



# Stash by AppsCode

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AppsCode Inc.

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## Overview

Stash by AppsCode is a cloud-native data backup and recovery solution for Kubernetes workloads. Using Stash, you can backup Kubernetes volumes mounted in workloads, stand-alone volumes, and databases. Users may even extend Stash via addons for any custom workload.

Features	Community	Enterprise
	Open source Stash Free for everyone	Open Core Stash for production workloads
Backup & Restore Workload Data	✓	✓
Backup & Restore Stand-alone Volume (PVC)	✓	✓
Schedule Backup, Instant Backup	✓	✓
Pause Backup	✓	✓
Backup & Restore subset of files	✓	✓
Cleanup old snapshots automatically	✓	✓
Encryption, Deduplication (send only diff)	✓	✓
<a href="#">CSI Driver Integration</a>	✓	✓
Prometheus Metrics	✓	✓
Security	✓	✓
CLI	✓	✓
Extensibility and Customizability	✓	✓
Hooks	✓	✓
Cloud Storage as Backend	✓	✓
On-prem Storage as Backend	✗	✓
Backup & Restore databases	✗	✓
Auto Backup	✗	✓
Batch Backup & Batch Restore	✗	✓
Point-In-Time Recovery (PITR)	✗	Planned



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## Enterprise Pricing Plans

	Indie	Basic	Gold	OEM
Recommended for	For Indie Developers or Small Shops	For staging or production workload	For business and/or mission critical workloads	Distribute Stash to your users
Allowed # of Kubernetes Clusters	<b>Upto 3 Cluster (or total 15 Nodes)</b>	<b>Unlimited*</b>	<b>Unlimited*</b>	<b>Unlimited*</b>
Support Coverage	<b>N/A</b>	<b>8x5</b> 🕒	<b>24x7</b> 🕒	<b>8x5</b> 🕒 (optional)
Response Times	Best Effort	Table 1	Table 2	Table 3
Emergency patches	<b>No</b>	<b>No</b>	<b>Yes</b>	<b>No</b>
Incident Tickets (with SLA coverage)	<b>N/A</b>	<b>4/mo/Cluster</b>	<b>Unlimited</b>	<b>1/mo/Cluster</b>
Contacts for Ticketing	<b>N/A</b>	<b>5</b>	<b>5</b>	<b>5</b>
Remote Hands (Debug via Zoom) for addtl fee	Yes	Yes	Yes (Includes FREE 2 hrs for Initial Setup)	Yes
Production Runbook	No	Yes	Yes	No
Dedicated Private chat (via Discord)	No	Yes	Yes	Yes
Phone Support	No	No	Yes 📞	Yes 📞
Custom Features	No	Additional fee	Additional fee	Additional fee

\* Each License applies to 1 Kubernetes cluster for 1 year. There are no limits on how many nodes you can have per Kubernetes cluster.

🕒 Business Hours: Mon - Fri 9am - 6pm UTC+6 timezone (Bangladesh Standard Time) excluding local Bangladesh Holidays

📞 Additional conditions apply. Please contact us for further details.



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## Maintenance and Support

### Terms and Conditions

1. Each License comes with a 14 day free trial period. You can find the detailed license here: <https://github.com/appscode/licenses/blob/1.0.0/AppsCode-Free-Trial-1.0.0.md>
2. Each License includes all quarterly updates and upgrades. Support includes all issues and bugs related to updates.
3. Business Hours: Mon - Fri 9am - 6pm UTC+6 timezone (Bangladesh Standard Time) excluding local Bangladesh Holidays
4. Paid upfront at the start of the contract period.
5. Electronic delivery will be made within 10 business days following AppsCode Inc. receipt of payment.
6. The general terms and conditions of purchase at <https://appscode.com/legal/tos/> apply to this quotation contract.

### Severity Definitions

**Critical:** The presence of a critical defect implies that the Software cannot be used at all, or disrupts the functionality of systems to the extent that such systems cannot be used.

**High:** A high-severity defect seriously affects the functionality of the Software: this implies that the Software or function in the Software cannot be used, although other programs or functions remain unaffected: or implies that the Software as a whole works, but certain functions are materially disabled, give incorrect results, or deviate significantly from the specifications.

**Medium:** A medium level defect is an intermittent defect causing inconvenience, or a usability issue having frequent minor customer impact.

**Low:** A minor defect, or a cosmetic or low-impact item. This also applies to general usage questions or for product enhancements, or a documentation omission or discrepancy.



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## Maintenance and Support Response SLA

Table 1: Basic Plan Response SLA				
Severity	Acknowledgement	Initial Assessment	Resolution	Communication
Critical, High	1 Business Days	3 Business Days	Reasonable effort to Fix, Patch or workaround in 5 Business Days	Daily
Medium	3 Business Days	10 Business Days	Next or Future maintenance release (to be scheduled approximately quarterly)	Weekly
Low	5 Business Days	15 Business Days	Future Release	Per AppsCode

Table 2: Gold Plan Response SLA				
Severity	Acknowledgement	Initial Assessment	Resolution	Communication
Critical	4 Hours	8 Hours	Reasonable effort to Fix, Patch or workaround in 72 Hours	Hourly
High	1 Business Day	2 Business Day	Reasonable effort to Fix, Patch or workaround in 7 Days	Daily
Medium	3 Business Days	10 Business Days	Next or Future maintenance release (to be scheduled approximately quarterly)	Weekly
Low	5 Business Days	15 Business Days	Future Release	Per AppsCode



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## Maintenance and Support Response SLA

Table 3: OEM Plan Response SLA				
Severity	Acknowledgement	Initial Assessment	Resolution	Communication
Critical, High	3 Business Days	5 Business Days	Reasonable effort to Fix, Patch or workaround in 10 Business Days	Daily
Medium	5 Business Days	10 Business Days	Next or Future maintenance release (to be scheduled approximately quarterly)	Weekly
Low	10 Business Days	20 Business Days	Future Release	Per AppsCode