



VMware Workstation: Escaping via a New Route -Virtual Bluetooth

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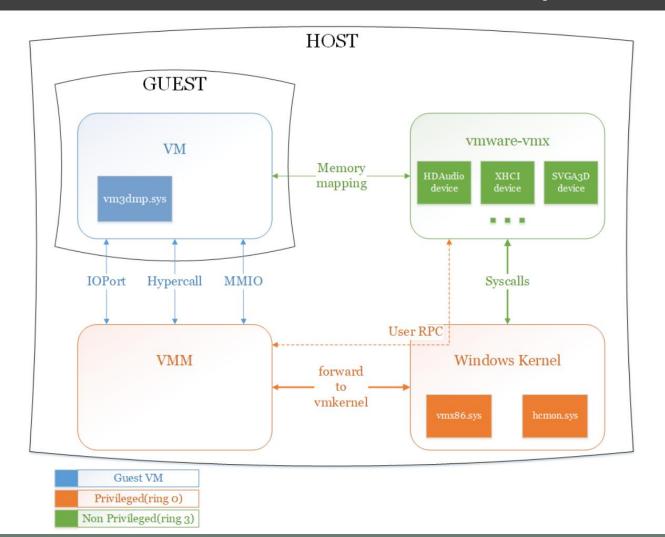
About me

- Nguyen Hoang Thach (@hi_im_d4rkn3ss)
- Senior Security Researcher at STAR Labs SG Pte. Ltd.
- Focusing on Browser / Virtual Machine / IOT bug hunting.
- Participated in multiple Pwn2Own events.
- Speak at conferences: POC2022

Agenda

- Backgrounds
- Virtual Bluetooth Device
- Infoleak bugs
- 2023 bug: Stack Overflow
- 2024 bug: Use-after-free
- Summary

Vmware Workstation Architecture (Windows host)



Vmware Workstation Architecture (Windows host)

- `vmware-vmx.exe` binary is the main binary which run guest OS. It implements many emulated devices (RAM, CPU, Disk, Network, Audio, USB,)
- It communicates to host OS (Windows) via Hypercall (HyperV enabled). In case HyperV is disabled, it has separated driver to communicated to host OS
- It communicates to guest OS via MMIO / IOPort / Socket

Attack surface: Device Emulation

- 2024:
 - VBluetooth (CVE-2024-22267, CVE-2024-22269, demonstrated in Pwn2Own)
 - Host Guest File Sharing (HGFS) (CVE-2024-22270),
 - Shader (CVE-2024-22268)
 - Storage Controller (CVE-2024-22273)
- 2023:
 - VBluetooth (CVE-2023-20869, CVE-2023-20870, demonstrated in Pwn2Own, CVE-2023-34044)
 - UHCI (CVE-2024-22255, CVE-2024-22253, demonstrated in Tianfu Cup)
 - XHCI (CVE-2024-22252, demonstrated in Tianfu Cup)
 - **SCSI** (CVE-2023-20872)
- 2022:
 - ThinPrint (CVE-2022-22938)
 - **CD-ROM** (CVE-2021-22045)
 - UHCI (CVE-2021-22041, demonstrated in Tianfu Cup)
 - XHCI (CVE-2021-22040, demonstrated in Tianfu Cup)
 - EHCI (CVE-2022-31705, demonstrated in Geekpwn)

=> Most bugs were in Device Emulation Implementation

Attack surface : Device Emulation

Most of Emulated Devices is communicated to guest OS via MMIO / IOPort

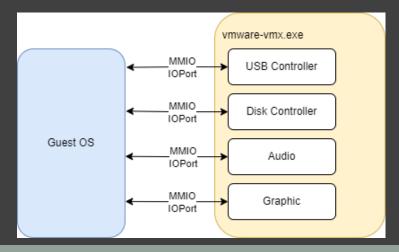
```
02:00.0 USB controller: VMware USB1.1 UHCI Controller (prog-if 00 [UHCI])
Subsystem: VMware Device 1976
Flags: bus master, medium devsel, latency 0, IRQ 18
I/O ports at 1000
Capabilities: [40] PCI Advanced Features

02:01.0 Audio device: VMware HD Audio Controller (rev 09)
Subsystem: VMware HD Audio Controller
Flags: bus master, fast devsel, latency 0, IRQ 19
Memory at fc010000 (64-bit, non-prefetchable)

Output
```

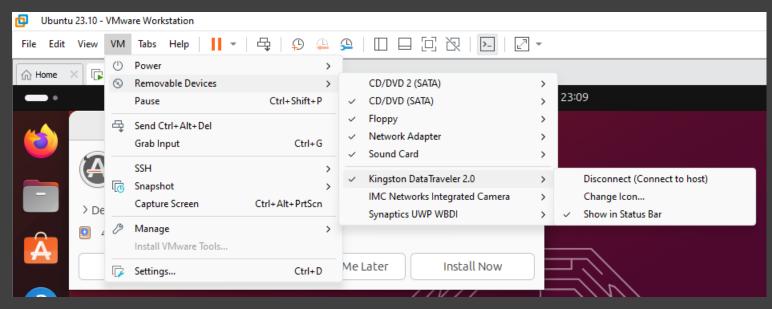
• For better understand, refer to Specification and other opensource virtual machine source code

(QEMU / VirtualBox)

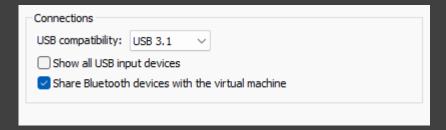


USB Controller

Connect external USB device to Guest OS

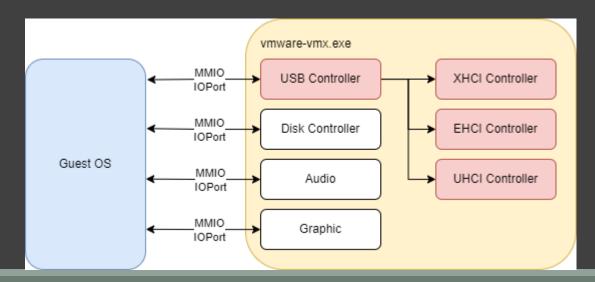


USB Controller config



USB Controller

- In recent years, there are many exploitable bugs found in USB Controller.
- Windows guest: UHCI (usb 1.0) + EHCI (usb 2.0) + XHCI (usb 3.1) are enabled by default
- Linux guest: UHCI (usb 1.0) + XHCI (usb 3.1) are enabled by default
- Specification is complicated -> potential for bugs

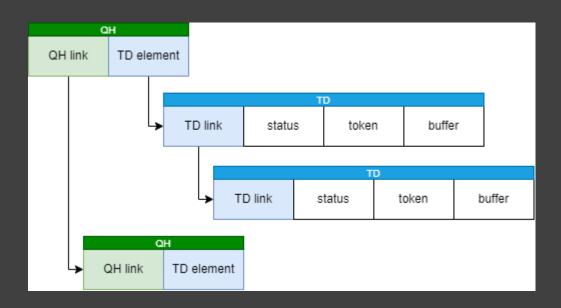


USB Controller: URB

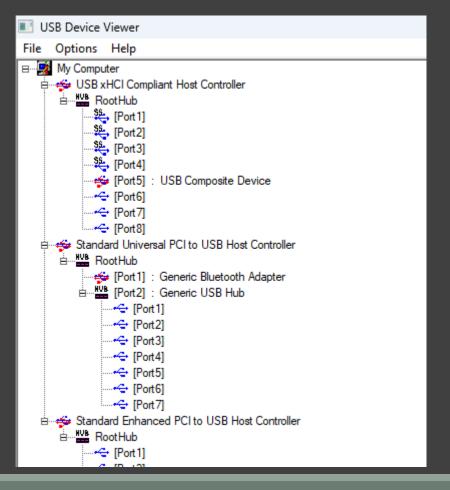
- Most of communications rely on URB (USB Request Block) message
- There are 4 types of URB: Control URB, Bulk URB, Interrupt URB, Isochronous URB.
- Guest OS communicate to USB controller via URB message
- Each message identified by
 - buffer : URB data
 - attribute (buffer len, type, device address, device endpoint, eof bit, ...),

USB Controller: URB

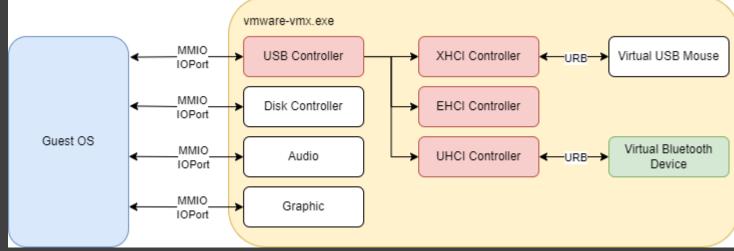
 In UHCI, URB message is represented in memory by 2 structs: QH (Queue-Head) and TD (Transfer Descriptor)



- QH.link: point to the next QH
- QH.element: point to next TD
- TD.link: point to next TD
- TD.token: encode URB atrribute
- TD.buffer: point to physical address of URB's buffer



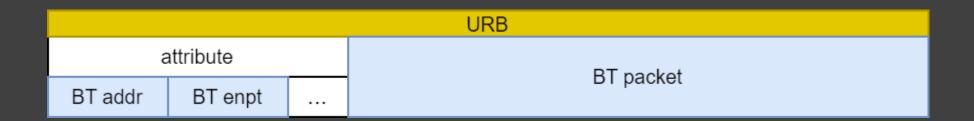




- It is enabled by default in both Linux and Windows (disabled in ESXi)
- Bluetooth is a complicated protocol
- Vmware implement Bluetooth basic feature:
 - Controller stack: HCI, LMP, SCO, ACL.
 - Host stack: L2CAP, RFCOMM, SDP.
- It communicates to UHCI Controller via URB message

URB			
attribute			buffer
dev addr	dev enpt		builei

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- Bluetooth is a complicated protocol
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 - Host stack: L2CAP, RFCOMM, SDP.
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Bugs patterns

- In my journey, I found 3-4 infoleak bugs which have same pattern
- Memory Uninitialized -> leak uninitialized memory in heap
- Using heap spray technique to leak
 - .text -> rop chain
 - heap -> easy to bypass other mitigations

Bugs patterns

- Guest OS communicate to Virtual Device via MMIO / IOPort
- The process looks like following:

```
char *buffer = malloc(size);
uint32_t in_size;
uint32_t out_size;

copy_from_guest(buffer, &in_size);
out_size = process(buffer, in_size);
copy_to_guest(buffer, out_size);
```

- buffer: is allocated to store guest's request data
- in_size: size of guest's request data
- out_size: size of host's response data, it is set when process guest's request

Bugs patterns

- buffer is not zero-out -> contains uninitialized memory in heap
- in_size is controllable by guest

If we can set out_size > in_size
-> memory disclosure

CVE-2023-20869 root cause

Trigger by sending a Control URB message

```
int64 fastcall VirtualBluetooth ProcessUrb(URB *urb)
 urb->status = 0;
 urb->out size = guest submitted size;
 urb data = urb->urb data;
 endpt = pipe->endpt;
 if ( endpt ) {
  /* ... process urb data and set `urb->out size` */
 if ( (urb_data->bmRequestType & REQ_MASK) == REQ_CLASS ) {
   /* ... process urb data and set `urb->out size` */
 if ( USB_ProcessNonDeviceURB(urb) ) // process urb_data and set `urb->out_size`
 return UHCI SendResponse(urb);
 bRequest = urb data->bRequest;
 if ( bRequest == REQ_SET_CONFIGURATION ) {
  /* ... process urb data and set `urb->out size` */
 if ( bRequest != REQ_SET_INTERFACE ) {
   urb->status = 4;  // error: invalid bRequest
   return UHCI SendResponse(urb);
```

CVE-2023-20869 root cause

- buffer: urb_datain_size: not shown hereout_size: urb->out_sizeHow about out_size ?
- Set by guest_submitted_size (controllable by guest) at start
- Will be set properly when processing urb_data -> safe
- But it forgets to set in case **bRequest** is invalid -> guest can control **out_size**.
- No check out_size vs in_size
- -> leads to Memory Disclosure

CVE-2023-20869 patch

- Correct the out_size in case bRequest is invalid
- -> do not patch the ultimate root cause.

A 20869's variant root cause

Trigger by sending a Control URB message

```
__int64 __fastcall VirtualHID_ProcessUrb(URB *urb)
   urb data = urb->urb data;
   hid message = urb data + 1;
   hid message size = urb->guest submitted size - 8;
   bmRequestType = urb_data->bmRequestType;
   switch ( urb_data->bRequest ) {
       case GET REPORT:
           if ( hiddev->vtable->get report func ) // `get report func` is NULL in default
               hid message size = get report func(urb data->wIndex, HIBYTE(urb data->wValue), urb data->wValue, hid message, hid message size);
            else if ( urb_data != -8i64 )
               memset(hid message, 0, hid message size);
       break;
       case SET REPORT:
           if ( hiddev->vtable->set report func ) // `set report func` is NULL in default
               set report func(urb data->wIndex, HIBYTE(urb data->wValue), urb data->wValue, hid message, hid message size);
           break;
       default:
           urb->status = 3;
           goto SEND RESPONSE LABEL;
   if ( hid message size >= 0 ) {
       urb->status = 0;
       urb->out size = hid message size + 8;
       goto SEND RESPONSE LABEL;
```

A 20869's variant root cause

Found in Virtual Human Interface Device (HID)

- buffer: urb_data
- in_size: not shown here
- out_size:urb->out_size

Although we can control out_size and it doesn't check out_size vs in_size, it does memset at GET_REPORT case to prevent memory disclosure -> safe

But it missed memset at SET_REPORT case

-> Memory Disclosure

A 20869's variant patch

- Many variants were found (reported to Vmware program, used in Tianfu ...)
- Vmware still only add check out_size vs in_size or correct out_size
- Until 03/2024, they finally patched the root cause

A 20869's variant patch

- It only does `memset` if `pipe_type` = 0 (Control URB)
- What about other endpoints (Bulk, Isoc, Intr)?
- -> Still not complete

CVE-2024-22267 root cause

Trigger by sending a Bulk URB message

```
void fastcall L2CAP HandleSignalChannel( int64 *12cap, 12cap struct a2, int64 in UrbBuf) {
         case L2CAP CMD ECHO REQ:
           L2CAP Response(12cap, L2CAP CMD ECHO RSP, a2.id, in UrbBuf);
           break;
         case L2CAP CMD INFO REQ:
           if ( !UrbBuf CopyOut(in UrbBuf, &req type, 2i64) )
             goto LABEL 9;
           warn("Bluetooth-L2CAP: Unsupported Info Request, type=%04x\n", req type);
           v28 = *12cap;
           resp_data = req_type;
           LOWORD(v32) = 1;
           v13 = UrbBuf NewWithData(*(v28 + 24), &resp data, 4i64);
           L2CAP Response(12cap, L2CAP CMD INFO RSP, v29.id, v13);
           UrbBuf Release(v13);
           break;
18
```

CVE-2024-22267 root cause

Case L2CAP_CMD_INFO_REQ
buffer: in_UrbBuf
in_size: sizeof(in_UrbBuf)
out_size: 4

-> It is safe

Case L2CAP_CMD_ECHO_REQ
buffer: in_UrbBuf
in_size: sizeof(in_UrbBuf)
out_size: sizeof(in_UrbBuf)

Is it safe ?

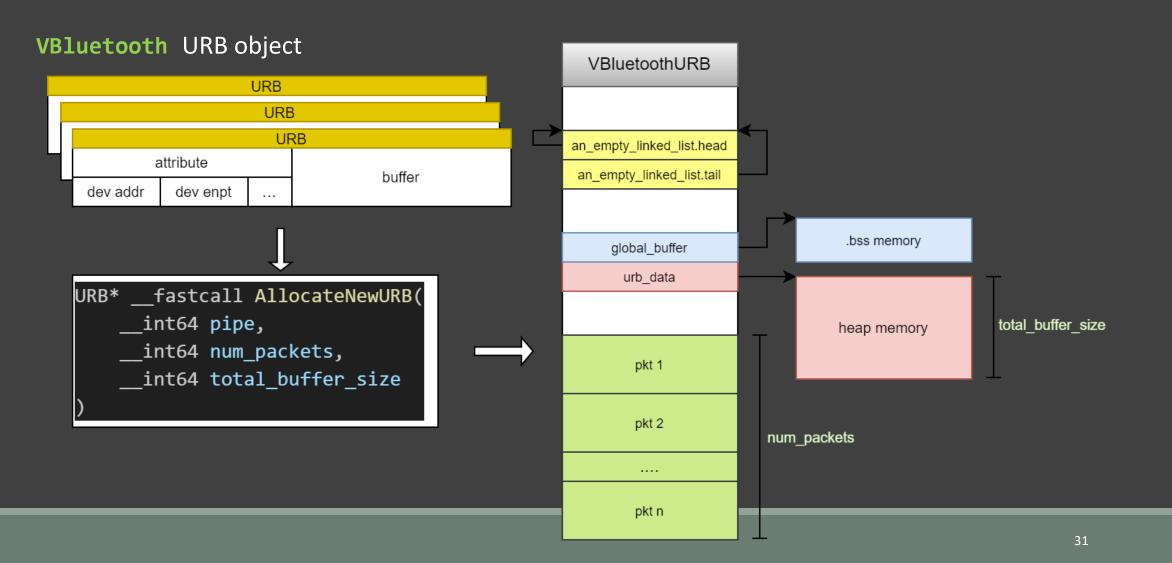
CVE-2024-22267 root cause

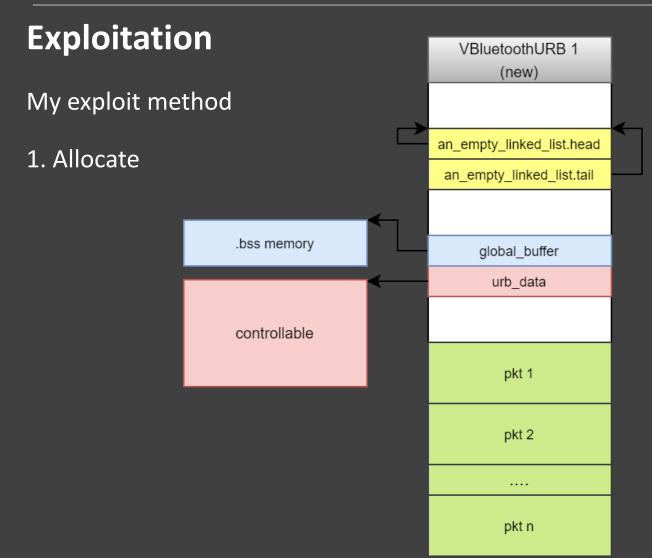
Let see how Bulk URB is create:

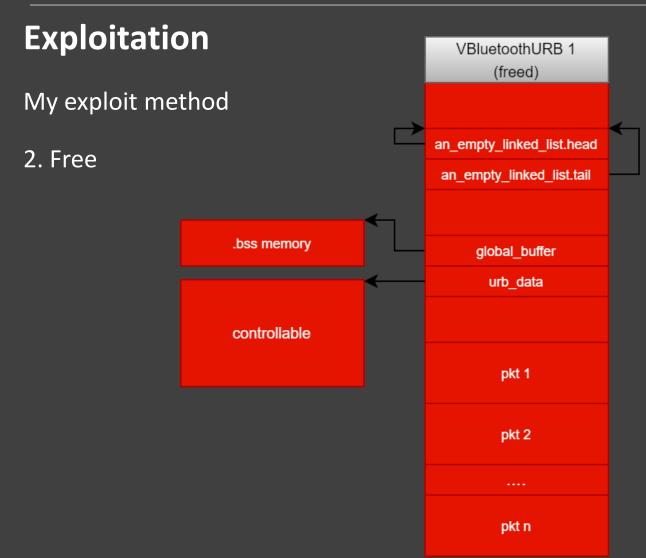
```
int64 __fastcall UHCI_CreateBulkURB(__int64 a1, __int64 a2) {
    /* ... */
    if ( td.token == USB_TOKEN_PID_OUT && td.size ) {
        if ( !td.buffer || (!PhysMem_CopyFrom(td.buffer, urb->urb_data_cursor, td.size)) ) {
            Log("UHCI: Bad %s pointer %#I64x.\n", "TDBuf", v14->td.buffer);
            return;
        }
    }
    urb->in_size += td.size;
    urb->urb_data_cursor += td.size;
    /* ... */
}
```

- Guest could fully control TD struct -> token is controllable
- It only copy data from guest to urb_data if USB_TOKEN_PID_OUT
- Malformed TD with USB_TOKEN_PID_SETUP -> skip copying but still increase in_size
- -> cause **buffer** contains uninitialized data -> Memory Disclosure

Exploitation



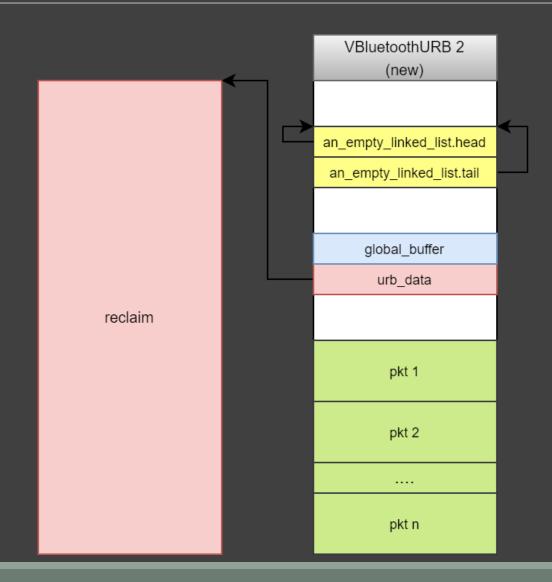


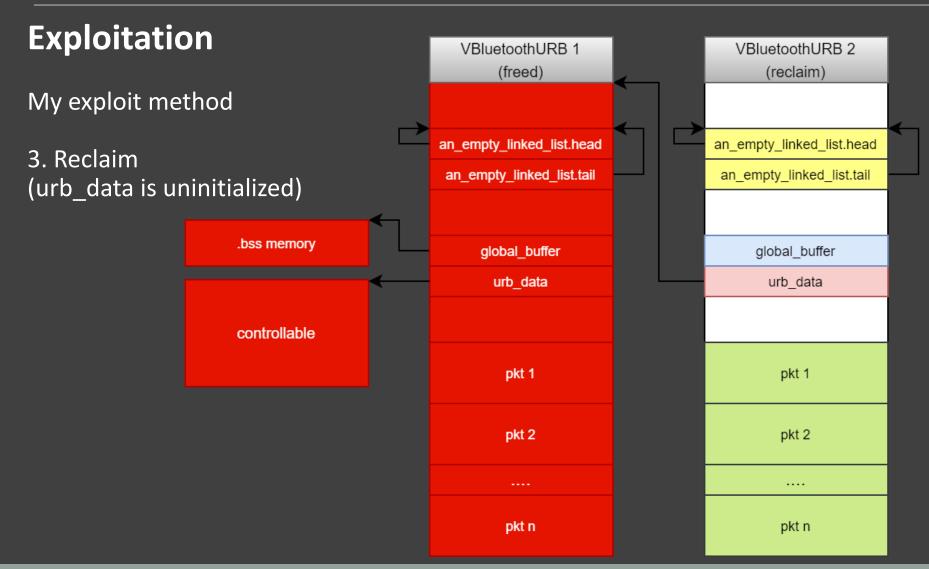


Exploitation

My exploit method

3. Reclaim





Exploitation – CVE-2023-20869

- Abuse `Control URB` message
- urb_data buffer size is flexible, controllable by guess
- Control `VBluetoothURB` object size is fixed, = 0xA0 (LFH enable)
- -> leak:
- global_buffer ptr -> .text base

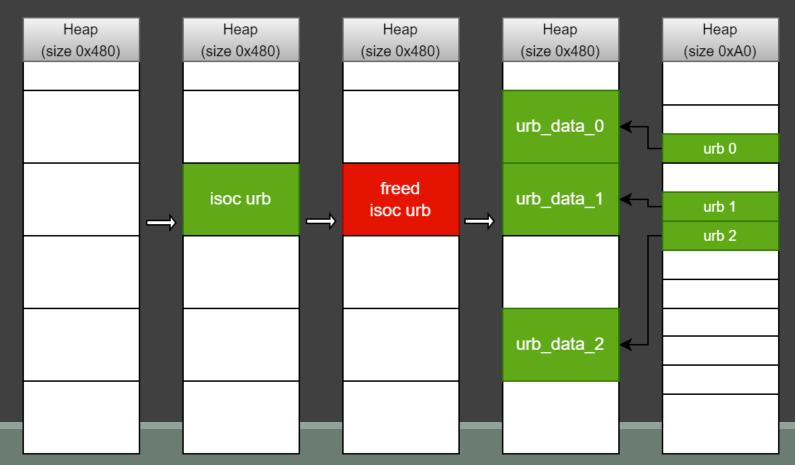


- Abuse `Bulk URB` message. It is more strict than `Control URB`
- `urb_data` buffer size must be multiple of 0x40,
- Normal `VBluetoothURB` object size is 0xA0
- -> can't use `urb_data` buffer to reclaim `VBluetoothURB`

- Luckily, I found that `Isochronous URB` is special: can send multiple Isoc URB messages in one time
- -> increase size of `Isochronous URB` object, each msg add 0xC bytes to `Isochronous URB` obj
- 0x54 msg: create an `lsoc URB` object size: 0xA0 + 0x54*0xC = 0x490
- -> Send a `Bulk URB` message with data size 0x480 can reclaim the above freed `Isoc URB` object

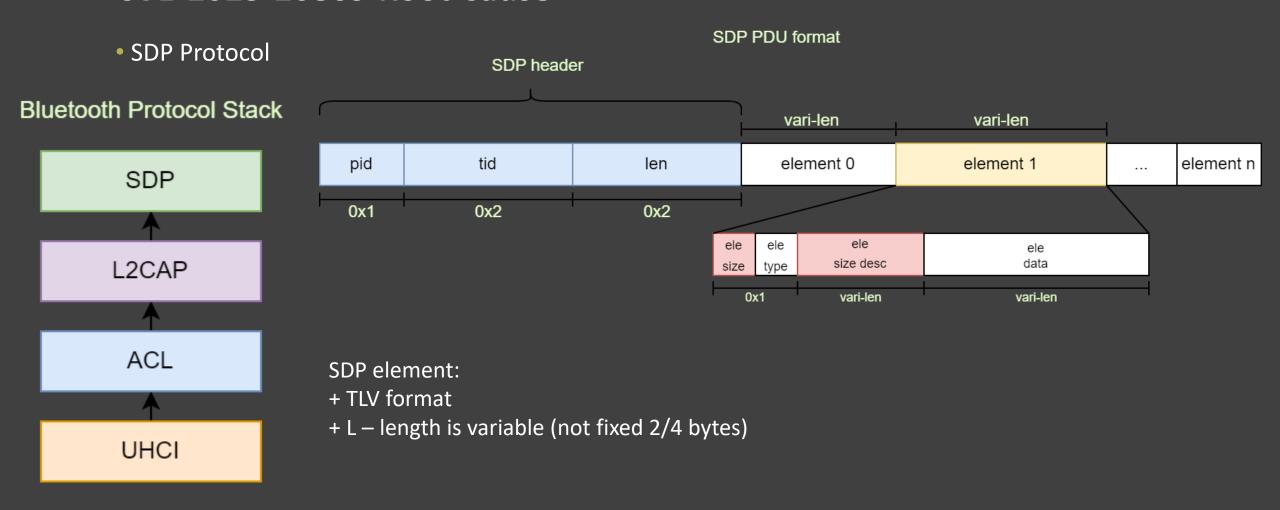
- Try the same exploitation method as the previous one:
- -> success, but stability is low, maybe because the heap size is larger -> unstable
- Stability is very important here.

- After a few experimentations, I found a stable method to exploit it:
 - Prepare: Enable LFH first



- -> leak:
- global_buffer ptr -> .text base
- an_empty_linked_list.head and tail -> .heap address
- Result is even better than expected
 - Address of buffer size 0x480 is very stable
 - Subsequence allocations size 0x480 -> return same address
- -> could send more URB to write data to known heap memory
- -> It is a very powerful primitive

CVE-2023-20869 Root Cause



CVE-2023-20869 Root Cause

• SDP_ParseIntElement function parse element type Integer

len is controllable -> stack overflow in buf_copy and memcpy

CVE-2023-20869 Exploitation

higher address

save rip save rbp stack canary src[16]

SDP_ParseIntElement stack frame

Stack bof due to buf_copy

- Stack canary protect
- -> unexploitable

lower address

CVE-2023-20869 Exploitation

higher address

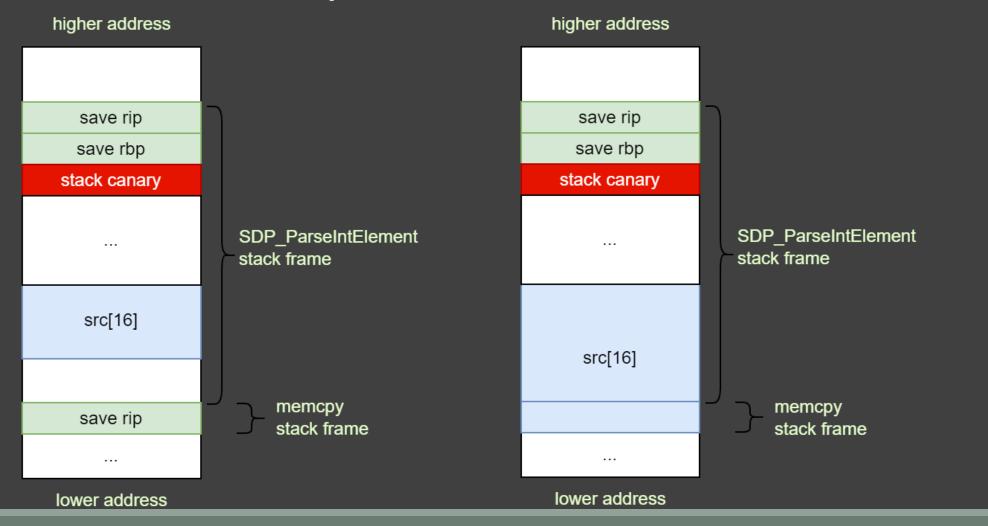
save rip save rbp stack canary SDP ParseIntElement stack frame src[16] memcpy save rip stack frame

Stack bof due to memcpy

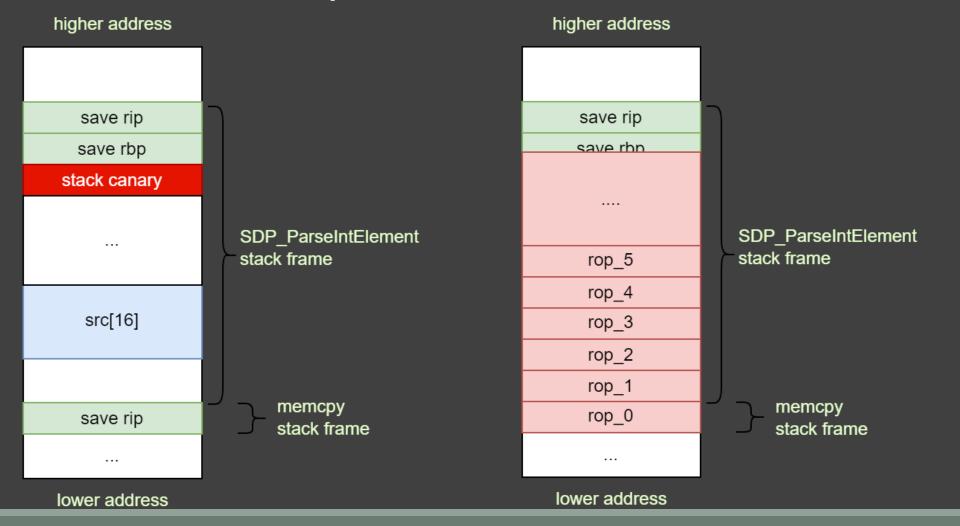
- memcpy function doesn't use stack -> no canary
- can downward the **src** buffer to overwrite **memcpy** 's save rip
- execute rop chain directly
- -> exploitable

lower address

CVE-2023-20869 Exploitation

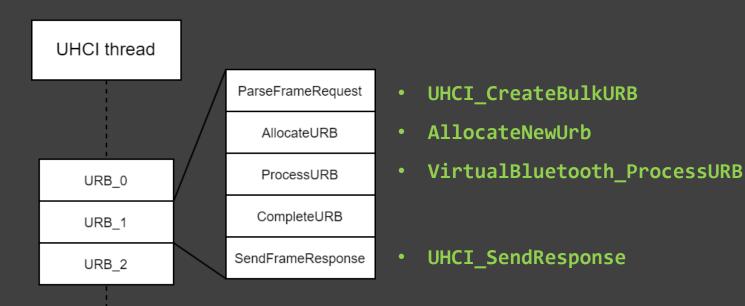


CVE-2023-20869 Exploitation



CVE-2024-22269 root cause

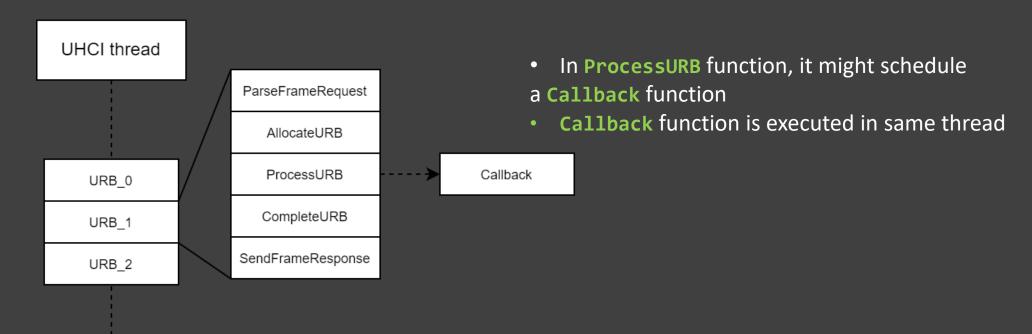
UHCI thread worker



URB messages are processed sequentially

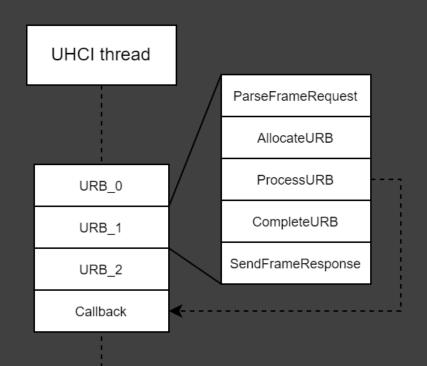
CVE-2024-22269 root cause

UHCI thread worker handle callback



CVE-2024-22269 root cause

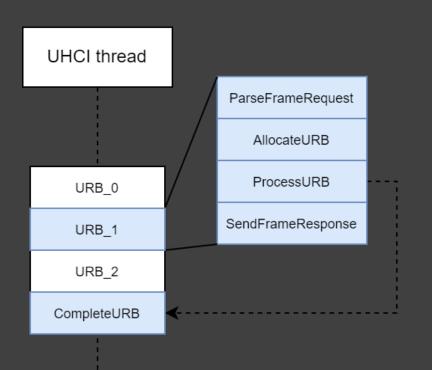
UHCI thread worker handle callback



- In ProcessURB function, it might schedule a Callback function
- Callback function is executed in same thread
- -> It must wait for processing other urb messages

CVE-2024-22269 root cause

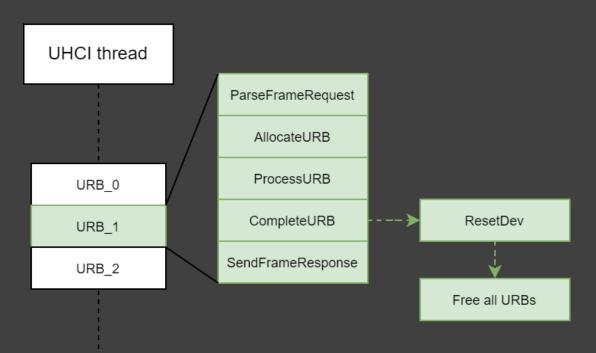
UHCI thread worker handle callback



- Bulk URB msg
- Bluetooth Device
- L2CAP_ProcessRequest

CVE-2024-22269 root cause

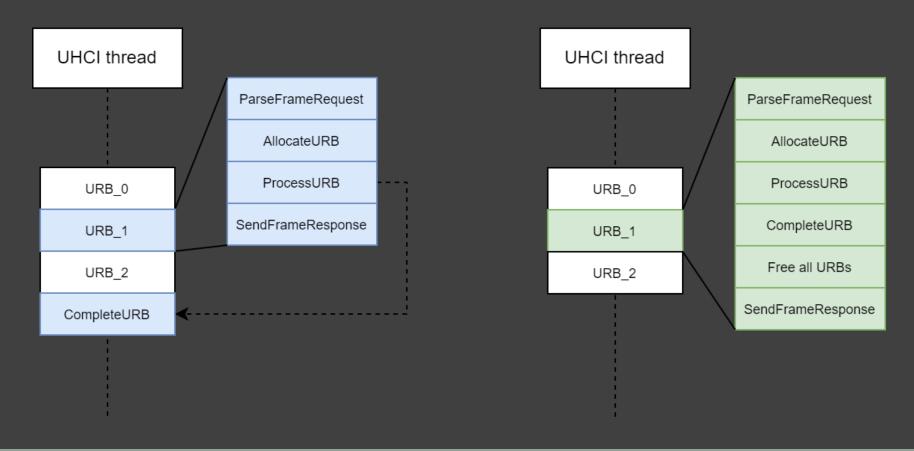
CompleteURB phase



 Control URB msg + command USB_REQ_SET_CONFIGURATION

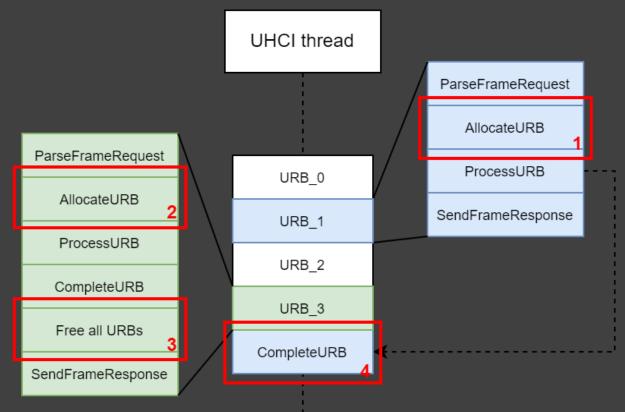
CVE-2024-22269 root cause

Use-After-Free Scenario



CVE-2024-22269 root cause

Use-After-Free Scenario



- 1. Allocate Bulk URB object
- 2. Allocate Control URB
- 3. Free all URB objects, include Bulk URB object (1)
- 4. Trigger callback with parameter Bulk URB object (1).
- -> Use-After-Free

CVE-2024-22269 exploitation

Cộnử lêt fê ÛŖB function

What we got

- .text address
- 1st parameter is freed **urb** object

Exploit method:

- Reclaim freed **urb** object
- Fake UsbPipe object -> vtable
- -> Stack pivot to **urb** object memory

CVE-2024-22269 exploitation

Reclaim freed usč object



- Bulk urb object size is 0xA0
- -> reuse CVE-2023-20869's exploit method

CVE-2024-22269 exploitation

Stack pivot and execute rop chain

```
.text:000000014024E6C4 mov rcx, rbx
.text:000000014024E6C7 call cs:_guard_dispatch_icall_fptr
.text:000000014024E6CD
```

• it means CFG (Control Flow Guard) is enabled -> cant call arbitrary rop gadgets

CVE-2024-22269 exploitation

Ideas?

- trigger the uaf mutiple times, to call allowed functions
- chain functions together to bypass CFG

CVE-2024-22269 CFG bypass

Trigger the uaf mutiple times

- It require our exploit must be stable, no crash after triggering the bug
- When I started developing my exploit, the stability is not too good, about 50-60%. I need to improve it more. I still use the same method, but just tried improving the stability
- No ultimate method, just trial and error
 - Change number of spray urb messages
 - Change order of sending urb messages
 - Change type of urb messages

CVE-2024-22269 CFG bypass

Trigger the uaf mutiple times

- -> Final approach:
- Send 8 bulk urb message -> allocate 8 urb objects in heap
- Send 1 control urb message with cmd USB_REQ_SET_CONFIGURATION -> free 8 urb objects
- Send 8 control urb messages -> reclaim freed urb object
- When CompleteURB function callback is fired -> call our function

CVE-2024-22269 CFG bypass

Chain functions together to bypass CFG

- Purpose ?
 - Leak `WinExec` function address
 - Call `WinExec` to pop calc

CVE-2024-22269 CFG bypass

Chain functions together to bypass CFG

Function 1: Control parameter a1 and a2 Function 2: Exchange value in a1 and a2

-> write-what-where primitive

But it requires write data to a known address We got it, when we exploit the leak bug

```
signed __int64 __fastcall sub_140065650(volatile signed __int64 *a1, signed __int64 *a2)

signed __int64 result; // rax

result = _InterlockedCompareExchange64(a1, a2[1], *a2);

*a2 = result;
return result;

}
```

CVE-2024-22269 CFG bypass

Chain functions together to bypass CFG

```
int64 fastcall GuestRPCHandler tools pkg version(
      int64 a1,
      int64 a2,
      int64 a3,
      int a4.
      int64 a5,
      int64 a6)
if (a4)
  return GuestRpc_SetResult(a5, a6, "No argument expected", 0LL);
if (!qword 140D968D0)
  qword 140D968D0 = sub 1406A5FF0(0LL, "%d", 12389LL);
  if (!qword 140D968D0)
    return GuestRpc SetResult(a5, a6, "Failed allocation", 0LL);
v7 = sub 1400EE960();
v8 = "0";
LOBYTE(v9) = 1;
if ( v7 )
  v8 = qword 140D968D0;
return GuestRpc SetResult(a5, a6, v8, v9);
```

backdoor handler function
"vmx.capability.tools_pkg_version"

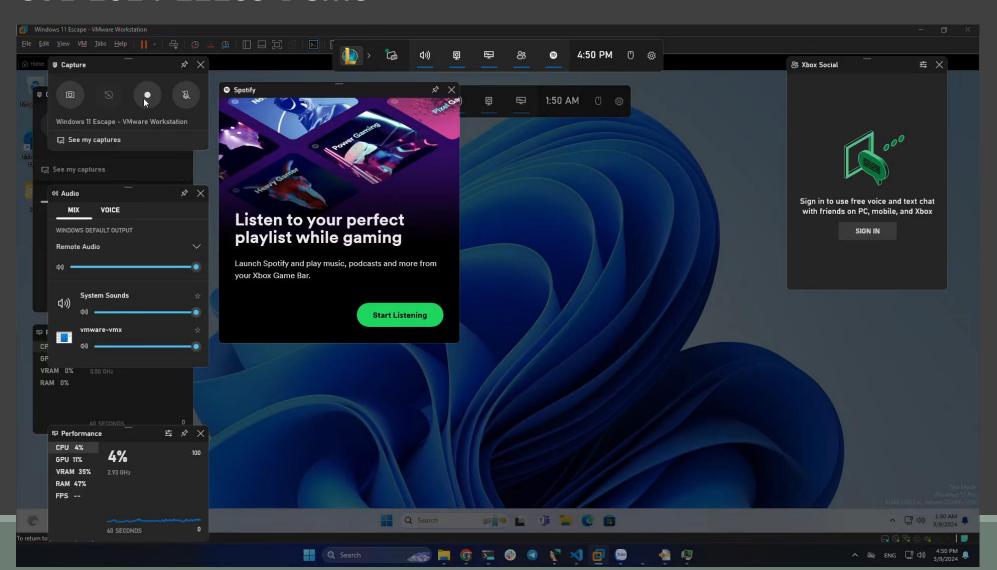
read data in a pointer store at qword_140D968D0

-> write-what-where -> read-what-where

We can bypass CFG now:

- leak WriteFile function address
- 2. Calculate WinExec function address
- 3. Trigger uaf again to call WinExec to pop calc

CVE-2024-22269 Demo



Summary

Summary

1. New Attack surface:

Virtual Bluetooth Device

2. Bugs pattern:

- Memory uninitialized leads to memory disclosure
- UAF when schedule callback function

3. Exploit tips

- Experiment more to find the most stable method
- CFG bypass method





Thanks for listening

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