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AWS-DATA

General Info

Resources

Blitz 250

RESPONSE TIME

268 MS FROM VIRGINIA

Load Test Report

ANALYSIS

This rush generated 27,134 successful hits in 5.0 min and we transferred 591.92

MB of data in and out of your app. The average hit rate of 88/second translates to about 7,665,165 hits/day.

97.53%

1.78%

DATE: 5/4/2013

Hits

Errors

Timeout

The average response time was 250 ms.

You've got bigger problems, though: 2.47% of the users during this rush experienced timeouts or errors!

ERRORS

The first error happened at **2.2 min** into the test when the number of concurrent users was at **109**. Errors are usually caused by resource exhaustion issues, like running out of file descriptors or the connection pool size being too small (for SQL databases).

TIMEOUTS

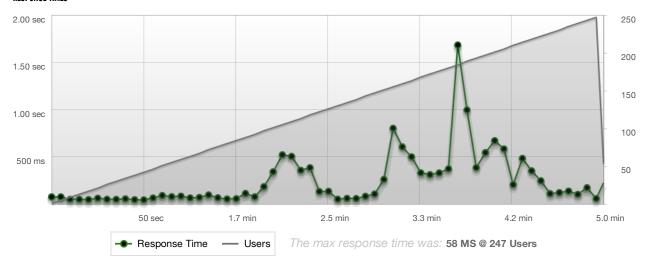
The first timeout happened at **2.1 min** into the test when the number of concurrent users was at **105**. Looks like you've been rushing with a timeout of **5.00 seconds**. Timeouts tend to increase with concurrency if you have lock contention of sorts. You might want to think about inmemory caching using redis, memcached or varnish to return stale data for a period of time and asynchronously refresh this data.

https://www.blitz.io/play#

TEST (Started at: Sat May 04 2013 14:34:09 GMT-0700 (PDT) | Finished at: Sat May 04 2013 14:39:15 GMT-0700 (PDT))

-T 5000 -p 1-250:300 http://aws-data.herokuapp.com/aws_instances/index?region=us-east

RESPONSE TIMES



HIT RATE



BLITZ **II**

https://www.blitz.io/play#