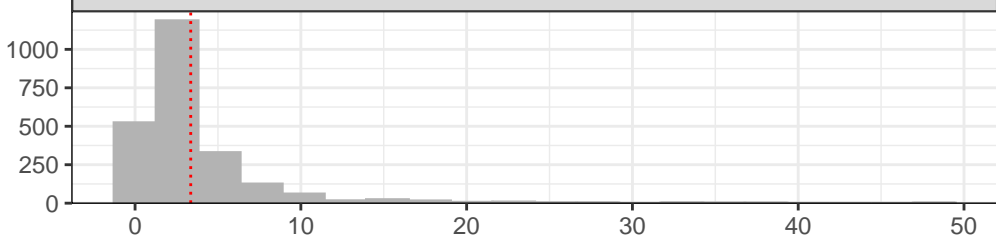


# Distribution of Weights

Treat = DMT0



Treat = DMT1

