

On The Use of Geometric Algebra to Solve Systems of Linear Equations

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A common equation that arises in science and engineering is as follows.

$$Mx = y \tag{1}$$

Here, M is a square matrix, and x, y are vectors. If M is non-singular, the solution is simply

$$x = M^{-1}y. \tag{2}$$

This is quite satisfactory in the sense that matrix inverses are well understood, but the contention here is that there is still something left wanting. You see, a general matrix inverse requires a row-reduction algorithm, or a formulation in terms of an adjugate matrix that seems to have unknown motivation. In contrast, what we'll show in this paper is that a system of linear equations has a straight-forward and clear formulation in terms of geometric algebra.

To that end, let x, y be vectors taken from an n -dimensional vector space \mathbb{V} , and let the rows of M be denoted by vectors m_1, m_2 , and so on, to m_n , each taken from the same vector space \mathbb{V} . Having done so, our system of linear equations can be expressed as

$$\begin{cases} m_1 \cdot x &= y \cdot e_1 \\ m_2 \cdot x &= y \cdot e_2 \\ \vdots & \vdots \\ m_n \cdot x &= y \cdot e_n \end{cases} \tag{3}$$

Yes, this is now looking like geometric algebra; and no, it doesn't look as nice as matrix algebra, but bare with me. Note that $\{e_i\}_{i=1}^n$ are an orthonormal set of basis vectors for \mathbb{V} .

For a vector $a \in \mathbb{V}$ and a blade B of grade $k \leq n$, we will now make use of the following identity. (This identity is justified in the appendix.)

$$a \cdot B = - \sum_{i=1}^k (-1)^i (a \cdot b_i) \bigwedge_{j=1, j \neq i}^k b_j, \quad (4)$$

where $B = \bigwedge_{i=1}^k b_i$, each $b_i \in \mathbb{V}$. With this in hand, we may return to our system of linear equations, and write

$$x \cdot \bigwedge_{i=1}^n m_i = - \sum_{i=1}^n (-1)^i (x \cdot m_i) \bigwedge_{j=1, j \neq i}^n m_j. \quad (5)$$

Interestingly, although our unknown vector x is used on both sides of the equation here, the right-hand side is completely known. To illustrate this, let's rewrite it with each equation in (3) substituted.

$$x \cdot \bigwedge_{i=1}^n m_i = - \sum_{i=1}^n (-1)^i (y \cdot e_i) \bigwedge_{j=1, j \neq i}^n m_j \quad (6)$$

What's more, realize that

$$x \wedge \bigwedge_{i=1}^n m_i = 0, \quad (7)$$

since clearly in $(n+1)$ -blade formed from \mathbb{V} is necessarily zero. Thus, the inner product of (6) can be changed to a geometric product. This allows us to isolate x on the left-hand side by multiplying both sides by an inverse as follows.

$$x = \left(- \sum_{i=1}^n (-1)^i (y \cdot e_i) \bigwedge_{j=1, j \neq i}^n m_j \right) \left(\bigwedge_{i=1}^n m_i \right)^{-1} \quad (8)$$

Some notation now might help to clean this up. We'll let $M = \bigwedge_{i=1}^n m_i$, and

$$M_i = \bigwedge_{j=1, j \neq i}^n m_j, \quad (9)$$

as well as $y_i = y \cdot e_i$. Our equation then becomes

$$x = \left(- \sum_{i=1}^n (-1)^i y_i M_i \right) M^{-1}. \quad (10)$$

But since the grade of M is n , we also know that M is a psuedo-scalar of the geometric algebra generated by \mathbb{V} . That is, M is a scalar multiple of the unit psuedo-scalar I . Specifically, we have

$$M^{-1} = \frac{1}{|M|} I^{-1} = \frac{(-1)^{n(n-1)/2}}{|M|} I. \quad (11)$$

Therefore, if we let $M_i^* = M_i I$ denote the dual of M_i , then we finally arrive at

$$x = \frac{-(-1)^{n(n-1)/2}}{|M|} \sum_{i=1}^n (-1)^i y_i M_i^*. \quad (12)$$

The reader may recognize here $|M|$ as being the determinant of M . Equation (12) may be a bit more complicated than equation (2), but it doesn't leave any question about how to actually calculate x . Interestingly, we see x here is a certain linear combination of the duals of each M_i . This lets us at least try to visualize the geometric significance of the result.

Let's now consider how we might use our result to find the general inverse of a linear transformation. First, let's express the original linear transformation as follows.

$$f(x) = \sum_{i=1}^n (m_i \cdot x) e_i \quad (13)$$

If we now let

$$a_i = \frac{-(-1)^{i+n(n-1)/2}}{|M|} M_i^*, \quad (14)$$

then we may write

$$f^{-1}(x) = \sum_{i=1}^n (x \cdot e_i) a_i. \quad (15)$$

Here, we almost have the inverse function in the same form as the original function. To get it there, let A be a matrix with each row being a_i . If we let a'_i denote each column of A , we can then write

$$f^{-1}(x) = \sum_{i=1}^n (a'_i \cdot x) e_i. \quad (16)$$

And there we have it. This is still not quite satisfactory, though, because we still had to use some matrix trickery to get the result, but it's at least directly computable with minimal need for algorithms beyond basic arithmetic.

0.1 Appendix

Here we are going to derive the identity in equation (4). Let $B = \bigwedge_{i=1}^k b_i$ be a k -vector, each $b_i \in \mathbb{V}$, and let $a \in \mathbb{V}$ as well. We want to calculate $a \cdot B$. Without loss of generality, we will assume that the set of vectors $\{b_i\}_{i=1}^k$ forms an orthogonal basis. That is, for every $i \neq j$, we have $b_i \cdot b_j = 0$.

We begin by realizing that

$$a \cdot B = (a_{\perp} + a_{\parallel}) \cdot B = a_{\parallel} \cdot B, \quad (17)$$

which is to say that only the part of a in the space of B contributes to the result. And indeed, since $a_{\parallel} \wedge B = 0$, we may express a_{\parallel} in terms of the basis of B as follows.

$$a_{\parallel} = \sum_{i=1}^k (a_{\parallel} \cdot b_i) b_i \quad (18)$$

Putting all this together, we now have

$$a \cdot B = \sum_{i=1}^k (a_{\parallel} \cdot b_i) b_i \cdot \bigwedge_{j=1}^k b_j \quad (19)$$

With a bit of rearrangement, it is now easy to see that

$$a \cdot B = \sum_{i=1}^k (a_{\parallel} \cdot b_i) b_i \cdot (-1)^{i-1} b_i \wedge \bigwedge_{j=1, j \neq i}^k b_j. \quad (20)$$

And this simplifies to

$$a \cdot B = - \sum_{i=1}^k (-1)^i (a_{\parallel} \cdot b_i) \bigwedge_{j=1, j \neq i}^k b_j. \quad (21)$$

Lastly, simply realize that for all i , we have $a_{\parallel} \cdot b_i = a \cdot b_i$, since $a_{\perp} \cdot b_i = 0$, and there we have it.

To be extra thorough here, let's examine the case that B is not factored into an orthogonal basis. Does the identity (4) still hold? We begin with the left-hand side, and let $r \neq s$ when we write

$$a \cdot (b_1 \wedge \cdots \wedge (b_r + \lambda b_s) \wedge \cdots \wedge b_k) = a \cdot B. \quad (22)$$

Here, λ is a scalar, and we see that replacing b_r in B with $b_r + \lambda b_s$ does not alter the left-hand side of equation (4). The idea is that any basis for B can be reached from an orthogonal basis through a sequence of shears after perhaps an initial rotation. (Think of reversing the Gram-Schmidt orthogonalization process.)

Is the right-hand side preserved in a shear? For some pair of integers $r \neq s$, let $B_i = \bigwedge_{j=1, j \neq i}^k b_j$, and then let B'_i be B_i with b_r replaced with $b_r + \lambda b_s$. Having done so, we see that $B_i = B'_i$ in all cases $i \neq s$. We then must examine the following expression.

$$(a \cdot (b_r + \lambda b_s))B_r + (-1)^{|r-s|}(a \cdot b_s)B'_s \quad (23)$$

Note that the sign of the first term is chosen arbitrarily to be positive, while the sign of the other term must differ by $(-1)^{|r-s|}$. This expression becomes

$$(a \cdot b_r)B_r + \lambda(a \cdot b_s)B_r + (-1)^{|r-s|}[(a \cdot b_s)B_s - \lambda(-1)^{|r-s|}(a \cdot b_s)B_r]. \quad (24)$$

Finally, we get some cancelation, and the expression becomes

$$(a \cdot b_r)B_r + (-1)^{|r-s|}(a \cdot b_s)B_s, \quad (25)$$

showing that the right-hand side of equation (4) is not altered by a shear either.