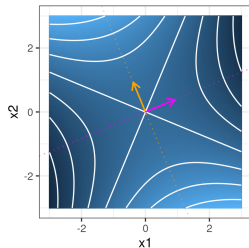
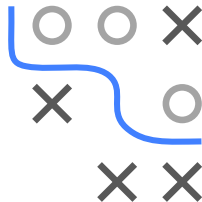


Mathematical Concepts

Quadratic functions II

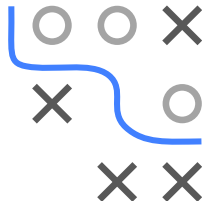


- Geometry of quadratic functions
- Spectrum of Hessian

- Geometry of quadratic functions
- Spectrum of Hessian

PROPERTIES OF QUADRATIC FUNCTIONS

- $q(\mathbf{x}) = \mathbf{x}^T \mathbf{A} \mathbf{x} + \mathbf{b}^T \mathbf{x} + c$
- Under symmetry: $\mathbf{H} = 2\mathbf{A}$
- Convexity/concavity of q depend on eigenvalues of \mathbf{H}

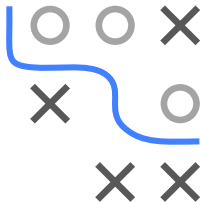
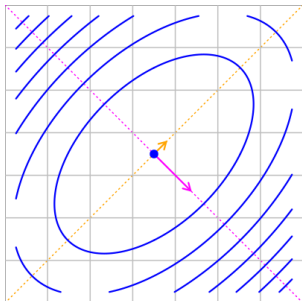


GEOMETRY OF QUADRATIC FUNCTIONS

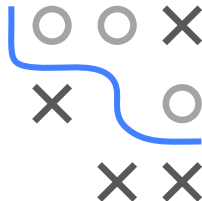
- Example: $\mathbf{A} = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \Rightarrow \mathbf{H} = 2\mathbf{A} = \begin{pmatrix} 4 & -2 \\ -2 & 4 \end{pmatrix}$
- Since \mathbf{H} symmetric: eigendecomposition $\mathbf{H} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^T$

$$\mathbf{v} = \begin{pmatrix} | & | \\ \mathbf{v}_{\max} & \mathbf{v}_{\min} \\ | & | \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ -1 & 1 \end{pmatrix} \text{ orthogonal}$$

$$\Lambda = \begin{pmatrix} \lambda_{\max} & 0 \\ 0 & \lambda_{\min} \end{pmatrix} = \begin{pmatrix} 6 & 0 \\ 0 & 2 \end{pmatrix}$$



SPECTRUM AND CURVATURE

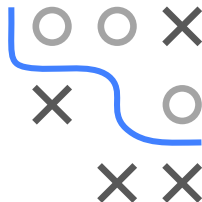


- \mathbf{v}_{\max} direction of highest curvature, with curvature value λ_{\max}

$$\mathbf{v}^T \mathbf{H} \mathbf{v} = \mathbf{v}^T \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T \mathbf{v} = \mathbf{w}^T \mathbf{\Lambda} \mathbf{w} = \sum_{i=1}^d \lambda_i w_i^2 \leq \lambda_{\max} \sum_{i=1}^d w_i^2 = \lambda_{\max} \|\mathbf{w}\|^2$$

- Since $\|\mathbf{v}\| = \|\mathbf{x}\|$ (\mathbf{V} orthogonal): $\max_{\|\mathbf{v}\|=1} \mathbf{v}^T \mathbf{H} \mathbf{v} \leq \lambda_{\max}$
- For \mathbf{v}_{\max} we obtain this upper bound: $\mathbf{v}_{\max}^T \mathbf{H} \mathbf{v}_{\max} = \mathbf{e}_1^T \mathbf{\Lambda} \mathbf{e}_1 = \lambda_{\max}$
- Analogously, \mathbf{v}_{\min} direction of lowest curvature, with curvature value λ_{\min}
- Contour lines of any quadratic function are ellipses

SECOND ORDER CONDITION



- Recall: Second order condition for optimality is sufficient
- If $H(\mathbf{x}^*) \succ 0$ at stationary point \mathbf{x}^* , then \mathbf{x}^* local minimum (\prec for maximum)

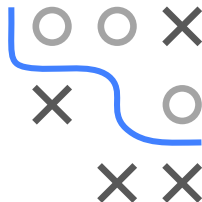
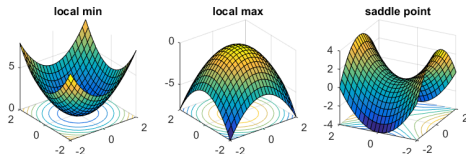
$$f(\mathbf{x}) = f(\mathbf{x}^*) + \underbrace{\nabla f(\mathbf{x}^*)(\mathbf{x} - \mathbf{x}^*)}_{=0} + \underbrace{\frac{1}{2}(\mathbf{x} - \mathbf{x}^*)^T H(\mathbf{x}^*)(\mathbf{x} - \mathbf{x}^*)}_{\geq \lambda_{\min} \|\mathbf{x} - \mathbf{x}^*\|^2} + \underbrace{R_2(\mathbf{x}, \mathbf{x}^*)}_{=o(\|\mathbf{x} - \mathbf{x}^*\|^2)}$$

- Choose $\epsilon > 0$ s.t. $|R_2(\mathbf{x}, \mathbf{x}^*)| < \frac{1}{2} \lambda_{\min} \|\mathbf{x} - \mathbf{x}^*\|^2$ for $\mathbf{x} \neq \mathbf{x}^*$, $\|\mathbf{x} - \mathbf{x}^*\| < \epsilon$

$$f(\mathbf{x}) \geq f(\mathbf{x}^*) + \underbrace{\frac{1}{2} \lambda_{\min} \|\mathbf{x} - \mathbf{x}^*\|^2}_{>0} + R_2(\mathbf{x}, \mathbf{x}^*) > f(\mathbf{x}^*)$$

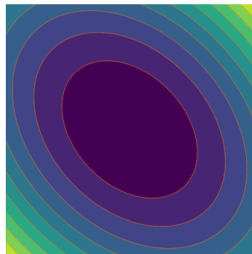
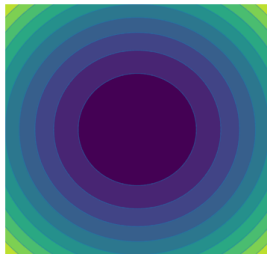
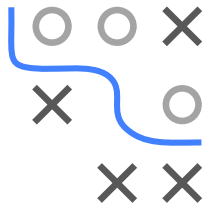
EIGENVALUES AND SHAPE

- If spectrum of \mathbf{A} is known, also that of $\mathbf{H} = 2\mathbf{A}$ is known
- If all eigenvalues of $\mathbf{H} \stackrel{(>)}{\geq} 0 \Leftrightarrow \mathbf{H} \stackrel{(>)}{\succ} 0$:
 - q (strictly) convex
 - (Unique) global minimum
- If all eigenvalues of $\mathbf{H} \stackrel{(<)}{\leq} 0 \Leftrightarrow \mathbf{H} \stackrel{(<)}{\preceq} 0$:
 - q (strictly) concave
 - (Unique) global maximum
- If \mathbf{H} has both positive and negative eigenvalues ($\Leftrightarrow \mathbf{H}$ indefinite):
 - q neither convex nor concave
 - there is a saddle point



CONDITION AND CURVATURE

- $\kappa(\mathbf{H}) = \kappa(\mathbf{A}) = |\lambda_{\max}|/|\lambda_{\min}|$
- High condition means
 - $|\lambda_{\max}| \gg |\lambda_{\min}|$
 - Curvature along $\mathbf{v}_{\max} \gg$ along \mathbf{v}_{\min}
 - Problem for algorithms like gradient descent

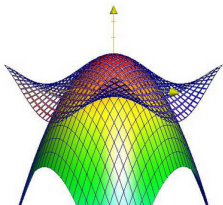


Left: Excellent condition. Middle: Good condition. Right: Bad condition.

APPROXIMATION OF SMOOTH FUNCTIONS

- Any $f \in \mathcal{C}^2$ can be locally approximated by quadratic function (second order Taylor)

$$f(\mathbf{x}) \approx f(\tilde{\mathbf{x}}) + \nabla f(\tilde{\mathbf{x}})(\mathbf{x} - \tilde{\mathbf{x}}) + \frac{1}{2}(\mathbf{x} - \tilde{\mathbf{x}})^T \nabla^2 f(\tilde{\mathbf{x}})(\mathbf{x} - \tilde{\mathbf{x}})$$



f and second order approximation: dark vs bright grid. (Source: daniloroccatano.blog)

- \implies Hessians provide information about **local** geometry of a function

