

СУ-9

Функционални интерфейси и ламбда

```
public interface Fly {  
    public int getWingSpan() throws Exception;  
    public static final int MAX_SPEED = 100;  
    public default void land() {  
        System.out.println("Animal is landing");  
    }  
    public static double calculateSpeed(float distance, double time) {  
        return distance/time;  
    }  
}
```

```
public class Eagle implements Fly {  
    public int getWingSpan() {  
        return 15;  
    }  
  
    public void land() {  
        System.out.println("Eagle is diving fast");  
    }  
}
```

```
public interface Walk {  
    boolean isQuadruped();  
    abstract double getMaxSpeed();  
}
```

```
public interface Run extends Walk {  
    public abstract boolean canHuntWhileRunning();  
    abstract double getMaxSpeed();  
}
```

```
public class Lion implements Run {  
    public boolean isQuadruped() {  
        return true;  
    }  
}
```

```
public boolean canHuntWhileRunning() {  
    return true;  
}
```

```
public double getMaxSpeed() {  
    return 100;  
}  
}
```

Ще се компилират ли следните редове?

```
public interface Sleep extends Lion {}
```

```
public class Tiger extends Walk {}
```

- Интерфейсите се използват, за да се избегне ограничението от множественото наследяването в Java.

```
public interface Swim {  
}
```

```
public interface Hop {  
}
```

```
public class Frog implements Swim, Hop {  
}
```

Functional Programming

- *functional interface* е този който съдържа един единствен абстрактен метод.
- Functional interfaces се използват като базисни за lambda expressions в функционалното програмиране.
- *lambda expression* е блок от кода, който взима подадените данни, подобно на анонимен метод.

Дефиниране на функционален интерфейс

```
@FunctionalInterface
public interface Sprint {
    public void sprint(Animal animal);
}

public class Tiger implements Sprint {
    public void sprint(Animal animal) {
        System.out.println("Animal is sprinting fast! "+animal.toString());
    }
}
```

Разгледайте интерфейсите и Sprint вече е дефиниран, кой от тях е функционален интерфейс?

```
public interface Run extends Sprint {}
```

```
public interface SprintFaster extends Sprint {  
    public void sprint(Animal animal);  
}
```

```
public interface Skip extends Sprint {  
    public default int getHopCount(Kangaroo kangaroo) {return 10;}  
    public static void skip(int speed) {}  
}
```

Тези интерфейси функционални ли са?

```
public interface Walk {}
```

```
public interface Dance extends Sprint {  
    public void dance(Animal animal);  
}
```

```
public interface Crawl {  
    public void crawl();  
    public int getCount();  
}
```


Реализиране на функционални интерфейси с Lambdas

```
public class Animal {
    private String species;
    private boolean canHop;
    private boolean canSwim;
    public Animal(String speciesName, boolean hopper, boolean swimmer) {
        species = speciesName;
        canHop = hopper;
        canSwim = swimmer;
    }
    public boolean canHop() { return canHop; }
    public boolean canSwim() { return canSwim; }
    public String toString() { return species; }
}

public interface CheckTrait {
    public boolean test(Animal a);
}
```

```
public class FindMatchingAnimals {  
    private static void print(Animal animal, CheckTrait trait) {  
        if(trait.test(animal))  
            System.out.println(animal);  
    }  
  
    public static void main(String[] args) {  
        print(new Animal("fish", false, true), a -> a.canHop());  
        print(new Animal("kangaroo", true, false), a -> a.canHop());  
    }  
}
```

```
a -> a.canHop()
```

```
(Animal a) -> { return a.canHop(); }
```

FIGURE 2.1 Lambda syntax omitting optional parts

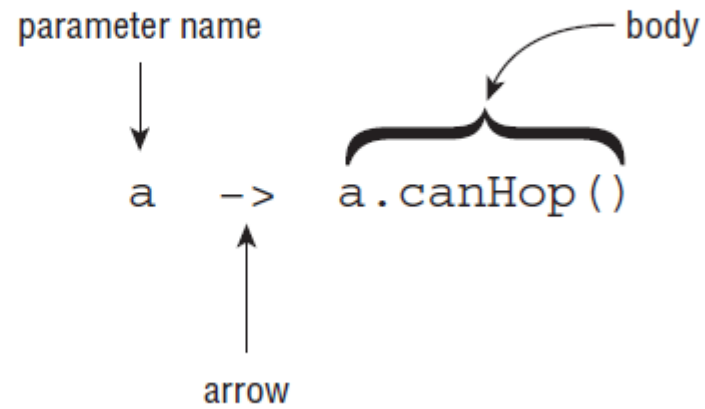
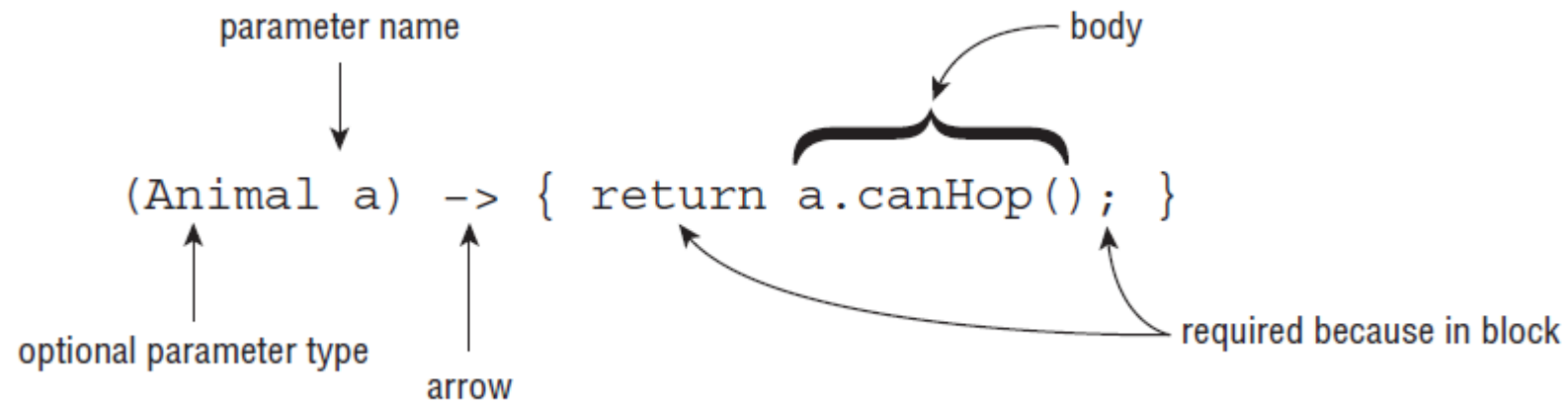


FIGURE 2.2 Lambda syntax, including optional parts



`() -> new Duck()`

`d -> {return d.quack();}`

`(Duck d) -> d.quack()`

`(Animal a, Duck d) -> d.quack()`

Duck d -> d.quack()

a,d -> d.quack()

Animal a, Duck d -> d.quack()

Още примери:

`() -> true`

`// 0 parameters`

`a -> {return a.startsWith("test");}`

`// 1 parameter`

`(String a) -> a.startsWith("test")`

`// 1 parameter`

`(int x) -> {}`

`// 1 parameter`

`(int y) -> {return;}`

`// 1 parameter`

As mentioned, the data types for the input parameters of a lambda expression are optional. When one parameter has a data type listed, though, all parameters must provide a data type. The following lambda expressions are each invalid for this reason:

```
(int y, z) -> {int x=1; return y+10; }      // DOES NOT COMPILE
(String s, z) -> { return s.length()+z; }    // DOES NOT COMPILE
(a, Animal b, c) -> a.getName()             // DOES NOT COMPILE
```

If we add or remove all of the data types, then these lambda expressions do compile. For example, the following rewritten lambda expressions are each valid:

```
(y, z) -> {int x=1; return y+10; }
(String s, int z) -> { return s.length()+z; }
(a, b, c) -> a.getName()
```

There is one more issue you might see with lambdas. We've been defining an argument list in our lambda expressions. Since Java doesn't allow us to re-declare a local variable, the following is an issue:

```
(a, b) -> { int a = 0; return 5;}           // DOES NOT COMPILE
```

We tried to re-declare `a`, which is not allowed. By contrast, the following line is permitted because it uses a different variable name:

```
(a, b) -> { int c = 0; return 5;}
```