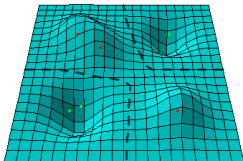
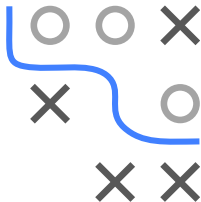


# Introduction to Machine Learning

## Nonlinear Support Vector Machines The Gaussian RBF Kernel



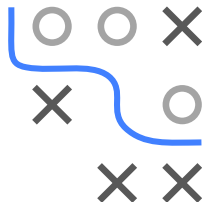
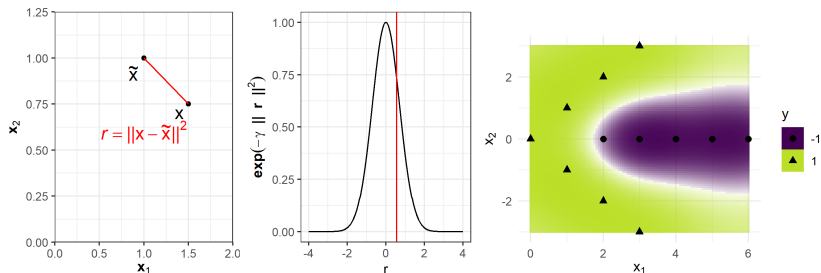
### Learning goals

- Know the Gaussian (RBF) kernel
- Understand that all data sets are separable with this kernel
- Understand the effect of the kernel hyperparameter  $\sigma$

# RBF KERNEL

The “radial” **Gaussian kernel** is defined as

$$k(\mathbf{x}, \tilde{\mathbf{x}}) = \exp\left(-\frac{\|\mathbf{x} - \tilde{\mathbf{x}}\|^2}{2\sigma^2}\right) \quad \text{or} \quad k(\mathbf{x}, \tilde{\mathbf{x}}) = \exp(-\gamma\|\mathbf{x} - \tilde{\mathbf{x}}\|^2)$$



A straightforward extension is

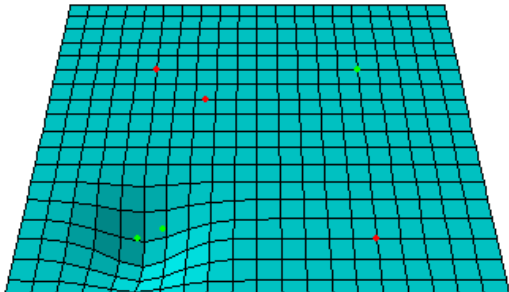
$$k(\mathbf{x}, \tilde{\mathbf{x}}) = \exp\left(-(\mathbf{x} - \tilde{\mathbf{x}})^T C (\mathbf{x} - \tilde{\mathbf{x}})\right)$$

for a symmetric, positive definite matrix  $C$ .

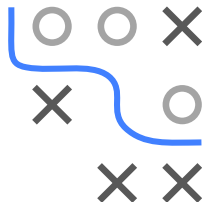
# WEIGHTED MIXTURE OF GAUSSIANS

Via the RKHS / basis function intuition we can understand the effect of the RBF kernel much better as a local model.

$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i y^{(i)} k(\mathbf{x}^{(i)}, \mathbf{x}) + \theta_0$$



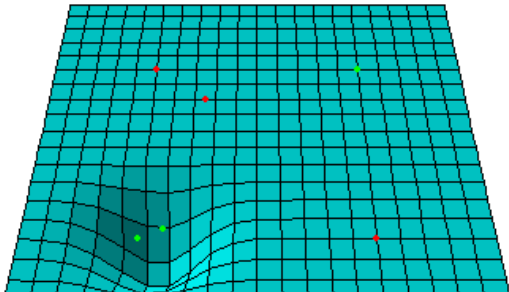
All support vectors are assigned RBF "bumps", these are weighted with the dual variables / Lagrange multipliers  $\alpha_i$  and labels  $y^{(i)}$ . We then "mix" these bumps together to form the decision score function. Which becomes a bumpy surface.



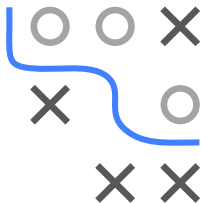
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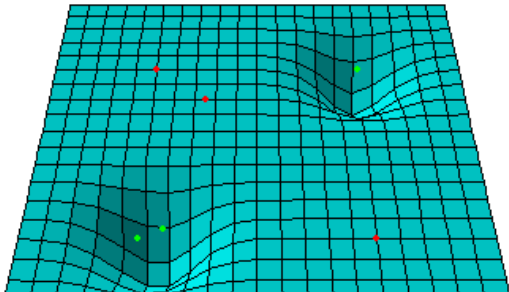
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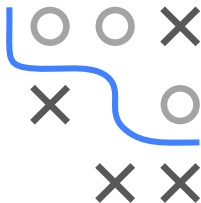
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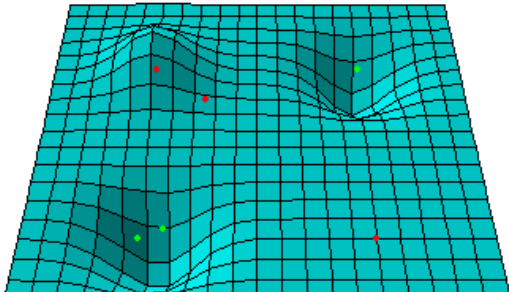
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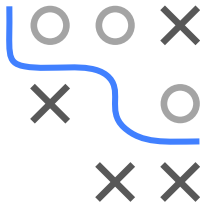
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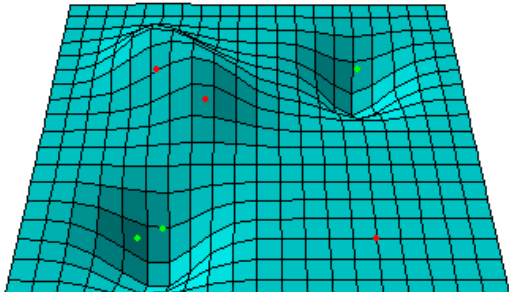
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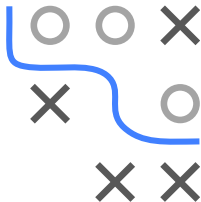
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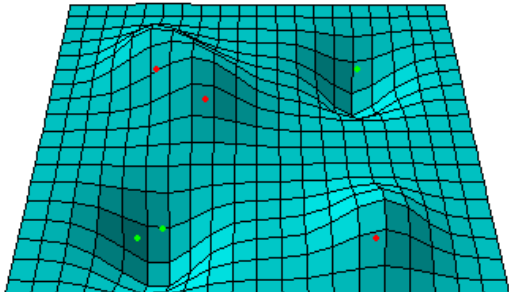
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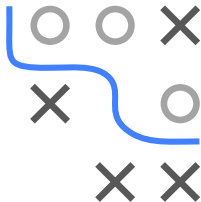
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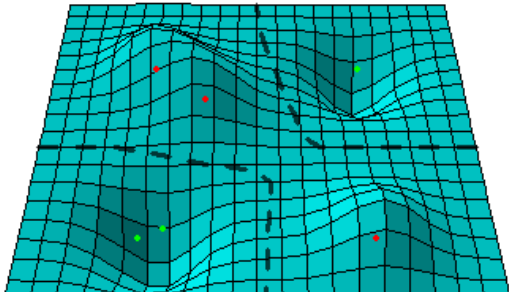




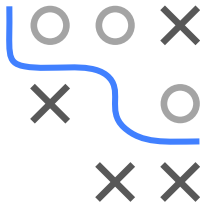
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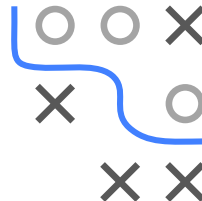


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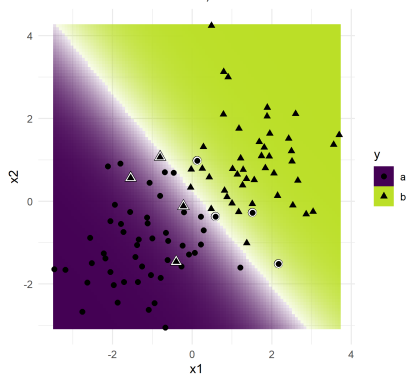


# RBF KERNEL WIDTH

A large  $\sigma$  (or a small  $\gamma$ ) will make the decision boundary very smooth and in the limit almost linear.



svm: kernel=radial; cost=1; gamma=0.01  
Train: mmce=0.0800000; CV: mmce.test.mean=0.1100000



svm: kernel=radial; cost=1; gamma=0.08  
Train: mmce=0.4766667; CV: mmce.test.mean=0.4900000

