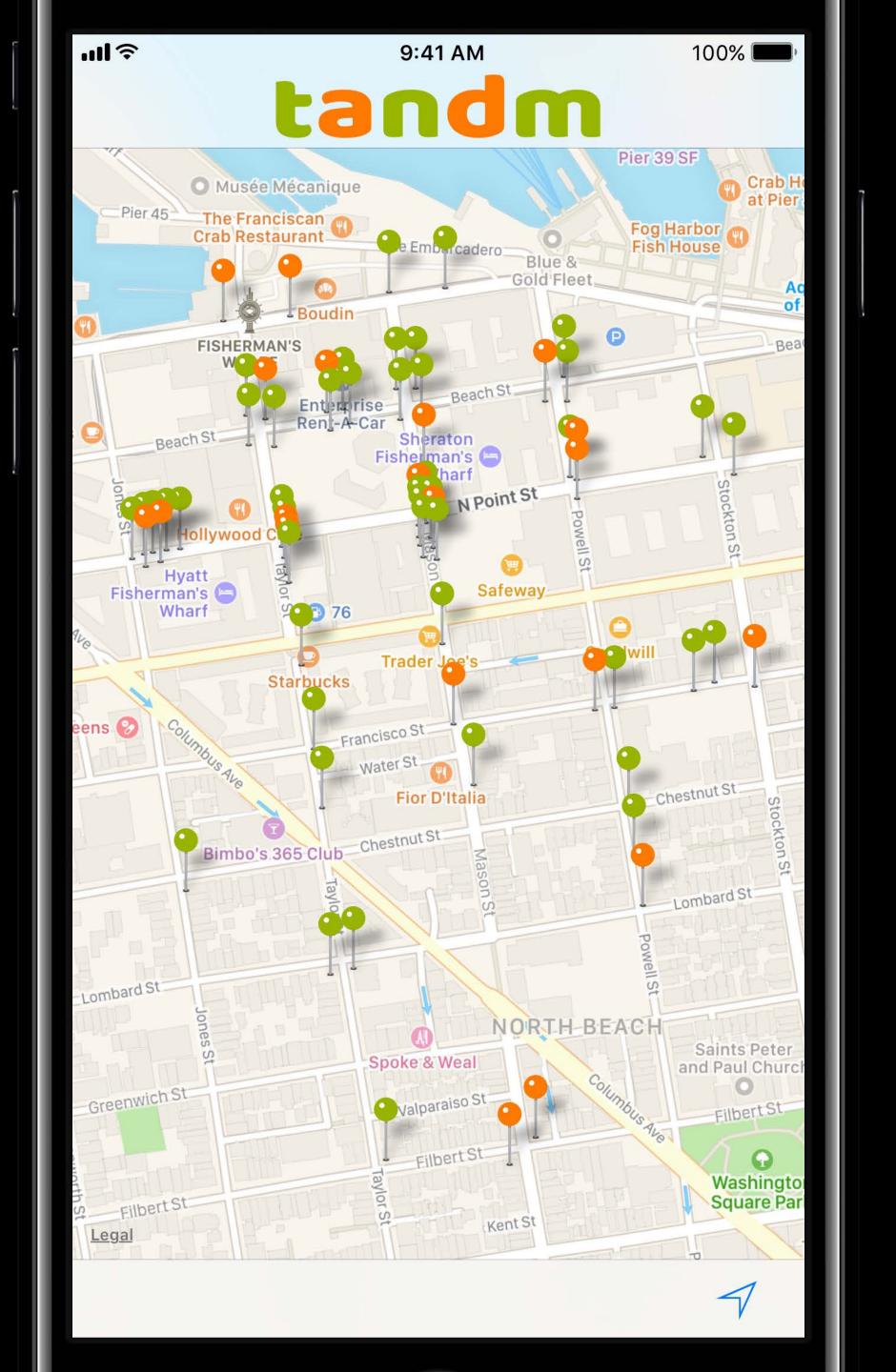
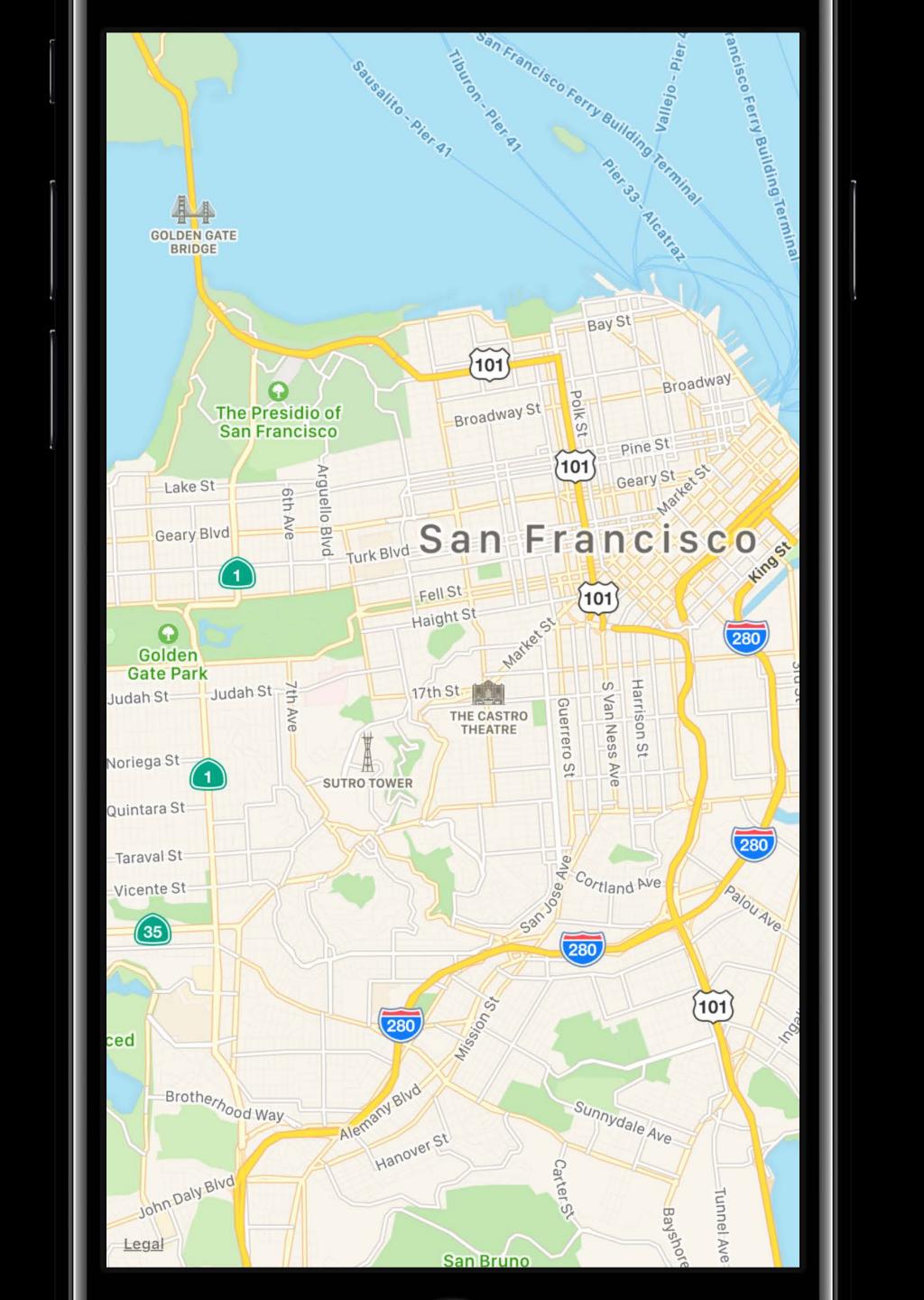
App Frameworks #WWDC17

What's New in MapKit

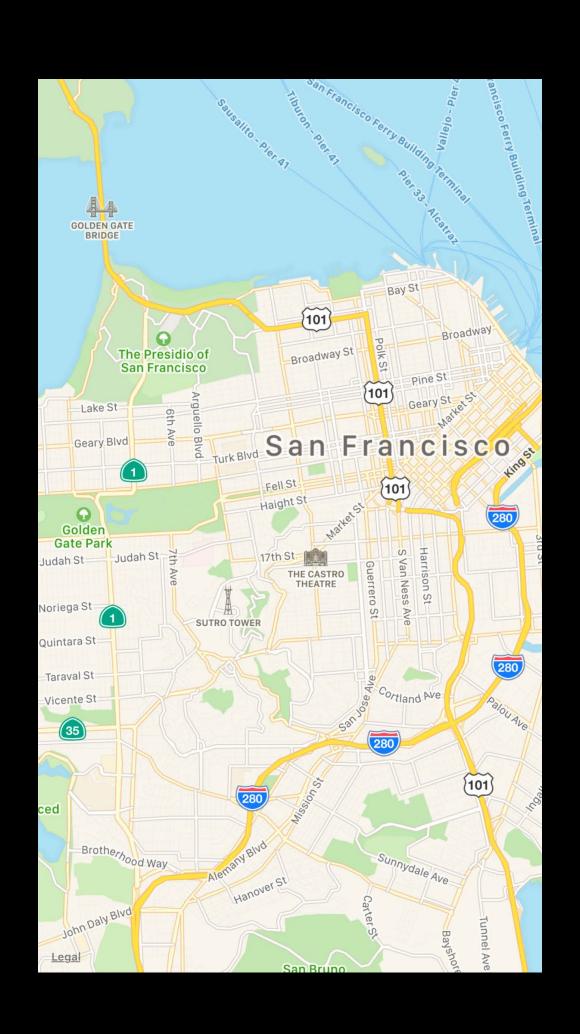
Session 237

Fredrik Olsson



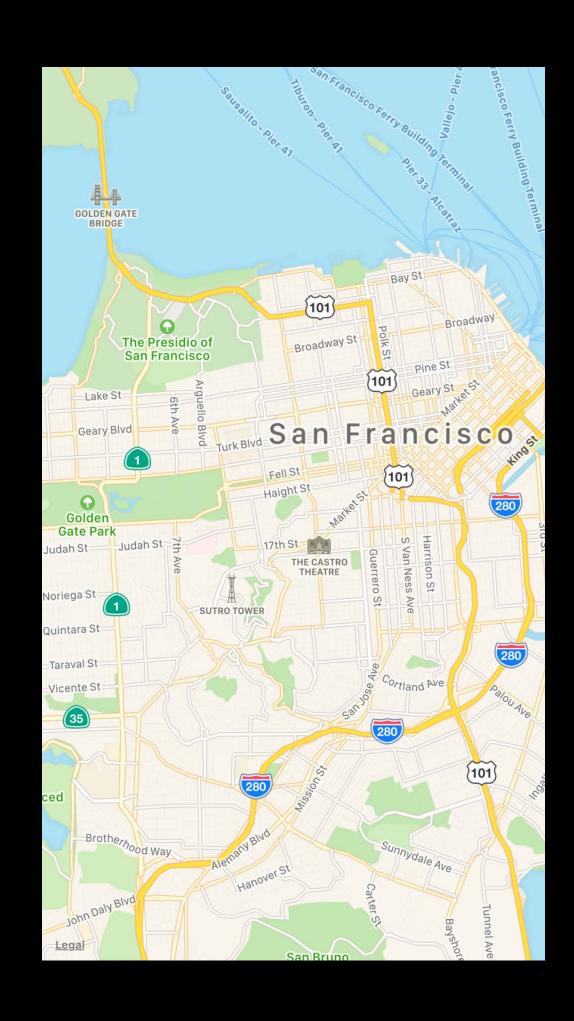


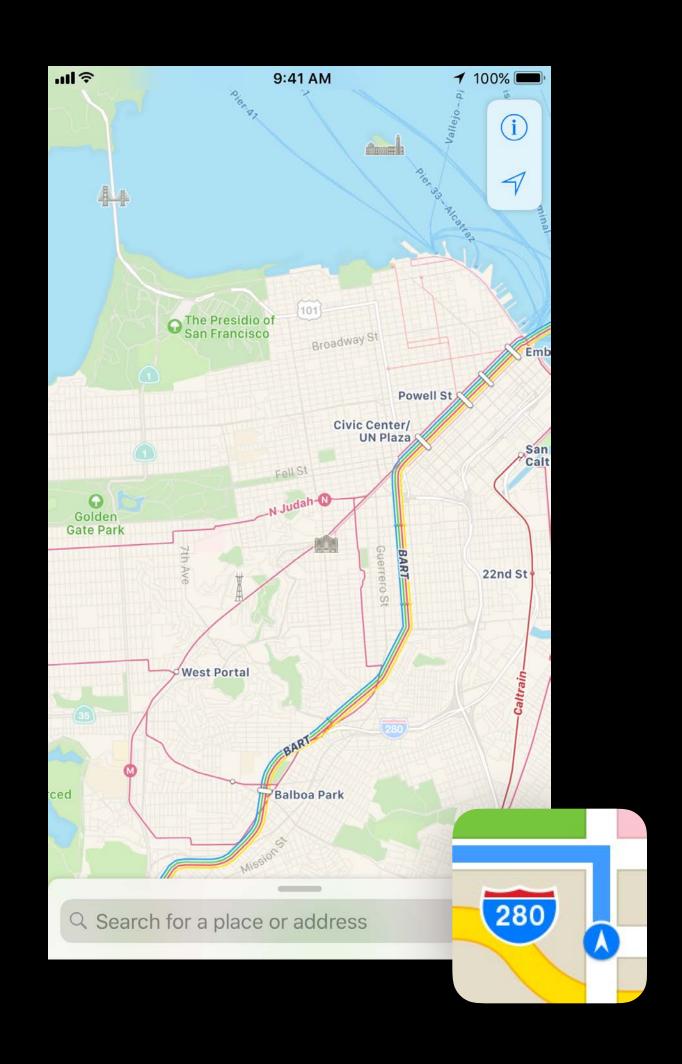
MKMapView.mapType



.standard

MKMapView.mapType

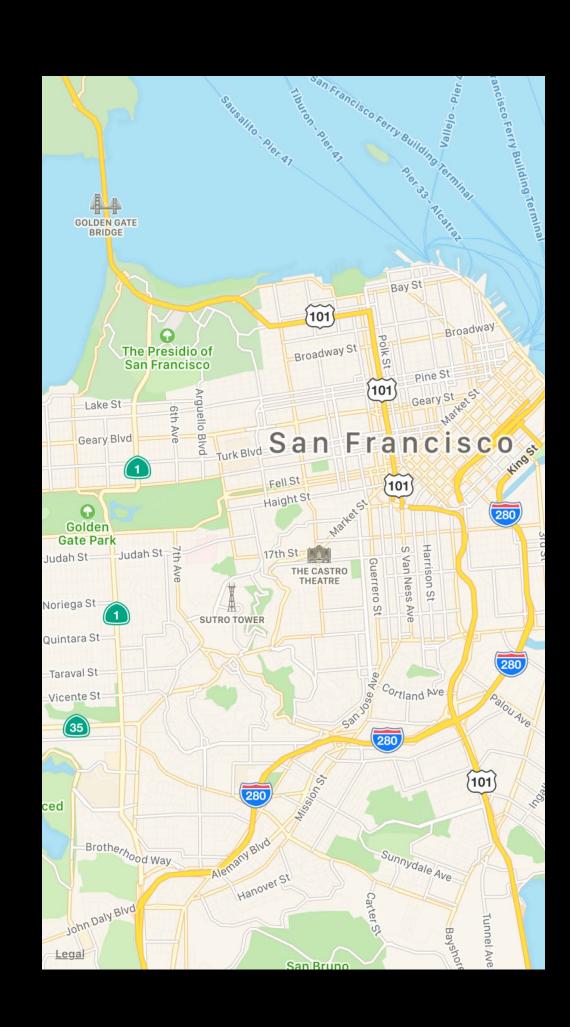


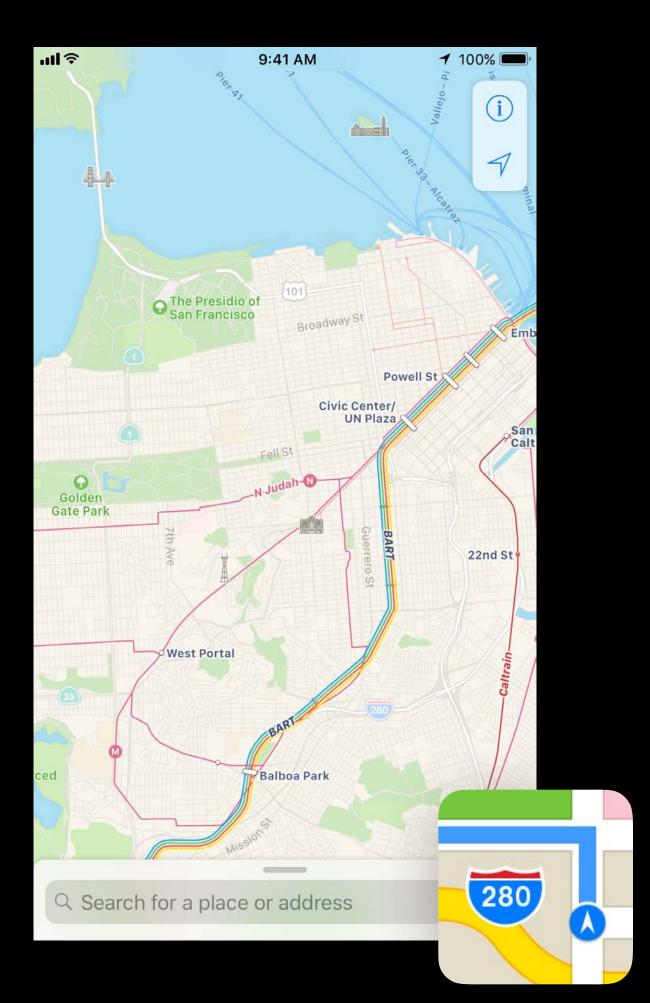


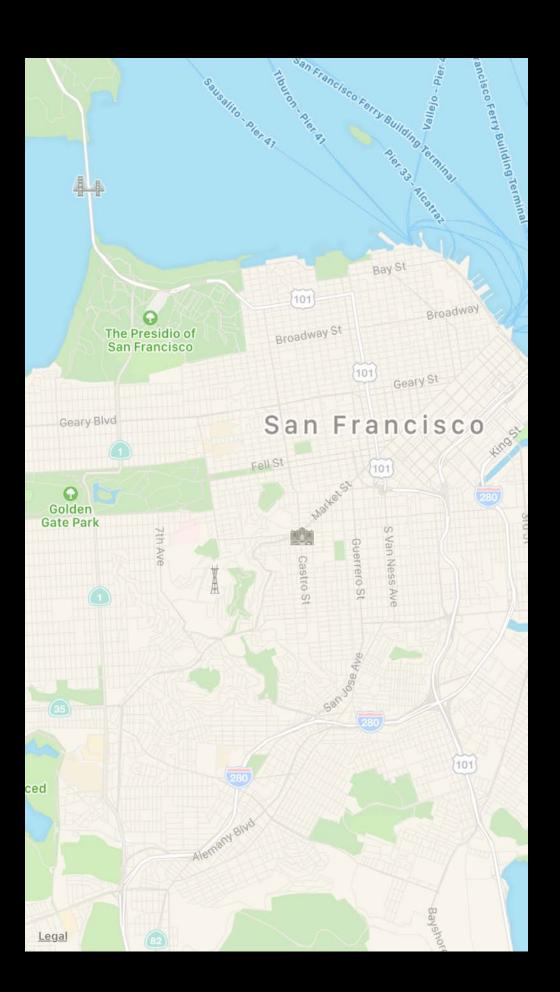
.standard

MKMapView.mapType

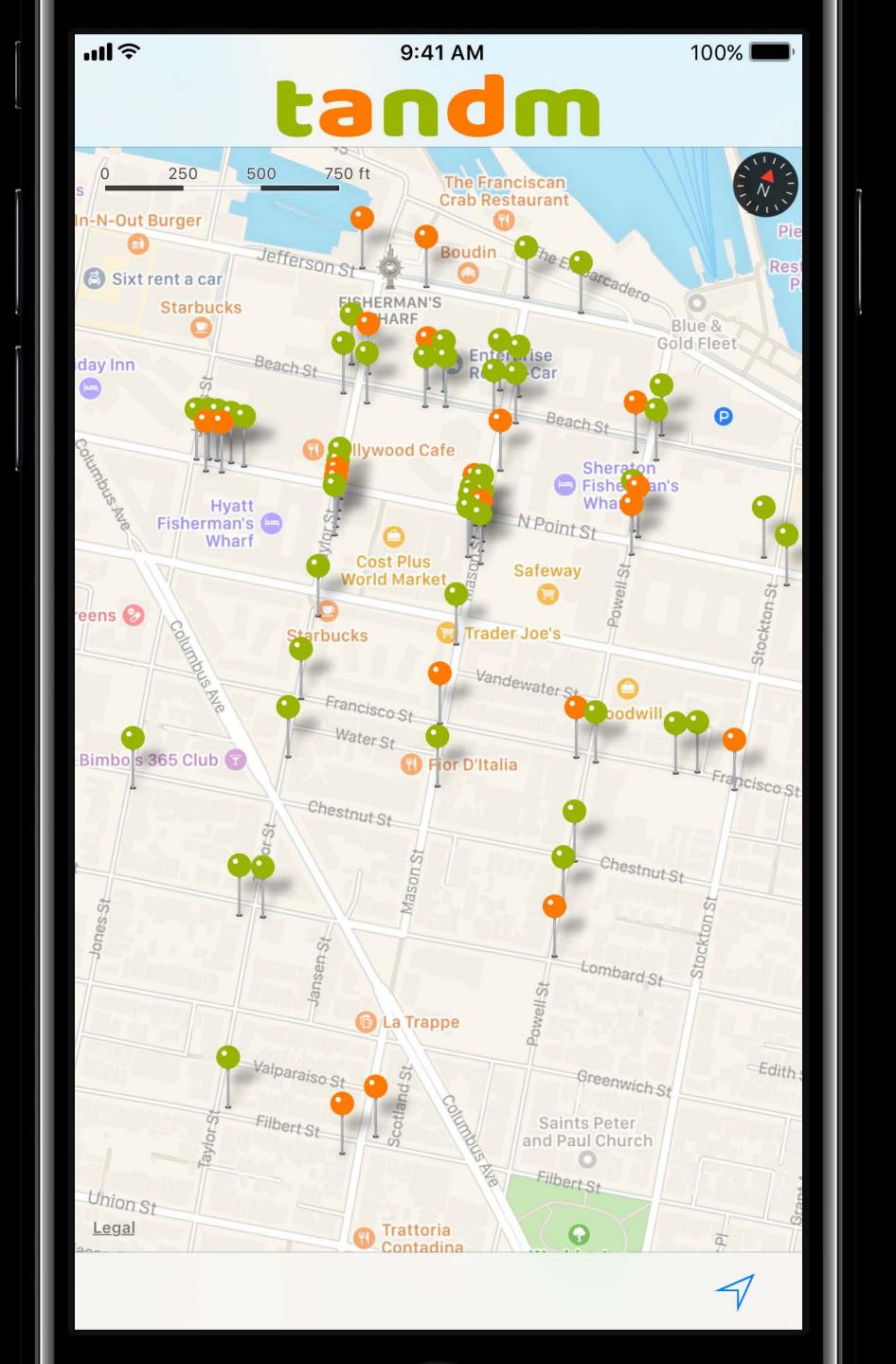


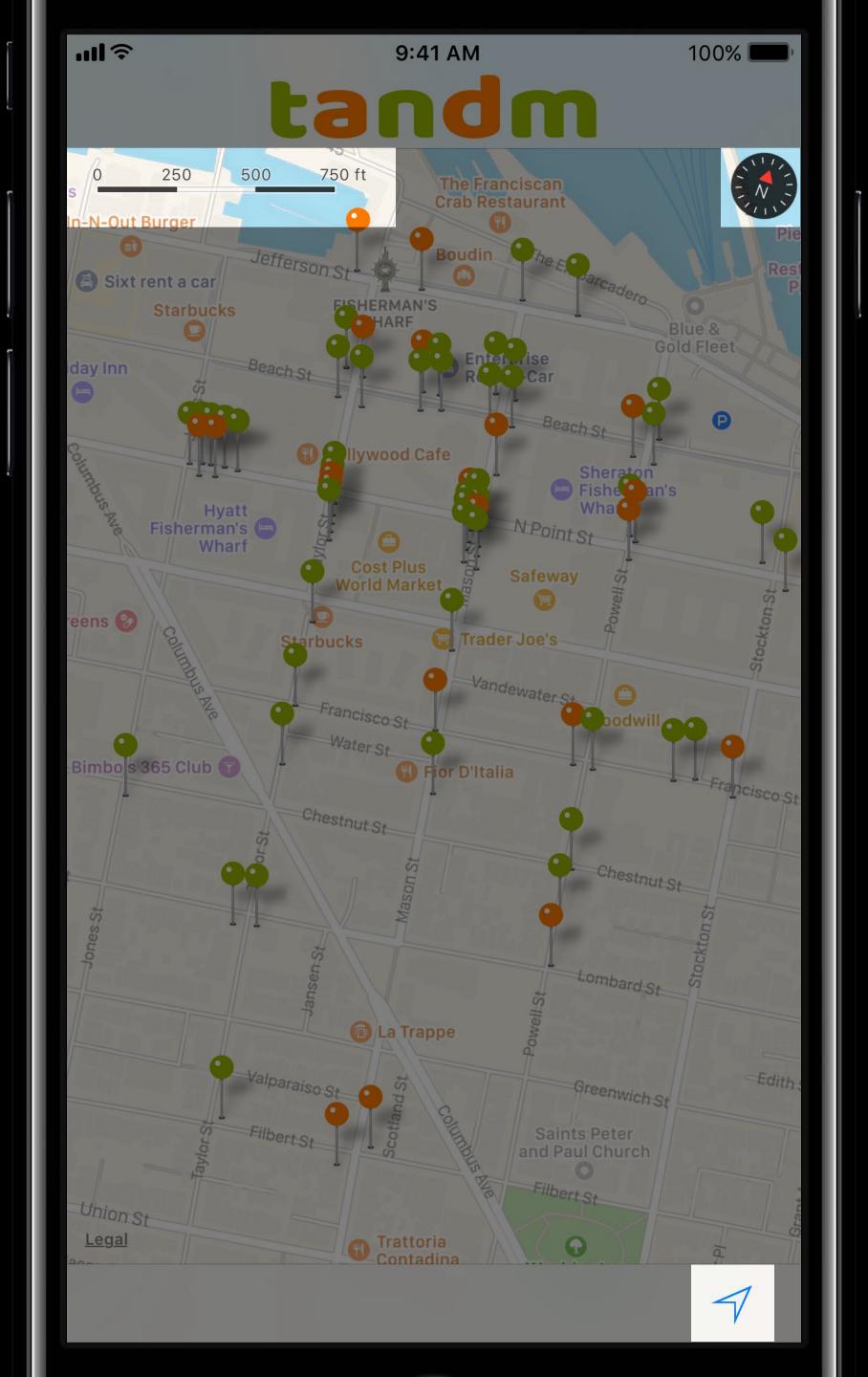




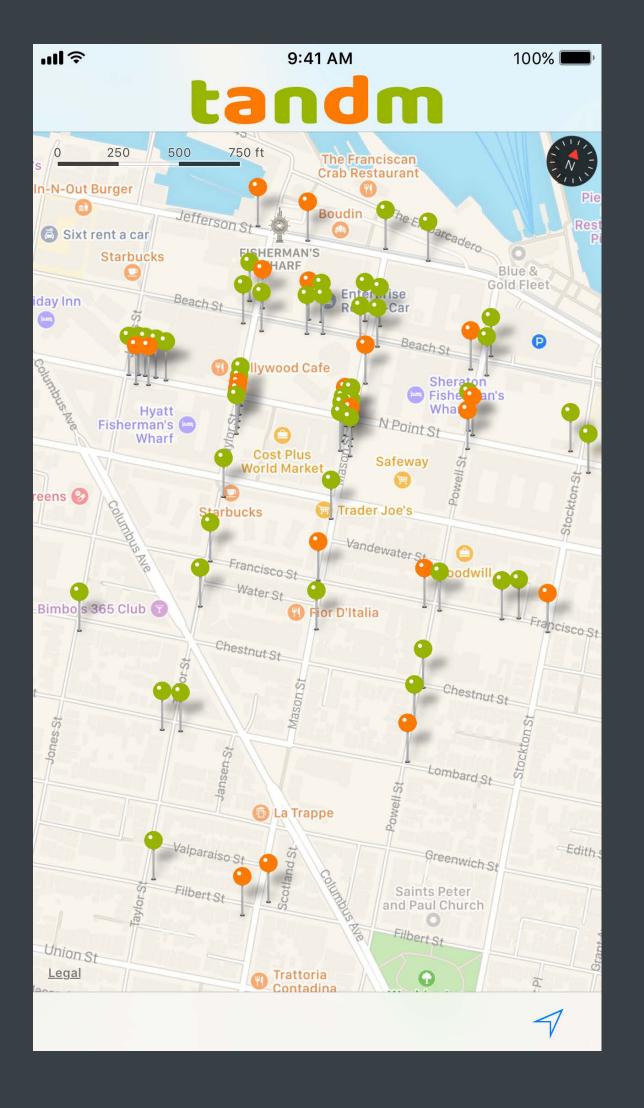


.standard .mutedStandard

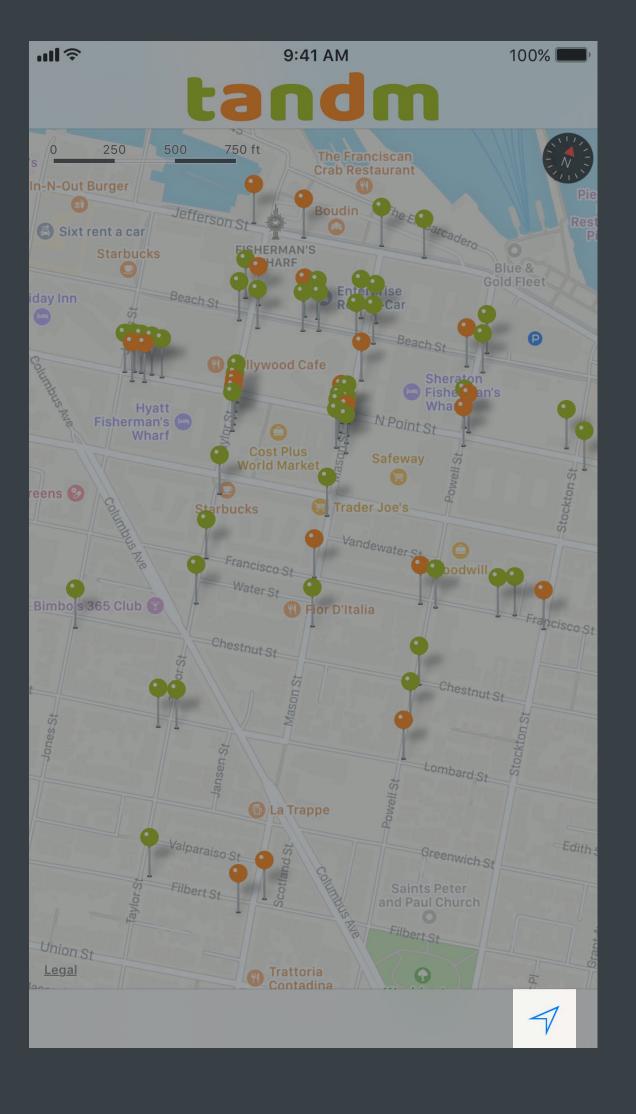




```
open class MKUserTrackingBarButtonItem : UIBarButtonItem {
   init(mapView: MKMapView)
}
```

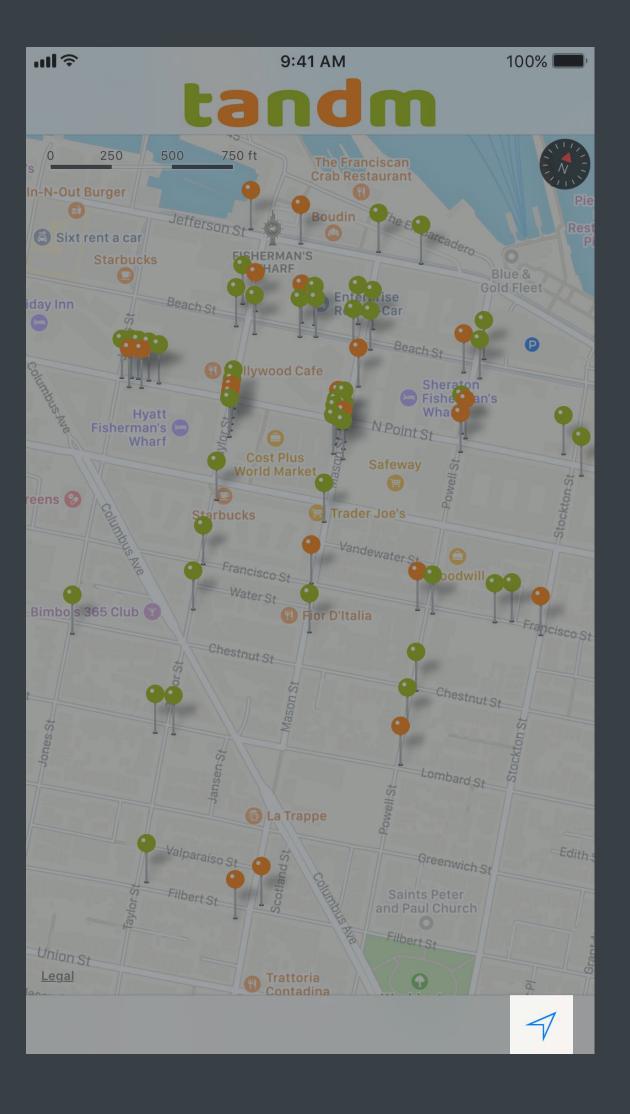


```
open class MKUserTrackingBarButtonItem : UIBarButtonItem {
   init(mapView: MKMapView)
}
```



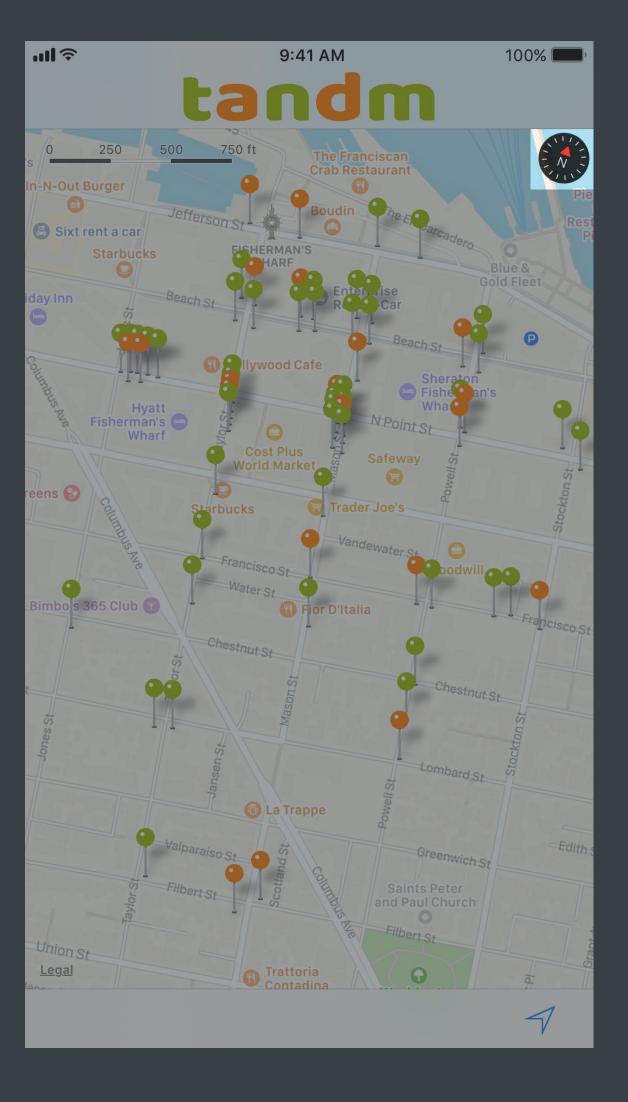
```
open class MKUserTrackingButton : UIView {
   init(mapView: MKMapView)
}
```





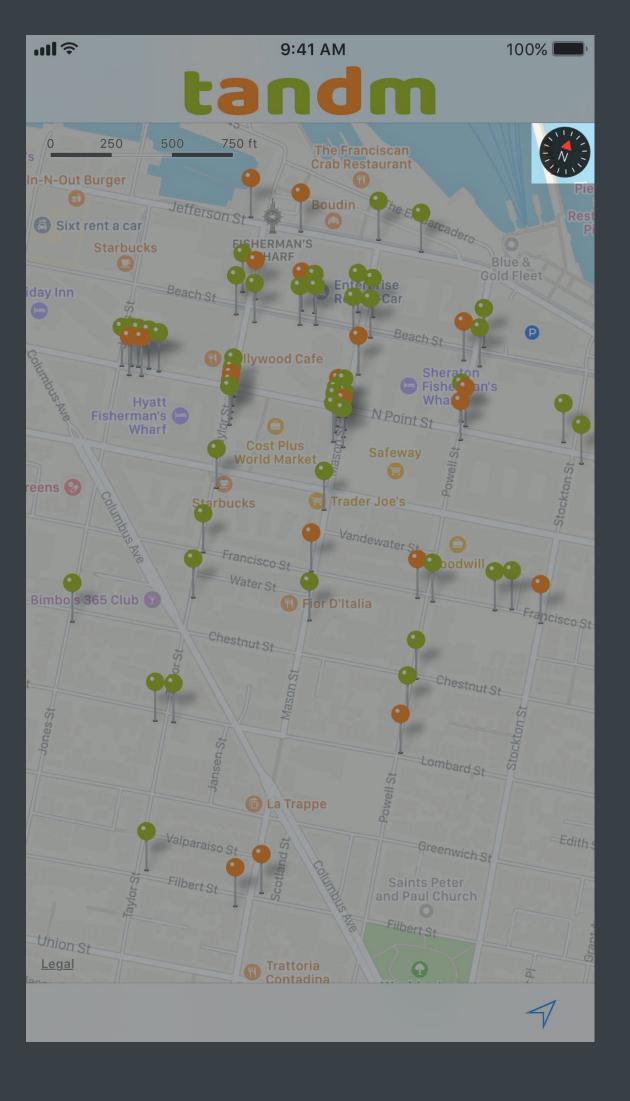
```
open class MKUserTrackingButton : UIView {
    init(mapView: MKMapView)
}
open class MKCompassButton : UIView {
    init(mapView: MKMapView)
    compassVisibility: MKFeatureVisibility
}
```





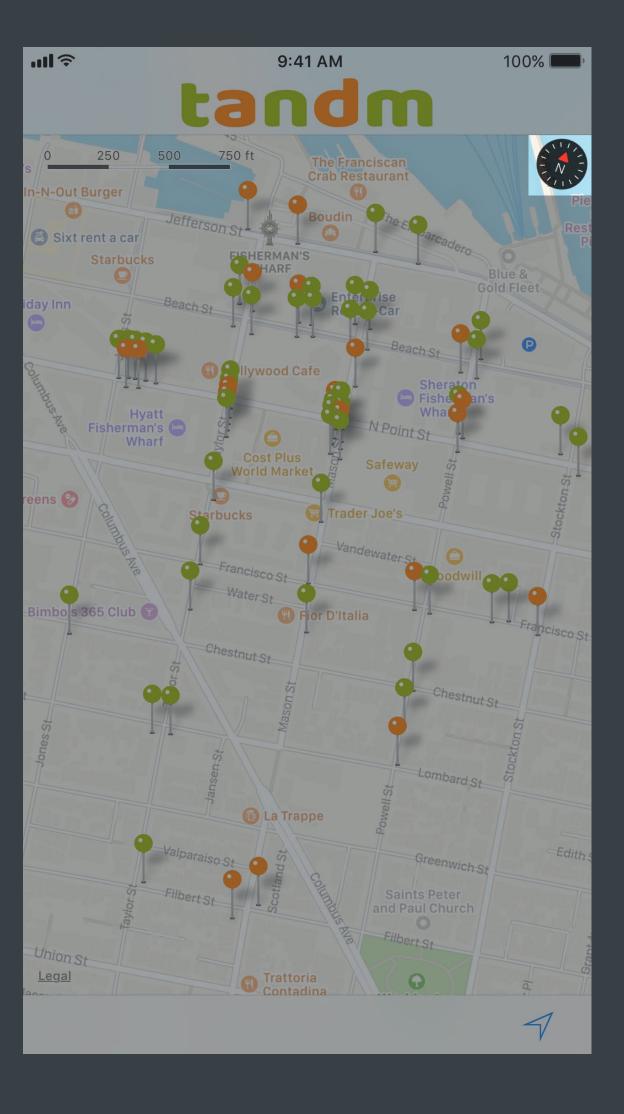
```
open class MKUserTrackingButton : UIView {
    init(mapView: MKMapView)
}
open class MKCompassButton : UIView {
    init(mapView: MKMapView)
    compassVisibility: MKFeatureVisibility
}
```

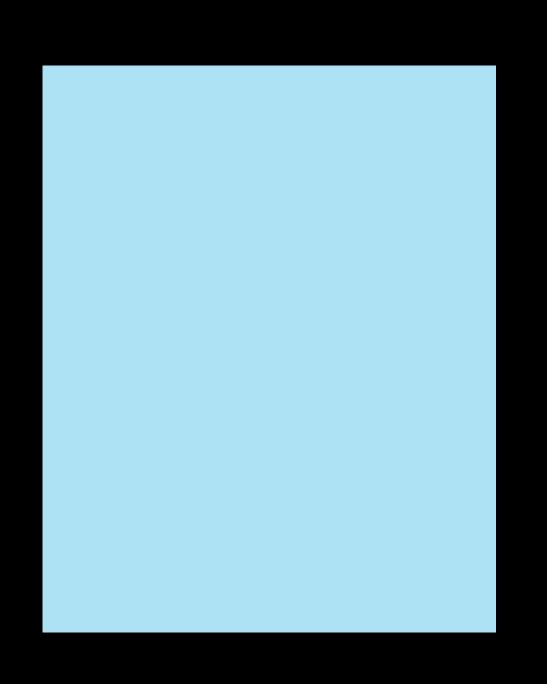




```
open class MKUserTrackingButton : UIView {
   init(mapView: MKMapView)
open class MKCompassButton : UIView {
   init(mapView: MKMapView)
    compassVisibility: MKFeatureVisibility
public enum MKFeatureVisibility : Int {
    case adaptive
    case hidden
    case visible
```







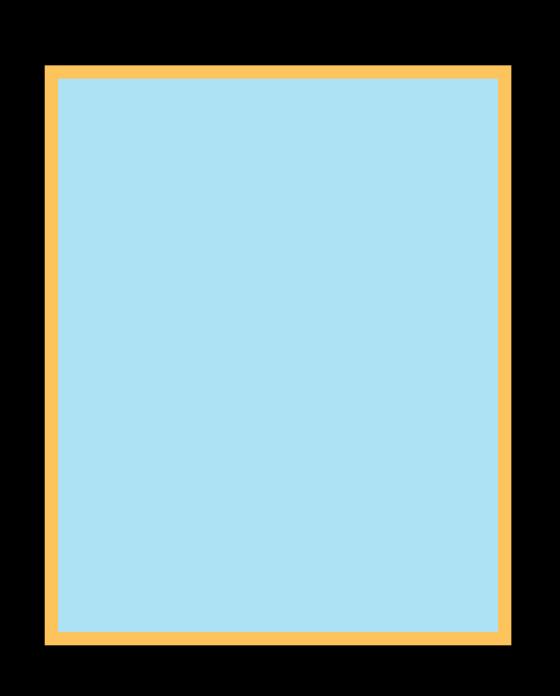




.hidden

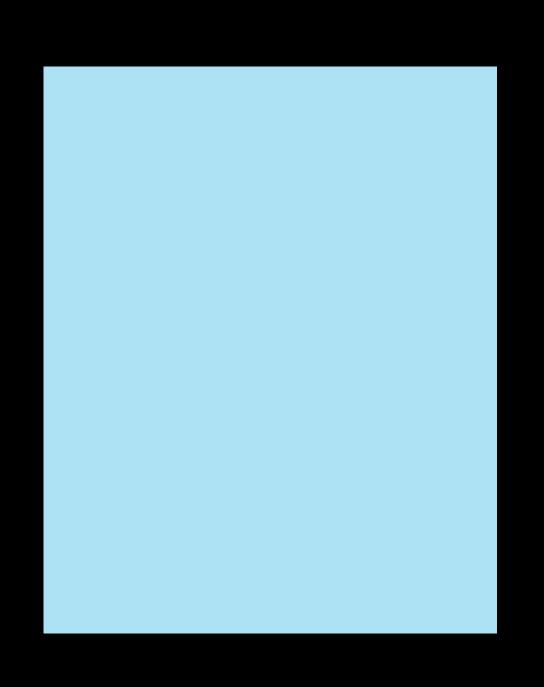
.visible

.adaptive

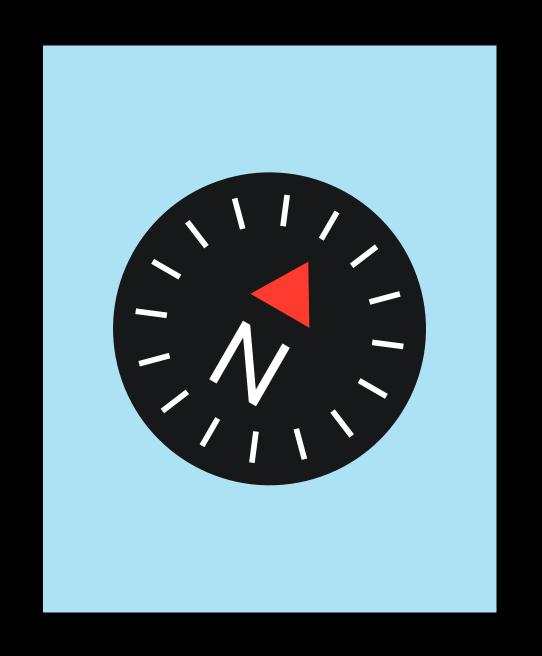


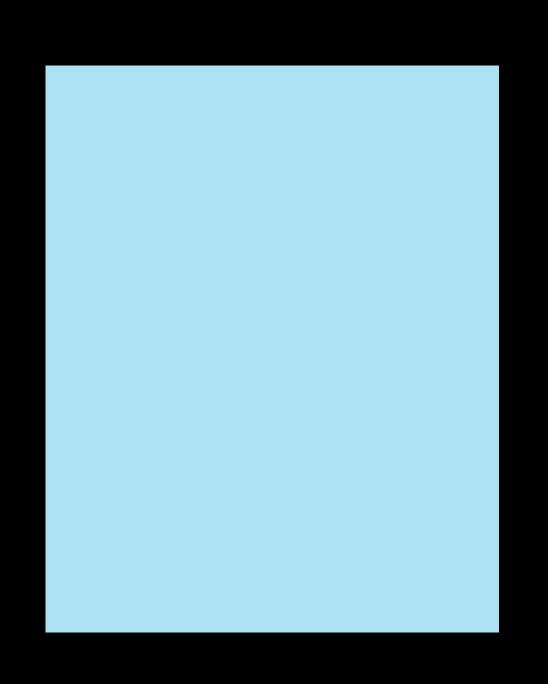




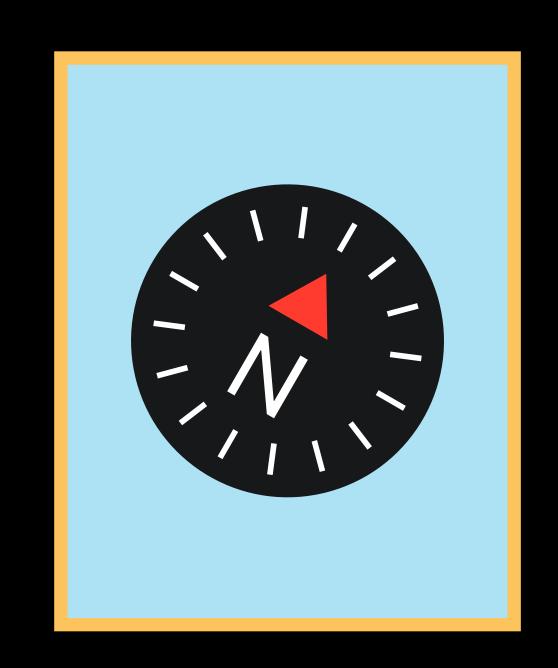




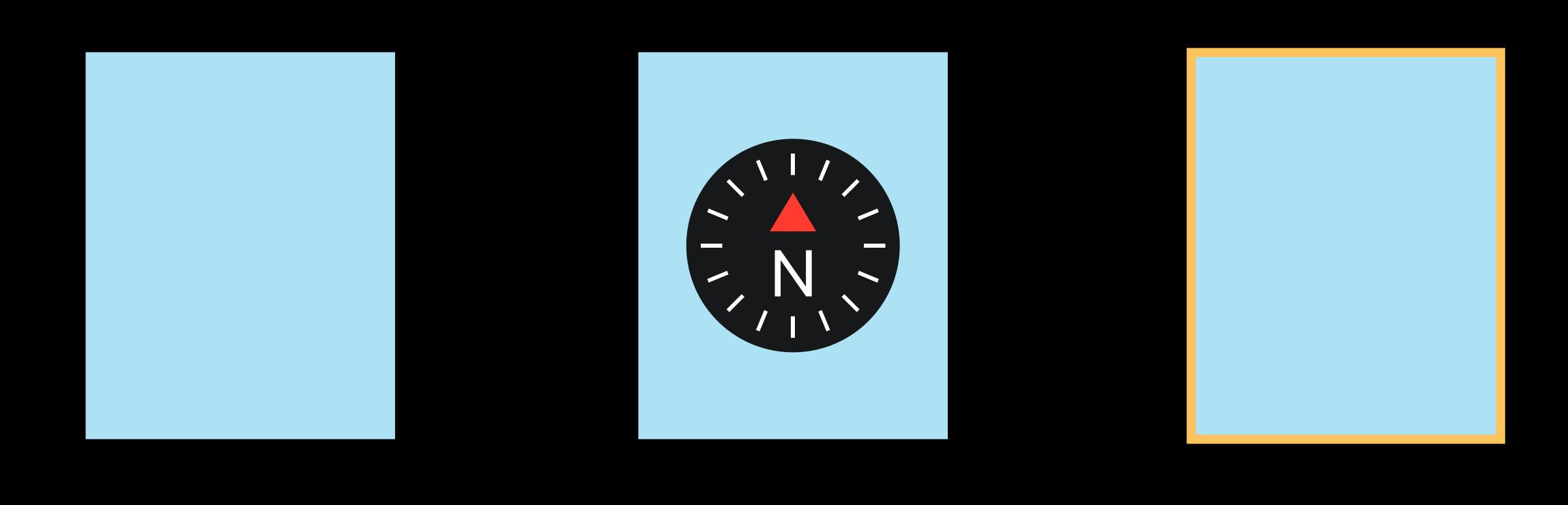






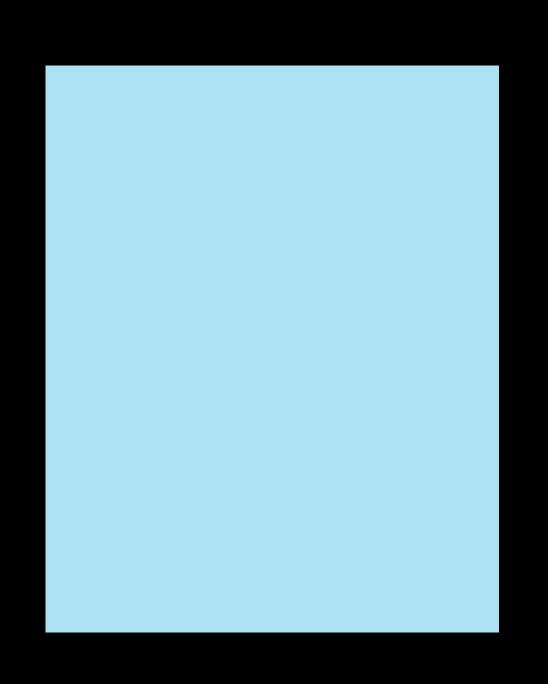


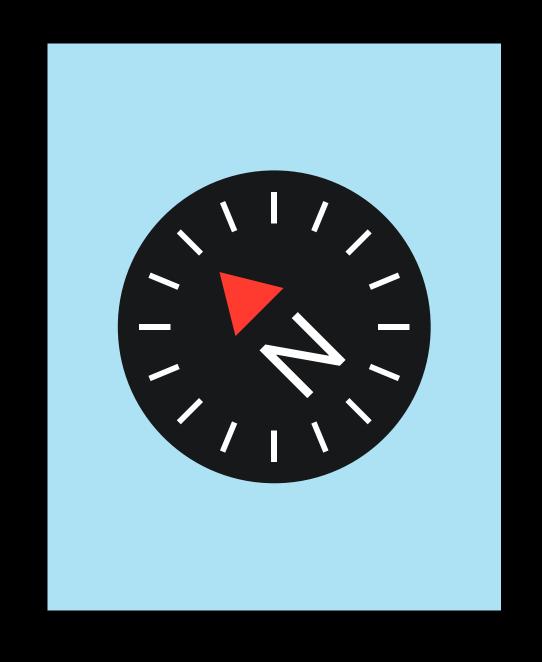
.hidden

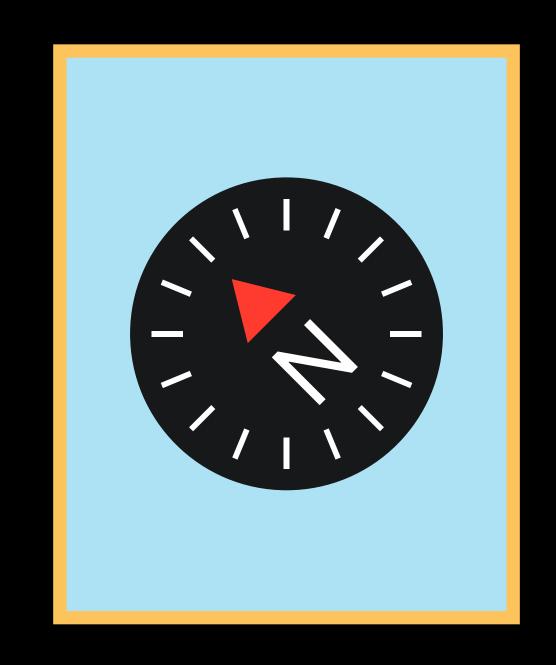


.visible

.adaptive

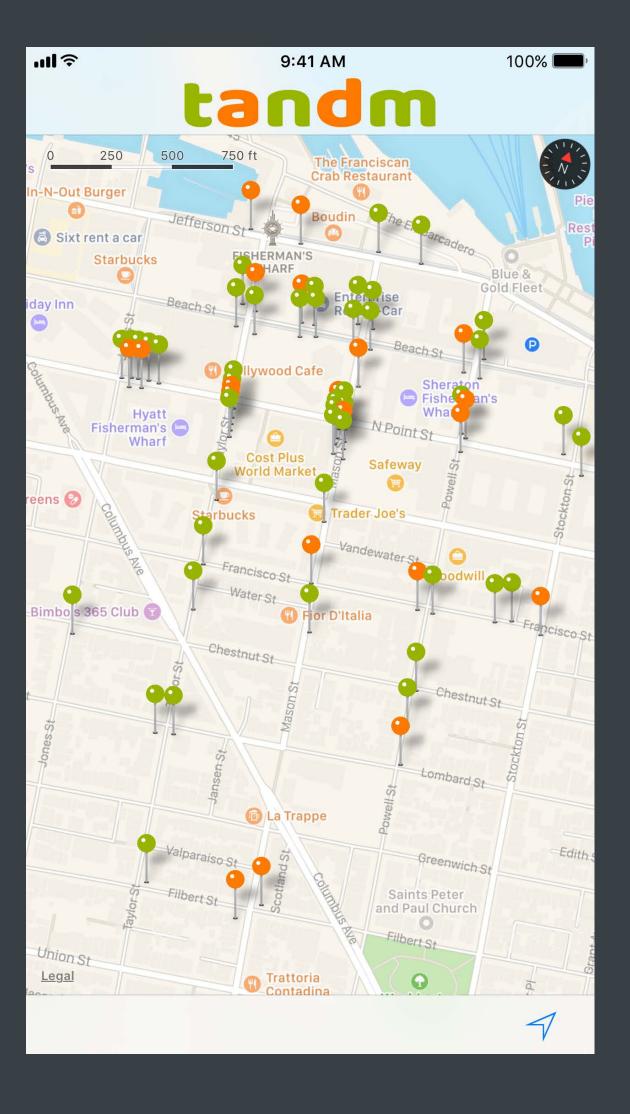






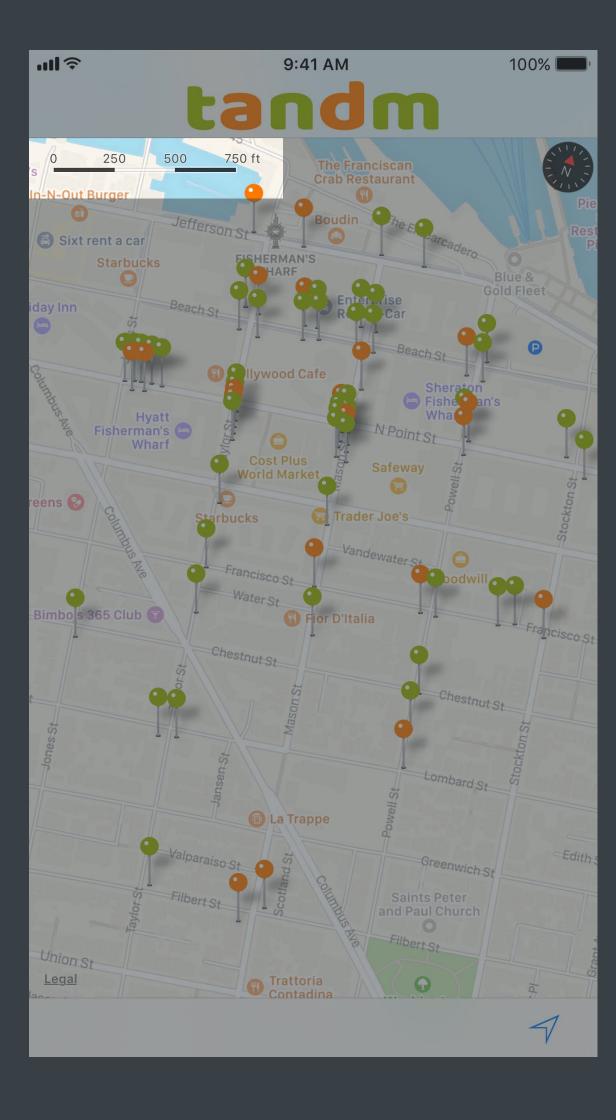
```
open class MKUserTrackingButton : UIView {
    init(mapView: MKMapView)
open class MKCompassButton : UIView {
    init(mapView: MKMapView)
    compassVisibility: MKFeatureVisibility
open class MKScaleView : UIView {
    init(mapView: MKMapView)
    scaleVisibility: MKFeatureVisibility
    legendAlignment: MKScaleViewAlignment
```





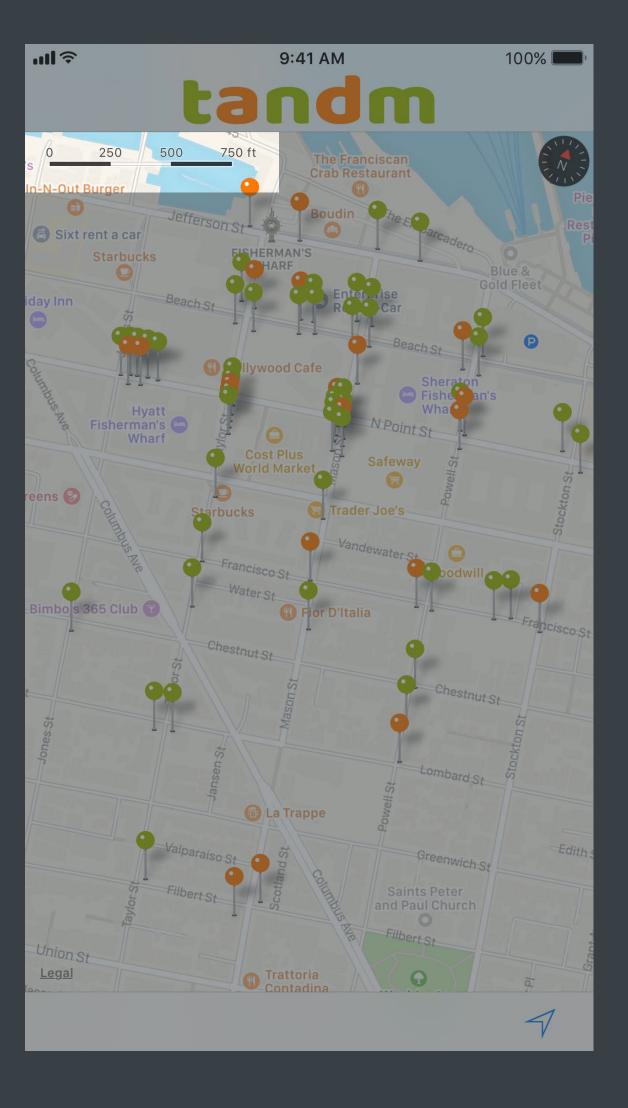
```
open class MKUserTrackingButton : UIView {
   init(mapView: MKMapView)
open class MKCompassButton : UIView {
    init(mapView: MKMapView)
   compassVisibility: MKFeatureVisibility
open class MKScaleView : UIView {
    init(mapView: MKMapView)
   scaleVisibility: MKFeatureVisibility
    legendAlignment: MKScaleViewAlignment
```





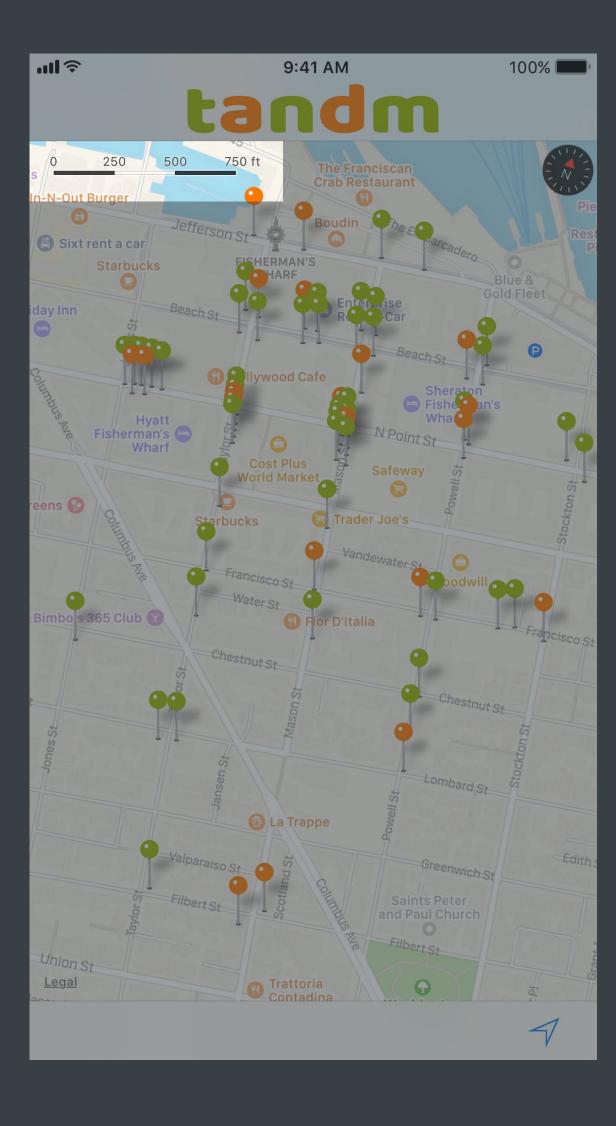
```
open class MKUserTrackingButton : UIView {
   init(mapView: MKMapView)
open class MKCompassButton : UIView {
    init(mapView: MKMapView)
   compassVisibility: MKFeatureVisibility
open class MKScaleView : UIView {
   init(mapView: MKMapView)
   scaleVisibility: MKFeatureVisibility
    legendAlignment: MKScaleViewAlignment
```

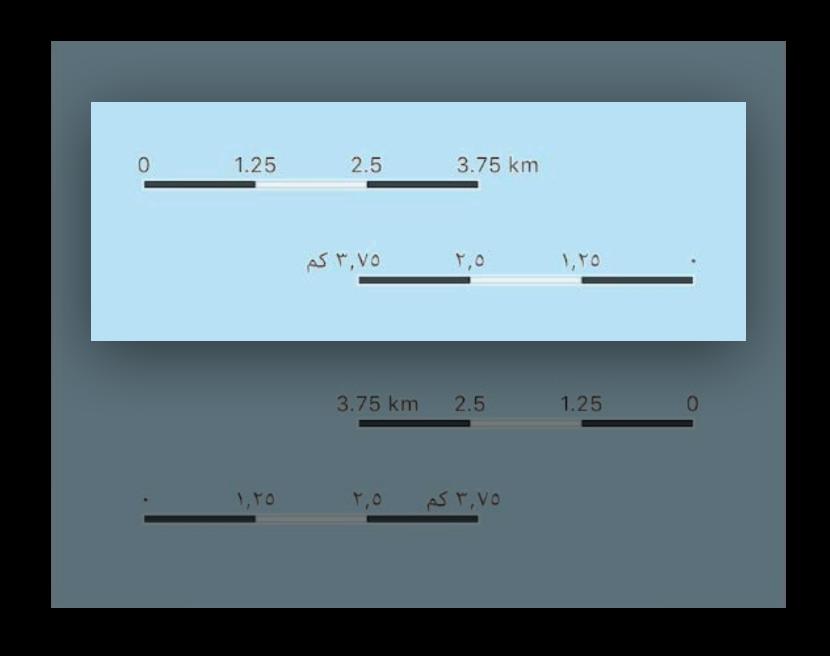


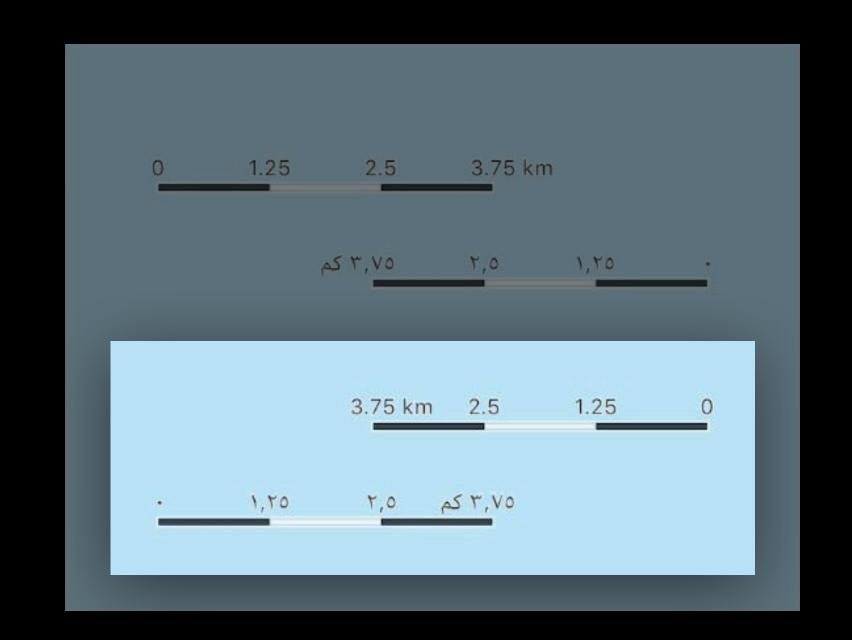


```
open class MKUserTrackingButton : UIView {
   init(mapView: MKMapView)
open class MKCompassButton : UIView {
    init(mapView: MKMapView)
   compassVisibility: MKFeatureVisibility
open class MKScaleView : UIView {
   init(mapView: MKMapView)
    scaleVisibility: MKFeatureVisibility
   legendAlignment: MKScaleViewAlignment
```

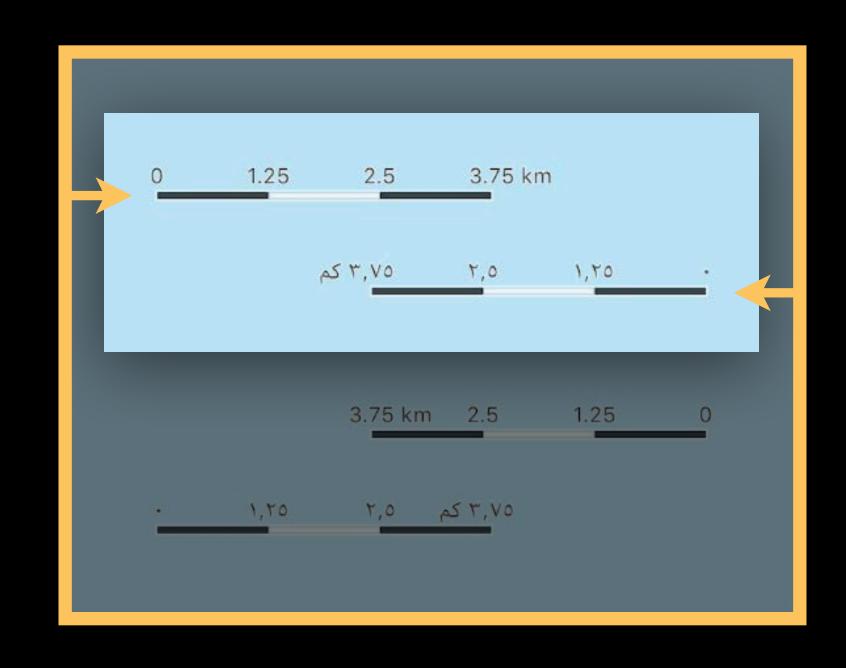


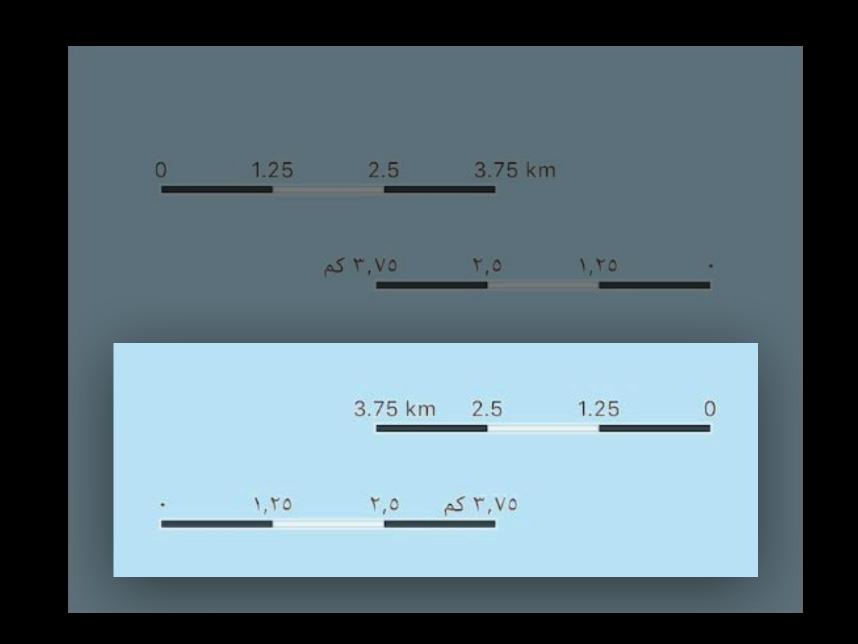




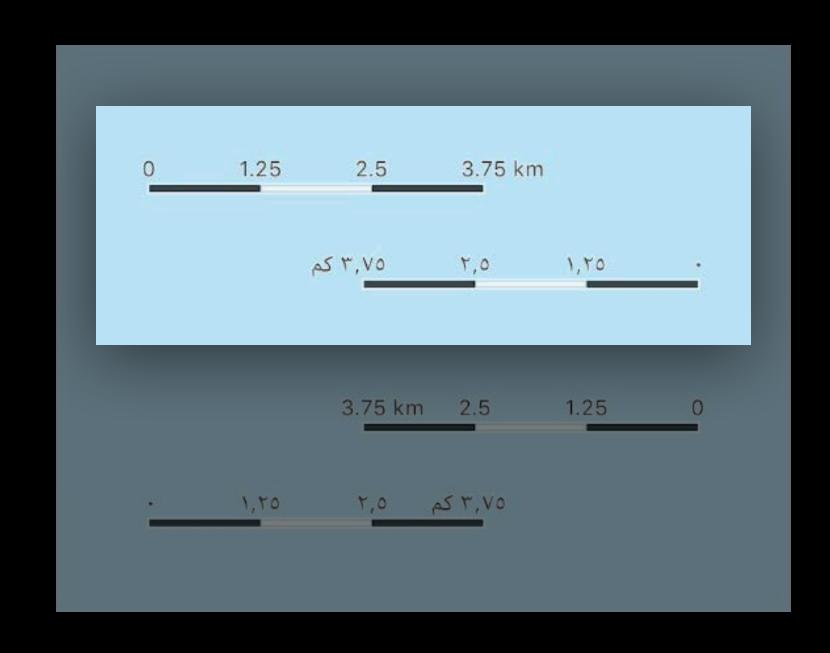


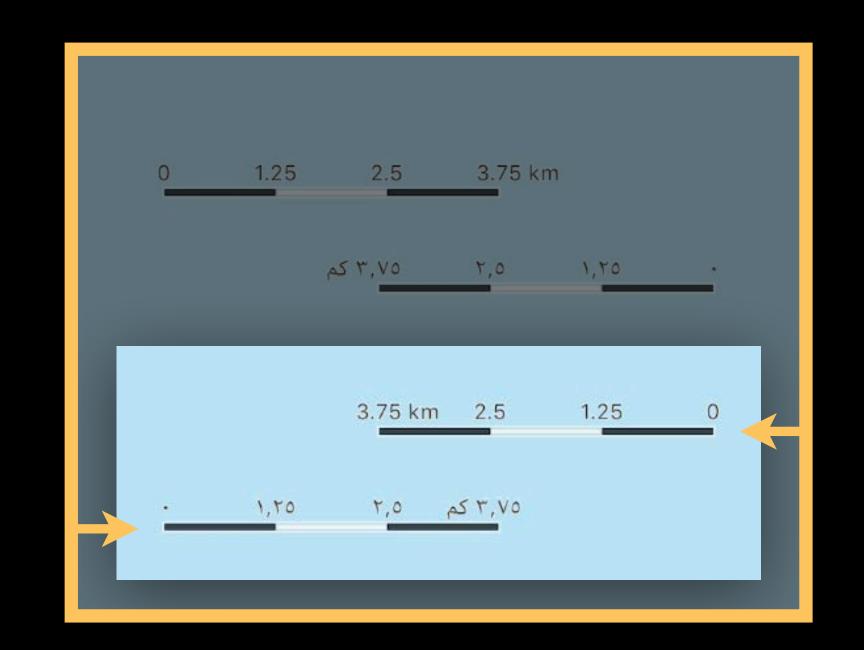
.leading



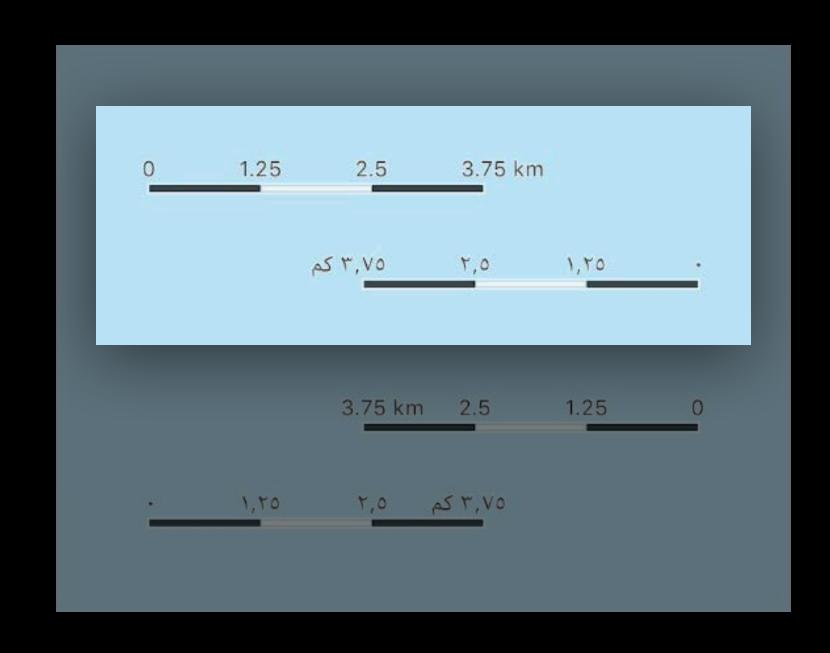


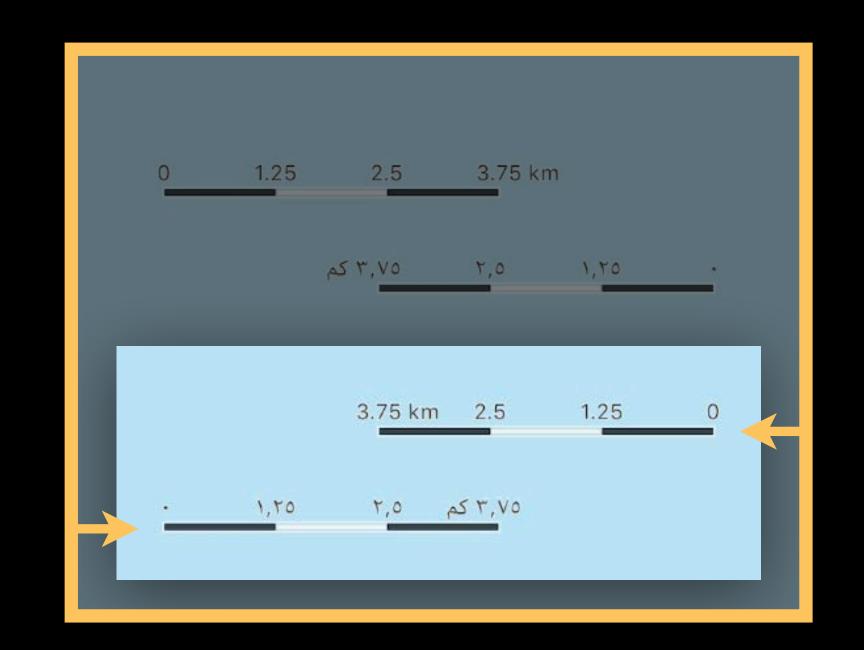
.leading



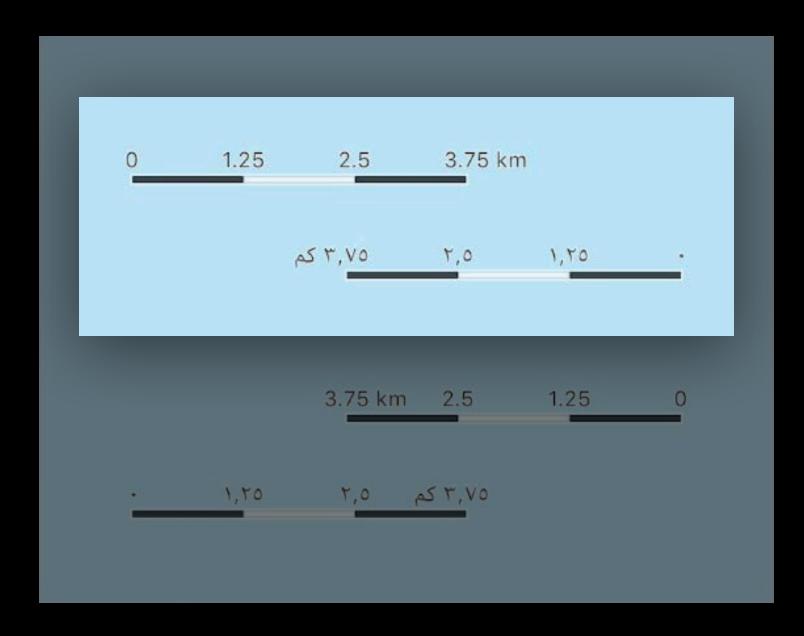


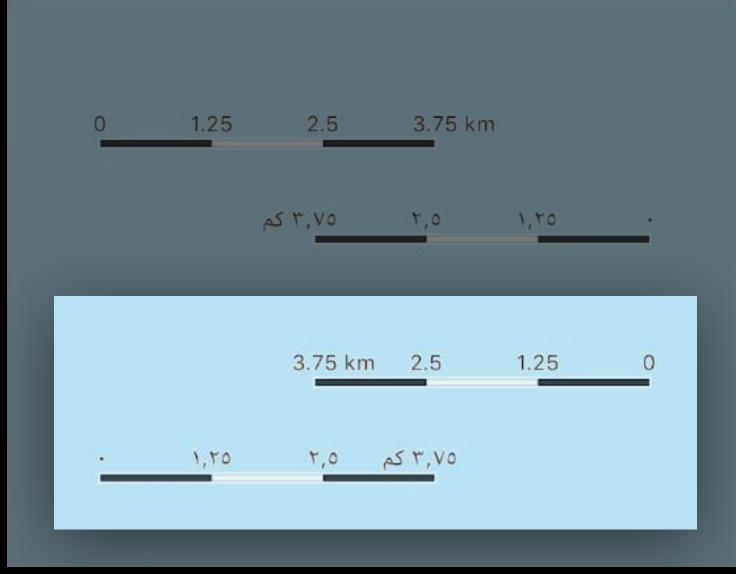
.leading

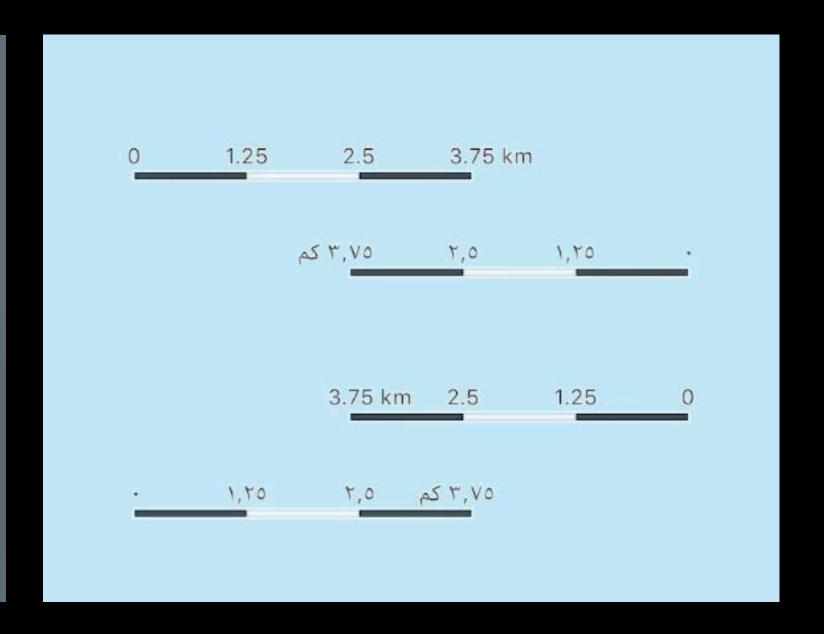


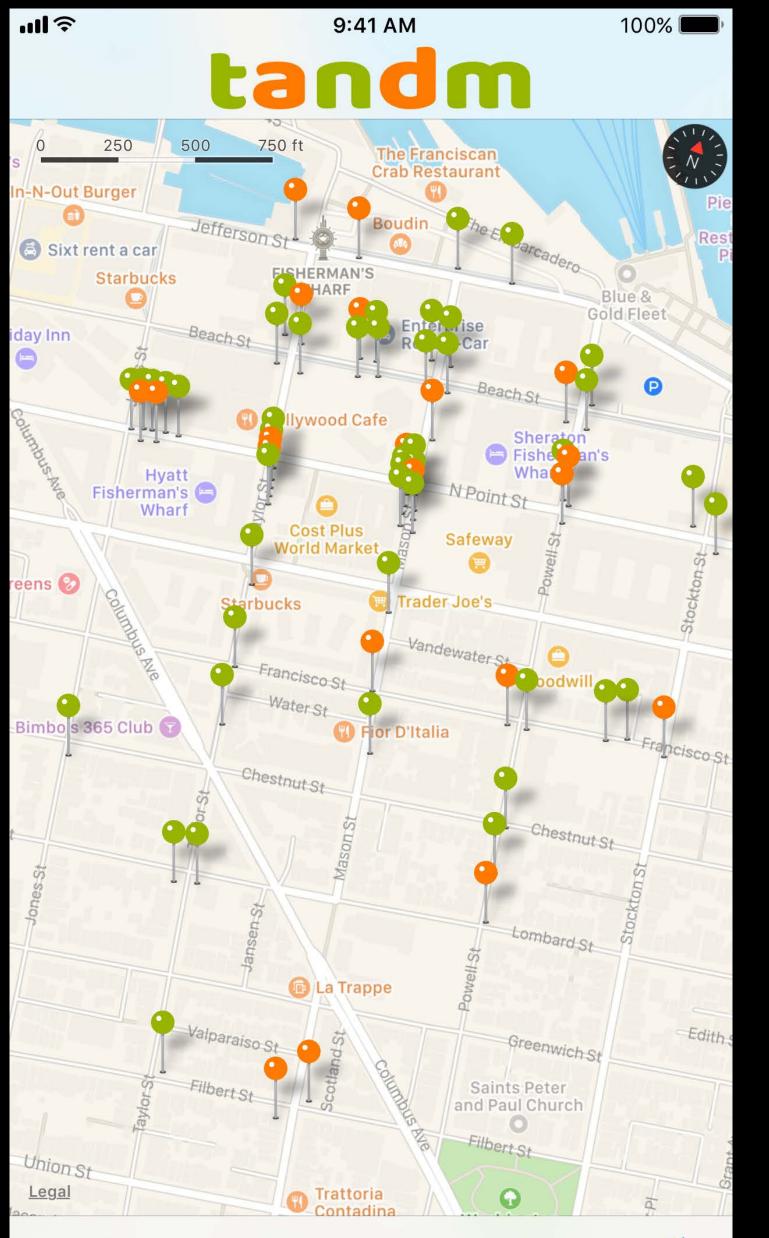


.leading

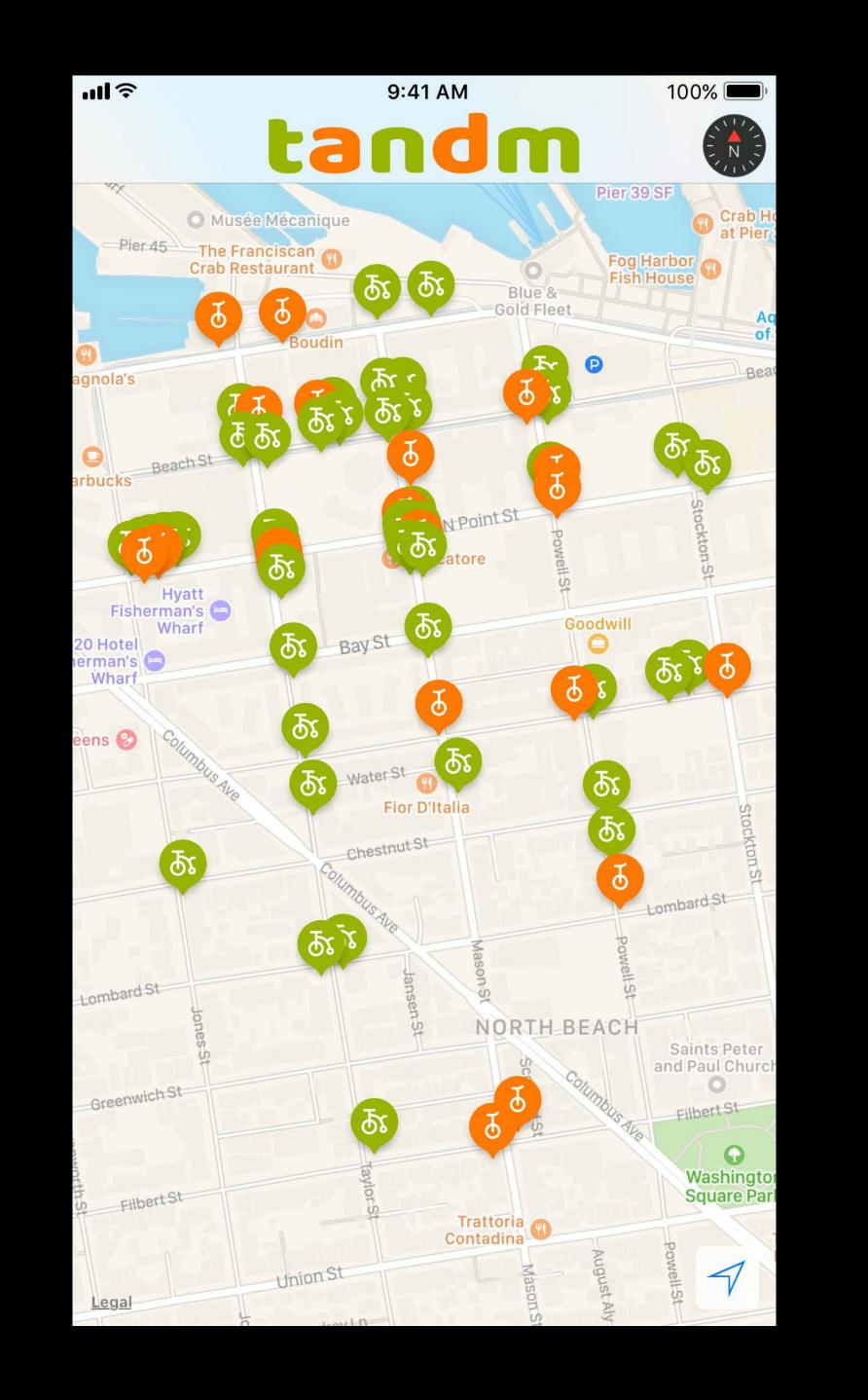




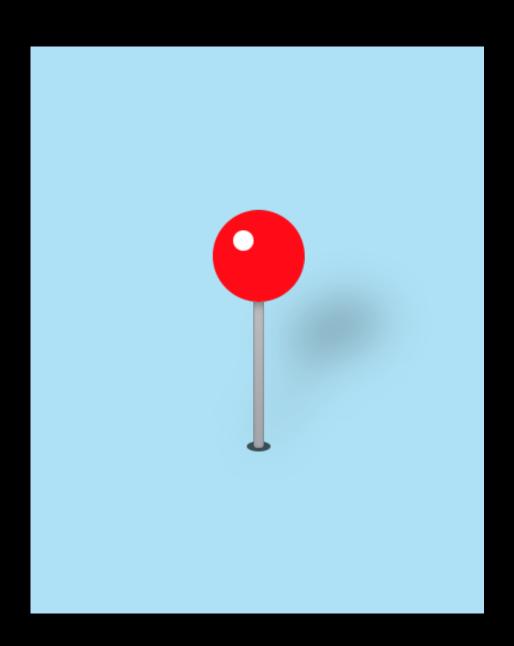


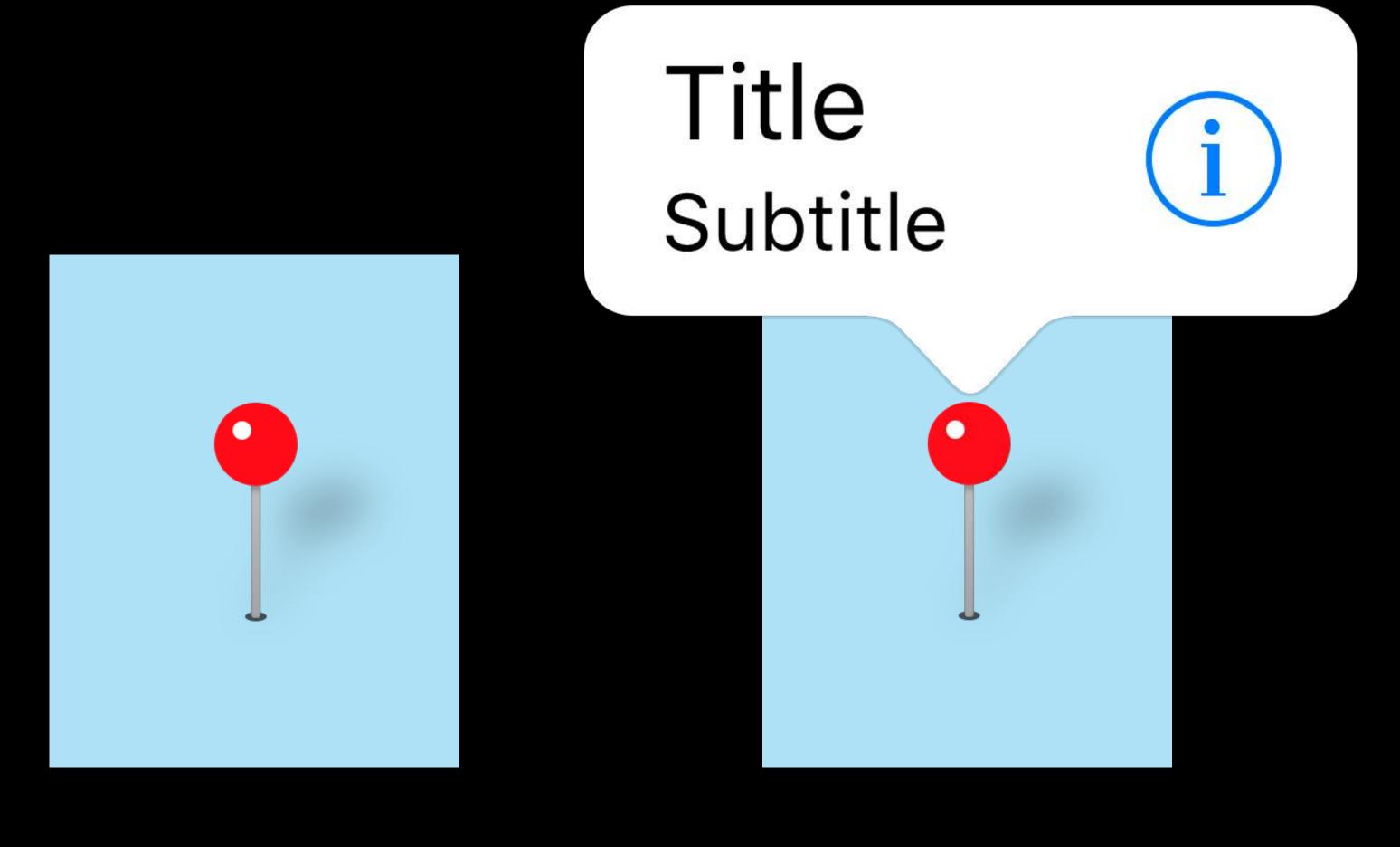




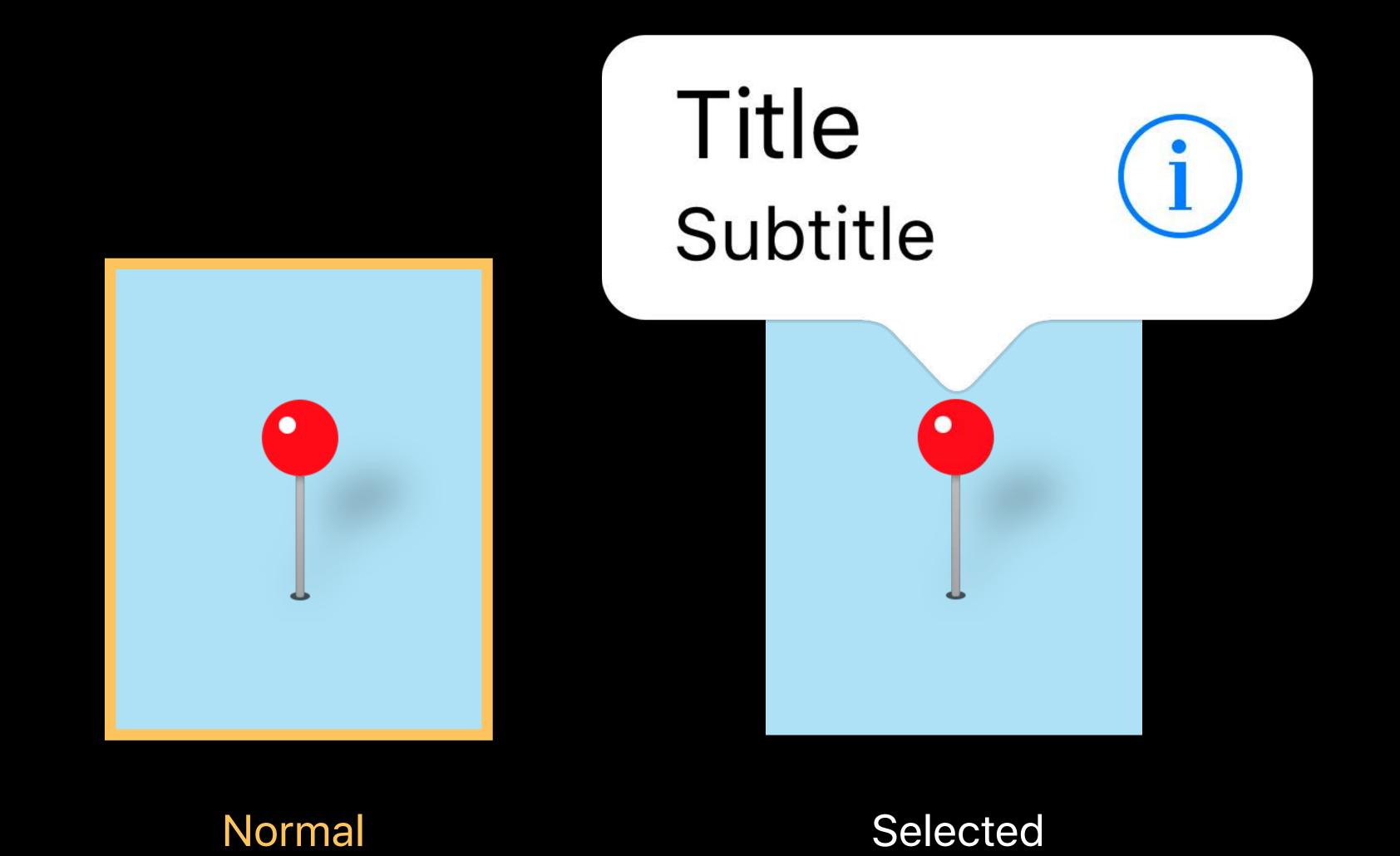


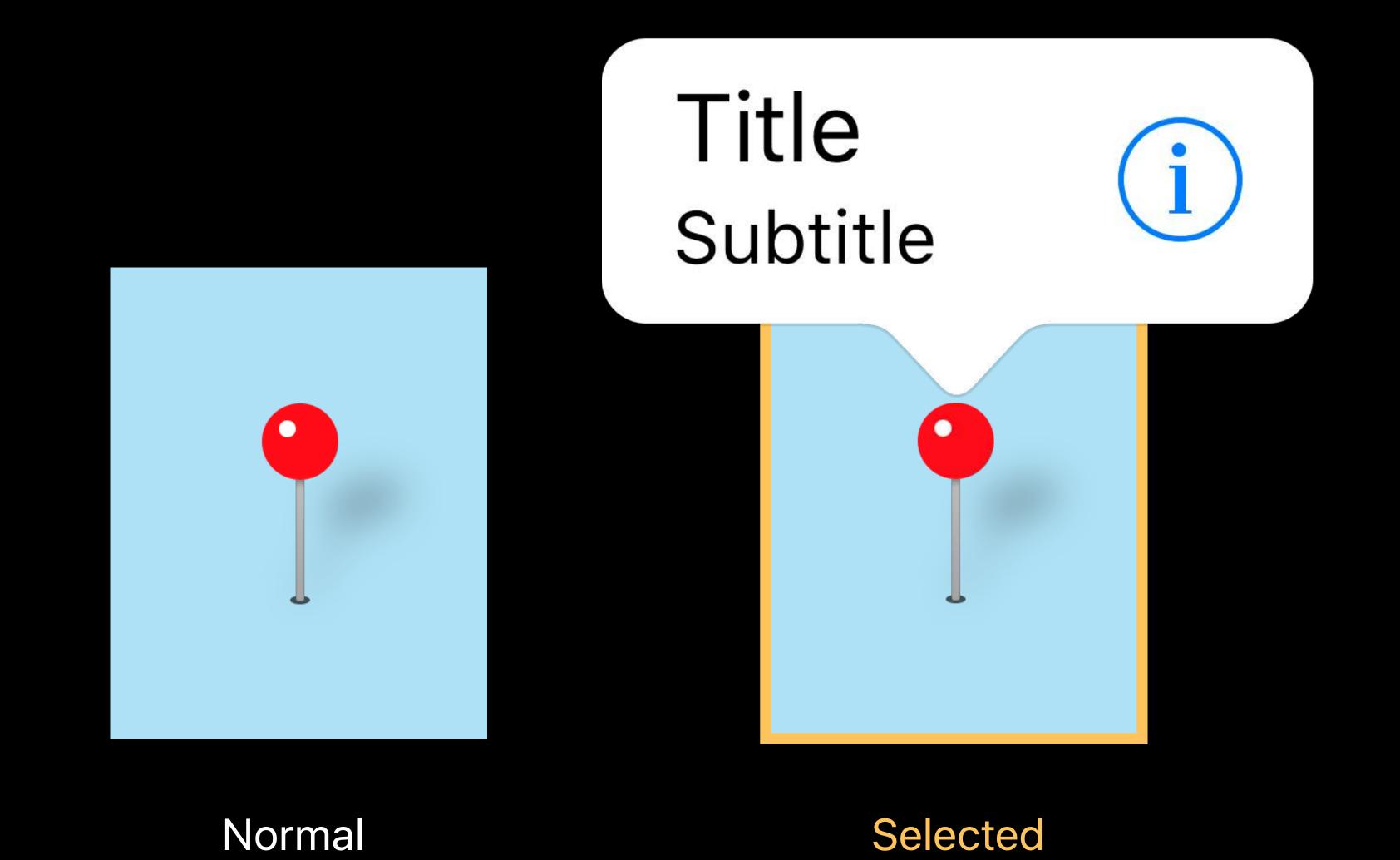
MKPinAnnotationView





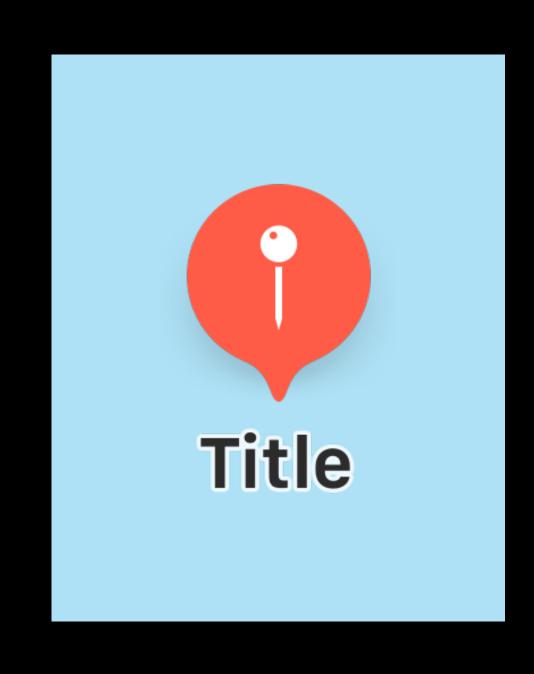
Normal Selected





MKMarkerAnnotationView



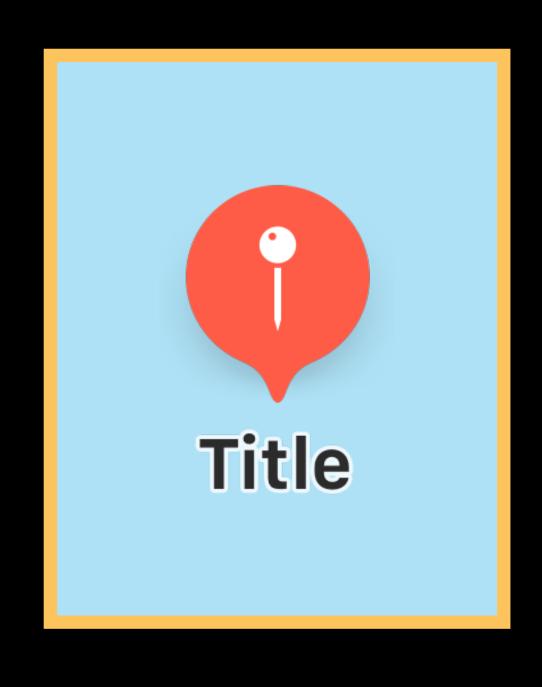




Normal Selected

MKMarkerAnnotationView





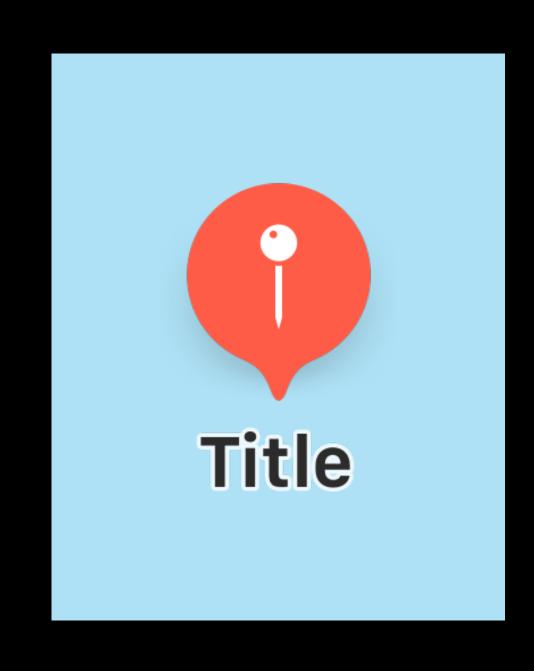


Normal

Selected

MKMarkerAnnotationView

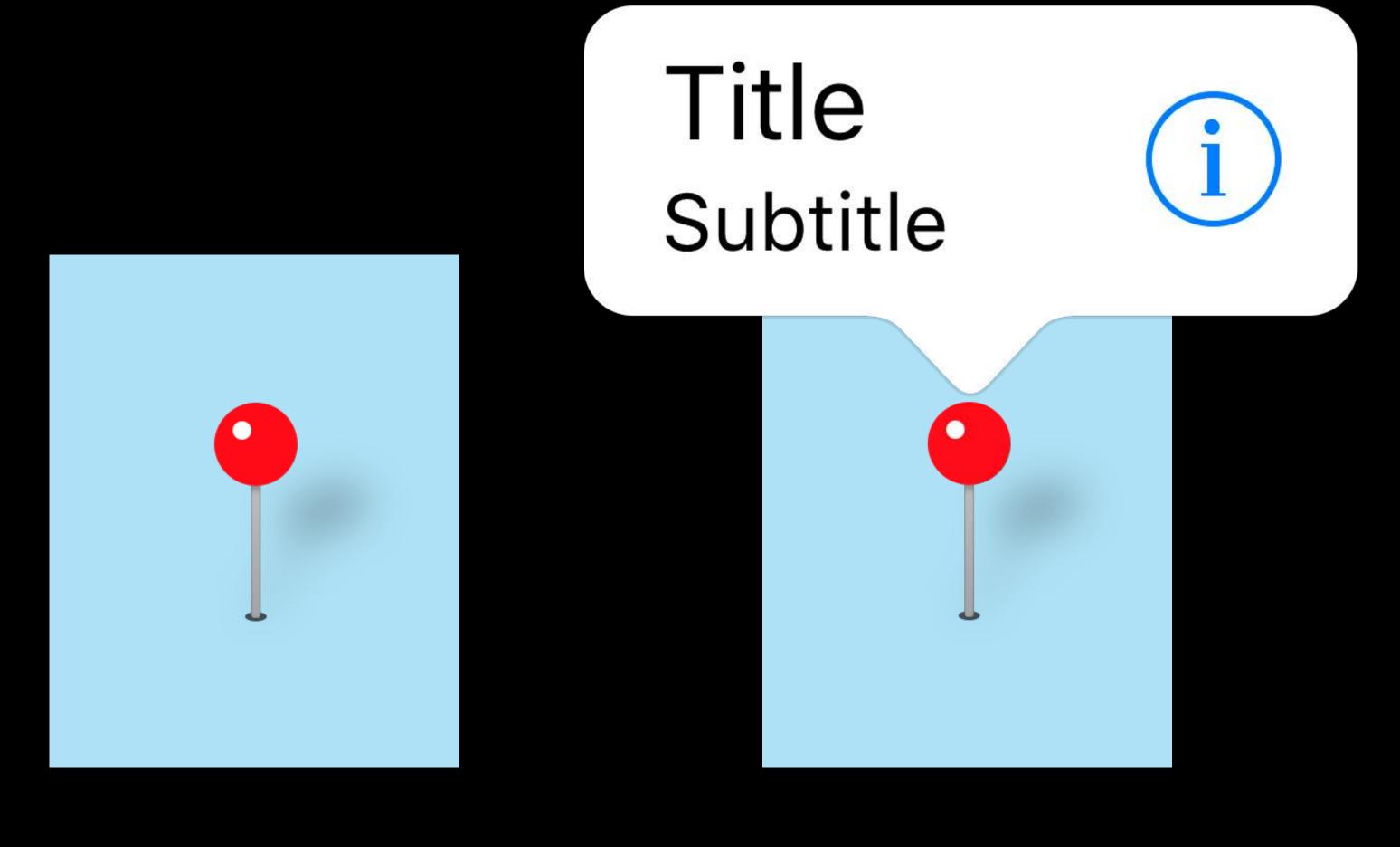




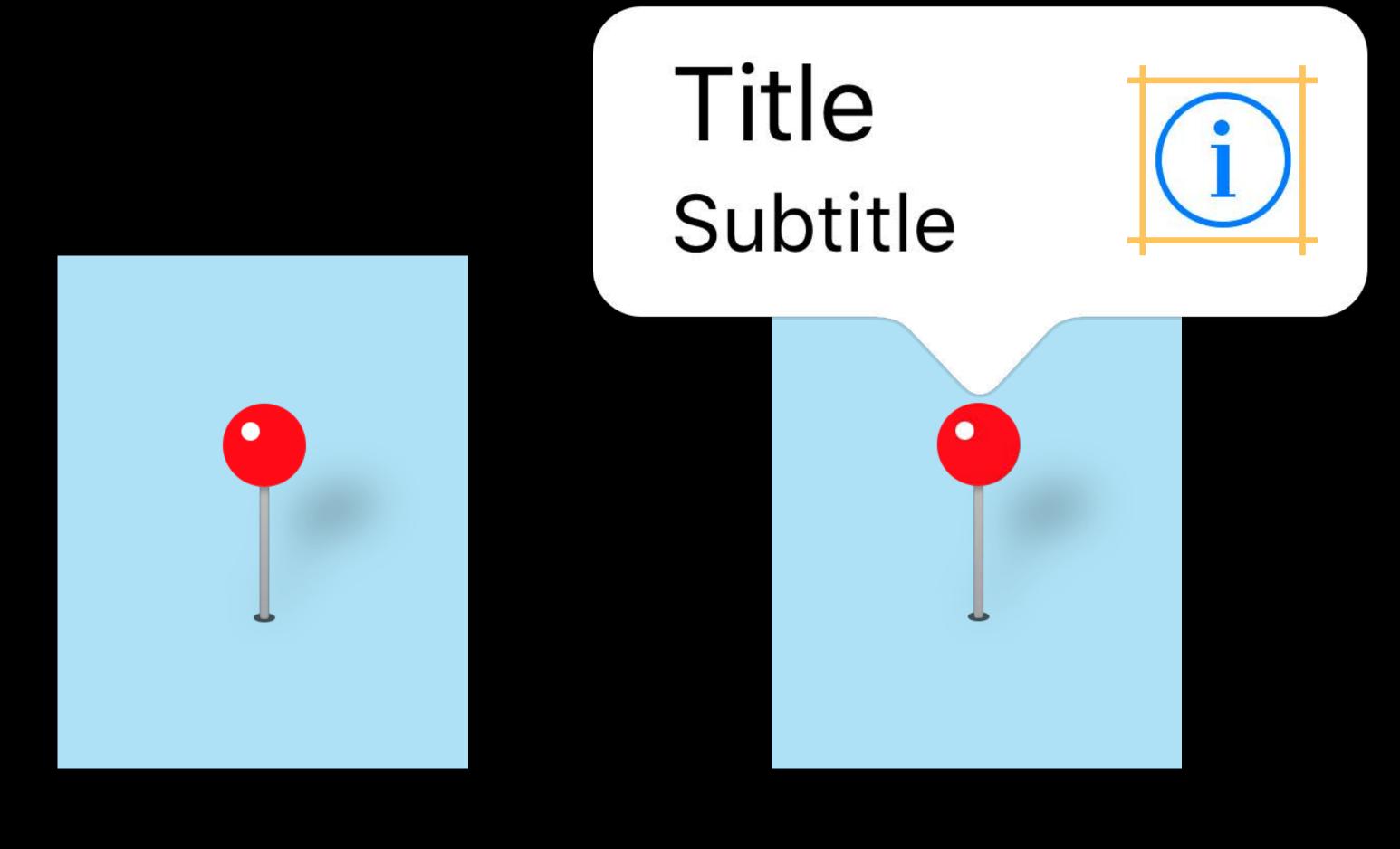


Normal

Selected

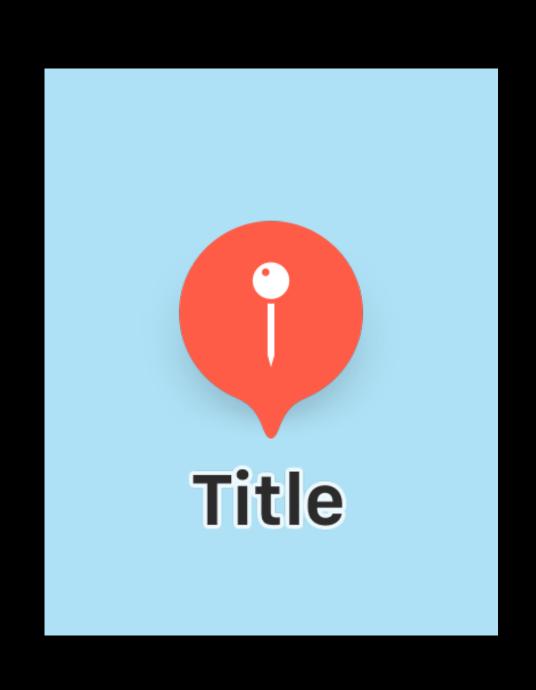


Normal Selected



Normal Selected

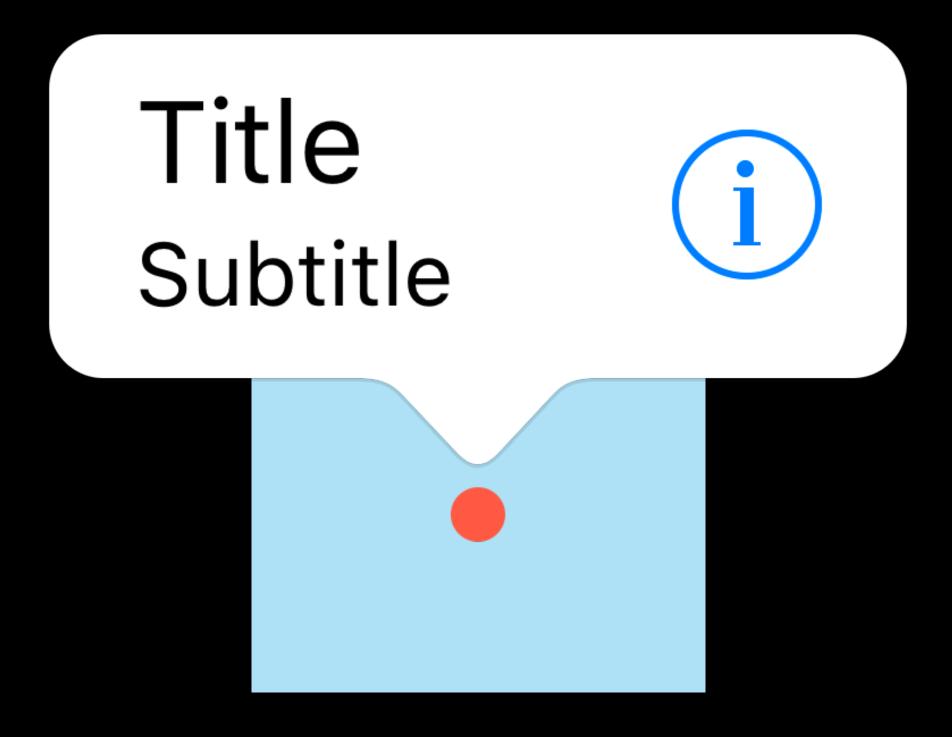
MKMarkerAnnotationView



Normal

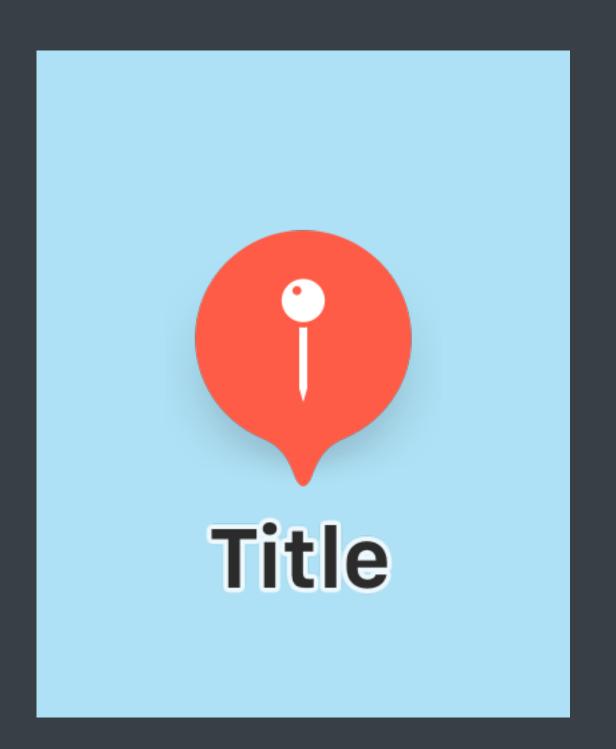


Selected

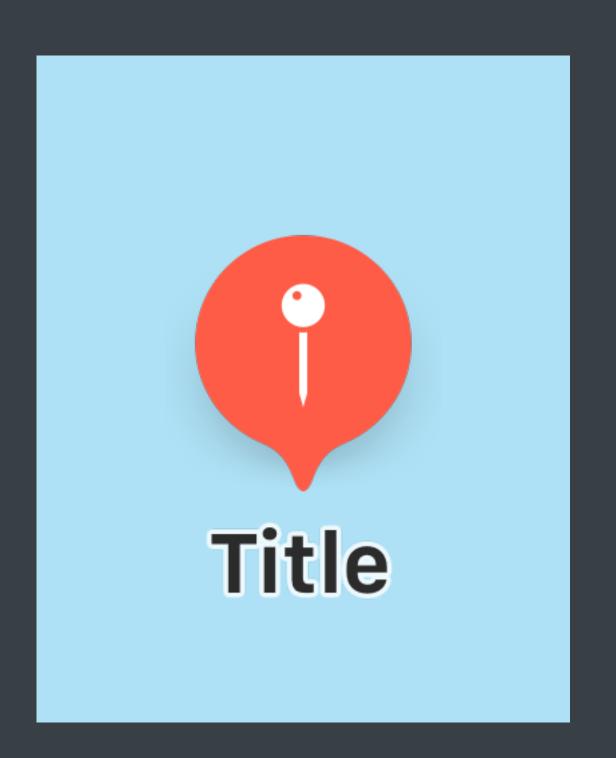


Selected with Callout

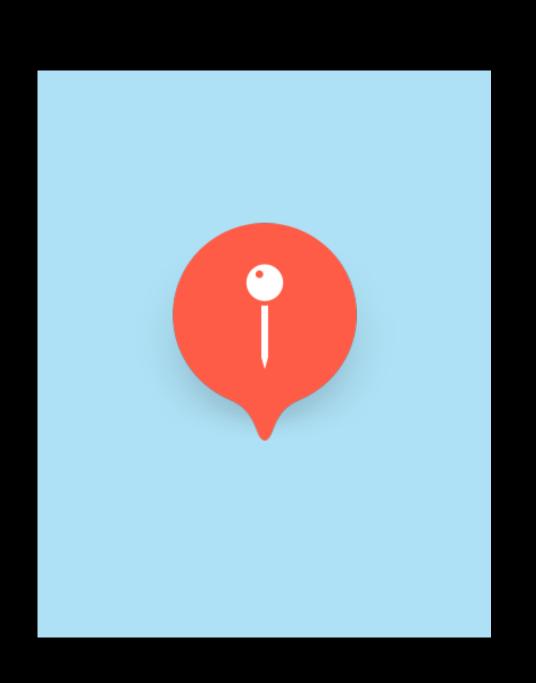
```
open class MKMarkerAnnotationView : MKAnnotationView {
   open var titleVisibility: MKFeatureVisibility
   open var subtitleVisibility: MKFeatureVisibility
   @NSCopying open var markerTintColor: UIColor?
   @NSCopying open var glyphTintColor: UIColor?
   open var glyphText: String?
   @NSCopying open var glyphImage: UIImage?
   @NSCopying open var selectedGlyphImage: UIImage?
   open var animatesWhenAdded: Bool
```

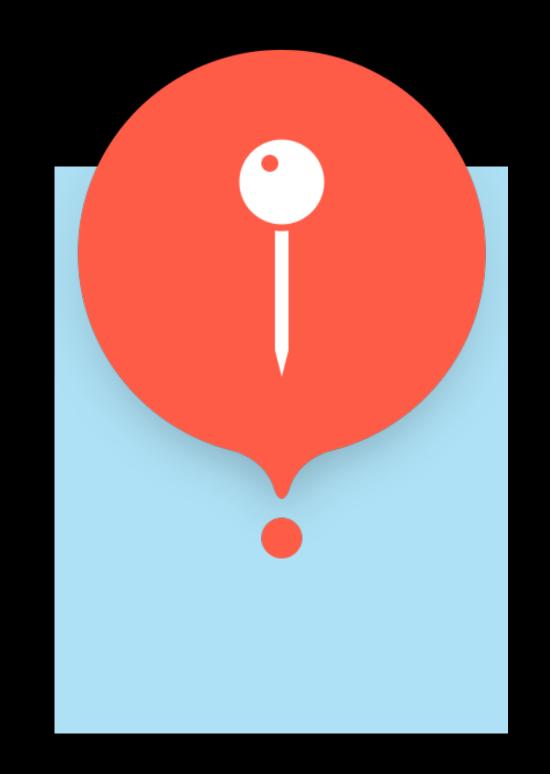


```
open class MKMarkerAnnotationView : MKAnnotationView {
   open var titleVisibility: MKFeatureVisibility
   open var subtitleVisibility: MKFeatureVisibility
   @NSCopying open var markerTintColor: UIColor?
   @NSCopying open var glyphTintColor: UIColor?
   open var glyphText: String?
   @NSCopying open var glyphImage: UIImage?
   @NSCopying open var selectedGlyphImage: UIImage?
   open var animatesWhenAdded: Bool
```



MKMarkerAnnotationView.titleVisibility





.hidden

.hidden

MKMarkerAnnotationView.titleVisibility

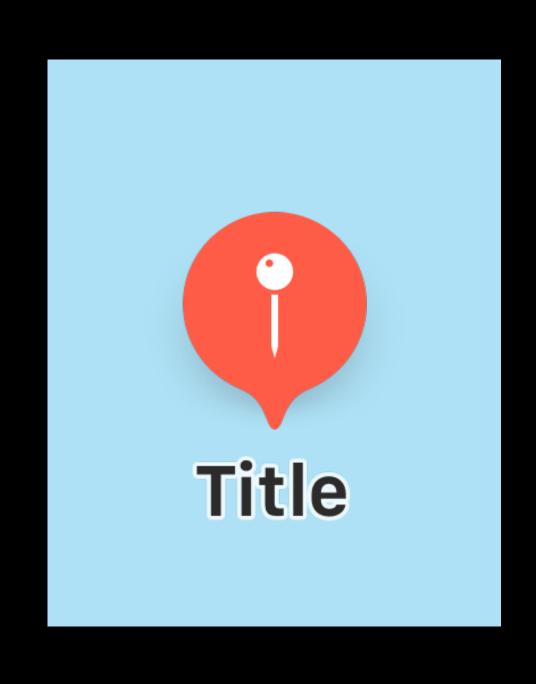




.visible

.visibile

MKMarkerAnnotationView.titleVisibility

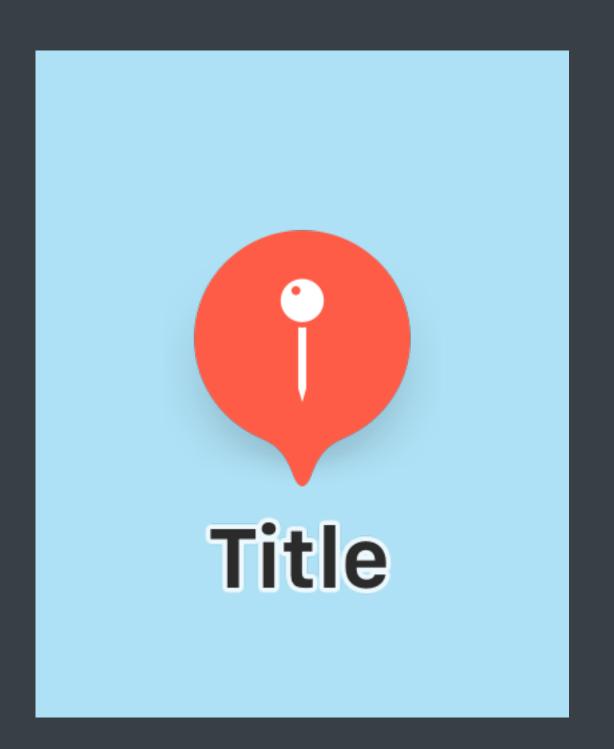


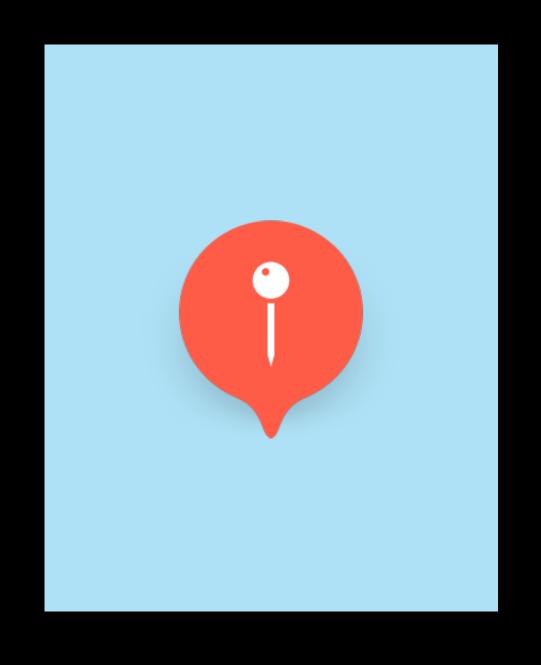


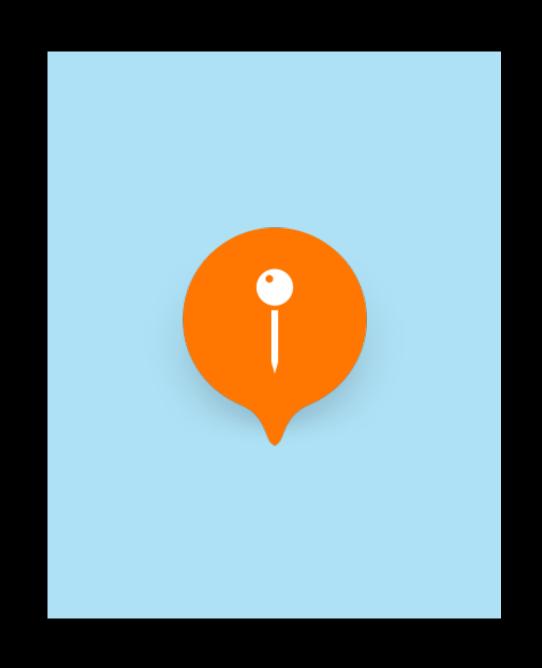
.adaptive

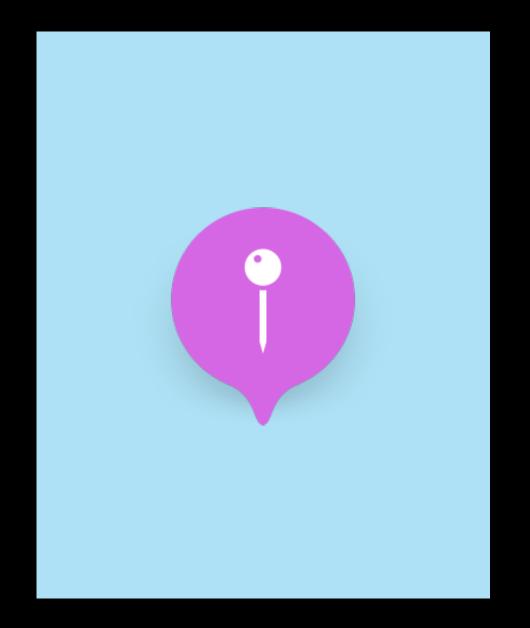
.adaptive

```
open class MKMarkerAnnotationView : MKAnnotationView {
   open var titleVisibility: MKFeatureVisibility
   open var subtitleVisibility: MKFeatureVisibility
   @NSCopying open var markerTintColor: UIColor?
   @NSCopying open var glyphTintColor: UIColor?
   open var glyphText: String?
   @NSCopying open var glyphImage: UIImage?
   @NSCopying open var selectedGlyphImage: UIImage?
   open var animatesWhenAdded: Bool
```







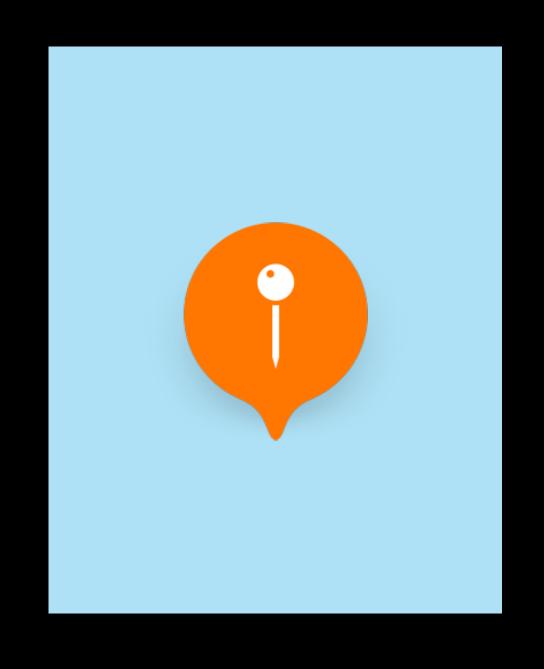


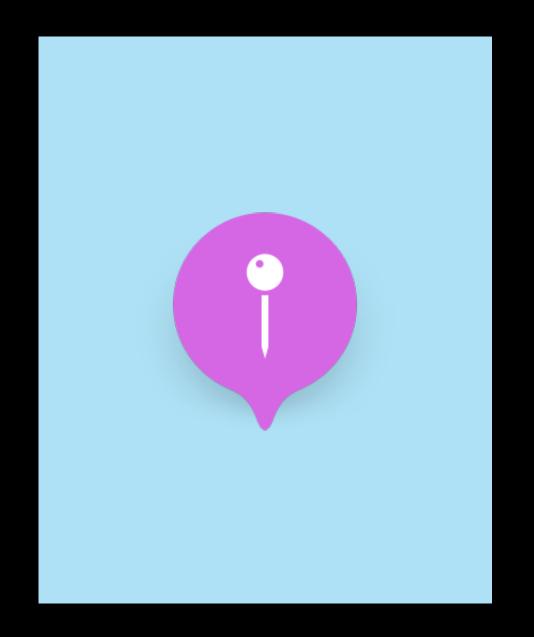
nil

UIColor.orange

UIColor.init(named:"myColor")



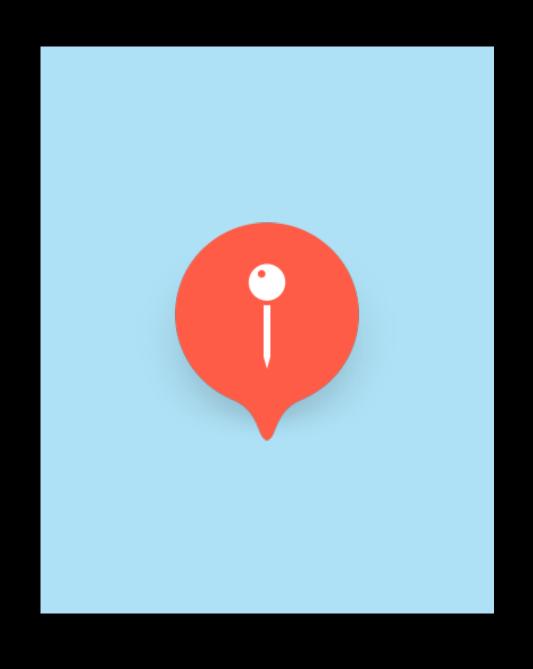


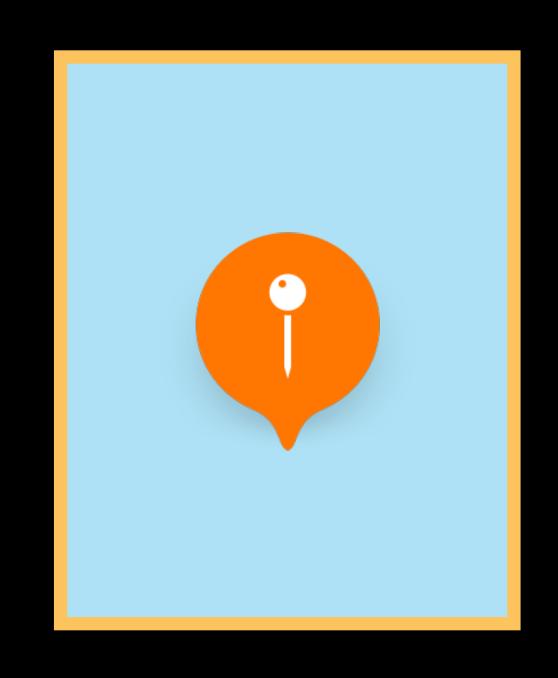


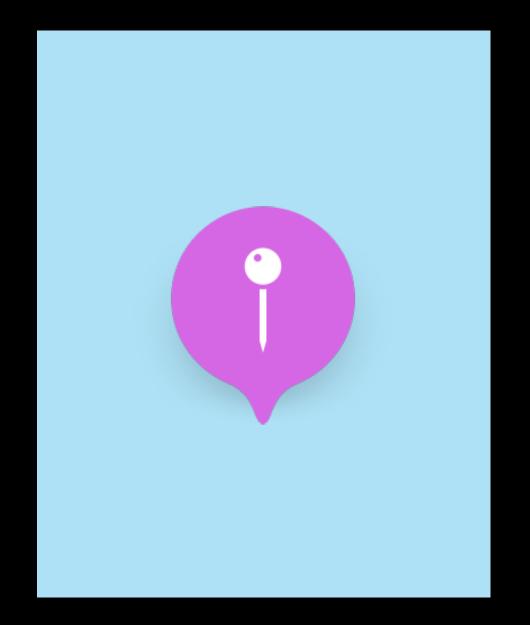
nil

UIColor.orange

UIColor.init(named:"myColor")





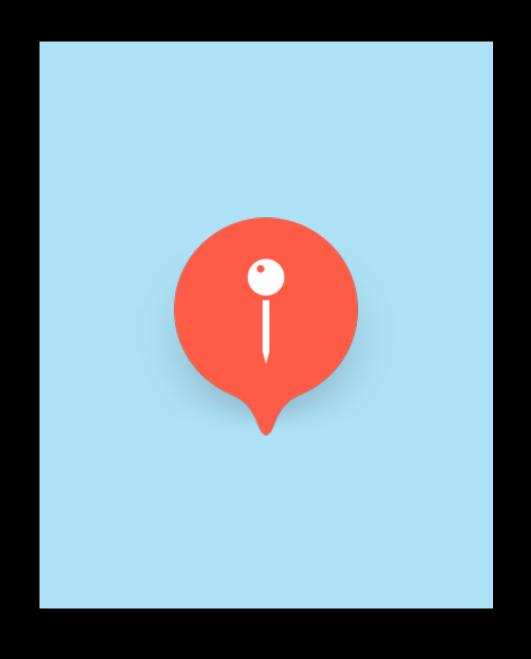


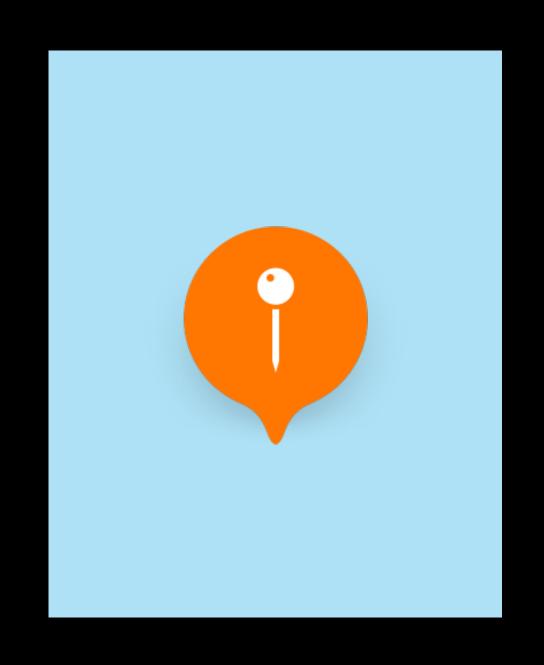
nil

UIColor.orange

UIColor.init(named:"myColor")







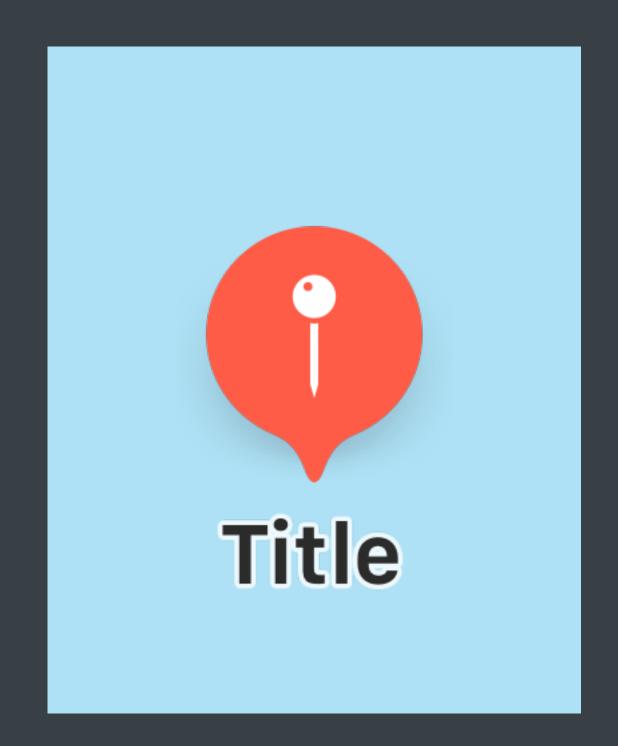


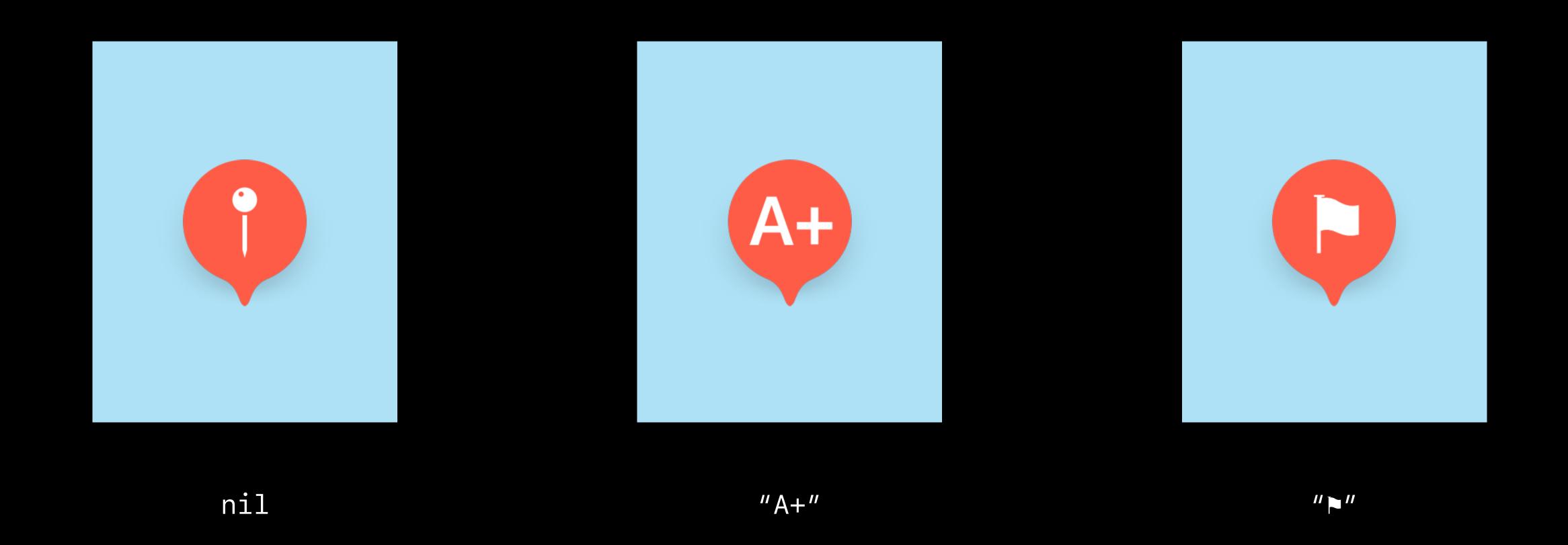
nil

UIColor.orange

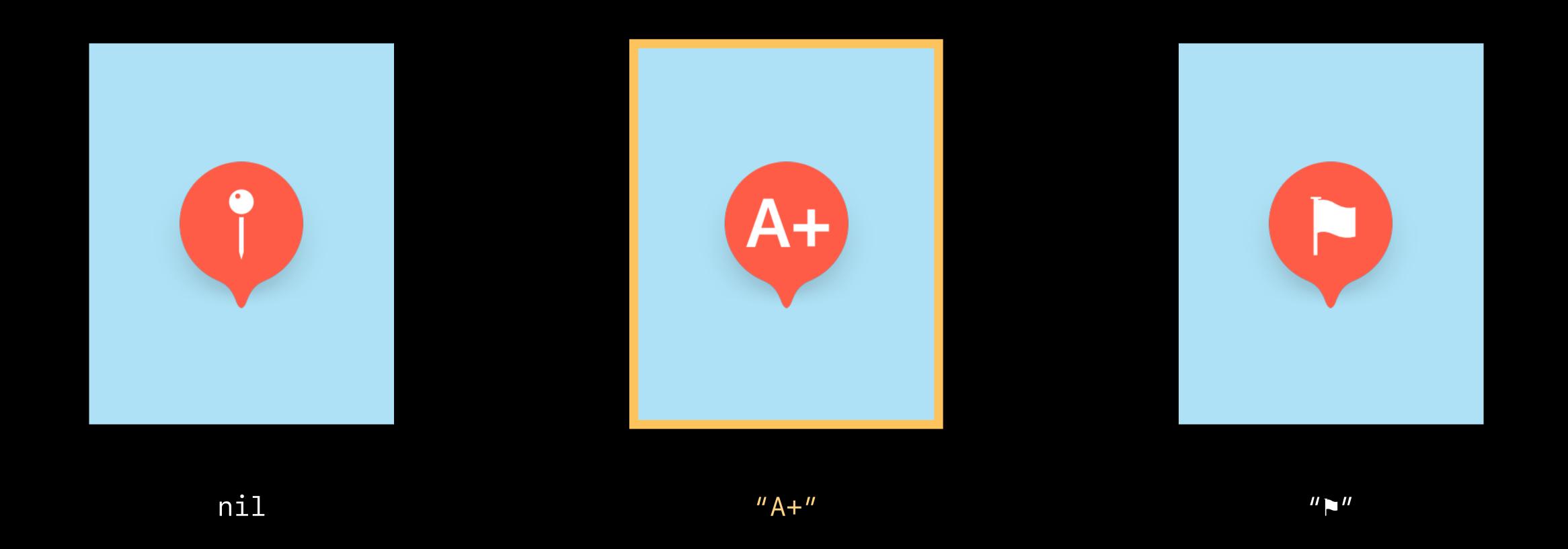
UIColor.init(named:"myColor")

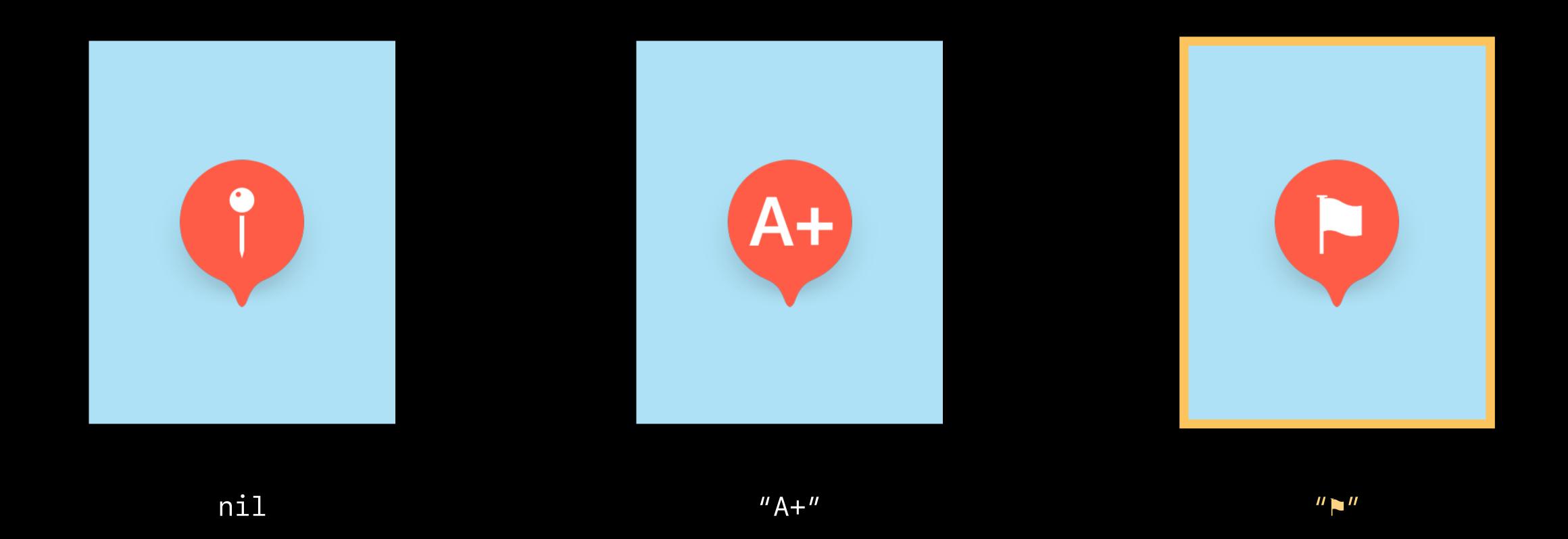
```
open class MKMarkerAnnotationView : MKAnnotationView {
   open var titleVisibility: MKFeatureVisibility
   open var subtitleVisibility: MKFeatureVisibility
   @NSCopying open var markerTintColor: UIColor?
   @NSCopying open var glyphTintColor: UIColor?
   open var glyphText: String?
   @NSCopying open var glyphImage: UIImage?
   @NSCopying open var selectedGlyphImage: UIImage?
   open var animatesWhenAdded: Bool
```

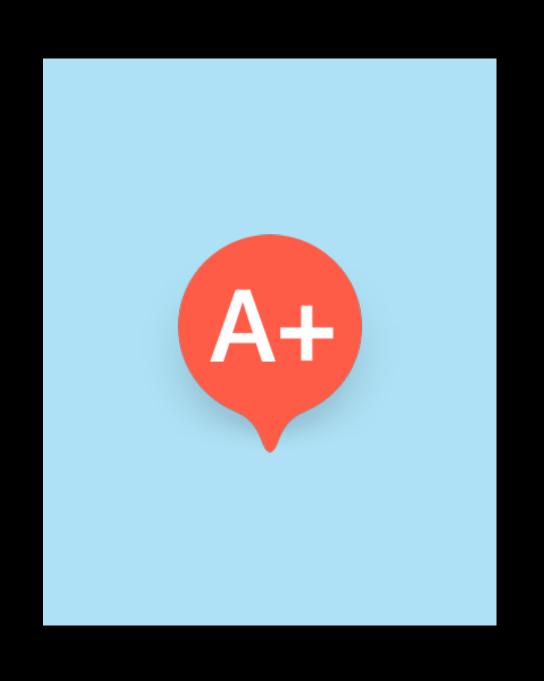


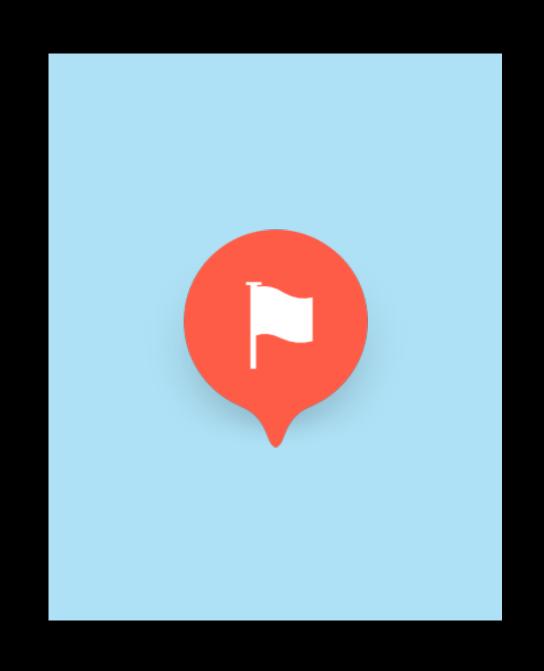


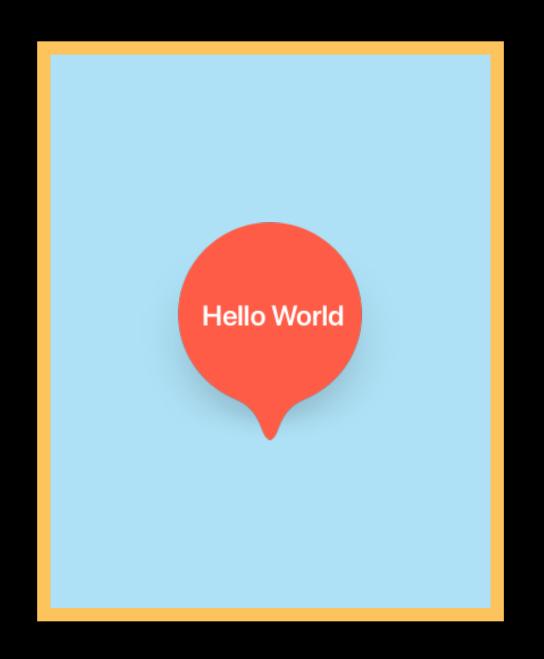








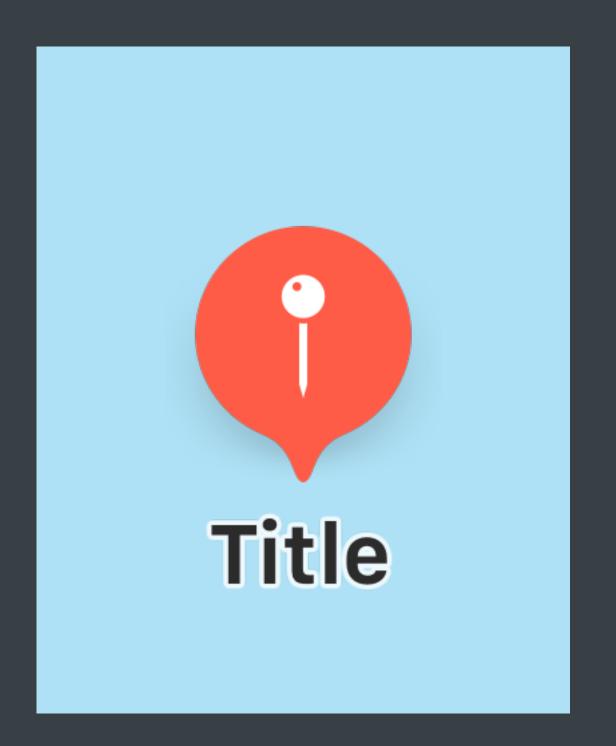


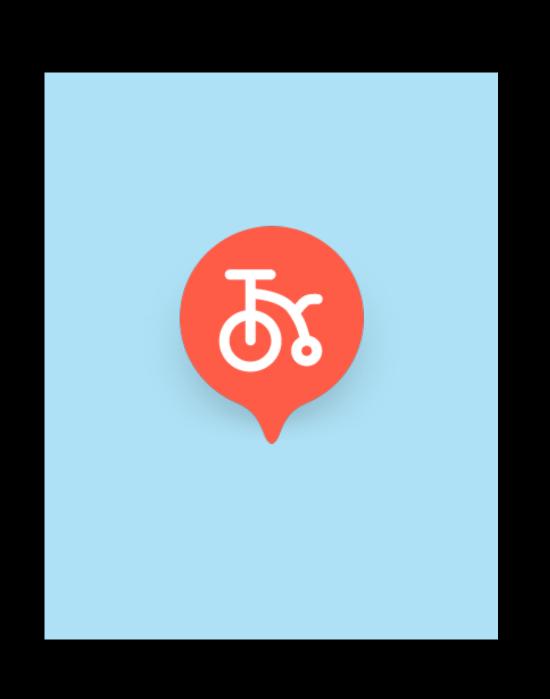


"A+"

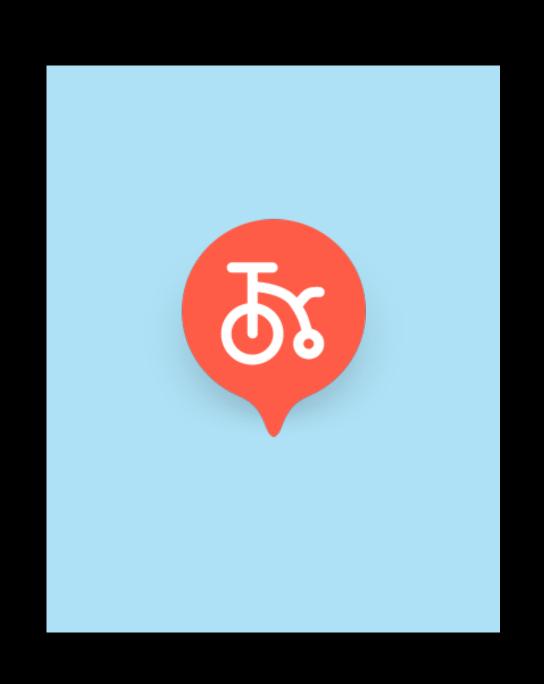
"Hello World"

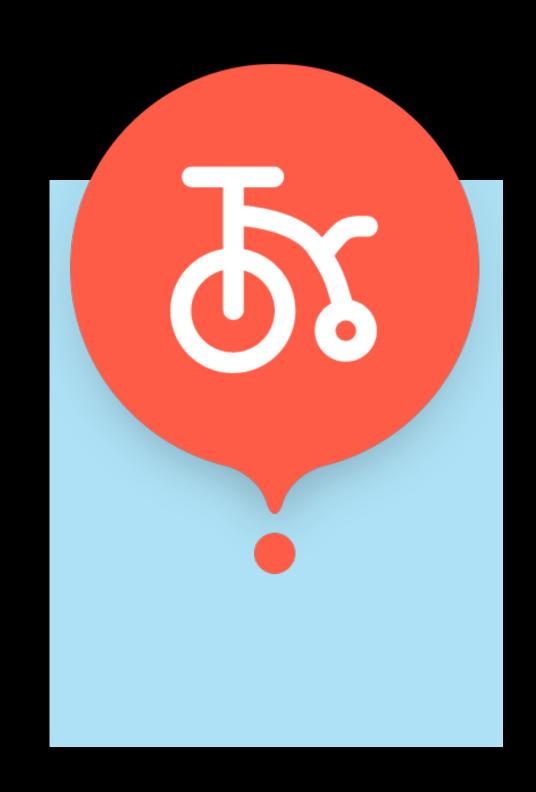
```
open class MKMarkerAnnotationView : MKAnnotationView {
   open var titleVisibility: MKFeatureVisibility
   open var subtitleVisibility: MKFeatureVisibility
   @NSCopying open var markerTintColor: UIColor?
   @NSCopying open var glyphTintColor: UIColor?
   open var glyphText: String?
   @NSCopying open var glyphImage: UIImage?
   @NSCopying open var selectedGlyphImage: UIImage?
   open var animatesWhenAdded: Bool
```



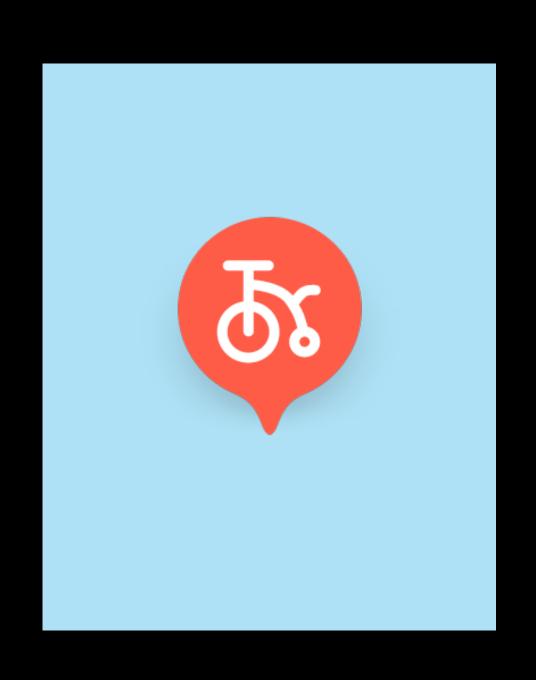


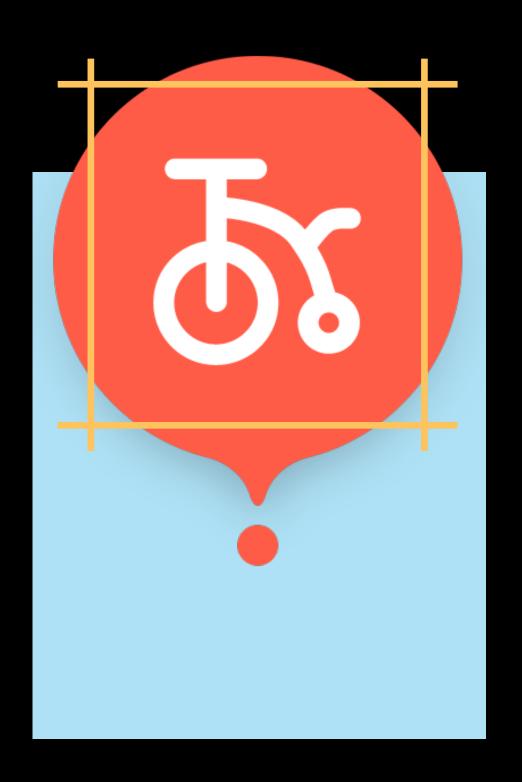




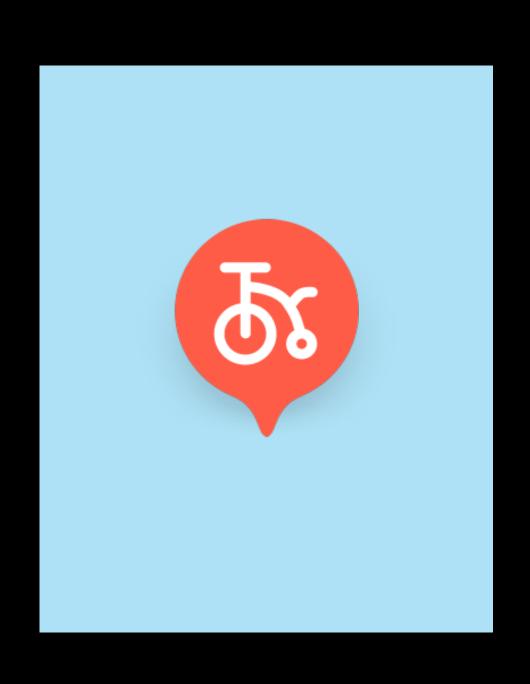


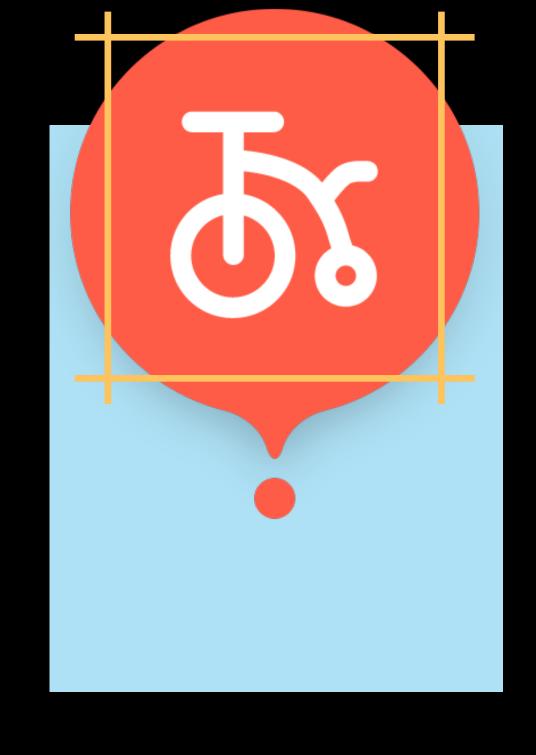
40x40 pts





40x40 pts

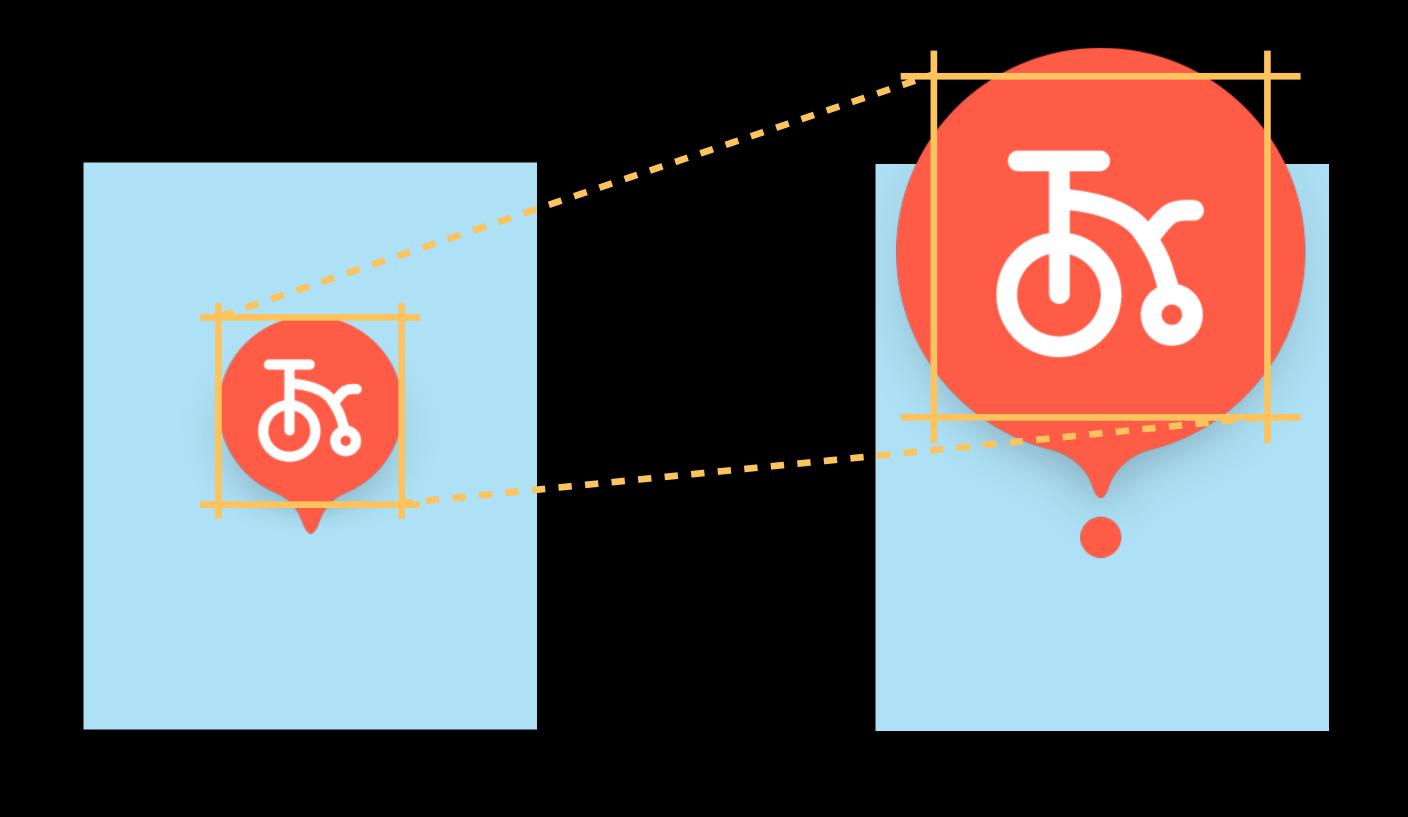




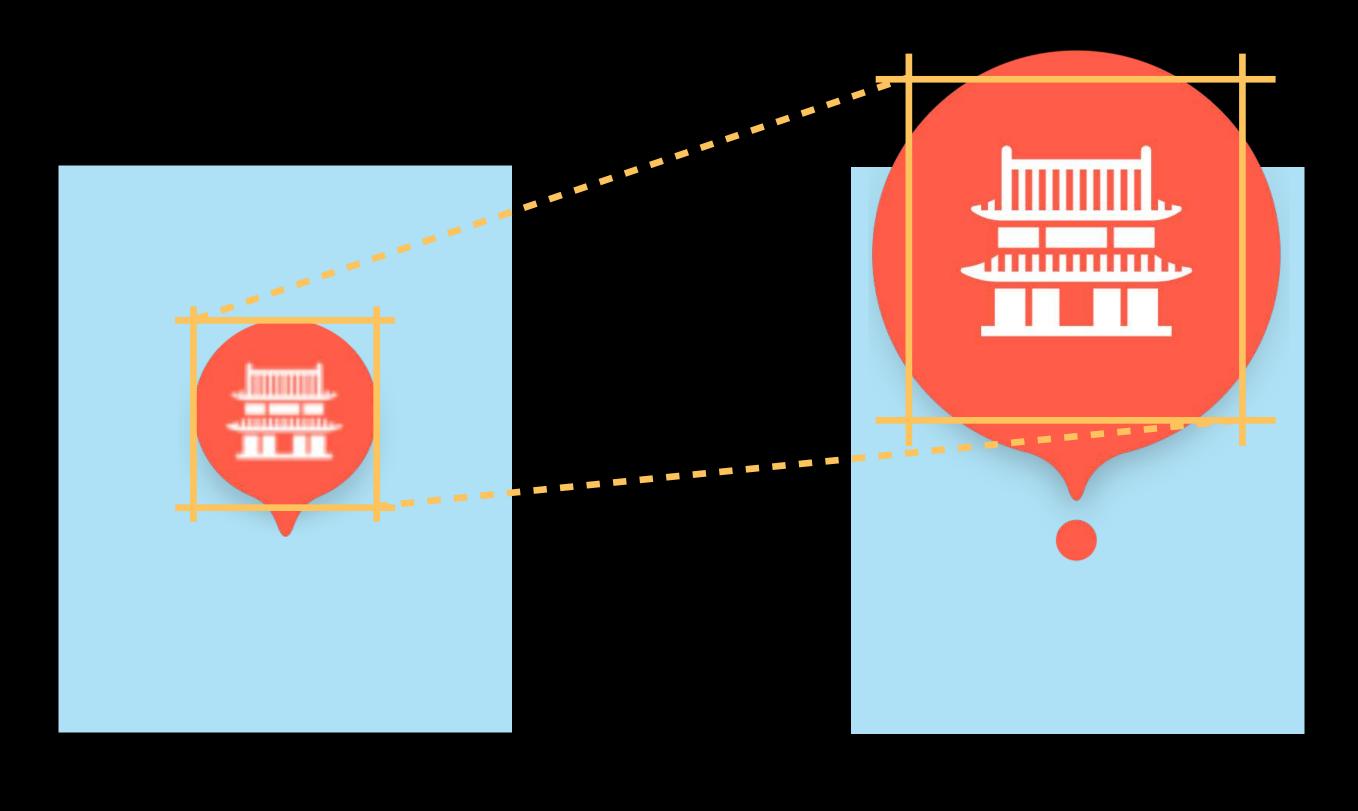
20x20 pts

40x40 pts

20x20 pts



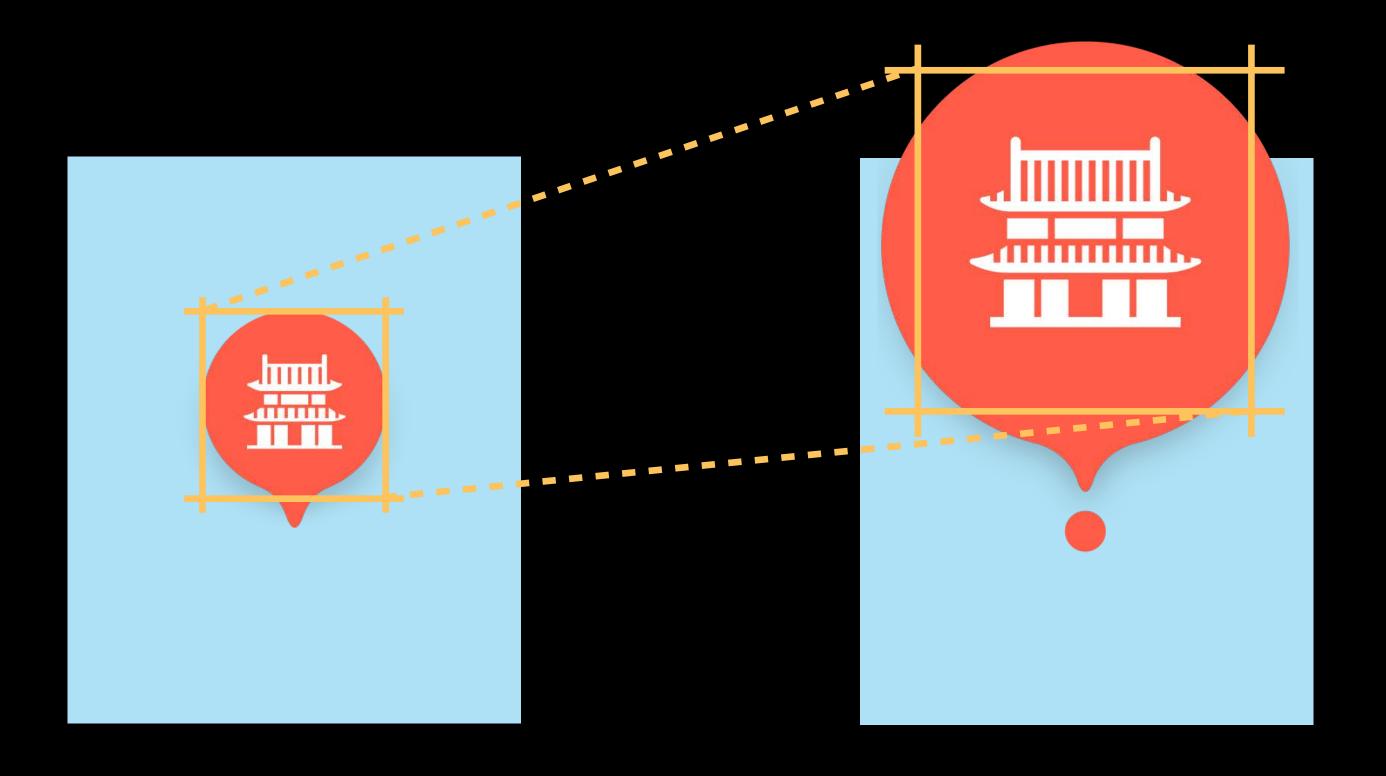
40x40 pts



20x20 pts 40x40 pts

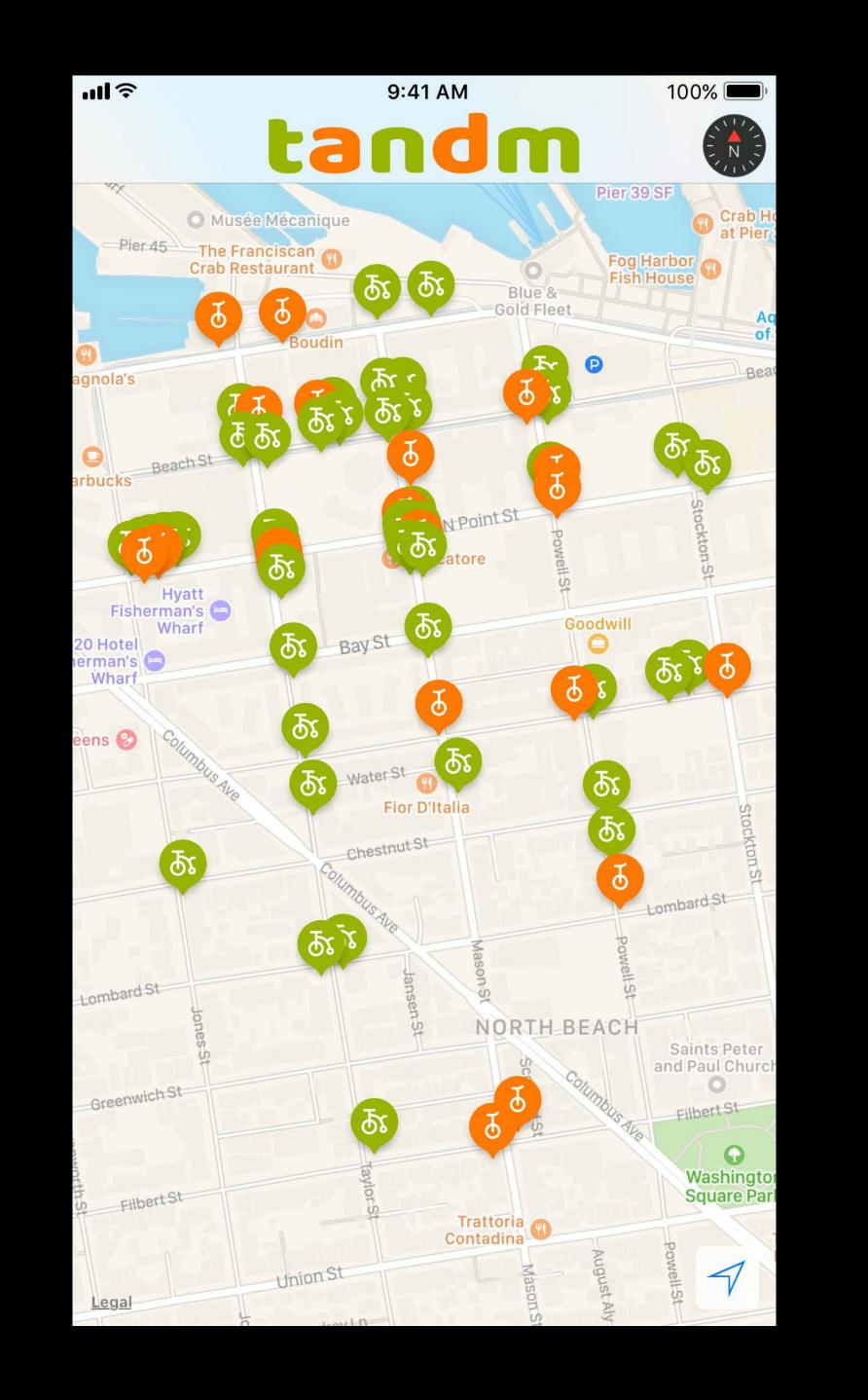
.glyphImage

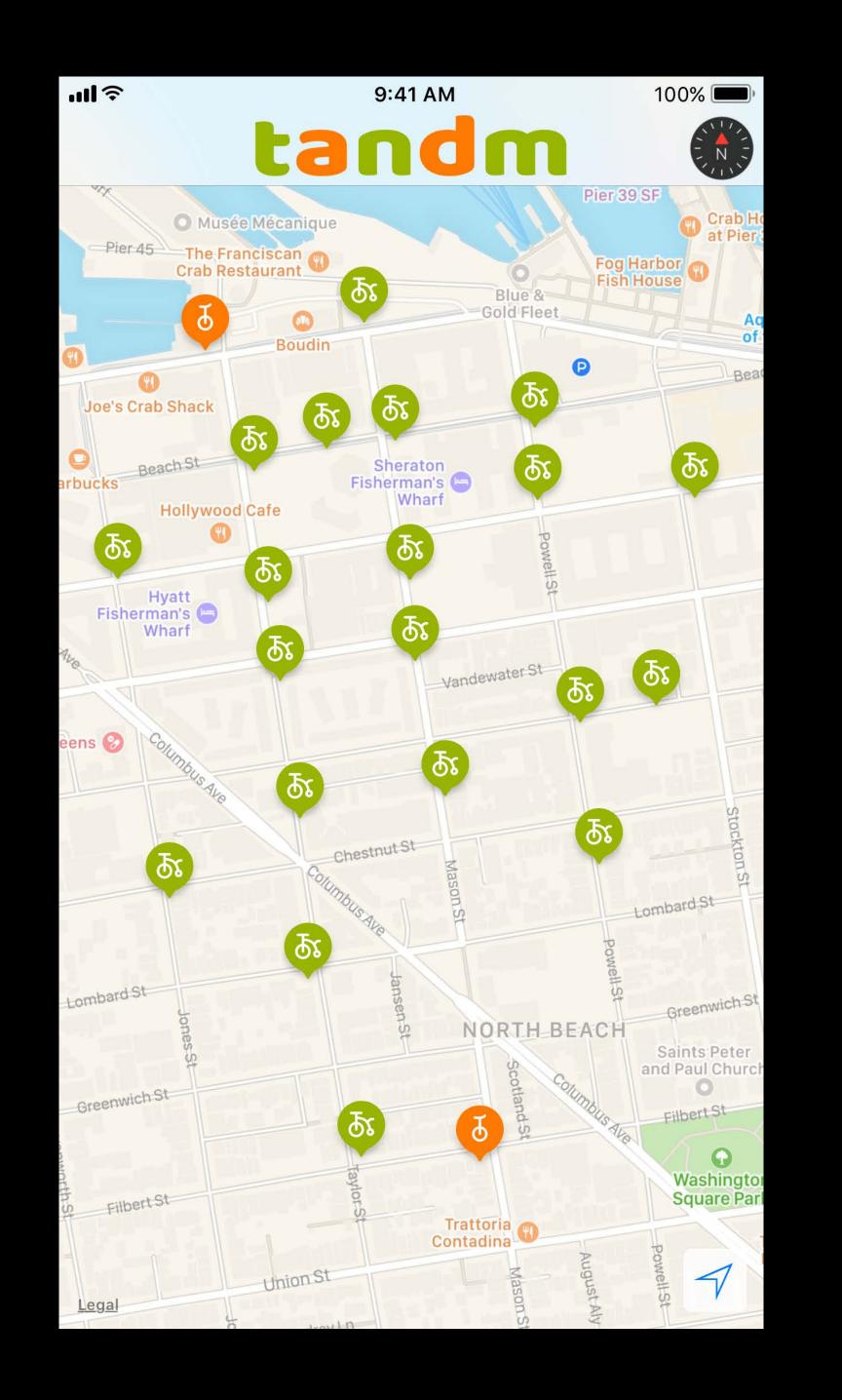
.selectedGlyphImage



20x20 pts

40x40 pts



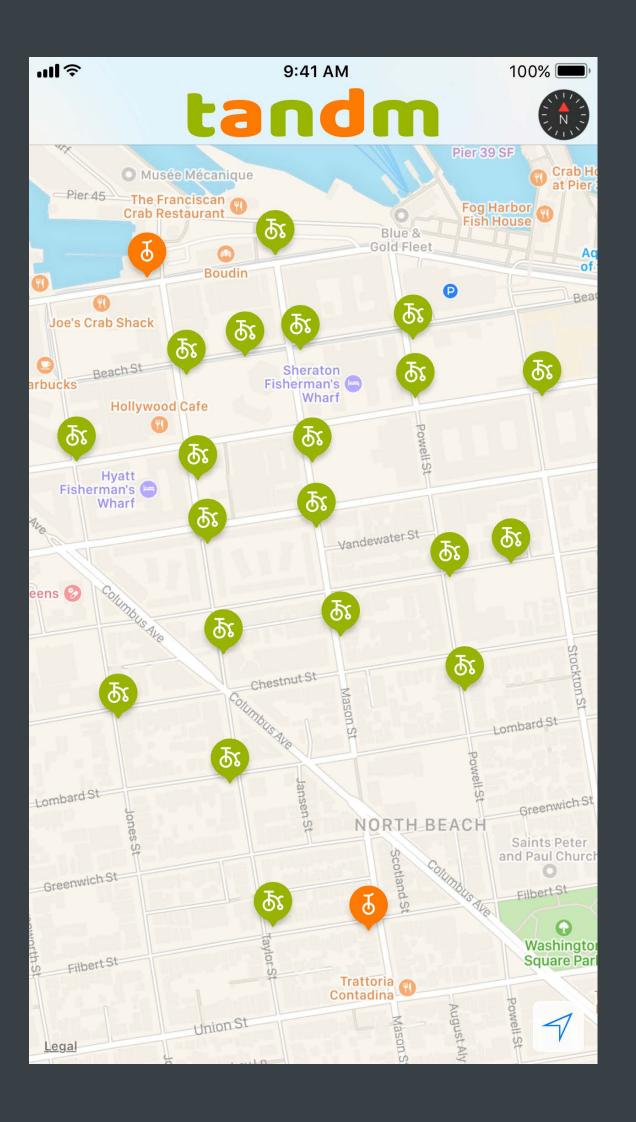


```
open class MKAnnotationView : UIView {
```

open var displayPriority: MKFeatureDisplayPriority

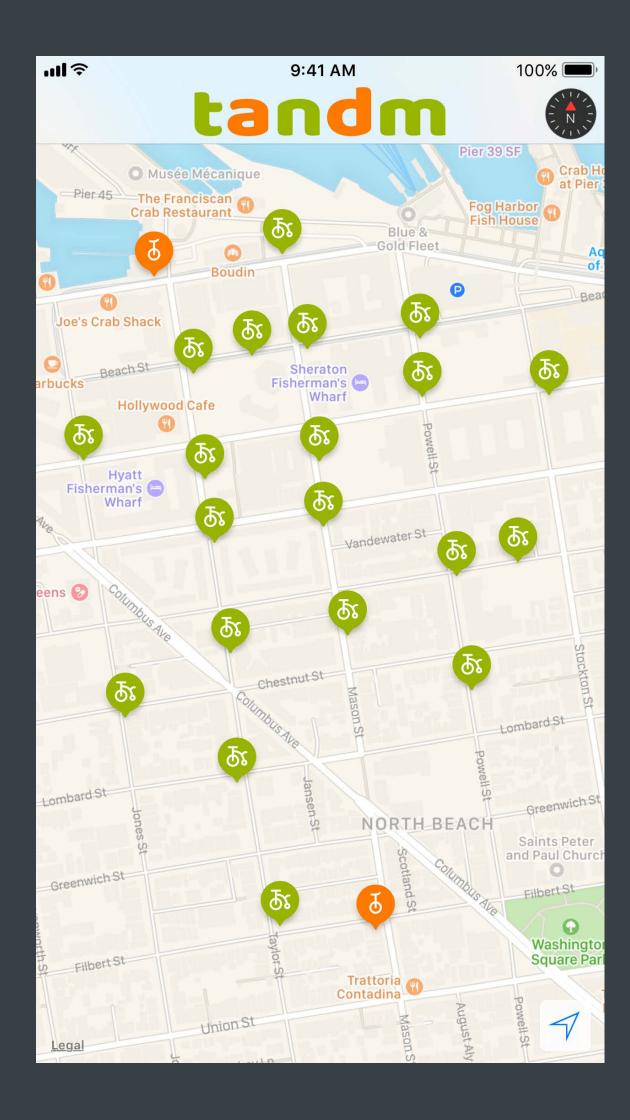
}



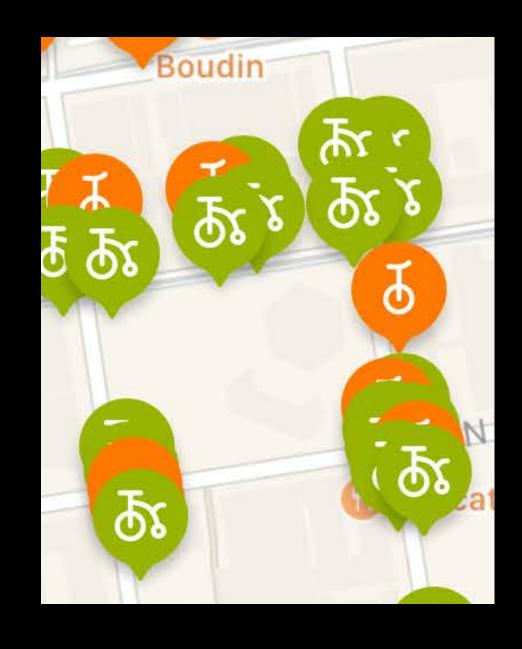


```
open class MKAnnotationView : UIView {
   open var displayPriority: MKFeatureDisplayPriority
extension MKFeatureDisplayPriority {
   public static let required: MKFeatureDisplayPriority!
   public static let defaultHigh: MKFeatureDisplayPriority!
   public static let defaultLow: MKFeatureDisplayPriority!
```

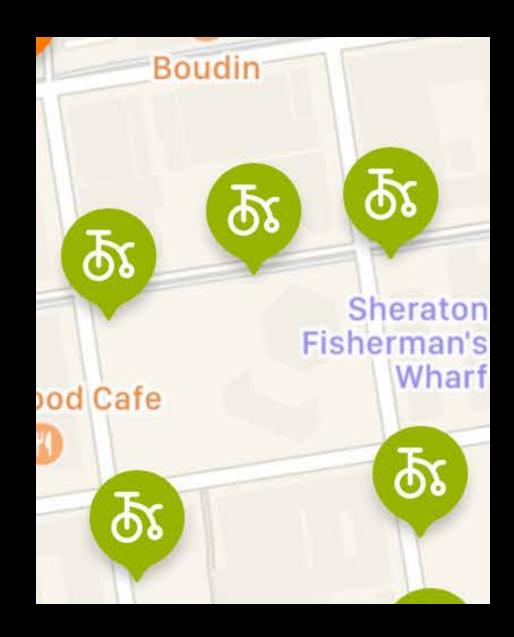




MKAnnotationView.displayPriority

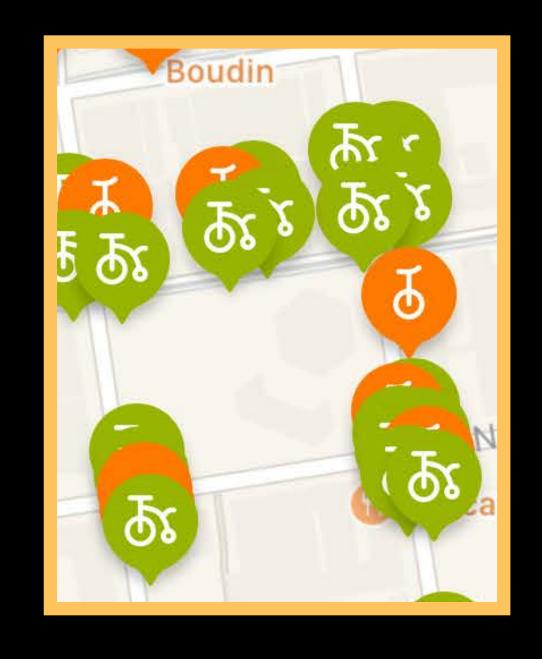


.required

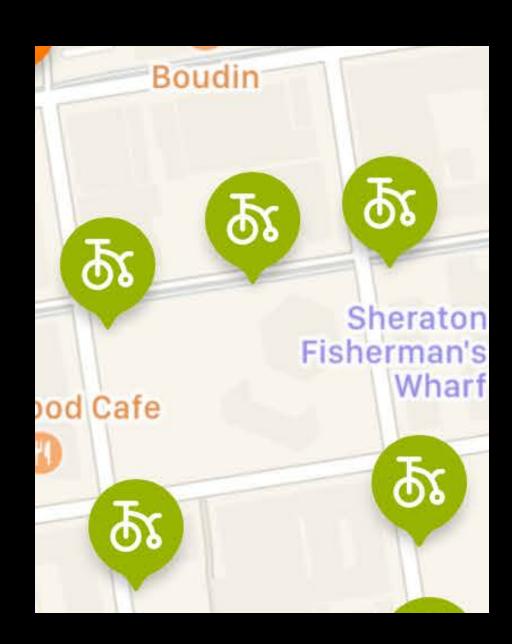


.defaultHigh.defaultLow

MKAnnotationView.displayPriority

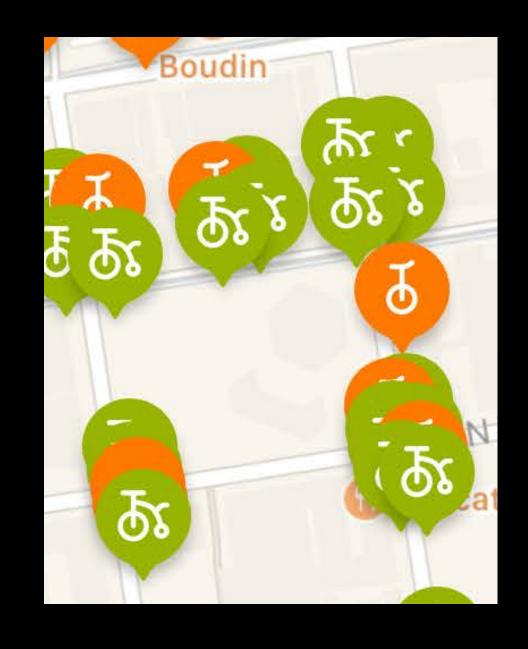


.required

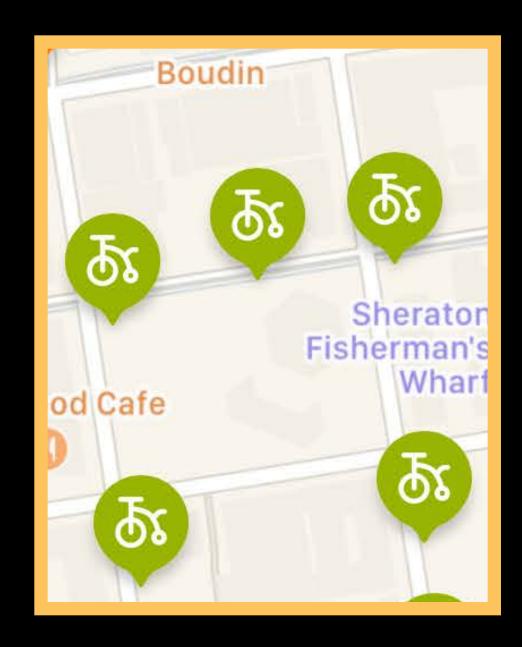


.defaultHigh.defaultLow

MKAnnotationView.displayPriority

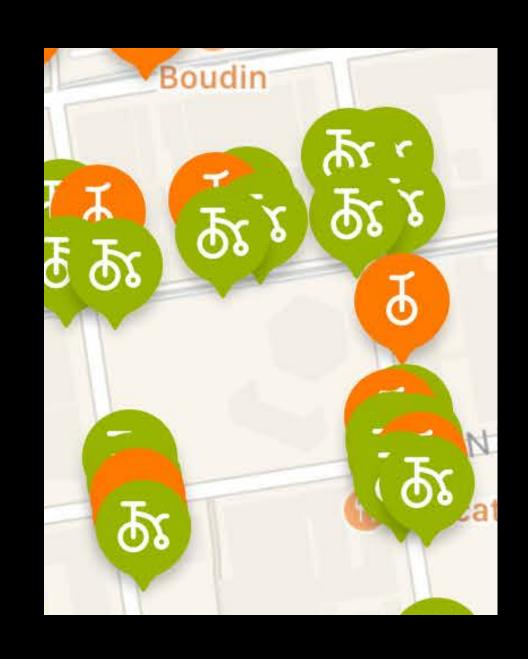


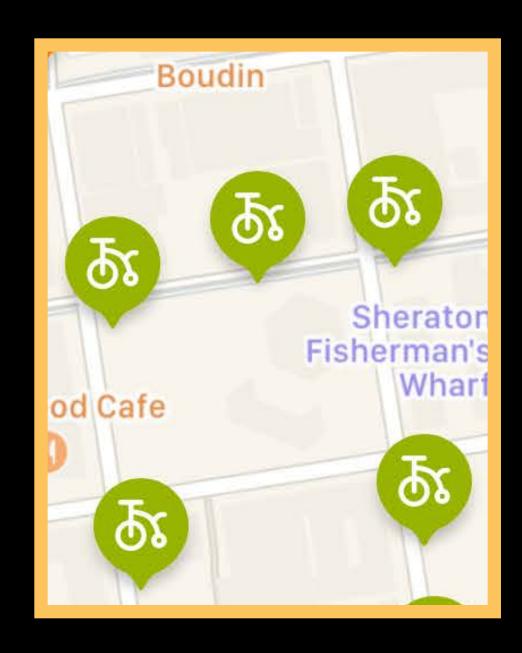
.required



.defaultHigh.defaultLow

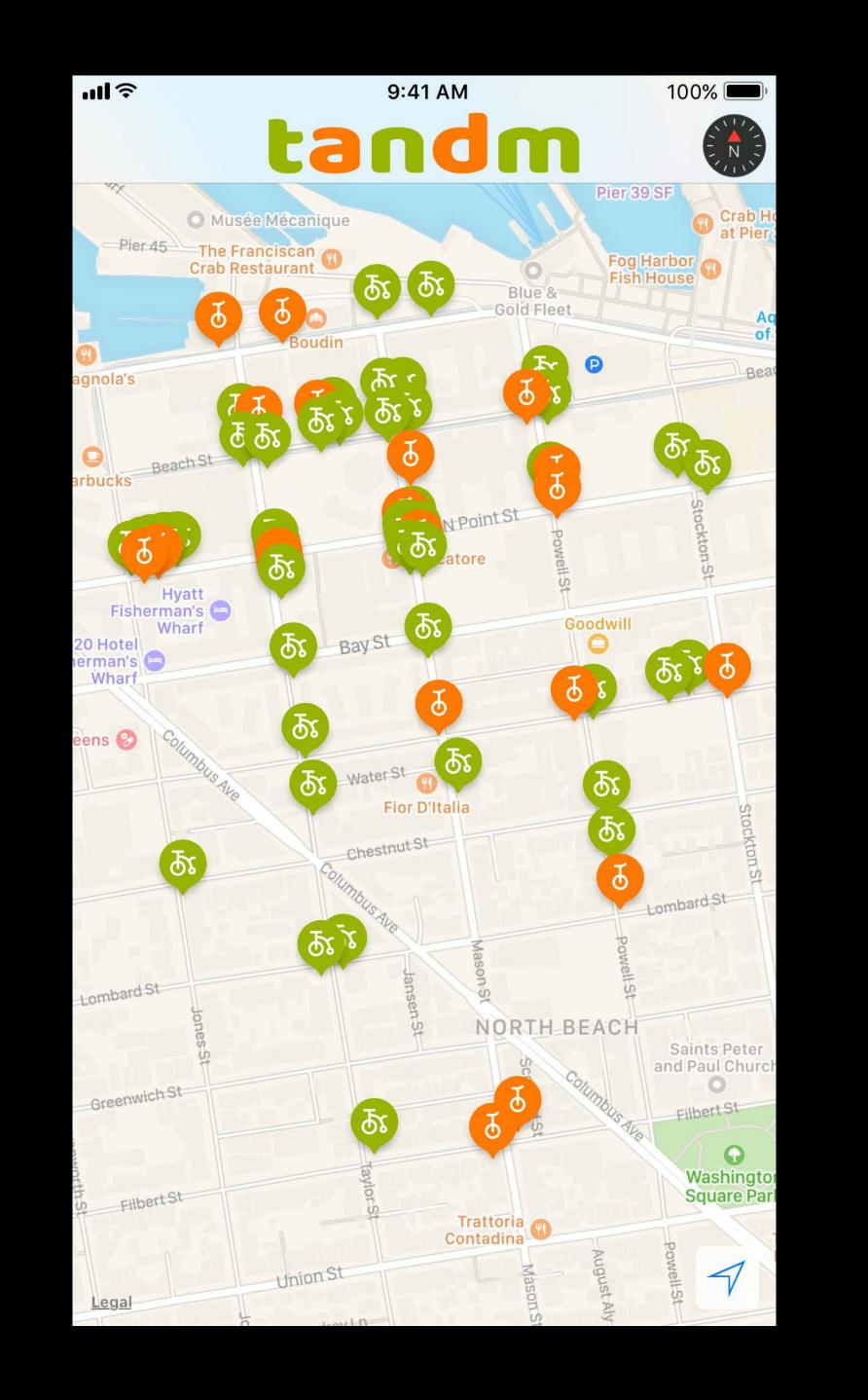
MKAnnotationView.displayPriority

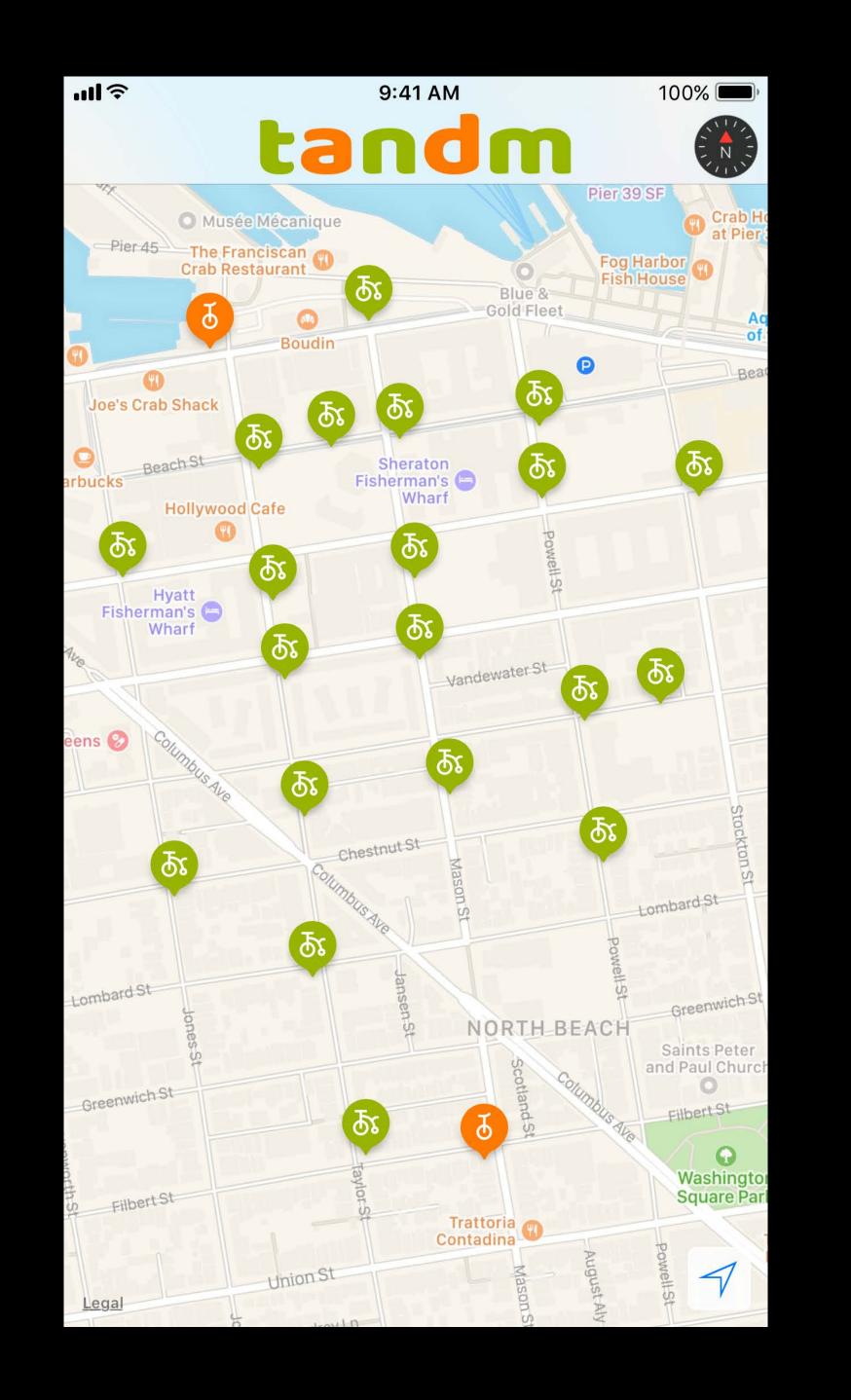


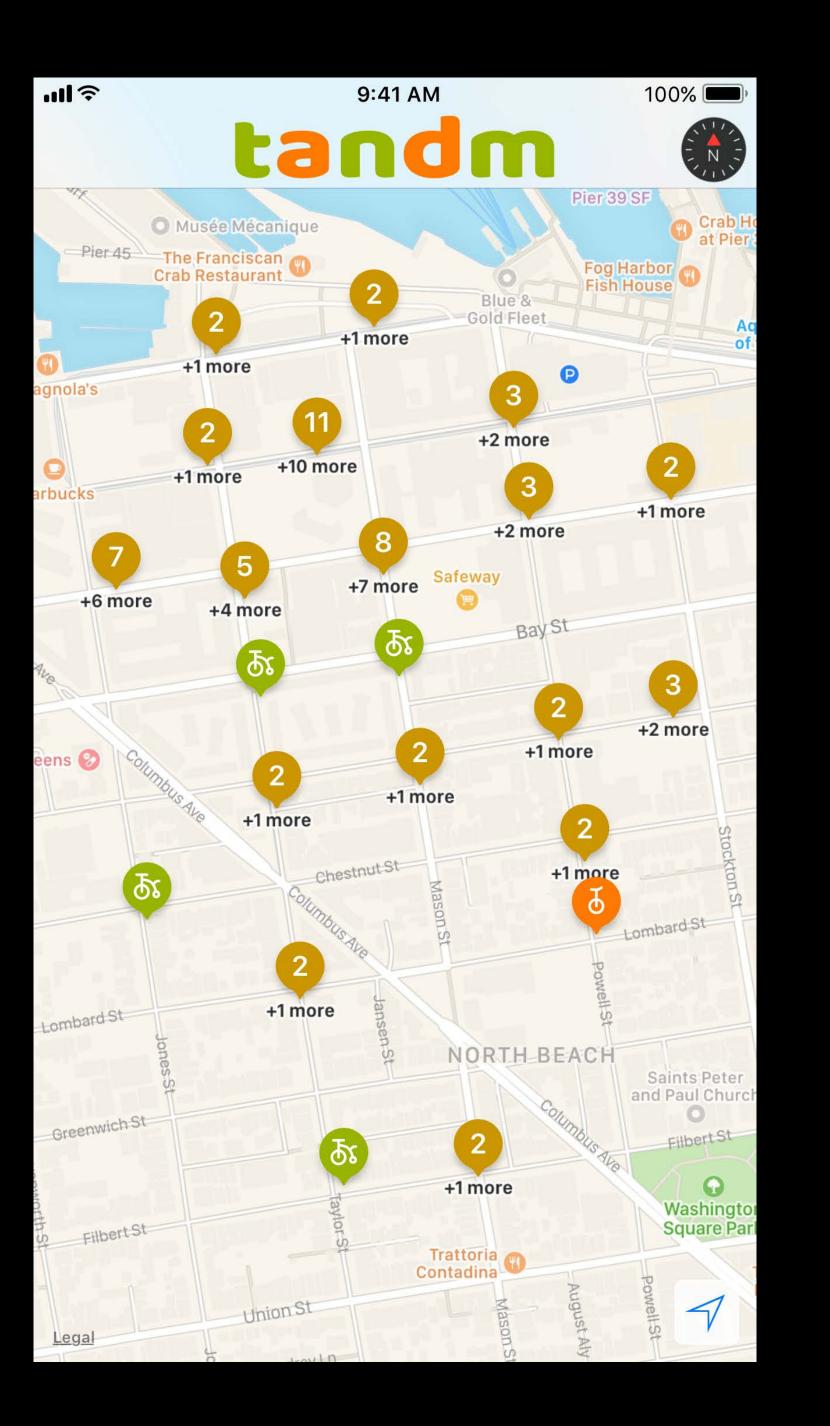


.required

0..999





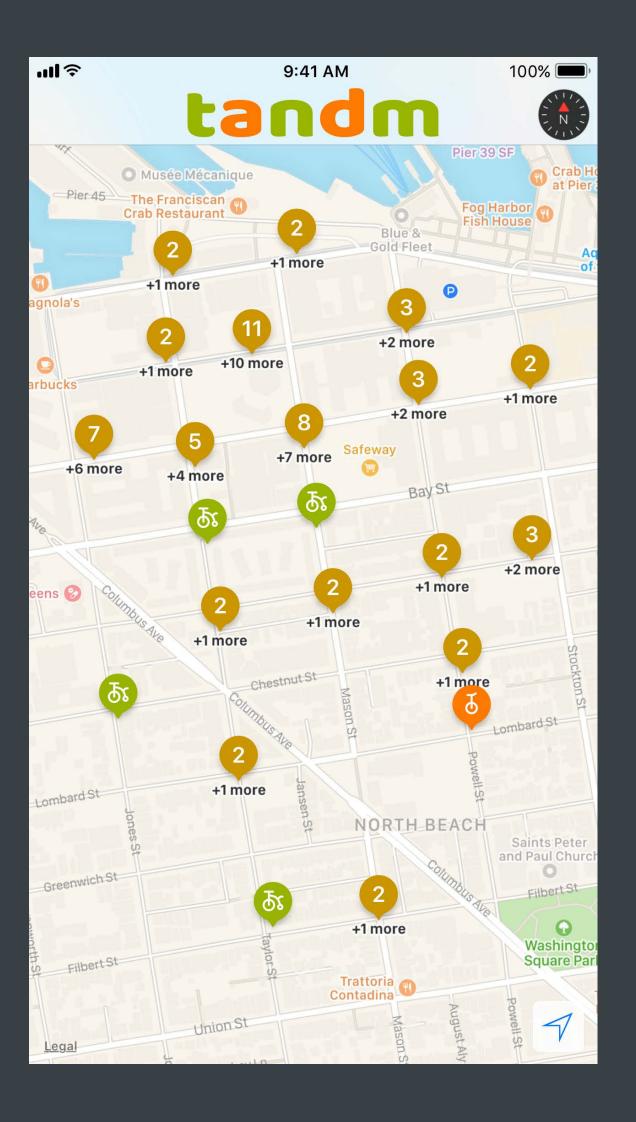


```
open class MKAnnotationView : UIView {
```

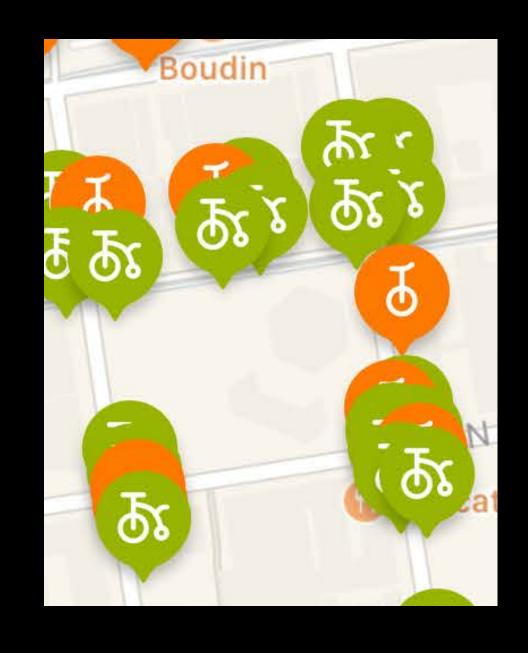
open var clusteringIdentifier: String?

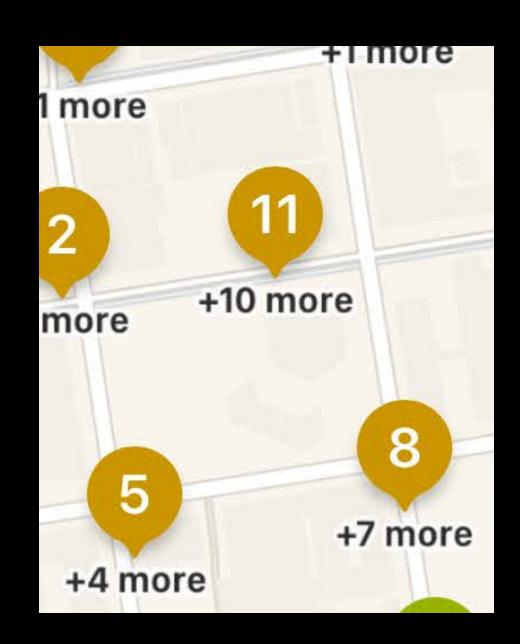
}





MKAnnotationView.clusteringIdentifier

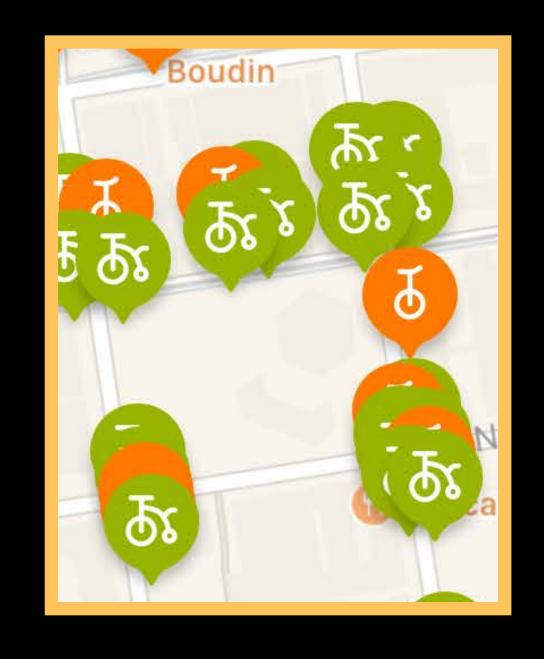


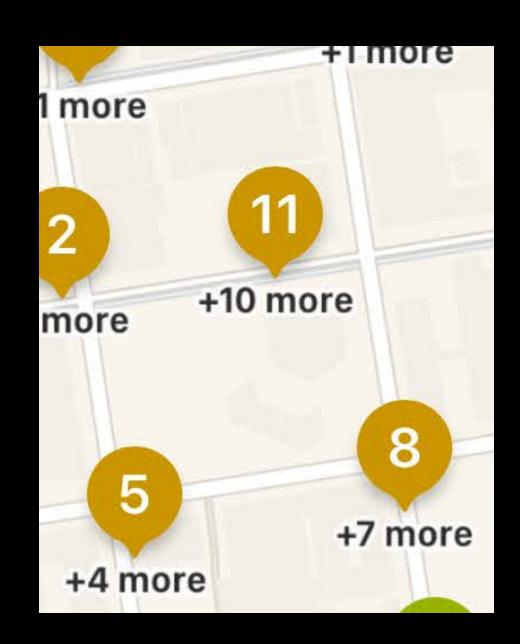


nil

"identifier"

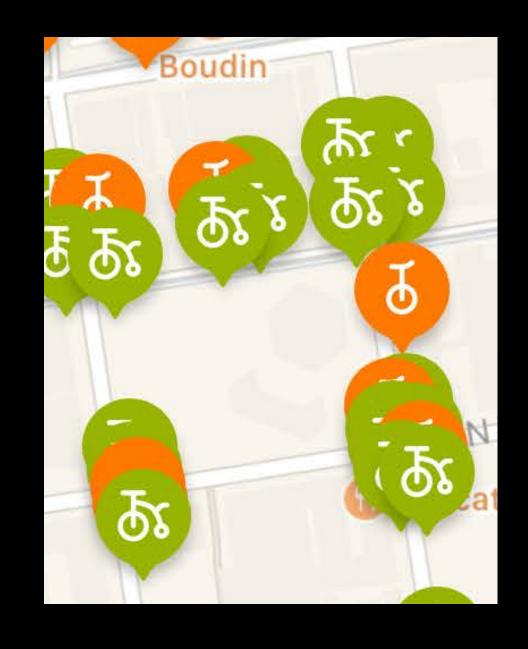
MKAnnotationView.clusteringIdentifier

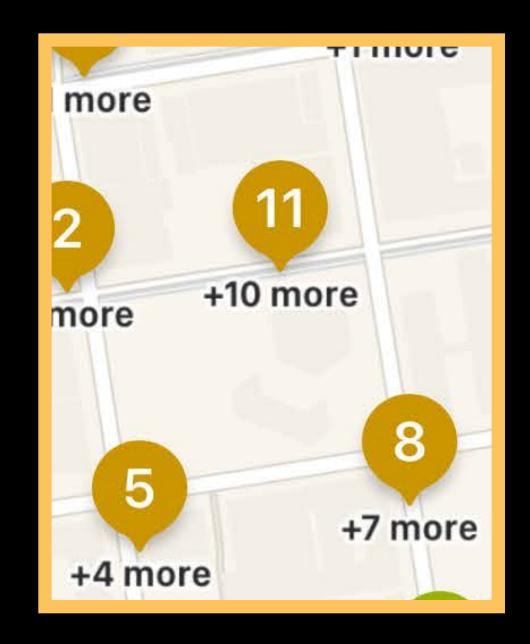




nil "identifier"

MKAnnotationView.clusteringIdentifier

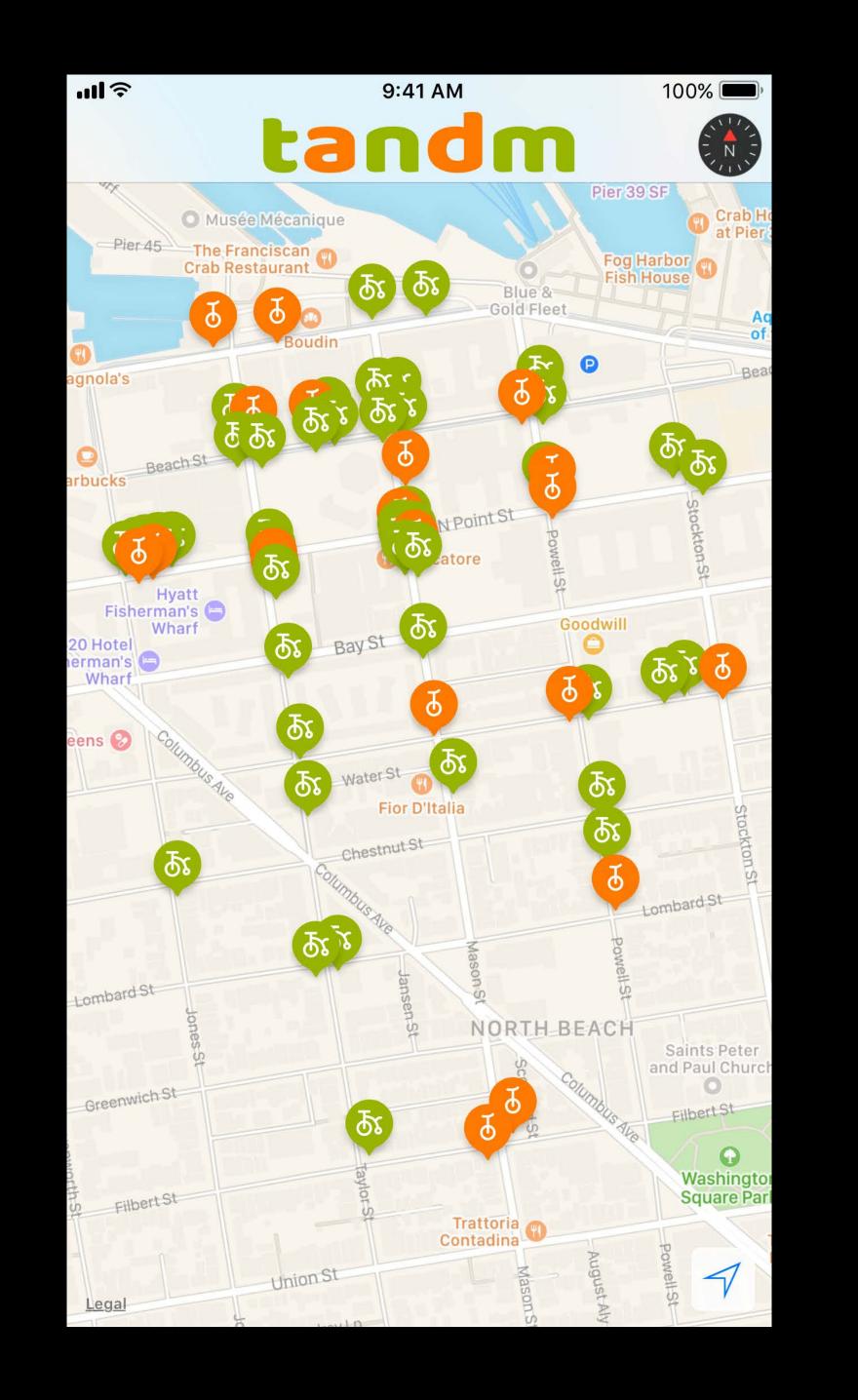


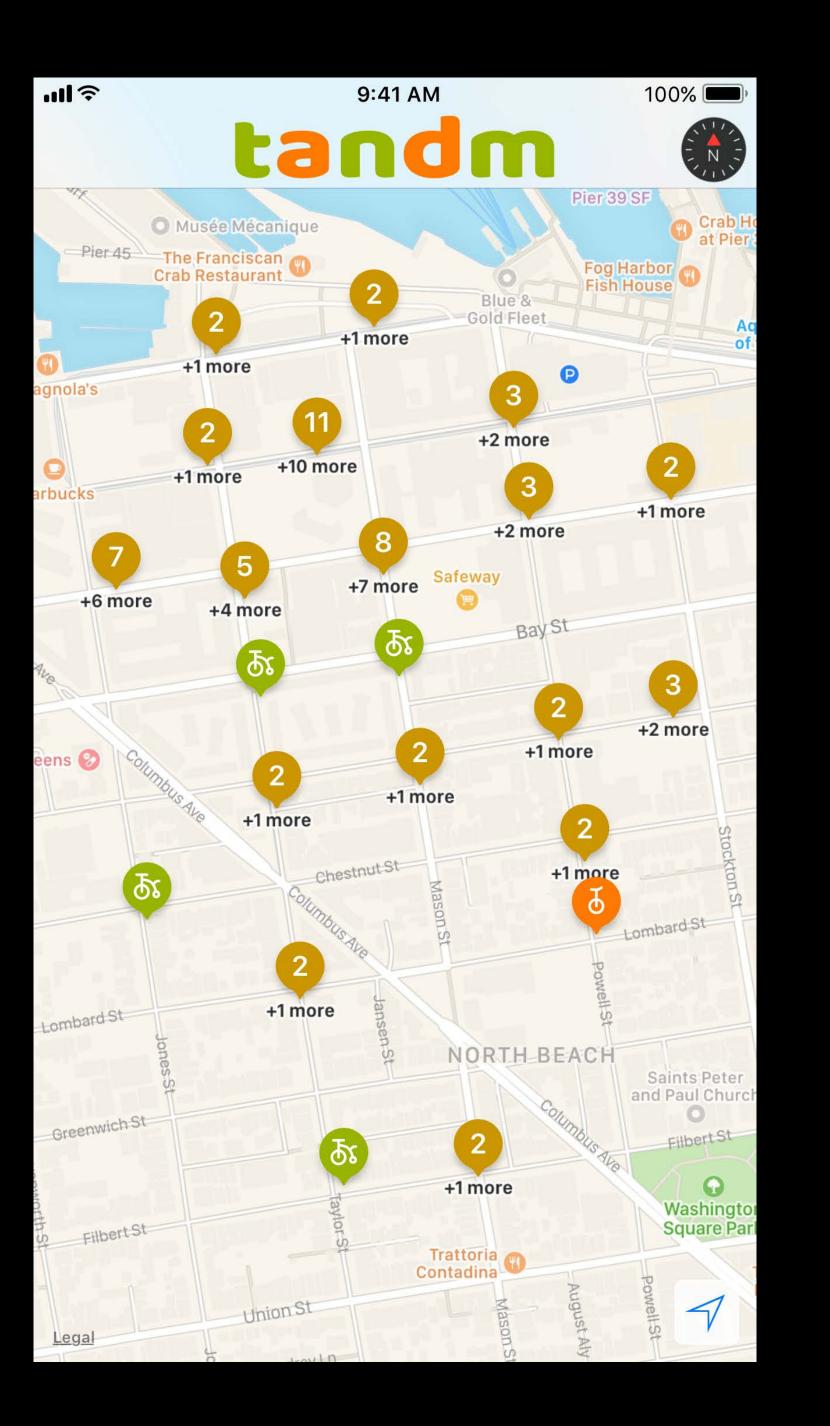


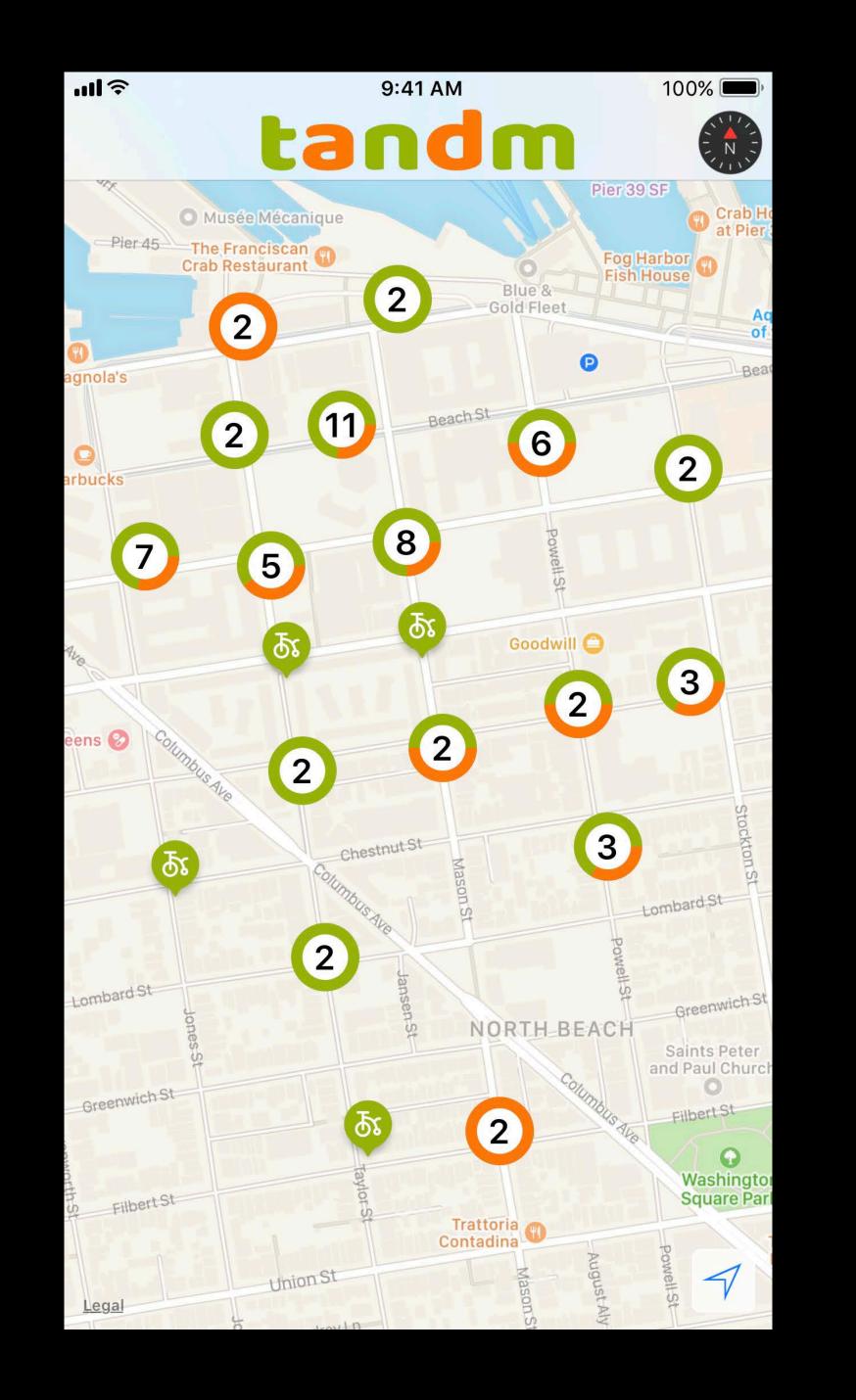
nil "identifier"

Demo

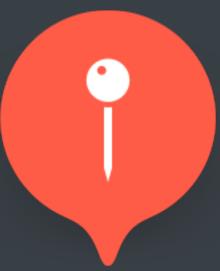
Clustering and display priority











```
func mapView(_ mapView: MKMapView,
             viewFor annotation: MKAnnotation) -> MKAnnotationView? {
   if annotation is MKUserLocation {
       return nil
   } else if let cluster = annotation as? MKClusterAnnotation {
        var view = mapView.dequeueReusableAnnotationView(withIdentifier: "cluster")
       // setup the view
       return view
   } else {
        var view = mapView.dequeueReusableAnnotationView(withIdentifier: "bike")
       // setup the view
       return view
                                                                                 Title
+2 more
```

NEW

```
open class MKClusterAnnotation : NSObject, MKAnnotation {
   open var title: String?
   open var subtitle: String?

   open var memberAnnotations: [MKAnnotation] { get }
   public init(memberAnnotations: [MKAnnotation])
}
```





```
open class MKClusterAnnotation : NSObject, MKAnnotation {
   open var title: String?
   open var subtitle: String?

   open var memberAnnotations: [MKAnnotation] { get }
   public init(memberAnnotations: [MKAnnotation])
}
```





```
open class MKClusterAnnotation : NSObject, MKAnnotation {
   open var title: String?
   open var subtitle: String?

   open var memberAnnotations: [MKAnnotation] { get }
   public init(memberAnnotations: [MKAnnotation])
}
```





```
func mapView(_ mapView: MKMapView,
                                                                                         NEW
             viewFor annotation: MKAnnotation) -> MKAnnotationView? {
   if annotation is MKUserLocation {
       return nil
   } else if let cluster = annotation as? MKClusterAnnotation {
       var view = mapView.dequeueReusableAnnotationView(withIdentifier: "cluster")
       // setup the view
       return view
   } else {
       var view = mapView.dequeueReusableAnnotationView(withIdentifier: "bike")
       // setup the view
       return view
```





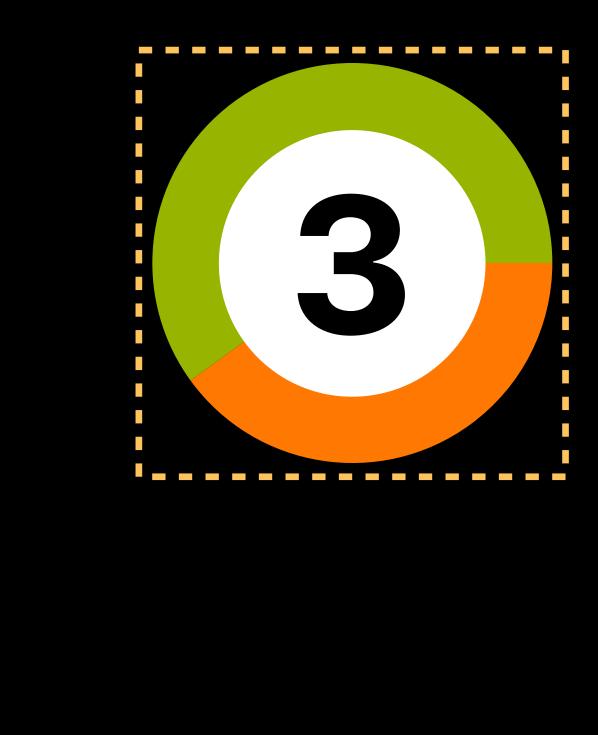






```
open class MKAnnotationView : UIView {
    open var collisionMode: MKAnnotationViewCollisionMode
}
```





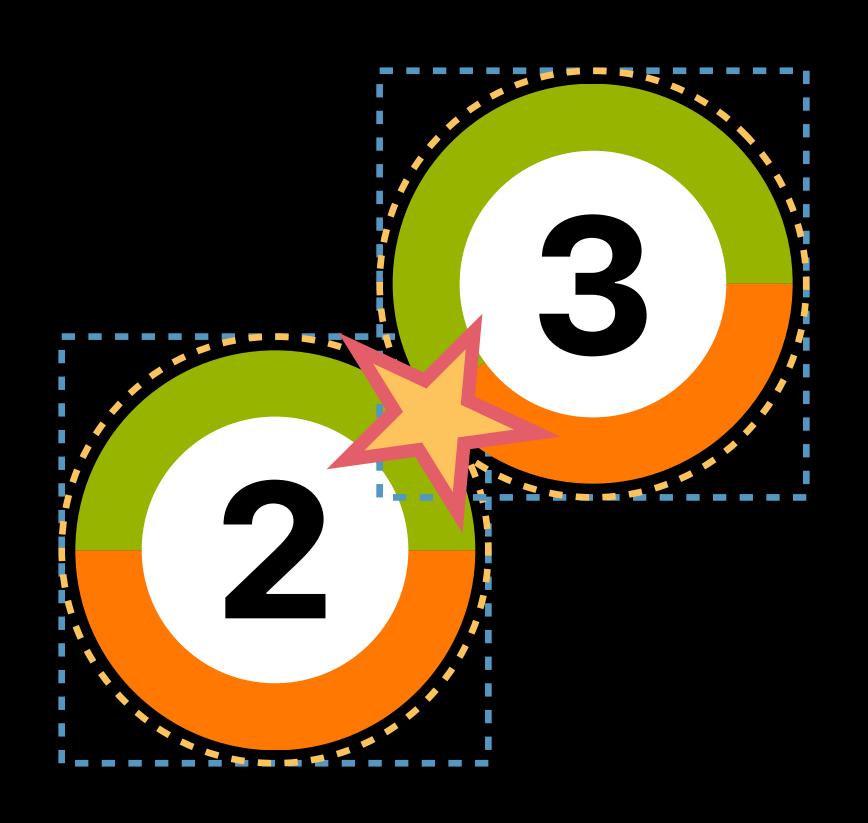


.rectangle

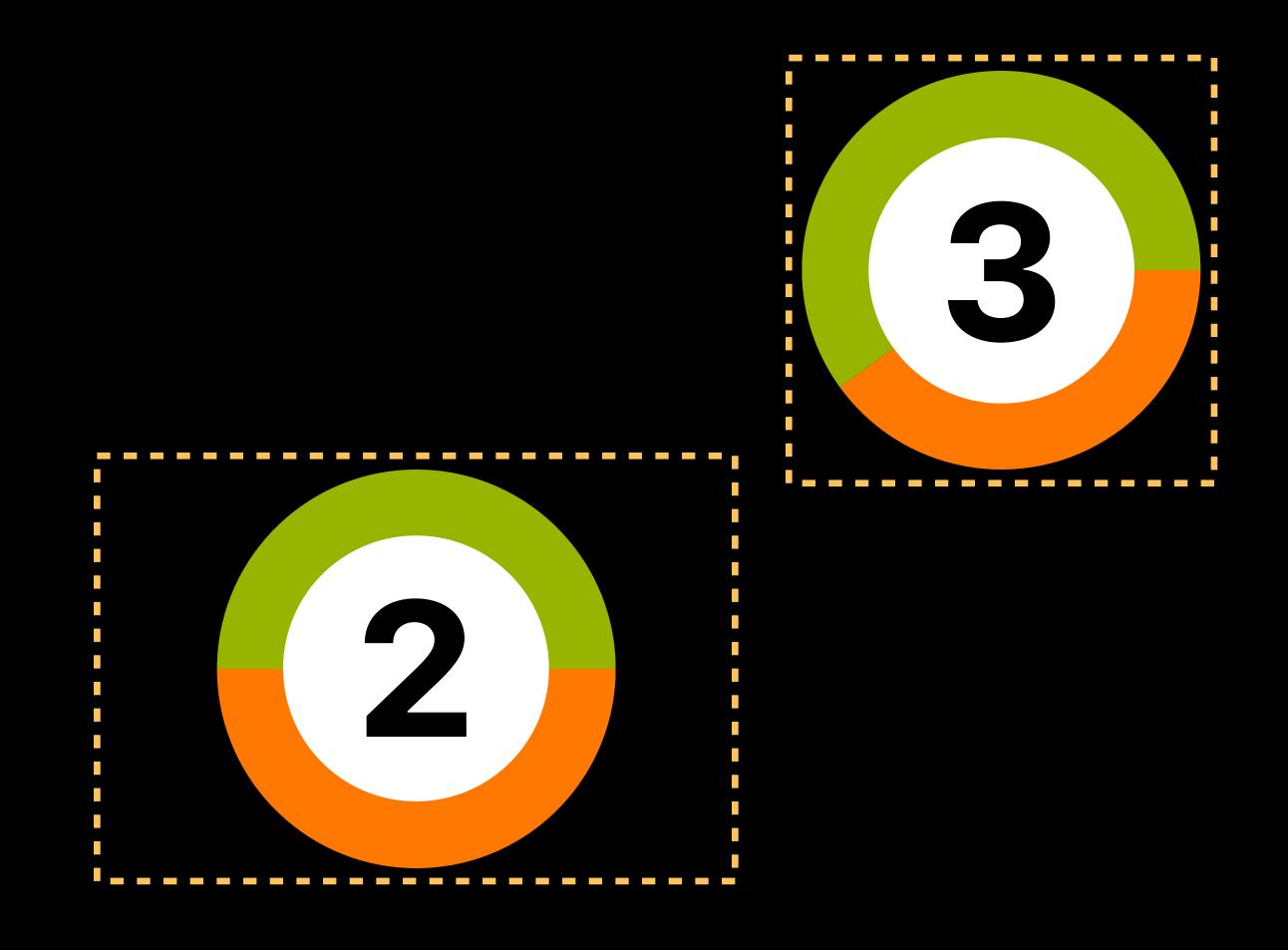




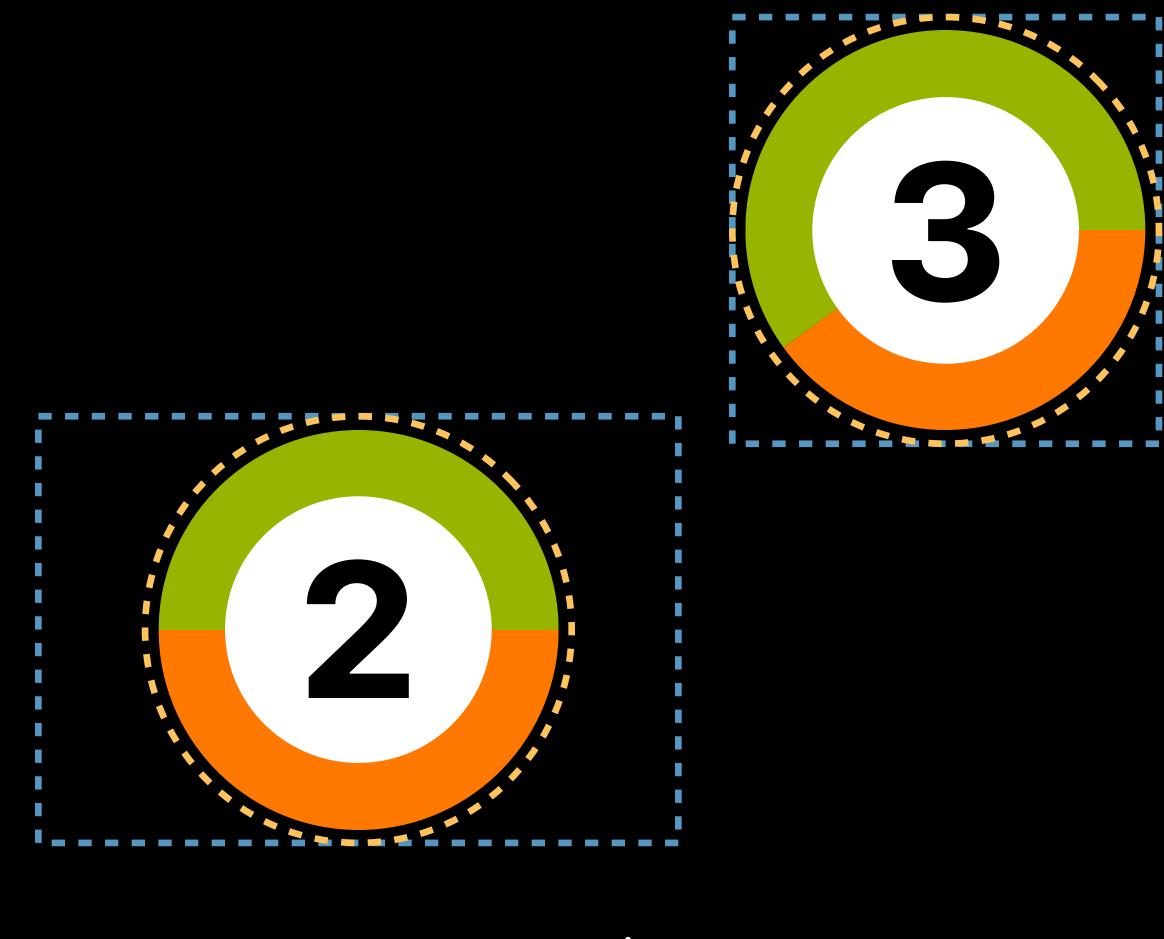
.circle



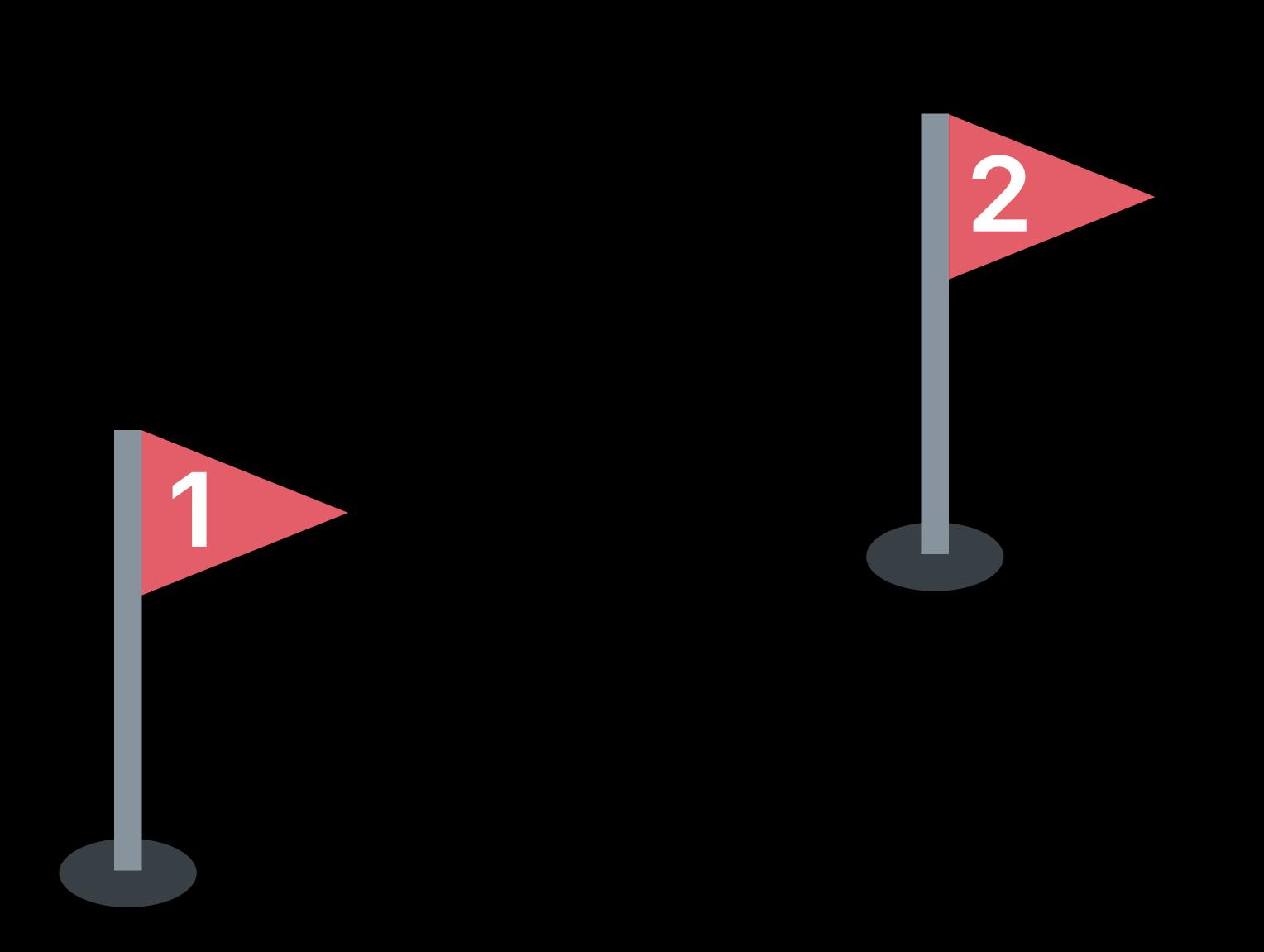
.circle

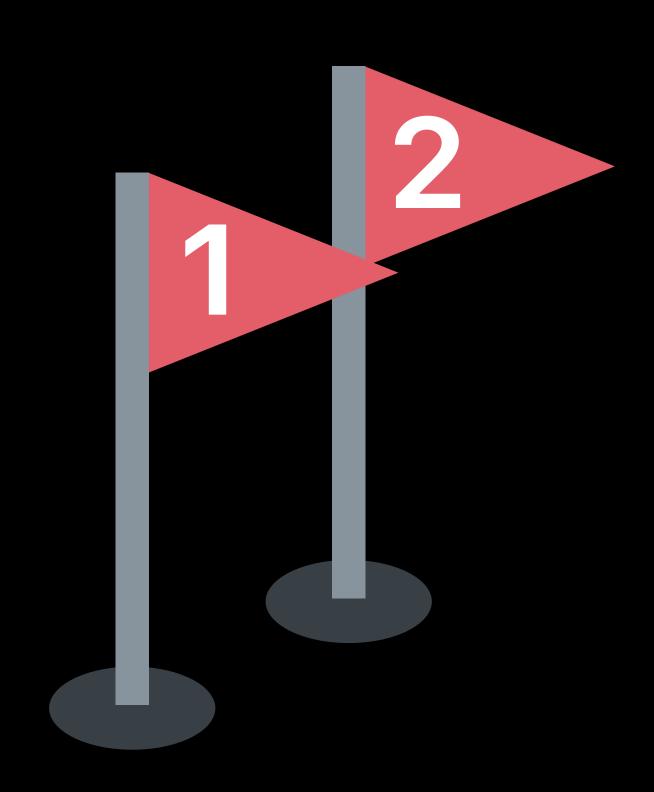


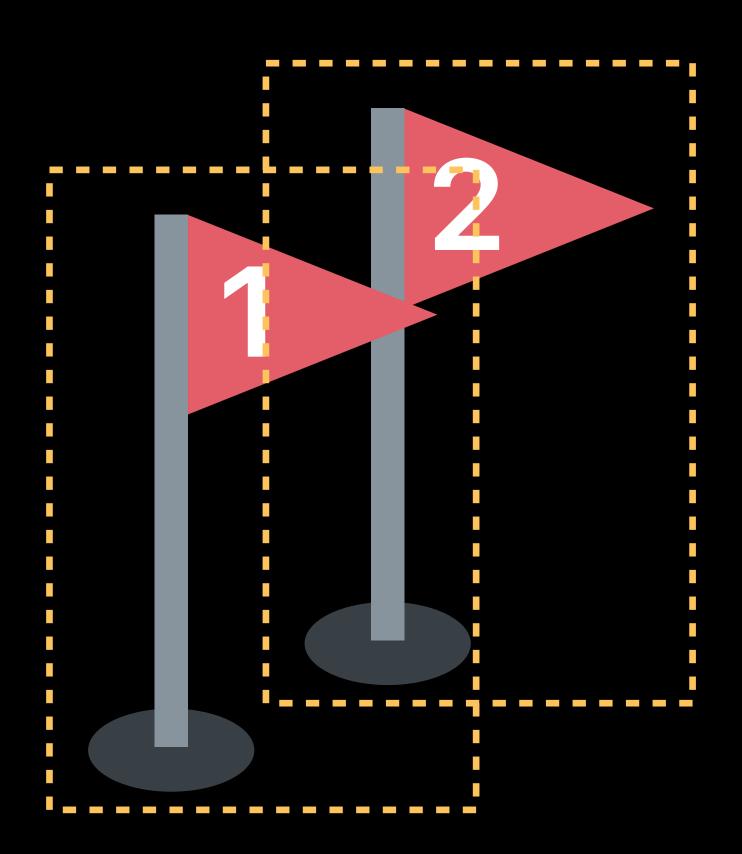
.rectangle

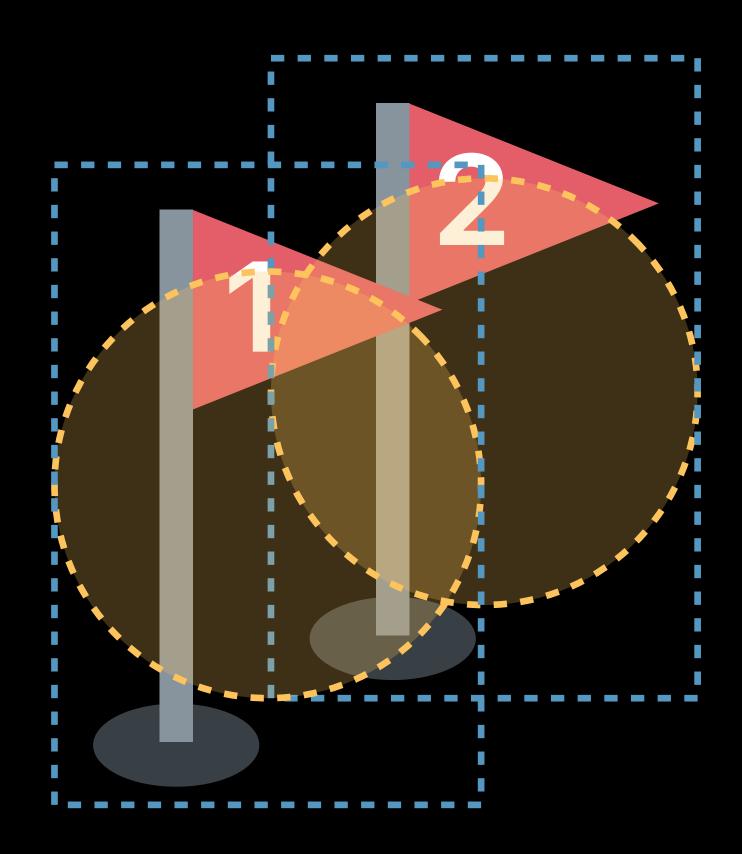


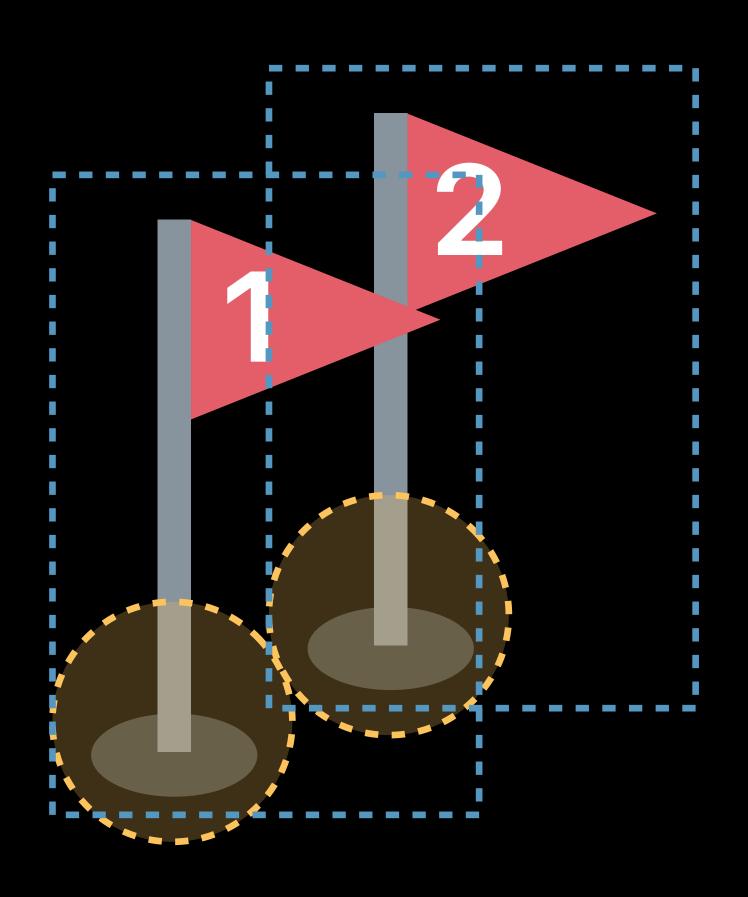
.circle

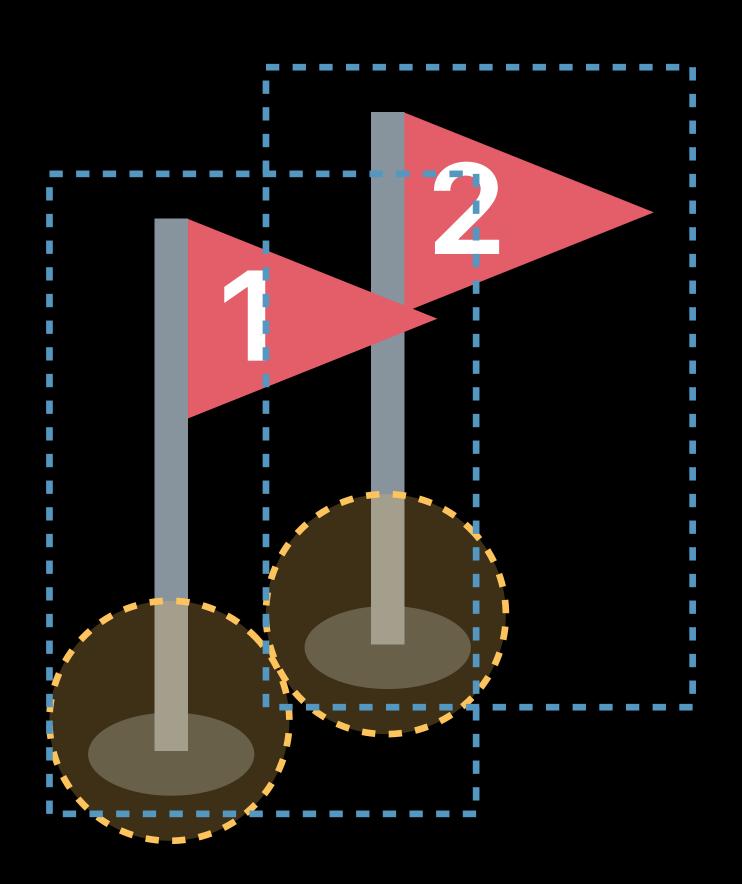




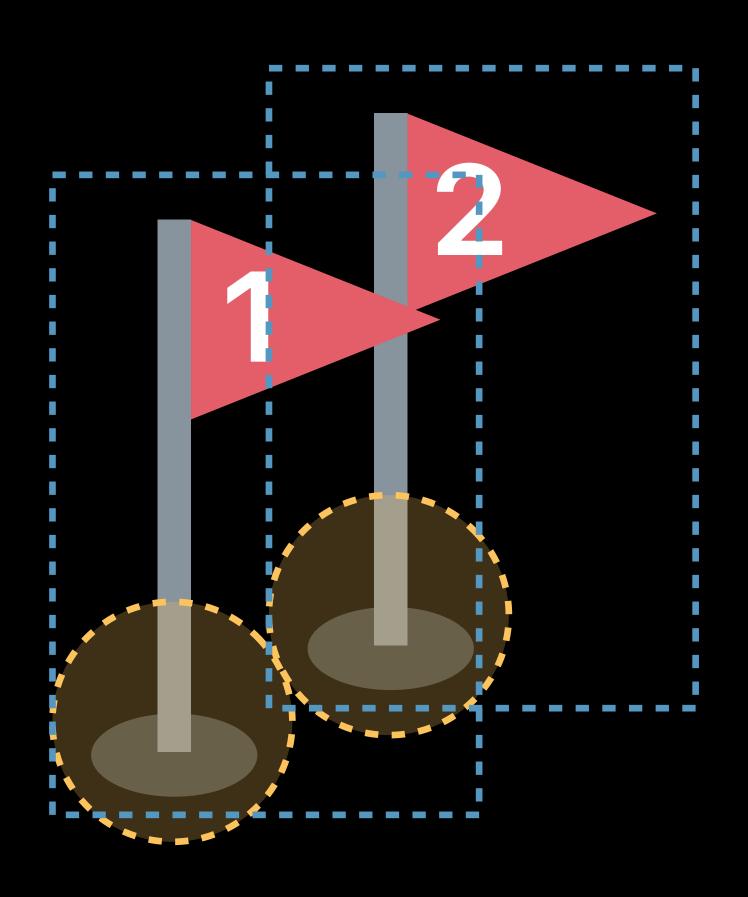




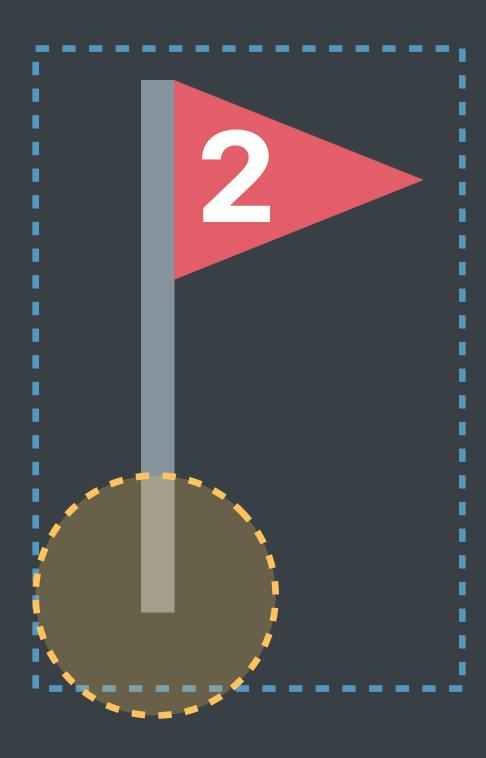




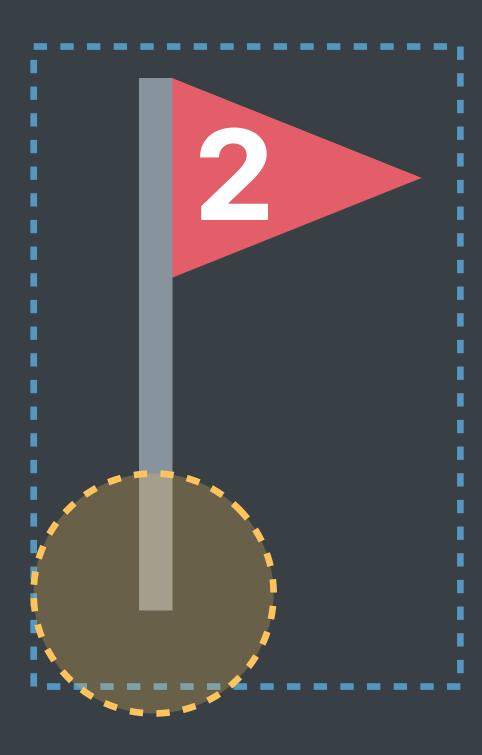
.cirleInBottomLeftWithFivePointsVerticalOutset



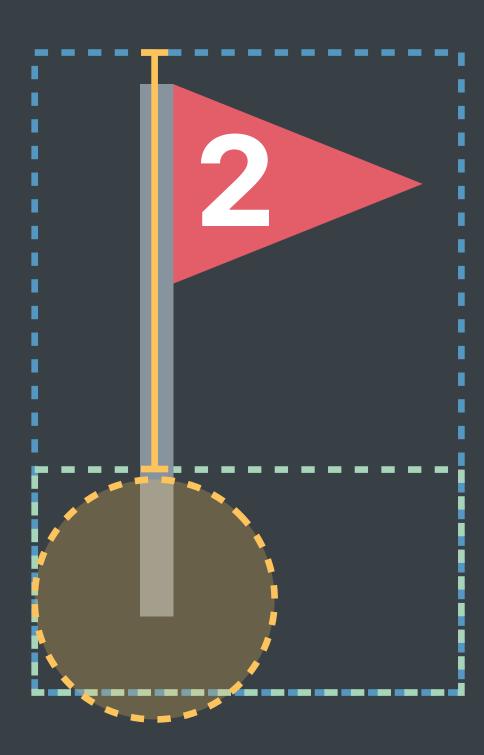
```
open class UIView : NSObject {
    @available(iOS 6.0, *)
    open var alignmentRectInsets: UIEdgeInsets { get }
}
```



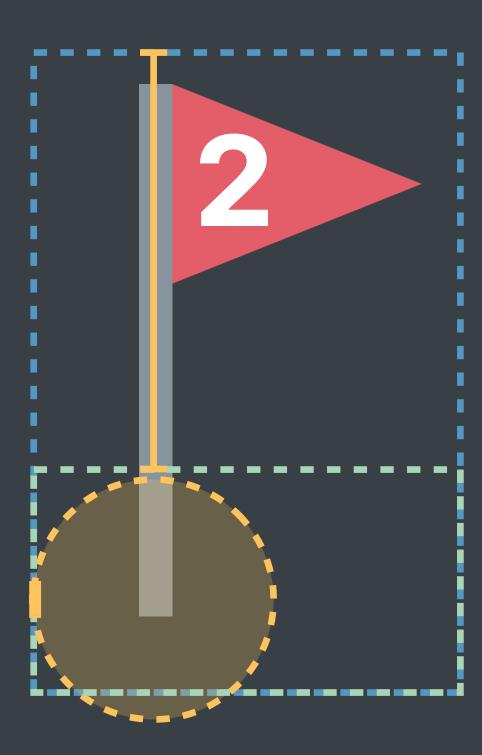
```
class FlagAnnotationView : MKAnnotationView {
    override var alignmentRectInsets: UIEdgeInsets {
        return UIEdgeInsetsMake(50, 0, -5, 20)
    }
}
```



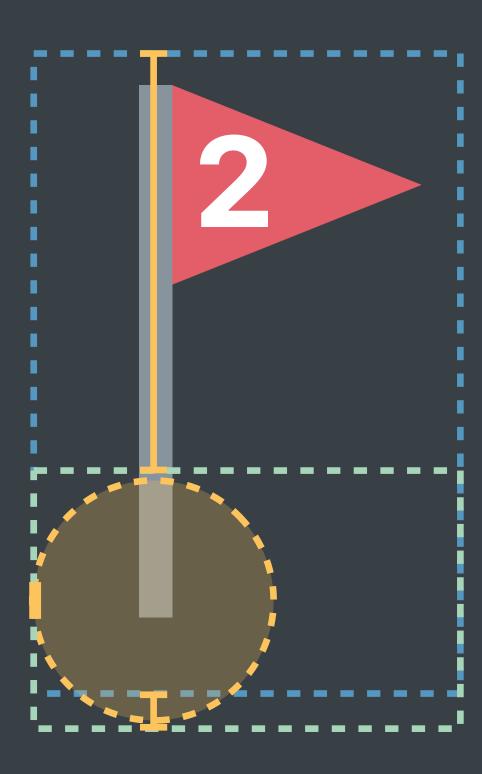
```
class FlagAnnotationView : MKAnnotationView {
    override var alignmentRectInsets: UIEdgeInsets {
        return UIEdgeInsetsMake(50, 0, -5, 20)
    }
}
```



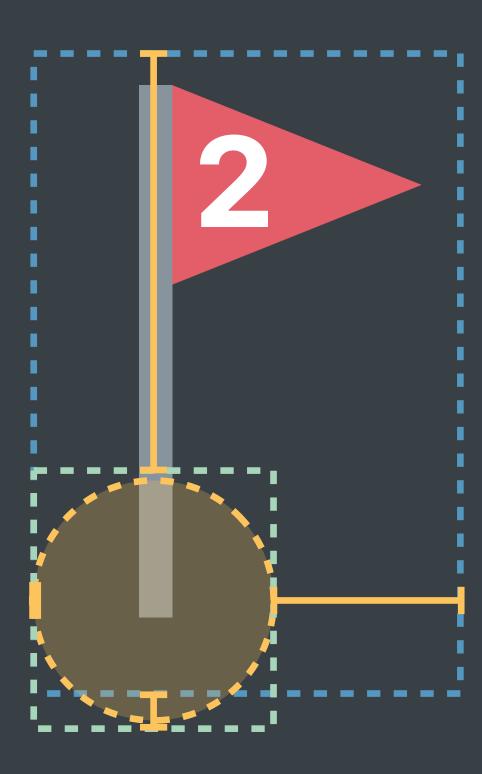
```
class FlagAnnotationView : MKAnnotationView {
    override var alignmentRectInsets: UIEdgeInsets {
        return UIEdgeInsetsMake(50, 0, -5, 20)
    }
}
```



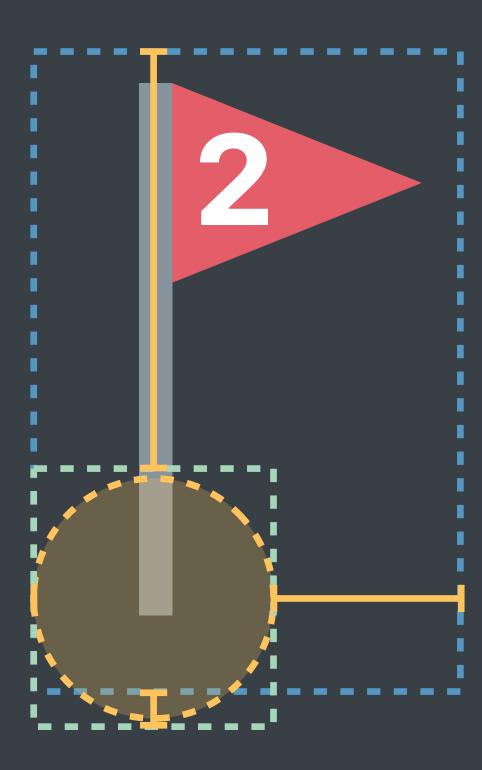
```
class FlagAnnotationView : MKAnnotationView {
    override var alignmentRectInsets: UIEdgeInsets {
        return UIEdgeInsetsMake(50, 0, -5, 20)
    }
}
```



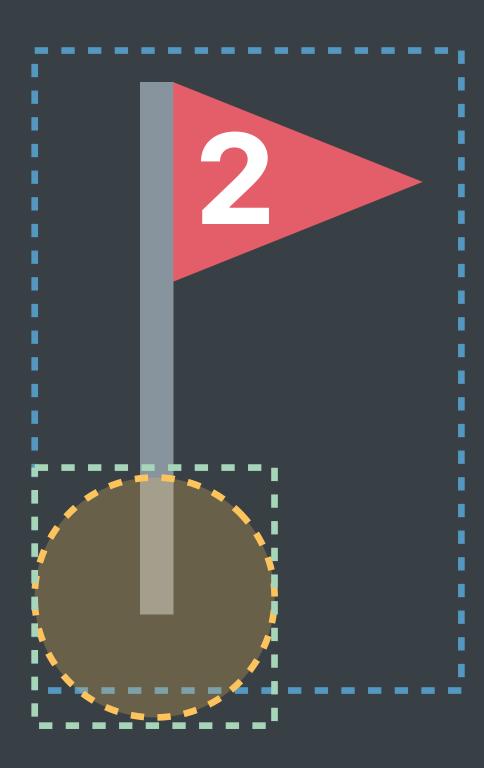
```
class FlagAnnotationView : MKAnnotationView {
    override var alignmentRectInsets: UIEdgeInsets {
        return UIEdgeInsetsMake(50, 0, -5, 20)
    }
}
```

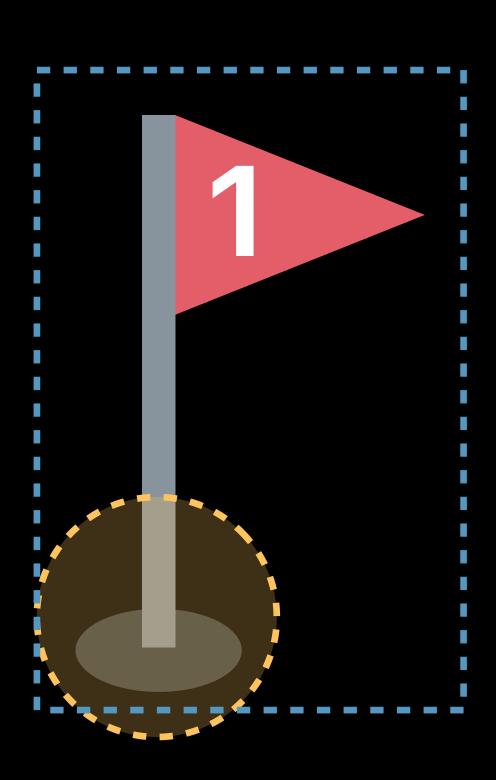


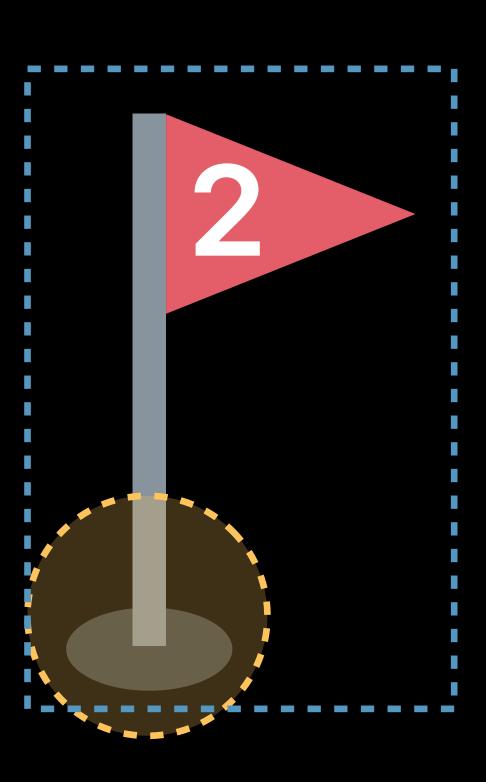
```
class FlagAnnotationView : MKAnnotationView {
    override var alignmentRectInsets: UIEdgeInsets {
        return UIEdgeInsetsMake(50, 0, -5, 20)
    }
}
```

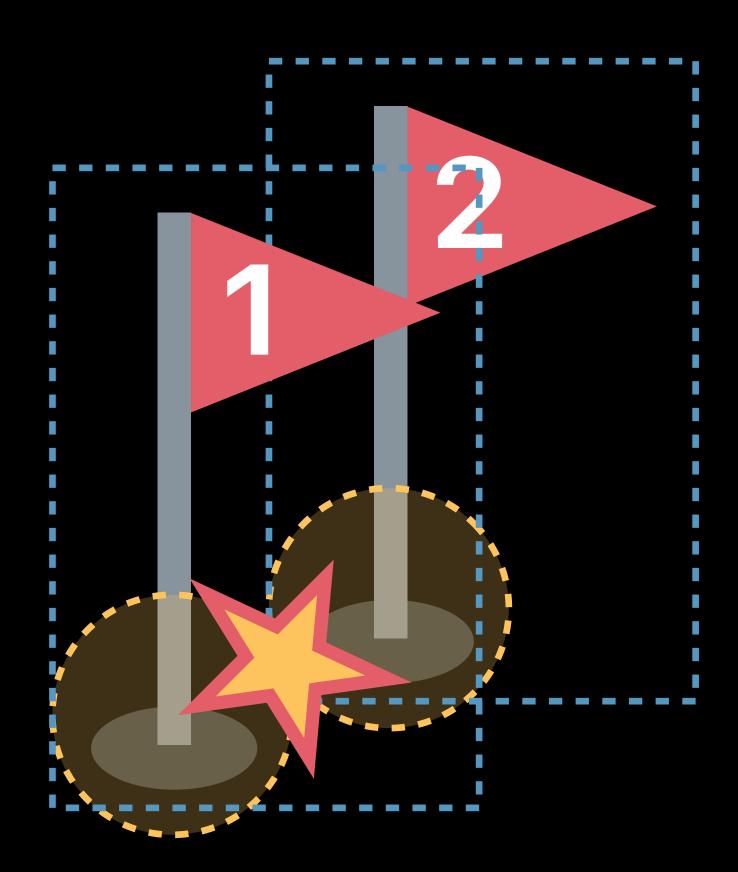


```
class FlagAnnotationView : MKAnnotationView {
    override var alignmentRectInsets: UIEdgeInsets {
        return UIEdgeInsetsMake(50, 0, -5, 20)
    }
}
```









Demo

Custom annotation views

Muted Standard Map Type

New Map Controls

Marker Annotation View

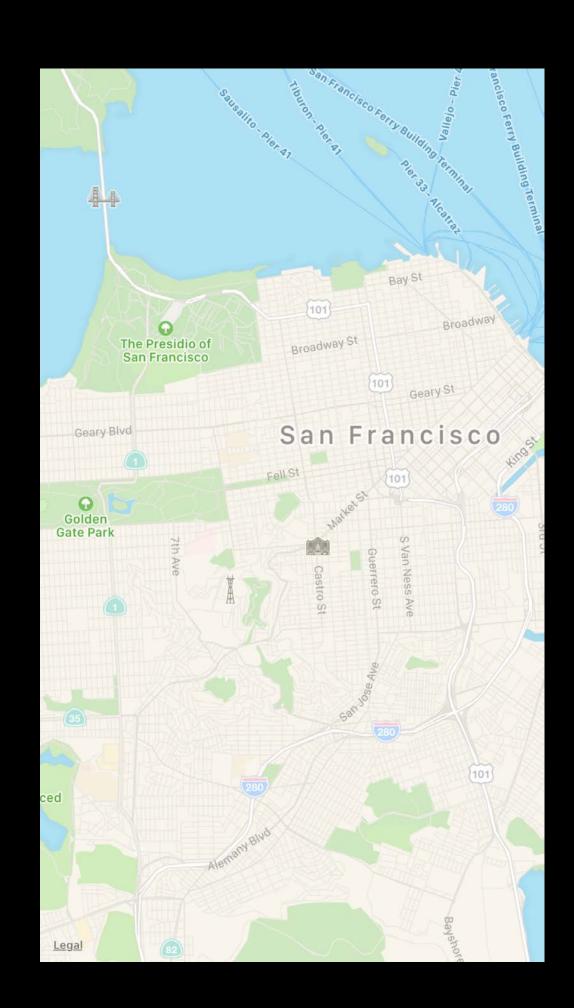
Annotation Display Priority

Muted Standard Map Type

New Map Controls

Marker Annotation View

Annotation Display Priority

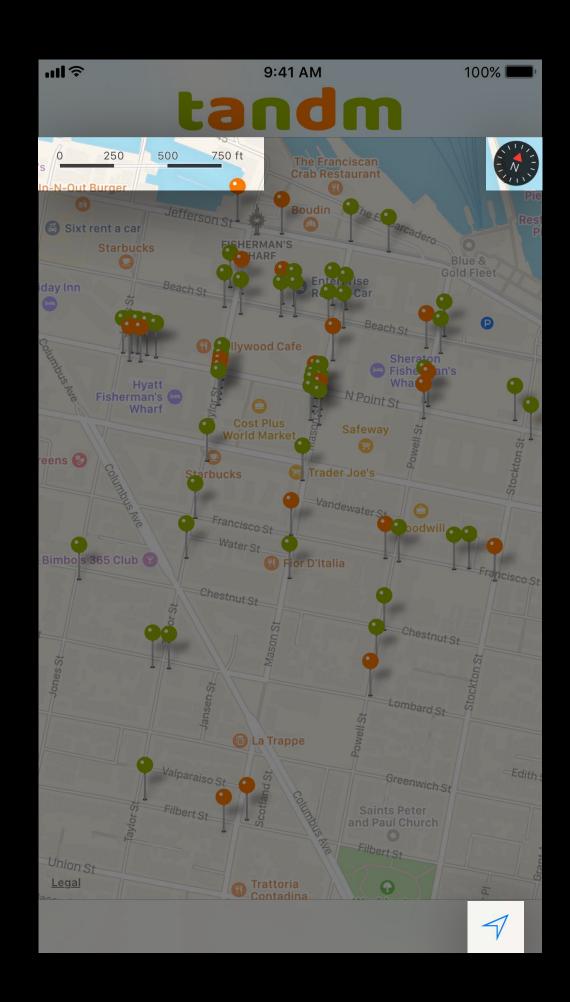


Muted Standard Map Type

New Map Controls

Marker Annotation View

Annotation Display Priority



Muted Standard Map Type

New Map Controls

Marker Annotation View

Annotation Display Priority

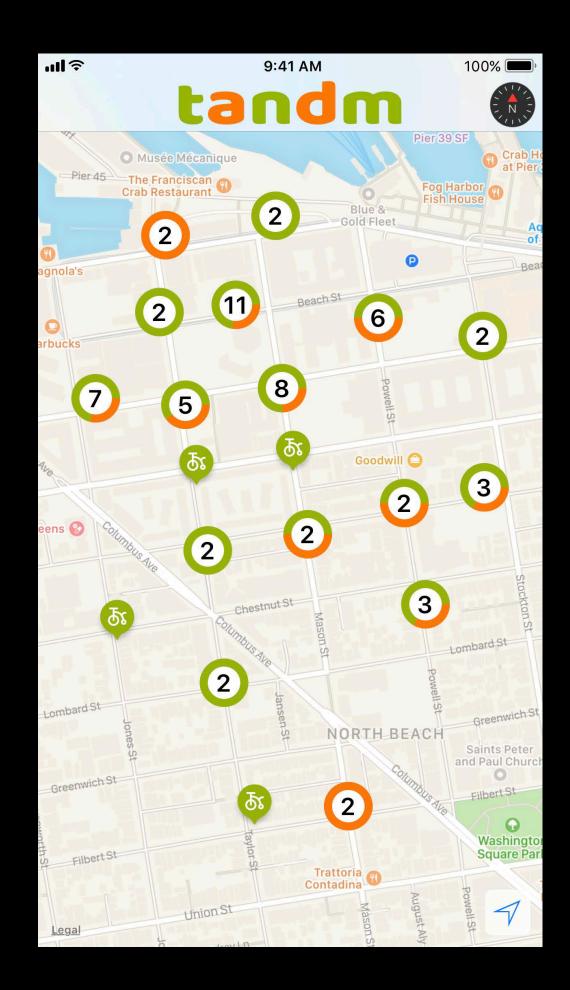


Muted Standard Map Type

New Map Controls

Marker Annotation View

Annotation Display Priority



More Information

https://developer.apple.com/wwdc17/237

Related Sessions

What's New in Location Technologies	WWDC 2017
What's New in MapKit	WWDC 2015

Labs

Location and Mapping Technologies Lab

Technology Lab K

Fri 10:00AM-12:00PM

SWWDC17