



The Level 9 Compilation contains the definitive edition of every last Level 9 text-based game, perfected for the ZX Spectrum Next. In all, there are nineteen games (sixteen graphical adventures and three multiple choice stories):

**Jewels of Darkness trilogy** (Rainbird 1986) Individual adventure games

- |                               |                 |                                   |                 |
|-------------------------------|-----------------|-----------------------------------|-----------------|
| ① Colossal Adventure          | (1982)          | ★ Emerald Isle                    | (1985)          |
| ② Adventure Quest             | (1982)          | ★ The Saga of Erik the Viking     | (Mosaic 1985)   |
| ③ Dungeon Adventure           | (1982)          | ★ Knight Orc                      | (Rainbird 1987) |
|                               |                 |                                   |                 |
| <b>Silicon Dreams trilogy</b> | (Rainbird 1986) | ● Gnome Ranger                    | (1987)          |
| ① Snowball                    | (1983)          | ② Gnome Ranger II: Ingrid's Back! | (1988)          |
| ② Return to Eden              | (1984)          | ★ Lancelot                        | (Mandarin 1988) |
| ③ The Worm in Paradise        | (1985)          | ★ Scapeghost                      | (1989)          |

**Time and Magik trilogy** (Mandarin 1988) Multiple choice games

- |                      |        |                                    |               |
|----------------------|--------|------------------------------------|---------------|
| ① Lords of Time      | (1983) | ★ The Archers                      | (Mosaic 1985) |
| ② Red Moon           | (1985) | ① The Secret Diary of Adrian Mole  | (Mosaic 1985) |
| ③ The Price of Magik | (1986) | ② The Growing Pains of Adrian Mole | (Virgin 1987) |

**ZX SPECTRUM NEXT ENHANCEMENTS**

- ★ Proportional text appears in a choice of standard or hi-res screen mode.
- ★ View the best available graphics for each game, overlaid above the text.
- ★ Use the keyboard or mouse to scroll the graphics into and out of sight.
- ★ Cycle the text through a palette of 32 hand-picked colour choices.
- ★ Save and load your progress in each game on SD card.

**REVIEWS OF LEVEL 9**

"You really can't go wrong with any Level 9 game as they are all brilliant."

—Crash

"Level 9 have consistently won themselves a place in the adventure charts for every game they produce."

—Zzap! 64

"Level 9 – arguably the producers of the best adventure games in the UK – has done it again." —Acorn User

"The appearance of a new program from Level 9 is a flag day for all aspiring adventurers."

—Popular Computing Weekly

"This is another imaginative, massive-scaled, immensely enjoyable adventure from those experts down at Level 9 Computing."

—Your Computer

"As in all Level 9's adventures, the real pleasure comes not from scoring points but in exploring the world in which the game is set and learning about its denizens."

—Which Micro?

All games are copyright © 1982–1989 Level 9 Computing. Thanks to Level 9's Mike Austin for making this special ZX Spectrum Next compilation edition possible.

This software requires:

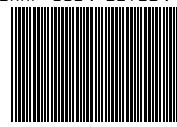
**System/Next 1.3**  
NextZXOS 2.05



The Level 9 Compilation  
is ©2021 Level 9 Computing.  
Author: Level 9 Computing  
Interpreter: Glen Summers  
Conversion: Stefan Bylund  
Produced by Stefan Bylund

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ZXHF-0019 LEVEL 9



MSRP: £ FREE



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