# A tutorial on Generalised Additive Mixed Effects Models for bilingualism research

Motivation	
Generalised additive (mixed)	models

# **Pre-requisites**

This tutorial assumes readers are already familiar with R and have at least some experience fitting linear models, including models with random effects (variably known as mixed, hierarchical, nested, multi-level models. The following packages need to be installed:

- tidyverse
- mgcv
- $\bullet$  tidygam

You can find the tutorial code and data here: XXX

## Case study 1: U-shaped learning

## **U-shaped learning**

[Lit review]

#### The data

We have simulated data of learning scores from 200 subjects, taken at 10 time points. A proficiency score was also included for each subject at each time point. The data is intended to simulate a study in which participants perform a learning task and take a proficiency test at 10 consecutive time points. This is what the data looks like.

### dat1

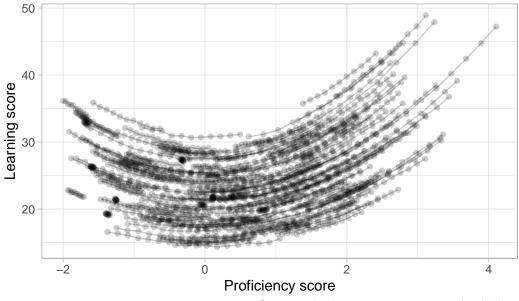
#	A	tibble	e: 2,20	00 x	4	
	5	score p	rofici	ency	subj	time
	<	<dbl></dbl>	<	dbl>	<fct></fct>	<int></int>
-	1	26.7	-1	.37	s1	0
2	2	26.4	-1	.29	s1	1
3	3	26.0	-1	.21	s1	2
4	1	25.7	-1	.14	s1	3
Ę	5	25.5	-1	.06	s1	4
6	3	25.2	-0	.983	s1	5
7	7	25.0	-0	.906	s1	6
8	3	24.9	-0	.830	s1	7
ç	9	24.6	-0	753	s1	8
1(	)	24.5	-0	677	s1	9
#	i	2,190	more r	COWS		

The score column contains the learning scores, while the proficiency column the proficiency scores. The subject ID is given in subj. time point 0 to 9 is in time. Figure 1 shows the relationship between proficiency and learning scores for individual subjects. From the figure, it is clear that such relationship has a U-shape, by which learning scores intially decrease, plateau, then increase again with higher proficiency.

In the following sections we will analyse this data using GAMMs. For pedagogical purposes, we will first focus on the effect of proficiency scores on learning scores at a single time point, time point 5. Subsequently, we will analyse the entire data, to illustrate how to conduct a time-series analysis.

#### Modelling a non-linear effect

Let's first focus on how to model a non-linear effect: here, we can look at the effect of the proficiency score on the learning score. As we have seen in Figure 1, the effect is U-shaped, i.e. it is not linear. To simplify things, let's look only at data from time point. We will extend the analysis to also include time point as a predictor later. We can model a non-linear effect of proficiency on the learning score with the following code.



Connected points are measurements that belong to a single subject, taken at each of the 10 time points.

Figure 1: ?(caption)

```
# attach the mgcv package
library(mgcv)

# fit the model
gam_1 <- gam(
   score ~ s(proficiency),
   data = dat1
)</pre>
```

The formula states that score, the outcome variable (also known as the dependent variable) should be modelled as a function of proficiency, but we use the s() to indicate that we want to estimate a (potentially) non-linear effect. The name of the function, s, stands for "smooth term". Smooth terms (aka smoothers) are mathematical objects that allow GAMs to fit non-linear effects. A detailed treatment of smoothers is beyond the scope of this tutorial, so we refer the readers to XXX.

Before looking at the summary of the gam\_1 model, let's plot the predicted effect of proficiency. We will use the tidygam package, which provides users with utility functions that make extracting and plotting predictions from GAMs easier.

```
# attach tidygam
library(tidygam)

# extract model predictions
gam_1_preds <- predict_gam(gam_1)

# plot predictions
plot(gam_1_preds, series = "proficiency")</pre>
```

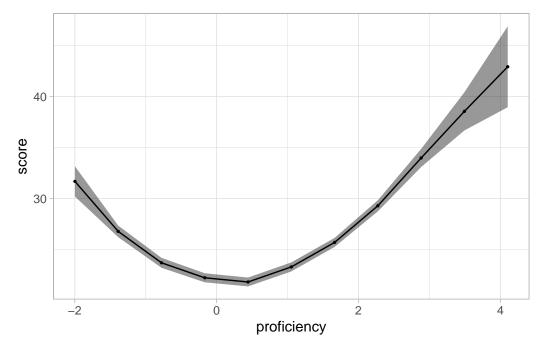


Figure 2: ?(caption)

Figure 2 is a plot of the predicted effect of proficiency on learning score, based on the gam\_1 model from above. We will look into the details of predict\_gam(). For now, just notice that the learning score initially decreases with increasing proficiency until about 0.5 and then starts increasing, thus producing the typical U-shaped curve. Let's inspect the model summary now.

```
summary(gam_1)
```

Family: gaussian

Link function: identity

```
Formula:
score ~ s(proficiency)
Parametric coefficients:
            Estimate Std. Error t value Pr(>|t|)
(Intercept) 24.73817
                        0.09987
                                  247.7
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
Approximate significance of smooth terms:
                edf Ref.df
                               F p-value
s(proficiency) 6.37 7.551 128.3 <2e-16 ***
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
R-sq.(adj) = 0.306
                      Deviance explained = 30.8%
GCV = 22.018 Scale est. = 21.944
                                     n = 2200
```

The relevant parts of the summary for the time being are the Parametric coefficients: table and the Approximate significance of smooth terms: table. The first table contains the estimate of the intercept. This intercept is the same intercept you would get in a linear model: here, the estimate of the intercept is the predicted learning score when proficiency is 0. According to the summary, when proficiency is 0, the learning score is about 25. But what we are really interested in is the effect of proficiency on learning score, rather than the intercept per se.

Information on the effect of proficiency is found in the second table, which contains estimates of the smooth terms. Alas, these estimates don't say much about the effect per se. Rather, they just indicate if the effect is linear or not. More specifically, the edf estimate, which stands for Estimated Degrees of Freedom, would be 1 for perfectly linear effects and greater than 1 for non-linear effects. This number tells us nothing about the shape of the effect. The only way to assess this is to plot the model predictions, as we have done above.

In our gam\_1 model, the edf for the smooth term over proficiency is 6.37. This is significantly different from 1 (p < 2e-16), thus suggesting that the effect of proficiency is not linear (the Ref.df, reference degrees of freedom, and F values have the only function of being needed to get a p-value).