Knowledge Transfer based Many-Objective Approach for Finding Bugs in Multi-path Loops

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1 C# LOOP PROGRAMS AS RUN IN MICROSOFT PEX

Fig. 1 depicts the modified program diamond_1-1.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loop-acceleration/diamond_1-1.c.

Fig. 2 depicts the modified program diamond_2-2.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loop-acceleration/diamond_2-2.c.

```
public class Diamond_1-1
{
    static int y = 1;
    public static void Main( string[] args )
    {
        diamond_1 (y);
    }

public static void diamond_1 ( int y ) {
    int x = 0;
    while (x < 10) {
        if (y % 2 == 0) {
            x++;
        } else {
            x += 2;
        }
    }

    if(((x % 2 ) != (y % 2)));// bug 1
}</pre>
```

Fig. 1: diamond_1-1
Fig. 3 depicts the modified program insertion_sort-1. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loops/insertion_sort-1.c.

Fig. 4 depicts the modified program string-1.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loops/string-1.c.

Fig. 5 depicts the modified program veris.c_OpenSER_cases1_stripFullBoth_arr.c.

```
public class Diamond 2.2
  static int y = 0;
   public static void Main( string[] args ) {
      diamond_2 (y );
  public static void diamond 2 (int v) {
    int x = 0:
    while (x < 3) {
      if (y % 2 == 0) x += 2;
      else x++;
      if (y \% 2 == 0) x += 2;
      else x -= 2;
      if (y % 2 == 0) x += 2;
      else x += 2;
      if (y % 2 == 0) x += 2;
      else x -= 2;
      if (y % 2 == 0) x += 2;
      if (y % 2 == 0) x += 2;
      else x -= 4;
      if (y % 2 == 0) x += 2;
      else x += 4;
      if (y % 2 == 0) x += 2;
      if (y % 2 == 0) x += 2;
      else x -= 4;
      if (y % 2 == 0) x += 2;
    if((x % 2) != (y % 2)); // bug 1
```

Fig. 2: diamond 2.2

The original program can be found at: https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loops/veris.c_OpenSER_cases1_stripFullBoth_arr.c.

Fig. 6 depicts the modified program vogal-1.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loops/vogal-1.c.

Fig. 7 depicts the modified program vogal-2.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loops/vogal-2.c.

Fig. 8 depicts the modified program invert_string-1.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loops/invert_string-1.c.

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```
public class Insertion_sort-1{
  static int[] d = new int[10];
  public static void Main( string[] args ){
    insertion_sort( d );
  public static void insertion_sort (int [] v ){
    int i = 0;
    int j = 0;
    int k = 0;
    int key = 0;
    int SIZE = 10;
    for (j = 1; j < SIZE ; j++) {
      key = v[j];
      i = j - 1;
      while ((i \ge 0) \&\& (v[i] > key)) {
        if (i<2)
        v[i+1] = v[i];
        i = i - 1;
      v[i+1] = key;
    for (k=1; k < SIZE; k++) {
      if((v[k-1] > v[k]));// bug 1
```

Fig. 3: insertion_sort-1

```
public class String-1{
    static char [] a = new char [5];
    static char [] b = new char [5];
    public static void Main(string [] args) {
       String_1(a, b);
  public static void String_1(char [] string_A, char [] string_B)
    int bugcount = 0;
    int i = 0;
    int j = 0;
    int nc_A = 0;
int nc_B = 0;
    int found=0;
    nc_A = 0:
    while (string_A[nc_A] !=' \setminus 0') {
      nc_A++;
    nc B = 0;
    while(string_B[nc_B]!='\0'){
      nc B++;
    i = i = 0:
    while((i<nc_A) && (j<nc_B))
      if(string_A[i] == string_B[j])
                    i++;
        j++;
      else
        i = i - j + 1;
        j = 0;
    if (j>nc_B-1) {
      found = -1;
    else {found = 0;}
    if((found != 0));//bug 1
```

Fig.4: string-1

```
public class Verisec
  static int BASE SZ = 2;
static char EOS = '0';
static int EOF = -1;
static int ERR = -1;
static int NEEDLE_SZ = 2;
static int EXPRESSION_LENGTH = BASE_SZ;
static int LINE_LENGTH = EXPRESSION_LENGTH + NEEDLE_SZ + 4;
static char[] A = new char[LINE_LENGTH+1];
public static void Main( string[] args )
  A[LINE\_LENGTH] = EOS;
  verisec1 (A);
public static void verisec1(char [] str ){
    int bugcount = 0;
    int start=0;
    int i=-1;
    int j=-1;
    do {
     i++:
      switch(str[i]) {
        case EOS:
        while ((str[start] == ' ') || (str[start] == ' \t')) 
          start++;
        if (str[start] == '"') {
          start++;
        j = i-1;
        while ((0 < j) && ((str[j] == ' ') || (str[j] == '\t')))
        if ((0 < j) \&\& (str[j] == '"')) {
        if (start<=j) {
         if(j - start + 1 < 2);// bug 1
        start = i+1;
      while (str[i] != EOS);
```

Fig. 5: veris.c_OpenSER_cases1_stripFullBoth_arr.c

Fig. 9 depicts the modified program sum_array-1. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loops/sum_array-1.c.

Fig. 10 depicts the modified program benchmark05_conjuctive.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loop-zilu/benchmark05_conjunctive.c.

Fig. 11 depicts the modified program benchmark06_conjuctive.c. The original program can be found at:https://gitlab.com/sosylab/benchmarking/sv-benchmarks/-/blob/main/c/loop-zilu/benchmark06_conjunctive.c.

Fig. 12 depicts the modified program benchmark40_polynomial.c. The original program can be found at: https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loop-zilu/benchmark40_polynomial.c.

Fig. 13 depicts the modified program benchmark44_disjunctive.c. The original program can be found at:https://gitlab.com/sosy-

```
public class Vogal-1
  static char[] a = new char[5];
  public static void Main( string[] args )
    vogal(a);
  static void vogal (char [] input_string ) {
    int MAX = 5;
    int bugcount = 0;
    char[] vogal_array = {'a','A','e','E','i','I','o','O','u','U'
     ,'\0'};
    int i = 0;
    int j = 0;
    int cont = 0;
    int n_caracter = 0;
    while(input_string[n_caracter]!='\0'){
      n caracter++;
    for(i=0;i<n_caracter;i++){
      for(j=0; j<MAX/2; j++)
      if(input_string[i] == vogal_array[j])
      cont++;
    int cont aux = 0;
    while (input_string[i]!='\0')
      for(j=0;j<MAX/2;j++)
        if(input_string[i] == vogal_array[j])
        cont_aux++;
      i++:
    if((cont_aux!=cont)); //bug 1
```

Fig. 6: vogal-1.c

lab/benchmarking/sv-benchmarks/-/blob/main/c/loop-zilu/benchmark44_disjunctive.c.

Fig. 14 depicts the modified program benchmark47_linear.c. The original program can be found at:https://gitlab.com/sosylab/benchmarking/sv-benchmarks/-/blob/main/c/loop-zilu/benchmark47_linear.c.

Fig. 15 depicts the modified program benchmark53_polynomial.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/loop-zilu/benchmark53_polynomial.c.

Fig. 16 depicts the modified program bresenham-ll_unwindbound10.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/nla-digbench-scaling/bresenham-ll_unwindbound10.c.

Fig. 17 depicts the modified program dijkstraprogram can u_unwindbound10.c The original be https://gitlab.com/sosy-lab/benchmarking/svbenchmarks/-/blob/main/c/nla-digbench-scaling/dijkstrau_unwindbound10.c.

Fig. 18 depicts the modified program cohendiv-ll_unwindbound2.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/nla-digbench-scaling/cohendiv-ll_unwindbound2.c.

Fig. 19 depicts the modified program divbin_unwindbound5.c. The original program can be found at:https://gitlab.com/sosy-

```
public class Vogal-2
  static char[] a = new char[10];
  static int MAX = 10;
  public static void Main( string[] args )
  static void vogal2 (char [] input_string ){
    input_string[MAX-1] = '\0';
    char [] vetor_vogais={'a','A','e','E','i','I','o','O','u','U'
    ,'\0'};
    int i = 0;
    int j = 0;
    int cont = 0;
    int n_caracter = 0;
    while(input_string[n_caracter]!='\0'){
     n caracter++;
    cont = 0;
    for(i=0;i<n_caracter;i++)</pre>
    for(j=0;j<8;j++)
    if(input_string[i] == vetor_vogais[j])
    cont++;
    i = 0:
    int cont aux = 0:
    while (input_string[i] !=' \setminus 0')
      for(j=0;j<10;j++)
        if(input_string[i] == vetor_vogais[j])
        cont_aux++;
      i++;
    if((cont_aux!=cont));//bug 1
```

Fig. 7: vogal-2

```
public class Invert_string-1 {
  static int MAX = 10;
    static char[] str1 = new char[10];
    static char[] str2 = new char[10];
public static void Main(string[] args) {
  String_1( str1, str2 );
  static void String_1(char [] str1, char [] str2) {
    int cont = 0;
    int i = 0;
    int j = 0;
    str1[MAX-1] = '\0';
    for (i = MAX - 1; i >= 0; i--) {
      str2[j] = str1[0];
      j++;
    j = MAX-1;
    for (i=0; i<MAX; i++) {
     if (str1[i] != str2[j]); //bug 1
```

Fig. 8: invert_string-1

```
public class Sum_array-1 {
    static int M = 10;
    static int [] A = new int[10];
    static int [] B = new int[10];
    static int [] C = new int[10];

public static void Main(string[] args) {
    String_1( A , B, C );
}

static void String_1(int [] A, int [] B , int [] C) {
    for(int i = 0; i < M; i++) {
        C[i] = A[i] + B[i];
    }
    for(int i = 0; i < M; i++) {
        if(C[i]! = A[i] - B[i]); //bug 1
    }
}</pre>
```

Fig. 9: sum_array-1

```
public class Benchmark05_conjunctive{
  static int SIZE = 10;
  static int f=0;
  static int g=0;
  public static void Main( string[] args )
  {
    benchmark05( f, g );
  }
  static void benchmark05(int x, int y) {
    int bugcount =0;
    if (!(x>=0 && x<=y && y<SIZE)) {
      while (x< SIZE) {
         x++;
        if (x>y) {
            y++;
        }
        }
      if(y!=SIZE);//bug 1
    }
}
```

Fig. 10: benchmark05_conjunctive

lab/benchmarking/sv-benchmarks/-/blob/main/c/nla-digbench-scaling/divbin_unwindbound5.c.

Fig. 20 depicts the modified program egcd-ll_unwindbound2.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/nla-digbench-scaling/egcd-ll_unwindbound2.c.

Fig. 21 depicts the modified program hard2_unwindbound10.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/nla-digbench-scaling/hard2_unwindbound10.c.

Fig. 22 depicts the modified program mannadiv_unwindbound10.c. The original profound at:https://gitlab.com/sosybe lab/benchmarking/sv-benchmarks/-/blob/main/c/nladigbench-scaling/mannadiv_unwindbound10.c.

Fig. 23 depicts the modified program prod4br-ll_unwindbound5.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/nla-digbench-scaling/prod4br-ll_unwindbound5.c.

Fig. 24 depicts the modified program prodbin-

```
public class Benchmark06_conjuctive{
static int SIZE = 10:
static int f=0;
static int g=0;
static int a = 0:
static int b = 0;
static int c = 0;
static int d = 0;
static int e = 0;
static int w = 0;
public static void Main(string[] args )
  benchmark06( a, b,c,d,e );
  static void benchmark06 (int j, int i , int x, int y, int k) {
    int bugcount = 0;
    while ( w < SIZE ) {
      if(j==i) {
        x++;
        у--;
      else {
        V++;
        x--;
      i++:
      w++;
    if(!(x+y==k)); // bug 1
```

Fig. 11: benchmark06_conjuctive

```
public class Benchmark40_polynomial {
    static int SIZE = 4;
    static int l = 0;
    static int w = 0;
public static void Main(string[] args) {
  benchmark40(w, 1);
  static void benchmark40(int x, int y) {
    int i = 0;
    int bugcount = 0;
    while (i < SIZE) {
      if (x == 0) {
        if (y > 0) {
          x++;
        } else {
          x--;
      if (x > 0) {
        y++;
      else {
        x--;
      i++:
    if (!(x * y >= 0)); // bug 1
```

Fig. 12: benchmark40_polynomial

ll_unwindbound10.c. The original program can be found at:https://gitlab.com/sosy-lab/benchmarking/sv-benchmarks/-/blob/main/c/nla-digbench-scaling/prodbin-ll_unwindbound10.c.

```
public class Benchmark44_disjunctive {
  static int SIZE = 4;
  static int l = 0;
  static int w = 0;
  public static void Main(string[] args) {
    benchmark44(w, 1);
  static void benchmark44 ( int x, int y) {
    int counter = 0;
    int bugcount =0;
    while (x < y)
      if(counter == 5){
       break;
      if ((x<0 && y<0)) {
        x=x+7; y=y-10;
      if ((x<0 && y>=0)) {
       x=x+7; y=y+3;
      } else {
       x=x+10; y=y+3;
      counter++;
    if(!(x >= y && x <= y + 16));// bug 1
```

Fig. 13: benchmark44_disjunctive

```
public class Benchmark47_linear {
  static int 1 = 0;
    static int w = 0;
public static void Main(string[] args) {
  benchmark47(w, 1);
  static void benchmark47 (int x , int y) {
    int counter = 0;
    int bugcount = 0;
    while (x < y)
      if (counter == 4) {
        break;
      if (x < 0) {
       x = x + 7;
      else {
       x = x + 10;
      if (y < 0) {
       y = y - 10;
      else {
       y = y + 3;
      counter++;
    if(!(x >= y && x <= y + 16));// bug 1
```

Fig. 14: benchmark47_linear

```
public class Benchmark53_polynomial {
  static int l = 0;
   static int w = 0;
public static void Main(string[] args) {
  benchmark53(w, 1);
  static void benchmark53 (int x , int y) {
   int i = 0;
    int bugcount = 0;
    while (i < 4) {
     if(x==0) {
       if (y>0) {
         x++;
        else {
          x--;
        }
      if(x>0) {
       y++;
      else {
        x--;
      i++;
    if (!(x*y>=0));// bug 1
```

Fig. 15: benchmark53_polynomial

```
public class Bresenham-ll_unwindbound10{
  static int X = 1;
   static int Y = 1;
public static void Main(string[] args) {
 bresenham(X,Y);
  static void bresenham(int X, int Y) {
    long x, y, v, xy, yx;

v = ((long)2 * Y) - X;
    y = 0;
    x = 0;
    int counter = 0;
    int bugccount1 = 0;
    int bugcount2 = 0;
  while (counter < 10) {
    yx = (long) Y * x;
    xy = (long)X * y;
    if (2*yx - 2*xy - X + (long) 2*Y - v != 0); // bug 1
    if(!(x \le X)) {
     break;
    if(v < 0) {
      v = v + (long) 2 * Y;
    } else {
      v = v + 2 * ((long)Y - X);
      v++:
    x++:
    counter++;
  xy = (long) x * y;
  yx = (long) Y*x;
  if(2*yx - 2*xy - X + (long) 2*Y - v + 2*y != 0); // bug 2
```

Fig. 16: bresenham-ll_unwindbound10

```
public class Dijkstra-u_unwindbound10 {
  static int n = 1;
    public static void Main(string[] args) {
  dijkastra( n);
  static void dijkastra(int n) {
    int p = 0;
    int q = 1;
    int r = n;
    int h = 0;
    int count = 0;
    while (count < 10) \{
      if (!(q \le n)){
            break;
      q = 4 * q;
      count++;
    int i = 0;
    while (i < 10) {
      if(r \ge 2 * p + q) ; //bug 1
      if(p*p + r*q != n*q); //bug 2
      if (h * h * h - 12 * h * n * q + 16 * n * p * q - h * q * q
     - 4 * p * q * q + 12 * h * q * r - 16 * p * q * r != 0);
     if (h * h * n - 4 * h * n * p + 4 * (n * n) * q - n * q * q - h * h * r + 4 * h * p * r - 8 * n * q * r + q * q * r + 4
     * q * r * r != 0);
         //bug 4
      if(h * h * p - 4 * h * n * q + 4 * n * p * q - p * q * q +
     4 * h * q * r - 4 * p * q * r != 0);
        //bug 5
      if (p * p - n * q + q * r != 0);
      //bug 6
if (!(q != 1)){
      break; }
      q = q / 4;
      h = p + q;

p = p / 2;
      if (r >= h) {
        p = p + q;

r = r - h;
      i++;
    if(h*h*h - 12*h*n + 16*n*p + 12*h*r - 16*p*r - h - 4*p != 0)
    if(p*p - n + r != 0); //bug 8;
    if(h*h*p - 4*h*n + 4*n*p + 4*h*r - 4*p*r - p != 0);//bug 9
  }
```

Fig. 17: dijkstra-u_unwindbound10

```
public class Cohendiv-ll_unwindbound2{
 static int x = 0;
static int y = 0;
    static int q = 0;
    static int r = 0;
    static int a = 0;
    static int b = 0;
public static void Main(string[] args) {
 cohendiv(x, y);
  static void cohendiv(int x, int y) {
    if(y >= 1) {
      q = 0;
      r = x;
      a = 0;
      b = 0;
      int counter = 0:
      int bugcount = 0;
      while (counter < 2) {
        if(b == y*a);
        if (x == q*y + r);
        if (!(r >= y))
        break:
        a = 1:
        b = y;
        int i = 0:
        while (i<2) {
          if(b != y*a) ;//bug 1
          if (x != q*y + r); //bug 2;
if (r < 0); // bug 3
          if (!(r < 2 * b)){
                   break; }
          if (r < 2 * y * a); // bug 4
          a = 2 * a;

b = 2 * b;
          i++;
        r = r - b;
        q = q + a;
        counter++;
      if(x != q*y + r) ; // bug 5
```

Fig. 18: cohendiv-ll_unwindbound2

```
public class Divbin_unwindbound5{
  static int A = 0;
    static int B = 0;
public static void Main(string[] args) {
  divbin(A,B);
  static void divbin(int A , int B) {
    if ((B < 2147483647) &&(B >=1 )){
      int q = 0;
      int r = 0;
      int b = 0;
      r = A;
      b = B;
      int i = 0;
      while (i++ <5) {
        if (!(r >= b)) break;
b = 2 * b;
      int counter = 0;
      while (counter++ <5) {
  if(A != q * b + r);//bug 1</pre>
         if (!(b != B)) break;
        q = 2 * q;

b = b / 2;
         if (r >= b) {
           q = q + 1;

r = r - b;
      if(A != q * b + r) ; // bug2
```

Fig. 19: divbin_unwindbound5

```
public class Egcd-ll_unwindbound2 {
  static int x = 0;
static int y = 0;
     static int q = 0;
     static int b = 0;
     static int p = 0;
     static int r = 0;
    static int s = 0;
     static int a = 0;
public static void Main(string[] args) {
  egcd(x, y);
  static void egcd(int x, int y) {
    if ((x >= 1) && (y >= 1))
       a = x;
       b = y;
       p = 1;
       q = 0;
       r = 0;
       s = 1;
       int counter = 0;
       while (counter < 2) {
         if(1 != p * s - r * q);//bug 1
if(a != y * r + x * p);//bug 2
if(b != x * q + y * s);// bug 3
          if (!(a != b)){
            break;
          if (a > b) {
            a = a - b;
            p = p - q;
            r = r - s;
          } else {
            b = b - a;
            q = q - p;

s = s - r;
       if(a - b != 0);//bug 4
       if(p*x + r*y - b != 0); // bug 5
if(q*r - p*s + 1 != 0); // bug 6
if(q*x + s*y - b != 0); // bug 7
 }
```

Fig. 20: egcd-ll_unwindbound2

```
public class Hard-ll_unwindbound10 {
  static int A = 0; // to be found by DynaMOSA/ WSA static int B = 0; // to be found by DynaMOSA/ WSA
public static void Main(string[] args) {
  hardII(A, B);
  static void prodbin(int A, int B) {
    int r = A;
    int d = B;
    int p = 1;
    int q = 0;
    int counter = 0;
    while (counter < 10) {
      if(q != 0); //bug 1
      if(r != A);//bug 2
      if(d != B \star p);//bug 3
      d = 2 * d;
      p = 2 * p;
      counter++;
    int i = 0;
    while ( i < 10) {
      if(A != q*B + r);//bug 4
      if(d != B*p);//bug 5
      d = d / 2;
      p = p / 2;
      if (r >= d) {
        r = r - d;
        q = q + p;
      i++;
    if (A != d*q + r); //bug 6
    if(B != d);//bug 7
```

Fig. 21:hard-ll_unwindbound10

```
public class Mannadiv unwindbound10{
    static int x1 = 0;
    static int x2 = 0;
    static int y1 = 0;
    static int y2 = 0;
    static int y3 = 0;
public static void Main(string[] args) {
  mannadiv(x1, x2);
  static void mannadiv(int x1, int x2) {
   y1 = 0;
    y2 = 0;
    y3 = x1;
    int i = 0;
    int bugcount1 = 0;
    int bugcount2 = 0;
    if (x1 >= 0) && (x2!= 0)) {
      while (i < 10) {
        if(y1*x2 + y2 + y3 != x1); // bug 1
        if (!(y3 != 0)){ break;}
        if (y2 + 1 == x2) {
         y1 = y1 + 1;
          y2 = 0;
         y3 = y3 - 1;
        } else {
         y2 = y2 + 1;
          y3 = y3 - 1;
        i++;
      if (y1*x2 + y2 != x1); // bug 2
 }
```

Fig. 22:mannadiv_unwindbound10

```
public class Prod4br-ll_unwindbound5 {
  static int f = 0;
  static int g = 0;
  public static void Main(string[] args) {
   prod4b(f, g);
  static void prodbin2(int f, int g) {
    int a = f;
    int b = g;
    int p = 1;
    int q = 0;
    int i = 0;
    while (i < 5) {
      if (q + a * b * p != (long) f * g);//bug 1
  if (!( a!=0 && b!=0)) {
        break;
      if (a % 2 == 0 && b % 2 == 0) {
        a = a / 2;
        b = b / 2;
        p = 4 * p;
      } else if (a % 2 == 1 && b % 2 == 0) {
        a = a - 1;
        q = q + b * p;
      } else if (a % 2 == 0 && b % 2 == 1) {
        b = b - 1;
        q = q + a * p;
      } else {
        a = a - 1;
        b = b - 1;
        q = q + (a + b + 1) * p;
      i++;
    if (q != (long)f * g); // bug 2
    if (a * b != 0); // bug 3
} }
```

Fig. 23:prod4br-ll_unwindbound5

```
public class Prodbin-ll_unwindbound10
    static int a = 0;
   static int b = 0;
   static int x = 0;
   static int y = 0;
    static int z = 0;
public static void Main( string[] args )
 prodbin( a , b );
  static void prodbin (int a, int b ){
   x = a;
   y = b;
   z = 0;
    int i = 0;
    int bugcount1 = 0;
    int bugcount2 = 0;
    while (i < 10) {
     if(z + x * y != a * b); // bug 1
      if(! (y 1= 0)) {
        break;
        }
      if (y % 2 == 1) {
       z = z + x;
        y = y - 1;
      }
      x = 2 * x;
      y = y / 2;
     i++;
    if((z != a * b)); // bug 2
```

Fig. 24:prodbin-ll_unwindbound10