

# CHALMERS

## EXAMINATION / TENTAMEN

Course code/kurskod	Course name/kursnamn		
Anonymous code Anonym kod	Examination date Tentamensdatum	Number of pages Antal blad	Grade Betyg
TDA384	Princ. of conc. prog.	13	5
TDA384-0110-AXX	2023-03-13		

\* I confirm that I've no mobile or other similar electronic equipment available during the examination.  
 Jag intygar att jag inte har mobiltelefon eller annan liknande elektronisk utrustning tillgänglig under  
 examinationen.

Solved task Behandlade uppgifter No/nr	Points per task Poäng på uppgiften	Observe: Areas with bold contour are to completed by the teacher. Anmärkning: Rutor inom bred kontur ifylltes av lärare.
1	X 17	
2	X 17	
3	X 9	
4	X 15	
5	X 10	
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
Bonus poäng		
Total examination points Summa poäng på tentamen	68	

a) boolean [ ] enter = {false, false};

int yield = 0; // could be 1 instead

Thread t<sub>0</sub>

```

while(true){
    3 enter[1] = true;
    4 yield = 0;
    5 await(!enter[1]
        || yield != 0);
    // (5
    8 enter[1] = false;
}

```

Thread t<sub>1</sub>

```

while(true){
    enter[0] = true; 12
    yield = 1; 13
    await(!enter[0] 14
        || yield != 1);
    // (5
    enter[0] = false; 17
}

```

Above you see the modified code.

State := (hine<sub>T<sub>0</sub></sub>, hine<sub>T<sub>1</sub></sub>, enter[0]  
enter[1], yield)

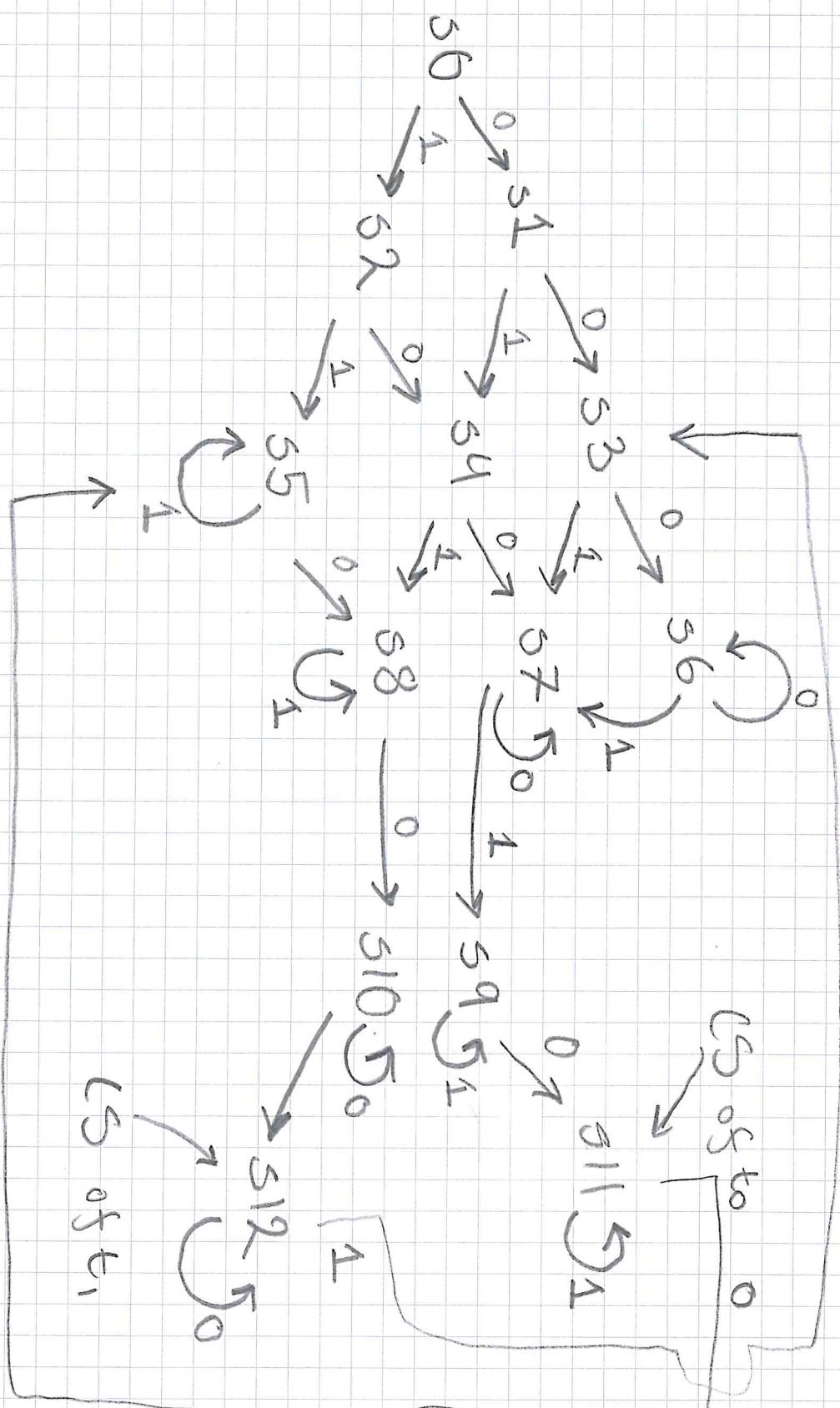
Ans: In the transition table  
no entry of (8, 17, -, -, -) exists  
so there is mutual exclusion.

From the later constructed  
transition schema it appears  
that the threads would alternate  
between having their critical  
sections.

- a) State  $t_0$  moves  $t_1$  moves
- s0  $(3, 12, f, f, X) \xrightarrow{} (4, 12, f, t, X) \xrightarrow{} (3, 13, t, f, X)$
  - s1  $(4, 12, f, t, X) \xrightarrow{} (5, 12, f, t, 0) \xrightarrow{} (4, 13, t, t, X)$
  - s2  $(3, 13, t, f, X) \xrightarrow{} (4, 13, t, t, X) \xrightarrow{} (3, 14, t, f, 1)$
  - s3  $(5, 12, f, t, 0) \xrightarrow{} (5, 12, f, t, 0) \xrightarrow{} (5, 13, t, t, 0)$
  - s4  $(4, 13, t, t, X) \xrightarrow{} (5, 13, t, t, 0) \xrightarrow{} (4, 14, t, t, 1)$
  - s5  $(3, 14, t, f, 1) \xrightarrow{} (4, 14, t, t, 1) \xrightarrow{} (3, 14, t, f, 1)$
  - s6  $(5, 12, f, t, 0) \xrightarrow{} (5, 12, f, t, 0) \xrightarrow{} (5, 13, t, t, 0)$
  - s7  $(5, 13, t, t, 0) \xrightarrow{} (5, 13, t, t, 0) \xrightarrow{} (5, 14, t, t, 1)$
  - s8  $(4, 14, t, t, 1) \xrightarrow{} (5, 14, t, t, 0) \xrightarrow{} (4, 14, t, t, 1)$
  - s9  $(5, 14, t, t, 1) \xrightarrow{} (8, 14, t, t, 1) \xrightarrow{} (5, 14, t, t, 1)$
  - s10  $(5, 14, t, t, 0) \xrightarrow{} (5, 14, t, t, 0) \xrightarrow{} (5, 17, t, t, 0)$
  - s11  $(8, 14, t, t, 1) \xrightarrow{} (3, 14, t, f, 1) \xrightarrow{} (8, 14, t, t, 1)$
  - s12  $(5, 17, t, t, 0) \xrightarrow{} (5, 17, t, t, 0) \xrightarrow{} (5, 12, f, t, 0)$

My initial thought was that if  $3, 8, 12, 17$  was flipped so should the enter index of line 5 and 14 too.

(2)



Iteration?

It appears to work fine 😊  
 The purpose of enter however is broken  
 as await only responds to yield?

1

b) int[] enter = {0, 0};  
int[] yield = {0, 0};

$t_x$   
while(true) { }  only one iteration

```
for (int i=1; i<2; i++) {
```

`enter[x] = 1` always == 1

`yield[i] = x;`

refers  
to 1/ in to  
of in t,

await ( $\#t \neq x : enter[t]$ )  $\leftarrow$  i

|| yield [i] != x);

115

enter [x] = 0

i.e. letter  
1 [I]

3

So far to this means

enter [0]=1;

```
yield [1] = 0;
```

await  $\overbrace{\text{enter[1]} < 1 \text{ || yield[1] != 0}}$ );

11/15

enter [x] = 0

CHALMERS	Anonymous code	Points for question (to be filled in by teacher)	Consecutive page no. Löpande sid nr
	Anonym kod <b>TOA384-0110-AXX</b>	Poäng på uppgiften (ifyller av lärares)	5 Question no. Uppgift nr <b>1</b>

Conclusion b)

Yes it would behave the same as the (unmodified) figure 2 version the only difference is that we would use zeroes and ones as booleans a bit more like in C.

1

False

the program has faults  
see (2) below

2

No

it is  
not dead-  
lock free

calling take will acquire  
the lock and get stuck  
on nPedals.down()  
with the lock acquired by  
this user no maker will  
be able to reach  
nPedals.up() as put will  
get stuck on lock.down()  
before accessing the collection.  
and later increasing nPedals

2

Swap lines 9 and 10.

5

3

False the order does not  
matter. calling nPedals.up()  
is unproblematic because  
the pedal has been added to  
the collection. Neither

<lock, unlock() or <Sem...>.up().  
is a blocking operation.

3

4. True Pretty much the same as (3) unlock() and up() are not blocking so the only problem that could arise would be if nFree.up() would be called prior to store.remove() but this is not the case

5. Unsure

There is no check whether the store is empty and returns null as a pedal whilst nFree is incremented none the less. however nPedals should take care of this? *Indeed*

6. False Only one lock is needed

But threads acting as users need to be blocked on a different condition (that is `Belt.isEmpty()`) than makers (instead waiting on `Belt.isFull()`) for this two Semaphores are needed.

a)

State	$P_5 \text{ mov}$	$q_5 \text{ mov}$
$s_1 (2, 2, f, f, f)$	$s_3$	$s_2$
$s_2 (2, 3, f, t, f)$	$s_4$	$s_5$
$s_3 (3, 2, t, f, f)$	$s_6$	$s_4$
$s_4 (3, 3, t, t, f)$	$s_7$	$s_8$
$s_5 (2, 5, f, t, t)$	$s_8$	$s_1$
$s_6 (5, 2, t, f, t)$	$s_1$	$s_7$
$s_7 (5, 3, t, t, t)$	$s_2$	$s_7$
$s_8 (3, 5, t, t, t)$	$s_8$	$s_3$

State: =  $(P_5, q_5, \text{flaga}, \text{flagb}, \text{turn})$

$P_5 = \text{turn} = \text{false} \text{ || } \text{flagb} = \text{false}$

$q_5 = \text{turn} = \text{false} \text{ || } \text{flaga} = \text{false}$

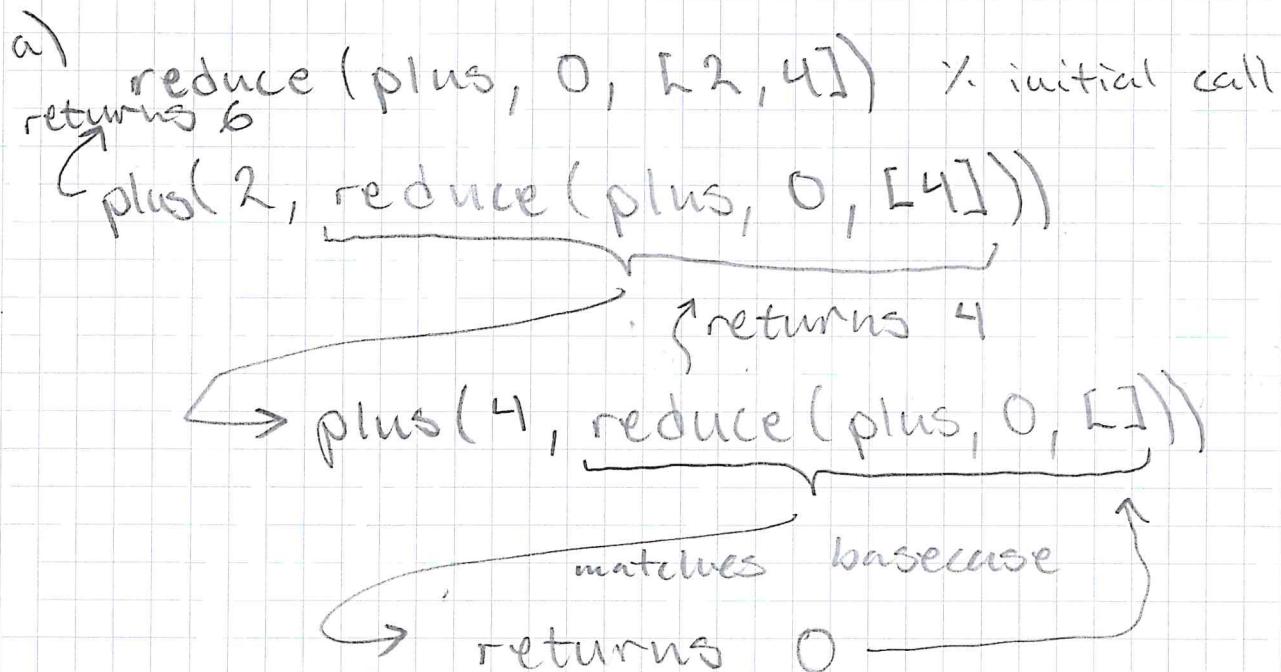
b) Yes it does since no state  
is reachable where  $P_5$  and

$q_5$  are true (that is are in  
there critical sections) at  
the same time.

2

c) No it does not since turn  
being false is sufficient for  
proceeding and no state exist  
where flaga is false and turn is true.

3



reduce (plus, 0, [2, 4])  
 gives 6 as the result.

produce (plus, 0, [2, 4]) % initial call  
 % l = [2] R = [4] third match

% second match

produce (plus, 0, [2]) is received  
 as lr which evaluates to  
 plus(0, 2) → 2 gives plus(0, 4) → 4

similarly produce (plus, 0, [4])

is received as Rr  
 and finally plus(2, 4) is computed  
 by the 'Me' process which returns  
 the value 6.

b) No it does not always return the same result. Consider a function where these two conditions does not hold:  
*Aka associativity*

*Identity Function* →

- \*  $F(A, F(B, \lambda)) = F(F(A, B), \lambda)$
- \*  $F(\text{Element}, \text{Start}) = \text{Element}$  ↑ Identity element

One simple example is

$$Ex = \text{fun}(A, B) \rightarrow 2A + B \text{ end,}$$

reduce(Ex, 1, h1, 2, 3, 47)  
g

The expression  $\text{Ex}(1, \text{Ex}(2, \text{Ex}(3, \text{Ex}(4, ))))$  is shown with curly braces indicating grouping levels. An arrow points from the expression to a sequence of numbers: 15, 19, and 22. Brackets under the numbers indicate they correspond to specific parts of the expression.

whereas produce( $\text{Ex}, 1, \text{h1,2,3,4}$ )  
gives  $\text{Ex}(\text{Ex}(\text{Ex}(1,1), \text{Ex}(1,2)),$   
 $\text{Ex}(\text{Ex}(1,3), \text{Ex}(1,4)))$

which obviously is not the same  
you do the math  $\frac{x}{\pi}$  lol

c) This is not a problem in the example as  $A (=0)$  is the identity element of the operation (addition).

It is assumed in a parallel foldr (i.e. reduce) that the  $A$  is the identity element

an example of this being no problem other than

`reduce(plus, 0, hist)` is  
`reduce(mul, 1, hist)`

if however the function

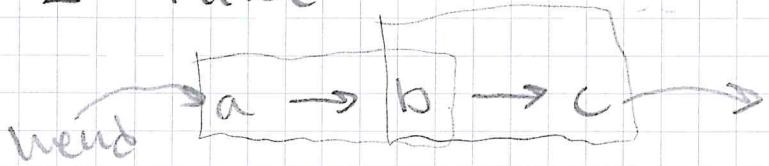
$F$  is not associative or

$A$  is not the identity element

`reduce` will rarely return the same result as `reduce`.

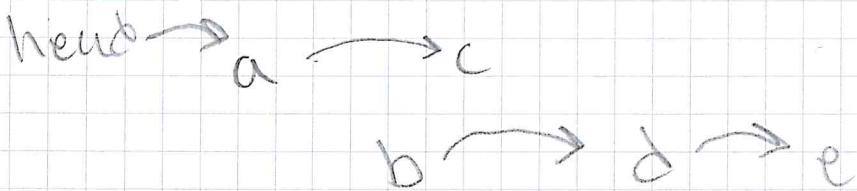
a)

1 False



rm b rm c could be  
executed simultaneously  
if curr is not locked  
giving a faulty Linked list

2



2. False

the locks solves this  
problem, no validation  
needed.

2

(6)

b) // line 1,2,3  
 pred.lock();  
 curr.lock();  
 while (curr.key < key) {  
 pred.unlock();  
 pred = curr;  
 curr = curr.next();  
 curr.lock();  
 }  
 // line 12,13

6

The above code is a correct solution. The problem with the code is of course that the programmer calls unlock on line 10 (instead of lock) and that he locks curr inside the while meaning that if curr.key initially is key we will return an unlocked node as curr which as discussed in a) 1 will cause inconsistencies.