0* Release *59*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *94* Amount *28* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *83*

Clk sync ☑ Param 1 *31* Param 2 *20*

Clock and arp

BPM *105* Divide *8th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *4* Velocity *32* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *4* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*24*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Pressure*	Destination	*Osc 1 Freq*	Amount	*27*
Source 4	*Pressure*	Destination	*Osc Slop*	Amount	*22*
Source 5	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*46*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*Note Number*	Destination	*Env All Decay*	Amount	*23*

Controls

Mod wheel destination	*VCA Decay*	Amount	*-35*
Pressure destination	*Env All Decay*	Amount	*-12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *1* 2: *7* 3: *15* 4: *1* 5: *7* 6: *15* 7: *1* 8: *7* 9: *15* 10: *1* 11: *7* 12: *15* 13: *1* 14: *7* 15: *15* 16: *1*

Trk 2 destination *Osc All Freq*

1: *1* 2: *7* 3: *15* 4: *1* 5: *7* 6: *15* 7: *1* 8: *7* 9: *15* 10: *1* 11: *7* 12: *15* 13: *1* 14: *7* 15: *15* 16: *1*

Trk 3 destination *Env All Decay*

1: *11* 2: *0* 3: *65* 4: *0* 5: *93* 6: *0* 7: *65* 8: *0* 9: *81* 10: *0* 11: *56* 12: *0* 13: *5* 14: *9* 15: *26* 16: *3*

Trk 4 destination *LP Filter Env Amount*

1: *21* 2: *14* 3: *0* 4: *0* 5: *0* 6: *23* 7: *14* 8: *0* 9: *0* 10: *0* 11: *14* 12: *0* 13: *16* 14: *0* 15: *24* 16: *13*

[639] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[640] Name *StruckPlumbing* Bank *F3 (B)* Prg *P66* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#3* Fine tune *+22* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *23* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *47* Resonance *127* Env amount *0* Velocity *2* Key amount *64* Audio mod *37*

4 pole ☑ Delay *0* Attack *0* Decay *14* Sustain *0* Release *79*

Amplifier

Pan spread *81* Env amount *32* Velocity *65* Delay *0*

Attack *0* Decay *56* Sustain *0* Release *29*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *49*

Clk sync ☐ Param 1 *5* Param 2 *81*

Clock and arp

BPM *105* Divide *16th dot* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-124* Velocity *51* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *90*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*24*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Pressure*	Destination	*Osc 1 Freq*	Amount	*27*
Source 4	*Env LPF*	Destination	*Noise Level*	Amount	*127*
Source 5	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*Mod 5 Amount*	Amount	*46*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*Note Number*	Destination	*Env All Decay*	Amount	*22*

Controls

Mod wheel destination	*VCA Decay*	Amount	*-42*
Pressure destination	*VCA Decay*	Amount	*-47*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *0* 2: *21* 3: *0* 4: *6* 5: *10* 6: *0* 7: *4* 8: *0* 9: *5* 10: *0* 11: *29* 12: *0* 13: *6* 14: *9* 15: *0* 16: *7*

Trk 2 destination *Osc 1 Freq*

1: *0* 2: *4* 3: *0* 4: *0* 5: *0* 6: *0* 7: *24* 8: *0* 9: *0* 10: *8* 11: *0* 12: *0* 13: *0* 14: *8* 15: *0* 16: *4*

Trk 3 destination *Pan*

1: *0* 2: *102* 3: *15* 4: *95* 5: *54* 6: *82* 7: *14* 8: *63* 9: *69* 10: *0* 11: *69* 12: *115* 13: *62* 14: *76* 15: *33* 16: *76*

Trk 4 destination *Env All Decay*

1: *0* 2: *6* 3: *9* 4: *18* 5: *0* 6: *21* 7: *23* 8: *0* 9: *28* 10: *1* 11: *8* 12: *0* 13: *0* 14: *4* 15: *6* 16: *0*

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Layer A[641] Name *Zstring* Bank *F3 (A)* Prg *P67* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *10* Noise *0* Glide *122* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *0* Glide *122* Keybd ☑

Low pass filter

Cutoff *70* Resonance *61* Env amount *0* Velocity *0* Key amount *34* Audio mod *0*

4 pole ☐ Delay *0* Attack *48* Decay *104* Sustain *73* Release *122*

Amplifier

Pan spread *127* Env amount *107* Velocity *46* Delay *0*

Attack *117* Decay *67* Sustain *118* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *76* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *35* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *5* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *46* Destination *Osc Mix* Clk sync ☐ Key sync ☑

Effect

On ☐ Effect *Delay Stereo* Mix *49*

Clk sync ☐ Param 1 *0* Param 2 *0*

Clock and arp

BPM *72* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Shape* Env amount *12* Velocity *25* Delay *0* Repeat (misc par) ☐

Attack *62* Decay *106* Sustain *0* Release *44*

Modulation matrix

Source 1	*LFO 3*	Destination	*Filter Resonance*	Amount	*-23*
Source 2	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*77*
Source 3	*Note Number*	Destination	*LFO 2 Freq*	Amount	*47*
Source 4	*Note Number*	Destination	*LFO 1 Freq*	Amount	*64*
Source 5	*Velocity*	Destination	*VCA Attack*	Amount	*69*
Source 6	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*82*
Pressure destination	*Filter Resonance*	Amount	*-35*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[641] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[642] Name *PWM'd StrgZ* Bank *F3 (B)* Prg *P67* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *10* Noise *0* Glide *122* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Slop *0* Sync ☐ Glide *122* Keybd ☑

Low pass filter

Cutoff *65* Resonance *50* Env amount *0* Velocity *5* Key amount *34* Audio mod *0*

4 pole ☐ Delay *0* Attack *48* Decay *104* Sustain *73* Release *122*

Amplifier

Pan spread *40* Env amount *95* Velocity *62* Delay *0*

Attack *71* Decay *67* Sustain *118* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *42* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *35* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *5* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *46* Destination *Osc Mix* Clk sync ☐ Key sync ☑

Effect

On ☐ Effect *Chorus* Mix *43*

Clk sync ☐ Param 1 *14* Param 2 *24*

Clock and arp

BPM *88* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Shape* Env amount *-106* Velocity *10* Delay *0* Repeat (misc par) ☐

Attack *62* Decay *106* Sustain *0* Release *44*

Modulation matrix

Source 1	*LFO 3*	Destination	*Filter Resonance*	Amount	*-23*
Source 2	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*77*
Source 3	*Note Number*	Destination	*LFO 2 Freq*	Amount	*47*
Source 4	*Note Number*	Destination	*LFO 1 Freq*	Amount	*64*
Source 5	*Velocity*	Destination	*VCA Attack*	Amount	*0*
Source 6	*LFO 1*	Destination	*Osc 1 Freq*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*82*
Pressure destination	*Filter Resonance*	Amount	*-35*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[643] Name *Chord Stab Maj7* Bank *F3 (A)* Prg *P68* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Sub oct *0* Noise *0* Glide *127* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *61* Slop *12* Sync ☐ Glide *127* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *58* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *43* Decay *60* Sustain *110* Release *74*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *27* Decay *56* Sustain *115* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *36* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *10*

Clk sync ✓ Param 1 *0* Param 2 *60*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-78* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *12* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *LFO 3 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[643] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[644] Name 8va Bank F3 (B) Prg P68 Unison ✓ Voices Chord Detune 0

Oscillator 1

Freq G2 Fine tune -02 Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod 33 Sub oct 0 Noise 0 Glide 70 Keybd ✓

Oscillator 2

Freq G2 Fine tune +05 Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod 56 Osc mix 61 Sync ☐ Slop 12 Glide 70 Keybd ✓

Low pass filter

Cutoff 0 Resonance 0 Env amount 58 Velocity 127 Key amount 0 Audio mod 0

4 pole ✓ Delay 0 Attack 43 Decay 60 Sustain 110 Release 74

Amplifier

Pan spread 13 Env amount 85 Velocity 0 Delay 0

Attack 27 Decay 56 Sustain 115 Release 68

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 19 Amount 36 Destination Osc 1 Shape Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 16 Amount 38 Destination Osc 2 Shape Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 75 Amount 0 Destination Osc All Freq Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency 6 Amount 0 Destination Off Clk sync ☐ Key sync ☐

Effect

On ✓ Effect Bucket-Brigade Delay Mix 13

Clk sync ✓ Param 1 47 Param 2 50

Clock and arp

BPM 110 Divide 8th Arp on ☐ Arp mode Up+Down

Sequencer

Type Gated ☐ Poly ✓ Mode Normal

Auxiliary envelope

Destination Osc All Freq Env amount -77 Velocity 0 Delay 0 Repeat (misc par) ☐

Attack 0 Decay 18 Sustain 0 Release 0

Modulation matrix

Source 1 Off	Destination Off	Amount 0
Source 2 Off	Destination Off	Amount 0
Source 3 Off	Destination Off	Amount 0
Source 4 Off	Destination Off	Amount 0
Source 5 Off	Destination Off	Amount 0
Source 6 Off	Destination Off	Amount 0
Source 7 Off	Destination Off	Amount 0
Source 8 Off	Destination Off	Amount 0

Controls

Mod wheel destination LFO 3 Amount Amount 12

Pressure destination LFO 3 Amount Amount 12

Breath control destination Off Amount 0

Velocity destination Off Amount 0

Foot pedal destination Off Amount 0

Gated step sequencer

Trk 1 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 2 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 3 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

Trk 4 destination Off

1: 0 2: 0 3: 0 4: 0 5: 0 6: 0 7: 0 8: 0 9: 0 10: 0 11: 0 12: 0 13: 0 14: 0 15: 0 16: 0

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Layer A[645] Name *Sparklepress* Bank *F3 (A)* Prg *P69* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Sub oct *127* Noise *0* Glide *80* Keybd ☑

Oscillator 2

Freq *C6* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *37* Sync ☐ Slop *0* Glide *80* Keybd ☑

Low pass filter

Cutoff *3* Resonance *0* Env amount *0* Velocity *81* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *18* Sustain *0* Release *102*

Amplifier

Pan spread *0* Env amount *104* Velocity *37* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *58*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *37* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *102* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *78* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *92* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *72*

Clk sync ☑ Param 1 *38* Param 2 *16*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*11*
Source 2	*Pressure*	Destination	*Filter Resonance*	Amount	*28*
Source 3	*Pressure*	Destination	*LFO 4 Amount*	Amount	*12*
Source 4	*Pressure*	Destination	*LFO 3 Amount*	Amount	*5*
Source 5	*Pressure*	Destination	*FX Param 2*	Amount	*14*
Source 6	*Pressure*	Destination	*FX Param 1*	Amount	*76*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*127*
Pressure destination	*Osc Mix*	Amount	*51*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[645] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[646] Name *Sparklepress alt* Bank *F3 (B)* Prg *P69* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Sub oct *127* Noise *0* Glide *80* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *37* Sync ☐ Slop *0* Glide *80* Keybd ☑

Low pass filter

Cutoff *131* Resonance *0* Env amount *0* Velocity *81* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *18* Sustain *0* Release *102*

Amplifier

Pan spread *0* Env amount *104* Velocity *37* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *58*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *37* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *102* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *78* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *92* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *72*

Clk sync ☑ Param 1 *38* Param 2 *16*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*11*
Source 2	*Pressure*	Destination	*Filter Resonance*	Amount	*28*
Source 3	*Pressure*	Destination	*LFO 4 Amount*	Amount	*12*
Source 4	*Pressure*	Destination	*LFO 3 Amount*	Amount	*5*
Source 5	*Pressure*	Destination	*FX Param 2*	Amount	*14*
Source 6	*Pressure*	Destination	*FX Param 1*	Amount	*76*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*127*
Pressure destination	*Osc Mix*	Amount	*51*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[647] Name *Brooding 80s Pop* Bank *F3 (A)* Prg *P70* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *67* Noise *8* Glide *99* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *12* Osc mix *61* Slop *0* Sync ☐ Glide *99* Keybd ☑

Low pass filter

Cutoff *0* Resonance *30* Env amount *105* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *86* Sustain *21* Release *94*

Amplifier

Pan spread *98* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *53* Release *28*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *48* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *71* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *32*

Clk sync ☑ Param 1 *100* Param 2 *9*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *36* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *46* Decay *47* Sustain *0* Release *22*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *22*

Pressure destination *Noise Level* Amount *32*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[647] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[648] Name *Brooding 80s...* Bank *F3 (B)* Prg *P70* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Sync ☑ ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *37* Resonance *30* Env amount *105* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *103* Sustain *40* Release *82*

Amplifier

Pan spread *68* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *102*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *5* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *45*

Clk sync ☐ Param 1 *0* Param 2 *66*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-92* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *46* Decay *47* Sustain *0* Release *22*

Modulation matrix

Source 1 *Mod Wheel* Destination *Sub Osc Level* Amount *6*

Source 2 *Mod Wheel* Destination *LFO 2 Amount* Amount *-5*

Source 3 *Mod Wheel* Destination *LFO 1 Freq* Amount *6*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *12*

Pressure destination *Filter Cutoff* Amount *10*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[649] Name *Strange Pad* Bank *F3 (A)* Prg *P71* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+15* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *44* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-15* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Osc mix *52* Slop *10* Sync ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *40* Resonance *0* Env amount *28* Velocity *45* Key amount *0* Audio mod *37*

4 pole ✓ Delay *0* Attack *85* Decay *127* Sustain *23* Release *113*

Amplifier

Pan spread *72* Env amount *15* Velocity *74* Delay *0*

Attack *104* Decay *47* Sustain *127* Release *105*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *26* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Sub Osc Level* Clk sync ✓ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *61* Velocity *55* Delay *40* Repeat (misc par) ☐

Attack *67* Decay *97* Sustain *109* Release *117*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 2 Shape*	Amount	*17*
Source 2	*LFO 2*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*12*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[649] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[650] Name *Strange Pad B* Bank *F3 (B)* Prg *P71* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+12* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *44* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-12* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Osc mix *52* Slop *4* Sync ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *45* Resonance *55* Env amount *127* Velocity *26* Key amount *52* Audio mod *0*

4 pole ✓ Delay *0* Attack *127* Decay *127* Sustain *23* Release *95*

Amplifier

Pan spread *115* Env amount *127* Velocity *42* Delay *0*

Attack *80* Decay *47* Sustain *0* Release *64*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *8* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *38* Destination *Env 3 Amount* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *50*

Clk sync ☐ Param 1 *13* Param 2 *112*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *127* Sustain *64* Release *127*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*124*
Source 2	*Env LPF*	Destination	*Noise Level*	Amount	*50*
Source 3	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*28*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[651] Name *Granulations* Bank *F3 (A)* Prg *P72* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *A#4* Fine tune *-02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Sub oct *127* Noise *26* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Osc mix *52* Slop *8* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *45* Resonance *0* Env amount *0* Velocity *50* Key amount *58* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *40* Sustain *0* Release *63*

Amplifier

Pan spread *0* Env amount *81* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *72*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *6* Destination *FX Param 1* Clk sync ☐ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *22* Amount *6* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *64*

Clk sync ☐ Param 1 *1* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *70* Sustain *5* Release *65*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*6*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*3*
Source 3	*Env 3*	Destination	*Env 3 Decay*	Amount	*66*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*23*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *25* 2: *0* 3: *0* 4: *24* 5: *0* 6: *0* 7: *15* 8: *0* 9: *0* 10: *19* 11: *0* 12: *0* 13: *9* 14: *0* 15: *0* 16: *6*

Trk 2 destination *Filter Resonance*

1: *0* 2: *0* 3: *9* 4: *0* 5: *0* 6: *0* 7: *20* 8: *0* 9: *0* 10: *20* 11: *0* 12: *0* 13: *16* 14: *0* 15: *0* 16: *26*

Trk 3 destination *Osc 1 Freq*

1: *9* 2: *23* 3: *33* 4: *39* 5: *47* 6: *9* 7: *23* 8: *33* 9: *39* 10: *47* 11: *9* 12: *23* 13: *33* 14: *39* 15: *47* 16: *9*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[651] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[652] Name *Granulations* Bank *F3 (B)* Prg *P72* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *G3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Sub oct *127* Noise *36* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Osc mix *52* Slop *5* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *95* Resonance *0* Env amount *0* Velocity *41* Key amount *14* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *30* Sustain *0* Release *63*

Amplifier

Pan spread *0* Env amount *81* Velocity *127* Delay *0*

Attack *57* Decay *0* Sustain *102* Release *93*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *104* Amount *17* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *65*

Clk sync ☐ Param 1 *4* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *0* Velocity *127* Delay *34* Repeat (misc par) ☑

Attack *61* Decay *72* Sustain *2* Release *81*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*6*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*2*
Source 3	*Env 3*	Destination	*Env 3 Decay*	Amount	*66*
Source 4	*Env 3*	Destination	*FX Param 2*	Amount	*84*
Source 5	*Env 3*	Destination	*FX Param 1*	Amount	*-45*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Note Number*	Destination	*FX Param 1*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *17* 2: *0* 3: *0* 4: *15* 5: *0* 6: *19* 7: *0* 8: *19* 9: *0* 10: *16* 11: *0* 12: *14* 13: *0* 14: *9* 15: *0* 16: *0*

Trk 2 destination *Filter Resonance*

1: *0* 2: *9* 3: *0* 4: *16* 5: *0* 6: *28* 7: *0* 8: *28* 9: *0* 10: *29* 11: *0* 12: *11* 13: *0* 14: *8* 15: *0* 16: *5*

Trk 3 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *20* 4: *24* 5: *30* 6: *38* 7: *0* 8: *14* 9: *20* 10: *24* 11: *30* 12: *38* 13: *0* 14: *14* 15: *20* 16: *24*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[653] Name *Repulsor Lift* Bank *F3 (A)* Prg *P73* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *32* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C0* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *72* Osc mix *65* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *22* Env amount *25* Velocity *0* Key amount *76* Audio mod *0*

4 pole ☑ Delay *0* Attack *99* Decay *103* Sustain *80* Release *96*

Amplifier

Pan spread *25* Env amount *38* Velocity *106* Delay *0*

Attack *66* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *10* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *27* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *104* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *1* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *107*

Clk sync ☐ Param 1 *60* Param 2 *47*

Clock and arp

BPM *109* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *49* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *93* Sustain *127* Release *127*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Attack*	Amount	*-15*
Source 2	*Note Number*	Destination	*Filter Cutoff*	Amount	*27*
Source 3	*Env VCA*	Destination	*FX Mix*	Amount	*-104*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-24*
Source 5	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-48*
Source 6	*Mod Wheel*	Destination	*Osc All Freq*	Amount	*48*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[653] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[654] Name *Lift Off LFOs B* Bank *F3 (B)* Prg *P73* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *-25* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *39* Osc mix *95* Sync ☐ Slop *9* Glide *70* Keybd ✓

Low pass filter

Cutoff *113* Resonance *0* Env amount *54* Velocity *0* Key amount *15* Audio mod *0*

4 pole ✓ Delay *0* Attack *93* Decay *103* Sustain *80* Release *96*

Amplifier

Pan spread *40* Env amount *86* Velocity *27* Delay *0*

Attack *0* Decay *98* Sustain *127* Release *102*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *10* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *15* Destination *LFO 3 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *97* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *100*

Clk sync ☐ Param 1 *80* Param 2 *45*

Clock and arp

BPM *109* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *-58* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *21* Sustain *96* Release *108*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc All Freq*	Amount	*-127*
Source 2	*Note Number*	Destination	*Filter Cutoff*	Amount	*-49*
Source 3	*Env VCA*	Destination	*FX Mix*	Amount	*-93*
Source 4	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-70*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-38*
Source 6	*DC*	Destination	*Osc All Freq*	Amount	*48*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[655] Name *Maximo Lead* Bank *F3 (A)* Prg *P74* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *95* Keybd ☑

Oscillator 2

Freq *C7* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *40* Osc mix *0* Slop *17* Sync ☐ Glide *95* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *79* Velocity *0* Key amount *87* Audio mod *0*

4 pole ☑ Delay *0* Attack *20* Decay *25* Sustain *86* Release *27*

Amplifier

Pan spread *5* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *89* Release *13*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *21*

Clk sync ☑ Param 1 *95* Param 2 *58*

Clock and arp

BPM *100* Divide *16th triplet* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *68* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *101* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Mix*	Amount	*0*
Source 2	*Note Number*	Destination	*LPF Attack*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*16*
Source 4	*Pressure*	Destination	*LFO 2 Amount*	Amount	*16*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[655] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[656] Name *Maximo Lead B* Bank *F3 (B)* Prg *P74* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *95* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *40* Osc mix *82* Slop *17* Sync ☐ Glide *95* Keybd ☑

Low pass filter

Cutoff *163* Resonance *0* Env amount *79* Velocity *0* Key amount *87* Audio mod *0*

4 pole ☑ Delay *0* Attack *20* Decay *25* Sustain *86* Release *27*

Amplifier

Pan spread *5* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *89* Release *13*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *21*

Clk sync ☑ Param 1 *95* Param 2 *58*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-60* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *101* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Mix*	Amount	*0*
Source 2	*Note Number*	Destination	*LPF Attack*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*16*
Source 4	*Pressure*	Destination	*LFO 2 Amount*	Amount	*15*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[657] Name *Frantasia Pad* Bank *F3 (A)* Prg *P75* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *24* Osc mix *66* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *113* Resonance *0* Env amount *0* Velocity *15* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *42* Decay *0* Sustain *127* Release *92*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *35* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *41*

Clk sync ☐ Param 1 *6* Param 2 *100*

Clock and arp

BPM *80* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Amount* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *107* Decay *0* Sustain *127* Release *87*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*15*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 3 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[657] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[658] Name *Frantasia Bell* Bank *F3 (B)* Prg *P75* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *D5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *37* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *59* Resonance *127* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *47* Velocity *127* Delay *0*

Attack *0* Decay *17* Sustain *27* Release *74*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *65*

Clk sync ☐ Param 1 *127* Param 2 *87*

Clock and arp

BPM *80* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Filter Cutoff*	Amount *-19*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[659] Name *Magma Edge Bass* Bank *F3 (A)* Prg *P76* Unison ✓ Voices *4* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *41* Sub oct *86* Noise *0* Glide *52* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *45* Osc mix *97* Slop *0* Sync ✓ ☐ Glide *52* Keybd ✓

Low pass filter

Cutoff *50* Resonance *39* Env amount *0* Velocity *47* Key amount *29* Audio mod *0*

4 pole ✓ Delay *0* Attack *5* Decay *79* Sustain *0* Release *18*

Amplifier

Pan spread *7* Env amount *127* Velocity *122* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *28*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *20* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *12* Destination *LFO 2 Amount* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *89*

Clk sync ☐ Param 1 *57* Param 2 *79*

Clock and arp

BPM *108* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *108* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *0* Release *27*

Modulation matrix

Source 1	*Mod Wheel*	Destination *Filter Cutoff*	Amount *24*
Source 2	*Mod Wheel*	Destination *Filter Cutoff*	Amount *22*
Source 3	*Mod Wheel*	Destination *Filter Resonance*	Amount *5*
Source 4	*Velocity*	Destination *Filter Cutoff*	Amount *7*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *32*
Pressure destination	*Filter Cutoff*	Amount *20*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[659] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[660] Name *Squeeky Bass* Bank *F3 (B)* Prg *P76* Unison ✓ Voices *6* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *10* Sub oct *76* Noise *10* Glide *57* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *76* Osc mix *50* Slop *24* Sync ✓ ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *68* Resonance *45* Env amount *-10* Velocity *38* Key amount *25* Audio mod *14*

4 pole ✓ Delay *0* Attack *52* Decay *122* Sustain *127* Release *113*

Amplifier

Pan spread *7* Env amount *127* Velocity *122* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *18*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *58* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *63* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *53*

Clk sync ☐ Param 1 *19* Param 2 *71*

Clock and arp

BPM *108* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-26* Velocity *108* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *0* Release *27*

Modulation matrix

Source 1	*Mod Wheel*	Destination *Osc All Shape*	Amount *33*
Source 2	*Mod Wheel*	Destination *Filter Cutoff*	Amount *-29*
Source 3	*Velocity*	Destination *Osc Mix*	Amount *34*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *32*
Pressure destination	*Filter Cutoff*	Amount *20*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[661] Name *Small Bell* Bank *F3 (A)* Prg *P77* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *D#4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *36* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *20* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *93* Resonance *32* Env amount *5* Velocity *9* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *83* Sustain *0* Release *78*

Amplifier

Pan spread *32* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *114* Sustain *0* Release *61*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *39*

Clk sync ☑ Param 1 *16* Param 2 *35*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*90*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *20* 2: *0* 3: *0* 4: *20* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *40* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[661] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[662] Name *AT Pulse Synth* Bank *F3 (B)* Prg *P77* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *D#5* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *4* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *7* Osc mix *69* Slop *18* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *31* Resonance *0* Env amount *53* Velocity *22* Key amount *34* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *94* Sustain *0* Release *76*

Amplifier

Pan spread *22* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *81* Sustain *127* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *69* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *72*

Clk sync ☑ Param 1 *52* Param 2 *48*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *5* Delay *0* Repeat (misc par) ☐

Attack *66* Decay *86* Sustain *6* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc All Shape*	Amount	*48*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Pressure*	Destination	*Mod 4 Amount*	Amount	*127*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*64*
Source 5	*Pressure*	Destination	*Mod 4 Amount*	Amount	*22*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*FX Param 1*	Amount	*123*

Controls

Mod wheel destination	*FX Mix*	Amount	*103*
Pressure destination	*LFO 1 Amount*	Amount	*2*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *120* 2: *0* 3: *0* 4: *63* 5: *0* 6: *0* 7: *76* 8: *0* 9: *113* 10: *0* 11: *0* 12: *125* 13: *0* 14: *0* 15: *95* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[663] Name *Tight Comp* Bank *F3 (A)* Prg *P78* Unison ☐ Voices *7* Detune *4*

Oscillator 1

Freq *B2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *24* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *64* Osc mix *49* Slop *0* Sync ☐ ✓ Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *98* Env amount *44* Velocity *25* Key amount *37* Audio mod *0*

4 pole ☐ Delay *0* Attack *13* Decay *59* Sustain *0* Release *54*

Amplifier

Pan spread *37* Env amount *127* Velocity *0* Delay *0*

Attack *6* Decay *0* Sustain *127* Release *58*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *61* Amount *0* Destination *Off* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *19* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *58*

Clk sync ☐ Param 1 *2* Param 2 *108*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc Mix* Env amount *-80* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *79* Sustain *0* Release *60*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 1 Freq*	Amount	*10*
Source 2	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*-127*
Source 4	*Seq 3*	Destination	*Osc 1 Freq*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 4 Amount*	Amount	*-55*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*27*
Source 8	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*22*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*10*
Pressure destination	*LFO All Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*15*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *50* 3: *50* 4: *0* 5: *25* 6: *0* 7: *50* 8: *50* 9: *25* 10: *0* 11: *50* 12: *20* 13: *25* 14: *0* 15: *50* 16: *29*

Trk 2 destination *Slew*

1: *28* 2: *0* 3: *8* 4: *45* 5: *0* 6: *0* 7: *0* 8: *37* 9: *0* 10: *0* 11: *0* 12: *0* 13: *43* 14: *0* 15: *74* 16: *0*

Trk 3 destination *Off*

1: *16* 2: *53* 3: *22* 4: *0* 5: *17* 6: *46* 7: *37* 8: *0* 9: *41* 10: *0* 11: *21* 12: *30* 13: *11* 14: *19* 15: *20* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[663] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[664] Name *String Synth* Bank *F3 (B)* Prg *P78* Unison ☐ Voices *7* Detune *4*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *47* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *51* Osc mix *65* Slop *14* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *55* Resonance *25* Env amount *19* Velocity *37* Key amount *45* Audio mod *0*

4 pole ☑ Delay *0* Attack *15* Decay *82* Sustain *0* Release *67*

Amplifier

Pan spread *40* Env amount *127* Velocity *0* Delay *0*

Attack *16* Decay *0* Sustain *127* Release *77*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *30* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *69* Amount *19* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *32*

Clk sync ☑ Param 1 *25* Param 2 *91*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*103*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-11*
Pressure destination	*LFO 1 Amount*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *26* 2: *0* 3: *0* 4: *25* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *25* 11: *0* 12: *0* 13: *0* 14: *0* 15: *17* 16: *6*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[665] Name *Tin Udu Arp* Bank *F3 (A)* Prg *P79* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G5* Fine tune *+22* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *26* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *0* Sync ☐ ✓ Glide *0* Keybd ✓

Low pass filter

Cutoff *21* Resonance *0* Env amount *0* Velocity *38* Key amount *45* Audio mod *22*

4 pole ✓ Delay *0* Attack *0* Decay *79* Sustain *0* Release *70*

Amplifier

Pan spread *0* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *97* Sustain *0* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *61*

Clk sync ☐ Param 1 *1* Param 2 *0*

Clock and arp

BPM *62* Divide *32nd* Arp on ✓ Arp mode *Assign*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *4* Velocity *57* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *19*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*24*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Pressure*	Destination	*Osc 1 Freq*	Amount	*27*
Source 4	*Env 3*	Destination	*Osc All Freq*	Amount	*17*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Seq 1*	Destination	*Osc 1 Freq*	Amount	*101*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*LFO 4*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*31*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *26* 2: *0* 3: *0* 4: *25* 5: *0* 6: *34* 7: *0* 8: *0* 9: *0* 10: *0* 11: *42* 12: *0* 13: *35* 14: *27* 15: *25* 16: *0*

Trk 2 destination *Osc 1 Freq*

1: *29* 2: *41* 3: *0* 4: *34* 5: *58* 6: *38* 7: *0* 8: *34* 9: *38* 10: *0* 11: *38* 12: *21* 13: *19* 14: *53* 15: *51* 16: *43*

Trk 3 destination *Osc All Shape*

1: *34* 2: *117* 3: *107* 4: *17* 5: *50* 6: *123* 7: *59* 8: *123* 9: *84* 10: *122* 11: *39* 12: *2* 13: *106* 14: *122* 15: *125* 16: *10*

Trk 4 destination *Env All Decay*

1: *0* 2: *23* 3: *0* 4: *20* 5: *0* 6: *34* 7: *0* 8: *24* 9: *0* 10: *0* 11: *0* 12: *44* 13: *0* 14: *30* 15: *0* 16: *34*

[665] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[666] Name *TinUduArp* Bank *F3 (B)* Prg *P79* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#3* Fine tune *+22* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *82* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *23* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *1* Resonance *122* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *80* Sustain *1* Release *66*

Amplifier

Pan spread *0* Env amount *21* Velocity *127* Delay *0*

Attack *0* Decay *97* Sustain *0* Release *59*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *100* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *40*

Clk sync ☐ Param 1 *1* Param 2 *127*

Clock and arp

BPM *62* Divide *16th* Arp on ✓ Arp mode *Assign*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-124* Velocity *57* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *6*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*24*
Source 2	*Velocity*	Destination	*LPF Attack*	Amount	*32*
Source 3	*Pressure*	Destination	*Osc 1 Freq*	Amount	*27*
Source 4	*Env 3*	Destination	*Osc All Freq*	Amount	*8*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Seq 1*	Destination	*Osc 1 Freq*	Amount	*101*
Source 7	*Velocity*	Destination	*Osc 1 Freq*	Amount	*30*
Source 8	*LFO 4*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *5* 2: *0* 3: *4* 4: *0* 5: *0* 6: *16* 7: *0* 8: *0* 9: *0* 10: *0* 11: *2* 12: *0* 13: *0* 14: *4* 15: *0* 16: *0*

Trk 2 destination *Osc 1 Freq*

1: *0* 2: *6* 3: *1* 4: *0* 5: *11* 6: *8* 7: *9* 8: *63* 9: *109* 10: *101* 11: *69* 12: *29* 13: *108* 14: *93* 15: *65* 16: *113*

Trk 3 destination *Osc All Shape*

1: *0* 2: *3* 3: *1* 4: *18* 5: *25* 6: *31* 7: *13* 8: *10* 9: *11* 10: *0* 11: *0* 12: *3* 13: *4* 14: *4* 15: *0* 16: *0*

Trk 4 destination *Env All Decay*

1: *0* 2: *1* 3: *0* 4: *4* 5: *0* 6: *5* 7: *0* 8: *9* 9: *11* 10: *0* 11: *14* 12: *29* 13: *0* 14: *14* 15: *78* 16: *29*

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Layer A[667] Name *Brass Pulse Pad* Bank *F3 (A)* Prg *P80* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *B2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Osc mix *76* Slop *19* Sync ☐ ✓ Glide *70* Keybd ✓

Low pass filter

Cutoff *22* Resonance *40* Env amount *14* Velocity *21* Key amount *65* Audio mod *0*

4 pole ☐ Delay *0* Attack *17* Decay *72* Sustain *26* Release *77*

Amplifier

Pan spread *67* Env amount *127* Velocity *72* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *64*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *0* Destination *Noise Level* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *67* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *82* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *127* Velocity *42* Delay *0* Repeat (misc par) ☐

Attack *107* Decay *0* Sustain *127* Release *81*

Modulation matrix

Source 1	*Seq 1*	Destination	*Osc 1 Freq*	Amount	*0*
Source 2	*DC*	Destination	*Pan*	Amount	*25*
Source 3	*Seq 1*	Destination	*LFO 3 Amount*	Amount	*0*
Source 4	*Env 3*	Destination	*Mod 3 Amount*	Amount	*58*
Source 5	*Env 3*	Destination	*Mod 1 Amount*	Amount	*36*
Source 6	*Pressure*	Destination	*Osc Mix*	Amount	*-10*
Source 7	*Pressure*	Destination	*LFO 3 Freq*	Amount	*12*
Source 8	*Pressure*	Destination	*Osc 1 Freq*	Amount	*15*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-15*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *121* 2: *0* 3: *100* 4: *0* 5: *63* 6: *0* 7: *0* 8: *102* 9: *0* 10: *0* 11: *104* 12: *0* 13: *0* 14: *100* 15: *0* 16: *37*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[667] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[668] Name *Metro Pulse Pad* Bank *F3 (B)* Prg *P80* Unison ☐ Voices *7* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *46* Osc mix *61* Sync ☐ Slop *22* Glide *70* Keybd ✓

Low pass filter

Cutoff *11* Resonance *53* Env amount *16* Velocity *29* Key amount *62* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *78* Sustain *15* Release *70*

Amplifier

Pan spread *109* Env amount *127* Velocity *35* Delay *0*

Attack *0* Decay *57* Sustain *0* Release *41*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *29*

Clk sync ✓ Param 1 *103* Param 2 *17*

Clock and arp

BPM *82* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*14*
Source 2	*Pressure*	Destination	*Pan*	Amount	*20*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*15*
Pressure destination	*FX Mix*	Amount	*23*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *83* 2: *99* 3: *0* 4: *83* 5: *0* 6: *86* 7: *0* 8: *65* 9: *0* 10: *76* 11: *0* 12: *0* 13: *92* 14: *0* 15: *38* 16: *74*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[669] Name *ClavBassSawLead* Bank *F3 (A)* Prg *P81* Unison ☑ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *6* Sub oct *0* Noise *0* Glide *59* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *6* Osc mix *64* Sync ☐ Slop *0* Glide *59* Keybd ☑

Low pass filter

Cutoff *74* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *120* Sustain *0* Release *36*

Amplifier

Pan spread *0* Env amount *127* Velocity *76* Delay *0*

Attack *0* Decay *115* Sustain *0* Release *34*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *50*

Clk sync ☐ Param 1 *12* Param 2 *78*

Clock and arp

BPM *112* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*DC*	Destination	*Pan*	Amount	*4*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*126*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[669] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[670] Name *ClavBassSawLead* Bank *F3 (B)* Prg *P81* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-09* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *10* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *69* Slop *20* Sync ☐ Glide *10* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *120* Sustain *127* Release *36*

Amplifier

Pan spread *0* Env amount *84* Velocity *76* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *24*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *14*

Clk sync ✓ Param 1 *12* Param 2 *13*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-10* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *33* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *12*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[671] Name *Ruff Bass* Bank *F3 (A)* Prg *P82* Unison ✓ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *75* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Slop *0* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *23* Resonance *74* Env amount *57* Velocity *74* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *35* Decay *59* Sustain *0* Release *85*

Amplifier

Pan spread *11* Env amount *127* Velocity *0* Delay *0*

Attack *10* Decay *127* Sustain *0* Release *72*

LFOs

	Shape	Frequency	Amount	Destination	Clk sync	Key sync
1	Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐	*80*	*0*	*Osc 2 Freq*	☐	☐
2	Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐	*36*	*31*	*Filter Cutoff*	☐	☐
3	Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐	*80*	*0*	*Off*	☐	☐
4	Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐	*80*	*0*	*Off*	☐	☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *98* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *70* Velocity *0* Delay *0* Repeat (misc par) ✓

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 2 Freq* Amount *108*

Pressure destination *LFO 1 Amount* Amount *14*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[671] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[672] Name *Ruff Bass B* Bank *F3 (B)* Prg *P82* Unison ✓ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *75* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *94* Slop *0* Sync ☐ ✓ Glide *0* Keybd ✓

Low pass filter

Cutoff *23* Resonance *11* Env amount *57* Velocity *74* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *35* Decay *103* Sustain *0* Release *85*

Amplifier

Pan spread *11* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *98*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *98* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *-58* Velocity *0* Delay *0* Repeat (misc par) ✓

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*72*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[673] Name *Flood's 700* Bank *F3 (A)* Prg *P83* Unison ☑ Voices *16* Detune *3*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *24* Glide *29* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *65* Slop *15* Sync ☐ Glide *29* Keybd ☑

Low pass filter

Cutoff *54* Resonance *64* Env amount *0* Velocity *0* Key amount *63* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *19* Sustain *0* Release *13*

Amplifier

Pan spread *39* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *51* Sustain *0* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *127* Destination *FX Param 2* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *41*

Clk sync ☑ Param 1 *26* Param 2 *67*

Clock and arp

BPM *123* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *5* 2: *0* 3: *0* 4: *0* 5: *47* 6: *0* 7: *8* 8: *0* 9: *0* 10: *0* 11: *17* 12: *0* 13: *110* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LP Filter Env Amount*

1: *2* 2: *0* 3: *0* 4: *11* 5: *107* 6: *0* 7: *29* 8: *0* 9: *66* 10: *0* 11: *0* 12: *10* 13: *0* 14: *0* 15: *0* 16: *81*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[673] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[674] Name *Flood's 700* Bank *F3 (B)* Prg *P83* Unison ✓ Voices *16* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *24* Glide *29* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *65* Slop *15* Sync ☐ Glide *29* Keybd ✓

Low pass filter

Cutoff *82* Resonance *79* Env amount *0* Velocity *0* Key amount *63* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *19* Sustain *0* Release *13*

Amplifier

Pan spread *39* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *37* Sustain *0* Release *27*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *127* Destination *FX Param 2* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *41*

Clk sync ✓ Param 1 *26* Param 2 *94*

Clock and arp

BPM *123* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *5* 2: *0* 3: *0* 4: *0* 5: *47* 6: *0* 7: *8* 8: *0* 9: *0* 10: *0* 11: *17* 12: *0* 13: *110* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LP Filter Env Amount*

1: *2* 2: *0* 3: *0* 4: *11* 5: *107* 6: *0* 7: *29* 8: *0* 9: *66* 10: *0* 11: *0* 12: *10* 13: *0* 14: *0* 15: *0* 16: *81*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[675] Name *Grit 4String* Bank *F3 (A)* Prg *P84* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *66* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *46* Resonance *0* Env amount *24* Velocity *9* Key amount *41* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *77* Sustain *110* Release *97*

Amplifier

Pan spread *122* Env amount *127* Velocity *0* Delay *0*

Attack *110* Decay *61* Sustain *127* Release *88*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *9* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *VCA* Clk sync ✓ Key sync ☐

4 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *93* Amount *29* Destination *Pan* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *73*

Clk sync ✓ Param 1 *32* Param 2 *51*

Clock and arp

BPM *90* Divide *quarter* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *51* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *68* Sustain *0* Release *20*

Modulation matrix

Source 1	*Noise*	Destination	*Filter Cutoff*	Amount	*3*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*50*
Source 3	*Velocity*	Destination	*Env 3 Amount*	Amount	*2*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-10*
Pressure destination	*LFO 1 Amount*	Amount	*3*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*LP Filter Env Amount*	Amount	*4*
Foot pedal destination	*Filter Cutoff*	Amount	*24*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[675] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[676] Name *High 4String* Bank *F3 (B)* Prg *P84* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C3* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *46* Resonance *0* Env amount *24* Velocity *9* Key amount *41* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *77* Sustain *110* Release *102*

Amplifier

Pan spread *20* Env amount *127* Velocity *0* Delay *0*

Attack *110* Decay *61* Sustain *99* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *25* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Reverb* Mix *81*

Clk sync ☐ Param 1 *92* Param 2 *67*

Clock and arp

BPM *90* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-78* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *127* Decay *66* Sustain *0* Release *20*

Modulation matrix

Source 1	*Noise*	Destination	*Filter Cutoff*	Amount	*3*
Source 2	*Off*	Destination	*Off*	Amount	*-127*
Source 3	*Velocity*	Destination	*Env 3 Amount*	Amount	*2*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-34*
Pressure destination	*LFO 1 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*LP Filter Env Amount*	Amount	*4*
Foot pedal destination	*Filter Cutoff*	Amount	*24*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[677] Name *Sly Guy Lead Whl* Bank *F3 (A)* Prg *P85* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *66* Keybd ☑

Oscillator 2

Freq *D3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *3* Glide *66* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *34* Env amount *127* Velocity *127* Delay *0*

Attack *1* Decay *126* Sustain *127* Release *44*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *37*

Clock and arp

BPM *8* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-119* Velocity *0* Delay *5* Repeat (misc par) ☐

Attack *15* Decay *21* Sustain *127* Release *29*

Modulation matrix

Source 1 *Pressure*	Destination *LFO 2 Amount*	Amount *17*
Source 2 *Mod Wheel*	Destination *Filter Cutoff*	Amount *113*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[677] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[678] Name *Sly Guy Lead Whl B* Bank *F3 (B)* Prg *P85* Unison ✓ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *3* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *1* Decay *126* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *127*

Clk sync ☐ Param 1 *127* Param 2 *22*

Clock and arp

BPM *18* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-119* Velocity *0* Delay *5* Repeat (misc par) ☐

Attack *20* Decay *21* Sustain *127* Release *29*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 2 Amount*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*
Source 3	*Off*	Destination	*Off*
Source 4	*Off*	Destination	*Off*
Source 5	*Off*	Destination	*Off*
Source 6	*Off*	Destination	*Off*
Source 7	*Off*	Destination	*Off*
Source 8	*Off*	Destination	*Off*

Amount *17*, *90*, *0*, *0*, *0*, *0*, *0*, *0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[679] Name *Glassbell* Bank *F3 (A)* Prg *P86* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *A#4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *26* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *80* Resonance *38* Env amount *0* Velocity *15* Key amount *37* Audio mod *7*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *98* Sustain *0* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *75*

Clk sync ☐ Param 1 *52* Param 2 *66*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *24* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*5*
Pressure destination	*LFO 1 Freq*	Amount	*18*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[679] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[680] Name *Glassbell soft* Bank *F3 (B)* Prg *P86* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *26* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *57* Resonance *38* Env amount *0* Velocity *15* Key amount *37* Audio mod *7*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *98* Sustain *0* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *75*

Clk sync ☐ Param 1 *52* Param 2 *66*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *24* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *5*
Pressure destination	*LFO 1 Freq*	Amount *18*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[681] Name *Luscious Pad* Bank *F3 (A)* Prg *P87* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Sub oct *40* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *28* Osc mix *60* Slop *0* Sync ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *62* Resonance *9* Env amount *12* Velocity *10* Key amount *36* Audio mod *0*

4 pole ✓ Delay *35* Attack *61* Decay *104* Sustain *111* Release *84*

Amplifier

Pan spread *18* Env amount *127* Velocity *0* Delay *0*

Attack *10* Decay *64* Sustain *127* Release *81*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *35* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *14* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *4* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *62* Destination *FX Param 2* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *54*

Clk sync ☐ Param 1 *25* Param 2 *62*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-60*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*20*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[681] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[682] Name *Reverse* Bank *F3 (B)* Prg *P87* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Sub oct *40* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-06* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *63* Osc mix *60* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *45* Resonance *35* Env amount *15* Velocity *10* Key amount *40* Audio mod *69*

4 pole ☑ Delay *29* Attack *61* Decay *104* Sustain *122* Release *84*

Amplifier

Pan spread *66* Env amount *127* Velocity *0* Delay *0*

Attack *10* Decay *64* Sustain *127* Release *25*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *22* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *30* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *15* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *13* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *55*

Clk sync ☐ Param 1 *82* Param 2 *49*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Resonance* Amount *-60*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *20*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[683] Name *Irish Jig Solo Split* Bank *F3 (A)* Prg *P88* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *50* Noise *0* Glide *10* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *41* Osc mix *64* Sync ☐ Slop *23* Glide *0* Keybd ✓

Low pass filter

Cutoff *106* Resonance *9* Env amount *38* Velocity *0* Key amount *7* Audio mod *0*

4 pole ✓ Delay *0* Attack *71* Decay *58* Sustain *87* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *71* Release *19*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *27* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *30* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *45*

Clk sync ☐ Param 1 *18* Param 2 *49*

Clock and arp

BPM *84* Divide *16th triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Freq* Env amount *54* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *55* Decay *98* Sustain *0* Release *69*

Modulation matrix

Source 1	*Velocity*	Destination	*Sub Osc Level*	Amount	*73*
Source 2	*Note Number*	Destination	*Osc 1 Shape*	Amount	*87*
Source 3	*LFO 1*	Destination	*Osc 1 Shape*	Amount	*25*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-46*
Source 5	*Env 3*	Destination	*Osc Mix*	Amount	*96*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc Slop*	Amount	*7*
Pressure destination	*LFO 2 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[683] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[684] Name *Space Musette* Bank *F3 (B)* Prg *P88* Unison ✓ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *41* Osc mix *87* Sync ☐ Slop *6* Glide *0* Keybd ✓

Low pass filter

Cutoff *117* Resonance *14* Env amount *-84* Velocity *57* Key amount *26* Audio mod *0*

4 pole ✓ Delay *0* Attack *33* Decay *86* Sustain *32* Release *31*

Amplifier

Pan spread *39* Env amount *127* Velocity *0* Delay *0*

Attack *35* Decay *62* Sustain *104* Release *8*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *32*

Clk sync ✓ Param 1 *112* Param 2 *73*

Clock and arp

BPM *84* Divide *16th triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-26* Velocity *126* Delay *0* Repeat (misc par) ☐

Attack *106* Decay *111* Sustain *68* Release *51*

Modulation matrix

Source 1 *Env 3* Destination *Osc Mix* Amount *65*

Source 2 *Velocity* Destination *Osc All Shape* Amount *51*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *124*

Source 4 *PitchBend* Destination *Osc 2 Shape* Amount *-88*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Osc Slop* Amount *7*

Pressure destination *LFO 2 Amount* Amount *6*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[685] Name *The Leaders* Bank *F3 (A)* Prg *P89* Unison ☑ Voices *4* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *34* Sub oct *46* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Osc mix *65* Slop *4* Sync ☑ ☐ Glide *93* Keybd ☑

Low pass filter

Cutoff *106* Resonance *42* Env amount *8* Velocity *7* Key amount *17* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *82* Sustain *62* Release *6*

Amplifier

Pan spread *23* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *17*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *38* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *9*

Clk sync ☐ Param 1 *127* Param 2 *55*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *63* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *101* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Pan*	Amount	*13*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[685] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[686] Name *Synching Lead* Bank *F3 (B)* Prg *P89* Unison ✓ Voices *7* Detune *1*

Oscillator 1

Freq *C4* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *43* Sub oct *45* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *4* Sync ✓ ☐ Glide *93* Keybd ✓

Low pass filter

Cutoff *85* Resonance *42* Env amount *17* Velocity *17* Key amount *9* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *63* Sustain *63* Release *6*

Amplifier

Pan spread *11* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *17*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *34* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *41* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *13* Amount *12* Destination *Osc 1 Freq* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *40*

Clk sync ☐ Param 1 *1* Param 2 *45*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *90* Sustain *0* Release *58*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Pan*	Amount	*-6*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*120*
Pressure destination	*Osc Mix*	Amount	*-53*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*102*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[687] Name *Waver Layers* Bank *F3 (A)* Prg *P90* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Sub oct *76* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *35* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *105* Resonance *0* Env amount *0* Velocity *32* Key amount *17* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *0* Release *99*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *65*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *10* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *28* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *75*

Clk sync ☐ Param 1 *44* Param 2 *28*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*16*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*35*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[687] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[688] Name *Waver Layers II* Bank *F3 (B)* Prg *P90* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Sub oct *76* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *87* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *84* Resonance *0* Env amount *0* Velocity *32* Key amount *17* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *0* Release *99*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *65*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *10* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *28* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *75*

Clk sync ☐ Param 1 *44* Param 2 *28*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Filter Cutoff*	Amount *16*
Source 2 *Mod Wheel*	Destination *Osc Mix*	Amount *35*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *LFO 1 Amount* Amount *11*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[689] Name *Combo Bass* Bank *F3 (A)* Prg *P91* Unison ☑ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *20* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *16* Resonance *0* Env amount *11* Velocity *96* Key amount *0* Audio mod *57*

4 pole ☑ Delay *0* Attack *0* Decay *110* Sustain *0* Release *65*

Amplifier

Pan spread *0* Env amount *68* Velocity *0* Delay *0*

Attack *0* Decay *68* Sustain *82* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *83* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *42* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *49*

Clk sync ☐ Param 1 *23* Param 2 *54*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *25* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *1* Decay *23* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *57*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[689] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[690] Name *Combo Bass B* Bank *F3 (B)* Prg *P91* Unison ✓ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *G2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *10* Glide *0* Keybd ✓

Low pass filter

Cutoff *35* Resonance *0* Env amount *35* Velocity *30* Key amount *14* Audio mod *68*

4 pole ✓ Delay *0* Attack *0* Decay *112* Sustain *0* Release *88*

Amplifier

Pan spread *0* Env amount *127* Velocity *44* Delay *0*

Attack *0* Decay *64* Sustain *64* Release *47*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *13* Destination *Noise Level* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *57* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 1 (high feedback)* Mix *127*

Clk sync ☐ Param 1 *5* Param 2 *127*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-126* Velocity *0* Delay *0* Repeat (misc par) ✓

Attack *0* Decay *47* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 2 Freq*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[691] Name *Grinder Choir* Bank *F3 (A)* Prg *P92* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+13* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *80* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *77* Resonance *41* Env amount *7* Velocity *27* Key amount *26* Audio mod *50*

4 pole ☑ Delay *0* Attack *0* Decay *38* Sustain *34* Release *71*

Amplifier

Pan spread *0* Env amount *112* Velocity *28* Delay *0*

Attack *93* Decay *90* Sustain *97* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *75* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *0* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *94*

Clk sync ☐ Param 1 *110* Param 2 *127*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*1*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*36*
Pressure destination	*LFO 1 Amount*	Amount	*2*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[691] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[692] Name *Xello* Bank *F3 (B)* Prg *P92* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *10* Resonance *127* Env amount *0* Velocity *0* Key amount *67* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *59* Velocity *55* Delay *0*

Attack *0* Decay *66* Sustain *44* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *105*

Clk sync ☐ Param 1 *10* Param 2 *55*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*1*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*82*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[693] Name *Bass-Sqr Lead* Bank *F3 (A)* Prg *P93* Unison ☑ Voices *16* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *55* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *17* Glide *49* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *67*

Amplifier

Pan spread *59* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *60*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *50*

Clk sync ☐ Param 1 *48* Param 2 *118*

Clock and arp

BPM *126* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *0* Decay *72* Sustain *90* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc 1 Freq*	Amount *39*
Pressure destination *LFO 2 Amount*	Amount *12*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[693] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[694] Name *Bass-Sqr Lead B* Bank *F3 (B)* Prg *P93* Unison ✓ Voices *2* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *49* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *61* Sync ☐ Slop *13* Glide *49* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *59* Env amount *127* Velocity *127* Delay *0*

Attack *36* Decay *0* Sustain *127* Release *52*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *21*

Clk sync ☐ Param 1 *34* Param 2 *13*

Clock and arp

BPM *126* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *76* Sustain *90* Release *0*

Modulation matrix

Source 1	*PitchBend*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*16*
Pressure destination	*LFO 2 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[695] Name *Cycle Bass* Bank *F3 (A)* Prg *P94* Unison ☐ Voices *1* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *79* Sub oct *92* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *58* Osc mix *88* Sync ☐ Slop *20* Glide *0* Keybd ✓

Low pass filter

Cutoff *48* Resonance *0* Env amount *16* Velocity *20* Key amount *10* Audio mod *48*

4 pole ✓ Delay *0* Attack *11* Decay *24* Sustain *102* Release *106*

Amplifier

Pan spread *3* Env amount *88* Velocity *124* Delay *0*

Attack *19* Decay *102* Sustain *81* Release *55*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *113* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *45* Amount *10* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *15* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *31*

Clk sync ✓ Param 1 *43* Param 2 *6*

Clock and arp

BPM *96* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-19* Velocity *70* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *82* Sustain *127* Release *96*

Modulation matrix

Source 1 *Mod Wheel* Destination *Osc Mix* Amount *76*

Source 2 *Mod Wheel* Destination *Filter Resonance* Amount *21*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *52*

Source 4 *Velocity* Destination *LFO 3 Amount* Amount *64*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Mod Wheel* Destination *LPF Decay* Amount *-7*

Source 7 *Mod Wheel* Destination *Filter Cutoff* Amount *-31*

Source 8 *Mod Wheel* Destination *LP Filter Env Amount* Amount *29*

Controls

Mod wheel destination *LPF Attack* Amount *-15*

Pressure destination *Filter Cutoff* Amount *30*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer B[696] Name *Lead Slow Burn* Bank *F3 (B)* Prg *P94* Unison ☑ Voices *1* Detune *4*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *65* Sub oct *0* Noise *0* Glide *62* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Osc mix *79* Sync ☐ Slop *18* Glide *49* Keybd ☑

Low pass filter

Cutoff *54* Resonance *27* Env amount *0* Velocity *74* Key amount *3* Audio mod *0*

4 pole ☑ Delay *0* Attack *92* Decay *109* Sustain *105* Release *97*

Amplifier

Pan spread *16* Env amount *127* Velocity *127* Delay *0*

Attack *46* Decay *91* Sustain *127* Release *16*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *42* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *19* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *45*

Clk sync ☐ Param 1 *65* Param 2 *42*

Clock and arp

BPM *64* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-113* Velocity *19* Delay *0* Repeat (misc par) ☐

Attack *96* Decay *80* Sustain *118* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*83*
Source 2	*Velocity*	Destination	*Osc Mix*	Amount	*82*
Source 3	*Pressure*	Destination	*Osc 2 Shape*	Amount	*92*
Source 4	*Velocity*	Destination	*LFO 2 Freq*	Amount	*16*
Source 5	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-44*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*4*

Controls

Mod wheel destination	*LPF Decay*	Amount	*16*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[697] Name *Dreams* Bank *F3 (A)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+08* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *8* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-16* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *9* Osc mix *60* Sync ☐ Slop *17* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *33* Env amount *55* Velocity *0* Key amount *52* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *75* Release *127*

Amplifier

Pan spread *20* Env amount *93* Velocity *30* Delay *0*

Attack *90* Decay *127* Sustain *0* Release *114*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *8* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *4* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Off* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *15* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *102*

Clk sync ☐ Param 1 *93* Param 2 *127*

Clock and arp

BPM *95* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *123* Sustain *0* Release *104*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Filter Cutoff*	Amount *8*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[697] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[698] Name *Dream* Bank *F3 (B)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *76* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *72* Osc mix *63* Sync ☐ Slop *23* Glide *70* Keybd ✓

Low pass filter

Cutoff *22* Resonance *0* Env amount *31* Velocity *0* Key amount *48* Audio mod *0*

4 pole ✓ Delay *0* Attack *96* Decay *123* Sustain *21* Release *97*

Amplifier

Pan spread *0* Env amount *108* Velocity *0* Delay *0*

Attack *100* Decay *127* Sustain *127* Release *108*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *34* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *27* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *42*

Clk sync ☐ Param 1 *46* Param 2 *24*

Clock and arp

BPM *95* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*7*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[699] Name *TRIbal Bass* Bank *F3 (A)* Prg *P96* Unison ☑ Voices *4* Detune *2*

Oscillator 1

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *73* Sub oct *72* Noise *24* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *37* Osc mix *67* Slop *14* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *11* Resonance *0* Env amount *63* Velocity *65* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *69* Sustain *67* Release *71*

Amplifier

Pan spread *93* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *93* Sustain *115* Release *56*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *4* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *11* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *21*

Clk sync ☐ Param 1 *2* Param 2 *127*

Clock and arp

BPM *5* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *1* Velocity *6* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *23* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*Sub Osc Level*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[699] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[700] Name *Brassic Synth* Bank *F3 (B)* Prg *P96* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *6* Sub oct *56* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *41* Resonance *41* Env amount *53* Velocity *60* Key amount *0* Audio mod *14*

4 pole ☐ Delay *1* Attack *25* Decay *84* Sustain *22* Release *84*

Amplifier

Pan spread *19* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *15* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *37* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *10*

Clk sync ☐ Param 1 *127* Param 2 *8*

Clock and arp

BPM *5* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-110* Velocity *30* Delay *0* Repeat (misc par) ☐

Attack *10* Decay *17* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*49*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*54*
Source 3	*Env LPF*	Destination	*Osc All Shape*	Amount	*-32*
Source 4	*Velocity*	Destination	*FX Mix*	Amount	*23*
Source 5	*Velocity*	Destination	*FX Param 1*	Amount	*21*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[701] Name *Hollow & String MW* Bank *F3 (A)* Prg *P97* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-09* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *109* Resonance *20* Env amount *22* Velocity *10* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *20* Decay *64* Sustain *22* Release *43*

Amplifier

Pan spread *4* Env amount *127* Velocity *0* Delay *0*

Attack *37* Decay *54* Sustain *47* Release *77*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *93* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *86* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *3*

Clk sync ☐ Param 1 *0* Param 2 *85*

Clock and arp

BPM *114* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *17* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *38* Decay *74* Sustain *0* Release *101*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 1 Shape*	Amount	*13*
Source 2	*Env 3*	Destination	*Mod 3 Amount*	Amount	*0*
Source 3	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 4	*Velocity*	Destination	*Mod 3 Amount*	Amount	*9*
Source 5	*Env LPF*	Destination	*FX Mix*	Amount	*45*
Source 6	*LFO 1*	Destination	*FX Param 1*	Amount	*1*
Source 7	*Note Number*	Destination	*Osc Mix*	Amount	*-22*
Source 8	*Env LPF*	Destination	*Sub Osc Level*	Amount	*127*

Controls

Mod wheel destination	*Osc Mix*	Amount	*-40*
Pressure destination	*Osc Mix*	Amount	*-79*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 2 Shape*	Amount	*2*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[701] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[702] Name *Plucky 2B Here* Bank *F3 (B)* Prg *P97* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *37* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *2* Glide *70* Keybd ✓

Low pass filter

Cutoff *110* Resonance *0* Env amount *10* Velocity *9* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *98* Sustain *0* Release *39*

Amplifier

Pan spread *16* Env amount *31* Velocity *127* Delay *0*

Attack *0* Decay *64* Sustain *42* Release *66*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *54* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *19* Amount *28* Destination *FX Param 2* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *44*

Clk sync ☐ Param 1 *120* Param 2 *84*

Clock and arp

BPM *114* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-86* Velocity *5* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *15* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Freq*	Amount	*47*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*21*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[703] Name *Dub Tech Bass Arp* Bank *F3 (A)* Prg *P98* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *65* Sub oct *0* Noise *0* Glide *113* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *50* Osc mix *48* Slop *0* Sync ☐ Glide *113* Keybd ☑

Low pass filter

Cutoff *0* Resonance *24* Env amount *94* Velocity *4* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *11* Decay *65* Sustain *80* Release *66*

Amplifier

Pan spread *12* Env amount *127* Velocity *77* Delay *0*

Attack *0* Decay *100* Sustain *93* Release *61*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *96* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *25*

Clk sync ☐ Param 1 *115* Param 2 *4*

Clock and arp

BPM *126* Divide *8th Triplet* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-24* Velocity *34* Delay *0* Repeat (misc par) ☐

Attack *25* Decay *95* Sustain *35* Release *42*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc 1 Shape*	Amount	*24*
Source 2	*Velocity*	Destination	*Sub Osc Level*	Amount	*75*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Env All Release*	Amount	*-37*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*28*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[703] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[704] Name *Dub Tech Stab* Bank *F3 (B)* Prg *P98* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-11* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *27* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Osc mix *36* Sync ☐ Slop *11* Glide *70* Keybd ✓

Low pass filter

Cutoff *38* Resonance *0* Env amount *0* Velocity *72* Key amount *0* Audio mod *62*

4 pole ✓ Delay *0* Attack *13* Decay *73* Sustain *46* Release *79*

Amplifier

Pan spread *83* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *96* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *3* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *107* Amount *6* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *38*

Clk sync ☐ Param 1 *127* Param 2 *35*

Clock and arp

BPM *125* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-125* Velocity *0* Delay *19* Repeat (misc par) ☐

Attack *95* Decay *58* Sustain *127* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Sub Osc Level*	Amount	*30*
Source 2	*Velocity*	Destination	*Filter Cutoff*	Amount	*5*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*18*

Controls

Mod wheel destination	*Env All Release*	Amount	*-53*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[705] Name *Crummy Strings* Bank *F3 (A)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *57* Sync ☐ Slop *17* Glide *70* Keybd ✓

Low pass filter

Cutoff *17* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *66* Decay *97* Sustain *127* Release *101*

Amplifier

Pan spread *25* Env amount *109* Velocity *0* Delay *0*

Attack *42* Decay *0* Sustain *127* Release *64*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *9* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *43*

Clk sync ☐ Param 1 *110* Param 2 *55*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-19* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *53* Sustain *124* Release *39*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-46*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*31*
Source 3	*LFO 4*	Destination	*Filter Audio Mod*	Amount	*71*
Source 4	*LFO 4*	Destination	*LFO 3 Freq*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*LFO 4*	Destination	*Noise Level*	Amount	*80*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-9*
Pressure destination	*Off*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[705] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[706] Name *GX-1 Strings B* Bank *F3 (B)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *138* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *66* Decay *97* Sustain *127* Release *99*

Amplifier

Pan spread *9* Env amount *34* Velocity *101* Delay *0*

Attack *42* Decay *0* Sustain *127* Release *37*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *92* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *9* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *48*

Clk sync ☐ Param 1 *44* Param 2 *18*

Clock and arp

BPM *105* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*LFO 4*	Destination	*Filter Audio Mod*	Amount	*71*
Source 4	*LFO 4*	Destination	*LFO 3 Freq*	Amount	*127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*LFO 4*	Destination	*Noise Level*	Amount	*80*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-9*
Pressure destination	*Off*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[707] Name *Space Sine* Bank *F3 (A)* Prg *P100* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *127* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *86* Slop *0* Sync ☐ Glide *127* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *6* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *9* Sustain *0* Release *0*

Amplifier

Pan spread *88* Env amount *22* Velocity *83* Delay *0*

Attack *32* Decay *122* Sustain *25* Release *76*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *59*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *111* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *24* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *68*
Pressure destination *Noise Level*	Amount *50*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *0* 5: *14* 6: *0* 7: *Reset* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[707] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[708] Name *Sine Glider* Bank *F3 (B)* Prg *P100* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *83* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *6* Osc mix *59* Sync ☐ Slop *0* Glide *83* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *6* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *9* Sustain *0* Release *0*

Amplifier

Pan spread *88* Env amount *22* Velocity *83* Delay *0*

Attack *32* Decay *122* Sustain *25* Release *76*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *53*

Clk sync ✓ Param 1 *100* Param 2 *100*

Clock and arp

BPM *111* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-104* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*68*
Pressure destination	*Noise Level*	Amount	*57*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *0* 5: *14* 6: *0* 7: *Reset* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[709] Name *Colossul Clav* Bank *F3 (A)* Prg *P101* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *58* Sub oct *127* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *25* Osc mix *84* Sync ☐ Slop *1* Glide *0* Keybd ☑

Low pass filter

Cutoff *40* Resonance *22* Env amount *-70* Velocity *16* Key amount *126* Audio mod *82*

4 pole ☑ Delay *0* Attack *120* Decay *4* Sustain *100* Release *39*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *14*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *16* Amount *88* Destination *LFO 1 Amount* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *13* Amount *3* Destination *LFO 2 Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *21*

Clk sync ☑ Param 1 *127* Param 2 *33*

Clock and arp

BPM *112* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-127* Velocity *85* Delay *0* Repeat (misc par) ☐

Attack *109* Decay *121* Sustain *125* Release *100*

Modulation matrix

Source 1	*Env VCA*	Destination	*Osc 1 Shape*	Amount	*77*
Source 2	*Env LPF*	Destination	*Filter Resonance*	Amount	*69*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*24*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[709] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[710] Name *Internal Clav* Bank *F3 (B)* Prg *P101* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *78* Sub oct *69* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *78* Osc mix *30* Slop *0* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *28* Resonance *65* Env amount *-105* Velocity *30* Key amount *85* Audio mod *82*

4 pole ☐ Delay *0* Attack *99* Decay *103* Sustain *58* Release *48*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *8*

Clk sync ☐ Param 1 *46* Param 2 *29*

Clock and arp

BPM *112* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-66* Velocity *116* Delay *102* Repeat (misc par) ☐

Attack *19* Decay *29* Sustain *15* Release *56*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc All Shape*	Amount	*99*
Source 2	*Note Number*	Destination	*VCA Attack*	Amount	*22*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*24*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[711] Name *Stringer Order* Bank *F3 (A)* Prg *P102* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *33* Slop *24* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *115* Resonance *18* Env amount *0* Velocity *0* Key amount *25* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *17* Env amount *70* Velocity *60* Delay *0*

Attack *82* Decay *38* Sustain *127* Release *102*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *79* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *53*

Clk sync ☐ Param 1 *15* Param 2 *71*

Clock and arp

BPM *16* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[711] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[712] Name *Stringer Order* Bank *F3 (B)* Prg *P102* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *33* Slop *24* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *115* Resonance *18* Env amount *0* Velocity *0* Key amount *25* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *17* Env amount *70* Velocity *60* Delay *0*

Attack *0* Decay *38* Sustain *127* Release *68*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *79* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *53*

Clk sync ☐ Param 1 *15* Param 2 *71*

Clock and arp

BPM *16* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[713] Name *Moving Points* Bank *F3 (A)* Prg *P103* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *14* Sub oct *12* Noise *29* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Osc mix *0* Slop *23* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *34* Resonance *56* Env amount *17* Velocity *5* Key amount *53* Audio mod *0*

4 pole ☑ Delay *81* Attack *90* Decay *109* Sustain *73* Release *122*

Amplifier

Pan spread *104* Env amount *60* Velocity *76* Delay *0*

Attack *56* Decay *0* Sustain *104* Release *112*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *10* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *61* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *83* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *50*

Clk sync ☐ Param 1 *85* Param 2 *75*

Clock and arp

BPM *113* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *55* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *96* Decay *82* Sustain *90* Release *118*

Modulation matrix

Source 1	*Velocity*	Destination	*Noise Level*	Amount	*-33*
Source 2	*Note Number*	Destination	*Sub Osc Level*	Amount	*-62*
Source 3	*Env 3*	Destination	*LFO 4 Freq*	Amount	*35*
Source 4	*Note Number*	Destination	*LFO 1 Freq*	Amount	*22*
Source 5	*Env 3*	Destination	*LFO 1 Amount*	Amount	*39*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*72*
Pressure destination	*Osc Mix*	Amount	*77*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[713] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[714] Name *Moving Points [B]* Bank *F3 (B)* Prg *P103* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *14* Sub oct *99* Noise *29* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Osc mix *0* Sync ☐ Slop *23* Glide *70* Keybd ☑

Low pass filter

Cutoff *34* Resonance *86* Env amount *17* Velocity *5* Key amount *53* Audio mod *0*

4 pole ☑ Delay *81* Attack *90* Decay *109* Sustain *73* Release *122*

Amplifier

Pan spread *104* Env amount *60* Velocity *76* Delay *0*

Attack *56* Decay *0* Sustain *104* Release *112*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *10* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *61* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *83* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *56*

Clk sync ☐ Param 1 *85* Param 2 *75*

Clock and arp

BPM *113* Divide *quarter* Arp on ☑ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *-73* Velocity *0* Delay *84* Repeat (misc par) ☐

Attack *96* Decay *82* Sustain *90* Release *118*

Modulation matrix

Source 1	*Velocity*	Destination	*Noise Level*	Amount	*-33*
Source 2	*Note Number*	Destination	*Sub Osc Level*	Amount	*-62*
Source 3	*Env 3*	Destination	*LFO 4 Freq*	Amount	*35*
Source 4	*Note Number*	Destination	*LFO 1 Freq*	Amount	*22*
Source 5	*Env 3*	Destination	*LFO 1 Amount*	Amount	*39*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*72*
Pressure destination	*Osc Mix*	Amount	*77*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[715] Name *Escaping* Bank *F3 (A)* Prg *P104* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-06* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *66* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *85* Resonance *52* Env amount *10* Velocity *19* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *16* Decay *55* Sustain *38* Release *45*

Amplifier

Pan spread *26* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *74*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *50*

Clk sync ☐ Param 1 *6* Param 2 *68*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *DC* Destination *Amp Env Amount* Amount *127*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[715] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[716] Name *The Pulse* Bank *F3 (B)* Prg *P104* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *83* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Osc mix *48* Sync ☐ Slop *10* Glide *70* Keybd ✓

Low pass filter

Cutoff *64* Resonance *0* Env amount *89* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *92* Sustain *58* Release *97*

Amplifier

Pan spread *19* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *64*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *65* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *44*

Clk sync ☐ Param 1 *94* Param 2 *70*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*99*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*Filter Resonance*	Amount	*67*

Controls

Mod wheel destination	*Osc Mix*	Amount	*94*
Pressure destination	*Filter Audio Mod*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[717] Name *Simple Poly* Bank *F3 (A)* Prg *P105* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *25* Glide *1* Keybd ✓

Low pass filter

Cutoff *28* Resonance *23* Env amount *12* Velocity *75* Key amount *27* Audio mod *0*

4 pole ✓ Delay *0* Attack *5* Decay *91* Sustain *75* Release *100*

Amplifier

Pan spread *76* Env amount *124* Velocity *0* Delay *0*

Attack *0* Decay *57* Sustain *127* Release *105*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *36*

Clk sync ☐ Param 1 *27* Param 2 *18*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *6* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *30* Sustain *0* Release *21*

Modulation matrix

Source 1 *Mod Wheel*	Destination *LFO 1 Freq*	Amount *57*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *28*
Pressure destination *LFO 2 Amount*	Amount *114*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *-127*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *0* 4: *2* 5: *0* 6: *0* 7: *0* 8: *6* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[717] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[718] Name *Simple Poly2* Bank *F3 (B)* Prg *P105* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *4* Glide *1* Keybd ✓

Low pass filter

Cutoff *7* Resonance *0* Env amount *36* Velocity *74* Key amount *20* Audio mod *0*

4 pole ✓ Delay *0* Attack *5* Decay *107* Sustain *70* Release *100*

Amplifier

Pan spread *58* Env amount *124* Velocity *0* Delay *0*

Attack *0* Decay *57* Sustain *127* Release *105*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *20*

Clk sync ☐ Param 1 *100* Param 2 *42*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-112* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *30* Sustain *0* Release *21*

Modulation matrix

Source 1 *Mod Wheel* Destination *LP Filter Env Amount* Amount *50*

Source 2 *Mod Wheel* Destination *Env All Decay* Amount *-57*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *13*

Pressure destination *LFO 2 Amount* Amount *114*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *-127*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *0* 4: *2* 5: *0* 6: *0* 7: *0* 8: *6* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[719] Name *Acid Wheel* Bank *F3 (A)* Prg *P106* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *33* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *109* Resonance *73* Env amount *23* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *94*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *84* Sustain *65* Release *41*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *14* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser Low* Mix *61*

Clk sync ✓ Param 1 *24* Param 2 *127*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LPF Decay* Amount *-66*

Pressure destination *Filter Cutoff* Amount *16*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *76* 2: *71* 3: *59* 4: *17* 5: *51* 6: *35* 7: *0* 8: *82* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Sub Osc Level*

1: *125* 2: *0* 3: *125* 4: *0* 5: *125* 6: *0* 7: *125* 8: *Reset* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc Mix*

1: *0* 2: *0* 3: *125* 4: *0* 5: *0* 6: *107* 7: *0* 8: *0* 9: *81* 10: *Reset* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[719] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[720] Name *Acid Wheel alt* Bank *F3 (B)* Prg *P106* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *33* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *109* Resonance *73* Env amount *23* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *94*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *84* Sustain *65* Release *41*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *14* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser Low* Mix *61*

Clk sync ✓ Param 1 *24* Param 2 *127*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LPF Decay*	Amount *-66*
Pressure destination *Filter Cutoff*	Amount *16*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *76* 2: *71* 3: *59* 4: *17* 5: *51* 6: *35* 7: *0* 8: *82* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Sub Osc Level*

1: *125* 2: *0* 3: *125* 4: *0* 5: *125* 6: *0* 7: *125* 8: *Reset* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc Mix*

1: *0* 2: *0* 3: *125* 4: *0* 5: *0* 6: *107* 7: *0* 8: *0* 9: *81* 10: *Reset* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[721] Name *RaspyBassics* Bank *F3 (A)* Prg *P107* Unison ☑ Voices *2* Detune *2*

Oscillator 1

Freq *C0* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *28* Sub oct *0* Noise *0* Glide *49* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *27* Osc mix *73* Slop *8* Sync ☐ ☑ Glide *48* Keybd ☑

Low pass filter

Cutoff *58* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *92* Sustain *53* Release *72*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *24*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *23* Amount *53* Destination *Osc All Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *127* Destination *FX Param 2* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *57*

Clk sync ☐ Param 1 *22* Param 2 *13*

Clock and arp

BPM *0* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *104* Sustain *0* Release *107*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*7*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*3*
Source 3	*Env 3*	Destination	*FX Param 2*	Amount	*16*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Osc 1 Freq*	Amount	*34*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*105*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *16* 2: *0* 3: *0* 4: *7* 5: *19* 6: *0* 7: *12* 8: *3* 9: *32* 10: *25* 11: *15* 12: *10* 13: *11* 14: *2* 15: *27* 16: *0*

Trk 2 destination *Filter Resonance*

1: *15* 2: *0* 3: *4* 4: *0* 5: *9* 6: *9* 7: *8* 8: *23* 9: *24* 10: *4* 11: *36* 12: *46* 13: *14* 14: *9* 15: *26* 16: *0*

Trk 3 destination *Env All Decay*

1: *21* 2: *7* 3: *10* 4: *15* 5: *26* 6: *21* 7: *0* 8: *47* 9: *5* 10: *14* 11: *0* 12: *42* 13: *0* 14: *45* 15: *0* 16: *7*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[721] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[722] Name *RaspyChords* Bank *F3 (B)* Prg *P107* Unison ☐ Voices *8* Detune *2*

Oscillator 1

Freq *C#3* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *42* Sync ✓ ☐ Slop *10* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *72*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *30*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *38* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *78* Destination *FX Param 2* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *63*

Clk sync ☐ Param 1 *35* Param 2 *33*

Clock and arp

BPM *0* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Param 1* Env amount *-58* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *122* Sustain *0* Release *47*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*7*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*6*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 3 Freq*	Amount	*23*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*46*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *0* 5: *24* 6: *0* 7: *0* 8: *24* 9: *0* 10: *0* 11: *24* 12: *0* 13: *24* 14: *0* 15: *24* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *48* 2: *90* 3: *62* 4: *10* 5: *102* 6: *14* 7: *11* 8: *35* 9: *13* 10: *28* 11: *114* 12: *43* 13: *118* 14: *36* 15: *14* 16: *89*

Trk 3 destination *Env All Decay*

1: *14* 2: *40* 3: *16* 4: *18* 5: *30* 6: *16* 7: *34* 8: *33* 9: *39* 10: *85* 11: *66* 12: *33* 13: *30* 14: *33* 15: *38* 16: *53*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[723] Name *Moving Strings* Bank *F3 (A)* Prg *P108* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Osc mix *59* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *26* Resonance *127* Env amount *-71* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *83* Attack *96* Decay *111* Sustain *80* Release *98*

Amplifier

Pan spread *113* Env amount *127* Velocity *0* Delay *0*

Attack *43* Decay *127* Sustain *127* Release *85*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *13* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *37* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *94*

Clk sync ☐ Param 1 *14* Param 2 *126*

Clock and arp

BPM *53* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *20*

Pressure destination *LFO 1 Amount* Amount *6*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[723] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[724] Name *Moving Strings B* Bank *F3 (B)* Prg *P108* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Osc mix *59* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *61* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *69* Decay *90* Sustain *107* Release *98*

Amplifier

Pan spread *113* Env amount *127* Velocity *0* Delay *0*

Attack *43* Decay *127* Sustain *127* Release *85*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *13* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *37* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *94*

Clk sync ☐ Param 1 *14* Param 2 *126*

Clock and arp

BPM *53* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *19*

Pressure destination *LFO 1 Amount* Amount *3*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[725] Name *Sadbass* Bank *F3 (A)* Prg *P109* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *34* Noise *17* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *77* Osc mix *64* Sync ☐ Slop *27* Glide *70* Keybd ✓

Low pass filter

Cutoff *82* Resonance *21* Env amount *34* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *46* Sustain *29* Release *76*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *94* Destination *FX Param 2* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *83* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *51*

Clk sync ☐ Param 1 *19* Param 2 *72*

Clock and arp

BPM *55* Divide *quarter* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGateReset*

Auxiliary envelope

Destination *Pan* Env amount *72* Velocity *0* Delay *51* Repeat (misc par) ✓

Attack *76* Decay *79* Sustain *0* Release *40*

Modulation matrix

Source 1	*DC*	Destination	*Pan*	Amount	*4*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*41*
Pressure destination	*FX Mix*	Amount	*76*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *FX Mix*

1: *28* 2: *0* 3: *0* 4: *40* 5: *0* 6: *0* 7: *0* 8: *0* 9: *45* 10: *0* 11: *0* 12: *32* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[725] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[726] Name *TTA Sadboy* Bank *F3 (B)* Prg *P109* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *79* Sub oct *0* Noise *42* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *35* Osc mix *29* Slop *32* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *122* Resonance *14* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *33* Sustain *127* Release *85*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *123* Amount *5* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *38* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *63*

Clk sync ☐ Param 1 *100* Param 2 *82*

Clock and arp

BPM *55* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *22*
Pressure destination *FX Mix*	Amount *35*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[727] Name *Carpenter Bees* Bank *F3 (A)* Prg *P110* Unison ☐ Voices *8* Detune *1*

Oscillator 1

Freq *A#0* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *60* Sub oct *117* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *20* Slop *31* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *33* Resonance *25* Env amount *-43* Velocity *108* Key amount *35* Audio mod *0*

4 pole ✓ Delay *74* Attack *22* Decay *108* Sustain *127* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *2* Decay *70* Sustain *127* Release *75*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *39* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *14* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *111* Destination *LPF Attack* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *77* Amount *0* Destination *Off* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *28*

Clk sync ✓ Param 1 *77* Param 2 *11*

Clock and arp

BPM *94* Divide *8th Triplet* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *27* Velocity *27* Delay *0* Repeat (misc par) ☐

Attack *4* Decay *112* Sustain *21* Release *72*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Shape*	Amount	*91*
Source 2	*Velocity*	Destination	*Osc 1 Shape*	Amount	*-86*
Source 3	*Pressure*	Destination	*LFO 2 Amount*	Amount	*51*
Source 4	*Pressure*	Destination	*Pan*	Amount	*17*
Source 5	*Pressure*	Destination	*LFO 4 Amount*	Amount	*8*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[727] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[728] Name *Hallowed Tines* Bank *F3 (B)* Prg *P110* Unison ☐ Voices *8* Detune *1*

Oscillator 1

Freq *A#0* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *85* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Osc mix *86* Slop *23* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *37* Resonance *38* Env amount *33* Velocity *127* Key amount *28* Audio mod *0*

4 pole ✓ Delay *74* Attack *59* Decay *119* Sustain *113* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *7* Delay *0*

Attack *2* Decay *53* Sustain *76* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *2* Destination *Osc All Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *17* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *60* Destination *Osc 2 Shape* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *77* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *80*

Clk sync ✓ Param 1 *52* Param 2 *50*

Clock and arp

BPM *94* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-101* Velocity *27* Delay *0* Repeat (misc par) ☐

Attack *4* Decay *112* Sustain *21* Release *107*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Shape*	Amount	*95*
Source 2	*Pressure*	Destination	*Osc 1 Shape*	Amount	*-28*
Source 3	*Pressure*	Destination	*Osc 2 Shape*	Amount	*73*
Source 4	*Velocity*	Destination	*Filter Cutoff*	Amount	*7*
Source 5	*Off*	Destination	*Off*	Amount	*-80*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[729] Name *Chord Haven* Bank *F3 (A)* Prg *P111* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-12* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *0* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *75* Sync ☐ Slop *15* Glide *23* Keybd ☑

Low pass filter

Cutoff *54* Resonance *21* Env amount *16* Velocity *12* Key amount *91* Audio mod *70*

4 pole ☐ Delay *0* Attack *0* Decay *86* Sustain *123* Release *29*

Amplifier

Pan spread *105* Env amount *110* Velocity *127* Delay *0*

Attack *0* Decay *48* Sustain *127* Release *45*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *13* Amount *2* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *20* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *16* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *11* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *18*

Clk sync ☐ Param 1 *43* Param 2 *39*

Clock and arp

BPM *125* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-49* Velocity *26* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *100* Sustain *70* Release *97*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*56*
Source 2	*Velocity*	Destination	*LFO 1 Freq*	Amount	*57*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Osc 2 Shape*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[729] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[730] Name *Chordal Surgery* Bank *F3 (B)* Prg *P111* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *G3* Fine tune *-12* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *30* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *15* Glide *23* Keybd ☑

Low pass filter

Cutoff *51* Resonance *21* Env amount *16* Velocity *41* Key amount *34* Audio mod *70*

4 pole ☐ Delay *0* Attack *49* Decay *86* Sustain *123* Release *43*

Amplifier

Pan spread *127* Env amount *110* Velocity *127* Delay *0*

Attack *48* Decay *48* Sustain *127* Release *58*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *16* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *11* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser MST* Mix *112*

Clk sync ☐ Param 1 *11* Param 2 *97*

Clock and arp

BPM *125* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-49* Velocity *6* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *100* Sustain *70* Release *97*

Modulation matrix

Source 1 *Env 3*	Destination *Filter Cutoff*	Amount *10*
Source 2 *Env 3*	Destination *Osc 2 Shape*	Amount *94*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Osc 2 Shape* Amount *24*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[731] Name *AftrprtyOrkestra* Bank *F3 (A)* Prg *P112* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *24* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Sync ☐ Slop *17* Glide *70* Keybd ✓

Low pass filter

Cutoff *11* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *32* Env amount *57* Velocity *127* Delay *0*

Attack *99* Decay *110* Sustain *0* Release *57*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *51* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *39*

Clk sync ☐ Param 1 *20* Param 2 *31*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *3* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *69* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*44*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[731] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[732] Name *Party Orchestra* Bank *F3 (B)* Prg *P112* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *24* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Slop *17* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *139* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *32* Env amount *57* Velocity *127* Delay *0*

Attack *99* Decay *110* Sustain *0* Release *56*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *51* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *39*

Clk sync ☐ Param 1 *20* Param 2 *31*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-125* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *69* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*44*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[733] Name *Trance Party* Bank *F3 (A)* Prg *P113* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Sub oct *127* Noise *0* Glide *99* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *0* Sync ☐ Slop *0* Glide *99* Keybd ✓

Low pass filter

Cutoff *18* Resonance *0* Env amount *63* Velocity *19* Key amount *54* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *54* Sustain *52* Release *32*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *102* Sustain *103* Release *43*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *91* Destination *Osc All Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *34*

Clk sync ☐ Param 1 *127* Param 2 *61*

Clock and arp

BPM *1* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *77* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Off*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*Osc Mix*	Amount	*127*
Source 5	*Pressure*	Destination	*LP Filter Env Amount*	Amount	*47*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-67*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[733] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[734] Name *Trance Party B* Bank *F3 (B)* Prg *P113* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C1* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Sub oct *127* Noise *0* Glide *99* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *0* Sync ☐ Slop *0* Glide *99* Keybd ✓

Low pass filter

Cutoff *18* Resonance *0* Env amount *63* Velocity *19* Key amount *54* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *54* Sustain *52* Release *32*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *102* Sustain *103* Release *43*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *91* Destination *Osc All Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *34*

Clk sync ☐ Param 1 *127* Param 2 *61*

Clock and arp

BPM *1* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *77* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Off*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*Osc Mix*	Amount	*127*
Source 5	*Pressure*	Destination	*LP Filter Env Amount*	Amount	*47*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-67*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[735] Name *WafeBeater* Bank *F3 (A)* Prg *P114* Unison ✓ Voices *2* Detune *6*

Oscillator 1

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *45* Sub oct *0* Noise *40* Glide *63* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *62* Sync ☐ Slop *5* Glide *63* Keybd ✓

Low pass filter

Cutoff *18* Resonance *62* Env amount *24* Velocity *53* Key amount *15* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *86* Sustain *68* Release *9*

Amplifier

Pan spread *96* Env amount *64* Velocity *81* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *5*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *20*

Clk sync ✓ Param 1 *36* Param 2 *34*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *127* Velocity *0* Delay *1* Repeat (misc par) ☐

Attack *17* Decay *40* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*41*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*32*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[735] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[736] Name *WafeBeater* Bank *F3 (B)* Prg *P114* Unison ✓ Voices *2* Detune *6*

Oscillator 1

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *45* Sub oct *0* Noise *40* Glide *63* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *62* Sync ☐ Slop *21* Glide *63* Keybd ✓

Low pass filter

Cutoff *18* Resonance *62* Env amount *24* Velocity *53* Key amount *15* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *86* Sustain *68* Release *39*

Amplifier

Pan spread *127* Env amount *64* Velocity *81* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *18*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *15*

Clk sync ✓ Param 1 *36* Param 2 *34*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *17* Decay *40* Sustain *0* Release *32*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*0*
Source 2	*Env 3*	Destination	*Osc 1 Shape*	Amount	*0*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*81*
Source 4	*Note Number*	Destination	*LFO 4 Freq*	Amount	*64*
Source 5	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*41*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*32*
Pressure destination	*Filter Cutoff*	Amount	*9*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[737] Name *Sync Pad* Bank *F3 (A)* Prg *P115* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *B2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *18* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *64* Slop *12* Sync ☑ ☐ Glide *18* Keybd ☑

Low pass filter

Cutoff *118* Resonance *52* Env amount *-105* Velocity *0* Key amount *44* Audio mod *22*

4 pole ☐ Delay *0* Attack *92* Decay *120* Sustain *0* Release *42*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *10* Decay *0* Sustain *127* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *42* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *32* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *LPF Attack* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *57*

Clk sync ☐ Param 1 *44* Param 2 *55*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *26* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *92* Decay *120* Sustain *0* Release *102*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Freq*	Amount	*58*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*14*
Source 3	*Mod Wheel*	Destination	*FX Param 2*	Amount	*58*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*-127*
Source 5	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*32*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*100*
Pressure destination	*LFO 3 Amount*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LP Filter Env Amount*	Amount	*78*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[737] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[738] Name *PWM Pad* Bank *F3 (B)* Prg *P115* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *127* Noise *0* Glide *18* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *6* Glide *18* Keybd ✓

Low pass filter

Cutoff *118* Resonance *52* Env amount *-105* Velocity *0* Key amount *64* Audio mod *22*

4 pole ☐ Delay *8* Attack *92* Decay *120* Sustain *0* Release *42*

Amplifier

Pan spread *56* Env amount *127* Velocity *0* Delay *8*

Attack *10* Decay *0* Sustain *127* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *42* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *74* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *LPF Attack* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Chorus* Mix *57*

Clk sync ☐ Param 1 *44* Param 2 *55*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-102* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *92* Decay *120* Sustain *0* Release *102*

Modulation matrix

Source 1	*Velocity*	Destination	*Off*	Amount	*58*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*14*
Source 3	*Mod Wheel*	Destination	*FX Param 2*	Amount	*58*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*-127*
Source 5	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*44*
Source 6	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*-60*
Source 7	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-28*
Source 8	*Mod Wheel*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*100*
Pressure destination	*LFO 3 Amount*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LP Filter Env Amount*	Amount	*64*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[739] Name *Wheel House* Bank *F3 (A)* Prg *P116* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *57* Sync ☐ Slop *11* Glide *70* Keybd ☑

Low pass filter

Cutoff *73* Resonance *53* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *23* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *40* Amount *51* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *29* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *50*

Clk sync ☐ Param 1 *32* Param 2 *78*

Clock and arp

BPM *32* Divide *32nd* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *47* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *64* Sustain *65* Release *60*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*80*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-23*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[739] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[740] Name *Hold Forever* Bank *F3 (B)* Prg *P116* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *24* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *111* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *117* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *23* Env amount *127* Velocity *0* Delay *0*

Attack *116* Decay *0* Sustain *127* Release *29*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *60* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *5* Destination *Off* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *66*

Clk sync ☐ Param 1 *126* Param 2 *68*

Clock and arp

BPM *32* Divide *32nd* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *47* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *64* Sustain *65* Release *60*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Pressure*	Destination	*Osc Mix*	Amount	*-127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[741] Name *Big Bad Pad* Bank *F3 (A)* Prg *P117* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *92* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *63* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *124* Resonance *0* Env amount *0* Velocity *38* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *89* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *54* Decay *0* Sustain *127* Release *87*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *53* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *22* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *65*

Clk sync ☐ Param 1 *59* Param 2 *41*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*24*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*12*
Pressure destination	*Filter Cutoff*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[741] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[742] Name *Big Bad Pad oct* Bank *F3 (B)* Prg *P117* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *92* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *63* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *124* Resonance *0* Env amount *0* Velocity *38* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *89* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *54* Decay *0* Sustain *127* Release *87*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *53* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *22* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *65*

Clk sync ☐ Param 1 *59* Param 2 *41*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*24*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*12*
Pressure destination	*Filter Cutoff*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[743] Name *Delay Hit* Bank *F3 (A)* Prg *P118* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *25* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *68* Sustain *0* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *40*

Clk sync ☐ Param 1 *127* Param 2 *12*

Clock and arp

BPM *98* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[743] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[744] Name *Delay Hit* Bank *F3 (B)* Prg *P118* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *37* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *35* Osc mix *66* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *20* Env amount *127* Velocity *0* Delay *15*

Attack *0* Decay *66* Sustain *0* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *48*

Clk sync ☐ Param 1 *43* Param 2 *22*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env All Decay*	Amount	*-127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[745] Name *Omni* Bank *F3 (A)* Prg *P119* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *95* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *6* Osc mix *56* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *39* Decay *0* Sustain *127* Release *91*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *4* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *57*

Clk sync ☐ Param 1 *52* Param 2 *73*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Mix*	Amount	*124*
Source 2	*Mod Wheel*	Destination	*FX Param 1*	Amount	*30*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 2*	Amount	*111*
Pressure destination	*LFO 2 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[745] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[746] Name *Vintage Strings* Bank *F3 (B)* Prg *P119* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *93* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *7* Osc mix *65* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *131* Resonance *127* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *33* Decay *0* Sustain *127* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *12* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *68*

Clk sync ☐ Param 1 *37* Param 2 *51*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *FX Mix* Amount *46*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[747] Name *Feedback Machine* Bank *F3 (A)* Prg *P120* Unison ☑ Voices *1* Detune *16*

Oscillator 1

Freq *C6* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *101* Glide *74* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ☑

Low pass filter

Cutoff *49* Resonance *80* Env amount *0* Velocity *0* Key amount *69* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *49* Sustain *0* Release *95*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *26* Sustain *0* Release *95*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *20* Destination *FX Param 1* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *0* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *49*

Clk sync ☐ Param 1 *4* Param 2 *125*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-112* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *102* Sustain *0* Release *95*

Modulation matrix

Source 1	*Pressure*	Destination	*FX Param 1*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*40*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO All Amount*	Amount	*125*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[747] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[748] Name *Feedback Machine Alt* Bank *F3 (B)* Prg *P120* Unison ✓ Voices *1* Detune *16*

Oscillator 1

Freq *C6* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *101* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *49* Resonance *98* Env amount *0* Velocity *0* Key amount *69* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *94* Sustain *0* Release *95*

Amplifier

Pan spread *0* Env amount *70* Velocity *0* Delay *0*

Attack *0* Decay *116* Sustain *0* Release *95*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *20* Destination *FX Param 1* Clk sync ☐ Key sync ✓

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *0* Destination *LFO 1 Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *49*

Clk sync ☐ Param 1 *4* Param 2 *125*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-112* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *102* Sustain *0* Release *95*

Modulation matrix

Source 1	*Pressure*	Destination	*FX Param 1*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*40*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO All Amount*	Amount	*125*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[749] Name *Dystopian Pad* Bank *F3 (A)* Prg *P121* Unison ☐ Voices *2* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *44* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *127* Velocity *0* Key amount *64* Audio mod *40*

4 pole ✓ Delay *0* Attack *45* Decay *105* Sustain *42* Release *54*

Amplifier

Pan spread *8* Env amount *127* Velocity *0* Delay *0*

Attack *31* Decay *0* Sustain *127* Release *94*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *28* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *53*

Clk sync ✓ Param 1 *93* Param 2 *37*

Clock and arp

BPM *2* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *76* Decay *50* Sustain *127* Release *109*

Modulation matrix

Source 1 *Env 3* Destination *Osc All Shape* Amount *36*

Source 2 *Mod Wheel* Destination *Filter Cutoff* Amount *-28*

Source 3 *Mod Wheel* Destination *Filter Audio Mod* Amount *82*

Source 4 *Mod Wheel* Destination *Filter Resonance* Amount *35*

Source 5 *Mod Wheel* Destination *Noise Level* Amount *41*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *LFO 2 Amount* Amount *10*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[749] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[750] Name *Sci-Fi Bow* Bank *F3 (B)* Prg *P121* Unison ✓ Voices *2* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *44* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *127* Velocity *0* Key amount *64* Audio mod *40*

4 pole ✓ Delay *0* Attack *45* Decay *86* Sustain *42* Release *54*

Amplifier

Pan spread *35* Env amount *127* Velocity *0* Delay *0*

Attack *31* Decay *0* Sustain *127* Release *94*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *28* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *48* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *0*

Clk sync ✓ Param 1 *106* Param 2 *37*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *76* Decay *50* Sustain *127* Release *109*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc All Shape*	Amount	*36*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-64*
Source 3	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*82*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Resonance*	Amount	*75*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[751] Name *Talkbox* Bank *F3 (A)* Prg *P122* Unison ☑ Voices *6* Detune *2*

Oscillator 1

Freq *C10* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☐

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *28* Resonance *85* Env amount *11* Velocity *0* Key amount *54* Audio mod *127*

4 pole ☑ Delay *0* Attack *0* Decay *70* Sustain *37* Release *72*

Amplifier

Pan spread *28* Env amount *127* Velocity *0* Delay *0*

Attack *20* Decay *87* Sustain *58* Release *53*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *55* Param 2 *39*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *85* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *105* Decay *107* Sustain *0* Release *0*

Modulation matrix

Source 1 *Env 3*	Destination *Env 3 Attack*	Amount *16*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *18*
Pressure destination *LFO 2 Amount*	Amount *24*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[751] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[752] Name *6-Voice Pro* Bank *F3 (B)* Prg *P122* Unison ✓ Voices *6* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *45* Sub oct *22* Noise *12* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Osc mix *0* Sync ☐ Slop *16* Glide *70* Keybd ✓

Low pass filter

Cutoff *48* Resonance *127* Env amount *117* Velocity *0* Key amount *50* Audio mod *98*

4 pole ☐ Delay *0* Attack *0* Decay *70* Sustain *0* Release *72*

Amplifier

Pan spread *100* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *87* Sustain *58* Release *74*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *4* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *40*

Clk sync ✓ Param 1 *32* Param 2 *72*

Clock and arp

BPM *124* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-43* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *105* Decay *107* Sustain *0* Release *0*

Modulation matrix

Source 1 *Env 3* Destination *Env 3 Attack* Amount *16*

Source 2 *Mod Wheel* Destination *Filter Cutoff* Amount *-66*

Source 3 *Mod Wheel* Destination *Filter Audio Mod* Amount *-97*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *0*

Pressure destination *LFO 1 Amount* Amount *72*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[753] Name *BetterThanVintage* Bank *F3 (A)* Prg *P123* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Osc mix *77* Sync ☐ Slop *8* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *127* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *32* Decay *106* Sustain *85* Release *110*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *40* Decay *0* Sustain *127* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *97* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *9* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *93* Amount *30* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *28* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination *LFO 1 Amount*	Amount *6*
Source 2	*Off*	Destination *Off*	Amount *0*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *6*
Pressure destination	*Filter Cutoff*	Amount *-22*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[753] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[754] Name *Cheaper Than Vitage* Bank *F3 (B)* Prg *P123* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Osc mix *66* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *68* Resonance *127* Env amount *87* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *71* Sustain *20* Release *55*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *42* Decay *127* Sustain *127* Release *94*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *47* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *44* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *47* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *80*

Clk sync ☐ Param 1 *12* Param 2 *100*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*14*
Pressure destination	*Filter Cutoff*	Amount	*33*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[755] Name *Cat Pad* Bank *F3 (A)* Prg *P124* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *21* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *17* Osc mix *54* Sync ☐ Slop *7* Glide *70* Keybd ☑

Low pass filter

Cutoff *22* Resonance *83* Env amount *18* Velocity *44* Key amount *41* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *82* Sustain *66* Release *97*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *91*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *20*

Clk sync ☑ Param 1 *70* Param 2 *78*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc Slop* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *10* Decay *86* Sustain *0* Release *84*

Modulation matrix

Source 1	*Pressure*	Destination *LFO 1 Amount*	Amount *8*
Source 2	*Mod Wheel*	Destination *Filter Cutoff*	Amount *16*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*FX Mix*	Amount	*122*
Pressure destination	*Filter Cutoff*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *Rest* 2: *78* 3: *74* 4: *Rest* 5: *80* 6: *93* 7: *29* 8: *12* 9: *0* 10: *83* 11: *22* 12: *70* 13: *0* 14: *21* 15: *0* 16: *Rest*

Trk 2 destination *Filter Cutoff*

1: *14* 2: *0* 3: *0* 4: *11* 5: *0* 6: *0* 7: *7* 8: *0* 9: *0* 10: *6* 11: *0* 12: *14* 13: *0* 14: *0* 15: *16* 16: *26*

Trk 3 destination *LFO 1 Amount*

1: *3* 2: *0* 3: *0* 4: *3* 5: *0* 6: *0* 7: *3* 8: *0* 9: *0* 10: *3* 11: *0* 12: *0* 13: *0* 14: *3* 15: *0* 16: *0*

Trk 4 destination *Pan*

1: *0* 2: *76* 3: *80* 4: *86* 5: *62* 6: *0* 7: *77* 8: *0* 9: *0* 10: *77* 11: *0* 12: *0* 13: *0* 14: *81* 15: *0* 16: *0*

[755] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[756] Name *Filler Pad* Bank *F3 (B)* Prg *P124* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *D3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *62* Slop *26* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *53* Resonance *0* Env amount *25* Velocity *5* Key amount *41* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *82* Sustain *81* Release *83*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *83*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *64* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *58*

Clk sync ☐ Param 1 *25* Param 2 *87*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 3*	Destination	*Filter Cutoff*	Amount	*-37*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*10*

Controls

Mod wheel destination	*Osc 1 Freq*	Amount	*23*
Pressure destination	*LFO 1 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *54* 2: *23* 3: *0* 4: *0* 5: *47* 6: *24* 7: *0* 8: *0* 9: *43* 10: *38* 11: *0* 12: *0* 13: *51* 14: *46* 15: *0* 16: *0*

Trk 2 destination *Osc 1 Freq*

1: *35* 2: *0* 3: *20* 4: *0* 5: *20* 6: *0* 7: *20* 8: *0* 9: *35* 10: *0* 11: *20* 12: *0* 13: *20* 14: *0* 15: *20* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *67* 3: *15* 4: *50* 5: *7* 6: *34* 7: *49* 8: *69* 9: *0* 10: *0* 11: *36* 12: *31* 13: *0* 14: *30* 15: *54* 16: *43*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[757] Name *Madness* Bank *F3 (A)* Prg *P125* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *127* Noise *27* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Slop *12* Sync ☑ ☐ Glide *33* Keybd ☑

Low pass filter

Cutoff *66* Resonance *52* Env amount *0* Velocity *68* Key amount *10* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *17* Release *73*

Amplifier

Pan spread *127* Env amount *62* Velocity *21* Delay *0*

Attack *96* Decay *127* Sustain *0* Release *105*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Off* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *14* Amount *24* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *41*

Clk sync ☐ Param 1 *114* Param 2 *83*

Clock and arp

BPM *37* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *21* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *68* Decay *113* Sustain *0* Release *90*

Modulation matrix

Source 1 *Noise*	Destination *Osc Slop*	Amount *4*
Source 2 *Mod Wheel*	Destination *Osc 1 Freq*	Amount *32*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *FX Param 1*

1: *0* 2: *6* 3: *38* 4: *34* 5: *49* 6: *12* 7: *6* 8: *24* 9: *71* 10: *68* 11: *53* 12: *20* 13: *69* 14: *32* 15: *65* 16: *37*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *8* 3: *0* 4: *8* 5: *0* 6: *8* 7: *0* 8: *8* 9: *0* 10: *8* 11: *0* 12: *8* 13: *0* 14: *8* 15: *0* 16: *8*

Trk 3 destination *Osc All Shape*

1: *42* 2: *67* 3: *67* 4: *25* 5: *93* 6: *3* 7: *70* 8: *114* 9: *26* 10: *113* 11: *90* 12: *62* 13: *107* 14: *55* 15: *19* 16: *89*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[757] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[758] Name *Madness* Bank *F3 (B)* Prg *P125* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *127* Noise *27* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Slop *12* Sync ✓ ☐ Glide *33* Keybd ✓

Low pass filter

Cutoff *66* Resonance *52* Env amount *0* Velocity *68* Key amount *10* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *17* Release *73*

Amplifier

Pan spread *127* Env amount *62* Velocity *21* Delay *0*

Attack *96* Decay *127* Sustain *0* Release *105*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *127* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *127* Destination *Off* Clk sync ☐ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *14* Amount *24* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *41*

Clk sync ☐ Param 1 *114* Param 2 *83*

Clock and arp

BPM *37* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *-107* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *68* Decay *113* Sustain *0* Release *90*

Modulation matrix

Source 1 *Noise*	Destination *Osc Slop*	Amount *4*
Source 2 *Mod Wheel*	Destination *Osc 1 Freq*	Amount *32*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *FX Param 1*

1: *0* 2: *10* 3: *12* 4: *43* 5: *0* 6: *8* 7: *10* 8: *0* 9: *39* 10: *2* 11: *11* 12: *10* 13: *18* 14: *6* 15: *0* 16: *125*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *6* 3: *3* 4: *11* 5: *3* 6: *5* 7: *0* 8: *10* 9: *0* 10: *0* 11: *6* 12: *6* 13: *0* 14: *4* 15: *6* 16: *10*

Trk 3 destination *Osc All Shape*

1: *110* 2: *103* 3: *89* 4: *3* 5: *72* 6: *76* 7: *51* 8: *81* 9: *6* 10: *110* 11: *62* 12: *82* 13: *98* 14: *38* 15: *48* 16: *102*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[759] Name *8-Bit Cathedral* Bank *F3 (A)* Prg *P126* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *15* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *9* Osc mix *68* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *0* Env amount *0* Velocity *0* Key amount *30* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *9* Env amount *127* Velocity *0* Delay *0*

Attack *3* Decay *0* Sustain *127* Release *4*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *6* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *0*

Clk sync ☐ Param 1 *78* Param 2 *40*

Clock and arp

BPM *114* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Mix*	Amount	*91*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*37*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[759] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[760] Name *8-Bit Cathedral B* Bank *F3 (B)* Prg *P126* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *15* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *9* Osc mix *69* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *81* Resonance *0* Env amount *0* Velocity *0* Key amount *30* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *9* Env amount *127* Velocity *0* Delay *0*

Attack *3* Decay *0* Sustain *127* Release *4*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *88* Amount *6* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *0*

Clk sync ☐ Param 1 *78* Param 2 *40*

Clock and arp

BPM *114* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Mix*	Amount	*91*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*37*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[760] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[761] Name *Slow Bold Pad* Bank *F3 (A)* Prg *P127* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *80* Osc mix *43* Sync ☐ Slop *4* Glide *0* Keybd ☑

Low pass filter

Cutoff *109* Resonance *0* Env amount *-1* Velocity *34* Key amount *0* Audio mod *19*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *28* Release *95*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *77* Decay *127* Sustain *0* Release *105*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *22* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *69* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *32* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *127* Sustain *68* Release *102*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Resonance* Amount *50*

Source 2 *Env 3* Destination *LFO 2 Freq* Amount *-127*

Source 3 *Pressure* Destination *LFO 4 Amount* Amount *35*

Source 4 *LFO 2* Destination *Osc 1 Shape* Amount *42*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *-34*

Pressure destination *LFO 1 Amount* Amount *8*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[761] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[762] Name *Slow Bold Pad B* Bank *F3 (B)* Prg *P127* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *80* Osc mix *43* Sync ☐ Slop *4* Glide *0* Keybd ☑

Low pass filter

Cutoff *148* Resonance *13* Env amount *-28* Velocity *15* Key amount *0* Audio mod *19*

4 pole ☑ Delay *0* Attack *107* Decay *111* Sustain *28* Release *85*

Amplifier

Pan spread *127* Env amount *100* Velocity *0* Delay *0*

Attack *76* Decay *127* Sustain *0* Release *105*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *22* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *42* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *-96* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *127* Sustain *68* Release *102*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*50*
Source 2	*Env 3*	Destination	*LFO 2 Freq*	Amount	*-127*
Source 3	*Pressure*	Destination	*LFO 4 Amount*	Amount	*35*
Source 4	*LFO 2*	Destination	*Osc 1 Shape*	Amount	*42*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *-34*

Pressure destination *LFO 1 Amount* Amount *8*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[763] Name *support@dsi.com* Bank *F3 (A)* Prg *P128* Unison ✓ Voices *2* Detune *11*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ✓ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *127* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *127* Env amount *-127* Velocity *0* Key amount *64* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *36* Amount *24* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *97* Amount *24* Destination *Amp Env Amount* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *75* Amount *127* Destination *Noise Level* Clk sync ✓ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *49* Amount *127* Destination *Filter Resonance* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Ring Mod* Mix *71*

Clk sync ☐ Param 1 *64* Param 2 *127*

Clock and arp

BPM *112* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *LFO 3*	Destination *FX Param 1*	Amount *127*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount *40*
Pressure destination	*Filter Cutoff*	Amount *-64*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[763] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[764] Name *support@dsi.com* Bank *F3 (B)* Prg *P128* Unison ✓ Voices *2* Detune *11*

Oscillator 1

Freq *A5* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *35* Sub oct *90* Noise *24* Glide *70* Keybd ☐

Oscillator 2

Freq *A5* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *37* Glide *70* Keybd ☐

Low pass filter

Cutoff *12* Resonance *7* Env amount *106* Velocity *0* Key amount *0* Audio mod *40*

4 pole ✓ Delay *0* Attack *0* Decay *87* Sustain *102* Release *82*

Amplifier

Pan spread *84* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *46*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *12* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *16* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *5* Amount *39* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *113* Amount *0* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *44*

Clk sync ✓ Param 1 *100* Param 2 *82*

Clock and arp

BPM *112* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ✓

Attack *127* Decay *127* Sustain *0* Release *82*

Modulation matrix

Source 1	*LFO 3*	Destination	*Env All Attack*	Amount	*9*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*12*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO All Freq*	Amount	*28*
Pressure destination	*Filter Resonance*	Amount	*48*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[765] Name *ResAttackPad* Bank *F4 (A)* Prg *P1* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Osc mix *64* Sync ☐ Slop *18* Glide *33* Keybd ☑

Low pass filter

Cutoff *52* Resonance *0* Env amount *0* Velocity *63* Key amount *32* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *97* Sustain *51* Release *101*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *111* Decay *49* Sustain *104* Release *90*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *57* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *55* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *57* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *51*

Clk sync ☐ Param 1 *3* Param 2 *106*

Clock and arp

BPM *63* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Filter Resonance* Env amount *0* Velocity *76* Delay *0* Repeat (misc par) ☐

Attack *37* Decay *67* Sustain *0* Release *31*

Modulation matrix

Source 1	*Velocity*	Destination	*Env All Attack*	Amount	*60*
Source 2	*Note Number*	Destination	*LFO All Freq*	Amount	*-26*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-4*
Pressure destination	*LFO All Amount*	Amount	*-5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *19* 2: *34* 3: *116* 4: *13* 5: *35* 6: *118* 7: *65* 8: *103* 9: *112* 10: *64* 11: *86* 12: *42* 13: *47* 14: *56* 15: *76* 16: *79*

Trk 2 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *20* 4: *24* 5: *32* 6: *38* 7: *0* 8: *14* 9: *20* 10: *24* 11: *32* 12: *38* 13: *0* 14: *14* 15: *20* 16: *24*

Trk 3 destination *Osc 2 Freq*

1: *0* 2: *8* 3: *0* 4: *8* 5: *0* 6: *8* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *8* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Slew*

1: *24* 2: *42* 3: *65* 4: *124* 5: *65* 6: *33* 7: *37* 8: *40* 9: *79* 10: *18* 11: *92* 12: *32* 13: *118* 14: *41* 15: *113* 16: *88*

[765] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[766] Name *ResAttackPad* Bank *F4 (B)* Prg *P1* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Osc mix *64* Sync ☐ Slop *18* Glide *33* Keybd ☑

Low pass filter

Cutoff *52* Resonance *0* Env amount *0* Velocity *63* Key amount *32* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *97* Sustain *51* Release *101*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *111* Decay *49* Sustain *104* Release *90*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *57* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *55* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *57* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *51*

Clk sync ☐ Param 1 *2* Param 2 *106*

Clock and arp

BPM *63* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Filter Resonance* Env amount *0* Velocity *76* Delay *0* Repeat (misc par) ☐

Attack *37* Decay *67* Sustain *0* Release *35*

Modulation matrix

Source 1	*Velocity*	Destination	*Env All Attack*	Amount	*60*
Source 2	*Note Number*	Destination	*LFO All Freq*	Amount	*-25*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*LFO All Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Attack*

1: *19* 2: *34* 3: *116* 4: *13* 5: *35* 6: *118* 7: *65* 8: *103* 9: *112* 10: *64* 11: *86* 12: *42* 13: *47* 14: *56* 15: *76* 16: *79*

Trk 2 destination *Osc 1 Freq*

1: *0* 2: *14* 3: *20* 4: *24* 5: *32* 6: *38* 7: *0* 8: *14* 9: *20* 10: *24* 11: *32* 12: *38* 13: *0* 14: *14* 15: *20* 16: *24*

Trk 3 destination *Osc 2 Freq*

1: *0* 2: *8* 3: *0* 4: *8* 5: *0* 6: *8* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *8* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Slew*

1: *24* 2: *42* 3: *65* 4: *124* 5: *65* 6: *33* 7: *37* 8: *40* 9: *79* 10: *18* 11: *92* 12: *32* 13: *118* 14: *41* 15: *113* 16: *88*

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Layer A[767] Name *Ethereal Pluck* Bank *F4 (A)* Prg *P2* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-20* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+20* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *10* Resonance *0* Env amount *73* Velocity *32* Key amount *24* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *114* Sustain *70* Release *119*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *118*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *66*

Clk sync ☐ Param 1 *90* Param 2 *30*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Freq* Amount *40*

Pressure destination *Filter Audio Mod* Amount *112*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[767] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[768] Name *Ethereal Pluck Hi* Bank *F4 (B)* Prg *P2* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C5* Fine tune *-20* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+20* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *10* Resonance *0* Env amount *73* Velocity *32* Key amount *24* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *114* Sustain *70* Release *119*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *118*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *66*

Clk sync ☐ Param 1 *90* Param 2 *30*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Freq* Amount *40*

Pressure destination *Filter Audio Mod* Amount *112*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[769] Name *Pulse Drops* Bank *F4 (A)* Prg *P3* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *14* Sub oct *61* Noise *34* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *84* Osc mix *60* Sync ☐ Slop *11* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *10* Env amount *81* Velocity *0* Key amount *67* Audio mod *89*

4 pole ✓ Delay *0* Attack *0* Decay *65* Sustain *45* Release *85*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *53* Sustain *116* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *1* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *22*

Clk sync ☐ Param 1 *22* Param 2 *39*

Clock and arp

BPM *24* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *127* Sustain *56* Release *82*

Modulation matrix

Source 1	*Pressure*	Destination	*Sub Osc Level*	Amount	*-127*
Source 2	*LFO 2*	Destination	*Osc 2 Shape*	Amount	*-8*
Source 3	*LFO 2*	Destination	*Filter Cutoff*	Amount	*50*
Source 4	*LFO 3*	Destination	*FX Param 1*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*8*
Pressure destination	*Filter Cutoff*	Amount	*-18*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[769] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[770] Name *Square Drops* Bank *F4 (B)* Prg *P3* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Sub oct *60* Noise *30* Glide *50* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *46* Osc mix *60* Sync ☐ Slop *14* Glide *50* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *71* Velocity *0* Key amount *85* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *59* Sustain *1* Release *54*

Amplifier

Pan spread *25* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *63*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *117* Destination *Osc 1 Shape* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *37* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *24*

Clk sync ✓ Param 1 *55* Param 2 *47*

Clock and arp

BPM *24* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Amount* Env amount *-123* Velocity *0* Delay *27* Repeat (misc par) ☐

Attack *0* Decay *59* Sustain *0* Release *62*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*26*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*13*
Pressure destination	*Filter Cutoff*	Amount	*18*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[771] Name *BuffBigbass* Bank *F4 (A)* Prg *P4* Unison ☑ Voices *8* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *70* Sync ☐ Slop *16* Glide *70* Keybd ☑

Low pass filter

Cutoff *25* Resonance *27* Env amount *0* Velocity *70* Key amount *37* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *93* Sustain *53* Release *78*

Amplifier

Pan spread *127* Env amount *119* Velocity *91* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *21*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Distortion* Mix *22*

Clk sync ☐ Param 1 *127* Param 2 *35*

Clock and arp

BPM *123* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Velocity*	Destination	*Osc All Shape*	Amount	*58*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *17* 2: *12* 3: *14* 4: *11* 5: *26* 6: *14* 7: *14* 8: *17* 9: *24* 10: *15* 11: *14* 12: *15* 13: *16* 14: *11* 15: *19* 16: *9*

Trk 2 destination *Slew*

1: *0* 2: *0* 3: *4* 4: *62* 5: *59* 6: *78* 7: *44* 8: *57* 9: *63* 10: *68* 11: *35* 12: *23* 13: *47* 14: *125* 15: *49* 16: *55*

Trk 3 destination *Osc All Shape*

1: *33* 2: *87* 3: *56* 4: *71* 5: *123* 6: *2* 7: *64* 8: *35* 9: *56* 10: *94* 11: *86* 12: *68* 13: *68* 14: *50* 15: *0* 16: *116*

Trk 4 destination *Slew*

1: *0* 2: *53* 3: *106* 4: *69* 5: *117* 6: *58* 7: *100* 8: *124* 9: *66* 10: *65* 11: *64* 12: *60* 13: *83* 14: *71* 15: *93* 16: *68*

[771] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[772] Name *BuffBigbass* Bank *F4 (B)* Prg *P4* Unison ✓ Voices *2* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *70* Sync ☐ Slop *16* Glide *70* Keybd ✓

Low pass filter

Cutoff *17* Resonance *78* Env amount *0* Velocity *75* Key amount *37* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *121* Sustain *47* Release *110*

Amplifier

Pan spread *127* Env amount *119* Velocity *91* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *23*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 1 (high feedback)* Mix *56*

Clk sync ☐ Param 1 *44* Param 2 *39*

Clock and arp

BPM *123* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*11*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Velocity*	Destination	*Osc All Shape*	Amount	*58*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *12* 3: *16* 4: *31* 5: *40* 6: *47* 7: *37* 8: *42* 9: *44* 10: *16* 11: *10* 12: *15* 13: *10* 14: *10* 15: *11* 16: *41*

Trk 2 destination *Osc All Shape*

1: *10* 2: *116* 3: *97* 4: *88* 5: *73* 6: *32* 7: *75* 8: *25* 9: *122* 10: *13* 11: *110* 12: *93* 13: *68* 14: *64* 15: *56* 16: *1*

Trk 3 destination *Sub Osc Level*

1: *118* 2: *20* 3: *0* 4: *36* 5: *94* 6: *61* 7: *102* 8: *70* 9: *58* 10: *16* 11: *40* 12: *37* 13: *5* 14: *30* 15: *105* 16: *89*

Trk 4 destination *Noise Level*

1: *48* 2: *46* 3: *0* 4: *16* 5: *0* 6: *24* 7: *0* 8: *21* 9: *0* 10: *15* 11: *0* 12: *14* 13: *0* 14: *21* 15: *50* 16: *0*

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Layer A[773] Name *DangerTril* Bank *F4 (A)* Prg *P5* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *87* Noise *0* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *110* Slop *20* Sync ☑ ☐ Glide *23* Keybd ☑

Low pass filter

Cutoff *70* Resonance *57* Env amount *0* Velocity *44* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *110* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *59* Amount *0* Destination *Off* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *77* Amount *127* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *52*

Clk sync ☑ Param 1 *127* Param 2 *29*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *97* Sustain *0* Release *68*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*90*
Source 3	*LFO 3*	Destination	*Osc 1 Freq*	Amount	*47*
Source 4	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*24*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*45*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*0*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Attack*	Amount	*78*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *10* 2: *0* 3: *9* 4: *0* 5: *0* 6: *2* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *6* 13: *0* 14: *0* 15: *5* 16: *0*

Trk 2 destination *Env All Decay*

1: *0* 2: *20* 3: *1* 4: *6* 5: *53* 6: *20* 7: *0* 8: *38* 9: *0* 10: *28* 11: *0* 12: *0* 13: *24* 14: *36* 15: *34* 16: *45*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[773] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[774] Name *DangerTril* Bank *F4 (B)* Prg *P5* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *87* Noise *0* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *110* Slop *20* Sync ☑ ☐ Glide *23* Keybd ☑

Low pass filter

Cutoff *111* Resonance *57* Env amount *0* Velocity *44* Key amount *9* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *0* Decay *127* Sustain *110* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *59* Amount *0* Destination *Off* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *38* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *77* Amount *127* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *52*

Clk sync ☑ Param 1 *127* Param 2 *29*

Clock and arp

BPM *80* Divide *32nd* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *97* Sustain *0* Release *68*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*90*
Source 3	*LFO 3*	Destination	*Osc 1 Freq*	Amount	*47*
Source 4	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*24*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*45*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*0*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Attack*	Amount	*78*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
27	*5*	*0*	*9*	*0*	*5*	*0*	*9*	*9*	*0*	*0*	*10*	*0*	*5*	*0*	*0*

Trk 2 destination *Env All Decay*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*24*	*0*	*73*	*28*	*0*	*30*	*0*	*48*	*36*	*0*	*83*	*40*	*0*	*71*	*125*

Trk 3 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

Trk 4 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

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Layer A[775] Name *Tribute Solo 1* Bank *F4 (A)* Prg *P6* Unison ☑ Voices *8* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *41* Sub oct *0* Noise *0* Glide *43* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *70* Osc mix *127* Slop *20* Sync ☑ ☐ Glide *43* Keybd ☑

Low pass filter

Cutoff *0* Resonance *64* Env amount *29* Velocity *35* Key amount *53* Audio mod *49*

4 pole ☐ Delay *0* Attack *49* Decay *109* Sustain *112* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *29* Decay *0* Sustain *127* Release *11*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *94* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *14* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *20*

Clk sync ☐ Param 1 *72* Param 2 *41*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LP Filter Env Amount* Env amount *-96* Velocity *121* Delay *0* Repeat (misc par) ☐

Attack *107* Decay *0* Sustain *102* Release *94*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 2 Freq*	Amount	*125*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*121*
Source 3	*Pressure*	Destination	*Osc 2 Freq*	Amount	*2*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*FX Mix*	Amount	*75*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[775] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[776] Name *X-akt Solo* Bank *F4 (B)* Prg *P6* Unison ✓ Voices *8* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *92* Sub oct *0* Noise *0* Glide *43* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *32* Osc mix *78* Slop *27* Sync ✓ ☐ Glide *43* Keybd ✓

Low pass filter

Cutoff *95* Resonance *74* Env amount *-28* Velocity *5* Key amount *34* Audio mod *49*

4 pole ✓ Delay *0* Attack *12* Decay *127* Sustain *112* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *29* Decay *127* Sustain *127* Release *11*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *116* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *42* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *37* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *20*

Clk sync ☐ Param 1 *72* Param 2 *41*

Clock and arp

BPM *105* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LP Filter Env Amount* Env amount *-96* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *107* Decay *0* Sustain *102* Release *94*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Freq*	Amount	*7*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*20*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*20*
Pressure destination	*FX Mix*	Amount	*75*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[777] Name *Breakin'* Bank *F4 (A)* Prg *P7* Unison ✓ Voices *5* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *73* Osc mix *61* Sync ☐ Slop *11* Glide *70* Keybd ✓

Low pass filter

Cutoff *12* Resonance *39* Env amount *57* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *10* Decay *70* Sustain *23* Release *0*

Amplifier

Pan spread *0* Env amount *43* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *8*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *58*

Clk sync ✓ Param 1 *64* Param 2 *24*

Clock and arp

BPM *116* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*63*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*27*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[777] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[778] Name *Breakin' B* Bank *F4 (B)* Prg *P7* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *47* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *67* Sustain *33* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *47*

Clk sync ☑ Param 1 *100* Param 2 *0*

Clock and arp

BPM *116* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[779] Name *Interstellar Pad* Bank *F4 (A)* Prg *P8* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *81* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *89* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *12* Resonance *14* Env amount *15* Velocity *51* Key amount *71* Audio mod *0*

4 pole ✓ Delay *0* Attack *92* Decay *92* Sustain *38* Release *93*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *88* Decay *0* Sustain *127* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *0* Amount *36* Destination *Noise Level* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *31* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *3* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *35*

Clk sync ☐ Param 1 *1* Param 2 *89*

Clock and arp

BPM *98* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *39* Velocity *0* Delay *127* Repeat (misc par) ✓

Attack *113* Decay *98* Sustain *0* Release *41*

Modulation matrix

Source 1	*Note Number*	Destination	*Osc 1 Shape*	Amount	*-127*
Source 2	*Note Number*	Destination	*Osc 2 Shape*	Amount	*127*
Source 3	*Note Number*	Destination	*Osc Mix*	Amount	*87*
Source 4	*Note Number*	Destination	*LFO 3 Amount*	Amount	*3*
Source 5	*Pressure*	Destination	*LFO 1 Amount*	Amount	*2*
Source 6	*Env LPF*	Destination	*Osc All Shape*	Amount	*33*
Source 7	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 8	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*29*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*2*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[779] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[780] Name *Edge of Time Pad* Bank *F4 (B)* Prg *P8* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *13* Sub oct *33* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *72* Osc mix *96* Sync ☐ Slop *2* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *17* Env amount *14* Velocity *51* Key amount *71* Audio mod *0*

4 pole ☑ Delay *0* Attack *92* Decay *79* Sustain *53* Release *76*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *88* Decay *0* Sustain *127* Release *90*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *0* Amount *36* Destination *Noise Level* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *39*

Clk sync ☐ Param 1 *30* Param 2 *81*

Clock and arp

BPM *98* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-100* Velocity *0* Delay *108* Repeat (misc par) ☑

Attack *110* Decay *119* Sustain *4* Release *47*

Modulation matrix

Source 1	*Note Number*	Destination	*Osc 1 Shape*	Amount	*-127*
Source 2	*Note Number*	Destination	*Osc 2 Shape*	Amount	*127*
Source 3	*Note Number*	Destination	*Osc Mix*	Amount	*-82*
Source 4	*Note Number*	Destination	*LFO 3 Amount*	Amount	*3*
Source 5	*Pressure*	Destination	*LFO 1 Amount*	Amount	*2*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*2*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[781] Name *ClavioMello* Bank *F4 (A)* Prg *P9* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *99* Sync ☐ Slop *19* Glide *70* Keybd ☑

Low pass filter

Cutoff *33* Resonance *18* Env amount *0* Velocity *43* Key amount *43* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *102* Sustain *0* Release *88*

Amplifier

Pan spread *56* Env amount *34* Velocity *101* Delay *0*

Attack *29* Decay *116* Sustain *0* Release *101*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *42* Destination *Amp Env Amount* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *24*

Clk sync ☐ Param 1 *104* Param 2 *63*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Off*	Destination	*LFO 1 Amount*	Amount	*57*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*67*
Pressure destination	*LFO 1 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[781] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[782] Name *ClavioMello [B]* Bank *F4 (B)* Prg *P9* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *45* Sync ☐ Slop *19* Glide *70* Keybd ✓

Low pass filter

Cutoff *33* Resonance *18* Env amount *0* Velocity *43* Key amount *43* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *88*

Amplifier

Pan spread *122* Env amount *34* Velocity *101* Delay *0*

Attack *29* Decay *116* Sustain *0* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *42* Destination *Amp Env Amount* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 2 (no feedback)* Mix *60*

Clk sync ☐ Param 1 *80* Param 2 *28*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Off*	Destination	*LFO 1 Amount*	Amount	*57*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*67*
Pressure destination	*LFO 1 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[783] Name *Stop! Summertime* Bank *F4 (A)* Prg *P10* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *E4* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *71* Osc mix *19* Slop *17* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *24* Env amount *29* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *103* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *50* Sustain *127* Release *48*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *58* Amount *56* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *42* Amount *24* Destination *LFO 1 Amount* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *112* Amount *0* Destination *Osc 2 Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *77* Amount *101* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Mono* Mix *60*

Clk sync ☑ Param 1 *24* Param 2 *0*

Clock and arp

BPM *16* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *11* Velocity *0* Delay *71* Repeat (misc par) ☐

Attack *115* Decay *67* Sustain *127* Release *4*

Modulation matrix

Source 1	*Env LPF*	Destination	*LFO 4 Amount*	Amount	*0*
Source 2	*LFO 1*	Destination	*Pan*	Amount	*-16*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*9*
Source 4	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*-20*
Source 5	*Mod Wheel*	Destination	*Osc Mix*	Amount	*-127*
Source 6	*Mod Wheel*	Destination	*FX Mix*	Amount	*0*
Source 7	*Mod Wheel*	Destination	*Noise Level*	Amount	*45*
Source 8	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[783] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[784] Name *Stop! SummertimeB* Bank *F4 (B)* Prg *P10* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *8* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *0* Env amount *108* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *115* Decay *103* Sustain *122* Release *127*

Amplifier

Pan spread *51* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *50* Sustain *127* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *127*

Clk sync ☑ Param 1 *0* Param 2 *103*

Clock and arp

BPM *16* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *88* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-127*
Source 2	*Pressure*	Destination	*LFO 2 Amount*	Amount	*51*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[785] Name *Wave Perks* Bank *F4 (A)* Prg *P11* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *44* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *64* Slop *19* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *28* Resonance *41* Env amount *47* Velocity *0* Key amount *46* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *49* Sustain *43* Release *92*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *56* Sustain *79* Release *55*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *41* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *29* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *66*

Clk sync ✓ Param 1 *11* Param 2 *52*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *LFO 1 Amount* Amount *12*

Source 2 *Note Number* Destination *LFO 2 Freq* Amount *-13*

Source 3 *Note Number* Destination *LFO 3 Freq* Amount *-13*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[785] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[786] Name *Wave Perks* Bank *F4 (B)* Prg *P11* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *44* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Slop *19* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *47* Velocity *0* Key amount *46* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *49* Sustain *43* Release *92*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *56* Sustain *127* Release *23*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *41* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *29* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *66*

Clk sync ☑ Param 1 *11* Param 2 *52*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*12*
Source 2	*Note Number*	Destination	*LFO 2 Freq*	Amount	*-13*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*-13*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[786] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[787] Name *Pincher Piano* Bank *F4 (A)* Prg *P12* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *71* Sub oct *0* Noise *24* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *91* Osc mix *82* Slop *18* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *52* Resonance *45* Env amount *0* Velocity *13* Key amount *27* Audio mod *0*

4 pole ✓ Delay *0* Attack *41* Decay *112* Sustain *127* Release *117*

Amplifier

Pan spread *31* Env amount *95* Velocity *88* Delay *0*

Attack *0* Decay *86* Sustain *49* Release *101*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *1* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *25* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *47*

Clk sync ☐ Param 1 *127* Param 2 *34*

Clock and arp

BPM *84* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-62* Velocity *111* Delay *0* Repeat (misc par) ☐

Attack *12* Decay *105* Sustain *105* Release *119*

Modulation matrix

Source 1	*Seq 4*	Destination	*Filter Cutoff*	Amount	*10*
Source 2	*Env VCA*	Destination	*Filter Cutoff*	Amount	*1*
Source 3	*Velocity*	Destination	*Env 3 Amount*	Amount	*-2*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Pressure*	Destination	*LFO 1 Freq*	Amount	*-58*
Source 7	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*71*
Source 8	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-29*

Controls

Mod wheel destination *Filter Cutoff* Amount *5*

Pressure destination *Osc 1 Freq* Amount *3*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *26* 2: *8* 3: *121* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[787] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[788] Name *Orbit Taps* Bank *F4 (B)* Prg *P12* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-12* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *30* Glide *23* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Osc mix *82* Sync ☐ Slop *15* Glide *23* Keybd ☑

Low pass filter

Cutoff *87* Resonance *13* Env amount *-78* Velocity *108* Key amount *19* Audio mod *70*

4 pole ☐ Delay *57* Attack *96* Decay *122* Sustain *121* Release *125*

Amplifier

Pan spread *127* Env amount *127* Velocity *113* Delay *0*

Attack *51* Decay *117* Sustain *127* Release *80*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *16* Destination *Osc Mix* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *11* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *66*

Clk sync ☐ Param 1 *16* Param 2 *42*

Clock and arp

BPM *84* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Env 3 Amount* Env amount *-13* Velocity *38* Delay *0* Repeat (misc par) ☐

Attack *10* Decay *96* Sustain *107* Release *45*

Modulation matrix

Source 1	*Velocity*	Destination *LP Filter Env Amount*	Amount *9*
Source 2	*Mod Wheel*	Destination *Filter Cutoff*	Amount *36*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*Osc 2 Shape*	Amount *24*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[789] Name *SynthPop 101 A* Bank *F4 (A)* Prg *P13* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *1* Sub oct *67* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C5* Fine tune *-05* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *1* Osc mix *29* Slop *2* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *17* Env amount *64* Velocity *70* Key amount *29* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *73* Sustain *41* Release *50*

Amplifier

Pan spread *30* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *88* Sustain *19* Release *63*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *17* Amount *6* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *46*

Clk sync ☐ Param 1 *49* Param 2 *49*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *64* Velocity *0* Delay *76* Repeat (misc par) ☐

Attack *97* Decay *97* Sustain *28* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 1 Amount*	Amount	*9*
Source 2	*Note Number*	Destination	*VCA Release*	Amount	*-49*
Source 3	*Note Number*	Destination	*LPF Release*	Amount	*-44*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-18*
Pressure destination	*Filter Cutoff*	Amount	*51*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[789] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[790] Name *SynthPop 101 B* Bank *F4 (B)* Prg *P13* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *20* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *33* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *9* Resonance *26* Env amount *62* Velocity *75* Key amount *34* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *76* Sustain *36* Release *44*

Amplifier

Pan spread *66* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *14* Sustain *53* Release *44*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *18*

Clk sync ☑ Param 1 *100* Param 2 *7*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-102* Velocity *12* Delay *78* Repeat (misc par) ☐

Attack *97* Decay *95* Sustain *28* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*VCA Release*	Amount	*-58*
Source 2	*Note Number*	Destination	*LPF Release*	Amount	*-44*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-23*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*7*
Pressure destination	*Filter Cutoff*	Amount	*28*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[791] Name *Deep House Organ* Bank *F4 (A)* Prg *P14* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *31* Resonance *127* Env amount *5* Velocity *16* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *17*

Clk sync ☐ Param 1 *73* Param 2 *43*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *53* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *FX Param 1*	Amount *62*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *FX Mix* Amount *59*

Pressure destination *Filter Audio Mod* Amount *69*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[791] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[792] Name *Deep House Organ 2* Bank *F4 (B)* Prg *P14* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G5* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *31* Resonance *127* Env amount *5* Velocity *16* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *17*

Clk sync ☐ Param 1 *73* Param 2 *43*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-75* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *FX Param 1*	Amount *62*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *FX Mix* Amount *59*

Pressure destination *Filter Audio Mod* Amount *69*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[793] Name *80s Highway Bass* Bank *F4 (A)* Prg *P15* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *95* Sub oct *122* Noise *21* Glide *35* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *26* Osc mix *77* Sync ☐ Slop *26* Glide *35* Keybd ✓

Low pass filter

Cutoff *73* Resonance *20* Env amount *-37* Velocity *116* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *55* Sustain *41* Release *38*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *69*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *22* Destination *LP Filter Env Amount* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *16* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *2* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *18*

Clk sync ✓ Param 1 *29* Param 2 *25*

Clock and arp

BPM *65* Divide *16th* Arp on ✓ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *8* Velocity *0* Delay *49* Repeat (misc par) ☐

Attack *51* Decay *0* Sustain *99* Release *25*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*56*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*32*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*4*
Source 4	*PitchBend*	Destination	*Filter Cutoff*	Amount	*-69*
Source 5	*PitchBend*	Destination	*Noise Level*	Amount	*40*
Source 6	*Velocity*	Destination	*Sub Osc Level*	Amount	*118*
Source 7	*Note Number*	Destination	*LP Filter Env Amount*	Amount	*22*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*3*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[793] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[794] Name *80s Eko Tap* Bank *F4 (B)* Prg *P15* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *96* Sub oct *112* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *65* Osc mix *127* Sync ☐ Slop *21* Glide *70* Keybd ☑

Low pass filter

Cutoff *61* Resonance *10* Env amount *62* Velocity *80* Key amount *35* Audio mod *78*

4 pole ☐ Delay *38* Attack *90* Decay *99* Sustain *93* Release *120*

Amplifier

Pan spread *51* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *78* Sustain *127* Release *96*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *23* Amount *105* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *108* Destination *FX Mix* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *117* Destination *Osc All Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *51* Amount *81* Destination *Env All Amount* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *64*

Clk sync ☑ Param 1 *1* Param 2 *11*

Clock and arp

BPM *65* Divide *32nd* Arp on ☑ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *VCA Release* Env amount *-71* Velocity *123* Delay *0* Repeat (misc par) ☐

Attack *38* Decay *103* Sustain *98* Release *111*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*124*
Source 2	*Mod Wheel*	Destination	*Pan*	Amount	*105*
Source 3	*PitchBend*	Destination	*Filter Cutoff*	Amount	*46*
Source 4	*Pressure*	Destination	*Filter Cutoff*	Amount	*102*
Source 5	*Velocity*	Destination	*Filter Cutoff*	Amount	*13*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 4 Amount*	Amount	*4*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*6*
Pressure destination	*Osc Mix*	Amount	*-93*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[795] Name *String Ensemble* Bank *F4 (A)* Prg *P16* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+13* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *80* Resonance *0* Env amount *15* Velocity *5* Key amount *37* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *85* Sustain *49* Release *88*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *89* Decay *81* Sustain *127* Release *76*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *3* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *56*

Clk sync ☐ Param 1 *17* Param 2 *54*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*15*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*5*
Pressure destination	*LFO 1 Amount*	Amount	*3*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[795] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[796] Name *Cello* Bank *F4 (B)* Prg *P16* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+06* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *17* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *23* Osc mix *109* Sync ☐ Slop *20* Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *0* Env amount *86* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *107* Sustain *55* Release *84*

Amplifier

Pan spread *9* Env amount *127* Velocity *6* Delay *0*

Attack *96* Decay *109* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *16* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *7* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *3* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *16*

Clk sync ☐ Param 1 *5* Param 2 *47*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *-10* Velocity *29* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *42* Sustain *0* Release *79*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *7*
Pressure destination *Osc Mix*	Amount *-40*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[797] Name *Dark Star* Bank *F4 (A)* Prg *P17* Unison ☑ Voices *2* Detune *2*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *89* Noise *28* Glide *45* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Slop *6* Sync ☐ Glide *45* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *86* Velocity *0* Key amount *0* Audio mod *127*

4 pole ☐ Delay *0* Attack *6* Decay *127* Sustain *58* Release *79*

Amplifier

Pan spread *22* Env amount *127* Velocity *0* Delay *0*

Attack *6* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *96* Amount *0* Destination *Off* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *47* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *49*

Clk sync ☐ Param 1 *43* Param 2 *45*

Clock and arp

BPM *116* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Note Number* Destination *LFO 4 Freq* Amount *64*

Source 2 *Env LPF* Destination *LP Filter Env Amount* Amount *-3*

Source 3 *Pressure* Destination *LFO 3 Amount* Amount *24*

Source 4 *Mod Wheel* Destination *LFO 4 Amount* Amount *40*

Source 5 *Mod Wheel* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *96*

Pressure destination *Filter Cutoff* Amount *8*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[797] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[798] Name *Dark Star B* Bank *F4 (B)* Prg *P17* Unison ✓ Voices *2* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *28* Glide *45* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *40* Sync ☐ Slop *6* Glide *45* Keybd ✓

Low pass filter

Cutoff *0* Resonance *65* Env amount *111* Velocity *0* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *6* Decay *118* Sustain *54* Release *79*

Amplifier

Pan spread *7* Env amount *127* Velocity *0* Delay *0*

Attack *6* Decay *0* Sustain *127* Release *59*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *48* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *49*

Clk sync ☐ Param 1 *43* Param 2 *45*

Clock and arp

BPM *104* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Note Number* Destination *LFO 1 Freq* Amount *64*

Source 2 *Env LPF* Destination *LP Filter Env Amount* Amount *-3*

Source 3 *Pressure* Destination *LFO 3 Amount* Amount *20*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *96*

Pressure destination *Filter Resonance* Amount *-65*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[799] Name *DuaI Melody* Bank *F4 (A)* Prg *P18* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *27* Sub oct *0* Noise *0* Glide *12* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *20* Osc mix *65* Slop *4* Sync ☐ Glide *15* Keybd ✓

Low pass filter

Cutoff *37* Resonance *57* Env amount *0* Velocity *45* Key amount *18* Audio mod *19*

4 pole ✓ Delay *0* Attack *0* Decay *23* Sustain *69* Release *66*

Amplifier

Pan spread *88* Env amount *0* Velocity *127* Delay *0*

Attack *1* Decay *103* Sustain *56* Release *81*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *8* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *54* Amount *60* Destination *Osc Mix* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *16*

Clk sync ✓ Param 1 *76* Param 2 *29*

Clock and arp

BPM *2* Divide *8th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *13* Velocity *0* Delay *0* Repeat (misc par) ✓

Attack *98* Decay *127* Sustain *58* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*15*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LPF Decay*	Amount	*-127*
Pressure destination	*LFO 2 Amount*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LPF Attack*	Amount	*23*
Foot pedal destination	*Filter Cutoff*	Amount	*22*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[799] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[800] Name *Dual Melody B* Bank *F4 (B)* Prg *P18* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *27* Sub oct *0* Noise *3* Glide *12* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *20* Osc mix *36* Sync ☐ Slop *8* Glide *15* Keybd ☑

Low pass filter

Cutoff *58* Resonance *38* Env amount *15* Velocity *50* Key amount *20* Audio mod *0*

4 pole ☑ Delay *0* Attack *91* Decay *112* Sustain *69* Release *82*

Amplifier

Pan spread *0* Env amount *24* Velocity *127* Delay *0*

Attack *0* Decay *100* Sustain *56* Release *47*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *13* Destination *Pan* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *7* Destination *Osc All Freq* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *54* Amount *0* Destination *Osc Mix* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *27*

Clk sync ☐ Param 1 *44* Param 2 *56*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-115* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *98* Decay *127* Sustain *58* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 3 Amount*	Amount	*26*
Source 2	*Seq 1*	Destination	*Osc Mix*	Amount	*-39*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*22*
Pressure destination	*LFO 2 Amount*	Amount	*4*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Filter Cutoff*	Amount	*22*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[801] Name *Solid Keys* Bank *F4 (A)* Prg *P19* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Sub oct *127* Noise *13* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *58* Osc mix *57* Sync ☐ Slop *15* Glide *0* Keybd ☑

Low pass filter

Cutoff *75* Resonance *0* Env amount *18* Velocity *19* Key amount *0* Audio mod *30*

4 pole ☑ Delay *0* Attack *0* Decay *119* Sustain *50* Release *127*

Amplifier

Pan spread *4* Env amount *47* Velocity *75* Delay *0*

Attack *0* Decay *105* Sustain *0* Release *96*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *88* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *40* Amount *115* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *112* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *19* Param 2 *64*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *23* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *62* Sustain *17* Release *42*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*70*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*36*
Pressure destination	*LFO 1 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*FX Mix*	Amount	*55*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[801] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[802] Name *Solid Keys B* Bank *F4 (B)* Prg *P19* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Sub oct *0* Noise *13* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-04* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *58* Osc mix *57* Sync ☐ Slop *15* Glide *0* Keybd ✓

Low pass filter

Cutoff *14* Resonance *0* Env amount *37* Velocity *32* Key amount *0* Audio mod *69*

4 pole ✓ Delay *0* Attack *0* Decay *106* Sustain *50* Release *116*

Amplifier

Pan spread *0* Env amount *50* Velocity *75* Delay *0*

Attack *0* Decay *105* Sustain *0* Release *96*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *33* Destination *Osc 1 Shape* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *14* Amount *65* Destination *Osc 2 Shape* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *44* Destination *LPF Attack* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *127*

Clk sync ✓ Param 1 *52* Param 2 *127*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *23* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *62* Sustain *17* Release *42*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Resonance* Amount *70*

Source 2 *LFO 1* Destination *Osc All Freq* Amount *1*

Source 3 *LFO 3* Destination *Filter Audio Mod* Amount *62*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *46*

Pressure destination *LFO 1 Amount* Amount *5*

Breath control destination *Off* Amount *0*

Velocity destination *FX Mix* Amount *55*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[803] Name *Digital Dance* Bank *F4 (A)* Prg *P20* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *105* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *126* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *37* Destination *Noise Level* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *75* Amount *54* Destination *Noise Level* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *15*

Clk sync ✓ Param 1 *100* Param 2 *0*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *74* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *87* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Pan*	Amount	*3*
Source 2	*Mod Wheel*	Destination	*FX Param 2*	Amount	*-64*
Source 3	*Mod Wheel*	Destination	*FX Mix*	Amount	*18*
Source 4	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*2*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[803] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[804] Name *Digital Dance B* Bank *F4 (B)* Prg *P20* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *78* Velocity *107* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *100* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *37* Destination *Noise Level* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *75* Amount *54* Destination *Noise Level* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *15*

Clk sync ✓ Param 1 *100* Param 2 *0*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-54* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *87* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Pan*	Amount *3*
Source 2 *Mod Wheel*	Destination *FX Param 2*	Amount *-64*
Source 3 *Mod Wheel*	Destination *FX Mix*	Amount *18*
Source 4 *Mod Wheel*	Destination *LFO 3 Amount*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[805] Name *New Musik* Bank *F4 (A)* Prg *P21* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *48* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *19* Glide *70* Keybd ☑

Low pass filter

Cutoff *48* Resonance *41* Env amount *24* Velocity *0* Key amount *46* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *48* Sustain *43* Release *92*

Amplifier

Pan spread *63* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *95* Sustain *105* Release *95*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *41* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *29* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *75*

Clk sync ☐ Param 1 *35* Param 2 *79*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*12*
Source 2	*Note Number*	Destination	*LFO 2 Freq*	Amount	*-13*
Source 3	*Note Number*	Destination	*LFO 3 Freq*	Amount	*-13*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[805] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[806] Name *New Musik* Bank *F4 (B)* Prg *P21* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Sub oct *48* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *19* Glide *70* Keybd ✓

Low pass filter

Cutoff *82* Resonance *62* Env amount *24* Velocity *0* Key amount *46* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *48* Sustain *43* Release *92*

Amplifier

Pan spread *63* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *95* Sustain *105* Release *95*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *41* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *29* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *75*

Clk sync ☐ Param 1 *35* Param 2 *79*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *LFO 1 Amount* Amount *12*

Source 2 *Note Number* Destination *LFO 2 Freq* Amount *-13*

Source 3 *Note Number* Destination *LFO 3 Freq* Amount *-13*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[807] Name *80's Lite* Bank *F4 (A)* Prg *P22* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *E2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *99* Osc mix *0* Slop *21* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *13* Resonance *37* Env amount *-30* Velocity *0* Key amount *10* Audio mod *0*

4 pole ☐ Delay *0* Attack *8* Decay *74* Sustain *127* Release *81*

Amplifier

Pan spread *53* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *38* Sustain *0* Release *37*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *27* Amount *0* Destination *Off* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *49* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *68*

Clk sync ☐ Param 1 *124* Param 2 *24*

Clock and arp

BPM *115* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*52*
Source 2	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc Mix*	Amount	*-127*
Pressure destination	*Osc 1 Shape*	Amount	*108*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *13* 2: *20* 3: *0* 4: *0* 5: *22* 6: *17* 7: *12* 8: *23* 9: *27* 10: *21* 11: *10* 12: *20* 13: *0* 14: *0* 15: *11* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *6* 6: *34* 7: *0* 8: *24* 9: *16* 10: *14* 11: *0* 12: *16* 13: *0* 14: *16* 15: *14* 16: *0*

Trk 3 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *36* 5: *6* 6: *0* 7: *0* 8: *0* 9: *120* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[807] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[808] Name *EchoBeats* Bank *F4 (B)* Prg *P22* Unison ✓ Voices *7* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☐

Oscillator 2

Freq *D#3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *4* Sync ☐ Glide *0* Keybd ☐

Low pass filter

Cutoff *87* Resonance *35* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *52* Sustain *0* Release *0*

Amplifier

Pan spread *49* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *34* Sustain *20* Release *42*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *112* Amount *97* Destination *FX Mix* Clk sync ✓ Key sync ✓

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *75* Destination *FX Param 2* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *0*

Clk sync ✓ Param 1 *100* Param 2 *89*

Clock and arp

BPM *115* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-65* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *37* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc All Freq* Amount *44*

Pressure destination *VCA Release* Amount *95*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *0* 6: *Rest* 7: *0* 8: *Rest* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Noise Level*

1: *0* 2: *100* 3: *65* 4: *100* 5: *0* 6: *100* 7: *65* 8: *100* 9: *0* 10: *100* 11: *65* 12: *100* 13: *0* 14: *100* 15: *65* 16: *36*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *50* 3: *30* 4: *50* 5: *0* 6: *50* 7: *30* 8: *50* 9: *0* 10: *50* 11: *30* 12: *50* 13: *0* 14: *50* 15: *30* 16: *50*

Trk 4 destination *Filter Resonance*

1: *0* 2: *112* 3: *0* 4: *125* 5: *0* 6: *125* 7: *0* 8: *125* 9: *0* 10: *125* 11: *0* 12: *123* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[809] Name *Fryguy* Bank *F4 (A)* Prg *P23* Unison ☑ Voices *2* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *90* Resonance *26* Env amount *73* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *35* Decay *86* Sustain *48* Release *52*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *91* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *78*

Clk sync ☐ Param 1 *55* Param 2 *100*

Clock and arp

BPM *100* Divide *16th swing* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Pressure*	Destination *LFO 1 Amount*	Amount *30*
Source 2 *Mod Wheel*	Destination *LFO 1 Amount*	Amount *40*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*		Amount *0*
Pressure destination *Off*		Amount *0*
Breath control destination *Off*		Amount *0*
Velocity destination *Off*		Amount *0*
Foot pedal destination *Off*		Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[809] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[810] Name *Fryguy B* Bank *F4 (B)* Prg *P23* Unison ☑ Voices *2* Detune *1*

Oscillator 1

Freq *C0* Fine tune *-11* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *32* Resonance *69* Env amount *73* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *108* Sustain *83* Release *76*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *17*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *91* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *93* Amount *0* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *37*

Clk sync ☑ Param 1 *127* Param 2 *57*

Clock and arp

BPM *100* Divide *16th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-55* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *14* Decay *0* Sustain *127* Release *29*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*30*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[811] Name *Tribass-P5Res* Bank *F4 (A)* Prg *P24* Unison ☑ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Sub oct *38* Noise *0* Glide *60* Keybd ☑

Oscillator 2

Freq *C#2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *61* Sync ☐ Slop *12* Glide *60* Keybd ☑

Low pass filter

Cutoff *65* Resonance *23* Env amount *0* Velocity *38* Key amount *28* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *65* Sustain *43* Release *64*

Amplifier

Pan spread *125* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *72*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *85* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *55*

Clk sync ☐ Param 1 *89* Param 2 *12*

Clock and arp

BPM *4* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*12*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*LFO 1 Amount*	Amount	*12*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[811] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[812] Name *Tribass-P5Res B* Bank *F4 (B)* Prg *P24* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Slop *12* Sync ☐ Glide *60* Keybd ☑

Low pass filter

Cutoff *72* Resonance *52* Env amount *0* Velocity *31* Key amount *16* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *29* Env amount *63* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *17*

Clk sync ☑ Param 1 *48* Param 2 *41*

Clock and arp

BPM *4* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *24*

Pressure destination *LFO 1 Amount* Amount *60*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[813] Name *Old Elec Piano* Bank *F4 (A)* Prg *P25* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *21* Sub oct *96* Noise *5* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *10* Sync ☐ ✓ Glide *0* Keybd ✓

Low pass filter

Cutoff *66* Resonance *81* Env amount *26* Velocity *0* Key amount *0* Audio mod *88*

4 pole ✓ Delay *0* Attack *0* Decay *109* Sustain *127* Release *124*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *69* Sustain *127* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *125* Amount *0* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *26*

Clk sync ☐ Param 1 *27* Param 2 *58*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*3*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[813] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[814] Name *Old Elec Piano B* Bank *F4 (B)* Prg *P25* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *21* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C0* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *10* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *77* Resonance *88* Env amount *20* Velocity *0* Key amount *0* Audio mod *52*

4 pole ✓ Delay *0* Attack *59* Decay *109* Sustain *127* Release *124*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *69* Sustain *127* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *0* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *22*

Clk sync ✓ Param 1 *12* Param 2 *31*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 1 Amount*	Amount	*3*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[815] Name *Pastoral Arp* Bank *F4 (A)* Prg *P26* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *1* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *24* Resonance *19* Env amount *24* Velocity *48* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *113* Sustain *0* Release *97*

Amplifier

Pan spread *43* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *10*

Clk sync ✓ Param 1 *120* Param 2 *57*

Clock and arp

BPM *90* Divide *16th* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*4*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *28* 2: *35* 3: *6* 4: *5* 5: *16* 6: *13* 7: *16* 8: *4* 9: *26* 10: *17* 11: *15* 12: *26* 13: *0* 14: *15* 15: *8* 16: *18*

Trk 2 destination *Osc Mix*

1: *2* 2: *22* 3: *107* 4: *Reset* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Noise Level*

1: *0* 2: *0* 3: *28* 4: *0* 5: *0* 6: *0* 7: *27* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Filter Resonance*

1: *0* 2: *35* 3: *0* 4: *0* 5: *0* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[815] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[816] Name *Pastoral Arp B* Bank *F4 (B)* Prg *P26* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *1* Glide *74* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *0* Slop *0* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *24* Resonance *19* Env amount *24* Velocity *48* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *113* Sustain *0* Release *97*

Amplifier

Pan spread *43* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *104*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *10*

Clk sync ✓ Param 1 *120* Param 2 *57*

Clock and arp

BPM *90* Divide *8th* Arp on ✓ Arp mode *Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Resonance*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*4*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *28* 2: *35* 3: *6* 4: *5* 5: *16* 6: *13* 7: *16* 8: *4* 9: *26* 10: *17* 11: *15* 12: *26* 13: *0* 14: *15* 15: *8* 16: *18*

Trk 2 destination *Osc Mix*

1: *2* 2: *22* 3: *107* 4: *Reset* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Noise Level*

1: *0* 2: *0* 3: *28* 4: *0* 5: *0* 6: *0* 7: *27* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Filter Resonance*

1: *0* 2: *35* 3: *0* 4: *0* 5: *0* 6: *Reset* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[817] Name *Sine Kerve* Bank *F4 (A)* Prg *P27* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C0* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *70* Velocity *70* Delay *0*

Attack *0* Decay *119* Sustain *0* Release *85*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *45* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *26*

Clk sync ✓ Param 1 *127* Param 2 *38*

Clock and arp

BPM *98* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *38* Velocity *92* Delay *68* Repeat (misc par) ☐

Attack *6* Decay *45* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*69*
Source 2	*Env 3*	Destination	*Filter Cutoff*	Amount	*-1*
Source 3	*Noise*	Destination	*Filter Audio Mod*	Amount	*0*
Source 4	*PitchBend*	Destination	*Filter Audio Mod*	Amount	*62*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Noise Level*	Amount	*51*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[817] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[818] Name *Sine Kerve [B]* Bank *F4 (B)* Prg *P27* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *104* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *36* Resonance *127* Env amount *0* Velocity *0* Key amount *64* Audio mod *12*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *55* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *105* Sustain *0* Release *110*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *127* Param 2 *100*

Clock and arp

BPM *98* Divide *8th* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 4*	Destination	*LFO 4 Amount*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*127*
Source 3	*PitchBend*	Destination	*Filter Audio Mod*	Amount	*-53*
Source 4	*Note Number*	Destination	*VCA*	Amount	*-98*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Sub Osc Level*	Amount	*102*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[819] Name *Resonance Comp* Bank *F4 (A)* Prg *P28* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *47* Sub oct *0* Noise *0* Glide *60* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *41* Osc mix *65* Slop *17* Sync ☐ Glide *60* Keybd ☑

Low pass filter

Cutoff *77* Resonance *47* Env amount *0* Velocity *29* Key amount *16* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *92* Sustain *0* Release *92*

Amplifier

Pan spread *38* Env amount *63* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *82* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *52*

Clk sync ☑ Param 1 *13* Param 2 *4*

Clock and arp

BPM *96* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 2 Amount* Amount *16*

Pressure destination *Filter Cutoff* Amount *24*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[819] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[820] Name *Resonance Comp 3 B* Bank *F4 (B)* Prg *P28* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *60* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *49* Osc mix *62* Sync ☐ Slop *11* Glide *60* Keybd ✓

Low pass filter

Cutoff *0* Resonance *46* Env amount *19* Velocity *79* Key amount *18* Audio mod *0*

4 pole ✓ Delay *36* Attack *80* Decay *93* Sustain *104* Release *78*

Amplifier

Pan spread *28* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *77*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *56*

Clk sync ☐ Param 1 *27* Param 2 *53*

Clock and arp

BPM *96* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 2 Amount* Amount *16*

Pressure destination *Filter Cutoff* Amount *37*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[821] Name *Electric Pulse* Bank *F4 (A)* Prg *P29* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *25* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Osc mix *30* Sync ☐ Slop *0* Glide *25* Keybd ☑

Low pass filter

Cutoff *26* Resonance *31* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *44* Sustain *0* Release *18*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *0* Release *76*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *127* Destination *Off* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *127* Destination *Off* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *46*

Clk sync ☑ Param 1 *100* Param 2 *93*

Clock and arp

BPM *70* Divide *16th triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *53* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *36* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Off*	Amount	*-11*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*-127*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env All Decay*	Amount	*10*
Pressure destination	*Filter Resonance*	Amount	*127*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *Rest* 6: *0* 7: *Rest* 8: *Rest* 9: *0* 10: *Rest* 11: *Rest* 12: *0* 13: *Rest* 14: *0* 15: *0* 16: *0*

Trk 2 destination *VCA Release*

1: *30* 2: *38* 3: *41* 4: *31* 5: *39* 6: *0* 7: *19* 8: *0* 9: *28* 10: *24* 11: *0* 12: *0* 13: *26* 14: *31* 15: *0* 16: *30*

Trk 3 destination *Amp Env Amount*

1: *0* 2: *25* 3: *5* 4: *0* 5: *18* 6: *24* 7: *0* 8: *0* 9: *16* 10: *8* 11: *0* 12: *20* 13: *0* 14: *24* 15: *0* 16: *0*

Trk 4 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[821] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[822] Name *NoiseArp* Bank *F4 (B)* Prg *P29* Unison ✓ Voices *10* Detune *1*

Oscillator 1

Freq *A#1* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *127* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *39* Osc mix *46* Slop *17* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *70* Resonance *0* Env amount *0* Velocity *0* Key amount *28* Audio mod *0*

4 pole ✓ Delay *0* Attack *41* Decay *0* Sustain *0* Release *118*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *39* Sustain *0* Release *2*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *90* Amount *0* Destination *Off* Clk sync ✓ Key sync ✓

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *FX Param 1* Clk sync ✓ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *22* Amount *127* Destination *FX Mix* Clk sync ✓ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *70* Amount *8* Destination *Osc 1 Freq* Clk sync ✓ Key sync ☐

Effect

On ☐ Effect *Ring Mod* Mix *0*

Clk sync ☐ Param 1 *116* Param 2 *33*

Clock and arp

BPM *12* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Off*	Amount	*-13*
Source 2	*PitchBend*	Destination	*Off*	Amount	*-83*
Source 3	*PitchBend*	Destination	*Off*	Amount	*63*
Source 4	*PitchBend*	Destination	*Off*	Amount	*-127*
Source 5	*Mod Wheel*	Destination	*FX Param 2*	Amount	*-64*
Source 6	*Mod Wheel*	Destination	*FX Mix*	Amount	*127*
Source 7	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*50*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*127*
Pressure destination	*Filter Resonance*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *104* 2: *100* 3: *125* 4: *0* 5: *0* 6: *30* 7: *17* 8: *0* 9: *16* 10: *0* 11: *12* 12: *0* 13: *0* 14: *62* 15: *0* 16: *70*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *8* 3: *0* 4: *14* 5: *35* 6: *5* 7: *8* 8: *26* 9: *10* 10: *8* 11: *9* 12: *13* 13: *34* 14: *15* 15: *9* 16: *24*

Trk 3 destination *Noise Level*

1: *0* 2: *0* 3: *0* 4: *0* 5: *30* 6: *21* 7: *11* 8: *10* 9: *0* 10: *13* 11: *0* 12: *0* 13: *30* 14: *19* 15: *9* 16: *21*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[823] Name *F'wipian Comp* Bank *F4 (A)* Prg *P30* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *120* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+29* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *11* Sync ☐ Glide *120* Keybd ☑

Low pass filter

Cutoff *14* Resonance *0* Env amount *79* Velocity *13* Key amount *3* Audio mod *0*

4 pole ☑ Delay *0* Attack *23* Decay *90* Sustain *83* Release *70*

Amplifier

Pan spread *33* Env amount *40* Velocity *127* Delay *0*

Attack *0* Decay *83* Sustain *55* Release *32*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *14*

Clk sync ☑ Param 1 *28* Param 2 *18*

Clock and arp

BPM *95* Divide *32nd* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *Osc Mix* Amount *56*

Source 2 *Mod Wheel* Destination *Off* Amount *28*

Source 3 *Mod Wheel* Destination *Filter Audio Mod* Amount *69*

Source 4 *Mod Wheel* Destination *Sub Osc Level* Amount *127*

Source 5 *Mod Wheel* Destination *Env All Release* Amount *-33*

Source 6 *Mod Wheel* Destination *FX Mix* Amount *-127*

Source 7 *LFO 4* Destination *Off* Amount *80*

Source 8 *Expression Pedal* Destination *Filter Cutoff* Amount *50*

Controls

Mod wheel destination *Off* Amount *6*

Pressure destination *Filter Resonance* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[823] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[824] Name *Square Fwomp B* Bank *F4 (B)* Prg *P30* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *120* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+29* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *0* Slop *11* Sync ☐ Glide *120* Keybd ✓

Low pass filter

Cutoff *14* Resonance *10* Env amount *41* Velocity *68* Key amount *4* Audio mod *0*

4 pole ✓ Delay *0* Attack *40* Decay *47* Sustain *83* Release *70*

Amplifier

Pan spread *33* Env amount *40* Velocity *127* Delay *0*

Attack *0* Decay *83* Sustain *55* Release *32*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Phaser MST* Mix *65*

Clk sync ☐ Param 1 *65* Param 2 *27*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*56*
Source 2	*Off*	Destination	*Off*	Amount	*28*
Source 3	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*69*
Source 4	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*127*
Source 5	*Mod Wheel*	Destination	*Env All Release*	Amount	*-33*
Source 6	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 7	*LFO 4*	Destination	*Off*	Amount	*80*
Source 8	*Expression Pedal*	Destination	*Filter Cutoff*	Amount	*50*

Controls

Mod wheel destination	*Off*	Amount	*6*
Pressure destination	*Filter Resonance*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[825] Name *The Soft Side* Bank *F4 (A)* Prg *P31* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Osc mix *62* Sync ☐ Slop *26* Glide *70* Keybd ☑

Low pass filter

Cutoff *46* Resonance *10* Env amount *29* Velocity *35* Key amount *26* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *76* Sustain *0* Release *88*

Amplifier

Pan spread *53* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *49*

Clk sync ☑ Param 1 *33* Param 2 *81*

Clock and arp

BPM *96* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*FX Mix*	Amount	*-58*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*-10*
Source 3	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*-64*
Source 4	*Mod Wheel*	Destination	*Osc 2 Shape*	Amount	*-57*
Source 5	*Mod Wheel*	Destination	*LPF Attack*	Amount	*-58*
Source 6	*Mod Wheel*	Destination	*VCA Attack*	Amount	*-65*
Source 7	*Mod Wheel*	Destination	*VCA*	Amount	*-15*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*30*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *37* 2: *0* 3: *31* 4: *0* 5: *0* 6: *18* 7: *0* 8: *0* 9: *52* 10: *0* 11: *0* 12: *33* 13: *0* 14: *45* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *125* 2: *0* 3: *0* 4: *0* 5: *0* 6: *125* 7: *0* 8: *0* 9: *0* 10: *125* 11: *0* 12: *0* 13: *0* 14: *125* 15: *0* 16: *0*

Trk 3 destination *Osc 1 Shape*

1: *33* 2: *0* 3: *0* 4: *87* 5: *0* 6: *37* 7: *0* 8: *0* 9: *0* 10: *57* 11: *0* 12: *86* 13: *11* 14: *0* 15: *60* 16: *0*

Trk 4 destination *Osc 2 Shape*

1: *0* 2: *35* 3: *49* 4: *0* 5: *33* 6: *0* 7: *35* 8: *0* 9: *67* 10: *0* 11: *57* 12: *0* 13: *97* 14: *0* 15: *0* 16: *0*

[825] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[826] Name *The Bright Side* Bank *F4 (B)* Prg *P31* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *D#4* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Osc mix *62* Slop *5* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *53* Resonance *50* Env amount *32* Velocity *13* Key amount *34* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *66* Sustain *9* Release *80*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *115* Sustain *0* Release *93*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *55*

Clk sync ☐ Param 1 *53* Param 2 *87*

Clock and arp

BPM *96* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-122* Velocity *31* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *119* Sustain *0* Release *84*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*FX Mix*	Amount	*56*
Source 2	*Mod Wheel*	Destination	*LPF Attack*	Amount	*-96*
Source 3	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*127*
Source 4	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 5	*Seq 2*	Destination	*Filter Cutoff*	Amount	*-80*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-4*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Freq*	Amount	*16*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *LPF Decay*

1: *0* 2: *9* 3: *17* 4: *0* 5: *25* 6: *0* 7: *25* 8: *25* 9: *25* 10: *0* 11: *25* 12: *25* 13: *25* 14: *0* 15: *25* 16: *25*

Trk 2 destination *Off*

1: *0* 2: *30* 3: *30* 4: *0* 5: *45* 6: *0* 7: *45* 8: *35* 9: *36* 10: *0* 11: *43* 12: *25* 13: *32* 14: *0* 15: *28* 16: *28*

Trk 3 destination *Osc 1 Shape*

1: *26* 2: *0* 3: *0* 4: *17* 5: *12* 6: *23* 7: *0* 8: *0* 9: *0* 10: *21* 11: *0* 12: *0* 13: *0* 14: *32* 15: *0* 16: *0*

Trk 4 destination *Sub Osc Level*

1: *60* 2: *0* 3: *0* 4: *34* 5: *0* 6: *30* 7: *0* 8: *0* 9: *0* 10: *36* 11: *0* 12: *19* 13: *0* 14: *40* 15: *0* 16: *0*

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Layer A[827] Name *Banana Split* Bank *F4 (A)* Prg *P32* Unison ✓ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *71* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *61* Sync ☐ Slop *13* Glide *33* Keybd ✓

Low pass filter

Cutoff *12* Resonance *59* Env amount *73* Velocity *10* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *55* Release *20*

Amplifier

Pan spread *19* Env amount *106* Velocity *92* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Distortion* Mix *8*

Clk sync ☐ Param 1 *49* Param 2 *22*

Clock and arp

BPM *100* Divide *16th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *11* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 1 Amount*	Amount	*33*
Source 2	*LFO 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Pressure*	Destination	*Mod 2 Amount*	Amount	*40*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[827] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[828] Name *Banana Split B* Bank *F4 (B)* Prg *P32* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G#3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Slop *16* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *10* Resonance *7* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *31* Decay *127* Sustain *0* Release *119*

Amplifier

Pan spread *12* Env amount *46* Velocity *62* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *68* Amount *35* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *19* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *107* Amount *36* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 2 (no feedback)* Mix *72*

Clk sync ☐ Param 1 *51* Param 2 *10*

Clock and arp

BPM *100* Divide *16th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Freq* Env amount *-86* Velocity *0* Delay *72* Repeat (misc par) ✓

Attack *32* Decay *100* Sustain *0* Release *85*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Resonance* Amount *0*

Source 2 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-29*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[829] Name *Octave Chunk* Bank *F4 (A)* Prg *P33* Unison ☑ Voices *Chord* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *16* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *2* Glide *8* Keybd ☑

Low pass filter

Cutoff *21* Resonance *53* Env amount *59* Velocity *108* Key amount *104* Audio mod *0*

4 pole ☐ Delay *0* Attack *39* Decay *86* Sustain *29* Release *8*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *95* Sustain *127* Release *18*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *5* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *16* Destination *LFO 2 Amount* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *57* Amount *19* Destination *LFO 3 Amount* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *6* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *26*

Clk sync ☐ Param 1 *117* Param 2 *72*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *68* Velocity *107* Delay *0* Repeat (misc par) ☐

Attack *13* Decay *100* Sustain *49* Release *107*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Osc Mix*	Amount	*112*
Source 3	*Velocity*	Destination	*FX Mix*	Amount	*12*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*-127*
Pressure destination	*Off*	Amount	*-127*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[829] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[830] Name *All Pass Solo* Bank *F4 (B)* Prg *P33* Unison ✓ Voices *16* Detune *2*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *47* Sub oct *0* Noise *6* Glide *14* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *16* Osc mix *43* Sync ☐ Slop *18* Glide *14* Keybd ✓

Low pass filter

Cutoff *89* Resonance *25* Env amount *59* Velocity *44* Key amount *0* Audio mod *42*

4 pole ✓ Delay *0* Attack *0* Decay *37* Sustain *48* Release *12*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *24*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *68* Destination *Osc 1 Shape* Clk sync ✓ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *22* Destination *FX Param 1* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *40* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *64*

Clk sync ☐ Param 1 *65* Param 2 *86*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*58*
Source 2	*Velocity*	Destination	*Sub Osc Level*	Amount	*93*
Source 3	*PitchBend*	Destination	*Filter Cutoff*	Amount	*-46*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-92*
Pressure destination	*LFO 3 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *46* 2: *77* 3: *28* 4: *18* 5: *37* 6: *19* 7: *14* 8: *2* 9: *70* 10: *46* 11: *22* 12: *58* 13: *42* 14: *19* 15: *36* 16: *18*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[830] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[831] Name *Overly OB Brass* Bank *F4 (A)* Prg *P34* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+13* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *17* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *49* Sync ☐ Slop *22* Glide *0* Keybd ☑

Low pass filter

Cutoff *26* Resonance *12* Env amount *22* Velocity *21* Key amount *36* Audio mod *0*

4 pole ☐ Delay *0* Attack *33* Decay *94* Sustain *108* Release *75*

Amplifier

Pan spread *7* Env amount *114* Velocity *110* Delay *0*

Attack *0* Decay *111* Sustain *87* Release *50*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *12* Amount *15* Destination *Osc All Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *67*

Clk sync ☐ Param 1 *38* Param 2 *50*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-43* Velocity *74* Delay *0* Repeat (misc par) ☐

Attack *69* Decay *78* Sustain *99* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*Sub Osc Level*	Amount	*45*
Source 2	*Velocity*	Destination	*Filter Cutoff*	Amount	*12*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*127*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*100*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*63*
Pressure destination	*LFO All Freq*	Amount	*23*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *12* 10: *46* 11: *0* 12: *100* 13: *12* 14: *54* 15: *2* 16: *100*

Trk 2 destination *Off*

1: *0* 2: *48* 3: *0* 4: *0* 5: *24* 6: *52* 7: *15* 8: *0* 9: *46* 10: *0* 11: *0* 12: *50* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *100* 3: *0* 4: *110* 5: *11* 6: *49* 7: *2* 8: *100* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *90* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *75* 2: *0* 3: *102* 4: *5* 5: *0* 6: *1* 7: *0* 8: *64* 9: *0* 10: *5* 11: *0* 12: *3* 13: *0* 14: *77* 15: *0* 16: *1*

[831] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[832] Name *A Slow Approach* Bank *F4 (B)* Prg *P34* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *73* Sub oct *12* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *67* Osc mix *103* Sync ☐ Slop *5* Glide *1* Keybd ☑

Low pass filter

Cutoff *38* Resonance *15* Env amount *49* Velocity *15* Key amount *17* Audio mod *7*

4 pole ☐ Delay *0* Attack *36* Decay *88* Sustain *74* Release *29*

Amplifier

Pan spread *17* Env amount *127* Velocity *0* Delay *0*

Attack *14* Decay *127* Sustain *127* Release *7*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *37* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *20* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *5* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *23* Amount *17* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *37*

Clk sync ☐ Param 1 *39* Param 2 *19*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Env 3 Decay* Env amount *-127* Velocity *32* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *0* Release *102*

Modulation matrix

Source 1 *Velocity* Destination *LPF Attack* Amount *-44*

Source 2 *Note Number* Destination *LFO 3 Freq* Amount *47*

Source 3 *Mod Wheel* Destination *Filter Cutoff* Amount *75*

Source 4 *LFO 3* Destination *Env All Amount* Amount *63*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *63*

Pressure destination *LFO All Freq* Amount *23*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *-127*

Gated step sequencer

Trk 1 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[833] Name *Arp Chord* Bank *F4 (A)* Prg *P35* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *5* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *21* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *20*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *57*

Clk sync ☐ Param 1 *127* Param 2 *14*

Clock and arp

BPM *122* Divide *8th Triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *Osc Slop*	Amount *12*
Source 2 *Mod Wheel*	Destination *VCA Release*	Amount *-40*
Source 3 *Pressure*	Destination *FX Mix*	Amount *109*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *0* 3: *48* 4: *24* 5: *0* 6: *72* 7: *48* 8: *24* 9: *0* 10: *96* 11: *72* 12: *48* 13: *24* 14: *0* 15: *24* 16: *0*

Trk 2 destination *Off*

1: *12* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *24* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[833] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[834] Name *Arp Chord* Bank *F4 (B)* Prg *P35* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *5* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *17* Env amount *127* Velocity *0* Delay *27*

Attack *0* Decay *0* Sustain *127* Release *60*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *57*

Clk sync ☐ Param 1 *123* Param 2 *14*

Clock and arp

BPM *122* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Slop*	Amount	*10*
Source 2	*Pressure*	Destination	*FX Mix*	Amount	*109*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *24* 2: *0* 3: *48* 4: *24* 5: *0* 6: *72* 7: *48* 8: *24* 9: *0* 10: *96* 11: *72* 12: *48* 13: *24* 14: *0* 15: *24* 16: *0*

Trk 2 destination *Off*

1: *12* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *24* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[835] Name *Triangleforte* Bank *F4 (A)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *30* Sub oct *50* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *79* Osc mix *86* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *33* Resonance *18* Env amount *0* Velocity *43* Key amount *43* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *88*

Amplifier

Pan spread *56* Env amount *34* Velocity *101* Delay *0*

Attack *29* Decay *110* Sustain *0* Release *100*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser MST* Mix *32*

Clk sync ☐ Param 1 *27* Param 2 *68*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*46*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*73*
Pressure destination	*VCA*	Amount	*18*
Breath control destination	*Off*	Amount	*61*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Audio Mod*

1: *71* 2: *0* 3: *0* 4: *0* 5: *91* 6: *0* 7: *38* 8: *59* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[835] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[836] Name *Triangleforte [B]* Bank *F4 (B)* Prg *P36* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *21* Sub oct *21* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *9* Osc mix *31* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *33* Resonance *18* Env amount *0* Velocity *43* Key amount *43* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *88*

Amplifier

Pan spread *56* Env amount *34* Velocity *101* Delay *0*

Attack *29* Decay *110* Sustain *0* Release *112*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *90* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *110* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser MST* Mix *32*

Clk sync ☐ Param 1 *27* Param 2 *68*

Clock and arp

BPM *1* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*46*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*73*
Pressure destination	*VCA*	Amount	*18*
Breath control destination	*Off*	Amount	*61*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Audio Mod*

1: *71* 2: *0* 3: *0* 4: *0* 5: *91* 6: *0* 7: *38* 8: *59* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[837] Name *Randomizor* Bank *F4 (A)* Prg *P37* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *64* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *0* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *13* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *72* Amount *127* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *56* Amount *62* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *74* Amount *87* Destination *Osc Mix* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *61* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *29*

Clk sync ☑ Param 1 *100* Param 2 *37*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-20*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*80*
Pressure destination	*LFO 4 Amount*	Amount	*120*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[837] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[838] Name *Randominor* Bank *F4 (B)* Prg *P37* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D#3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *64* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *0* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *72* Amount *127* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *56* Amount *62* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *74* Amount *87* Destination *Osc Mix* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *60* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *29*

Clk sync ☑ Param 1 *100* Param 2 *37*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-20*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*80*
Pressure destination	*LFO 4 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[839] Name *LA Bass* Bank *F4 (A)* Prg *P38* Unison ☑ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *40* Sub oct *0* Noise *0* Glide *113* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *59* Osc mix *62* Slop *3* Sync ☐ Glide *113* Keybd ☑

Low pass filter

Cutoff *0* Resonance *37* Env amount *27* Velocity *44* Key amount *32* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *91* Sustain *62* Release *89*

Amplifier

Pan spread *0* Env amount *127* Velocity *33* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *66*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *43* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *18* Amount *87* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *107* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *74*

Clk sync ☐ Param 1 *96* Param 2 *121*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *18* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *94* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Pan*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-7*
Source 3	*Mod Wheel*	Destination	*VCA*	Amount	*-10*
Source 4	*Seq 1*	Destination	*Filter Cutoff*	Amount	*109*
Source 5	*Pressure*	Destination	*Filter Resonance*	Amount	*-14*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*15*
Pressure destination	*LFO 1 Amount*	Amount	*34*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *4* 2: *31* 3: *21* 4: *0* 5: *5* 6: *45* 7: *70* 8: *17* 9: *38* 10: *16* 11: *22* 12: *0* 13: *12* 14: *46* 15: *0* 16: *36*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[839] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[840] Name *OB-ish Pad* Bank *F4 (B)* Prg *P38* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *57* Sub oct *0* Noise *0* Glide *107* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *32* Osc mix *66* Sync ☐ Slop *21* Glide *107* Keybd ✓

Low pass filter

Cutoff *27* Resonance *127* Env amount *9* Velocity *40* Key amount *27* Audio mod *76*

4 pole ☐ Delay *0* Attack *23* Decay *87* Sustain *26* Release *70*

Amplifier

Pan spread *57* Env amount *127* Velocity *0* Delay *0*

Attack *30* Decay *0* Sustain *127* Release *60*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *73* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *67* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *61*

Clk sync ☐ Param 1 *16* Param 2 *89*

Clock and arp

BPM *80* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 1 Shape*	Amount	*43*
Source 2	*Seq 1*	Destination	*Filter Cutoff*	Amount	*58*
Source 3	*Seq 2*	Destination	*LFO 1 Amount*	Amount	*11*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*35*

Controls

Mod wheel destination *Pan* Amount *13*

Pressure destination *LFO 1 Amount* Amount *13*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *35* 2: *0* 3: *0* 4: *40* 5: *0* 6: *45* 7: *0* 8: *0* 9: *0* 10: *45* 11: *0* 12: *0* 13: *0* 14: *40* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *80* 11: *0* 12: *0* 13: *0* 14: *80* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[841] Name *Clicky Keys* Bank *F4 (A)* Prg *P39* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *17* Sub oct *0* Noise *6* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *40* Osc mix *0* Sync ☐ Slop *10* Glide *0* Keybd ☑

Low pass filter

Cutoff *82* Resonance *0* Env amount *23* Velocity *42* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *29* Sustain *0* Release *83*

Amplifier

Pan spread *40* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *75* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *90* Destination *Osc Mix* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *18*

Clk sync ☐ Param 1 *11* Param 2 *26*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *88* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *107* Decay *87* Sustain *110* Release *97*

Modulation matrix

Source 1 *Noise*	Destination *Filter Cutoff*	Amount *-4*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount *14*
Pressure destination	*LFO 1 Amount*	Amount *11*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[841] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[842] Name *Clicky Keys B* Bank *F4 (B)* Prg *P39* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C1* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *17* Sub oct *0* Noise *6* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *40* Osc mix *66* Sync ☐ Slop *10* Glide *0* Keybd ☑

Low pass filter

Cutoff *82* Resonance *56* Env amount *23* Velocity *42* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *29* Sustain *0* Release *83*

Amplifier

Pan spread *127* Env amount *106* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *75* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *90* Destination *Osc Mix* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *36*

Clk sync ☐ Param 1 *100* Param 2 *25*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-40* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *107* Decay *87* Sustain *110* Release *97*

Modulation matrix

Source 1 *Noise*	Destination *Filter Cutoff*	Amount *-4*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *12*

Pressure destination *LFO 1 Amount* Amount *11*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[842] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[843] Name *Big & Dirty* Bank *F4 (A)* Prg *P40* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *26* Sub oct *77* Noise *19* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *24* Resonance *0* Env amount *51* Velocity *36* Key amount *30* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *104* Sustain *0* Release *104*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *92*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *33* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *61* Destination *Osc 2 Shape* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *2* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *30* Param 2 *25*

Clock and arp

BPM *115* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*80*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*20*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[843] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[844] Name *Big & Mellow* Bank *F4 (B)* Prg *P40* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *26* Sub oct *20* Noise *19* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Osc mix *62* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *7* Resonance *12* Env amount *29* Velocity *36* Key amount *30* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *104* Sustain *93* Release *104*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *92*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *33* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *61* Destination *Osc 2 Shape* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *2* Destination *Osc 1 Freq* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *30* Param 2 *25*

Clock and arp

BPM *115* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*80*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*20*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[845] Name *End is Near* Bank *F4 (A)* Prg *P41* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *72* Sub oct *18* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *64* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *50* Resonance *12* Env amount *23* Velocity *0* Key amount *29* Audio mod *0*

4 pole ☑ Delay *0* Attack *87* Decay *105* Sustain *82* Release *99*

Amplifier

Pan spread *35* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *103*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *73* Amount *54* Destination *FX Param 1* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *58* Amount *2* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *11* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *0*

Clk sync ☑ Param 1 *123* Param 2 *96*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc 1 Shape*	Amount	*62*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*9*
Source 4	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*14*
Source 5	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-31*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*62*
Pressure destination	*Filter Cutoff*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[845] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[846] Name *Pressure Pad* Bank *F4 (B)* Prg *P41* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *52* Sub oct *39* Noise *0* Glide *67* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *64* Osc mix *66* Slop *26* Sync ☐ Glide *67* Keybd ☑

Low pass filter

Cutoff *23* Resonance *20* Env amount *23* Velocity *0* Key amount *70* Audio mod *0*

4 pole ☑ Delay *0* Attack *87* Decay *105* Sustain *82* Release *73*

Amplifier

Pan spread *53* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *65* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *58* Amount *2* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *11* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *25*

Clk sync ☐ Param 1 *35* Param 2 *76*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *62*
Source 2 *Mod Wheel*	Destination *FX Mix*	Amount *122*
Source 3 *Mod Wheel*	Destination *Filter Cutoff*	Amount *9*
Source 4 *Off*	Destination *Off*	Amount *14*
Source 5 *Mod Wheel*	Destination *LFO 1 Amount*	Amount *-31*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *LFO 1 Amount* Amount *102*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[847] Name *Rev2 Clav* Bank *F4 (A)* Prg *P42* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *6* Sub oct *0* Noise *0* Glide *59* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *6* Osc mix *64* Sync ☐ Slop *0* Glide *59* Keybd ✓

Low pass filter

Cutoff *38* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *120* Sustain *0* Release *36*

Amplifier

Pan spread *0* Env amount *84* Velocity *76* Delay *0*

Attack *0* Decay *115* Sustain *0* Release *34*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 1 (high feedback)* Mix *60*

Clk sync ☐ Param 1 *12* Param 2 *78*

Clock and arp

BPM *104* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *12*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[847] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[848] Name *Rev2 Clav B* Bank *F4 (B)* Prg *P42* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *6* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *6* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *38* Resonance *0* Env amount *0* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *120* Sustain *0* Release *36*

Amplifier

Pan spread *0* Env amount *84* Velocity *76* Delay *0*

Attack *0* Decay *115* Sustain *0* Release *34*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Flanger 1 (high feedback)* Mix *60*

Clk sync ☐ Param 1 *12* Param 2 *78*

Clock and arp

BPM *104* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*12*
Pressure destination	*LFO 1 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[849] Name *Phaser Bass* Bank *F4 (A)* Prg *P43* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *1* Glide *74* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Osc mix *127* Sync ☐ Slop *0* Glide *74* Keybd ☑

Low pass filter

Cutoff *55* Resonance *21* Env amount *20* Velocity *48* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *104* Sustain *27* Release *97*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *29*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *29*

Clk sync ☐ Param 1 *4* Param 2 *43*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[849] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[850] Name *Phaser Bass B* Bank *F4 (B)* Prg *P43* Unison ☐ Voices *1* Detune *16*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *1* Glide *74* Keybd ☑

Oscillator 2

Freq *C0* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *46* Osc mix *127* Sync ☐ Slop *0* Glide *74* Keybd ☑

Low pass filter

Cutoff *55* Resonance *21* Env amount *20* Velocity *48* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *104* Sustain *27* Release *97*

Amplifier

Pan spread *0* Env amount *120* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *29*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *29*

Clk sync ☐ Param 1 *4* Param 2 *43*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*37*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[851] Name *Ambient* Bank *F4 (A)* Prg *P44* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *95* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *29* Osc mix *64* Sync ☐ Slop *12* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *25* Env amount *23* Velocity *0* Key amount *60* Audio mod *127*

4 pole ☑ Delay *0* Attack *4* Decay *88* Sustain *43* Release *50*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *94* Sustain *25* Release *80*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *6* Amount *12* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *62* Amount *0* Destination *Osc Mix* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *97*

Clk sync ☐ Param 1 *127* Param 2 *52*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*4*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*48*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 2 Amount*	Amount	*127*
Pressure destination	*Filter Cutoff*	Amount	*24*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LP Filter Env Amount*	Amount	*24*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[851] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[852] Name *Ambient B* Bank *F4 (B)* Prg *P44* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *1* Sub oct *0* Noise *24* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *64* Sync ☐ Slop *8* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *43* Velocity *0* Key amount *64* Audio mod *127*

4 pole ☐ Delay *0* Attack *37* Decay *90* Sustain *32* Release *74*

Amplifier

Pan spread *16* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *0* Sustain *127* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *12* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *16* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *70*

Clk sync ☐ Param 1 *127* Param 2 *50*

Clock and arp

BPM *89* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Freq* Env amount *-84* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *105* Decay *103* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*2*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*27*
Pressure destination	*Filter Cutoff*	Amount	*-36*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[853] Name *Beatz* Bank *F4 (A)* Prg *P45* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *71* Glide *70* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *64* Velocity *0* Key amount *64* Audio mod *18*

4 pole ☑ Delay *0* Attack *24* Decay *14* Sustain *0* Release *88*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *8* Release *43*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *21* Amount *115* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *37* Amount *55* Destination *LFO 2 Amount* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *28* Amount *127* Destination *Osc All Freq* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *45* Amount *64* Destination *LFO 1 Amount* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *30*

Clk sync ☑ Param 1 *92* Param 2 *12*

Clock and arp

BPM *125* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*LPF Attack*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*75*
Source 3	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*64*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*-127*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *125* 3: *Reset* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[853] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[854] Name *Play some Arp* Bank *F4 (B)* Prg *P45* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *32* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *18* Env amount *127* Velocity *0* Key amount *64* Audio mod *33*

4 pole ✓ Delay *0* Attack *9* Decay *86* Sustain *32* Release *75*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *89* Sustain *27* Release *66*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *4* Amount *36* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *6* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *34*

Clk sync ✓ Param 1 *13* Param 2 *16*

Clock and arp

BPM *125* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-24*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*30*
Source 3	*Mod Wheel*	Destination	*FX Param 2*	Amount	*80*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*-46*
Pressure destination	*Filter Cutoff*	Amount	*32*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[855] Name *D-50'esque* Bank *F4 (A)* Prg *P46* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G7* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *127* Glide *70* Keybd ☐

Oscillator 2

Freq *F3* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *78* Osc mix *127* Slop *25* Sync ✓ ☐ Glide *70* Keybd ☐

Low pass filter

Cutoff *86* Resonance *121* Env amount *0* Velocity *0* Key amount *36* Audio mod *99*

4 pole ✓ Delay *0* Attack *0* Decay *116* Sustain *17* Release *0*

Amplifier

Pan spread *19* Env amount *81* Velocity *0* Delay *0*

Attack *0* Decay *90* Sustain *0* Release *93*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *24* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *31* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *69* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *59* Amount *14* Destination *Osc Slop* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *89*

Clk sync ☐ Param 1 *127* Param 2 *32*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *106* Decay *100* Sustain *39* Release *94*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Freq*	Amount	*35*
Source 2	*Note Number*	Destination	*Amp Env Amount*	Amount	*-51*
Source 3	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-62*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*13*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[855] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[856] Name *Big Swell* Bank *F4 (B)* Prg *P46* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *69* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *74* Osc mix *80* Sync ☐ Slop *28* Glide *70* Keybd ☑

Low pass filter

Cutoff *43* Resonance *0* Env amount *19* Velocity *0* Key amount *35* Audio mod *0*

4 pole ☑ Delay *0* Attack *107* Decay *127* Sustain *14* Release *99*

Amplifier

Pan spread *17* Env amount *127* Velocity *0* Delay *0*

Attack *100* Decay *117* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *32* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *30* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *70* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *92*

Clk sync ☐ Param 1 *87* Param 2 *64*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-67* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *127* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *2*
Pressure destination *Filter Cutoff*	Amount *10*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[857] Name *Close Bass* Bank *F4 (A)* Prg *P47* Unison ✓ Voices *7* Detune *3*

Oscillator 1

Freq *G3* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *36* Sub oct *49* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *60* Osc mix *78* Sync ☐ Slop *9* Glide *70* Keybd ✓

Low pass filter

Cutoff *19* Resonance *16* Env amount *44* Velocity *46* Key amount *48* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *81* Sustain *30* Release *83*

Amplifier

Pan spread *38* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *12* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *61*

Clk sync ☐ Param 1 *24* Param 2 *110*

Clock and arp

BPM *74* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Seq 1*	Destination	*Filter Cutoff*	Amount	*-60*
Source 2	*Seq 1*	Destination	*Filter Resonance*	Amount	*-44*
Source 3	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*30*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*17*
Pressure destination	*LFO 1 Amount*	Amount	*15*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *30* 2: *40* 3: *40* 4: *30* 5: *40* 6: *30* 7: *40* 8: *40* 9: *40* 10: *30* 11: *40* 12: *40* 13: *40* 14: *30* 15: *40* 16: *35*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[857] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[858] Name *Smear Pad* Bank *F4 (B)* Prg *P47* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *30* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Osc mix *56* Slop *11* Sync ☐ Glide *30* Keybd ✓

Low pass filter

Cutoff *54* Resonance *0* Env amount *3* Velocity *40* Key amount *41* Audio mod *0*

4 pole ✓ Delay *0* Attack *61* Decay *82* Sustain *0* Release *89*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *27* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *20*

Clk sync ✓ Param 1 *59* Param 2 *29*

Clock and arp

BPM *74* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *-30* Velocity *19* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *67* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 1 Freq*	Amount	*-5*
Source 2	*Env 3*	Destination	*Osc 2 Freq*	Amount	*9*
Source 3	*Mod Wheel*	Destination	*Pan*	Amount	*15*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*17*
Source 5	*Mod Wheel*	Destination	*LPF Release*	Amount	*66*
Source 6	*Mod Wheel*	Destination	*VCA*	Amount	*-20*
Source 7	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*-11*
Source 8	*Seq 1*	Destination	*Filter Cutoff*	Amount	*10*

Controls

Mod wheel destination	*FX Mix*	Amount	*45*
Pressure destination	*LFO 1 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *89* 2: *5* 3: *31* 4: *81* 5: *17* 6: *52* 7: *75* 8: *2* 9: *48* 10: *69* 11: *102* 12: *59* 13: *13* 14: *77* 15: *23* 16: *7*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[859] Name *ModWheel Sync* Bank *F4 (A)* Prg *P48* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *B2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *96* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *61* Slop *11* Sync ✓ ☐ Glide *96* Keybd ✓

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *59* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc All Freq* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *11*

Clk sync ☐ Param 1 *114* Param 2 *21*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *104* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *61* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Osc 1 Freq*		Amount *39*
Pressure destination *LFO 2 Amount*		Amount *12*
Breath control destination *Off*		Amount *0*
Velocity destination *Off*		Amount *0*
Foot pedal destination *Off*		Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[859] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[860] Name *ModWheel Sync B* Bank *F4 (B)* Prg *P48* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *96* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Osc mix *61* Slop *11* Sync ☑ ☐ Glide *96* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *59* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *127* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *0* Destination *Osc All Freq* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *11*

Clk sync ☐ Param 1 *114* Param 2 *21*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-24* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *61* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 1 Freq*	Amount	*39*
Pressure destination	*LFO 2 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[860] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[861] Name *Arpsichord* Bank *F4 (A)* Prg *P49* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *66* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *2* Env amount *83* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *13* Decay *61* Sustain *50* Release *76*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *58* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *71* Amount *0* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *24*

Clk sync ☑ Param 1 *100* Param 2 *0*

Clock and arp

BPM *126* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *117* Decay *0* Sustain *126* Release *0*

Modulation matrix

Source 1	*DC*	Destination	*Pan*	Amount	*0*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*10*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[861] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[862] Name *Arpsichord B* Bank *F4 (B)* Prg *P49* Unison ☐ Voices *Chord* Detune *0*

Oscillator 1

Freq *C#3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *22* Osc mix *0* Sync ☑ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *81* Resonance *2* Env amount *83* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *13* Decay *61* Sustain *40* Release *76*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *36* Sustain *58* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *127*

Clk sync ☑ Param 1 *45* Param 2 *79*

Clock and arp

BPM *126* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-111* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *88* Decay *0* Sustain *127* Release *0*

Modulation matrix

Source 1	*DC*	Destination	*Pan*	Amount	*-9*
Source 2	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*46*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[863] Name *Space Mystery* Bank *F4 (A)* Prg *P50* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *57* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *95* Resonance *26* Env amount *41* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *34* Decay *90* Sustain *0* Release *71*

Amplifier

Pan spread *28* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *18*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *61*

Clk sync ☐ Param 1 *30* Param 2 *18*

Clock and arp

BPM *32* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Cutoff* Amount *37*

Source 2 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-79*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[863] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[864] Name *Space Mystery B* Bank *F4 (B)* Prg *P50* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *61* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *71* Osc mix *57* Slop *8* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *26* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *34* Decay *90* Sustain *0* Release *71*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *25* Decay *0* Sustain *127* Release *25*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *57*

Clk sync ✓ Param 1 *89* Param 2 *53*

Clock and arp

BPM *102* Divide *32nd* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*101*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[865] Name *Octave Bass* Bank *F4 (A)* Prg *P51* Unison ✓ Voices *7* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *16* Sub oct *106* Noise *0* Glide *44* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *51* Osc mix *59* Slop *15* Sync ☐ Glide *44* Keybd ✓

Low pass filter

Cutoff *70* Resonance *11* Env amount *29* Velocity *9* Key amount *48* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *40* Sustain *0* Release *93*

Amplifier

Pan spread *49* Env amount *127* Velocity *52* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *51*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *10* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *34*

Clk sync ✓ Param 1 *46* Param 2 *100*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Filter Cutoff* Amount *28*

Source 2 *Off* Destination *FX Param 1* Amount *-35*

Source 3 *Mod Wheel* Destination *LFO 4 Freq* Amount *34*

Source 4 *Mod Wheel* Destination *Filter Resonance* Amount *40*

Source 5 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-73*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *-14*

Pressure destination *LFO 1 Amount* Amount *15*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *80* 2: *0* 3: *0* 4: *46* 5: *0* 6: *0* 7: *0* 8: *0* 9: *67* 10: *0* 11: *0* 12: *33* 13: *0* 14: *0* 15: *43* 16: *17*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[865] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[866] Name *Thin Pulse Pad* Bank *F4 (B)* Prg *P51* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *45* Sub oct *106* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *19* Osc mix *72* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *50* Resonance *22* Env amount *33* Velocity *25* Key amount *51* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *40* Sustain *0* Release *93*

Amplifier

Pan spread *49* Env amount *127* Velocity *52* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *87*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *4* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *10* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *48*

Clk sync ✓ Param 1 *36* Param 2 *32*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Seq 1* Destination *Filter Cutoff* Amount *28*

Source 2 *Off* Destination *FX Param 1* Amount *-35*

Source 3 *Mod Wheel* Destination *LFO 4 Freq* Amount *34*

Source 4 *Mod Wheel* Destination *Filter Resonance* Amount *40*

Source 5 *Mod Wheel* Destination *LP Filter Env Amount* Amount *-73*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Filter Cutoff* Amount *-14*

Pressure destination *LFO 1 Amount* Amount *10*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *80* 2: *0* 3: *0* 4: *46* 5: *0* 6: *0* 7: *0* 8: *0* 9: *67* 10: *0* 11: *0* 12: *33* 13: *0* 14: *0* 15: *43* 16: *17*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[867] Name *Sexican Seq* Bank *F4 (A)* Prg *P52* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C10* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *39* Resonance *127* Env amount *127* Velocity *0* Key amount *60* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *6* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *2* Decay *30* Sustain *33* Release *62*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *65*

Clk sync ✓ Param 1 *100* Param 2 *63*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*60*
Source 2	*Mod Wheel*	Destination	*FX Param 2*	Amount	*121*
Source 3	*PitchBend*	Destination	*Filter Audio Mod*	Amount	*126*
Source 4	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*127*
Source 5	*PitchBend*	Destination	*Filter Cutoff*	Amount	*76*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *3* 2: *0* 3: *18* 4: *71* 5: *0* 6: *0* 7: *Rest* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *56* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Noise Level*

1: *0* 2: *0* 3: *80* 4: *0* 5: *125* 6: *0* 7: *62* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *78* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Audio Mod*

1: *0* 2: *0* 3: *13* 4: *0* 5: *0* 6: *0* 7: *0* 8: *66* 9: *0* 10: *7* 11: *0* 12: *0* 13: *98* 14: *0* 15: *34* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[867] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[868] Name *Sexican Seq* Bank *F4 (B)* Prg *P52* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C7* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *0* Sub oct *0* Noise *99* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *156* Resonance *57* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *60* Env amount *62* Velocity *0* Delay *0*

Attack *0* Decay *27* Sustain *0* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *127*

Clk sync ☐ Param 1 *87* Param 2 *0*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[869] Name *Solid Bass* Bank *F4 (A)* Prg *P53* Unison ☑ Voices *4* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *24* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *48* Osc mix *23* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *37* Resonance *38* Env amount *44* Velocity *34* Key amount *7* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *69* Sustain *90* Release *0*

Amplifier

Pan spread *64* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *1* Destination *Osc Slop* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *27*

Clk sync ☐ Param 1 *0* Param 2 *90*

Clock and arp

BPM *104* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 2 Amount* Amount *127*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[869] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[870] Name *Wobbly Wheel* Bank *F4 (B)* Prg *P53* Unison ✓ Voices *8* Detune *3*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *5* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Osc mix *92* Slop *17* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *49* Resonance *0* Env amount *44* Velocity *48* Key amount *7* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *69* Sustain *90* Release *0*

Amplifier

Pan spread *43* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *42* Param 2 *61*

Clock and arp

BPM *70* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 3 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *123* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*101*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*93*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[871] Name *RetroKoto* Bank *F4 (A)* Prg *P54* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *26* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Osc mix *63* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *77* Resonance *17* Env amount *48* Velocity *0* Key amount *5* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *39* Sustain *42* Release *50*

Amplifier

Pan spread *62* Env amount *60* Velocity *127* Delay *0*

Attack *0* Decay *87* Sustain *127* Release *43*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *88* Param 2 *71*

Clock and arp

BPM *2* Divide *32nd* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-59* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *46* Sustain *95* Release *29*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*VCA Attack*	Amount	*-14*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*65*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount	*6*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[871] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[872] Name *LinKoto B* Bank *F4 (B)* Prg *P54* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *53* Sub oct *0* Noise *26* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *43* Osc mix *63* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *94* Resonance *0* Env amount *48* Velocity *0* Key amount *5* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *27* Sustain *42* Release *50*

Amplifier

Pan spread *44* Env amount *60* Velocity *113* Delay *0*

Attack *0* Decay *12* Sustain *127* Release *43*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *44*

Clk sync ✓ Param 1 *54* Param 2 *34*

Clock and arp

BPM *47* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-127* Velocity *0* Delay *73* Repeat (misc par) ☐

Attack *110* Decay *0* Sustain *119* Release *23*

Modulation matrix

Source 1 *Mod Wheel* Destination *Filter Cutoff* Amount *-16*

Source 2 *Mod Wheel* Destination *Filter Resonance* Amount *-119*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *6*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[873] Name *Bandero* Bank *F4 (A)* Prg *P55* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *76* Sub oct *0* Noise *6* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *40* Osc mix *42* Sync ☐ Slop *10* Glide *0* Keybd ☑

Low pass filter

Cutoff *31* Resonance *20* Env amount *-41* Velocity *122* Key amount *60* Audio mod *0*

4 pole ☐ Delay *0* Attack *10* Decay *61* Sustain *51* Release *100*

Amplifier

Pan spread *40* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *96* Sustain *127* Release *70*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *90* Destination *Osc Mix* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *20* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *18*

Clk sync ☑ Param 1 *11* Param 2 *26*

Clock and arp

BPM *50* Divide *16th triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-96* Velocity *104* Delay *0* Repeat (misc par) ☐

Attack *50* Decay *87* Sustain *110* Release *97*

Modulation matrix

Source 1	*Velocity*	Destination	*Filter Cutoff*	Amount	*-4*
Source 2	*LFO 2*	Destination	*Pan*	Amount	*29*
Source 3	*Note Number*	Destination	*Sub Osc Level*	Amount	*20*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*14*
Pressure destination	*LFO 1 Amount*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Shape*

1: *75* 2: *Rest* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[873] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[874] Name *Skillet Chopz* Bank *F4 (B)* Prg *P55* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C3* Fine tune *-09* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *70* Sub oct *104* Noise *6* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *40* Osc mix *60* Sync ☐ Slop *21* Glide *0* Keybd ✓

Low pass filter

Cutoff *92* Resonance *56* Env amount *55* Velocity *6* Key amount *4* Audio mod *0*

4 pole ☐ Delay *0* Attack *15* Decay *52* Sustain *59* Release *56*

Amplifier

Pan spread *127* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *96* Sustain *127* Release *70*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *90* Destination *Osc Mix* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *31* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *41*

Clk sync ☐ Param 1 *100* Param 2 *25*

Clock and arp

BPM *100* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *0* Velocity *113* Delay *0* Repeat (misc par) ☐

Attack *15* Decay *87* Sustain *110* Release *97*

Modulation matrix

Source 1	*Velocity*	Destination	*Filter Cutoff*	Amount	*-4*
Source 2	*Env VCA*	Destination	*Osc 2 Shape*	Amount	*19*
Source 3	*Velocity*	Destination	*Pan*	Amount	*96*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*12*
Pressure destination	*LFO 1 Amount*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[875] Name *A Strange Pulse* Bank *F4 (A)* Prg *P56* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+14* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *46* Sub oct *55* Noise *0* Glide *20* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *36* Osc mix *104* Sync ☐ Slop *15* Glide *0* Keybd ☑

Low pass filter

Cutoff *24* Resonance *0* Env amount *-127* Velocity *111* Key amount *54* Audio mod *0*

4 pole ☑ Delay *58* Attack *101* Decay *103* Sustain *117* Release *113*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *7* Decay *115* Sustain *127* Release *59*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *95* Amount *13* Destination *Filter Resonance* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *61* Destination *Env 3 Attack* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *24* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *35* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *19*

Clk sync ☐ Param 1 *94* Param 2 *11*

Clock and arp

BPM *47* Divide *8th* Arp on ☑ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-80* Velocity *69* Delay *0* Repeat (misc par) ☐

Attack *56* Decay *107* Sustain *117* Release *121*

Modulation matrix

Source 1	*Velocity*	Destination	*LP Filter Env Amount*	Amount	*12*
Source 2	*Velocity*	Destination	*Sub Osc Level*	Amount	*91*
Source 3	*LFO 4*	Destination	*Osc 2 Shape*	Amount	*69*
Source 4	*Pressure*	Destination	*Filter Cutoff*	Amount	*15*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *29*

Pressure destination *LFO 1 Amount* Amount *3*

Breath control destination *Off* Amount *0*

Velocity destination *Filter Cutoff* Amount *22*

Foot pedal destination *Filter Cutoff* Amount *32*

Gated step sequencer

Trk 1 destination *Osc 2 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Filter Cutoff*

1: *12* 2: *4* 3: *14* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *24* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[875] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[876] Name *Strange Taps* Bank *F4 (B)* Prg *P56* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *70* Sub oct *17* Noise *0* Glide *20* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+12* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Osc mix *84* Sync ☐ Slop *15* Glide *0* Keybd ✓

Low pass filter

Cutoff *13* Resonance *29* Env amount *17* Velocity *6* Key amount *31* Audio mod *0*

4 pole ✓ Delay *0* Attack *9* Decay *75* Sustain *96* Release *47*

Amplifier

Pan spread *0* Env amount *121* Velocity *101* Delay *0*

Attack *0* Decay *66* Sustain *127* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *0* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *88* Destination *Off* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Reverb* Mix *49*

Clk sync ☐ Param 1 *94* Param 2 *11*

Clock and arp

BPM *94* Divide *8th Triplet* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-70* Velocity *45* Delay *0* Repeat (misc par) ☐

Attack *74* Decay *71* Sustain *99* Release *77*

Modulation matrix

Source 1	*Velocity*	Destination *LP Filter Env Amount*	Amount *24*
Source 2	*Velocity*	Destination *Pan*	Amount *33*
Source 3	*LFO 2*	Destination *Filter Resonance*	Amount *122*
Source 4	*Pressure*	Destination *Filter Resonance*	Amount *55*
Source 5	*Pressure*	Destination *FX Param 2*	Amount *120*
Source 6	*Env 3*	Destination *Sub Osc Level*	Amount *47*
Source 7	*Velocity*	Destination *LP Filter Env Amount*	Amount *5*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount *29*
Pressure destination	*LFO 1 Amount*	Amount *3*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Filter Cutoff*	Amount *22*
Foot pedal destination	*Filter Cutoff*	Amount *32*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[877] Name *Singing Along* Bank *F4 (A)* Prg *P57* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *37* Sub oct *0* Noise *2* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *23* Osc mix *81* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *61* Resonance *59* Env amount *8* Velocity *0* Key amount *18* Audio mod *76*

4 pole ☐ Delay *0* Attack *58* Decay *100* Sustain *127* Release *56*

Amplifier

Pan spread *18* Env amount *127* Velocity *0* Delay *0*

Attack *100* Decay *64* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *43* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *51*

Clk sync ☐ Param 1 *92* Param 2 *42*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*-49*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*24*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[877] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[878] Name *String ing* Bank *F4 (B)* Prg *P57* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *45* Sub oct *0* Noise *4* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *42* Sync ☐ Slop *19* Glide *0* Keybd ✓

Low pass filter

Cutoff *93* Resonance *31* Env amount *8* Velocity *0* Key amount *24* Audio mod *0*

4 pole ✓ Delay *0* Attack *52* Decay *87* Sustain *109* Release *56*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *100* Decay *64* Sustain *127* Release *85*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *44* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *3* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *29* Amount *48* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser Low* Mix *57*

Clk sync ☐ Param 1 *2* Param 2 *127*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LFO All Freq* Amount *40*

Pressure destination *Filter Resonance* Amount *27*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[879] Name *Rowdy Brass Club* Bank *F4 (A)* Prg *P58* Unison ☐ Voices *5* Detune *14*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *18* Sub oct *45* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+08* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Osc mix *29* Slop *20* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *85* Resonance *4* Env amount *0* Velocity *46* Key amount *28* Audio mod *0*

4 pole ☑ Delay *0* Attack *14* Decay *49* Sustain *15* Release *106*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *124* Sustain *127* Release *46*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *42* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *11* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *31*

Clk sync ☑ Param 1 *13* Param 2 *73*

Clock and arp

BPM *110* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Env All Amount* Env amount *67* Velocity *104* Delay *4* Repeat (misc par) ☐

Attack *68* Decay *73* Sustain *86* Release *97*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*28*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*57*
Source 3	*Velocity*	Destination	*Filter Audio Mod*	Amount	*62*
Source 4	*Velocity*	Destination	*Sub Osc Level*	Amount	*34*
Source 5	*Env 3*	Destination	*Filter Cutoff*	Amount	*6*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*Filter Cutoff*	Amount	*37*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[879] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[880] Name *Candor Brass* Bank *F4 (B)* Prg *P58* Unison ☐ Voices *5* Detune *14*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *78* Sub oct *56* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *44* Osc mix *47* Sync ☐ Slop *18* Glide *70* Keybd ✓

Low pass filter

Cutoff *83* Resonance *4* Env amount *3* Velocity *41* Key amount *33* Audio mod *0*

4 pole ✓ Delay *0* Attack *81* Decay *90* Sustain *49* Release *106*

Amplifier

Pan spread *44* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *124* Sustain *127* Release *56*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *42* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *16* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *39* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *31*

Clk sync ✓ Param 1 *13* Param 2 *73*

Clock and arp

BPM *110* Divide *8th Triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Env All Amount* Env amount *-76* Velocity *104* Delay *4* Repeat (misc par) ☐

Attack *68* Decay *73* Sustain *86* Release *97*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*37*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*91*
Source 3	*Velocity*	Destination	*Filter Cutoff*	Amount	*23*
Source 4	*Velocity*	Destination	*Osc Mix*	Amount	*17*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*15*
Pressure destination	*Filter Cutoff*	Amount	*37*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[881] Name *Phazed* Bank *F4 (A)* Prg *P59* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *64* Sub oct *66* Noise *24* Glide *33* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *22* Osc mix *61* Sync ☐ Slop *20* Glide *33* Keybd ☑

Low pass filter

Cutoff *108* Resonance *52* Env amount *30* Velocity *0* Key amount *60* Audio mod *13*

4 pole ☐ Delay *0* Attack *7* Decay *26* Sustain *0* Release *23*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *39*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser MST* Mix *59*

Clk sync ☐ Param 1 *0* Param 2 *102*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO All Amount*	Amount *15*
Source 2	*Pressure*	Destination	*Osc 1 Freq*	Amount *7*
Source 3	*Pressure*	Destination	*Osc 2 Freq*	Amount *12*
Source 4	*Off*	Destination	*Off*	Amount *0*
Source 5	*Off*	Destination	*Off*	Amount *0*
Source 6	*Off*	Destination	*Off*	Amount *0*
Source 7	*Off*	Destination	*Off*	Amount *0*
Source 8	*Off*	Destination	*Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[881] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[882] Name *Phazed* Bank *F4 (B)* Prg *P59* Unison ✓ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *64* Sub oct *66* Noise *24* Glide *33* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *22* Osc mix *61* Sync ☐ Slop *20* Glide *33* Keybd ✓

Low pass filter

Cutoff *15* Resonance *122* Env amount *127* Velocity *0* Key amount *60* Audio mod *13*

4 pole ☐ Delay *0* Attack *7* Decay *26* Sustain *0* Release *23*

Amplifier

Pan spread *34* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *39*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser MST* Mix *59*

Clk sync ☐ Param 1 *0* Param 2 *102*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination *LFO All Amount*	Amount *15*
Source 2	*Pressure*	Destination *Osc 1 Freq*	Amount *7*
Source 3	*Pressure*	Destination *Osc 2 Freq*	Amount *12*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[883] Name *PuffnStuff* Bank *F4 (A)* Prg *P60* Unison ☐ Voices *1* Detune *3*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *14* Sub oct *64* Noise *11* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *45* Osc mix *79* Sync ☐ Slop *23* Glide *0* Keybd ✓

Low pass filter

Cutoff *91* Resonance *54* Env amount *78* Velocity *23* Key amount *0* Audio mod *45*

4 pole ☐ Delay *0* Attack *0* Decay *21* Sustain *0* Release *18*

Amplifier

Pan spread *21* Env amount *37* Velocity *62* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *25*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *94* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *104* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *Filter Resonance* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *60*

Clk sync ✓ Param 1 *15* Param 2 *73*

Clock and arp

BPM *102* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Shape* Env amount *45* Velocity *36* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *44* Sustain *84* Release *94*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*42*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*48*
Source 3	*Velocity*	Destination	*Osc Mix*	Amount	*67*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*4*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[883] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[884] Name *Miramar Stab* Bank *F4 (B)* Prg *P60* Unison ☐ Voices *16* Detune *3*

Oscillator 1

Freq *C2* Fine tune *-05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Sub oct *25* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *34* Osc mix *34* Sync ☐ Slop *22* Glide *0* Keybd ✓

Low pass filter

Cutoff *21* Resonance *25* Env amount *61* Velocity *27* Key amount *3* Audio mod *45*

4 pole ✓ Delay *0* Attack *18* Decay *71* Sustain *72* Release *57*

Amplifier

Pan spread *90* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *127* Release *97*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *1* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *20* Amount *0* Destination *Filter Resonance* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *38*

Clk sync ☐ Param 1 *32* Param 2 *21*

Clock and arp

BPM *102* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-90* Velocity *98* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*30*
Source 2	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*81*
Source 3	*Velocity*	Destination	*Sub Osc Level*	Amount	*46*
Source 4	*Velocity*	Destination	*Filter Cutoff*	Amount	*8*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*16*
Pressure destination	*LFO 1 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[885] Name *Morning Woodwind* Bank *F4 (A)* Prg *P61* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *84* Resonance *0* Env amount *15* Velocity *33* Key amount *4* Audio mod *0*

4 pole ✓ Delay *0* Attack *11* Decay *55* Sustain *36* Release *98*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *3* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *86*

Clk sync ☐ Param 1 *10* Param 2 *64*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-1* Velocity *8* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *17* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Noise Level*	Amount	*25*
Source 2	*Note Number*	Destination	*Noise Level*	Amount	*20*
Source 3	*Audio Out*	Destination	*Filter Cutoff*	Amount	*0*
Source 4	*Audio Out*	Destination	*Osc 1 Shape*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 1*	Amount	*48*
Pressure destination	*LFO 2 Amount*	Amount	*55*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 4 Amount*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[885] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[886] Name *Morning Ocarina* Bank *F4 (B)* Prg *P61* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *84* Resonance *0* Env amount *15* Velocity *33* Key amount *4* Audio mod *0*

4 pole ✓ Delay *0* Attack *11* Decay *55* Sustain *36* Release *98*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *36* Decay *0* Sustain *127* Release *22*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *3* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *86*

Clk sync ☐ Param 1 *10* Param 2 *64*

Clock and arp

BPM *90* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-1* Velocity *8* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *17* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Noise Level*	Amount	*25*
Source 2	*Note Number*	Destination	*Noise Level*	Amount	*20*
Source 3	*Audio Out*	Destination	*Filter Cutoff*	Amount	*0*
Source 4	*Audio Out*	Destination	*Osc 1 Shape*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Param 1*	Amount	*48*
Pressure destination	*LFO 2 Amount*	Amount	*55*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 4 Amount*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[887] Name *Euro Trumpet* Bank *F4 (A)* Prg *P62* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *43* Osc mix *78* Slop *20* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *90* Resonance *18* Env amount *0* Velocity *75* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *40* Decay *89* Sustain *58* Release *100*

Amplifier

Pan spread *0* Env amount *59* Velocity *126* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *41*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *22* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *119* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *127* Param 2 *68*

Clock and arp

BPM *82* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *14* Decay *11* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*5*
Source 2	*Velocity*	Destination	*LFO 2 Amount*	Amount	*2*
Source 3	*Velocity*	Destination	*LPF Attack*	Amount	*12*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*20*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[887] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[888] Name *Star Trumpet* Bank *F4 (B)* Prg *P62* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *43* Osc mix *78* Slop *20* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *107* Resonance *18* Env amount *0* Velocity *75* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *40* Decay *89* Sustain *58* Release *100*

Amplifier

Pan spread *0* Env amount *59* Velocity *126* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *41*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *22* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *119* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *64*

Clk sync ☐ Param 1 *127* Param 2 *68*

Clock and arp

BPM *82* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *14* Decay *11* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*5*
Source 2	*Velocity*	Destination	*LFO 2 Amount*	Amount	*2*
Source 3	*Velocity*	Destination	*LPF Attack*	Amount	*12*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 5	*Pressure*	Destination	*Filter Cutoff*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[889] Name *PluckyGateArp* Bank *F4 (A)* Prg *P63* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *35* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *42* Osc mix *71* Sync ☐ Slop *18* Glide *0* Keybd ✓

Low pass filter

Cutoff *36* Resonance *13* Env amount *1* Velocity *73* Key amount *13* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *52* Sustain *0* Release *52*

Amplifier

Pan spread *63* Env amount *127* Velocity *36* Delay *0*

Attack *0* Decay *60* Sustain *127* Release *87*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *74* Amount *0* Destination *Sub Osc Level* Clk sync ✓ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *64* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *22*

Clk sync ✓ Param 1 *97* Param 2 *19*

Clock and arp

BPM *14* Divide *16th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Velocity*	Destination	*Env All Amount*	Amount	*32*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-18*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *17* 4: *14* 5: *16* 6: *15* 7: *7* 8: *0* 9: *17* 10: *0* 11: *12* 12: *0* 13: *39* 14: *6* 15: *22* 16: *9*

Trk 2 destination *Env All Decay*

1: *0* 2: *9* 3: *1* 4: *11* 5: *10* 6: *29* 7: *11* 8: *10* 9: *14* 10: *11* 11: *19* 12: *22* 13: *25* 14: *36* 15: *31* 16: *21*

Trk 3 destination *Osc All Shape*

1: *0* 2: *26* 3: *64* 4: *0* 5: *71* 6: *0* 7: *21* 8: *71* 9: *43* 10: *0* 11: *66* 12: *9* 13: *36* 14: *16* 15: *10* 16: *29*

Trk 4 destination *Noise Level*

1: *0* 2: *50* 3: *0* 4: *5* 5: *50* 6: *6* 7: *15* 8: *0* 9: *3* 10: *33* 11: *0* 12: *14* 13: *44* 14: *30* 15: *0* 16: *23*

[889] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[890] Name *PluckyGateArp* Bank *F4 (B)* Prg *P63* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *12* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-04* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *71* Sync ☐ Slop *22* Glide *0* Keybd ☑

Low pass filter

Cutoff *62* Resonance *0* Env amount *1* Velocity *73* Key amount *13* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *48* Sustain *0* Release *52*

Amplifier

Pan spread *42* Env amount *127* Velocity *36* Delay *0*

Attack *0* Decay *104* Sustain *127* Release *91*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *74* Amount *0* Destination *Sub Osc Level* Clk sync ☑ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *64* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *22*

Clk sync ☑ Param 1 *97* Param 2 *19*

Clock and arp

BPM *14* Divide *8th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Sub Osc Level* Env amount *-110* Velocity *127* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *43* Sustain *0* Release *15*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Velocity*	Destination	*Env All Amount*	Amount	*32*
Source 3	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-18*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Sub Osc Level*

1: *118* 2: *35* 3: *35* 4: *62* 5: *47* 6: *88* 7: *33* 8: *74* 9: *98* 10: *29* 11: *34* 12: *92* 13: *124* 14: *70* 15: *58* 16: *98*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *11* 3: *0* 4: *0* 5: *20* 6: *0* 7: *0* 8: *0* 9: *10* 10: *0* 11: *0* 12: *18* 13: *0* 14: *29* 15: *0* 16: *23*

Trk 3 destination *Osc All Shape*

1: *0* 2: *36* 3: *73* 4: *48* 5: *48* 6: *38* 7: *9* 8: *34* 9: *29* 10: *32* 11: *89* 12: *35* 13: *2* 14: *43* 15: *125* 16: *46*

Trk 4 destination *Noise Level*

1: *0* 2: *0* 3: *21* 4: *0* 5: *15* 6: *1* 7: *29* 8: *0* 9: *35* 10: *9* 11: *48* 12: *0* 13: *23* 14: *0* 15: *18* 16: *0*

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Layer A[891] Name *Blue Chord* Bank *F4 (A)* Prg *P64* Unison ☑ Voices *Chord* Detune *1*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *57* Slop *22* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *29* Resonance *27* Env amount *23* Velocity *56* Key amount *35* Audio mod *0*

4 pole ☑ Delay *0* Attack *89* Decay *105* Sustain *107* Release *62*

Amplifier

Pan spread *6* Env amount *127* Velocity *79* Delay *0*

Attack *7* Decay *119* Sustain *77* Release *18*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *0* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *6* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *42*

Clk sync ☑ Param 1 *18* Param 2 *62*

Clock and arp

BPM *12* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *41* Velocity *35* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *34* Release *71*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*43*
Source 3	*Note Number*	Destination	*Sub Osc Level*	Amount	*109*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-18*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[891] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[892] Name *Starship Solo* Bank *F4 (B)* Prg *P64* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *31* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *74* Osc mix *5* Sync ☐ Slop *0* Glide *0* Keybd ☑

Low pass filter

Cutoff *100* Resonance *28* Env amount *-127* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *51* Decay *83* Sustain *107* Release *17*

Amplifier

Pan spread *0* Env amount *127* Velocity *79* Delay *0*

Attack *0* Decay *119* Sustain *77* Release *9*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *74* Destination *Osc Mix* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *14* Amount *0* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *40* Destination *Osc All Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Env All Amount* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *42*

Clk sync ☑ Param 1 *37* Param 2 *44*

Clock and arp

BPM *105* Divide *16th triplet* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-119* Velocity *49* Delay *0* Repeat (misc par) ☐

Attack *47* Decay *116* Sustain *108* Release *113*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*43*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*13*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-18*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[893] Name *Seaside Pad* Bank *F4 (A)* Prg *P65* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *72* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *74* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *3* Resonance *17* Env amount *118* Velocity *0* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *49* Release *109*

Amplifier

Pan spread *35* Env amount *38* Velocity *0* Delay *0*

Attack *0* Decay *117* Sustain *108* Release *94*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *86* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *33* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *41* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *39*

Clk sync ☐ Param 1 *47* Param 2 *18*

Clock and arp

BPM *4* Divide *8th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *10* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *112* Sustain *127* Release *127*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 3 Amount*	Amount *87*
Pressure destination	*Filter Cutoff*	Amount *27*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[893] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[894] Name *Seaside Pad B* Bank *F4 (B)* Prg *P65* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *46* Noise *7* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *62* Slop *24* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *59* Resonance *0* Env amount *74* Velocity *11* Key amount *32* Audio mod *0*

4 pole ☑ Delay *0* Attack *25* Decay *68* Sustain *74* Release *114*

Amplifier

Pan spread *19* Env amount *55* Velocity *0* Delay *0*

Attack *100* Decay *90* Sustain *124* Release *87*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *127* Destination *Filter Audio Mod* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *51*

Clk sync ☐ Param 1 *50* Param 2 *25*

Clock and arp

BPM *4* Divide *8th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *85*

Pressure destination *Filter Cutoff* Amount *21*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[895] Name *Mutant Bass* Bank *F4 (A)* Prg *P66* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *92* Sub oct *109* Noise *13* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *68* Osc mix *50* Sync ☐ Slop *6* Glide *0* Keybd ☑

Low pass filter

Cutoff *27* Resonance *37* Env amount *3* Velocity *39* Key amount *0* Audio mod *30*

4 pole ☑ Delay *0* Attack *16* Decay *27* Sustain *74* Release *127*

Amplifier

Pan spread *0* Env amount *91* Velocity *127* Delay *0*

Attack *0* Decay *76* Sustain *127* Release *27*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *20* Amount *46* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *102* Destination *Pan* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *0* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

Effect

On ☐ Effect *Reverb* Mix *32*

Clk sync ☐ Param 1 *19* Param 2 *64*

Clock and arp

BPM *108* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-87* Velocity *116* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *36* Sustain *37* Release *42*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*9*
Source 2	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*74*
Source 3	*Velocity*	Destination	*Sub Osc Level*	Amount	*55*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*36*
Pressure destination	*LFO 1 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*FX Mix*	Amount	*55*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[895] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[896] Name *Sponge Solo* Bank *F4 (B)* Prg *P66* Unison ☑ Voices *3* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *92* Sub oct *101* Noise *13* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *49* Osc mix *50* Slop *17* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *60* Resonance *42* Env amount *3* Velocity *21* Key amount *0* Audio mod *30*

4 pole ☑ Delay *0* Attack *18* Decay *94* Sustain *68* Release *127*

Amplifier

Pan spread *4* Env amount *99* Velocity *127* Delay *0*

Attack *27* Decay *76* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *20* Amount *46* Destination *LP Filter Env Amount* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *32* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *0* Destination *Filter Audio Mod* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Flanger 1 (high feedback)* Mix *14*

Clk sync ☐ Param 1 *14* Param 2 *70*

Clock and arp

BPM *108* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-87* Velocity *82* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *36* Sustain *37* Release *42*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*15*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*30*
Source 3	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*90*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*36*
Pressure destination	*LFO 1 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*FX Mix*	Amount	*55*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[897] Name *Rising to Hit* Bank *F4 (A)* Prg *P67* Unison ☑ Voices *8* Detune *0*

Oscillator 1

Freq *F#2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *2* Sub oct *127* Noise *59* Glide *70* Keybd ☑

Oscillator 2

Freq *C0* Fine tune *-47* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Osc mix *75* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *30* Env amount *105* Velocity *0* Key amount *18* Audio mod *127*

4 pole ☑ Delay *0* Attack *96* Decay *24* Sustain *0* Release *86*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *32* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *4* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *High Pass Filter* Mix *0*

Clk sync ☐ Param 1 *27* Param 2 *0*

Clock and arp

BPM *106* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Osc 2 Freq*	Amount	*65*
Source 2	*Env LPF*	Destination	*Osc All Shape*	Amount	*127*
Source 3	*Env LPF*	Destination	*Osc 1 Freq*	Amount	*65*
Source 4	*Env LPF*	Destination	*LFO 3 Freq*	Amount	*82*
Source 5	*Env LPF*	Destination	*FX Param 1*	Amount	*-75*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Noise*	Destination	*Osc 2 Freq*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-30*
Pressure destination	*LFO 1 Amount*	Amount	*26*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[897] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[898] Name *Wait for Hit* Bank *F4 (B)* Prg *P67* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *95* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *24* Osc mix *53* Slop *14* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *99* Resonance *22* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *87* Attack *0* Decay *106* Sustain *0* Release *102*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *87*

Attack *0* Decay *99* Sustain *0* Release *64*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *1* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *73* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *63*

Clk sync ☐ Param 1 *99* Param 2 *24*

Clock and arp

BPM *106* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-114* Velocity *0* Delay *87* Repeat (misc par) ☐

Attack *0* Decay *31* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount *127*
Pressure destination	*LFO 1 Amount*	Amount *17*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[899] Name *Poly Rhythmik* Bank *F4 (A)* Prg *P68* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *58* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G2* Fine tune *+02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *86* Sync ☐ Slop *12* Glide *70* Keybd ✓

Low pass filter

Cutoff *28* Resonance *19* Env amount *43* Velocity *0* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *23* Sustain *34* Release *72*

Amplifier

Pan spread *14* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *70* Sustain *0* Release *56*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *87* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *38* Amount *90* Destination *Osc Mix* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *12* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *62* Amount *38* Destination *FX Mix* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Chorus* Mix *11*

Clk sync ☐ Param 1 *51* Param 2 *33*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA Decay*	Amount	*38*
Pressure destination	*Filter Cutoff*	Amount	*56*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[899] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[900] Name *Poly Rhythmik* Bank *F4 (B)* Prg *P68* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *10* Noise *22* Glide *40* Keybd ☑

Oscillator 2

Freq *G2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *97* Sync ☐ Slop *0* Glide *40* Keybd ☑

Low pass filter

Cutoff *28* Resonance *127* Env amount *43* Velocity *0* Key amount *64* Audio mod *46*

4 pole ☐ Delay *0* Attack *0* Decay *23* Sustain *34* Release *72*

Amplifier

Pan spread *51* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *62* Sustain *0* Release *68*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *87* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *45* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *12* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *33* Amount *16* Destination *Osc Slop* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *11*

Clk sync ☐ Param 1 *51* Param 2 *33*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *0* Decay *14* Sustain *0* Release *0*

Modulation matrix

Source 1 *Env LPF*	Destination *Noise Level*	Amount *-46*
Source 2 *Mod Wheel*	Destination *Noise Level*	Amount *37*
Source 3 *LFO 2*	Destination *VCA Decay*	Amount *32*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *VCA Decay*	Amount *38*
Pressure destination *Filter Cutoff*	Amount *56*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[901] Name *Bel Idee* Bank *F4 (A)* Prg *P69* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C6* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *73* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *53* Slop *13* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *35* Resonance *127* Env amount *4* Velocity *0* Key amount *65* Audio mod *23*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *60* Velocity *0* Delay *0*

Attack *0* Decay *41* Sustain *0* Release *79*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *3* Destination *Osc Mix* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *116* Amount *0* Destination *Osc 1 Freq* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *50* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *25*

Clk sync ☑ Param 1 *27* Param 2 *69*

Clock and arp

BPM *127* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*118*
Source 8	*Velocity*	Destination	*VCA Decay*	Amount	*-119*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *28* 3: *0* 4: *Rest* 5: *0* 6: *14* 7: *Rest* 8: *0* 9: *11* 10: *Rest* 11: *15* 12: *7* 13: *0* 14: *5* 15: *0* 16: *24*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[901] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[902] Name *Bel Idee (-)* Bank *F4 (B)* Prg *P69* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *F7* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *73* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *F6* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *53* Slop *13* Sync ✓ ☐ Glide *70* Keybd ☐

Low pass filter

Cutoff *35* Resonance *127* Env amount *4* Velocity *0* Key amount *65* Audio mod *23*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *127* Env amount *60* Velocity *0* Delay *0*

Attack *0* Decay *41* Sustain *0* Release *79*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *63* Amount *0* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *101* Amount *3* Destination *Osc Mix* Clk sync ☐ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *116* Amount *0* Destination *Osc 1 Freq* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *50* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *25*

Clk sync ✓ Param 1 *27* Param 2 *69*

Clock and arp

BPM *127* Divide *8th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 2 Amount* Env amount *0* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *3* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*VCA Attack*	Amount	*35*
Source 2	*Env 3*	Destination	*Noise Level*	Amount	*0*
Source 3	*Velocity*	Destination	*Mod 2 Amount*	Amount	*29*
Source 4	*Env 3*	Destination	*Osc 2 Freq*	Amount	*40*
Source 5	*Note Number*	Destination	*LFO 2 Freq*	Amount	*71*
Source 6	*Env 3*	Destination	*LFO 3 Amount*	Amount	*100*
Source 7	*Note Number*	Destination	*Osc All Freq*	Amount	*-52*
Source 8	*Velocity*	Destination	*VCA Decay*	Amount	*-119*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *28* 3: *0* 4: *Rest* 5: *0* 6: *14* 7: *Rest* 8: *0* 9: *11* 10: *Rest* 11: *15* 12: *7* 13: *0* 14: *5* 15: *0* 16: *24*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[903] Name *Vocal* Bank *F4 (A)* Prg *P70* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *D3* Fine tune *-09* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *30* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+15* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Slop *22* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *41* Resonance *66* Env amount *51* Velocity *0* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *18* Decay *111* Sustain *0* Release *35*

Amplifier

Pan spread *15* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *97* Release *61*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *24*

Clk sync ☐ Param 1 *41* Param 2 *16*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *50* Velocity *0* Delay *40* Repeat (misc par) ☐

Attack *45* Decay *80* Sustain *44* Release *79*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount *31*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[903] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[904] Name *Grrrr* Bank *F4 (B)* Prg *P70* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *50* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *68* Slop *17* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *45* Resonance *61* Env amount *34* Velocity *0* Key amount *46* Audio mod *127*

4 pole ☑ Delay *0* Attack *50* Decay *54* Sustain *0* Release *35*

Amplifier

Pan spread *0* Env amount *109* Velocity *0* Delay *0*

Attack *0* Decay *95* Sustain *0* Release *35*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *7* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *17* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *46*

Clk sync ☐ Param 1 *50* Param 2 *32*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-85* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *116* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *22*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[905] Name *Rubberband Arp* Bank *F4 (A)* Prg *P71* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C#8* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ✓

Low pass filter

Cutoff *57* Resonance *24* Env amount *2* Velocity *32* Key amount *35* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *59* Sustain *35* Release *55*

Amplifier

Pan spread *0* Env amount *85* Velocity *127* Delay *0*

Attack *0* Decay *86* Sustain *0* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *17*

Clk sync ✓ Param 1 *117* Param 2 *15*

Clock and arp

BPM *95* Divide *8th* Arp on ✓ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Resonance* Env amount *4* Velocity *127* Delay *3* Repeat ☐ (misc par)

Attack *0* Decay *13* Sustain *0* Release *18*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-3*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Env VCA*	Destination	*Osc All Shape*	Amount	*29*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Resonance*	Amount	*43*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Resonance*

1: *0* 2: *21* 3: *19* 4: *6* 5: *0* 6: *24* 7: *0* 8: *16* 9: *0* 10: *0* 11: *0* 12: *14* 13: *0* 14: *0* 15: *19* 16: *19*

Trk 2 destination *Noise Level*

1: *59* 2: *60* 3: *54* 4: *51* 5: *64* 6: *0* 7: *41* 8: *0* 9: *0* 10: *53* 11: *0* 12: *40* 13: *0* 14: *29* 15: *0* 16: *26*

Trk 3 destination *Env 3 Amount*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *8* 8: *13* 9: *0* 10: *10* 11: *10* 12: *0* 13: *9* 14: *6* 15: *0* 16: *0*

Trk 4 destination *Osc Slop*

1: *0* 2: *6* 3: *0* 4: *0* 5: *1* 6: *0* 7: *3* 8: *0* 9: *3* 10: *0* 11: *0* 12: *0* 13: *1* 14: *0* 15: *3* 16: *3*

[905] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[906] Name *Rubberband Arp 16* Bank *F4 (B)* Prg *P71* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C#8* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ✓

Low pass filter

Cutoff *57* Resonance *24* Env amount *2* Velocity *32* Key amount *35* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *59* Sustain *35* Release *55*

Amplifier

Pan spread *36* Env amount *85* Velocity *127* Delay *0*

Attack *0* Decay *86* Sustain *0* Release *78*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *21*

Clk sync ✓ Param 1 *117* Param 2 *18*

Clock and arp

BPM *95* Divide *16th* Arp on ✓ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-124* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *13* Sustain *0* Release *18*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*4*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Env VCA*	Destination	*Osc All Shape*	Amount	*29*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Resonance*	Amount	*46*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *27* 2: *61* 3: *0* 4: *20* 5: *46* 6: *40* 7: *0* 8: *61* 9: *125* 10: *41* 11: *37* 12: *0* 13: *0* 14: *24* 15: *34* 16: *21*

Trk 2 destination *Sub Osc Level*

1: *0* 2: *64* 3: *0* 4: *0* 5: *0* 6: *53* 7: *0* 8: *0* 9: *0* 10: *0* 11: *66* 12: *0* 13: *0* 14: *59* 15: *0* 16: *0*

Trk 3 destination *Filter Cutoff*

1: *26* 2: *0* 3: *10* 4: *0* 5: *0* 6: *11* 7: *0* 8: *15* 9: *0* 10: *0* 11: *4* 12: *0* 13: *0* 14: *6* 15: *13* 16: *3*

Trk 4 destination *Env 3 Amount*

1: *21* 2: *0* 3: *0* 4: *14* 5: *0* 6: *0* 7: *16* 8: *0* 9: *0* 10: *0* 11: *16* 12: *0* 13: *29* 14: *0* 15: *11* 16: *13*

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Layer A[907] Name *Twilight Run* Bank *F4 (A)* Prg *P72* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *127* Noise *50* Glide *71* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+10* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *47* Sync ☐ Slop *5* Glide *71* Keybd ☑

Low pass filter

Cutoff *39* Resonance *0* Env amount *61* Velocity *0* Key amount *11* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *51* Sustain *14* Release *106*

Amplifier

Pan spread *46* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *51* Sustain *105* Release *52*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *74* Destination *LFO 1 Amount* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *24*

Clk sync ☑ Param 1 *63* Param 2 *24*

Clock and arp

BPM *85* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *43* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *75* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Noise Level*	Amount	*-78*
Source 2	*LFO 2*	Destination	*LFO 3 Amount*	Amount	*33*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*-74*
Source 7	*Mod Wheel*	Destination	*Env All Release*	Amount	*-31*
Source 8	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*38*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*47*
Pressure destination	*Filter Cutoff*	Amount	*18*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[907] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[908] Name *Twilight Fader B* Bank *F4 (B)* Prg *P72* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *0* Glide *71* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *0* Slop *5* Sync ☐ Glide *71* Keybd ☑

Low pass filter

Cutoff *37* Resonance *0* Env amount *0* Velocity *0* Key amount *11* Audio mod *0*

4 pole ☑ Delay *0* Attack *92* Decay *51* Sustain *100* Release *106*

Amplifier

Pan spread *46* Env amount *0* Velocity *127* Delay *0*

Attack *103* Decay *111* Sustain *127* Release *32*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *77* Amount *35* Destination *Off* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *50* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *92* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *82* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *72*

Clk sync ☐ Param 1 *46* Param 2 *78*

Clock and arp

BPM *85* Divide *8th Triplet* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-85* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *75* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*71*
Source 2	*LFO 2*	Destination	*LFO 4 Amount*	Amount	*4*
Source 3	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*VCA Attack*	Amount	*31*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*-50*
Source 7	*Mod Wheel*	Destination	*Env All Release*	Amount	*-16*
Source 8	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*12*

Controls

Mod wheel destination *Filter Audio Mod* Amount *83*

Pressure destination *Filter Cutoff* Amount *18*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[909] Name *Solo Daze* Bank *F4 (A)* Prg *P73* Unison ☑ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *43* Sub oct *100* Noise *0* Glide *25* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+09* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *60* Osc mix *38* Slop *16* Sync ☐ Glide *20* Keybd ☑

Low pass filter

Cutoff *32* Resonance *52* Env amount *43* Velocity *50* Key amount *0* Audio mod *12*

4 pole ☑ Delay *0* Attack *14* Decay *69* Sustain *86* Release *9*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *7* Decay *127* Sustain *127* Release *4*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc Mix* Clk sync ☑ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *21*

Clk sync ☐ Param 1 *27* Param 2 *76*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *1* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Sub Osc Level*	Amount	*127*
Source 2	*Velocity*	Destination	*Filter Cutoff*	Amount	*-4*
Source 3	*Velocity*	Destination	*Pan*	Amount	*118*
Source 4	*DC*	Destination	*Pan*	Amount	*-58*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*21*
Pressure destination	*LFO 1 Amount*	Amount	*27*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[909] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[910] Name *Nubby Solo* Bank *F4 (B)* Prg *P73* Unison ✓ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *30* Sub oct *105* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *6* Osc mix *86* Slop *22* Sync ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *100* Resonance *19* Env amount *-50* Velocity *96* Key amount *8* Audio mod *57*

4 pole ✓ Delay *0* Attack *88* Decay *127* Sustain *21* Release *6*

Amplifier

Pan spread *21* Env amount *127* Velocity *127* Delay *0*

Attack *7* Decay *127* Sustain *127* Release *11*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *0* Destination *Osc Mix* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *19* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *127* Amount *48* Destination *FX Param 1* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *High Pass Filter* Mix *49*

Clk sync ☐ Param 1 *55* Param 2 *60*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Assign*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *-40* Velocity *51* Delay *0* Repeat (misc par) ✓

Attack *0* Decay *15* Sustain *58* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination *Filter Resonance*	Amount *37*
Source 2	*Note Number*	Destination *Sub Osc Level*	Amount *111*
Source 3	*LFO 3*	Destination *Filter Cutoff*	Amount *20*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*21*
Pressure destination	*LFO 1 Amount*	Amount	*27*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[911] Name *Beef Wublet Rev2* Bank *F4 (A)* Prg *P74* Unison ☑ Voices *4* Detune *6*

Oscillator 1

Freq *C1* Fine tune *-02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *44* Noise *0* Glide *54* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *37* Osc mix *46* Sync ☐ Slop *11* Glide *54* Keybd ☑

Low pass filter

Cutoff *57* Resonance *2* Env amount *27* Velocity *73* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *95* Sustain *18* Release *0*

Amplifier

Pan spread *37* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *17*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *5* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *98* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *91* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *19*

Clk sync ☐ Param 1 *68* Param 2 *58*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *FX Mix* Env amount *-70* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *66* Sustain *99* Release *58*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*85*
Source 2	*Mod Wheel*	Destination	*LPF Decay*	Amount	*61*
Source 3	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-74*
Source 4	*Off*	Destination	*FX Param 1*	Amount	*127*
Source 5	*LFO 2*	Destination	*Pan*	Amount	*24*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[911] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[912] Name *Pork Diver B* Bank *F4 (B)* Prg *P74* Unison ✓ Voices *4* Detune *6*

Oscillator 1

Freq *C1* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *127* Noise *0* Glide *54* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *37* Osc mix *49* Sync ☐ Slop *0* Glide *54* Keybd ✓

Low pass filter

Cutoff *54* Resonance *13* Env amount *27* Velocity *73* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *85* Sustain *0* Release *0*

Amplifier

Pan spread *37* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *17*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *5* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *98* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

3 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *91* Destination *LFO 2 Freq* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *44*

Clk sync ☐ Param 1 *97* Param 2 *79*

Clock and arp

BPM *95* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-65* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *57* Sustain *0* Release *15*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*85*
Source 2	*Mod Wheel*	Destination	*Off*	Amount	*38*
Source 3	*Mod Wheel*	Destination	*Env All Attack*	Amount	*-74*
Source 4	*Off*	Destination	*FX Param 1*	Amount	*127*
Source 5	*LFO 2*	Destination	*Pan*	Amount	*24*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[913] Name *Clean Club Minor* Bank *F4 (A)* Prg *P75* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-12* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *0* Glide *74* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+14* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *64* Slop *15* Sync ☐ Glide *74* Keybd ✓

Low pass filter

Cutoff *66* Resonance *57* Env amount *4* Velocity *47* Key amount *21* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *106* Sustain *26* Release *103*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *103*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *13* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *34*

Clk sync ✓ Param 1 *19* Param 2 *20*

Clock and arp

BPM *7* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*21*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[913] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[914] Name *Clean Club Major* Bank *F4 (B)* Prg *P75* Unison ☑ Voices *Chord* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-12* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Sub oct *0* Noise *0* Glide *74* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+14* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *99* Osc mix *64* Slop *15* Sync ☐ Glide *74* Keybd ☑

Low pass filter

Cutoff *66* Resonance *57* Env amount *4* Velocity *47* Key amount *21* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *106* Sustain *26* Release *103*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *103*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *56* Amount *13* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *84* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *34*

Clk sync ☑ Param 1 *19* Param 2 *20*

Clock and arp

BPM *7* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*Filter Cutoff*	Amount	*21*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*66*
Source 3	*Velocity*	Destination	*LPF Decay*	Amount	*-40*
Source 4	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*8*
Source 5	*Pressure*	Destination	*LFO 4 Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Note Number*	Destination	*VCA*	Amount	*-83*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[915] Name *BigBronzePercs* Bank *F4 (A)* Prg *P76* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *A2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *17* Glide *70* Keybd ✓

Low pass filter

Cutoff *15* Resonance *0* Env amount *0* Velocity *24* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *18*

Amplifier

Pan spread *0* Env amount *37* Velocity *100* Delay *0*

Attack *0* Decay *107* Sustain *0* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *13*

Clk sync ☐ Param 1 *1* Param 2 *0*

Clock and arp

BPM *91* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Filter Resonance* Env amount *34* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *100* Sustain *0* Release *72*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*127*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*103*
Source 5	*Velocity*	Destination	*Osc 1 Freq*	Amount	*1*
Source 6	*Env LPF*	Destination	*Sub Osc Level*	Amount	*127*
Source 7	*Env LPF*	Destination	*Noise Level*	Amount	*127*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*FX Mix*	Amount	*65*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc Mix*	Amount	*-19*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *8* 3: *0* 4: *10* 5: *0* 6: *8* 7: *0* 8: *8* 9: *0* 10: *8* 11: *0* 12: *8* 13: *0* 14: *8* 15: *0* 16: *8*

Trk 2 destination *Slew*

1: *0* 2: *13* 3: *15* 4: *19* 5: *11* 6: *13* 7: *11* 8: *11* 9: *13* 10: *11* 11: *11* 12: *11* 13: *11* 14: *10* 15: *14* 16: *24*

Trk 3 destination *FX Param 1*

1: *0* 2: *14* 3: *24* 4: *35* 5: *114* 6: *48* 7: *73* 8: *78* 9: *90* 10: *91* 11: *118* 12: *5* 13: *62* 14: *101* 15: *23* 16: *59*

Trk 4 destination *Slew*

1: *106* 2: *104* 3: *105* 4: *98* 5: *98* 6: *99* 7: *98* 8: *96* 9: *98* 10: *99* 11: *98* 12: *96* 13: *100* 14: *100* 15: *96* 16: *100*

[915] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[916] Name *BigBronzePercs* Bank *F4 (B)* Prg *P76* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *A2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *17* Glide *70* Keybd ✓

Low pass filter

Cutoff *15* Resonance *0* Env amount *-1* Velocity *24* Key amount *64* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *20*

Amplifier

Pan spread *0* Env amount *37* Velocity *100* Delay *0*

Attack *0* Decay *107* Sustain *0* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Ring Mod* Mix *13*

Clk sync ☐ Param 1 *1* Param 2 *0*

Clock and arp

BPM *91* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-94* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *100* Sustain *0* Release *67*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*-2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Env LPF*	Destination	*Filter Audio Mod*	Amount	*127*
Source 4	*Env 3*	Destination	*Filter Audio Mod*	Amount	*103*
Source 5	*Velocity*	Destination	*Osc 1 Freq*	Amount	*-1*
Source 6	*Env LPF*	Destination	*Sub Osc Level*	Amount	*127*
Source 7	*Env LPF*	Destination	*Noise Level*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*FX Mix*	Amount	*66*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc Mix*	Amount	*-26*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *8* 3: *14* 4: *24* 5: *8* 6: *18* 7: *0* 8: *8* 9: *14* 10: *0* 11: *8* 12: *14* 13: *0* 14: *8* 15: *14* 16: *0*

Trk 2 destination *Slew*

1: *25* 2: *34* 3: *46* 4: *51* 5: *59* 6: *29* 7: *56* 8: *47* 9: *32* 10: *66* 11: *49* 12: *55* 13: *36* 14: *33* 15: *35* 16: *34*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *0* 3: *9* 4: *3* 5: *0* 6: *3* 7: *0* 8: *3* 9: *0* 10: *0* 11: *1* 12: *3* 13: *0* 14: *0* 15: *1* 16: *0*

Trk 4 destination *Slew*

1: *30* 2: *49* 3: *95* 4: *53* 5: *22* 6: *32* 7: *19* 8: *75* 9: *33* 10: *36* 11: *32* 12: *81* 13: *113* 14: *22* 15: *80* 16: *74*

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Layer A[917] Name *TinToys* Bank *F4 (A)* Prg *P77* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A5* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *4* Sub oct *53* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *4* Osc mix *68* Slop *23* Sync ✓ ☐ Glide *0* Keybd ✓

Low pass filter

Cutoff *86* Resonance *31* Env amount *3* Velocity *34* Key amount *16* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *11* Sustain *35* Release *61*

Amplifier

Pan spread *0* Env amount *10* Velocity *109* Delay *0*

Attack *0* Decay *121* Sustain *64* Release *81*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *36* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ✓

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *91* Amount *21* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *41*

Clk sync ☐ Param 1 *0* Param 2 *119*

Clock and arp

BPM *61* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Osc 1 Freq*	Amount	*-8*
Source 2	*Noise*	Destination	*Osc 2 Freq*	Amount	*-8*
Source 3	*Noise*	Destination	*Osc 2 Shape*	Amount	*5*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*LFO 2*	Destination	*FX Param 1*	Amount	*4*
Source 6	*LFO 3*	Destination	*Filter Resonance*	Amount	*-127*
Source 7	*LFO 3*	Destination	*Osc All Shape*	Amount	*125*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *6* 3: *6* 4: *0* 5: *2* 6: *0* 7: *7* 8: *0* 9: *10* 10: *0* 11: *0* 12: *6* 13: *0* 14: *9* 15: *0* 16: *6*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *124* 4: *125* 5: *125* 6: *119* 7: *119* 8: *125* 9: *123* 10: *125* 11: *113* 12: *125* 13: *111* 14: *125* 15: *125* 16: *108*

Trk 3 destination *Noise Level*

1: *0* 2: *5* 3: *0* 4: *9* 5: *0* 6: *6* 7: *28* 8: *23* 9: *18* 10: *5* 11: *34* 12: *5* 13: *6* 14: *0* 15: *13* 16: *11*

Trk 4 destination *Slew*

1: *88* 2: *98* 3: *98* 4: *95* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

[917] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[918] Name *TinToys* Bank *F4 (B)* Prg *P77* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A5* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *4* Sub oct *53* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *4* Osc mix *68* Slop *23* Sync ☑ ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *86* Resonance *31* Env amount *3* Velocity *34* Key amount *16* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *11* Sustain *35* Release *61*

Amplifier

Pan spread *0* Env amount *10* Velocity *109* Delay *0*

Attack *0* Decay *121* Sustain *64* Release *81*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *87* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *36* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *91* Amount *21* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *41*

Clk sync ☐ Param 1 *0* Param 2 *119*

Clock and arp

BPM *61* Divide *quarter* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Noise*	Destination *Osc 1 Freq*	Amount *8*
Source 2 *Noise*	Destination *Osc 2 Freq*	Amount *8*
Source 3 *Noise*	Destination *Osc 2 Shape*	Amount *5*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *LFO 2*	Destination *FX Param 1*	Amount *4*
Source 6 *LFO 3*	Destination *Filter Resonance*	Amount *-127*
Source 7 *LFO 3*	Destination *Osc All Shape*	Amount *125*
Source 8 *DC*	Destination *Pan*	Amount *127*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *4*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *5* 3: *0* 4: *7* 5: *0* 6: *0* 7: *2* 8: *0* 9: *0* 10: *5* 11: *0* 12: *5* 13: *0* 14: *5* 15: *2* 16: *0*

Trk 2 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

Trk 3 destination *Noise Level*

1: *0* 2: *3* 3: *0* 4: *0* 5: *11* 6: *0* 7: *0* 8: *0* 9: *14* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *9* 16: *0*

Trk 4 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

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Layer A[919] Name *3B or not 2B* Bank *F4 (A)* Prg *P78* Unison ☑ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *115* Noise *0* Glide *88* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *17* Sync ☐ Slop *5* Glide *94* Keybd ☑

Low pass filter

Cutoff *52* Resonance *68* Env amount *72* Velocity *10* Key amount *0* Audio mod *7*

4 pole ☑ Delay *0* Attack *11* Decay *14* Sustain *6* Release *70*

Amplifier

Pan spread *7* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *123* Sustain *127* Release *42*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *9* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *69* Amount *0* Destination *LFO 3 Amount* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *13*

Clk sync ☑ Param 1 *79* Param 2 *5*

Clock and arp

BPM *80* Divide *16th triplet* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-19* Velocity *79* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *104* Sustain *77* Release *56*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*39*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*33*
Source 3	*Env 3*	Destination	*Sub Osc Level*	Amount	*90*
Source 4	*Velocity*	Destination	*LP Filter Env Amount*	Amount	*60*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*17*
Pressure destination	*LFO 1 Amount*	Amount	*17*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *10* 2: *8* 3: *15* 4: *18* 5: *33* 6: *24* 7: *20* 8: *14* 9: *Reset* 10: *0* 11: *11* 12: *39* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[919] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[920] Name *Trestle Bass* Bank *F4 (B)* Prg *P78* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *18* Sub oct *127* Noise *0* Glide *43* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Osc mix *40* Sync ☐ Slop *5* Glide *43* Keybd ✓

Low pass filter

Cutoff *52* Resonance *68* Env amount *72* Velocity *10* Key amount *0* Audio mod *7*

4 pole ✓ Delay *0* Attack *11* Decay *14* Sustain *6* Release *70*

Amplifier

Pan spread *7* Env amount *67* Velocity *106* Delay *0*

Attack *0* Decay *123* Sustain *65* Release *42*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *17* Destination *LFO 3 Freq* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Filter Cutoff* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 1 (high feedback)* Mix *47*

Clk sync ✓ Param 1 *26* Param 2 *72*

Clock and arp

BPM *80* Divide *16th triplet* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-19* Velocity *79* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *104* Sustain *77* Release *56*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*90*
Source 2	*Note Number*	Destination	*Filter Resonance*	Amount	*20*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*17*
Pressure destination	*LFO 1 Amount*	Amount	*17*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *10* 2: *8* 3: *15* 4: *18* 5: *33* 6: *24* 7: *20* 8: *14* 9: *Reset* 10: *0* 11: *11* 12: *39* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[921] Name *Bass 2 Taste* Bank *F4 (A)* Prg *P79* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *80* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *19* Osc mix *62* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *64* Resonance *0* Env amount *61* Velocity *10* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *3* Decay *50* Sustain *0* Release *61*

Amplifier

Pan spread *78* Env amount *127* Velocity *0* Delay *0*

Attack *3* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *127* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *0*

Clk sync ☑ Param 1 *94* Param 2 *21*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*FX Mix*	Amount	*50*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[921] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[922] Name *TTA Bass 3* Bank *F4 (B)* Prg *P79* Unison ✓ Voices *4* Detune *0*

Oscillator 1

Freq *A#5* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *80* Sub oct *127* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *D4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *19* Osc mix *62* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *86* Resonance *0* Env amount *44* Velocity *10* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *3* Decay *57* Sustain *0* Release *100*

Amplifier

Pan spread *78* Env amount *127* Velocity *127* Delay *0*

Attack *3* Decay *67* Sustain *88* Release *84*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *69* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *38* Amount *34* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *32* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *0*

Clk sync ✓ Param 1 *47* Param 2 *34*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *FX Mix*	Amount *50*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[923] Name *DCO Chorus* Bank *F4 (A)* Prg *P80* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Sub oct *0* Noise *15* Glide *13* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *68* Osc mix *71* Sync ☐ Slop *0* Glide *13* Keybd ✓

Low pass filter

Cutoff *43* Resonance *0* Env amount *0* Velocity *71* Key amount *51* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *109* Sustain *0* Release *91*

Amplifier

Pan spread *9* Env amount *42* Velocity *127* Delay *0*

Attack *0* Decay *101* Sustain *127* Release *70*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *55* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *31*

Clk sync ☐ Param 1 *11* Param 2 *100*

Clock and arp

BPM *16* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *24* 3: *0* 4: *24* 5: *0* 6: *0* 7: *0* 8: *0* 9: *22* 10: *0* 11: *0* 12: *10* 13: *0* 14: *4* 15: *0* 16: *4*

Trk 2 destination *Env All Amount*

1: *9* 2: *10* 3: *0* 4: *21* 5: *0* 6: *0* 7: *0* 8: *0* 9: *19* 10: *0* 11: *0* 12: *19* 13: *0* 14: *18* 15: *0* 16: *16*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[923] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[924] Name *DCO Chorus* Bank *F4 (B)* Prg *P80* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *15* Glide *13* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *64* Sync ☐ Slop *22* Glide *13* Keybd ☑

Low pass filter

Cutoff *52* Resonance *40* Env amount *0* Velocity *52* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *44* Release *113*

Amplifier

Pan spread *0* Env amount *48* Velocity *127* Delay *0*

Attack *0* Decay *101* Sustain *127* Release *70*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *55* Destination *Osc All Shape* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *34*

Clk sync ☐ Param 1 *12* Param 2 *100*

Clock and arp

BPM *16* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Mod 2 Amount*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Amount*

1: *16* 2: *0* 3: *0* 4: *11* 5: *0* 6: *0* 7: *16* 8: *0* 9: *0* 10: *15* 11: *0* 12: *0* 13: *15* 14: *0* 15: *0* 16: *14*

Trk 2 destination *Osc All Freq*

1: *0* 2: *4* 3: *0* 4: *4* 5: *0* 6: *4* 7: *0* 8: *4* 9: *0* 10: *4* 11: *0* 12: *24* 13: *0* 14: *14* 15: *0* 16: *14*

Trk 3 destination *Env All Decay*

1: *10* 2: *0* 3: *24* 4: *0* 5: *36* 6: *14* 7: *37* 8: *51* 9: *124* 10: *51* 11: *71* 12: *0* 13: *36* 14: *0* 15: *24* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[925] Name *Modem Attack Pad* Bank *F4 (A)* Prg *P81* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *21* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *83* Osc mix *59* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *1* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *15* Env amount *127* Velocity *0* Delay *0*

Attack *110* Decay *0* Sustain *127* Release *85*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *60* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *60* Amount *98* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *78* Amount *95* Destination *Osc All Freq* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *27* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

Effect

On ☑ Effect *Reverb* Mix *36*

Clk sync ☐ Param 1 *53* Param 2 *97*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*60*
Source 2	*Mod Wheel*	Destination	*LFO 3 Freq*	Amount	*32*
Source 3	*Pressure*	Destination	*LFO 3 Freq*	Amount	*-89*
Source 4	*Pressure*	Destination	*LFO 2 Freq*	Amount	*-66*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[925] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[926] Name *Modem Layer* Bank *F4 (B)* Prg *P81* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *21* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *83* Osc mix *59* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *129* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *15* Env amount *127* Velocity *0* Delay *0*

Attack *110* Decay *0* Sustain *127* Release *85*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *60* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *95* Amount *98* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ✓ Rnd ☐ Frequency *38* Amount *95* Destination *Osc All Freq* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *27* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

Effect

On ✓ Effect *Reverb* Mix *36*

Clk sync ☐ Param 1 *53* Param 2 *97*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*60*
Source 2	*Mod Wheel*	Destination	*LFO 3 Freq*	Amount	*32*
Source 3	*Pressure*	Destination	*LFO 3 Freq*	Amount	*-89*
Source 4	*Pressure*	Destination	*LFO 2 Freq*	Amount	*-66*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[926] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[927] Name *ChorusCopter* Bank *F4 (A)* Prg *P82* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *122* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *52* Osc mix *63* Slop *0* Sync ☑ ☐ Glide *122* Keybd ☑

Low pass filter

Cutoff *113* Resonance *40* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *107* Decay *0* Sustain *0* Release *71*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *93* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *26* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *88*

Clk sync ☐ Param 1 *13* Param 2 *100*

Clock and arp

BPM *104* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *59* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *106* Decay *0* Sustain *127* Release *39*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*13*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-25*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-24*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

Trk 2 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

Trk 3 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

Trk 4 destination *Off*

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:	11:	12:	13:	14:	15:	16:
0	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*	*0*

[927] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[928] Name *ChorusCopter B* Bank *F4 (B)* Prg *P82* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *122* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *52* Osc mix *63* Slop *0* Sync ☑ ☐ Glide *122* Keybd ☑

Low pass filter

Cutoff *113* Resonance *40* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *107* Decay *0* Sustain *0* Release *71*

Amplifier

Pan spread *96* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *93* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *26* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *127*

Clk sync ☐ Param 1 *63* Param 2 *89*

Clock and arp

BPM *104* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-69* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *106* Decay *0* Sustain *127* Release *39*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*13*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*-25*
Source 3	*Pressure*	Destination	*LFO 1 Amount*	Amount	*-24*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[928] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[929] Name *Fast Times At DSI* Bank *F4 (A)* Prg *P83* Unison ✓ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *37* Sub oct *99* Noise *49* Glide *79* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+04* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *49* Osc mix *67* Sync ☐ Slop *9* Glide *79* Keybd ✓

Low pass filter

Cutoff *46* Resonance *10* Env amount *71* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *87* Sustain *3* Release *76*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *25* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *41* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *83* Amount *0* Destination *Noise Level* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *3* Param 2 *127*

Clock and arp

BPM *75* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*VCA Decay*	Amount	*-20*
Source 2	*Mod Wheel*	Destination	*Noise Level*	Amount	*-55*
Source 3	*Mod Wheel*	Destination	*Env All Release*	Amount	*-33*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*72*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[929] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[930] Name *Juno PWMush B* Bank *F4 (B)* Prg *P83* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *16* Glide *70* Keybd ☑

Low pass filter

Cutoff *72* Resonance *104* Env amount *0* Velocity *83* Key amount *2* Audio mod *82*

4 pole ☐ Delay *0* Attack *0* Decay *107* Sustain *104* Release *104*

Amplifier

Pan spread *17* Env amount *0* Velocity *80* Delay *0*

Attack *0* Decay *64* Sustain *27* Release *94*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *62* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Distortion* Mix *127*

Clk sync ☐ Param 1 *41* Param 2 *73*

Clock and arp

BPM *75* Divide *16th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Amp Env Amount*	Amount	*66*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[931] Name *EZ Synth Pad* Bank *F4 (A)* Prg *P84* Unison ☐ Voices *7* Detune *0*

Oscillator 1

Freq *F2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *37* Sub oct *70* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *29* Osc mix *44* Slop *13* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *29* Resonance *48* Env amount *9* Velocity *0* Key amount *65* Audio mod *83*

4 pole ✓ Delay *0* Attack *33* Decay *93* Sustain *0* Release *93*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *75* Decay *0* Sustain *127* Release *94*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *3* Amount *6* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *57* Amount *29* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *44*

Clk sync ☐ Param 1 *12* Param 2 *101*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *17* Velocity *20* Delay *0* Repeat (misc par) ☐

Attack *26* Decay *85* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*70*
Source 2	*Seq 1*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Seq 2*	Destination	*Osc All Shape*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*16*
Source 5	*Mod Wheel*	Destination	*VCA*	Amount	*-30*
Source 6	*LFO 3*	Destination	*Osc 1 Shape*	Amount	*42*
Source 7	*Pressure*	Destination	*Pan*	Amount	*6*
Source 8	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*34*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-3*
Pressure destination	*LFO 1 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Audio Mod*	Amount	*14*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *75* 2: *30* 3: *0* 4: *22* 5: *70* 6: *0* 7: *0* 8: *28* 9: *0* 10: *53* 11: *0* 12: *39* 13: *0* 14: *23* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *32* 2: *44* 3: *111* 4: *60* 5: *0* 6: *83* 7: *50* 8: *Reset* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[931] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[932] Name *EZ Brass Pad* Bank *F4 (B)* Prg *P84* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *55* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *26* Osc mix *64* Sync ☐ Slop *14* Glide *70* Keybd ✓

Low pass filter

Cutoff *50* Resonance *29* Env amount *23* Velocity *14* Key amount *31* Audio mod *0*

4 pole ✓ Delay *0* Attack *40* Decay *54* Sustain *67* Release *84*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *106* Sustain *77* Release *60*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *49* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *29*

Clk sync ✓ Param 1 *8* Param 2 *82*

Clock and arp

BPM *90* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Osc All Shape* Env amount *-24* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *84* Sustain *0* Release *86*

Modulation matrix

Source 1	*Env 3*	Destination	*Osc Slop*	Amount	*16*
Source 2	*Seq 1*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 4	*Seq 3*	Destination	*FX Mix*	Amount	*0*
Source 5	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*70*
Source 6	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*-70*
Source 7	*Mod Wheel*	Destination	*Mod 4 Amount*	Amount	*127*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*11*
Pressure destination	*LFO 1 Amount*	Amount	*10*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *50* 2: *80* 3: *35* 4: *50* 5: *0* 6: *13* 7: *60* 8: *40* 9: *21* 10: *80* 11: *21* 12: *0* 13: *80* 14: *18* 15: *60* 16: *0*

Trk 2 destination *Off*

1: *15* 2: *30* 3: *0* 4: *40* 5: *0* 6: *30* 7: *0* 8: *0* 9: *0* 10: *33* 11: *0* 12: *19* 13: *0* 14: *32* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *100* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *100* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[933] Name *SlappySplit* Bank *F4 (A)* Prg *P85* Unison ☑ Voices *4* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *36* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *14* Glide *70* Keybd ☑

Low pass filter

Cutoff *57* Resonance *0* Env amount *0* Velocity *38* Key amount *36* Audio mod *0*

4 pole ☑ Delay *0* Attack *7* Decay *80* Sustain *0* Release *65*

Amplifier

Pan spread *127* Env amount *81* Velocity *127* Delay *0*

Attack *1* Decay *127* Sustain *0* Release *24*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Phaser High* Mix *37*

Clk sync ☐ Param 1 *56* Param 2 *9*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *0* Velocity *82* Delay *0* Repeat (misc par) ☐

Attack *7* Decay *33* Sustain *0* Release *58*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*6*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*7*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Shape*	Amount	*-34*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *0* 3: *0* 4: *24* 5: *0* 6: *0* 7: *17* 8: *0* 9: *22* 10: *0* 11: *0* 12: *0* 13: *24* 14: *0* 15: *0* 16: *17*

Trk 2 destination *Osc 1 Freq*

1: *0* 2: *6* 3: *14* 4: *0* 5: *6* 6: *14* 7: *0* 8: *6* 9: *14* 10: *0* 11: *6* 12: *14* 13: *0* 14: *6* 15: *14* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[933] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[934] Name *SlappySplit* Bank *F4 (B)* Prg *P85* Unison ☐ Voices *4* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *36* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *19* Osc mix *91* Slop *15* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *67* Resonance *0* Env amount *4* Velocity *20* Key amount *36* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *83* Sustain *0* Release *65*

Amplifier

Pan spread *0* Env amount *104* Velocity *127* Delay *0*

Attack *0* Decay *110* Sustain *0* Release *57*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *14* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *69* Amount *4* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *64*

Clk sync ☐ Param 1 *18* Param 2 *15*

Clock and arp

BPM *120* Divide *quarter* Arp on ☐ Arp mode *Random*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-79* Velocity *93* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *60* Sustain *0* Release *58*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Pressure*	Destination	*LFO 1 Amount*	Amount	*4*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*13*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Velocity*	Destination	*Osc 1 Freq*	Amount	*40*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Osc 1 Shape*	Amount	*-34*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *14* 3: *24* 4: *30* 5: *38* 6: *0* 7: *14* 8: *24* 9: *30* 10: *38* 11: *0* 12: *14* 13: *24* 14: *30* 15: *38* 16: *0*

Trk 2 destination *Osc 1 Freq*

1: *24* 2: *83* 3: *17* 4: *97* 5: *58* 6: *79* 7: *114* 8: *111* 9: *14* 10: *25* 11: *19* 12: *54* 13: *68* 14: *108* 15: *27* 16: *84*

Trk 3 destination *Filter Cutoff*

1: *0* 2: *10* 3: *0* 4: *4* 5: *0* 6: *0* 7: *3* 8: *0* 9: *0* 10: *0* 11: *13* 12: *0* 13: *0* 14: *15* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[935] Name *BigWheel* Bank *F4 (A)* Prg *P86* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *30* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *58* Osc mix *60* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *110* Resonance *29* Env amount *10* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *127* Sustain *0* Release *102*

Amplifier

Pan spread *64* Env amount *127* Velocity *0* Delay *0*

Attack *101* Decay *64* Sustain *127* Release *86*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *14* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *33* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *86*

Clk sync ☐ Param 1 *71* Param 2 *42*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Mod Wheel*	Destination *LFO 1 Freq*	Amount *-10*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount*	Amount *72*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[935] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[936] Name *Distance* Bank *F4 (B)* Prg *P86* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *-10* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *60* Slop *4* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *135* Resonance *16* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *101* Decay *64* Sustain *127* Release *89*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *2* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *90*

Clk sync ☐ Param 1 *127* Param 2 *63*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount*	Amount *8*
Pressure destination *Osc Mix*	Amount *109*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[937] Name *Polythrob* Bank *F4 (A)* Prg *P87* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *88* Noise *0* Glide *88* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *0* Glide *88* Keybd ☑

Low pass filter

Cutoff *126* Resonance *0* Env amount *0* Velocity *0* Key amount *127* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *70*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *127* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *37* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *23* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Chorus* Mix *64*

Clk sync ☑ Param 1 *29* Param 2 *25*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*60*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-22*
Source 3	*LFO 4*	Destination	*Filter Resonance*	Amount	*-127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*0*
Pressure destination	*LFO 4 Amount*	Amount	*39*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[937] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[938] Name *3-4 Throb* Bank *F4 (B)* Prg *P87* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *88* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *126* Resonance *0* Env amount *0* Velocity *0* Key amount *127* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *75*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *127* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *41* Amount *37* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *51* Amount *127* Destination *Osc Mix* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Phaser Low* Mix *64*

Clk sync ☑ Param 1 *24* Param 2 *45*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination *Filter Resonance*	Amount *30*
Source 2	*Mod Wheel*	Destination *Filter Cutoff*	Amount *-22*
Source 3	*LFO 4*	Destination *Filter Resonance*	Amount *-111*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*LFO 4 Amount*	Amount *39*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[939] Name *Dramatic* Bank *F4 (A)* Prg *P88* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *11* Sub oct *47* Noise *28* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *17* Osc mix *64* Sync ☐ Slop *18* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *22* Env amount *51* Velocity *0* Key amount *64* Audio mod *24*

4 pole ☑ Delay *0* Attack *98* Decay *118* Sustain *0* Release *75*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *35* Amount *12* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *40*

Clk sync ☐ Param 1 *45* Param 2 *51*

Clock and arp

BPM *110* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Env LPF*	Destination *LPF Attack*	Amount *4*
Source 2 *Mod Wheel*	Destination *Filter Cutoff*	Amount *20*
Source 3 *Mod Wheel*	Destination *Filter Resonance*	Amount *15*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount *36*
Pressure destination	*LFO 2 Amount*	Amount *12*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[939] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[940] Name *Dramatic B* Bank *F4 (B)* Prg *P88* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *11* Sub oct *47* Noise *28* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+04* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *17* Osc mix *64* Sync ☐ Slop *18* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *22* Env amount *51* Velocity *0* Key amount *60* Audio mod *27*

4 pole ☐ Delay *0* Attack *98* Decay *118* Sustain *0* Release *75*

Amplifier

Pan spread *12* Env amount *127* Velocity *0* Delay *0*

Attack *24* Decay *0* Sustain *127* Release *88*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *12* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *4* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *40*

Clk sync ☐ Param 1 *45* Param 2 *51*

Clock and arp

BPM *86* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*LPF Attack*	Amount	*4*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*20*
Source 3	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*100*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*36*
Pressure destination	*LFO 2 Amount*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[941] Name *Pad Chill* Bank *F4 (A)* Prg *P89* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *33* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *59* Sync ☐ Slop *10* Glide *33* Keybd ☑

Low pass filter

Cutoff *28* Resonance *20* Env amount *39* Velocity *0* Key amount *22* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *66* Sustain *127* Release *108*

Amplifier

Pan spread *81* Env amount *39* Velocity *0* Delay *0*

Attack *87* Decay *77* Sustain *127* Release *123*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *28* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *37* Amount *52* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *49*

Clk sync ☑ Param 1 *120* Param 2 *90*

Clock and arp

BPM *33* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *LFO 1* Destination *Filter Resonance* Amount *53*

Source 2 *LFO 2* Destination *Osc All Shape* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *DC* Destination *Pan* Amount *0*

Controls

Mod wheel destination *Mod 1 Amount* Amount *22*

Pressure destination *Mod 1 Amount* Amount *19*

Breath control destination *Off* Amount *0*

Velocity destination *Mod 1 Amount* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[941] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[942] Name *TTA Pluck 1* Bank *F4 (B)* Prg *P89* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *81* Sub oct *0* Noise *0* Glide *33* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *79* Osc mix *63* Sync ☐ Slop *15* Glide *33* Keybd ✓

Low pass filter

Cutoff *48* Resonance *21* Env amount *6* Velocity *39* Key amount *22* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *66* Sustain *36* Release *25*

Amplifier

Pan spread *127* Env amount *120* Velocity *32* Delay *0*

Attack *0* Decay *50* Sustain *53* Release *62*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *50* Amount *32* Destination *Filter Cutoff* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *60* Amount *42* Destination *LPF Decay* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *38* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *73*

Clk sync ✓ Param 1 *120* Param 2 *86*

Clock and arp

BPM *33* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Noise Level*	Amount	*34*
Source 2	*LFO 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*0*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*58*
Pressure destination	*Mod 1 Amount*	Amount	*19*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Mod 1 Amount*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[943] Name *BoilerBass* Bank *F4 (A)* Prg *P90* Unison ✓ Voices *4* Detune *8*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *7* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *38* Osc mix *28* Slop *0* Sync ☐ Glide *7* Keybd ✓

Low pass filter

Cutoff *16* Resonance *14* Env amount *75* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *8* Decay *88* Sustain *44* Release *88*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *92*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *33* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *21*

Clk sync ☐ Param 1 *58* Param 2 *23*

Clock and arp

BPM *2* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *52*

Modulation matrix

Source 1 *PitchBend* Destination *Osc 1 Freq* Amount *3*

Source 2 *Mod Wheel* Destination *LFO 2 Amount* Amount *6*

Source 3 *Mod Wheel* Destination *Osc 2 Freq* Amount *2*

Source 4 *PitchBend* Destination *Noise Level* Amount *64*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LP Filter Env Amount* Amount *69*

Pressure destination *Off* Amount *-40*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[943] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[944] Name *BoilerBass B* Bank *F4 (B)* Prg *P90* Unison ☑ Voices *4* Detune *8*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *17* Glide *7* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *38* Osc mix *27* Sync ☐ Slop *18* Glide *7* Keybd ☑

Low pass filter

Cutoff *16* Resonance *0* Env amount *61* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *8* Decay *83* Sustain *44* Release *88*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *92*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *33* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *21*

Clk sync ☐ Param 1 *58* Param 2 *23*

Clock and arp

BPM *2* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*PitchBend*	Destination	*Osc 2 Freq*	Amount	*8*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*6*
Source 3	*Mod Wheel*	Destination	*Osc 2 Freq*	Amount	*-1*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*2*
Source 8	*PitchBend*	Destination	*Osc 2 Freq*	Amount	*-2*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*69*
Pressure destination	*Off*	Amount	*-40*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[944] made by Stefaan Himpe, based on a template by Gerry Havinga available under Attribution-NonCommercial 4.0 International (CC BY-NC 4.0) license

Layer A[945] Name *SolinaStrings* Bank *F4 (A)* Prg *P91* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *15* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *64* Sync ☐ Slop *5* Glide *15* Keybd ☑

Low pass filter

Cutoff *91* Resonance *26* Env amount *4* Velocity *0* Key amount *21* Audio mod *0*

4 pole ☐ Delay *0* Attack *35* Decay *115* Sustain *36* Release *100*

Amplifier

Pan spread *0* Env amount *44* Velocity *127* Delay *0*

Attack *81* Decay *107* Sustain *64* Release *77*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *88* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *61* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *31*

Clk sync ☐ Param 1 *64* Param 2 *17*

Clock and arp

BPM *36* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 2	*Velocity*	Destination	*VCA Attack*	Amount	*32*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *4* 3: *0* 4: *0* 5: *10* 6: *0* 7: *1* 8: *0* 9: *5* 10: *0* 11: *6* 12: *7* 13: *0* 14: *0* 15: *5* 16: *4*

Trk 2 destination *Slew*

1: *68* 2: *60* 3: *61* 4: *60* 5: *60* 6: *58* 7: *55* 8: *49* 9: *49* 10: *44* 11: *44* 12: *51* 13: *46* 14: *39* 15: *43* 16: *55*

Trk 3 destination *FX Param 1*

1: *29* 2: *36* 3: *90* 4: *0* 5: *121* 6: *86* 7: *30* 8: *58* 9: *98* 10: *85* 11: *99* 12: *51* 13: *93* 14: *38* 15: *125* 16: *19*

Trk 4 destination *Slew*

1: *56* 2: *61* 3: *69* 4: *78* 5: *80* 6: *81* 7: *68* 8: *68* 9: *70* 10: *64* 11: *66* 12: *65* 13: *66* 14: *71* 15: *63* 16: *51*

[945] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[946] Name *SolinaStrings B* Bank *F4 (B)* Prg *P91* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *0* Noise *0* Glide *20* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *64* Sync ☐ Slop *5* Glide *20* Keybd ☑

Low pass filter

Cutoff *91* Resonance *26* Env amount *4* Velocity *0* Key amount *21* Audio mod *0*

4 pole ☐ Delay *0* Attack *35* Decay *115* Sustain *36* Release *100*

Amplifier

Pan spread *0* Env amount *44* Velocity *127* Delay *0*

Attack *81* Decay *107* Sustain *64* Release *77*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *4* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *24* Amount *88* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *61* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *28*

Clk sync ☐ Param 1 *80* Param 2 *18*

Clock and arp

BPM *36* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 2	*Velocity*	Destination	*VCA Attack*	Amount	*32*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*-127*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *11* 3: *0* 4: *5* 5: *0* 6: *2* 7: *5* 8: *2* 9: *0* 10: *0* 11: *2* 12: *0* 13: *11* 14: *0* 15: *4* 16: *2*

Trk 2 destination *Slew*

1: *40* 2: *45* 3: *57* 4: *62* 5: *63* 6: *74* 7: *65* 8: *69* 9: *63* 10: *43* 11: *45* 12: *41* 13: *46* 14: *50* 15: *54* 16: *50*

Trk 3 destination *Filter Resonance*

1: *28* 2: *2* 3: *70* 4: *93* 5: *53* 6: *34* 7: *124* 8: *20* 9: *107* 10: *84* 11: *85* 12: *0* 13: *92* 14: *16* 15: *56* 16: *87*

Trk 4 destination *Slew*

1: *125* 2: *125* 3: *125* 4: *125* 5: *125* 6: *125* 7: *125* 8: *125* 9: *125* 10: *125* 11: *125* 12: *125* 13: *125* 14: *125* 15: *125* 16: *125*

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Layer A[947] Name *Abyss* Bank *F4 (A)* Prg *P92* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *7* Glide *70* Keybd ☑

Low pass filter

Cutoff *24* Resonance *58* Env amount *33* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *116* Decay *97* Sustain *40* Release *80*

Amplifier

Pan spread *24* Env amount *127* Velocity *0* Delay *0*

Attack *26* Decay *0* Sustain *127* Release *82*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *54* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *113* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *95*

Clk sync ☐ Param 1 *84* Param 2 *46*

Clock and arp

BPM *90* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*LPF Attack*	Amount	*7*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*-30*
Source 3	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*44*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[947] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[948] Name *Abyss B* Bank *F4 (B)* Prg *P92* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-08* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *52* Osc mix *64* Sync ☐ Slop *7* Glide *70* Keybd ☑

Low pass filter

Cutoff *24* Resonance *127* Env amount *33* Velocity *0* Key amount *64* Audio mod *29*

4 pole ☐ Delay *0* Attack *116* Decay *97* Sustain *40* Release *80*

Amplifier

Pan spread *18* Env amount *127* Velocity *0* Delay *0*

Attack *26* Decay *0* Sustain *127* Release *82*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *54* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *42* Amount *5* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *109* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *95*

Clk sync ☐ Param 1 *84* Param 2 *46*

Clock and arp

BPM *90* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*LPF Attack*	Amount	*7*
Source 2	*Env LPF*	Destination	*LPF Decay*	Amount	*-30*
Source 3	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*44*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Filter Cutoff*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[949] Name *Human Numan* Bank *F4 (A)* Prg *P93* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *50* Sub oct *104* Noise *0* Glide *42* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *64* Osc mix *42* Sync ☐ Slop *20* Glide *42* Keybd ✓

Low pass filter

Cutoff *100* Resonance *0* Env amount *-28* Velocity *56* Key amount *82* Audio mod *52*

4 pole ✓ Delay *0* Attack *88* Decay *118* Sustain *117* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *34* Sustain *127* Release *52*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *37* Destination *LFO 2 Amount* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *12* Amount *41* Destination *Osc 1 Shape* Clk sync ✓ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *68* Destination *Osc 2 Shape* Clk sync ✓ Key sync ✓

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *32* Amount *38* Destination *LFO 1 Amount* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *17*

Clk sync ✓ Param 1 *59* Param 2 *52*

Clock and arp

BPM *100* Divide *8th Triplet* Arp on ✓ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoReset*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-11* Velocity *98* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *7* Sustain *0* Release *46*

Modulation matrix

Source 1	*Velocity*	Destination	*Env All Amount*	Amount	*107*
Source 2	*Note Number*	Destination	*Osc Mix*	Amount	*124*
Source 3	*Mod Wheel*	Destination	*VCA Release*	Amount	*118*
Source 4	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*81*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Sub Osc Level*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc All Shape*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[949] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[950] Name *Cluster Spike* Bank *F4 (B)* Prg *P93* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C#3* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *75* Sub oct *96* Noise *0* Glide *42* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *56* Osc mix *51* Slop *13* Sync ☑ ☐ Glide *42* Keybd ☑

Low pass filter

Cutoff *36* Resonance *40* Env amount *9* Velocity *120* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *105* Sustain *74* Release *86*

Amplifier

Pan spread *17* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *98*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *79* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *12* Amount *107* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *48* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *10*

Clk sync ☑ Param 1 *58* Param 2 *24*

Clock and arp

BPM *100* Divide *8th Triplet* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *0* Velocity *46* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *106* Sustain *0* Release *106*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*DC*	Destination	*Filter Cutoff*	Amount	*-21*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Velocity*	Destination	*Filter Cutoff*	Amount	*9*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Sub Osc Level*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc 1 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc 2 Freq*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Osc All Shape*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[951] Name *Cylliptical* Bank *F4 (A)* Prg *P94* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *23* Sub oct *43* Noise *26* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Osc mix *63* Slop *0* Sync ☑ ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *82* Resonance *110* Env amount *26* Velocity *42* Key amount *7* Audio mod *0*

4 pole ☐ Delay *79* Attack *127* Decay *28* Sustain *127* Release *99*

Amplifier

Pan spread *77* Env amount *86* Velocity *53* Delay *0*

Attack *25* Decay *0* Sustain *127* Release *84*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *2* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *54* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *38*

Clk sync ☐ Param 1 *0* Param 2 *81*

Clock and arp

BPM *108* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *4* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Noise Level*	Amount	*-33*
Source 2	*Note Number*	Destination	*Sub Osc Level*	Amount	*-62*
Source 3	*LFO 1*	Destination	*Pan*	Amount	*127*
Source 4	*Mod Wheel*	Destination	*LFO 1 Freq*	Amount	*77*
Source 5	*Pressure*	Destination	*Filter Audio Mod*	Amount	*127*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Osc 1 Freq*	Amount	*26*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[951] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[952] Name *Squareusoidal* Bank *F4 (B)* Prg *P94* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *104* Noise *23* Glide *110* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *15* Slop *29* Sync ☐ Glide *110* Keybd ☑

Low pass filter

Cutoff *41* Resonance *35* Env amount *68* Velocity *0* Key amount *5* Audio mod *0*

4 pole ☑ Delay *37* Attack *101* Decay *41* Sustain *100* Release *126*

Amplifier

Pan spread *103* Env amount *69* Velocity *62* Delay *0*

Attack *15* Decay *0* Sustain *104* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *74* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *82* Amount *1* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *50*

Clk sync ☐ Param 1 *25* Param 2 *40*

Clock and arp

BPM *108* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-47* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *90* Sustain *9* Release *48*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 2 Freq*	Amount	*37*
Source 2	*Env 3*	Destination	*LFO 2 Freq*	Amount	*28*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 2 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[953] Name *Wave Walkabout* Bank *F4 (A)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *58* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *42* Osc mix *95* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *90* Resonance *23* Env amount *31* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *79* Sustain *59* Release *36*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *57* Sustain *32* Release *93*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *85* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *98* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *74* Amount *127* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *25*

Clk sync ☑ Param 1 *47* Param 2 *92*

Clock and arp

BPM *7* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *123* Velocity *0* Delay *0* Repeat (misc par) ☑

Attack *113* Decay *124* Sustain *19* Release *90*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *31*
Pressure destination *Filter Cutoff*	Amount *-14*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Noise Level*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *50* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[953] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[954] Name *Bubble Whistle* Bank *F4 (B)* Prg *P95* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *21* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C4* Fine tune *-23* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *0* Resonance *18* Env amount *77* Velocity *46* Key amount *18* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *73* Sustain *42* Release *111*

Amplifier

Pan spread *38* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *103*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ✓ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *7* Destination *Osc 2 Freq* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *37*

Clk sync ✓ Param 1 *100* Param 2 *100*

Clock and arp

BPM *7* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-104* Velocity *45* Delay *51* Repeat (misc par) ☐

Attack *64* Decay *65* Sustain *51* Release *109*

Modulation matrix

Source 1	*Env LPF*	Destination	*Noise Level*	Amount	*39*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*30*
Pressure destination	*Filter Cutoff*	Amount	*20*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[955] Name *BigBass* Bank *F4 (A)* Prg *P96* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *47* Sub oct *0* Noise *6* Glide *0* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+10* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *63* Sync ☐ Slop *18* Glide *0* Keybd ✓

Low pass filter

Cutoff *46* Resonance *27* Env amount *9* Velocity *44* Key amount *20* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *110* Sustain *50* Release *91*

Amplifier

Pan spread *0* Env amount *70* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *72* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *71* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *2* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *16*

Clk sync ✓ Param 1 *100* Param 2 *15*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *0* Velocity *52* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *68* Sustain *28* Release *75*

Modulation matrix

Source 1	*Pressure*	Destination *LFO 3 Amount*	Amount *26*
Source 2	*Off*	Destination *Off*	Amount *127*
Source 3	*Off*	Destination *Off*	Amount *0*
Source 4	*Off*	Destination *Off*	Amount *0*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*DC*	Destination *Pan*	Amount *-127*

Controls

Mod wheel destination *Sub Osc Level* Amount *127*

Pressure destination *LFO 2 Amount* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *11* 2: *0* 3: *17* 4: *11* 5: *17* 6: *11* 7: *8* 8: *12* 9: *9* 10: *13* 11: *16* 12: *17* 13: *2* 14: *25* 15: *21* 16: *29*

Trk 2 destination *Env All Decay*

1: *19* 2: *65* 3: *62* 4: *98* 5: *66* 6: *16* 7: *18* 8: *92* 9: *111* 10: *13* 11: *40* 12: *0* 13: *31* 14: *21* 15: *62* 16: *45*

Trk 3 destination *Osc All Shape*

1: *38* 2: *28* 3: *18* 4: *0* 5: *2* 6: *5* 7: *10* 8: *14* 9: *2* 10: *8* 11: *14* 12: *10* 13: *1* 14: *8* 15: *11* 16: *1*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[955] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[956] Name *BigBass B* Bank *F4 (B)* Prg *P96* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C1* Fine tune *-10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *47* Sub oct *0* Noise *6* Glide *0* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *+10* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *63* Sync ☐ Slop *18* Glide *0* Keybd ☑

Low pass filter

Cutoff *46* Resonance *27* Env amount *9* Velocity *44* Key amount *20* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *110* Sustain *50* Release *91*

Amplifier

Pan spread *0* Env amount *70* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *99*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *27* Amount *72* Destination *Sub Osc Level* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *31* Amount *71* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *2* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *16*

Clk sync ☑ Param 1 *100* Param 2 *15*

Clock and arp

BPM *120* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *0* Velocity *52* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *68* Sustain *28* Release *75*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 3 Amount*	Amount	*26*
Source 2	*Off*	Destination	*Off*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*DC*	Destination	*Pan*	Amount	*127*

Controls

Mod wheel destination	*Sub Osc Level*	Amount	*127*
Pressure destination	*LFO 2 Amount*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *22* 2: *35* 3: *0* 4: *18* 5: *37* 6: *19* 7: *14* 8: *2* 9: *26* 10: *20* 11: *21* 12: *21* 13: *19* 14: *15* 15: *0* 16: *18*

Trk 2 destination *Env All Decay*

1: *98* 2: *116* 3: *3* 4: *46* 5: *83* 6: *106* 7: *89* 8: *5* 9: *87* 10: *60* 11: *104* 12: *57* 13: *119* 14: *96* 15: *109* 16: *9*

Trk 3 destination *Osc All Shape*

1: *25* 2: *0* 3: *31* 4: *25* 5: *0* 6: *0* 7: *16* 8: *0* 9: *16* 10: *24* 11: *1* 12: *4* 13: *21* 14: *15* 15: *8* 16: *4*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[957] Name *Evolving RezPad* Bank *F4 (A)* Prg *P97* Unison ☐ Voices *7* Detune *3*

Oscillator 1

Freq *E2* Fine tune *+22* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *31* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Osc mix *52* Slop *15* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *52* Resonance *62* Env amount *23* Velocity *30* Key amount *34* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *102* Sustain *0* Release *95*

Amplifier

Pan spread *53* Env amount *127* Velocity *16* Delay *0*

Attack *65* Decay *0* Sustain *127* Release *81*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *9* Amount *83* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *32*

Clk sync ✓ Param 1 *11* Param 2 *52*

Clock and arp

BPM *100* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *18* Velocity *14* Delay *90* Repeat (misc par) ☐

Attack *107* Decay *113* Sustain *15* Release *81*

Modulation matrix

Source 1	*Seq 1*	Destination	*Osc 1 Freq*	Amount	*0*
Source 2	*Seq 2*	Destination	*Osc All Shape*	Amount	*0*
Source 3	*Seq 3*	Destination	*Filter Cutoff*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*50*
Source 5	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*59*
Source 6	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*-26*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination *Filter Cutoff* Amount *20*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *46* 2: *87* 3: *11* 4: *33* 5: *55* 6: *12* 7: *0* 8: *6* 9: *58* 10: *16* 11: *78* 12: *45* 13: *80* 14: *42* 15: *17* 16: *0*

Trk 2 destination *Off*

1: *18* 2: *35* 3: *60* 4: *91* 5: *12* 6: *76* 7: *0* 8: *114* 9: *0* 10: *65* 11: *60* 12: *25* 13: *104* 14: *60* 15: *0* 16: *39*

Trk 3 destination *Off*

1: *49* 2: *0* 3: *0* 4: *51* 5: *0* 6: *46* 7: *0* 8: *0* 9: *0* 10: *45* 11: *0* 12: *0* 13: *0* 14: *44* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[957] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[958] Name *Retro Lead* Bank *F4 (B)* Prg *P97* Unison ☑ Voices *3* Detune *3*

Oscillator 1

Freq *G3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *108* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-15* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *5* Osc mix *57* Slop *15* Sync ☑ ☐ Glide *108* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *44* Key amount *59* Audio mod *0*

4 pole ☐ Delay *0* Attack *77* Decay *82* Sustain *0* Release *83*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *28* Decay *0* Sustain *127* Release *57*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *42*

Clk sync ☑ Param 1 *100* Param 2 *38*

Clock and arp

BPM *100* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *96* Decay *70* Sustain *0* Release *91*

Modulation matrix

Source 1	*Seq 1*	Destination	*Osc 1 Shape*	Amount	*0*
Source 2	*Seq 2*	Destination	*Filter Cutoff*	Amount	*0*
Source 3	*Seq 3*	Destination	*Osc 1 Freq*	Amount	*0*
Source 4	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*25*
Source 5	*Mod Wheel*	Destination	*Mod 2 Amount*	Amount	*54*
Source 6	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*-20*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Osc 1 Freq*	Amount	*20*
Pressure destination	*LFO 1 Amount*	Amount	*14*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *30* 2: *0* 3: *22* 4: *27* 5: *84* 6: *0* 7: *0* 8: *0* 9: *68* 10: *36* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *125*

Trk 2 destination *Off*

1: *90* 2: *0* 3: *77* 4: *47* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *86* 11: *0* 12: *0* 13: *0* 14: *45* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *40* 2: *0* 3: *0* 4: *115* 5: *125* 6: *0* 7: *0* 8: *0* 9: *125* 10: *0* 11: *0* 12: *0* 13: *0* 14: *125* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[959] Name *Pen & Paper* Bank *F4 (A)* Prg *P98* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *37* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *57* Osc mix *0* Sync ☐ Slop *15* Glide *70* Keybd ☑

Low pass filter

Cutoff *63* Resonance *7* Env amount *0* Velocity *17* Key amount *54* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *77* Sustain *7* Release *66*

Amplifier

Pan spread *0* Env amount *54* Velocity *127* Delay *0*

Attack *0* Decay *88* Sustain *75* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *43* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *19* Amount *4* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *5* Destination *Filter Cutoff* Clk sync ☐ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Phaser MST* Mix *56*

Clk sync ☐ Param 1 *5* Param 2 *118*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Pressure*	Destination	*LFO 4 Amount*	Amount	*17*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[959] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[960] Name *Pen & Paper* Bank *F4 (B)* Prg *P98* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G4* Fine tune *+06* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *65* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *69* Resonance *39* Env amount *0* Velocity *35* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *3* Decay *82* Sustain *33* Release *82*

Amplifier

Pan spread *36* Env amount *60* Velocity *127* Delay *0*

Attack *0* Decay *56* Sustain *0* Release *55*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *53*

Clk sync ☐ Param 1 *19* Param 2 *75*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[961] Name *String Machine Oct* Bank *F4 (A)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ✓

Low pass filter

Cutoff *112* Resonance *0* Env amount *0* Velocity *0* Key amount *18* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *29* Env amount *63* Velocity *127* Delay *0*

Attack *50* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *60*

Clk sync ☐ Param 1 *48* Param 2 *36*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[961] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[962] Name *String Machine OctB* Bank *F4 (B)* Prg *P99* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *48* Sub oct *0* Noise *0* Glide *60* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+07* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *52* Osc mix *65* Sync ☐ Slop *12* Glide *60* Keybd ✓

Low pass filter

Cutoff *112* Resonance *0* Env amount *0* Velocity *0* Key amount *18* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *29* Env amount *63* Velocity *127* Delay *0*

Attack *50* Decay *0* Sustain *127* Release *73*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *14* Amount *70* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *60*

Clk sync ☐ Param 1 *48* Param 2 *36*

Clock and arp

BPM *100* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 3 Amount* Amount *12*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[963] Name *Vibe Verb* Bank *F4 (A)* Prg *P100* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *28* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *76* Sync ☐ Slop *8* Glide *0* Keybd ☑

Low pass filter

Cutoff *72* Resonance *79* Env amount *0* Velocity *46* Key amount *0* Audio mod *15*

4 pole ☑ Delay *0* Attack *0* Decay *123* Sustain *0* Release *122*

Amplifier

Pan spread *127* Env amount *69* Velocity *79* Delay *0*

Attack *0* Decay *62* Sustain *0* Release *92*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *48* Amount *1* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *3* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *14* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *63*

Clk sync ☐ Param 1 *73* Param 2 *67*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *90* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *89* Decay *127* Sustain *0* Release *94*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Filter Cutoff*	Amount *19*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[963] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[964] Name *Vibe Verb B* Bank *F4 (B)* Prg *P100* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *30* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *30* Osc mix *66* Sync ☐ Slop *8* Glide *0* Keybd ☑

Low pass filter

Cutoff *92* Resonance *43* Env amount *2* Velocity *15* Key amount *6* Audio mod *53*

4 pole ☑ Delay *0* Attack *0* Decay *86* Sustain *0* Release *63*

Amplifier

Pan spread *23* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *62* Sustain *0* Release *92*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *52* Amount *1* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *28* Amount *3* Destination *Pan* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *14* Destination *Pan* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *35*

Clk sync ☑ Param 1 *69* Param 2 *58*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *VCA* Env amount *-38* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *89* Decay *127* Sustain *0* Release *94*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*19*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[965] Name *Pound4Pound* Bank *F4 (A)* Prg *P101* Unison ✓ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *-02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *25* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Osc mix *30* Slop *4* Sync ☐ Glide *25* Keybd ✓

Low pass filter

Cutoff *109* Resonance *117* Env amount *57* Velocity *0* Key amount *127* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *4* Sustain *0* Release *18*

Amplifier

Pan spread *60* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *73* Sustain *0* Release *3*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *10* Amount *127* Destination *FX Mix* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *127* Destination *FX Param 2* Clk sync ✓ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ✓ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *22*

Clk sync ✓ Param 1 *100* Param 2 *13*

Clock and arp

BPM *39* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ✓ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *53* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *36* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Off*	Amount	*-11*
Source 2	*Off*	Destination	*Filter Audio Mod*	Amount	*-127*
Source 3	*Off*	Destination	*Off*	Amount	*-127*
Source 4	*Off*	Destination	*Off*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Env All Decay*	Amount	*23*
Pressure destination	*Filter Resonance*	Amount	*127*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *0* 4: *0* 5: *Rest* 6: *0* 7: *0* 8: *0* 9: *Rest* 10: *Rest* 11: *0* 12: *Rest* 13: *0* 14: *Rest* 15: *0* 16: *125*

Trk 2 destination *LP Filter Env Amount*

1: *48* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *16*

Trk 3 destination *Filter Audio Mod*

1: *80* 2: *63* 3: *105* 4: *0* 5: *80* 6: *80* 7: *101* 8: *0* 9: *80* 10: *80* 11: *97* 12: *0* 13: *80* 14: *80* 15: *125* 16: *0*

Trk 4 destination *LFO 4 Amount*

1: *125* 2: *Reset* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[965] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[966] Name *ModBass* Bank *F4 (B)* Prg *P101* Unison ☑ Voices *16* Detune *1*

Oscillator 1

Freq *C1* Fine tune *+06* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *32* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C0* Fine tune *-06* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *4* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *72* Resonance *12* Env amount *0* Velocity *0* Key amount *34* Audio mod *0*

4 pole ☑ Delay *0* Attack *41* Decay *0* Sustain *0* Release *118*

Amplifier

Pan spread *36* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *39* Sustain *0* Release *2*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *90* Amount *0* Destination *Off* Clk sync ☑ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *18* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *1* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *6*

Clk sync ☑ Param 1 *100* Param 2 *42*

Clock and arp

BPM *111* Divide *8th Triplet* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Noise*	Destination	*Off*	Amount	*-13*
Source 2	*PitchBend*	Destination	*Off*	Amount	*-83*
Source 3	*PitchBend*	Destination	*Off*	Amount	*63*
Source 4	*PitchBend*	Destination	*Off*	Amount	*-127*
Source 5	*Mod Wheel*	Destination	*FX Param 2*	Amount	*-64*
Source 6	*Mod Wheel*	Destination	*FX Mix*	Amount	*127*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Audio Mod*	Amount	*127*
Pressure destination	*Filter Resonance*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *125* 4: *0* 5: *0* 6: *Rest* 7: *Rest* 8: *0* 9: *Rest* 10: *0* 11: *Rest* 12: *0* 13: *0* 14: *125* 15: *0* 16: *125*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[967] Name *Kraut Funk* Bank *F4 (A)* Prg *P102* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *34* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *G3* Fine tune *+03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *46* Sync ☐ Slop *11* Glide *70* Keybd ☑

Low pass filter

Cutoff *70* Resonance *0* Env amount *56* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *42* Sustain *0* Release *30*

Amplifier

Pan spread *18* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *58* Sustain *94* Release *46*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *44* Amount *54* Destination *Noise Level* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *127* Destination *Filter Resonance* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *90* Destination *FX Mix* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *44*

Clk sync ☑ Param 1 *100* Param 2 *82*

Clock and arp

BPM *114* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Sub Osc Level*	Amount	*90*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-48*
Pressure destination	*VCA*	Amount	*127*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[967] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[968] Name *Kraut Funk* Bank *F4 (B)* Prg *P102* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G4* Fine tune *-02* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *34* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Osc mix *46* Sync ☐ Slop *11* Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *41*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *28* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *46* Sustain *0* Release *52*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *51* Amount *97* Destination *Sub Osc Level* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *80* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *52* Amount *56* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *56* Amount *0* Destination *Filter Resonance* Clk sync ☑ Key sync ☑

Effect

On ☑ Effect *Delay Stereo* Mix *33*

Clk sync ☑ Param 1 *60* Param 2 *60*

Clock and arp

BPM *114* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-20*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*64*
Source 4	*Mod Wheel*	Destination	*VCA Decay*	Amount	*-30*
Source 5	*Mod Wheel*	Destination	*VCA Release*	Amount	*-12*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Sub Osc Level*	Amount	*127*
Pressure destination	*FX Param 1*	Amount	*3*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Decay*	Amount	*-29*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[969] Name *Jupiter Sky* Bank *F4 (A)* Prg *P103* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *51* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C1* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *48* Osc mix *56* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *66* Resonance *63* Env amount *19* Velocity *46* Key amount *32* Audio mod *0*

4 pole ☐ Delay *0* Attack *40* Decay *90* Sustain *19* Release *96*

Amplifier

Pan spread *16* Env amount *127* Velocity *9* Delay *0*

Attack *50* Decay *82* Sustain *68* Release *93*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *2* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *1* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *43*

Clk sync ☐ Param 1 *14* Param 2 *100*

Clock and arp

BPM *115* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Mod 5 Amount* Env amount *3* Velocity *7* Delay *42* Repeat (misc par) ☐

Attack *114* Decay *125* Sustain *0* Release *90*

Modulation matrix

Source 1	*Env LPF*	Destination	*Noise Level*	Amount	*0*
Source 2	*Velocity*	Destination	*Mod 1 Amount*	Amount	*30*
Source 3	*LFO 3*	Destination	*Filter Cutoff*	Amount	*0*
Source 4	*Pressure*	Destination	*Mod 3 Amount*	Amount	*89*
Source 5	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 6	*Pressure*	Destination	*LFO 3 Freq*	Amount	*28*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*4*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 3 Freq*	Amount	*-8*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[969] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[970] Name *Jupiter Wind* Bank *F4 (B)* Prg *P103* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Sub oct *75* Noise *6* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *56* Sync ☐ Slop *12* Glide *89* Keybd ✓

Low pass filter

Cutoff *32* Resonance *84* Env amount *11* Velocity *46* Key amount *32* Audio mod *0*

4 pole ☐ Delay *0* Attack *62* Decay *90* Sustain *19* Release *96*

Amplifier

Pan spread *32* Env amount *127* Velocity *9* Delay *0*

Attack *79* Decay *82* Sustain *68* Release *98*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *2* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *9* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *77* Amount *12* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *55* Amount *1* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *47*

Clk sync ☐ Param 1 *37* Param 2 *100*

Clock and arp

BPM *115* Divide *quarter* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Mod 6 Amount* Env amount *-125* Velocity *11* Delay *38* Repeat (misc par) ✓

Attack *115* Decay *126* Sustain *0* Release *96*

Modulation matrix

Source 1	*Env LPF*	Destination	*Noise Level*	Amount	*8*
Source 2	*Velocity*	Destination	*Mod 1 Amount*	Amount	*30*
Source 3	*LFO 3*	Destination	*Filter Cutoff*	Amount	*0*
Source 4	*Pressure*	Destination	*Mod 3 Amount*	Amount	*123*
Source 5	*Pressure*	Destination	*LFO 3 Freq*	Amount	*15*
Source 6	*Noise*	Destination	*Osc 1 Freq*	Amount	*0*
Source 7	*Env 3*	Destination	*FX Param 1*	Amount	*2*
Source 8	*Pressure*	Destination	*Filter Cutoff*	Amount	*12*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-3*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*LFO 3 Freq*	Amount	*-8*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[971] Name *Lower Floors Arp* Bank *F4 (A)* Prg *P104* Unison ☑ Voices *4* Detune *8*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *79* Sub oct *92* Noise *9* Glide *5* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Osc mix *26* Slop *0* Sync ☐ Glide *1* Keybd ☑

Low pass filter

Cutoff *39* Resonance *15* Env amount *-21* Velocity *29* Key amount *65* Audio mod *52*

4 pole ☐ Delay *0* Attack *9* Decay *77* Sustain *104* Release *115*

Amplifier

Pan spread *54* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *20* Sustain *127* Release *73*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *44* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *5* Amount *14* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *55*

Clk sync ☐ Param 1 *58* Param 2 *23*

Clock and arp

BPM *85* Divide *16th* Arp on ☑ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Shape* Env amount *4* Velocity *26* Delay *0* Repeat (misc par) ☐

Attack *5* Decay *120* Sustain *81* Release *23*

Modulation matrix

Source 1 *PitchBend* Destination *Osc 1 Freq* Amount *3*

Source 2 *Velocity* Destination *LP Filter Env Amount* Amount *6*

Source 3 *Mod Wheel* Destination *Osc 2 Freq* Amount *2*

Source 4 *PitchBend* Destination *Noise Level* Amount *64*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *LP Filter Env Amount* Amount *69*

Pressure destination *Off* Amount *-40*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[971] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[972] Name *Retro 6 Trak* Bank *F4 (B)* Prg *P104* Unison ☐ Voices *4* Detune *8*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *62* Sub oct *0* Noise *17* Glide *7* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *26* Osc mix *94* Sync ☐ Slop *22* Glide *7* Keybd ☑

Low pass filter

Cutoff *29* Resonance *35* Env amount *-30* Velocity *34* Key amount *73* Audio mod *85*

4 pole ☐ Delay *0* Attack *127* Decay *109* Sustain *82* Release *107*

Amplifier

Pan spread *97* Env amount *127* Velocity *127* Delay *0*

Attack *1* Decay *126* Sustain *127* Release *96*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *33* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *66* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *69* Amount *2* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *67*

Clk sync ☐ Param 1 *17* Param 2 *35*

Clock and arp

BPM *2* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc Mix* Env amount *0* Velocity *59* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *58* Sustain *21* Release *33*

Modulation matrix

Source 1	*PitchBend*	Destination	*Noise Level*	Amount	*12*
Source 2	*Mod Wheel*	Destination	*Osc All Shape*	Amount	*49*
Source 3	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*30*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*PitchBend*	Destination	*Osc 1 Freq*	Amount	*2*
Source 8	*PitchBend*	Destination	*Osc 2 Freq*	Amount	*-2*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*69*
Pressure destination	*Off*	Amount	*-40*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[973] Name *Wormhole* Bank *F4 (A)* Prg *P105* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *39* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *0* Osc mix *66* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *FX Param 1* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *39*

Clk sync ☐ Param 1 *63* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Param 1*	Amount	*-85*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*126*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-29*
Pressure destination	*FX Param 2*	Amount	*122*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *9* 2: *23* 3: *60* 4: *32* 5: *65* 6: *13* 7: *88* 8: *42* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Sub Osc Level*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[973] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[974] Name *Wormhole alt* Bank *F4 (B)* Prg *P105* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *39* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *66* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *164* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *FX Param 1* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *39*

Clk sync ☐ Param 1 *63* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☑ Poly ☐ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Note Number*	Destination	*FX Param 1*	Amount	*-85*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*126*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Amount*	Amount	*-29*
Pressure destination	*FX Param 2*	Amount	*122*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Shape*

1: *9* 2: *23* 3: *60* 4: *32* 5: *65* 6: *13* 7: *88* 8: *42* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Sub Osc Level*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[975] Name *Gleam On* Bank *F4 (A)* Prg *P106* Unison ✓ Voices *4* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *54* Sub oct *1* Noise *0* Glide *16* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *48* Sync ☐ Slop *2* Glide *16* Keybd ✓

Low pass filter

Cutoff *57* Resonance *0* Env amount *97* Velocity *0* Key amount *0* Audio mod *30*

4 pole ☐ Delay *0* Attack *0* Decay *90* Sustain *84* Release *102*

Amplifier

Pan spread *127* Env amount *44* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *91*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *56* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ✓ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Noise Level* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *39*

Clk sync ✓ Param 1 *37* Param 2 *33*

Clock and arp

BPM *6* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *19* Sustain *0* Release *105*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Decay*	Amount	*40*
Source 2	*Mod Wheel*	Destination	*Noise Level*	Amount	*41*
Source 3	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-2*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*-35*
Pressure destination	*LFO 3 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[975] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[976] Name *Fuzz On B* Bank *F4 (B)* Prg *P106* Unison ☑ Voices *4* Detune *3*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *54* Sub oct *1* Noise *0* Glide *16* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *2* Glide *16* Keybd ☑

Low pass filter

Cutoff *0* Resonance *40* Env amount *97* Velocity *3* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *90* Sustain *84* Release *102*

Amplifier

Pan spread *127* Env amount *44* Velocity *127* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *91*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *34* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *39*

Clk sync ☑ Param 1 *37* Param 2 *33*

Clock and arp

BPM *6* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *19* Sustain *0* Release *105*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LPF Decay*	Amount	*40*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*-2*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LP Filter Env Amount*	Amount	*-35*
Pressure destination	*LFO 3 Amount*	Amount	*5*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[977] Name *Warehouse Stab* Bank *F4 (A)* Prg *P107* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *G4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *G#4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *127* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *93* Resonance *0* Env amount *0* Velocity *38* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *6* Decay *51* Sustain *0* Release *0*

Amplifier

Pan spread *78* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *31*

Clk sync ✓ Param 1 *100* Param 2 *9*

Clock and arp

BPM *124* Divide *16th dot* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*VCA Release*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*Osc 2 Freq*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[977] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[978] Name *Warehouse Stab B* Bank *F4 (B)* Prg *P107* Unison ✓ Voices *Chord* Detune *0*

Oscillator 1

Freq *F#4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *60* Sub oct *125* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *72* Slop *0* Sync ✓ ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *93* Resonance *0* Env amount *0* Velocity *38* Key amount *0* Audio mod *127*

4 pole ✓ Delay *0* Attack *6* Decay *51* Sustain *0* Release *0*

Amplifier

Pan spread *78* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *31*

Clk sync ✓ Param 1 *100* Param 2 *9*

Clock and arp

BPM *124* Divide *16th dot* Arp on ☐ Arp mode *Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination *VCA Release*	Amount *127*
Source 2	*Mod Wheel*	Destination *LP Filter Env Amount*	Amount *-106*
Source 3	*Mod Wheel*	Destination *FX Param 2*	Amount *120*
Source 4	*Pressure*	Destination *LPF Decay*	Amount *127*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Off*	Amount *0*
Pressure destination	*Off*	Amount *0*
Breath control destination	*Off*	Amount *0*
Velocity destination	*Off*	Amount *0*
Foot pedal destination	*Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[979] Name *Glide Keys* Bank *F4 (A)* Prg *P108* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C3* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *56* Sub oct *57* Noise *0* Glide *43* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *12* Glide *43* Keybd ☑

Low pass filter

Cutoff *119* Resonance *0* Env amount *65* Velocity *0* Key amount *0* Audio mod *22*

4 pole ☐ Delay *0* Attack *127* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *0* Release *81*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *1* Destination *Osc 1 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *12* Amount *41* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *26*

Clk sync ☐ Param 1 *93* Param 2 *42*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*9*
Source 2	*Mod Wheel*	Destination	*Filter Audio Mod*	Amount	*127*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Noise Level*	Amount	*50*
Pressure destination	*LFO 1 Amount*	Amount	*7*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[979] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[980] Name *Glide Keys B* Bank *F4 (B)* Prg *P108* Unison ☐ Voices *16* Detune *1*

Oscillator 1

Freq *C2* Fine tune *-01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *64* Sync ☐ Slop *4* Glide *0* Keybd ✓

Low pass filter

Cutoff *148* Resonance *0* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *64* Sustain *64* Release *64*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Bucket-Brigade Delay* Mix *41*

Clk sync ✓ Param 1 *11* Param 2 *86*

Clock and arp

BPM *110* Divide *8th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Off* Amount *0*

Pressure destination *Off* Amount *0*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[981] Name *Walking Arp* Bank *F4 (A)* Prg *P109* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C6* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *25* Sync ☐ Slop *2* Glide *0* Keybd ✓

Low pass filter

Cutoff *81* Resonance *53* Env amount *20* Velocity *56* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *44* Sustain *37* Release *62*

Amplifier

Pan spread *30* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *30* Sustain *80* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *25* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *52*

Clk sync ☐ Param 1 *75* Param 2 *17*

Clock and arp

BPM *112* Divide *16th* Arp on ✓ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *127* Velocity *0* Delay *38* Repeat (misc par) ☐

Attack *118* Decay *118* Sustain *15* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Filter Resonance*	Amount	*-53*
Source 2	*Velocity*	Destination	*Filter Cutoff*	Amount	*7*
Source 3	*PitchBend*	Destination	*Filter Cutoff*	Amount	*37*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA Attack*	Amount	*-59*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*-3*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *0* 6: *Rest* 7: *0* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *20* 5: *0* 6: *0* 7: *20* 8: *38* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[981] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[982] Name *Slow Throws* Bank *F4 (B)* Prg *P109* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *78* Sync ☐ Slop *2* Glide *0* Keybd ✓

Low pass filter

Cutoff *81* Resonance *53* Env amount *20* Velocity *44* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *44* Decay *44* Sustain *52* Release *78*

Amplifier

Pan spread *30* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *30* Sustain *80* Release *82*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *15* Amount *25* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Mono* Mix *50*

Clk sync ✓ Param 1 *100* Param 2 *22*

Clock and arp

BPM *112* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Audio Mod* Env amount *-1* Velocity *0* Delay *38* Repeat (misc par) ☐

Attack *118* Decay *118* Sustain *15* Release *0*

Modulation matrix

Source 1	*Env LPF*	Destination	*Filter Resonance*	Amount	*-55*
Source 2	*Pressure*	Destination	*Osc Mix*	Amount	*34*
Source 3	*PitchBend*	Destination	*Osc 2 Shape*	Amount	*127*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*VCA Attack*	Amount	*-59*
Pressure destination	*LFO 1 Amount*	Amount	*6*
Breath control destination	*Off*	Amount	*-3*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *Rest* 3: *0* 4: *Rest* 5: *0* 6: *Rest* 7: *0* 8: *0* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *20* 5: *0* 6: *0* 7: *20* 8: *38* 9: *Reset* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[983] Name *Practicing Weird* Bank *F4 (A)* Prg *P110* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *25* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☑ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *11* Sync ☐ ☑ Glide *70* Keybd ☑

Low pass filter

Cutoff *117* Resonance *49* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *88* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *18* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *87* Sustain *0* Release *0*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *24* Amount *50* Destination *FX Param 1* Clk sync ☐ Key sync ☑

2 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *26* Amount *97* Destination *FX Param 1* Clk sync ☐ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Bucket-Brigade Delay* Mix *22*

Clk sync ☐ Param 1 *0* Param 2 *17*

Clock and arp

BPM *104* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-123* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *117* Decay *127* Sustain *0* Release *112*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*-127*
Source 2	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*0*
Source 3	*Pressure*	Destination	*FX Param 2*	Amount	*127*
Source 4	*Pressure*	Destination	*FX Mix*	Amount	*92*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[983] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[984] Name *Basic Program B* Bank *F4 (B)* Prg *P110* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *106* Resonance *0* Env amount *32* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *50* Attack *127* Decay *0* Sustain *127* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *94* Decay *0* Sustain *127* Release *89*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *98* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *89*

Clk sync ☐ Param 1 *70* Param 2 *10*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐ (misc par)

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[985] Name *Bass-Voices Split* Bank *F4 (A)* Prg *P111* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-06* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *66* Sub oct *39* Noise *0* Glide *36* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+05* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *34* Osc mix *66* Sync ☐ Slop *5* Glide *39* Keybd ☑

Low pass filter

Cutoff *48* Resonance *45* Env amount *-54* Velocity *120* Key amount *26* Audio mod *0*

4 pole ☑ Delay *0* Attack *13* Decay *93* Sustain *44* Release *50*

Amplifier

Pan spread *5* Env amount *127* Velocity *127* Delay *0*

Attack *0* Decay *81* Sustain *127* Release *43*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *44* Amount *99* Destination *Osc Mix* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *7* Amount *101* Destination *Pan* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *11* Amount *6* Destination *Env All Amount* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *21*

Clk sync ☐ Param 1 *75* Param 2 *62*

Clock and arp

BPM *103* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *28* Velocity *33* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *88* Sustain *0* Release *0*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Shape*	Amount	*69*
Source 2	*Velocity*	Destination	*Sub Osc Level*	Amount	*66*
Source 3	*Note Number*	Destination	*Filter Cutoff*	Amount	*15*
Source 4	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*66*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*38*
Pressure destination	*LFO 1 Amount*	Amount	*30*
Breath control destination	*Off*	Amount	*-5*
Velocity destination	*Off*	Amount	*127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *1* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[985] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[986] Name *Eight Pea Voices* Bank *F4 (B)* Prg *P111* Unison ☐ Voices *16* Detune *2*

Oscillator 1

Freq *C2* Fine tune *-02* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *54* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+02* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *6* Osc mix *52* Sync ☐ Slop *22* Glide *0* Keybd ✓

Low pass filter

Cutoff *0* Resonance *35* Env amount *-50* Velocity *44* Key amount *72* Audio mod *0*

4 pole ✓ Delay *0* Attack *44* Decay *117* Sustain *38* Release *95*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *19* Decay *29* Sustain *103* Release *48*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *31* Destination *Pan* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *52* Amount *13* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *70* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *86*

Clk sync ☐ Param 1 *16* Param 2 *47*

Clock and arp

BPM *103* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *-90* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *58* Release *0*

Modulation matrix

Source 1 *Velocity*	Destination *Osc Mix*	Amount *54*
Source 2 *Velocity*	Destination *FX Param 2*	Amount *67*
Source 3 *Note Number*	Destination *Env All Amount*	Amount *8*
Source 4 *Mod Wheel*	Destination *Filter Cutoff*	Amount *13*
Source 5 *PitchBend*	Destination *Filter Resonance*	Amount *47*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*27*
Pressure destination	*LFO 1 Amount*	Amount	*21*
Breath control destination	*Off*	Amount	*-127*
Velocity destination	*Off*	Amount	*-127*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[987] Name *Pluckyrimbapan* Bank *F4 (A)* Prg *P112* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *D5* Fine tune *-01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+01* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *50* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ☑

Low pass filter

Cutoff *38* Resonance *63* Env amount *0* Velocity *26* Key amount *35* Audio mod *1*

4 pole ☑ Delay *0* Attack *0* Decay *70* Sustain *35* Release *109*

Amplifier

Pan spread *0* Env amount *56* Velocity *127* Delay *0*

Attack *0* Decay *104* Sustain *0* Release *78*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *14*

Clk sync ☐ Param 1 *87* Param 2 *26*

Clock and arp

BPM *110* Divide *16th* Arp on ☑ Arp mode *Random*

Sequencer

Type Gated ☑ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *25* Velocity *65* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *6* Sustain *0* Release *9*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*3*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Note Number*	Destination	*Pan*	Amount	*-26*
Source 4	*DC*	Destination	*Pan*	Amount	*16*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *0* 2: *1* 3: *5* 4: *1* 5: *4* 6: *5* 7: *5* 8: *4* 9: *2* 10: *6* 11: *5* 12: *0* 13: *0* 14: *0* 15: *2* 16: *1*

Trk 2 destination *Env All Decay*

1: *0* 2: *13* 3: *0* 4: *20* 5: *0* 6: *24* 7: *0* 8: *13* 9: *0* 10: *23* 11: *0* 12: *23* 13: *0* 14: *14* 15: *0* 16: *15*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[987] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[988] Name *OvertonePluck* Bank *F4 (B)* Prg *P112* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *A#5* Fine tune *-01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Sub oct *0* Noise *0* Glide *0* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *79* Sync ☐ Slop *5* Glide *0* Keybd ✓

Low pass filter

Cutoff *70* Resonance *23* Env amount *2* Velocity *46* Key amount *13* Audio mod *127*

4 pole ✓ Delay *0* Attack *0* Decay *29* Sustain *0* Release *31*

Amplifier

Pan spread *0* Env amount *37* Velocity *74* Delay *0*

Attack *0* Decay *56* Sustain *0* Release *69*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *80* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *28*

Clk sync ☐ Param 1 *64* Param 2 *43*

Clock and arp

BPM *110* Divide *8th* Arp on ✓ Arp mode *Random*

Sequencer

Type Gated ✓ Poly ☐ Mode *KeyStep*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *70* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *9* Sustain *0* Release *18*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*2*
Source 2	*Noise*	Destination	*Osc 1 Freq*	Amount	*10*
Source 3	*Note Number*	Destination	*Pan*	Amount	*-26*
Source 4	*DC*	Destination	*Pan*	Amount	*9*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Env All Decay*

1: *0* 2: *0* 3: *0* 4: *4* 5: *6* 6: *0* 7: *5* 8: *0* 9: *16* 10: *0* 11: *14* 12: *22* 13: *0* 14: *17* 15: *6* 16: *15*

Trk 2 destination *Filter Cutoff*

1: *0* 2: *9* 3: *0* 4: *3* 5: *0* 6: *8* 7: *0* 8: *3* 9: *0* 10: *3* 11: *0* 12: *4* 13: *0* 14: *4* 15: *0* 16: *3*

Trk 3 destination *Osc All Shape*

1: *0* 2: *16* 3: *0* 4: *5* 5: *14* 6: *14* 7: *0* 8: *9* 9: *0* 10: *4* 11: *4* 12: *5* 13: *4* 14: *0* 15: *5* 16: *5*

Trk 4 destination *Osc Slop*

1: *0* 2: *18* 3: *10* 4: *0* 5: *15* 6: *0* 7: *6* 8: *0* 9: *6* 10: *0* 11: *0* 12: *0* 13: *10* 14: *0* 15: *4* 16: *1*

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Layer A[989] Name *Brass Stax* Bank *F4 (A)* Prg *P113* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Sub oct *30* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *63* Sync ☐ Slop *21* Glide *70* Keybd ✓

Low pass filter

Cutoff *70* Resonance *0* Env amount *27* Velocity *0* Key amount *45* Audio mod *24*

4 pole ✓ Delay *0* Attack *33* Decay *85* Sustain *54* Release *98*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *29* Decay *101* Sustain *127* Release *80*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *46* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *67* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Chorus* Mix *78*

Clk sync ☐ Param 1 *0* Param 2 *58*

Clock and arp

BPM *80* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Noise Level* Env amount *0* Velocity *38* Delay *0* Repeat (misc par) ☐

Attack *25* Decay *94* Sustain *24* Release *80*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*7*
Source 2	*Pressure*	Destination	*Filter Cutoff*	Amount	*9*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[989] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[990] Name *Brass Stax* Bank *F4 (B)* Prg *P113* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *51* Sub oct *30* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+08* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *48* Osc mix *63* Sync ☐ Slop *21* Glide *70* Keybd ✓

Low pass filter

Cutoff *70* Resonance *0* Env amount *27* Velocity *0* Key amount *45* Audio mod *24*

4 pole ✓ Delay *0* Attack *33* Decay *85* Sustain *54* Release *98*

Amplifier

Pan spread *33* Env amount *127* Velocity *0* Delay *0*

Attack *29* Decay *101* Sustain *127* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *74* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *36* Amount *46* Destination *Osc All Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *80*

Clk sync ☐ Param 1 *12* Param 2 *58*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*7*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[991] Name *Weather Bass* Bank *F4 (A)* Prg *P114* Unison ✓ Voices *5* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *75* Sub oct *0* Noise *0* Glide *80* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *2* Osc mix *71* Slop *18* Sync ☐ Glide *80* Keybd ✓

Low pass filter

Cutoff *72* Resonance *0* Env amount *0* Velocity *44* Key amount *40* Audio mod *0*

4 pole ✓ Delay *0* Attack *16* Decay *59* Sustain *11* Release *88*

Amplifier

Pan spread *45* Env amount *127* Velocity *65* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Chorus* Mix *33*

Clk sync ☐ Param 1 *24* Param 2 *79*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *17* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*39*
Source 2	*Mod Wheel*	Destination	*LPF Attack*	Amount	*31*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Pressure*	Destination	*LFO 2 Amount*	Amount	*4*
Source 5	*Seq 1*	Destination	*Osc All Freq*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*-6*
Pressure destination	*LFO 1 Amount*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *0* 3: *24* 4: *14* 5: *20* 6: *14* 7: *20* 8: *24* 9: *0* 10: *24* 11: *24* 12: *14* 13: *20* 14: *24* 15: *20* 16: *6*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[991] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[992] Name *5ths Synth Pad* Bank *F4 (B)* Prg *P114* Unison ☐ Voices *5* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ✓ Pls ☐ Off ☐ Shape mod *75* Sub oct *0* Noise *0* Glide *40* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *2* Osc mix *71* Sync ☐ Slop *18* Glide *40* Keybd ✓

Low pass filter

Cutoff *61* Resonance *0* Env amount *25* Velocity *44* Key amount *40* Audio mod *0*

4 pole ☐ Delay *0* Attack *16* Decay *59* Sustain *45* Release *88*

Amplifier

Pan spread *20* Env amount *127* Velocity *65* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *72*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *72* Amount *0* Destination *Osc 2 Freq* Clk sync ☐ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Osc 1 Freq* Clk sync ☐ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *60* Amount *0* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Phaser Low* Mix *36*

Clk sync ✓ Param 1 *116* Param 2 *13*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *NoGate*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*-86*
Source 2	*Mod Wheel*	Destination	*Osc 2 Shape*	Amount	*43*
Source 3	*Mod Wheel*	Destination	*LFO 4 Amount*	Amount	*40*
Source 4	*Pressure*	Destination	*LFO 2 Amount*	Amount	*4*
Source 5	*Mod Wheel*	Destination	*Pan*	Amount	*10*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Filter Cutoff*	Amount	*14*
Pressure destination	*LFO 1 Amount*	Amount	*11*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Filter Cutoff*

1: *10* 2: *0* 3: *0* 4: *15* 5: *0* 6: *22* 7: *0* 8: *13* 9: *0* 10: *0* 11: *0* 12: *20* 13: *0* 14: *20* 15: *0* 16: *0*

Trk 2 destination *Osc All Shape*

1: *0* 2: *52* 3: *52* 4: *0* 5: *53* 6: *0* 7: *58* 8: *52* 9: *52* 10: *0* 11: *56* 12: *0* 13: *50* 14: *0* 15: *54* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[993] Name *Game Over* Bank *F4 (A)* Prg *P115* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *36* Resonance *0* Env amount *0* Velocity *0* Key amount *62* Audio mod *0*

4 pole ☑ Delay *0* Attack *43* Decay *59* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *75* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *0* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Bucket-Brigade Delay* Mix *64*

Clk sync ☑ Param 1 *8* Param 2 *30*

Clock and arp

BPM *62* Divide *32nd* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *111* Sustain *0* Release *0*

Modulation matrix

Source 1	*Env 3*	Destination	*LFO 1 Amount*	Amount	*0*
Source 2	*Mod Wheel*	Destination	*Env 3 Amount*	Amount	*39*
Source 3	*Env LPF*	Destination	*Osc All Freq*	Amount	*0*
Source 4	*Pressure*	Destination	*LFO 1 Freq*	Amount	*30*
Source 5	*Mod Wheel*	Destination	*Mod 3 Amount*	Amount	*20*
Source 6	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*127*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[993] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[994] Name *High Score* Bank *F4 (B)* Prg *P115* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Sub oct *127* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *53* Osc mix *64* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *120* Resonance *0* Env amount *0* Velocity *0* Key amount *62* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *0* Sustain *127* Release *0*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *92* Amount *0* Destination *Osc All Freq* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *62* Divide *32nd* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 1 Amount*	Amount	*127*
Source 2	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*80*
Source 3	*Pressure*	Destination	*LFO 2 Freq*	Amount	*-30*
Source 4	*Pressure*	Destination	*LFO 1 Freq*	Amount	*30*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[995] Name *ChamberStringy* Bank *F4 (A)* Prg *P116* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *A2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *69* Sub oct *0* Noise *0* Glide *26* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *22* Osc mix *65* Slop *3* Sync ☑ ☐ Glide *26* Keybd ☑

Low pass filter

Cutoff *74* Resonance *19* Env amount *4* Velocity *50* Key amount *52* Audio mod *0*

4 pole ☐ Delay *0* Attack *9* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *91* Velocity *127* Delay *0*

Attack *98* Decay *127* Sustain *110* Release *86*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *81* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *62* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *61* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *4*

Clk sync ☐ Param 1 *51* Param 2 *31*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *113* Sustain *0* Release *83*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*9*
Source 3	*Env 3*	Destination	*LFO 2 Amount*	Amount	*4*
Source 4	*Env 3*	Destination	*LFO 2 Freq*	Amount	*9*
Source 5	*Env 3*	Destination	*Osc 1 Freq*	Amount	*33*
Source 6	*Pressure*	Destination	*Filter Cutoff*	Amount	*18*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*44*
Source 8	*DC*	Destination	*Pan*	Amount	*-9*

Controls

Mod wheel destination *Mod 1 Amount* Amount *1*

Pressure destination *Mod 2 Amount* Amount *67*

Breath control destination *Off* Amount *0*

Velocity destination *Env All Attack* Amount *36*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *14* 3: *20* 4: *24* 5: *30* 6: *38* 7: *0* 8: *14* 9: *20* 10: *24* 11: *30* 12: *38* 13: *0* 14: *14* 15: *20* 16: *24*

Trk 2 destination *Slew*

1: *23* 2: *28* 3: *40* 4: *88* 5: *77* 6: *11* 7: *69* 8: *62* 9: *59* 10: *13* 11: *51* 12: *104* 13: *80* 14: *112* 15: *2* 16: *55*

Trk 3 destination *Env All Amount*

1: *19* 2: *14* 3: *16* 4: *20* 5: *19* 6: *20* 7: *19* 8: *21* 9: *50* 10: *21* 11: *59* 12: *10* 13: *34* 14: *49* 15: *34* 16: *30*

Trk 4 destination *Env All Attack*

1: *19* 2: *0* 3: *8* 4: *8* 5: *0* 6: *10* 7: *0* 8: *0* 9: *5* 10: *8* 11: *13* 12: *13* 13: *0* 14: *13* 15: *9* 16: *0*

[995] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[996] Name *ChamberStringy* Bank *F4 (B)* Prg *P116* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *G2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *69* Sub oct *0* Noise *0* Glide *48* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *31* Osc mix *65* Slop *3* Sync ☑ ☐ Glide *48* Keybd ☑

Low pass filter

Cutoff *80* Resonance *14* Env amount *4* Velocity *50* Key amount *52* Audio mod *0*

4 pole ☑ Delay *0* Attack *9* Decay *127* Sustain *0* Release *87*

Amplifier

Pan spread *0* Env amount *0* Velocity *127* Delay *0*

Attack *92* Decay *127* Sustain *110* Release *85*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *78* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *58* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *43* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *10*

Clk sync ☐ Param 1 *1* Param 2 *94*

Clock and arp

BPM *120* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *127* Delay *0* Repeat (misc par) ☐

Attack *127* Decay *127* Sustain *0* Release *83*

Modulation matrix

Source 1	*LFO 1*	Destination	*Osc All Freq*	Amount	*0*
Source 2	*LFO 3*	Destination	*Osc All Shape*	Amount	*9*
Source 3	*Env 3*	Destination	*LFO 2 Amount*	Amount	*4*
Source 4	*Env 3*	Destination	*Sub Osc Level*	Amount	*17*
Source 5	*Env 3*	Destination	*Osc 1 Freq*	Amount	*33*
Source 6	*Pressure*	Destination	*FX Mix*	Amount	*57*
Source 7	*Env 3*	Destination	*Osc All Shape*	Amount	*45*
Source 8	*Note Number*	Destination	*Pan*	Amount	*28*

Controls

Mod wheel destination	*Mod 1 Amount*	Amount	*1*
Pressure destination	*Mod 2 Amount*	Amount	*60*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Env All Attack*	Amount	*12*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Osc All Freq*

1: *0* 2: *6* 3: *14* 4: *0* 5: *6* 6: *14* 7: *0* 8: *6* 9: *14* 10: *0* 11: *6* 12: *14* 13: *0* 14: *6* 15: *14* 16: *0*

Trk 2 destination *Slew*

1: *23* 2: *28* 3: *40* 4: *88* 5: *77* 6: *11* 7: *69* 8: *62* 9: *59* 10: *13* 11: *51* 12: *104* 13: *80* 14: *112* 15: *2* 16: *55*

Trk 3 destination *Env All Amount*

1: *108* 2: *32* 3: *43* 4: *104* 5: *94* 6: *86* 7: *29* 8: *68* 9: *95* 10: *21* 11: *125* 12: *10* 13: *40* 14: *124* 15: *121* 16: *115*

Trk 4 destination *Env All Attack*

1: *19* 2: *0* 3: *8* 4: *8* 5: *0* 6: *10* 7: *0* 8: *0* 9: *5* 10: *8* 11: *13* 12: *13* 13: *0* 14: *13* 15: *9* 16: *0*

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Layer A[997] Name *Fat Batch* Bank *F4 (A)* Prg *P117* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *13* Noise *0* Glide *78* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *-06* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *66* Slop *27* Sync ☐ Glide *78* Keybd ☑

Low pass filter

Cutoff *0* Resonance *28* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *7* Decay *52* Sustain *94* Release *127*

Amplifier

Pan spread *55* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *74* Sustain *110* Release *98*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Flanger 2 (no feedback)* Mix *39*

Clk sync ☐ Param 1 *24* Param 2 *127*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *0* Velocity *9* Delay *76* Repeat (misc par) ☐

Attack *3* Decay *14* Sustain *127* Release *43*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*23*
Source 2	*Env LPF*	Destination	*Osc All Freq*	Amount	*0*
Source 3	*PitchBend*	Destination	*Mod 2 Amount*	Amount	*97*
Source 4	*Mod Wheel*	Destination	*FX Mix*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 4 Freq*	Amount	*24*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*59*
Pressure destination	*Osc Slop*	Amount	*13*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[997] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[998] Name *Fat Batch B* Bank *F4 (B)* Prg *P117* Unison ☐ Voices *8* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *13* Noise *0* Glide *78* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *-06* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *66* Slop *27* Sync ☐ Glide *78* Keybd ✓

Low pass filter

Cutoff *0* Resonance *28* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *7* Decay *52* Sustain *94* Release *127*

Amplifier

Pan spread *57* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *74* Sustain *110* Release *98*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *64* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Flanger 2 (no feedback)* Mix *39*

Clk sync ☐ Param 1 *24* Param 2 *127*

Clock and arp

BPM *110* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *LFO 4 Amount* Env amount *0* Velocity *0* Delay *76* Repeat (misc par) ☐

Attack *3* Decay *14* Sustain *127* Release *43*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*23*
Source 2	*Env LPF*	Destination	*Osc All Freq*	Amount	*0*
Source 3	*PitchBend*	Destination	*Mod 2 Amount*	Amount	*97*
Source 4	*Mod Wheel*	Destination	*FX Mix*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Pressure*	Destination	*LFO 4 Freq*	Amount	*24*

Controls

Mod wheel destination	*Filter Resonance*	Amount	*59*
Pressure destination	*Osc Slop*	Amount	*13*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[999] Name *Live Orchestra* Bank *F4 (A)* Prg *P118* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *35* Sub oct *127* Noise *16* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☑ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Osc mix *62* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *46* Resonance *30* Env amount *4* Velocity *0* Key amount *56* Audio mod *0*

4 pole ☐ Delay *0* Attack *23* Decay *25* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *44* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *35* Destination *Osc 1 Shape* Clk sync ☑ Key sync ☑

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *46* Destination *Osc 2 Shape* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *6* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Reverb* Mix *95*

Clk sync ☐ Param 1 *63* Param 2 *62*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *43* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*-29*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*-107*
Source 3	*Noise*	Destination	*Osc 1 Freq*	Amount	*7*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 4 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[999] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1000] Name *Live Orchestra oct* Bank *F4 (B)* Prg *P118* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *35* Sub oct *127* Noise *16* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *57* Osc mix *62* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *46* Resonance *30* Env amount *4* Velocity *0* Key amount *56* Audio mod *0*

4 pole ☐ Delay *0* Attack *23* Decay *25* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *44* Decay *0* Sustain *127* Release *40*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *35* Destination *Osc 1 Shape* Clk sync ✓ Key sync ✓

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *25* Amount *46* Destination *Osc 2 Shape* Clk sync ✓ Key sync ✓

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *6* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *95*

Clk sync ☐ Param 1 *69* Param 2 *62*

Clock and arp

BPM *80* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *43* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 1 Shape*	Amount	*-29*
Source 2	*Mod Wheel*	Destination	*FX Mix*	Amount	*-107*
Source 3	*Noise*	Destination	*Osc 1 Freq*	Amount	*7*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 4 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1001] Name *L0ada Bazass* Bank *F4 (A)* Prg *P119* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C3* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *38* Sub oct *107* Noise *0* Glide *20* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+06* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *79* Osc mix *64* Sync ☐ Slop *0* Glide *20* Keybd ☑

Low pass filter

Cutoff *81* Resonance *13* Env amount *54* Velocity *0* Key amount *34* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *51* Sustain *50* Release *38*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *101* Sustain *0* Release *43*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *15* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *0* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *39*

Clk sync ☐ Param 1 *23* Param 2 *42*

Clock and arp

BPM *56* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*PitchBend*	Destination	*Amp Env Amount*	Amount	*127*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1001] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1002] Name *Saw L0ada* Bank *F4 (B)* Prg *P119* Unison ☐ Voices *2* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *18* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Sync ☐ Slop *11* Glide *18* Keybd ☑

Low pass filter

Cutoff *73* Resonance *0* Env amount *60* Velocity *0* Key amount *32* Audio mod *47*

4 pole ☑ Delay *0* Attack *0* Decay *61* Sustain *54* Release *81*

Amplifier

Pan spread *0* Env amount *127* Velocity *30* Delay *0*

Attack *0* Decay *47* Sustain *40* Release *47*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *73* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☑

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *5* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *0* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Ring Mod* Mix *50*

Clk sync ☑ Param 1 *42* Param 2 *22*

Clock and arp

BPM *56* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*84*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Filter Cutoff*	Amount	*22*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1003] Name *Space Invaders* Bank *F4 (A)* Prg *P120* Unison ☑ Voices *16* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *99* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *90* Osc mix *61* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *48* Release *105*

Amplifier

Pan spread *107* Env amount *127* Velocity *0* Delay *0*

Attack *5* Decay *0* Sustain *127* Release *110*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *36* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *127* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *29*

Clk sync ☐ Param 1 *78* Param 2 *57*

Clock and arp

BPM *106* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-2* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *18* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *127*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1003] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1004] Name *Space Invaders B* Bank *F4 (B)* Prg *P120* Unison ☑ Voices *16* Detune *0*

Oscillator 1

Freq *C3* Fine tune *-06* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *99* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *90* Osc mix *61* Sync ☐ Slop *10* Glide *70* Keybd ☑

Low pass filter

Cutoff *0* Resonance *127* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *127* Sustain *48* Release *105*

Amplifier

Pan spread *127* Env amount *127* Velocity *0* Delay *0*

Attack *19* Decay *0* Sustain *127* Release *110*

LFOs

1 Shape Tri ☐ Saw ☑ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *38* Amount *36* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *2* Amount *127* Destination *LFO 1 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *29*

Clk sync ☐ Param 1 *78* Param 2 *57*

Clock and arp

BPM *106* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc All Freq* Env amount *-2* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *18* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *LFO 1 Amount* Amount *127*

Pressure destination *LFO 1 Amount* Amount *12*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Off* Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1005] Name *Cold Breath* Bank *F4 (A)* Prg *P121* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *-03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *33* Sub oct *89* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+03* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *3* Osc mix *65* Slop *7* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *38* Resonance *90* Env amount *9* Velocity *11* Key amount *62* Audio mod *20*

4 pole ✓ Delay *0* Attack *0* Decay *28* Sustain *21* Release *99*

Amplifier

Pan spread *61* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *102* Sustain *41* Release *69*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *71* Amount *1* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *7* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *37* Amount *23* Destination *Osc All Shape* Clk sync ✓ Key sync ✓

Effect

On ✓ Effect *Chorus* Mix *59*

Clk sync ☐ Param 1 *36* Param 2 *127*

Clock and arp

BPM *108* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Resonance* Env amount *-127* Velocity *0* Delay *61* Repeat (misc par) ☐

Attack *112* Decay *127* Sustain *74* Release *112*

Modulation matrix

Source 1	*LFO 2*	Destination	*Osc 2 Freq*	Amount	*1*
Source 2	*Noise*	Destination	*Filter Cutoff*	Amount	*4*
Source 3	*Mod Wheel*	Destination	*Mod 1 Amount*	Amount	*6*
Source 4	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*11*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*127*
Pressure destination	*Filter Cutoff*	Amount	*31*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1005] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1006] Name *TrianglePoke* Bank *F4 (B)* Prg *P121* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *2* Sub oct *24* Noise *29* Glide *70* Keybd ✓

Oscillator 2

Freq *C1* Fine tune *+01* Shape Saw ☐ Tri ✓ SwTr ☐ Pls ☐ Off ☐ Shape mod *48* Osc mix *61* Slop *0* Sync ☐ Glide *70* Keybd ✓

Low pass filter

Cutoff *103* Resonance *0* Env amount *53* Velocity *53* Key amount *9* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *32* Sustain *17* Release *90*

Amplifier

Pan spread *5* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *77* Sustain *32* Release *68*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *53* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *28*

Clk sync ✓ Param 1 *100* Param 2 *6*

Clock and arp

BPM *108* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-124* Velocity *79* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *15* Sustain *0* Release *0*

Modulation matrix

Source 1 *Velocity*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1007] Name *Slow Burn* Bank *F4 (A)* Prg *P122* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Slop *23* Sync ☐ Glide *0* Keybd ☑

Low pass filter

Cutoff *113* Resonance *55* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *65* Env amount *127* Velocity *0* Delay *0*

Attack *105* Decay *103* Sustain *127* Release *94*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *68* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *48*

Clk sync ☐ Param 1 *119* Param 2 *94*

Clock and arp

BPM *40* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope (misc par)

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 2 Freq*	Amount	*24*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*20*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1007] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1008] Name *Slow Burn* Bank *F4 (B)* Prg *P122* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *23* Glide *0* Keybd ☑

Low pass filter

Cutoff *86* Resonance *55* Env amount *0* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☐ Delay *0* Attack *0* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *65* Env amount *127* Velocity *0* Delay *0*

Attack *105* Decay *103* Sustain *127* Release *94*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *66* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *54* Amount *68* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *50* Amount *0* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *48*

Clk sync ☐ Param 1 *119* Param 2 *94*

Clock and arp

BPM *40* Divide *half* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope (misc par)

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc 2 Freq*	Amount	*24*
Source 2	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*20*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1009] Name *Gently Sweeps* Bank *F4 (A)* Prg *P123* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *23* Sub oct *0* Noise *26* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *-03* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *41* Osc mix *63* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *80* Resonance *110* Env amount *18* Velocity *0* Key amount *7* Audio mod *0*

4 pole ☐ Delay *79* Attack *127* Decay *28* Sustain *127* Release *99*

Amplifier

Pan spread *0* Env amount *61* Velocity *127* Delay *0*

Attack *90* Decay *0* Sustain *119* Release *111*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *8* Amount *38* Destination *Osc 1 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *30* Amount *3* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *54* Amount *0* Destination *Filter Cutoff* Clk sync ☑ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *74* Amount *40* Destination *Sub Osc Level* Clk sync ☑ Key sync ☐

Effect

On ☑ Effect *Phaser High* Mix *38*

Clk sync ☐ Param 1 *0* Param 2 *81*

Clock and arp

BPM *97* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 2 Freq* Env amount *127* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *4* Sustain *0* Release *0*

Modulation matrix

Source 1	*Velocity*	Destination	*Noise Level*	Amount	*-33*
Source 2	*Note Number*	Destination	*Sub Osc Level*	Amount	*-62*
Source 3	*LFO 1*	Destination	*Pan*	Amount	*127*
Source 4	*Mod Wheel*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 4 Amount*	Amount	*127*
Pressure destination	*Filter Cutoff*	Amount	*-12*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1009] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1010] Name *Gently Chorale* Bank *F4 (B)* Prg *P123* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☑ Off ☐ Shape mod *49* Sub oct *104* Noise *23* Glide *110* Keybd ☑

Oscillator 2

Freq *C4* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *50* Osc mix *15* Slop *29* Sync ☐ Glide *110* Keybd ☑

Low pass filter

Cutoff *41* Resonance *35* Env amount *68* Velocity *0* Key amount *5* Audio mod *0*

4 pole ☑ Delay *37* Attack *101* Decay *41* Sustain *100* Release *126*

Amplifier

Pan spread *103* Env amount *69* Velocity *127* Delay *0*

Attack *15* Decay *0* Sustain *104* Release *40*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *76* Amount *74* Destination *Amp Env Amount* Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☑ Sqr ☐ Rnd ☐ Frequency *82* Amount *1* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Stereo* Mix *50*

Clk sync ☐ Param 1 *25* Param 2 *40*

Clock and arp

BPM *97* Divide *8th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *LFO 1 Freq* Env amount *-47* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *90* Sustain *9* Release *48*

Modulation matrix

Source 1	*Note Number*	Destination	*LFO 2 Freq*	Amount	*37*
Source 2	*Env 3*	Destination	*LFO 2 Freq*	Amount	*28*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 2 Amount*	Amount	*8*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1011] Name *Pulse Pickin'* Bank *F4 (A)* Prg *P124* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *21* Sub oct *0* Noise *0* Glide *71* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *9* Osc mix *61* Sync ☐ Slop *13* Glide *71* Keybd ✓

Low pass filter

Cutoff *0* Resonance *0* Env amount *0* Velocity *127* Key amount *15* Audio mod *48*

4 pole ✓ Delay *0* Attack *0* Decay *51* Sustain *55* Release *106*

Amplifier

Pan spread *29* Env amount *19* Velocity *127* Delay *0*

Attack *0* Decay *51* Sustain *59* Release *22*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *17*

Clk sync ☐ Param 1 *69* Param 2 *12*

Clock and arp

BPM *47* Divide *8th dot* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *8* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*76*
Source 2	*Mod Wheel*	Destination	*Filter Resonance*	Amount	*21*
Source 3	*Mod Wheel*	Destination	*Env All Release*	Amount	*29*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Mod Wheel*	Destination	*LPF Decay*	Amount	*-7*
Source 7	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-31*
Source 8	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*29*

Controls

Mod wheel destination	*LPF Attack*	Amount	*-15*
Pressure destination	*Filter Cutoff*	Amount	*30*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1011] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1012] Name *Soft Pickin' B* Bank *F4 (B)* Prg *P124* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *44* Sub oct *0* Noise *0* Glide *71* Keybd ✓

Oscillator 2

Freq *C2* Fine tune *+03* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ✓ Off ☐ Shape mod *45* Osc mix *61* Sync ☐ Slop *13* Glide *71* Keybd ✓

Low pass filter

Cutoff *0* Resonance *14* Env amount *20* Velocity *115* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *0* Decay *40* Sustain *83* Release *106*

Amplifier

Pan spread *29* Env amount *0* Velocity *127* Delay *0*

Attack *0* Decay *51* Sustain *59* Release *22*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *65* Amount *1* Destination *Osc 2 Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *47* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Reverb* Mix *17*

Clk sync ☐ Param 1 *62* Param 2 *18*

Clock and arp

BPM *47* Divide *8th dot* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Filter Cutoff* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *8* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Osc Mix*	Amount	*76*
Source 2	*Mod Wheel*	Destination	*VCA Release*	Amount	*-34*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Mod Wheel*	Destination	*LP Filter Env Amount*	Amount	*32*

Controls

Mod wheel destination	*LPF Decay*	Amount	*16*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1013] Name *Mod Madness* Bank *F4 (A)* Prg *P125* Unison ☑ Voices *16* Detune *16*

Oscillator 1

Freq *F2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *D#9* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *0* Slop *0* Sync ☐ Glide *70* Keybd ☑

Low pass filter

Cutoff *104* Resonance *127* Env amount *0* Velocity *0* Key amount *0* Audio mod *90*

4 pole ☑ Delay *84* Attack *122* Decay *31* Sustain *23* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *127* Sustain *127* Release *71*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *127* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *120* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☑ Frequency *34* Amount *48* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *84* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Ring Mod* Mix *89*

Clk sync ☐ Param 1 *8* Param 2 *124*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *127* Velocity *0* Delay *109* Repeat (misc par) ☐

Attack *117* Decay *117* Sustain *18* Release *91*

Modulation matrix

Source 1	*LFO 4*	Destination	*Noise Level*	Amount	*127*
Source 2	*Env LPF*	Destination	*Osc 2 Freq*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*127*
Source 4	*Pressure*	Destination	*Osc 2 Freq*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*-127*
Pressure destination	*Osc 1 Freq*	Amount	*42*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1013] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1014] Name *Modulation Madness* Bank *F4 (B)* Prg *P125* Unison ✓ Voices *16* Detune *16*

Oscillator 1

Freq *F2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *D#9* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *67* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *104* Resonance *127* Env amount *0* Velocity *0* Key amount *0* Audio mod *90*

4 pole ✓ Delay *84* Attack *122* Decay *31* Sustain *23* Release *127*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *57* Decay *127* Sustain *127* Release *71*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *22* Amount *127* Destination *Osc All Freq* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *0* Amount *120* Destination *Filter Cutoff* Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ✓ Frequency *34* Amount *48* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *17* Amount *84* Destination *FX Param 1* Clk sync ☐ Key sync ☐

Effect

On ✓ Effect *Delay Stereo* Mix *103*

Clk sync ☐ Param 1 *93* Param 2 *39*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Osc 1 Freq* Env amount *-1* Velocity *0* Delay *109* Repeat (misc par) ☐

Attack *117* Decay *117* Sustain *18* Release *91*

Modulation matrix

Source 1	*Velocity*	Destination	*Osc Mix*	Amount	*41*
Source 2	*Env LPF*	Destination	*Osc 2 Freq*	Amount	*127*
Source 3	*Mod Wheel*	Destination	*LFO 2 Freq*	Amount	*127*
Source 4	*Pressure*	Destination	*Osc 2 Freq*	Amount	*-127*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LFO 1 Freq*	Amount	*-127*
Pressure destination	*Osc 1 Freq*	Amount	*42*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1015] Name *Filter Test* Bank *F4 (A)* Prg *P126* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *10* Glide *0* Keybd ☑

Low pass filter

Cutoff *24* Resonance *127* Env amount *0* Velocity *0* Key amount *64* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *83* Sustain *83* Release *0*

Amplifier

Pan spread *0* Env amount *99* Velocity *0* Delay *3*

Attack *8* Decay *83* Sustain *94* Release *24*

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☑ Rnd ☐ Frequency *41* Amount *0* Destination *Pan* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Delay Mono* Mix *50*

Clk sync ☐ Param 1 *85* Param 2 *0*

Clock and arp

BPM *120* Divide *16th* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *NoReset*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *73* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off*	Destination *Off*	Amount *0*
Source 2 *Off*	Destination *Off*	Amount *0*
Source 3 *Off*	Destination *Off*	Amount *0*
Source 4 *Off*	Destination *Off*	Amount *0*
Source 5 *Off*	Destination *Off*	Amount *0*
Source 6 *Off*	Destination *Off*	Amount *0*
Source 7 *Off*	Destination *Off*	Amount *0*
Source 8 *Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination *Off*	Amount *0*
Pressure destination *Off*	Amount *0*
Breath control destination *Off*	Amount *0*
Velocity destination *Off*	Amount *0*
Foot pedal destination *Off*	Amount *0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *17* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1015] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1016] Name *Filter Test B* Bank *F4 (B)* Prg *P126* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C0* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☐

Oscillator 2

Freq *C0* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *9* Sync ☐ Slop *0* Glide *1* Keybd ☐

Low pass filter

Cutoff *3* Resonance *0* Env amount *-64* Velocity *15* Key amount *0* Audio mod *2*

4 pole ☐ Delay *0* Attack *8* Decay *19* Sustain *0* Release *9*

Amplifier

Pan spread *0* Env amount *0* Velocity *2* Delay *0*

Attack *1* Decay *0* Sustain *11* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *5* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *99* Amount *99* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *20* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *26* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Env 3 Decay* Env amount *-127* Velocity *32* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *0* Release *102*

Modulation matrix

Source 1	*Off*	Destination *VCA Release*	Amount *-127*
Source 2	*Off*	Destination *Env All Attack*	Amount *-127*
Source 3	*Off*	Destination *Filter Resonance*	Amount *-82*
Source 4	*Off*	Destination *LPF Decay*	Amount *-95*
Source 5	*Off*	Destination *Off*	Amount *0*
Source 6	*Off*	Destination *Off*	Amount *0*
Source 7	*Off*	Destination *Off*	Amount *0*
Source 8	*Off*	Destination *Off*	Amount *0*

Controls

Mod wheel destination	*LPF Decay*	Amount	*-95*
Pressure destination	*LPF Decay*	Amount	*-95*
Breath control destination	*LPF Decay*	Amount	*-95*
Velocity destination	*VCA Attack*	Amount	*-95*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1017] Name *Symple Sawz* Bank *F4 (A)* Prg *P127* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ✓

Oscillator 2

Freq *C3* Fine tune *+00* Shape Saw ✓ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *5* Osc mix *69* Sync ☐ Slop *0* Glide *70* Keybd ✓

Low pass filter

Cutoff *23* Resonance *0* Env amount *-127* Velocity *127* Key amount *0* Audio mod *0*

4 pole ✓ Delay *0* Attack *8* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *9* Decay *64* Sustain *127* Release *63*

LFOs

1 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *45* Amount *0* Destination *Osc Mix* Clk sync ☐ Key sync ☐

3 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *LFO 2 Freq* Clk sync ☐ Key sync ☐

4 Shape Tri ✓ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Delay Stereo* Mix *25*

Clk sync ✓ Param 1 *36* Param 2 *62*

Clock and arp

BPM *2* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ✓ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Mod Wheel*	Destination	*Filter Cutoff*	Amount	*-30*
Source 2	*Mod Wheel*	Destination	*Noise Level*	Amount	*35*
Source 3	*Mod Wheel*	Destination	*LFO 2 Amount*	Amount	*25*
Source 4	*Mod Wheel*	Destination	*LFO 3 Amount*	Amount	*74*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*LFO 2 Amount*	Amount	*95*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1017] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1018] Name *Symple Sawz Too* Bank *F4 (B)* Prg *P127* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C1* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *70* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *5* Osc mix *69* Sync ☐ Slop *0* Glide *70* Keybd ☑

Low pass filter

Cutoff *122* Resonance *51* Env amount *-127* Velocity *127* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *8* Decay *0* Sustain *0* Release *0*

Amplifier

Pan spread *0* Env amount *15* Velocity *127* Delay *0*

Attack *9* Decay *64* Sustain *127* Release *63*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *16* Amount *13* Destination *Osc 2 Shape* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *6* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☑ Effect *Chorus* Mix *23*

Clk sync ☐ Param 1 *39* Param 2 *34*

Clock and arp

BPM *2* Divide *8th swing* Arp on ☐ Arp mode *Up+Down*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *0* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *0* Sustain *0* Release *0*

Modulation matrix

Source 1	*Off*	Destination	*Off*	Amount	*0*
Source 2	*Off*	Destination	*Off*	Amount	*0*
Source 3	*Off*	Destination	*Off*	Amount	*0*
Source 4	*Off*	Destination	*Off*	Amount	*0*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*Off*	Amount	*0*
Pressure destination	*Off*	Amount	*0*
Breath control destination	*Off*	Amount	*0*
Velocity destination	*Off*	Amount	*0*
Foot pedal destination	*Off*	Amount	*0*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1019] Name *A/D Test* Bank *F4 (A)* Prg *P128* Unison ☐ Voices *16* Detune *0*

Oscillator 1

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☑

Oscillator 2

Freq *C2* Fine tune *+00* Shape Saw ☑ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *63* Sync ☐ Slop *10* Glide *0* Keybd ☑

Low pass filter

Cutoff *26* Resonance *0* Env amount *127* Velocity *0* Key amount *0* Audio mod *0*

4 pole ☑ Delay *0* Attack *0* Decay *83* Sustain *83* Release *0*

Amplifier

Pan spread *0* Env amount *127* Velocity *0* Delay *0*

Attack *0* Decay *83* Sustain *83* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *40* Amount *0* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Off* Env amount *-1* Velocity *0* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *73* Sustain *0* Release *0*

Modulation matrix

Source 1 *Off* Destination *Off* Amount *0*

Source 2 *Off* Destination *Off* Amount *0*

Source 3 *Off* Destination *Off* Amount *0*

Source 4 *Off* Destination *Off* Amount *0*

Source 5 *Off* Destination *Off* Amount *0*

Source 6 *Off* Destination *Off* Amount *0*

Source 7 *Off* Destination *Off* Amount *0*

Source 8 *Off* Destination *Off* Amount *0*

Controls

Mod wheel destination *Osc All Freq* Amount *24*

Pressure destination *Osc All Freq* Amount *24*

Breath control destination *Off* Amount *0*

Velocity destination *Off* Amount *0*

Foot pedal destination *Osc All Freq* Amount *24*

Gated step sequencer

Trk 1 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *Off*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *Off*

1: *17* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

[1019] generated with supercollider and LaTeXusing https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1020] Name *A/D Test B* Bank *F4 (B)* Prg *P128* Unison ☐ Voices *1* Detune *0*

Oscillator 1

Freq *C0* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☑ Shape mod *0* Sub oct *0* Noise *0* Glide *0* Keybd ☐

Oscillator 2

Freq *C0* Fine tune *-50* Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod *0* Osc mix *9* Sync ☐ Slop *0* Glide *1* Keybd ☐

Low pass filter

Cutoff *3* Resonance *0* Env amount *-64* Velocity *15* Key amount *0* Audio mod *2*

4 pole ☐ Delay *0* Attack *8* Decay *19* Sustain *0* Release *9*

Amplifier

Pan spread *0* Env amount *0* Velocity *2* Delay *0*

Attack *1* Decay *0* Sustain *11* Release *0*

LFOs

1 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *1* Amount *5* Destination *Off* Clk sync ☐ Key sync ☐

2 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *99* Amount *99* Destination *Off* Clk sync ☐ Key sync ☐

3 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *68* Amount *20* Destination *Off* Clk sync ☐ Key sync ☐

4 Shape Tri ☑ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency *21* Amount *26* Destination *Off* Clk sync ☐ Key sync ☐

Effect

On ☐ Effect *Off* Mix *64*

Clk sync ☐ Param 1 *100* Param 2 *100*

Clock and arp

BPM *120* Divide *half* Arp on ☐ Arp mode *Up*

Sequencer

Type Gated ☐ Poly ☑ Mode *Normal*

Auxiliary envelope

Destination *Env 3 Decay* Env amount *-127* Velocity *32* Delay *0* Repeat (misc par) ☐

Attack *0* Decay *33* Sustain *0* Release *102*

Modulation matrix

Source 1	*Off*	Destination	*VCA Release*	Amount	*-127*
Source 2	*Off*	Destination	*Env All Attack*	Amount	*-127*
Source 3	*Off*	Destination	*Filter Resonance*	Amount	*-82*
Source 4	*Off*	Destination	*LPF Decay*	Amount	*-95*
Source 5	*Off*	Destination	*Off*	Amount	*0*
Source 6	*Off*	Destination	*Off*	Amount	*0*
Source 7	*Off*	Destination	*Off*	Amount	*0*
Source 8	*Off*	Destination	*Off*	Amount	*0*

Controls

Mod wheel destination	*LPF Decay*	Amount	*-95*
Pressure destination	*LPF Decay*	Amount	*-95*
Breath control destination	*LPF Decay*	Amount	*-95*
Velocity destination	*VCA Attack*	Amount	*-95*
Foot pedal destination	*Off*	Amount	*-127*

Gated step sequencer

Trk 1 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 2 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 3 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

Trk 4 destination *LPF Decay*

1: *0* 2: *0* 3: *0* 4: *0* 5: *0* 6: *0* 7: *0* 8: *0* 9: *0* 10: *0* 11: *0* 12: *0* 13: *0* 14: *0* 15: *0* 16: *0*

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Layer A[1021] Name _____ Bank ____ Prg ____ Unison ☐ Voices _____ Detune _____

Oscillator 1

Freq ____ Fine tune ____ Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod ____ Sub oct ____ Noise ____ Glide ____ Keybd ☐

Oscillator 2

Freq ____ Fine tune ____ Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod ____ Osc mix ____ Sync ☐ Slop ____ Glide ____ Keybd ☐

Low pass filter

Cutoff ____ Resonance ____ Env amount ____ Velocity ____ Key amount ____ Audio mod ____

4 pole ☐ Delay ____ Attack ____ Decay ____ Sustain ____ Release ____

Amplifier

Pan spread ____ Env amount ____ Velocity ____ Delay ____

Attack ____ Decay ____ Sustain ____ Release ____

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

Effect

On ☐ Effect _____ Mix _____

Clk sync ☐ Param 1 _____ Param 2 _____

Clock and arp

BPM _____ Divide _____ Arp on ☐ Arp mode _____

Sequencer

Type Gated ☐ Poly ☐ Mode ____

Auxiliary envelope

Destination _____ Env amount _____ Velocity _____ Delay _____ Repeat (misc par) ☐

Attack _____ Decay _____ Sustain _____ Release _____

Modulation matrix

Source 1 _____ Destination _____ Amount _____

Source 2 _____ Destination _____ Amount _____

Source 3 _____ Destination _____ Amount _____

Source 4 _____ Destination _____ Amount _____

Source 5 _____ Destination _____ Amount _____

Source 6 _____ Destination _____ Amount _____

Source 7 _____ Destination _____ Amount _____

Source 8 _____ Destination _____ Amount _____

Controls

Mod wheel destination _____ Amount _____

Pressure destination _____ Amount _____

Breath control destination _____ Amount _____

Velocity destination _____ Amount _____

Foot pedal destination _____ Amount _____

Gated step sequencer

Trk 1 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

Trk 2 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

Trk 3 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

Trk 4 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

[1021] generated with supercollider and LaTeX using https://github.com/shimpe/sc-prophet-rev2 based on Gerry Havinga's template https://gezz.eu/tutorials/index.html

Layer B[1022] Name _____ Bank ____ Prg ____ Unison ☐ Voices _____ Detune _____

Oscillator 1

Freq ____ Fine tune ____ Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod ____ Sub oct ____ Noise ____ Glide ____ Keybd ☐

Oscillator 2

Freq ____ Fine tune ____ Shape Saw ☐ Tri ☐ SwTr ☐ Pls ☐ Off ☐ Shape mod ____ Osc mix ____ Sync ☐ Slop ____ Glide ____ Keybd ☐

Low pass filter

Cutoff ____ Resonance ____ Env amount ____ Velocity ____ Key amount ____ Audio mod ____

4 pole ☐ Delay ____ Attack ____ Decay ____ Sustain ____ Release ____

Amplifier

Pan spread ____ Env amount ____ Velocity ____ Delay ____

Attack ____ Decay ____ Sustain ____ Release ____

LFOs

1 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

2 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

3 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

4 Shape Tri ☐ Saw ☐ RevSw ☐ Sqr ☐ Rnd ☐ Frequency ____ Amount ____ Destination _____ Clk sync ☐ Key sync ☐

Effect

On ☐ Effect _____ Mix _____

Clk sync ☐ Param 1 _____ Param 2 _____

Clock and arp

BPM _____ Divide _____ Arp on ☐ Arp mode _____

Sequencer

Type Gated ☐ Poly ☐ Mode ____

Auxiliary envelope (misc par)

Destination _____ Env amount _____ Velocity _____ Delay _____ Repeat ☐

Attack _____ Decay _____ Sustain _____ Release _____

Modulation matrix

Source 1 _____ Destination _____ Amount _____

Source 2 _____ Destination _____ Amount _____

Source 3 _____ Destination _____ Amount _____

Source 4 _____ Destination _____ Amount _____

Source 5 _____ Destination _____ Amount _____

Source 6 _____ Destination _____ Amount _____

Source 7 _____ Destination _____ Amount _____

Source 8 _____ Destination _____ Amount _____

Controls

Mod wheel destination _____ Amount _____

Pressure destination _____ Amount _____

Breath control destination _____ Amount _____

Velocity destination _____ Amount _____

Foot pedal destination _____ Amount _____

Gated step sequencer

Trk 1 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

Trk 2 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

Trk 3 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

Trk 4 destination _____

1:__ 2:__ 3:__ 4:__ 5:__ 6:__ 7:__ 8:__ 9:__ 10:__ 11:__ 12:__ 13:__ 14:__ 15:__ 16:__

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