

Profile

I am a London based developer with two years commercial experience, one being within the games industry. Though I am predominately an Actionscript & Objective C programmer, I have learnt many other languages through various projects.

I am tech savvy, having always maintained a keen interest in latest technology developments and spend my spare time engaging myself in projects and research to further my development skills.

I wish to be able to contribute my skills to a team where I will constantly be challenged and learn new things.

Employment**08/12 - Present**
iOS & AS3 Trainer
Training Dragon
London WC1X

- Teach various languages and frameworks to delegates, ranging from beginner level to industry professionals. Currently teach the following courses:
- Introduction to Objective-C
- iPhone App Development
- iPad App Development
- Actionscript 3.0
- Adobe Flash

01/12 – 07/12
iOS Developer
Rippl LTD
London W1T

- Develop and maintain app builder platform
- Develop tools to aid app development
- Implement new features into app builder platform
- Liaise with server side developer to improve platform
- Research and implement new Apple iOS API's
- Publish client apps
- Prepare and export app assets

2009 – 2010
Intern Flash Developer
MediaTonic LTD
London WC2H

- Develop tools to aid game development
- Design and create levels
- Prepare and export game assets
- Liaise with lead programmer and lead artists
- Localisation
- Use in-house bug tracking software to report and test bugs
- Games created for platforms: PS3, PSP, Xbox 360, iOS and Facebook

Education**2007 – 2011****The University of Greenwich**

London SE10

Grade: **1st Class Honours**

Qualification: Bsc Hons Computing with Games Development

2004 – 2007**Richmond Upon Thames College**

Middlesex TW2

Qualification: BTEC National Diploma IT Practitioners – 3x **MERIT****1999 –2004****Hurlingham & Chelsea Secondary School**

London SW6

Qualification GCSE:

4x **B**: English Language & Literature, Math, Music2x **C**: Double Science**References****Paul Croft****Director of Games**

Mediatonic LTD

+44 (0)207 010 7850

Doug Chisholm**Founder & CEO**

Rippl Ltd

+44 (0)207 399 7493

Languages

ActionScript 2

***ActionScript 3**

C#

***Objective C**

CSS

HTML

Java

Java3D

JavaScript

JOGL

PHP

VB

XML

Engines & Frameworks

Flash

Unity 3D

Unreal Engine 3.0

XNA

Software

3D Studio Max

Adobe Dreamweaver

Adobe Flash Professional

Adobe Illustrator

Adobe Photoshop

FileZilla

Flash Develop

Microsoft Office

Netbeans

Tortoise SVN

Visual Studios

Xcode

Operating Systems

Android

iOS

Mac OS X

Windows

Awards1st Prize University of Greenwich

Business Plan Competition

Interests

Basketball

Football

Games

Music

Pool

Programming

*** Predominant Programming Languages**