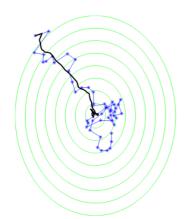
## **Optimization in Machine Learning**

# First order methods SGD Further Details



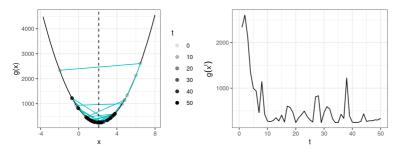


#### Learning goals

- Decreasing step size for SGD
- Stopping rules
- SGD with momentum

### **SGD WITH CONSTANT STEP SIZE**

**Example**: SGD with constant step size.





Fast convergence of SGD initially. Erratic behavior later (variance too big).

#### SGD WITH DECREASING STEP SIZE

- Idea: Decrease step size to reduce magnitude of erratic steps.
- Trade-off:
  - ullet if step size  $lpha^{[t]}$  decreases slowly, large erratic steps
  - if step size decreases too fast, performance is impaired
- SGD converges for sufficiently smooth functions if

$$\frac{\sum_{t=1}^{\infty} \left(\alpha^{[t]}\right)^2}{\sum_{t=1}^{\infty} \alpha^{[t]}} = 0$$

("how much noise affects you" by "how far you can get").



#### ADVANCED STEP SIZE CONTROL

#### Why not Armijo-based step size control?

 Backtracking line search or other approaches based on Armijo rule usually not suitable: Armijo condition

$$g(\mathbf{x} + \alpha \mathbf{d}) \leq g(\mathbf{x}) + \gamma_1 \alpha \nabla g(\mathbf{x})^{\top} \mathbf{d}$$

requires evaluating full gradient.

- But SGD is used to avoid expensive gradient computations.
- Research aims at finding inexact line search methods that provide better convergence behaviour, e.g., Vaswani et al., *Painless* Stochastic Gradient: Interpolation, Line-Search, and Convergence Rates. NeurIPS, 2019.

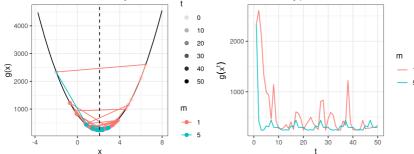


#### **MINI-BATCHES**

• Reduce noise by increasing batch size *m* for better approximation

$$\hat{\mathbf{d}} = \frac{1}{m} \sum_{i \in J} \nabla_{\mathbf{x}} g_i(\mathbf{x}) \approx \frac{1}{n} \sum_{i=1}^n \nabla_{\mathbf{x}} g_i(\mathbf{x}) = \mathbf{d}$$

 Usually, the batch size is limited by computational resources (e.g., how much data you can load into the memory)



Example continued. Batch size m = 1 vs. m = 5.



#### STOPPING RULES FOR SGD

- For GD: We usually stop when gradient is close to 0 (i.e., we are close to a stationary point)
- For SGD: individual gradients do not necessarily go to zero, and we cannot access full gradient.
- Practicable solution for ML:
  - Measure the validation set error after T iterations
  - Stop if validation set error is not improving



#### SGD AND ML

#### General remarks:

- SGD is a variant of GD
- SGD particularly suitable for large-scale ML when evaluating gradient is too expensive / restricted by computational resources
- SGD and variants are the most commonly used methods in modern ML, for example:
  - Linear models

Note that even for the linear model and quadratic loss, where a closed form solution is available, SGD might be used if the size *n* of the dataset is too large and the design matrix does not fit into memory.

- Neural networks
- Support vector machines
- ...



#### **SGD WITH MOMENTUM**

SGD is usually used with momentum due to reasons mentioned in previous chapters.

### Algorithm Stochastic gradient descent with momentum

- 1:  $\mathbf{require}$  step size  $\alpha$  and momentum  $\varphi$
- 2: **require** initial parameter  ${\it x}$  and initial velocity  ${\it v}$
- 3: while stopping criterion not met do
- 4: Sample mini-batch of *m* examples
- 5: Compute gradient estimate  $\nabla \hat{g}(\mathbf{x})$  using mini-batch
- 6: Compute velocity update:  $\boldsymbol{\nu} \leftarrow \varphi \boldsymbol{\nu} \alpha \nabla \hat{\boldsymbol{g}}(\mathbf{x})$
- 7: Apply update:  $\mathbf{x} \leftarrow \mathbf{x} + \mathbf{\nu}$
- 8: end while

