

# Local Item-Item Models for Top-N Recommendation

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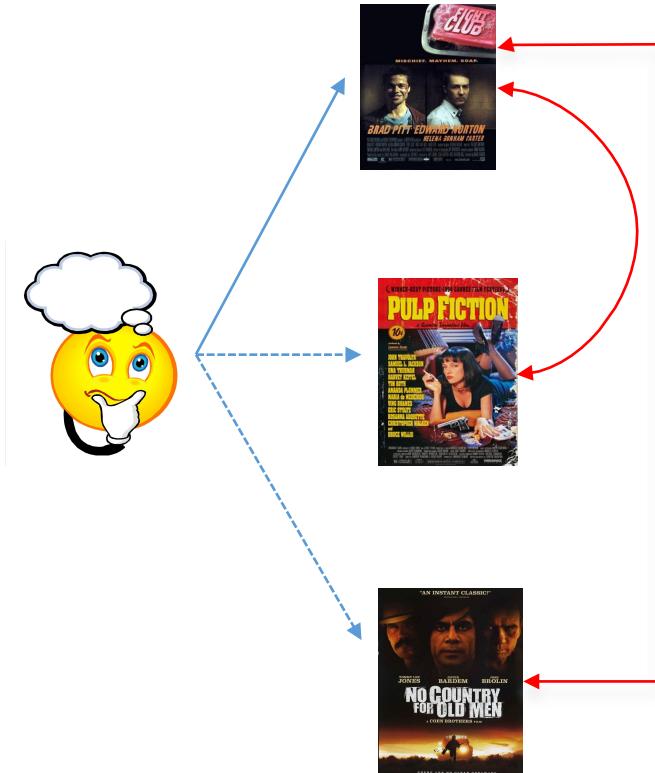
# Overview

- Motivation
- Our Method
- Experimental Evaluation
- Experimental Results
- Conclusion

# Motivation

# Item-based Methods for Top-N Recommendation

- The neighborhood methods identify similar users or items.
- The *item-based* are well-suited for the top-N recommendation task.
- Examples of item-based methods: k-NN and SLIM.

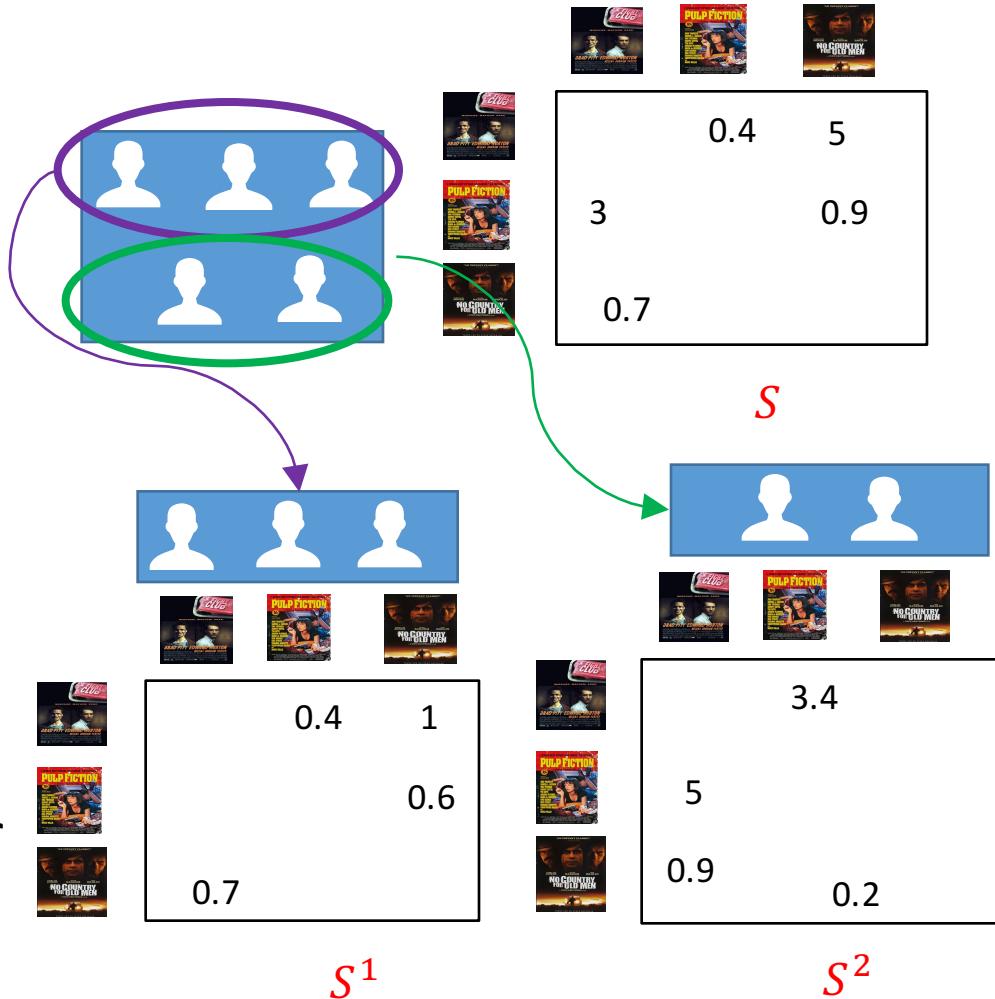


# Limitation of the existing item-based approaches

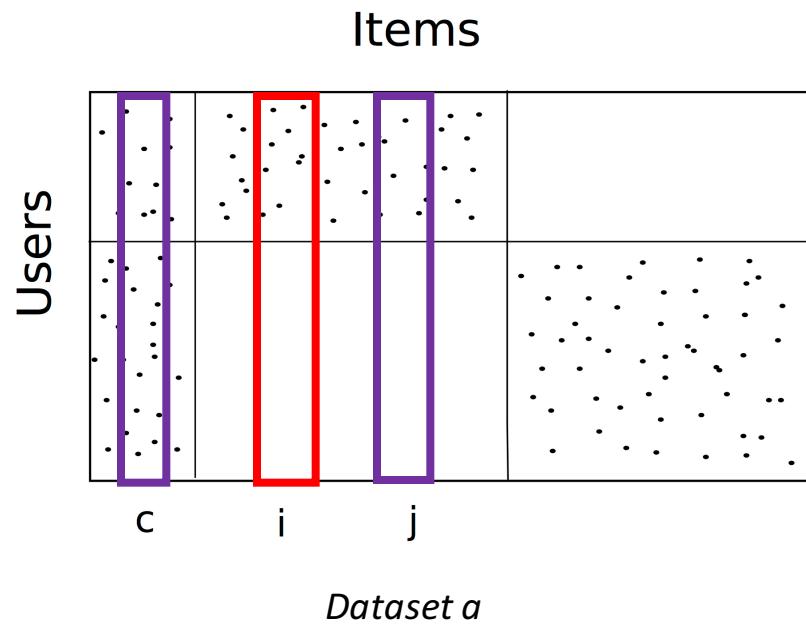
Item-based methods have the drawback of estimating only a single model for all users.

However, there could be differences in users' behaviors, which cannot be captured by a single model.

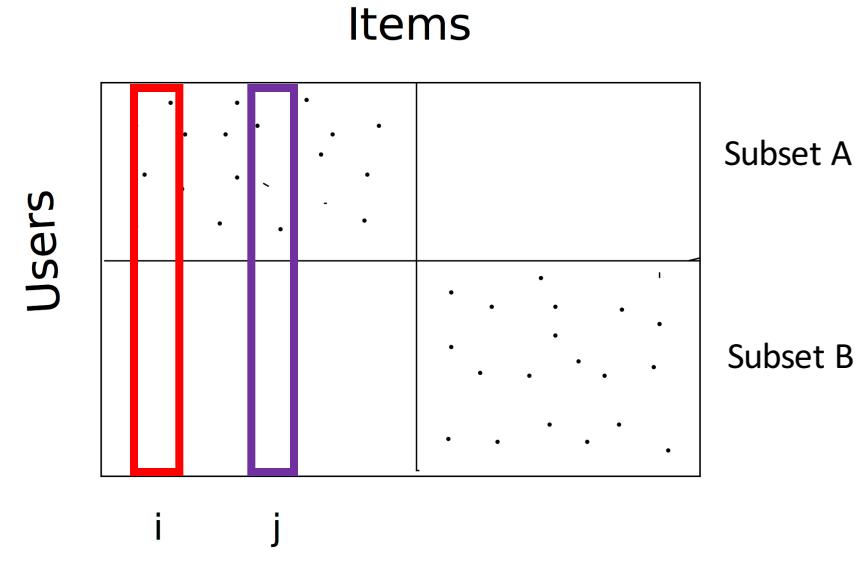
Instead, we need multiple item-item models, each for every user subset!



# Example of when local item-item models are beneficial



Local item-item models **improve** upon global item-item model.



Global item-item model and local item-item models yield the **same** results.

i: item for which we will compute predictions

# Sneak Preview

Our method is an item-item method that computes top-N recommendations by learning a **global** item-item model and **user-subset specific** item-item models and it automatically identifies the user subsets .

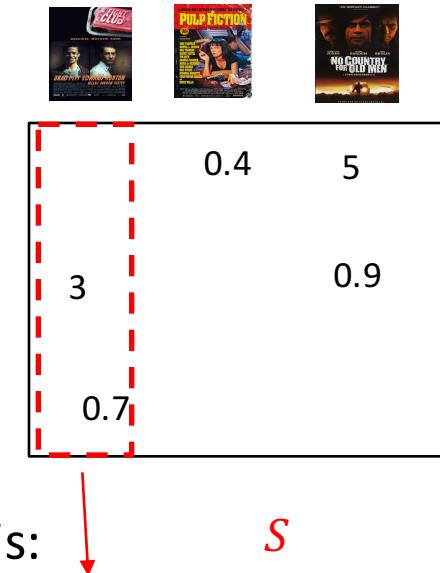
# Our Method

## GLSLIM

# A few words on SLIM (Sparse Linear Method)

- Computes the item-item relations, by estimating an **items  $\times$  items sparse aggregation coefficient matrix  $S$** .
- The recommendation score of an unrated item  $i$  for user  $u$  is:

$$\hat{r}_{ui} = \mathbf{r}_u^T \mathbf{s}_i.$$



minimize <sub>$S$</sub>      $\frac{1}{2} \sum_{u,i} (r_{ui} - \hat{r}_{ui})^2 + \frac{\beta}{2} ||S||_F^2 + \lambda ||S||_1,$   
 subject to     $S \geq 0$ , and  
 $\text{diag}(S) = 0.$

# GLSLIM model

If user  $u$  belongs to user subset  $p_u$ , then the predicted rating is:

$$\hat{r}_{ui} = \mathbf{r}_u^T (g_u \mathbf{s}_i + (1 - g_u) \mathbf{s}_i^{p_u}).$$

*global*                    *local*

$$\begin{aligned} & \underset{S, \{S^1, \dots, S^k\}, \mathbf{p}, \mathbf{g}}{\text{minimize}} && \frac{1}{2} \sum_{u,i} (r_{u,i} - \hat{r}_{u,i})^2 + \\ & && \boxed{\frac{1}{2} \beta_g \|S\|_F^2 + \lambda_g \|S\|_1} + \boxed{\sum_{p_u=1}^k [\frac{1}{2} \beta_l \|S^{p_u}\|_F^2 + \lambda_l \|S^{p_u}\|_1]} \end{aligned}$$

*global*                    *local*

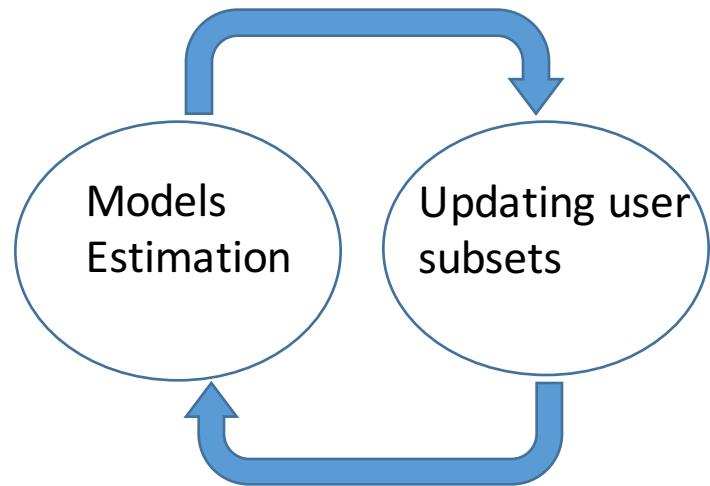
subject to

$$\begin{aligned} & 0 \leq g_u \leq 1, \quad \forall u \\ & p_u \in \{1, \dots, k\}, \quad \forall u \\ & S \geq 0, \quad S^1 \geq 0, \dots, \quad S^k \geq 0 \\ & \text{diag}(S) = 0, \quad \text{diag}(S^1) = 0, \dots, \quad \text{diag}(S^k) = 0. \end{aligned}$$

# How the variables are estimated

We use Alternating Least Squares.

The models are jointly optimized with the user assignments and the personalized weight.



# Experimental Evaluation

# Datasets

Name	#Users	#Items	#Transactions	Density
groceries	63,034	15,846	2,060,719	0.21%
ml	69,878	10,677	10,000,054	1.34%
flixster	29,828	10,085	7,356,146	2.45%
netflix	274,036	17,770	31,756,784	0.65%

# Evaluation Methodology

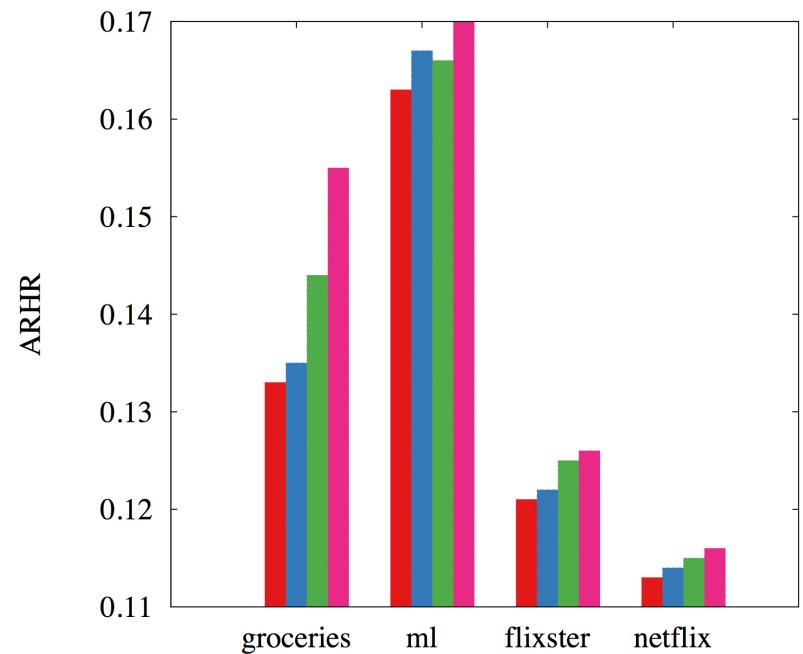
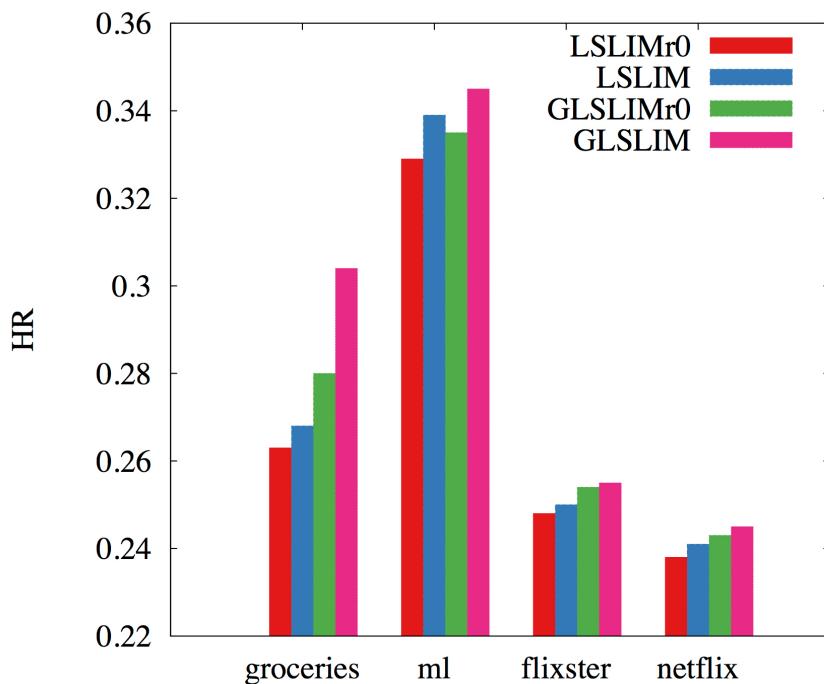
- Leave-one-out cross-validation.
- Quality measures:  $HR = \frac{\#hits}{\#users}$   $ARHR = \frac{1}{\#users} \sum_{i=1}^{\#hits} \frac{1}{p_i}$
- Comparison algorithms: *PureSVD, BPR-MF, SLIM*.
- Extensive search over the parameter space.

# Proposed Methods

- **LSLIMr0:** Local SLIM without refinement.
- **LSLIM:** Local SLIM with refinement.
- **GLSLIMr0:** Global and Local SLIM without refinement.
- **GLSLIM:** Global and Local SLIM with refinement.

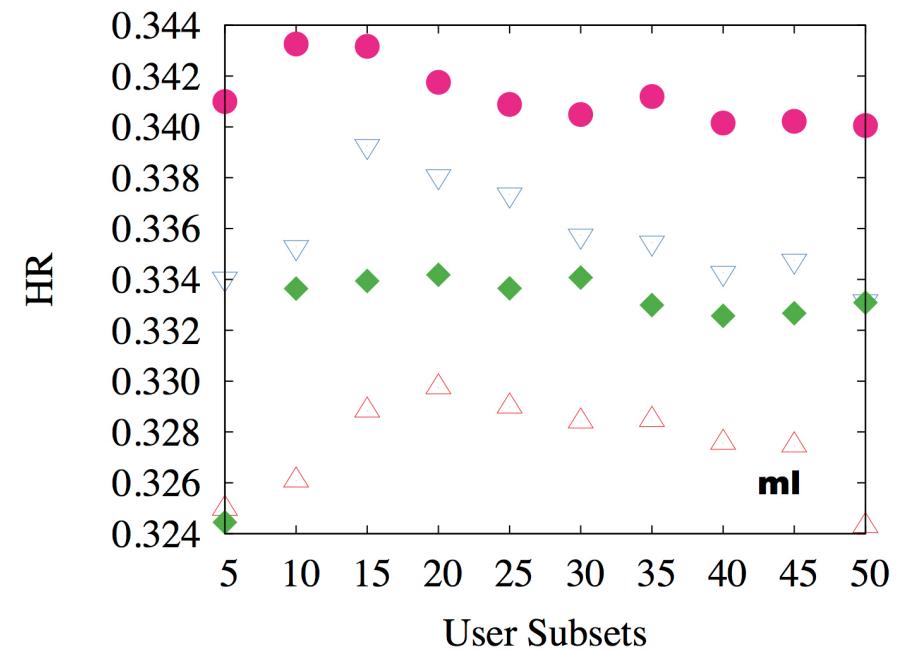
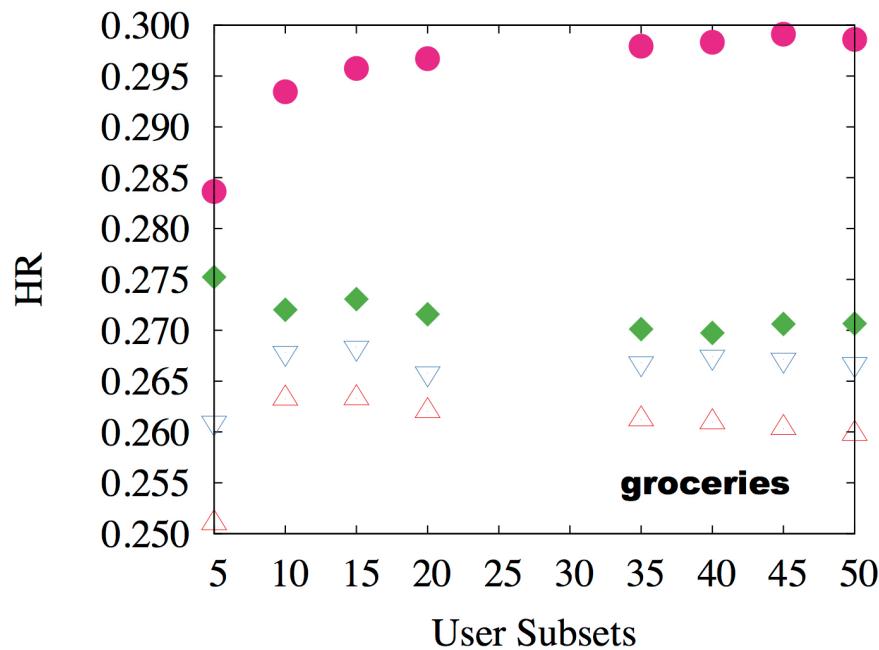
# Experimental Results

# Performance of the proposed methods

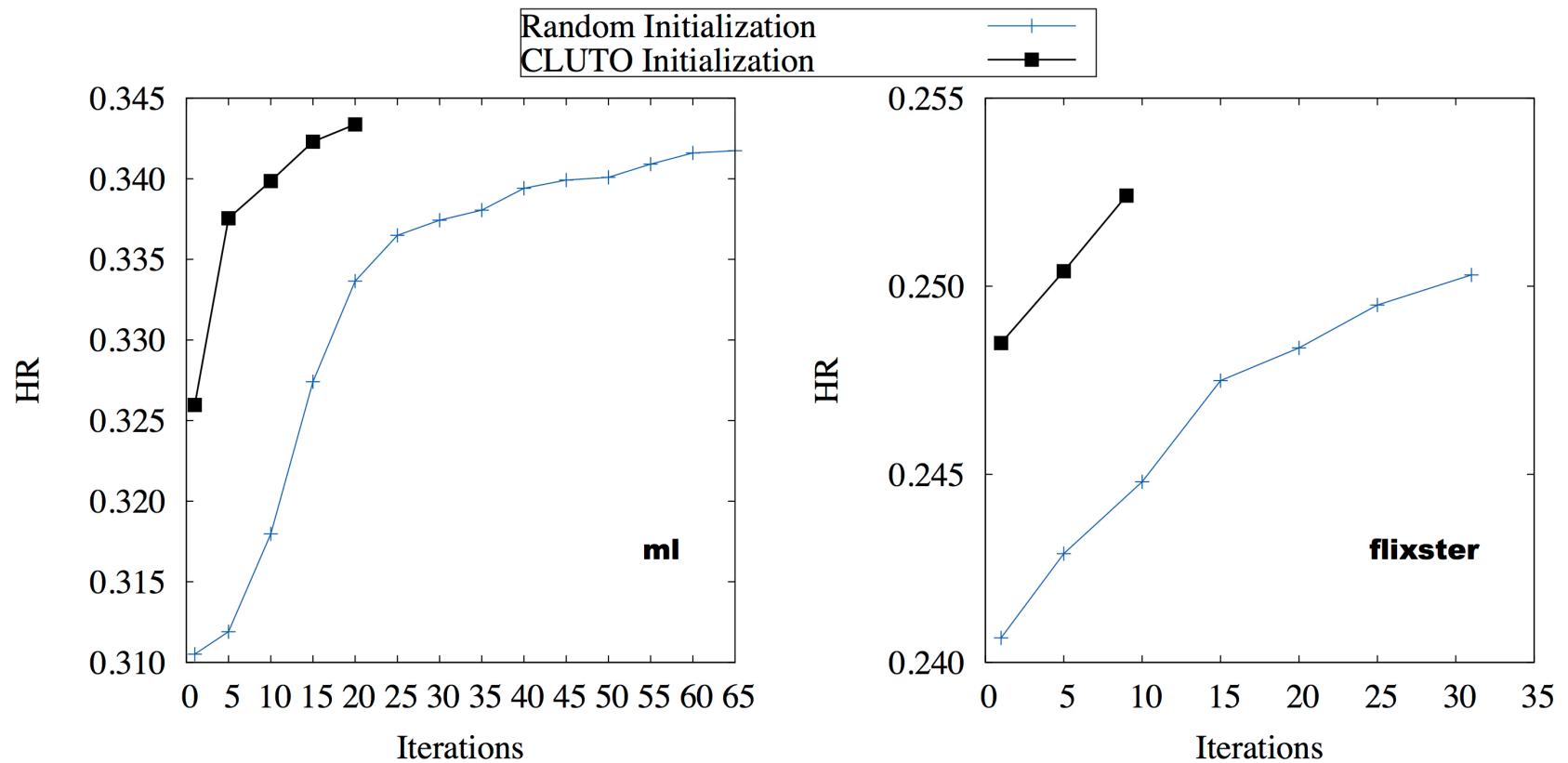


# Sensitivity on the number of User Subsets

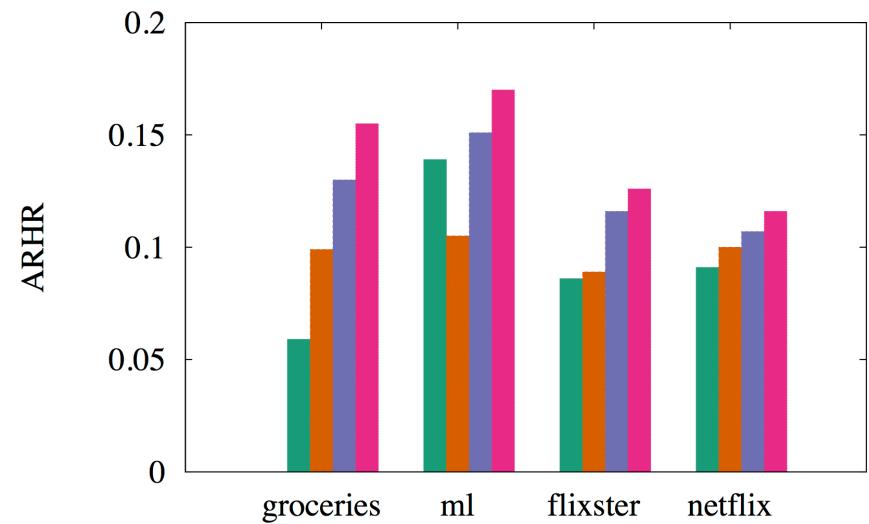
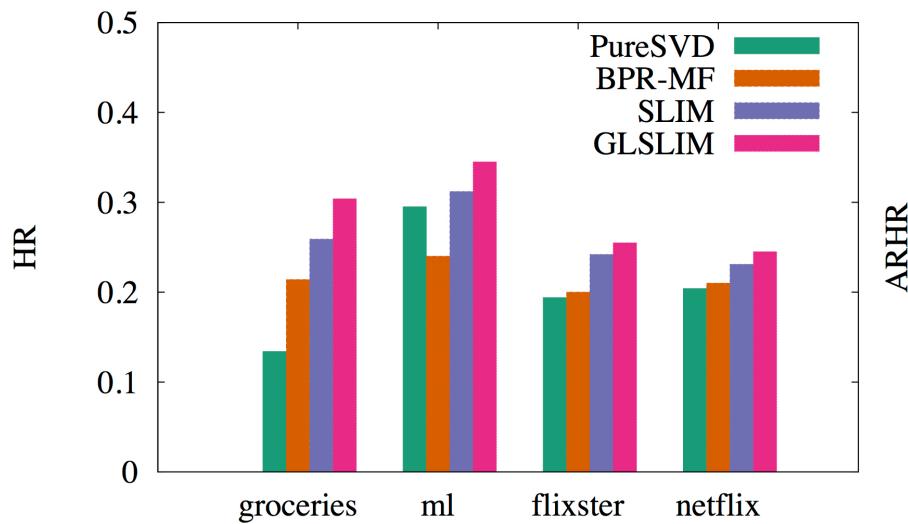
LSLIMr0	△	GLSLIMr0	◆
LSLIM	▽	GLSLIM	●



# Initializing with Random User Subsets



# Performance against Competing Approaches



# Conclusion

# Conclusion

- GLSLIM improves upon item-based schemes, by capturing the differences in the user preferences.
- Experiments show that GLSLIM outperforms competing top-N recommender methods.
- Using multiple item-item models is valuable!

# Thank you!

