

problem	representation	model	n aux tiles	max board scans	learned controls	lr	experiment id	timesteps total	episode reward max	episode reward min	episode reward mean	episode len mean	episodes this iter	sampler perf (mean raw obs processing ms)	sampler perf (mean inference ms)	sampler perf (mean action processing ms)	sampler perf (mean env wait ms)	sampler perf (mean env render ms)	timesteps this iter	n eval eps	regions mean	regions min	regions max	path-length mean	path-length min	path-length max	chests mean	chests min	chests max	enemies mean	enemies min	enemies max	nearest-enemy mean	nearest-enemy min	nearest-enemy max	n jump mean	n jump min	n jump max
minecraft 3D dungeon holey	narrow3Dholey	SeqNCA3D	0	3	NONE, NONE	0.000005	10	79334400	18.481973	18.481973	18.481973	1031.0	1	5.022153	4.345696	0.192703	17.312067	0.0	1031	1	2.0	2	2	0.0	0	0	0.0	0	0	3.0	3	3	16.0	16	16	0.0	0	0
							11	94694400	34.108159	34.108159	34.108159	1031.0	1	4.576861	4.504309	0.199383	15.878558	0.0	1031	1	1.0	1	1	15.0	15	15	1.0	1	1	4.0	4	4	7.0	7	7	0.0	0	0
							12	32486400	31.385199	31.385199	31.385199	1031.0	1	0.194954	4.424245	0.194954	15.629157	0.0	1031	1	1.0	1	1	24.0	24	24	2.0	2	2	4.0	4	4	3.0	3	3	0.0	0	0
		NaN	0	3	NONE, NONE	0.000005	10	21734400	58.301708	58.301708	58.301708	1031.0	1	45.612326	5.592515	0.208114	27.350483	0.0	1031	1	4.0	4	4	45.0	45	45	1.0	1	1	3.0	3	3	22.0	22	22	0.0	0	0
							11	24729600	30.075901	30.075901	30.075901	1031.0	1	5.892175	5.443247	0.206388	26.117214	0.0	1031	1	2.0	2	2	10.0	10	10	1.0	1	1	2.0	2	2	14.0	14	14	0.0	0	0
							12	24268800	28.899431	28.899431	28.899431	1031.0	1	6.547268	5.389402	0.204183	22.822460	0.0	1031	1	1.0	1	1	10.0	10	10	1.0	1	1	5.0	5	5	16.0	16	16	0.0	0	0