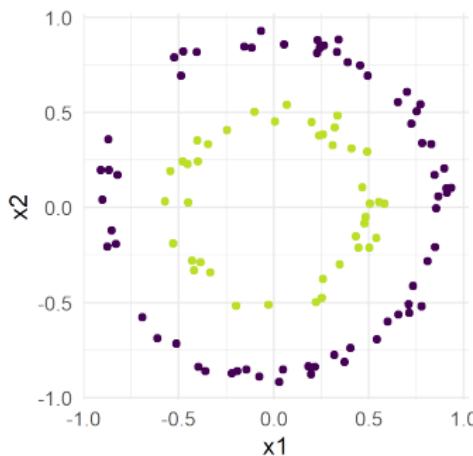


Introduction to Machine Learning

Nonlinear Support Vector Machines Reproducing Kernel Hilbert Space and Representer Theorem



Learning goals

- Know that for every kernel there is an associated feature map and space (Mercer's Theorem)
- Know that this feature map is not unique, and the reproducing kernel Hilbert space (RKHS) is a reference space
- Know the representation of the solution of a SVM is given by the representer theorem



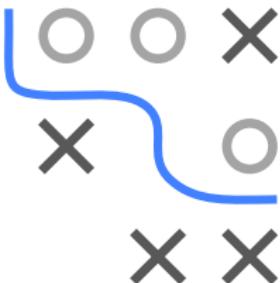
KERNELS: MERCER'S THEOREM

- Kernels are symmetric, positive definite functions $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$.
- A kernel can be thought of as a shortcut computation for a two-step procedure: the feature map and the inner product.

Mercer's theorem says that for every kernel there exists an associated (well-behaved) feature space where the kernel acts as a dot-product.

- There exists a Hilbert space Φ of continuous functions $\mathcal{X} \rightarrow \mathbb{R}$ (think of it as a vector space with inner product where all operations are meaningful, including taking limits of sequences; this is non-trivial in the infinite-dimensional case)
- and a continuous “feature map” $\phi : \mathcal{X} \rightarrow \Phi$,
- so that the kernel computes the inner product of the features:

$$k(\mathbf{x}, \tilde{\mathbf{x}}) = \langle \phi(\mathbf{x}), \phi(\tilde{\mathbf{x}}) \rangle .$$



REPRODUCING KERNEL HILBERT SPACE

- There are many possible Hilbert spaces and feature maps for the same kernel, but they are all “equivalent” (isomorphic).
- It is often helpful to have a reference space for a kernel $k(\cdot, \cdot)$, called the **reproducing kernel Hilbert space (RKHS)**.
- The feature map of this space is

$$\phi : \mathcal{X} \rightarrow \mathcal{C}(\mathcal{X}); \quad \mathbf{x} \mapsto k(\mathbf{x}, \cdot) ,$$

where $\mathcal{C}(\mathcal{X})$ is the space of continuous functions $\mathcal{X} \rightarrow \mathbb{R}$. The “features” of the RKHS are the kernel functions evaluated at an \mathbf{x} .

- The Hilbert space is the completion of the span of the features:

$$\Phi = \overline{\text{span}\{\phi(\mathbf{x}) \mid \mathbf{x} \in \mathcal{X}\}} \subset \mathcal{C}(\mathcal{X}) .$$

- The so-called **reproducing property** states:

$$\langle k(\mathbf{x}, \cdot), k(\tilde{\mathbf{x}}, \cdot) \rangle = \langle \phi(\mathbf{x}), \phi(\tilde{\mathbf{x}}) \rangle = k(\mathbf{x}, \tilde{\mathbf{x}}).$$



REPRESENTER THEOREM

The **representer theorem** tells us that the solution of a support vector machine problem

$$\min_{\theta, \theta_0, \zeta^{(i)}} \frac{1}{2} \theta^\top \theta + C \sum_{i=1}^n \zeta^{(i)}$$

$$\text{s.t. } y^{(i)} \left(\langle \theta, \phi(\mathbf{x}^{(i)}) \rangle + \theta_0 \right) \geq 1 - \zeta^{(i)} \quad \forall i \in \{1, \dots, n\},$$

$$\text{and } \zeta^{(i)} \geq 0 \quad \forall i \in \{1, \dots, n\}$$

can be written as

$$\theta = \sum_{j=1}^n \beta_j \phi(\mathbf{x}^{(j)})$$

for $\beta_j \in \mathbb{R}$.



REPRESENTER THEOREM

Theorem (Representer Theorem):

The solution θ, θ_0 of the support vector machine optimization problem fulfills $\theta \in V = \text{span} \{ \phi(\mathbf{x}^{(1)}), \dots, \phi(\mathbf{x}^{(n)}) \}$.

Proof: Let V^\perp denote the space orthogonal to V , so that $\Phi = V \oplus V^\perp$. The vector θ has a unique decomposition into components $v \in V$ and $v^\perp \in V^\perp$, so that $v + v^\perp = \theta$.

The regularizer becomes $\|\theta\|^2 = \|v\|^2 + \|v^\perp\|^2$. The constraints

$y^{(i)} (\langle \theta, \phi(\mathbf{x}^{(i)}) \rangle + \theta_0) \geq 1 - \zeta^{(i)}$ do not depend on v^\perp at all:

$$\langle \theta, \phi(\mathbf{x}^{(i)}) \rangle = \underbrace{\langle v, \phi(\mathbf{x}^{(i)}) \rangle}_{=0} + \underbrace{\langle v^\perp, \phi(\mathbf{x}^{(i)}) \rangle}_{=0} \quad \forall i \in \{1, 2, \dots, n\}.$$

Thus, we have two independent optimization problems, namely the standard SVM problem for v and the unconstrained minimization problem of $\|v^\perp\|^2$ for v^\perp , with obvious solution $v^\perp = 0$. Thus, $\theta = v \in V$.

