Hackinggroup – Python Workshop – Part 1 A tale about dutch ducks with a fable for British comedy

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Introduction – Wer san ma denn?

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- 3 years coding python for fun
- 3 months coding python for profit

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ALLES ist ein Objekt

Standard Library

Importing modules SVS

os, os.path

4 Input and Output

stdin, stdout, stderr

Reading and Writing Files

GO! – TU ES!

GO! - TU ES!

python

>>> **import** antigravity

Python Version Madness – Whyyyyy?

Python 1.x

- really really old
- sucks

Python 2.x

- new object system
- lots of legacy stuff in stdlib
- >= 2.5 on most (all) linux systems

Python 3.x

- not backwards compatible
- syntax cleanup
- stdlib cleanup

Every tutorial has this – Braucht ma oafoch

Wikipedia about "Hello World!"

A "Hello World" program is a computer program which prints out "Hello World!" on a display device. It is used in many introductory tutorials for teaching a programming language.

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Wikipedia about "Hello World!"

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python

>>> print "Hello World!"

About variables & types

strong dynamic type system

- dynamic any variable, any type
- strong no magic type casting

strong dynamic type system

- dynamic any variable, any type
- strong no magic type casting

```
>>> x=42
>>> x= "If it looks like a duck and quacks like a duck, it must be a duck."
>>> x= ["beer", "wine", "cheese"]
```

strong dynamic type system

>>> x = "duck" + str(42)

- dynamic any variable, any type
- strong no magic type casting

```
>>> x = 42
>>> x = "If it looks like a duck and quacks like a duck, it
    must be a duck."
>>> x = ["beer", "wine", "cheese"]

python
>>> x = "duck" + 42
TypeError: cannot concatenate 'str' and 'int' objects
```

```
>>> x = "Hello " + "l'm" + " a string"

>>> x.switchcase()

>>> x.lower()

>>> x.find('string')

>>> x.startswith("Hell")

>>> x.replace("l'm", "you're not")

>>> x.split(" ")

>>> ",".join(["a","b","c","d"])
```

```
>>> x = "Hello " + "l'm" + " a string"
>>> x.switchcase()
>>> x.lower()
>>> x.find('string')
>>> x.startswith("Hell")
>>> x.replace("l'm", "you're not")
>>> x.split(" ")
>>> ",".join(["a","b","c","d"])
python
>>> print "I'm your %s" % "bitch"
>>> print "Me is %d years old" % 12
>>> print "I have %s on %s for %s" % ("searched",
    '''wikiquote''', """this quotes""")
>>> print '%(language)s has \%(\#)03d quote types.' %
    { 'language': "Python", "#": 2}
```

list, dict, tuple – Eh ois des söbe?

```
>>> party = ["cheese", "wine"]
>>> party.append("girls")
>>> party[0] = "beer"
>>> party += ["schnops", "punsch"]
>>> xmasparty = x[2:]
>>> print xmasparty
```

list, dict, tuple – Eh ois des söbe?

```
>>> party = ["cheese", "wine"]
>>> party.append("girls")
>>> party[0] = "beer"
>>> party += ["schnops", "punsch"]
>>> xmasparty = x[2:]
>>> print xmasparty

python
>>> x = {"awesome": "barney", 42: "the answer"}
>>> x["awesome"]
>>> x[42]
```

list, dict, tuple – Eh ois des söbe?

```
>>> party = ["cheese", "wine"]
>>> party.append("girls")
>>> party[0] = "beer"
>>> party += ["schnops", "punsch"]
>>> xmasparty = x[2:]
>>> print xmasparty
python
>>> x = \{"awesome": "barney", 42: "the answer"\}
>>> x["awesome"]
>>> \times [42]
python
>>> x = (13, 37)
>>> a, b = x
>>> b, a = a, b
```

what **if**? – A if-Schleife

```
>>> if (True or False):
... print "win"
... else:
... print "fail"
```

```
>>> if (True or False):
... print "win"
... else:
... print "fail"
...
```

Truth value testing

Any object can be tested for truth value. The following values are considered *False*:

- None, False, 0
- any empty sequence, for example: "", (), []
- any empty mapping, for example: {}

All other values are considered true

```
>>> for word in ["python", "is", "awesome"]:
... print word

python

>>> for word in "python is so fucking awesome".split():
... print word

>>> for character in "python is so fucking awesome":
... print character
```

```
>>> for word in ["python", "is", "awesome"]:
... print word

python
>>> for word in "python is so fucking awesome".split():
... print word
>>> for character in "python is so fucking awesome":
... print character
```

Iterating over what?

- returns next element, each round
- every python container type
- yo mama's objects

Curiosity killed the cat, but for a **while** I was a suspect.

```
>>> while not False:
... print "print"
```

Curiosity killed the cat, but for a while I was a suspect.

```
>>> while not False:
... print "print"

python
>>> while state != "legendary":
... wait_for_it()
```

Curiosity killed the cat, but for a while I was a suspect.

python

```
>>> while not False:
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python
>>> while state != "legendary":
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```

jumping

you can also break and continue.

About functions & methods

Where is the fucking difference?

About functions & methods

Where is the fucking difference? – There actually is none

About functions & methods

Where is the fucking difference? – There actually is none python

```
>>> def doSomething(arg):
... print "function args: " + str(arg)
... return str(arg)
...
>>> x = doSomething("for the lulz")
```

Where is the fucking difference? – There actually is none python

```
>>> def doSomething(arg):
... print "function args: " + str(arg)
   return str(arg)
>>> x = doSomething("for the lulz")
>>> def func(arg0, arg1="default", *args, **kwargs):
   print "arg0 =", arg0
\dots print "arg1 =", arg1
... print "args =", args
    print "kwargs =", kwargs
>>> func(1, 2, 3, 4, 5, 6, john="doe", fu="bar")
>>> func(1, we="don't need", no="overloading!")
>>> func(0)
```

Example – A Beispü

Exercises

- √ write a function (find_mail)
 - √ get text per argument
 - √ search for e-mail addresses (@ in word)
 - √ return list of e-mail addresses

- Python modules are generally well-documented
- Most Python programmers write at least minimal docstrings

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```
>>> import os
>>> help(os)
>>> help(os.abort)
>>> dir(os)
```

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- Most Python programmers write at least minimal docstrings

```
>>> import os
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*sh

[tom@workshop ~]$ pydoc os
[tom@workshop ~]$ pydoc os.path
```

- Python modules are generally well-documented
- Most Python programmers write at least minimal docstrings

```
>>> import os
>>> help(os)
>>> help(os.abort)
>>> dir(os)
*sh
[tom@workshop ~]$ pydoc os
[tom@workshop ~]$ pydoc os.path
python
>>> def function(a, b):
        """Do X and return a list."""
        pass
```

- http://docs.python.org
- http://docs.python.org/library/re.html

Zen of Python

python

>>> import this

Beautiful is better than ugly.

Explicit is better than implicit.

Simple is better than complex.

Complex is better than complicated.

Flat is better than nested.

Sparse is better than dense.

Readability counts.

Special cases aren't special enough to break the rules.

Although practicality beats purity.

Errors should never pass silently.

Unless explicitly silenced.

In the face of ambiguity, refuse the temptation to guess.

There should be one - and preferably only one - obvious way to do it.

Although that way may not be obvious at first unless you're Dutch.

Now is better than never

Although never is often better than *right* now.

If the implementation is hard to explain, it's a bad idea.

If the implementation is easy to explain, it may be a good idea.

Namespaces are one honking great idea – let's do more of those!

python coding style - actually a religion

http://www.python.org/dev/peps/pep-0008/

Important

- 4 whitespaces indentation
- whitespaces around operators but not around brackets
- use docstrings!
- naming conventions
 - packages and modules all lowercase
 - classes CapWords/CamelCase
 - variables and functions all lowercase with underscore as word seperator
- comparison with Singletons (e.g. None, True) use is keyword

code like a pythonista

"Programs must be written for people to read, and only incidentally for machines to execute." – Abelson & Sussman

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```
colors = ['red', 'blue', 'green', 'yellow']
result = ''
for s in colors:
    result += s
```

"Programs must be written for people to read, and only incidentally for machines to execute." – Abelson & Sussman

```
colors = ['red', 'blue', 'green', 'yellow']
result = ''
for s in colors:
    result += s

pythonic

result = ''.join(colors)
result = ', '.join(colors)
```

"Debugging is twice as hard as writing the code in the first place. Therefore, if you write the code as cleverly as possible, you are, by definition, not smart enough to debug it." – Brian W. Kernighan

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```
for key in d.keys():
    print key

if d.has_key(key):
    do_something_with(d[key])
```

"Debugging is twice as hard as writing the code in the first place. Therefore, if you write the code as cleverly as possible, you are, by definition, not smart enough to debug it." – Brian W. Kernighan

```
for key in d.keys():
    print key

if d.has_key(key):
    do_something_with(d[key])

pythonic

for key in d:
    print key

if key in d:
    do_something_with(d[key])
```

```
if x == True:
    do_something()

if len(items) != 0:
    do_something()

if items != []: # yuck!
    do_something()
```

```
if x = True:
    do_something()
if len(items) != 0:
    do_something()
if items != []: # yuck!
    do_something()
pythonic
if x:
    do_something()
if items:
    do_something()
```

pythonic

```
>>> items = "zero one two three".split()
>>> print items
```

pythonic

```
>>> items = "zero one two three".split()
>>> print items

not pythonic

index = 0
for item in items:
    print index, item
    index += 1

for i in range(len(items)):
    print i, items[i]
```

pythonic

```
>>> items = "zero one two three".split()
>>> print items
not pythonic
index = 0
for item in items:
    print index, item
    index += 1
for i in range(len(items)):
    print i, items[i]
pythonic
for (index , item) in enumerate(items):
    print index, item
```

bad idea

```
def bad_append(new_item, a_list = []):
    a_list.append(new_item)
    return a_list
```

bad idea

```
def bad_append(new_item, a_list = []):
    a_list.append(new_item)
    return a_list

good idea

def good_append(new_item, a_list=None):
    if a_list is None:
        a_list = []
    a_list = []
    a_list.append(new_item)
    return a_list
```

everything is an object – ois, wirkli OIS

actually:

- no primitve types, pure OOP
- no literals, only references to singleton objects
- doesn't make much difference

```
>>> x = 21
>>> x += 21
>>> x = x \dots add \dots (21)
```

importing stuff

We already know:

python

>>> import this

importing stuff

```
We already know:
```

python

```
>>> import this
```

```
>>> import os.path
>>> from random import randint
>>> from threading import *
```

the sys module

- python built-in library
- provides basic system information

```
>>> import sys
>>> dir(sys)
```

```
#!/usr/bin/python
import sys

def usage():
    print "Usage: %s -p" % sys.argv[0]
    sys.exit(1)

if sys.argv[1] == "-p" and len(sys.argv) == 3:
    do_stuff_with(sys.argv[2])
    sys.exit()
elif sys.argv[1] == "-h":
    usage()
else:
    usage()
```

the os module

- Miscellaneous operating system interfaces
- Mostly wrapper for C syscall functions

```
>>> import os
>>> os.getpid()
>>> os.chdir("/usr")
>>> os.getcwd()
>>> print os.linesep
```

the os.path module

- Common pathname manipulations
- Actually several different implementations
 - posixpath for UNIX-style paths
 - ntpath for Windows paths
 - macpath for old-style MacOS paths
 - os2emxpath for OS/2 EMX paths

We already know how to write to *stdout* with print. We can also use *stderr*.

```
>>> import sys
>>> print "I can't go, I've got this thing...."
>>> print >>sys.stderr, "a Penis."
```

Input/Output reading from user

Reading from stdin is quite easy.

```
>>> x = input("Please input x: ")
>>> y = raw_input("Please input y: ")
```

python

```
>>> x = input("Please input x: ")
>>> y = raw_input("Please input y: ")
```

Where's the difference?

raw_input always returns a string

python

```
>>> x = input("Please input x: ")
>>> y = raw_input("Please input y: ")
```

Where's the difference?

- raw_input always returns a string
- input evaluates the input

python

```
>>> x = input("Please input x: ")
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Where's the difference?

- raw_input always returns a string
- input evaluates the input → DANGEROUS!

python

```
>>> x = input("Please input x: ")
>>> y = raw_input("Please input y: ")
```

Where's the difference?

- raw_input always returns a string
- input evaluates the input → DANGEROUS!

```
>>> input("bad: ")
bad: __import__('os').getcwd()
```

But we can also write to files. To open a file you can use the built-in open function:

```
>>> help(open)
>>> f = open("bigbang.txt", "w+")
>>> f.readline()
'What am I supposed to do?'
>>> f.write("Well, have you considered telling her how you feel?\n")
>>> print >>f, "Leonard, I'm a physicist, not a hippie."
```

But we can also write to files. To open a file you can use the built-in open function:

python

```
>>> help(open)
>>> f = open("bigbang.txt", "w+")
>>> f.readline()
'What am I supposed to do?'
>>> f.write("Well, have you considered telling her how you feel?\n")
>>> print >>f, "Leonard, I'm a physicist, not a hippie."
```

File Modes

- r, w, a → read, write, append
- ullet + o append to mode for r/w
- ullet b o append to mode for binary data

Input/Output

a much better way to work with files

New in version 2.5

```
>>> with open("mister.big", "r") as f:
... content = f.read()
... process(content)
```

New in version 2.5

python

```
>>> with open("mister.big", "r") as f:
... content = f.read()
... process(content)
```

What happens?

- · opens file as it would normaly
- executes body
- closes file (even if errors occured!)

Example – A Beispü

Exercises

- √ read a text file
- √ search text file for e-mail adresses
- ✓ write list of e-mail adresses to another file
- √ read file with e-mail addresses (as list)

Improvements – Wie mahs bessa mocht

Exercises

- √ read line by line
- √ rewrite find_mail to use stream objects
- √ use regex to search for valid e-mail addresses

Regular Expression – regex, oida!

```
>>> import re  
>>> r =  
    re.compile(r"[0-9]{1,3}\.[0-9]{1,3}\.[0-9]{1,3}\.[0-9]{1,3}\")  
>>> valid = re.search("Net is 10.13.37.0") is not None
```

- re.search matches anywhere in the string string
- re.match matches only at the beginning of the

Things you could improve – Hausaufgaben

Exercises

- √ detect e-mails over multiple lines
- √ detect obfuscated e-mails
 - √ user (at) example (dot) com
 - √ user at example dot com

References

- the authors' epic python knowledge
- http://docs.python.org/
- Code like a Pythonista http://python.net/~goodger/projects/pycon/2007/idiomatic/presentation.html
- http://diveintopython.org/