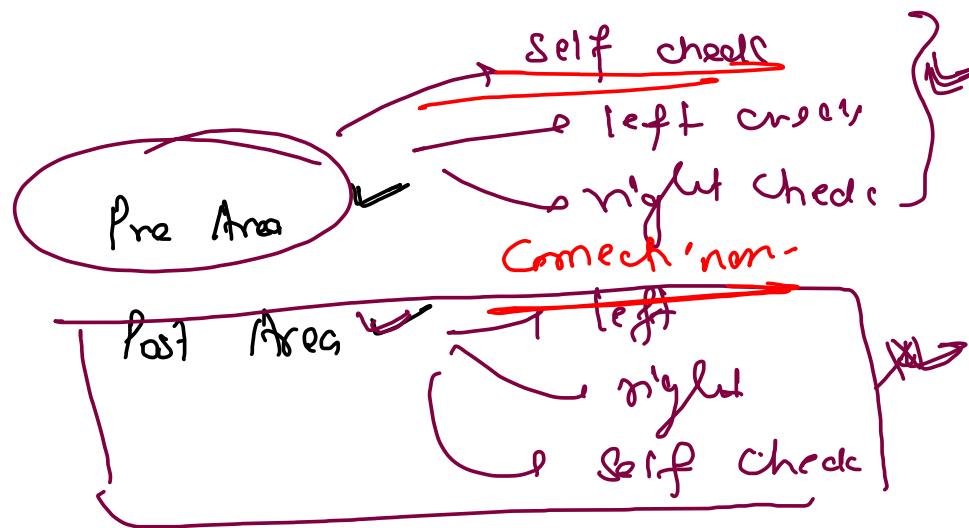
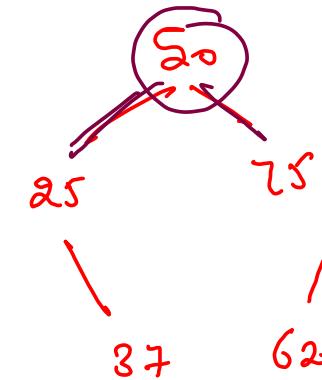
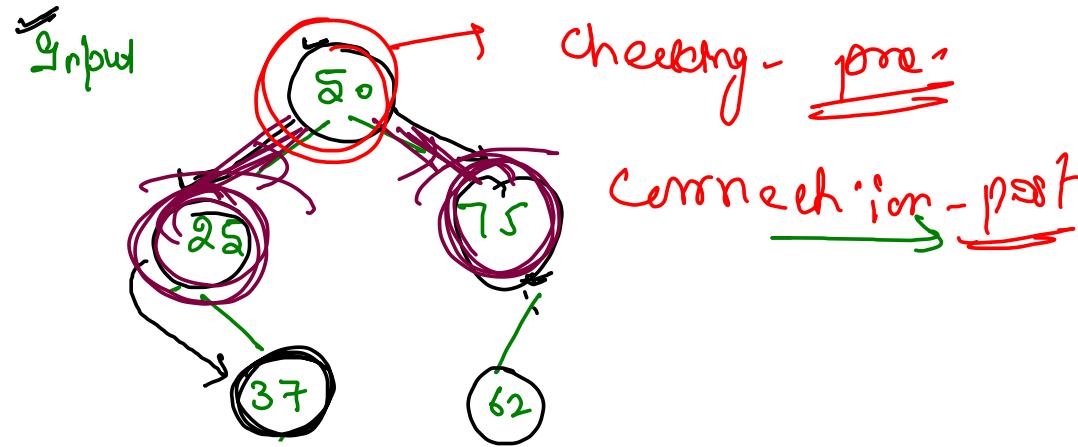
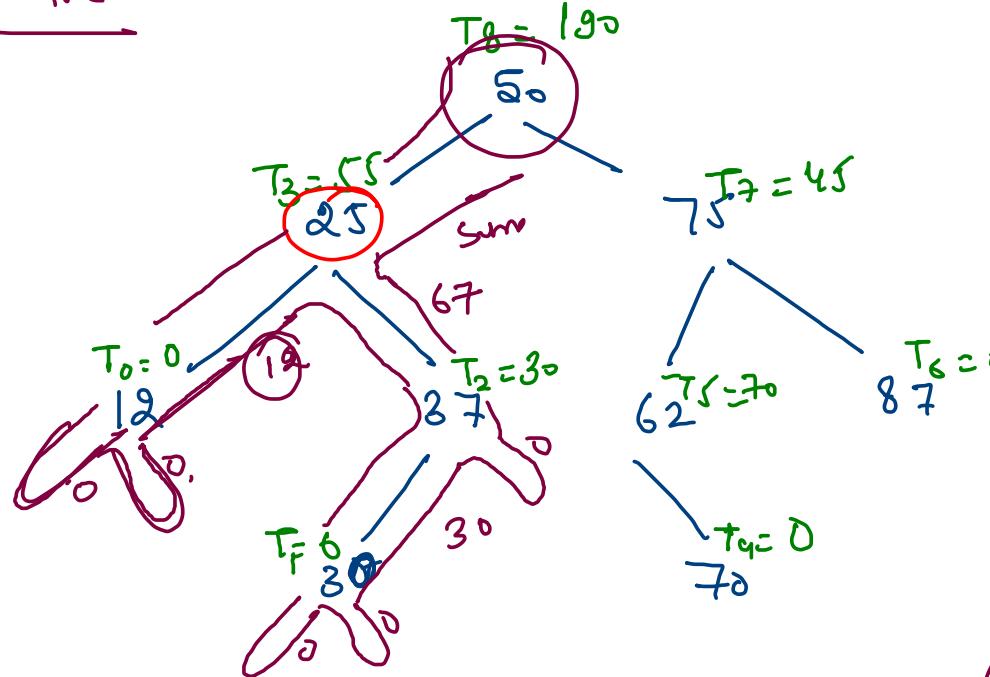


## Remove leaves



(E) — Annet  
Rupnarayan  
Tomy  
Dilesh,  
Prashant

Tilt of tree :



Tilt of tree =  $T_0 + T_1 + T_2 + \dots + T_8$

$$= \underline{\underline{390}}$$

$$\underline{\underline{T_0 + T_1 + T_2 + \dots + T_8}}$$

add  $\rightarrow$  static variable

return  $\underline{\underline{\text{sum}}}$

Binary Search Tree }  $\rightarrow \cancel{O(n)}$

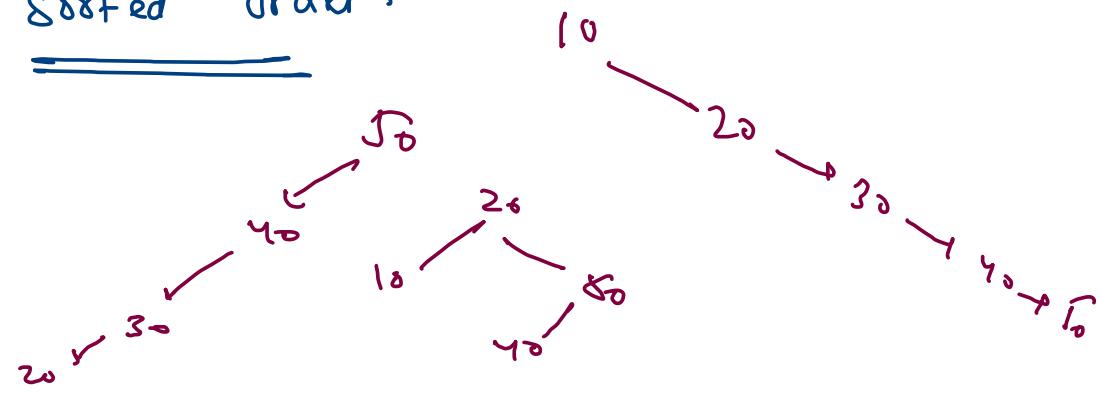
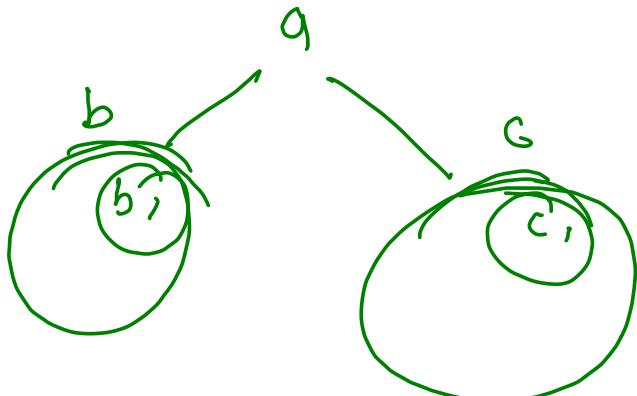


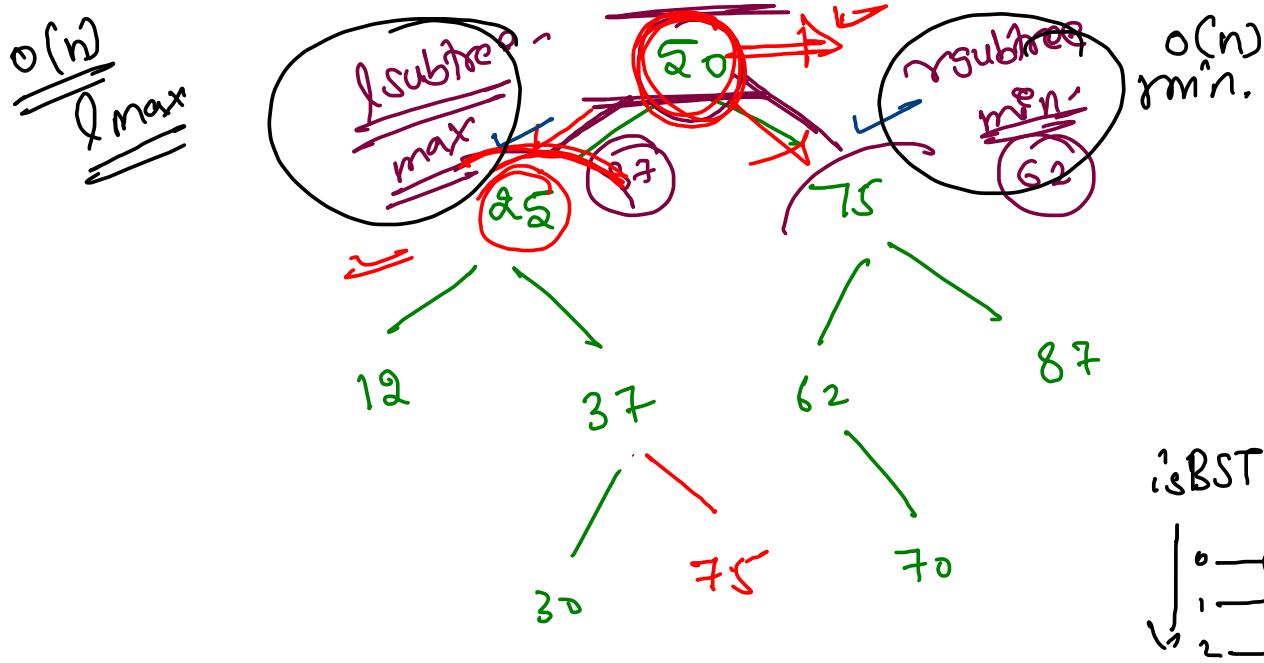
① Properties of BST -

- a) - left subtree holds smaller value than node/root.
- b) - Right subtree hold greater value than node/root.

c) - Conclusion of 'a' & 'b' :-

Inorder of BST is always in sorted order.





l:subtree max: 25  
r:subtree min: 62



isBST

0	$\rightarrow 2n$
1	$\rightarrow 2n$
2	$\rightarrow 2n$

⋮ ⋮ ⋮  
n

$$n \times 2n = O(n^2)$$

left subtree  $< 50 <$   
max

right subtree  
min

$x$

$res = res || call( )$

$(T)$

self check  
left check & right  
False

left check & right  
check

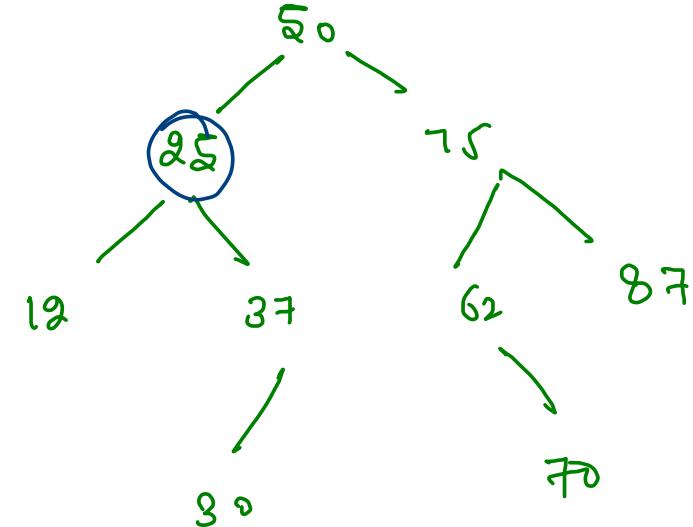
```

public static class BSTPair {
    int min;
    int max;
    boolean isBST;

    public BSTPair() {
        this.min = Integer.MAX_VALUE;
        this.max = Integer.MIN_VALUE;
        this.isBST = true;
    }
}

```

wrapper  
class



```

public static BSTPair isBST2(Node node) {
    if(node == null) {
        return new BSTPair();
    }

    BSTPair lpair = isBST2(node.left);
    BSTPair rpair = isBST2(node.right);

    boolean res = lpair.max < node.data && node.data < rpair.min;

    BSTPair mpair = new BSTPair();
    mpair.min = Math.min(node.data, Math.min(lpair.min, rpair.min));
    mpair.max = Math.max(node.data, Math.max(lpair.max, rpair.max));
    mpair.isBST = res && lpair.isBST && rpair.isBST;

    return mpair;
}

```

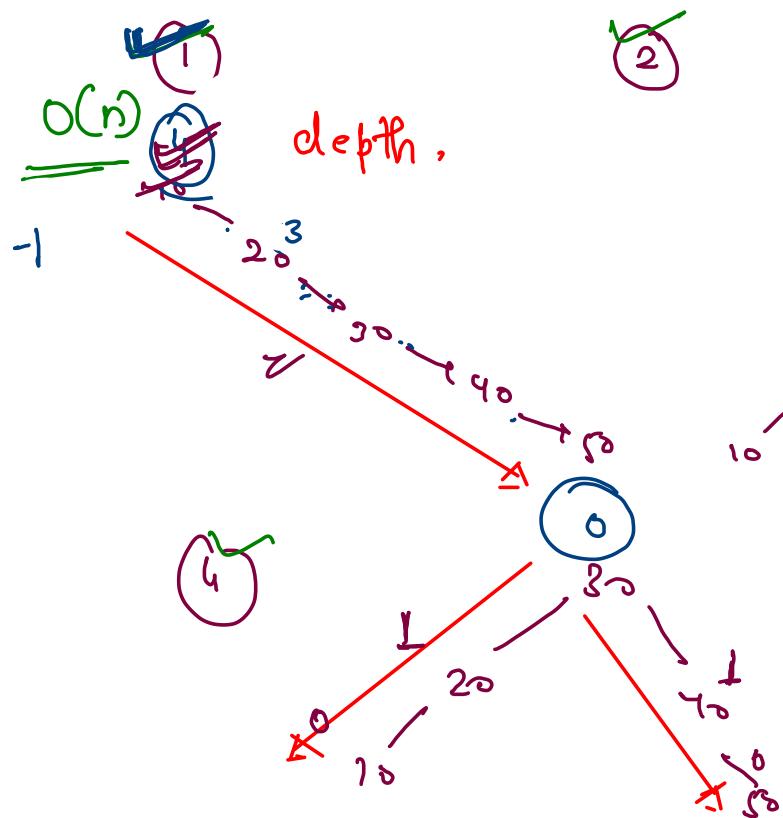
Multisolver  
Approach

12 bytes  
3 variables

# Is Balance

BST

$$\{ \underline{10, 20, 30, 40, 50} \}$$



Application 

## Properties

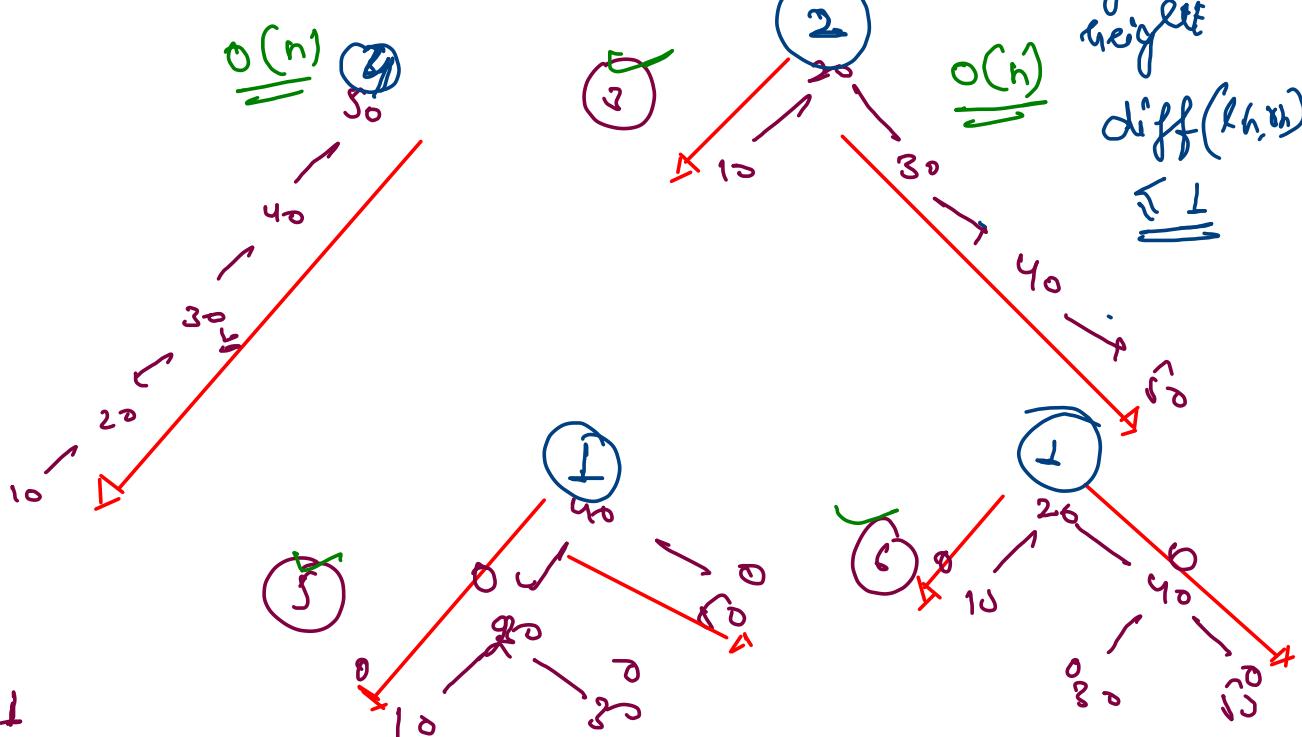
## Balancing Factor

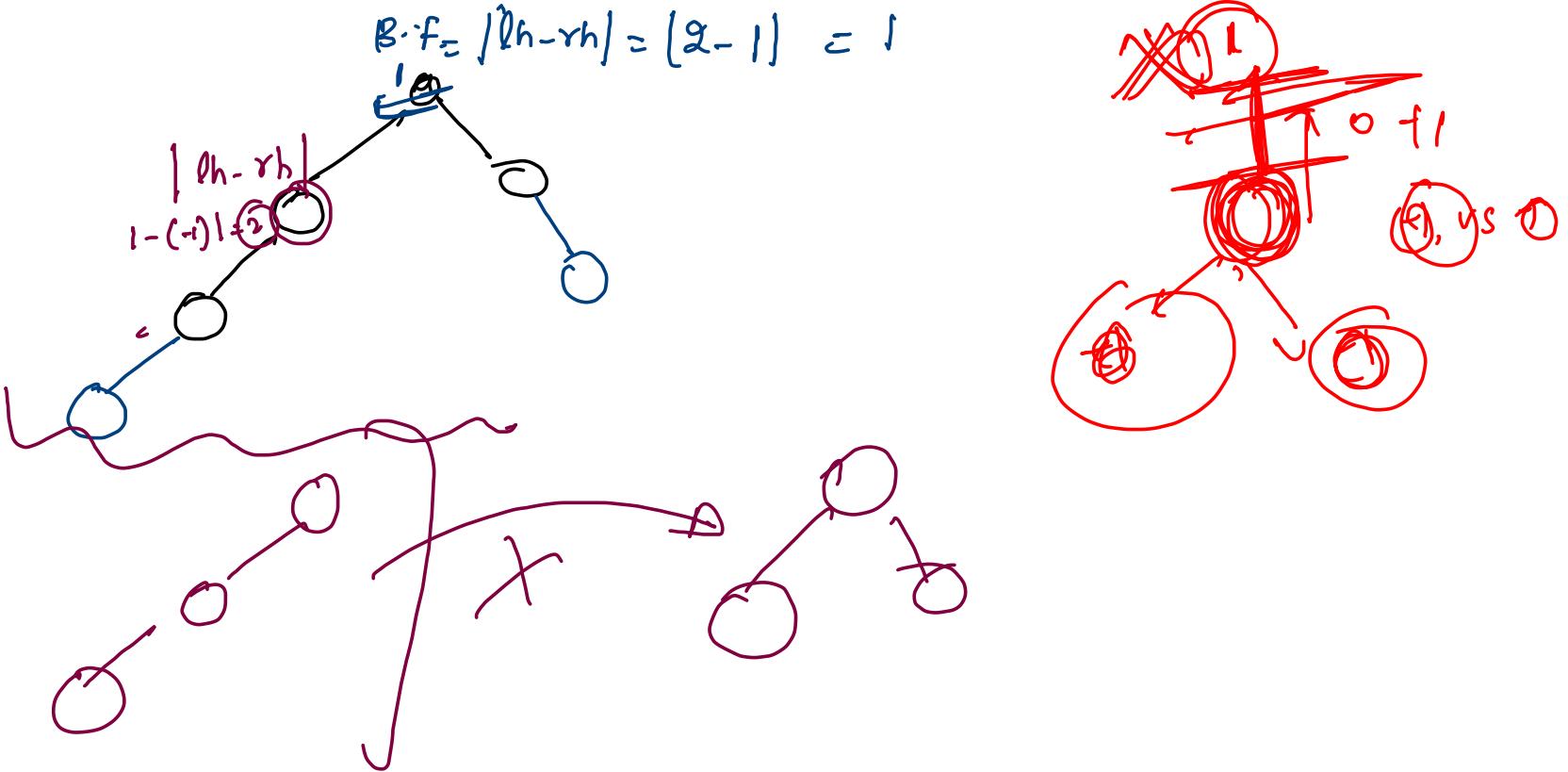
Tree -

→ left height

height

$\text{diff}(L_h, \pi_h)$

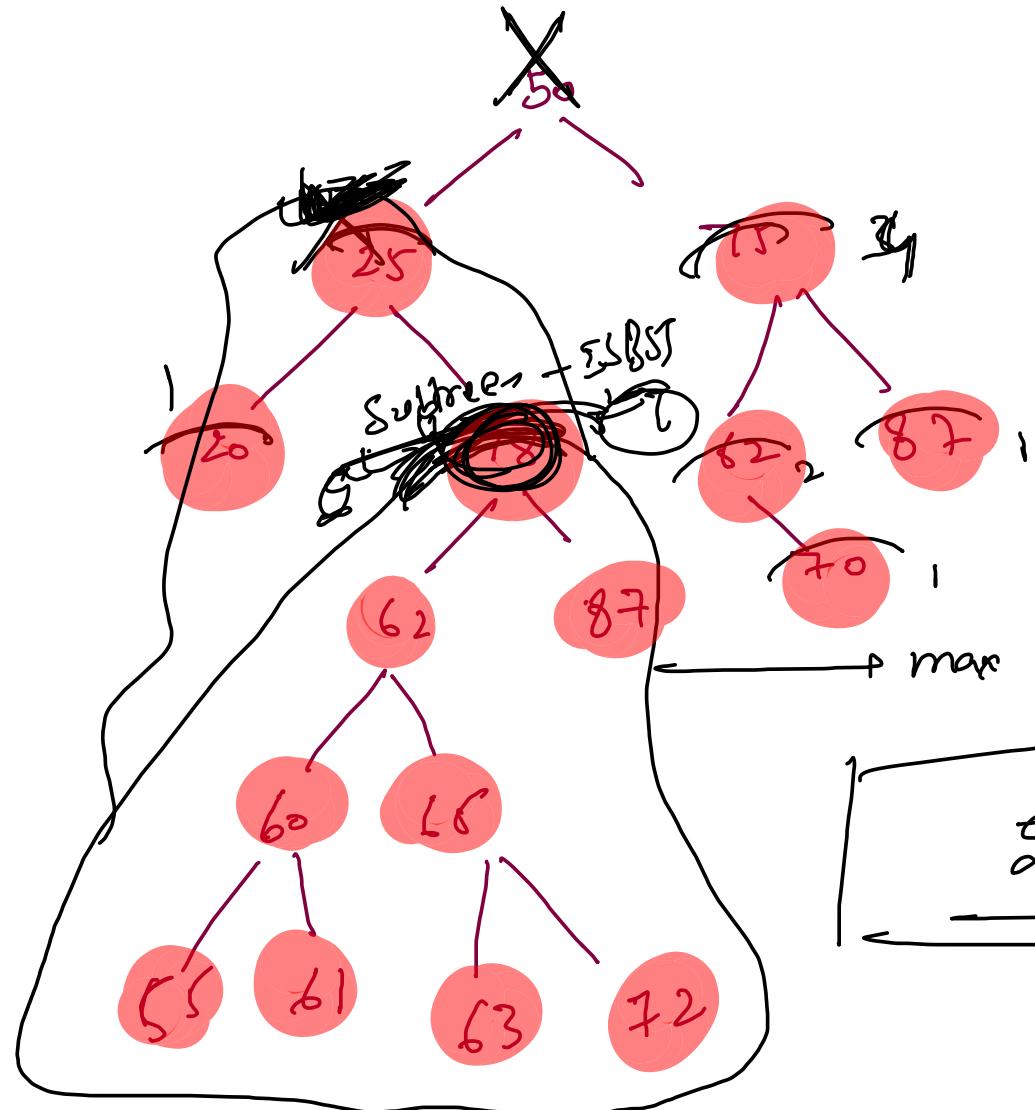




required to make solution on  
Every level is  $\rightarrow$  height

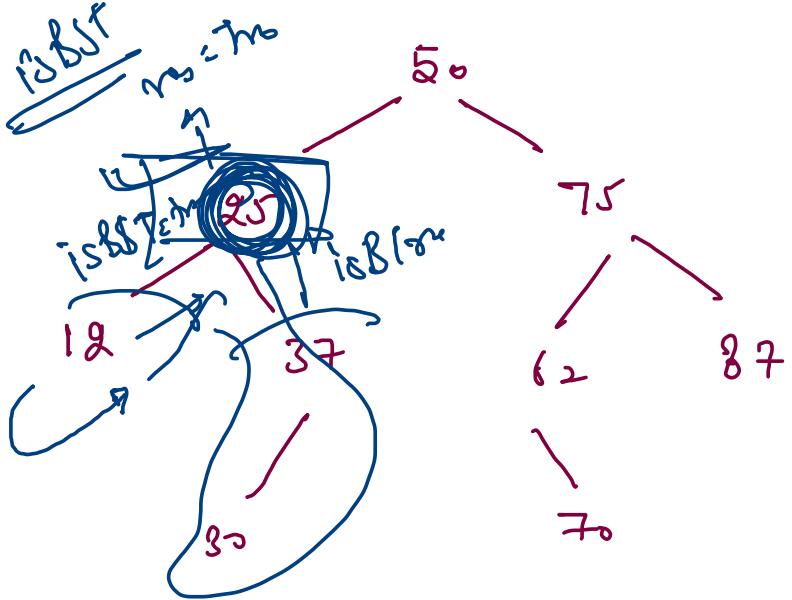
Solution, we are making  $\rightarrow$  is Balanced.

Largest  $B$



is BST = True  
largest  
subtree

~~static ~~~  
~~bstNode = 25~~  
~~size = 29~~

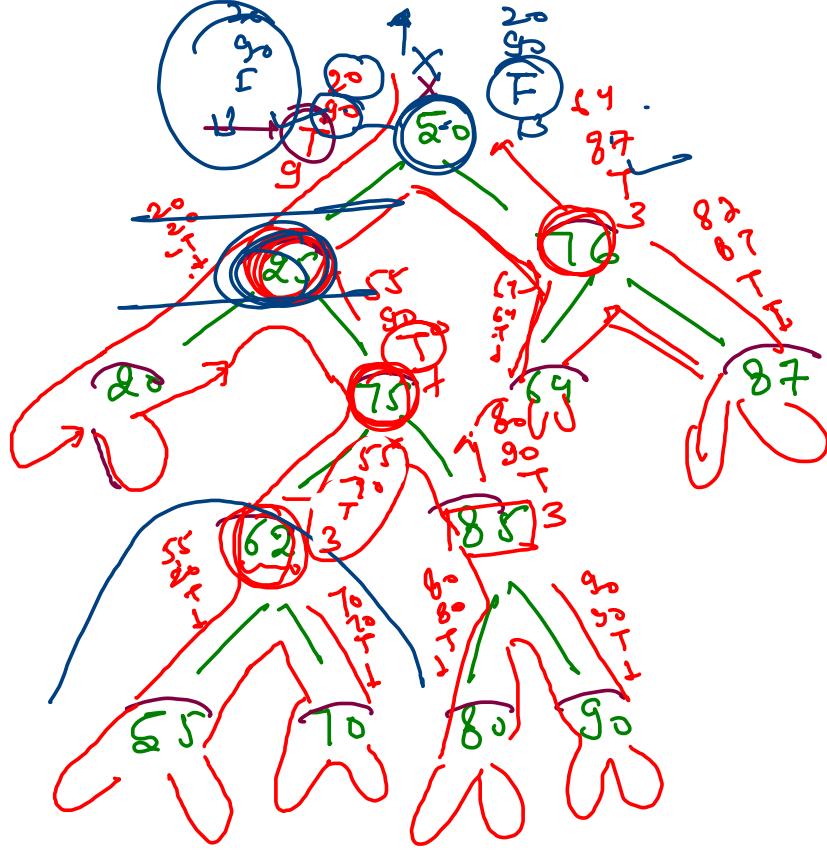


Post order

- is BST
- min
- max
- size.

```

if(size < pair.size) {
    size = pair.size.
    bstNode = node.
}
    
```



26 @ S

BST pair

- min =  $+\infty$
- max =  $-\infty$
- isBST = True
- size = 0

~~bstNode = 20 62 75 25~~  
~~bstSize = 1 8 7 9~~

```
static Node bstNode = null;
static int bstSize = 0;
```

```
public static BSTPair largestBST(Node node) { Base case
    BSTPair lpair = largestBST(node.left);
    BSTPair rpair = largestBST(node.right);

    boolean res = lpair.max < node.data && node.data < rpair.min;

    BSTPair mpair = new BSTPair();
    mpair.min = Math.min(node.data, Math.min(lpair.min, rpair.min));
    mpair.max = Math.max(node.data, Math.max(lpair.max, rpair.max));
    mpair.isBST = res && lpair.isBST && rpair.isBST;
    mpair.size = lpair.size + rpair.size + 1;

    if(mpair.isBST == true && mpair.size > bstSize) {
        bstSize = mpair.size;
        bstNode = node;
    }

    return mpair;
}
```