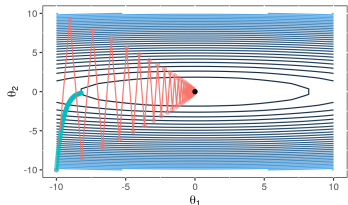


# Optimization in Machine Learning

## First order methods

## Step size and optimality



### Learning goals

- Impact of step size
- Fixed vs. adaptive step size
- Exact line search
- Armijo rule & Backtracking
- Bracketing & Pinpointing

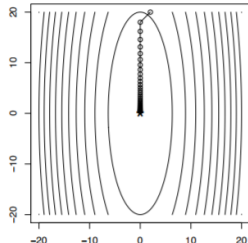
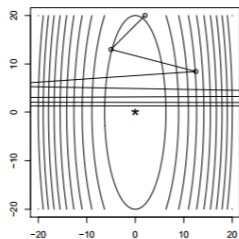
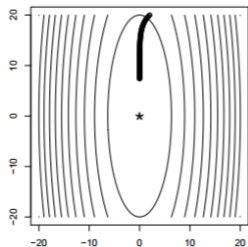
# CONTROLLING STEP SIZE: FIXED & ADAPTIVE

Iteration  $t$ : Choose not only descent direction  $\mathbf{d}^{[t]}$ , but also step size  $\alpha^{[t]}$

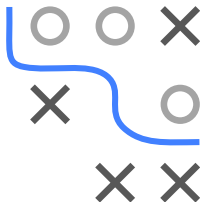
First approach: **Fixed** step size  $\alpha^{[t]} = \alpha > 0$

- If  $\alpha$  too small, procedure may converge very slowly (left)
- If  $\alpha$  too large, procedure may not converge  $\rightarrow$  “jumps” around optimum (middle)

**Adaptive** step size  $\alpha^{[t]}$  can provide better convergence (right)



Steps of line searches for  $f(\mathbf{x}) = 10x_1^2 + x_2^2/2$



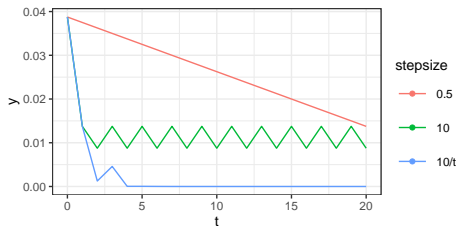
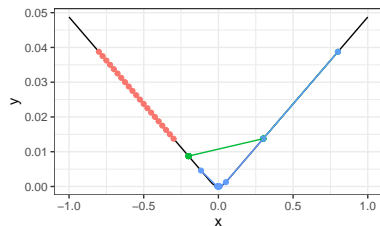
# STEP SIZE CONTROL: DIMINISHING STEP SIZE

How can we adaptively control step size?

A natural way of selecting  $\alpha^{[t]}$  is to decrease its value over time

**Example:** GD on

$$f(x) = \begin{cases} \frac{1}{2}x^2 & \text{if } |x| \leq \delta, \\ \delta \cdot (|x| - 1/2 \cdot \delta) & \text{otherwise.} \end{cases}$$



GD with small constant (**red**), large constant (**green**), and diminishing (**blue**) step size

# STEP SIZE CONTROL: EXACT LINE SEARCH

Use **optimal** step size in each iteration:

$$\alpha^{[t]} = \arg \min_{\alpha \in \mathbb{R}_{\geq 0}} g(\alpha) = \arg \min_{\alpha \in \mathbb{R}_{\geq 0}} f(\mathbf{x}^{[t]} + \alpha \mathbf{d}^{[t]})$$

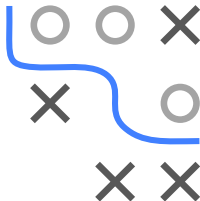
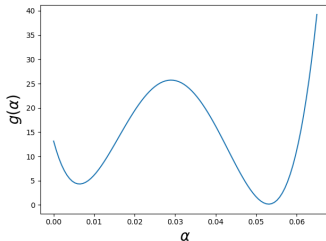
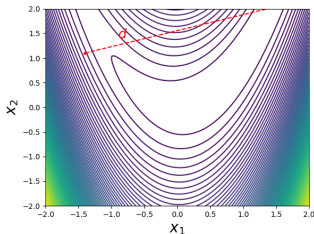
Need to solve a **univariate** optimization problem in each iteration

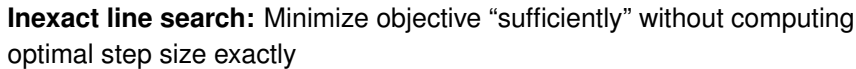
⇒ univariate optimization methods

**Problem:** Expensive, **prone to poorly conditioned problems**

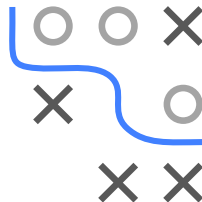
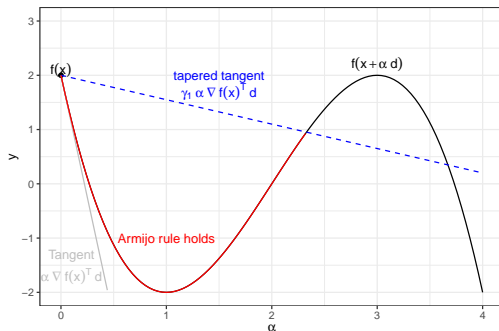
**But:** No need for *optimal* step size. Only need a step size that is “good enough”.

**Reason:** Effort may not pay off, but in some cases slows down performance.



[illegible]

# ARMIJO RULE

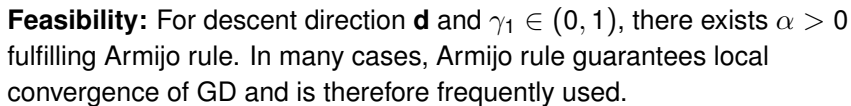


Fix  $\gamma_1 \in (0, 1)$ .  $\alpha$  satisfies **Armijo rule** in  $\mathbf{x}$  for descent direction  $\mathbf{d}$  if

$$f(\mathbf{x} + \alpha \mathbf{d}) \leq f(\mathbf{x}) + \gamma_1 \alpha \nabla f(\mathbf{x})^T \mathbf{d}.$$

**Note:**  $\nabla f(\mathbf{x})^T \mathbf{d} < 0$  ( $\mathbf{d}$  descent dir.)  $\implies f(\mathbf{x} + \alpha \mathbf{d}) < f(\mathbf{x})$ .

A 3x3 grid with a blue path starting at the top-left cell (0,0) and ending at the bottom-right cell (2,2). The path consists of the following cells: (0,0), (0,1), (1,1), (1,2), and (2,2). The cells (0,2), (1,0), and (2,0) are empty. The cells (0,1), (1,1), and (1,2) contain a grey 'X'. The cells (1,0) and (2,0) contain a grey circle.



# BACKTRACKING LINE SEARCH

Procedure to meet the Armijo rule: **Backtracking** line search

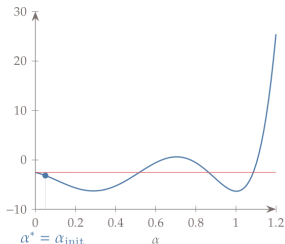
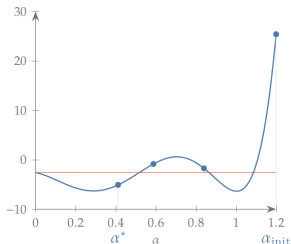
**Idea:** Decrease  $\alpha$  until Armijo rule is met

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## Algorithm Backtracking line search

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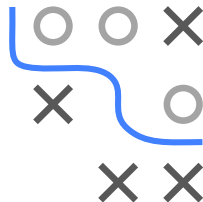
- 1: Choose initial step size  $\alpha = \alpha_{\text{init}}$ ,  $0 < \gamma_1 < 1$  and  $0 < \tau < 1$
  - 2: **while**  $f(\mathbf{x} + \alpha \mathbf{d}) > f(\mathbf{x}) + \gamma_1 \alpha \nabla f(\mathbf{x})^\top \mathbf{d}$  **do**
  - 3:     Decrease  $\alpha$ :  $\alpha \leftarrow \tau \cdot \alpha$
  - 4: **end while**
- 



(Source: Martins and Ning. *Engineering Design Optimization*, 2021.)



# BACKTRACKING LINE SEARCH / 2



# WOLFE CONDITIONS

Backtracking is simple and shows good performance in practice

**But:** Two undesirable scenarios

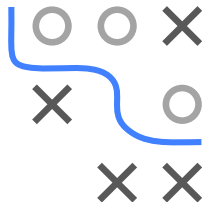
- ❶ Initial step size  $\alpha_{\text{init}}$  is too large  $\Rightarrow$  need multiple evaluations of  $f$
- ❷ Step size is too small with highly negative slopes

**Solution** for small step sizes:

- Fix  $\gamma_2$  with  $0 < \gamma_1 < \gamma_2 < 1$ .
- $\alpha$  satisfies **sufficient curvature condition** in  $\mathbf{x}$  for  $\mathbf{d}$  if

$$|\nabla f(\mathbf{x} + \alpha \mathbf{d})^\top \mathbf{d}| \leq \gamma_2 |\nabla f(\mathbf{x})^\top \mathbf{d}|.$$

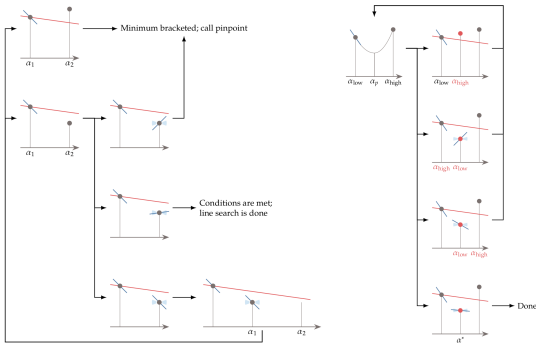
Armijo rule + sufficient curvature condition = **Wolfe conditions**



## WOLFE CONDITIONS / 2

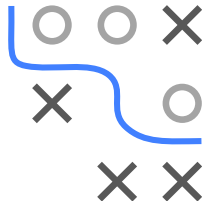
**Algorithm** for finding a Wolfe point (point satisfying Wolfe conditions):

- 1 **Bracketing:** Find interval containing Wolfe point
- 2 **Pinpointing:** Find Wolfe point in interval from bracketing



**Left:** Bracketing. **Right:** Pinpointing.

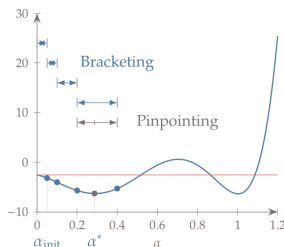
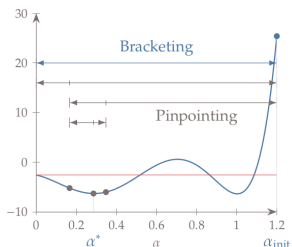
(Source: Martins and Ning. *EDO*, 2021.)



# BRACKETING & PINPOINTING

## Example:

- Large initial step size results in quick bracketing but multiple pinpointing steps (**left**).
- Small initial step size results in multiple bracketing steps but quick pinpointing (**right**).



Source: Martins and Ning. *EDO*, 2021.