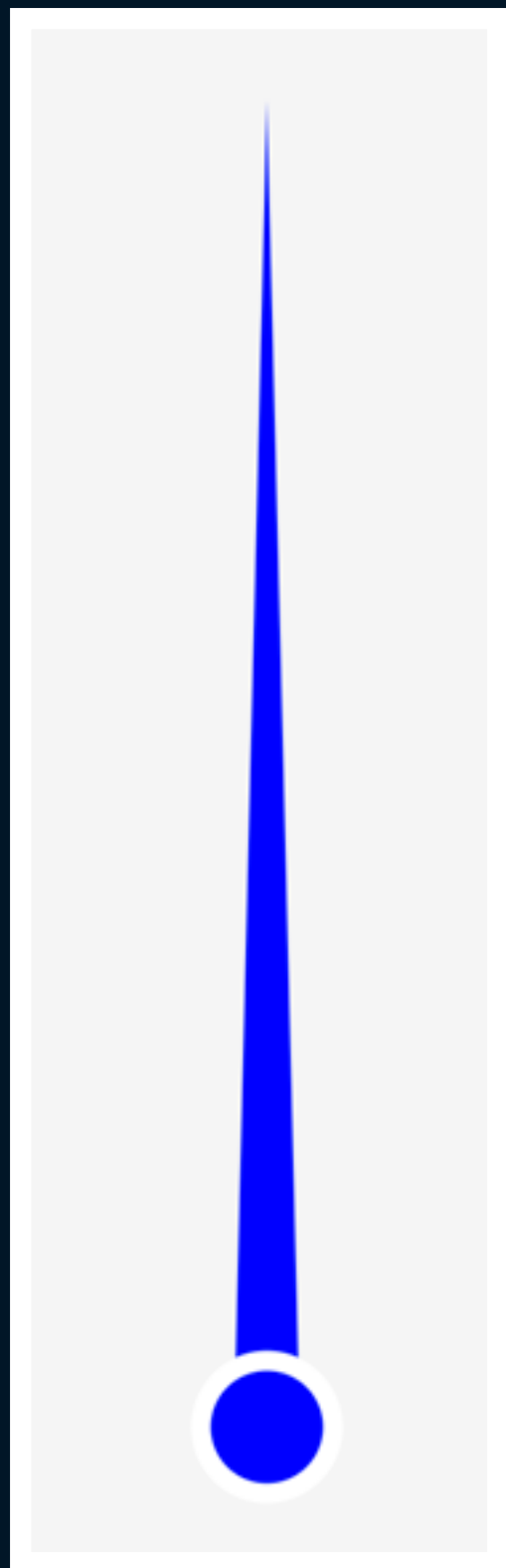


# Gauge Needle



```
<polygon  
  points="  
    -5 0,  
    5 0,  
    0 {{this.radius}},  
    -5 0  
  "  
>  
<circle x="0" y="0" r="10"/>
```

# Gauge Needle

```
<g transform="rotate({{@angle}})">
  <polygon
    points="
      -5 0,
      5 0,
      0 {{this.radius}},
      -5 0
    "
  />
  <circle x="0" y="0" r="10"/>
</g>
```