

ЛЕКЦИЯ:

Packages & Information Hiding



- JAVA API



- Own packages

Information
Hiding



- String manipulation



- Modifiers

Straight from [Wikipedia](#):

22

In computer science, an application programming interface (API) is an interface that defines the ways by which an application program may request services from libraries



Java contains many libraries in those packages (Swing, etc.), and [the API](#) is the interface by which we request services (perform actions, etc.).

[share](#) [improve this answer](#)

answered Aug 24 '09 at 14:48



geowa4

28.5k ● 13 ● 76 ● 104

14

The API (Application Programming Interface) is what a library looks like from the outside for a program that's using it. It's the "face" of a library to other programs. The API of a library is the set of publicly accessible classes, interfaces and methods in the library.

You wrote:

I can connect to a class like System without using any API here...

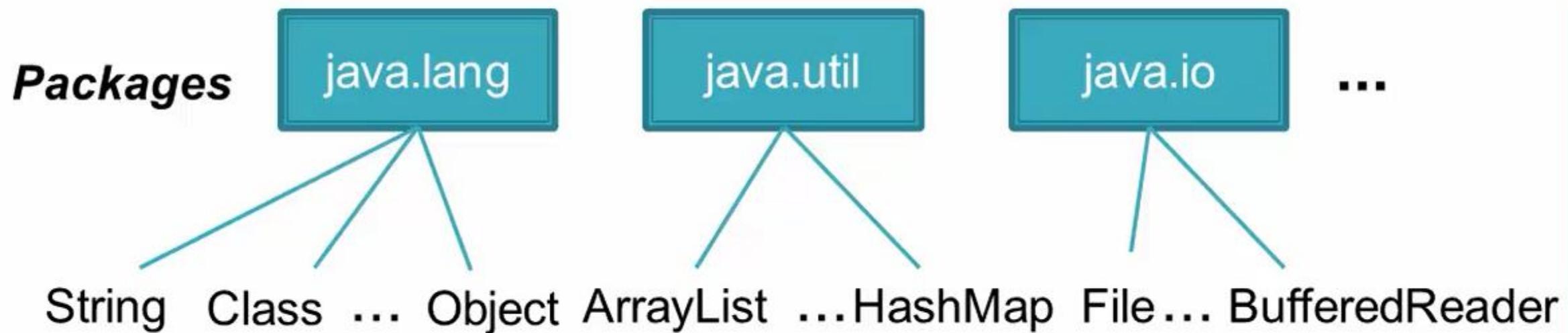
That's not true - class System is a public class in Java's standard library, so it's part of the API of the standard Java library. You are using the API of the standard Java library if you are using class System.

Why do you think you "are not using any API" when you use class System?

Java API

- ▶ Library of *well-tested* classes
- ▶ Java 8 ~ **4240** classes
- ▶ Developed by experts
- ▶ Used by *millions* of programmers
- ▶ Part of both JDK & JRE

Packages



Why Packages?

- ▶ Meaningful organization



Why Packages?

- ▶ Meaningful organization
- ▶ Name scoping
 - java.util.Date != java.sql.Date
- ▶ Security

Java API: Important Packages

- ▶ `java.lang` ~ Fundamental classes
- ▶ `java.util` ~ Data structures
- ▶ `java.io` ~ Reading & writing
- ▶ `java.net` ~ Networking
- ▶ `java.sql` ~ Databases

3rd Party APIs

Big Data (*Apache Hadoop*)

Data Mining (*Weka, Apache Mahout*)

Database (*Hibernate*)

Search (*Apache Solr*)

Parsing (*JDOM, Jackson, Google gson*)

Core (*Apache Commons, Google Guava*)

Web Framework (*Spring*)

- Spring: Popular framework for developing Web applications
- Apache Commons & Google Guava: Both of them include libraries for performing common programming tasks like string manipulation or using different data structures or using Math functions.
- JDOM: To parse XML documents
- Jackson or Google's gson: To parse JSON text. JSON is like XML but is more compact and in recent years, it is very commonly used to exchange data, e.g., Web services.
- Hibernate: Object-relational mapping (ORM) framework for interacting with databases

API Benefits

- Focus on writing new logic
- APIs performance over time
- Gain new functionality too

Използване на класове в JAVA

- Когато са от същия пакет – **директен** достъп
- От различни пакети
 - import
 - Цялото име на класа

import Statement

```
import java.util.ArrayList;  
  
class FooClass {  
    void foo() {  
        ArrayList list = new ArrayList();  
        ...  
    }  
}
```

Importing Single vs Multiple Classes

- ▶ Import *single* class
 - Explicit import (or *Single-Type-Import*)
- ▶ Import *multiple* classes
 - Separate explicit import
 - * import (or *Import-On-Demand*)

* import

Imports *all* classes in a package

```
import java.util.*;
```

select * from <table_name>

Explicit import or * import?

- * import can **break** code

```
import java.util.*;  
import java.sql.*; + java.sql.Date  
...  
Date date; // from util
```

```
import java.util.*;  
import java.sql.*;  
...  
Date date; // compiler error
```

- Better clarity* with explicit import
- Explicit import seems to be preferred

Fully-qualified Class Name

- ▶ Alternative to *import*

```
java.util.ArrayList list = new java.util.ArrayList();
```

- ▶ Required if using *java.util.Date* & *java.sql.Date*

Solution 1

Use only **one explicit import**

```
import java.util.Date;
```

```
...
```

```
Date date; // from util  
java.sql.Date date2;
```

Solution 2

Use only fully-qualified names

```
import java.util.*;  
import java.sql.*;  
  
...  
java.util.Date date;  
java.sql.Date date2;
```

Invalid Imports

```
import java.util.Date;  
import java.sql.Date;
```

Any Side Affects in Using import?

Nope!!

- *Does not make your class bigger!!*
- *Does not affect runtime performance*
- Saves from typing fully-qualified name ~ compiler does this

java.lang is imported by ***default***

ДЕМО:

```
public static void main(String[] args) {  
    // Language Basics 1  
    //print();  
    //primitives();  
    //typeCasting();  
    //arrays();  
    //threeDimensionalArrays();  
    /*varargsOverload(true, 1, 2, 3);  
    varargsOverload(true, 1, 2, 3, 4, 5, 6, 7, 8);  
    varargsOverload(true);*/  
    //charTypePromotion();  
    //bitwiseOperators();  
    //switchExample();  
    //labeledBreak();  
    //labeledContinue();  
    java.util.Date date = new java.util.Date();  
    ArrayList list;  
}
```

```
import java.util.Date;
import java.util.ArrayList;

class BasicsDemo {

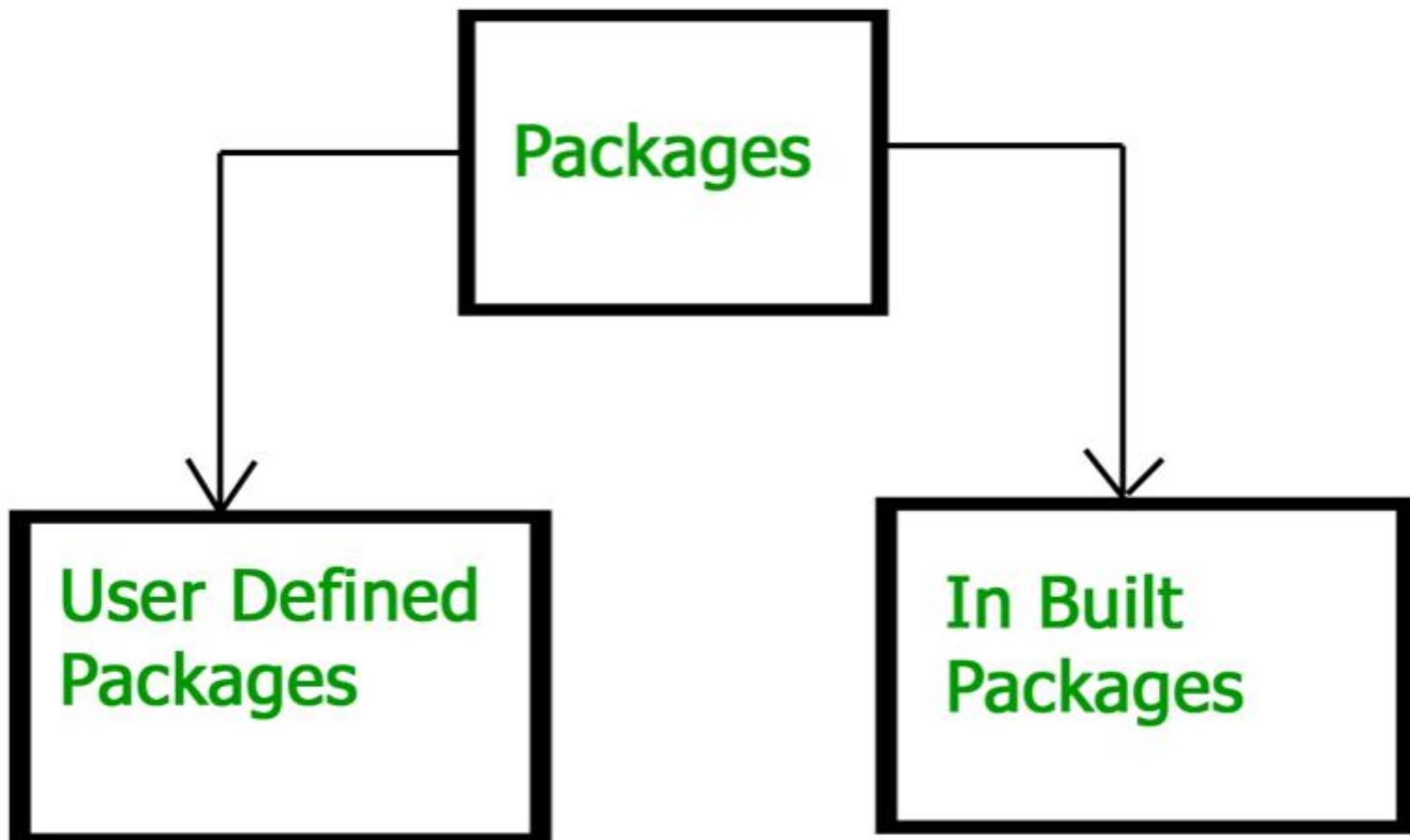
    Date date;
    ArrayList list;
    java.sql.Date date2;
```

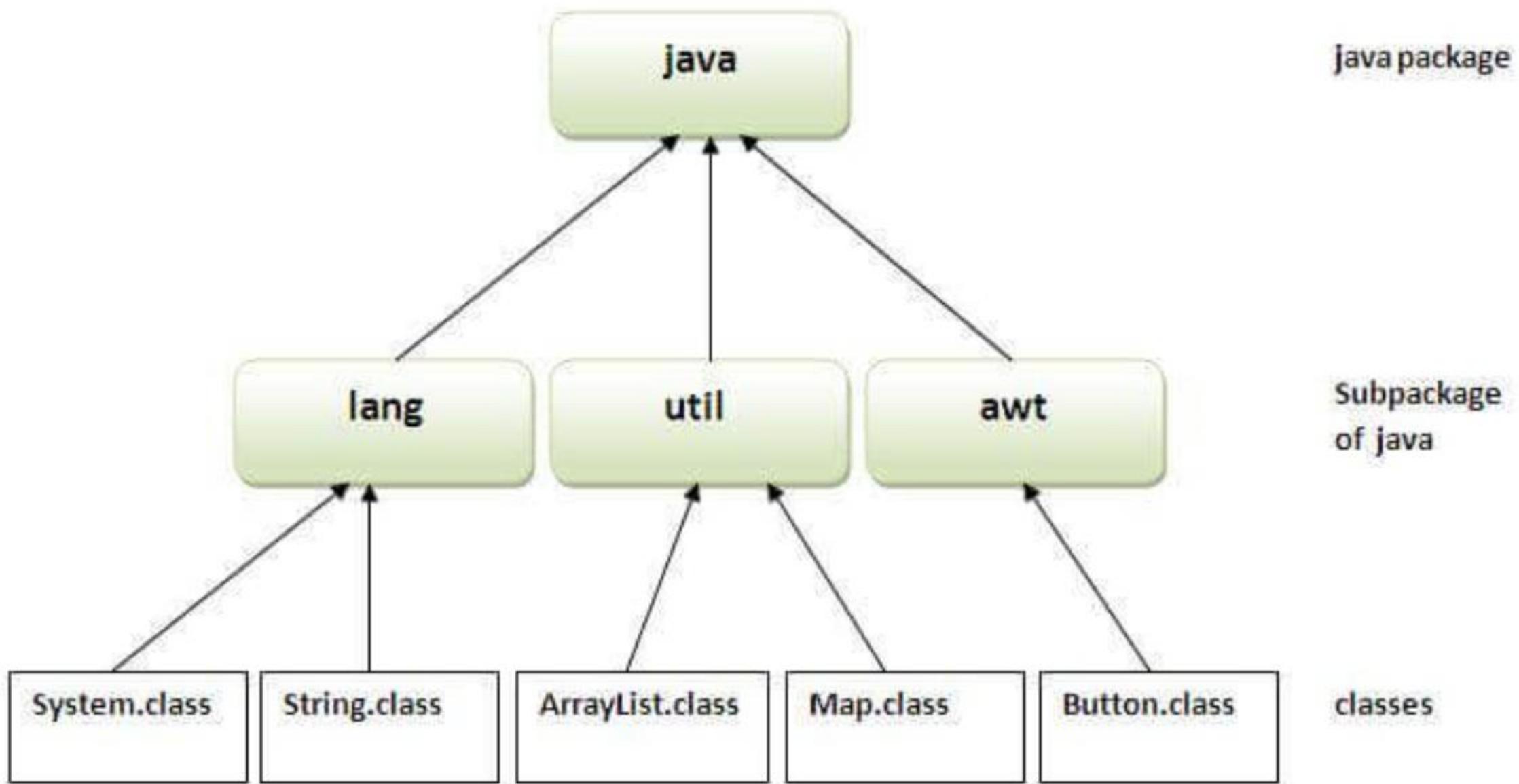
```
import java.util.Date;  
import java.sql.Date;  
import java.util.ArrayList;
```

```
Date date;  
ArrayList list;  
java.sql.Date date2
```

```
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
BasicsDemo.java:209: error: cannot find symbol  
        Date date = new java.util.Date();  
                  ^  
      symbol:   class Date  
      location: class BasicsDemo  
1 error  
  
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
  
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
BasicsDemo.java:2: error: a type with the same simple name is already defined by  
the single-type-import of Date  
import java.sql.Date;  
^  
1 error  
  
C:\javaindepth\src\com\semanticsquare\basics>
```

Types of packages:





Създаване на собствен *package*

```
import java.util.Date;
```

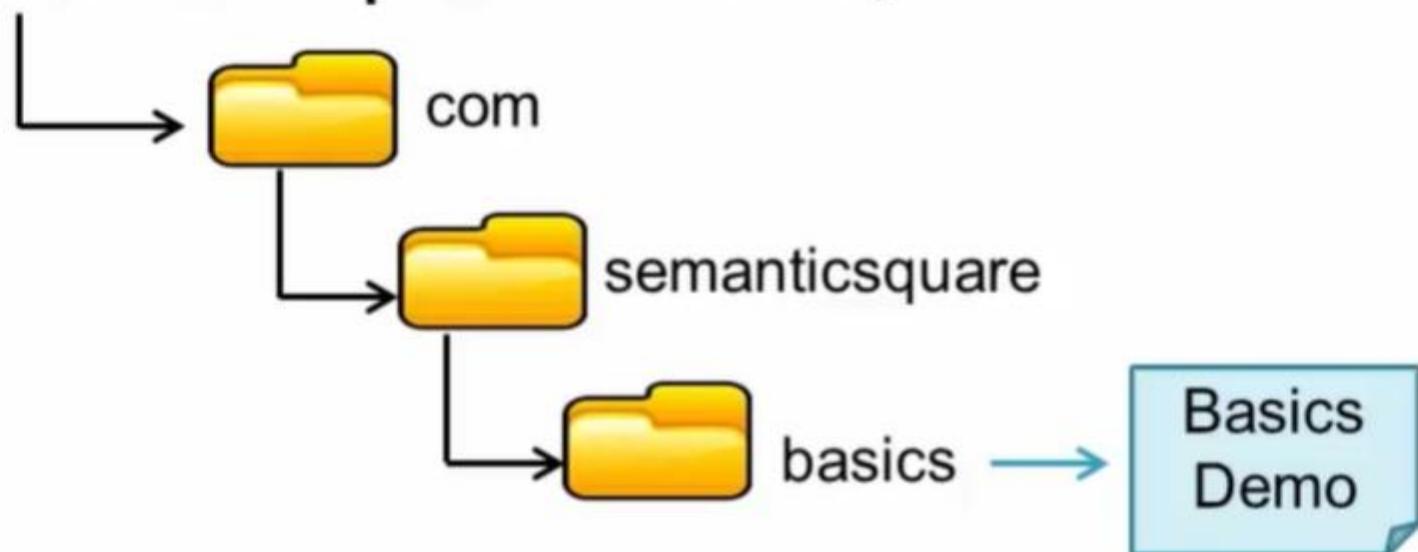
com.semanticsquare

Set-up Matching Directory Structure

- ▶ basics;



- ▶ com.semanticsquare.basics;



package Statement

- ▶ **package** package-name;

```
package com.semanticsquare.basics;
```

- ▶ Must be **first** statement above any imports

```
package com.semanticsquare.basics;
```

```
import java.util.ArrayList;
```

```
class BasicsDemo {
```

```
...
```

```
}
```

Class & Package

- ✓ Ensure *matching directory structure* exists
- ✓ Use *package* statement

Effect of Creating Package

Package name is part of class name

`java BasicsDemo` ~ *will not work*

`java com.semanticsquare.basics.BasicsDemo`

IdentTest.java Student.java BasicsDemo.java new_5 new_3 new_4

```
1 package com.semanticsquare.basics;  
2  
3 class BasicsDemo {  
4  
5     // Adapted from  
6     // http://www.  
7     static void main(String[] args) {  
8         System.out.println("Hello World");  
9     }  
10 }  
11  
12 static void main(String[] args) {  
13     System.out.println("Hello World");  
14     // literal  
15     int intH = 100;  
16     System.out.println("int intH = " + intH);  
17     int intE = 200;  
18     System.out.println("int intE = " + intE);  
19     int intO = 300;  
20 }
```

Command Prompt

```
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
C:\javaindepth\src\com\semanticsquare\basics>java BasicsDemo  
Error: Could not find or load main class BasicsDemo
```

Command Prompt

```
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java
C:\javaindepth\src\com\semanticsquare\basics>java BasicsDemo
Error: Could not find or load main class BasicsDemo
C:\javaindepth\src\com\semanticsquare\basics>java com.semanticsquare.basics.Basi
csDemo
Error: Could not find or load main class com.semanticsquare.basics.BasicsDemo
C:\javaindepth\src\com\semanticsquare\basics>
```

```
Command Prompt

C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java

C:\javaindepth\src\com\semanticsquare\basics>java BasicsDemo
Error: Could not find or load main class BasicsDemo

C:\javaindepth\src\com\semanticsquare\basics>java com.semanticsquare.basics.Basi
csDemo
Error: Could not find or load main class com.semanticsquare.basics.BasicsDemo

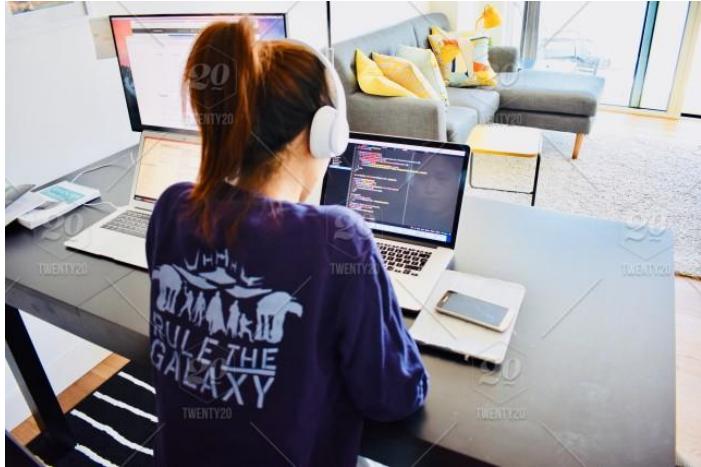
C:\javaindepth\src\com\semanticsquare\basics>cd..
C:\javaindepth\src\com\semanticsquare>cd..
C:\javaindepth\src\com>cd..
C:\javaindepth\src>java com.semanticsquare.basics.BasicsDemo
Inside labeledContinue ...
num: 95

C:\javaindepth\src>
```

```
Command Prompt  
C:\javaindepth\src\com\semanticsquare\basics>javac BasicsDemo.java  
C:\javaindepth\src\com\semanticsquare\basics>java BasicsDemo  
Error: Could not find or load main class BasicsDemo  
C:\javaindepth\src\com\semanticsquare\basics>java com.semanticsquare.basics.Basi  
csDemo  
Error: Could not find or load main class com.semanticsquare.basics.BasicsDemo  
C:\javaindepth\src\com\semanticsquare\basics>cd ..  
C:\javaindepth\src\com\semanticsquare>cd ..  
C:\javaindepth\src\com>cd ..  
C:\javaindepth\src>java com.semanticsquare.basics.BasicsDemo  
Inside labeledContinue ...  
num: 95  
C:\javaindepth\src>set classpath  
Classpath=.;C:\Users\dheeru.m2\repository\org\hibernate\ejb3-persistence\1.0.2.  
GA\ejb3-persistence-1.0.2.GA.jar;C:\apache-tomcat-7.0.41\webapps\guidedextractor  
\WEB-INF\classes;C:\dheeru\semanticsquare\temp\thrillio.jar;C:\apache-tomcat-7.0  
.41\webapps\Beer-v1\WEB-INF\classes;C:\headfirst\beerV1\classes;C:\Users\dheeru\  
.m2\repository\javax\servlet\servlet-api\2.5\servlet-api-2.5.jar;  
C:\javaindepth\src>
```

Наименование на packages

stanford.edu



math.geometry

oracle.org



math.geometry

package name conflict

Avoiding Package Name Conflicts

Use organization's *reverse internet domain name*

`edu.stanford.math.geometry`
`com.oracle.math.geometry`

Components Naming Conventions

- ▶ **Lowercase alphabets, rarely digits**
- ▶ Short ~ generally, *less than 8* characters
- ▶ Meaningful abbreviations, e.g., util for utilities
- ▶ Acronyms are fine, e.g., awt for Abstract Window Toolkit
- ▶ Generally, single word
- ▶ Never start with `java` or `javax`

Strings

```
char[] helloArray = { 'h', 'e', 'l', 'l', 'o', '.' };
String helloString = new String(helloArray);
System.out.println(helloString);
```

Strings

Object of class ***java.lang.String***

```
String s = new String(); // empty string
```

```
String s = new String("hello!");
```

```
char[] cArray = {'h', 'e', 'l', 'l', 'o', '!'};
```

```
String s = new String(cArray);
```

(not recommended)

```
String s = "hello!"; // string literal (recommended)
```

Strings

- ▶ String class uses **character array** to store text
- ▶ Java uses **UTF-16** for characters
- ▶ String is *sequence of unicode characters*
- ▶ String is *immutable*

String object ~ *immutable sequence of unicode characters*

String is Special

- ▶ String literal
- ▶ + operator

```
String s = "hello" + " world!"; // "hello world!"
```

- ▶ String pool ~ saves *memory*

Операции със стрингове

- Comparing
- Concatenating Strings
- Formatting Strings
- Converting Strings to Numbers
- Manipulating characters in a String
- Searching in a String
- Replacing Characters and Substrings into a String
- Case translation
- Split

- Formatting strings

```
System.out.printf("The value of the float " +
                  "variable is %f, while " +
                  "the value of the " +
                  "integer variable is %d, " +
                  "and the string is %s",
                  floatVar, intVar, stringVar);
```

```
String fs;
fs = String.format("The value of the float " +
                  "variable is %f, while " +
                  "the value of the " +
                  "integer variable is %d, " +
                  " and the string is %s",
                  floatVar, intVar, stringVar);
System.out.println(fs);
```

Other Methods in the `String` Class for Manipulating Strings

Method	Description
<code>String[] split(String regex)</code> <code>String[] split(String regex, int limit)</code>	Searches for a match as specified by the <code>String</code> argument (which contains a regular expression) and splits this string into an array of strings accordingly. The optional integer argument specifies the maximum size of the returned array. Regular expressions are covered in the lesson titled "Regular Expressions."
<code>CharSequence subSequence(int beginIndex, int endIndex)</code>	Returns a new character sequence constructed from <code>beginIndex</code> index up until <code>endIndex - 1</code> .
<code>String trim()</code>	Returns a copy of this string with leading and trailing white space removed.
<code>String toLowerCase()</code> <code>String toUpperCase()</code>	Returns a copy of this string converted to lowercase or uppercase. If no conversions are necessary, these methods return the original string.

The Search Methods in the string Class

Method	Description
<code>int indexOf(int ch)</code> <code>int lastIndexOf(int ch)</code>	Returns the index of the first (last) occurrence of the specified character.
<code>int indexOf(int ch, int fromIndex)</code> <code>int lastIndexOf(int ch, int fromIndex)</code>	Returns the index of the first (last) occurrence of the specified character, searching forward (backward) from the specified index.
<code>int indexOf(String str)</code> <code>int lastIndexOf(String str)</code>	Returns the index of the first (last) occurrence of the specified substring.
<code>int indexOf(String str, int fromIndex)</code> <code>int lastIndexOf(String str, int fromIndex)</code>	Returns the index of the first (last) occurrence of the specified substring, searching forward (backward) from the specified index.
<code>boolean contains(CharSequence s)</code>	Returns true if the string contains the specified character sequence.

The screenshot shows an IDE interface with the following details:

- Title Bar:** Shows the title "BasicsDemo.java" and various icons.
- Toolbar:** Includes standard icons for file operations, search, and navigation.
- Project Explorer:** Displays the project structure: demo > src > com.semanticsquare.basics > BasicsDemo > stringExamples(): void.
- Code Editor:** Contains Java code demonstrating string methods. Lines 207-212 show basic printing and checking. Lines 213-217 show comparison methods. Line 218 starts a search section. Lines 219-220 show a contains check.
- Console Tab:** Labeled "Console".
- Output Window:** Shows the execution results:

```
Inside stringExamples ...
s: hello world!
s.equals("HELLO WORLD!"): false
s.equalsIgnoreCase("HELLO WORLD!"): true
s.compareTo("HELLO WORLD!"): 32
```
- Status Bar:** Shows "Writable", "Smart Insert", "217 : 11", and the "udemy" logo.

The screenshot shows an IDE interface with a Java file named `BasicsDemo.java` open. The code demonstrates various string manipulation methods like `contains`, `startsWith`, `endsWith`, `indexOf`, and `lastIndexOf`. The output of the program is displayed in the console, showing the results of each method call.

```
217
218     // Searching
219     System.out.println("s.contains(\"HELLO WORLD!\"): " + s.contains("HELLO WORLD!"));
220     System.out.println("s.contains(\"world!\"): " + s.contains("world!"));
221     System.out.println("s.startsWith(\"HELLO WORLD!\"): " + s.startsWith("HELLO WORLD!"));
222     System.out.println("s.startsWith(\"hello world!\"): " + s.startsWith("hello world!"));
223     System.out.println("s.endsWith(\"!\"): " + s.endsWith("!"));
224     System.out.println("s.indexOf(\"lo\"): " + s.indexOf("lo"));
225     System.out.println("s.indexOf(\"o\"): " + s.indexOf('o'));
226     System.out.println("s.lastIndexOf(\"o\"): " + s.lastIndexOf('o'));
227     /*
228      // Examining individual characters
229     System.out.println("s.charAt(4): " + s.charAt(4));
```

Console Output:

```
s.contains("HELLO WORLD!"): false
s.contains("world!"): true
s.startsWith("HELLO WORLD!"): false
s.startsWith("hello world!"): true
s.endsWith("!"): true
s.indexOf("lo"): 3
s.indexOf("o"): 4
s.lastIndexOf("o"): 7
```

The screenshot shows an IDE interface with a Java file named `BasicsDemo.java` open. The code demonstrates various string operations:

```
223     System.out.println("s.charAt(0): " + s.charAt(0));
224
225     System.out.println("s.lastIndexOf(\"o\"): " + s.lastIndexOf('o'));
226     System.out.println("s.lastIndexOf(\"o\"): " + s.lastIndexOf('o'));*/
227
228     // Examining individual characters
229     System.out.println("s.charAt(4): " + s.charAt(4));
230
231     // Extracting substrings
232     System.out.println("s.substring(4): " + s.substring(4));
233     System.out.println("s.substring(4, 9): " + s.substring(4, 9));
234     /*
235     // Case conversions (Note: String is immutable. So, only a copy is returned)
236     System.out.println("s.toUpperCase(): " + s.toUpperCase());
237     System.out.println("s.toLowerCase(): " + s.toLowerCase());
238
```

The code at line 233 is currently selected. Below the editor, the IDE's toolbars and a console window are visible. The console window displays the output of the program:

```
Inside stringExamples ...
s: hello world!

s.charAt(4): o

s.substring(4): o world! I
s.substring(4, 9): o wor
```

The screenshot shows an IDE interface with a Java code editor and a console window.

Code Editor:

```
230
231     // Extracting substrings
232     System.out.println("\ns.substring(4): " + s.substring(4));
233     System.out.println("s.substring(4, 9): " + s.substring(4, 9));*/
234
235     // Case conversions (Note: String is immutable. So, only a copy is returned)
236     System.out.println("\ns.toUpperCase(): " + s.toUpperCase());
237     System.out.println("s.toLowerCase(): " + s.toLowerCase());
238
239     System.out.println("\ns.trim(): " + s.trim()); // returns a copy of string after trimming any leading & trailing white-space
240     /*
241     // Replace (e.g., replace comma's with white-space)
242     System.out.println("\ns.replaceAll("\\o\\", "\\r\\"): " + s.replaceAll("o", "r"));
```

Console Output:

```
Inside stringExamples ...
s: hello world!

s.toUpperCase(): HELLO WORLD!
s.toLowerCase(): hello world!
s.trim(): hello world!
```

The code demonstrates various String methods: substring, toUpperCase, toLowerCase, trim, and replaceAll. The output shows the original string 'hello world!', the result of toUpperCase ('HELLO WORLD!'), the result of toLowerCase ('hello world!'), and the result of trim ('hello world!').

The screenshot shows an IDE interface with the following details:

- Title Bar:** Quick Access, Java EE, Java
- Project Explorer:** BasicsDemo.java is open, located in demo > src > com.semanticsquare.basics > BasicsDemo.
- Code Editor:** The code for `stringExamples()` is displayed, including:
 - Line 244: `*/`
 - Line 245: `// Split (e.g., split a document into words or split a line of text by tab or comma or white space)`
 - Line 246: `System.out.println("\ns.split(\"o\"): ");`
 - Line 247: `String[] sa = s.split("o");` (highlighted in blue)
 - Line 248: `for (String temp : sa) {`
 - Line 249: `System.out.println(temp);`
 - Line 250: `}`
 - Line 251: `/*`
 - Line 252: `// Static method (includes overloaded methods)`
 - Line 253: `System.out.println("\nString.valueOf(1.3): " + String.valueOf(1.3));*/`
 - Line 254: `}`
 - Line 255:
 - Line 256: `static void stringPool() {`
- Console:** Shows the output of the program:

```
Inside stringExamples ...
s: hello world!
s.split("o"):
hell
w
rld!
```
- Bottom Status Bar:** udemy

The screenshot shows an IDE interface with the following details:

- Title Bar:** Quick Access, Java EE, Java
- Project Explorer:** demo > src > com.semanticsquare.basics > BasicsDemo > stringExamples(): void
- Code Editor:** BasicsDemo.java containing Java code. The code includes examples of String manipulation methods like split and valueOf.
- Console Output:** Inside stringExamples ...
s: hello world!
String.valueOf(1.3): 1.3

```
244
245     // Split (e.g., split a document into words or split a line of text by tab or comma or white space)
246     System.out.println("\ns.split(\"o\"): ");
247     String[] sa = s.split("o");
248     for (String temp : sa) {
249         System.out.println(temp);
250     }/*
251
252     // Static method (includes overloaded methods)
253     System.out.println("\nString.valueOf(1.3): " + String.valueOf(1.3));
254 }
255
256 static void stringPool() {
```

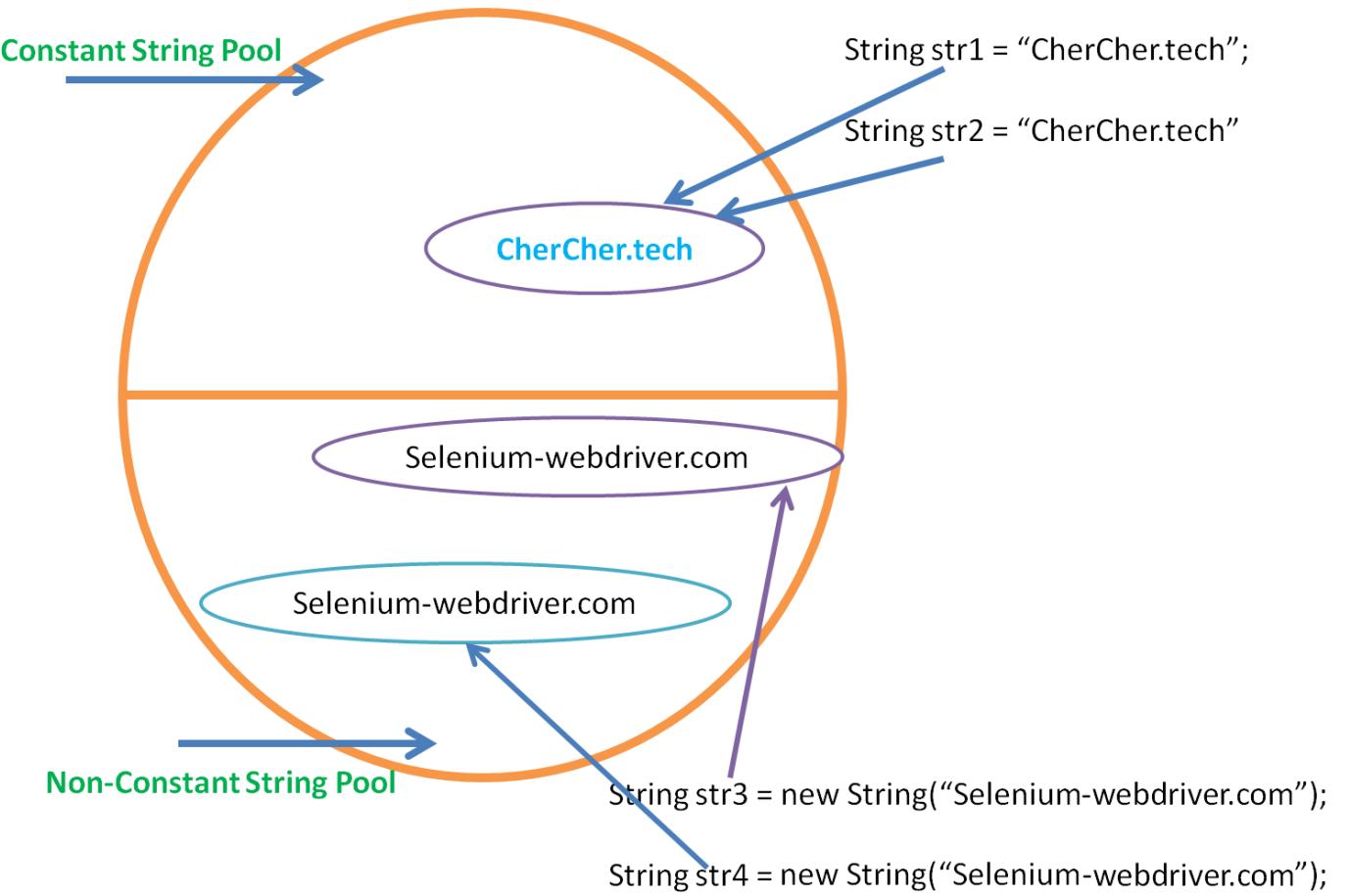
Problems Javadoc Declaration Search Console Call Hierarchy Tasks
<terminated> BasicsDemo [Java Application] C:\Program Files\Java\jdk1.8.0_65\bin\javaw.exe (Apr 22, 2017, 12:18:07 PM)

Inside stringExamples ...
s: hello world!
String.valueOf(1.3): 1.3

3rd Party String Utilities

- ▶ Apache Commons Lang ~ **StringUtils**
- ▶ **Guava's** String Utility Classes

String Pool



String Pool

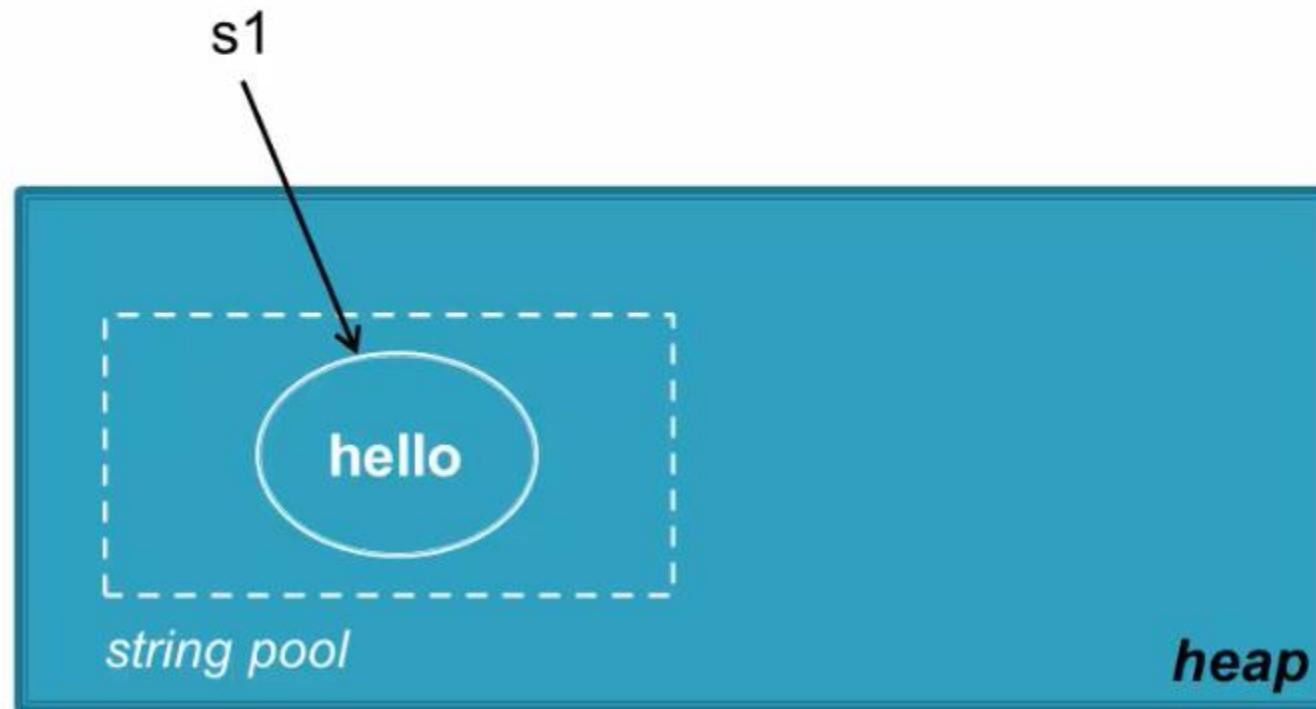
- ▶ Stores ***single*** copy of each string literal as **string object**
- ▶ Only **one** string pool

Използването на *стрингов литерал* или използването на *new*

- Чрез стрингов литерал
 - Записва се *string pool* в heap
 - Литералите с едно и също състояние споделят памета
- Чрез *new*
 - Еднакви са като обект
 - Не споделят една памет

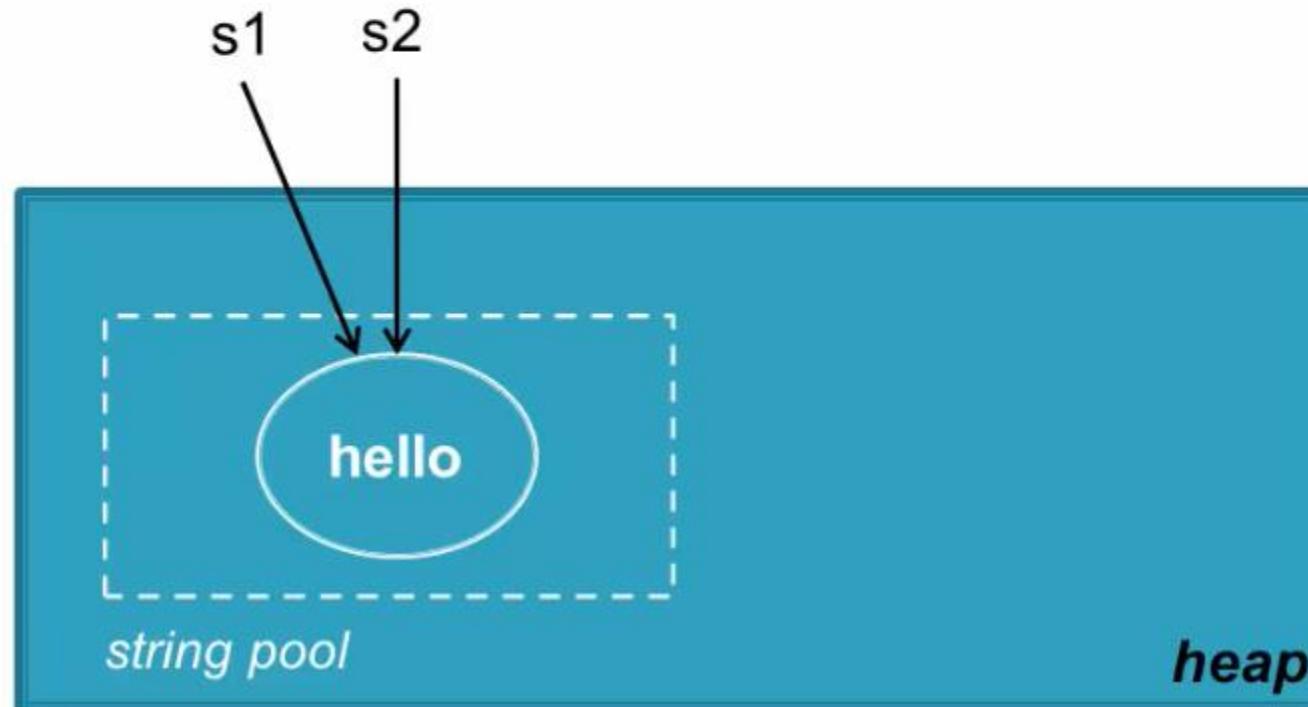
```
String s1 = "hello";
```

```
String s2 = "hello";
```



```
String s1 = "hello";
```

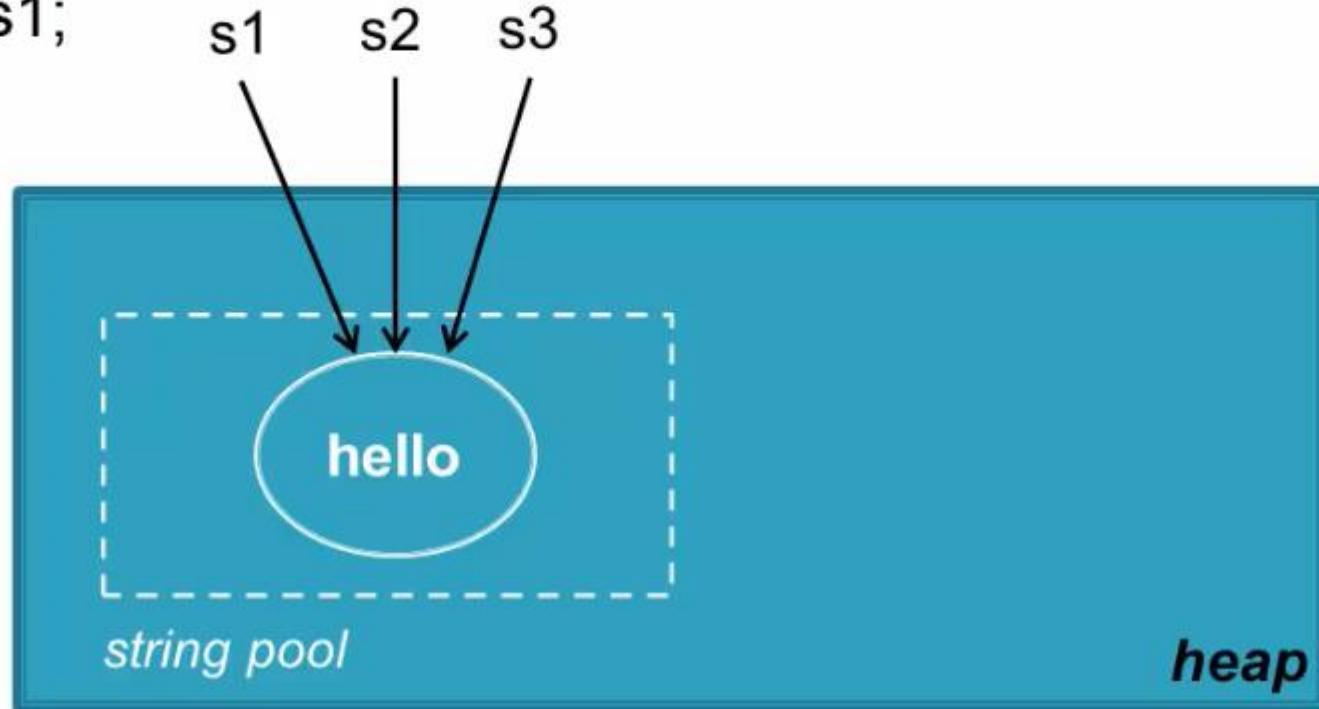
```
String s2 = "hello";
```



```
String s1 = "hello";
```

```
String s2 = "hello";
```

```
String s3 = s1;
```

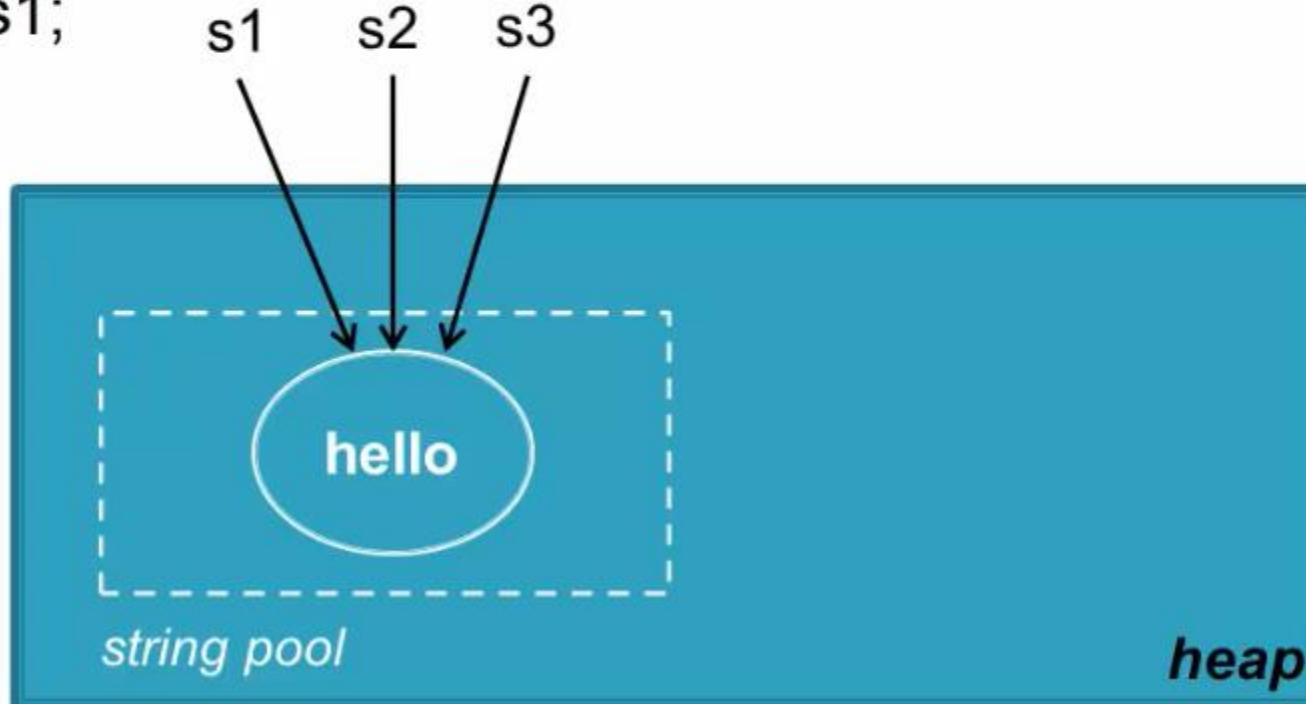


```
String s1 = "hello";
```

```
String s2 = "hello";
```

```
String s3 = s1;
```

```
String s4 = new String("hello");
```

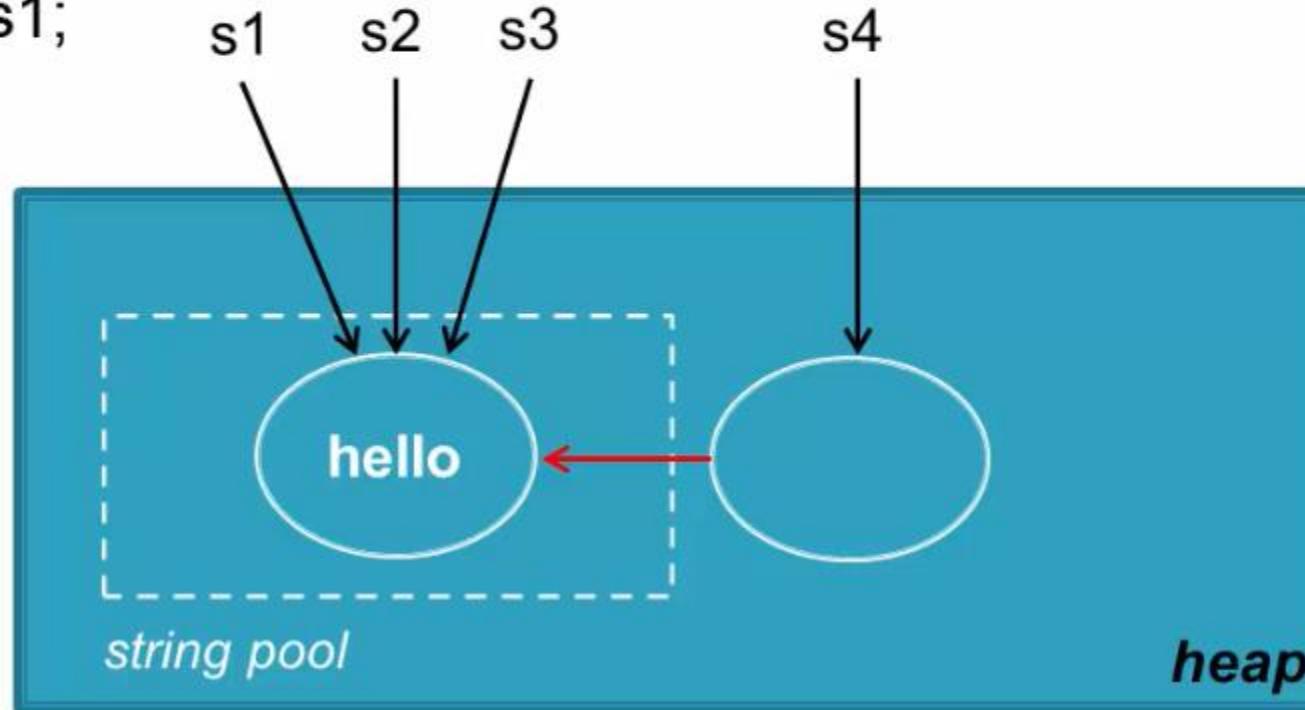


```
String s1 = "hello";
```

```
String s2 = "hello";
```

```
String s3 = s1;
```

```
String s4 = new String("hello");
```



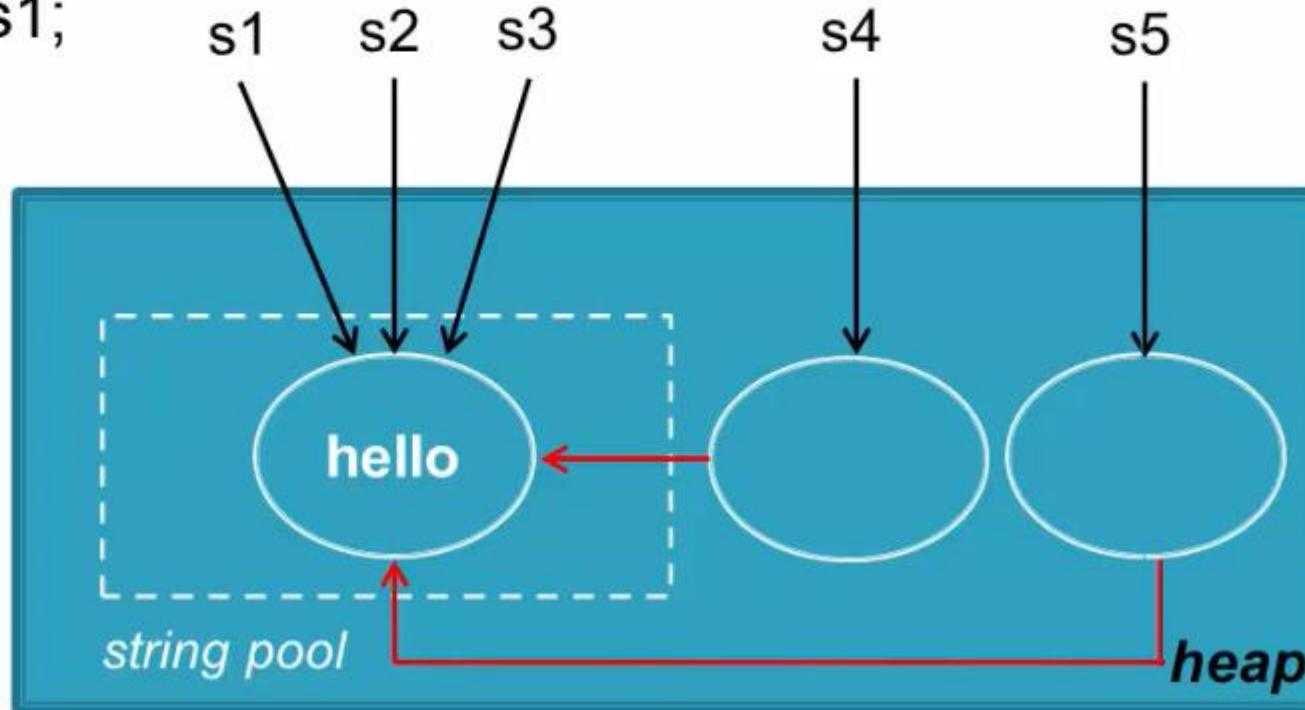
```
String s1 = "hello";
```

```
String s2 = "hello";
```

```
String s3 = s1;
```

```
String s4 = new String("hello");
```

```
String s5 = new String("hello");
```



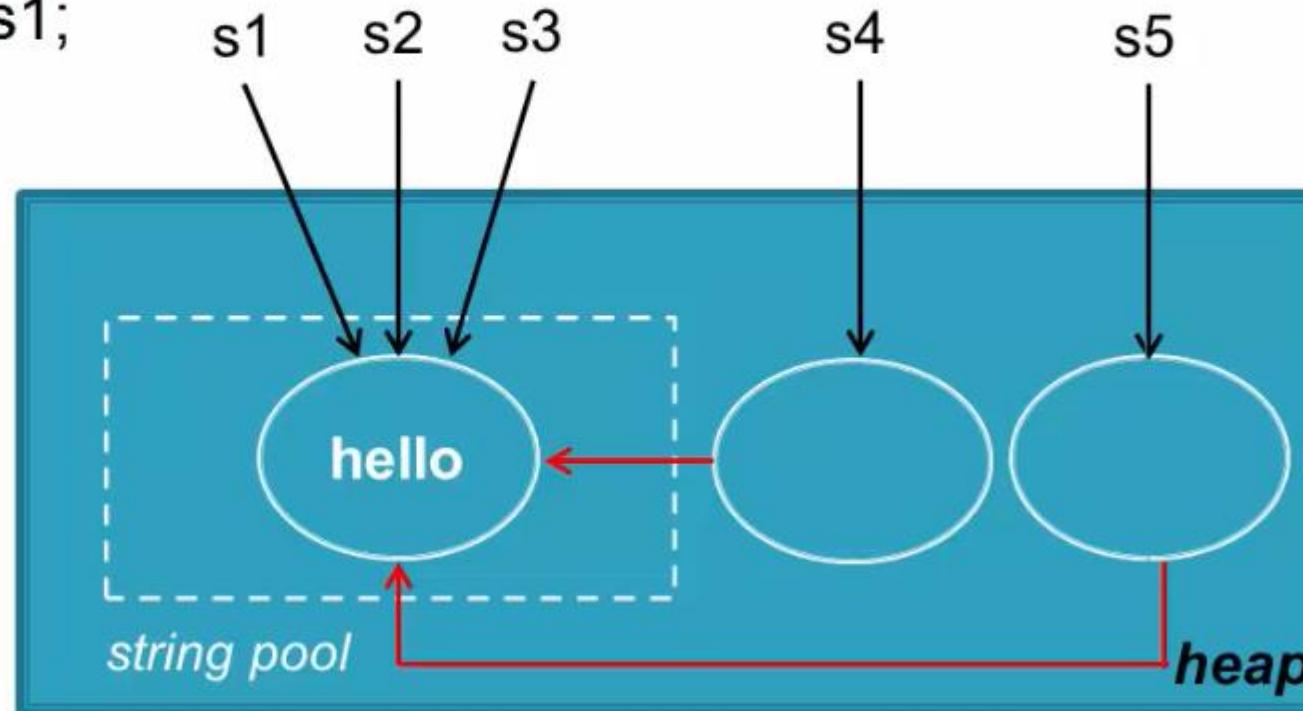
```
String s1 = "hello";
```

```
String s2 = "hello";
```

```
String s3 = s1;
```

```
String s4 = new String("hello");
```

```
String s5 = new String("hello");
```



s1 == s2? True

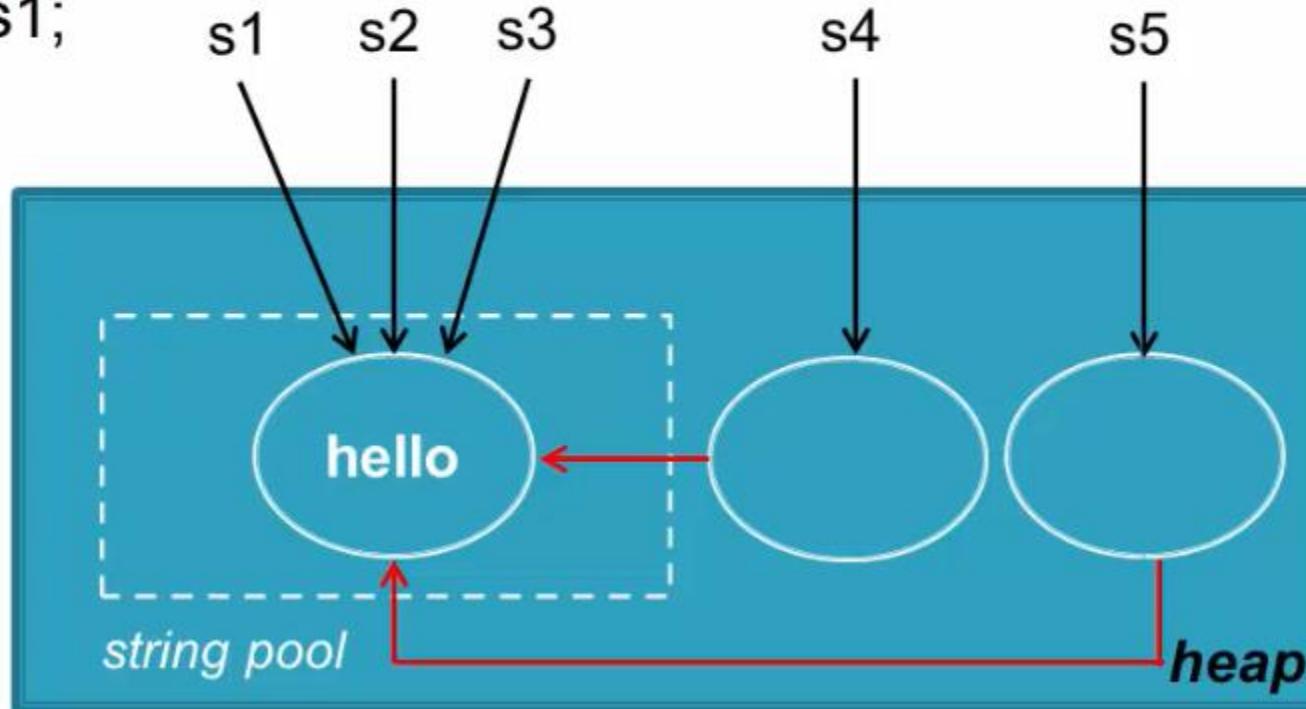
```
String s1 = "hello";
```

```
String s2 = "hello";
```

```
String s3 = s1;
```

```
String s4 = new String("hello");
```

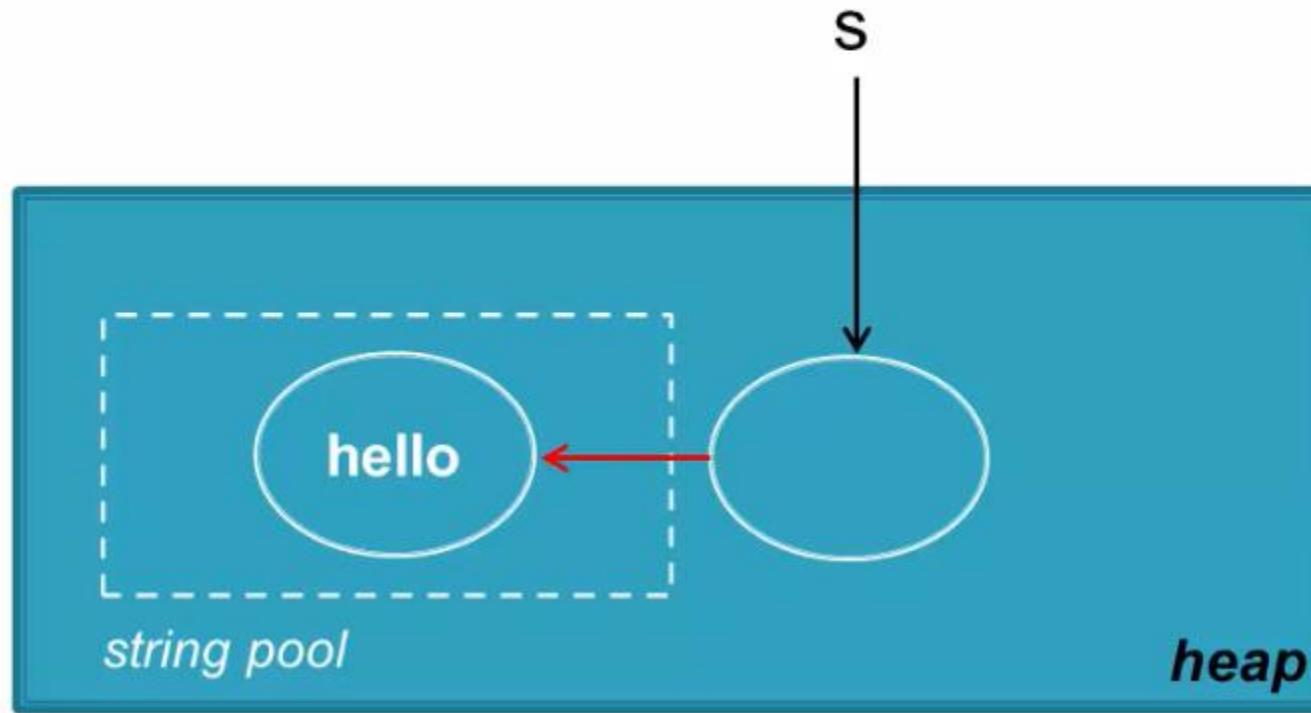
```
String s5 = new String("hello");
```



`s1 == s2?` True

`s4 == s5?` False

```
String s = new String("hello");
```



String Interning

- ▶ Process of building string pool
- ▶ ***intern*** ~ a string pool element
- ▶ Supported by *Python, Ruby, C#, JavaScript*

String Interning by JVM

encountering a string literal for first time

- ✓ Create new **String** object with given literal

- ✓ Invoke ***intern()***

abandoned & garbage collected

```
if (string in string pool)  
    return existing reference
```

else

add to string pool and return reference

String Interning by JVM

encountering a string literal for first time

- ✓ Create new **String** object with given literal

- ✓ Invoke ***intern()***

added to string pool

```
if (string in string pool)
    return existing reference
else
    add to string pool and return reference
```

```
String a = "Hoit";
String b = "Hoit";
String c = "Hoit";
String aa = new String("Hoit");
String bb = new String("Hoit");
bb = bb.intern();
```

