

Stanislav Kosorin

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Education

- Technical University of Berlin**, M.Sc. in Computer Science Apr 2024 - Present
- **Specialization:** Distributed Systems and Networking
 - **Coursework:** Cloud Computing, Data Center Networks, Software-Defined Networking, Network Security, 5G/6G Software Networks, Compiler Design
- Technical University of Berlin**, B.Sc. in Computer Science Oct 2020 - Apr 2024
- **Final Thesis:** Evaluating Proactive Container Migration on the LEO Edge (Grade 1.0)
 - **Coursework:** Algorithms and Data Structures, Distributed Systems, Networking, System Programming, Continuous Software Engineering, Functional Programming

Experience

- Google Summer of Code**, The P4 Language Consortium May 2024 - Aug 2024
- Demonstrated the application of P4 to preserve TCP connections during container migration with changing IP addresses
 - Built an SDN controller in Python for managing the BMv2 software switch
 - Developed a custom CNI plugin in Go, deployed as a DaemonSet, and provided scripts for automating container migration within Kubernetes
 - Contributed to the P4 tutorials repository
- Software Engineer (Working Student)**, Cresta – Berlin, Germany Nov 2022 - Present
- Built a front-end job framework in React (Typescript) for configuring and scheduling internal workloads
 - Contributed to the implementation of a scalable data processing pipeline using Go and Temporal
 - Deployed Kubernetes services using Terraform, Helm, Flux, and other tools
 - Built a Github Actions CI/CD pipeline for synthesizing voice conversations for end-to-end testing
- Software Engineer (Working Student)**, PTX tech – Berlin, Germany Nov 2021 - Nov 2022
- Built a multi-threaded processing pipeline using C/C++ (Qt5) including GPU offloading using CUDA
 - Achieved a 10x speedup of 3D point cloud processing for simultaneous localization and mapping (SLAM)

Projects

- In-Memory Distributed Cache**
- **Repository:** github.com/stano45/hit-or-miss
 - Developed "Hit or Miss," a distributed key-value store in Rust with a master-partition server architecture
 - Implemented a master server for connection management and request forwarding, and partition servers for data storage and command processing
- AsyncAPI Microservice Generator**
- **Repository:** github.com/Programmierpraktikum-MVA/AsyncAPI
 - Developed a high-performance Rust microservice generator from AsyncAPI specifications
 - Led a team of seven students, coordinating project tasks and deadlines to successfully deliver the project on time
- Chrome Extension for IP Visualization**
- **Repository:** github.com/stano45/net-mapper
 - Developed "net-mapper," a Chrome extension coded in JavaScript that visualizes internet traffic destinations on an interactive global map