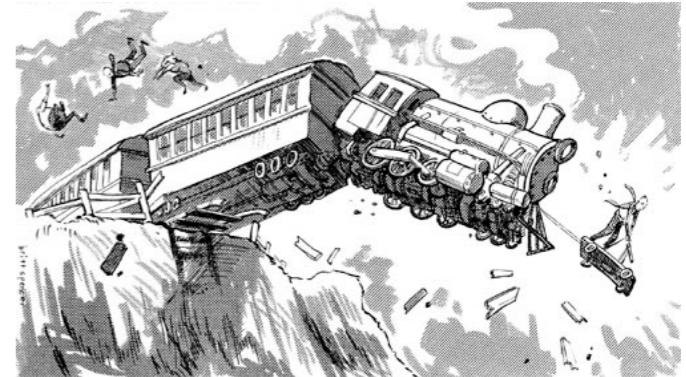




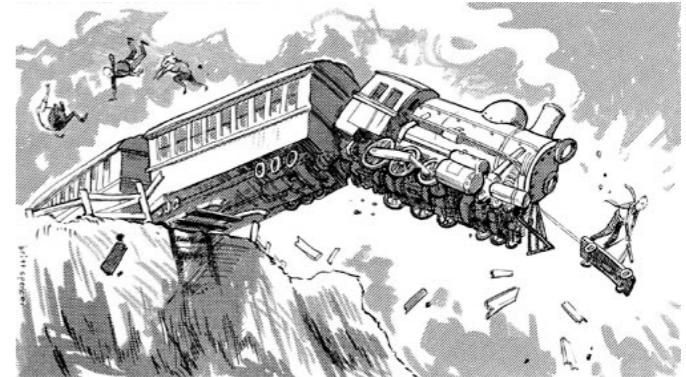
# Life in a Post-Functional World

# Definitions



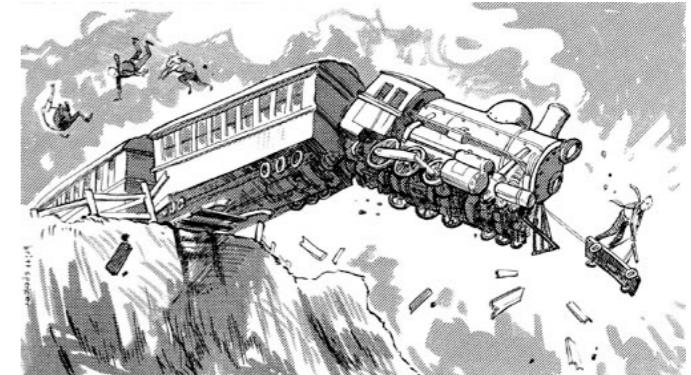
- Functional Programming

# Definitions



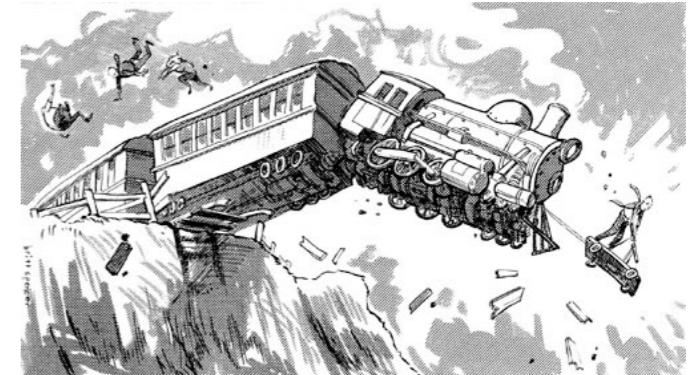
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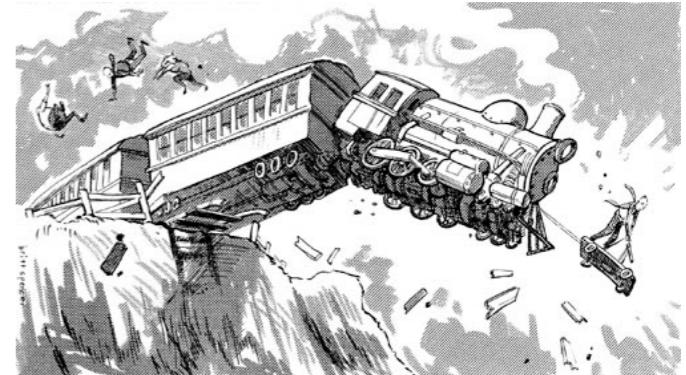
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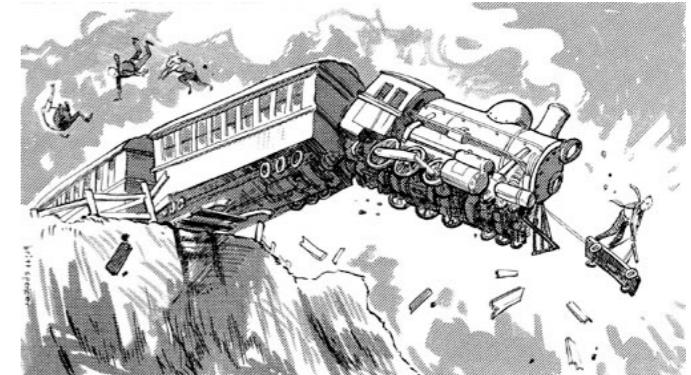
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# Definitions



- Functional Programming
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  - Solipsisms

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- Functional Programming
  - ~~Programming...with functions!~~
  - Functions as primary abstraction unit
- Object-Oriented Programming
  - ~~Solipsisms~~
  - Objects as primary abstraction unit

# Modules



```
def deviation(ints: List[Int]) = {
  def meanOpt(ints: List[Int]) = {
    val sumOpt = ints reduceOption { _ + _ }
    sumOpt map { _ / ints.length }
  }
  meanOpt(ints) flatMap { mean =>
    meanOpt(ints map { _ - mean })
  }
}
```

# Scaling

- Real systems have many such functions

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- Real systems have many such functions
- A set of functions is not a function!
- We need a first-class organizational unit
- Reason about sets of functions

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- Dependencies should be expressed
- Concrete binding should be deferred

# SML

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- Structures implement signatures
- Functors allow module dependencies
  - Note: not Haskell's *applicative functor*

```
signature QUEUE =
sig
  type 'a queue
  val empty      : 'a queue
  val isEmpty    : 'a queue -> bool
  val singleton  : 'a -> 'a queue
  val insert     : 'a * 'a queue -> 'a queue
  val peek       : 'a queue -> 'a
  val remove    : 'a queue -> 'a * 'a queue
end
```

```
structure ListQueue :> QUEUE =
struct
  type 'a queue = 'a list * 'a list

  val empty = ( [], [] )

  fun isEmpty ( [], [] ) = true
    | isEmpty _ = false

  (* ... *)
end
```

```
functor STUFF (Q: QUEUE) =
struct
  fun foo (q: int Q.queue) =
    Q.isEmpty q
end
```

```
structure Cake = STUFF (ListQueue)
```

```
Cake.foo ([] , [42])
```

# Scala

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- Traits are modules
- Type abstraction
- Dependencies via inheritance
- Instantiated traits are values of kind \*

```
trait QueueModule {  
    type Queue[+A] <: QueueLike[A]  
  
    def Queue[A](a: A*): Queue[A]  
  
    trait QueueLike[+A] {  
        def isEmpty: Boolean  
        def insert[B >: A](b: B): Queue[B]  
        def peek: A  
        def remove: (A, Queue[A])  
    }  
}
```

```
trait ListQueueModule extends QueueModule {
  def Queue[A](a: A*) =
    new Queue(a.toList, Nil)

  class Queue[+A](front: List[A],
                  back: List[A])
    extends QueueLike[A] {

    def isEmpty =
      front.isEmpty && back.isEmpty

    // ...
  }
}
```

```
trait Stuff extends QueueModule {
  def foo(q: Queue[Int]) = q.isEmpty
}

val cake = new Stuff with ListQueueModule {}
cake.foo(cake.Queue(42))
```

```
def foo(QM: QueueModule)(q: QM.Queue[Int]) =  
  q.isEmpty  
  
val cake = new ListQueueModule {}  
foo(cake)(cake.Queue(42))
```

# Noteworthy

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  - Functions are modules

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- In SML, the function is first-class
- In Scala, the *module* is first-class
  - Functions are modules
  - Opens up a whole realm of awesome!

```
trait Stuff {
  def foo(i: Int): Int
}

def build(f: Int => Int) = new Stuff {
  def foo(i: Int) = f(i)
}
```

# Objects



# Expression Problem

- Define a datatype by cases



# Expression Problem

- Define a datatype by cases
- Add new cases to the datatype



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(good luck!)

```
sealed trait Expr
case class Add(e1: Expr, e2: Expr) extends Expr
case class Sub(e1: Expr, e2: Expr) extends Expr
case class Num(n: Int) extends Expr

def value(e: Expr): Int = e match {
  case Add(e1, e2) =>
    value(e1) + value(e2)

  case Sub(e1, e2) =>
    value(e1) - value(e2)

  case Num(n) => n
}
```

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- Very easy to add new functions
- Very difficult to add new cases

```
sealed trait Expr {  
    def value: Int  
}
```

```
case class Add(e1: Expr, e2: Expr) extends Expr {  
    def value = e1.value + e2.value  
}
```

```
case class Sub(e1: Expr, e2: Expr) extends Expr {  
    def value = e1.value - e2.value  
}
```

```
case class Num(n: Int) extends Expr {  
    def value = n  
}
```

# Subtype Polymorphism

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  - ...or some near approximation
- Pattern matching is also essential

# Clojure

- Protocols unify typeclasses and classes
  - (sort of)
  - See: *Oliveira and Sulzmann, 2008*

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- Protocols unify typeclasses and classes
  - (sort of)
  - See: *Oliveira and Sulzmann, 2008*
- Originally done for performance reasons
- A little OO in your Clojure!

```
(defprotocol Eval
  (expr-value [this]))
```

```
(defrecord Add [e1 e2]
  Eval
  (expr-value [this]
    (+
      (expr-value e1)
      (expr-value e2))))
```

```
(defrecord Sub [e1 e2]
  Eval
  (expr-value [this]
    (-
      (expr-value e1)
      (expr-value e2))))
```

```
(defrecord Num [n]
  Eval
  (expr-value [this] n))
```

(expr-value (Add. (Num. 4) (Num. 5)))

# Protocols

- A special case of multi-methods
- Part of the record definition!
- Support for all sorts of OO evil
- ...and more besides!

```
(defprotocol StringFun
  (palindrome? [this]))
```

```
(extend-type String
  StringFun
  (palindrome? [this]
    (=  
      this
      (apply str (reverse this))))))
```

```
(println (palindrome? "test"))
(println (palindrome? "madamimadam")))
```

# Conclusion



- Modules are vital #haskellfail

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- Modules are vital `#haskellfail`
- Objects help address expression problem
- Not *everything* OO/procedural is evil
- Traditional notions of “FP” are naive
  - ...but a *really* good starting point!

*Questions?*

