Foundations of Type theory for HoTT

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Foundations overview

- We review the foundations of the type theory underlying homotopy type theory.
- This is a literate agda document.
- We must include a module statement, matching the file name.

open import Base

module Foundations where



Axioms and Rules

• Usual *rigorous* mathematics is based on definitions and aioms, for example a function $f : \mathbb{R} \to \mathbb{R}$ is said to be continuous at x if

$$\forall \epsilon > 0 \exists \delta > 0 \forall y \in \mathbb{R}(|y - x| \le \delta \implies |f(y) - f(x)| < \epsilon).$$

• We however do not explicitly give rules saying why a function $f : \mathbb{R} \to \mathbb{R}$ is said to be brown at x if

$$\forall \exists \delta \forall z \in \mathbb{R}(|y - f(x)| \leq \delta \implies |f(y) - f(x)|)$$

makes no sense.

- We thus do not give rules for
 - What is a valid expression.
 - What it represents: term (real number, set etc) or formula (in definitions, theorems).
 - Rules for deduction.
- We will instead give rules for what are valid expressions, and what are their types. We will need very few axioms.



Contexts, terms, types, universes

- A context consists of a collection of terms.
- Each term has a type, mostly unique (denoted, for example, a: A).
- The rules concerning a term are determined by its type.
- Types are also terms.
- A *Universe* is a type $\mathcal U$ so that all terms with type $\mathcal U$ are themselves types.



Types of rules

We have rules that:

- let us form terms from other terms.
- let us create a new context from a given context, by introducing new terms which can depend on the given context.
- give the result of substituting one term for another (with the same type) in a given term.
- allow us to make say that a term a has a specified type A.
- allow us to conclude that a pair of terms are equal (by definition).
- give a collection of universes, which are present in all contexts.



Universes

- There is a sequence of universes, U_0 , U_1 , ...
- The universe U_i has type U_{i+1} .
- These are cumulative, with $U_i \subset U_{i+1}$.
- If a type T has type U_i , it also has type U_{i+1} .



Function types

- If A and B are types, then we can form the function type $A \rightarrow B$.
- If f: A → B is a term of a function type, and a: A is a term, then f(a) is a term that has type B.
- We can form terms of a type $A \rightarrow B$ by using a lambda-expression $a \mapsto b$.
- Here b is a term of type B formed from the terms in the context together with a term a we introduce and declare to have type A, using the usual rules for forming terms.
- If $f = a \mapsto b : A \rightarrow B$, then for a' : A, f(a') equals, by definition, the result of substituting a by a' in b.



П-types

- A type family is a function B: A → U, where A is a type and U is a universe.
- Given a type family $B: A \to \mathcal{U}$, we can form the type $\Pi_{a:A}B(a)$ of dependent functions.
- Given a dependent function $f: \Pi_{a:A}B(a)$ and a term a: A, we can form the term f(a) with type B(a).
- We can form terms of a type $\Pi_{a:A}B(a)$ by using a λ -expression $a\mapsto b$, with b a term of type B(a) formed from the terms in the context together with a term a we introduce and declare to be of type A.
- If $f = a \mapsto b : \Pi_{a:A}B(a)$, then for a' : A, f(a') equals, by definition, the result of substituting a by a' in b.



Inductive types: a first look

- We can introduce into a context, simultaneously, a type W inductively generated by given constructors, and its constructors.
- The constructors for W are terms with specified types, which may depend on W.
- \bullet For example, the type $\mathbb N$ is inductively generated by the constructors
 - 0 : N.
 succ : N → N.
- In Agda, this is

```
data \mathbb{N}: Type where zero : \mathbb{N} succ : \mathbb{N} \to \mathbb{N}
```



Inductive types: Lists

 For each type A: U, List(A) is a type inductively defined by its constructors.

```
    [] : List(A).
    cons : A → List(A) → List(A).
```

In Agda, this is

```
data List(A: Type): Type where
[]: List A
_::_: List A \rightarrow List A \rightarrow List A
```

 We can view this as a lambda-expression with variable A: U, with the right hand side given by the rules for constructing inductive types.



Recursion and Induction: a first look

- We can define a function on an inductive type W by defining it on each constructor.
- To define it on a constructor, we give an expression like the right hand side of a λ-expression, except that if some argument w to the constructor is of type W (or a more general situation we shall see later), then we can use f(w) in forming the right hand side.
- For instance, for $f: \mathbb{N} \to X$, we can define f(succn) = m, with m a term formed using all the terms in the context, the term $n: \mathbb{N}$ and the term f(n): X. Thus the data giving $f(succ_{-})$ is a term of type $\mathbb{N} \to X \to X$, which we apply to n and then f(n).
- Similarly, for a type A, when defining $f: List(A) \to X$, we can define f(cons(a)(I)) in terms of a, I and f(I). Thus the data giving f(cons(a)(I)) is a term of type $A \to List(A) \to X \to X$, which we apply to a, then I and finally f(I).



Recursion functions

- In Homotopy Type Theory, recursive definitions are formalized by giving rules for forming a function rec_{W,X} for an inductive type W and a type X, which when applied to the data for recursive definition for each constructor gives a function W → X.
- We also have identities saying that function built from $rec_{W,X}$, when applied to the data for a constructor, has the appropriate value.
- For instance, for $W = \mathbb{N}$ and a type X, the data for the constructor 0 is f(0) : X, while the data for the constructor succ is $\mathbb{N} \to X \to X$ (as we have seen).
- Thus, $rec_{\mathbb{N},X}$ has type $X \to (\mathbb{N} \to X \to X) \to (\mathbb{N} \to X)$.
- For the constructor applied to 0, we get the identity $rec_{\mathbb{N},X}(z)(g)(0) \equiv z$.
- For a term $n : \mathbb{N}$, the constructor applied to succ(n) gives the identity $rec_{\mathbb{N},X}(z)(g)(succ(n)) \equiv g(n)(rec_{\mathbb{N},X}(z)(g)(n))$.



Families

- For a type W, a family of terms of W is one of:
 - a term w : W.
 - a function φ : A → W' where, for each a : A, φ(a) : W' is a family of terms of W.
 - a dependent function $\varphi: \Pi_{a:A}W'(a)$ where, for each a: A, $\varphi(a): W'(a)$ is a family of terms of W.
- We shall call the type of a family of W a family-type for W.
 Family types are types of the form:
 - W.
 - $A \rightarrow W'$ where W' is a family-type W.
 - $\Pi_{a:A}W'(a)$ where, for each a:A, W'(a) is a family-type for W.
- We can recursively define a member of a family, which is a term of type W.



Induced functions on families

- Suppose f: W → X is a function, and φ is a family of terms of W, then we can define f_{*}(φ) as follows.
 - for $\varphi = w$ with w : W, $f_*(\varphi) = f(w)$.
 - for $\varphi: A \to W'$ where W' is a family of terms of W, define $f_*(\varphi) = (a: A) \mapsto f_*(\varphi(a))$.
 - for $\varphi: \Pi_{a:A}W'(a)$ where, for each a:A, W'(a) is a family of terms of W, define $f_*(\varphi)=(a:A)\mapsto f_*(\varphi(a))$.
- This gives functions, or dependent functions, on any given family-types.
- We can use the same definition for dependent functions *f*.
- In all cases, the type of the induced function on a family-type W' depends only on the type F of f. We denote this Ind_F W'



Constructor types for an inductive type

- The constructors of an inductive type W must (and can) be terms with type T a so-called Constructor type for W, which is one of the following:
 - \bullet T = W.
 - T = A → T', where T' is a constructor-type for W and A is a type can be formed from the terms in the context not including W.
 - $T = W \rightarrow T'$, T' as above.
 - $T = \prod_{a:A} T'(a)$, each T'(a) a constructor type for W.
 - $T = \prod_{w:W} T'(w)$, each T'(w) a constructor type for W.
 - $T = W' \rightarrow T'$, W' a family-type for W.
 - $T = \prod_{w:W'} T'(w)$, W' family-type for W.
- We call a term of a constructor type for W a quasi-constructor for W.



Domains of recursion

- We shall associate to any quasi-constructor φ for W a type $R_{W,X}(\varphi)$ which we call the domain of recursion.
- This can be defined in all cases for the type of φ . We give only the dependent function cases below.
 - If $\varphi: W$, then $R_{W,X}(\varphi) = X$.
 - If $\varphi : \Pi_{a:A}W$, then $R_{W,X}(\varphi) = \Pi_{a:A}R_{W,X}(\varphi(a))$.
 - If $\varphi : \Pi_{a:A}W$, then $R_{W,X}(\varphi) = \Pi_{w:W}(X \to R_{W,X}(\varphi(a)))$.
 - If $\varphi : \Pi_{a:A}W'$, with W' a family-type for W, then $R_{W,X}(\varphi) = \Pi_{w:W'}(Ind_{W\to X}(W')\to R_{W,X}(\varphi(a)))$.
- Domains of Induction are similar.
- We now see examples.



Recursion functions

- The types and identities of recursion functions can be built from the domains of recursion of the constructors.
- Namely, if an inductive type has constructors g_1, g_2, \ldots, g_k , then $rec_{W,X}$ has type

$$R_{W,X}(g_1) o R_{W,X}(g_2) o \cdots o R_{W,X}(g_n) o (W o X).$$

We get identities for each constructor recursively.



Inductive type families

- A type family \tilde{W} is a family of terms of a universe \mathcal{U} .
- We can define constructor types for \tilde{W} analogous to those for a type W, except that we replace all instances of W by members of the family \tilde{W} .
- Recursion, induction etc. are similar.



Rules for forming terms

We now can list all the rules for forming terms.

- Universes: given in advance.
- Can form function types and Π-types
- Can apply (dependent) functions to arguments of the right type.
- Can define (dependent) functions using λ -expressions.
- Can define inductive types and inductive type families by listing constructors, which must be of the appropriate constructor type.
- For an inductive type W and a type X (or type family on W), we have recursion/induction functions.
- Finally, we can simply introduce a term with a given type as an axiom.

