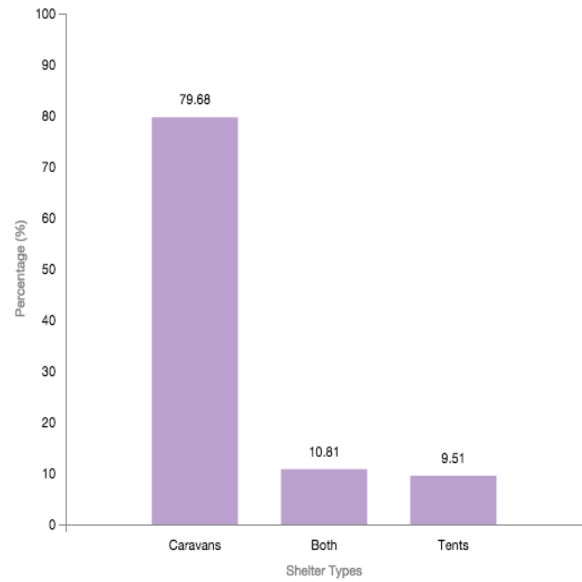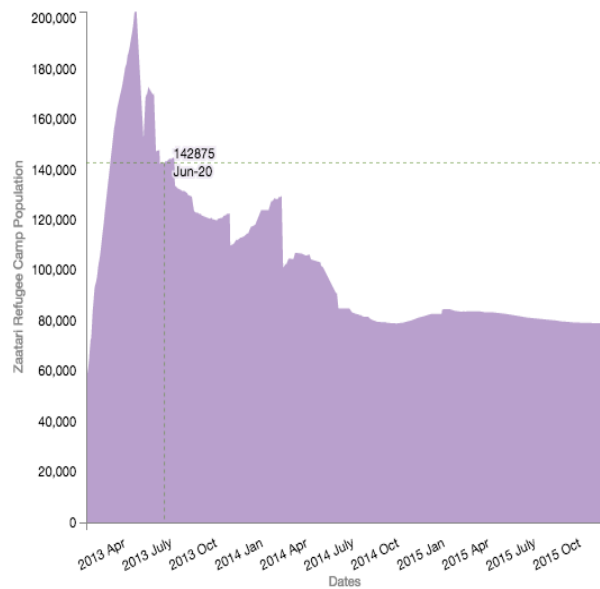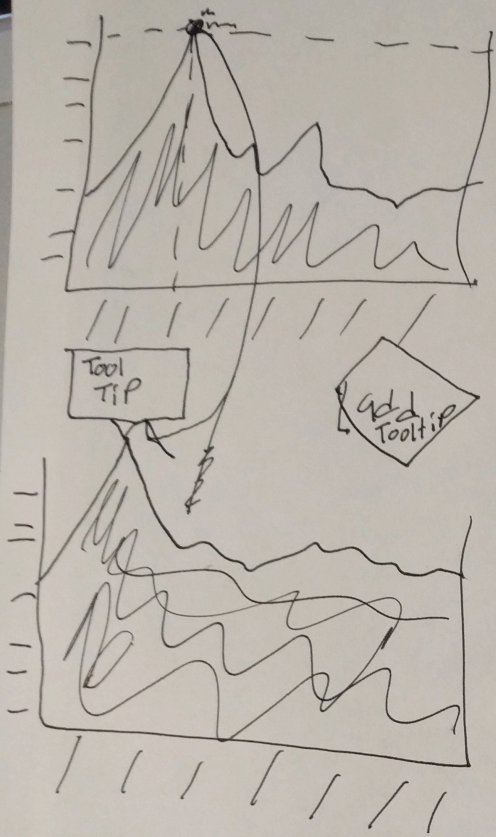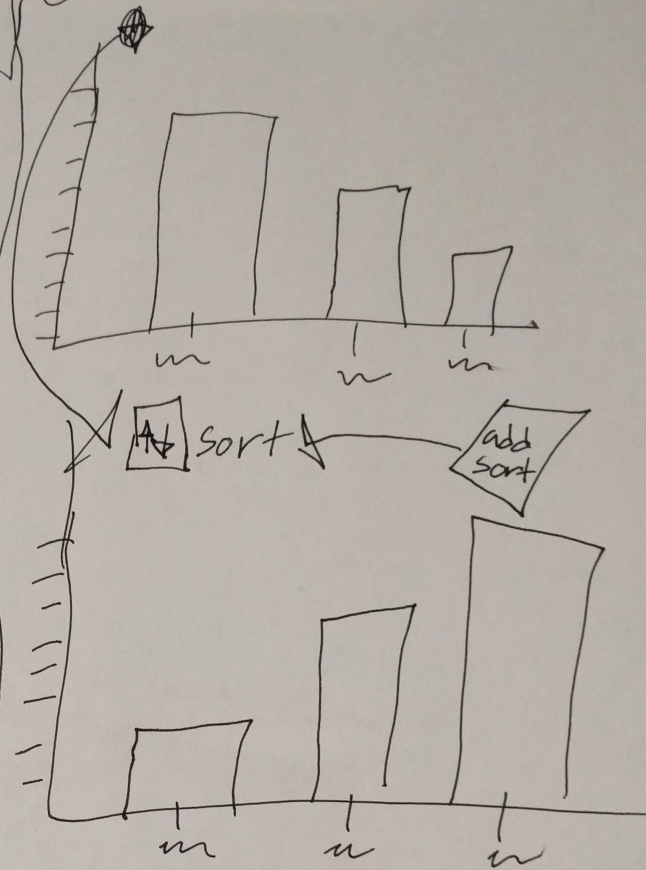# Za'atari Refugee Camp

2. **Create an interaction storyboard**
Design an interaction storyboard (branching storyboard) that uses at least three interaction strategies for data and view specification or/and view manipulation. Imagine yourself in a situation where you have to present your interaction concepts to a client.
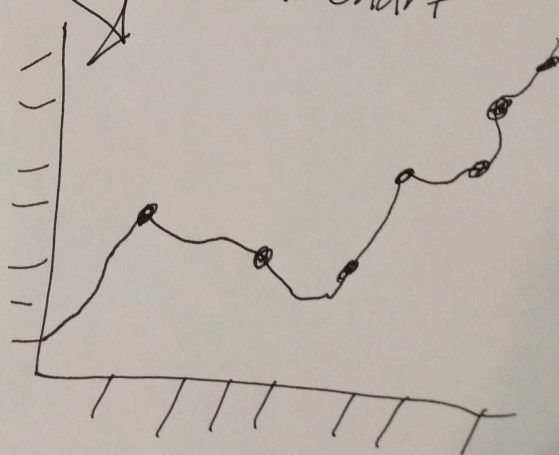
1

Tool
TIP

add
Toolt!p

2

N Sort

add
Sort

3

change from area to line chart

3. Answer the following questions/tasks for EACH interaction:

Which questions can you answer by using your interactions?
Use the Heer & Schneiderman taxonomy to classify each interaction.

1.
    a. **Question:** Can we add a tooltip when the user hovers on area chart?
    b. **Heer & Schneiderman:** View Manipulation
2.
    a. **Question:** Can we add a sort button to change the x axis?
    b. **Heer & Schneiderman:** Data and View Specification
3.
    a. **Question:** Can we change the area chart from an area chart to a line chart with multiple nodes?
    b. **Heer & Schneiderman:** View Manipulation