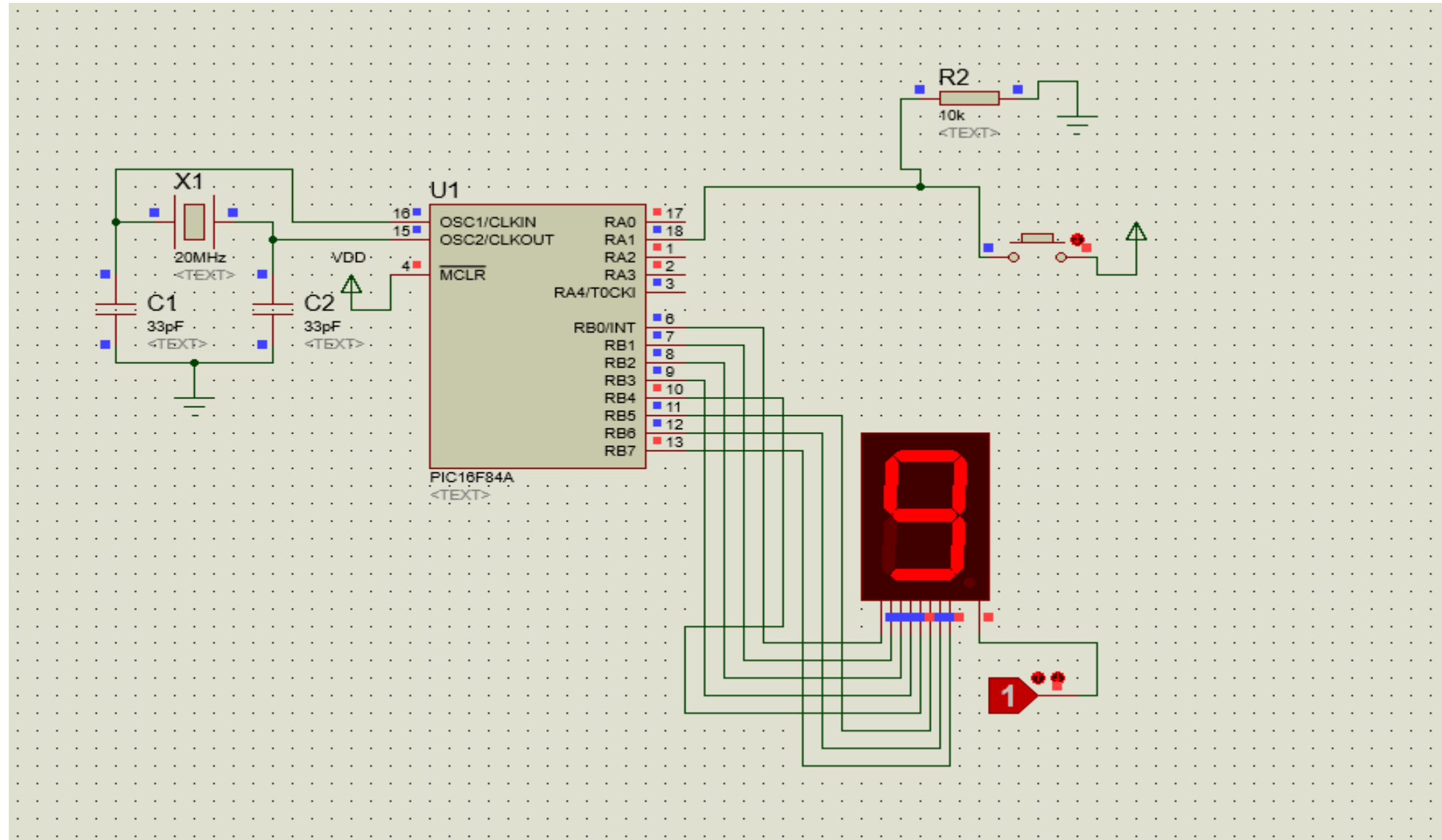




Zadatak 1 - PIC 16F84A i Proteus

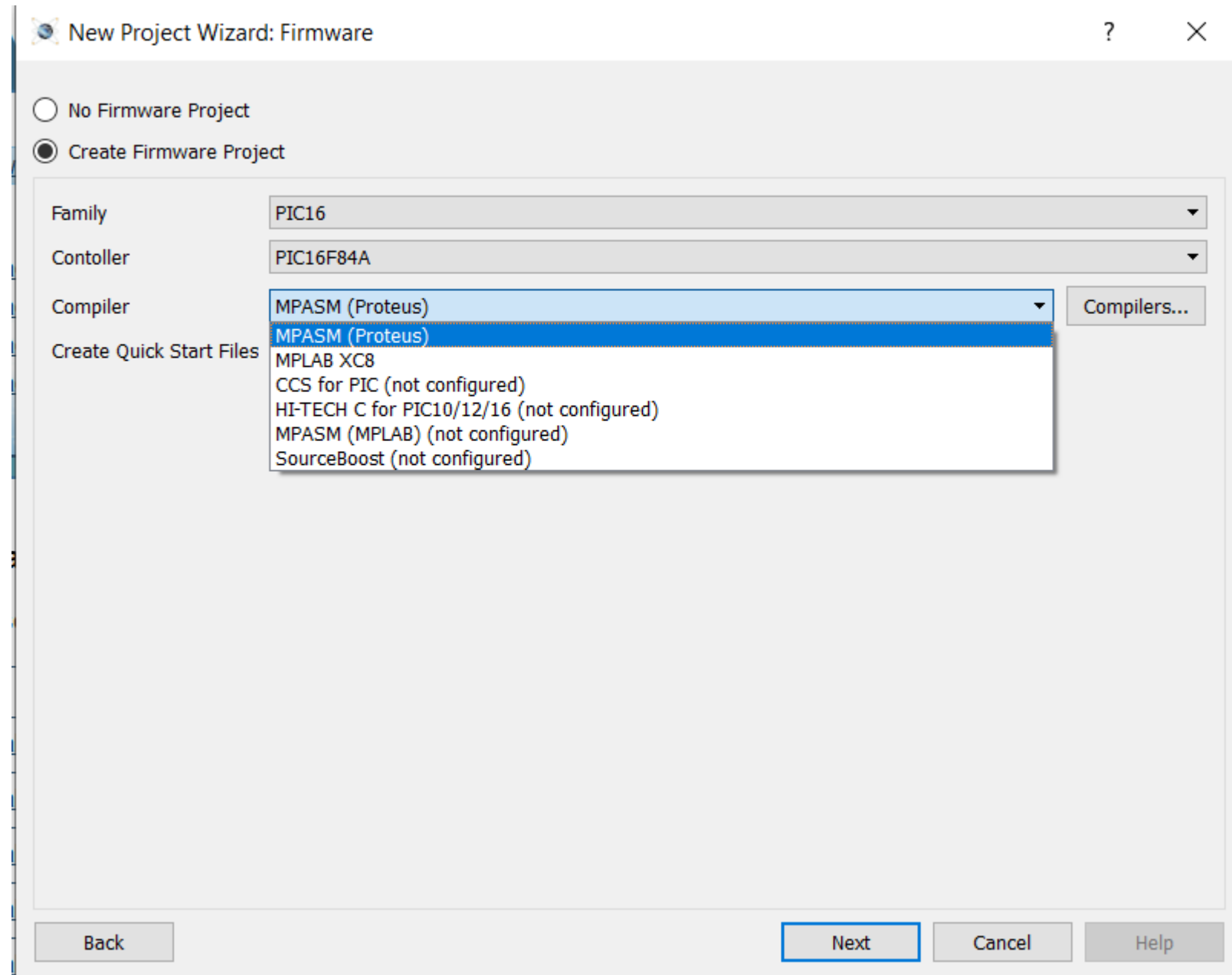


Koraci

- Kreirati firmware projekat
- Odabrati PIC16F84A
- Odabrati programski jezik
 - MPASM – PIC assembler
 - MPLAB XC8 - C
- Oscilatorno kolo
- Podesiti takt PIC-a

Proteus

- Firmware project
- MPASM – assembler
- MPLAB XC8 - C



Podediti frekvenciju clock-a

- Desni klik na PIC
- Edit Properties

Edit Component

Part Reference: Hidden: ☐

Part Value: Hidden: ☐

Element: New

Program File: Hide All

Processor Clock Frequency: Hide All

Program Configuration Word: Hide All

PCB Package: Hide All

Advanced Properties:

Randomize Program Memory? Hide All

Other Properties:

☐ Exclude from Simulation ☐ Attach hierarchy module

☐ Exclude from PCB Layout ☐ Hide common pins

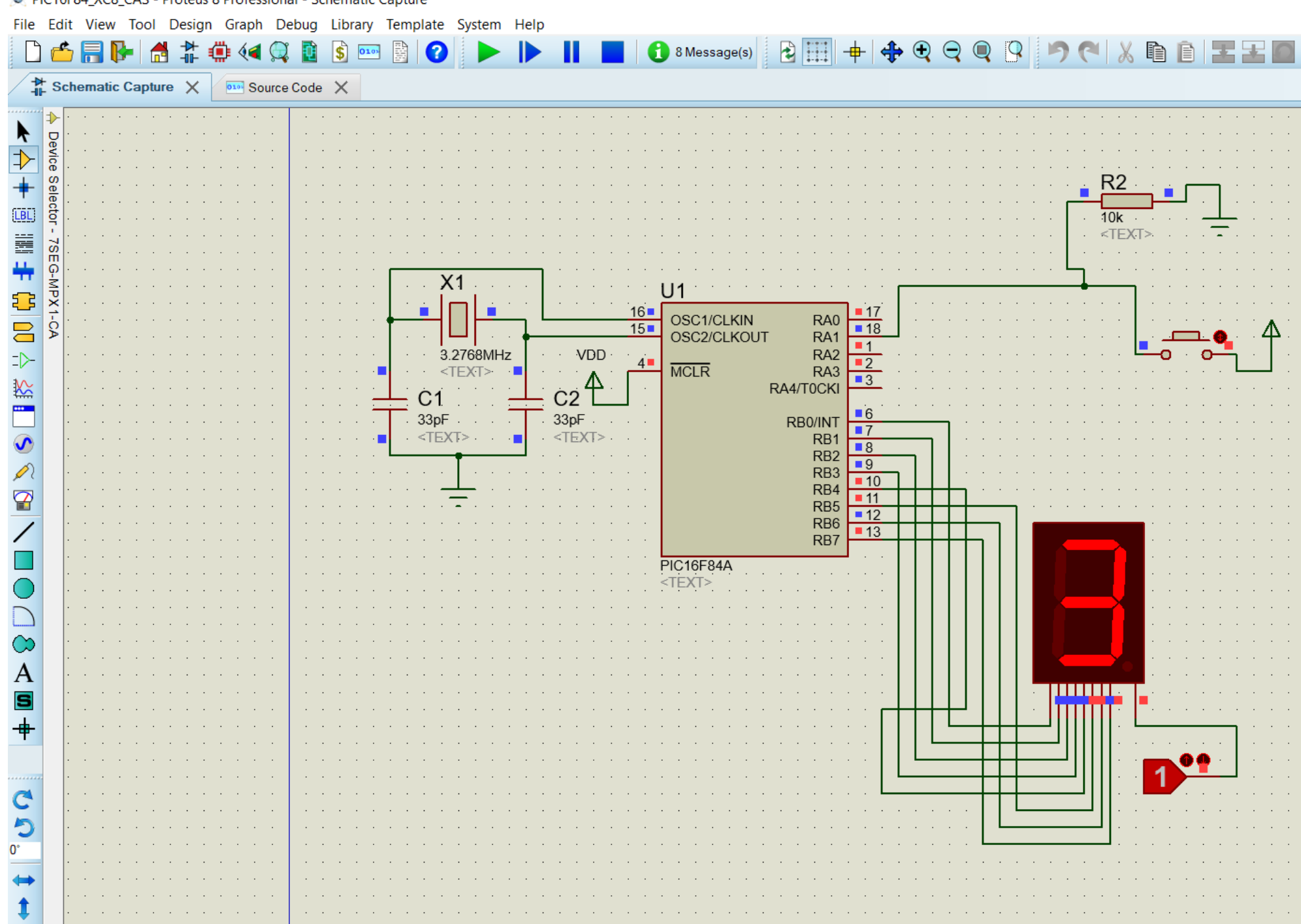
☐ Exclude from Bill of Materials ☐ Edit all properties as text

OK Help Data Hidden Pins Edit Firmware Cancel

Zadatak 1

- Napisati program na asemblerskom jeziku/XC8 za PIC16F84A koji inkrementira sadržaj 7s displeja pritiskom na taster.
- Pin RA1 povezan je na taster a linije RB0-RB6 na segmente displeja.
- Pritiskom na taster treba inkrementirati sadržaj prikazan na displeju.
- Kada vrednost prikazna na displeju bude 9 nakon inkrementiranja postaje 0.
- Napisati proceduru za prikaz cifre na displeju a tablicu definicija cifara realizovati programski.
- Početna vrednost prikazana na displeju je nula.

Šema



ASM kod

```
#include p16f84a.inc                ; Include register definition file
;=====
; VARIABLES
;=====
CIFRA EQU 0x30
PRESSED EQU 0x31
;=====
; RESET and INTERRUPT VECTORS
;=====
; Reset Vector
RST    code    0x0000
        goto    Start
;=====
; CODE SEGMENT
;=====
PGM    code
Start:
        clrw                    ; Zero.
        movwf    PORTA          ; Ensure PORTA is zero before we enable it.
        movwf    PORTB          ; Ensure PORTB is zero before we enable it.
        bsf      STATUS,RP0     ; Select Bank 1
        movlw    H'02'          ; Mask for PORTA inputs/outputs.
        movwf    TRISA          ; Set TRISA register.
        movlw    H'00'          ; Mask for PORTA inputs/outputs.
        movwf    TRISB          ; Set TRISB register.
        bcf      STATUS,RP0     ; Reselect Bank 0.

        clrf CIFRA
        clrf PRESSED
        call prikazi
        ; Write your code here
Loop:
        btfss PORTA,1
        goto uvecajprikazi
        bcf PRESSED,0
        goto Loop
uvecajprikazi:
        btfsc PRESSED,0
        goto Loop
        bsf PRESSED,0
        incf CIFRA,F
        movlw 10
        subwf CIFRA,W
        BTFSC STATUS,Z
        clrf CIFRA
        call prikazi
        goto Loop
prikazi:
        clrw
        movf CIFRA,w
        call dekodiranje
        movwf PORTB
        return
dekodiranje:
        addwf PCL,f
        nop
        retlw H'C0'
        retlw H'F9'
        retlw H'A4'
        retlw H'B0'
        retlw H'99'
        retlw H'92'
        retlw H'82'
        retlw H'D8'
        retlw H'80'
        retlw H'90'
;=====
END
```

XC8 kod

```
#include<htc.h>

// Config word
__CONFIG(FOSC_HS & WDTE_OFF & PWRTE_ON & CP_OFF);

//CPU takt
//Mora da se definise ako se koristi __delay_ms()
#define _XTAL_FREQ 20000000

void prikazi(int cifra);

// Main function
void main()
{
    int cifra=0;
    int pressed=0;

    TRISB=0;
    TRISA=0;
    TRISAbits.TRISA1=1;
    prikazi(cifra);
    while(1)
    {
        if(PORTAbits.RA1==1)
        {
            if(pressed==0){
                pressed=1;
                cifra+=1;
                if(cifra>9)
                    cifra=0;
                prikazi(cifra);
            }
            else
            {
                pressed=0;
            }
        }
    }
}

void prikazi(int cifra)
{
    static const int codes[]={0xC0, 0xF9, 0xA4, 0xB0, 0x99, 0x92, 0x82, 0xd8, 0x80, 0x90};
    if(cifra<10)
        PORTB=codes[cifra];
}
```