Shabeer S Hussain
19 March 1988
shabeershussain@gmail.com

Portfolio

ShabeerSHussain.co.uk

Skills

Profile

I am a London based freelance developer specialising in native iOS app development. Though I am predominately an Objective C & Actionscript programmer I have learnt many other languages through various projects.

I am tech savvy, having always maintained a keen interest in latest technology developments and spend my spare time engaging myself in projects and research to further my development skills.

I wish to be able to contribute my skills to a team where I will constantly be challenged and learn new things.

Employment

03/13 - Present   **iOS Developer**
CURRENTLY UNDER NDA UNTIL 10/13
- o   Create company app from design concepts
- o   Liaise closely with Web Developer to update & edit API
- o   Integrate with restFUL API
- o   Integrate 3rd party API's and frameworks
- o   Integrate social features such as Facebook/Twitter login
- o   Upload & download media files
- o   Create, edit & export app assets from PSD's

08/12 - Present   **iOS Trainer**
Training Dragon LTD
London WC1X
- o   Teach iOS, its core fundamentals and design patterns to delegates ranging from beginner level to industry professionals.
- o   Introduction to Objective-C
- o   iPhone App Development
- o   iPad App Development

01/12 – 07/12   **iOS Developer**
Rippll LTD
London W1T
- o   Develop and maintain app builder platform
- o   Develop tools to aid app development
- o   Implement new features into app builder platform
- o   Implement Push Notifications
- o   Liaise with server side developer to improve platform
- o   Integrate web services API using JSON & XML
- o   Publish client apps
- o   Prepare and export app assets
- o   Published 70+ apps to the App Store

09/09 – 08/10   **Intern Flash Developer**
MediaTonic LTD
London WC2H
- o   Develop tools to aid game development
- o   Design and create levels
- o   Prepare and export game assets
- o   Liaise with lead programmer and lead artists
- o   Localisation
- o   Use in-house bug tracking software to report and test bugs
- o   Games created for platforms: PS3, PSP, Xbox 360, iOS and Facebook

Education

2007 – 2011   **The University of Greenwich**
London SE10
Qualification: Bsc Hons Computing with Games Development
Grade: **1st Class Honours**

2004 – 2007   **Richmond Upon Thames College**
Middlesex TW2
Qualification: BTEC National Diploma IT Practitioners
3x **MERIT**

1999 – 2004   **Hurlingham & Chelsea Secondary School**
London SW6
Qualification: GCSE
4x **B**: English Language & Literature**,** Math, Music
2x **C**: Double Science

References   Available On Request

Core Languages
Objective-C
ActionScript 3

Supporting Languages
ActionScript 2
C#
CSS
HTML5
Java
Java3D
JavaScript
JOGL
PHP
SQL
VB

Core Software
xCode
Adobe Flash Professional
Flash Develop
Adobe Photoshop

Supporting Software
3D Studio Max
Adobe Dreamweaver
Adobe Illustrator
Netbeans
Unity 3D
Unreal Engine 3.0
Visual Studios

Operating Systems
Android
iOS
Mac OS X
Windows

Awards
1st Prize University of Greenwich Business Plan Competition

Interests
Basketball
Football
Games
Pool
Programming