## Gauge Error Boundaries

```
const angle = 10;
 const errorRanges = [15, 30];
-20°
                10°
                         25°
                                 40°
```

## Gauge Error Boundaries

```
const angle = 10;
const errorRanges = [15, 30];
// ...converts into...:
const wedges = [
  \{ start: -20, end: -5 \},
  { start: -5, end: 0 },
  { start: 0, end: 25 },
  { start: 25, end: 40 }
```