## 100 numpy exercises

A joint effort of the numpy community

The goal is both to offer a quick reference for new and old users and to provide also a set of exercices for those who teach. If you remember having asked or answered a (short) problem, you can send a pull request. The format is:

```
#. Find indices of non-zero elements from [1, 2, 0, 0, 4, 0]
.. code:: python
# Author: Somebody
print(np.nonzero([1, 2, 0, 0, 4, 0]))
```

Here is what the page looks like so far:

http://www.labri.fr/perso/nrougier/teaching/numpy.100/index.html

Repository is at: https://github.com/rougier/numpy-100

Thanks to Michiaki Ariga, there is now a Julia version.

1. Import the numpy package under the name np (★☆☆☆)

```
import numpy as np
```

2. Print the numpy version and the configuration ( $\bigstar \Leftrightarrow \Leftrightarrow \Leftrightarrow \Rightarrow$ )

```
print(np. __version__)
np. __config__. show()
```

3. Create a null vector of size 10 (★☆☆☆)

```
Z = np. zeros(10)
print(Z)
```

4. How to get the documentation of the numpy add function from the command line ? ( $\bigstar \Leftrightarrow \Leftrightarrow \Leftrightarrow$ )

```
python -c "import numpy; numpy.info(numpy.add)"
```

5. Create a null vector of size 10 but the fifth value which is 1 (★☆☆☆)

```
Z = np. zeros(10)
Z[4] = 1
print(Z)
```

6. Create a vector with values ranging from 10 to 49 (★☆☆☆)

```
Z = np. arange(10, 50)
print(Z)
```

7. Reverse a vector (first element becomes last) (★☆☆☆)

```
Z = np. arange (50)
Z = Z[::-1]
```

8. Create a 3x3 matrix with values ranging from 0 to 8 (★☆☆☆)

```
Z = np.arange(9).reshape(3,3)
print(Z)
```

9. Find indices of non-zero elements from [1,2,0,0,4,0] (★☆☆☆)

```
nz = np. nonzero([1, 2, 0, 0, 4, 0])
print(nz)
```

10. Create a 3x3 identity matrix (★☆☆☆)

```
Z = np. eye(3)
print(Z)
```

11. Create a 3x3x3 array with random values (★☆☆☆)

```
Z = np. random. random((3, 3, 3))
print(Z)
```

12. Create a 10x10 array with random values and find the minimum and maximum values (★☆☆☆)

```
Z = np.random.random((10, 10))
Zmin, Zmax = Z.min(), Z.max()
print(Zmin, Zmax)
```

13. Create a random vector of size 30 and find the mean value (★☆☆☆)

```
Z = np.random.random(30)
m = Z.mean()
print(m)
```

14. Create a 5x5 matrix with values 1,2,3,4 just below the diagonal (★★☆☆☆)

```
Z = np. diag(1+np. arange(4), k=-1)
print(Z)
```

15. Create a 8x8 matrix and fill it with a checkerboard pattern (★★☆☆☆)

```
Z = np. zeros((8,8), dtype=int)
Z[1::2,::2] = 1
Z[::2,1::2] = 1
print(Z)
```

16. Create a checkerboard 8x8 matrix using the tile function (★★☆☆☆)

```
Z = np. tile( np. array([[0,1],[1,0]]), (4,4))
print(Z)
```

17. Normalize a 5x5 random matrix (★★☆☆☆)

```
Z = np.random.random((5,5))
Zmax, Zmin = Z.max(), Z.min()
Z = (Z - Zmin)/(Zmax - Zmin)
print(Z)
```

18. Multiply a 5x3 matrix by a 3x2 matrix (real matrix product) (★★☆☆)

```
Z = \text{np. dot (np. ones ((5, 3)), np. ones ((3, 2)))}
print(Z)
```

19. Create a 5x5 matrix with row values ranging from 0 to 4 (★★☆☆☆)

```
Z = np. zeros((5, 5))
Z += np. arange(5)
print(Z)
```

20. Create a vector of size 10 with values ranging from 0 to 1, both excluded ( $\bigstar \bigstar \Leftrightarrow \Leftrightarrow \Leftrightarrow$ )

```
Z = np.linspace(0, 1, 12, endpoint=True)[1:-1]
print(Z)
```

21. Create a random vector of size 10 and sort it ( $\star\star$ 

```
Z = np. random. random(10)
Z. sort()
print(Z)
```

22. Consider two random array A and B, check if they are equal (★★☆☆☆)

```
A = np. random. randint (0, 2, 5)
B = np. random. randint (0, 2, 5)
equal = np. allclose (A, B)
print (equal)
```

23. Make an array immutable (read-only) (★★☆☆☆)

```
Z = np.zeros(10)
Z.flags.writeable = False
Z[0] = 1
```

24. Consider a random 10x2 matrix representing cartesian

coordinates, convert them to polar coordinates ( $\star\star \dot{\star} \dot{\sim} \dot{\sim} \dot{\sim}$ )

```
Z = np. random. random((10, 2))
X, Y = Z[:, 0], Z[:, 1]
R = np. sqrt(X**2+Y**2)
T = np. arctan2(Y, X)
print(R)
print(T)
```

```
Z = np.random.random(10)
Z[Z.argmax()] = 0
print(Z)
```

26. Create a structured array with x and y coordinates covering the [0,1]x[0,1] area  $(\bigstar \bigstar \Leftrightarrow \Leftrightarrow \Leftrightarrow)$ 

27. Print the minimum and maximum representable value for each numpy scalar type (★★☆☆☆)

```
for dtype in [np. int8, np. int32, np. int64]:
    print(np. iinfo(dtype).min)
    print(np. iinfo(dtype).max)
for dtype in [np. float32, np. float64]:
    print(np. finfo(dtype).min)
    print(np. finfo(dtype).max)
    print(np. finfo(dtype).eps)
```

28. Create a structured array representing a position (x,y) and a color (r,g,b) ( $\bigstar \star \Leftrightarrow \Leftrightarrow \Leftrightarrow$ )

29. Consider a random vector with shape (100,2) representing coordinates, find point by point distances (★★☆☆☆)

```
Z = np. random.random((10,2))
X, Y = np.atleast_2d(Z[:,0]), np.atleast_2d(Z[:,1])
D = np.sqrt( (X-X.T)**2 + (Y-Y.T)**2)
print(D)

# Much faster with scipy
import scipy
# Thanks Gavin Heverly-Coulson (#issue 1)
import scipy.spatial

Z = np.random.random((10,2))
D = scipy.spatial.distance.cdist(Z, Z)
print(D)
```

30. Consider the following file:

```
1, 2, 3, 4, 5
6, , , 7, 8
, , 9, 10, 11
```

How to read it ?  $(\bigstar \bigstar \Leftrightarrow \Leftrightarrow \Leftrightarrow)$ 

```
Z = np.genfromtxt("missing.dat", delimiter=",")
```

31. Generate a generic 2D Gaussian-like array (★★☆☆☆)

```
X, Y = np.meshgrid(np.linspace(-1,1,10), np.linspace(-1,1,10))
D = np.sqrt(X*X+Y*Y)
sigma, mu = 1.0, 0.0
G = np.exp(-((D-mu)**2 / (2.0 * sigma**2)))
print(G)
```

32. How to randomly place p elements in a 2D array?

(★★★☆)

```
# Author: Divakar

n = 10
p = 3
Z = np.zeros((n, n))
np.put(Z, np.random.choice(range(n*n), p, replace=False), 1)
```

33. Subtract the mean of each row of a matrix  $(\star \star \star \Rightarrow \Rightarrow \Rightarrow)$ 

```
# Author: Warren Weckesser

X = np.random.rand(5, 10)

# Recent versions of numpy
Y = X - X.mean(axis=1, keepdims=True)

# Older versions of numpy
Y = X - X.mean(axis=1).reshape(-1, 1)
```

34. How to I sort an array by the nth column ?  $(\star \star \star \Rightarrow \Rightarrow \Rightarrow)$ 

```
# Author: Steve Tjoa

Z = np.random.randint(0, 10, (3, 3))
print(Z)
print(Z[Z[:,1].argsort()])
```

35. How to tell if a given 2D array has null columns?  $(\star\star\star\dot{\star}\dot{\sim})$ 

```
# Author: Warren Weckesser

Z = np.random.randint(0, 3, (3, 10))
print((~Z.any(axis=0)).any())
```

36. Find the nearest value from a given value in an array  $(\star \star \star \star \Leftrightarrow \Leftrightarrow)$ 

```
Z = np. random. uniform(0, 1, 10)
z = 0.5
```

```
m = Z.flat[np.abs(Z - z).argmin()]
print(m)
```

37. Consider a generator function that generates 10 integers and use it to build an array  $(\star \star \star \Leftrightarrow \Leftrightarrow)$ 

```
def generate():
    for x in xrange(10):
        yield x
Z = np.fromiter(generate(), dtype=float, count=-1)
print(Z)
```

38. Consider a given vector, how to add 1 to each element indexed by a second vector (be careful with repeated indices) ? (★★★☆☆)

```
# Author: Brett Olsen

Z = np. ones(10)
I = np. random. randint(0, len(Z), 20)
Z += np. bincount(I, minlength=len(Z))
print(Z)
```

39. How to accumulate elements of a vector (X) to an array (F) based on an index list (I) ? (★★★☆☆)

```
# Author: Alan G Isaac

X = [1, 2, 3, 4, 5, 6]
I = [1, 3, 9, 3, 4, 1]
F = np. bincount(I, X)
print(F)
```

40. Considering a (w,h,3) image of (dtype=ubyte), compute the number of unique colors ( $\star\star\star$ 

```
# Author: Nadav Horesh

w, h = 16, 16
I = np. random. randint(0, 2, (h, w, 3)). astype(np. ubyte)
F = I[..., 0]*256*256 + I[..., 1]*256 + I[..., 2]
n = len(np. unique(F))
print(np. unique(I))
```

41. Considering a four dimensions array, how to get sum over the last two axis at once ? (★★★☆☆)

```
A = np.random.randint(0,10,(3,4,3,4))

sum = A.reshape(A.shape[:-2] + (-1,)).sum(axis=-1)

print(sum)
```

42. Considering a one-dimensional vector D, how to compute means of subsets of D using a vector S of same size describing subset indices ? (★★★☆☆)

```
# Author: Jaime Fernández del Río

D = np. random. uniform(0, 1, 100)

S = np. random. randint(0, 10, 100)

D_sums = np. bincount(S, weights=D)

D_counts = np. bincount(S)
```

```
D_means = D_sums / D_counts
print(D_means)
```

43. How to get the diagonal of a dot product ? ( $\star\star\star$ 

```
# Author: Mathieu Blondel

# Slow version
np. diag(np. dot(A, B))

# Fast version
np. sum(A * B. T, axis=1)

# Faster version
np. einsum("ij, ji->i", A, B).
```

44. Consider the vector [1, 2, 3, 4, 5], how to build a new vector with 3 consecutive zeros interleaved between each value?

(★★★☆☆)

```
# Author: Warren Weckesser

Z = np. array([1, 2, 3, 4, 5])
nz = 3
Z0 = np. zeros(len(Z) + (len(Z)-1)*(nz))
Z0[::nz+1] = Z
print(Z0)
```

45. Consider an array of dimension (5,5,3), how to mulitply it by an array with dimensions (5,5)?  $(\star\star\star$ 

```
A = np. ones((5,5,3))
B = 2*np. ones((5,5))
print(A * B[:,:,None])
```

46. How to swap two rows of an array ?  $(\star \star \star \Leftrightarrow \Leftrightarrow \Rightarrow)$ 

```
# Author: Eelco Hoogendoorn
A = np.arange(25).reshape(5,5)
A[[0,1]] = A[[1,0]]
print(A)
```

47. Consider a set of 10 triplets describing 10 triangles (with shared vertices), find the set of unique line segments composing all the triangles (★★★☆☆)

```
# Author: Nicolas P. Rougier

faces = np. random. randint(0, 100, (10, 3))
F = np. roll(faces. repeat(2, axis=1), -1, axis=1)
F = F. reshape(len(F)*3, 2)
F = np. sort(F, axis=1)
G = F. view( dtype=[('p0', F. dtype), ('p1', F. dtype)] )
G = np. unique(G)
print(G)
```

48. Given an array C that is a bincount, how to produce an array A such that np.bincount(A) ==  $C ? (\star \star \star \Leftrightarrow \Leftrightarrow)$ 

```
# Author: Jaime Fernández del Río
```

```
C = np. bincount([1, 1, 2, 3, 4, 4, 6])
A = np. repeat(np. arange(len(C)), C)
print(A)
```

49. How to compute averages using a sliding window over an array ?  $(\star\star\star$ 

```
# Author: Jaime Fernández del Río

def moving_average(a, n=3) :
    ret = np.cumsum(a, dtype=float)
    ret[n:] = ret[n:] - ret[:-n]
    return ret[n - 1:] / n

Z = np.arange(20)
print(moving_average(Z, n=3))
```

50. Consider a one-dimensional array Z, build a two-dimensional array whose first row is (Z[0],Z[1],Z[2]) and each subsequent row is shifted by 1 (last row should be (Z[-3],Z[-2],Z[-1]) (★★★☆☆)

```
# Author: Joe Kington / Erik Rigtorp
from numpy.lib import stride_tricks

def rolling(a, window):
    shape = (a.size - window + 1, window)
    strides = (a.itemsize, a.itemsize)
    return stride_tricks.as_strided(a, shape=shape, strides=strides)
Z = rolling(np.arange(10), 3)
print(Z)
```

51. How to negate a boolean, or to change the sign of a float inplace ?  $(\bigstar \bigstar \bigstar \Leftrightarrow )$ 

```
# Author: Nathaniel J. Smith

Z = np. random. randint(0, 2, 100)
np. logical_not(arr, out=arr)

Z = np. random. uniform(-1.0, 1.0, 100)
np. negative(arr, out=arr)
```

52. Consider 2 sets of points P0,P1 describing lines (2d) and a point p, how to compute distance from p to each line i (P0[i],P1[i])? (★★★☆☆)

```
def distance(P0, P1, p):
    T = P1 - P0
    L = (T**2).sum(axis=1)
    U = -((P0[:,0]-p[...,0])*T[:,0] + (P0[:,1]-p[...,1])*T[:,1]) / L
    U = U.reshape(len(U),1)
    D = P0 + U*T - p
    return np.sqrt((D**2).sum(axis=1))

P0 = np.random.uniform(-10,10,(10,2))
P1 = np.random.uniform(-10,10,(10,2))
p = np.random.uniform(-10,10,(10,2))
print(distance(P0, P1, p))
```

53. Consider 2 sets of points P0,P1 describing lines (2d) and a set of points P, how to compute distance from each point j (P[j]) to each line i (P0[i],P1[i]) ? (★★★☆☆)

```
# Author: Italmassov Kuanysh
# based on distance function from previous question
P0 = np. random.uniform(-10, 10, (10, 2))
P1 = np. random.uniform(-10, 10, (10, 2))
p = np. random.uniform(-10, 10, (10, 2))
print np. array([distance(P0, P1, p_i) for p_i in p])
```

54. Consider an arbitrary array, write a function that extract a subpart with a fixed shape and centered on a given element (pad with a fill value when necessary) (★★★☆☆)

```
# Author: Nicolas Rougier
Z = np. random. randint (0, 10, (10, 10))
shape = (5, 5)
fill = 0
position = (1, 1)
R = np.ones(shape, dtype=Z.dtype)*fill
P = np.array(list(position)).astype(int)
Rs = np. array(list(R. shape)).astype(int)
Zs = np. array(list(Z. shape)). astype(int)
R_start = np. zeros((len(shape),)).astype(int)
R_stop = np.array(list(shape)).astype(int)
Z_{start} = (P-Rs//2)
Z_{stop} = (P+Rs//2)+Rs\%2
R_start = (R_start - np.minimum(Z_start, 0)).tolist()
Z_start = (np.maximum(Z_start, 0)).tolist()
R_stop = np.maximum(R_start, (R_stop - np.maximum(Z_stop-Zs, 0))).tolist()
Z stop = (np.minimum(Z stop, Zs)).tolist()
r = [slice(start, stop) for start, stop in zip(R_start, R_stop)]
z = [slice(start, stop) for start, stop in zip(Z_start, Z_stop)]
R[r] = Z[z]
print(Z)
print(R)
```

```
# Author: Stefan van der Walt
Z = np.arange(1, 15, dtype=uint32)
R = stride_tricks.as_strided(Z, (11, 4), (4, 4))
print(R)
```

56. Compute a matrix rank ( $\star\star\star$ 

```
# Author: Stefan van der Walt
Z = np.random.uniform(0,1,(10,10))
U, S, V = np.linalg.svd(Z) # Singular Value Decomposition
rank = np.sum(S > 1e-10)
```

57. Extract all the contiguous 3x3 blocks from a random 10x10 matrix (★★★☆☆)

```
# Author: Chris Barker
Z = np. random. randint(0, 5, (10, 10))
n = 3
```

```
 \begin{array}{l} i = 1 + (Z. \, shape[0] - 3) \\ j = 1 + (Z. \, shape[1] - 3) \\ C = stride\_tricks. \, as\_strided(Z, \, shape=(i, \, j, \, n, \, n), \, strides=Z. \, strides + Z. \, strides) \\ print(C) \\ \end{array}
```

58. Create a 2D array subclass such that Z[i,j] == Z[j,i]

```
(★★★☆☆)
```

```
# Author: Eric 0. Lebigot
# Note: only works for 2d array and value setting using indices

class Symetric(np. ndarray):
    def __setitem__(self, (i, j), value):
        super(Symetric, self). __setitem__((i, j), value)
        super(Symetric, self). __setitem__((j, i), value)

def symetric(Z):
    return np. asarray(Z + Z.T - np. diag(Z. diagonal())). view(Symetric)

S = symetric(np. random. randint(0, 10, (5, 5)))
S[2, 3] = 42
print(S)
```

59. Consider a set of p matrices wich shape (n,n) and a set of p vectors with shape (n,1). How to compute the sum of of the p matrix products at once ? (result has shape (n,1))

```
(★★★☆☆)
```

```
# Author: Stefan van der Walt

p, n = 10, 20
M = np.ones((p, n, n))
V = np.ones((p, n, 1))
S = np.tensordot(M, V, axes=[[0, 2], [0, 1]])
print(S)

# It works, because:
# M is (p, n, n)
# V is (p, n, 1)
# Thus, summing over the paired axes 0 and 0 (of M and V independently),
# and 2 and 1, to remain with a (n, 1) vector.
```

60. Consider a 16x16 array, how to get the block-sum (block size is 4x4)?  $(\star \star \star \star \Leftrightarrow \Leftrightarrow)$ 

61. How to implement the Game of Life using numpy arrays?

```
(★★★☆☆)
```

```
birth = (N==3) & (Z[1:-1,1:-1]==0)
   survive = ((N==2) | (N==3)) & (Z[1:-1,1:-1]==1)
   Z[...] = 0
   Z[1:-1,1:-1][birth | survive] = 1
   return Z

Z = np. random. randint(0, 2, (50, 50))
for i in range(100): Z = iterate(Z)
```

62. Given an arbitrary number of vectors, build the cartesian product (every combinations of every item) ( $\star\star\star$ 

```
# Author: Stefan Van der Walt

def cartesian(arrays):
    arrays = [np. asarray(a) for a in arrays]
    shape = (len(x) for x in arrays)

    ix = np. indices(shape, dtype=int)
    ix = ix. reshape(len(arrays), -1).T

    for n, arr in enumerate(arrays):
        ix[:, n] = arrays[n][ix[:, n]]

    return ix

print (cartesian(([1, 2, 3], [4, 5], [6, 7])))
```

63. How to create a record array from a regular array?  $(\star \star \star \star \Leftrightarrow \Leftrightarrow)$ 

64. Comsider a large vector Z, compute Z to the power of 3 using 3 different methods ( $\bigstar \bigstar \bigstar \Leftrightarrow \Leftrightarrow$ )

```
Author: Ryan G.

x = np.random.rand(5e7)

%timeit np.power(x, 3)
1 loops, best of 3: 574 ms per loop

%timeit x*x*x
1 loops, best of 3: 429 ms per loop

%timeit np.einsum('i,i,i->i',x,x,x)
1 loops, best of 3: 244 ms per loop
```

65. Consider two arrays A and B of shape (8,3) and (2,2). How to find rows of A that contain elements of each row of B regardless of the order of the elements in B?  $(\star \star \star \star \star)$ 

```
# Author: Gabe Schwartz
A = np. random. randint(0, 5, (8, 3))
B = np. random. randint(0, 5, (2, 2))

C = (A[..., np. newaxis, np. newaxis] == B)
rows = (C. sum(axis=(1, 2, 3)) >= B. shape[1]). nonzero()[0]
print(rows)
```

66. Considering a 10x3 matrix, extract rows with unequal values (e.g. [2,2,3]) ( $\star\star\star\star$ 

```
# Author: Robert Kern

Z = np. random.randint(0,5,(10,3))
E = np.logical_and.reduce(Z[:,1:] == Z[:,:-1], axis=1)
U = Z[~E]
print(Z)
print(U)
```

```
# Author: Warren Weckesser

I = np.array([0, 1, 2, 3, 15, 16, 32, 64, 128])
B = ((I.reshape(-1,1) & (2**np.arange(8))) != 0).astype(int)
print(B[:,::-1])

# Author: Daniel T. McDonald

I = np.array([0, 1, 2, 3, 15, 16, 32, 64, 128], dtype=np.uint8)
print(np.unpackbits(I[:, np.newaxis], axis=1))
```

68. Given a two dimensional array, how to extract unique rows?  $(\star\star\star\star\dot{})$ 

Note See stackoverflow for explanations.

```
# Author: Jaime Fernández del Río

Z = np. random. randint(0, 2, (6, 3))
T = np. ascontiguousarray(Z).view(np. dtype((np. void, Z. dtype. itemsize * Z. shape[1])))
_, idx = np. unique(T, return_index=True)
uZ = Z[idx]
print(uZ)
```

69. Considering 2 vectors A & B, write the einsum equivalent of inner, outer, sum, and mul function (★★★★☆)

```
# Author: Alex Riley
# Make sure to read: http://ajcr.net/Basic-guide-to-einsum/
np.einsum('i->', A)  # np.sum(A)
np.einsum('i,i->i', A, B) # A * B
np.einsum('i,i', A, B)  # np.inner(A, B)
np.einsum('i,j', A, B)  # np.outer(A, B)
```

70. Considering a path described by two vectors (X,Y), how to sample it using equidistant samples ( $\star\star\star\star\star$ )?

```
# Author: Bas Swinckels

phi = np. arange(0, 10*np.pi, 0.1)
a = 1
x = a*phi*np.cos(phi)
y = a*phi*np.sin(phi)

dr = (np.diff(x)**2 + np.diff(y)**2)**.5 # segment lengths
r = np.zeros_like(x)
r[1:] = np.cumsum(dr) # integrate path
r_int = np.linspace(0, r.max(), 200) # regular spaced path
x_int = np.interp(r_int, r, x) # integrate path
y_int = np.interp(r_int, r, y)
```

