

Bb

Oblivion

from Final Fantasy XIV: A Realm Reborn

Composed by Masayoshi Soken

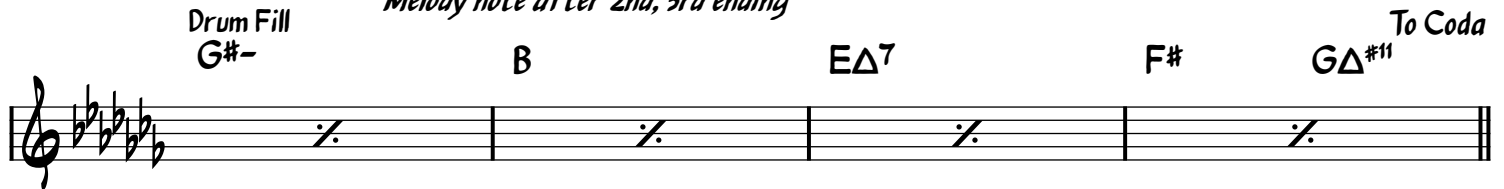
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Punk ♩ = 148

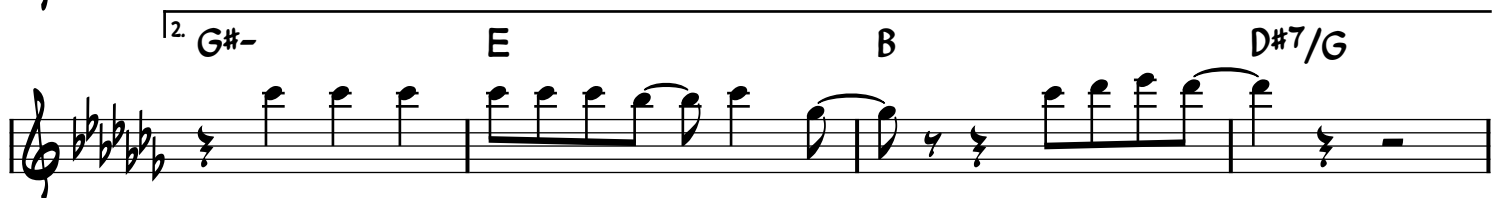
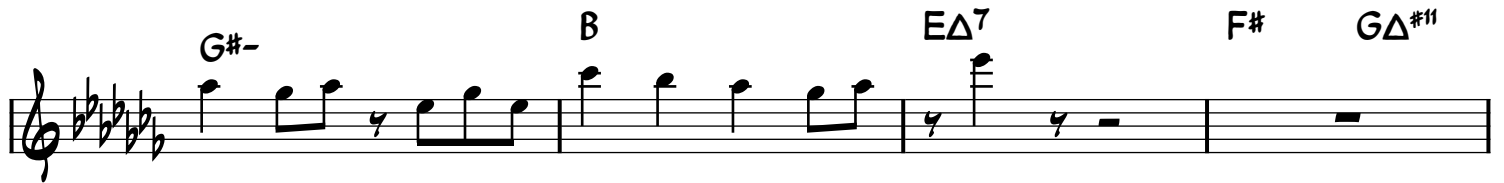
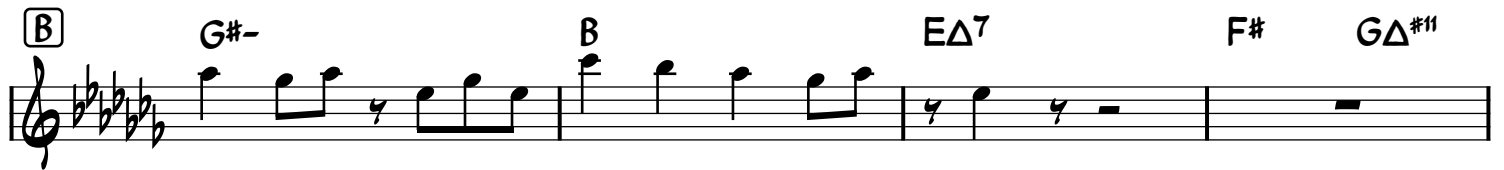


Drum Fill

Melody note after 2nd, 3rd ending



To Coda



G#- E B D#7/G
 G#- E B D#7/G
 G#- E B D#7/G
 3. G#- E B D#7/G
 G#- E B D#7/G
 G#- E B D#7/G
 G#- E B D#7/G D.S. al Coda
 C#-7 F# C#-7 1. F# 2. F#
 C G#- EΔ7 B D#7/G
 G#- EΔ7 B D#7/G
 G#- EΔ7 B D#7/G D.S.

Detailed description: The score is written for guitar in E major (one sharp). The first section is a 12-measure blues progression in 4/4 time, consisting of four measures repeated three times. The notes are: Measure 1 (quarter, quarter, quarter), Measure 2 (quarter, quarter, quarter, eighth), Measure 3 (quarter, quarter, quarter, eighth), and Measure 4 (quarter, quarter, quarter, eighth). The second section is a 4-measure chorus, also in 4/4 time, consisting of two measures repeated twice. The notes are: Measure 1 (quarter, quarter), Measure 2 (quarter, quarter), Measure 3 (quarter, quarter), and Measure 4 (quarter, quarter). The score includes various guitar-specific notations such as slurs, ties, and a double bar line with a repeat sign. The key signature is E major, and the time signature is 4/4.

D E-9 E-9/D E-9/D# E-9 E-9/D E-9/D#

E-9 E-9/D E-9/D#

E-9 C/E D/E E-9

E-9 E-9/D E-9/D#

E-9 C/E D/E E-9

E-9 E-9/D E-9/D#

E-9 CΔ7 D7 GΔ7

GΔ7 E-9/D E-9/D#

E E-9 C/E D/E E-9 E-9/D E-9/D# E-9 E-9/D E-9/D#

CΔ7 D7 B-7 E-9 E-9/D E-9/D# E-9 E-9/D E-9/D#

CΔ7 D7 B-7 E-9 E-9/D E-9/D# E-9 D.C.

B $Bb^6/9$ A-7
 $G^9_{sus^4}$ D-9
 $Bb^6/9$ A-7
 D-7 b^5 /Ab
 D-9 D.C.

As if regressing through time

Bb

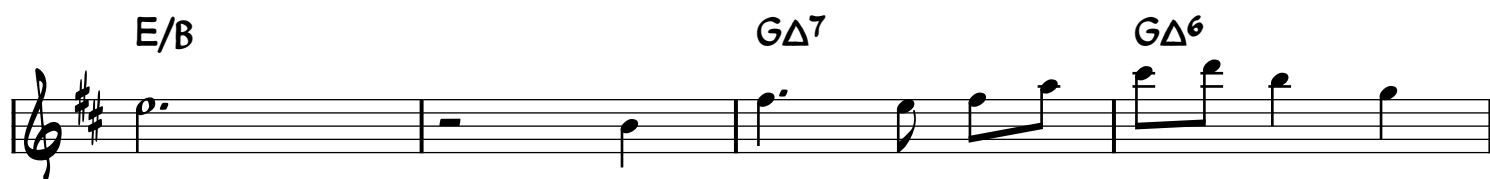
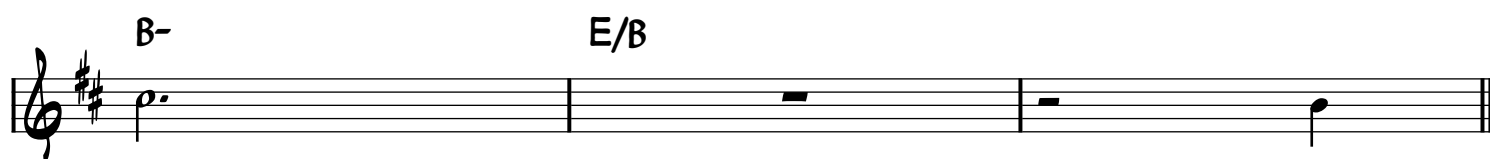
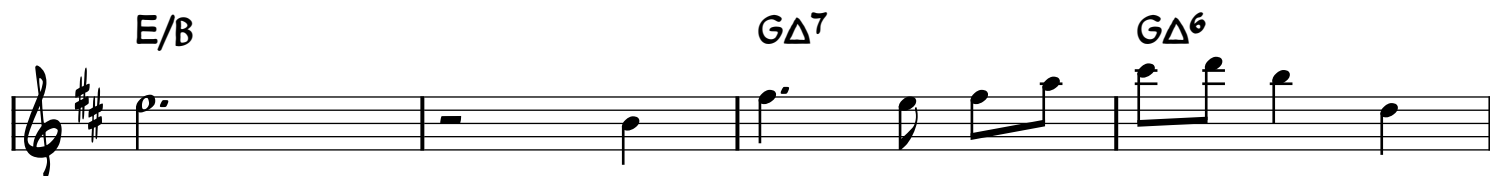
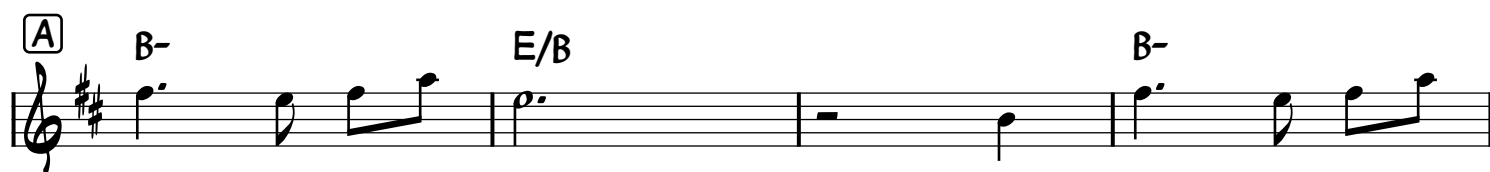
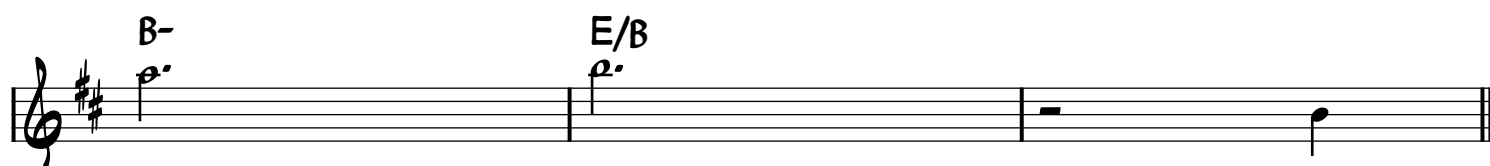
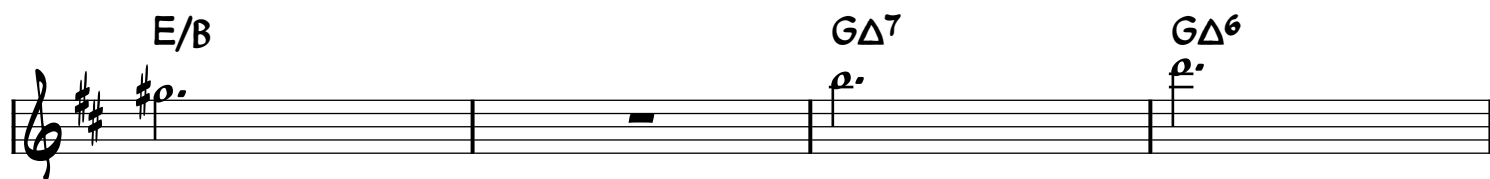
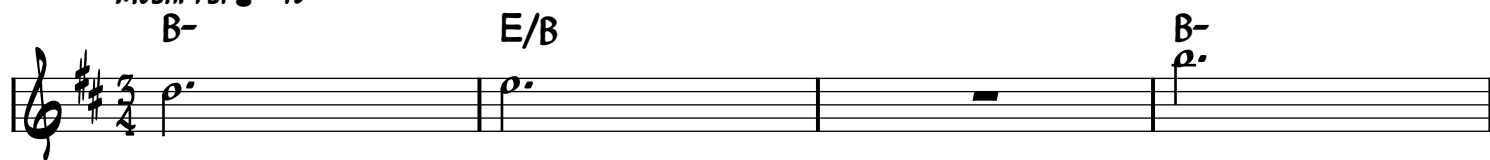
Against the Wind

from Final Fantasy XIV - Heavensward

Composed by Masayoshi Soken

Transcribed by sigmabeta

Mourful ♩ = 75



Musical notation for F#-7/B. The staff shows a treble clef, a key signature of two sharps (F# and C#), and a 4/4 time signature. The notation includes a whole rest in the first measure, followed by a half note F# (with a flat) and a half note B (with a flat) in the second measure, and a whole note F# (with a flat) in the third measure.

The first staff of music is in treble clef, key of D major (two sharps), and 3/4 time. It contains six measures. The first measure has a GΔ7 chord above it. The second measure has an E-7 chord above it. The third measure has a B-7 chord above it. The fourth measure has a 5/4 time signature change. The fifth measure has a sharp sign above it. The sixth measure has a sharp sign above it. The staff ends with a double bar line.

Bb

Exponential Entropy

from Final Fantasy XIV: Heavensward

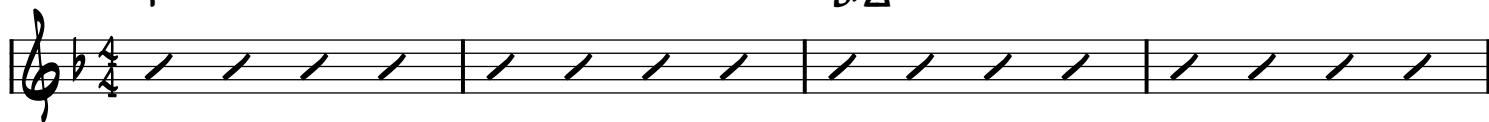
Composed by Masayoshi Soken

Transcribed by sigmbeta

Steam & Bass ♩ = 140

F⁶

B^bΔ⁷



F⁶

B^bΔ⁷



A

F⁶

B^bΔ⁷



F⁶

B^bΔ⁷



F⁶

B^bΔ⁷



F⁶

B^bΔ⁷

N.C.



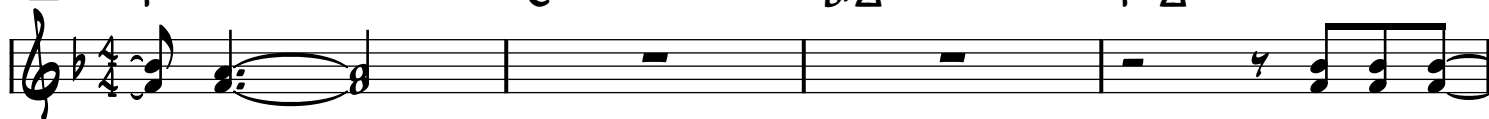
B

F⁶

C[#]

B^bΔ⁷

F[#]Δ⁷



F⁶

C[#]

A^bΔ⁷

B^bΔ⁷

N.C.



Drum Fill

C

B^bΔ⁷

FΔ⁷



D D-7



The musical notation shows a four-measure progression on a treble clef staff with a key signature of one flat (Bb). The first and third measures contain a whole rest, indicating the D-7 chord is held. The second and fourth measures contain a quarter note D4, a quarter note E4, and a quarter rest, representing the D-7 arpeggio. The time signature is 4/4.

The first staff of music is written on a single five-line staff with a treble clef and a key signature of one flat (B-flat). It contains four measures. The first and third measures each contain four eighth notes, all beamed together. The second and fourth measures each contain a quarter note, followed by an eighth note, then a quarter note, and finally a quarter note with a fermata above it.

B \flat Δ ⁹ C⁷ D⁷ \flat ⁹ B \flat Δ ⁹ D-/A A⁷ N.C. D.C.

Bb

Ink Long Dry

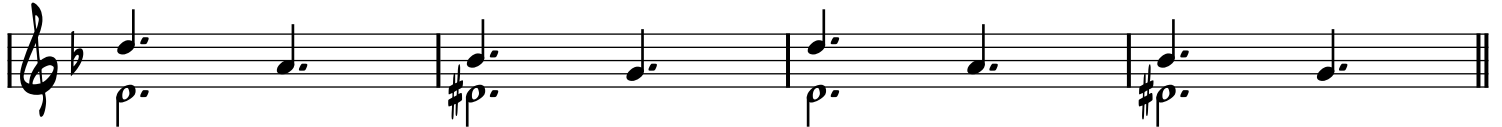
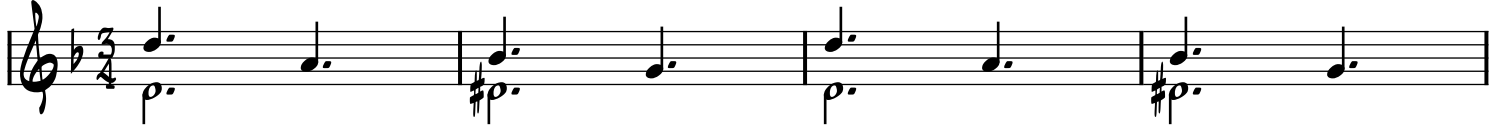
from Final Fantasy XIV: Heavensward

Composed by Masayoshi Soken

Transcribed by sigmabeta

Lo-Fi Hip Hop Beats to Chill and Slay Ascians To ♩ = 105

D⁵/C

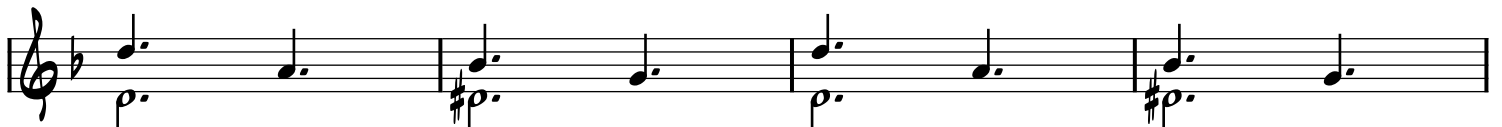


D-7



N.C.

D-7



N.C.



Lower-Fi Hip Hop Beats to Chill and Slay Ascians To ♩ = 90

A

FΔ⁷

C⁶



E⁵

FΔ⁷



C⁶

trm

B⁷

E^{b5}



Moderate-Fi Hip Hop Beats to Chill and Slay Ascians To ♩ = 140

B FΔ⁷ E⁷ A-⁷ G-⁷ C⁷

FΔ⁷ E⁷ A-⁷ G-⁷ C⁷

FΔ⁷ E⁷ A-⁷ G-⁷ C⁷

FΔ⁷ E⁷ E^bΔ⁷ D⁶ DΔ⁷

Lo-Fi Hip Hop Beats to Chill and Slay Ascians To ♩ = 105

N.C. **C** D⁵/C

N.C. D⁵/C

N.C. D⁵/C

N.C. D⁵/C

N.C. D⁵/C

D D-⁷

D-⁷

Avant Garde noodling, play whatever in D-

D-⁷

D.C.

D $Bb\Delta^9$ $A7_{sus^4}$ $A7$

$Bb\Delta^9$ $A7_{sus^4}$ $A7$ $A7$

E $A7_{sus^4}$ $A7_{sus^4}/Bb$ $A7_{sus^4}/B$ $A7_{sus^4}/Bb$

$A7_{sus^4}$ $A7_{sus^4}/Bb$ $A7_{sus^4}/B$ $A7_{sus^4}/Bb$

$A7_{sus^4}$ $A7_{sus^4}/Bb$ $A7_{sus^4}/B$ $A7_{sus^4}/Bb$

$A7_{sus^4}$ $A7_{sus^4}/Bb$ $A7_{sus^4}/B$ $A7_{sus^4}/Bb$

F N.C. D.S.

Bass Intro Riff

Bb

eScape

from Final Fantasy XIV: Stormblood

Composed by Masayoshi Soken

Transcribed by sigmabeta

Punk ♩ = 145

A-7

A-7/C

FΔ⁹



A-7

A-7/C

FΔ⁹

FΔ⁹



§ [A]

A-7



FΔ⁹

G7

G7



[B]

D-

E-

F

E-

D-

E-

F

E-



D-

E-

F

E-

D-

E-

F

E-

N.C.



[C]

A-7



FΔ⁹

Same as [A]

G7

G7



[D]

D-

E-

F

E-

D-

E-

F

E-



Same as [B]

D- E- F E- D- E- F E- N.C.

[E] B B/A# G#-7 F#add11 EΔ⁹ D#-7 C#-7

1. F#7 2. F#7 To Coda N.C. D.S. al Coda w/ rpts

B B/A# G#-7 F#add11

EΔ⁹ D#-7 C#-7 F#7

B B/A# G#-7 F#add11

EΔ⁹ D#-7 C#-7 F#7

GΔ⁷ A⁷

BΔ⁹

Bb

Sunrise

from Final Fantasy XIV - Stormblood

Composed by Masayoshi Soken

Transcribed by sigmabeta

Avian Pop ♩ = 138

Staff 1: $A7_{sus^4}$ $A7_{sus^4}/Bb$

Staff 2: $A7_{sus^4}/B$ $A7_{sus^4}/Bb$

Staff 3: $A7_{sus^4}$ $A7_{sus^4}/Bb$

Staff 4: $A7_{sus^4}/B$ $A7_{sus^4}/Bb$

Staff 5: $A-7$ $F\Delta^7$

Staff 6: $D-7$ $E-7$ $F\Delta^7$ $G7$

Staff 7: $A-7$ $F\Delta^7$

Staff 8: $D-7$ $E-7$ $F\Delta^7$

Staff 9: $F\Delta^7$ $G7$ $A-7$ $F\Delta^7$ $G7$ $A-7$

Staff 10: $F\Delta^7$ $G7$ $A-7$ $F\Delta^7$ $G7$ $A-7$

$\text{Db}\Delta^7$ Eb^7 F^-7 $\text{Db}\Delta^7$ Eb^7 F^-7 A^7/E D/A Ab^-7 N.C.

[C] $\text{D}\Delta^7$ E^7 $\text{F}\#^-7$ A

$\text{D}\Delta^7$ E^7 $\text{C}\#^7_{\text{sus}^4}$ $\text{C}\#^7$ $\text{F}\#^-7$ F^-7 E^-7 A

[D] $\text{D}\Delta^7$ E^7 $\text{F}\#^-7$ A

$\text{D}\Delta^7$ E^7 $\text{C}\#^7_{\text{sus}^4}$ $\text{C}\#^7$ $\text{F}\#^-7$ F^-7 E^-7 A

$\text{D}\Delta^7$ E^7 $\text{F}\#^-7$ A

$\text{D}\Delta^7$ E^7 $\text{F}\#^7_{\text{sus}^4}$ $\text{F}\#^7$

[E] Bb^-7 C^-7 Bb^-7 C^-7 D.C.

Bb

Tomorrow and Tomorrow

from Final Fantasy XIV: Shadowbringers

Composed by Masayoshi Soken

Transcribed by sigmabeta

Mournful ♩ = 80

Mournful section of the score, measures 1-10. The key signature is Bb (two flats). The tempo is marked as Mournful ♩ = 80. The notation is in treble clef with a 4/4 time signature. Chords are indicated above the staff: B-7 (measures 1-2), B-6 (measure 3), B-b13 (measures 4-5), B-7 (measures 6-7), B-6 (measure 8), B-b13 (measures 9-10). The melody consists of half notes and quarter notes, with some measures containing rests.

Hopeful section of the score, measures 11-20. The key signature changes to B major (two sharps). The tempo is marked as Hopeful ♩ = 94. The notation is in treble clef with a 4/4 time signature. Chords are indicated above the staff: B (measures 11-12), E/B (measures 13-14), F#/B (measures 15-16), B (measures 17-18), E/B (measures 19-20), F#/B (measures 21-22), G#- (measures 23-24), G+ (measures 25-26), B/F# (measures 27-28), E#-7b5 (measures 29-30), E (measures 31-32), F# (measures 33-34), C# (measures 35-36), D#sus2 (measures 37-38), D# (measures 39-40). The melody consists of eighth notes, quarter notes, and half notes, with some measures containing rests. The section ends with a double bar line and the text "To Coda".

Bb

Ultima (Scions & Sinners)

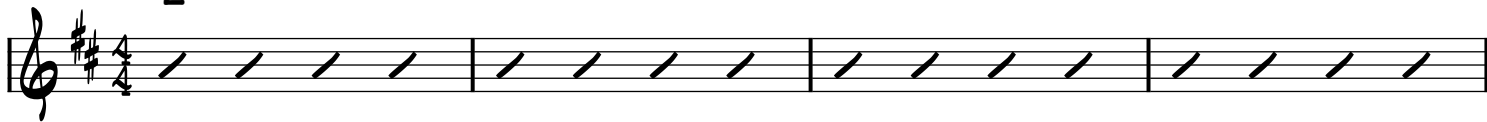
from Final Fantasy XIV: Shadowbringers

Composed by Masayoshi Soken

Transcribed by sigmabeta

Rock ♩ = 160

E⁵



Drum groove, misc. noodling

A

E^{sus}⁴

E^{sus}⁴/F



B

E^{sus}⁴



N.C.



C

Tutti

E^{sus}²

B^o/D

C#-

CΔ⁷

E^{sus}²

B^o/D

C#-

CΔ⁷



D

E^{sus}²

B^o/D

C#-

CΔ⁷

E⁵

FΔ⁷



E

Misc. noodling

E⁵

D

E-/G

G

A

CΔ⁷

D

E-

G A



CΔ⁷

D

E-/G

A

CΔ⁷

D

E⁵



F

E^{sus}⁴

E^{sus}⁴/F



Bb

What Angel Wakes Me

from Final Fantasy XIV: Shadowbringers

Composed by Masayoshi Soken

Transcribed by sigmabeta

Rock Waltz ♩ = 180

B-7 G#+ B-7 G#+ 1. 2.

[A] EΔ7 E+Δ7 EΔ7 E+Δ7 EΔ7 E+Δ7 EΔ7 E+Δ7

§ [B] EΔ7 E+Δ7 EΔ7 E+Δ7

Simile

EΔ7 E+Δ7 EΔ7 E+Δ7

EΔ7 E+Δ7 EΔ7 E+Δ7

[C] B-7 G#-7 G F#-7 CΔ7

C#-7 A#-7 AΔ7 C(b9) C(b9)

[D] E D#-7 C#-7 BΔ7

E D#-7 C#-7 BΔ7
 F# E#-7 D#-7 C#Δ7
 F# E#-7 D#-7 C#Δ7
 E D#-7 C#-7 BΔ7
 E D#-7 C#-7 BΔ7
 F# E#-7 D#-7 C#Δ7
 F# E#-7 D#-7 C#Δ7
 [E] CΔ7 B-7 A-7 GΔ7 CΔ7 B-7 A-7 GΔ7
 CΔ7 B-7 A-7 GΔ7 CΔ7 B-7 A-7 GΔ7
 [F] C⁹_{sus}⁴ D⁹_{sus}⁴ C⁹_{sus}⁴ D⁹_{sus}⁴
 C⁹_{sus}⁴ A-7 G-7 FΔ7 D.S.

Bb

Carrots of Happiness

from Final Fantasy XIV: Endwalker

Composed by Masayoshi Soken

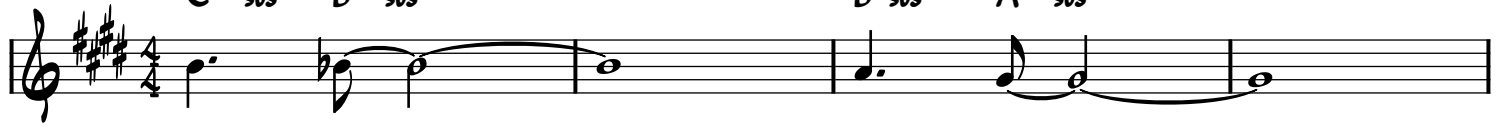
Under Transcription by sigmabeta (Sorry!)

Rabbit samba ♩ = 135

C#7_{sus}⁴ B#7_{sus}⁴

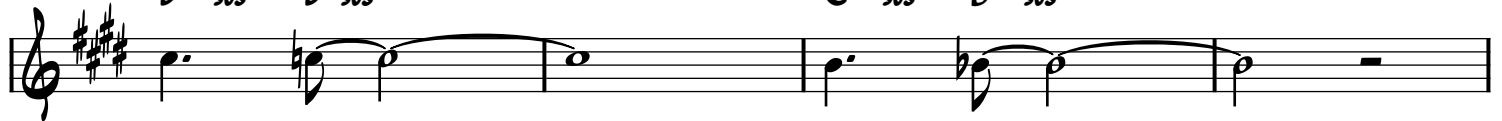
B7_{sus}⁴

A#7_{sus}⁴



D#7_{sus}⁴ D7_{sus}⁴

C#7_{sus}⁴ B#7_{sus}⁴



[A]

C#-

A7 B7

C#-

F#-7

G#-7

C#-

A7 B7

F#-7

G#-7



C#-

A7 B7

C#-

F#-7

G#-7

C#-

A7 B7

F#-7

C#_{sus}⁴ B7



[B]

AΔ7

F#-7

AΔ7

F#-7

F#-6



AΔ7

F#-7

AΔ7

F#-7

F#-6



[C]

AΔ9

F#-11

AΔ9

F#-11



Repeat 8va

AΔ9

F#-11

AΔ9

F#-11

F#-11



[D]

DΔ7

E7

F#-7

DΔ7

E7

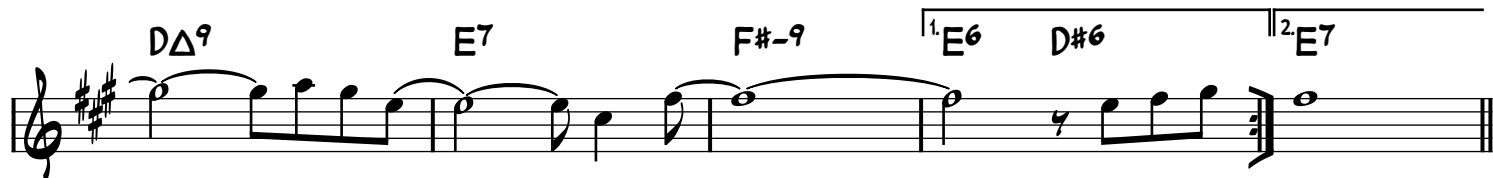
AΔ7





Simile





Bb

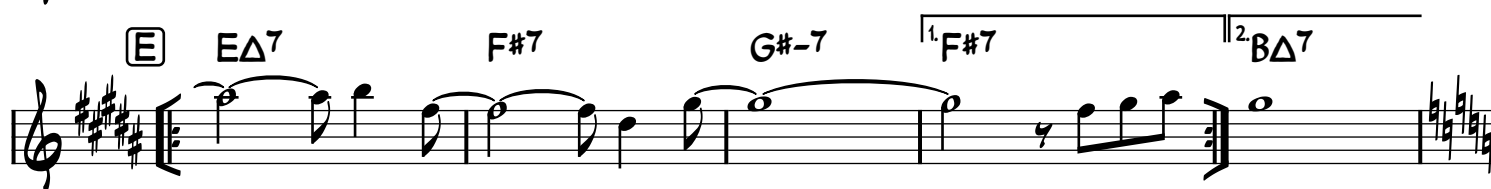
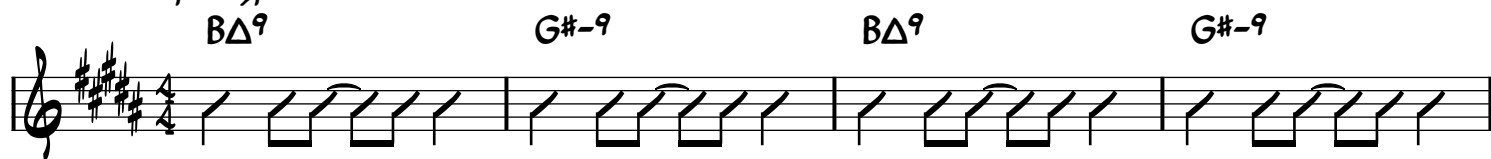
Endwalker - Footfalls

from Final Fantasy XIV: Endwalker

Composed by Masayoshi Soken

Transcribed by sigmabeta

Apocalyptic Rock ♩ = 115



[F] A-7 FΔ7 E-7 D-

1. E-7 FΔ7 2. G7 G7/G# E-7 FΔ7 G7

[G] A-7

1. 2.

[H] A-7 G7 G7/G# A-7 G7 G7/G#

A-7 G7 G7/G#A-7 G7 G7/G#

[I] G-7 A-7 D-7 G-7 A-7 D-7 Drum fill

A-7 B-7 E-7 A-7 B-7 E-7

[J] G#-7 EΔ7 F#7 BΔ7 EΔ7 D#7

G#-7 C# EΔ7 D#7 G#-7 D#7 G#-7 EΔ7

F#7 BΔ7 EΔ7 D#7 G#-7 C# EΔ7 D#7

[K] G#-7 C#-7 D#7

Detailed description: This is a guitar lead sheet containing nine sections of music, labeled [F] through [K]. Each section consists of one or two staves of music in treble clef. Chord names are written above or below the notes. Section [F] is in F major, [G] in G major, [H] in A major, [I] in A minor, [J] in D major, and [K] in D major. Sections [I] and [J] change key signatures. Section [I] includes a 'Drum fill' instruction. The notation includes various note values, rests, and accidentals. Some sections have first and second endings marked with '1.' and '2.'.

L G#-9

M EΔ7 F#7 G#-7 BΔ7

EΔ7 F#7 G#-7 BΔ7 BΔ7

N FΔ7 G7 A-7 CΔ7

FΔ7 G7 A-7 CΔ7 CΔ7

O CΔ9 A-9