

# Мастерская №1

## “Сообщение доставлено”

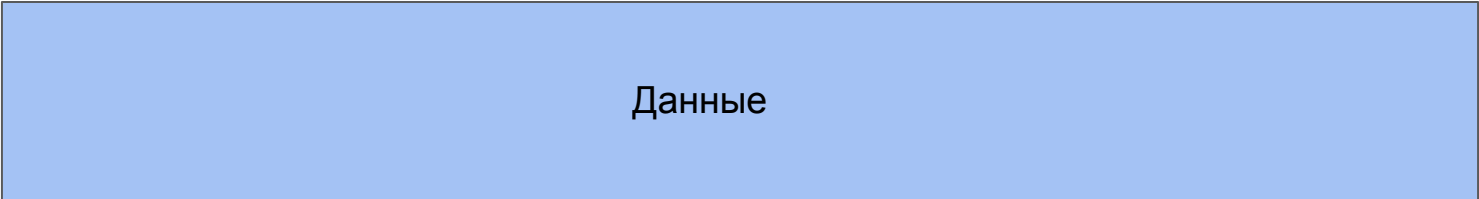
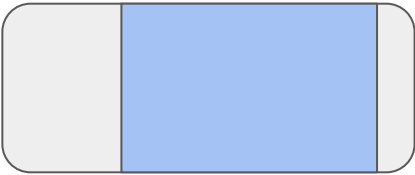
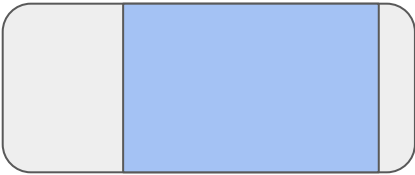
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# Как мы обычно отправляем данные по сети?

► Run | Debug

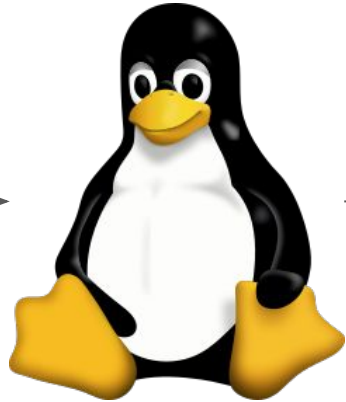
```
fn main() -> io::Result<()> {  
    let data = fs::read_to_string("myfile.txt");  
    let mut tcp = TcpStream::connect("127.0.0.1:8000");  
  
    tcp.write_all(&data.as_bytes());  
    Ok(())  
}
```



No.	Time	Source	Destination	Protocol	Length	Info
1133	87....	127.0.0.1	127.0.0.1	TCP	66	8000 → 43434 [ACK] Seq=1 Ack=4741 Wi
1134	87....	127.0.0.1	127.0.0.1	TCP	4806	43434 → 8000 [PSH, ACK] Seq=4741 Ack
1135	87....	127.0.0.1	127.0.0.1	TCP	66	8000 → 43434 [ACK] Seq=1 Ack=9481 Wi
1136	87....	127.0.0.1	127.0.0.1	TCP	9546	43434 → 8000 [PSH, ACK] Seq=9481 Ack
1137	87....	127.0.0.1	127.0.0.1	TCP	66	8000 → 43434 [ACK] Seq=1 Ack=18961 v
1138	87....	127.0.0.1	127.0.0.1	TCP	9546	43434 → 8000 [PSH, ACK] Seq=18961 Ac
1139	87....	127.0.0.1	127.0.0.1	TCP	66	8000 → 43434 [ACK] Seq=1 Ack=28441 v
1140	87....	127.0.0.1	127.0.0.1	TCP	13338	43434 → 8000 [PSH, ACK] Seq=28441 Ac
1141	87....	127.0.0.1	127.0.0.1	TCP	66	8000 → 43434 [ACK] Seq=1 Ack=41713 v
1142	87....	127.0.0.1	127.0.0.1	TCP	19026	43434 → 8000 [PSH, ACK] Seq=41713 Ac
1143	87....	127.0.0.1	127.0.0.1	TCP	66	8000 → 43434 [ACK] Seq=1 Ack=60673 v
1144	87....	127.0.0.1	127.0.0.1	TCP	5754	43434 → 8000 [PSH, ACK] Seq=60673 Ac

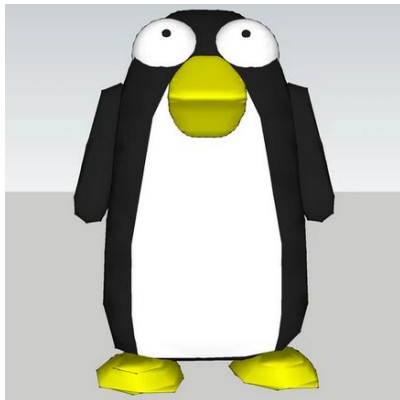
# Кто это все делает?

`tcp.write_all(...)`



# Как мы хотим?

`tcp.write_all(...)` →



# Какой у нас есть интерфейс

Crate `tun_tap` 

[−] A TUN/TAP bindings for Rust.

This is a basic interface to create userspace virtual network adapter.

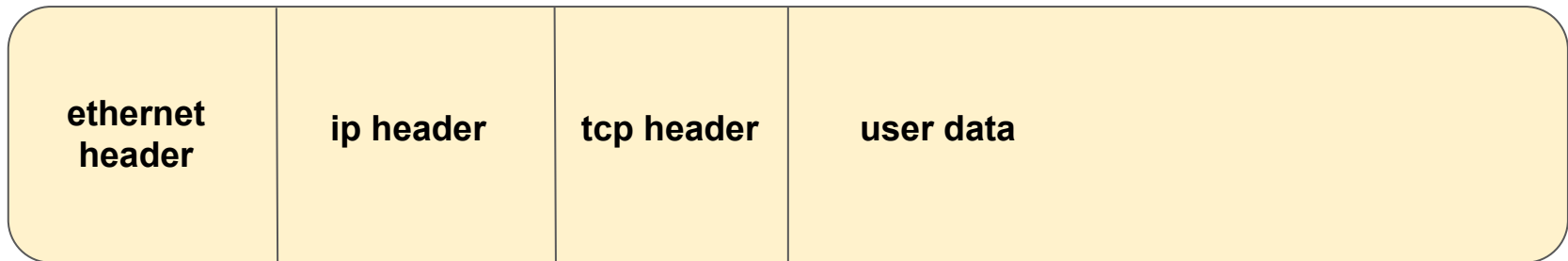
[+] `pub fn recv(&self, buf: &mut [u8]) -> Result<usize>`

[−] `pub fn send(&self, buf: &[u8]) -> Result<usize>`

Sends a packet into the interface.

Sends a packet through the interface. The buffer must be valid representation of a packet (with appropriate headers).

It is up to the caller to provide only packets that fit MTU.



```

> Frame 1140: 13338 bytes on wire (106704 bits), 13338 bytes captured (106704 bits) on i
> Ethernet II, Src: 00:00:00_00:00:00 (00:00:00:00:00:00), Dst: 00:00:00_00:00:00 (00:00
> Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1
> Transmission Control Protocol, Src Port: 43434, Dst Port: 8000, Seq: 28441, Ack: 1, Le
> Data (13272 bytes)

```

0000	00 00 00 00 00 00 00 00	00 00 00 00 08 00 45 00	.....E.
0010	34 0c ae be 40 00 40 06	5a 2b 7f 00 00 01 7f 00	4...@. Z+.....
0020	00 01 a9 aa 1f 40 6f e5	2b 89 dd b9 15 f1 80 18	...@o. +.....
0030	01 fe 32 01 00 00 01 01	08 0a 52 16 4c 11 52 16	..2.....R.L.R.
0040	4c 11 69 6e 74 65 72 20	20 20 20 20 20 20 20 20	L.inter
0050	20 7c 0a 20 20 20 20 20	20 20 20 20 20 20 20 20	.
0060	20 2b 2d 2d 2d 2d 2d 2d	2d 2d 2d 2d 2b 2d 2d 2d	+-----+---
0070	2d 2d 2d 2d 2d 2d 2d 2d	2d 2d 2d 2d 2d 2d 2d 2d	-----
0080	2d 2d 2d 2d 2d 2d 2d 2d	2d 2d 2d 2d 2d 2d 2b 0a	-----+.
0090	20 20 20 20 20 20 20 20	20 20 20 20 20 20 7c 20	
00a0	49 52 53 20 20 20 20 20	20 7c 20 69 6e 69 74 69	IRS   initi
00b0	61 6c 20 72 65 63 65 69	76 65 20 73 65 71 75 65	al recei ve seque



### 3. SPECIFICATION

### 3.1. Internet Header Format

A summary of the contents of the internet header follows:

[illegible]

## Example Internet Datagram Header

Figure 4.

```

ts: false, fragments_offset: 0, time_to_live: 64, protocol: 1, header_checksum: 17838, source: [10, 0, 0, 1, 5], destination: [10, 0, 1, 1], options: [] }
sending reply with 88b

Got package, type ICMP, Ipv4Header { ihl: 5, differentiated_services_code_point: 0, explicit_confirmation_notification: 0, payload_len: 64, identification: 57188, dont_fragment: true, more_fragments: false, fragments_offset: 0, time_to_live: 64, protocol: 1, header_checksum: 17727, source: [10, 0, 0, 1, 5], destination: [10, 0, 1, 1], options: [] }
sending reply with 88b

Got package, type ICMP, Ipv4Header { ihl: 5, differentiated_services_code_point: 0, explicit_confirmation_notification: 0, payload_len: 64, identification: 57385, dont_fragment: true, more_fragments: false, fragments_offset: 0, time_to_live: 64, protocol: 1, header_checksum: 17530, source: [10, 0, 0, 1, 5], destination: [10, 0, 1, 1], options: [] }
sending reply with 88b

Got package, type ICMP, Ipv4Header { ihl: 5, differentiated_services_code_point: 0, explicit_confirmation_notification: 0, payload_len: 64, identification: 57435, dont_fragment: true, more_fragments: false, fragments_offset: 0, time_to_live: 64, protocol: 1, header_checksum: 17480, source: [10, 0, 0, 1, 5], destination: [10, 0, 1, 1], options: [] }
sending reply with 88b

Got package, type ICMP, Ipv4Header { ihl: 5, differentiated_services_code_point: 0, explicit_confirmation_notification: 0, payload_len: 64, identification: 57673, dont_fragment: true, more_fragments: false, fragments_offset: 0, time_to_live: 64, protocol: 1, header_checksum: 17242, source: [10, 0, 0, 1, 5], destination: [10, 0, 1, 1], options: [] }
sending reply with 88b

Got package, type ICMP, Ipv4Header { ihl: 5, differentiated_services_code_point: 0, explicit_confirmation_notification: 0, payload_len: 64, identification: 57926, dont_fragment: true, more_fragments: false, fragments_offset: 0, time_to_live: 64, protocol: 1, header_checksum: 16989, source: [10, 0, 0, 1, 5], destination: [10, 0, 1, 1], options: [] }
sending reply with 88b

Got package, type ICMP, Ipv4Header { ihl: 5, differentiated_services_code_point: 0, explicit_confirmation_notification: 0, payload_len: 64, identification: 57998, dont_fragment: true, more_fragments: false, fragments_offset: 0, time_to_live: 64, protocol: 1, header_checksum: 16917, source: [10, 0, 0, 1, 5], destination: [10, 0, 1, 1], options: [] }
sending reply with 88b

64 bytes from 10.0.1.1: icmp_seq=282 ttl=64 time=0.134 ms
64 bytes from 10.0.1.1: icmp_seq=283 ttl=64 time=0.174 ms
64 bytes from 10.0.1.1: icmp_seq=284 ttl=64 time=0.171 ms
64 bytes from 10.0.1.1: icmp_seq=285 ttl=64 time=0.156 ms
64 bytes from 10.0.1.1: icmp_seq=286 ttl=64 time=0.213 ms
64 bytes from 10.0.1.1: icmp_seq=287 ttl=64 time=0.161 ms
64 bytes from 10.0.1.1: icmp_seq=288 ttl=64 time=0.133 ms
64 bytes from 10.0.1.1: icmp_seq=289 ttl=64 time=0.097 ms
64 bytes from 10.0.1.1: icmp_seq=290 ttl=64 time=0.164 ms
64 bytes from 10.0.1.1: icmp_seq=291 ttl=64 time=0.119 ms
64 bytes from 10.0.1.1: icmp_seq=292 ttl=254 time=3.85 ms
64 bytes from 10.0.1.1: icmp_seq=293 ttl=64 time=0.116 ms
64 bytes from 10.0.1.1: icmp_seq=294 ttl=64 time=0.088 ms
64 bytes from 10.0.1.1: icmp_seq=295 ttl=64 time=0.183 ms
^C
--- 10.0.1.1 ping statistics ---
295 packets transmitted, 295 received, 0% packet loss, time 3
rtt min/avg/max/mdev = 0.062/0.211/3.851/0.308 ms

~ 5m 1s
> ping 10.0.1.1
PING 10.0.1.1 (10.0.1.1) 56(84) bytes of data:
64 bytes from 10.0.1.1: icmp_seq=1 ttl=64 time=0.283 ms
64 bytes from 10.0.1.1: icmp_seq=2 ttl=64 time=0.202 ms
64 bytes from 10.0.1.1: icmp_seq=3 ttl=64 time=0.185 ms
64 bytes from 10.0.1.1: icmp_seq=4 ttl=64 time=0.126 ms
64 bytes from 10.0.1.1: icmp_seq=5 ttl=64 time=0.223 ms
64 bytes from 10.0.1.1: icmp_seq=6 ttl=64 time=0.178 ms
64 bytes from 10.0.1.1: icmp_seq=7 ttl=64 time=0.241 ms
64 bytes from 10.0.1.1: icmp_seq=8 ttl=64 time=0.093 ms
64 bytes from 10.0.1.1: icmp_seq=9 ttl=64 time=0.078 ms
64 bytes from 10.0.1.1: icmp_seq=10 ttl=64 time=0.096 ms
64 bytes from 10.0.1.1: icmp_seq=11 ttl=64 time=0.127 ms
64 bytes from 10.0.1.1: icmp_seq=12 ttl=64 time=0.113 ms
64 bytes from 10.0.1.1: icmp_seq=13 ttl=64 time=0.138 ms
64 bytes from 10.0.1.1: icmp_seq=14 ttl=64 time=0.086 ms
64 bytes from 10.0.1.1: icmp_seq=15 ttl=64 time=0.224 ms
64 bytes from 10.0.1.1: icmp_seq=16 ttl=64 time=0.143 ms
64 bytes from 10.0.1.1: icmp_seq=17 ttl=64 time=0.200 ms
64 bytes from 10.0.1.1: icmp_seq=18 ttl=64 time=0.198 ms

```

# Проблемы передачи данных по сети

Пакеты могут повредиться, поменять порядок или вообще потеряться.

```
64 bytes from 8.8.8.8: icmp_seq=88 ttl=107 time=3138 ms
64 bytes from 8.8.8.8: icmp_seq=89 ttl=107 time=3387 ms
64 bytes from 8.8.8.8: icmp_seq=90 ttl=107 time=2363 ms
64 bytes from 8.8.8.8: icmp_seq=91 ttl=107 time=1343 ms
64 bytes from 8.8.8.8: icmp_seq=92 ttl=107 time=438 ms
64 bytes from 8.8.8.8: icmp_seq=93 ttl=107 time=320 ms
^C
--- 8.8.8.8 ping statistics ---
97 packets transmitted, 65 received, +25 errors, 32.9897% packet loss, time 96727ms
rtt min/avg/max/mdev = 85.907/784.090/5390.870/1166.417 ms, pipe 6
```



# Решение - протокол TCP

Sequence number гарантирует доставку пакетов в правильном порядке.

```
▸ Ethernet II, Src: 00:00:00_00:00:00 (00:00:00:00:00:00), Dst: 00:00:
▸ Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1
▸ Transmission Control Protocol, Src Port: 43434, Dst Port: 8000, Seq:
    Source Port: 43434
    Destination Port: 8000
    [Stream index: 562]
    [Conversation completeness: Complete, WITH_DATA (31)]
    [TCP Segment Len: 13272]
    Sequence Number: 28441      (relative sequence number)
    Sequence Number (raw): 1877289865
    [Next Sequence Number: 41713      (relative sequence number)]
    Acknowledgment Number: 1      (relative ack number)
    Acknowledgment number (raw): 3719894513
```

# Протокол TCP

Специальный пакет ACK отправляется в ответ на любые данные.

Это гарантирует доставку пакетов.

```
10.0.0.3 → 10.0.0.2      TCP 93 8080 → 40142 [ACK] Seq=1 Ack=1 Win=1500 Len=53
10.0.0.2 → 10.0.0.3      TCP 40 40142 → 8080 [ACK] Seq=1 Ack=54 Win=64187 Len=0
```

# Протокол TCP

Checksum гарантирует целостность данных.

```
checksum: 49591
```

## Протокол TCP: подключение (3-Way Handshake)

```
TCP 60 40142 → 8080 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 s
TCP 40 8080 → 40142 [SYN, ACK] Seq=0 Ack=1 Win=1500 Len=0
TCP 40 40142 → 8080 [ACK] Seq=1 Ack=1 Win=64240 Len=0
```

## Протокол TCP: разрыв подключения

```
TCP 40 40142 → 8080 [FIN, ACK] Seq=11 Ack=61 Win=64180 Len=0
TCP 40 8080 → 40142 [FIN, ACK] Seq=61 Ack=12 Win=1500 Len=0
TCP 40 40142 → 8080 [ACK] Seq=12 Ack=62 Win=64179 Len=0
```



## Что не успели сделать

- retransmission (не очень хорошая версия)
- udp
- полноценное тестирование

**FIN**