Homework: Streams and Files

This document defines the homework assignments from the Java Fundamentals Course @ Software University. Please submit as homework a single zip / rar / 7z archive holding the solutions (source code) of all below described problems. The solutions should be written in C#.

Problem 1. Sum lines

Write a program that reads a text file and prints on the console the sum of the ASCII symbols of each of its lines. Use BufferedReader in combination with FileReader.

| lines.txt | Output |
|--------------|--------|
| Kvo staa? | 824 |
| Nishto, ti? | 989 |
| Chuk, maina. | 1035 |

Problem 2. ALL CAPITALS!

Write a program that reads a text file and changes the casing of all letters to upper. The file should be overwritten. Use BufferedReader, FileReader, FileWriter, and PrintWriter.

| lines.txt | lines.txt |
|--------------|--------------|
| Kvo staa? | KVO STAA? |
| Nishto, ti? | NISHTO, TI? |
| Chuk, maina. | CHUK, MAINA. |

Problem 3. Count character types.

Write a program that reads a list of words from the file words.txt and finds the count of vowels (гласни букви), consonants (съгласни) and other punctuation marks. Since English is a bit tricky, assume that a, e, i, o, u are vowels and all others are consonants. Punctuation marks are (!,.?). Do not count whitespace.

Write the results in file count-chars.txt.

| words.txt | count-chars.txt |
|-------------------|-----------------|
| Thanks to us, you | Vowels: 13 |
| owe it to the | Consonants: 17 |
| Chinese. | Punctuation: 2 |

Problem 4. Copy .jpg File

Write a program that copies the contents of a .jpg file to another using FileInputStream, FileOutputStream, and byte[] buffer. Set the name of the new file as my-copied-picture.jpg.

Problem 5. Save an ArrayList of doubles

Write a program that saves and loads the information from an ArrayList to a file using ObjectInputStream, ObjectOutputStream. Set the name of the new file as doubles.list



















Problem 6. *Save a Custom Object in a file

Write a program that saves and loads the information from a custom Object that you have created to a file using ObjectInputStream, ObjectOutputStream. Create a class Course that has a String field containing the name and an integer field containing the number of students attending the course. Set the name of the new file as course.save.

Problem 7. *Create Zip Archive

Write a program that reads three txt files words.txt, count-chars.txt and lines.txt and create a zip archive named text-files.zip. Use FileOutputStream, ZipOutputStream, and FileInputStream.

Problem 8. ***CSV Database

Write a console application that keeps records in three files students.txt and grades.txt. Data should be commaseparated – {student-id, first-name, last-name, age, home-town}. (e.g. 5,Georgi,Ivanov,14,Novi Pazar). Grades should be in format {student-id, course1 grades, course2 grades} (e.g. 5, Math 2.00 2.00 3.50, Literature 4.00 5.25). The relation between the two files is the student id.

Implement the following commands:

- Search-by-full-name
 - o Example: Search-by-full-name Georgi Ivanov ->
 - Georgi Ivanov (age: 14, town: Novi Pazar)
 - # Math: 2.00, 2.00, 3.50
 - # Literature 4.00, 5.25
 - Search-by-full-name Georgi Mamarchev ->
 - Student does not exist
- Search-by-id
 - o Example: Search-by-id 5 ->
 - Georgi Ivanov (age: 14, town: Novi Pazar)
 - # Math: 2.00, 2.00, 3.50
 - # Literature 4.00, 5.25
 - Search-by-id 8 ->
 - Student does not exist
- **Delete-by-id** -> deletes the student and his grades or returns "Student does not exist"
- **Update-by-id** -> updates student's info/grades or returns "Student does not exist"
- Insert-student
 - Example: Insert-student Georgi Mamarchev 19 Sofia -> adds a new student and assigns to him/her the greatest id + 1.
 - 6, Georgi, Mamarchev, 19, Sofia
- Insert-grade-by-id
 - o Example: Insert-grade-by-id 5 Math 4.00
 - 5, Math 2.00 2.00 3.50 4.00, Literature 4.00 5.25
 - Insert-grade-by-id 8 Literature 6.00
 - Student does not exist























HINT FOR DELETE, UPDATE, and INSERT: Read the contents of the file that will be changed and keep them in appropriately structured HashMap. Perform the necessary operations and then overwrite the file with the new data.

















