

## **Proiecte cercetare – Lab 1**

### **1. Stabilire tema de cercetare**

Algoritm pentru handwriting detection

### **2. Încadrarea temei de cercetare folosind**

#### **a. ACM**

- i. I.2.6 Learning
- ii. I.4.0 IMAGE PROCESSING AND COMPUTER VISION General

#### **b. AMS**

- i. 97M80 Arts, music, language, architecture (aspects of mathematics education)
- ii. 14R99 Affine geometry