

## Find in a Binary Tree:

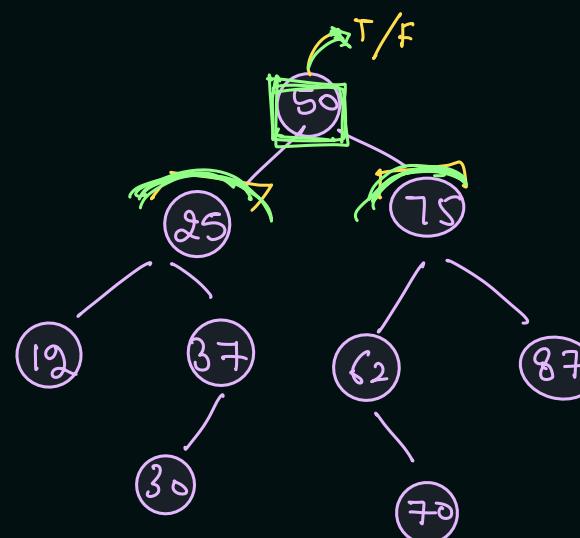
root, dtf → data to find

Find →  $\frac{37}{=} \rightarrow dtf$

Expectation: Root] → find ✓

faith: ] children] → Guaranteed

Merging: ] Merge faith & Expectation



- \* [Recording X]
- \* [Attempted live class] ✓

Expectation:  $find(\text{root}, 37)$

faith

→  $\begin{cases} find(\text{root.left}, 37) \rightarrow T/F \\ find(\text{root.right}, 37) \rightarrow T/F \end{cases}$

Merging → A1: Self check

A2 = left check

A3 Right check

These are Boolean  
variables

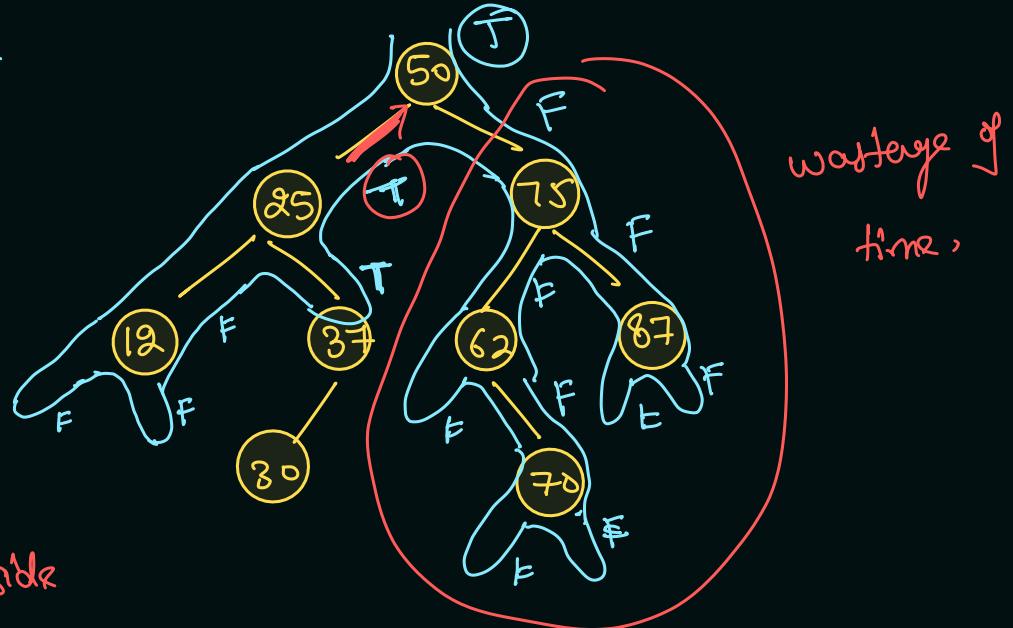
True  
, res =  $\underline{\underline{A1 || A2 || A3}}$  :

```

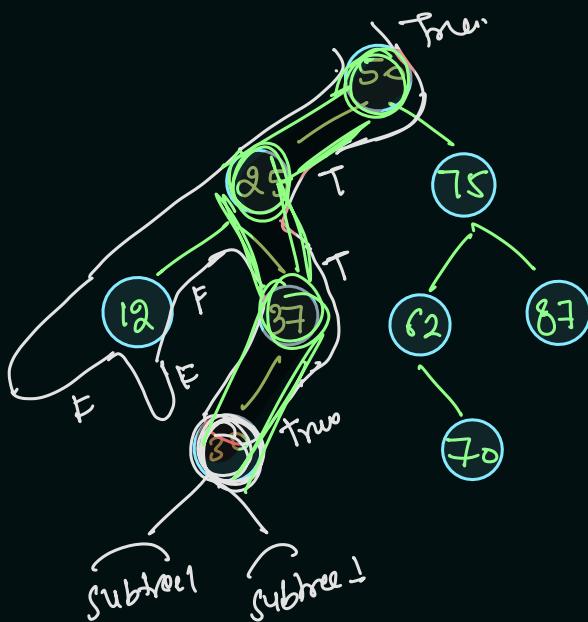
public static boolean find(Node node, int data){
    if(node == null) return false;
    if(node.data == data) return true; → self check
    boolean lres = find(node.left, data); → left call
    boolean rres = find(node.right, data); → right call
    return lres || rres;
}

```

$$d+f = 37$$



NOTE: if data is found in left side  
then no need to move right side



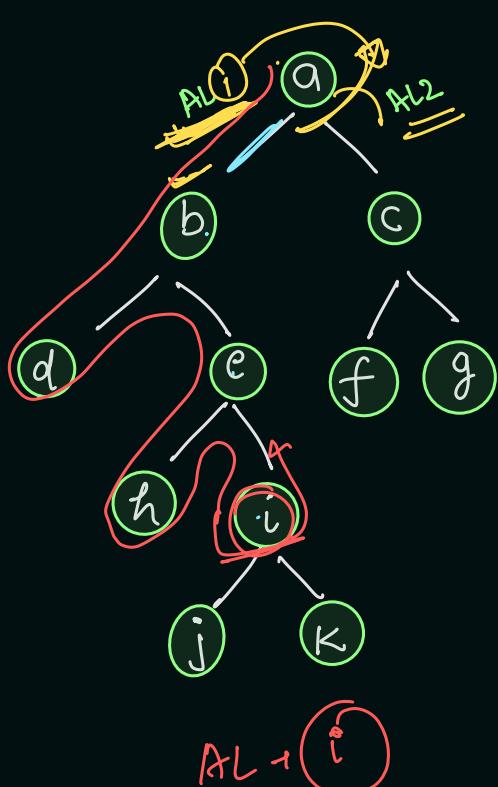
$$d+f = 30$$

Node to Root Path

```

public static boolean find(Node node, int data){
    if(node == null) return false;
    if(node.data == data) return true;
    boolean lres = find(node.left, data);
    if(lres == true) {
        return true;
    }
    return find(node.right, data);
}

```



## Node to Root path:

to Root path:  $\text{data} \approx i$

```

graph LR
    Root[i e b a] --> Node[i]
    subgraph Path [Path in AL]
        Root --- Node
        Node --- i
    end
    
```

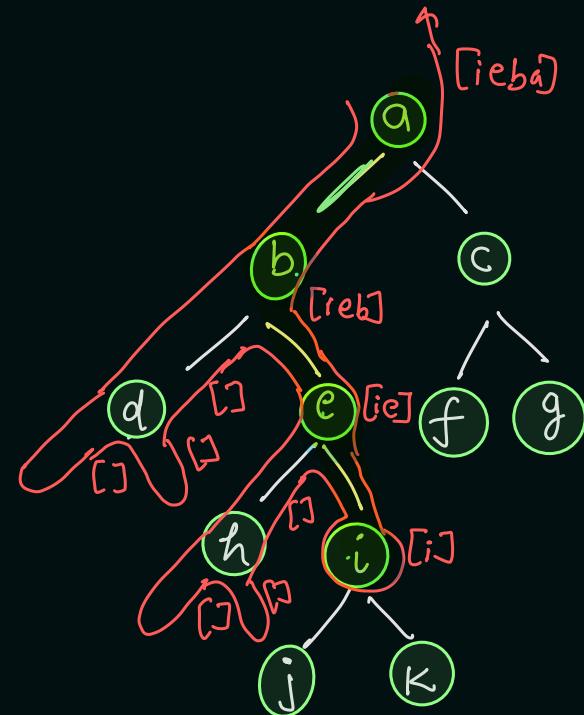
Expectation  $\rightarrow$  node to root path (Root, data)  $\rightarrow$  path in AL

faith  $\rightarrow$  node to root path (root.left, data)  $\rightarrow$  AL①  $\rightarrow$  i, e, b

AL1 → i e b - ] → data is found in left sides  
 AL2 → [ blank list OR null ]

→ blank  
List  
OR  
null

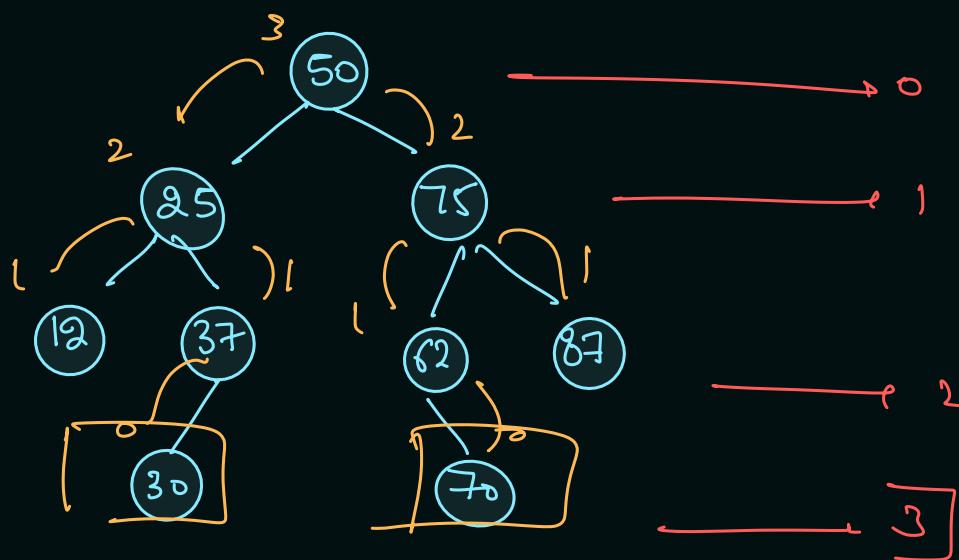
```
public static ArrayList<Integer> nodeToRootPath(Node node, int data){  
    if(node == null) return new ArrayList<>();  
  
    if(node.data == data) {  
        ArrayList<Integer> mres = new ArrayList<>();  
        mres.add(node.data);  
        return mres;  
    }  
  
    ArrayList<Integer> lres = nodeToRootPath(node.left, data);  
    if(lres.size() > 0) {  
        lres.add(node.data);  
        return lres;  
    }  
  
    ArrayList<Integer> rres = nodeToRootPath(node.right, data);  
    if(rres.size() > 0) {  
        rres.add(node.data);  
        return rres;  
    }  
  
    return new ArrayList<>();  
}
```



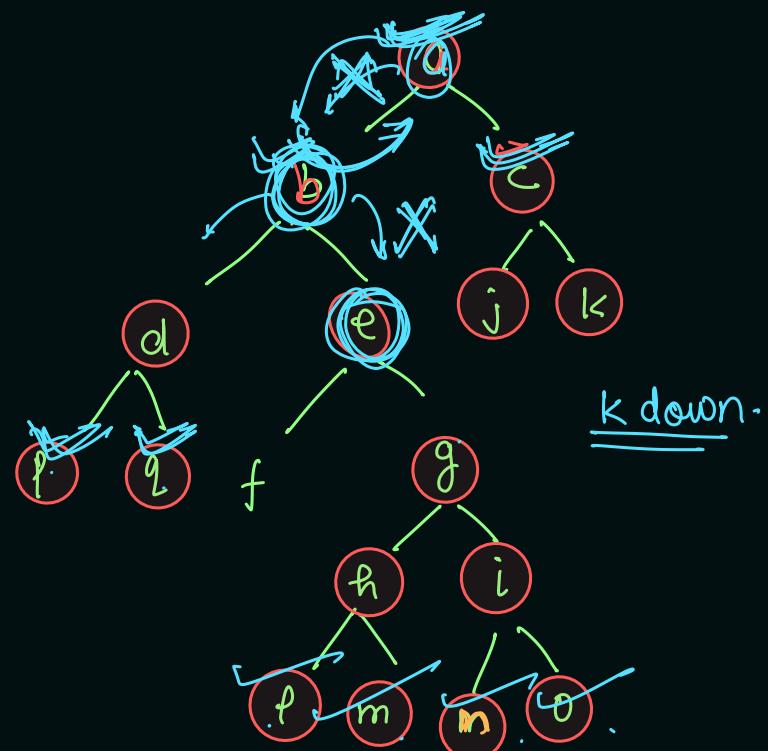
Point k level down

for  $k=3$

Nodes  $\rightarrow 3_0, 7_0$



Point k-distance away / k-far



data = e

$k = 3$

$k\text{-far} \rightarrow \underbrace{l, m, n, o}_{\text{far}}$ , p, q, r, s, t, u, v, w, x, y, z

node to Root path  $\rightarrow$

$k\text{ down}$ ,  $k =$

$k-i =$

$l, m, n, o$

$p, q, \boxed{r, s, t, u, v, w, x, y, z}$

$i=0$        $i=1$        $i=2$   
 $e$        $b$        $a$   
 $3$        $2$        $1$   
 $l$        $m$        $n$   
 $k-1$        $k-1$        $k-2$

```

public static void printKNodesFar(Node node, int data, int k) {
    ArrayList<Node> n2rp = nodeToRootPath2(node, data); → Return
    Node blocker = null;
    for(int i = 0; i < n2rp.size() && k - i >= 0; i++) {
        Node root = n2rp.get(i);
        printKLevelsDown2(root, k - i, blocker); ←
        blocker = root;
    }
}

```

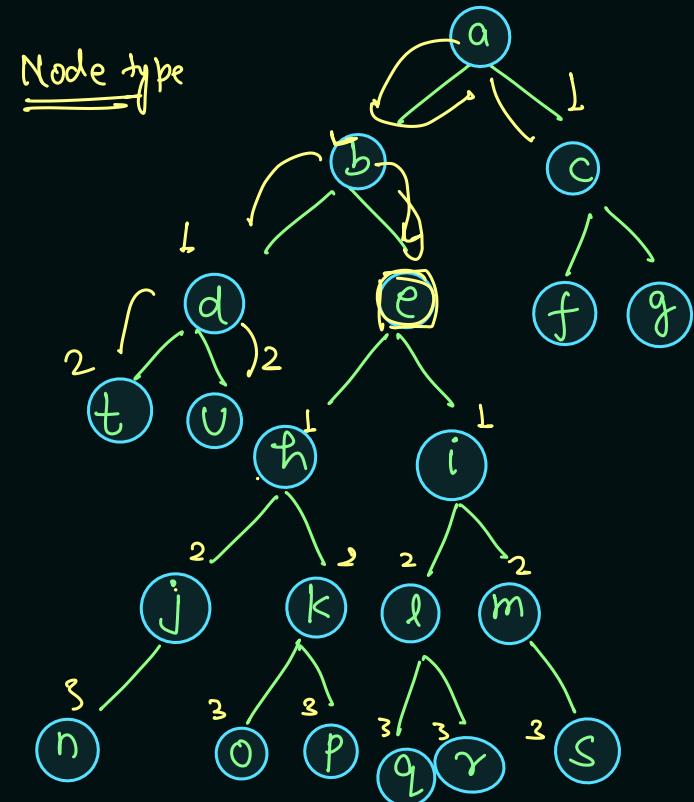
$\text{data} = e, k = 3$



$$\begin{array}{r}
 i = 0 \quad 1 \quad 2 \quad 3 \\
 k-i = 3 \quad 2 \quad 1 \quad 0
 \end{array}$$

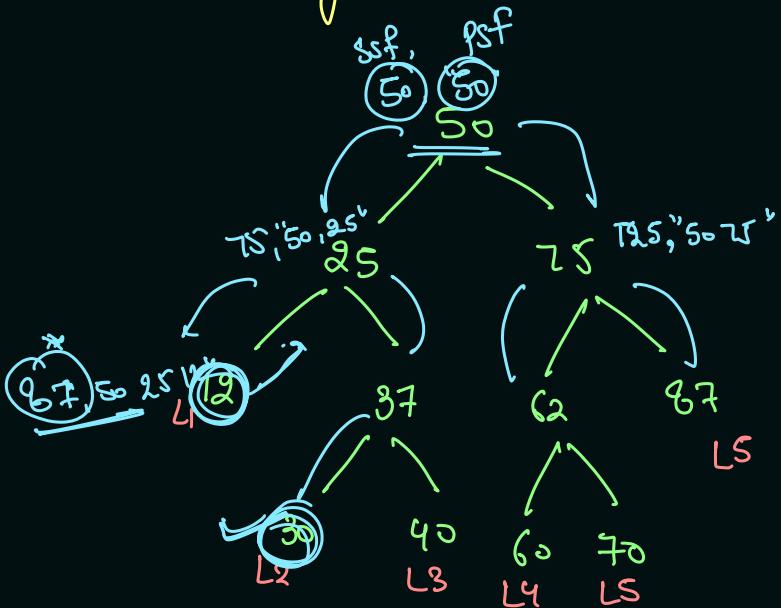
$\text{root} = \cancel{\text{a}}$     $\cancel{\text{b}}$     $\text{a}$

$\text{blocker} = \cancel{\text{null}}$     $\cancel{\text{a}}$     $\cancel{\text{b}}$     $\text{a}$



n o p q r s t u v c

Path to Leaf from Root, In Range:



$$lo = 150$$

$$hi = 250$$

variables

Int

ssf → sum so far

psf → path so far

string.

Root to Leaf paths

path sum

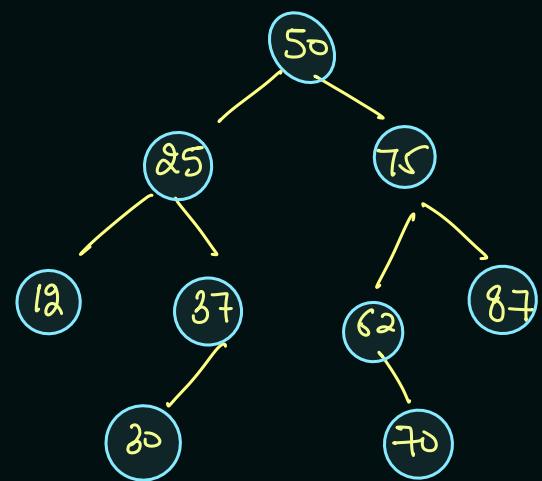
valid range

$150 \leq \text{path sum} \leq 250$

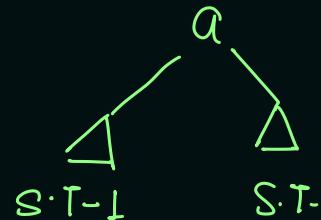
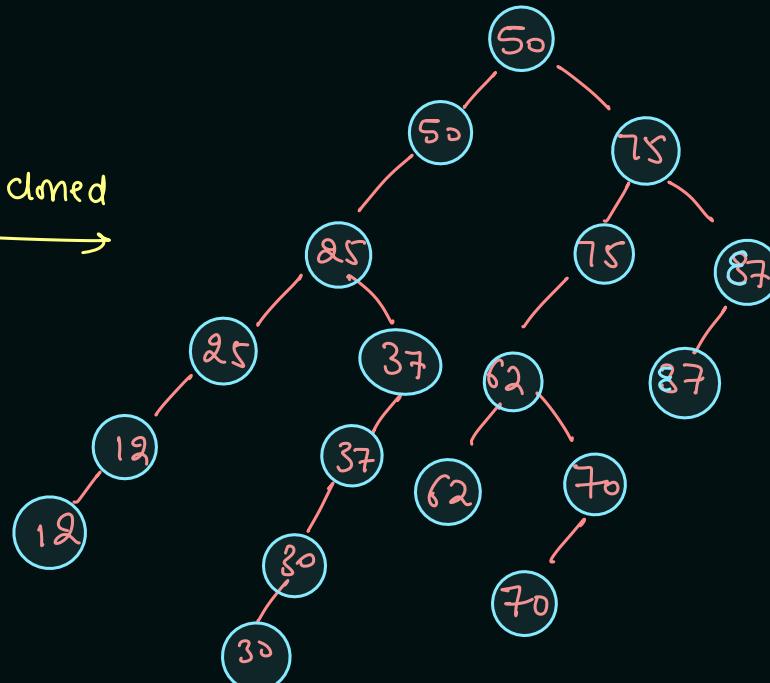
- |       |   |                       |              |
|-------|---|-----------------------|--------------|
| $p_1$ | $50 \rightarrow 25 \rightarrow 12$                | $\longrightarrow 87$  | $\times$     |
| $p_2$ | $50 \rightarrow 25 \rightarrow 37 \rightarrow 30$ | $\longrightarrow 142$ | $\times$     |
| $p_3$ | $50 \rightarrow 25 \rightarrow 37 \rightarrow 40$ | $\longrightarrow 152$ | $\checkmark$ |
| $p_4$ | $50 \rightarrow 75 \rightarrow 62 \rightarrow 60$ | $\longrightarrow 247$ | $\checkmark$ |
| $p_5$ | $50 \rightarrow 75 \rightarrow 62 \rightarrow 70$ | $\longrightarrow 257$ | $\times$     |
| $p_6$ | $50 \rightarrow 75 \rightarrow 87$                | $\longrightarrow 212$ | $\checkmark$ |

$\begin{cases} p_3 \rightarrow \\ p_4 \rightarrow \\ p_5 \end{cases}$

Transform to left cloned Tree:



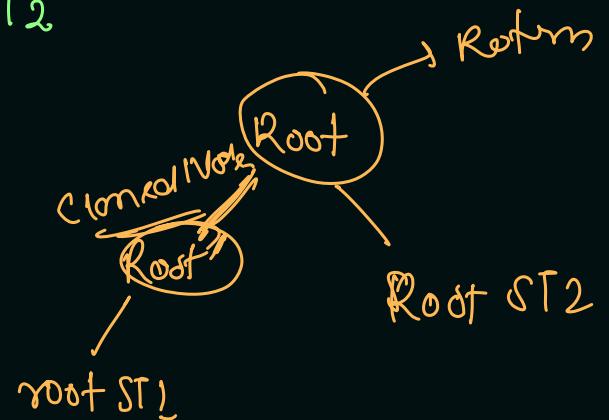
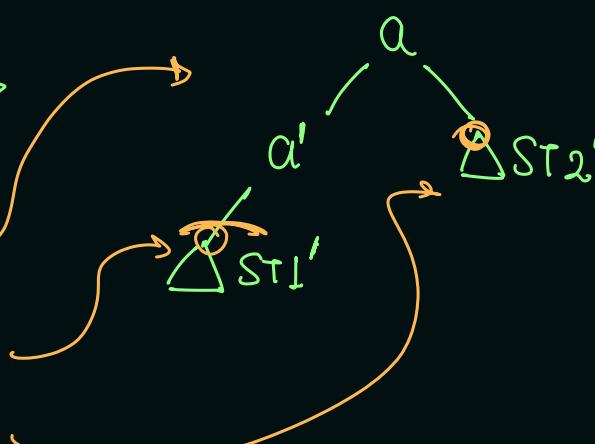
left cloned  
→

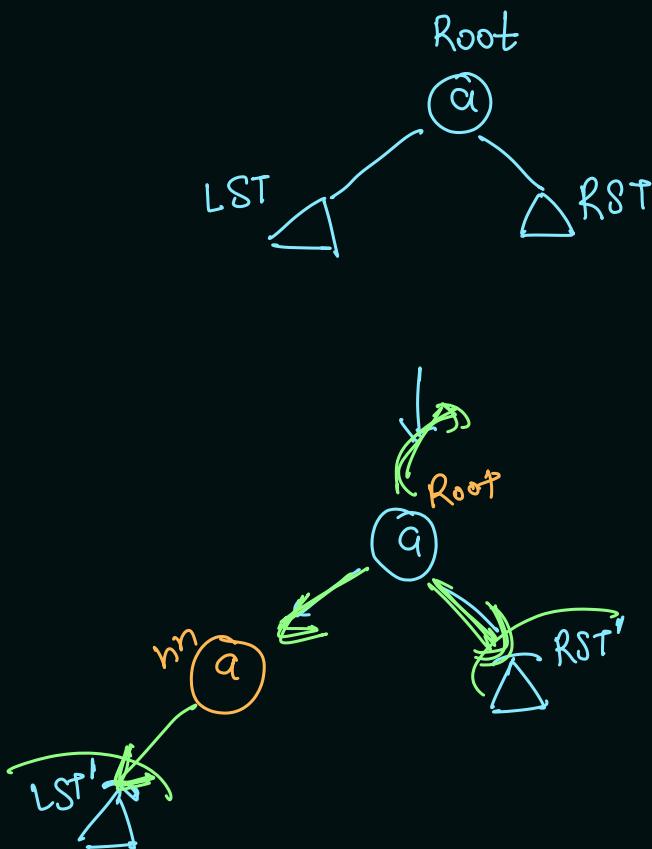


Expectation → `leftclone( 50 )`

faith       $\text{root } ST_1 \stackrel{\text{left clone} ( ST_1 )}{=} \text{left clone} ( ST_1 )$   
 $\text{root of } ST_2 \stackrel{\text{left clone} ( ST_2 )}{=} \text{left clone} ( ST_2 )$

Merging → cloned first Node.





```

public static Node createLeftCloneTree(Node root){
    if(root == null) return null;

    Node leftRoot = createLeftCloneTree(root.left);
    Node rightRoot = createLeftCloneTree(root.right);

    Node nn = new Node(root.data);
    nn.left = leftRoot;
    root.left = nn;
    root.right = rightRoot;

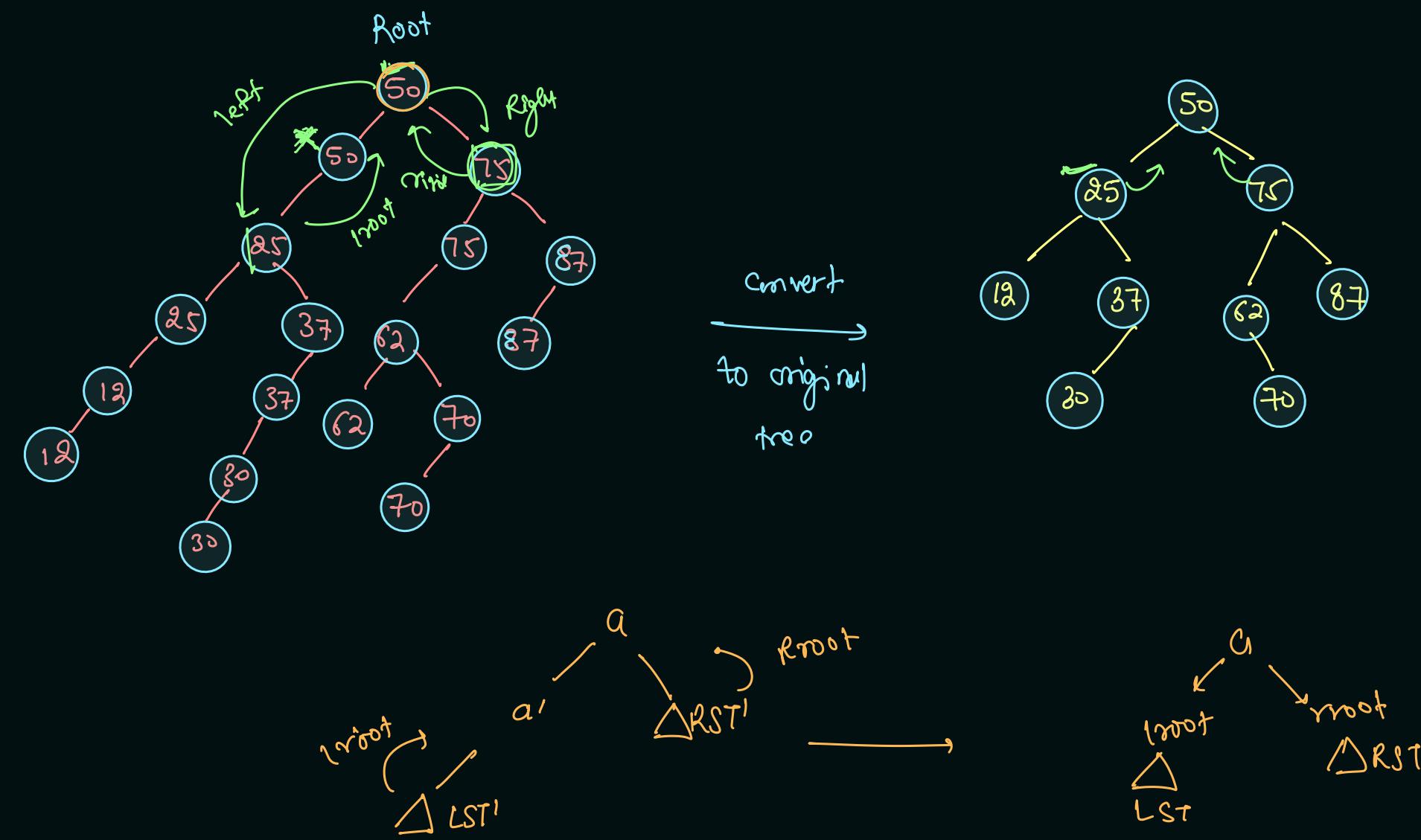
    return root;
}

```

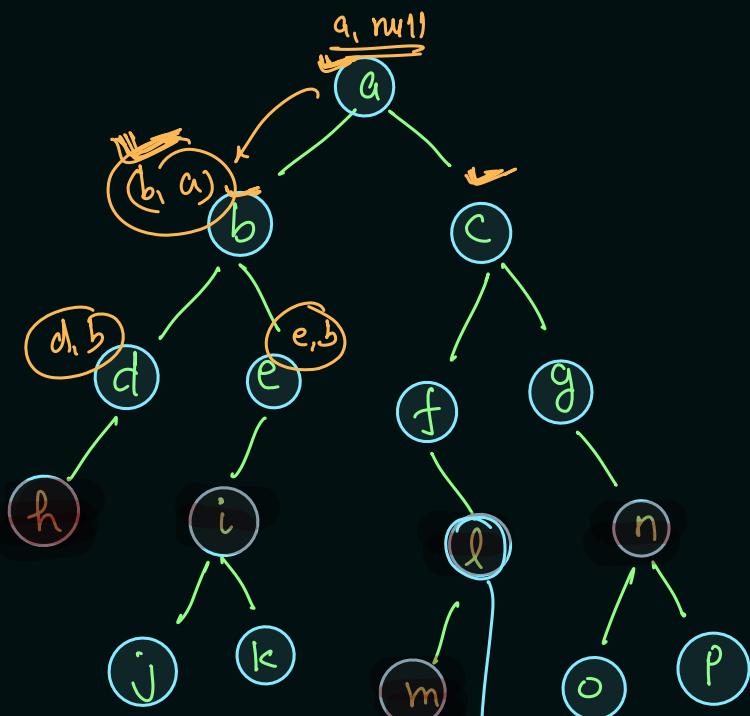
$LST \rightarrow$  left subtree

$RST \rightarrow$  Right subtree

original tree form left cloned tree:



Print Single child:



Single child  $\rightarrow \underbrace{h, i, l, n, m}_{=}$

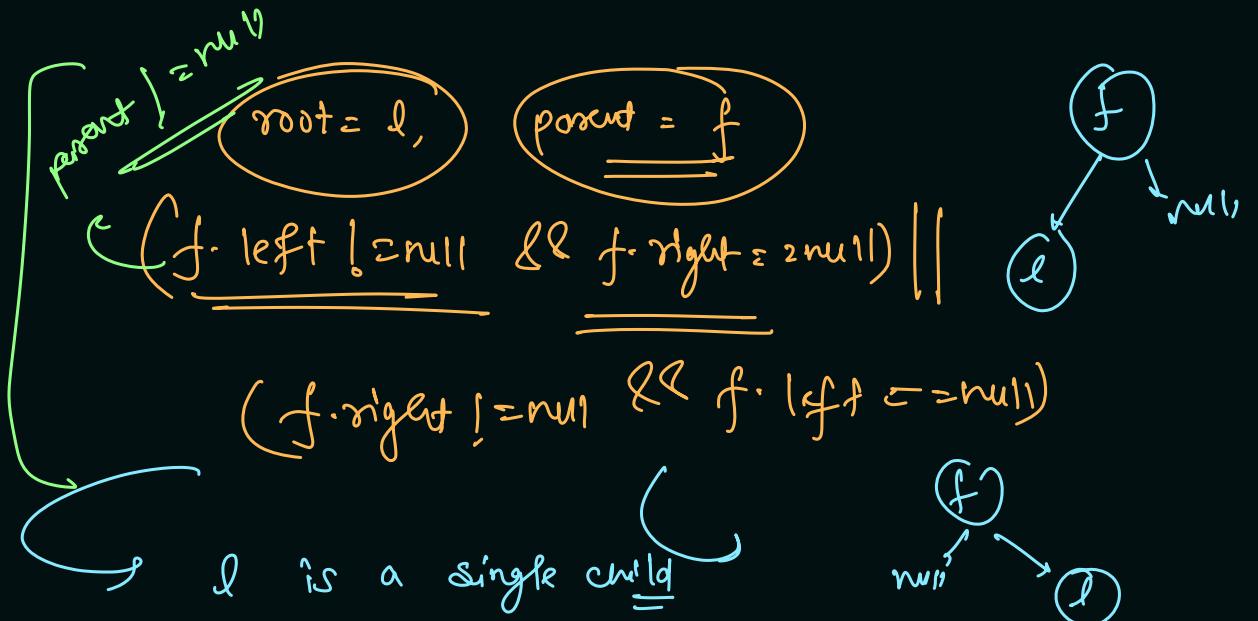
next  $\rightarrow$  Remove Leaves-

to verify single child  $\rightarrow$  when we have added  
g parent

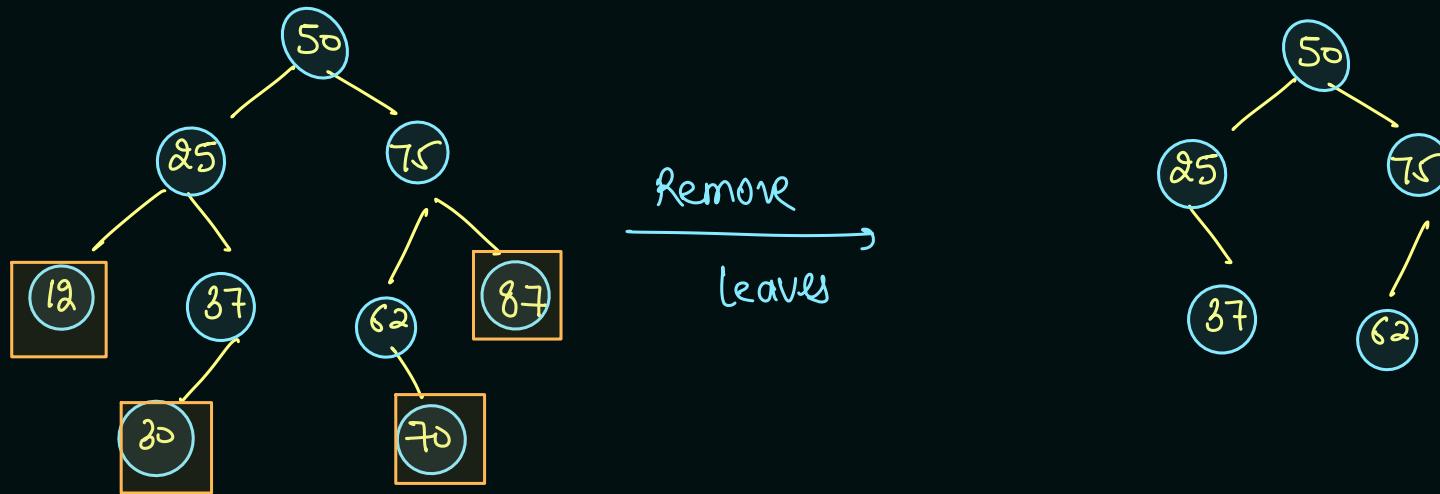
original  
initial

Root have no parent

Root,  
 $parent = null$



remove leaves →



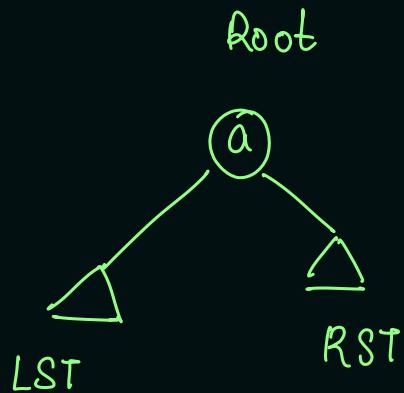
Traversal code of tree →

```
// call -> foolish, base case-> smart
public static void traverse1(Node node) {
    if(node == null) return;
    traverse1(node.left);
    traverse1(node.right);
}
```

```
// no base case, every call is smart
public static void traverse2(Node node) {
    if(node.left != null)
        traverse1(node.left);
    if(node.right != null)
        traverse1(node.right);
}
```

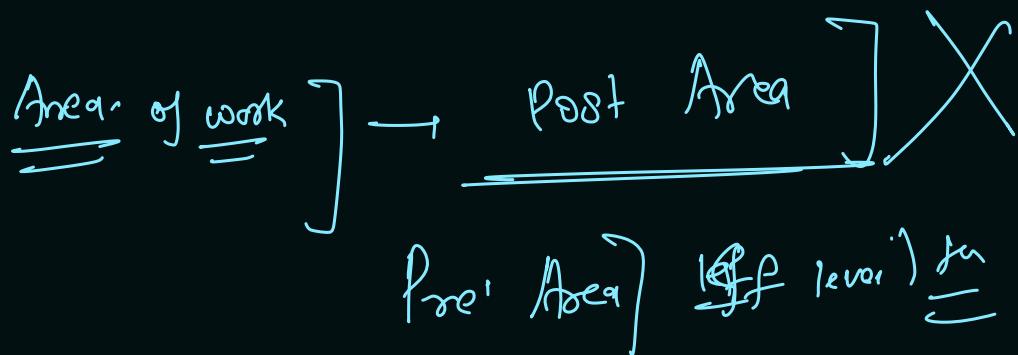
```
public static void traverse3(Node node) {
    if(node.left != null && node.right != null) {
        // left + right both exist
        traverse3(node.left);
        traverse3(node.right);
    } else if(node.left != null) {
        // left exist
        traverse3(node.left);
    } else if(node.right != null) {
        // right exist
        traverse3(node.right);
    } else {
        // no child exist, you are at leaf
        // no call
    }
}
```

Remove Leaves-



Expectation → Remove Leaves (a) ] → Remove all leaves

faith → removeLeaves (a.left) → LST ] recons.  
removeLeaves (a.right) → RST ]



Merging → Self check ] if own leaves



Schedule → Mon - fri → [1.0 to 2.]