



Progetti

Corso di Sistemi Distribuiti e Cloud Computing **A.A. 2022/23**

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Project choice and deadline

- Send me an email by February 20th 2023 containing the following info:
 - Subject: SDCC prenotazione progetto
 - Team members (name and email)
 - Chosen project (and description of the application, if applicable)
- Maximum number of available slots for each project
 - Assigned with FIFO discipline: after my presentation 😊
- Communicate promptly and motivate any change to group
- Project is valid only for A.Y. 2022/23

Project delivery

- When to deliver
 - By **September 2023**
 - About one week before project presentation
 - No prefixed dates for presentation
- What to deliver
 - URL pointing to cloud storage or code repository containing: project code, report, and (if pertaining) datasets of experimental results
 - Write report possibly as a scientific paper (**maximum 8 pages** using ACM or IEEE format)
 - ACM proceedings templates <http://bit.ly/1UbvNLJ>
 - IEEE proceedings templates <http://bit.ly/1lunzPr>

Project presentation

- All team members discuss their project on same day
- What to present (for both project types)
 - Prepare presentation with **slides**
 - Prepare **live demo** of project
 - Each team member discusses a part of the project (it is your choice which part)
 - Maximum **10 minutes** per member
 - I will check time and interrupt you if needed
 - Live demo is not included!
 - Questions during and at the end of the presentation

Common requirements for all projects

- Programming language: depends on chosen project
- You can use support libraries and tools to develop your project (of course they should not overlap with the project goals!)
 - Be careful: their use must be properly mentioned in the project report
- System/service with configurable parameters (no hard-coded!)
 - Through a configuration file/service
- You must test all the functionalities of your developed system/service and present and discuss the testing results in the project report

Common requirements for all projects (2)

- System/service state should be distributed
 - The only allowed centralized service can be one that supports service discovery, users logging, and other housekeeping tasks
- System/service supports multiple, autonomous entities which may contend for shared resources
- System/service supports update to some form of shared state
- Depending on chosen project:
 - System/service scalability and elasticity
 - System/service fault tolerance
 - In particular, system/service continues operation even if one of the participant nodes crashes (optionally, it recovers the state of a crashed node so that it can resume operation)

Grant for cloud services

- You can use Amazon Web Services (AWS) through Learner Lab provided by AWS Academy
 - You should have received the email to access the grant, let me know if you cannot find it
 - 100 \$, renewable each year
 - Some limits, check the list of available services!
- Plus AWS Free Tier for 12 months (unless you have already registered for AWS account)

Project types

- See first lesson of the course
- Type A
 - Final score:
 - 50% written exam (plus elective oral exam)
 - 50% project (2-3 students per team)
- Type B
 - Final score:
 - 75% written exam (plus elective oral exam)
 - 25% individual project
- Changing the project type (from A to B or viceversa) is **not allowed**

Projects A overview

- Project A1: Data storage in the cloud-edge continuum
 - 3 students per team, max 6 students
 - Resource constrained devices at edge, more powerful servers in cloud
 - Serve popular/small files at edge
 - Offload storage of unpopular/large files to cloud
 - Cache at edge

Projects A overview

- Project A2: Microservice application for smart cities
 - 2/3 students per team, max 8 students
 - Application in one of the following sectors:
 - Sustainable agriculture and circular economy
 - Improve waste management
 - Innovation and incentive to use public transport
 - One team can participate to CINI Smart Cities University Challenge
 - Deadline: July 15th (July 31st: online meeting with challenge organizers and teams from other universities)

Projects A overview

- Project A3: Serverless in the cloud-edge continuum
 - 2/3 students per team, max 8 students
 - Manage functions in containers
 - Keep containers warm at the edge to avoid cold start
 - Offload functions from edge to cloud serverless service (AWS Lambda) or to an open-source FaaS framework (e.g., OpenWhisk, OpenFaas) running on EC2 instance

Projects A overview

- Project A4: microservice application vs. serverless application
 - 2 students per team, max 6 students
 - Define a simple application of your choice (e.g., image manipulation and classification) including at least 2 microservices/functions
 - Compare performance of the two applications using a load testing tool (e.g., Locust)

Projects B overview

- Project B1: Chord system
 - 1 student per team, max 5 students
 - Go language
 - Support of join/leave is required
 - Replication is optional
 - Deployment using Docker Compose and EC2 instance

Projects B overview

- Project B2: FaaS management
 - 1 student per team, max 5 students
 - Go or Python language
 - Manage single functions written in a given programming language inside a container
 - Offload to Cloud according to a local decision policy
 - Deployment using Docker or another container engine (e.g., Podman, Firecracker) and AWS Lambda for function offloading

Projects B overview

- Project B3: Distributed PageRank
 - 1 student per team, max 5 students
 - PageRank: the famous iterative algorithm by Google founders to rank web pages
 - Scaled PageRank rule

$$R_{i+1}(u) = c \sum_{v \in B_u} \frac{R_i(v)}{N_v} + (1 - c)E(u)$$

- Large link-graphs: need to distribute computation
- Use MapReduce approach to distributed computation involved in each iteration of the algorithm
- Map: for each node v , calculate rank for each out-link of v and propagate to adjacent nodes
- Reduce: for each node u , sum the upcoming ranks and update R_{i+1}
- Deployment using Docker Compose and EC2 instance