CHUAN-CHE (JEFF) HUANG

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RESEARCH INTERESTS

Smart Environments, Smart Homes, Personalized Ubiquitous Assistants

EDUCATION

University of Michigan, School of Information

Ann Arbor, MI

Ph.D. Candidate

Aug 2013 – Present

Advisors: Mark W. Newman (primary), Sile O'Modhrain (co-advised while Newman on sabbatical)

University of Michigan, School of Information

Ann Arbor, MI

M.S. Information, Human-Computer Interaction,

May 2013

National Tsing Hua University, Computer Science Department

Hsinchu, Taiwan

B.S. Computer Science,

June 2010

Graduated with Highest Distinction (Overall Ranking: 1st)

WORK EXPERIENCE

Character-AI Engineer Intern

May 2017 – Aug 2017

Jibo Inc.,

- Improved Jibo's abilities related to social and emotional expressions, chatting and other software components relevant to Jibo's autonomous behaviors.
- Designed and conducted a research study to improve Jibo's proactive behaviors (i.e., when to proactively interact with users) via in-the-wild data collection, sensor fusion and machine learning.

Engineering/Research Intern

May 2015 – Aug 2015

Samsung Research America, Next Experience Display Lab

- Designed and prototyped Samsung's future 3-5 years IoT and smart home products with a team of industrial designers, design engineers and UX professionals.
- Designed and built a sensor network and context recognition infrastructure for rapid exploration of smart home applications.
- Designed and prototyped a smart home application to encourage physical fitness.

Graduate Student Research Assistant

Oct 2011 – Present

University of Michigan, School of Information

Graduate Student Instructor, University of Michigan, School of Information

SI 612, Pervasive Interaction Design (Best TA/GSI Award)

Fall 2016. Fall 2017

SI 501, Contextual Inquiry

Winter 2014, Winter 2015

University of Michigan, Office of Enabling Technologies

• Designed and built an architectural-scale interactive installation as a landmark for a university research complex.

HONORS AND SCHOLARSHIPS

UMSI Graduate Student Instructor of the Year Award, 2018

Re: Defining Art Award, 2016

Chia-Lun Lo Fellowship Recipient, 2014

Rackham Conference Travel Grant, 2013, 2014, 2015, 2017, 2018

Kaggle Competition for the Course SI-721 Data Mining, Third Place, 2014

UMSI ExpoSItion Academic/Research/Innovation Category 1st Prize, 2013, 2015, 2016, 2017

School of Information Merit Scholarship Recipient, 2011-2012

Member of Phi-Tau-Phi Scholastic Honor Society (Top 1% Students), 2010

Graduated with the Highest Distinction in Computer Science, NTHU, June 2010

ZyXEL Scholarship, ZyXEL Communication Corporation, 2009

Academic Achievement Award (Ranked 1st Student), NTHU, 2007, 2009

Academic Achievement Scholarship (Ranked top 3 Students), NTHU, 2007, 2008, 2009

Industrial Technology Research Institute Scholarship, 2007, 2008, 2009

PUBLICATIONS

- Jones J., **Huang C.-C.**, Lin C., Martell A., He S., Avle S., The Hidden Cost to Do-It Together: Lessons from a Research Makerspace, CHI'19 (under review)
- Paruthi G., Raj S., Back S., Wang C., **Huang C.-C.**, Chang Y.-J., Newman M., Heed: Exploring the Design of Situated Self-Reporting Devices, IMWUT'18.
- **Huang C.-C.**, Liang S.-Y., Wu B.-H., Newman M., Reef: Exploring the Design Opportunity of Comfort-Aware Eco-Coaching Thermostats, DIS'17.
- **Huang C.-C.**, Yang R., and Newman M., The Potential and Challenges of Inferring Thermal Comfort at Home Using Commodity Sensors, UbiComp'15.
- **Huang C.-C.**, Lin Y.-J., Zeng X., Newman M., and O'Modhrain S., Olegoru: A Soundscape Composition Tool to Enhance Imaginative Storytelling with Tangible Objects, TEI '15 (WIP).

RESEARCH PROJECTS

Reef: Explore the Design of Comfort-Aware Eco-Coaching Thermostats

- Designing and building a system that can infer occupants' thermal comfort using off-the-shelf wearable and in-home sensors.
- Creating an intelligent thermostat that can understand occupants' comfort in order to better adjust indoor temperature and encourage savings.

Scilla: Leverage Self-Experimentation Framework to Support People with Spinal Cord Injury and Disease to Identify Individualized Baclofen Dosage

• Designing and building a mobile application to facilitate people with spinal cord injury and cerebral palsy to find the appropriate dosage of medication to minimize spasticity pain and side effects.

Proximals: Proximity-aware Character-based Toys to Facilitate Imaginative Play

- Designing and building a set of proximity-aware stuffed animals, objects and smartwatches for children age between 4-7 to facilitate social and emotional learning and imaginative play.
- Explore the use of smartwatches as scenario facilitators, precise UWB for advanced proximity-based interaction, and study the feasibility and usability of multi-agent (multiple interactive stuffed animals) interaction.

LEADERSHIP EXPERIENCE

Founder & President of DoIIIT Studio, University of Michigan

Apr. 2015 – Nov. 2017

- Led a 20+ members makerspace within U-M that leverages making and design for knowledge inquiry, facilitating 5 paper submissions to top-tier conferences (2 accepted, 3 pending).
- Wrote grant proposal and led fundraising activities that resulted in \$20k+ of funding.
- Hosted diverse activities including a two-day hackathon-like workshop with Lilypad Arduino inventor Leah Buechley, as well as bi-weekly meetup events.
- Collaborated with U-M to design and build the first interactive gallery space for the department, showcasing student projects relevant to Internet of Things.

Doctoral Executive Committee,

Jun. 2015 – Jun. 2016

School of Information, University of Michigan

Second-in-command of a Combat Engineering Company, R.O.C. Army Aug. 2010 – Jul. 2011

- Led a 124-soldiers combat engineering company with the company commander.
- Received a honorable medal for my contribution in managing the company.

President of Campus Evangelical Fellowship, National Tsing Hua University

Jun. 2008 - Jun. 2009

- Led a 45+ members fellowship to serve undergraduate students and developed teaching programs for children from disadvantaged families.
- The fellowship climbed to the best place in its 10 years history in the school's annual intramural club evaluation rankings during my presidentship.

INVITED PRESENTATIONS

National Tsing Hua University, ISA Seminar

Jun. 2016

Bespoke Animism: The Design Of Intelligent Things That Are Made to Fit Us

University of Michigan, SI612 Pervasive Interaction Design

Oct. 2015

Animism: Context-Aware Computing

University of Michigan, SI612 Pervasive Interaction Design

Mar. 2015

Sensor Follow Function, Function Follow Sensor

SERVICE

Selected as PC for:

TAICHI'16, TAICHI'18

Student Volunteer

ACM CHI '16

Selected as Reviewer for:

ACM CHI '16, ACM DIS '16, ACM DIS'18, ACM IMWUT'17, ACM IMWUT'18

SKILLS

Data Science & Machine Learning

Experienced in Pandas, scikit-learn, D3.js, conda, jupyter.

Software Development & Data-Driven Applications

Full-Stack & Mobile Development. Experienced in Python, Django, Swift, C/C++, JavaScript, TypeScript, React.js, React Native, Redis, RabbitMQ, MySQL, MongoDB, GCP, AWS.

Hardware Prototyping

Rapid Electronics Prototyping, Arduino, Raspberry Pi, Particle

User Experience Skills

Usability Testing, Interview, Survey, Log Analysis, Diary Study, Experience Sampling Method, Contextual Inquiry, Personas, Scenarios, Experience Prototyping

Creative Authoring

Sketch App, in Vision, Adobe illustrator.

REFERENCES

Mark W. Newman

Associate Professor, University of Michigan, School of Information

Email: <u>mwnewman@umich.edu</u>

Tawanna Dillahunt

Assistant Professor, University of Michigan, School of Information

Email: tdillahu@umich.edu

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