Technical Communication for Computer Scientists

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Final Report:
The Movie-Chain-Runner Project

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Submitted to
Thomas M. Keating
Assistant Teaching Professor
Computer Science Department
Carnegie Mellon University

Prepared and Submitted by

Shashank Singh   Eugene Scanlon
sss1@andrew.cmu.edu   escanlon@cmu.edu

Abstract

We attempted to solve the Movie-Chain-Runner Problem, a computational problem equivalent to the well-known Longest Path Problem. We designed and used Python to implement several algorithms for the problem, and include our best solution. In the end, we accomplished our original goal of constructing a movie chain of at least 300 titles. We also performed some analyses of both problem and our algorithms, and use them here to discuss approaches to the problem. Finally, we overview and reflect on our group's approach to and success with the problem.