On The Expansion Of Algebraic Expressions In Geometric Algebra

Spencer T. Parkin

Abstract. Abstract goes here...

Keywords. Key words go here...

1. Introduction

While the expansion of algebraic expressions taken from, say, a polynomial ring, are found as a trivial matter of applying the associative and distributive properties, and combining like-terms, it is interesting to note that this is certainly not true of expressions taken from a geometric algebra. In this paper, a general stratagy, or algorithm, if you will, is given for the expansion of such expressions, and it is shown that it is perhaps just as natural to write an element of a geometric algebra as a sum of "spades" as it is to write such an element as a sum of blades. The term "spade" is introduced in Table 1 below, along with similar, traditional terms found in geometric algebra.²

Table 1. Terms used in GA

	TABLE 1. ICINB about in OII
Term	Definition
Blade	The outer product of zero or more linearly-independent vec-
	tors.
Versor	The geometric product of zero or more invertible vectors,
	not necessarily forming a linearly-independent set.
Spade	The geometric product of zero or more vectors, not nec-
	essarily invertible and not necessarily forming a linearly-
	independent set.

¹ Factoring may be thought of as the problem opposite of and more interesting than that of expansion. In geometric algebra, however, expansion is not entirely trivial, and therefore a subject of interest.

 $^{^2}$ The term "versor" was avoided in this paper in favour of "spade" as a matter of rigour. Not knowing a term for the algebraic form in question, and not finding one in the literature, one was made up.

From these it is clear that every versor is a spade, but not every spade is a versor.

Similar to the concept of grade, that of rank will be introduced in this paper with respect to spades. As an n-blade refers to a blade of grade n, we will let an n-spade refer to a spade of rank n; that is, a geometric product of precisely n vectors. Note that blades of grade zero are indistinguishable from spades of the same rank as each denotes the set of all scalars.

Unlike versors, note that spades do not form a group over the geometric product by simple reason that not every spade is invertible with respect to the geometric product. They are important to study, however, because they appear more often in consideration of the typical expression taken from a geometric algebra. Put a better way, versors are a special case of spade, and we want to keep our discussion as generally applicable as possible.

2. Symmetry Between The Outer And Geometric Products

As will be shown by the results established in this section, there is perhaps a lot more in common between the outer and geometric products than one might think. Certainly the outer and inner products play a complementary role in the building up or tearing down of blades, respectively, but from a purely algebraic perspective, consider the following well-known definition of the geometric product between two vectors a and b.

$$ab = a \cdot b + a \wedge b \tag{2.1}$$

The right-hand side of equation (2.1) is a sum of blades, while the left-hand side is a sum of spades; in this case, exactly one; namely, ab. Thus, the element ab appears naturally in a sum-of-blades and sum-of-spades form, but what of the element $a \wedge b$? Rearranging (2.1), we simply find that

$$a \wedge b = -a \cdot b + ab, \tag{2.2}$$

showing that it too may be written as a sum of blades or that of spades. Indeed, one aim of this paper is to show that while every element has a sum-of-blades form, they too each have a sum-of-spades form.

2.1. The Inner Product And Sums Of Blades

Letting a denote a vector and B_r a blade of grade r having the factorization given in equation (4.1), we wish here to express the inner product $a \cdot B_r$ as a sum of blades. Since the case r = 1 is trivial, we begin by writing, for all r > 1,

$$a \cdot B_{r} = a \cdot (B_{r-1} \wedge b_{r})$$

$$= (-1)^{r-1} a \cdot (b_{r} \wedge B_{r-1})$$

$$= -(-1)^{r} (-b_{r} \wedge (a \cdot B_{r-1}) + (a \cdot b_{r}) B_{r-1})$$

$$= -(-1)^{r} (-(-1)^{r} (a \cdot B_{r-1}) \wedge b_{r} + (a \cdot b_{r}) B_{r-1})$$

$$= (a \cdot B_{r-1}) \wedge b_{r} - (-1)^{r} (a \cdot b_{r}) B_{r-1}.$$

$$(2.3)$$

$$= (2.4)$$

$$= (a \cdot B_{r-1}) \wedge b_{r} - (-1)^{r} (a \cdot b_{r}) B_{r-1}.$$

$$(2.5)$$

Here, we've gone from equation (2.3) to that of (2.4) by applying the identity given in equation (4.7).

Applied recursively, it is easy to see here from equation (2.5) that the expansion of $a \cdot B_r$ as a sum of blades is given by

$$a \cdot B_r = \langle B_r \rangle_0 a - \sum_{i=1}^r (-1)^i (a \cdot b_i) \bigwedge_{j=1, j \neq i}^r b_j.$$
 (2.6)

One might also simply use equation (2.5) to give an inductive argument of equation (2.6).

Notice that for all r > 0, the term $\langle B_r \rangle_0 a$ vanishes in equation (2.6), yet its presence allows us the case r = 0 if we define the summation to be zero in the vacuous case.

2.2. The Inner Product And Sums Of Spades

Letting a denote a vector and M_r a spade of rank r having the factorization given in equation (4.9), we wish here to express the inner product $a \cdot M_r$ as a sum of spades. Since the case r = 1 is trivial, we begin by writing, for all r > 1,

$$a \cdot M_r = a \cdot (M_{r-1}m_r)$$

$$= a \cdot ((\langle M_{r-1} \rangle_0 + \langle M_{r-1} \rangle_1 + \langle M_{r-1} \rangle_2^r)m_r)$$

$$= \langle M_{r-1} \rangle_0 a \cdot m_r + (\langle M_{r-1} \rangle_1 \cdot m_r)a$$

$$+ (a \cdot \langle M_{r-1} \rangle_1)m_r - (a \cdot m_r)\langle M_{r-1} \rangle_1 + a \cdot (\langle M_{r-1} \rangle_2^r m_r). \tag{2.7}$$

We will return to this equation momentarily. Until then, to ease notation, let us write $M = \langle M_{r-1} \rangle_2^r$ and see that

$$a \cdot (Mm_r) = a \cdot (M \cdot m_r + M \wedge m_r)$$

$$= -(-1)^{r-1} a \cdot (m_r \cdot M) + (-1)^{r-1} a \cdot (m_r \wedge M)$$

$$= (-1)^r m_r \cdot (a \cdot M) - (-1)^r \left[-m_r \wedge (a \cdot M) + (a \cdot m_r) M \right]$$

$$= (a \cdot M) \cdot m_r + (a \cdot M) \wedge m_r - (-1)^r (a \cdot m_r) M$$

$$= (a \cdot M) m_r - (-1)^r (a \cdot m_r) M.$$
(2.10)

Note here our use of equations (4.8) and (4.7) to arrive at equation (2.9) from (2.8).

Returning now to equation (2.7), if we plug equation (2.10) into it under the assumption that r is odd, we get

$$a \cdot M_r = (a \cdot M_{r-1})m_r + (a \cdot m_r)M_{r-1} - \langle M_{r-1} \rangle_0 am_r.$$
 (2.11)

And if we plug equation (2.10) into equation (2.7) under the assumption that r is even, we get

$$a \cdot M_r = (a \cdot M_{r-1})m_r - (a \cdot m_r)M_{r-1} + (\langle M_{r-1} \rangle_1 \cdot m_r)a.$$
 (2.12)

It then follows, despite the parity of r, that

$$a \cdot M_r = (a \cdot M_{r-1})m_r - (-1)^r (a \cdot m_r) M_{r-1} - \langle M_{r-1} \rangle_0 a m_r + \langle M_r \rangle_0 a.$$
 (2.13)

Note the use of equation (4.15) here in our arrival at equation (2.13).

Applied recursively, it is now easy to see from equation (2.13) that the expansion of $a \cdot M_r$ as a sum of spades is given by

$$a \cdot M_r = \langle M_r \rangle_0 a - \sum_{i=1}^r (-1)^r (a \cdot m_i) \prod_{j=1, j \neq i}^r m_j.$$
 (2.14)

To see this, consider an inductive argument. The cases r = 0 and r = 1 follow trivially by inspection. Now make the inductive hypothesis that equation (??) holds for a fixed case r - 1. Then, applying the recursive formula (2.13) to the equation in (??), adjusted for the case $a \cdot M_{r-1}$, we get equation (??), thereby completing our proof by induction.

It is very interesting now to compare this equation (??) with that of (2.6). Indeed, the outer and geometric products do appear to have some natural symmetry between them. But perhaps this really shouldn't be too supprising after one compares equation (2.1) with that of (2.2).

2.3. The Expansion Of Blades And Spades

To show even more symmetry between the outer and geometric products, here we wish to explore the expanion of blades as sums of spades, and that of spades as sums of blades. In the latter case it is shown by equations (4.10) and (4.11) what grades of blades we may expect in the sum. In the former case we can expect a similar result in terms of the ranks of spades appearing in the sum by simply considering the equation

$$B_r = B_{r-1}b_r - (-1)^r b_r \cdot B_{r-1}. \tag{2.15}$$

But what of an explicit formula for the expansion of B_r as a sum of spades, and that of M_r as a sum of blades? Surely such formulas exist, and are likely, up to sign, isomorphic to another in the sense that the outer and geometric products are interchangable, as is the case between equations (2.6) and (??). That withstanding, and at the expense of slowing our expansion algorithm down with the need to do more collection than would otherwise be necessary, here, in this paper, we're going to rely on equation (??) above and equation (??) below to recursively generate the expansions of blades and spades.

$$M_r = \langle M_{r-1} \rangle_1^r \wedge m_r + (-1)^r m_r \cdot M_{r-1}.$$
 (2.16)

Notice that equation (2.15) must be used in conjunction with equation (??), while equation (2.16) must be used in conjunction with equation (2.6). Realize that, recursively, B_{r-1} will be a sum of spades, while M_{r-1} will be a sum of blades.

For those disapointed with not finding an explicit formula here for the expansion of blades, an interesting one is found in [1, p. 86] and can be derived by a repeated application of equation (4.6).³

Before leavint this section, it is worth mentioning something here about existence and uniqueness. It is clear, by the generation of all elements of a geometric algebra from a given vector space, that every element of such an algebra has a sum-of-blades form. Furthermore, if we restrict ourselves to a set of basis blades for our geometric algebra that has been reduced to a linearly independent set, and sort all sums and products where possible, then the form is unique. As for the sum-of-spades form, it is clear that every element of a geometric algebra has such a form, because every blade can be rewritten as a sum of spades. The question of under what conditions we can insure a uniqueness of this form, however, is left as an open problem.

3. The Expansion Algorithm

We have now established enough identities to give an expansion algorithm here capable of expanding any expression from geometric algebra that we could throw at it. This is a worth-while cause as many new-comers to geometric algebra will attest that, all-to-often, in their travels through GA-land, they're confronted with a sub-expression that stumps them. It is only until one builds up a sufficient repertwar of formulas and identities in geometric algebra that these obsticals can become readily defeated. Lastly, before we begin, it should be noted that while the algorithm presented here is certainly not the most efficient means of expanding any given expression, it will be correct, and at least give some direction on how each situation might be dealt with.

Although, with the exception of the inner-product, the operations of geometric algebra are generally associative, realize that we can impose an arbitrary order on each operation so that any expression becomes a binary tree. Furthermore, every such tree has the proprety that while the internal nodes are operations, the leaf nodes are elements of our geometric algebra in either a sum-of-blades or sum-of-spades form. Our algorithm will proceed by simply collapsing each internal node to such a leaf, there-by preserving this proprety of the entire tree at each step. The algorithm clearly terminates when all but the root node remains, which will clearly be in one of the two desired forms. Since converting between these two forms is an operation fundamental to the algorithm, we can also use it to transform our final result into the desired form.

```
function EXPAND(node)

if node is leaf then

return node

end if

leftNode ← node.leftBranch
```

³Note that in the cited edition, 1/r! should be replaced with $1/2^{r-1}$.

```
rightNode \leftarrow node.rightBranch
   if leftNode is not a leaf then
       leftNode \leftarrow Expand(leftNode)
   end if
   if rightNode is not a leaf then
       rightNode \leftarrow Expand(rightNode)
   end if
   resultNode \leftarrow nil
   if node operation is the outer product then
       leftNode \leftarrow Convert(leftNode, "SumOfBlades")
       rightNode \leftarrow Convert(rightNode, "SumOfBlades")
       resultNode \leftarrow DistributE(leftNode,rightNode)
   end if
   if node operation is the geometric product then
       leftNode \leftarrow Convert(leftNode, "SumOfMercers")
       rightNode ← CONVERT(rightNode, "SumOfMercers")
       resultNode \leftarrow DistributE(leftNode,rightNode)
   end if
   if node.operation is the inner product then
       leftNode \leftarrow Convert(leftNode, "SumOfBlades")
       rightNode \leftarrow Convert(rightNode, "SumOfBlades")
       resultNode ← DISTRIBUTEANDEXPAND(leftNode,rightNode)
   end if
   if node operation is addition then
       if rightNode.type is not leftNode.type then
          rightNode \leftarrow Convert(rightNode, leftNode.type)
       end if
       resultNode \leftarrow Add(leftNode, rightNode)
   end if
   return resultNode
end function
rootNode \leftarrow Expand(rootNode)
rootNode ← CONVERT(rootNode, "SumOfBlades")
```

Note here that the primary input and output of every function called above is a tree-node housing a data-structure that is specifically designed to represent a sum of blades or sum of spades.

Go on...

4. Appendix Of Identities

Identities used in this paper are thrown into this appendix so as not to encumber the main body of the paper.

4.1. Identities Involving Blades

Letting a denote a vector, and B_r a blade of grade r having factorization

$$B_r = \bigwedge_{i=1}^r b_i,\tag{4.1}$$

recall that

$$aB_r = a \cdot B_r + a \wedge B_r. \tag{4.2}$$

Recalling also the commutativities of a with B_r in the inner and outer products as

$$a \cdot B_r = -(-1)^r B_r \cdot a,\tag{4.3}$$

$$a \wedge B_r = (-1)^r B_r \wedge a,\tag{4.4}$$

we find that

$$a \cdot B_r = \frac{1}{2} a \cdot B_r - \frac{1}{2} (-1)^r B_r \cdot a$$

$$= \frac{1}{2} (a B_r - a \wedge B_r - (-1)^r (B_r a - B_r \wedge a))$$

$$= \frac{1}{2} (a B_r - (-1)^r B_r a), \tag{4.5}$$

and that

$$a \wedge B_r = \frac{1}{2} a \wedge B_r + \frac{1}{2} (-1)^r B_r \wedge a$$

$$= \frac{1}{2} (aB_r - a \cdot B_r + (-1)^r (B_r a - B_r \cdot a))$$

$$= \frac{1}{2} (aB_r + (-1)^r B_r a). \tag{4.6}$$

Now letting a and b each denote a vector, it is not hard to show that for all $r \geq 1$, we have

$$a \cdot (b \wedge B_r) + b \wedge (a \cdot B_r) = (a \cdot b)B_r. \tag{4.7}$$

To that end, we apply equations (4.5) and (4.6) in writing

$$a \cdot (b \wedge B_r) = \frac{1}{2} \left(a \frac{1}{2} (bB_r + (-1)^r B_r b) - (-1)^{r+1} \frac{1}{2} (bB_r + (-1)^r B_r b) a \right)$$

$$= \frac{1}{4} (baB_r + (-1)^r aB_r b + (-1)^r bB_r a + B_r ba),$$

$$b \wedge (a \cdot B_r) = \frac{1}{2} \left(b \frac{1}{2} (aB_r - (-1)^r B_r a) + (-1)^{r-1} \frac{1}{2} (aB_r - (-1)^r B_r a) b \right)$$

$$= \frac{1}{4} (baB_r - (-1)^r bB_r a - (-1)^r aB_r b + B_r ab),$$

from which it is easy to see that

$$a \cdot (b \wedge B_r) + b \wedge (a \cdot B_r) = \frac{1}{4}(ab + ba)B_r + \frac{1}{4}B_r(ba + ab)$$
$$= \frac{1}{2}(a \cdot b)B_r + \frac{1}{2}B_r(b \cdot a) = (a \cdot b)B_r.$$

Similarly, we must note that for all r > 1, we have

$$a \cdot (b \cdot B_r) = -b \cdot (a \cdot B_r). \tag{4.8}$$

To see this, we apply equation (4.5) in writing

$$a \cdot (b \cdot B_r) = \frac{1}{2} \left(a \frac{1}{2} (bB_r - (-1)^r B_r b) - (-1)^{r-1} \frac{1}{2} (bB_r - (-1)^r B_r b) a \right)$$
$$= \frac{1}{4} (abB_r - (-1)^r a B_r b + (-1)^r b B_r a - B_r b a),$$

Then, by substitution, we can immediately write

$$b \cdot (a \cdot B_r) = \frac{1}{4} (baB_r - (-1)^r bB_r a + (-1)^r aB_r b - B_r ab).$$

Adding these, we then see that

$$a \cdot (b \cdot B) + b \cdot (a \cdot B) = \frac{1}{4} (abB_r + baB_r) - \frac{1}{4} (B_r ba + B_r ab)$$
$$= \frac{1}{4} (ab + ba) B_r - \frac{1}{4} B_r (ba + ab)$$
$$= \frac{1}{2} (a \cdot b) B_r - \frac{1}{2} B_r (b \cdot a) = 0.$$

Note that we may have arrived at this conclusion sooner had we written

$$a \cdot (b \cdot B_r) = (a \wedge b) \cdot B_r = -(b \wedge a) \cdot B_r = -b \cdot (a \cdot B_r),$$

but the justification for some intermediate steps is not immediately clear.

4.2. Identities Involving Spades

Letting M_r denote a spade of rank r having factorization

$$M_r = \prod_{i=1}^r m_i,\tag{4.9}$$

recall that

$$M_r = \sum_{i=1}^r \langle M_r \rangle_i \,,$$

where here we're making use of the angled-brackets notation $\langle \cdot \rangle_i$ which takes the grade i part of what it encloses. (Note that this requires us to visualize the expansion of the enclosure as a sum of blades.) To be more precise, if M_r is a spade of even rank, (if r is even), then

$$M_r = \sum_{i=0}^{r/2} \langle M_r \rangle_{2i} \,, \tag{4.10}$$

while if M_r is a spade of odd rank, we have

$$M_r = \sum_{i=1}^{(r+1)/2} \langle M_r \rangle_{2i-1} \,. \tag{4.11}$$

To see this, consider first the trivial case of r = 0; then, for any r > 0, the equation

$$M_r = M_{r-1}m_r = \langle M_{r-1} \rangle_1^r \cdot m_r + \langle M_{r-1} \rangle_1^r \wedge m_r + \langle M_{r-1} \rangle_0 m_r.$$
 (4.12)

Here we have extended our notation $\langle \cdot \rangle_i^j$ to mean a culling of all enclosed blades not of a grade falling in the interval [i, j].

An inductive hypothesis can now be stated that equations (4.10) and (4.11) hold for r-1. If r is even, then, by our inductive hypothesis, M_{r-1} , when expanded as a sum of blades, consists only of blades of odd grade, and it is clear that equation (4.12) becomes (4.10). If r is odd, then, by our inductive hypothesis, M_{r-1} , when expanded as a sum of blades, consists only of blades of even grade, and it is clear that equation (4.12) becomes (4.11).

Now let a be a vector, and convince yourself that

$$a \cdot M_r = -(-1)^r M_r \cdot a,\tag{4.13}$$

$$a \wedge M_r = (-1)^r M_r \wedge a. \tag{4.14}$$

Refer to equations (4.3) and (4.4) to see this.

We now turn our attention to the following identity.

$$\langle M_r \rangle_0 = \langle M_{r-1} \rangle_1 \cdot m_r \tag{4.15}$$

Note that this is trivial in the case that r is odd, since neither M_r nor M_{r-1} have parts of grade zero nor one, respectively. Letting r be even, we write

$$M_r = M_{r-1}m_r = M_{r-1} \cdot m_r + M_{r-1} \wedge m_r - \langle M_r \rangle_0 m_r.$$

Now taking the grade zero part of both sides, we get

$$\langle M_r \rangle_0 = \langle M_{r-1} \cdot m_r \rangle_0 = \langle M_{r-1} \rangle_1 \cdot m_r.$$

References

[1] C. Doran, A. Lasenby, *Geometric Algebra for Physicists*. Cambridge University Press, 2003.

Spencer T. Parkin

e-mail: spencerparkin@outlook.com