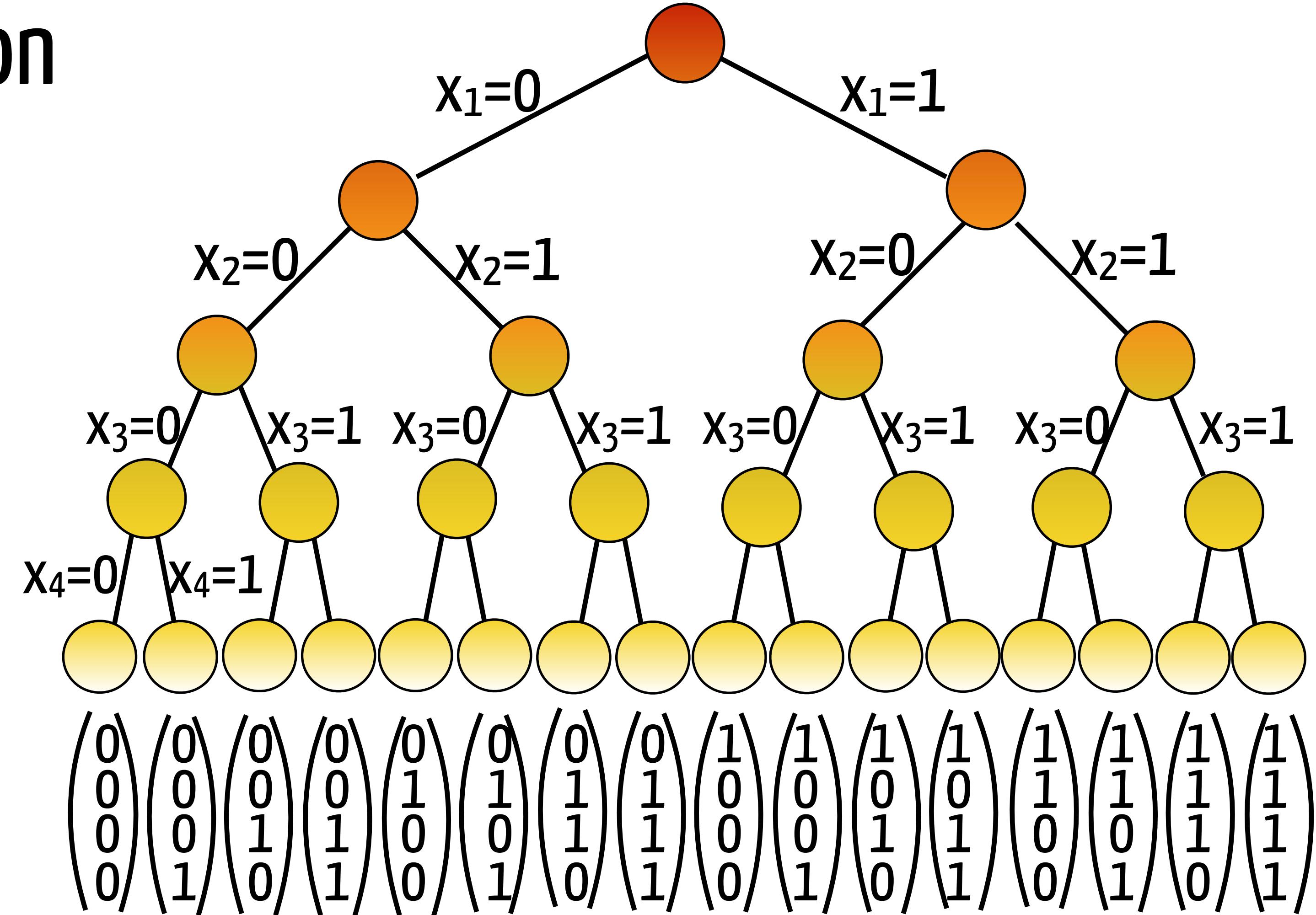
A large, sprawling tree with many branches and green leaves.

1
how to model ?

2
how difficult ?

3 how to solve ?

Complete enumeration

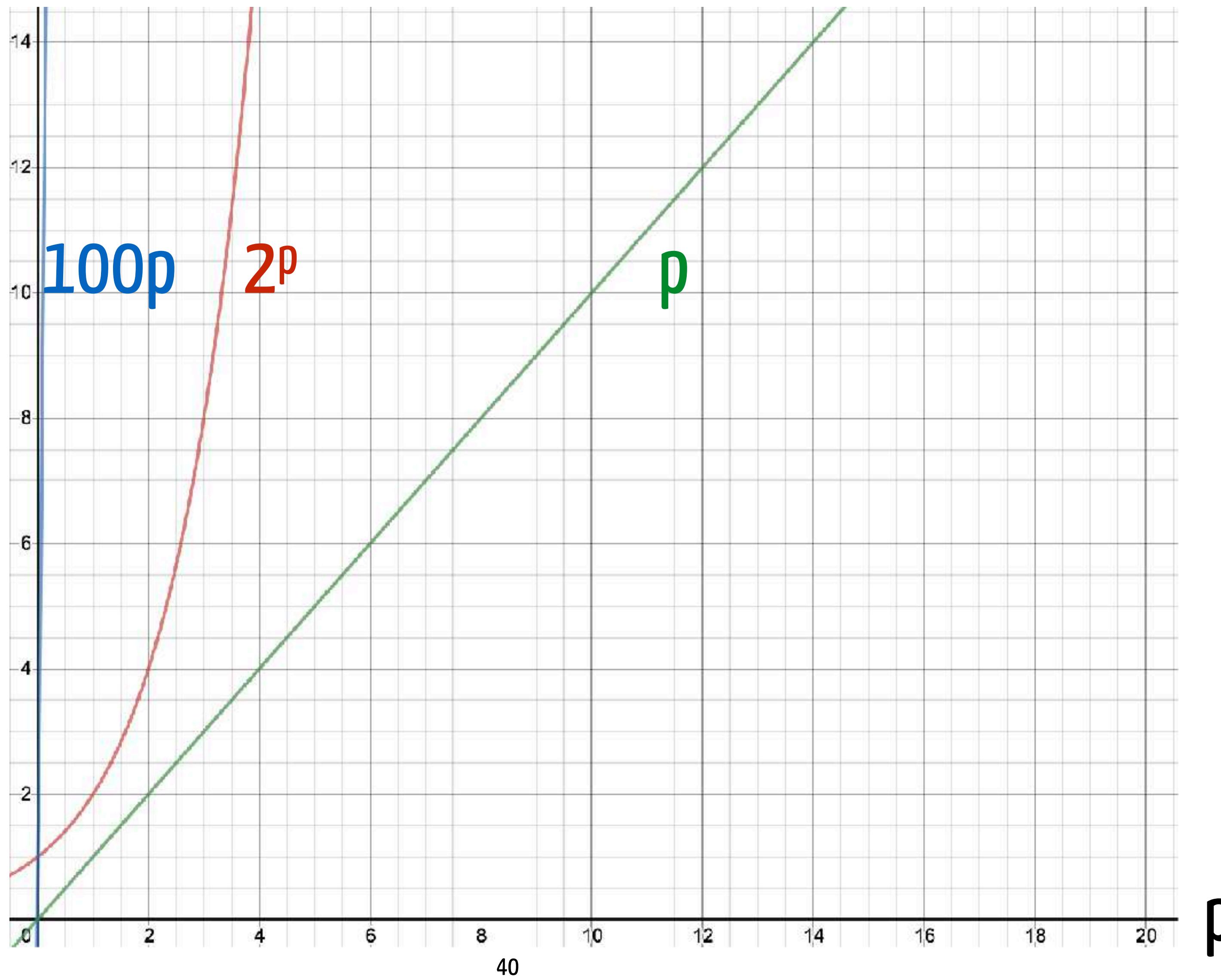


MILP with p binaries

$$\min\{cx \mid Ax \geq b, x \in \{0, 1\}^p \times \mathbb{R}^{n-p}\}$$

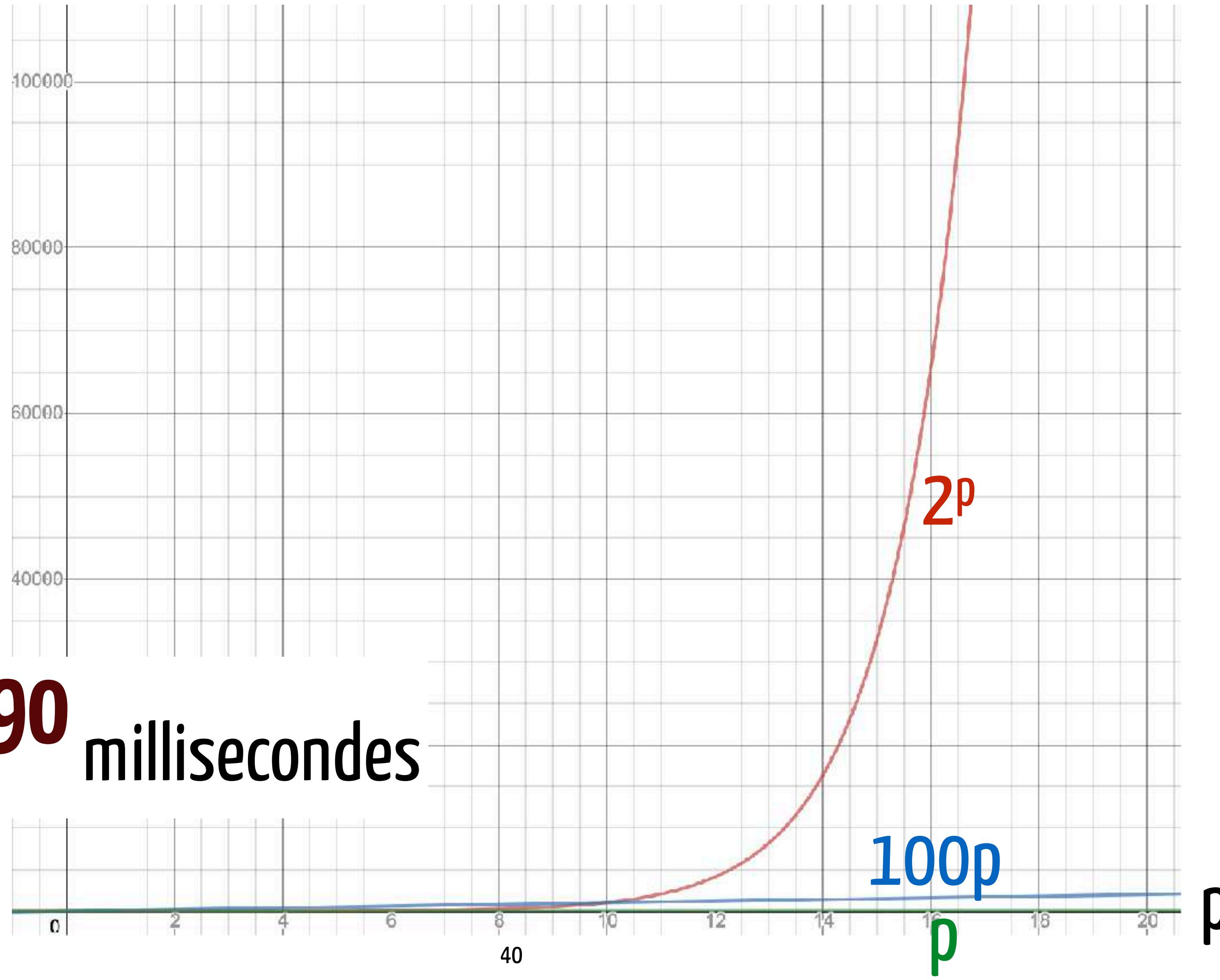
= **2^p** LPs to solve

Combinatorial explosion



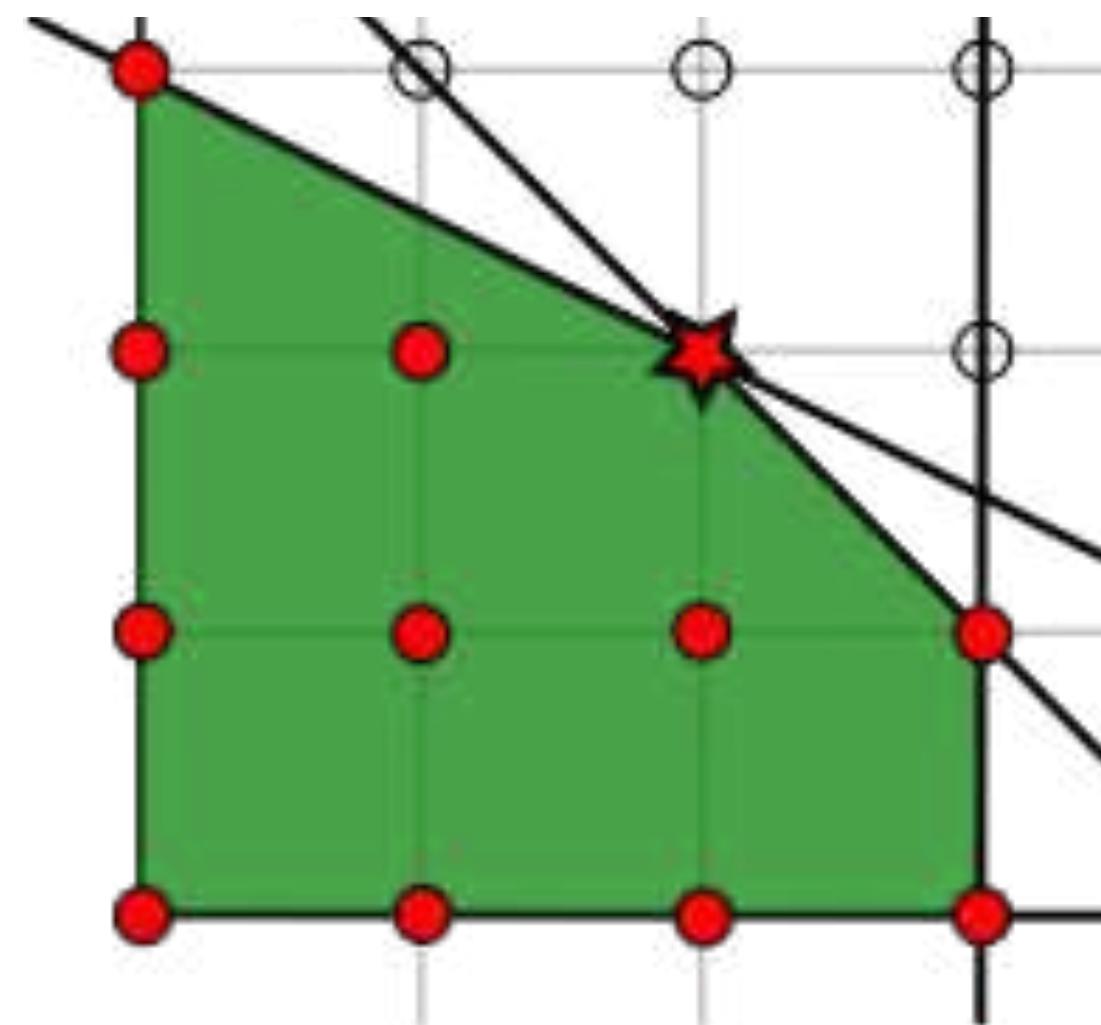
Combinatorial explosion

âge de l'univers $\approx 2^{90}$ millisecondes

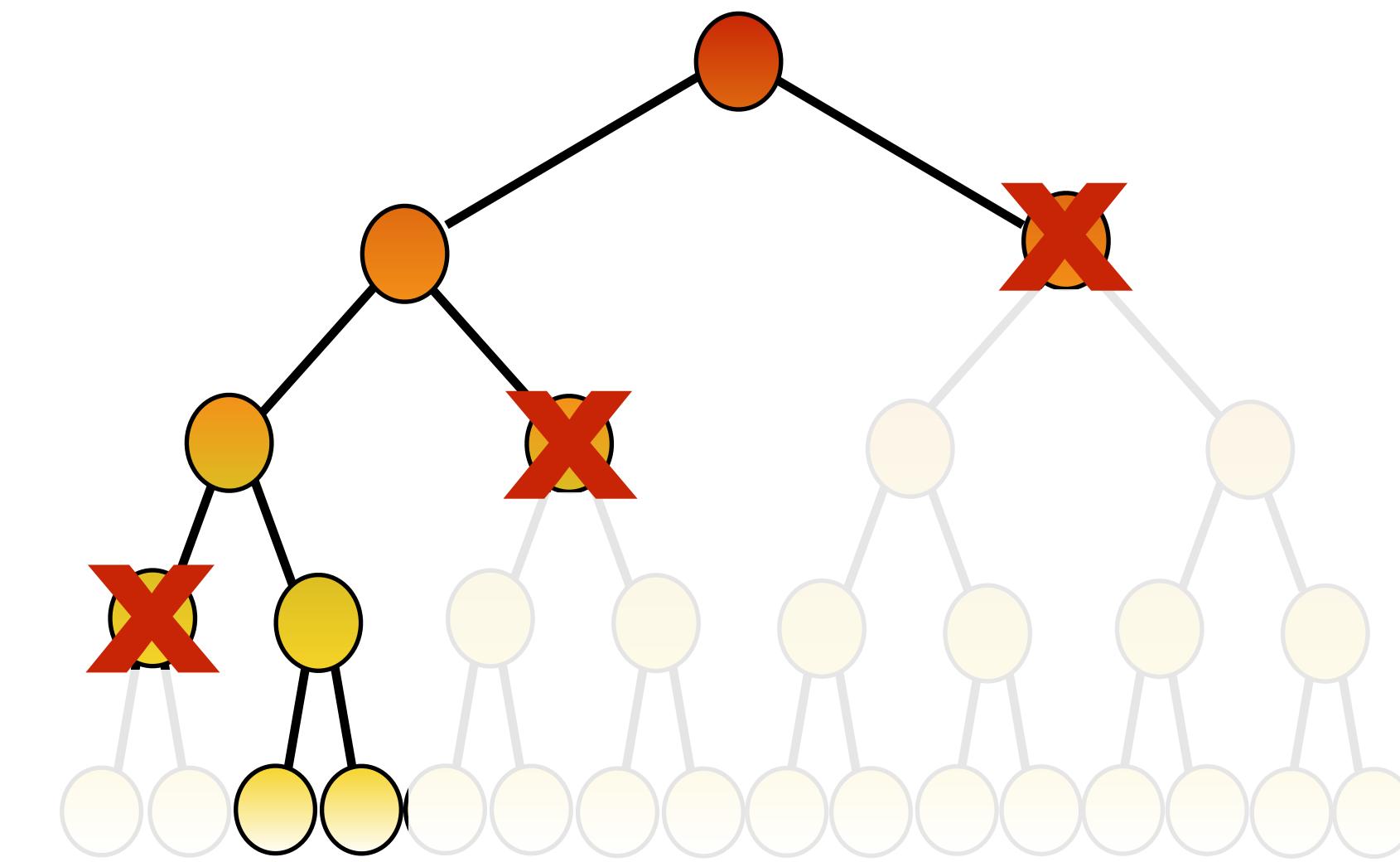


Two options

1 compute
an ideal formulation



2 evaluate partial solutions
progressively



1Cut Generation

compute an ideal formulation

2Branch&Bound

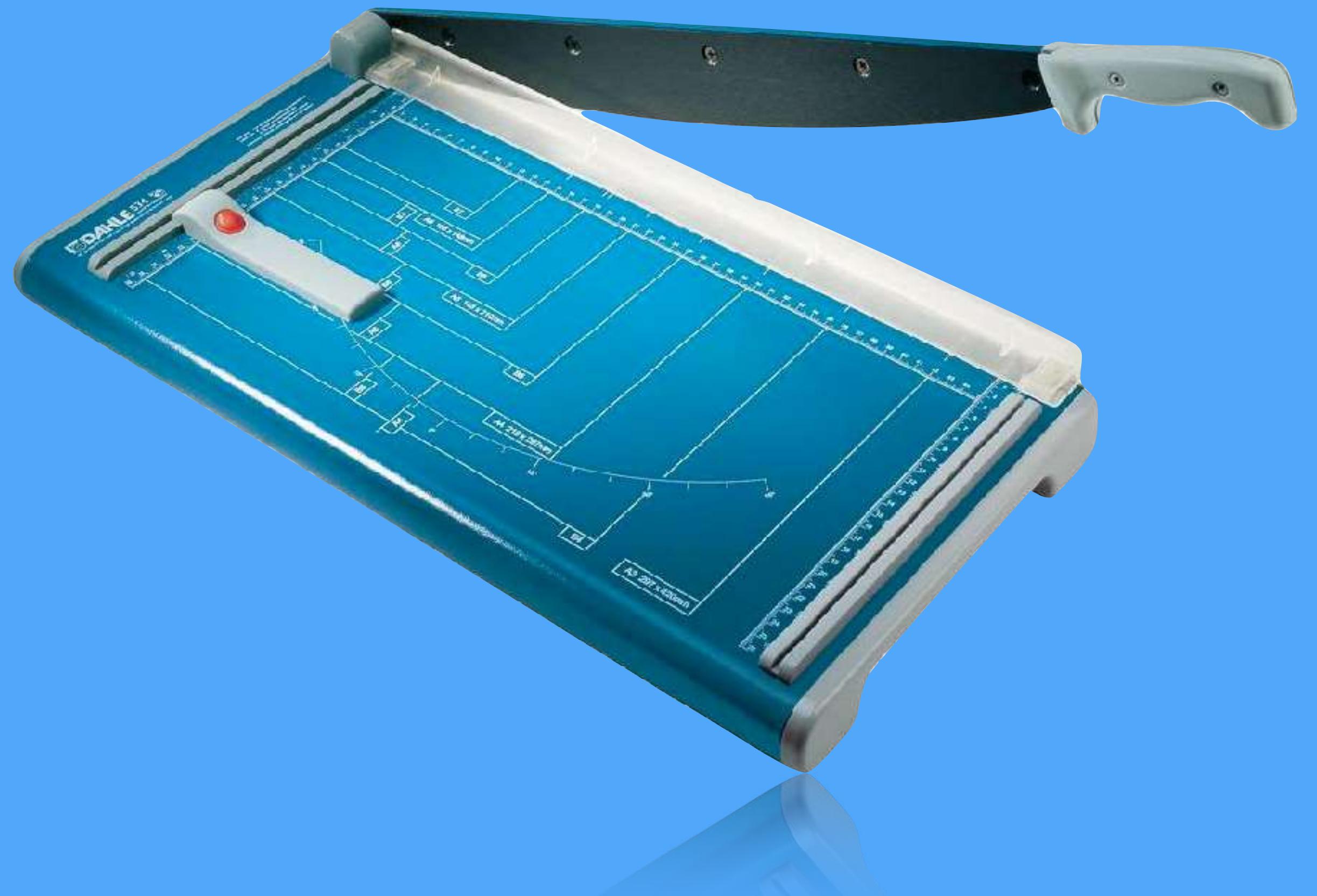
evaluate partial solutions progressively

3modern Branch&Cut

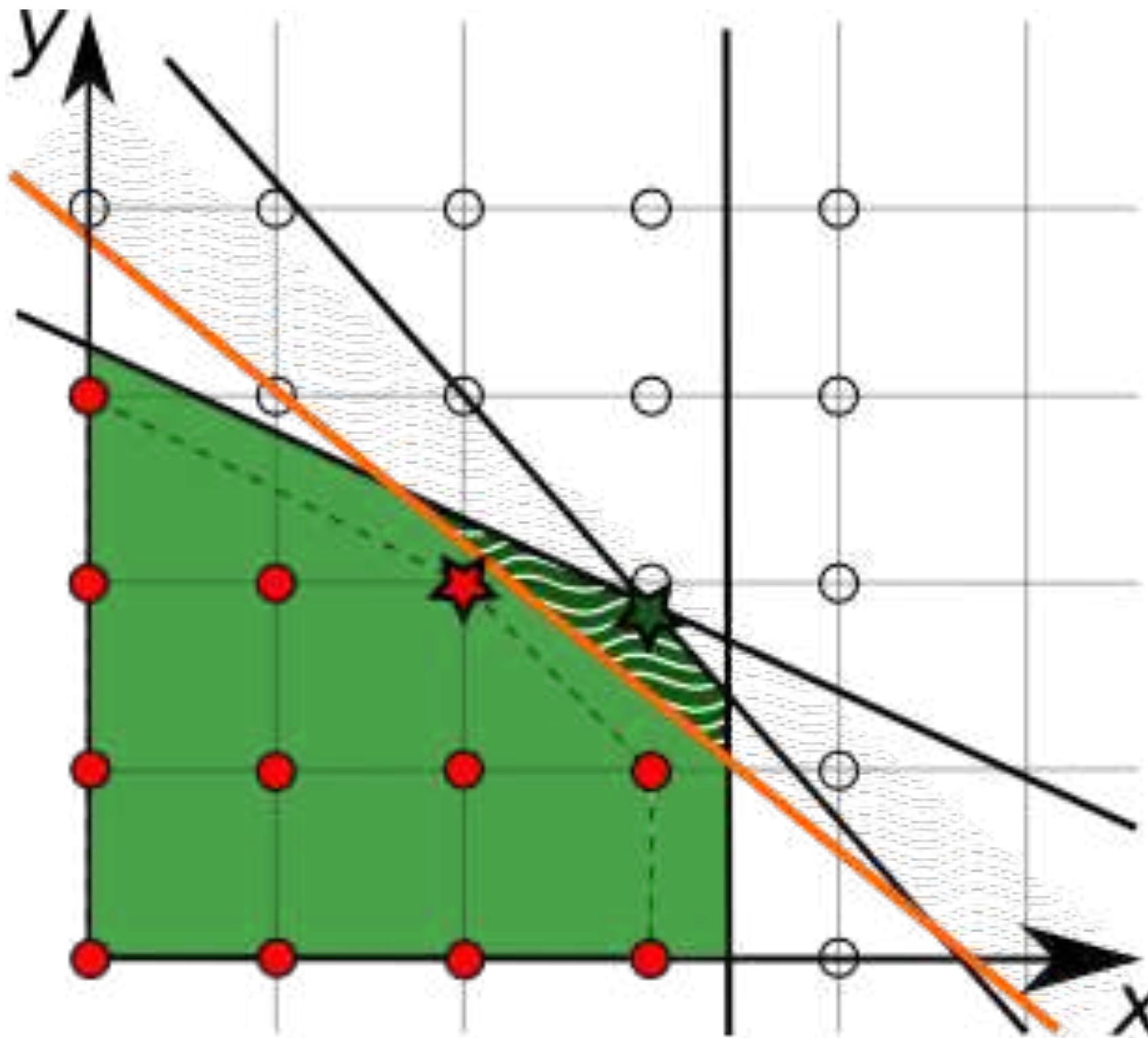
mix up+presolve+heuristics

4decomposition methods

(Branch&Price, Lagrangian relaxation, Benders)



Cutting Plane Algorithm



Cut valid inequality that separates a relaxed LP solution

Farkas Lemma cuts are linear combinations of constraints

cutting plane algorithm

1. solve the LP relaxation of (P) , get \bar{x}
2. if \bar{x} is integral STOP:
 feasible then optimal for (P)
3. find cuts C for (P, \bar{x}) from template T
4. add constraints C to (P) then 1.

separation subproblem

templates

general-purpose

mixed integer rounding, split, Chvátal-Gomory

structure-based

clique, cover, flow cover, zero half

problem-specific

subtour elimination (TSP), odd-set (matching)

ex 1 Chvátal-Gomory cuts

$$(P) : \max\{cx \mid Ax \leq b, x \in \mathbb{Z}_+\}$$

For any $u \in \mathbb{R}_+^m$ the following inequalities are valid:

1. surrogate: $\sum_j \sum_i u_i a_{ij} x_j \leq \sum_i u_i b_i \quad (u \geq 0)$

2. round off: $\sum_j \lfloor \sum_i u_i a_{ij} \rfloor x_j \leq \sum_i u_i b_i \quad (x \geq 0)$

3. Chvátal-Gomory: $\sum_j \lfloor \sum_i u_i a_{ij} \rfloor x_j \leq \lfloor \sum_i u_i b_i \rfloor \quad (\lfloor uA \rfloor x \in \mathbb{Z})$

variants in the choice of u , ex: Gomory or MIR cuts

2Cover cuts

ex

$$S = \{y \in \{0, 1\}^7 \mid 11y_1 + 6y_2 + 6y_3 + 5y_4 + 5y_5 + 4y_6 + y_7 \leq 19\}$$

- (y_3, y_4, y_5, y_6) is a minimal cover for
 $11y_1 + 6y_2 + 6y_3 + 5y_4 + 5y_5 + 4y_6 + y_7 \leq 19$ as $6 + 5 + 5 + 4 > 19$ then
 $y_3 + y_4 + y_5 + y_6 \leq 3$ is a cover inequality
- we can derive a stronger valid inequality
 $y_1 + y_2 + y_3 + y_4 + y_5 + y_6 \leq 3$ by noting that y_1, y_2 has greater coefficients than any variable in the cover
- note furthermore that (y_1, y_i, y_j) is a cover $\forall i \neq j \in \{2, 3, 4, 5, 6\}$
then $2y_1 + y_2 + y_3 + y_4 + y_5 + y_6 \leq 3$ is also valid

lifting

separation: solve knapsack $\min\{ \sum (1 - \bar{y}_j)x_j \mid \sum a_jx_j \geq b + \epsilon, x \in \{0, 1\}^n \}$
get coefficients x^* of the cover inequality $\sum x_j^*y_j \leq \sum x_j^* - 1$

if $\sum (1 - \bar{y}_j)x_j^* < 1$ then it is a cut (not satisfied by current LP solution \bar{y})

ex 3 Subtour for TSP



ex 3 Subtour for TSP

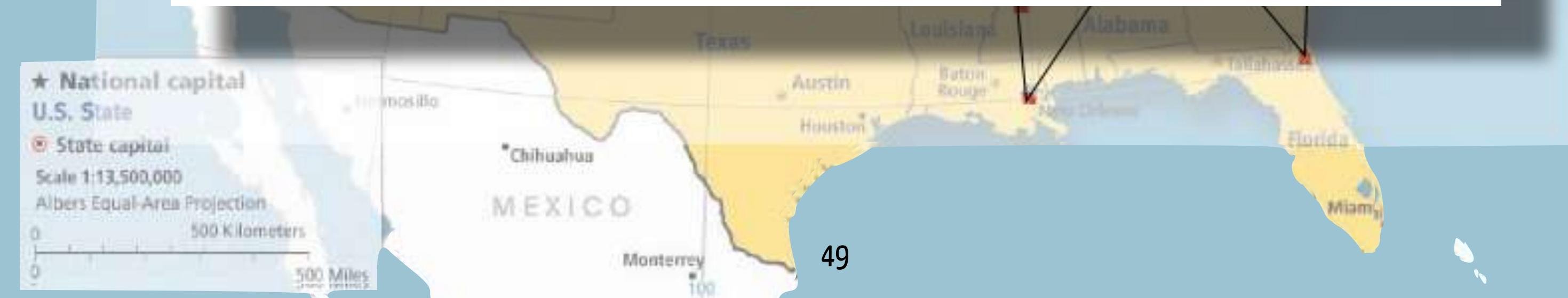
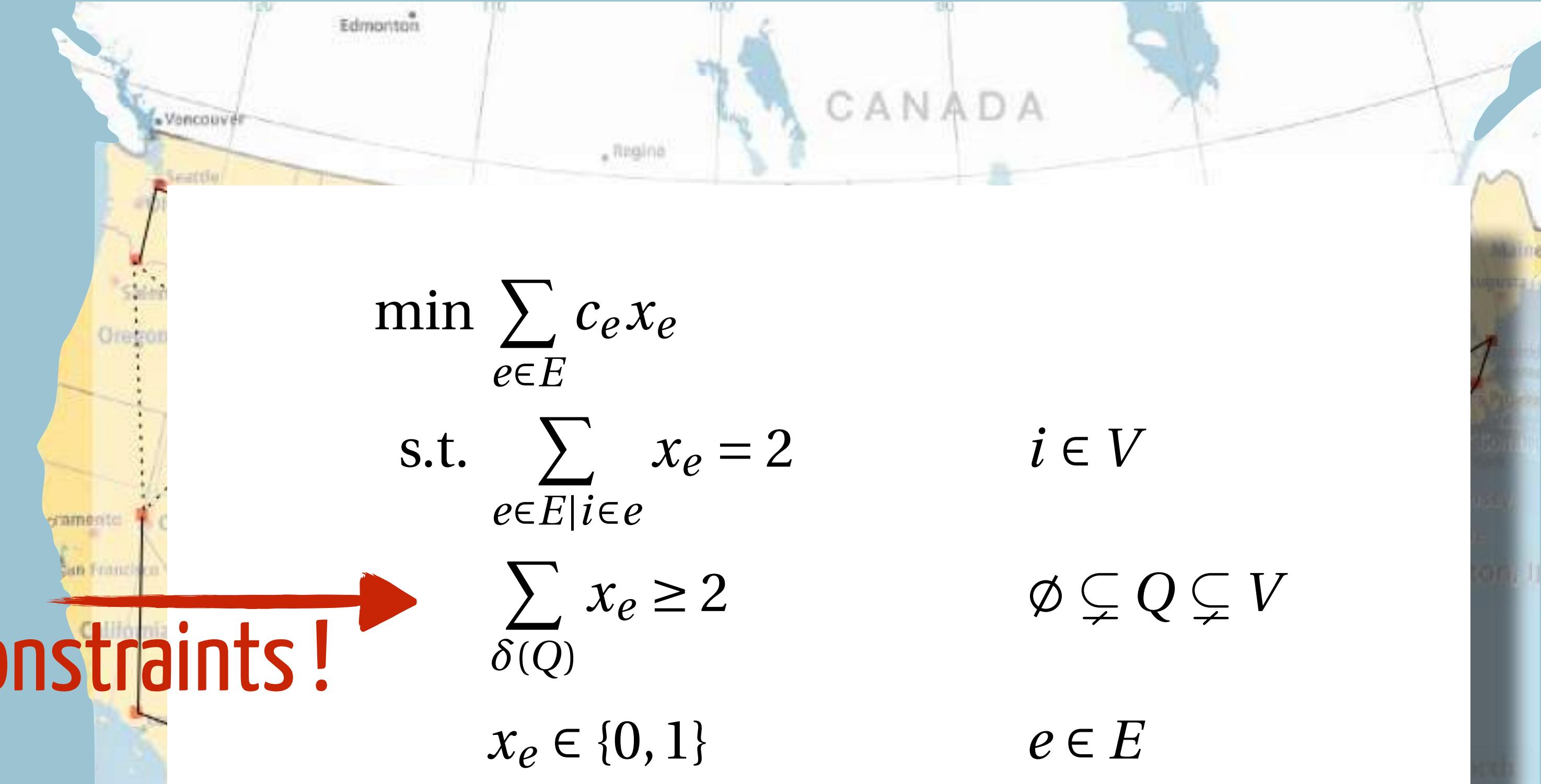
2ⁿ constraints!

$$\min \sum_{e \in E} c_e x_e$$

$$\text{s.t. } \sum_{e \in E | i \in e} x_e = 2 \quad i \in V$$

$$\sum_{\delta(Q)} x_e \geq 2 \quad \emptyset \subsetneq Q \subsetneq V$$

$$x_e \in \{0, 1\} \quad e \in E$$



ex 3 Subtour for TSP

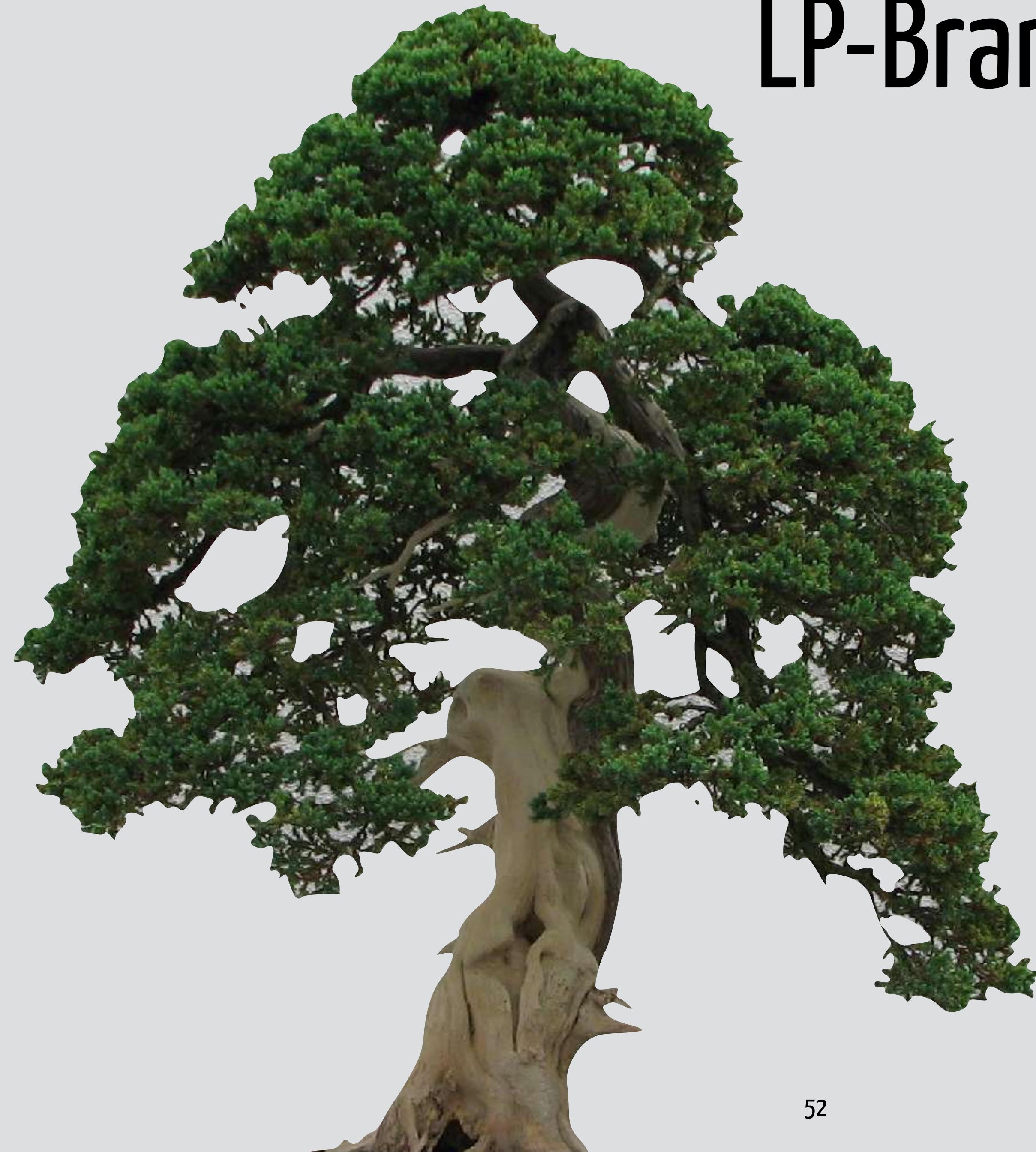


separation: solve $\min s\text{-}t \text{ cut in } (V, \overrightarrow{E}, \bar{x})$ for some fixed s and each $t \in V \setminus \{s\}$
to find a cutset $\delta(Q)$ of capacity < 2 or prove none exists

limits depending on the templates

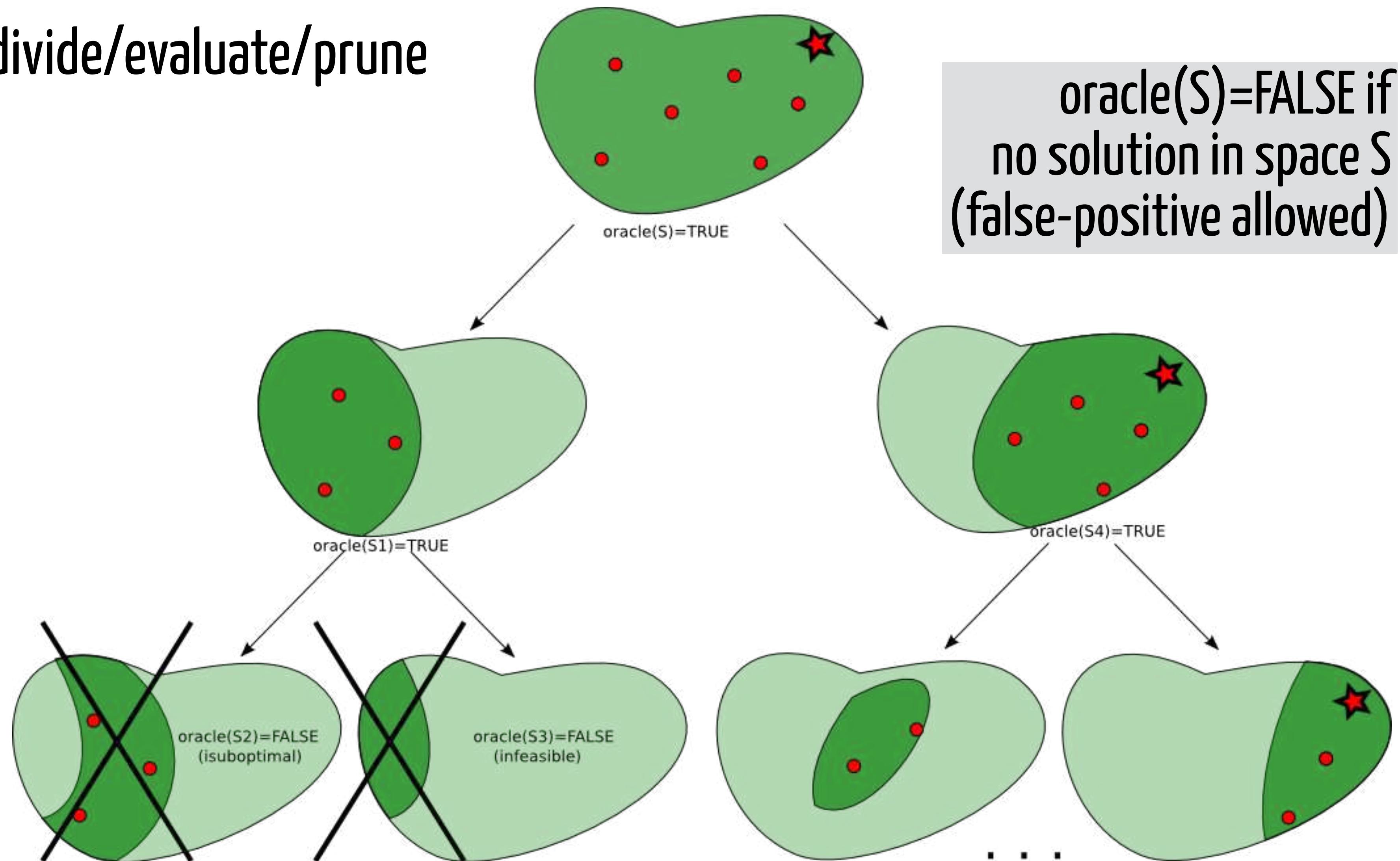
- the algorithm may stop prematurely
- the algorithm may not converge
- the algorithm may converge slowly
- the separation procedure may be NP-hard
- the LP relaxation grows
- the LP relaxation structure changes

LP-Branch and Bound



Search tree

divide/evaluate/prune

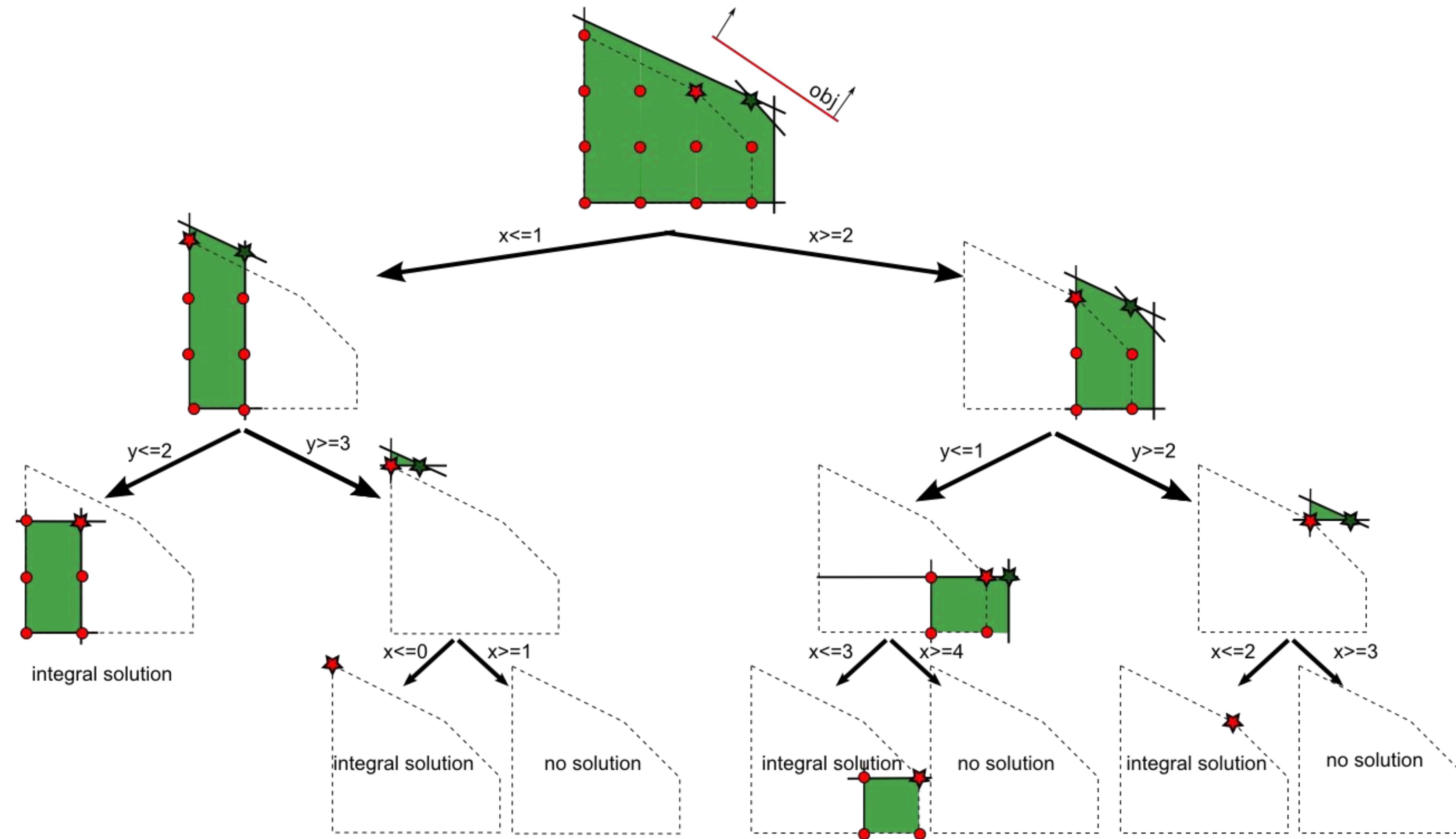


LP-based branch and bound

1. evaluate by solving the LP relaxation and compare bounds
2. divide with variable bounding (hyperplanes)

$\text{oracle}(S) = \text{FALSE}$ if either:

- the LP relaxation is unfeasible on S
- the relaxed LP solution \bar{x} is not better than the best integer solution found so far x^*
- \bar{x} is integer (then update x^*)



branching

node selection

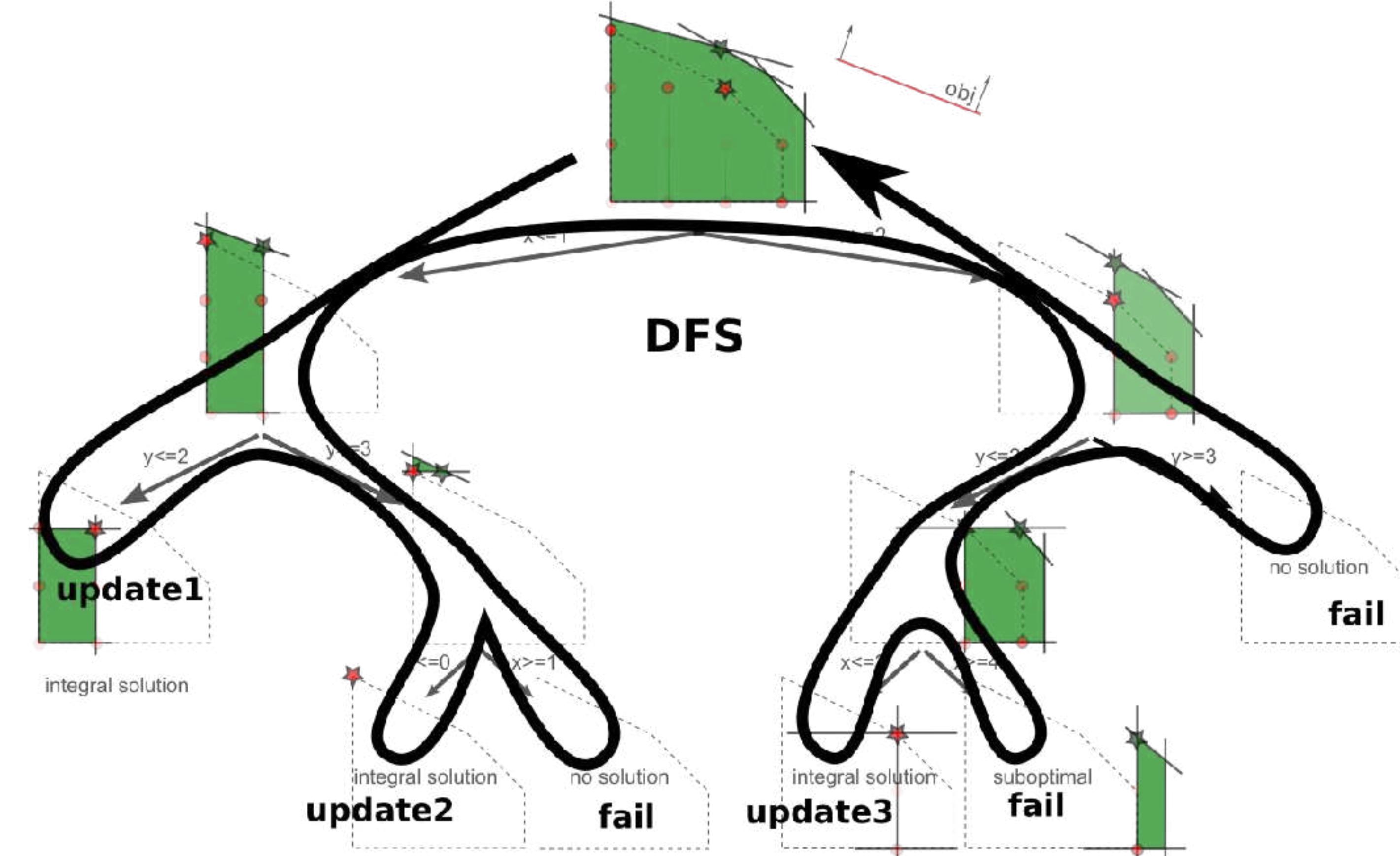
which order to visit nodes ?

variable selection

how to separate nodes ?

constraint branching
versus variable branching

node selection



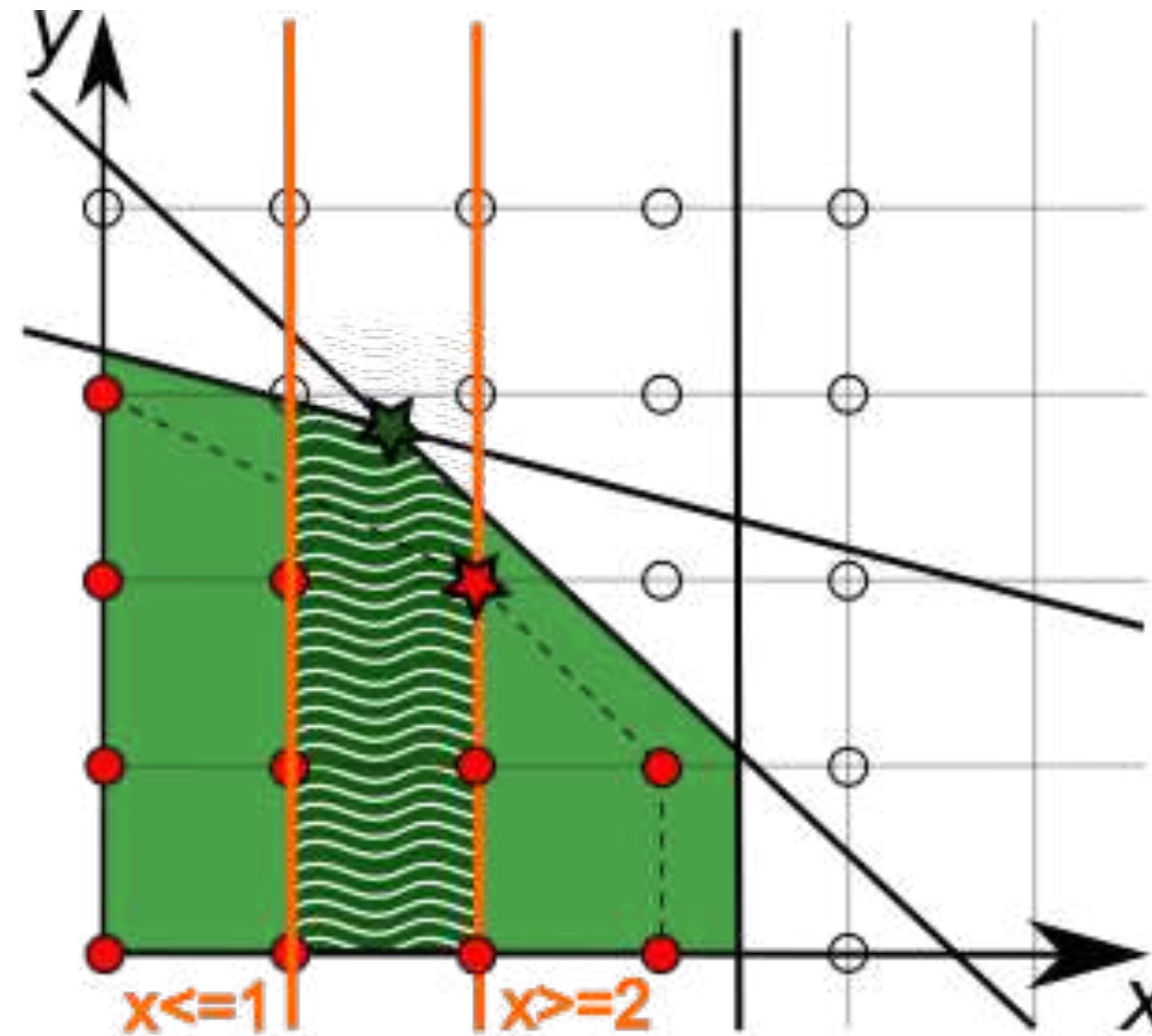
Best Bound First Search explore less nodes, manages larger trees

Depth First Search sensible to bad decisions at or near the root

DFS (up to n solutions) + BFS (to prove optimality)



variable selection



most fractional easy to implement but not better than random

strong branching best improvement among all candidates (impractical)

pseudocost branching record previous branching success for each var (inaccurate at root)

reliability branching pseudocosts initialised with strong branching



constraint branching

example: GUB dichotomy

- if (P) contains a GUB constraint $\sum_C x_i = 1, x \in \{0, 1\}^n$
- choose $C' \subseteq C$ s.t. $0 < \sum_{C'} \bar{x}_i < 1$
- create two child nodes by setting either $\sum_{C'} x_i = 0$ or $\sum_{C'} x_i = 1$

- enforced by fixing the variable values
- leads to more balanced search trees

SOS1 branching in a facility location problem

choose a warehouse depending on its size/cost:

$$\text{COST} = 100x_1 + 180x_2 + 320x_3 + 450x_4 + 600x_5$$

$$\text{SIZE} = 10x_1 + 20x_2 + 40x_3 + 60x_4 + 80x_5$$

$$(\text{SOS1}) : x_1 + x_2 + x_3 + x_4 + x_5 = 1$$

- let $\bar{x}_1 = 0.35$ and $\bar{x}_5 = 0.65$ in the LP solution then $\text{SIZE} = 55.5$
- choose $C' = \{1, 2, 3\}$ in order to model $\text{SIZE} \leq 40$ or $\text{SIZE} \geq 60$

modern solvers

LP solver

preprocessing

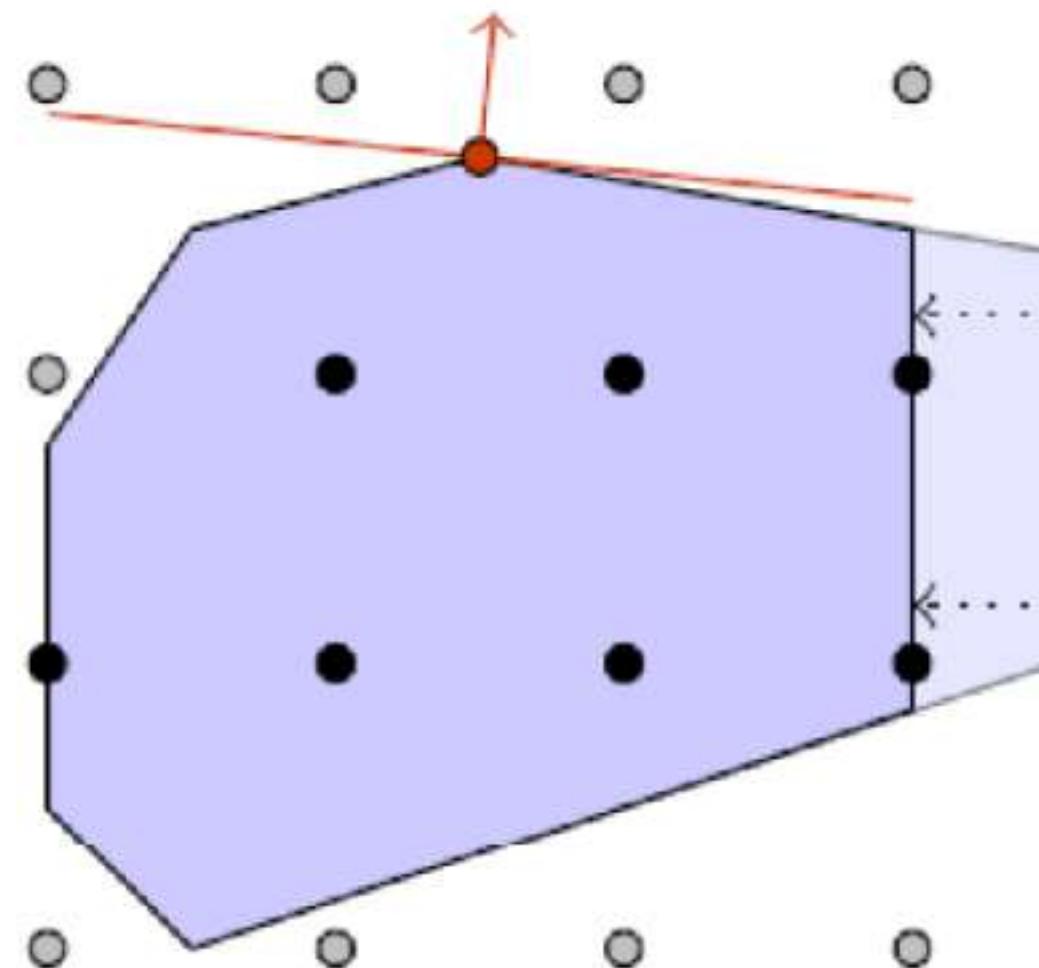
strategies

Branch & Cut

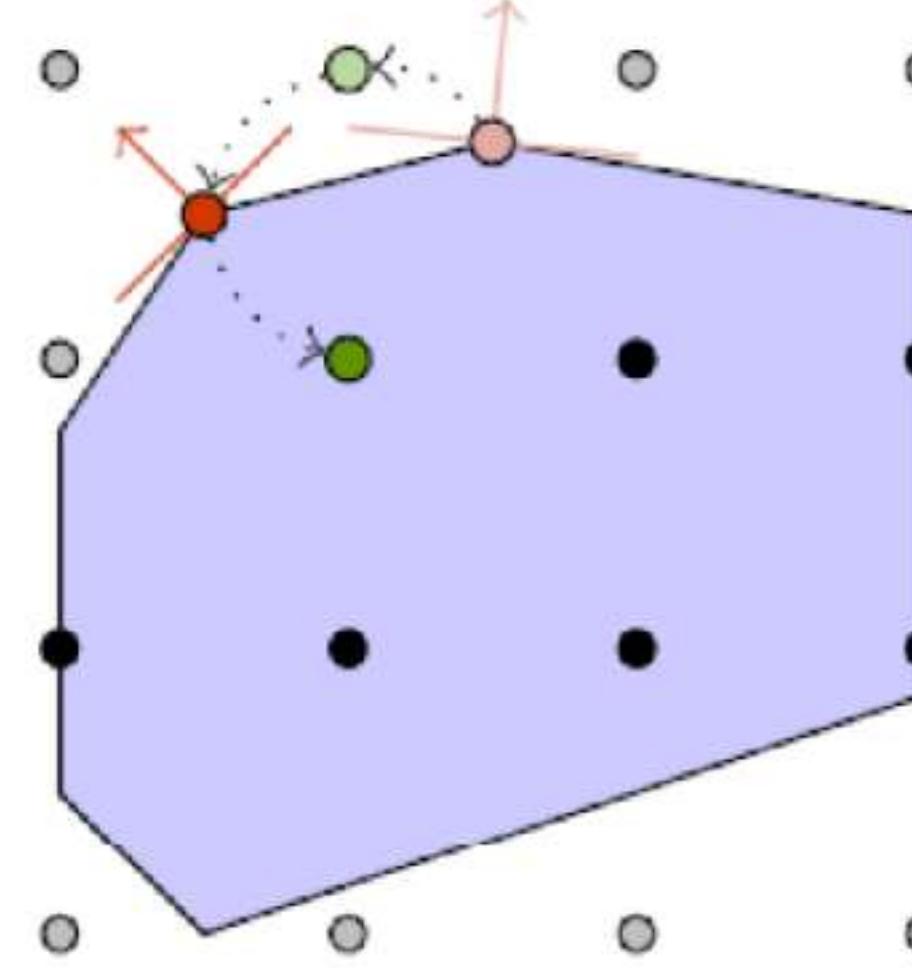
heuristics

parallelism

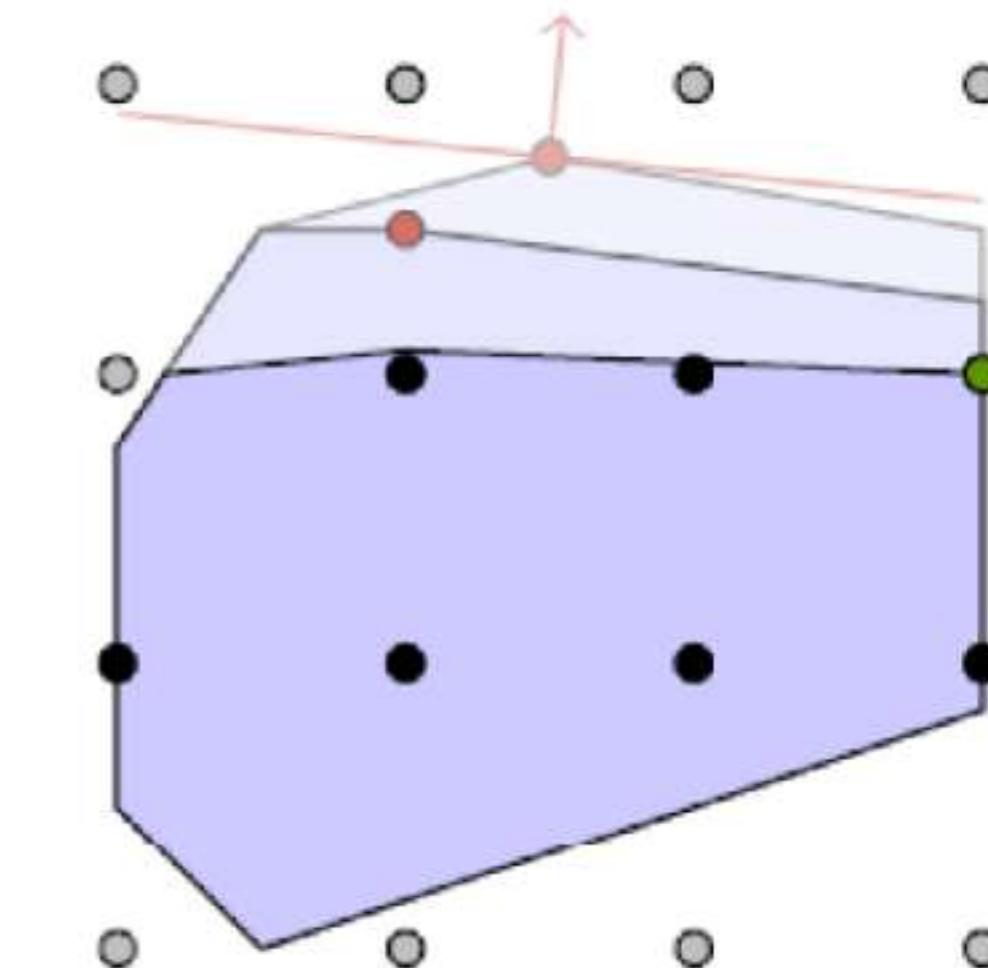
Presolving



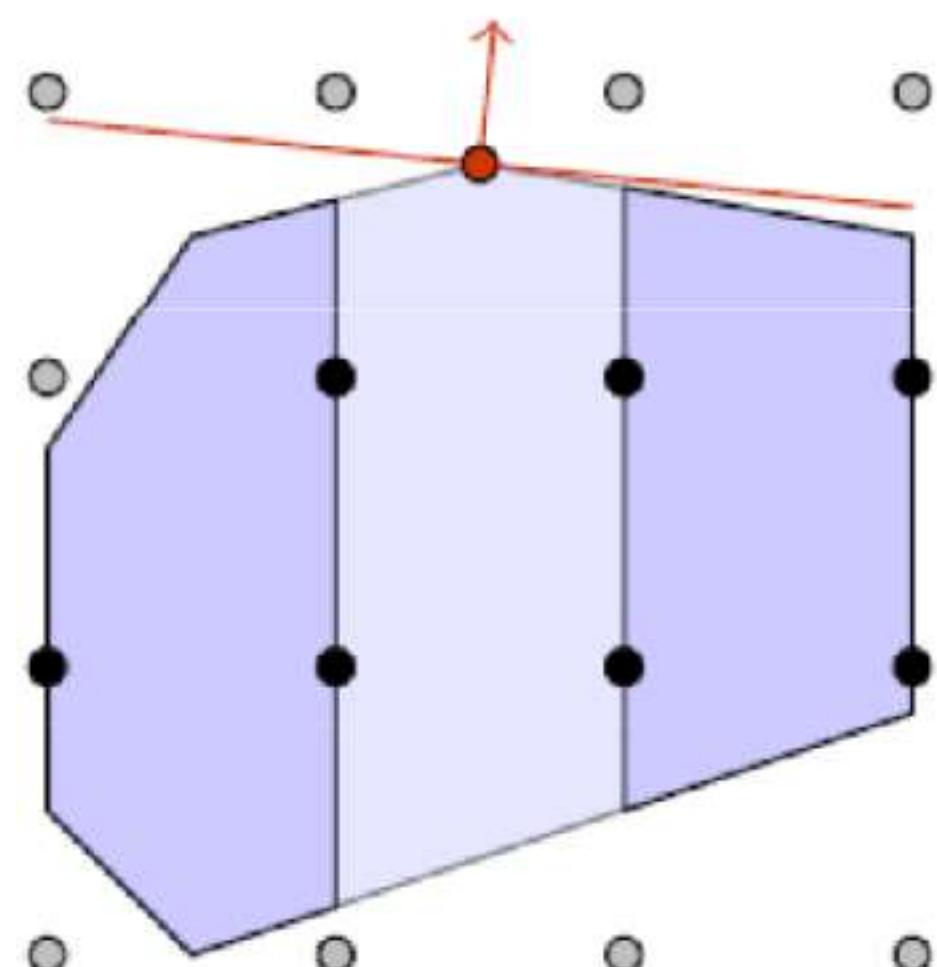
Primal Heuristics



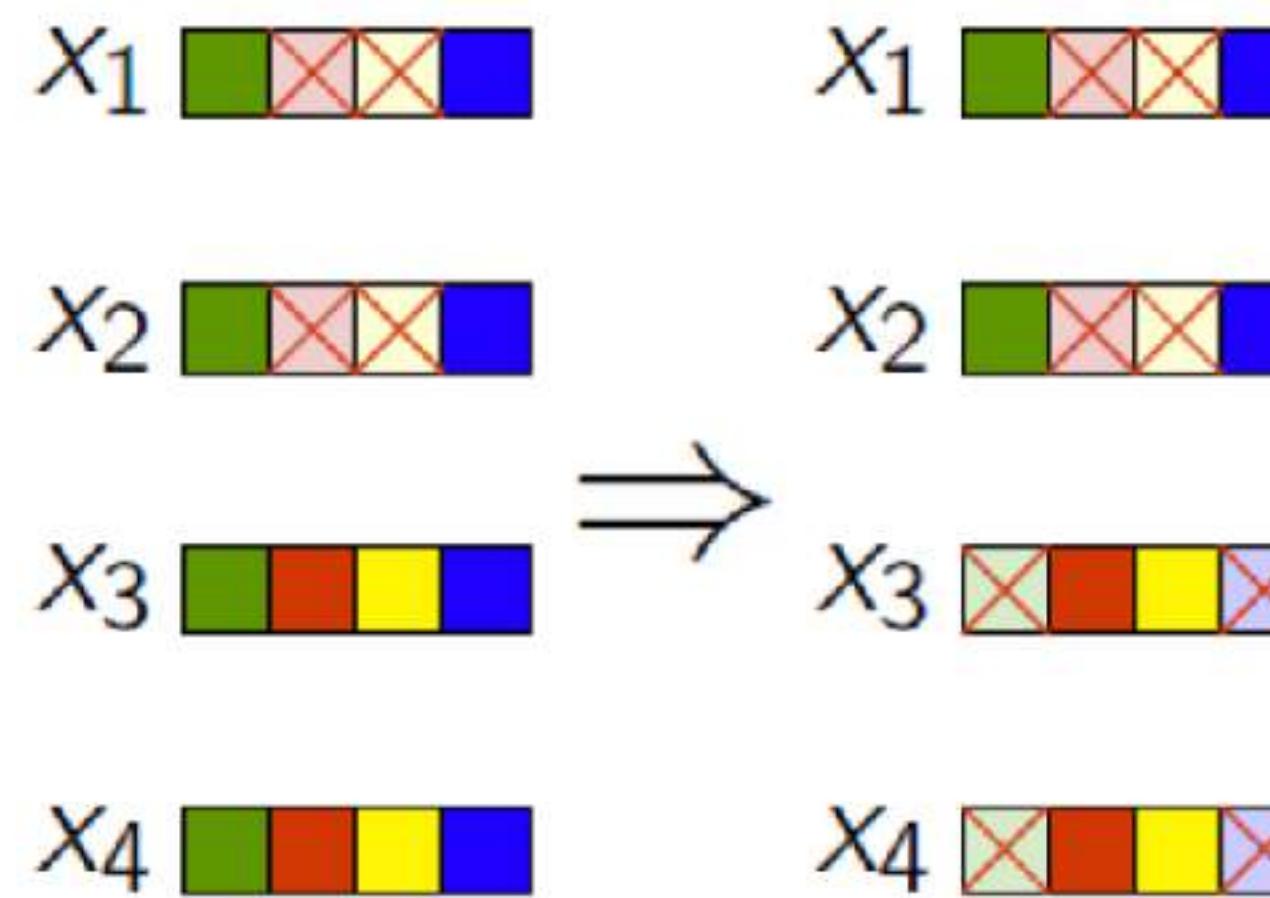
Cutting Planes



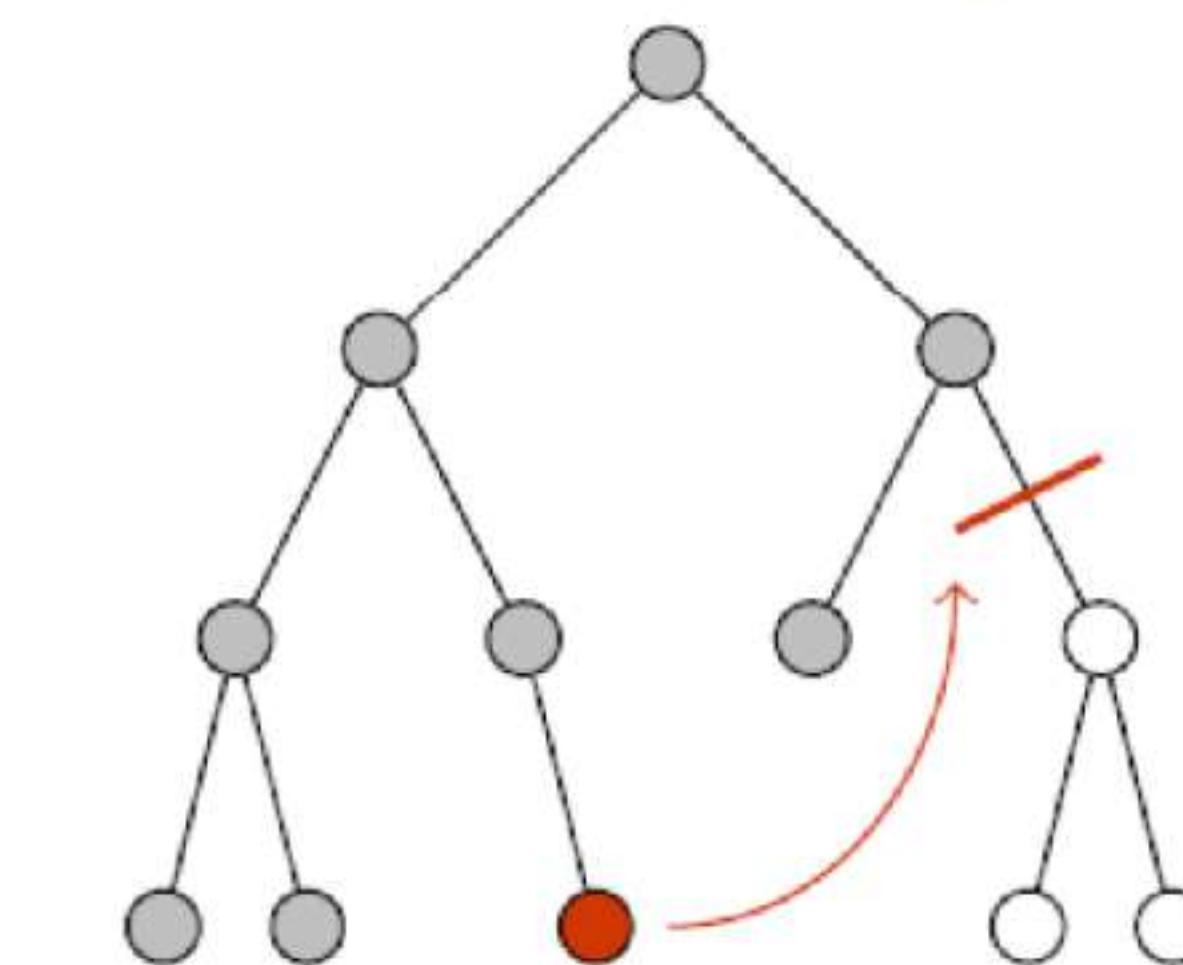
Branch & Bound



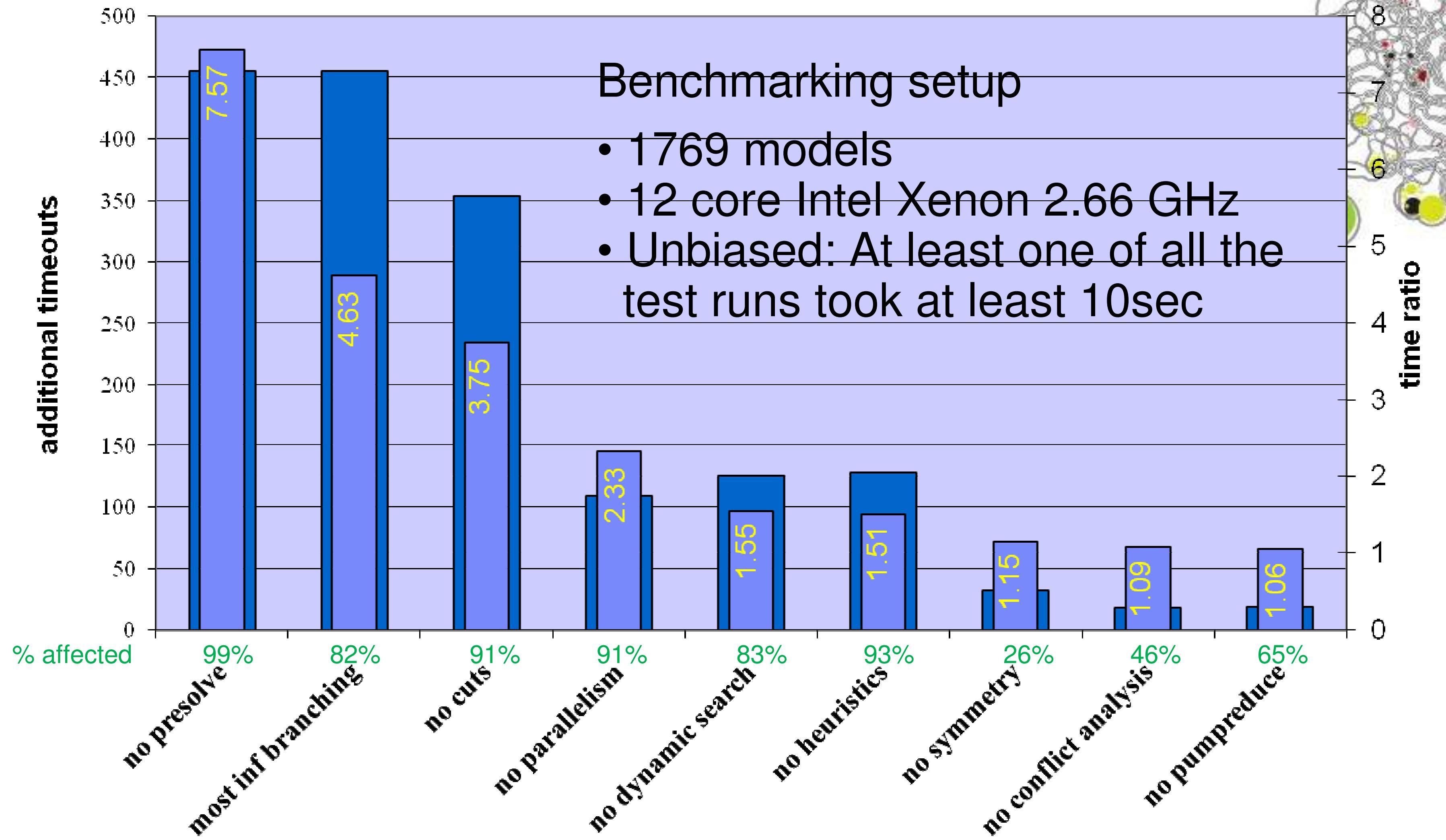
Domain Propagation



Conflict Analysis

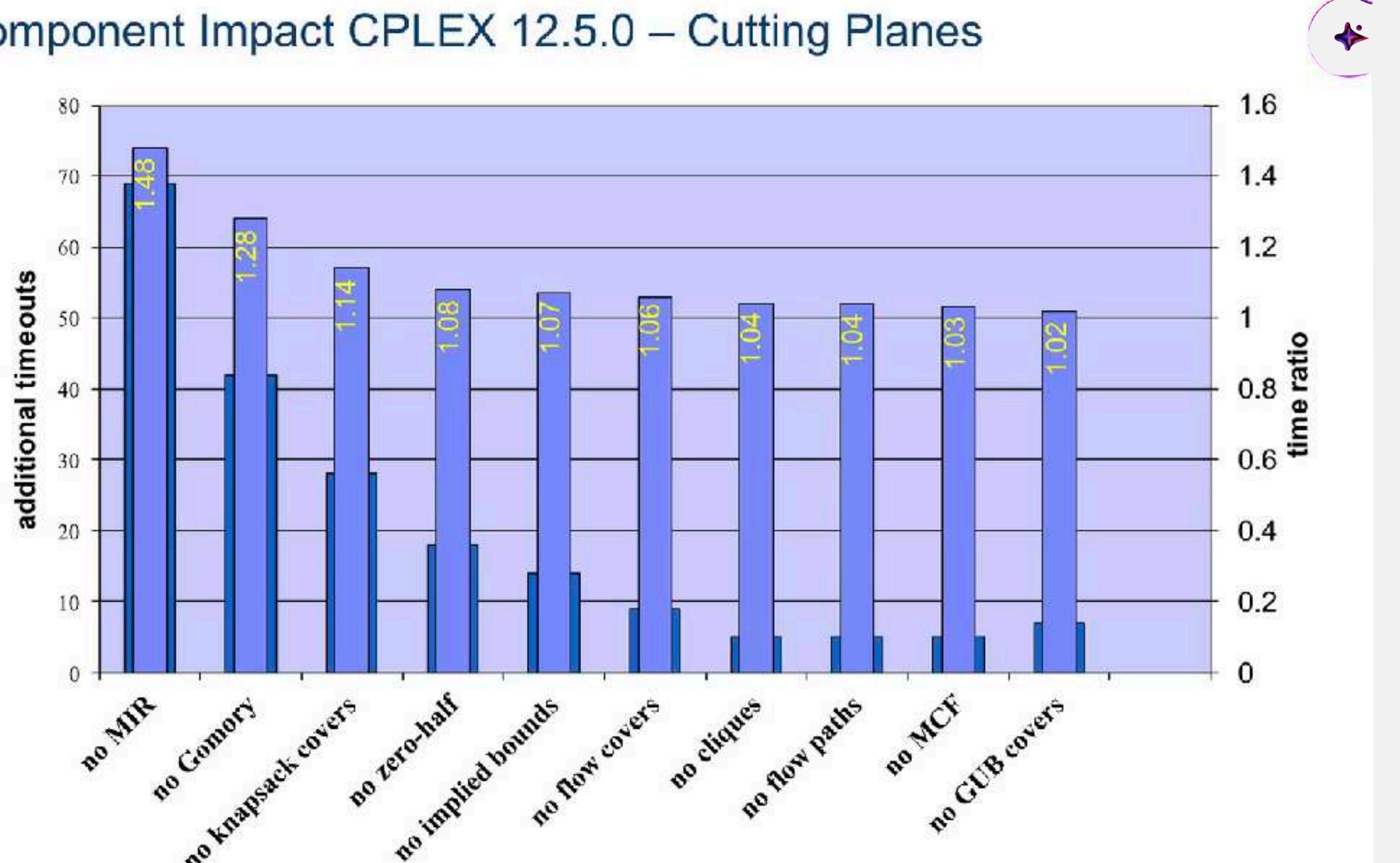


Component Impact CPLEX 12.5 Summary



GUROBI 12

Component Impact CPLEX 12.5.0 – Cutting Planes



| | |
|---------------------------------|---|
| BQPCuts | BQP cut generation |
| Cuts | Global cut generation control |
| CliqueCuts | Clique cut generation |
| CoverCuts | Cover cut generation |
| CutAggPasses | Constraint aggregation passes performed during cut generation |
| CutPasses | Root cutting plane pass limit |
| DualImpliedCuts | Dual implied bound cut generation |
| FlowCoverCuts | Flow cover cut generation |
| FlowPathCuts | Flow path cut generation |
| GomoryPasses | Root Gomory cut pass limit |
| GUBCoverCuts | GUB cover cut generation |
| ImpliedCuts | Implied bound cut generation |
| InfProofCuts | Infeasibility proof cut generation |
| LiftProjectCuts | Lift-and-project cut generation |
| MIPSepCuts | MIP separation cut generation |
| MIRCuts | MIR cut generation |
| MixingCuts | Mixing cut generation |
| ModKCuts | Mod-k cut generation |
| NetworkCuts | Network cut generation |
| ProjImpliedCuts | Projected implied bound cut generation |
| PSDCuts | PSD cut generation |
| RelaxLiftCuts | Relax-and-lift cut generation |
| RLTCuts | RLT cut generation |
| StrongCGCuts | Strong-CG cut generation |
| SubMIPCuts | Sub-MIP cut generation |
| ZeroHalfCuts | Zero-half cut generation |

Preprocessing

reduce size

remove redundancies

$$x+y \leq 3, \text{ binaries}$$

substitute variables

$$x+y-z=0$$

fix variables by duality

$$c_j \geq 0, A_j \geq 0 \Rightarrow x = x_{\min}$$

fix variables by probing

$$x=1 \text{ infeas} \Rightarrow x=0$$

strengthen LP relaxation

adjust bounds

$$2x+y \leq 1, \text{ binaries} \Rightarrow x=0$$

lift coefficients

$$2x-y \leq 1, \text{ binaries} \Rightarrow x-y \leq 1$$

identify/exploit properties

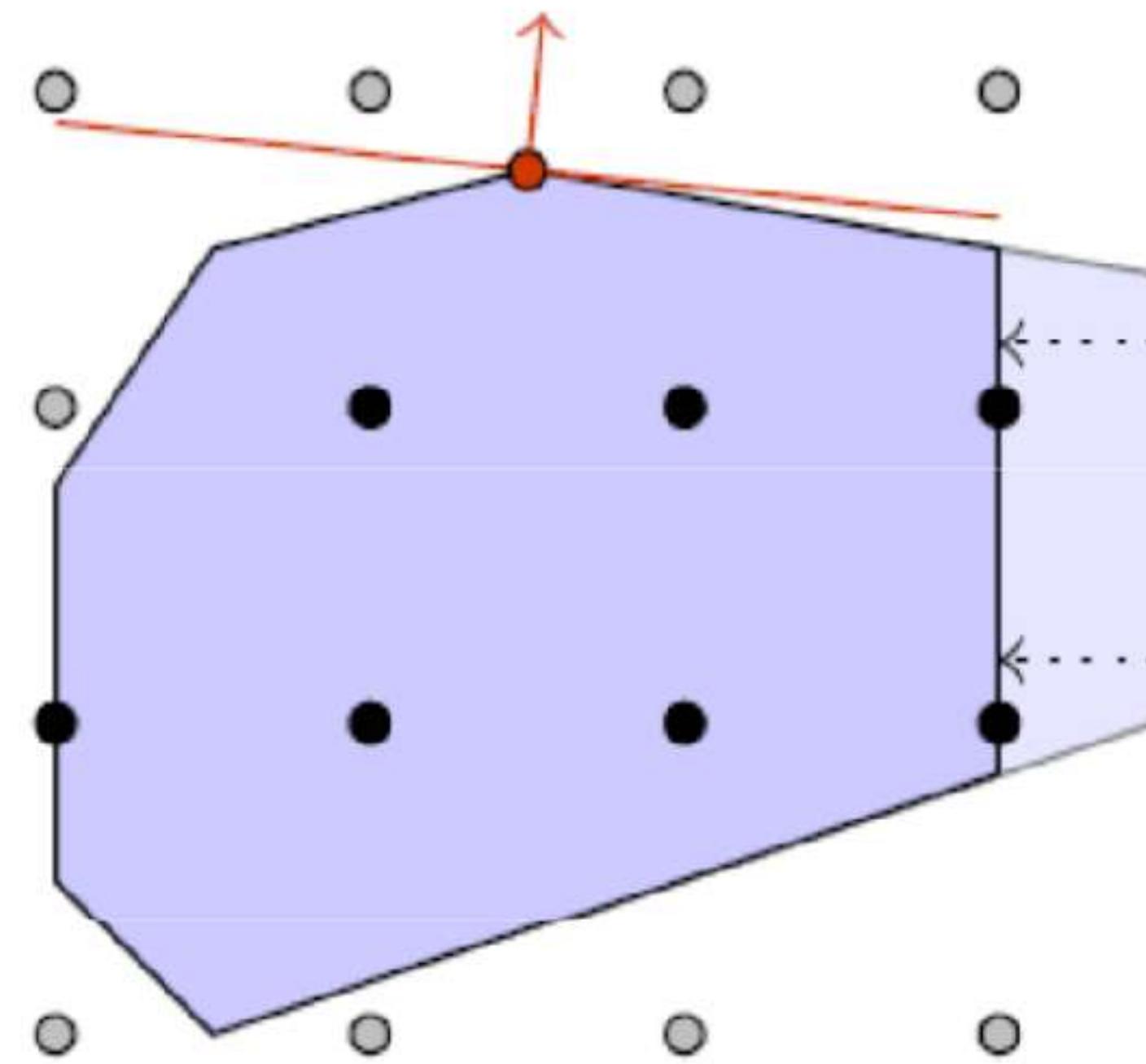
detect implied integer

$$3x+y=7, x \text{ int} \Rightarrow y \text{ int}$$

build the conflict graph

detect disconnected components

remove symmetries



MIPLIB

markshare_5_0

```
[softdm: /Documents/Code/gurobi]$ gurobi.sh mymip.py markshare_5_0.mps.gz
Changed value of parameter Presolve to 0
  Prev: 1  Min: 1  Max: 2  Default: -1
Optimize a model with 5 rows, 45 columns and 203 nonzeros
Found heuristic solution: objective 5335
Variable types: 5 continuous, 40 integer (40 binary)

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

      Nodes          Current Node          Objective Bounds           Work
      Expl Unexpl   Obj  Depth IntInf  Incumbent    BestBd   Gap | It/Node Time
          0         0  0.00000     0      5 5335.00000    0.00000 100% -  0s
*62706364 28044                      38        1.000000    0.00000 100% 2.1 1241s
Explor ed 233848403 nodes (460515864 simplex iterations) in 3883.51 seconds
Thread count was 4 (of 4 available processors)

Optimal solution found (tolerance 1.00e-04)
Best objective 1.00000000000e+00, best bound 1.00000000000e+00, gap 0.0%
Optimal objective: 1
  Root CPU time = > 1 hour
```

MIP LP

```
[sofdem:~/Documents/Code/gurobi]$ gurobi.sh mymip.py markshare_5_0.mps.gz
Optimize a model with 5 rows, 45 columns and 203 nonzeros
Found heuristic solution: objective 5335
Presolve time: 0.00s
Presolved: 5 rows, 45 columns, 203 nonzeros
Variable types: 0 continuous, 45 integer (40 binary)
```

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

| | Nodes Expl | Unexpl | Current Node Obj | Depth | IntInf | Objective Incumbent | Bounds BestBd | Gap | Work It/Node | Time |
|---|---------------|--------|---------------------|-------|--------|------------------------|------------------|-------|-----------------|------|
| H | 0 | 0 | 0.00000 | 0 | 5 | 5335.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | | | | 320.0000000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| H | 0 | 0 | | | | 239.0000000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 239.00000 | 0.00000 | 100% | - | 0s |
| * | 30 | 0 | | 29 | | 96.0000000 | 0.00000 | 100% | 2.7 | 0s |
| * | 99 | 32 | | 34 | | 58.0000000 | 0.00000 | 100% | 2.1 | 0s |
| H | 506 | 214 | | | | 53.0000000 | 0.00000 | 100% | 1.9 | 0s |
| H | 30682 | 442 | | | | 1.0000000 | 1.00000 | 0.00% | 2.1 | 0s |

Cutting planes:

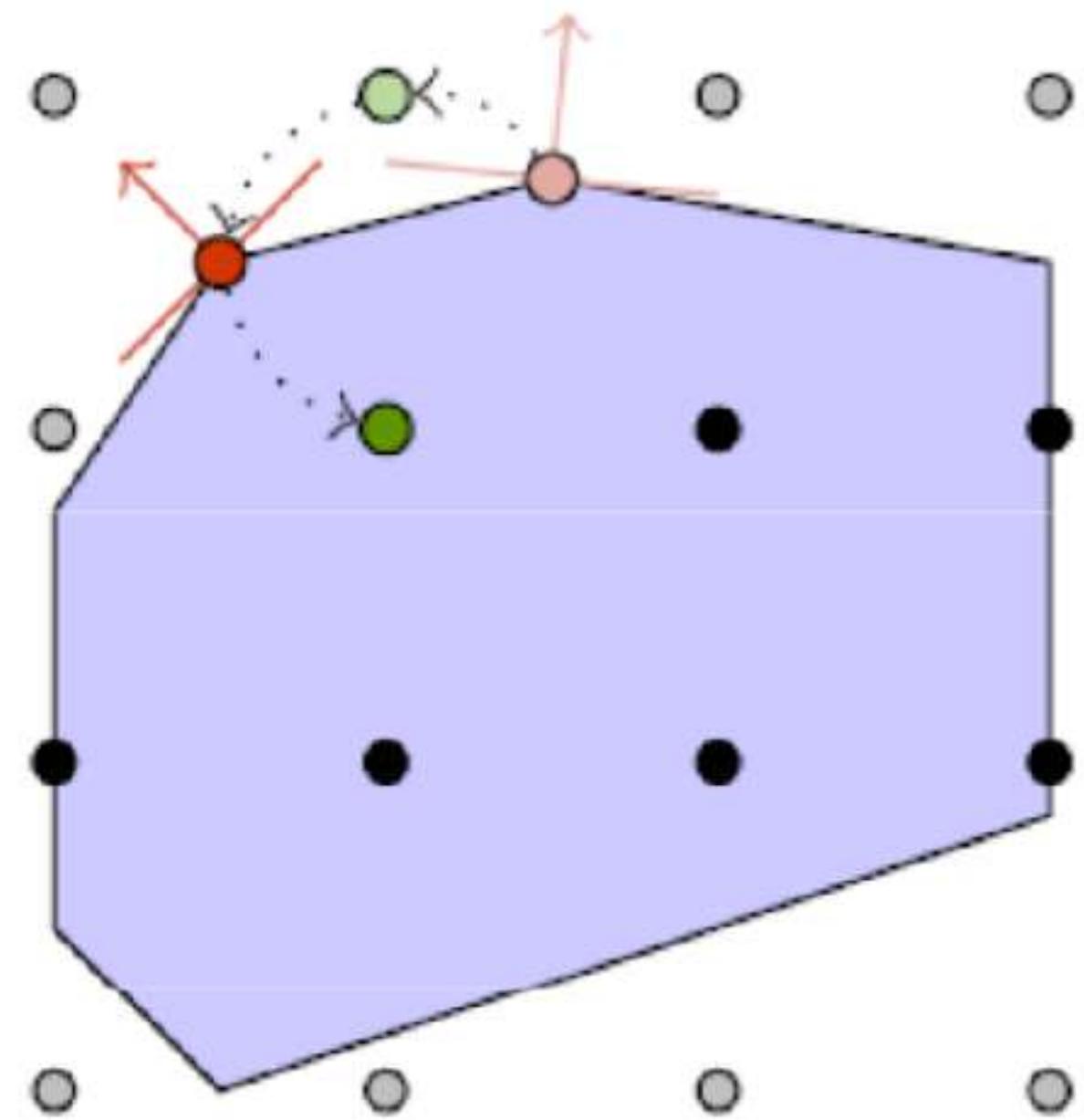
Cover: 26

Explored 30682 nodes (65348 simplex iterations) in 0.70 seconds
Thread count was 4 (of 4 available processors)

Optimal solution found (tolerance 1.00e-04)

Best objective 1.0000000000e+00, best bound 1.0000000000e+00, gap 0.0%

Optimal objective: 1



rounding LP solution
diving at some nodes

Primal Heuristics

search feasible solutions locally around the LP solution

accelerate the search a little
appeal to the practitioner a lot

limits of branch&cut

- all-purpose vs tailored solver
- highly heuristic (branching decisions, cut generation)
- floating-point errors and optimality tolerance (0.01%)
- less effective on integers vs binaries (ex: scheduling)
- MILP approximations for nonlinearities are either large or loose
- NP-hard problems

how to tune modern solvers

play with Gurobi

Introduction to Performance Tuning

David Torres Sanchez
Optimization Engineer
david.torres-sanchez@gurobi.com

[https://www.gurobi.com/wp-content/
uploads/intro_tuning.pdf](https://www.gurobi.com/wp-content/uploads/intro_tuning.pdf)

(or read the manual)

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

| Nodes | | Current Node | | | Objective Bounds | | | Work | | |
|--------|--------|--------------|---------|--------|------------------|-----------|---------|---------|------|----|
| Expl | Unexpl | Obj | Depth | IntInf | Incumbent | BestBd | Gap | It/Node | Time | |
| H | 0 | 0.00000 | 0 | 5 | 5335.00000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | | | 320.000000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| H | 0 | 0 | | | 239.000000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | 0.00000 | 0 | 5 | 239.00000 | 0.00000 | 100% | - | 0s |
| * | 36 | 0 | | 29 | 96.000000 | 0.00000 | 100% | 2.7 | 0s | |
| * | 99 | 32 | | 34 | 58.000000 | 0.00000 | 100% | 2.1 | 0s | |
| H | 506 | 214 | | | 53.000000 | 0.00000 | 100% | 1.9 | 0s | |
| H30682 | 442 | | | | 1.000000 | 1.00000 | 0.00% | 2.1 | 0s | |

use as a heuristic

set a time limit or loose gap

MIPFocus = 1

ImproveStartGap = 0.1

TimeLimit = 600

MIPGap = 1e-1

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

| | | Nodes | | Current Node | | Objective Bounds | | | Work | | |
|--------|-----|-------|--------|--------------|-------|------------------|-------------|---------|-------|---------|------|
| | | Expl | Unexpl | Obj | Depth | IntInf | Incumbent | BestBd | Gap | It/Node | Time |
| | | 0 | 0 | 0.00000 | 0 | 5 | 5335.00000 | 0.00000 | 100% | - | 0s |
| H | | 0 | 0 | | | | 320.0000000 | 0.00000 | 100% | - | 0s |
| | | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| | | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| H | | 0 | 0 | | | | 239.0000000 | 0.00000 | 100% | - | 0s |
| | | 0 | 0 | 0.00000 | 0 | 5 | 239.00000 | 0.00000 | 100% | - | 0s |
| * | 36 | 0 | | 29 | | | 96.0000000 | 0.00000 | 100% | 2.7 | 0s |
| * | 99 | 32 | | 34 | | | 58.0000000 | 0.00000 | 100% | 2.1 | 0s |
| H | 506 | 214 | | | | | 53.0000000 | 0.00000 | 100% | 1.9 | 0s |
| H30682 | 442 | | | | | | 1.0000000 | 1.00000 | 0.00% | 2.1 | 0s |

change the LP solver

if $nblter(node) \geq nblter(root)/2$
NodeMethod=2

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

| | | Nodes | | | Current Node | | Objective Bounds | | | Work | |
|--------|-----|-------|---------|-----|--------------|-------------|------------------|--------|-----|---------|------|
| | | Expl | Unexpl | Obj | Depth | IntInf | Incumbent | BestBd | Gap | It/Node | Time |
| H | 0 | 0 | 0.00000 | 0 | 5 | 5335.00000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | | | | 320.0000000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s | |
| H | 0 | 0 | | | | 239.0000000 | 0.00000 | 100% | - | 0s | |
| | 0 | 0 | 0.00000 | 0 | 5 | 239.00000 | 0.00000 | 100% | - | 0s | |
| * | 36 | 0 | | 29 | | 96.0000000 | 0.00000 | 100% | 2.7 | 0s | |
| * | 99 | 32 | | 34 | | 58.0000000 | 0.00000 | 100% | 2.1 | 0s | |
| H | 506 | 214 | | | | 53.0000000 | 0.00000 | 100% | 1.9 | 0s | |
| H30682 | 442 | | | | | 1.0000000 | 1.00000 | 0.00% | 2.1 | 0s | |

init with a feasible solution

if built-in heuristics fail

PumpPasses, MinRelNodes, ZeroObjNodes

model.read("initSol.mst")

model.cbSetSolution(vars, newSol)

Root relaxation: objective 0.000000e+00, 15 iterations, 0.00 seconds

| | Nodes | | Current Node | | | Objective Bounds | | Work | | |
|--------|-------|--------|--------------|-------|--------|------------------|---------|-------|---------|------|
| | Expl | Unexpl | Obj | Depth | IntInf | Incumbent | BestBd | Gap | It/Node | Time |
| | 0 | 0 | 0.00000 | 0 | 5 | 5335.00000 | 0.00000 | 100% | - | 0s |
| H | 0 | 0 | | | | 320.0000000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 6 | 320.00000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 320.00000 | 0.00000 | 100% | - | 0s |
| H | 0 | 0 | | | | 239.0000000 | 0.00000 | 100% | - | 0s |
| | 0 | 0 | 0.00000 | 0 | 5 | 239.00000 | 0.00000 | 100% | - | 0s |
| * | 36 | 0 | | 29 | | 96.0000000 | 0.00000 | 100% | 2.7 | 0s |
| * | 99 | 32 | | 34 | | 58.0000000 | 0.00000 | 100% | 2.1 | 0s |
| H | 506 | 214 | | | | 53.0000000 | 0.00000 | 100% | 1.9 | 0s |
| H30682 | | 442 | | | | 1.0000000 | 1.00000 | 0.00% | 2.1 | 0s |

tighten the model

if the LP bound stagnates

Cuts = 3

Presolve = 3

model.cbCut(lhs, sense, rhs)

you know your problem better
than your solver does

improve
the
model

Uncapacitated Facility Location Problem

$$\min \sum_{j=1}^n c_j x_j + \sum_{j=1}^n \sum_{i=1}^m d_{ij} y_{ij}$$

$$\text{s.t. } \sum_{j=1}^n y_{ij} = 1 \quad i = 1..m$$

$$\sum_{i=1}^m y_{ij} \leq mx_j \quad j = 1..n$$

$$x_j \in \{0, 1\} \quad j = 1..n$$

$$y_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$

14 hours

Input n facility locations, m open
serve y j ng and t of .

2 seconds

$$\min \sum_{j=1}^n c_j x_j + \sum_{j=1}^n \sum_{i=1}^m d_{ij} y_{ij}$$

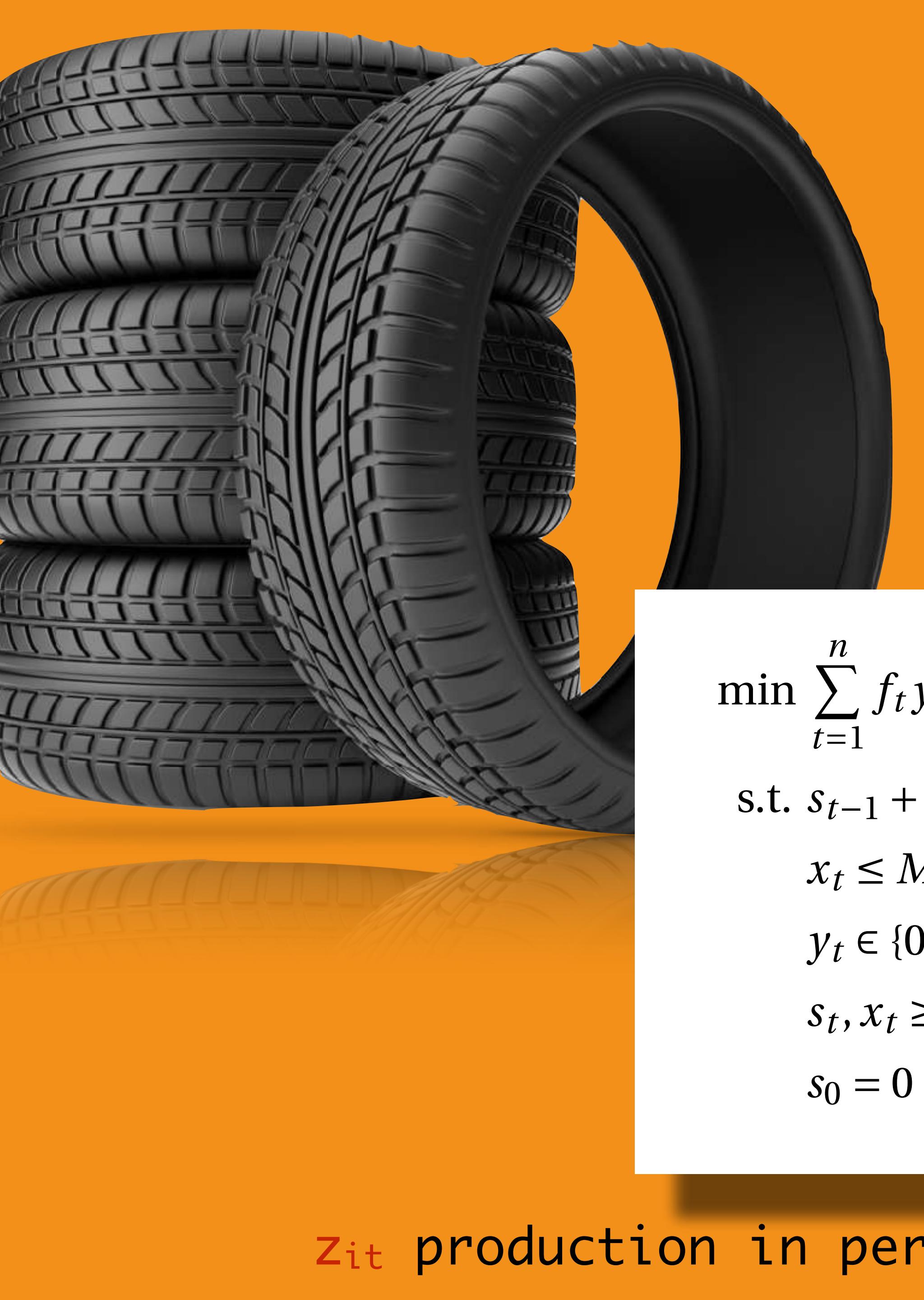
$$\text{s.t. } \sum_{j=1}^n y_{ij} = 1 \quad i = 1..m$$

$$y_{ij} \leq x_j \quad j = 1..n, i = 1..m$$

$$x_j \in \{0, 1\} \quad j = 1..n$$

$$y_{ij} \in \{0, 1\} \quad j = 1..n, i = 1..m$$

m=n=40

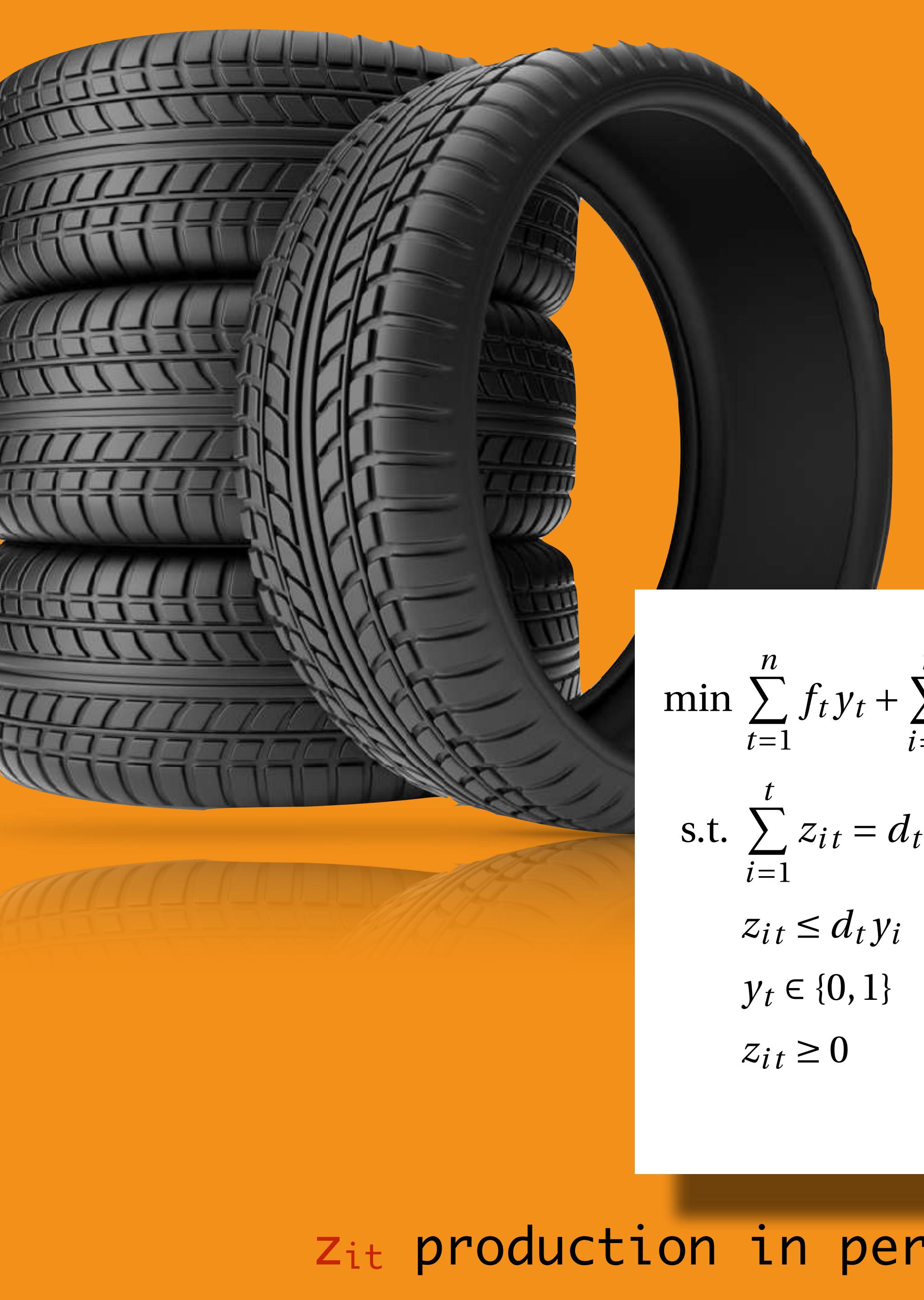


Uncapacitated Lot Sizing Problem

$$\begin{aligned} \min \quad & \sum_{t=1}^n f_t y_t + \sum_{t=1}^n p_t x_t + \sum_{t=1}^n h_t s_t \\ \text{s.t. } & s_{t-1} + x_t = d_t + s_t & t = 1..n \\ & x_t \leq M y_t & t = 1..n \\ & y_t \in \{0, 1\} & t = 1..n \\ & s_t, x_t \geq 0 & t = 1, \dots, n \\ & s_0 = 0 \end{aligned}$$

ods, fixed
, unit production
age cost h_t ,
period t
production and
duction plan to
|

z_{it} production in period i to satisfy demand of period t



Uncapacitated Lot Sizing Problem

$$\begin{aligned} \min \quad & \sum_{t=1}^n f_t y_t + \sum_{i=1}^n \sum_{t=i}^n p_i z_{it} + \sum_{i=1}^n \sum_{t=i+1}^n \sum_{j=i}^{t-1} h_j z_{it} \\ \text{s.t.} \quad & \sum_{i=1}^t z_{it} = d_t \quad t = 1..n \\ & z_{it} \leq d_t y_i \quad i = 1..n; t = i..n \\ & y_t \in \{0, 1\} \quad t = 1..n \\ & z_{it} \geq 0 \quad i = 1..n; t = i..n \end{aligned}$$

LP=ILP

z_{it} production in period i to satisfy demand of period t

ods, fixed
, unit production
age cost h_t ,
period t
production and
duction plan to



Bin Packing Problem

Input n containers, m items,
capacity c for all containers,
weight w_j for each item j
Output a packing of all items
in a minimum number of
containers



Bin Packing Problem

$$\begin{aligned} & \min \sum_{i=1}^n y_i \\ \text{s.t. } & \sum_{j=1}^m w_j x_{ij} \leq c y_i \quad i = 1..n \\ & \sum_{i=1}^n x_{ij} = 1 \quad j = 1..m \\ & x_{ij} \in \{0, 1\} \quad i = 1..n; j = 1..m \\ & y_i \in \{0, 1\} \quad i = 1..n \end{aligned}$$

tainers, m items,
for all containers,
or each item j
cking of all items
 m number of



how to manage the exponential number of variables ?

Bin Packing Problem

$$\begin{aligned} \min \quad & \sum_{s \in \mathcal{S}} x_s \\ \text{s.t.} \quad & \sum_{s \in \mathcal{S}} a_{js} x_s = 1 \quad j = 1..n \\ & x_s \in \{0, 1\} \quad s \in \mathcal{S} \end{aligned}$$

tainers, m items,
for all containers,
or each item j
cking of all items
m number of

Dantzig-Wolfe decomposition

\mathcal{S} all the possible arrangements of items in a bin

delayed column generation

$\min\{c_B x_B + c_N x_N \mid A_B x_B + A_N x_N = b\}$ without (c_N, A_N) i.e. $x_N = 0$:

- 1/ solve the restricted LP with the **primal simplex algorithm** where the omitted columns N are implicitly **non-basic**
- 2/ find $j \in N$ that can profitably enter the basis $\bar{c}_j < 0$, stop if none

= dual cut generation: (cut separation = pricing problem)

$$\begin{array}{ll} \min cx & \max ub \\ A_i x \geq b_i, & uA_j \leq c_j, \\ x_j \geq 0, & u_i \geq 0, \end{array} \quad \mid \quad \begin{array}{ll} & \\ & \\ & \end{array}$$

given a basic dual solution u find j such that $\bar{c}_j = c_j - uA_j < 0$

application to Bin Packing

$\mathcal{S} \subseteq 2^m$ all the possible arrangements of items in a bin
start with a feasible subset S covering all the items:

1. solve the restricted LP:

$$\min\left\{\sum_{s \in S} x_s \mid \sum_{s \in S} a_{js}x_s = 1 \quad \forall j, x_s \geq 0 \quad \forall s \in S\right\}$$

get the corresponding dual solution $\bar{u} \in \mathbb{R}^m$

2. look for an improving basic direction

$$= \text{some } s \in \mathcal{S} \setminus S \text{ with } \bar{c}_s = 1 - \sum_j a_{js}\bar{u}_j < 0$$

$$\text{e.g. by solving } \max\left\{\sum_j a_j\bar{u}_j \mid \sum_j w_j a_j \leq K, a \in \{0,1\}^m\right\}$$

3. if $\sum_j a_j^* \bar{u}_j > 1$ add column $(1, a^*)$ to S then 1

otherwise STOP: $(\bar{x}_S, 0)$ solves the LP-relaxation

Branch-and-Price

- branch-and-bound for ILP with large number of variables where the LP relaxation is solved by **column generation**
- the branching strategy should keep the **search tree balanced** without altering the LP relaxation structure, ex (bin packing): branch by fixing to 0 either all $x_s \mid \{i, j\} \subseteq s$ or all $x_s \mid \{i, j\} \not\subseteq s$ for some pair of items (i, j) s.t. $0 < \sum_s a_{is}a_{js}x_s < 1$
- the pricing problem can be seen as an optimization problem but does not need to be **solved at optimality**, except for the convergence proof.
- convenient decomposition method when **additional constraints** only appear in the pricing problem, ex (conflicts in bin packing): $\sum_{j \in C} a_j \leq 1$

A photograph of two brown backpacks, one slightly behind the other, positioned on the left side of the slide. They have multiple straps and buckles.

Multi 0-1 Knapsack Problem

Input n items, m bins, value c_j and weight w_j for each item j, capacity K_i for each bin i.
Output a maximum value subset of items packed in the bins.



Multi 0-1 Knapsack Problem

$$\max \sum_{i=1}^m \sum_{j=1}^n c_j x_{ij}$$

$$\text{s.t. } \sum_{j=1}^n w_j x_{ij} \leq K_i \quad i = 1..m$$

$$\sum_{i=1}^m x_{ij} \leq 1 \quad j = 1..n$$

$$x_{ij} \in \{0, 1\}$$

n bins, value
for each item
or each bin i.
n value subset
in the bins.

$j = 1..n, i = 1..m$



Multi 0-1 Knapsack Problem

$$\begin{aligned} z_u = & \max \sum_{i=1}^m \sum_{j=1}^n c_j x_{ij} + \sum_{j=1}^n u_j (1 - \sum_{i=1}^m x_{ij}) & u \in \mathbb{R}_+^n \\ \text{s.t. } & \sum_{j=1}^n w_j x_{ij} \leq K_i & i = 1..m \\ & \sum_{i=1}^m x_{ij} \leq 1 & j = 1..n \\ & x_{ij} \in \{0, 1\} & j = 1..n, i = 1..m \end{aligned}$$

find the smallest upper bound

lagrangian relaxation

n bins, value
for each item
or each bin i.
n value subset
in the bins.

Lagrangian Relaxation

dualize the complicating or coupling constraints of an ILP:

$$(P) : z = \max \sum_k c_k x_k$$
$$\sum_k D_k x_k \leq e_k$$
$$A_k x_k \leq b_k, \quad \forall k$$
$$x_k \in \mathbb{Z}^p \times \mathbb{R}^n, \quad \forall k$$

$$(D) : w = \min_{u \geq 0} l(u)$$
$$l(u) = ue + \sum_k z_k^u$$
$$(P_u) : z_u^k = \max c_k x_k - u D_k x_k$$
$$A_k x_k \leq b_k$$
$$x_k \in \mathbb{Z}^p \times \mathbb{R}^n$$

(D) is the **lagrangian dual problem**

(P_u) is the **lagrangian subproblem** with multipliers u

strong duality may not hold if $p > 0$, ie the dual only provides an upper bound $w \geq z$

solving the lagrangian dual

$$\begin{aligned}(P) : z = \max & \sum_k c_k x_k \\ & \sum_k D_k x_k \leq e_k \\ & A_k x_k \leq b_k, \quad \forall k \\ & x_k \in \mathbb{Z}^p \times \mathbb{R}^n, \quad \forall k\end{aligned}$$

$$\begin{aligned}(D) : w = \min & l(u) \\ & u \geq 0 \\ & l(u) = ue + \sum_k z_k^u \\ (P_k^u) : z_k^u = \max & c_k x_k - u D_k x_k \\ & A_k x_k \leq b_k \\ & x_k \in \mathbb{Z}^p \times \mathbb{R}^n\end{aligned}$$

- function l is convex and a subgradient at $u \geq 0$ is $e - \sum D_k x_k^u$ where x_k^u an optimal solution of (P_k^u)
- minimize l with a subgradient, bundle, or cutting-plane method
- almost feasible solutions computed at each iteration: repair violations heuristically to get feasible solutions and lower bounds

performance
sophisticated algorithms

large-scale
decomposition methods

versatile
covers many problems

MILP perks

flexible
general-purpose solvers

declarative
models, not algorithms

certification
primal-dual bounds

logic & constraint
programming

graph algorithms

combinatorial optimization
beyond MILP

dynamic programming

integer nonlinear
programming

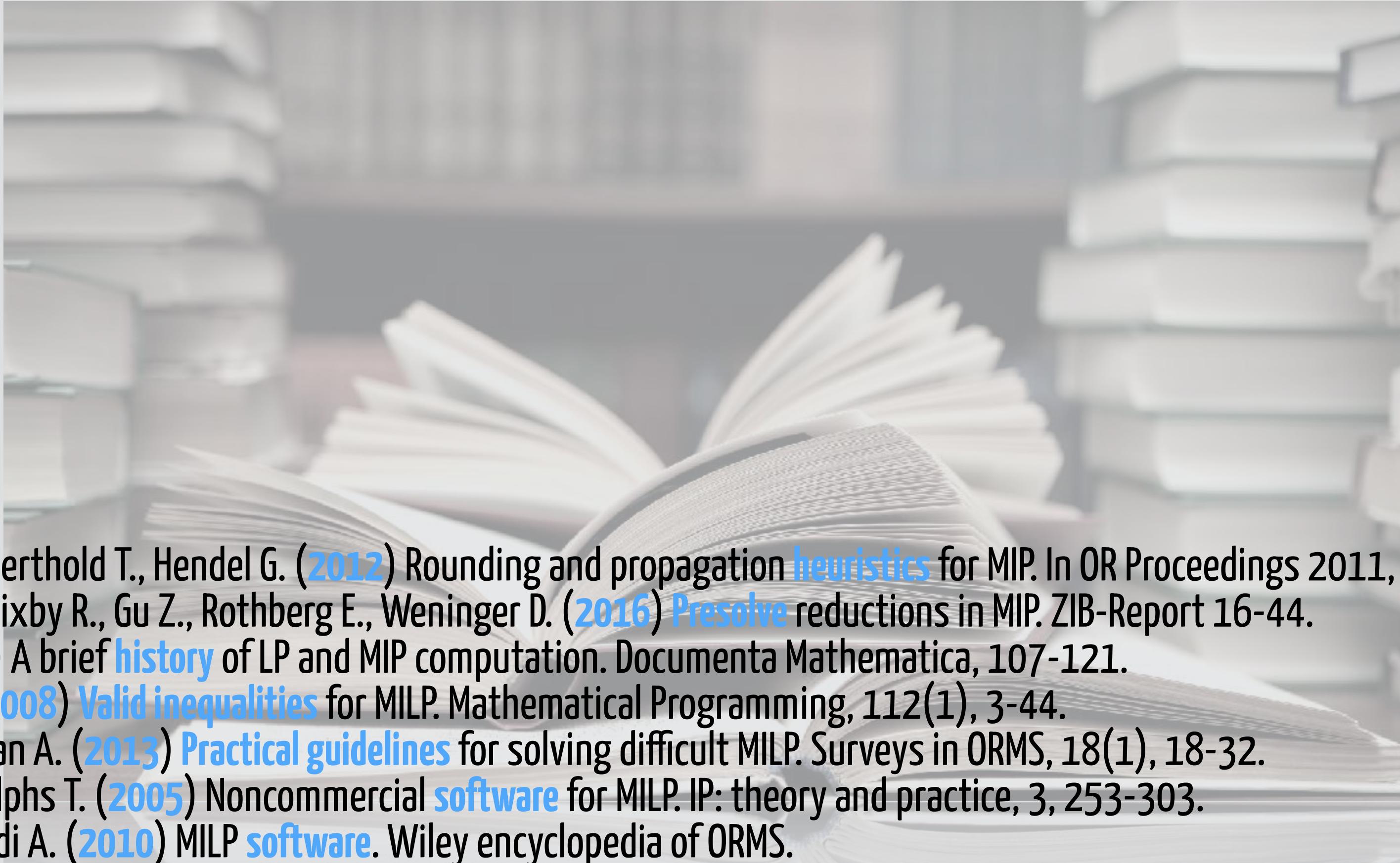
machine learning

metaheuristics

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