Insertion Sort Analysis in Java

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Abstract

I. MOTIVATION

In order to show how an algorithm might run on a given set of hardware, and how the algorithm will perform when given large amounts of data, algorithms are analysed. More specifically, insertion sort is analysed to determined what the run time might be for sorting large amounts of data on any modern computer.

II. Background

A sorting algorithm is used to sort data with a natural order. One such sorting algorithm is insertion sort, which sorts by iterating through a list of data, taking the current position and repositioning it into a more appropriate place in the list. How will this procedure perform when handling high volumes of data? How will it perform when executed on different machines? Because insertion sort is a more basic sorting algorithm, numerous papers and articles have been written answering these two questions.

III. Procedure

An insertion sort can be implemented in a multitude of languages using the pseudocode provided below.

Insertion Sort Pre-Condition: A is a non-empty array of data with a natural order.

Insertion Sort Post-Condition: A' is a permutation of A (containing all the same elements) in strictly non-decreasing order.

Algorithm 1 Insertion-Sort(A)

```
1: procedure Insertion-Sort(A)
      if A.length <= 1 then
          return A
3:
      end if
4:
5:
      while i upto A.length do
6:
          key = A[i]
7:
          j = i - 1
8:
          while j downto 1 and key < A[j] do
9:
             A[j+1] = A[j]
10:
             j = j - 1
11:
          end while
12:
          A[j+1] = key
13:
          i = i + 1
14:
      end while
15:
16: end procedure
```

Outer-Loop Invariant: The subarray A'[1 ... i - 1] contains all the same elements as the subarray

A[1 .. i - 1].

Outer-Loop Initialization: The outer-loop invariant holds because A'[1 ... i - 1] and A[1 ... i - 1] both contain the same one element.

Outer-Loop Maintenance: The outer-loop invariant holds because A'[1 ... i - 1] and A[1 ... i - 1] both contain the same elements, although they maybe in different orders.

Outer-Loop Termination: When the outer-loop terminates, i = A.length, which implies that the entire array has been traversed and the guard has been negated. The negation of the guard implies that $A'[1 \dots i-1]$ contains all the elements in $A[1 \dots i-1]$.

Inner-Loop Invariant: A'[1 ... j] is sorted in strictly non-decreasing order.

Inner-Loop Initialization: Before the first iteration of the loop, j = 1, meaning the subarray A'[1 ... j] contains exactly one element, which is already sorted.

Inner-Loop Maintenance: At the beginning of each iteration of the loop the inner-loop invariants holds because j counts down from i and A'[j+1] is swapped with A'[j] only if A'[j+1] is less than A[j]. Inner-Loop Termination: The negation of the implies that j = A.length and A'[1 ... j] has been entirely traversed and sorted in strictly non-decreasing order which maintains the inner-loop invariant.

Conclusion: The termination of both the inner and outer loops implies that the entire array has been traversed, A' is a permutation of A containing all the same elements in strictly non-decreasing order. This satisfies the post condition.

IV. Testing

A. Testing Plan and Results

All arrays used in testing are Java ArrayList<Integer> unless otherwise specified. All times are recorded in milliseconds using a stopwatch class borrowed from [NEED CITATION]. It is important to note that the stopwatch class used takes the elapsed real-time between the start of the insertion sort algorithm and the end of the insertion sort algorithm as opposed to taking the elapsed processor-time because these tests were run on a multi-core computer. In the table below A denotes Array. Times in the table below are given as averages out of 10 trials.

Table I TEST RESULTS

Tested Input	Expected Results	Actual Results	Time
Empty A	Empty A	Empty A	0.0003
A of 1000 Strings	Sorted A 1000 Strings	Sorted A 1000 Strings	0.021
A 1 Element	Original A	Original A	0.0003
A 10 Elements	Sorted A 10 Elements	Sorted A 10 Elements	0.0005
A 100 Elements	Sorted A 100 Elements	Sorted A 100 Elements	0.0021
A 1000 Elements	Sorted A 1000 Elements	Sorted A 1000 Elements	0.019
A 10000 Elements	Sorted A 10000 Elements	Sorted A 10000 Elements	0.129
A 100000 Elements	Sorted A 100000 Elements	Sorted A 100000 Elements	6.4923
A 1000000 Elements	Sorted A 1000000 Elements	Sorted A 1000000 Elements	2135.5007
A 10000000 Elements	Sorted A 10000000 Elements	OS Crash	N/A
A 1000 Identical Elements	Original Array	Original Array	0.0052

B. Problems Encountered

One major issue encountered during the development of this insertion sort was that after completing the sort, A' was completely sorted properly except for the first element in the array. No matter what

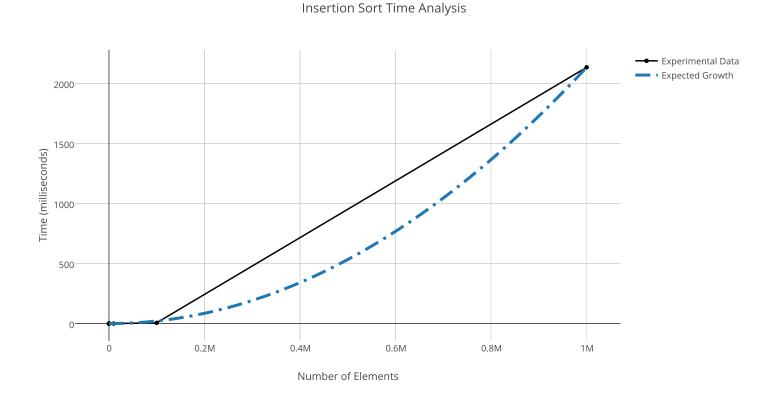


Figure 1. Insertion Sort Time Analysis

value the first element of A had, it did not change position in A'. For example, if A[5, 6, 3, 4, 7] was passed to the insertion sort algorithm, the returned array would look like A'[5, 3, 4, 6, 7]. Changing the guard for the inner for loop (see Algorithm 1 line 6) from key < A[j] and j downto 1 to j downto 1 and key < A[j] corrected this issue.

V. Experimental Analysis

The insertion sort demonstrated in Algorithm 1 was implemented in Java and executed on an HP SprectreXT TouchSmart with 4 Core Intel i7 processor clocked at 1.9GHz running Ubuntu Gnome 14.10 64-bit.

The expected growth of insertion sort as the number of elements (n) grows large can be represented as $\theta(n^2)$ where $\theta()$ represents the asymptotically tightly bound running time. At n_0 the algorithm took 0.0003 milliseconds to complete. At n_1 the algorithm also took 0.0003 milliseconds to complete. For both these values of n, the algorithm runs at a constant time because no for-loops are executed. As n grows larger the time to complete the experimental data correlates quite accurately with the expected growth. For n_{1*10^6} the data matches up perfectly. This is to be expected however, because as n grows larger the constants and lower orders of the actual running time of the insertion sort start to effect the the running time less and less because the highest order of n^2 is so large. It is expected for lower values of n to not correlate well with $\theta(n^2)$ because the system running the algorithm may be executing superfolous commands such as checking for system. For the data graphed above (see Fig. 1) this was in fact the case. To aid this issue, averages of 10 trails were taken and used in Figure 1.

VI. CONCLUSIONS

Insertion sort is not the best choice for sorting large amounts of data because as n grows large, it takes insertion sort $\theta(n^2)$ time to complete on modern day computers. Obviously, the faster the system executing insertion sort, the faster the algorithm will complete, however, with large enough values of n, it can take powerful systems quite a long amount of time to complete, as shown in Figure 1.

References

APPENDIX

Listing 1
TestDriver

```
/*
        @Author Preston Stosur-Bassett
        @Date Jan 25, 2015
        @Class TestDriver
        @Description this class will create test data to run through and
   test the other classes in this directory.
*/
import java.util.ArrayList;
public class TestDriver {
        /*
                 @Description This serves as the Driver function for this
           program, run this class to execute the program
        public static void main(String args[]) {
                //Turn on debugger
                Debug debugger = new Debug();
                debugger.turnOn();
                //Test debug
                debugger.print("Debug is on.");
                //Create test data for sorts class
                 //Note that this Array is for testing purposes only, the
                   Algorithm can handle all Comparable Generic Types
                ArrayList < Integer > testList = new ArrayList < Integer > ();
                 testList = DummyData.runArrayList(10, 0, 10, testList);
                //testList = DummyData.identicalElement(1000, 10,
                   testList);
                //ArrayList < String > testList = new ArrayList < String > ();
                //testList = DummyData.runArrayList(1000, testList);
                System.out.println("Un-Sorted List");
                System.out.println(testList);
                //Test sort List
                Sort sorter = new Sort < Integer > ();
                //Sort sorter = new Sort < String > ();
                Stopwatch watchStopper = new Stopwatch();
                 testList = sorter.insertion(testList);
                //Print out the results.
                System.out.println("Sorted List");
                System.out.println(testList);
```

```
System.out.println("Time to complete: "+watchStopper.
                   elapsedTime());
        }
}
                                   Listing 2
                                    Debug
/*
        @Author Preston Stosur-Bassett
        @Date Jan 21, 2015
        @Class Debug
        @Description This class will help debugging by being able to turn
   on and turn off debug messages easily
*/
import java.util.List;
public class Debug<T> {
        boolean debugOn; //Variable to keep track of whether or not debug
            is on
        /*
                @Description constructor method that sets the default
           value of debugOn to false so that debug statements will not
           automatically print
        public void Debug() {
                debugOn = false;
        }
        /*
                @Description turn on debugging print statements
        */
        public void turnOn() {
                debugOn = true;
        }
        /*
                @Description turn off debugging print statements
        public void turnOff() {
                debugOn = false;
        }
        /*
                @Description will print messages only when debugOn
           boolean is set to true
                @param String message the string to print when debugging
           is turned on
```

```
public void print(T message) {
        if (debugOn == true) {
                System.out.println(message);
        }
}
/*
        @Pre-Condition <code>T expected</code> and <code>T actual
  </code> are both of the same type T
        @Post-Condition If <code>T expected </code> and <code>T
   actual </code > are found to be equal, the program moves on,
   otherwise the program halts with <code>AssertionError</code>
   is thrown
        @Description runs an assert statement against an expected
    value and the actual value that are passed as parameters only
   when <code>debugOn == true</code>
        Oparam T expected the expected value to assert against
  the actual value
        Oparam T actualt he actual value to assert against the
   expected value
public void assert Equals (T expected, T actual) {
        if (debugOn == true) {
                assert actual.equals(expected);
        }
}
* @Pre-Condition: <code>List<Integer> actual</code> is a iterable
    list of Integer objects
        @Post-Conditions: If the List of Integer objects is in
   stricly non-decreasing order, the program moves on normally,
   if not, the program halts with an <code>AssertionError</code>
* @Description: runs an assertion statement against a list of
  Integer objects to ensure that for \langle code \rangle k = actual.size(); A[
  k - 2] <= A[k - 1]; </code>
        @param List<Integer> actual the list to assert is in
   stricly non-decreasing order
public void assertOrder(List<Integer> actual) {
        if (debugOn == true) {
                int i = actual.size();
                while (i > 1)
                         assert actual.get(i - 1).compareTo(actual
                            . get(i - 2)) >= 0;
                        i --;
                }
        }
}
```

```
* @Description: asserts that the first arguement is stricly
  greator than the second arguement
        Oparam int large an integer primative value to assert is
  strictly greator than the second arguement
        Oparam int small an integer primative value to assert the
    first arguement is strictly greator than.
*/
public void assertStrictGreat(int large, int small) {
        if (debugOn == true) {
                assert large > small;
}
/*
        @Description: asserts that the first arguement is
  strictly less than the second arguement
        Oparam int small an integer primative value to assert is
  stricly less than the second arguement
        Oparam int large an integer primative value to assert the
   first arguement is strictly less than.
public void assertStrictLess(int small, int large) {
        if (debugOn == true) {
                assert small < large;
        }
}
/*
        @Description: asserts that the first arguement is greator
   than or equal to the second arguement
        Oparam int large an integer primative value to assert is
  greator than or equal to the second arguement
        Operam int small an integer primative value to assert the
    first arguement is greator than or equal to.
public void assertGreatEqual(int large, int small) {
        if (debugOn == true) {
                assert large >= small;
        }
}
/*
        @Description: asserts that the first arguement is less
  than or equal to the second arguement
        Oparam int small an integer primative value to assert is
  less than or equal to the second arguement
        Oparam int large an integer primative value to assert the
    first arguement is less than or equal to.
```

```
*/
        public void assertLessEqual(int small, int large) {
                if (debugOn == true) {
                         assert small <= large;
                }
        }
}
                                   Listing 3
                                  DummyData
/*
        @Author Preston Stosur-Bassett
        @Date Jan 25, 2015
        @Class DummyData
        @Description This class contains methods to generate dummy data
   given a set of parameters.
import java.util.ArrayList;
import java.util.Random;
public class DummyData {
        /*
                @Description runArrayList < Integer > will take an ArrayList
            of Integer Objects and add a given amount of values to it
                @param int end the ending value to denote when to stop
           adding to the array list
                @param int min the minimum value of the randomly
           generated data.
                @param int max the maximum value of the randomly
           generated data.
                @param ArrayList<Integer> list the list to add value to
           and return
                @return ArrayList<Integer> the list after it has been
           updated with the randomly generated data
        public static ArrayList<Integer> runArrayList(int end, int min,
           int max, ArrayList < Integer > list) {
                Random random = new Random();
                Debug debugger = new Debug();
                int start = 0;
                // INVARIANT: A.length >= start
                // INITIALIZATION: start = 0, A.length can be longer than
                    0 when initially passed, but not smaller, so our
                   invariant holds
                debugger.assertGreatEqual(list.size(), start);
                while (start < end) {
                         // MAINTANANCE: At the beginning of each
                            iteration, one element was added to A and
```

```
start was increased by one, therefore, our
                   invariant holds true.
                debugger.assertGreatEquals(list.size(), start);
                Integer intToAdd = new Integer (random.nextInt (
                   \max - \min + 1) + \min);
                list.add(intToAdd);
                //Count up on the iterator
                start++;
        /*TERMINATION: The negation of the guard implies that (
           end - start) number of elements have been added to A,
           since start is initialized as 0 at the beginning of
           the method and is
                incremented by 1 each iteration of the loop,
                   which means that start amount of elements have
                    been added to A, and so our invariant holds
                   true.
        debugger.assertGreatEquals(list.size(), start);
        return list;
}
/*
        @Description: runArrayList < String > will take an ArrayList
   of String Objects and add a given amount of String numerical
  values to it
        @param int end the ending value to denote when to stop
  adding to the array list
        @param ArrayList<String> list the list to add String
  values to and return
        @return ArrayList<String> the list after it has been
  updated with the randomly generated numerical String values
public static ArrayList<String> runArrayList(int end, ArrayList<
  String> list) {
        Random random = new Random();
        Debug debugger = new Debug();
        int start = 0;
        // INVARIANT: A.length >= start
        // INITIALIZATION: Before the first iteration of the loop
           , start = 0 and A.length cannot be less than 0, so our
            invariant holds true
        debugger.assertGreatEquals(list.size(), start);
        while (start < end) {
                // MAINTENANCE: At the beginning of each
                   iteration of the loop our invariant holds
                   because for each iteration of the loop one
                   element is added to A and start is incremented
                    by 1
```

```
debugger.assertGreatEquals(list.size(), start);
                Integer intToString = new Integer (random.nextInt
                   ((1000000 - 1) + 1);
                String intString = String.valueOf(intToString);
                list.add(intString);
                //Count up on the iterator
                start++;
        /* TERMINATION: The negation of the guard implies that (
           end - start) number of elements have been added to A,
           since start is initialized as 0 at the beginning of
           the method and is
                        incremented by 1 each iteration of the
                           loop, which means that start amount of
                            elements have been added to A, and so
                            our invariant holds true. */
        debugger.assertGreatEquals(list.size(), start);
        return list;
}
/*
        @Description: identicalElement will take an element and
  add it to the ArrayList<Integer> for a given amount of times
        @param int end the ending value to denote when to stop
  adding elements to the array
        Oparam int element the element to add over and over again
   to the array
        @param ArrayList<Integer> list the list to add elements
  to
        @return ArrayList<Integer> the list after it has been
  updated with the given data
public static ArrayList < Integer > identicalElement (int end, int
  element, ArrayList < Integer > list) {
        // INVARIANT: A.length >= start
        int start = 0;
        Debug debugger = new Debug();
        //The element to add over and over again
        Integer iden = new Integer (element);
        // INITIALIZATION: Before the first iteration of theeloop
           , start = 0 and A.length cannot equal anything less
           than 0, so our invariant holds true
        debugger.assertGreatEquals(list.size(), start);
        while (start < end) {
                // MAINTENANCE: At the beginning of each
                   iteration of the loop our invariant holds
                   because for each iteration of the loop one
                   element is added to A and start is incremented
```

```
by 1
                debugger.assertGreatEquals(list.size(), start);
                list.add(iden);
                //Count up on the iterator
                start++:
        /* TERMINATION: The negation of the gaurd implies that (
           end - start) number of elements hav ebeen added to A,
           since start is initialied as 0 at the beginning of the
            method and is
                        incremented by 1 each iteration of the
                           loop, which means that start amount of
                            elements have been added to A, and so
                            our invariant holds true
        debugger.assertGreatEquals(list.size(), start);
        return list;
}
```

The class Stopwatch has not been altered from its original form.

Listing 4 Stopwatch

```
Compilation: javac Stopwatch. java
/**
   The <tt>Stopwatch</tt> data type is for measuring
   the time that elapses between the start and end of a
*
   programming task (wall-clock time).
*
*
   See {@link StopwatchCPU} for a version that measures CPU time.
*
*
   @author Robert Sedgewick
   @author Kevin Wayne
*
public class Stopwatch {
   private final long start;
    * Initialize a stopwatch object.
    */
```

```
public Stopwatch() {
        start = System.currentTimeMillis();
    /**
     * Returns the elapsed time (in seconds) since this object was created.
    public double elapsedTime() {
        long now = System.currentTimeMillis();
        return (now - start) / 1000.0;
    }
}
                                   Listing 5
                                    Sort
/*
        @Author: Preston Stosur-Bassett
        @Date: Jan 24, 2015
        @Class: Sort
        @Description: This class will contain many methods that will sort
    generic data types using common sorting algorithms.
*/
import java.util.ArrayList;
import java.util.List;
public class Sort<T extends Comparable<T>>> {
        /*
                @Pre-Condition: ArrayList<T> unsorted is an unsorted
           ArrayList of a comparable data type that is non-empty
                @Post-Condition: ArrayList<T> will return a permutation
           of <code>unsorted</code> that will be in increasing order
                @Description: Insertion will sort an ArrayList of generic
            type T in increasing order using an insertion sort
                @param ArrayList<T> unsorted is a non-empty unsorted
           array list of T, where T is a comparable type
                @return sorted is a permutation of <code>unsorted</code>
           where all the elements are sorted in increasing order
        // INVARIANT (Outer-Loop): The pre condition implies that sorted
           [0 \ldots i-1] will contain all the same data as unsorted [0 \ldots
            i - 1].
        // INVARIANT (Inner-Loop): sorted[0 ... j] is sorted in stricly
           non-decreasing order.
        public ArrayList<T> insertion(ArrayList<T> unsorted) {
                Debug debugger = new Debug<List<T>>();
                debugger.turnOn();
                ArrayList<T> sorted = unsorted;
```

```
if(sorted.size() > 1) {
        int i = 1;
        /* INITIALIZATION (Outer-Loop): The invariant
           holds because i = 1, and there is one element
           in the subarray of sorted [0 \dots i-1] and
           unsorted [0 \ldots i-1], */
        List < T > subSortedOI = sorted.subList(0, i - 1);
        List <T> subUnsortedOI = unsorted.subList(0, i -
           1);
        debugger.assertEquals(subUnsortedOI, subSortedOI)
        while (i < sorted.size()) {
                /* MAINTENANCE (Outer-Loop): At the
                   beginning of each iteration of the
                   loop, the loop invariant is maintained
                    because the subarray of sorted [0 ...
                   i-1 contains all the same elements
                   as
                         unsorted [0 \ldots i-1] */
                List <T> subSortedOM = sorted.subList(0, i
                    -1);
                List <T> subUnsortedOM = unsorted.subList
                    (0, i - 1);
                debugger.assertEquals(subUnsortedOM,
                   subSortedOM);
                T value = sorted.get(i);
                int j = i - 1;
                // INITIALIZATION (Inner-Loop): Before
                   the first iteration of the loop, j =
                   0, the subarray of sorted [0 \dots 0]
                   contains one elements and therefore
                   the invariants holds vacuously.
                List subSortedII = sorted.subList(0, j);
                debugger.assertOrder(subSortedII);
                while (j \ge 0 \&\& \text{ (value.compareTo(sorted.)})
                   get(j) < 0)
                         // MAINTENANCE: (Inner-Loop): At
                            the beginning of each
                            iteration sorted [0 \dots j] is
                            sorted in stricly non-
                            decreasing order
                         List subSortedIM = sorted.subList
                            (0, j);
                         debugger.assertOrder(subSortedIM)
                         sorted.set(j+1, sorted.get(j));
```

```
j --;
                                 sorted set(j+1, value);
                                 // TERMINATION (Inner-Loop): The negation
                                     of the guard implies that the sorted
                                    [0 ... j] has been traversed and is
                                    stricly non-decreasing order.
                                 List subSortedIT = sorted.subList(0, j+1)
                                 debugger.assertOrder(subSortedIT);
                                 //Count up on the iterator
                                 i++;
                         /* TERMINATION (Outer-Loop): When the loop
                           terminates, i is equal to sorted.size()
                           meaning the entire array has been traversed
                           and that the guard has been negated.
                                 The negation of the guard implies that
                                    sorted [0 \dots i-1] contains all the
                                    elements of unsorted [0 \dots i-1] */
                         List subSortedOT = sorted.subList(0, i - 1);
                         debugger.assertOrder(subSortedOT);
                         Integer integer I = new Integer (i);
                         Integer sortedSizeO = new Integer(sorted.size());
                         debugger.assertEquals(sortedSizeO, integerI);
                         debugger.assertEquals(unsorted, sorted);
                return sorted;
        }
}
```