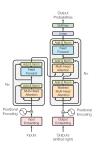
Transformer

The Encoder



Learning goals

- Understand BPE
- Understand the Transformer Encoder + Decoder
- Understand how they are connected
- Understand the limitations for long sequences

THE TRANSFORMER ARCHITECTURE

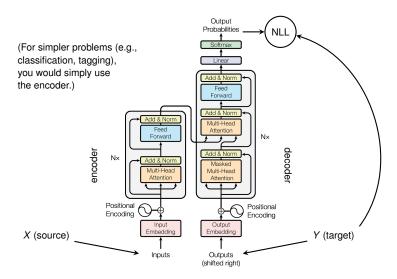


Figure from Vaswani et al. 2017: Attention is all you need

ATTENTION IN THE TRANSFORMER

- We can use attention on many different "things", including:
 - The pixels of images
 - The nodes of knowledge graphs
 - The words of a vocabulary
- Here, we focus on scenarios where the query, key and value vectors represent tokens (e.g., words, characters, etc.) in sequences (e.g., sentences, paragraphs, etc.).

ATTENTION IN THE TRANSFORMER

Cross-attention:

- Let $X = (x_1 \dots x_{J_x})$, $Y = (y_1 \dots y_{J_y})$ be two sequences (e.g., source and target in a sequence-to-sequence problem)
- The query vectors represent tokens in Y and the key/value vectors represent tokens in X ("Y attends to X")

Self-attention:

- There is only one sequence $X = (x_1 \dots x_J)$
- The query, key and value vectors represent tokens in X ("X attends to itself")

SELF-ATTENTION FORMALIZED

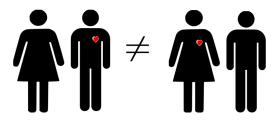
- Let $\vec{X} \in \mathbb{R}^{J_x \times d_x}$ be a representation of X (e.g., stacked word embeddings, or the outputs of a previous layer)
- Let $\theta = \{\vec{W}^{(q)} \in \mathbb{R}^{d_x \times d_q}, \vec{W}^{(k)} \in \mathbb{R}^{d_x \times d_k}, \vec{W}^{(v)} \in \mathbb{R}^{d_x \times d_v}\}$ be trainable weight matrices
- We transform \vec{X} into a matrix of query vectors:

$$\vec{Q} = \vec{X}\vec{W}^{(q)}$$

• And we transform \vec{X} into matrices of key and value vectors:

$$\vec{K} = \vec{X}\vec{W}^{(k)}$$
: $\vec{V} = \vec{X}\vec{W}^{(v)}$

- Our model consists of a self-attention layer on top of a simple word embedding lookup layer. (For simplicity, we only consider one head, but this applies to multi-head attention as well.)
- Let $X^{(1)}$, $X^{(2)}$ be two sentences of the same length J, which contain the same words in a different order
- Example: "john loves mary" vs. "mary loves john"



• Definition of \vec{o}_j :

$$\vec{o}_j = \sum_{j'=1}^J \alpha_{j,j'} \vec{v}_{j'}$$

 Since addition is commutative, and the permutation is bijective, it is sufficient to show that:

$$\forall_{j \in \{1, \dots, J\}, j' \in \{1, \dots, J\}} \alpha_{j, j'}^{(1)} \vec{\mathbf{v}}_{j'}^{(1)} = \alpha_{g_j, g_{j'}}^{(2)} \vec{\mathbf{v}}_{g_{j'}}^{(2)}$$

- Step 1: Let's show that $\forall_j \vec{v}_j^{(1)} = \vec{v}_{g_j}^{(2)}$
- Definition of \vec{v}_i :

$$\vec{v}_j = \vec{W}^{(v)T}\vec{x}_j$$

Then:

$$\vec{x}_{j}^{(1)} = \vec{x}_{g_{j}}^{(2)} \implies \vec{W}^{(v)T}\vec{x}_{j}^{(1)} = \vec{W}^{(v)T}\vec{x}_{g_{j}}^{(2)} \implies \vec{v}_{j}^{(1)} = \vec{v}_{g_{j}}^{(2)}$$

- Step 2: Let's show that $\forall_{j \in \{1,...,J\}, j' \in \{1,...,J\}} \alpha_{i,j'}^{(1)} = \alpha_{g_i,g_{j'}}^{(2)}$
- Definition of $\alpha_{i,i'}$:

$$\alpha_{j,j'} = \frac{\exp(\boldsymbol{e}_{j,j'})}{\sum_{j''=1}^{J} \exp(\boldsymbol{e}_{j,j''})}$$

 Since the sum in the denominator is commutative, and the permutation is bijective, it is sufficient to show that

$$\forall_{j \in \{1,...,J\}, j' \in \{1,...,J\}} e_{j,j'}^{(1)} = e_{g_j,g_{j'}}^{(2)}$$

• Definition of $e_{i,j'}$:

$$e_{j,j'} = rac{1}{\sqrt{d_k}} ec{q}_j^T ec{k}_{j'} = rac{1}{\sqrt{d_k}} (ec{W}^{(q)T} ec{x}_j)^T (ec{W}^{(k)T} ec{x}_{j'})$$

• Then:

$$\vec{x}_{j}^{(1)} = \vec{x}_{g_{j}}^{(2)} \wedge \vec{x}_{j'}^{(1)} = \vec{x}_{g_{j'}}^{(2)}$$

$$\implies \vec{W}^{(q)T} \vec{x}_{j}^{(1)} = \vec{W}^{(q)T} \vec{x}_{g_{j}}^{(2)} \wedge \vec{W}^{(k)T} \vec{x}_{j'}^{(1)} = \vec{W}^{(k)T} \vec{x}_{g_{j'}}^{(2)}$$

$$\implies \vec{q}_{j}^{(1)} = \vec{q}_{g_{j}}^{(2)} \wedge \vec{k}_{j'}^{(1)} = \vec{k}_{g_{j'}}^{(2)}$$

$$\implies \vec{q}_{j}^{(1)T} \vec{k}_{j'}^{(1)} = \vec{q}_{g_{j}}^{(2)T} \vec{k}_{g_{j'}}^{(2)}$$

$$\implies \frac{1}{\sqrt{d_{k}}} \vec{q}_{j}^{(1)T} \vec{k}_{j'}^{(1)} = \frac{1}{\sqrt{d_{k}}} \vec{q}_{g_{j}}^{(2)T} \vec{k}_{g_{j'}}^{(2)}$$

$$\implies e_{i,i'}^{(1)} = e_{g_{j},g_{j'}}^{(2)}$$

- So, $\forall_j \vec{o}_j^{(1)} = \vec{o}_{g_j}^{(2)}$
- In other words: The representation of mary is identical to that of mary, and the representation of john is identical to that of john
- Question: Can the other layers in the Transformer architecture (feed-forward net, layer normalization) help with the problem?
 - No, because they are apply the same function to all positions.
- Question: Would it help to apply more self-attention layers?
 - No. Since the representations of identical words are still identical in \vec{O} , the next self-attention layer will have the same problem.
- So... does that mean the Transformer is unusable?
- Luckily not. We just need to ensure that input embeddings of identical words at different positions are not identical.

POSITION EMBEDDINGS

- Add to every input word embedding a position embedding $\vec{p} \in \mathbb{R}^d$:
- ullet Input embedding of word "mary" in position j: $ec{x}_j = ec{w}_{\mathcal{I}(\mathsf{mary})} + \mathbf{p}_j$

$$\vec{w}_{\mathcal{I}(\mathsf{mary})} + \vec{p}_j
eq \vec{w}_{\mathcal{I}(\mathsf{mary})} + \vec{p}_{j'}$$
 if $j
eq j'$

 Option 1 (Vaswani et al., 2017): Sinusoidal position embeddings (deterministic):

$$p_{j,i} = \begin{cases} \sin(\frac{j}{10000^{\frac{j}{d}}}) & \text{if } i \text{ is even} \\ \cos(\frac{j}{10000^{\frac{j-1}{d}}}) & \text{if } i \text{ is odd} \end{cases}$$

- Option 2 (Devlin et al., 2018): Trainable position embeddings: $\vec{P} \in \mathbb{R}^{J^{\max} \times d}$
 - Disadvantage: Cannot deal with sentences that are longer than J^{\max}

PARALLELIZED ATTENTION

- ullet We want to apply our attention recipe to every query vector $ec{q}_i$
- We could simply loop over all time steps $1 \le j \le J_x$ and calculate each \vec{o}_i independently.
- Then stack all \vec{o}_i into an output matrix $\vec{O} \in \mathbb{R}^{J_x \times d_v}$
- But a loop does not use the GPU's capacity for parallelization
- So it might be unnecessarily slow

PARALLELIZED ATTENTION

• Do some inputs (e.g., \vec{q}_j) depend on previous outputs (e.g., \vec{o}_{j-1})? If not, we can parallelize the loop into a single function:

$$ec{\textit{O}} = \mathcal{F}^{ ext{attn}}(ec{\textit{X}}, ec{\textit{X}}; heta)$$

- Attention in Transformers is usually parallelizable, unless we are doing autoregressive inference (more on that later).
- By the way: The Bahdanau model is not parallelizable in this way, because s_i (a.k.a. the query of the i + 1'st step) depends on c_i (a.k.a. the attention output of the i'th step), see last lecture:

The hidden state s_i of the decoder given the annotations from the encoder is computed by

$$s_i = (1 - z_i) \circ s_{i-1} + z_i \circ \tilde{s}_i,$$

where

$$\tilde{s}_i = \tanh (WEy_{i-1} + U[r_i \circ s_{i-1}] + Cc_i)$$

 $z_i = \sigma (W_zEy_{i-1} + U_zs_{i-1} + C_zc_i)$
 $r_i = \sigma (W_rEy_{i-1} + U_rs_{i-1} + C_rc_i)$

PARALLELIZED ATTENTION

 Step 1: The parallel application of the scaled dot product to all query-key pairs can be written as:

$$ec{E} = rac{ec{Q}ec{K}^T}{\sqrt{d_k}}; \quad ec{E} \in \mathbb{R}^{J_x imes J_x}$$

$$\begin{array}{c}
\downarrow \\
queries \\
\downarrow \\
e_{J_x,1} \quad \dots \quad e_{J_x,J_x} \\
\downarrow
\end{array} = \frac{1}{\sqrt{d_k}} \begin{bmatrix} - & \vec{q}_1 & - \\ & \vdots & \\ - & \vec{q}_{J_x} & - \end{bmatrix} \begin{bmatrix} \begin{vmatrix} & & & | \\ \vec{k}_1 & \dots & \vec{k}_{J_x} \\ | & & & | \end{bmatrix}$$

PARALLELIZED SCALED DOT PRODUCT ATTENTION

 Step 2: Softmax with normalization over the second axis (key axis):

$$\alpha_{j,j'} = \frac{\exp(\boldsymbol{e}_{j,j'})}{\sum_{j''=1}^{J_x} \exp(\boldsymbol{e}_{j,j''})}$$

- Let's call this new normalized matrix $\vec{A} \in (0, 1)^{J_x \times J_x}$
- The rows of \vec{A} , denoted $\vec{\alpha}_j$, are probability distributions (one $\vec{\alpha}_j$ per \vec{q}_i)

PARALLELIZED SCALED DOT PRODUCT ATTENTION

Step 3: Weighted sum

$$\vec{O} = \vec{A}\vec{V}; \vec{O} \in \mathbb{R}^{J_X \times d_V}$$

... AS A ONE-LINER

$$ec{O} = \mathcal{F}^{ ext{attn}}(ec{X}, ec{X}; heta) = ext{softmax} \Big(rac{(ec{X} ec{W}^{(q)}) (ec{X} ec{W}^{(k)})^T}{\sqrt{d_k}}\Big) (ec{X} ec{W}^{(
u)})$$

- GPUs like matrix multiplications
 → usually a lot faster than RNN!
- But: The memory requirements of \vec{E} and \vec{A} are $\mathcal{O}(J_x^2)$
- A length up to about 500 is usually ok on a medium-sized GPU (and most sentences are shorter than that anyway).
- But when we consider inputs that span several sentences (e.g., paragraphs or whole documents), we need tricks to reduce memory. These are beyond the scope of this lecture.

MULTI-LAYER ATTENTION

- Sequential application of several attention layers, with separate parameters $\{\theta^{(1)} \dots \theta^{(N)}\}$
- In Transformer: sequential application of Transformer blocks
- There are some additional position-wise layers inside the Transformer block, i.e., $\vec{O}^{(n)}$ undergoes some additional transformations before becoming the input to the next Transformer block n+1

MULTI-HEAD ATTENTION

- Application of several attention layers ("heads") in parallel
- M sets of parameters $\{\theta^{(1)}, \dots, \theta^{(M)}\}$, with $\theta^{(m)} = \{\vec{W}^{(m,q)}, \vec{W}^{(m,k)}, \vec{W}^{(m,v)}\}$
- For every head, compute in parallel:

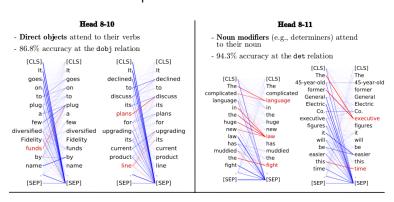
$$ec{O}^{(m)} = \mathcal{F}^{\operatorname{attn}}(ec{X}, ec{Y}; \theta^{(m)})$$

• Concatenate all $\vec{O}^{(m)}$ along their last axis; then down-project the concatenation with an additional parameter matrix $\vec{W}^{(o)} \in \mathbb{R}^{Md_V \times d_V}$:

$$\vec{O} = [\vec{O}^{(1)}; \dots; \vec{O}^{(M)}] \vec{W}^{(o)}$$

MULTI-HEAD ATTENTION

- Conceptually, multi-head attention is to single-head attention like a filter bank is to a single filter (Lecture on CNNs)
- Division of labor: different heads model different kinds of inter-word relationships



Clark et al. (2018): What Does BERT Look At? An Analysis of BERT's Attention